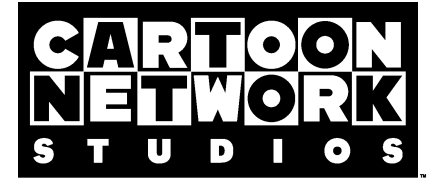




“Cherry Cream Soda” 1034-206 Final Board



Date 01/23/15

- ☐ Board Team Final
- ☐ Network Approval Board
- ☐ Record Board
- ☐ Animatic Scan Board
- ☐ Conformed Board
- ☐ Design Board
- ☒ Final Board 01/23/15

Adventure Time Created by
Pendleton Ward

Supervising Director
Adam Muto

Storyboard by
Graham Falk

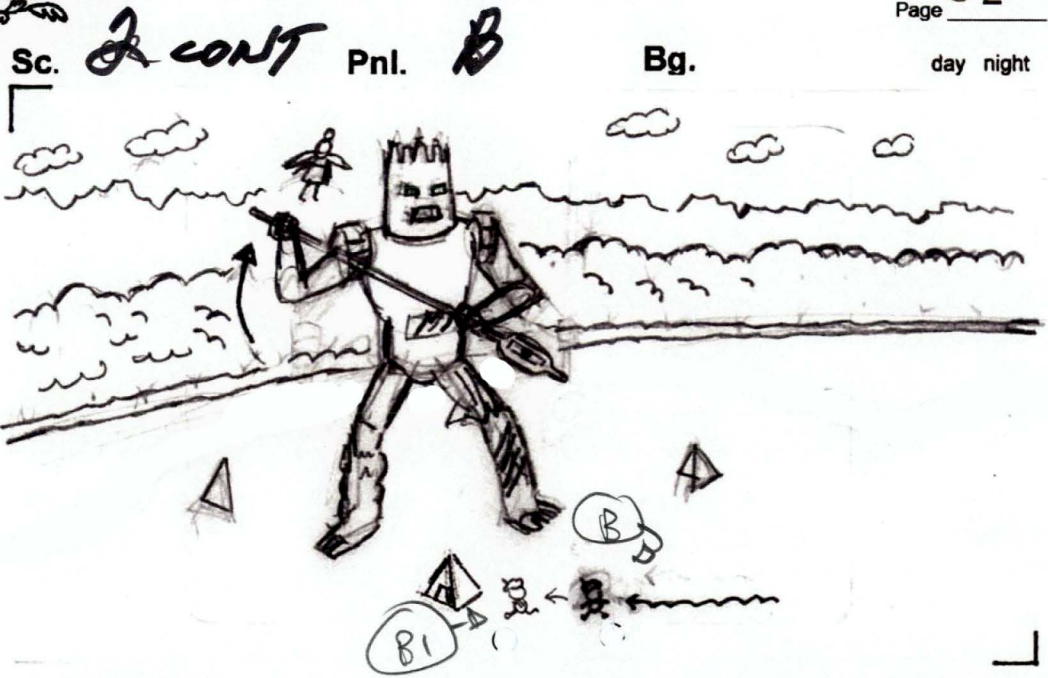
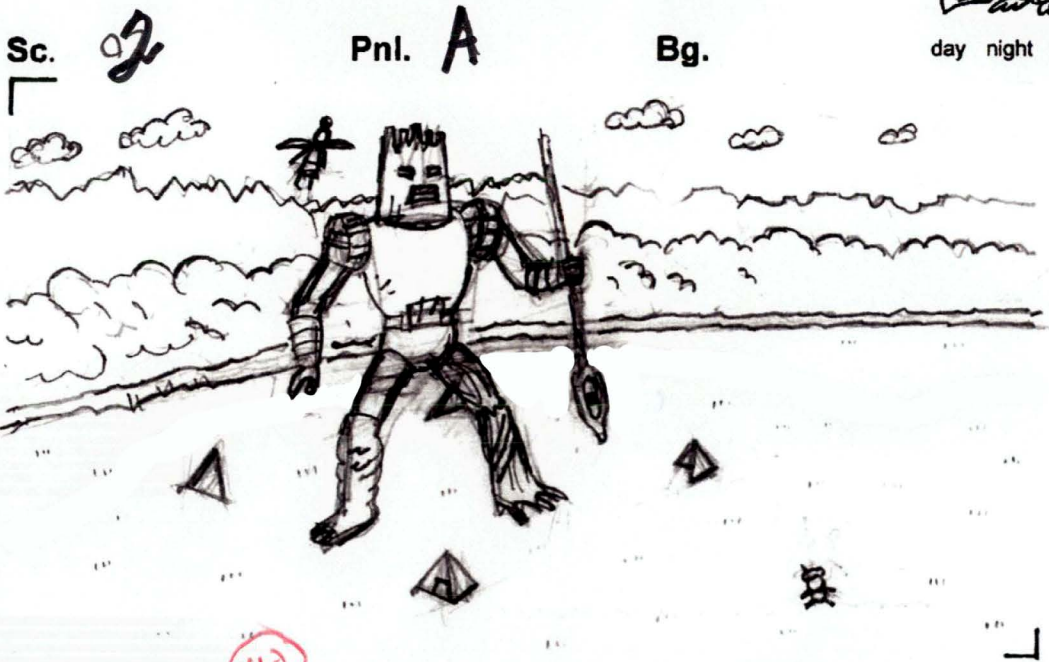
Animation Studio
SAEROM

ADVENTURE TIME



Page 02

He cut



RBG: THE ANCIENT SLEEPER ...

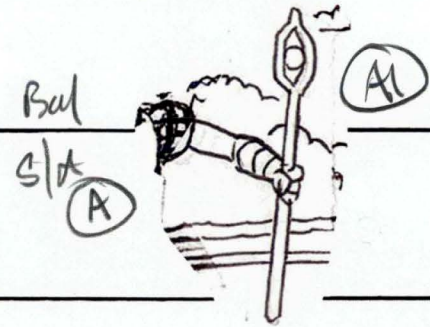
RBG: RAISES HIS POWER STAFF TO ATTACK - BUT TOO LATE!

Action:

-RBG RUNS TOWARDS GENERATOR.

JAN 15 2015

Timing:



1034-206

EPISODE #

1034/206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034, 206

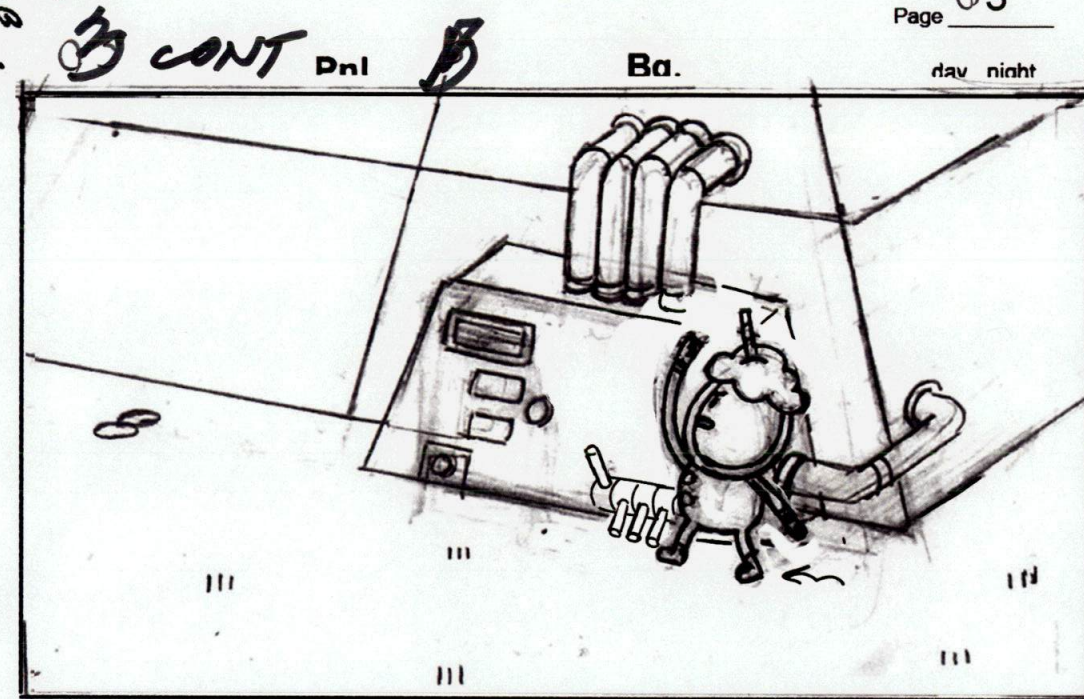
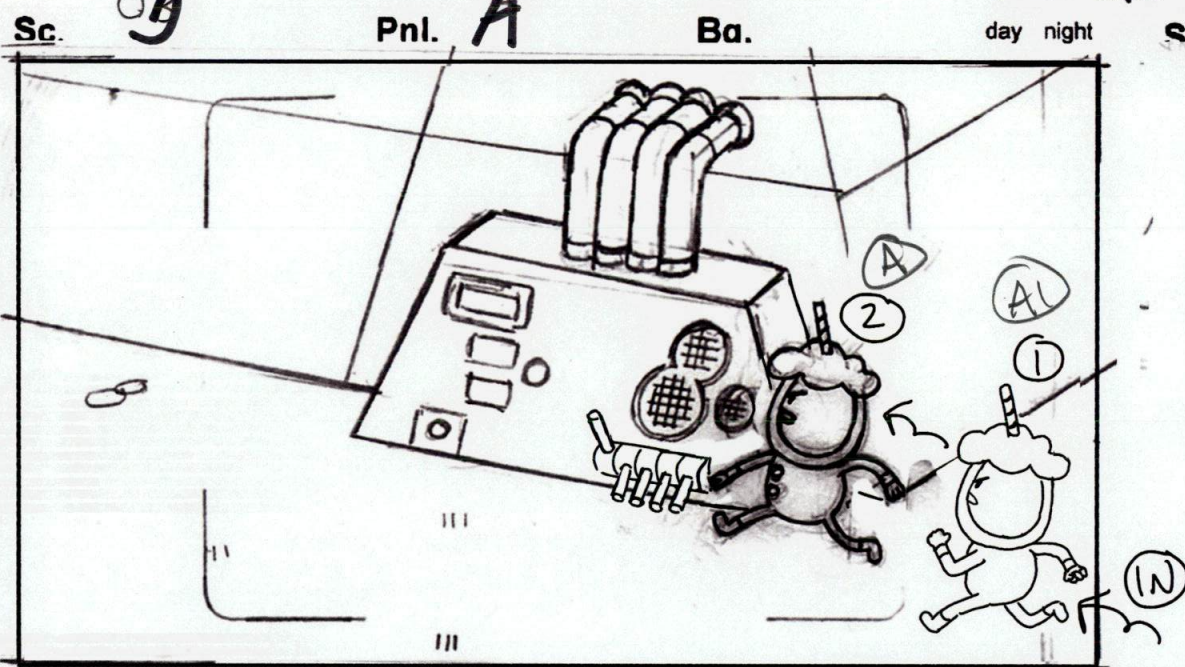
1034/206

HO
CUT

ADVENTURE TIME



Page 03



RBG: WITH ONE LEVER PULL...

ion:

-RBG RUNS (IN)

RBG: CAPTAIN ROOT
BEER GUY...

JAN 15 2015

Timing:

REDUCE RBG - - -

Production

1034-206

EPISODE #

1034/206

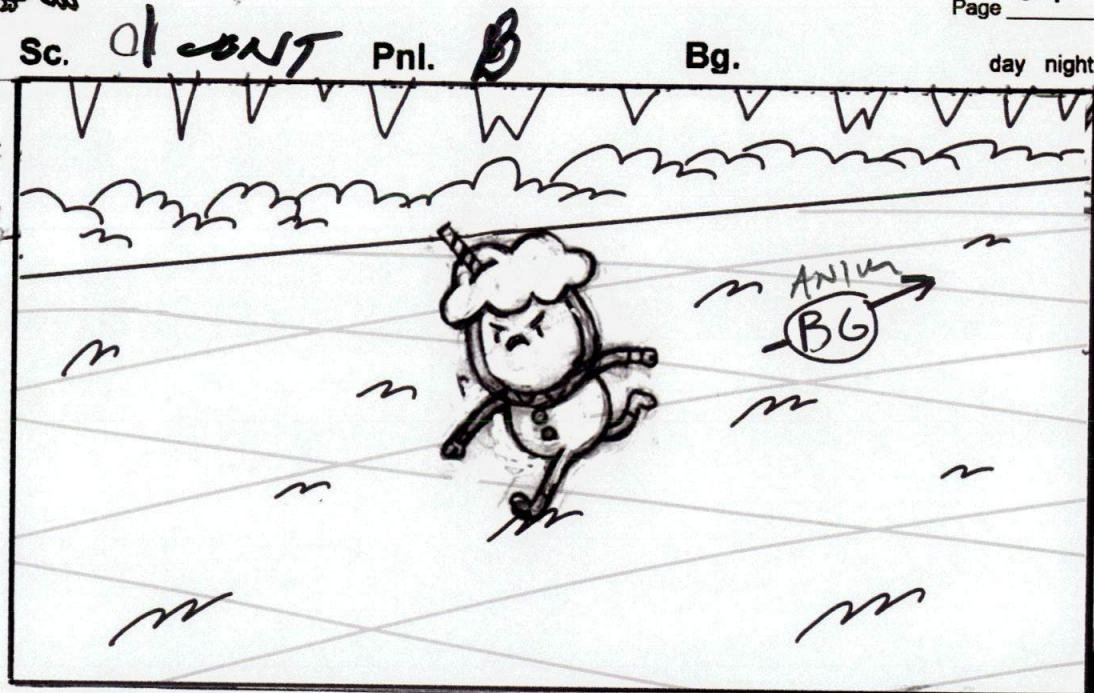
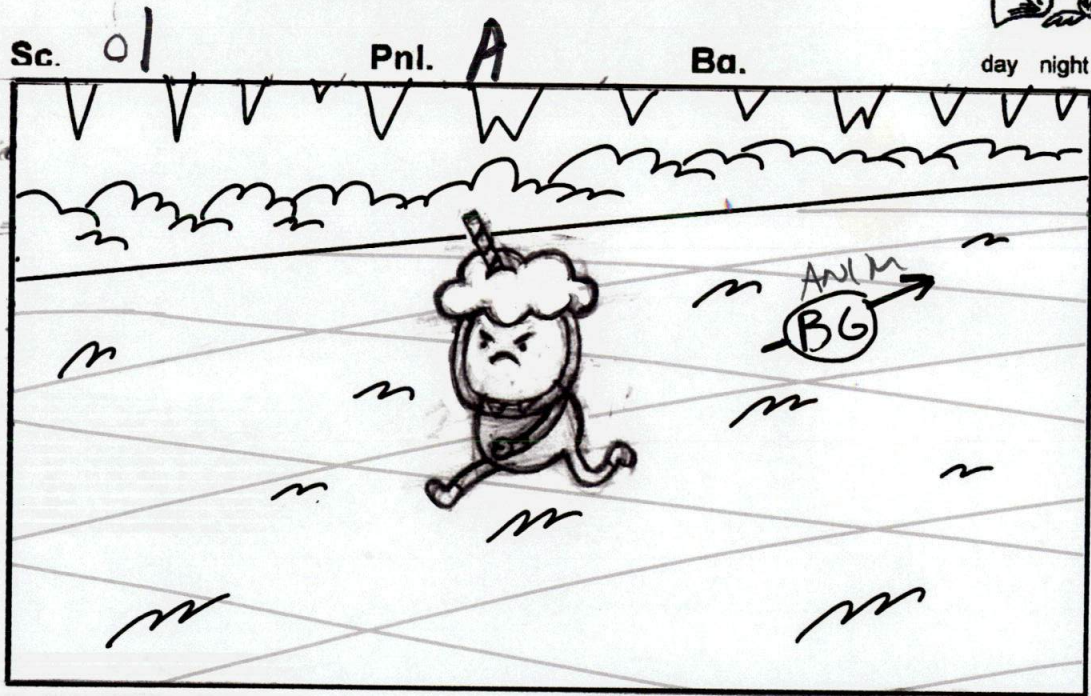
1034/206

Start

ADVENTURE TIME



Page 01



Dialog:

Action:

Timing:

RBG: FEARLESSLY, CAPTAIN
ROOT BEER GUY CHARGES
ACROSS THE BATTLEFIELD!

-RBG NARRATES AS HE RUNS
ACROSS FIELD

JAN 15 2015

EPISODE #

1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



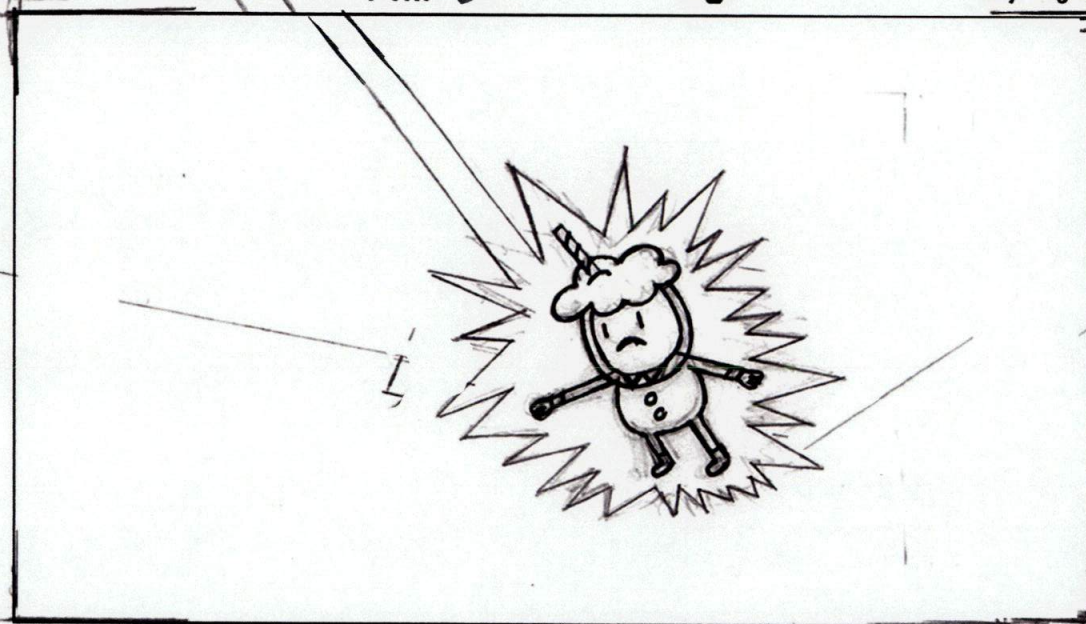
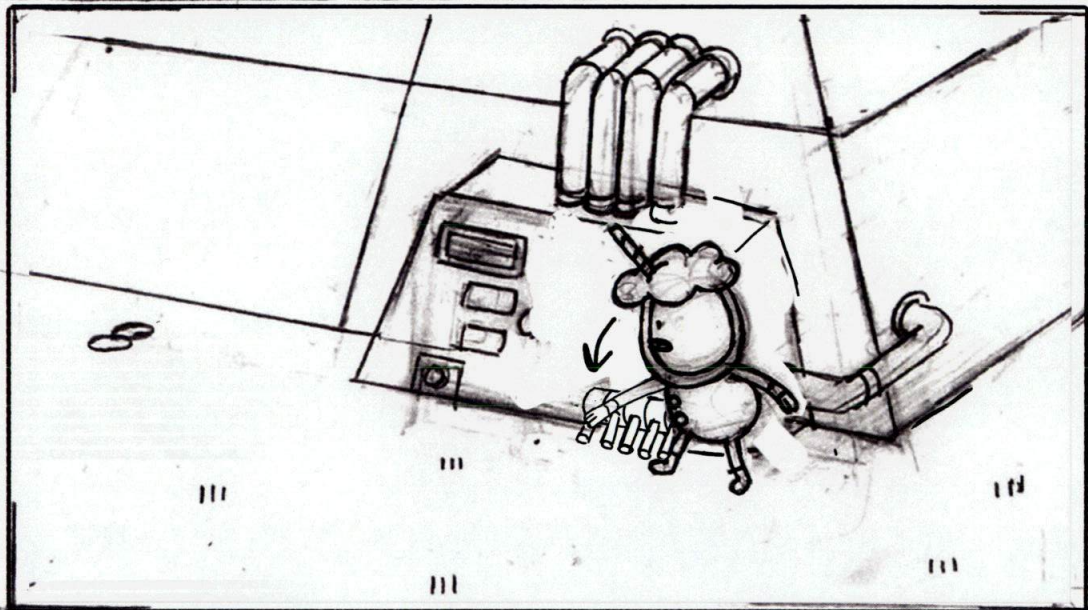
Page 04

3 CONT Pnl. 6

3 CONT Pnl. D

Bg.

day night



RBG: SAVES THE DA--

SFX: * SHUNK *

- RBG PULLS LEVER

SFX: * ZZZT! *

- RBG GETS HIT BY BLAST.

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

1034/206

ADVENTURE TIME



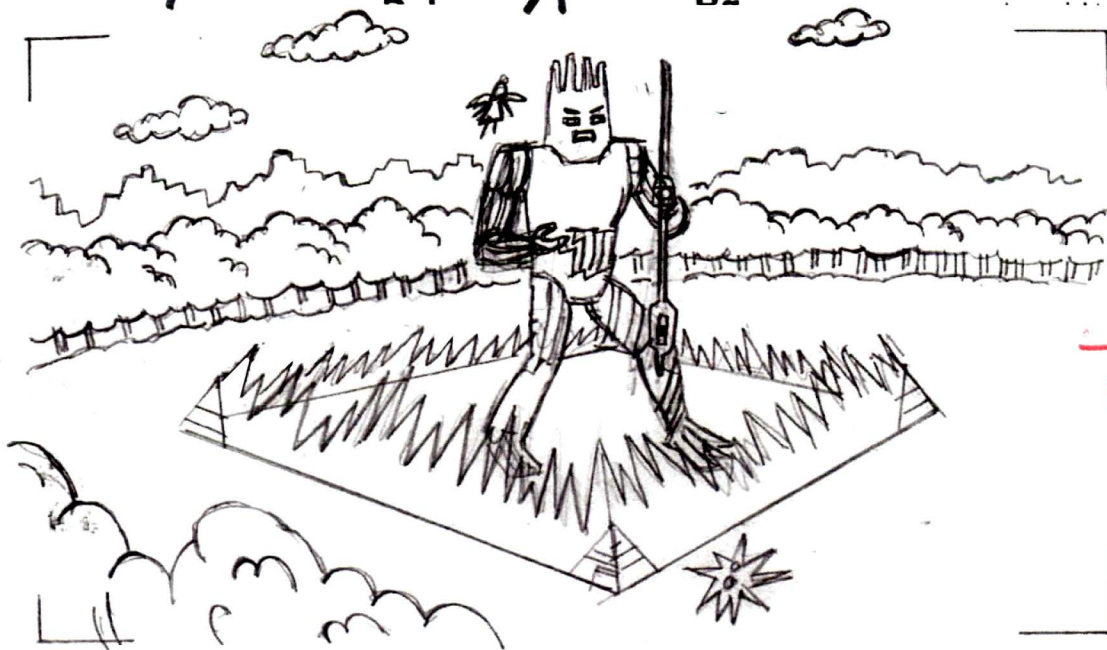
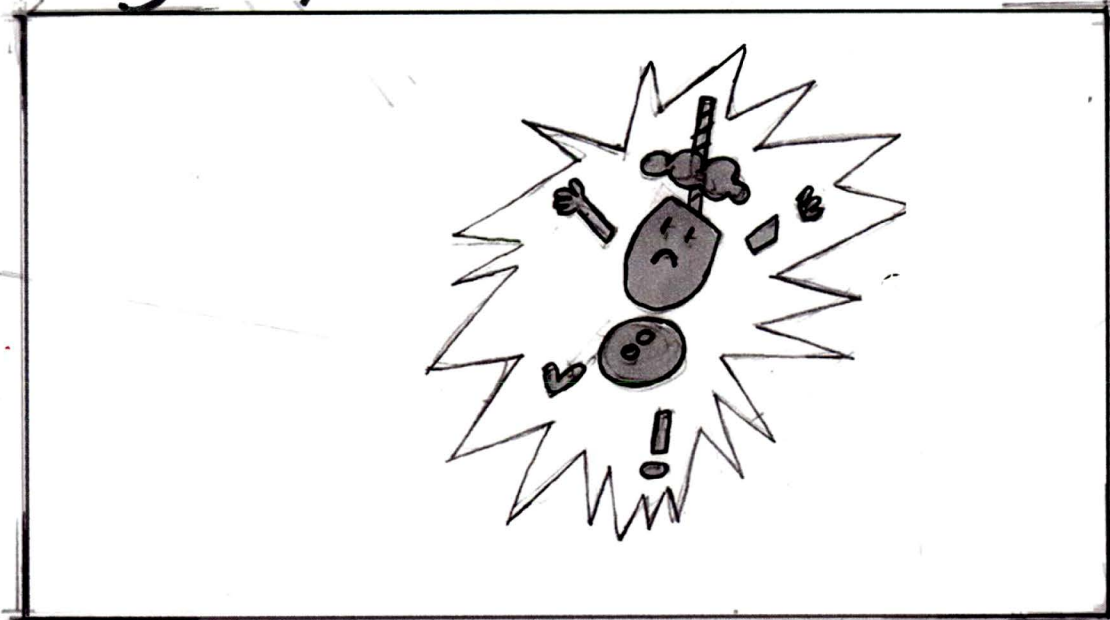
Hi Cut
04

Page 05

3 CONT Day E

day night

A



A
Start

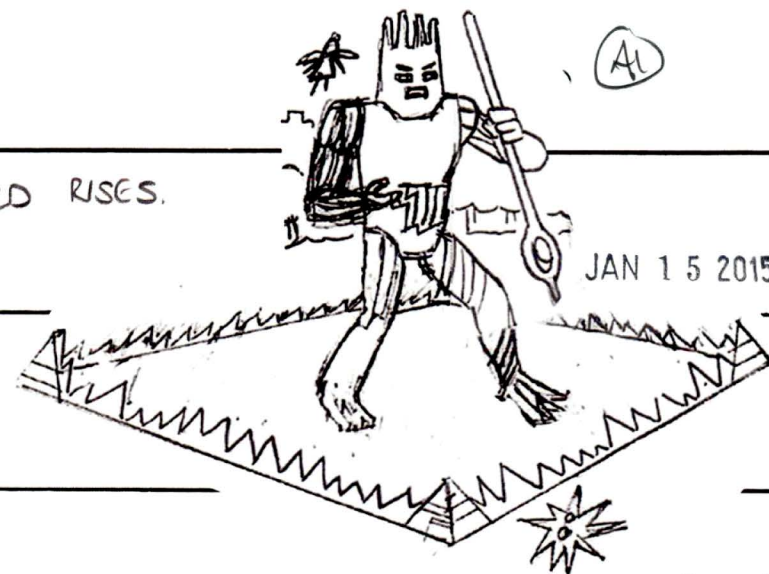
SFX = ZAP!

(E)

Timing:

-FORCEFIELD RISES.

JAN 15 2015



EPISODE # 1034-206

Production :

1034/206

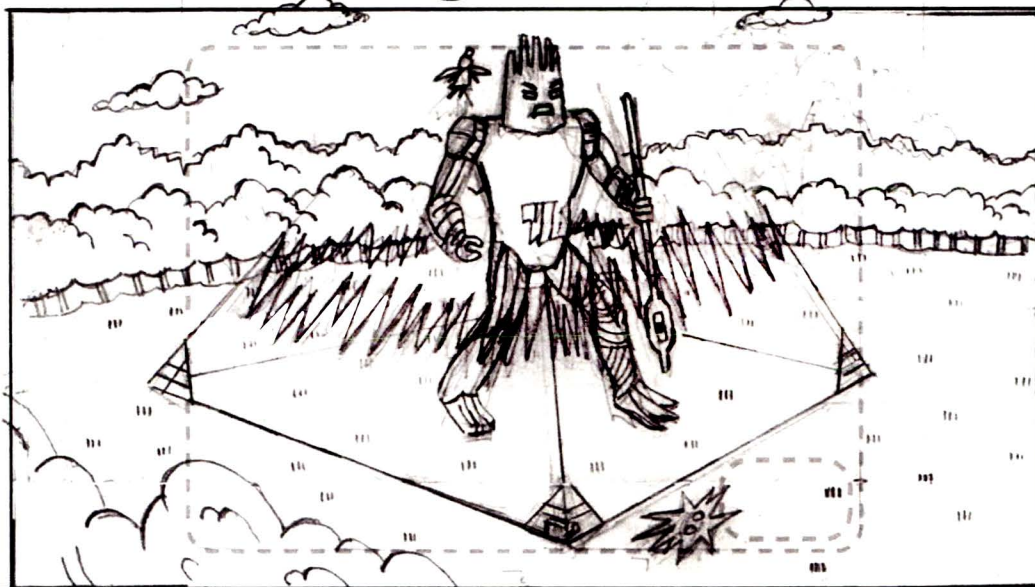
1034/206

ADVENTURE TIME

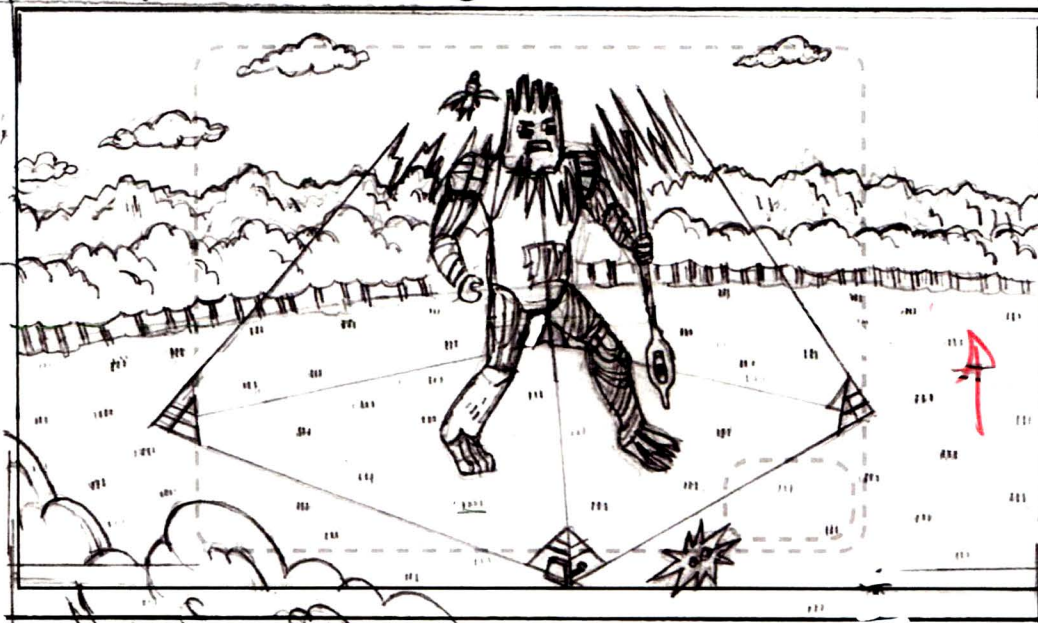


Page 06

Sc. 4CONT Pnl. B Bg. day night



Sc. 4CONT Pnl. C Bg. day night



Dialog:

POS. A

Action:

Timing:

LIGHT GOES UP

vest
paw
up



A stop
A start

A S/A (A)

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

1034/206

ADVENTURE TIME



Page 07

Sc. 4 CONT

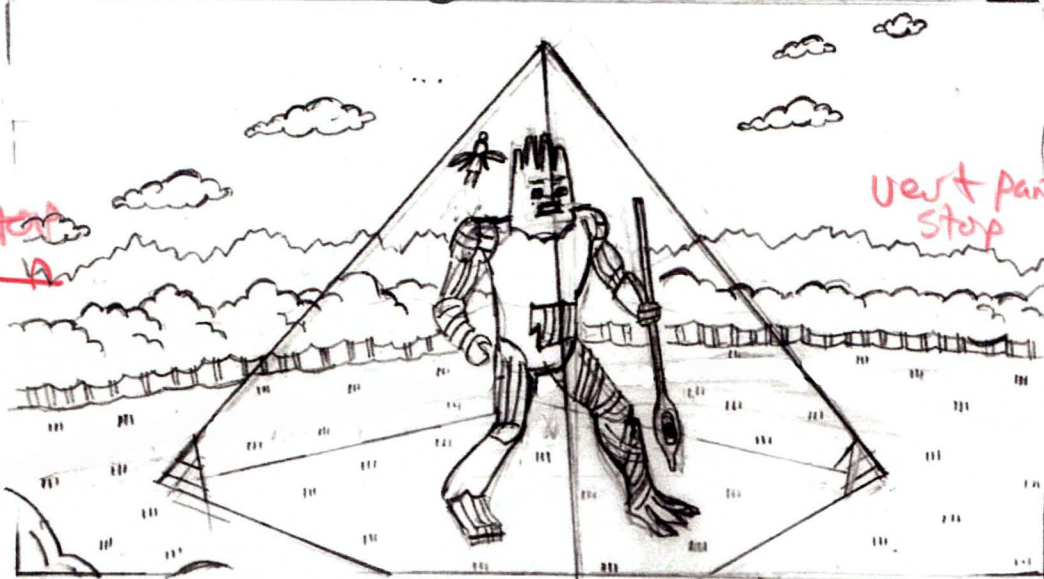
Pnl. D

Bg.

day night

4 CONT

E



SFX: *SHING*

POS. B

END
PAN



Action:

- FOREFIELD IS COMPLETE.

- DARREN REACTS, FLIPS SPEAR UP.

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

1034/206

ADVENTURE TIME



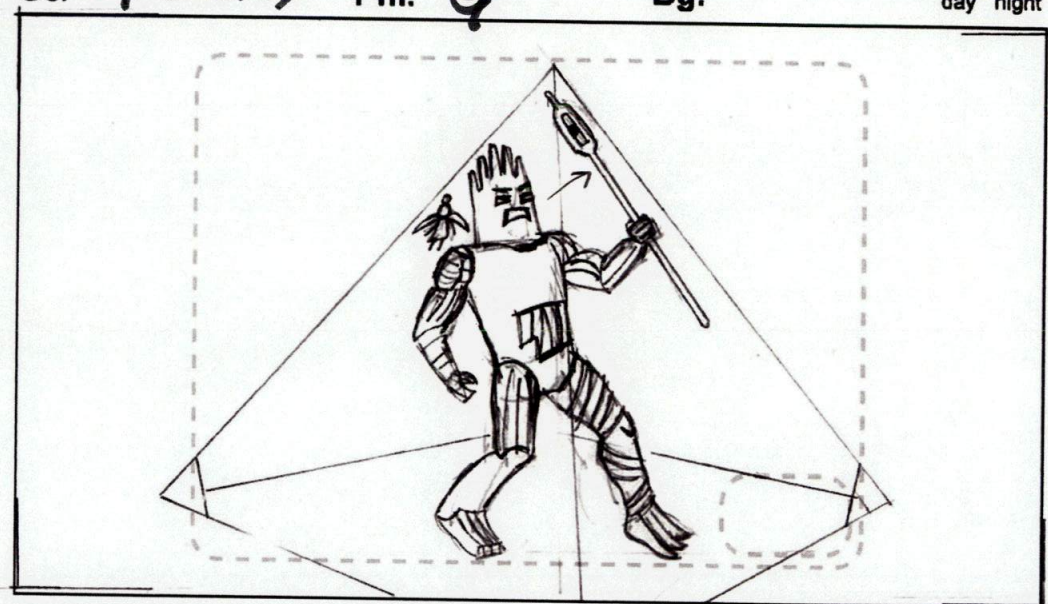
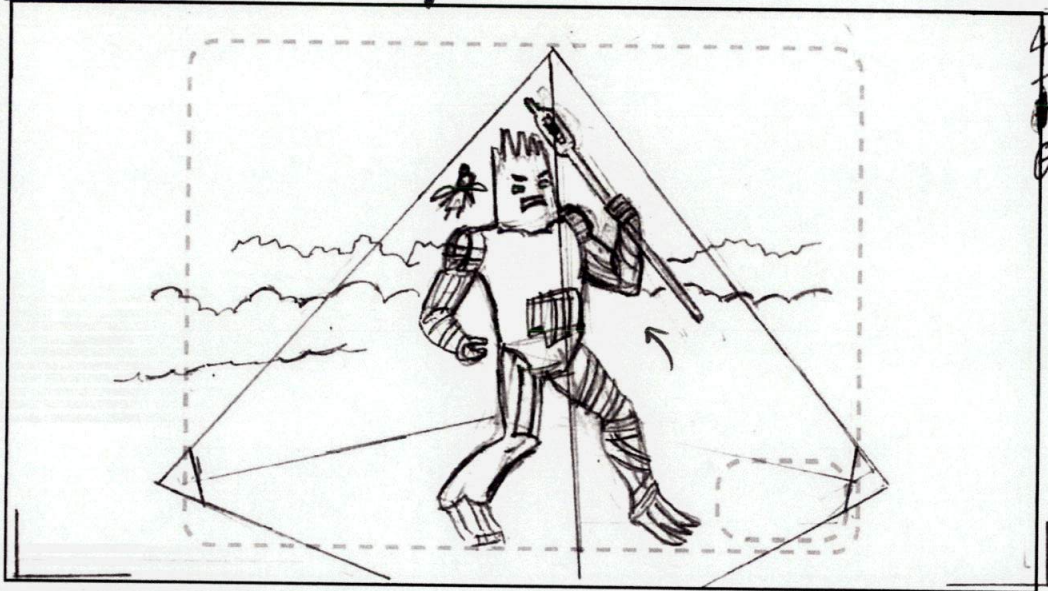
Page 08

Sc. *H CONT* Pnl. *F* Bg.

day night

Sc. *H CONT* Pnl. *G* Bg.

day night



Dialog:

SFX: *WOM*

Action:

-D. ANTICS,

-D. STRIKES FOREFIELD

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be retransmitted.

ADVENTURE TIME



Cut

Sc. 04 CONT Pnl. H

Bg.

day night

Sc

5

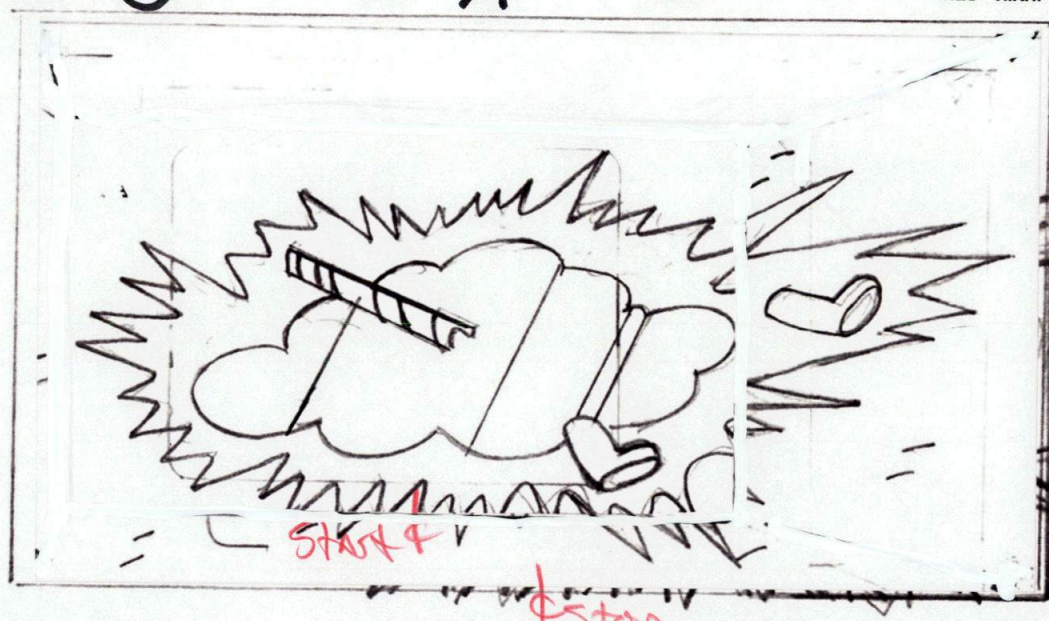
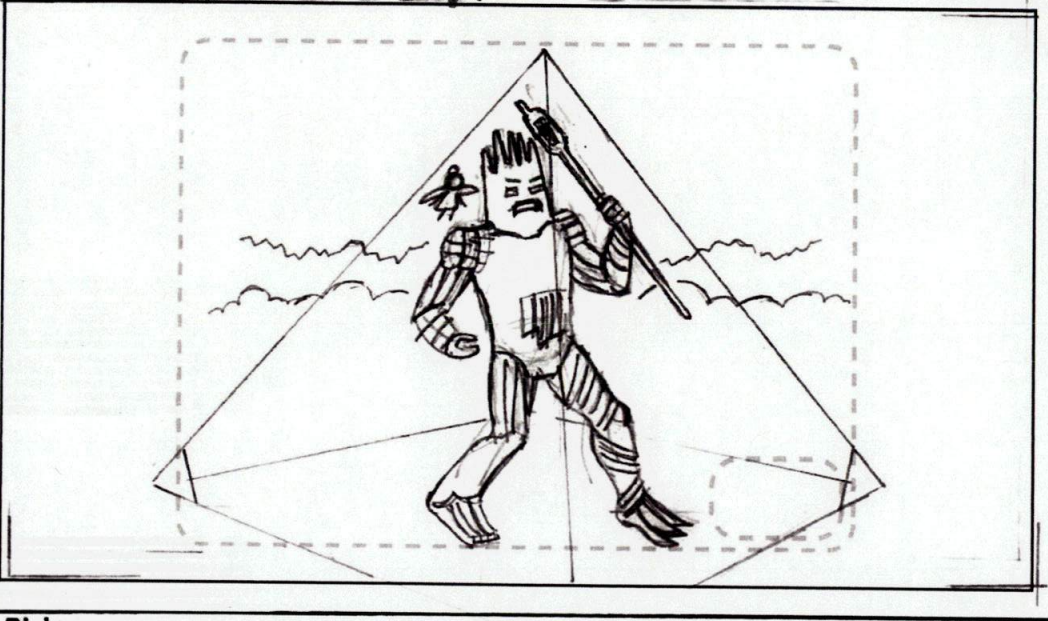
Dnl

A

Rn

Page 09

day night



Dialog:

Action:

[SETTLE]

-GLOWING PUDDLE of ROOT BEER.

Timing:

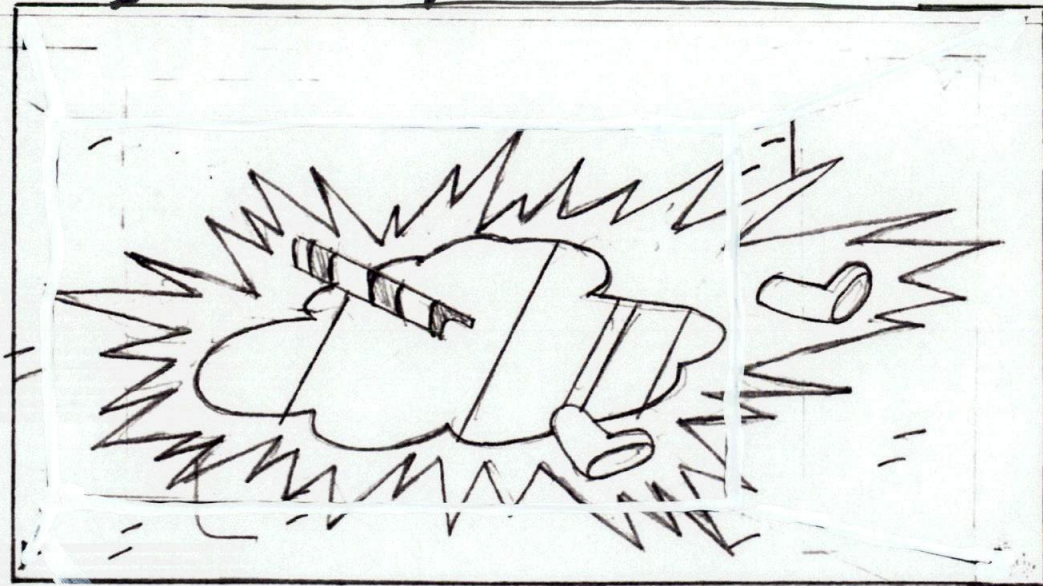
JAN 15 2015

EPISODE # 1034-206
Production :

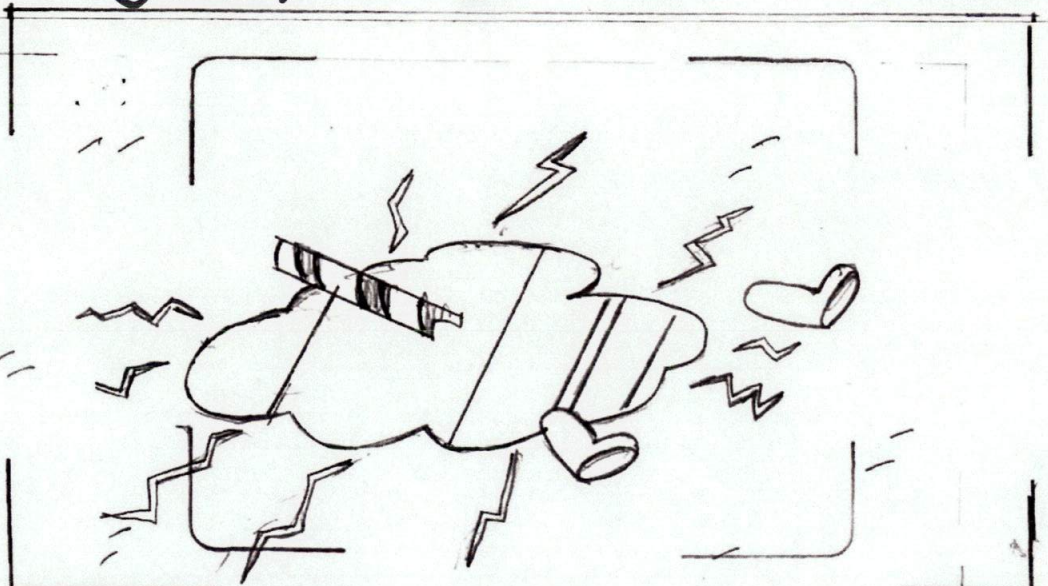
ADVENTURE TIME



Sc FRONT Pnl B Rn day night



Sc FRONT Pnl C Rn day night



SFX: *SSS*

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206
Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034, 206

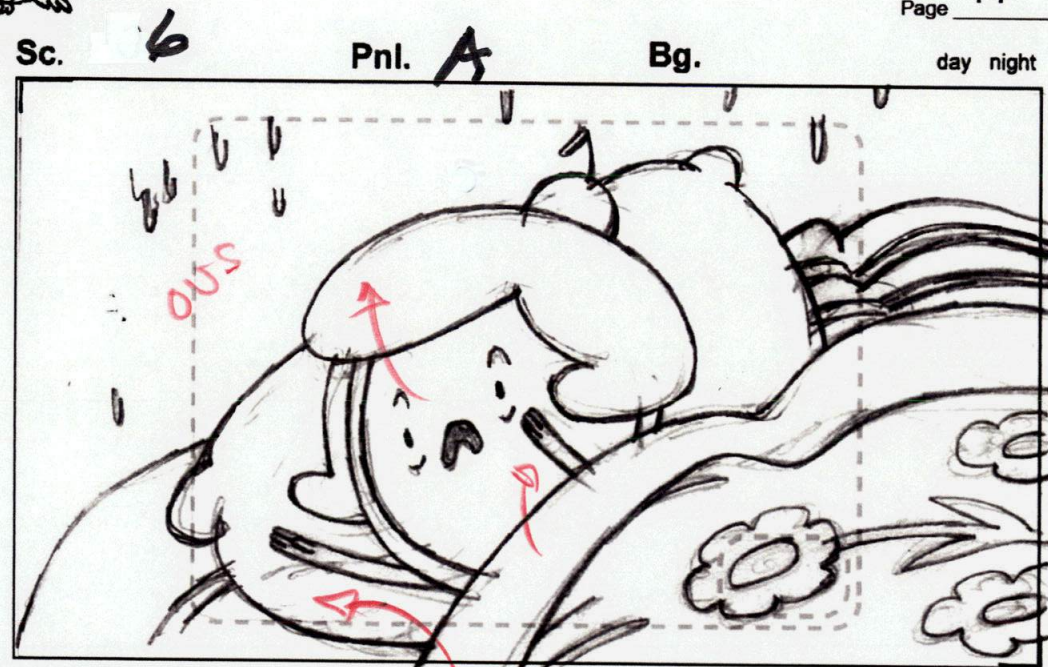
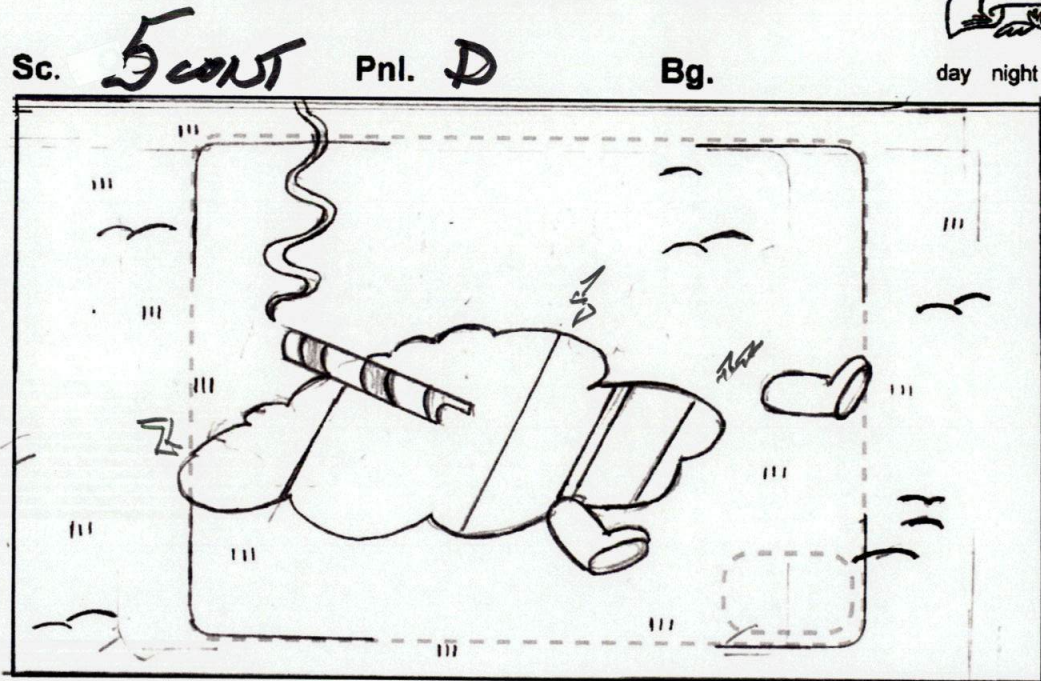
1034/206

ADVENTURE TIME



cut

Page 11



Dialog:
CCS: ROOT BEER ---
 [O.S.]

CCS: ...GUYYYYYY!

Action:

Timing:



EPISODE # 1034-206

Production :

1034/206

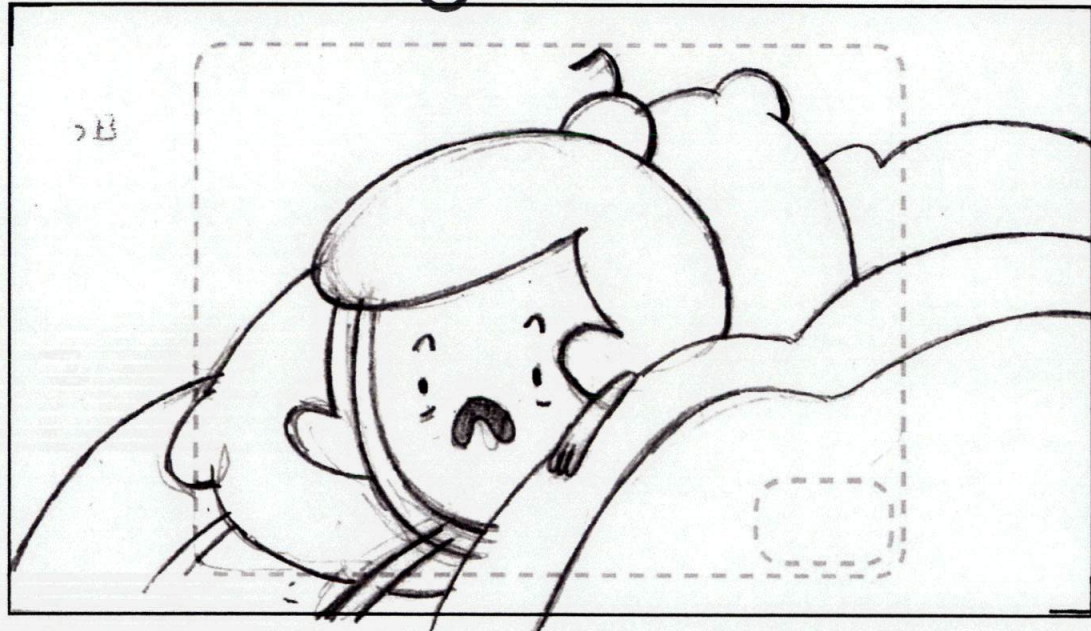
1034/206

ADVENTURE TIME

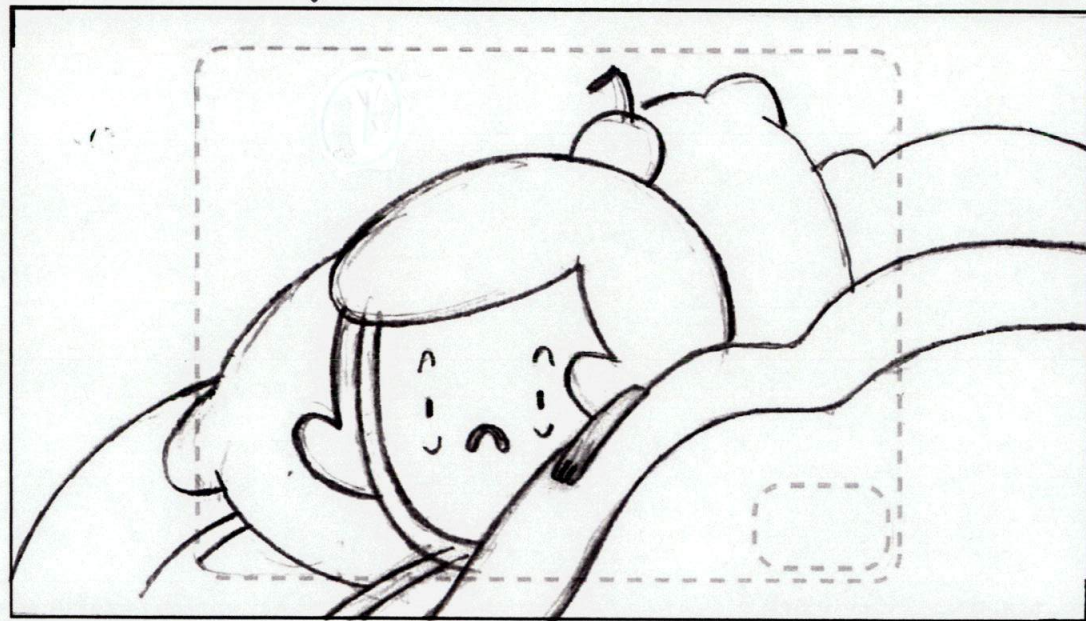


Page 12

Sc. 6 CONT Pnl. B Bg. day night



Sc. 6 CONT Pnl. C Bg. day night



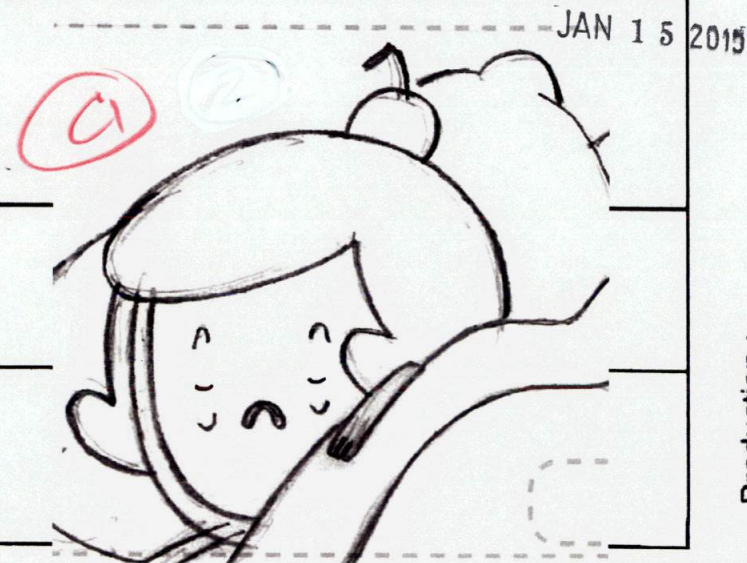
Dialog:

CCS: [BREATHING HEAVY]

Action:

blink 2x

Timing:



EPISODE # 1034-206

1034 / 206

Production :

1034 / 206

ADVENTURE TIME

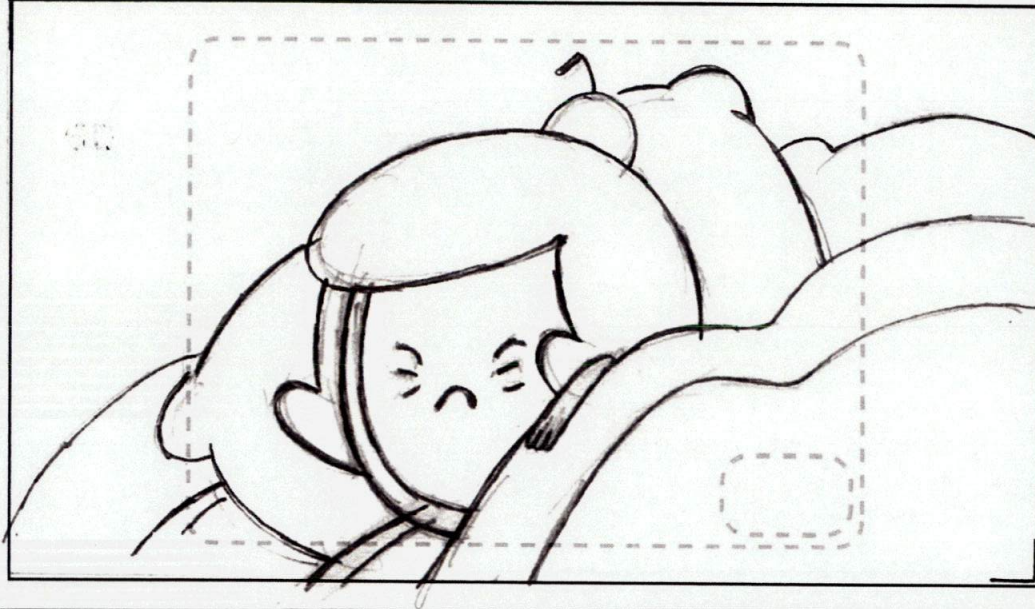


Page 13

Sc. 6 CONT Pnl. D

Bg.

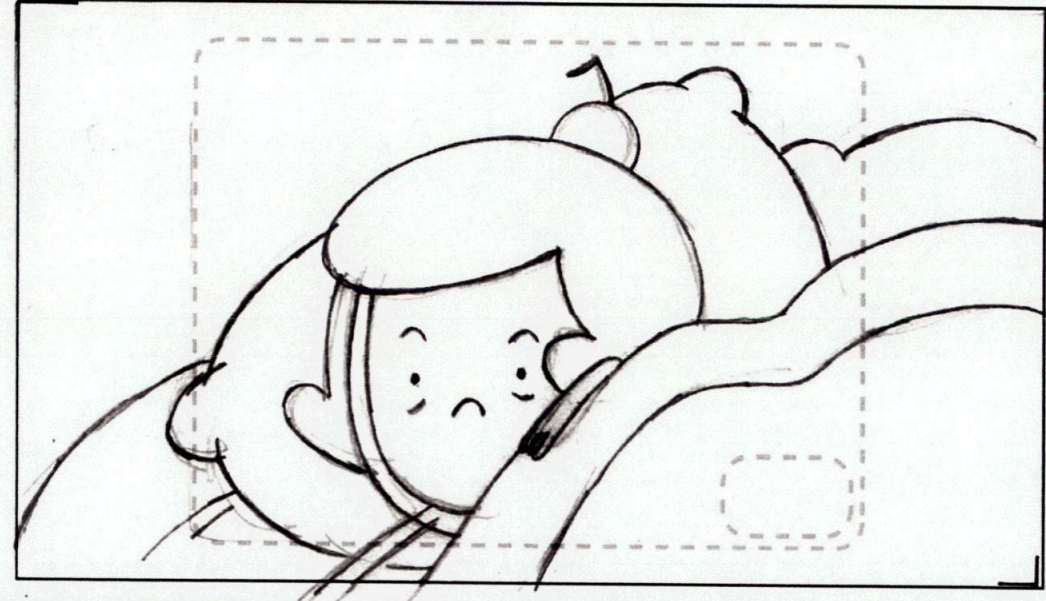
day night



Sc. 6 CONT Pnl. E

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

1034-206

EPISODE #

Production :

1034/206

1034/206

1034/206

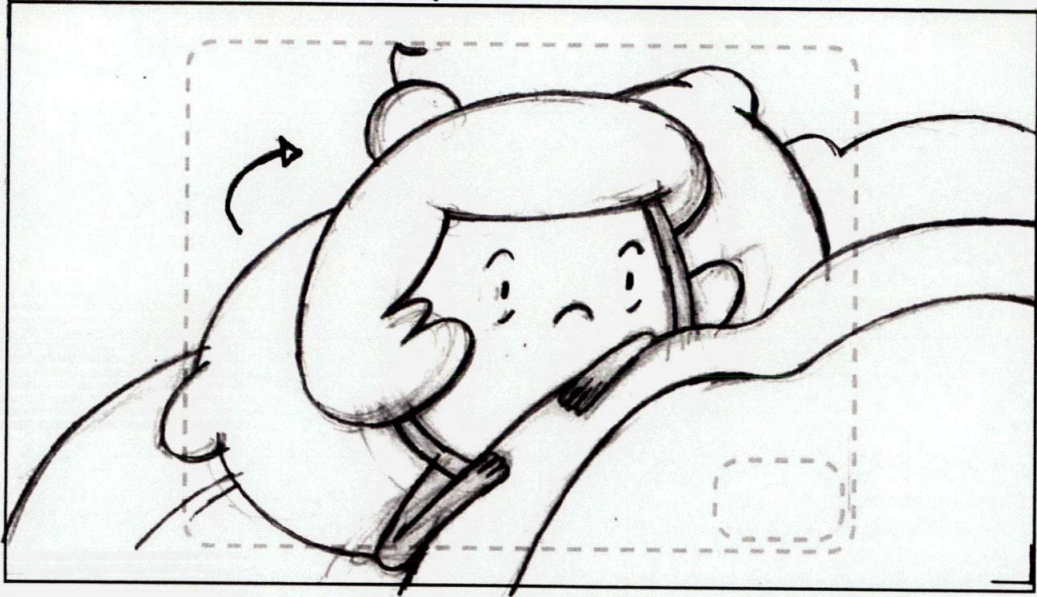
© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

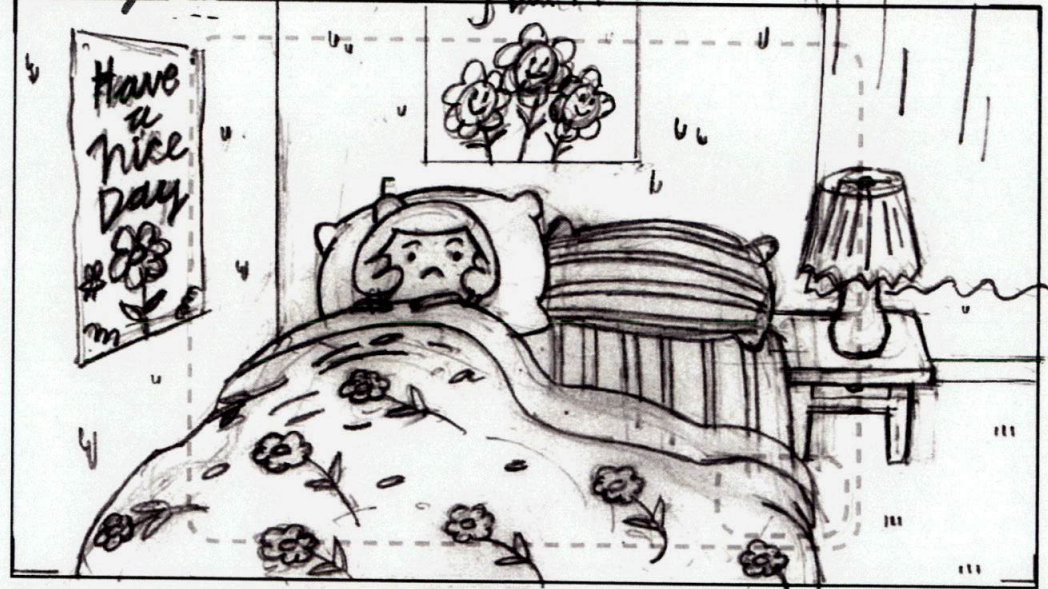


Handwritten red text: "Hu" and "Cud" with a red arrow pointing to the right.

Sc. **6 cont** Pnl. **F** Bg. day night



Sc. **7** Pnl. **A** Bg. day night



Dialog:
Action:
Timing:

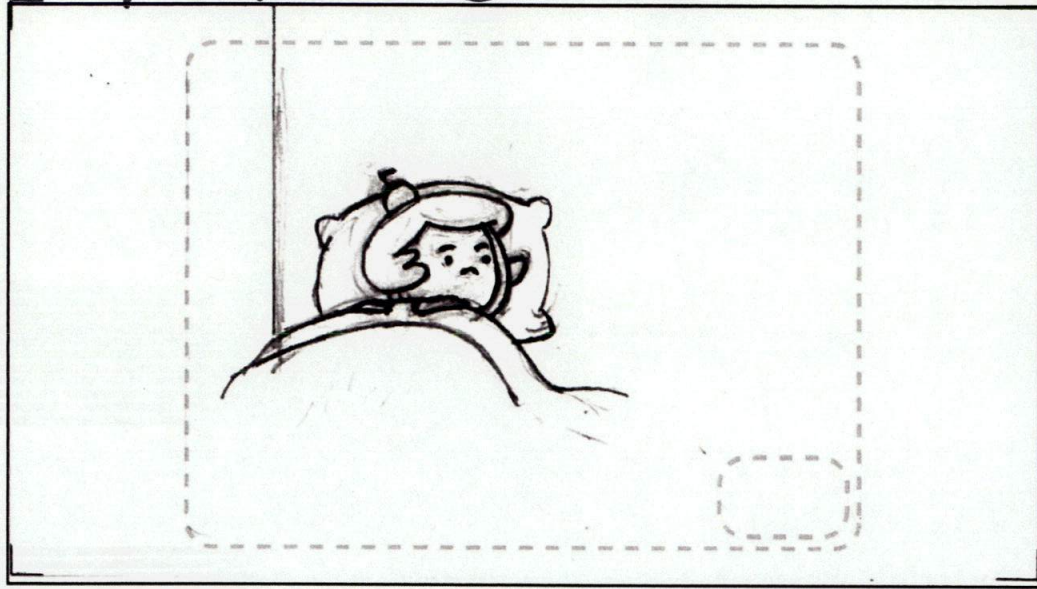
JAN 15 2015

Production :
EPISODE # 1034-206
1034/206

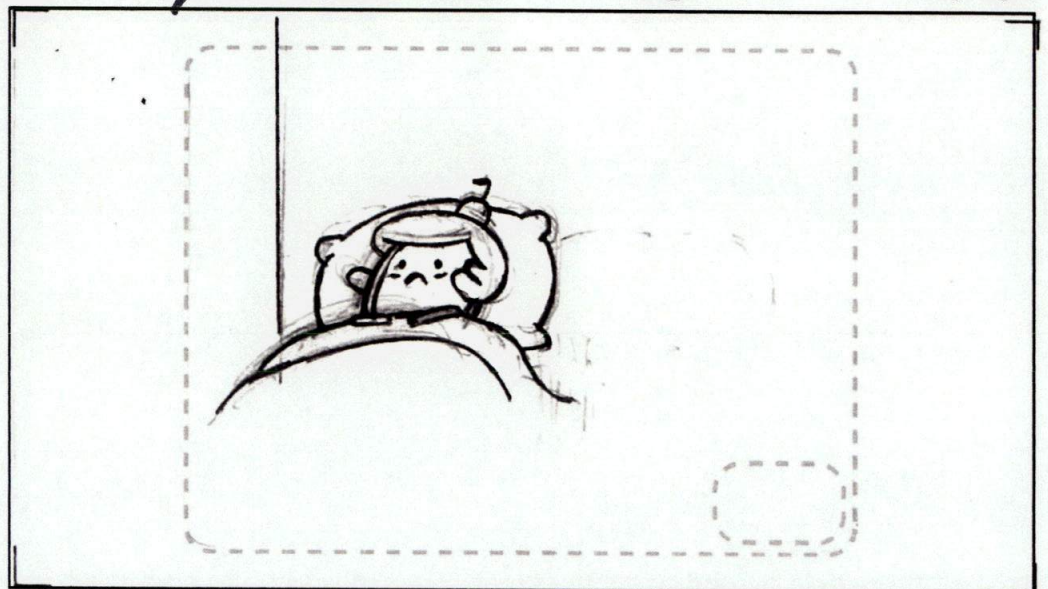
ADVENTURE TIME



Sc. *7 cont* Pnl. *B* Bg. day night



Sc. *7 cont* Pnl. *C* Bg. day night



He cut

1034-206

EPISODE #

1034/206

Dialog:
Action:
Timing:

JAN 15 2015

Production :

1034/206

1034, 206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 16

Sc.

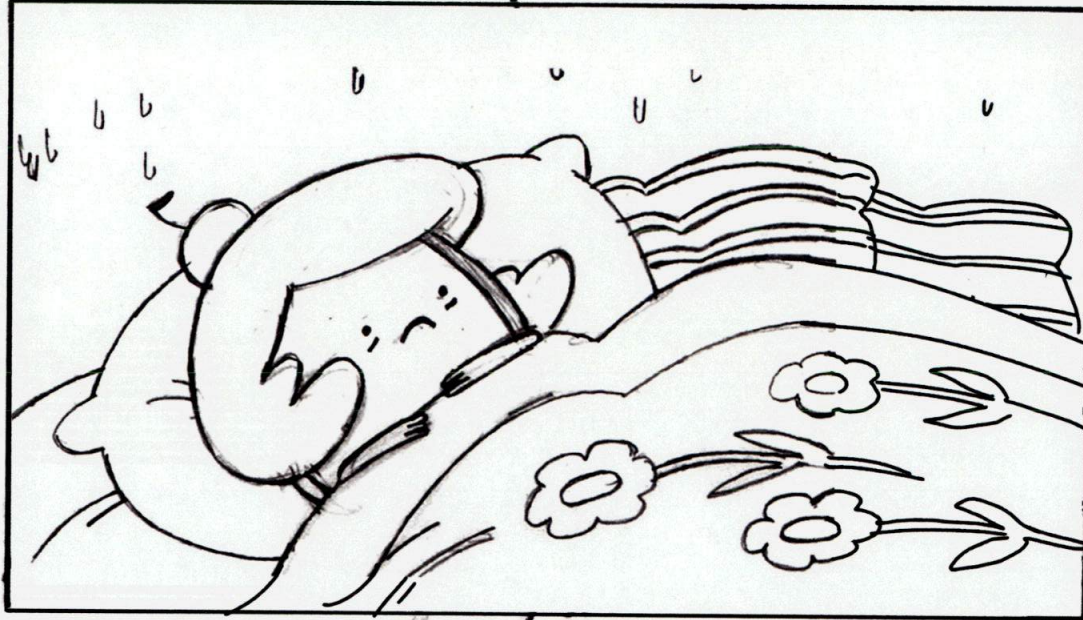
8

Pnl.

A

Bg.

day night



Sc.

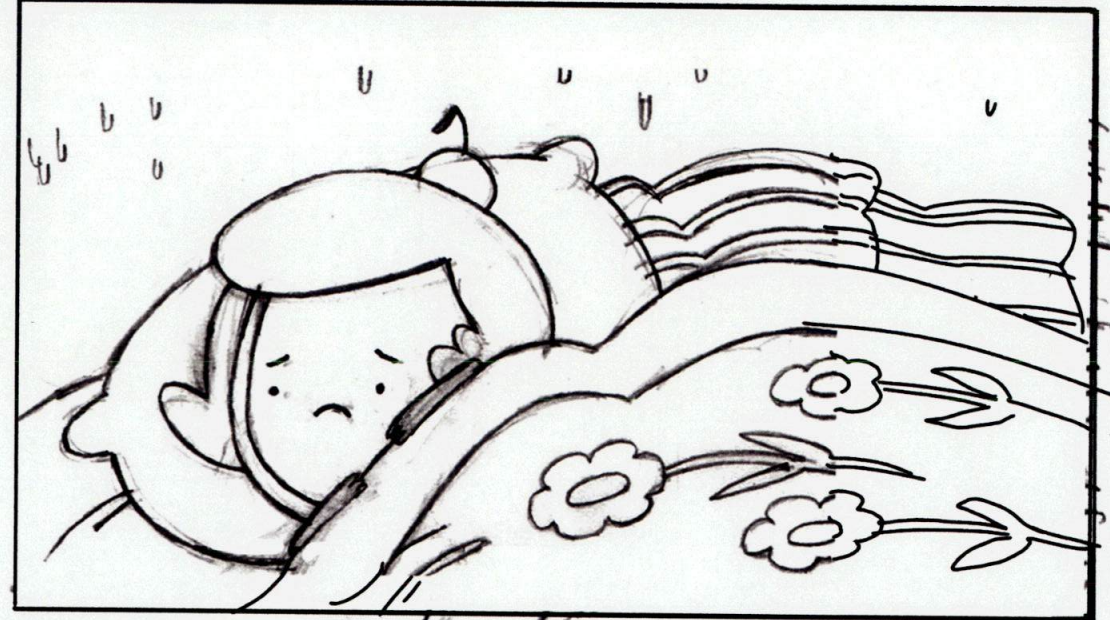
80007

Pnl.

B

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE #

1034-206

Production :

1034/206

1034/206

1034/206

Ho
Cw

ADVENTURE TIME

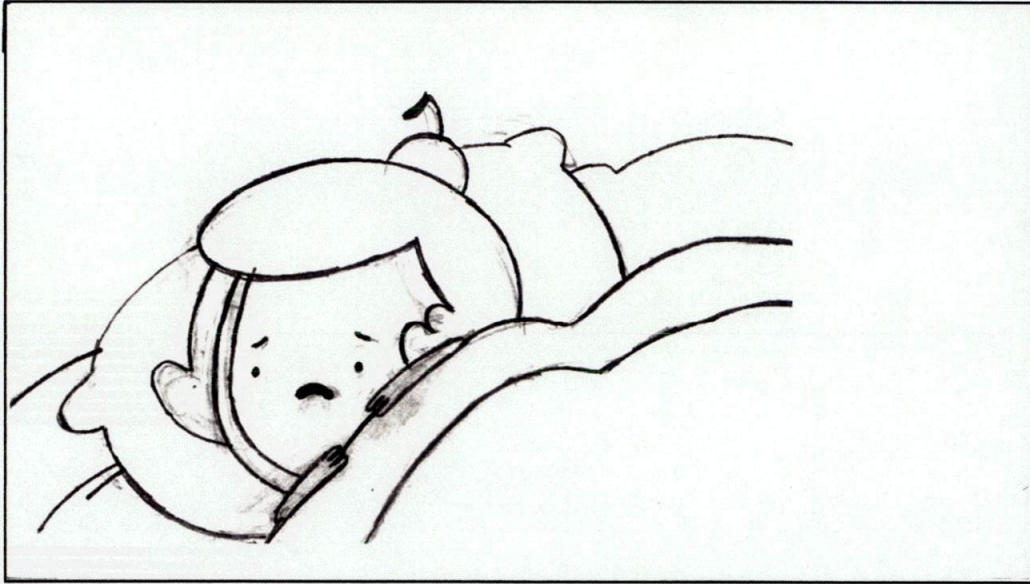


Page 17

Sc. 8 cont Pnl. C

Bg.

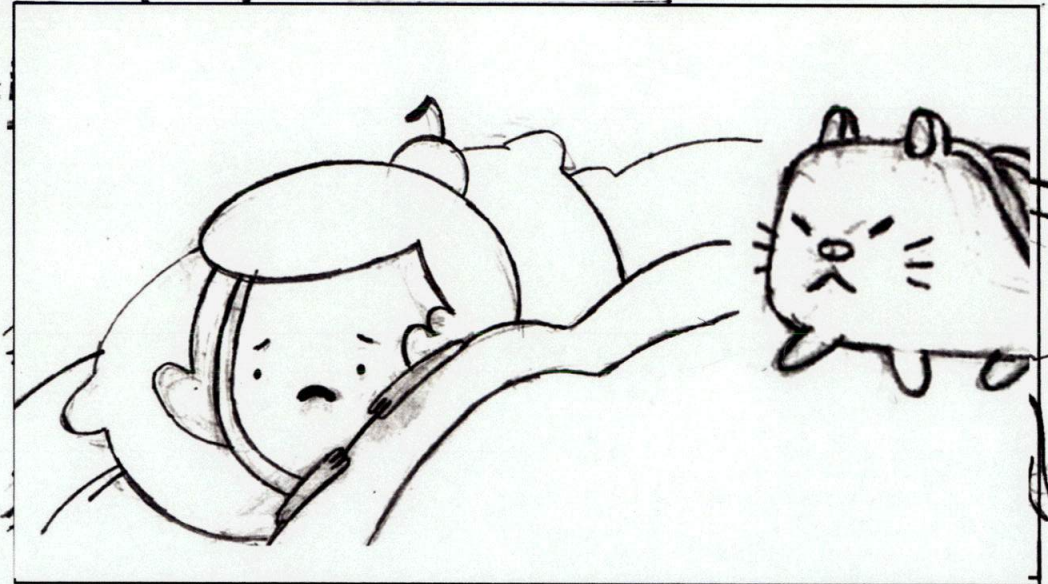
day night



Sc. 8 cont Pnl. D

Bg.

day night



Dialog:

CCS: ONE DAY AT
A TIME.

Action:

-LOAFY WALKS ON/S

Timing:

JAN 15 2015

EPISODE #

1034-206

Production :

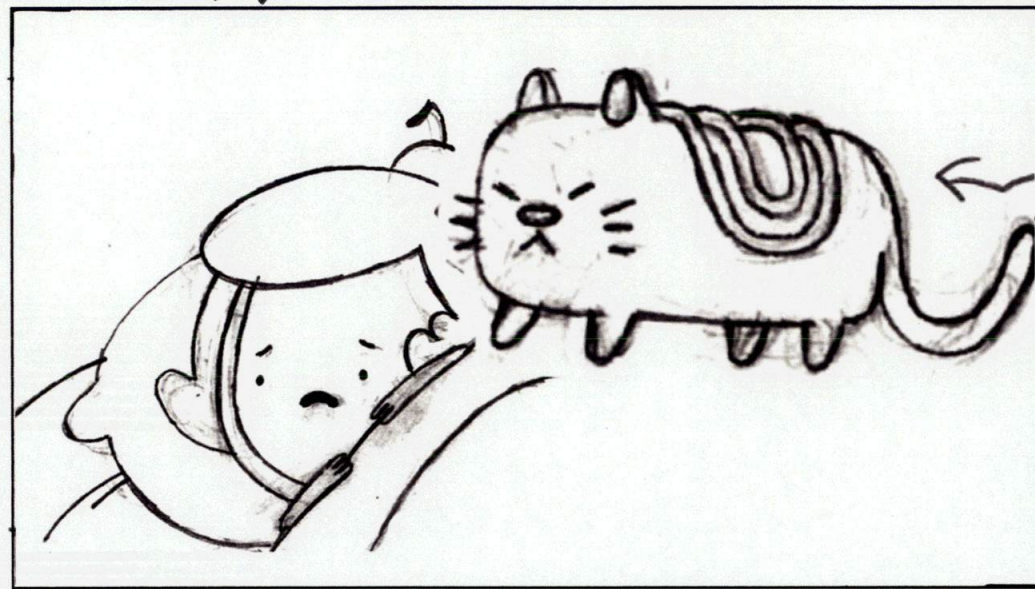
1034/206

1034/206

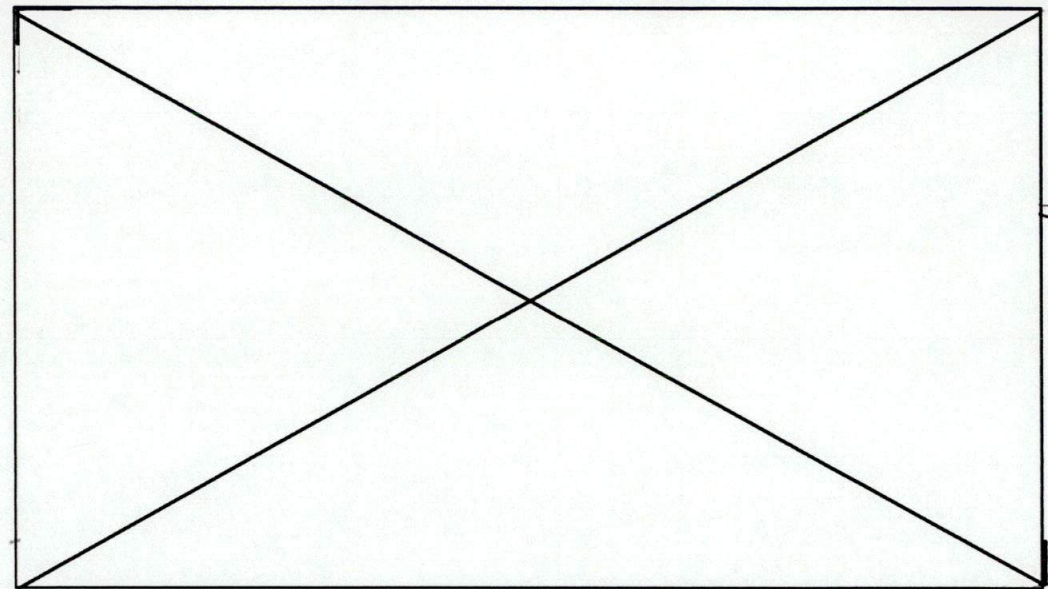
ADVENTURE TIME



Sc. 08 *CONT* Pnl. E Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206
Production :

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



No Scs.9-10

Page 21

cat

Sc. 08 *CONT*

Pnl. F

Bg.

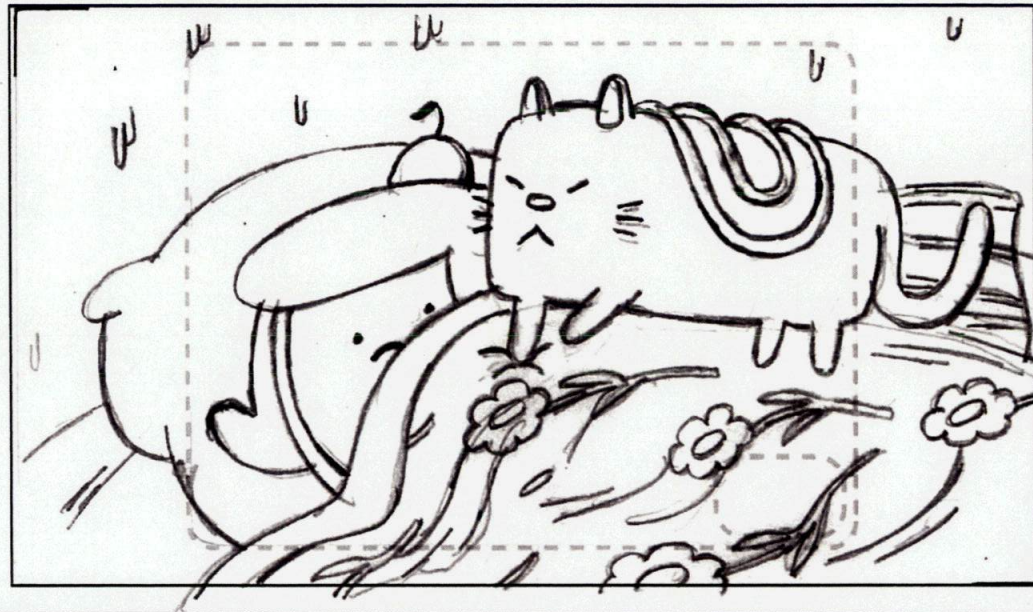
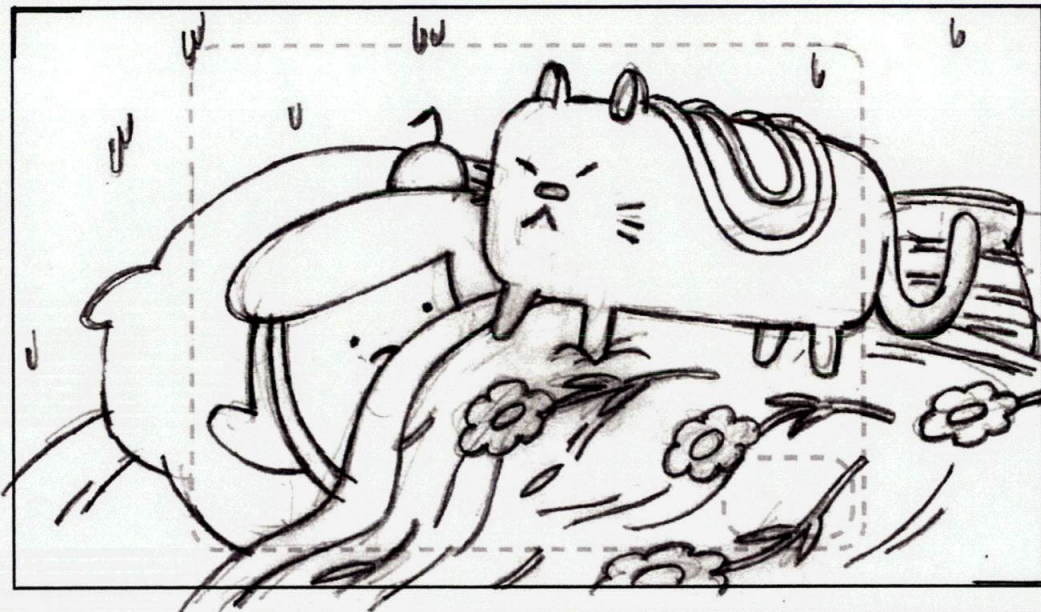
day night

Sc. 08 *CONT*

Pnl. G

Bg.

day night



Dialog:

SFX: PURR PURR

SFX: PURR PURR

Action:

CAT...
CYCLE
OF FRONT

Timing:

PAWS

JAN 15 2015

Production :

EPISODE # 1034-206

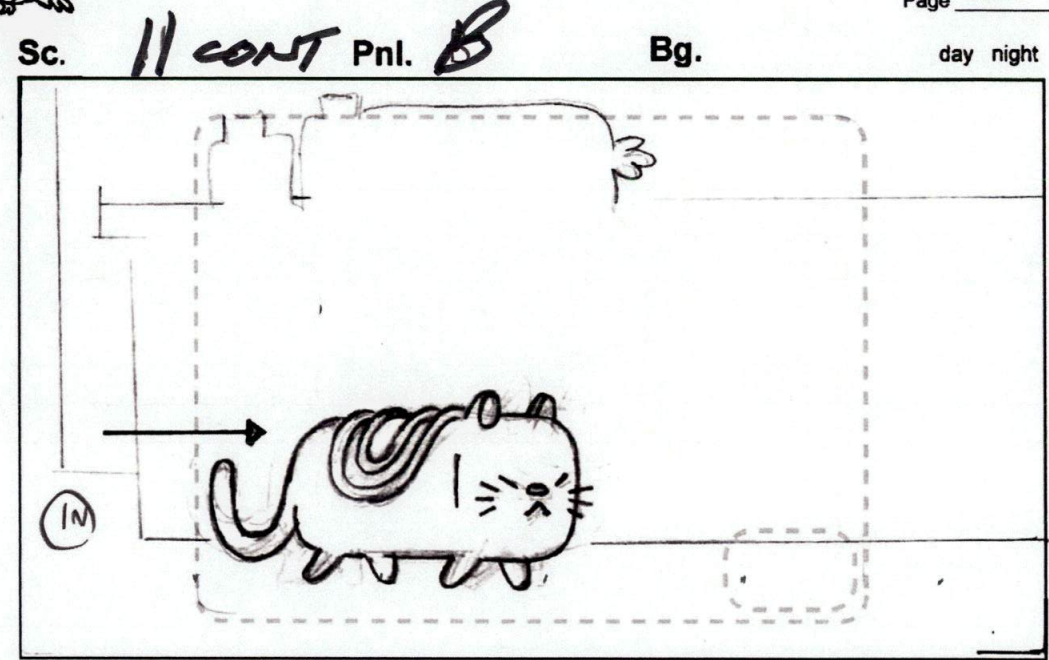
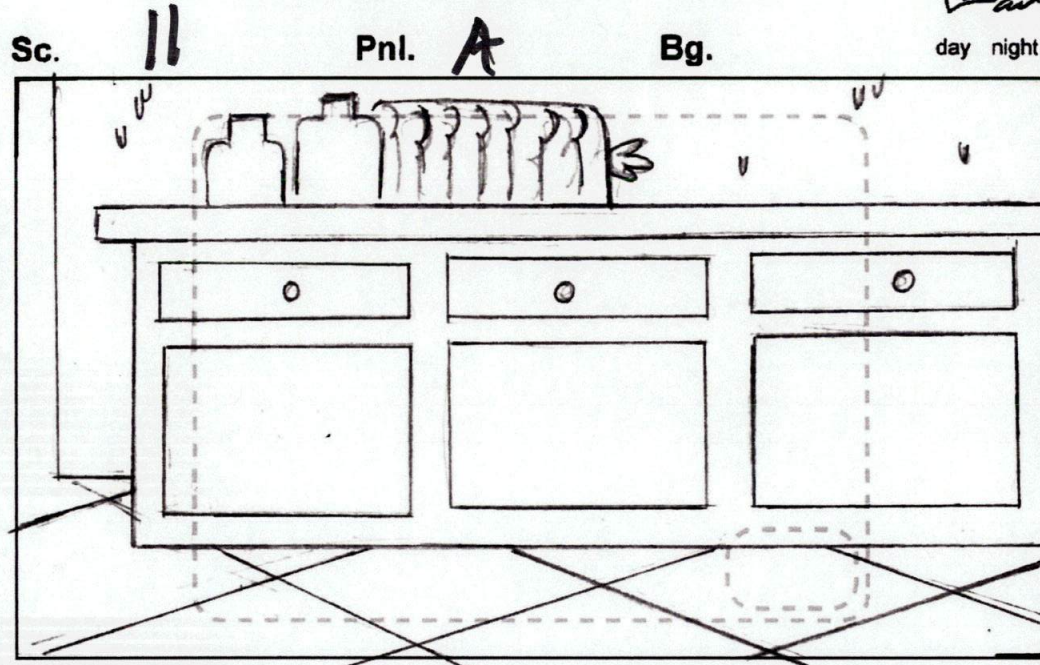
1034/206

1034/206

ADVENTURE TIME



Page 22



Dialog:

Action:

- LOAFY WALKS ON/S.

REDUCE CAT 60 PERCENT JAN 15 2015

Timing:

EPISODE # 1034-206

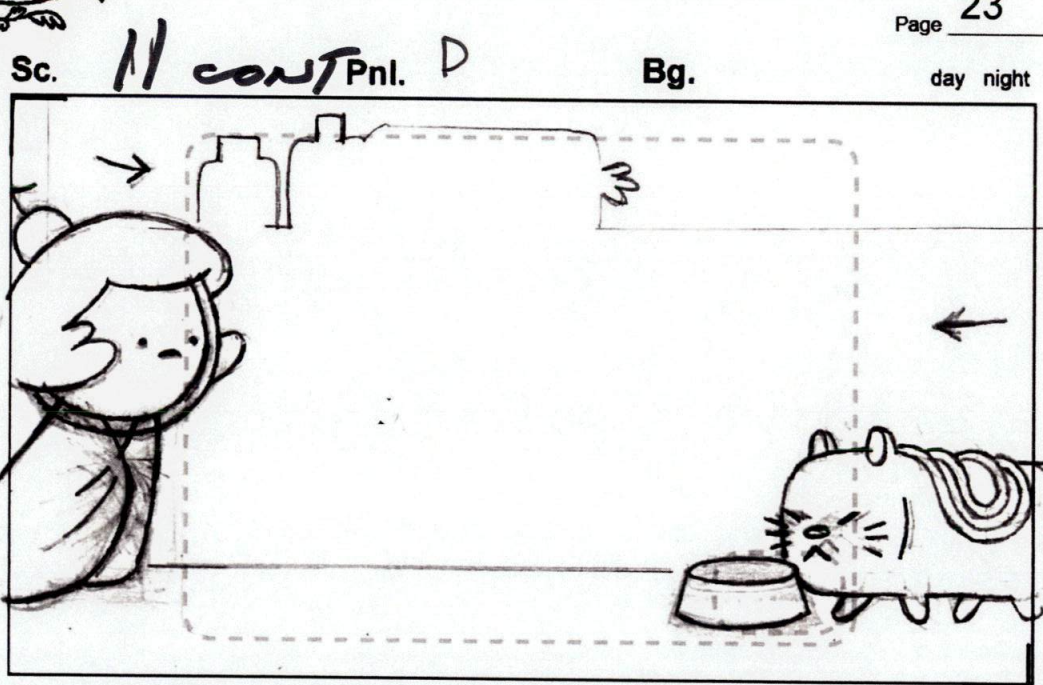
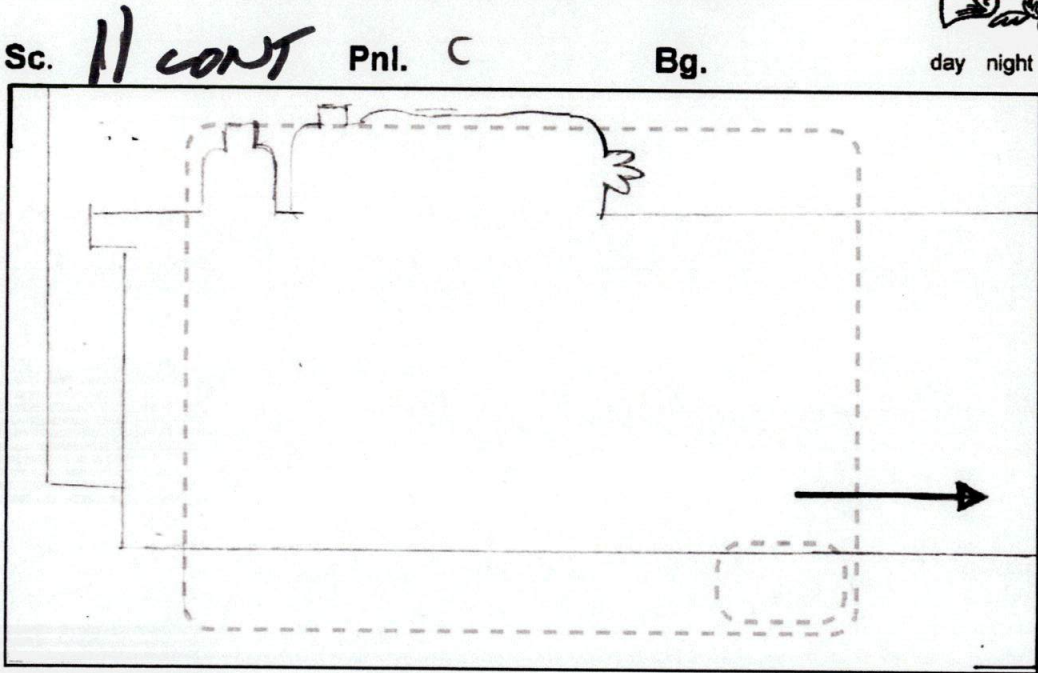
Production :

1034/206

1034/206

1034/206

ADVENTURE TIME



Dialog:

SFX: SCRAAPE
(BOWL SLIDING
ON FLOOR)

Action:

- CCS WALKS ON/S WEARING BLANKET.

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

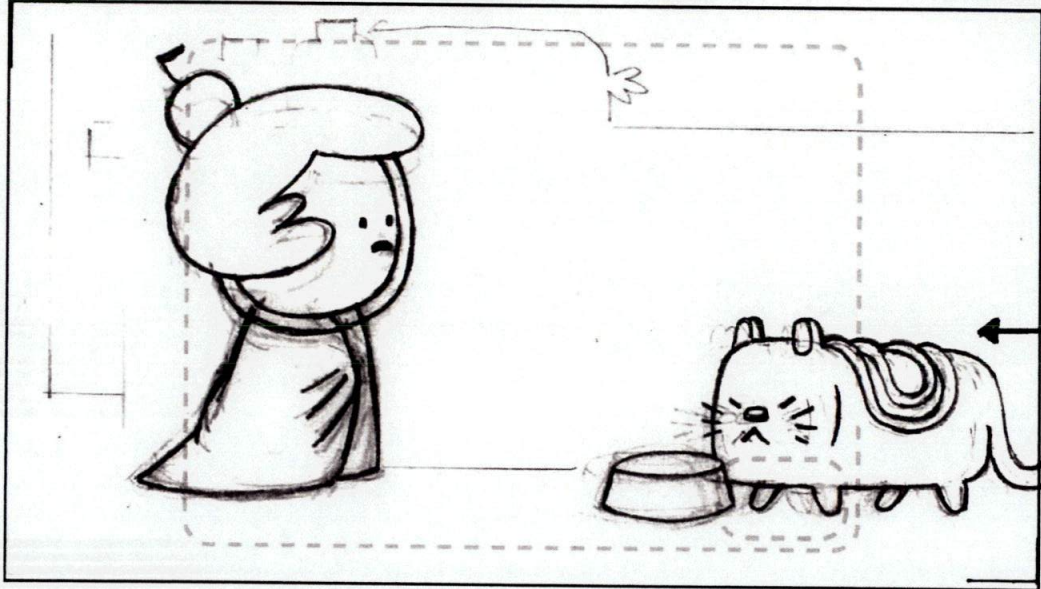
1034/206

ADVENTURE TIME



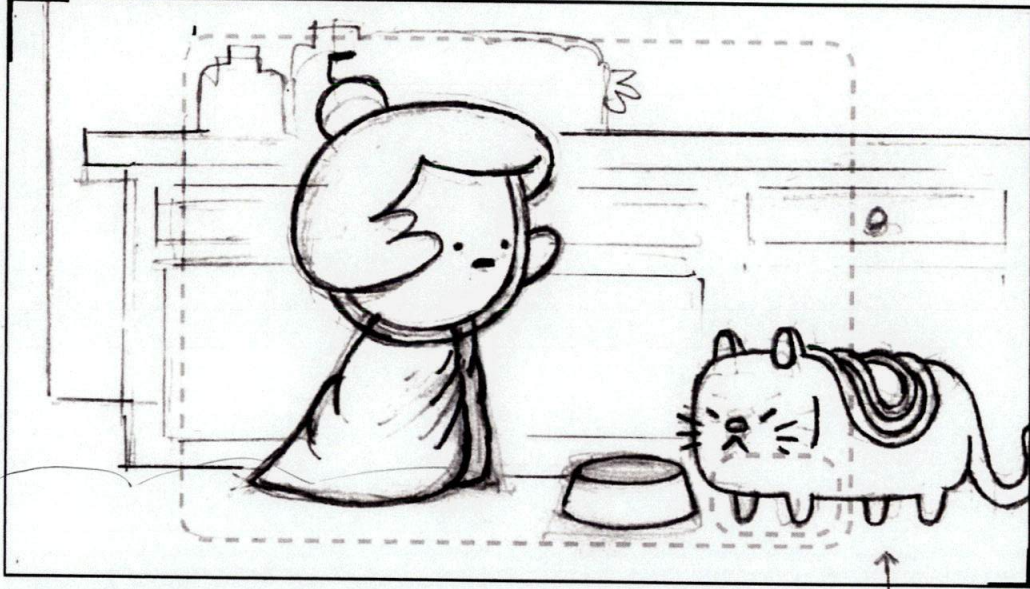
Sc. 11 CONT Pnl. E Bg.

day night



Sc. 11 CONT Pnl. F Bg.

day night



Dialog:

CCS: OKAY LOAFY ...

CCS/ ... Just a second.

Action:

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

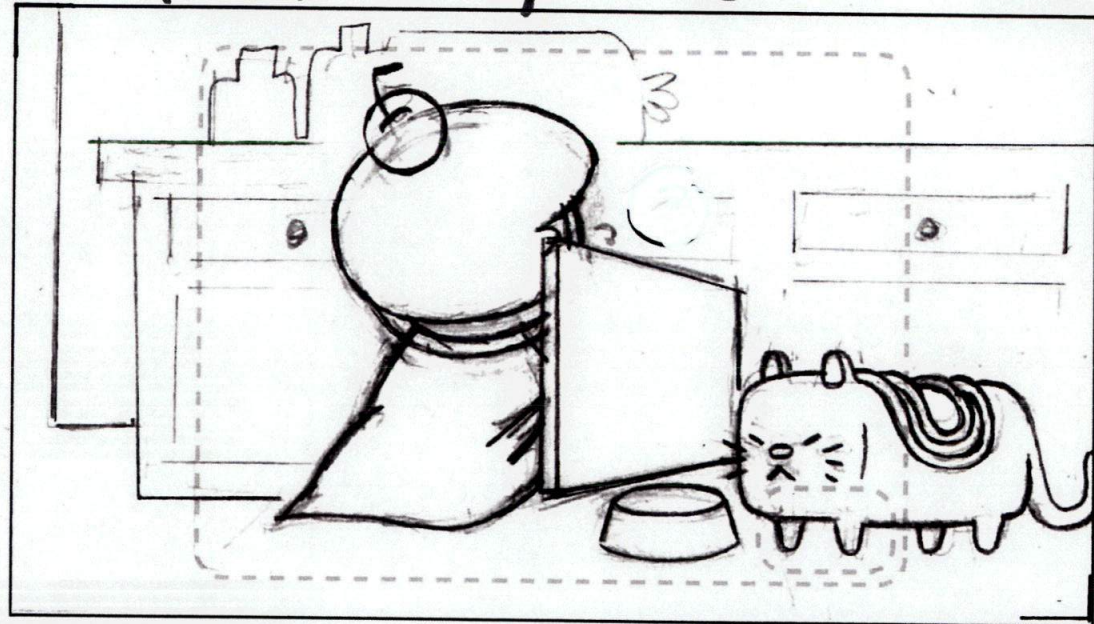
© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

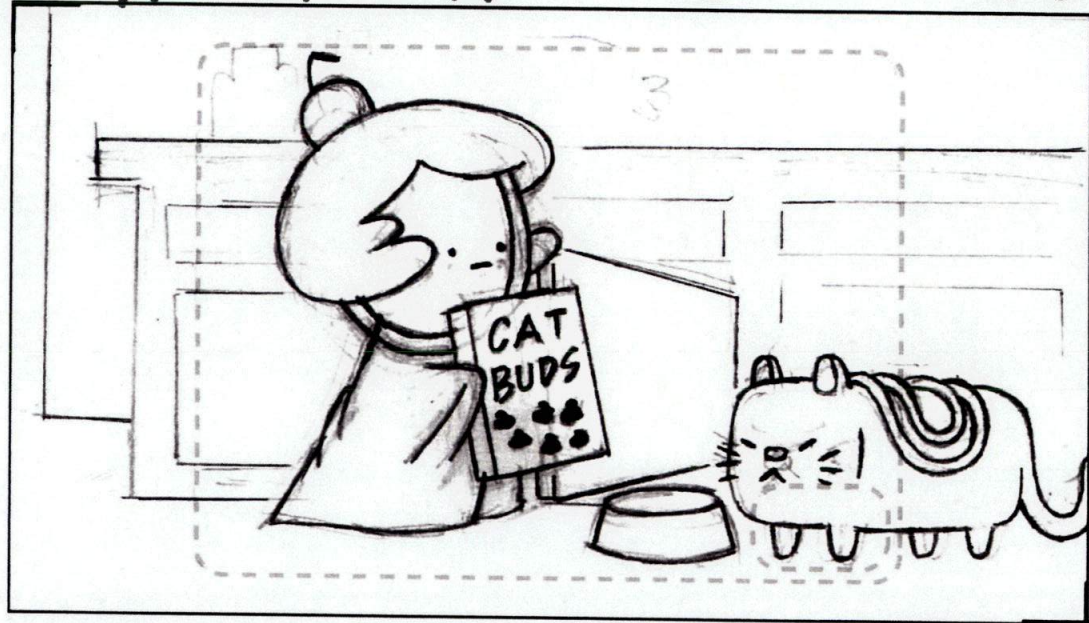


Page 25

Sc. 11 cont Pnl. G Bg. day night

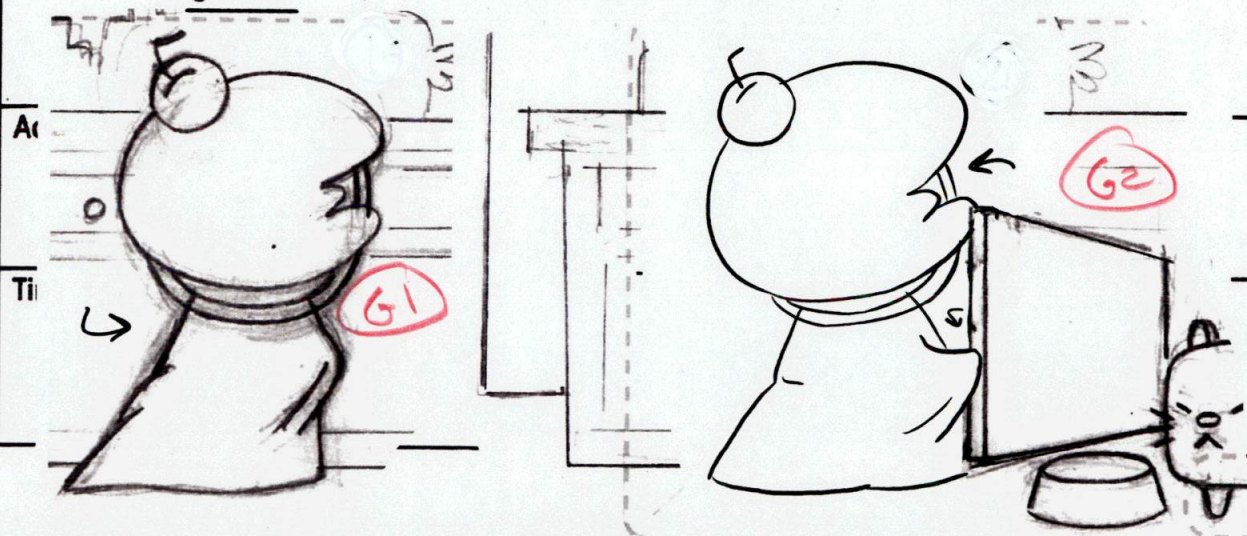


Sc. 11 cont Pnl. H Bg. day night



Dialog:

SFX: SQUEEK [CUPBOARD DOOR]



- CCS PULLS OUT BOX OF CAT FOOD

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

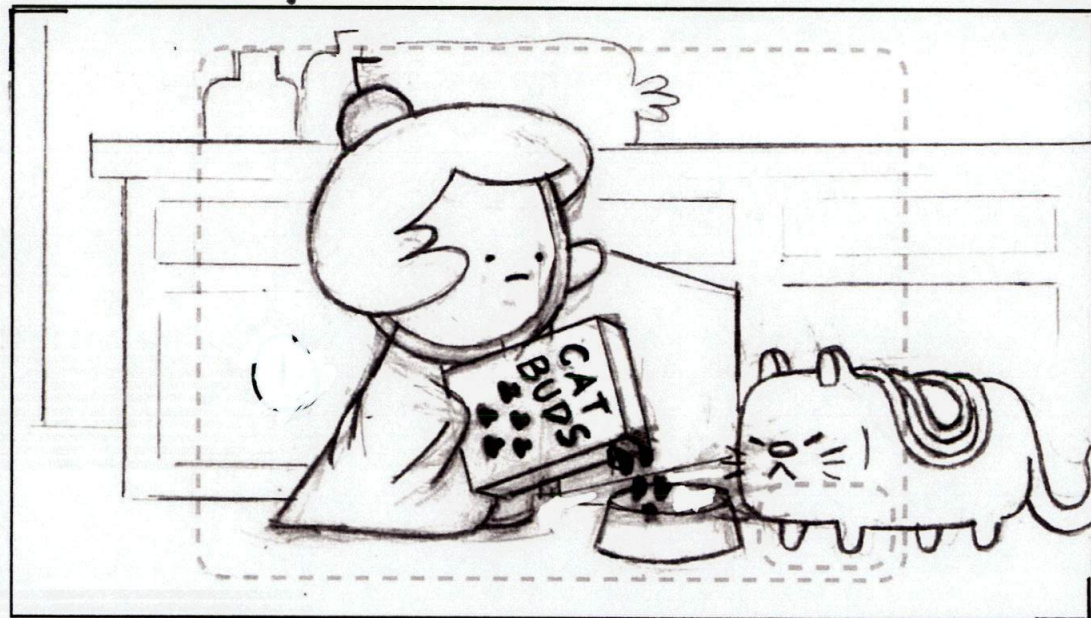
1034/206

ADVENTURE TIME

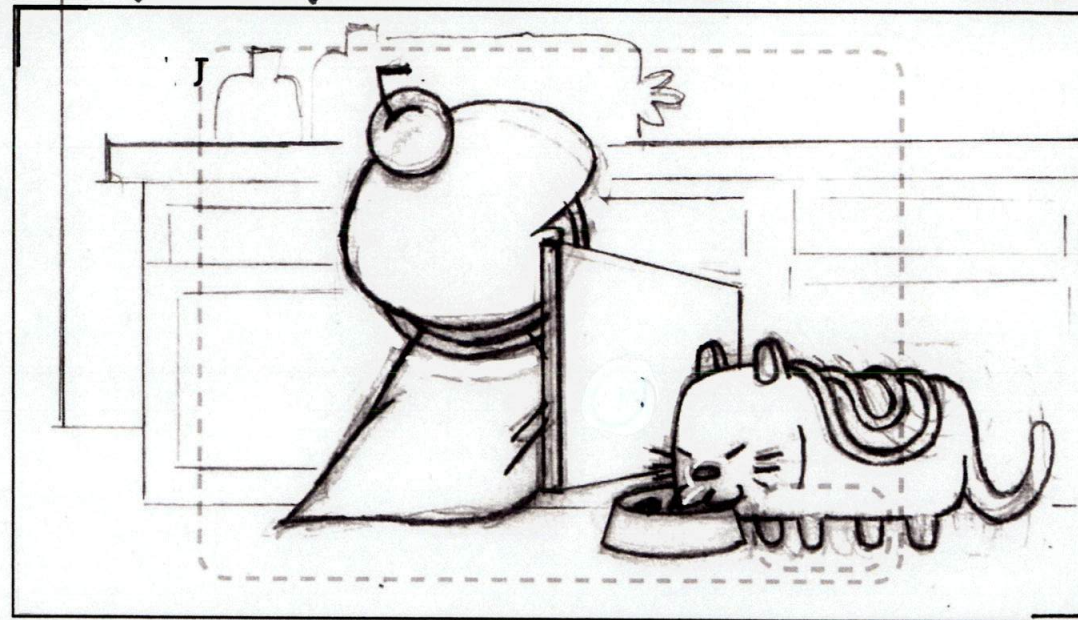


Page 26

Sc. 11 CONT Pnl. F Bg. day night



Sc. 11 CONT Pnl. J Bg. day night

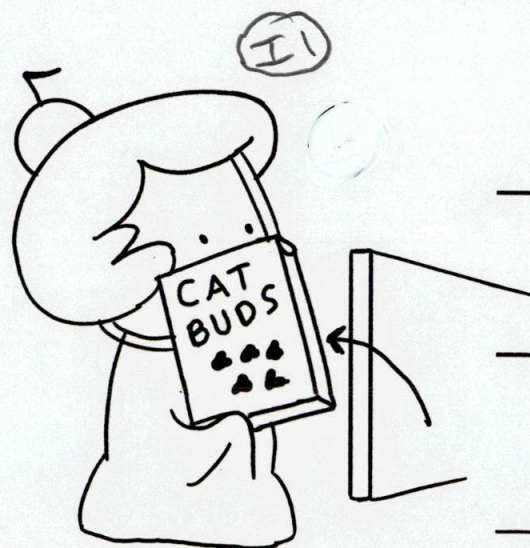


Dialog:

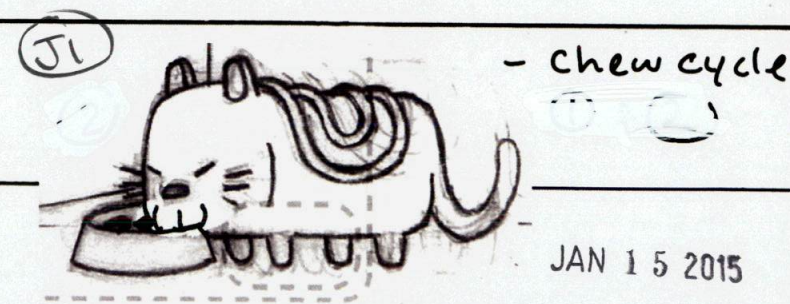
SFX: DINK-DINK-DINK
DINK-DINK
[CAT FOOD]

Action:

Timing:



SFX: CRUNCH CRUNCH
CRUNCH CRUNCH



JAN 15 2015

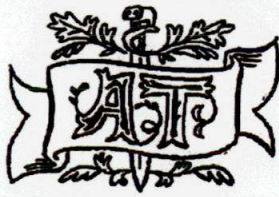
EPISODE # 1034-206

1034/206

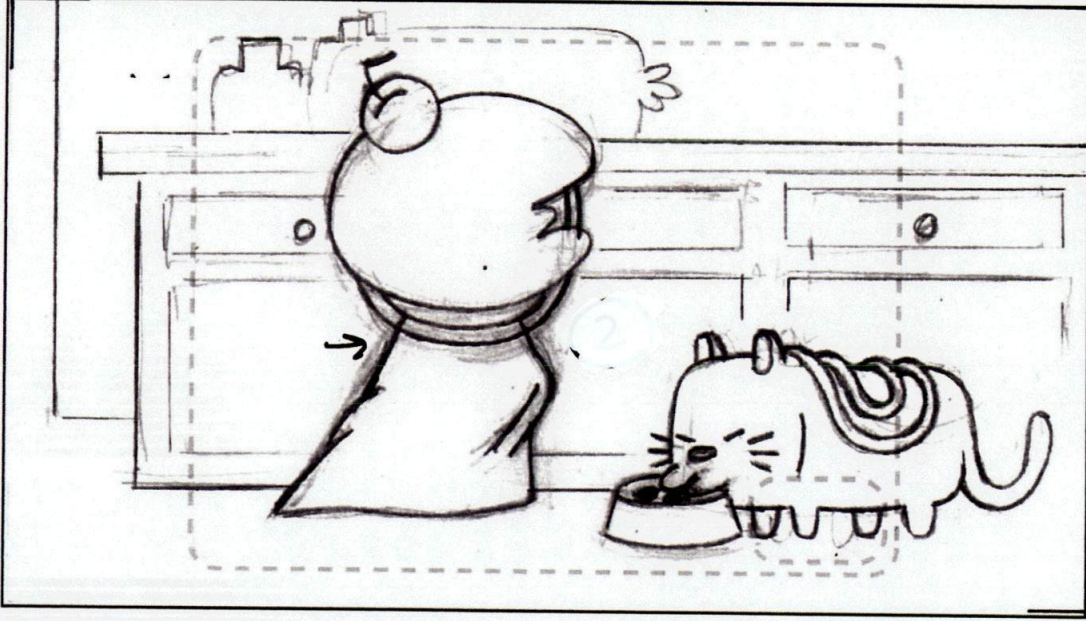
Production :

1034/206

ADVENTURE TIME



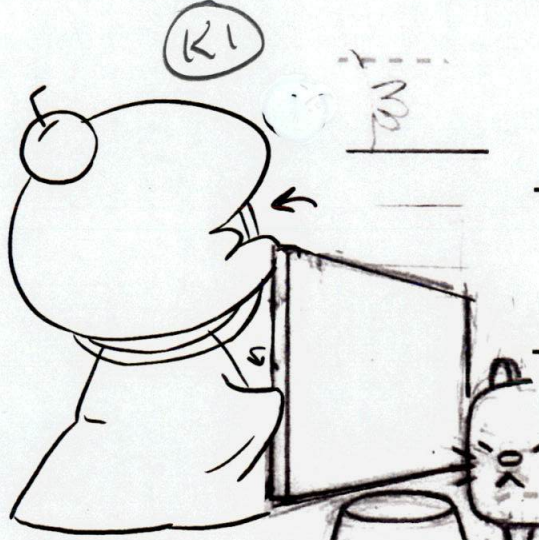
Sc. 11 cont Pnl. K Bg. day night



Sc. 11 cont Pnl. L Bg. day night



Dialog:	SFX: THUNK. [CUPBOARD DOOR]
Action:	SFX: SHHHH [SHOWER.]
Timing:	



JAN 15 2015

1034/206
EPISODE #
1034-206
Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

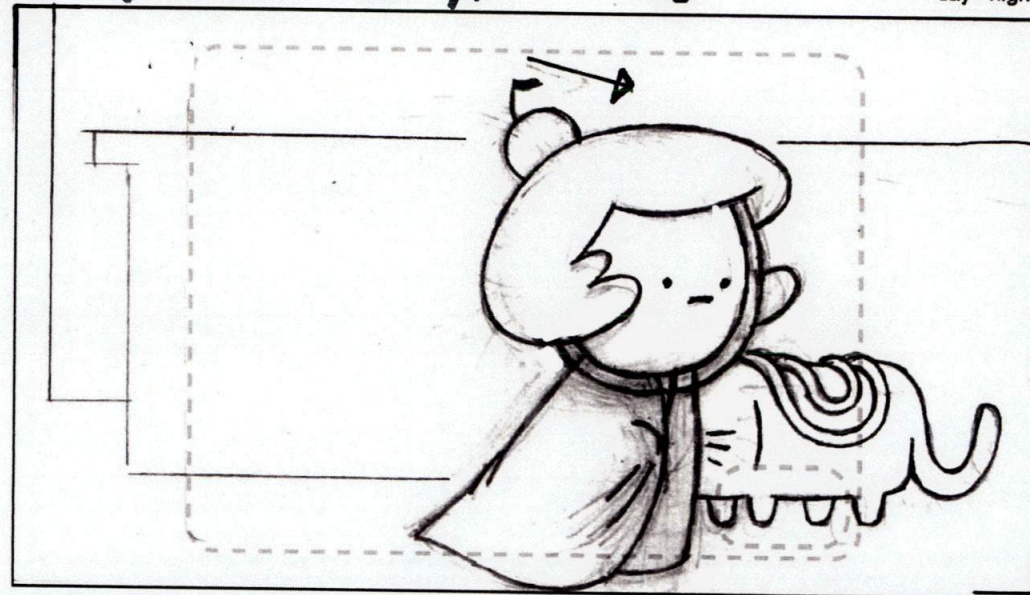
ADVENTURE TIME



Sc. 11 CONT Pnl. M Bg. day night



Sc. 11 CONT Pnl. N Bg. day night



Dialog:

SFX: SHHH

CCS: HM?

SFX: SHHHHH

Action:

- CCS LOOKS UP (HEARING SHOWER)

Timing:

JAN 15 2015

EPISODE #
1034-206

Production :

1034/206

'1034/206

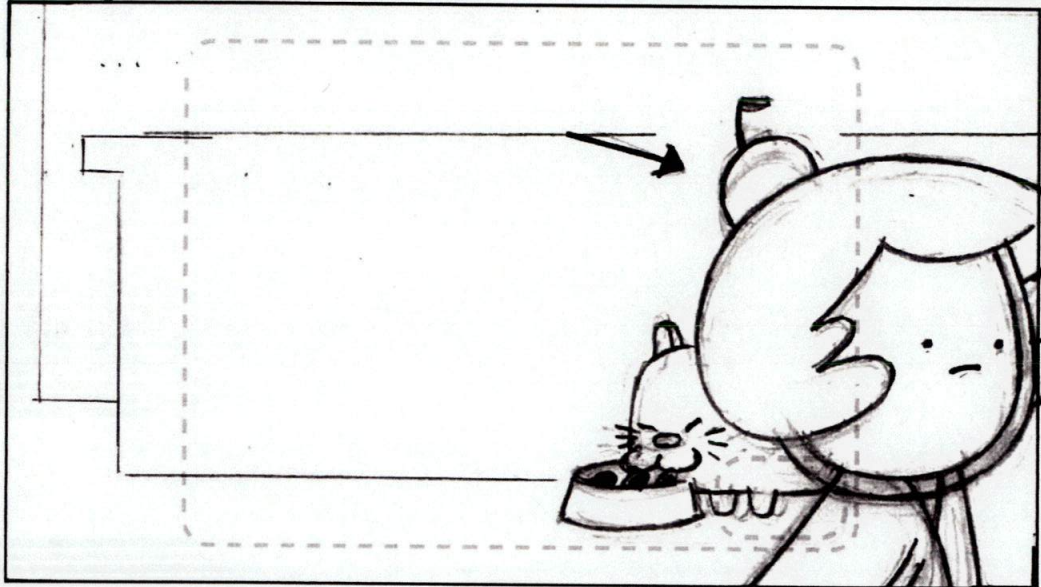
ADVENTURE TIME



Page 29

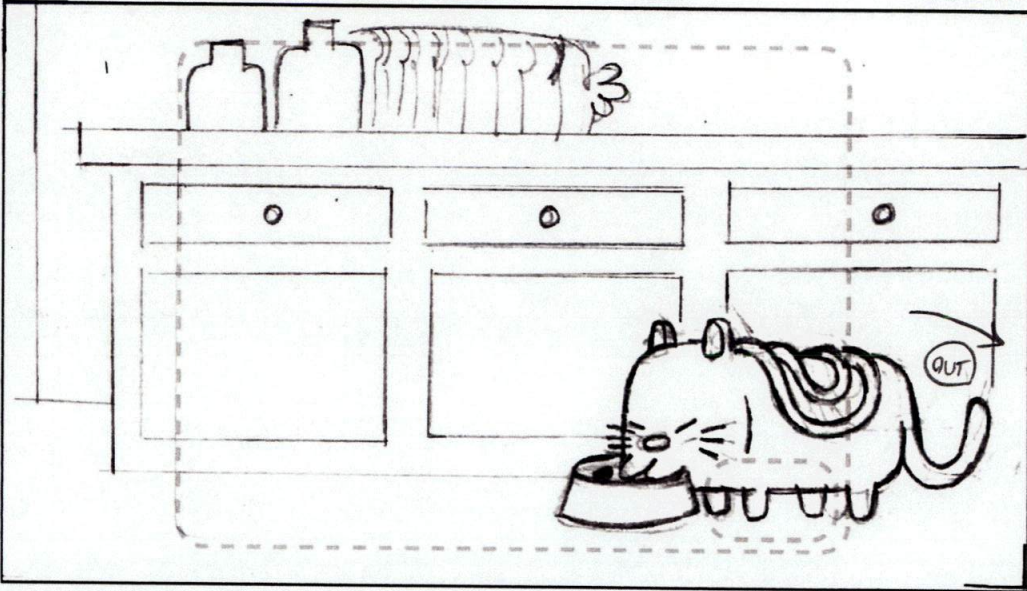
Sc. 11 CONT Pnl. 'O' Bg.

day night



Sc. 11 CONT Pnl. P Bg.

day night



Dialog:

SFX: SHHH

SFX: SHHHHH

Action:

-CCS WALKS OFF/S

Timing:

JAN 15 2015

1034-206

EPISODE #

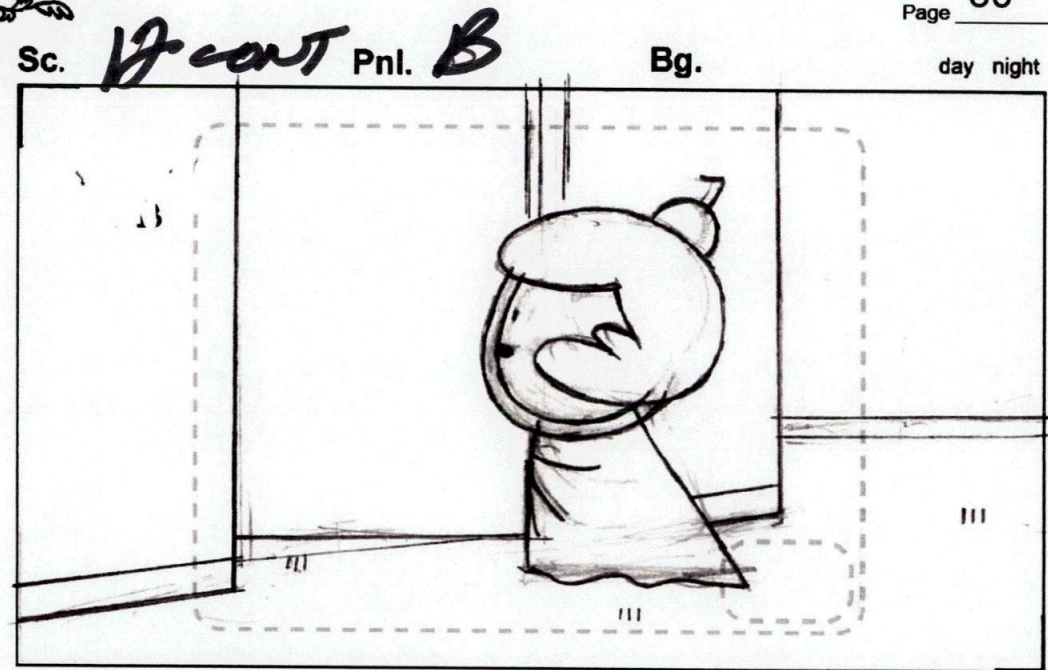
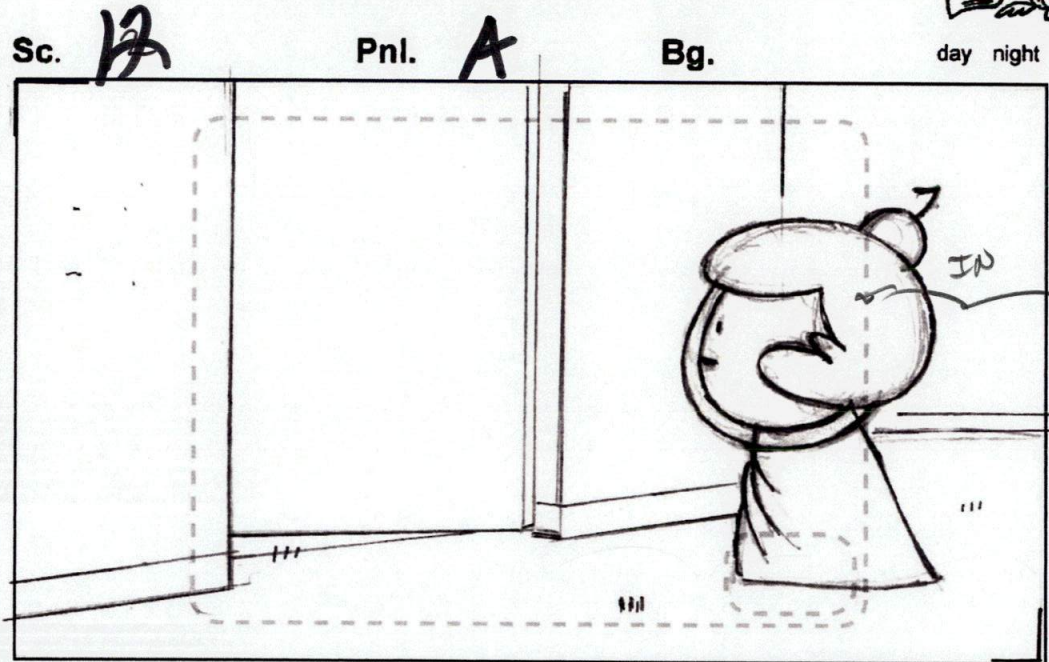
Production :

1034/206

1034/206

1034/206

ADVENTURE TIME



Dialog:	<p><u>SFX</u>: *SHSH* (SHOWER)</p>	<p><u>CCS</u>: HELLO? <u>SFX</u>: *SHHH*</p>
Action:	<p>- CCS STANDS OUTSIDE OF BATHROOM.</p>	
Timing:	<p>JAN 15 2015</p>	

1034-206

EPISODE #

Production :

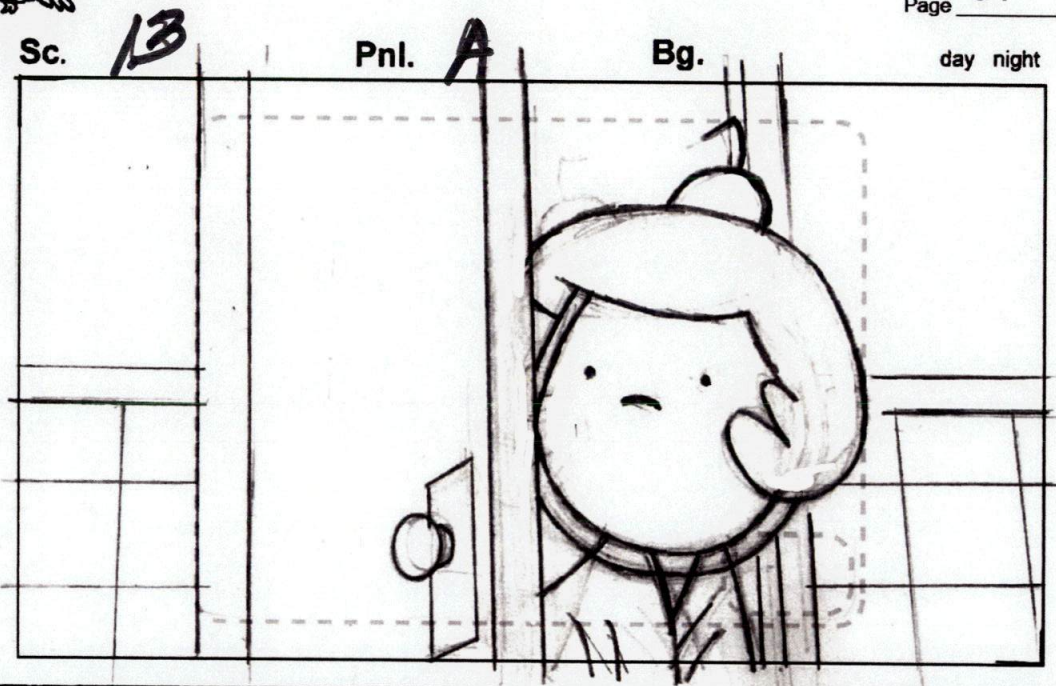
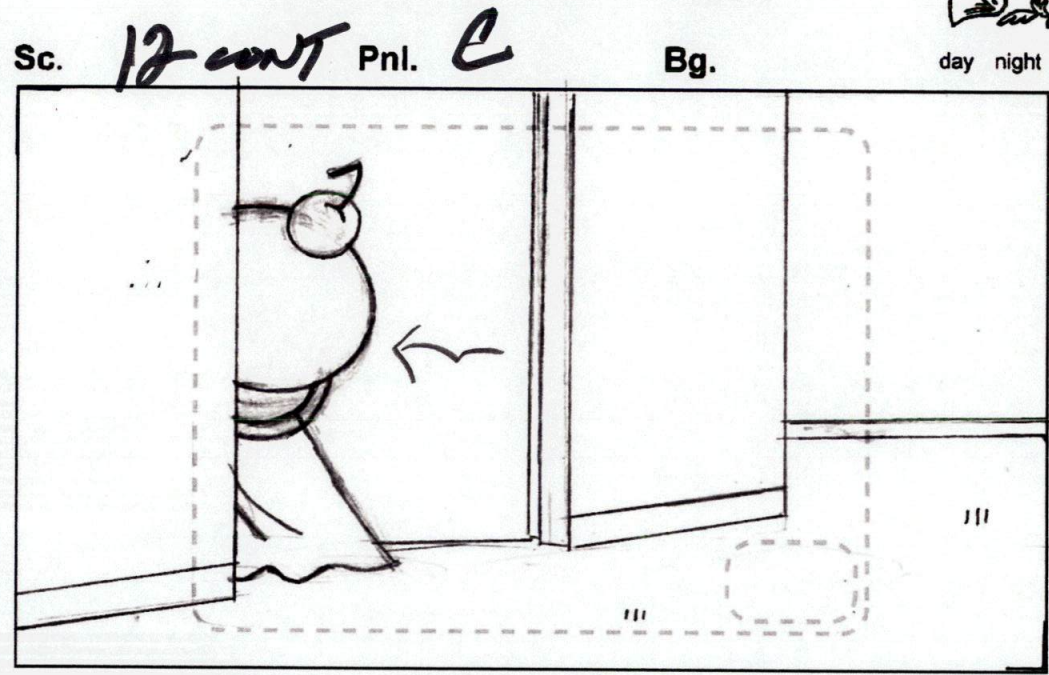
© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034/206

ADVENTURE TIME



Dialog:	SFX: * SHHH *	SFX: * SHHH * (OS)
Action:		
Timing:	JAN 15 2015	

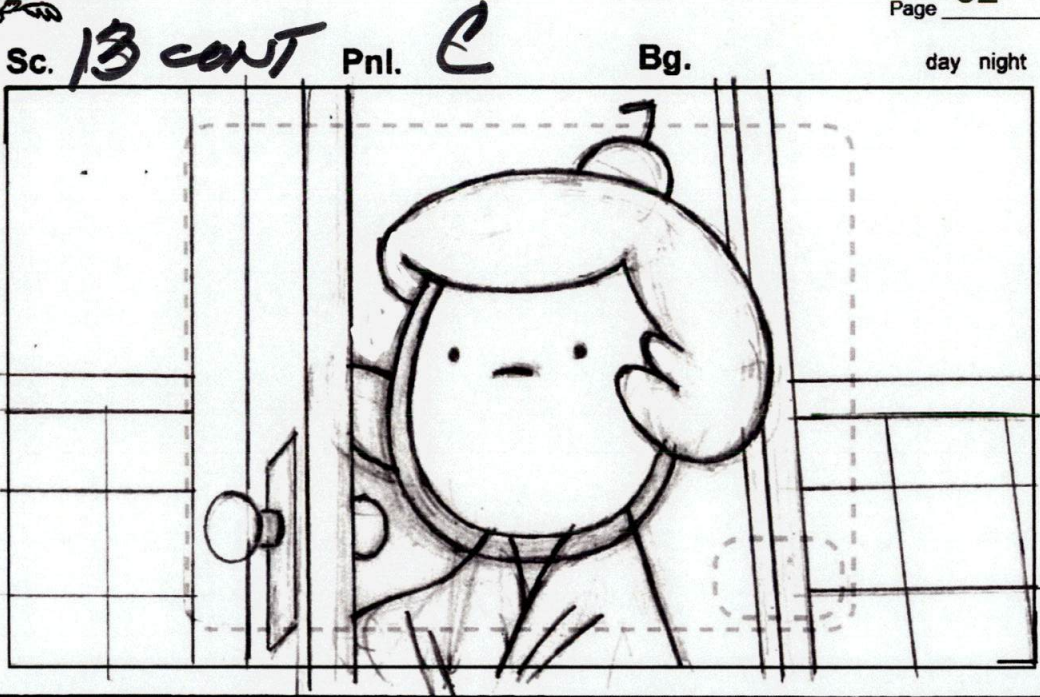
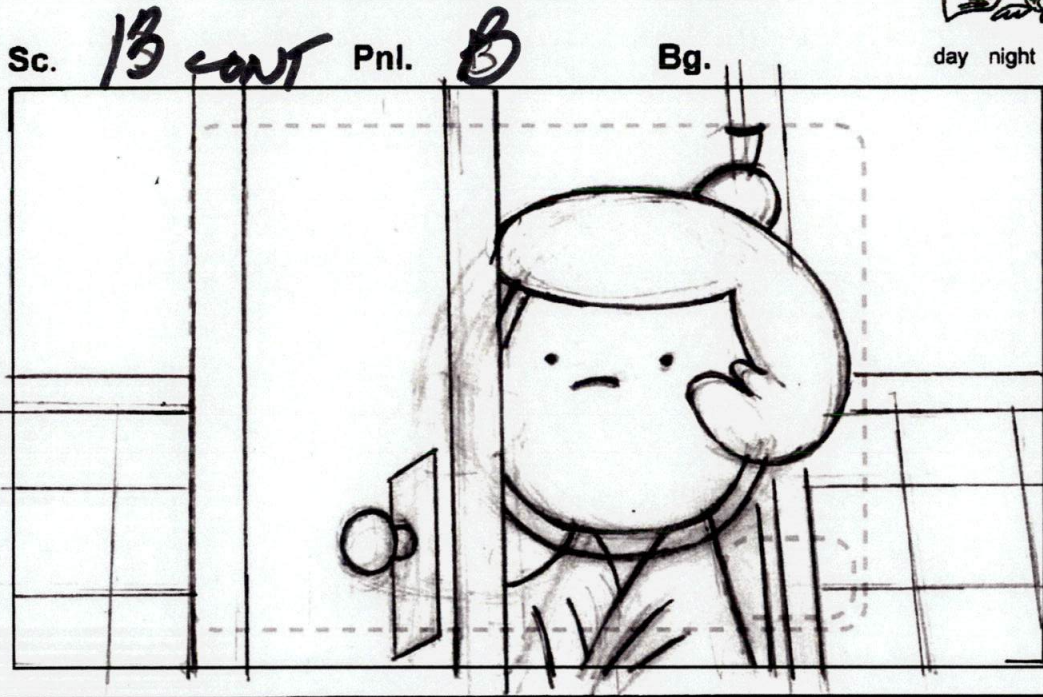
1034-206
EPISODE #

Production :

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

ADVENTURE TIME



Dialog:

Action:

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

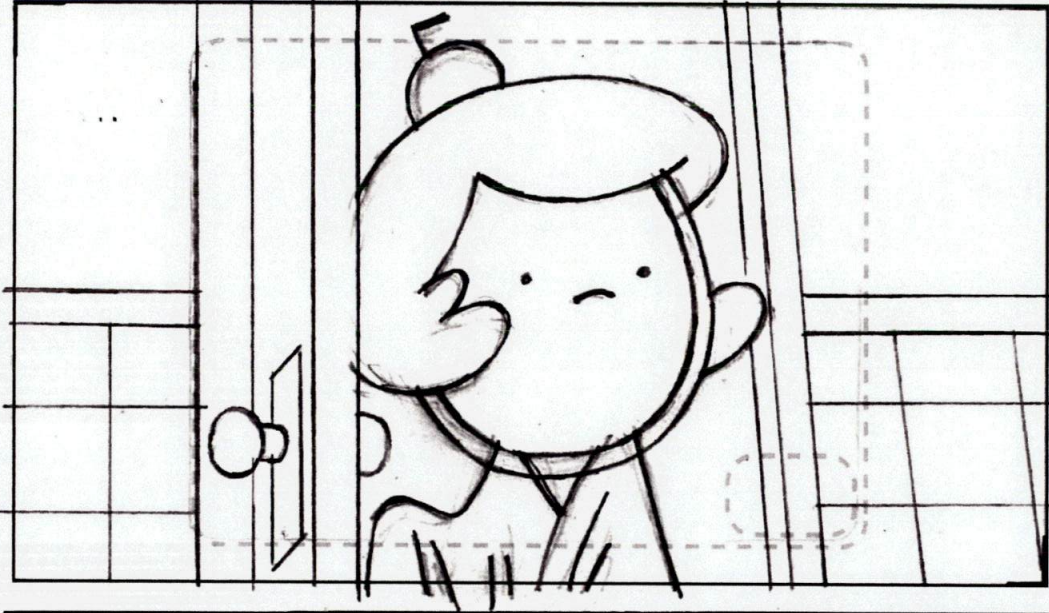
1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

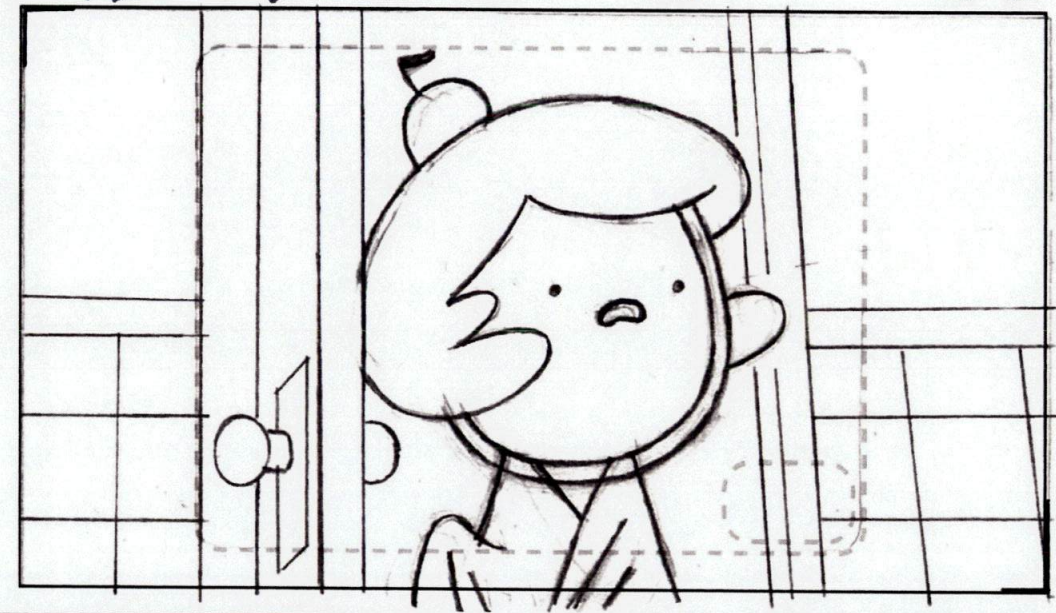
ADVENTURE TIME



Sc. 13 cont Pnl. D Bg. day night



Sc. 13 cont Pnl. E Bg. day night



Dialog:

CCS: [GASP]

Action:

Timing:

JAN 15 2015

Handwritten red signature or initials.

1034-206

EPISODE #

1034/206

Production :

Cut

ADVENTURE TIME



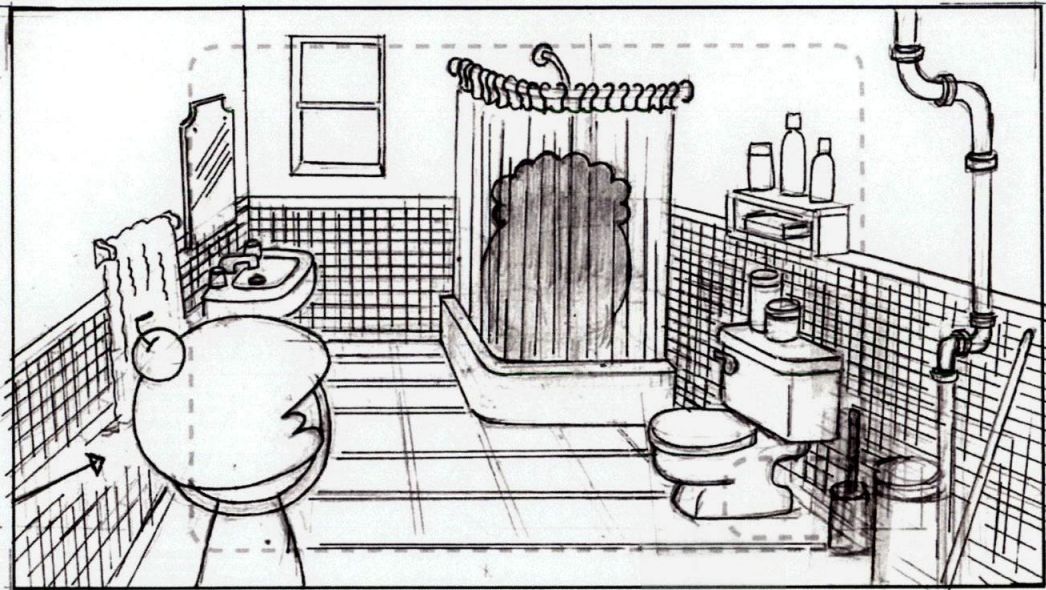
Page 34

Sc. 14.

Pnl. A

Bg.

day night



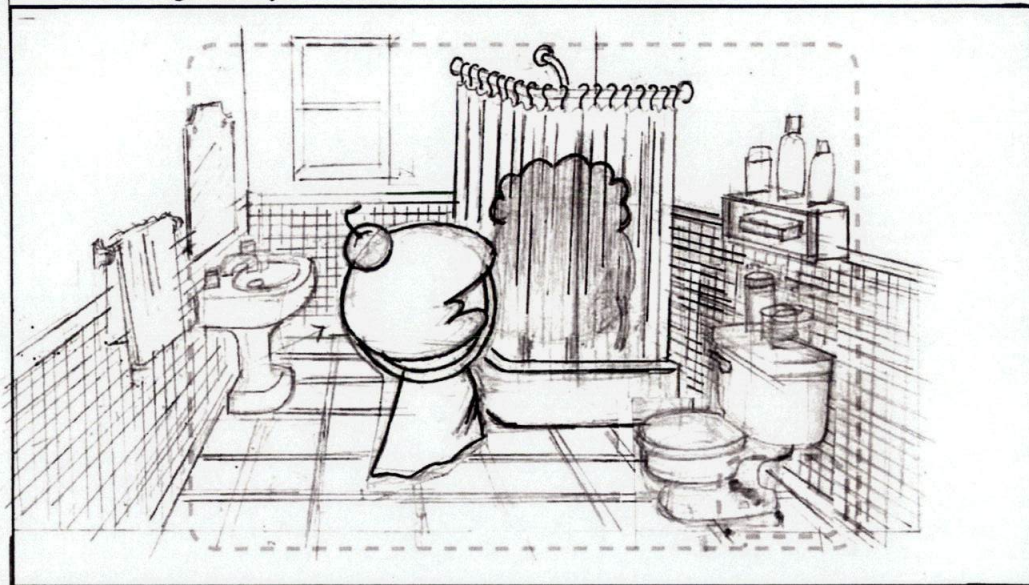
Sc. 14

CONT

Pnl. B

Bg.

day night



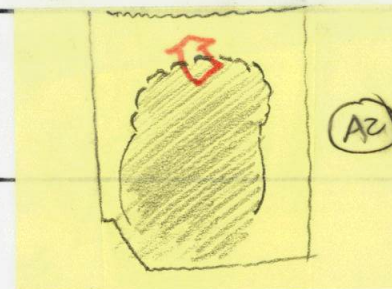
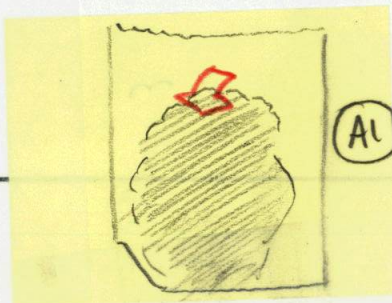
Dialog:

SFX: *SHSHSH*

Action:

-SILHOUETTE IN SHOWER.

Timing:



SFX: *SHSHSH*

CGS: ROOT BEER GUY?

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

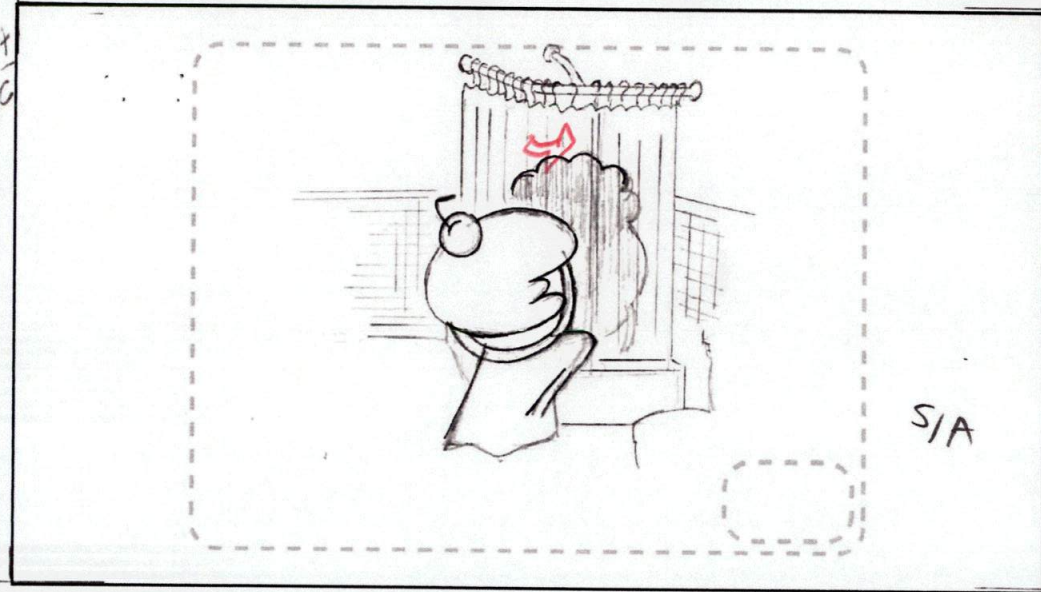


Page 35

hu
cut

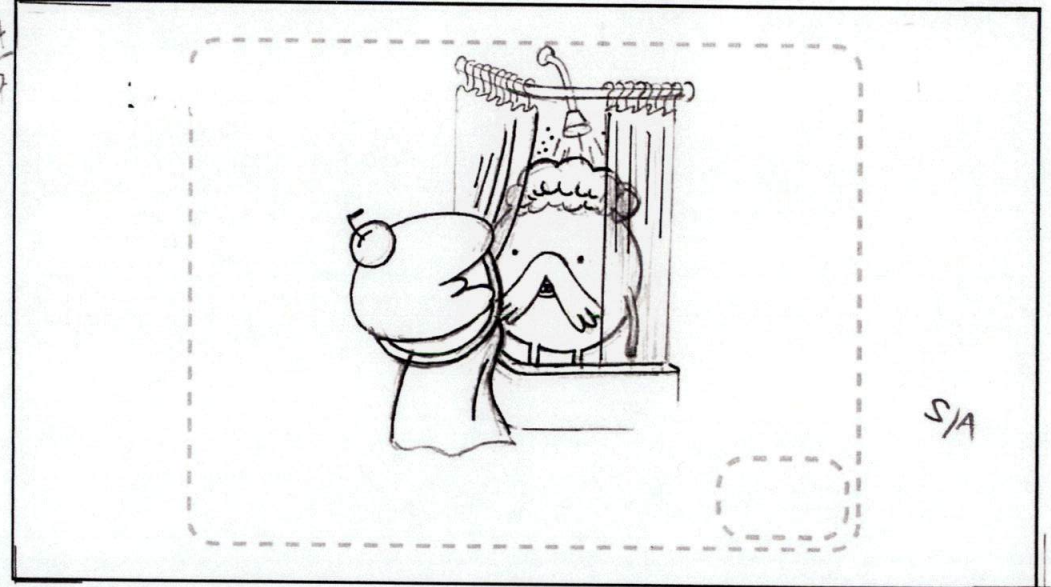
Sc. 14 cont Pnl. C Bg.

day night



Sc. 14 cont Pnl. D Bg.

day night



EPISODE # 1034-206

1034/206

Dialog:

SFX: *SHHSHH*

STARCHY: NOPE, STARCHY.

SFX: *SHHH*

Action:

- CCS REACHES FOR CURTAIN

- CCS PULLS BACK CURTAIN QUICKLY.

Timing:

JAN 15 2015

Production :

1034/206

Ho
cut

ADVENTURE TIME



NO SC 15

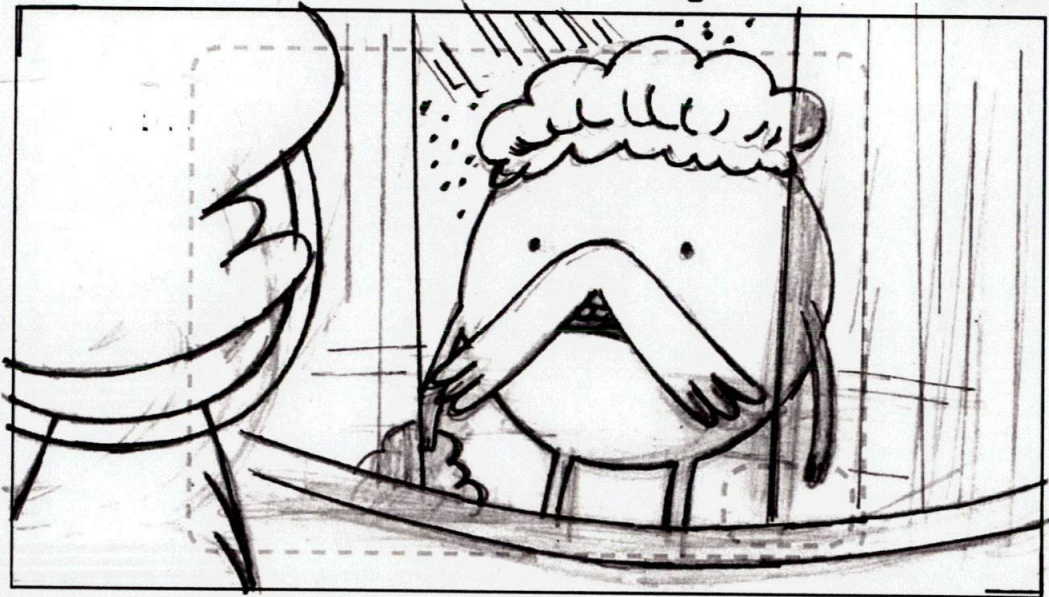
Ho
cut

Sc. 14A

Pnl. A

Bg.

day night



Sc. 14A

cont

Pnl. B

Bg.

day night



Dialog:	<p><u>STARCHY</u>: YOU DO THIS EVERY MORNING.</p>
Action:	<p>- S. PUTS HANDS ON HIPS.</p>
Timing:	<p>JAN 15 2015</p>

1034-206

EPISODE #

1034/206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

ADVENTURE TIME



Page 37

Sc. 16

Pnl. A

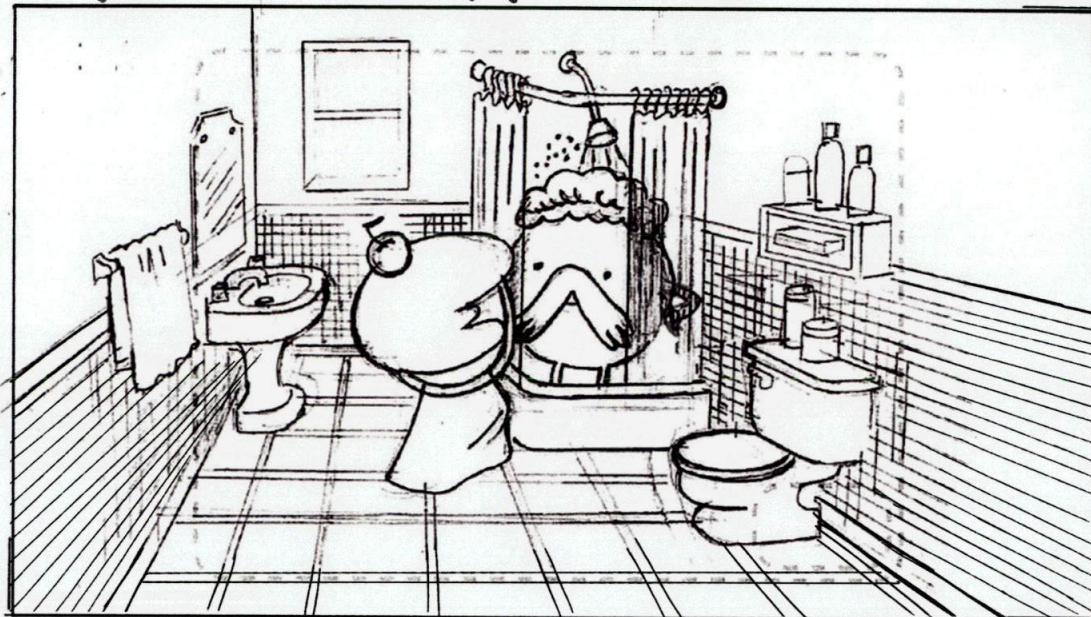
Bg.

day night

Sc. 16 cont Pnl. B

Bg.

day night



Dialog:

SFX: *SHHSHH*

I KNOW
CCS: I'M SORRY, HONEY.

Action:

- CCS TURNS AWAY.

Timing:

JAN 15 2015

1034-206

EPISODE #

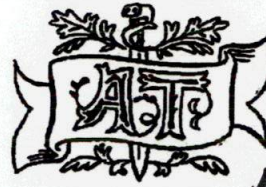
1034/206

Production :

1034/206

1034/206

ADVENTURE TIME

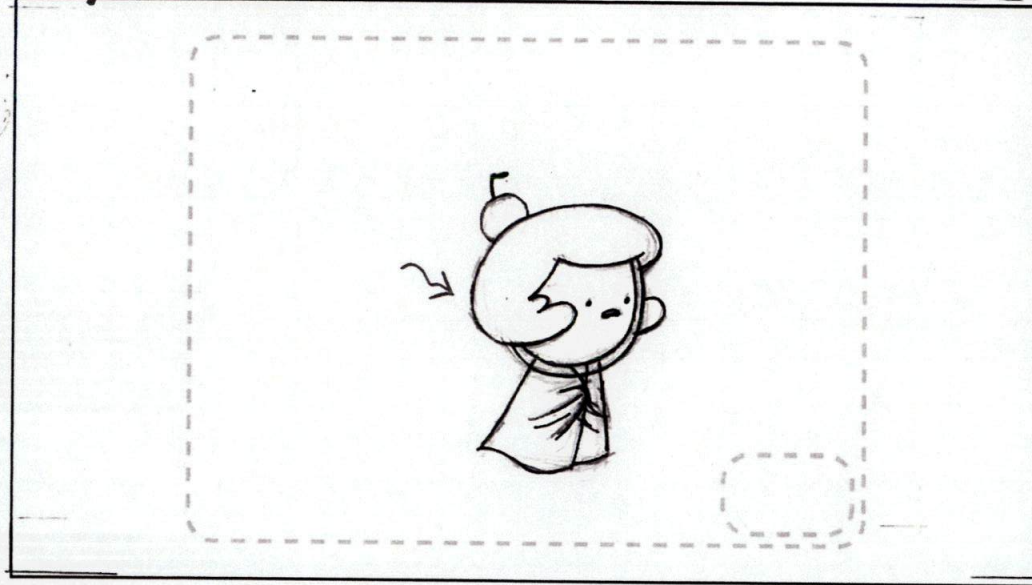


Page 38

Sc. 16 cont Pnl. C

Bg.

day night



Sc. 16 cont Pnl. D

Bg.

day night



Dialog:

CCS: I'M TRYING

CCS: BUT I CAN'T STOP
THINKING ...

Action:

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

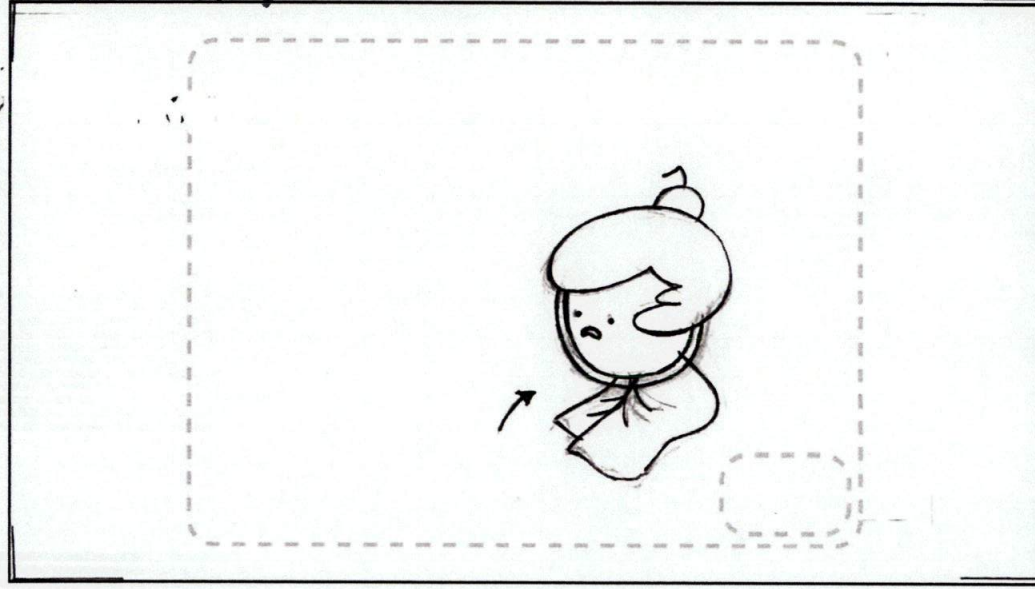
ADVENTURE TIME



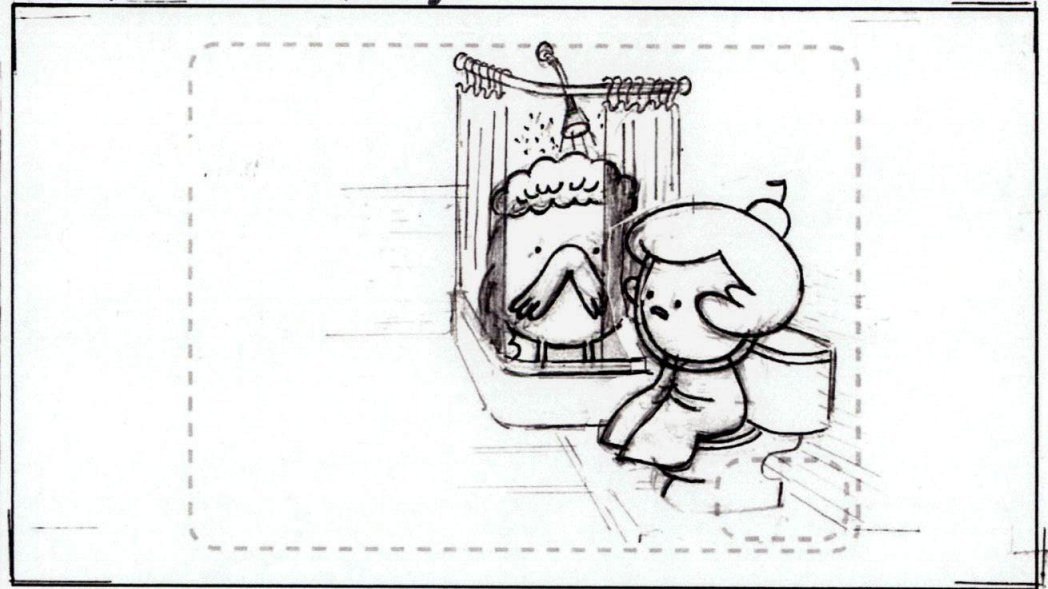
Page 39

Handwritten: A Cut

Sc. *16 cont* Pnl. *E* Bg. day night



Sc. *16 cont* Pnl. *F* Bg. day night



1034-206

EPISODE #

1034/206

Production :

Dialog:	CCS : ...ABOUT	CCS : ...HIM.
Action:	- CCS SITS.	
Timing:	JAN 15 2015	

1034/206

1034, 206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 40

NO PG 41
day night

Sc.

17

Pnl.

A

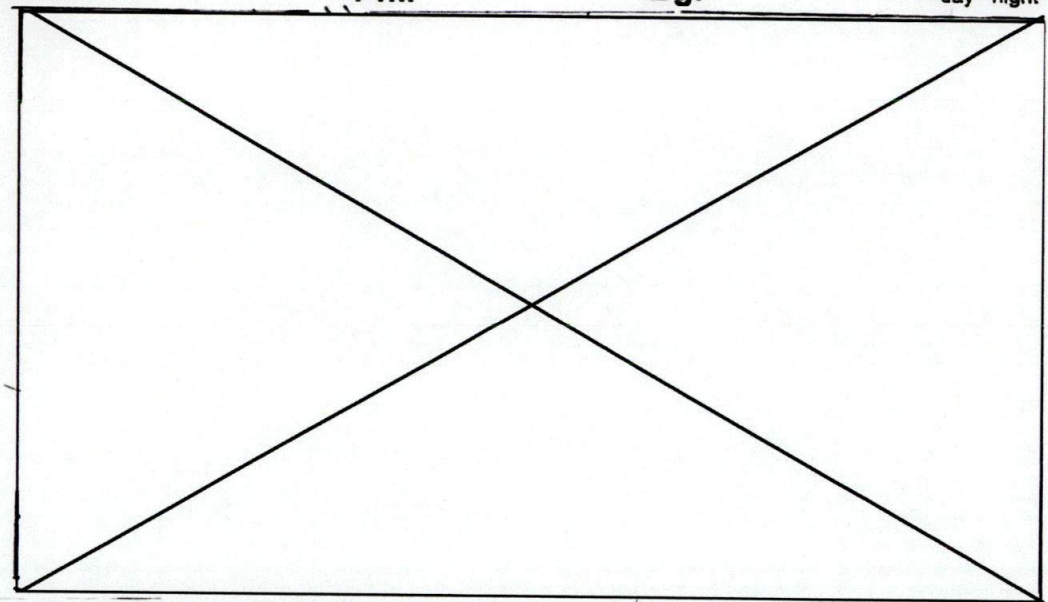
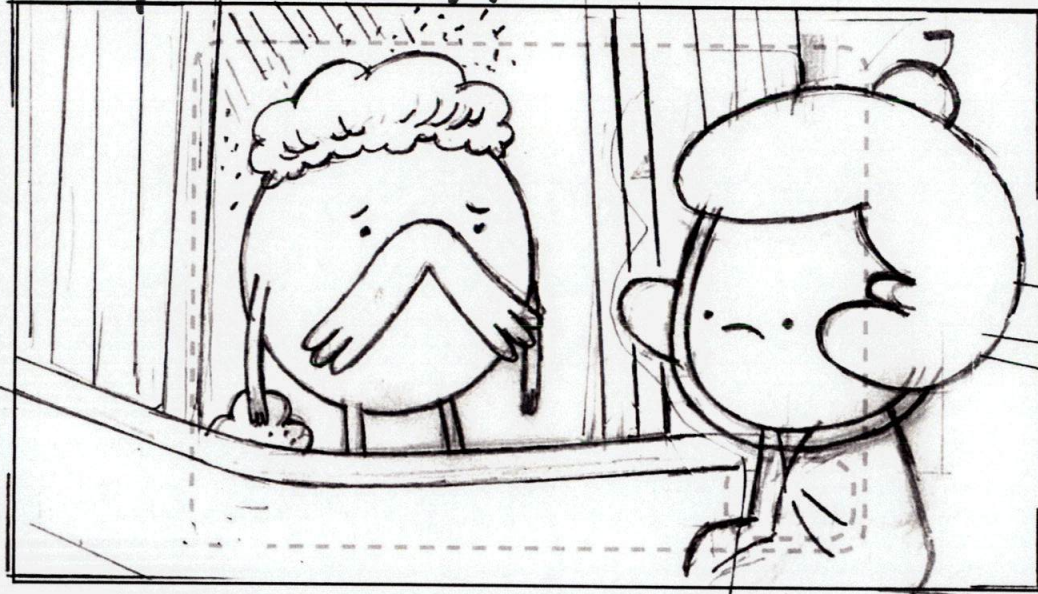
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

Action:

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

ADVENTURE TIME



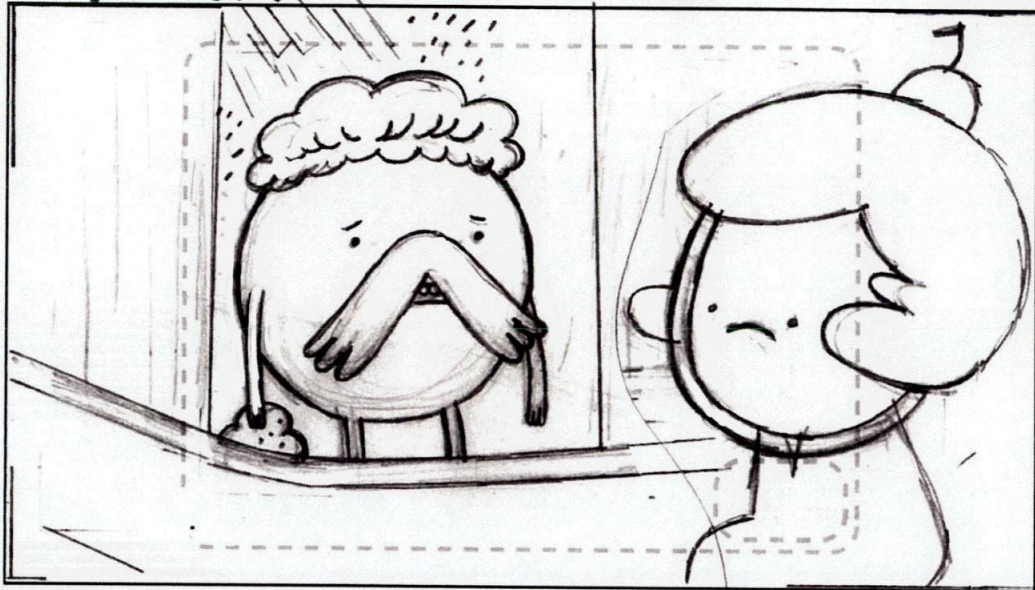
Page 42

Sc. 17 cont

Pnl. B

Bg.

day night

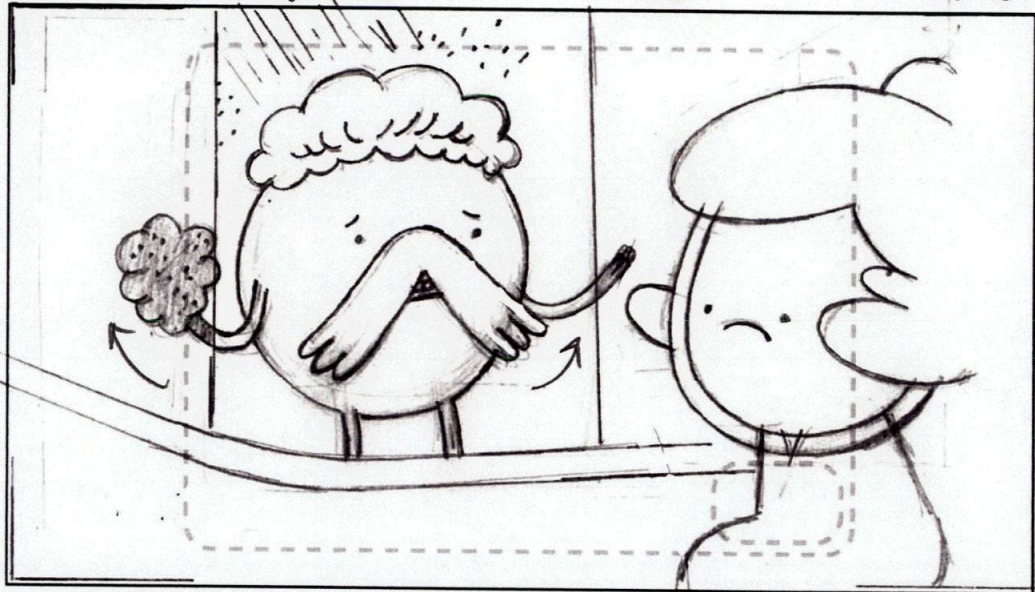


Sc. 17 cont

Pnl. C

Bg.

day night



Dialog:

STARCHY: LOOK, WE'VE BEEN
MARRIED TWO MONTHS
ALREADY.

S: I LOVE YOU, BABY,

Action:

Timing:

JAN 15 2015

1034-206

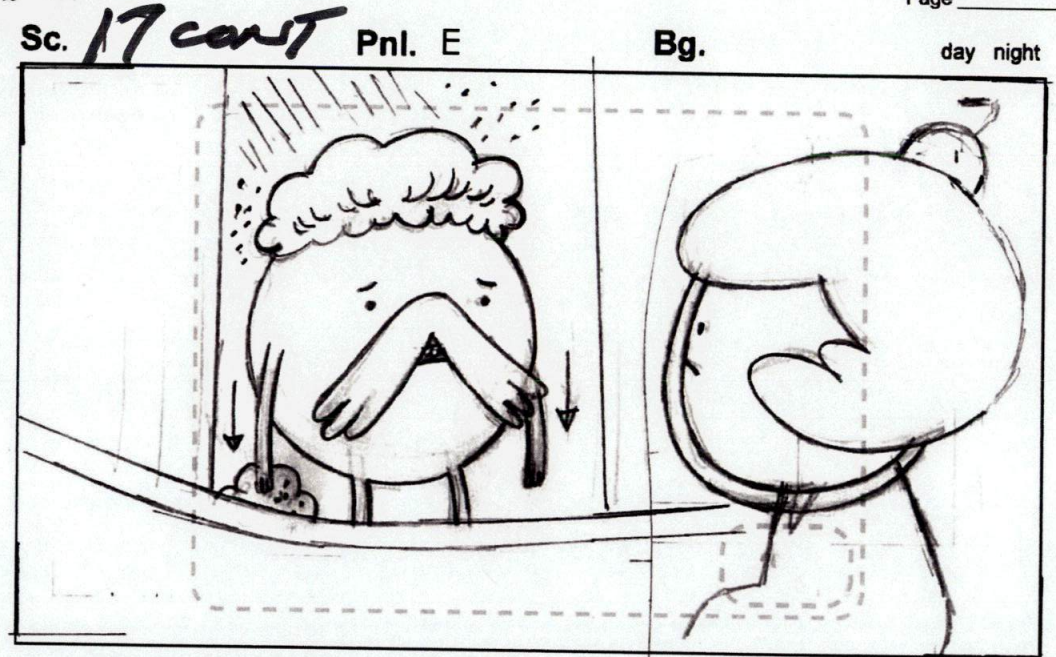
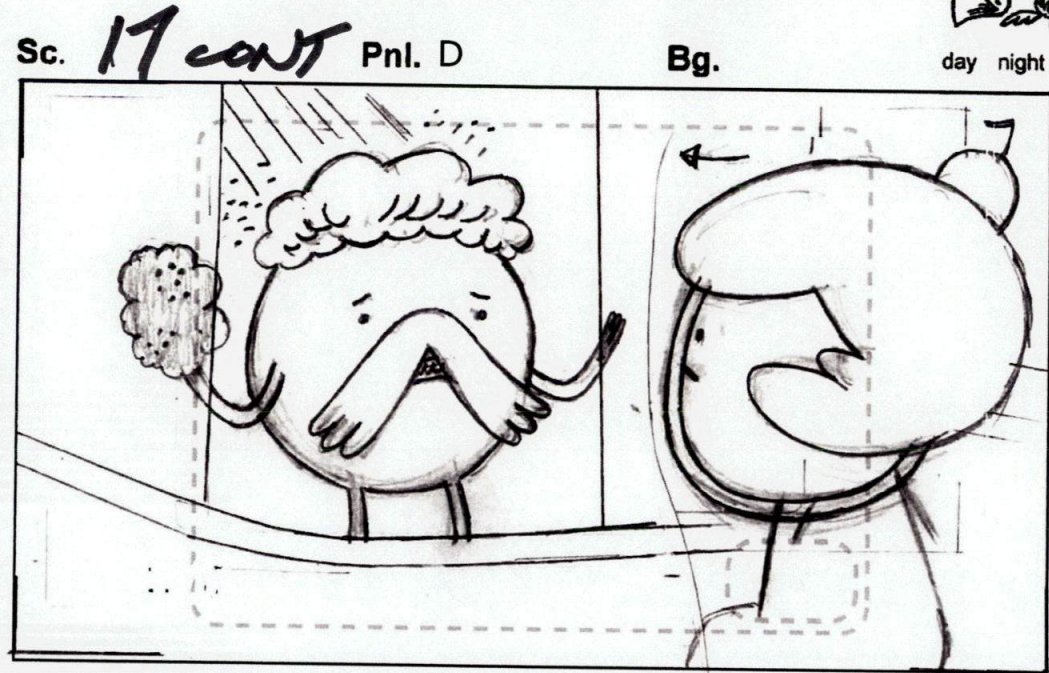
EPISODE #

1034/206

Production :

1034/206

ADVENTURE TIME



Dialog:	<u>S</u> : BUT ISN'T THERE --	<u>S</u> : AN EXPIRATION DATE TO --
Action:		
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

ADVENTURE TIME

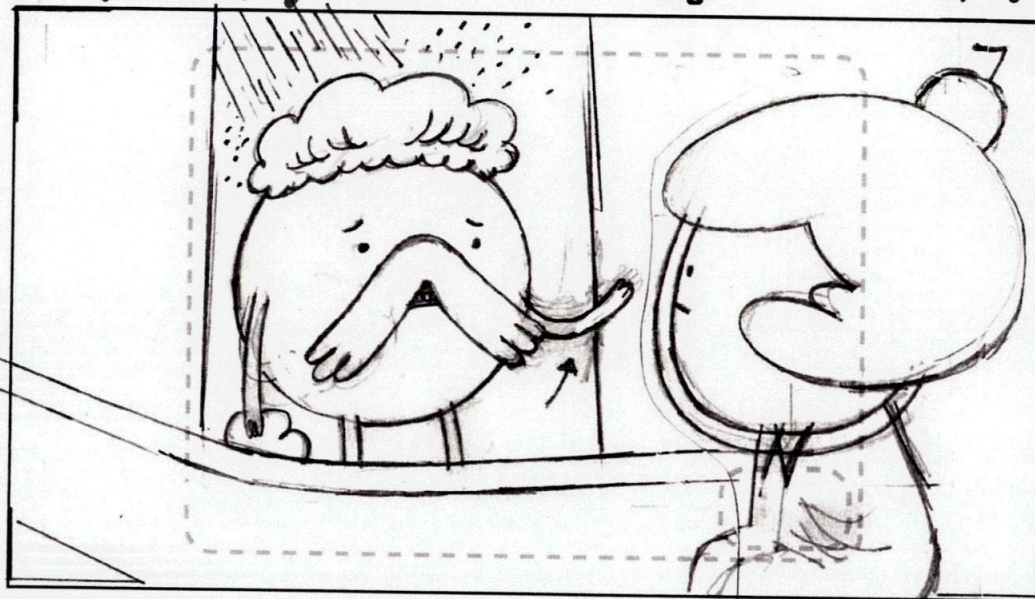


Page 44

Sc. 17 cont Pnl. F

Bg.

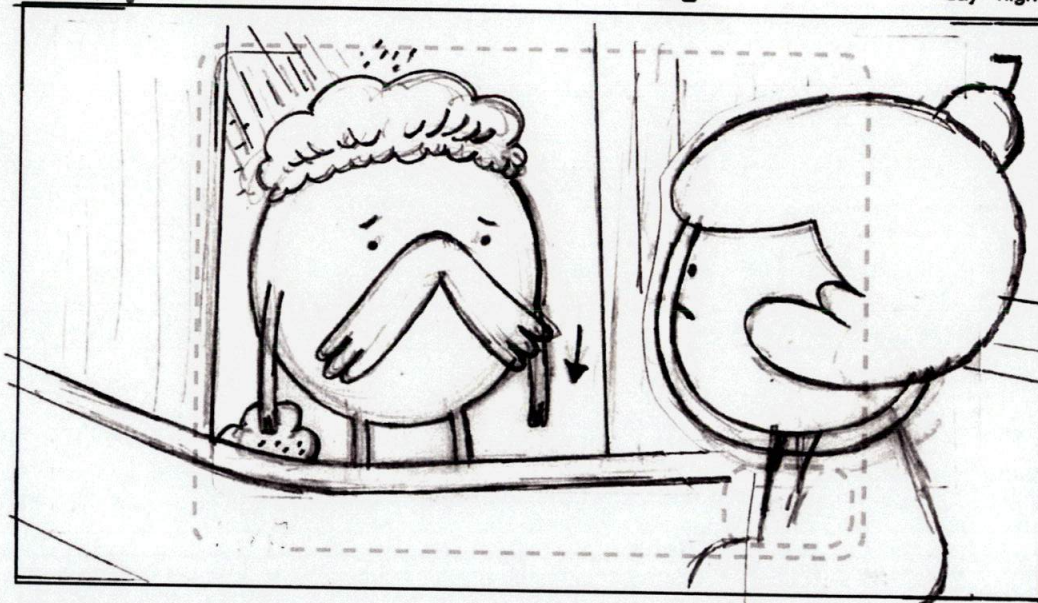
day night



Sc. 17 cont Pnl. G

Bg.

day night



Dialog:

S: ...THIS GRIEVING
THING?

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

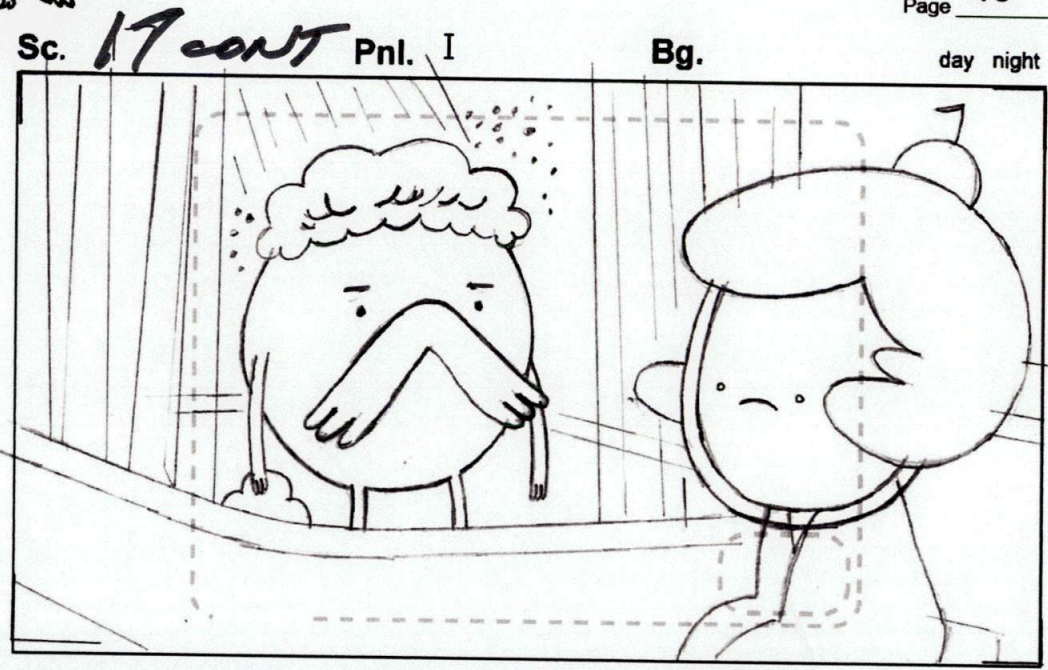
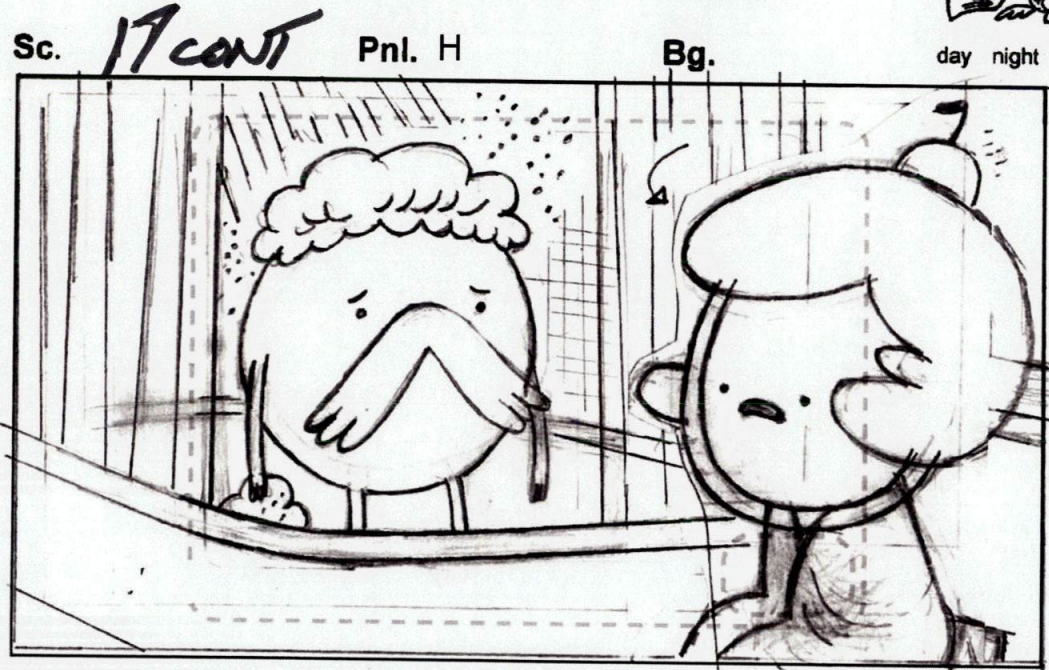
1034/206

1034/206

1034/206

© 2015 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog: CCS: I DON'T THINK IT WORKS THAT WAY.

SFX: * SHH *

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

ADVENTURE TIME

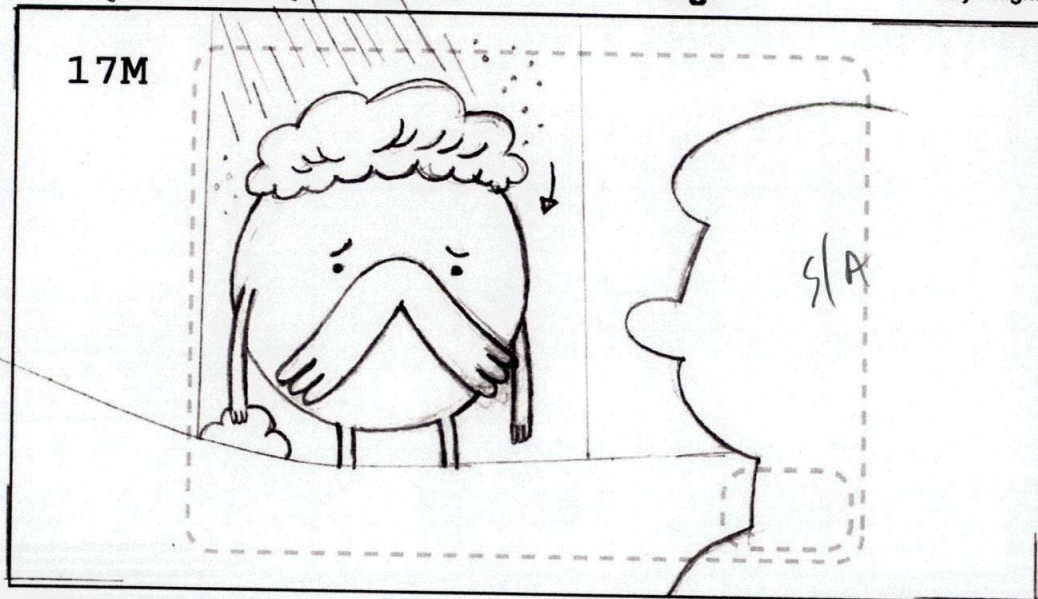


Page 46

Sc. 17 cont Pnl. J

Bg.

day night



Sc. 17 cont Pnl. K

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

Production :

EPISODE #

1034-206

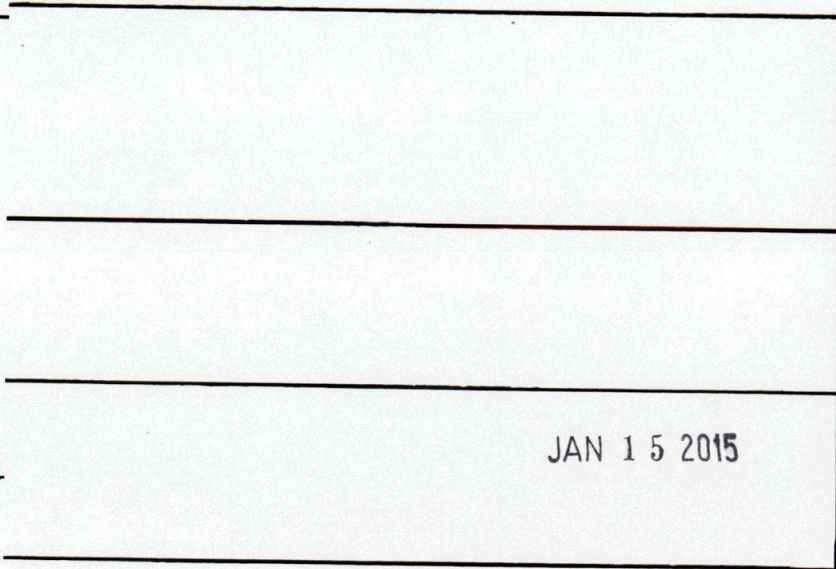
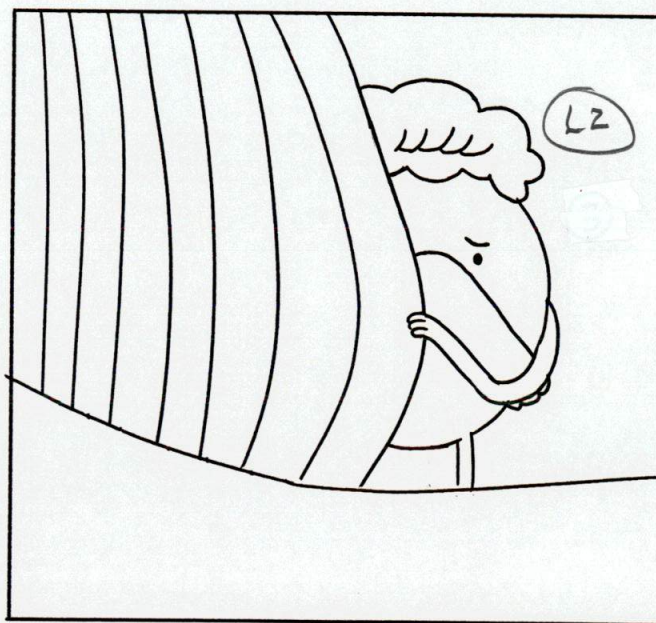
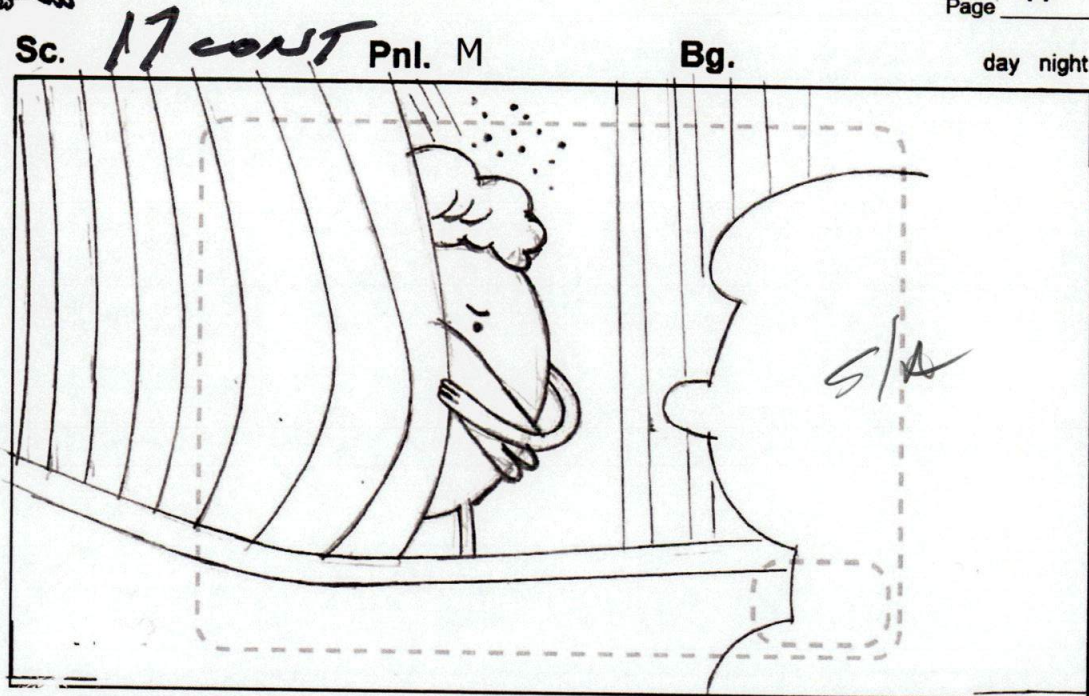
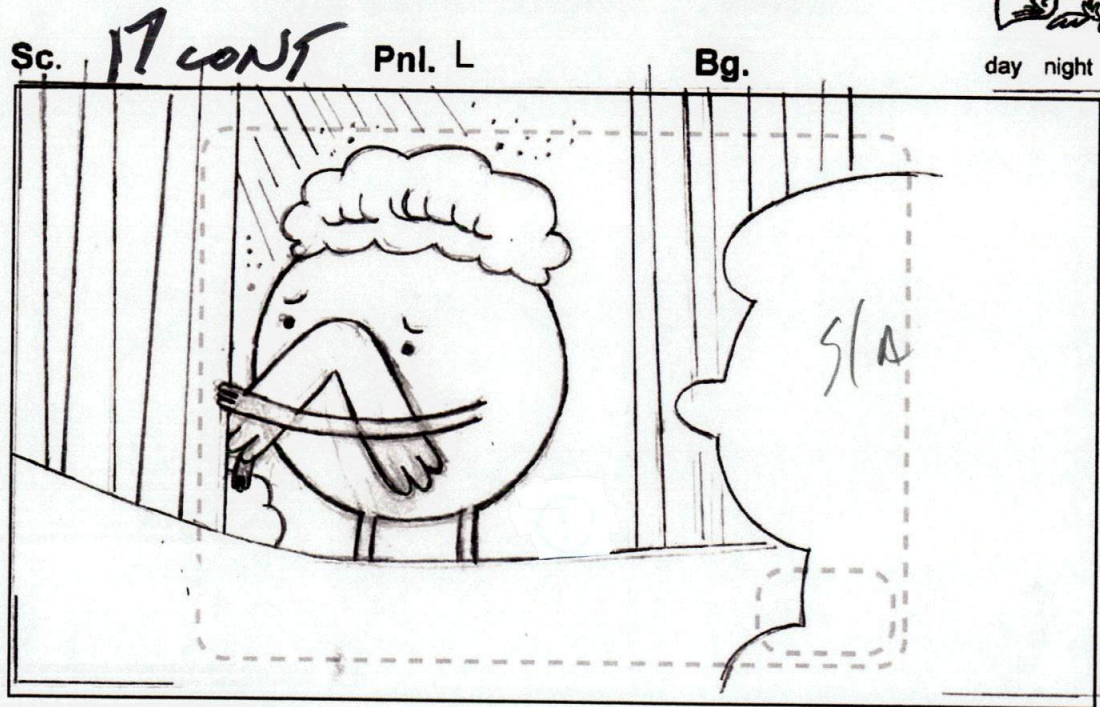
1034/206

1034/206

ADVENTURE TIME



Page 47



JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

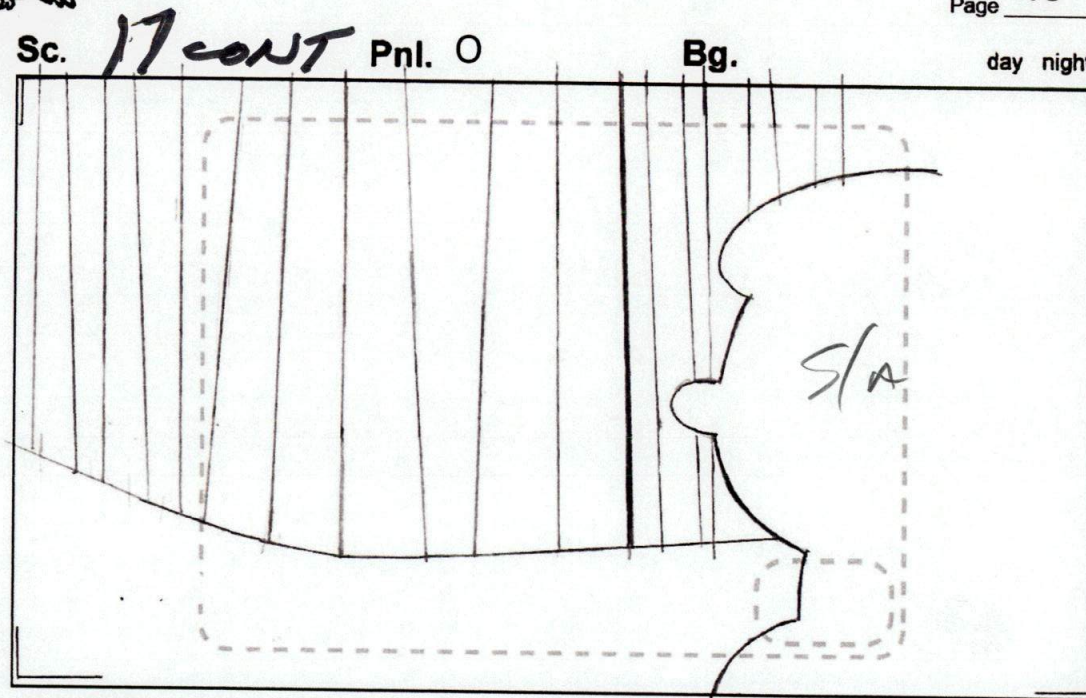
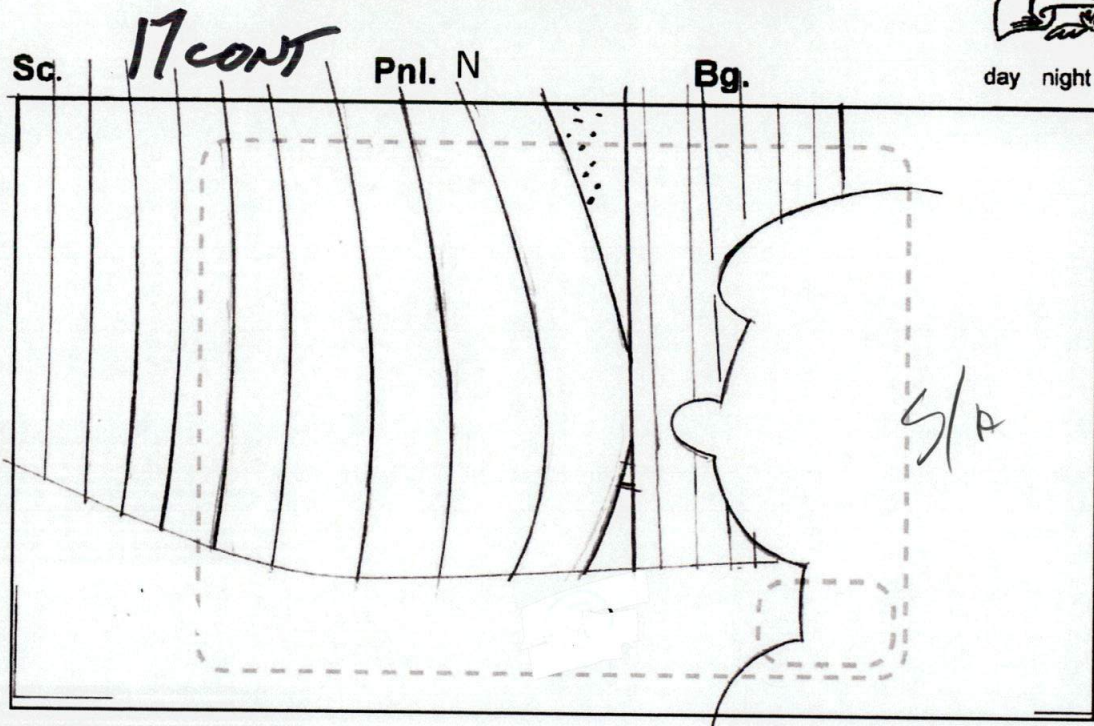
1034/206

1034/206

ADVENTURE TIME



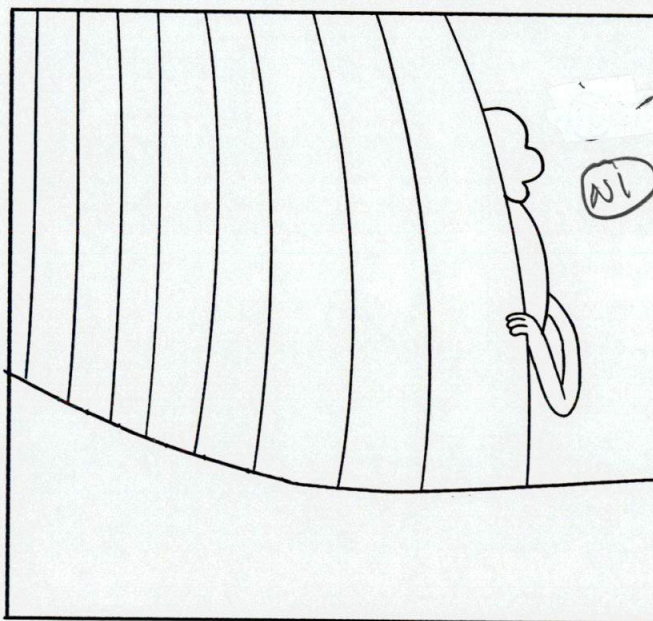
Page 48



Dialog:

Action: - S. CLOSES CURTAIN

Timing:



JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

1034/206

ADVENTURE TIME

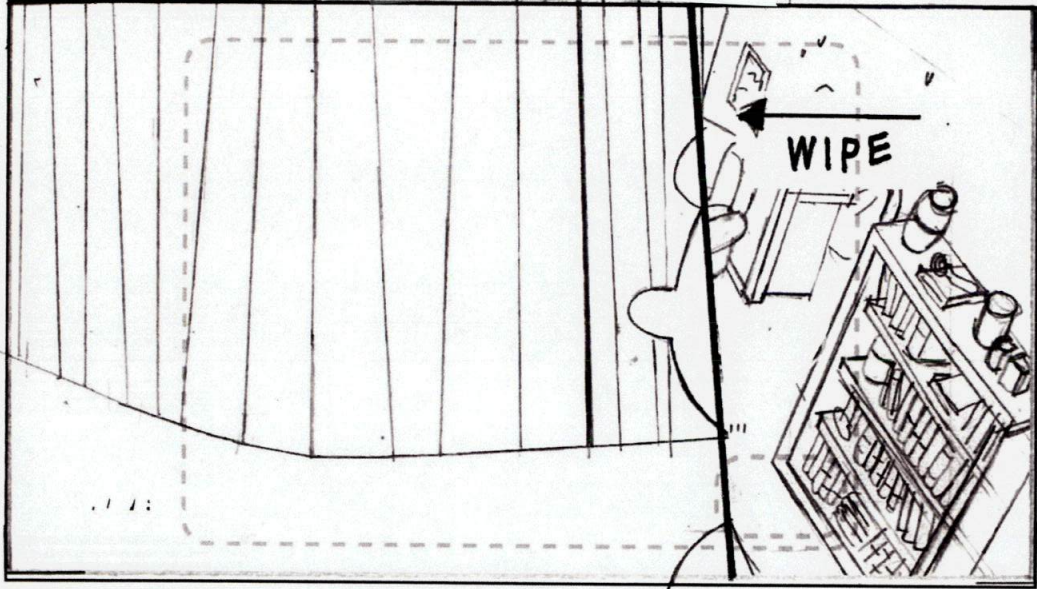


Cut w/wipe
to Post

Sc. 17 cont

P

day night



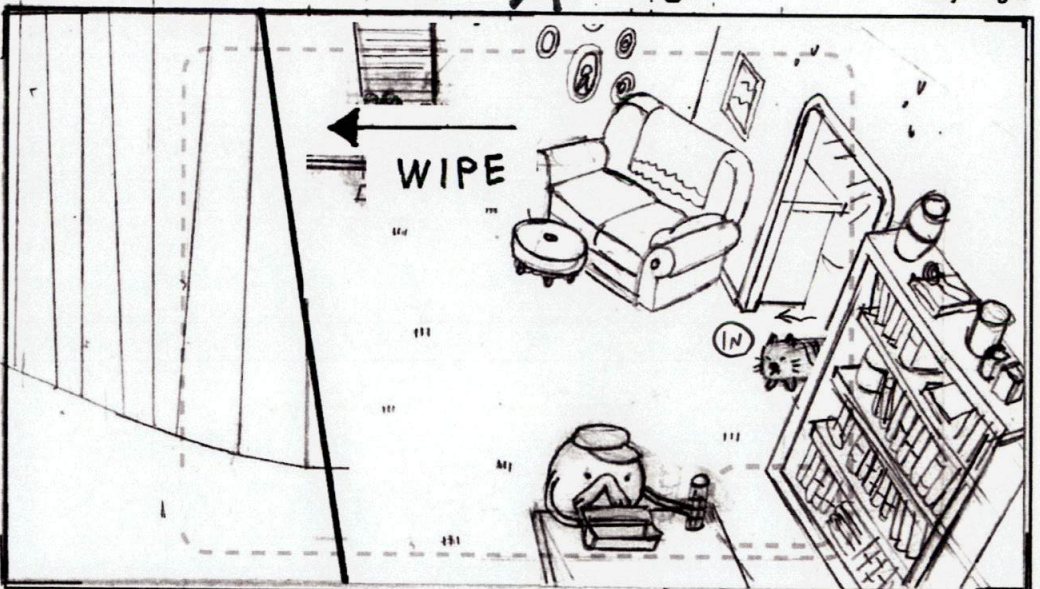
Sc. 18

Pnl.

A

Bg.

day night



Dialog:	(wipe) to post
Action:	
Timing:	

JAN 15 2015

1034-206

EPISODE #

Production :

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

ADVENTURE TIME



Page 50

Sc. 18 cont

B

FIREPLACE (NEW)
Bg.

day night

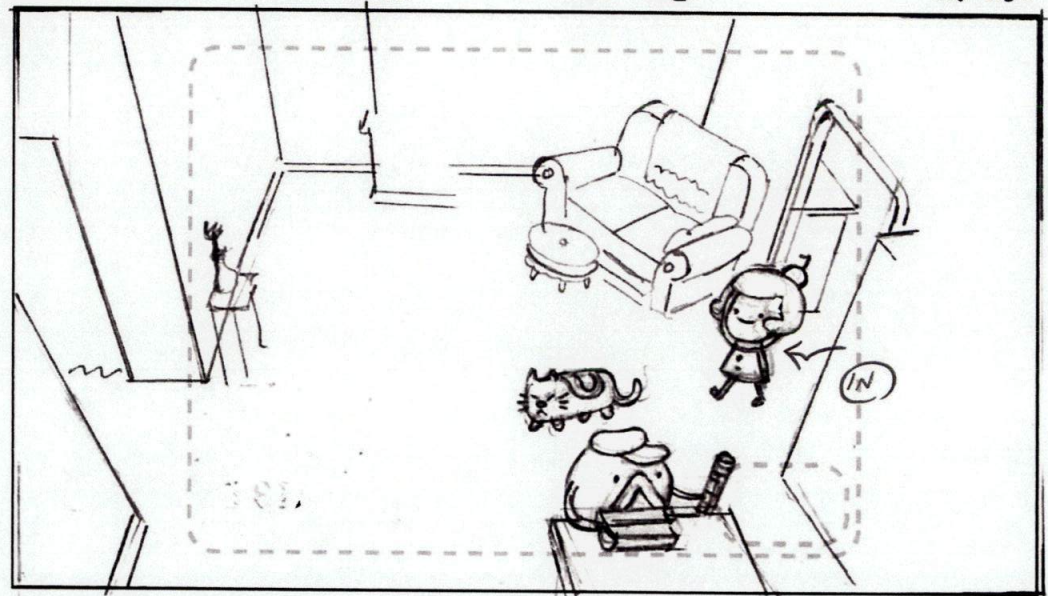
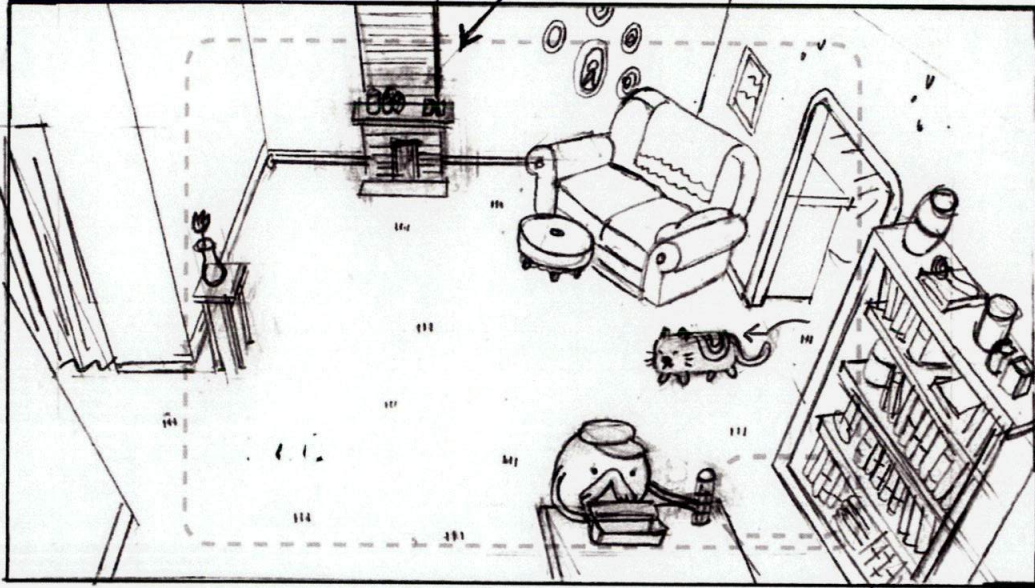
Sc.

18 cont Pnl.

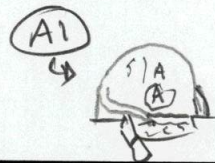
C

Bg.

day night



Dialog:



Action:
(NO BOOKS
ON SOFA)

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

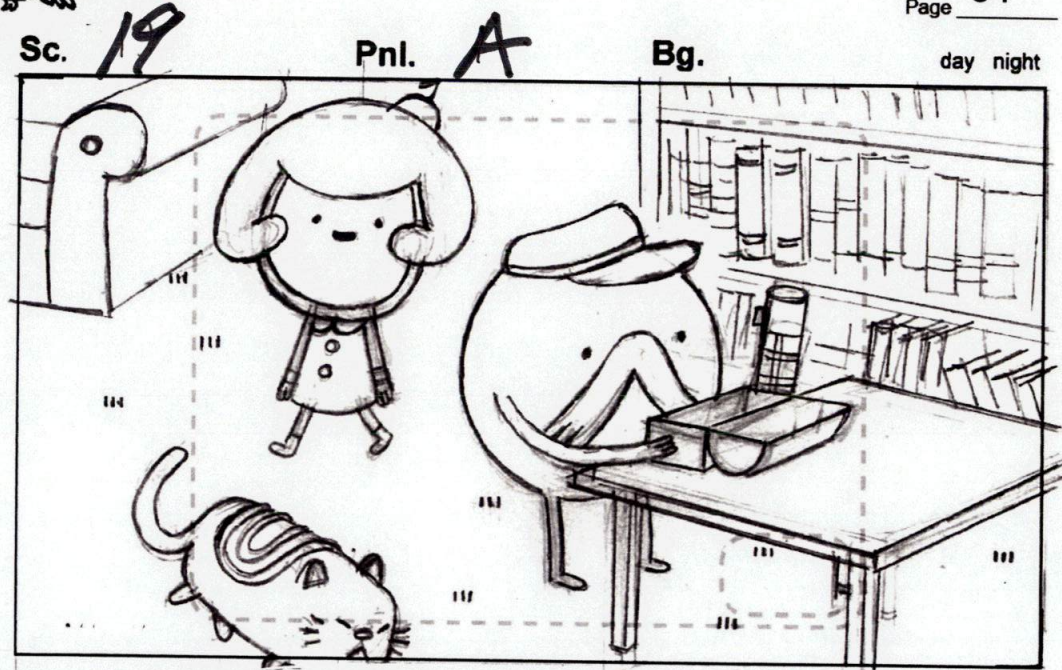
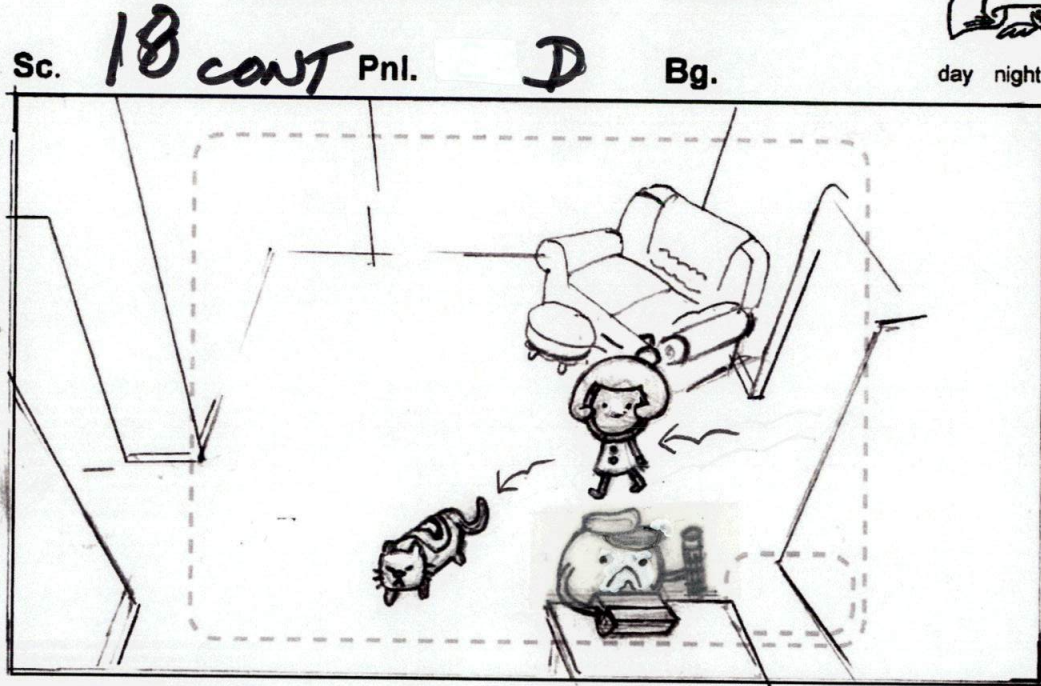
1034/206

ADVENTURE TIME



the cut

Page 51



Dialog:	<i>CGS: STARCHY, DEAR--</i>
Action:	
Timing:	

JAN 15 2015

EPISODE # 1034-206
Production :

1034/206

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

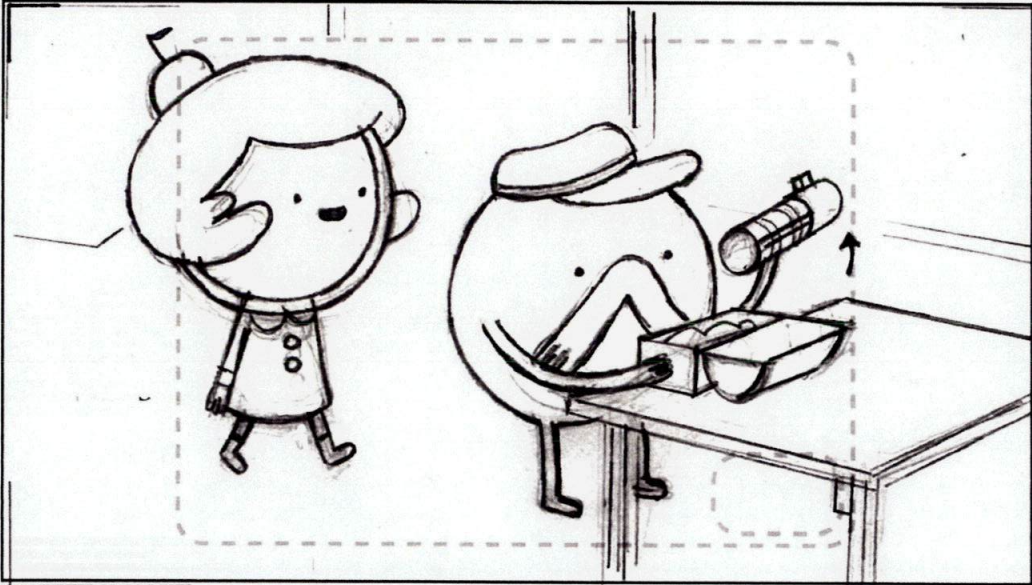


Page 52

Sc. 19 CONT Pnl. B

Bg.

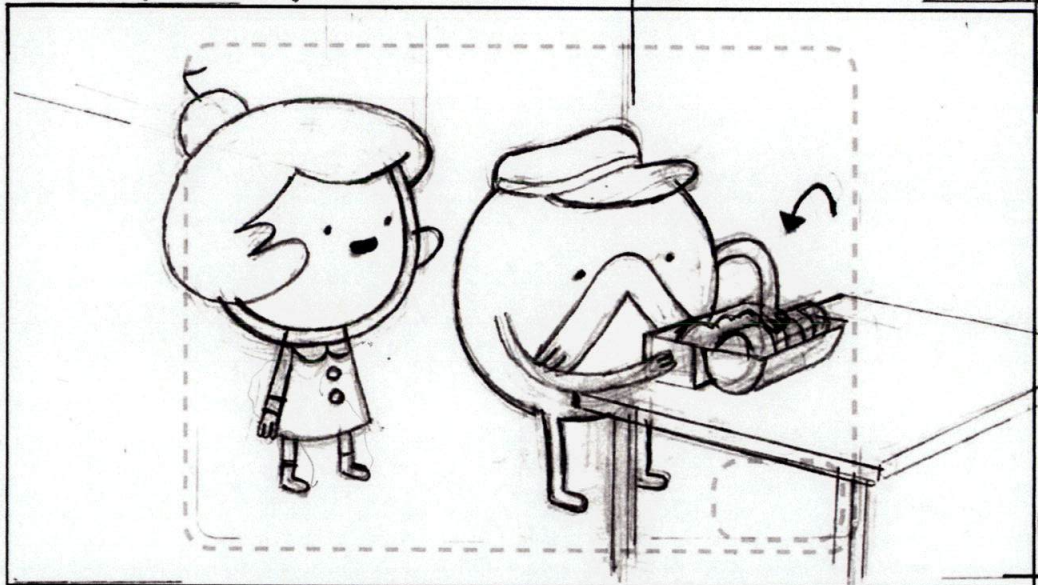
day night



Sc. 19 CONT Pnl. C

Bg.

day night



Dialog:

CCS: COULD YOU FEED
THE CAT LATER,

CCS: I'VE GOT TO PREP A
WITNESS TONIGHT.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

ADVENTURE TIME



Page 53

Sc. 19 CONT Pnl. D

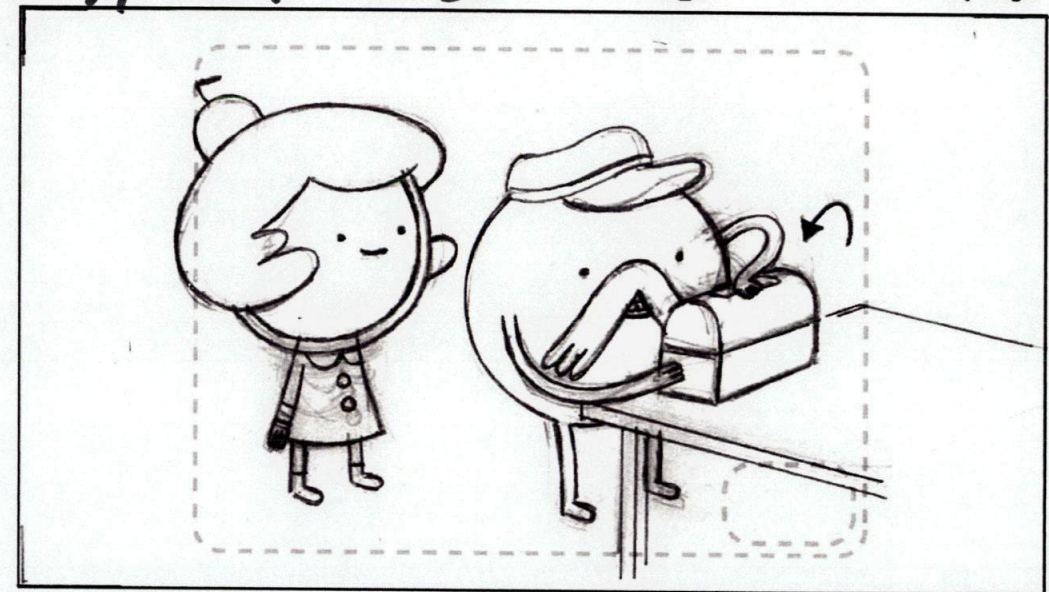
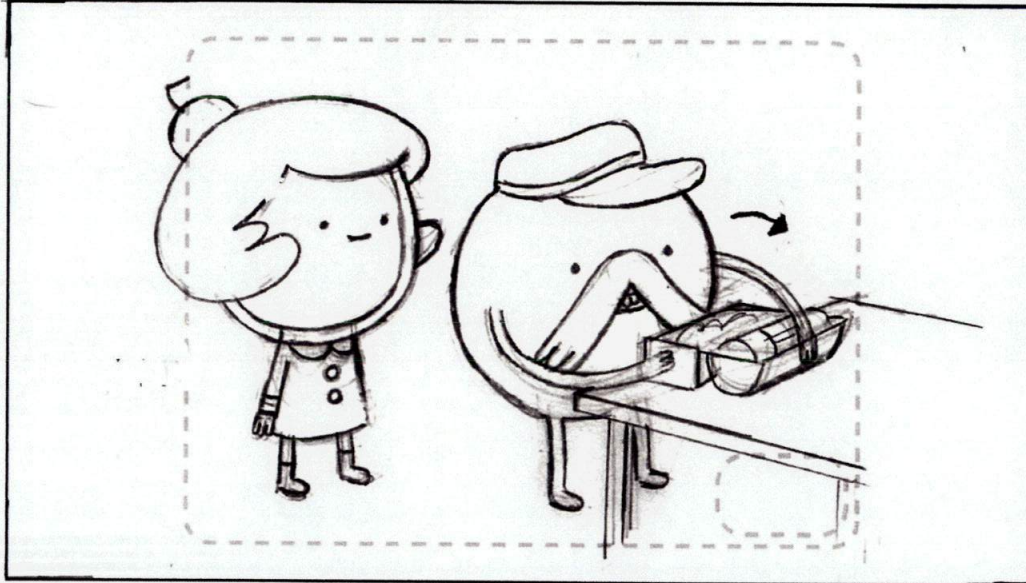
Bg.

day night

Sc. 19 CONT Pnl. E

Bg.

day night



Dialog:

STARCHY: NO PROBLEM.

SFX: SHUT.

STARCHY: ANYTHING FOR MY
CHERRY CREAM
SODA...

Action:

- S. CLOSES LUNCH BOX.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

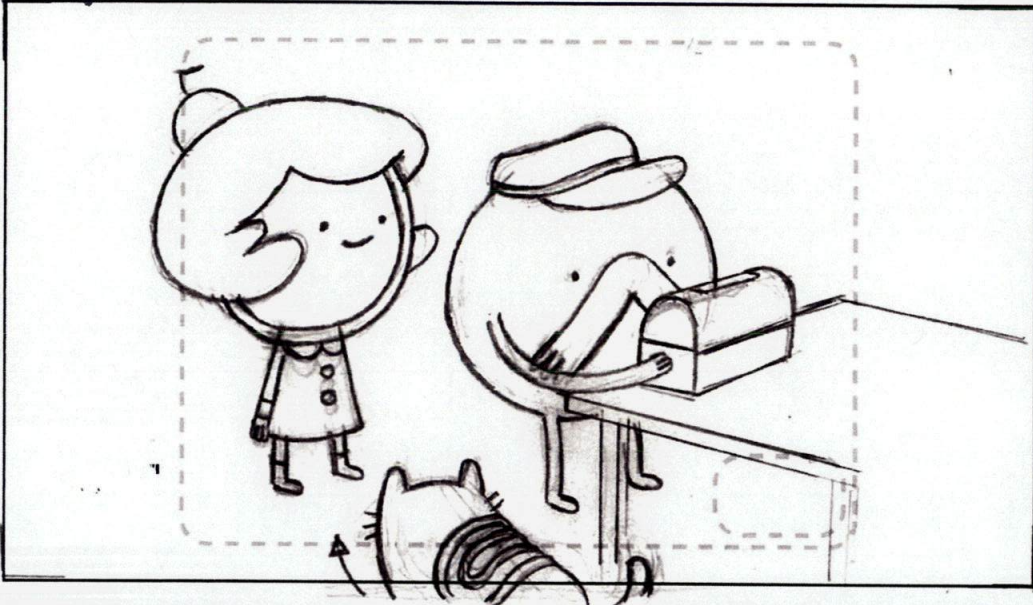
1034/206

1034/206

ADVENTURE TIME



Sc. 19 cont Pnl. F Bg. day night



Sc. 19 cont Pnl. G Bg. day night



Dialog:	SFX: SNAP SNAP [LUNCH BOX]	S: ... AND HER SWEET LITTLE KITTY CAT.
Action:		
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

ADVENTURE TIME

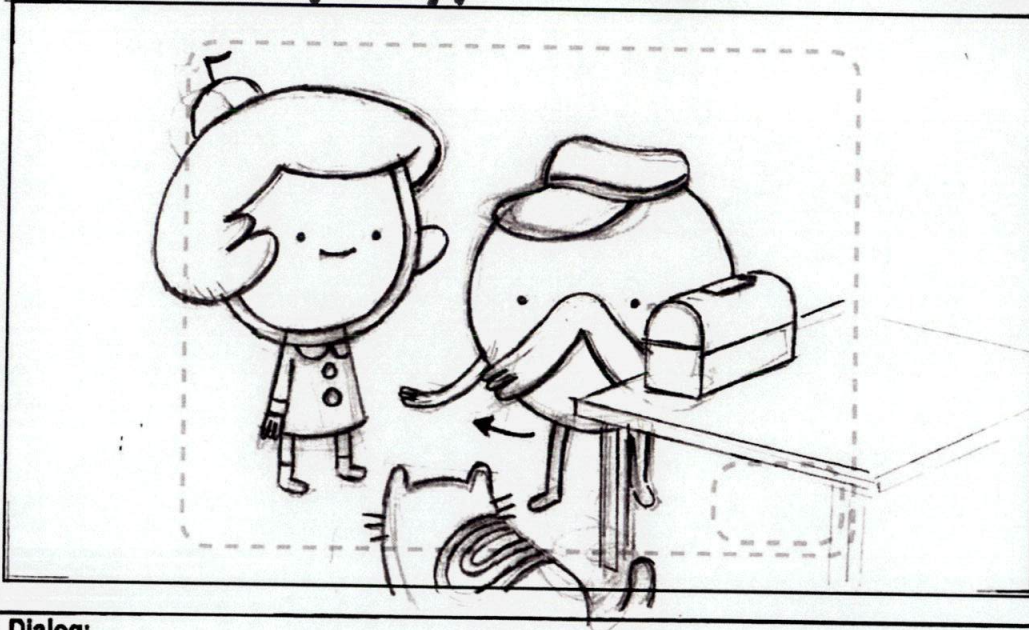


Handwritten: Hu cut

Sc. 19 cont Pnl. H

Bg.

day night

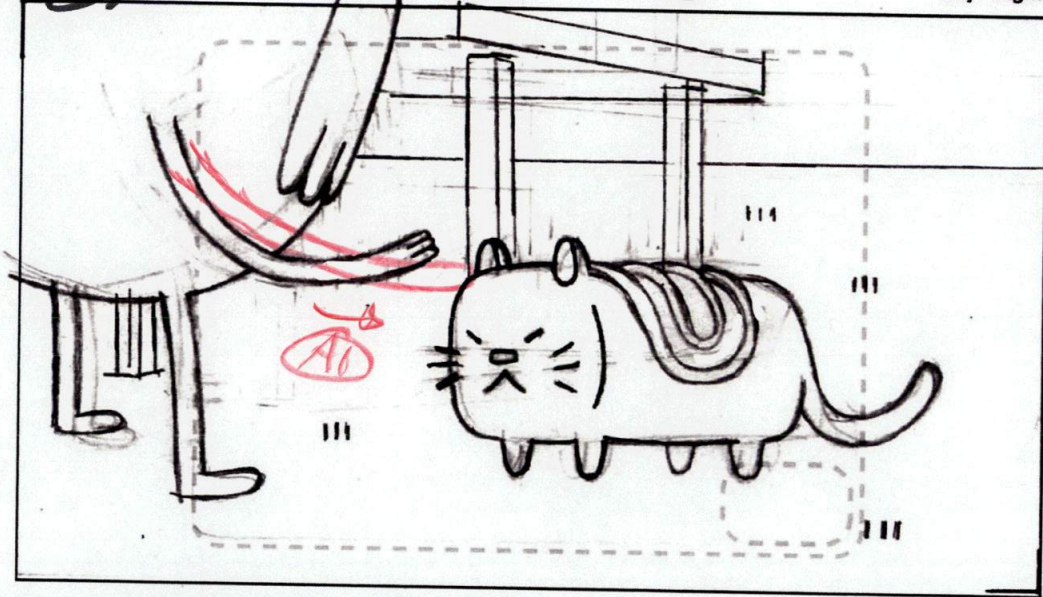


Sc. 20

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

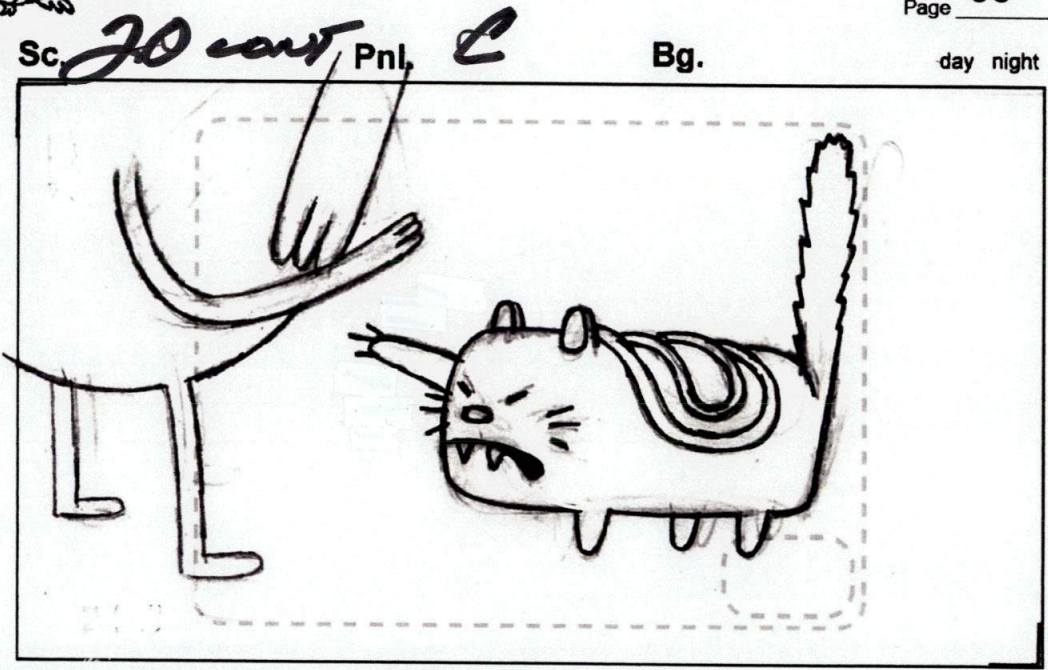
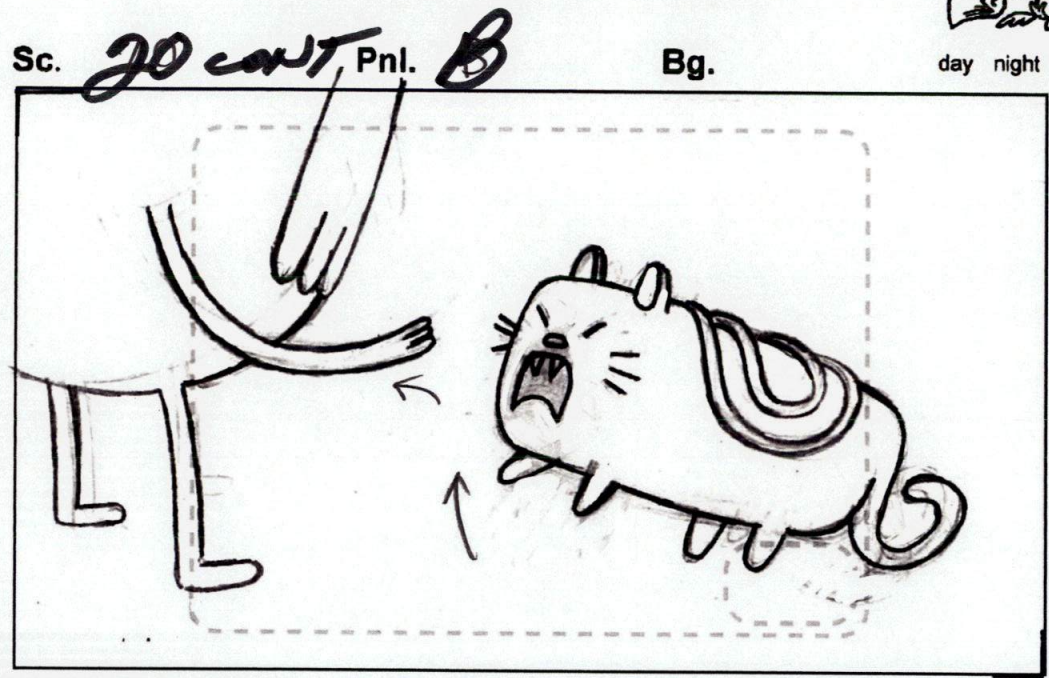
JAN 15 2015

Production :

EPISODE #

1034-206

ADVENTURE TIME



Dialog:	<u>LOAFY</u> : MROWR!	<u>L</u> : psssss!
Action:		
Timing:		

JAN 15 2015

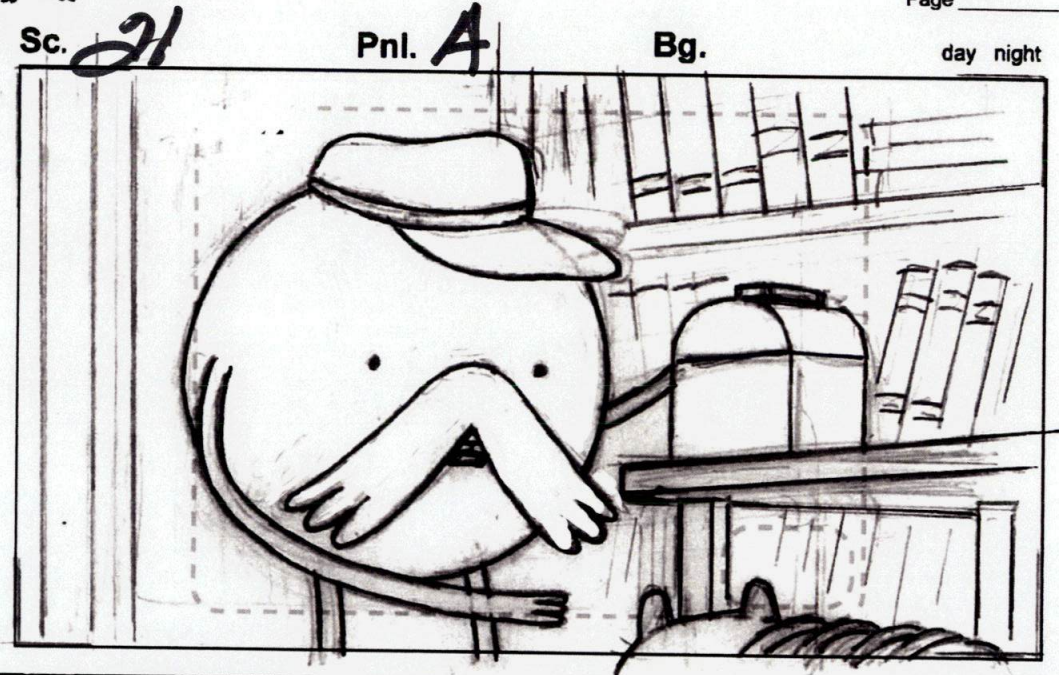
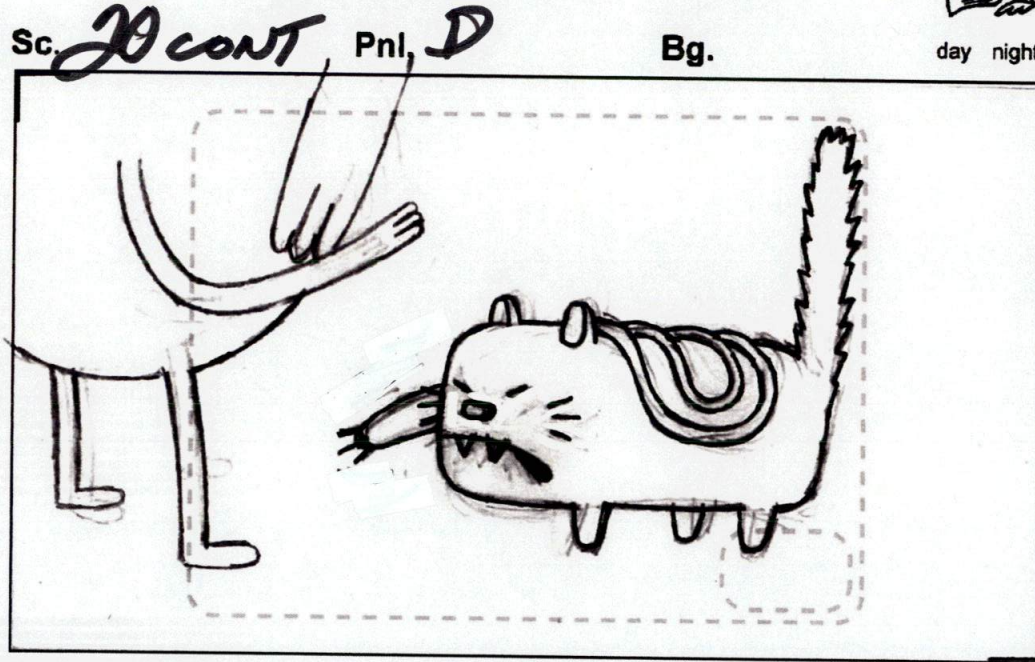
EPISODE # 1034-206

Production : 1034/206

ADVENTURE TIME



HU
cut



Dialog:

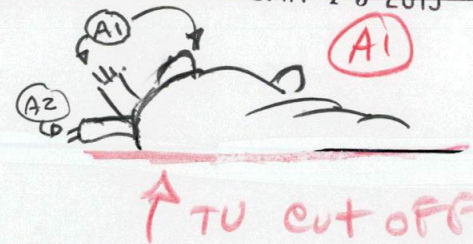
L: pssss! pssss!

STARCHY: I'LL WIN YOUR
HEART SOME DAY,
LOAFY.

Action:

Timing:

JAN 15 2015



EPISODE # 1034-206

Production :

ADVENTURE TIME

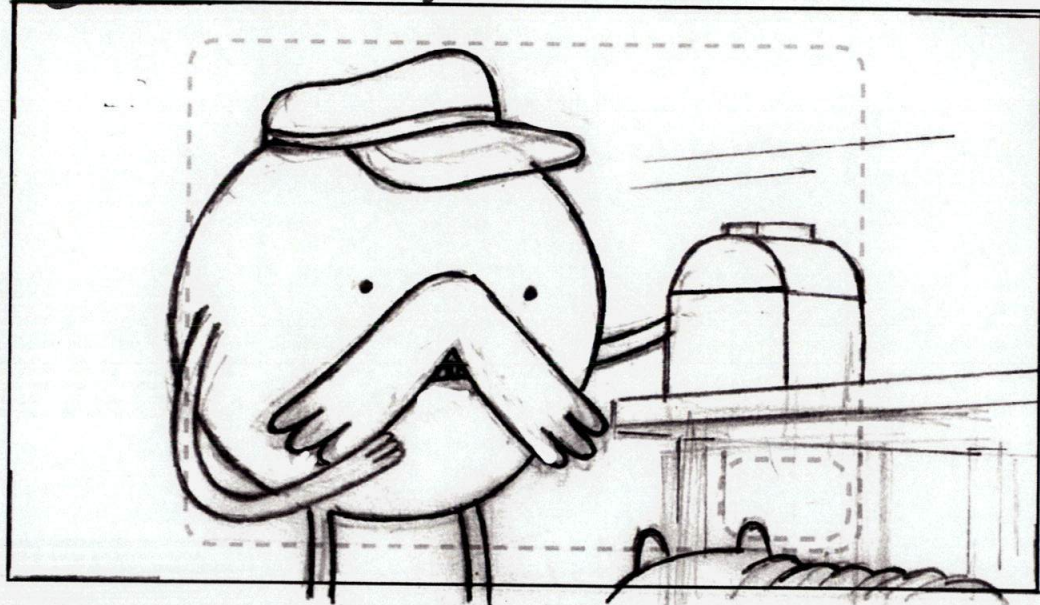


Page 58

Sc. 21 CONT Pnl. B

Bg.

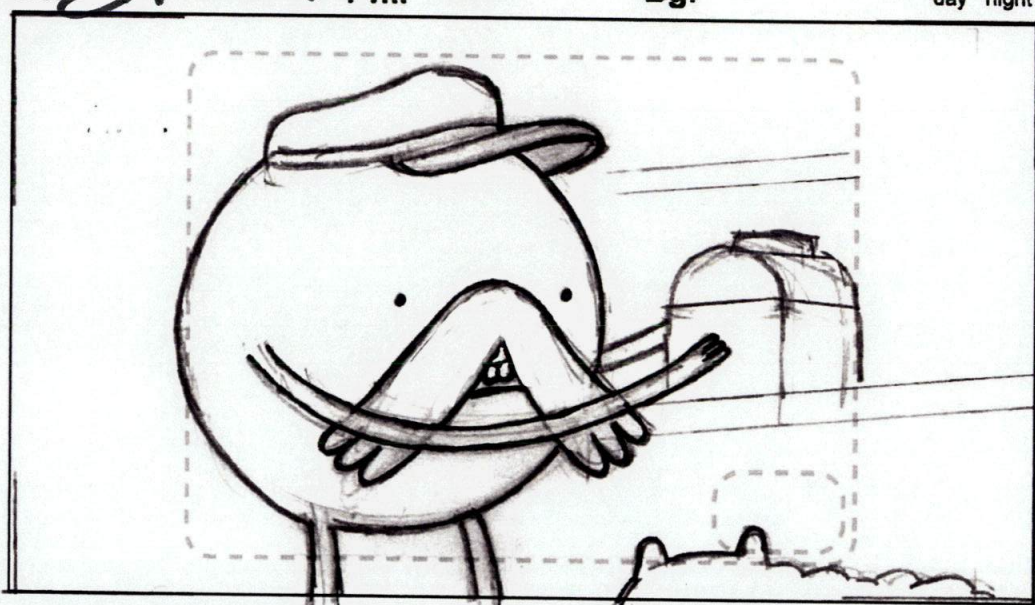
day night



Sc. 21 CONT Pnl. C

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE #

Production :

1034-206

1034/206

1034/206

1034/206

ADVENTURE TIME

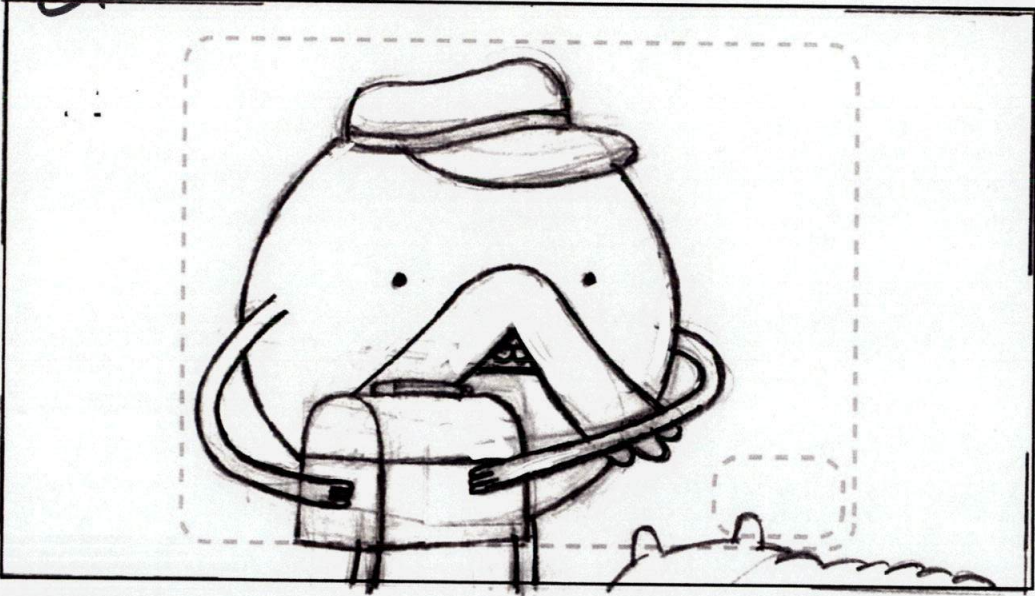


Page 59

Sc. *21 cont* Pnl. *D*

Bg.

day night



Sc. *21 cont* Pnl. *E*

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

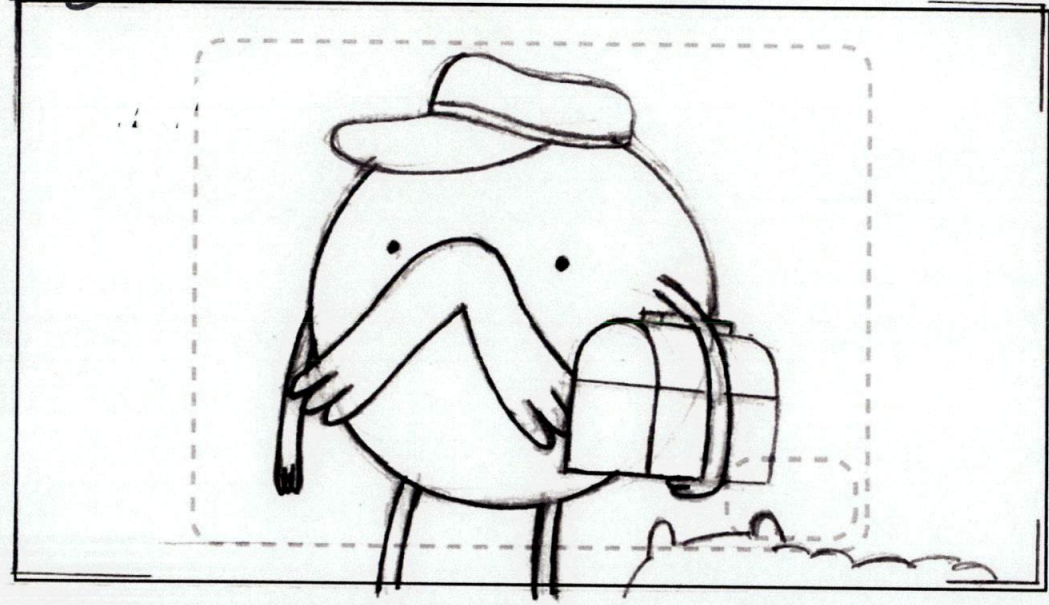
Production :

1034/206

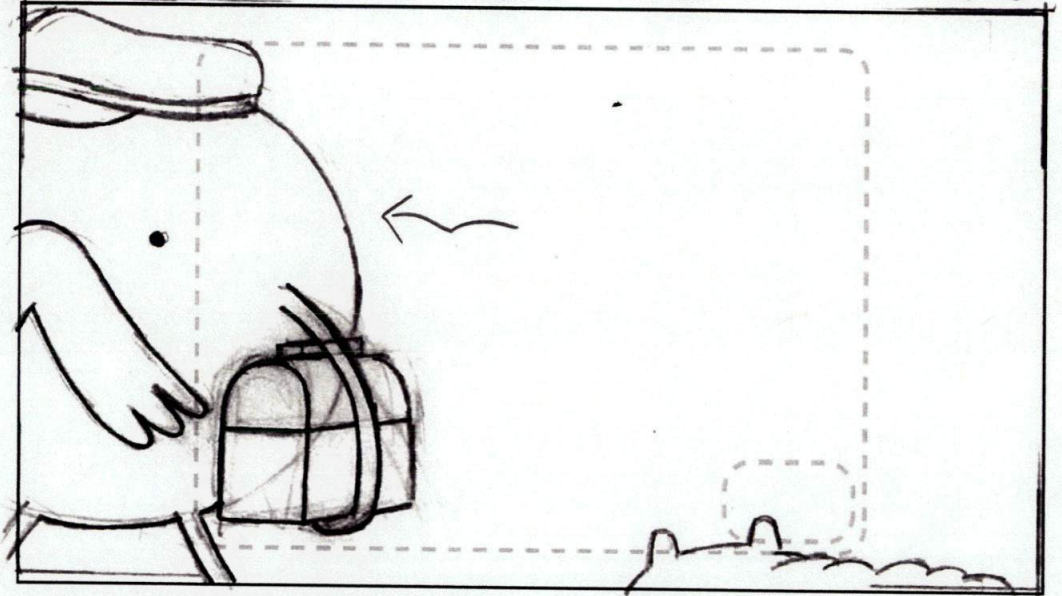
ADVENTURE TIME



Sc. *Heart* Pnl. *F* Bg. day night



Sc. *Heart* Pnl. *G* Bg. day night



Dialog:
Action:
Timing:

JAN 15 2015

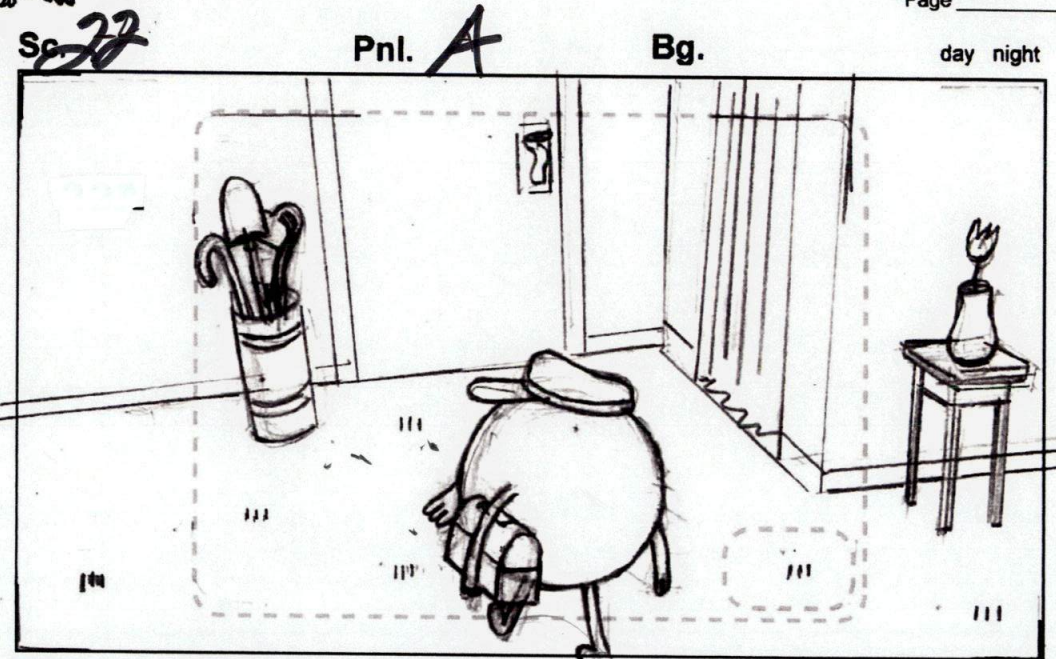
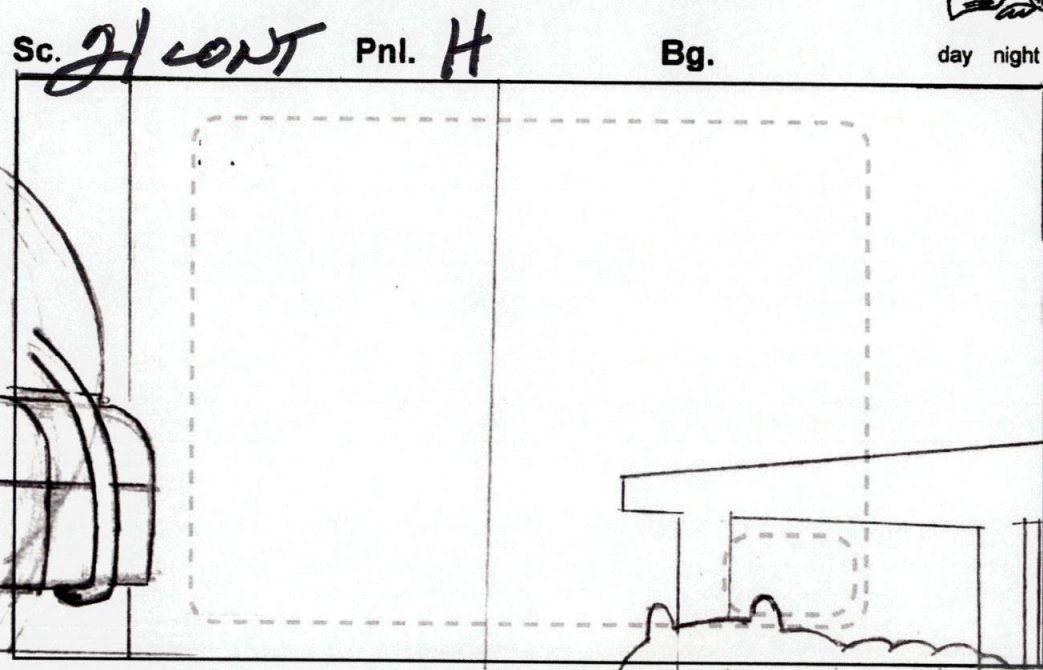
EPISODE # 1034-206
Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1034/206

1034/206

ADVENTURE TIME



Dialog:

Action:

Timing:

JAN 15 2015



STARCHY: WE CAN'T ALL BE A
[TO
HIM-
SELF] CUTE LITTLE
CHARACTER ...

1034-206

EPISODE #

Production :

ADVENTURE TIME

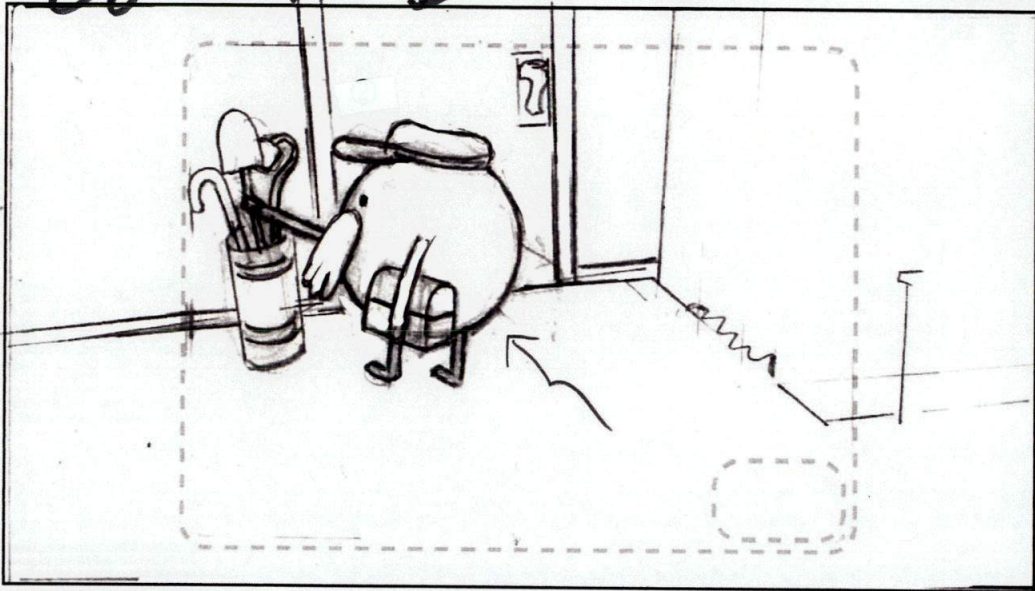


Page 62

Sc. 22 cont Pnl. B

Bg.

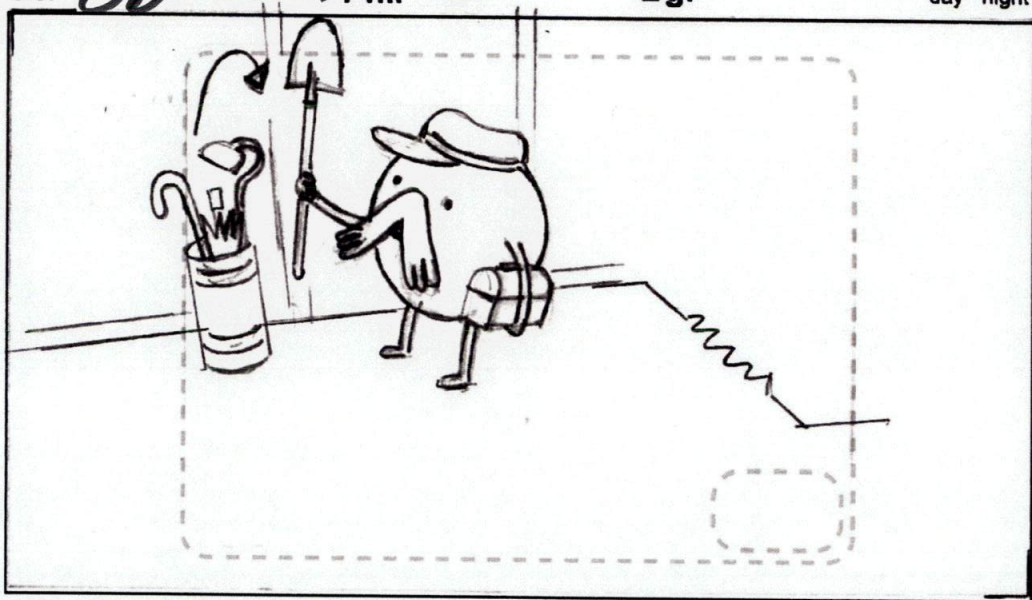
day night



Sc. 22 cont Pnl. C

Bg.

day night



Dialog:

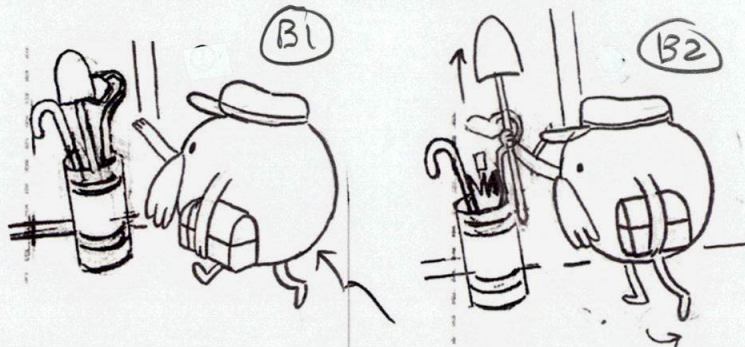
S: ... WITH A CUTE LITTLE
STRAW

S: ... STICKING OUT
OF OUR HEAD.

Action:

- S. GRABS SHOVEL FROM UMBRELLA STAND.

Timing:



JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

1034/206

1034/206

ADVENTURE TIME

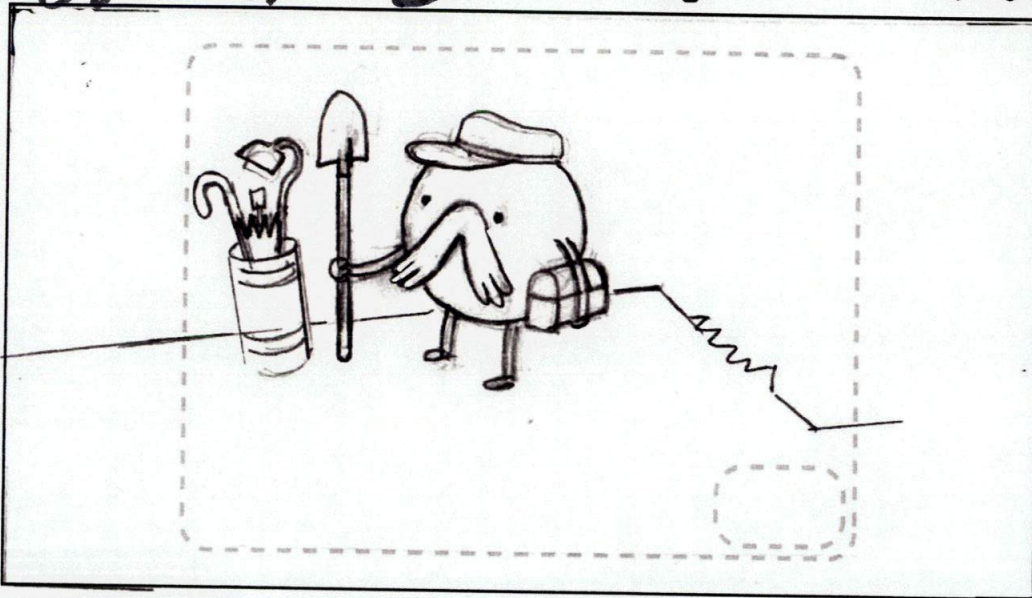


Page 63

Sc *22 CONT* Pnl. *D*

Bg.

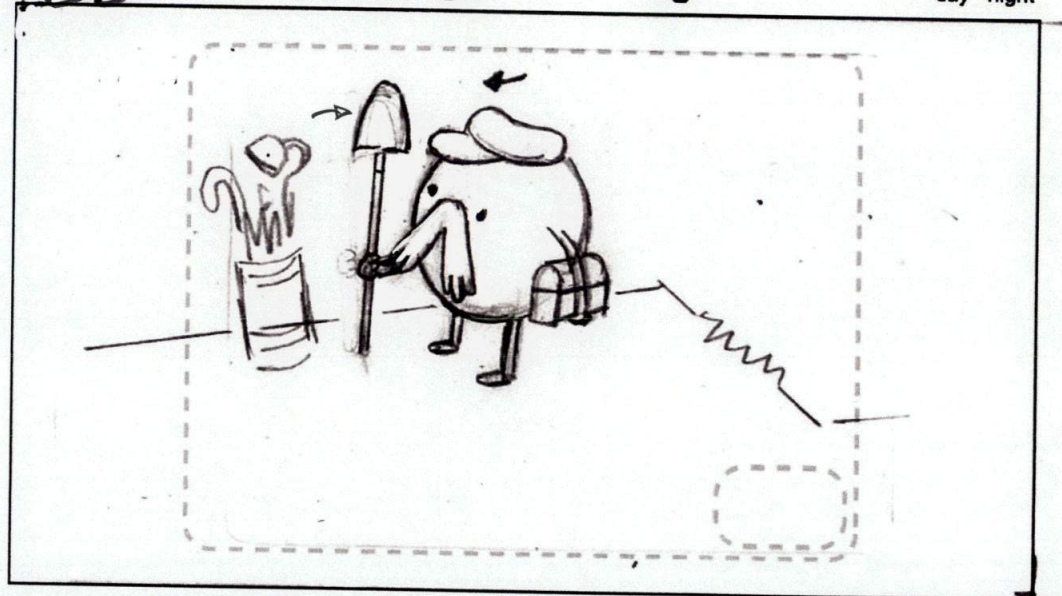
day night



Sc *22 CONT* Pnl. *E*

Bg.

day night



EPISODE # 1034-206

Dialog:

Starchy:...little

STAR: HEAD

Action:

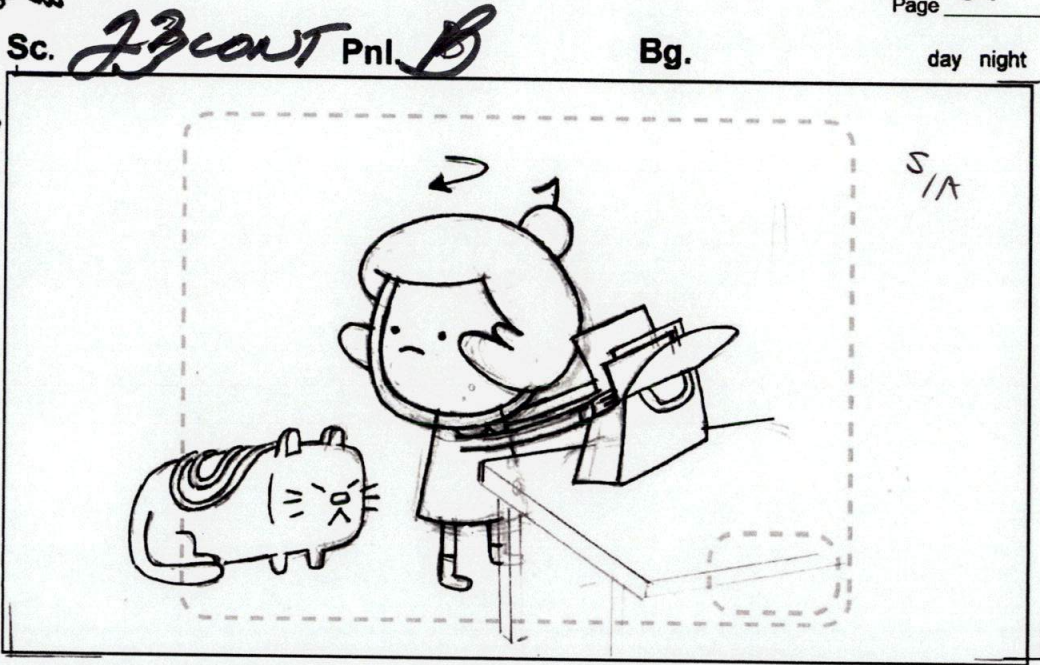
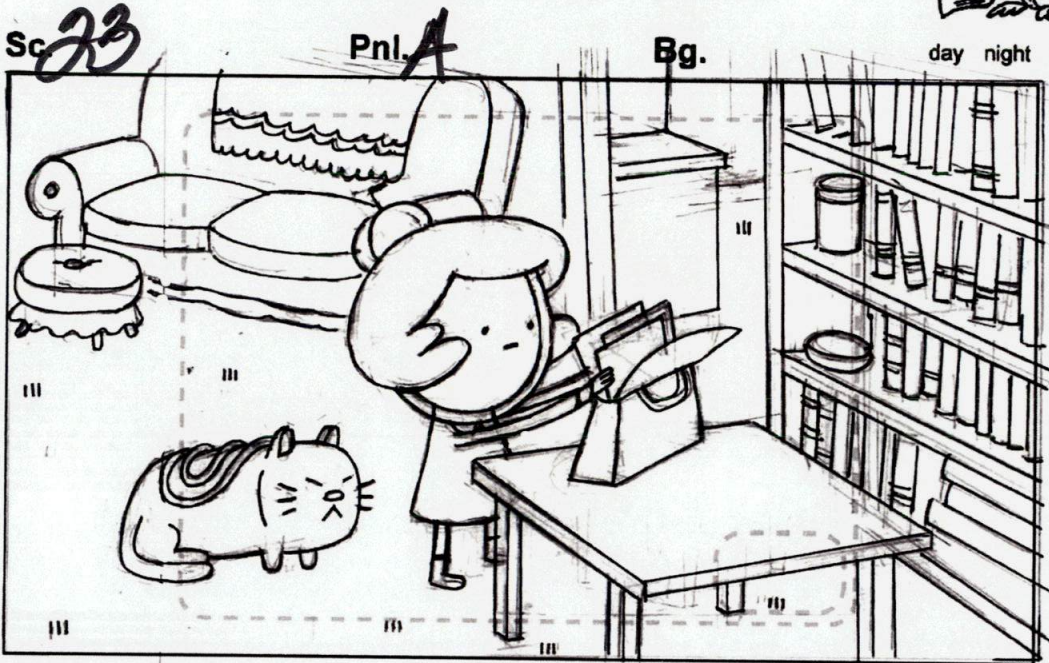
- HE LOOKS O.S.

Timing:

JAN 15 2015

Production :

ADVENTURE TIME



Dialog:	<u>STARCHY:</u> (OS) BUT TAKE SOME ADVICE	S: (O/S) FROM an old gravedigger, huh?
Action:		
Timing:	JAN 15 2015	

1034-206

EPISODE #

Production :

1034/206

Cut

ADVENTURE TIME



Page 65

Sc. 24

Pnl. A

Bg.

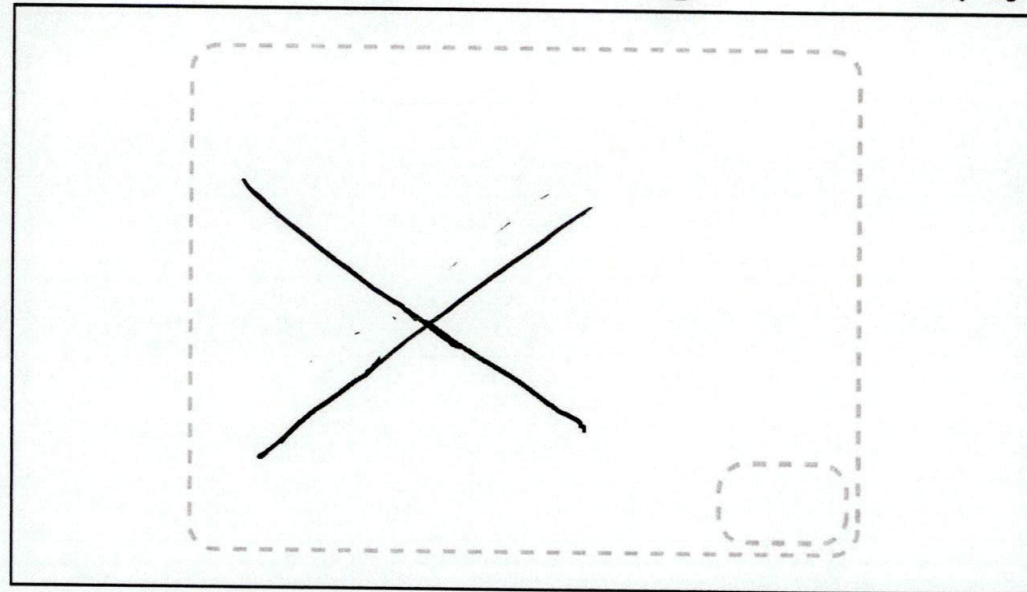
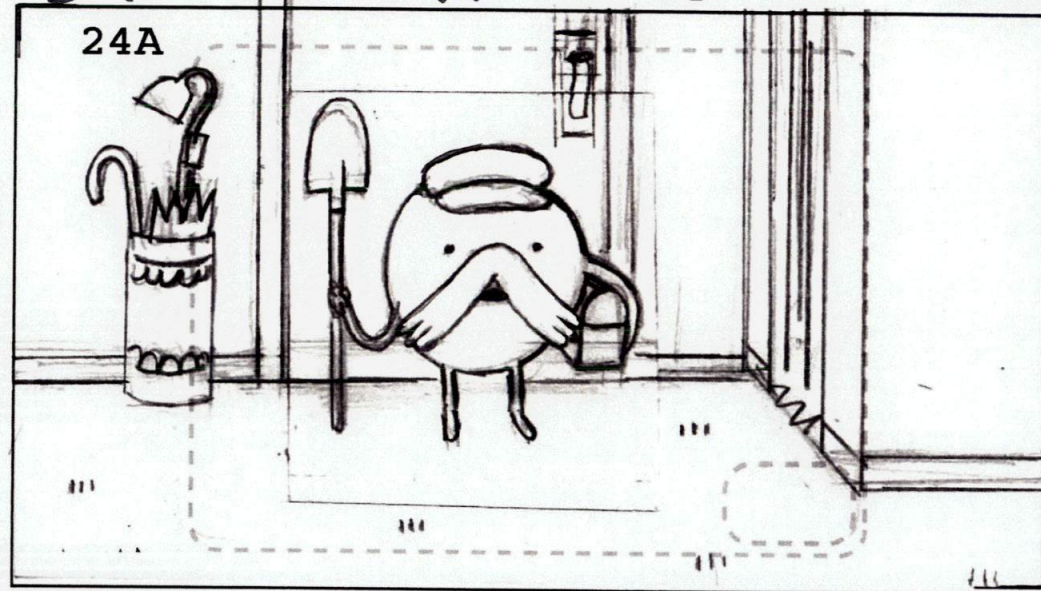
day night

Sc.

Pnl.

Bg.

day night



Dialog: STARCHY: MAYBE IT'S TIME TO
DO SOMETHING WITH--

Action:

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

1034/206

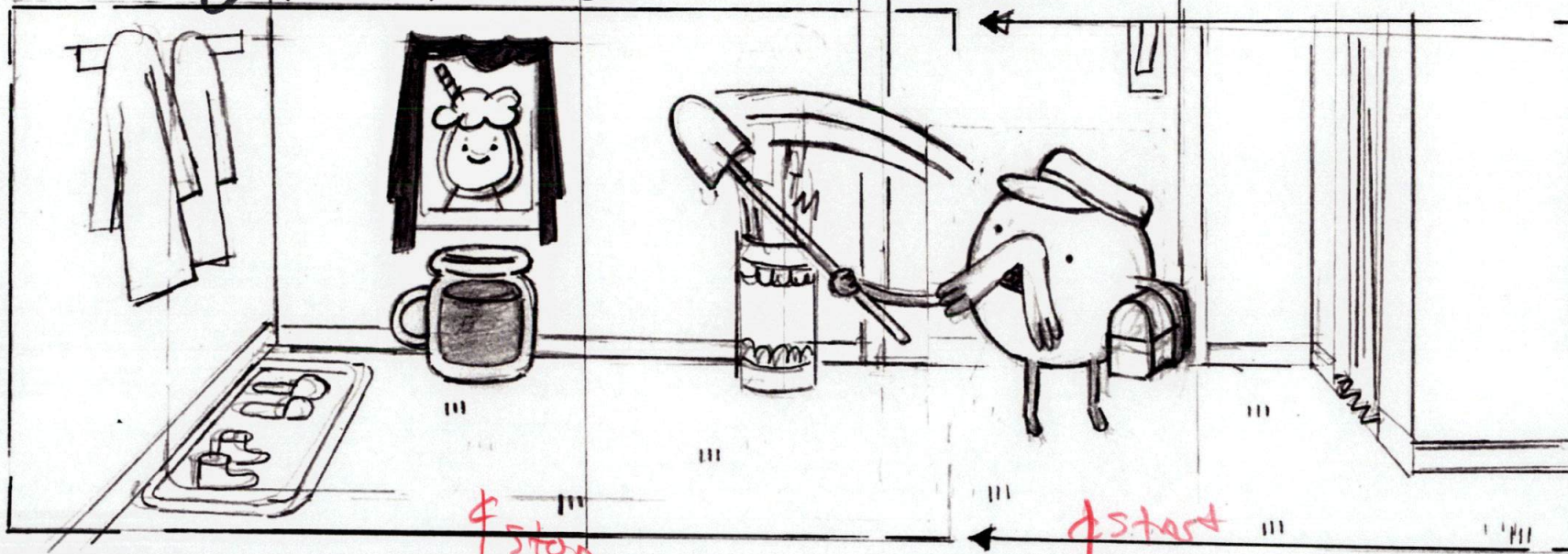
ADVENTURE TIME



Sc 24 cont B

Page 66

day night



Dialog:

Action:

- S. GESTURES W/ SHOVEL,
- ADU AFTER POINT.

Timing:

JAN 15 2015

EPISODE #

1034-206

Production :

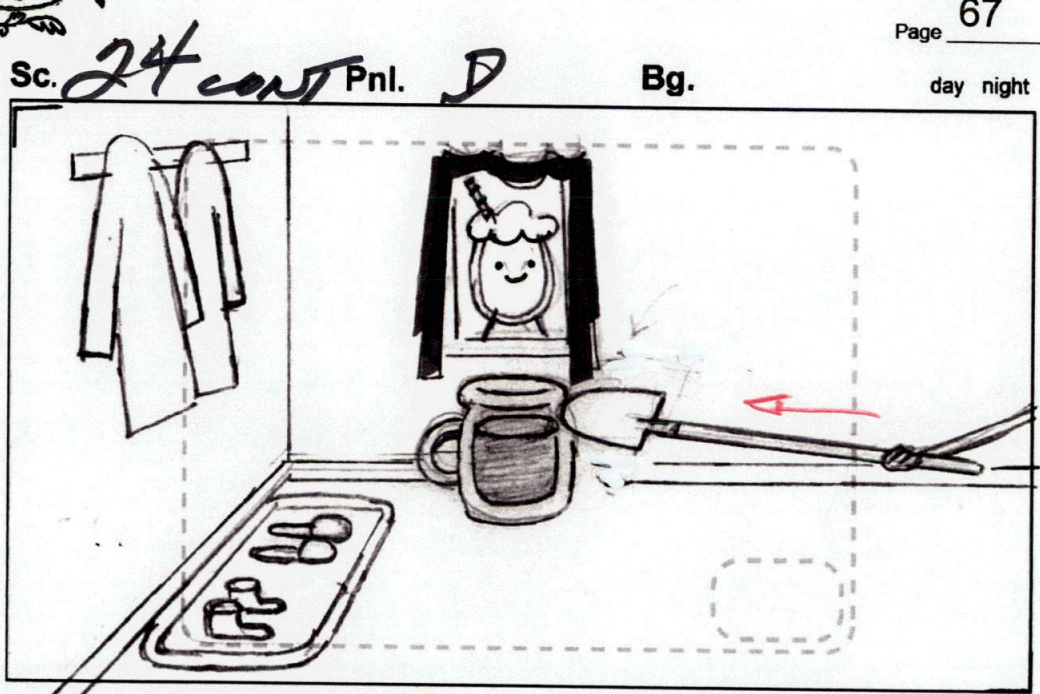
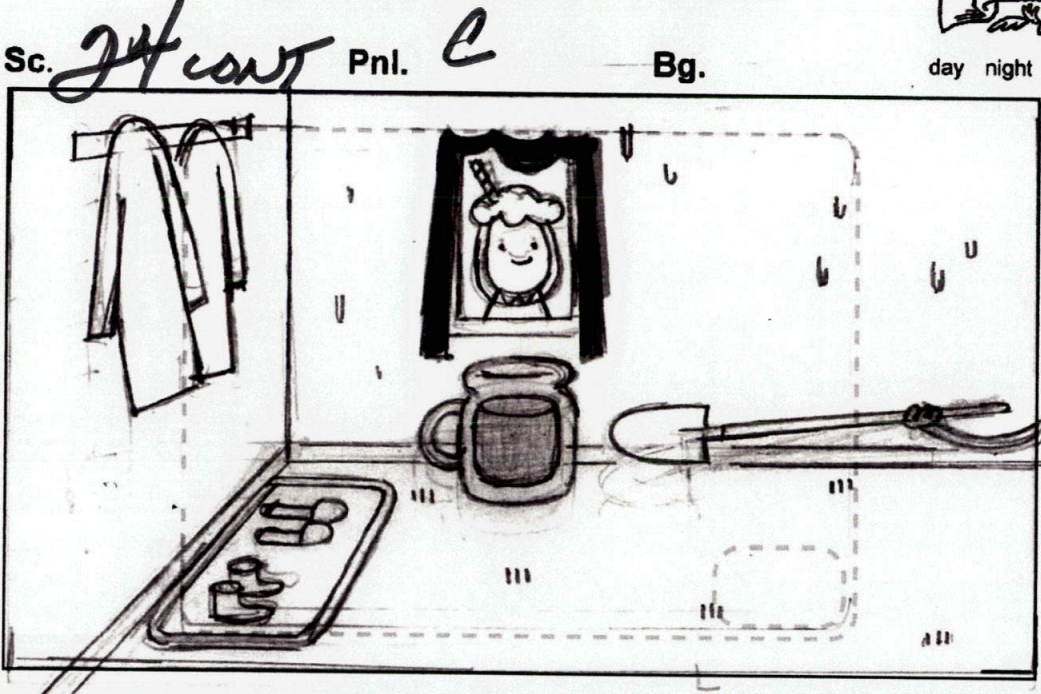
1034/206

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog:	S: That.	SFX: TINK!
Action:	- MASON JAR of ROOT-BEER SOAKED EARTH.	- S. TAPS MASON JAR
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

1034/206

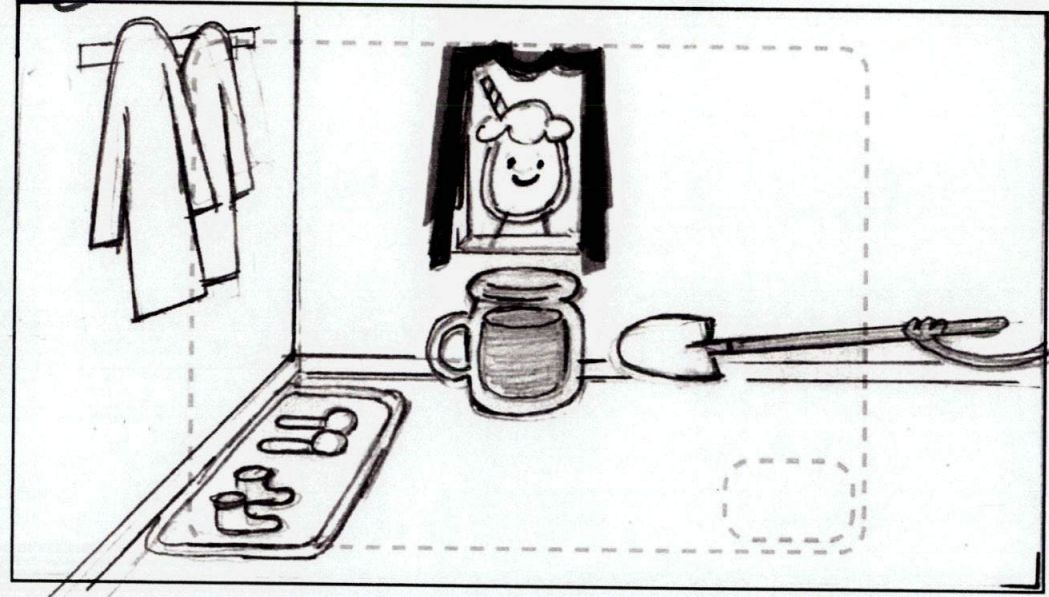
ADVENTURE TIME



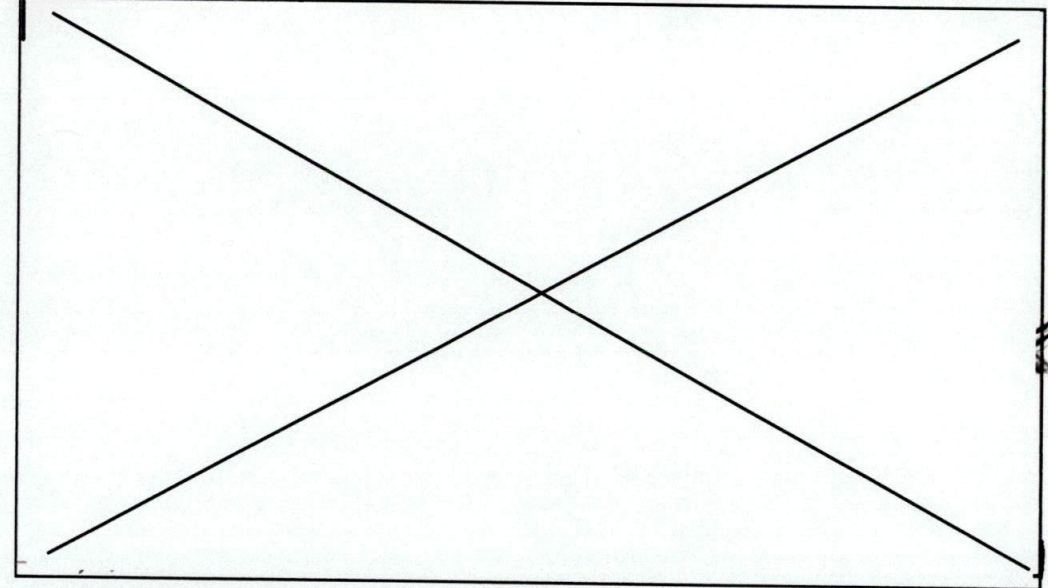
Cut

Sc. 24 cont Pnl. E

Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

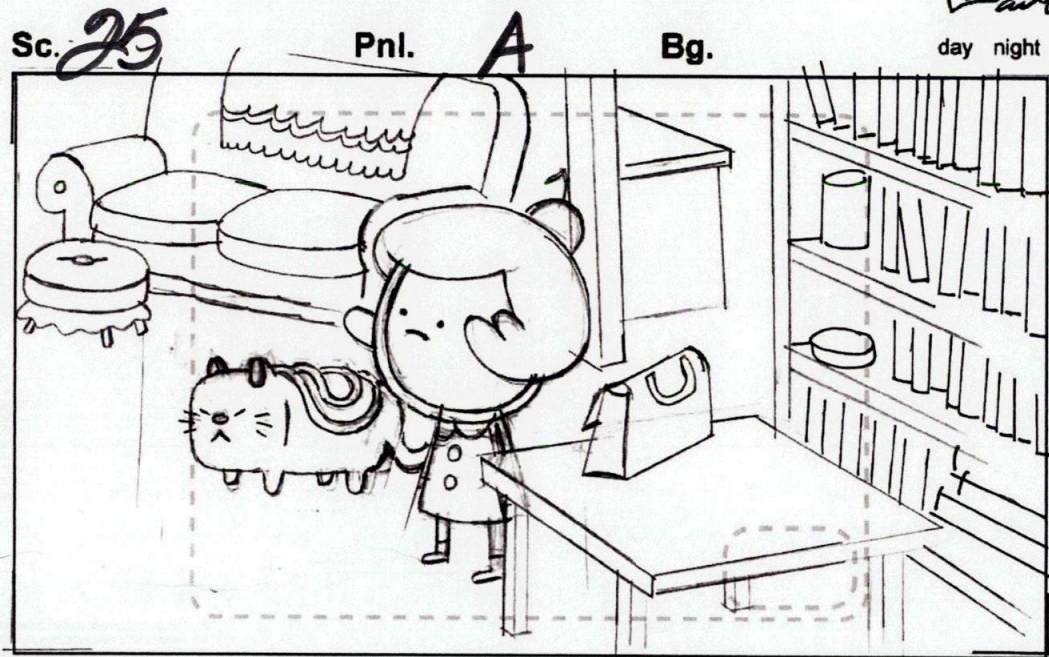
1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 69



Dialog:	STARCHY: (O.S.)	HEY, HERE'S A THOUGHT ...	S:	I COULD BURY THIS FOR...
Action:				
Timing:				

JAN 15 2015

1034-206
EPISODE #
Production :

1034/206

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

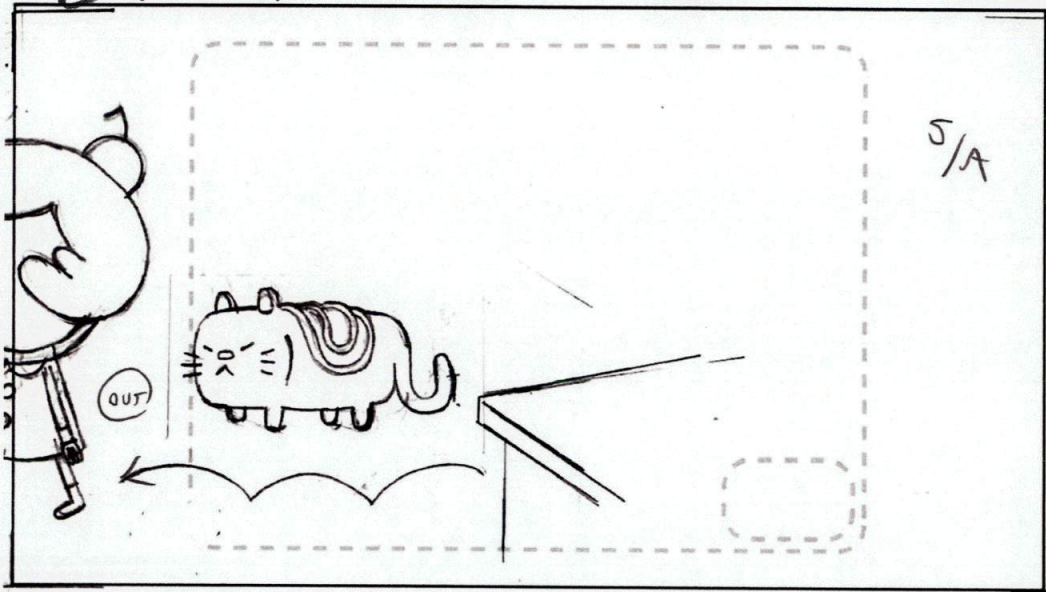


Page 70

Sc. 25 cont Pnl. C

Bg.

day night

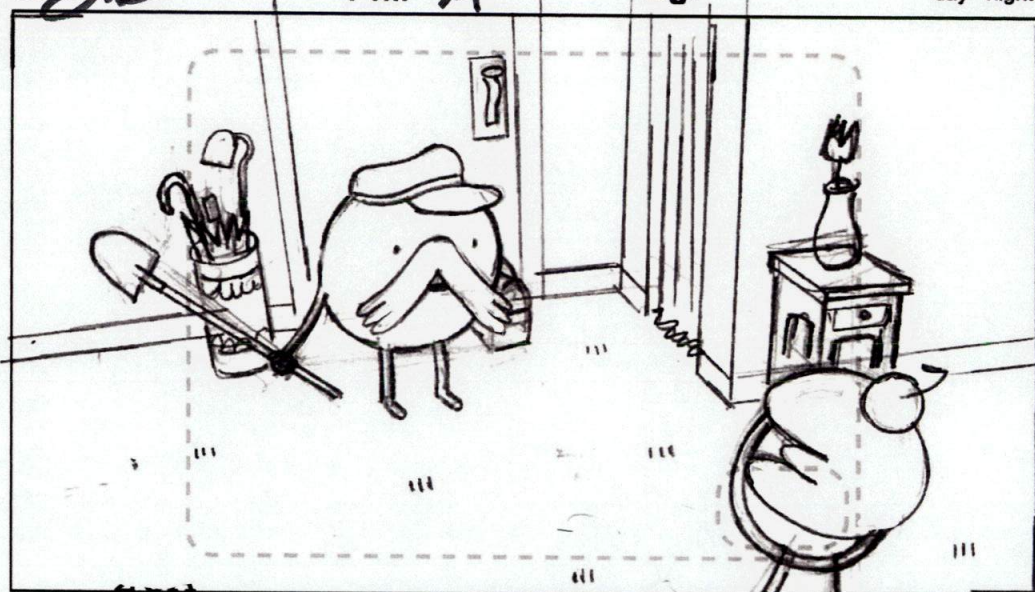


Sc. 26

Pnl. A

Bg.

day night



Dialog:

S:...you.

STARCHY: An unmarked...

Action:

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

1034/206

ADVENTURE TIME

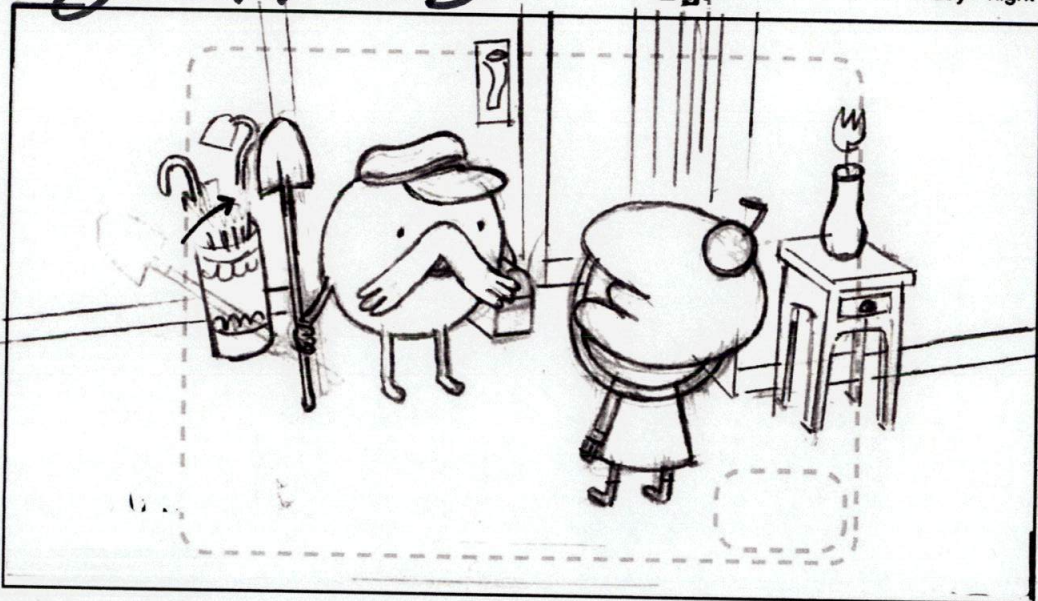


Page 71

Sc. *26 cont* Pnl. *B*

Bg.

day night

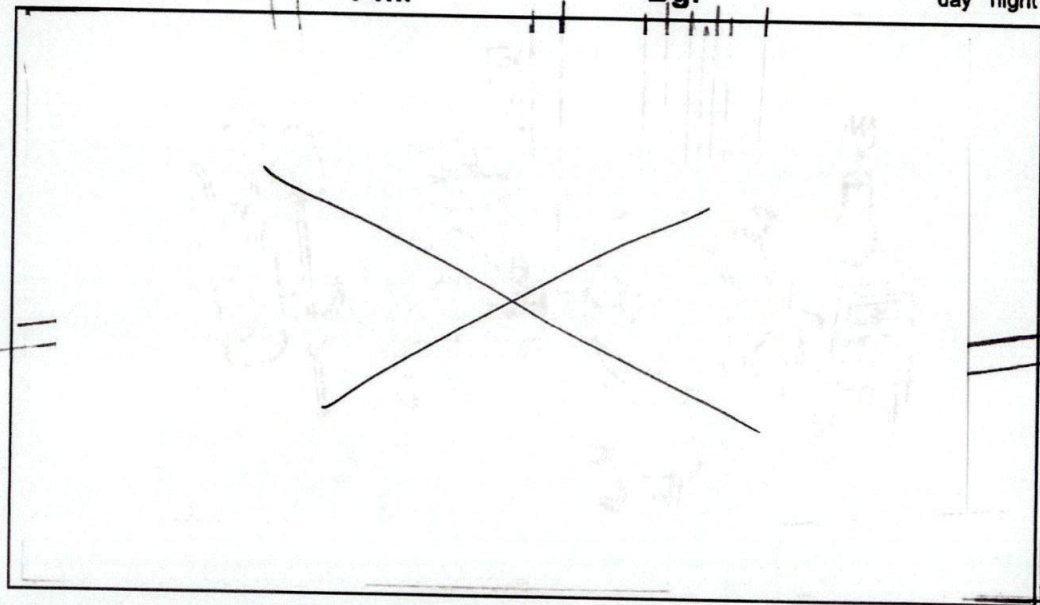


Sc.

Pnl.

Bg.

day night



Dialog:

S: ...grave...

Action:

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

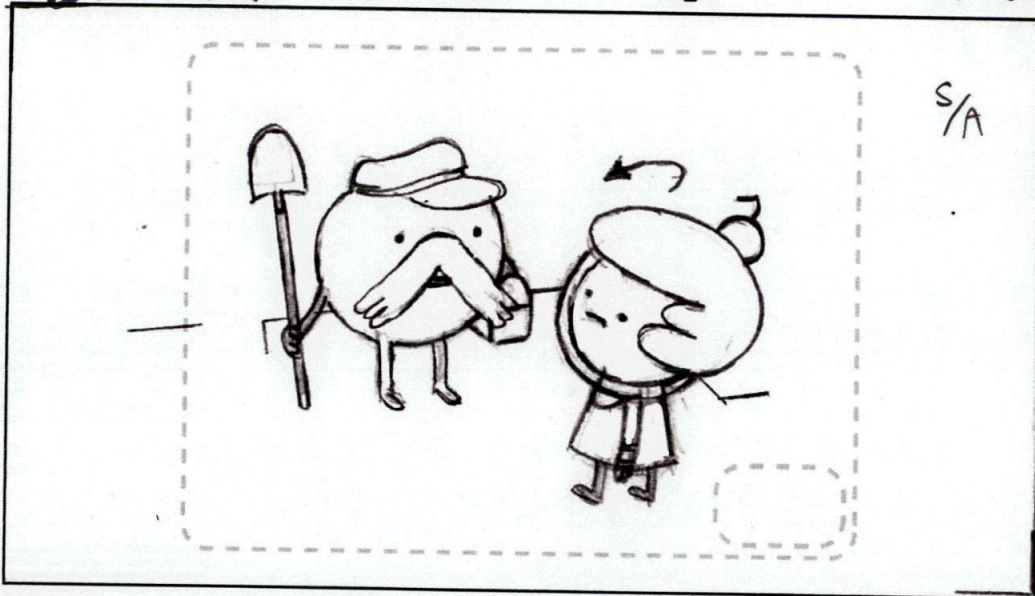
ADVENTURE TIME



Sc. *26 cont* Pnl. *C*

Bg.

day night

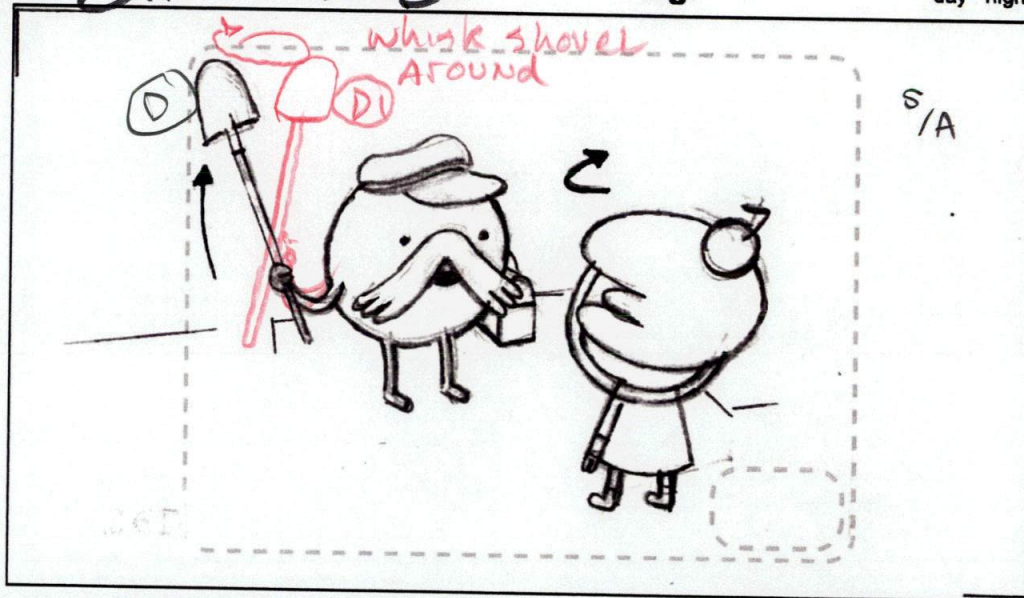


Sc. *26 cont* Pnl. *D*

Bg.

Page *72*

day night



Dialog:

S: ...KIND OF THING.

S: Just *whistle*...

Action:

Timing:

JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

1034/206

ADVENTURE TIME



HO
CUT

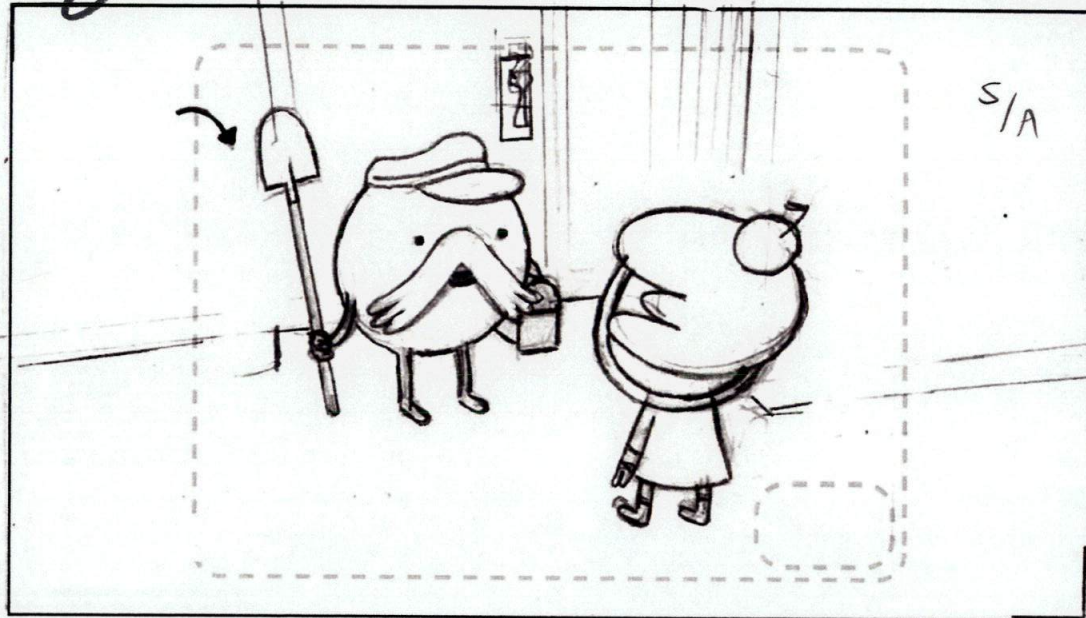
Page 73

HO
CUT

Sc. 26 cont Pnl. E

Bg.

day night

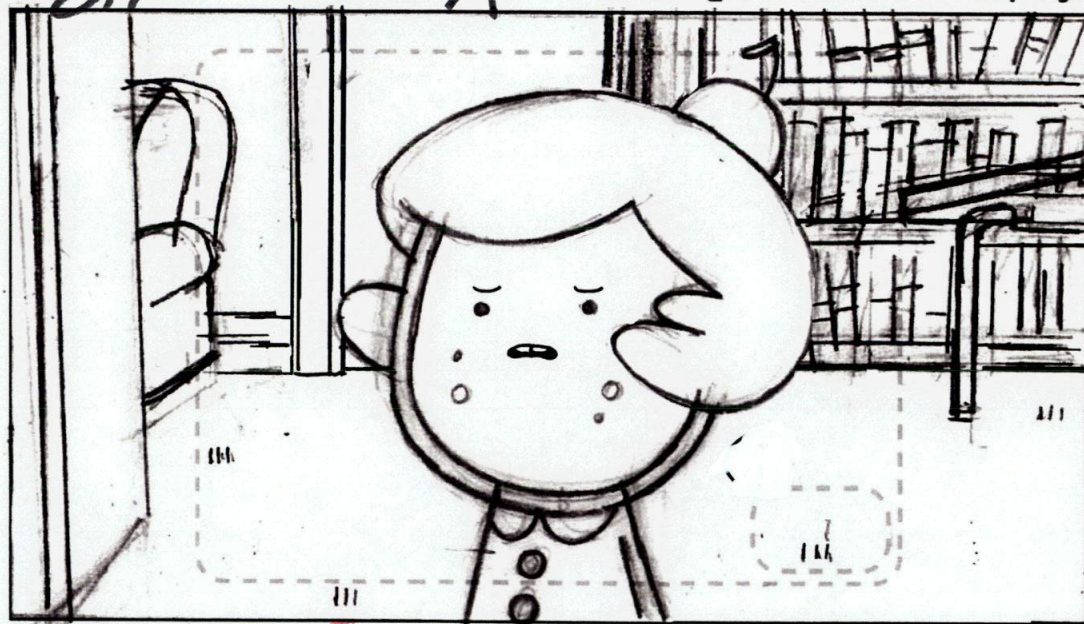


Sc. 27

Pnl. A

Bg.

day night



Dialog:

S: ...toss him in there with whoever.

CCS:

Well, that seems macabre...
But sweet! I'll think about it.

Action:

Timing:

JAN 15 2015



EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

HW
cut

ADVENTURE TIME



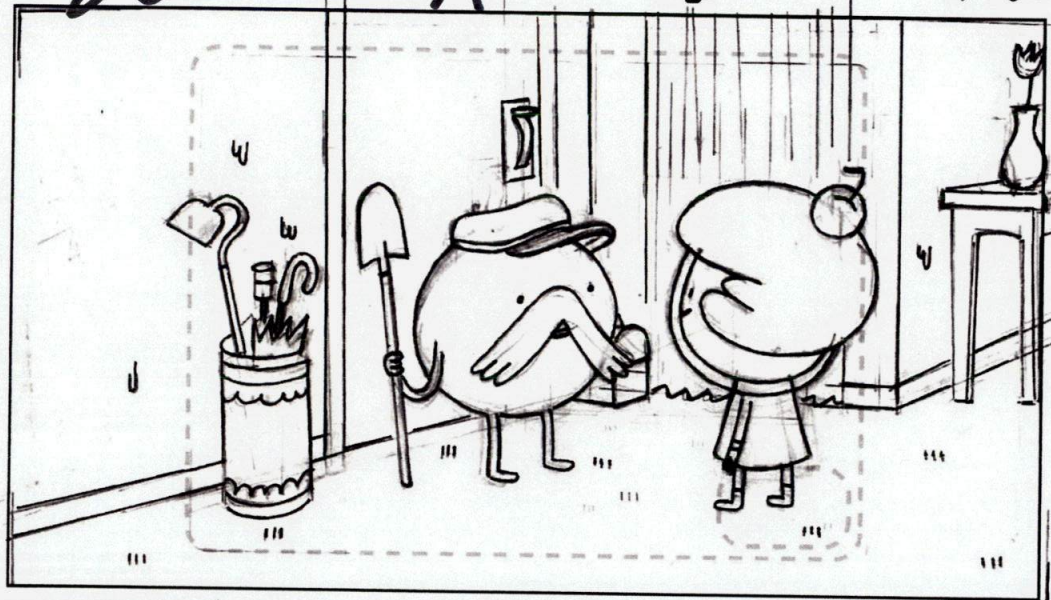
Page 74

Sc. 28

Pnl. A

Bg.

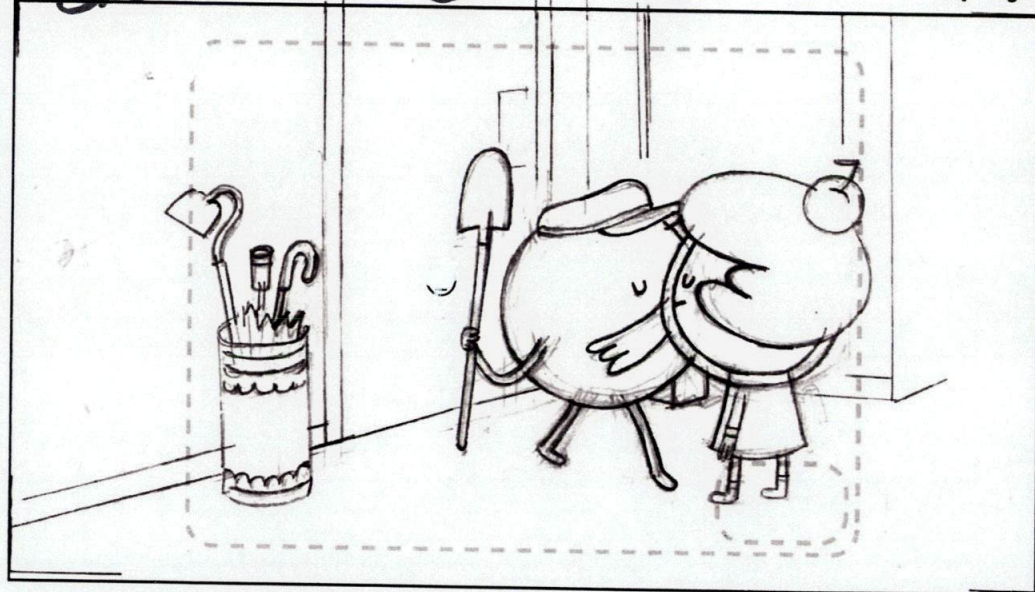
day night



Sc. 28 cont Pnl. B

Bg.

day night



Dialog:

STARCHY: OKAY, okay.

SFX: SMEK!

Action:



JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

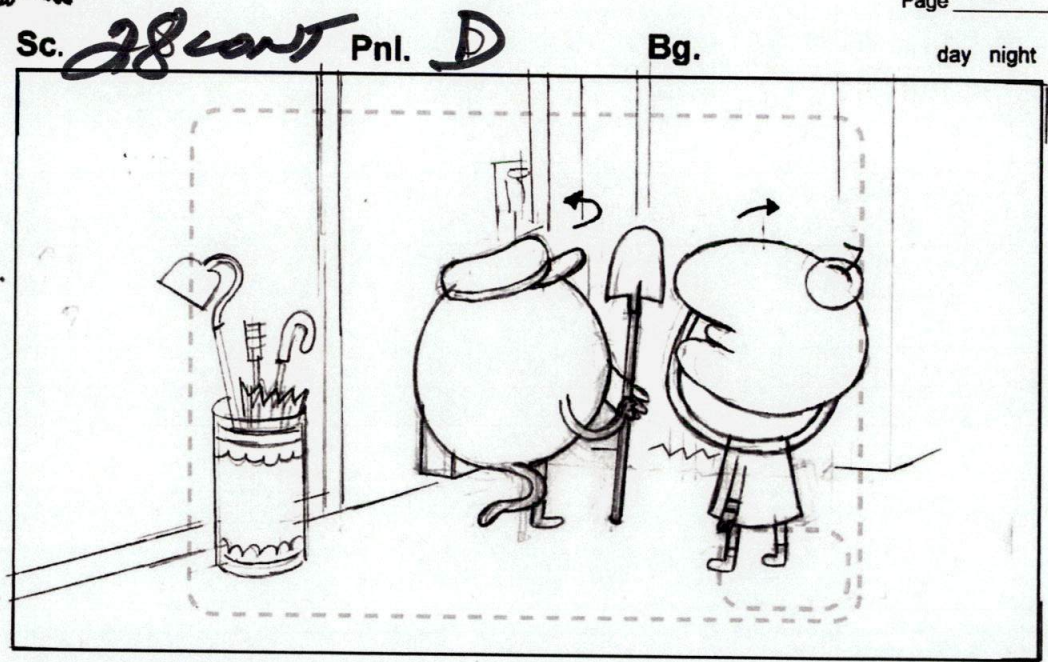
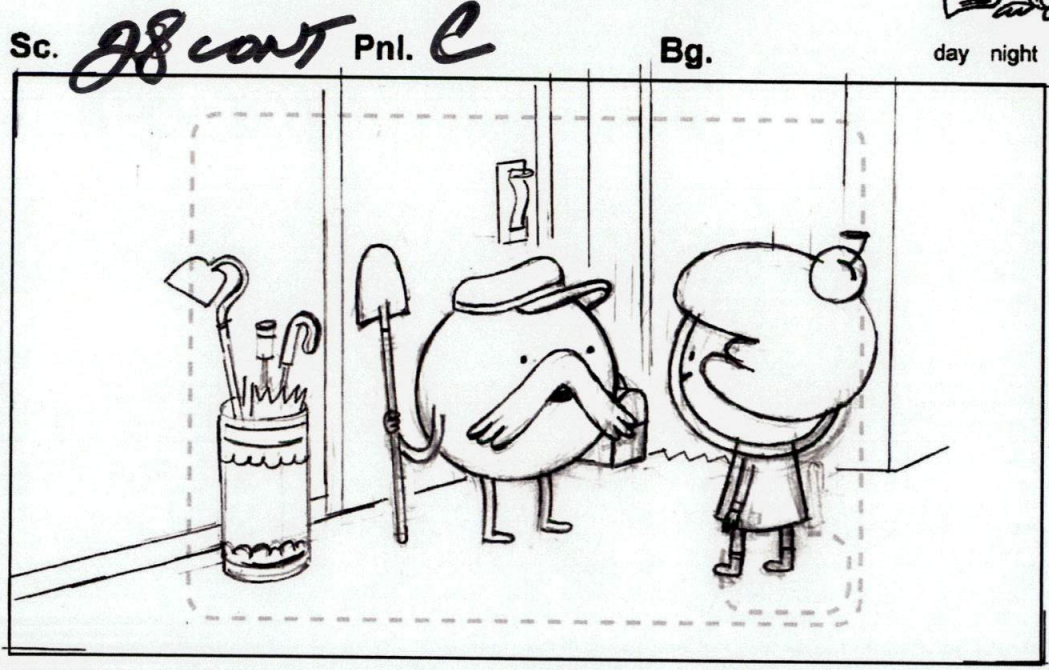
Production :

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog:	<i>STARCHY: SEE YA TONIGHT.</i>
Action:	
Timing:	

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

ADVENTURE TIME

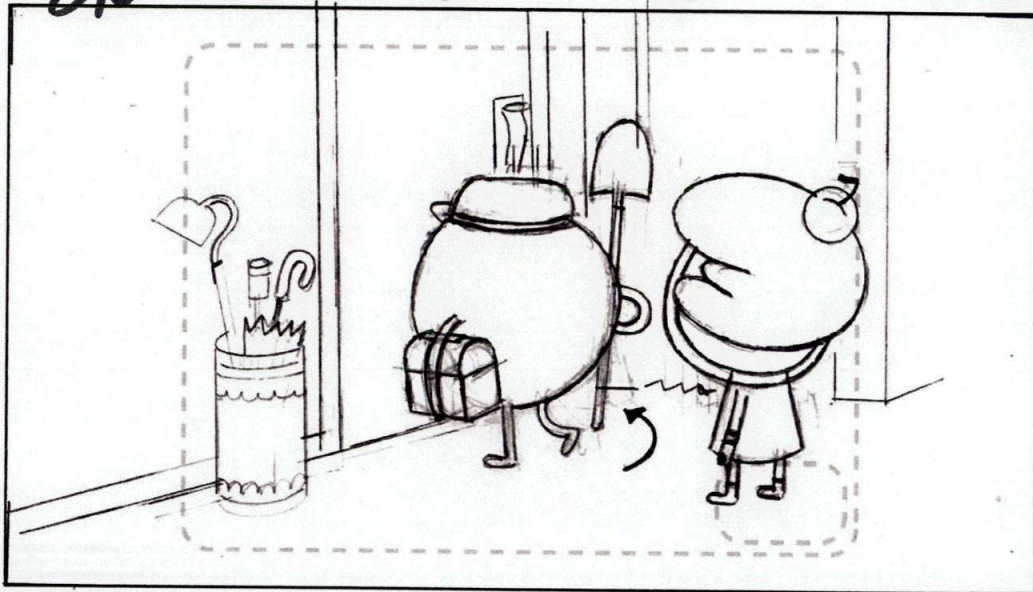


Page 76

Sc. 28 CONT Pnl. E

Bg.

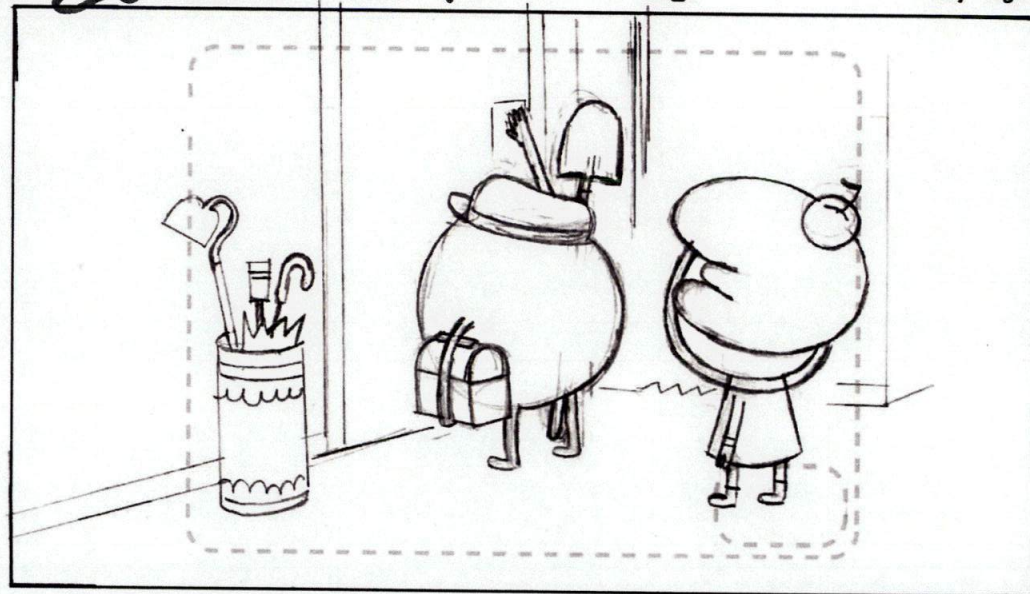
day night



Sc. 28 CONT Pnl. F

Bg.

day night



Dialog:

SFX: CLUNK. (PUTS DOWN SHOVEL.)

RATTLE: (DOOR KNOB)

Action:

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

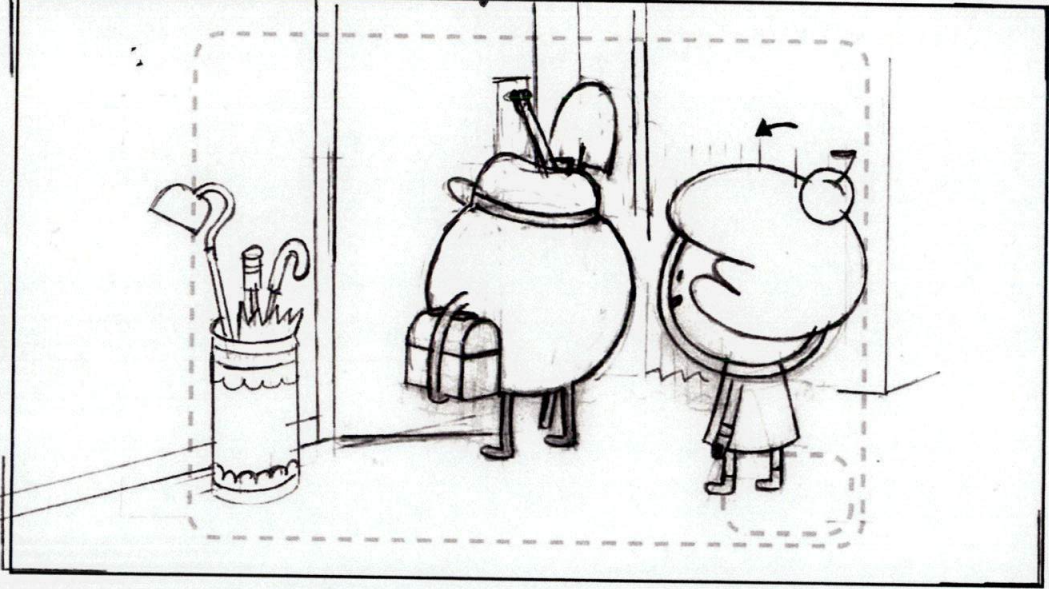
Production :

1034/206

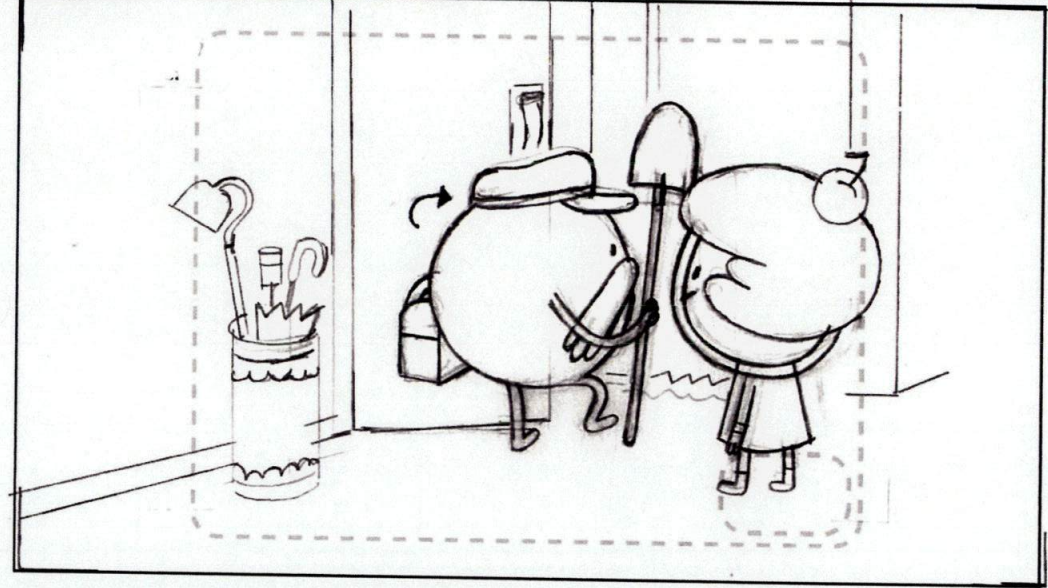
ADVENTURE TIME



Sc. 28 CONT Pnl. G Bg. day night



Sc. 28 CONT Pnl. H Bg. day night



Dialog:	CCS: LOOKS LIKE IT'S GONNA RAIN.	CCS: Don't...
Action:	- S. OPENS DOOR.	
Timing:	JAN 15 2015	

1034/206

EPISODE # 1034-206

1034/206

Production :

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

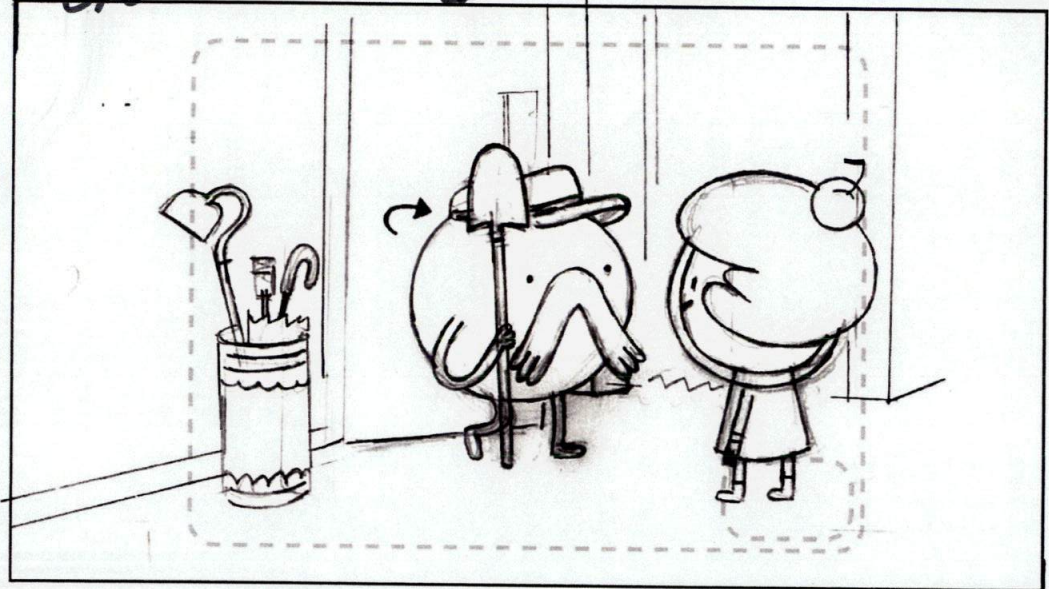
1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

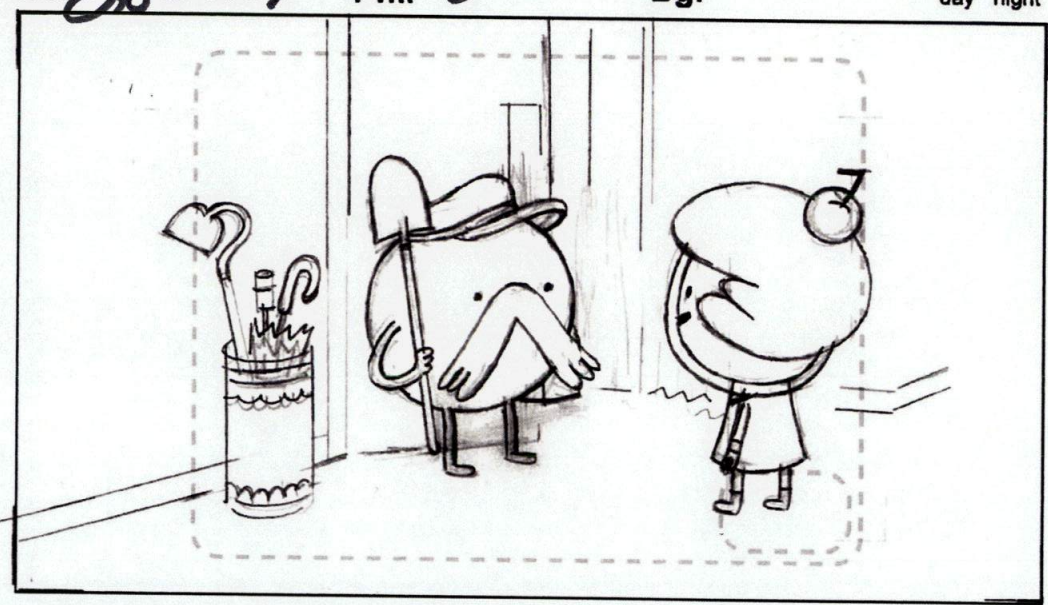
ADVENTURE TIME



Sc. *28 cont* Pnl. *I* Bg. day night



Sc. *28 cont* Pnl. *J* Bg. day night



Dialog:	CCS: ...forget...	<u>CCS</u> : ...your umbrella...
Action:		
Timing:	JAN 15 2015	

EPISODE # 1034-206
Production :

1034/206

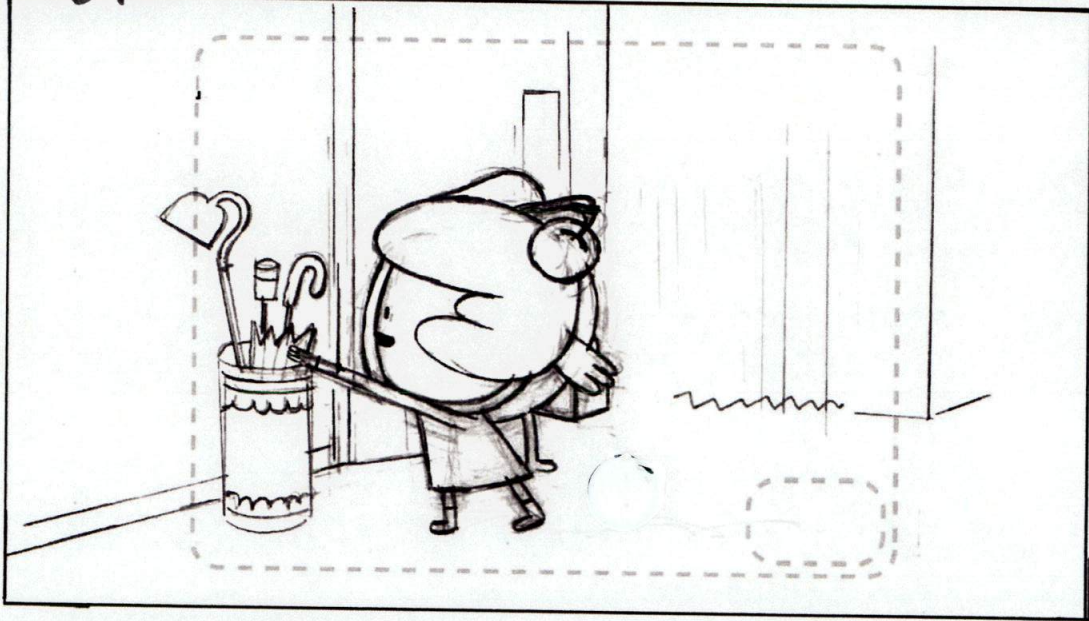
ADVENTURE TIME



Sc. 28 cont Pnl. K Bg. day night



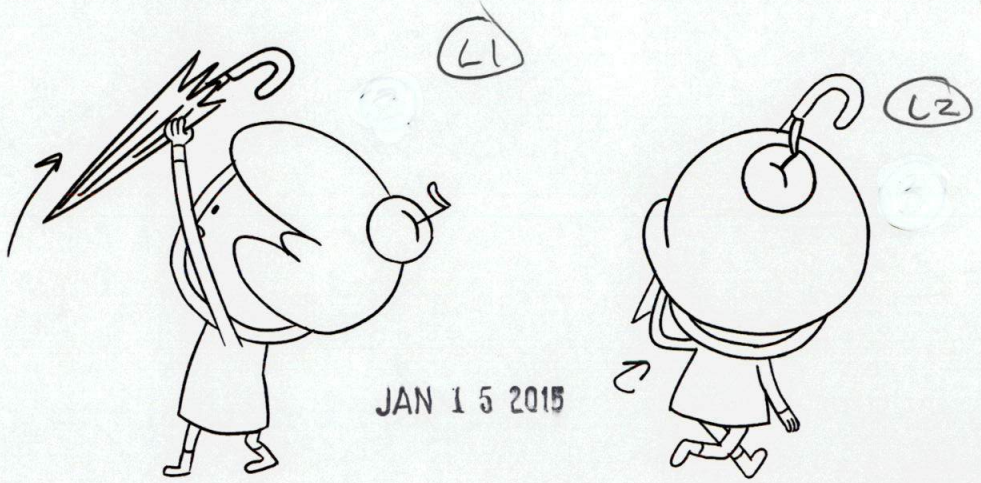
Sc. 28 cont Pnl. L Bg. day night



Dialog: CCS: ...Starchy.

Action:

Timing:



EPISODE # 1034-206
1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

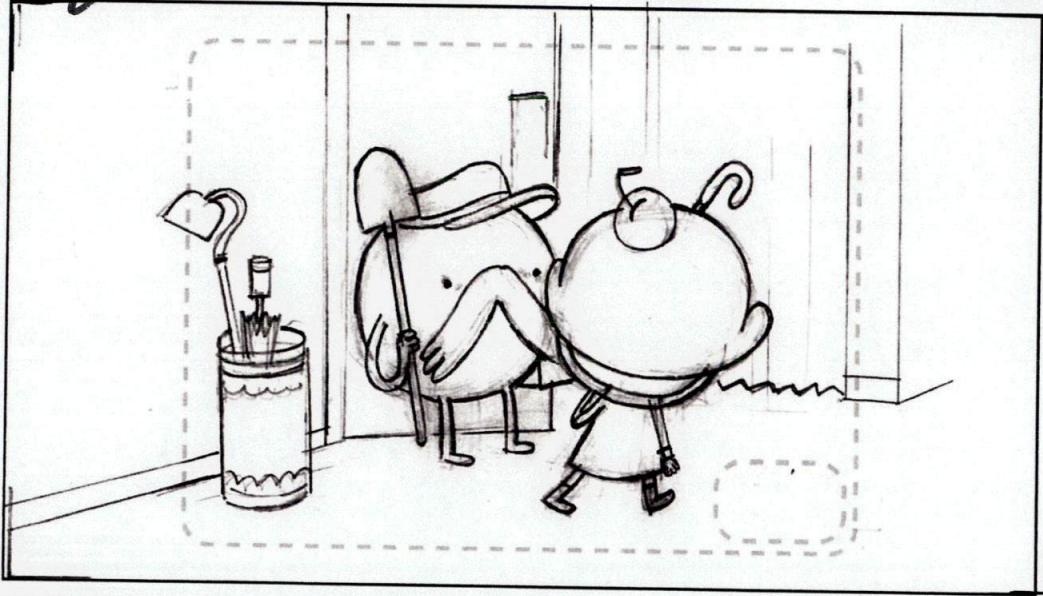
ADVENTURE TIME



Sc. *28 cont* Pnl. *M*

Bg.

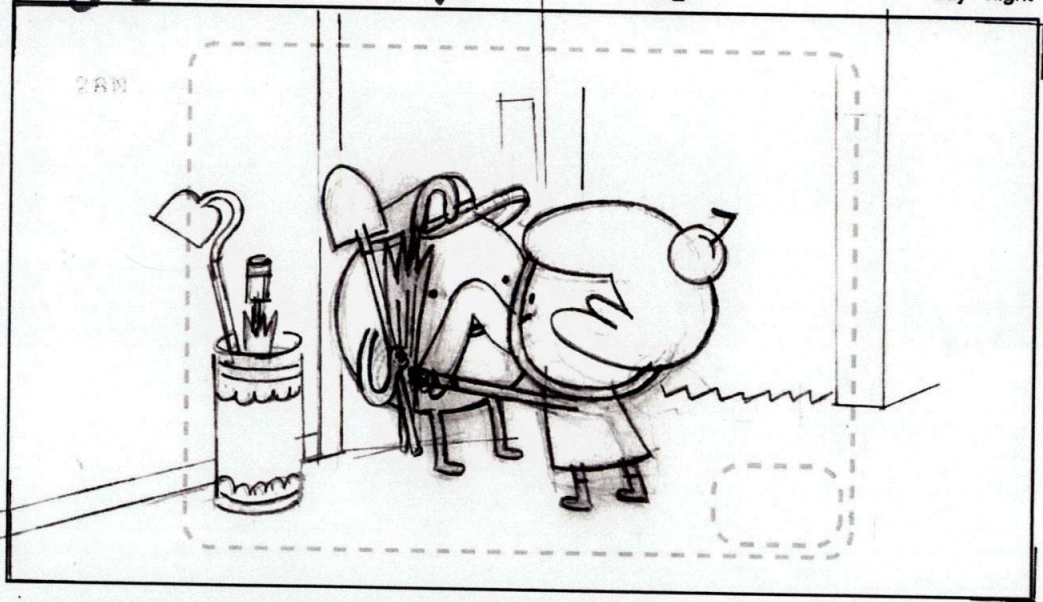
day night



Sc. *28 cont* Pnl. *N*

Bg.

day night



Dialog:

Starchy: Ooh!

STARCHY: THANKS.

Action:

Timing:

JAN 15 2015

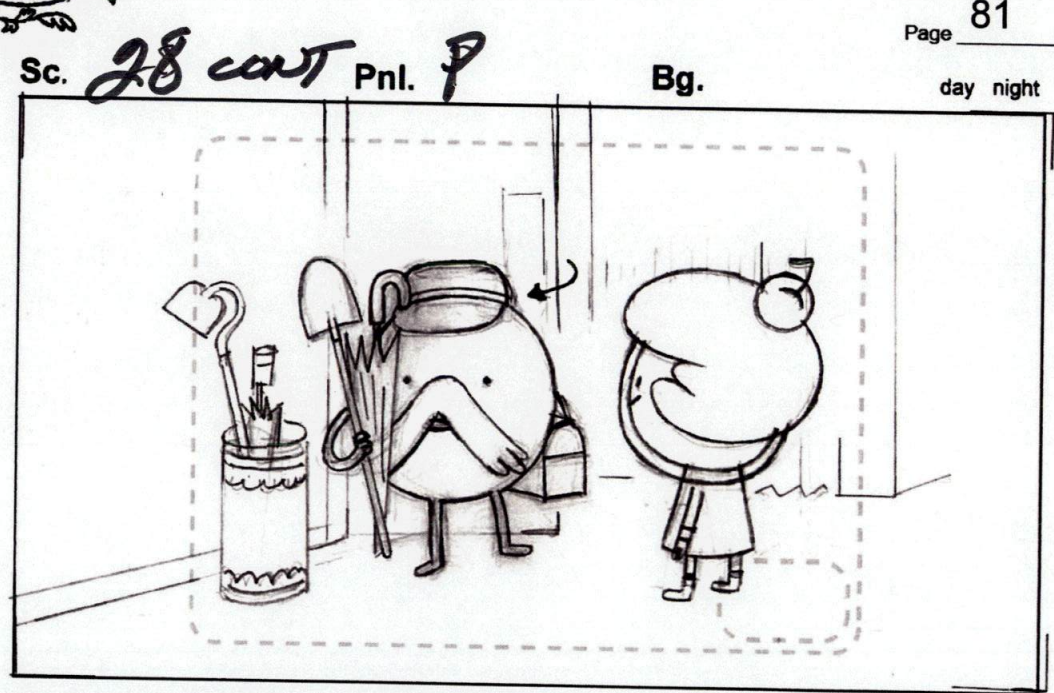
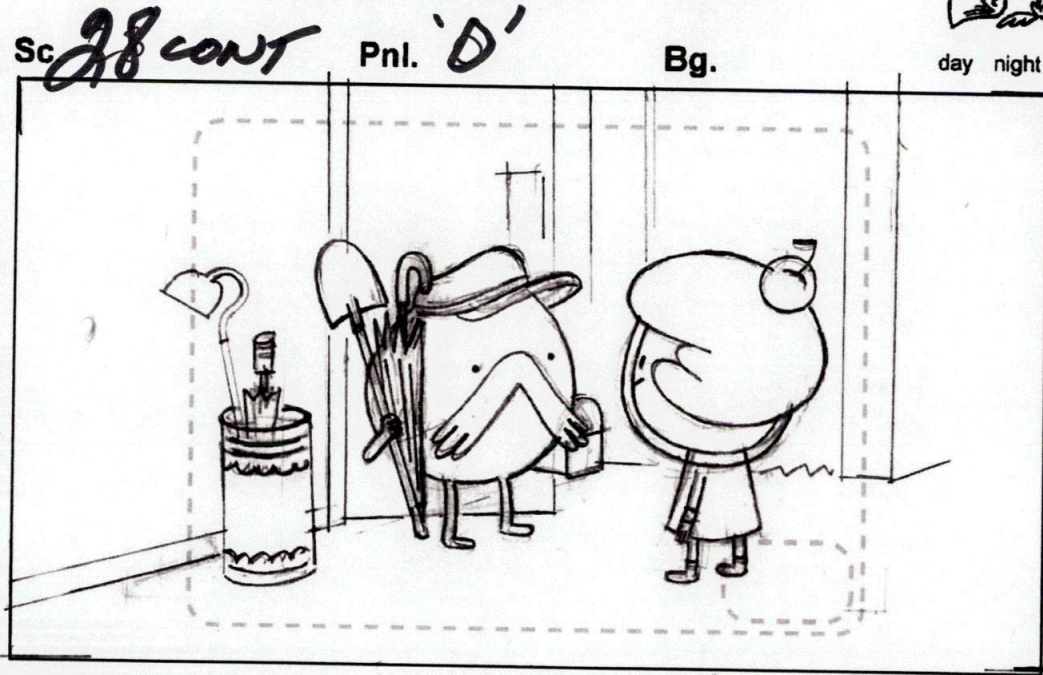
EPISODE #
1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



Dialog:

STARCHY: MAYBE I'LL
TAKE MY HOE ""

Action:

Timing:

JAN 15 2015

ADVENTURE TIME

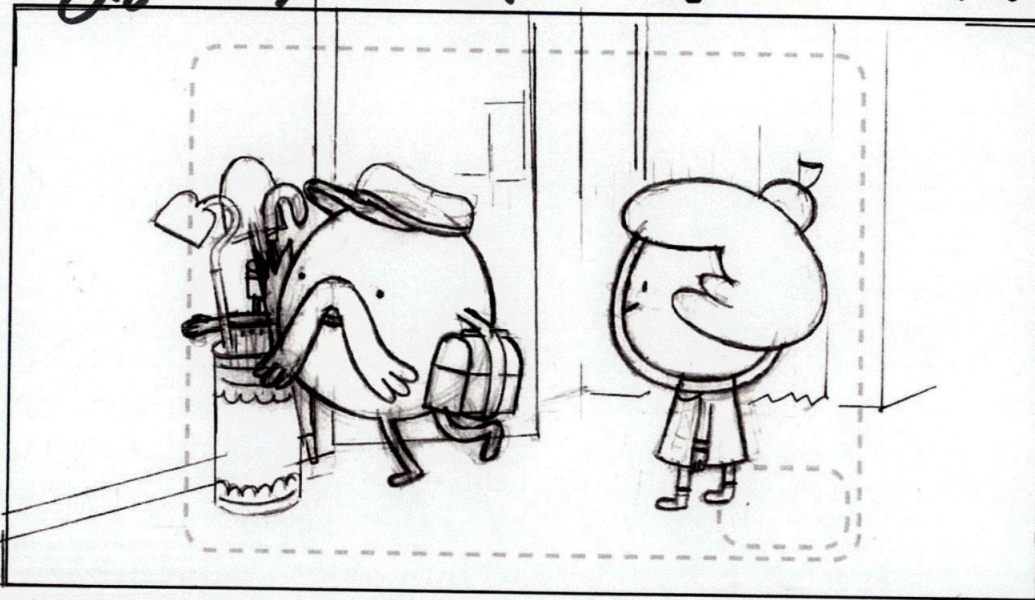


Page 82

Sc. *28 cont* Pnl. *Q*

Bg.

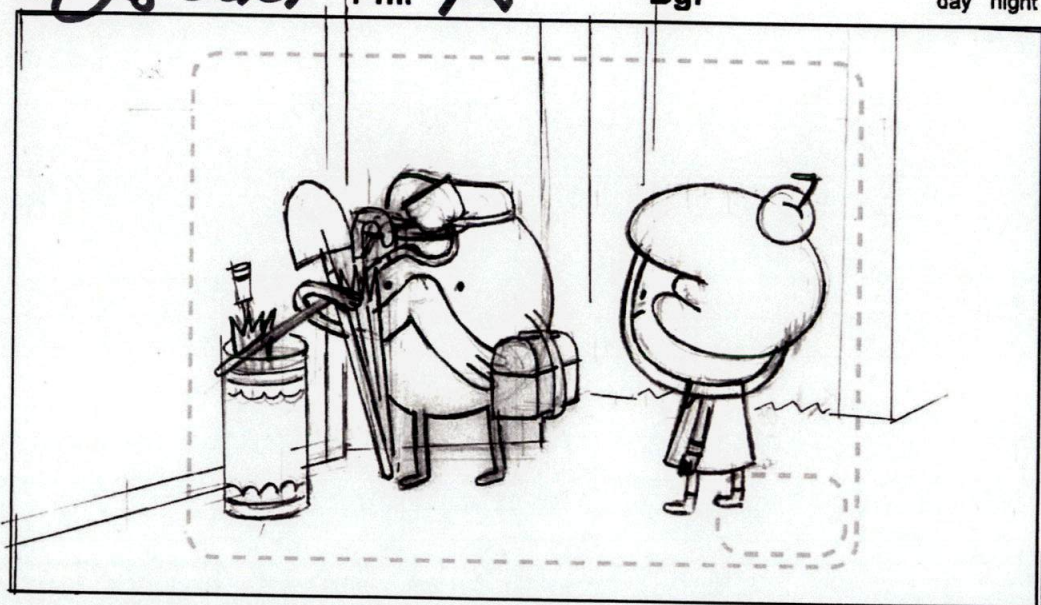
day night



Sc. *28 cont* Pnl. *R*

Bg.

day night



Dialog:

STARCHY: ...IN CASE THINGS
GET SLOPPY.

Sfx: Tools clanging

Action:

Timing:

JAN 15 2015

Production :

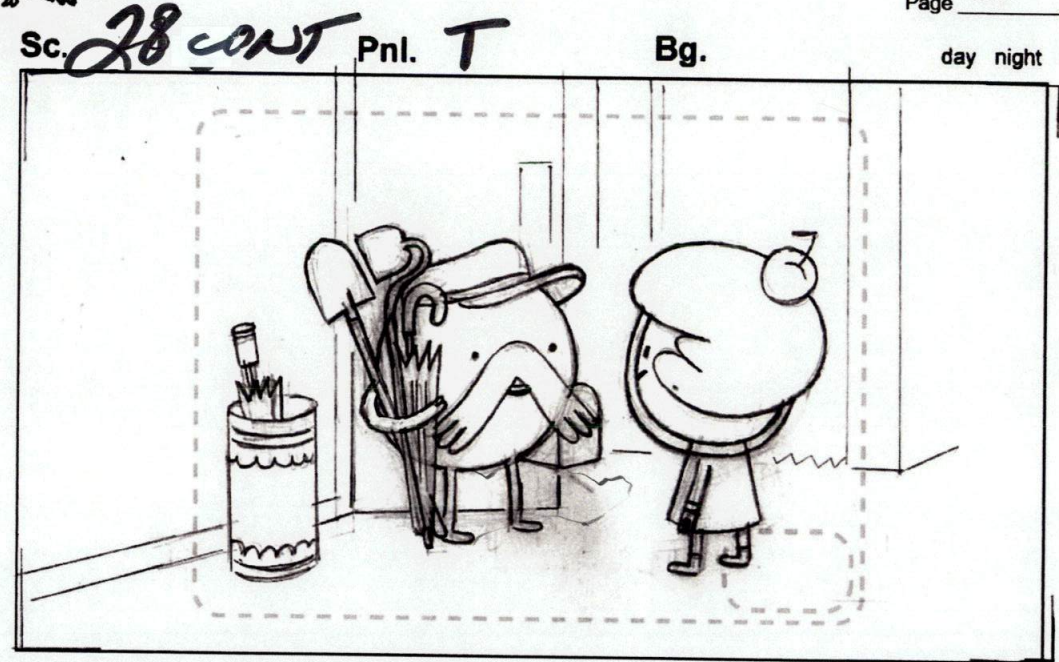
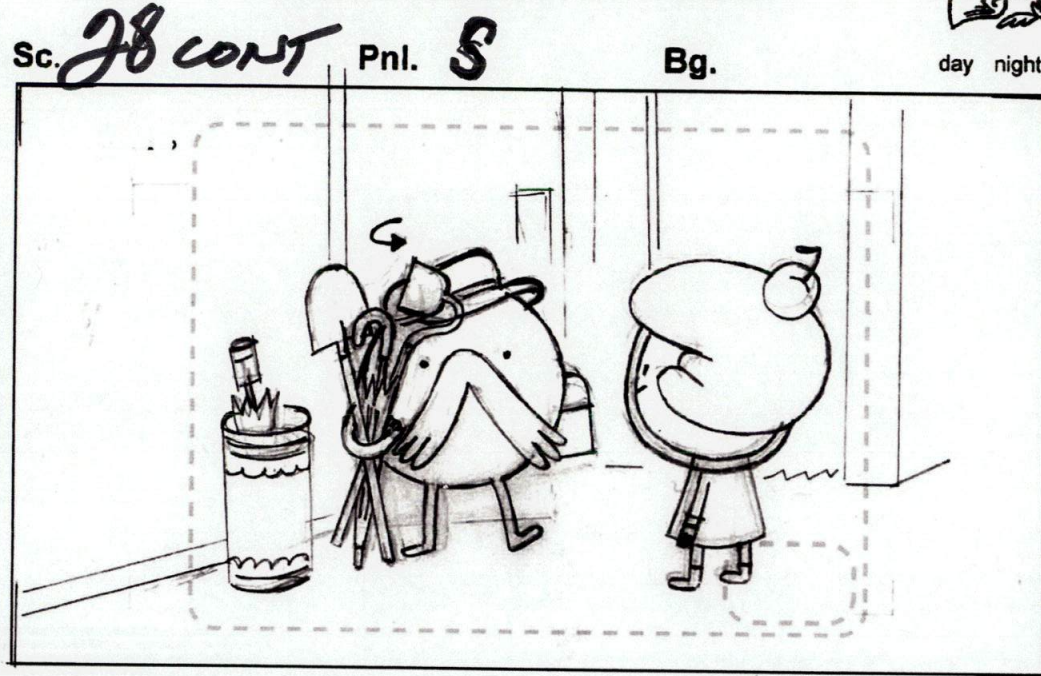
EPISODE #

1034-206

1034/206

1034/206

ADVENTURE TIME



Dialog:

STARCHY: WELL!
BYE AGAIN.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

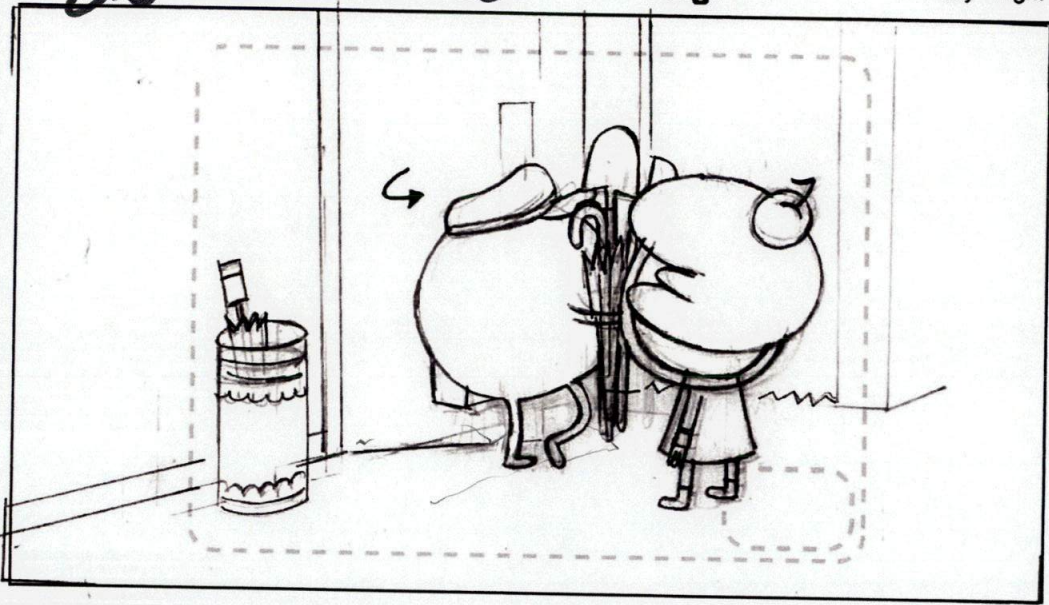
1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

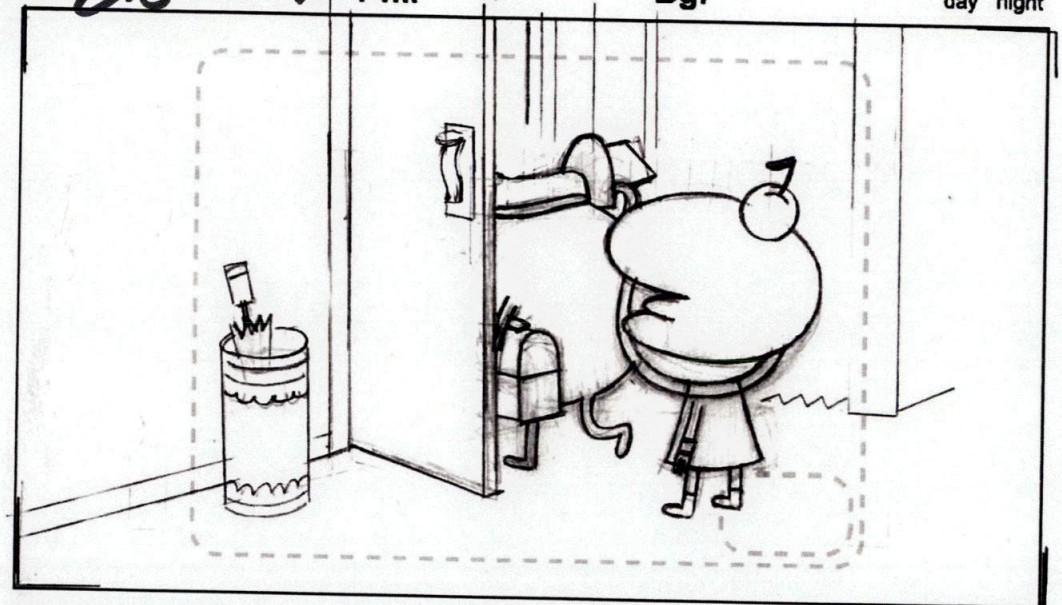
ADVENTURE TIME



Sc. **28 cont** Pnl. **U** Bg. day night



Sc. **28 cont** Pnl. **V** Bg. day night



Dialog:

(vo)
CCS: BYE.

Action:

Timing:

JAN 15 2015

Production :

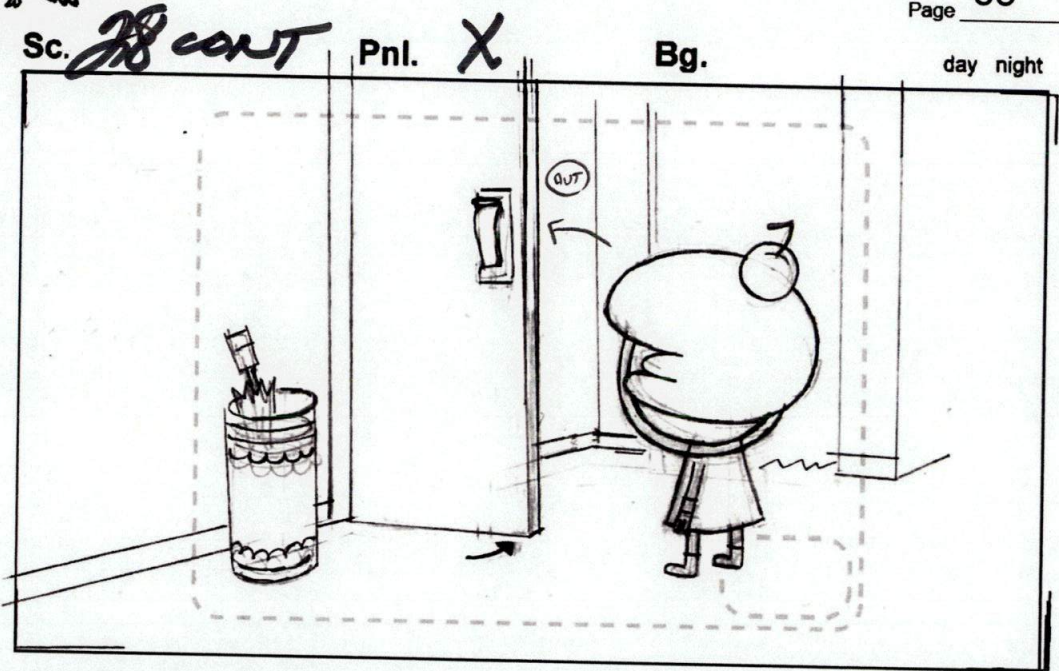
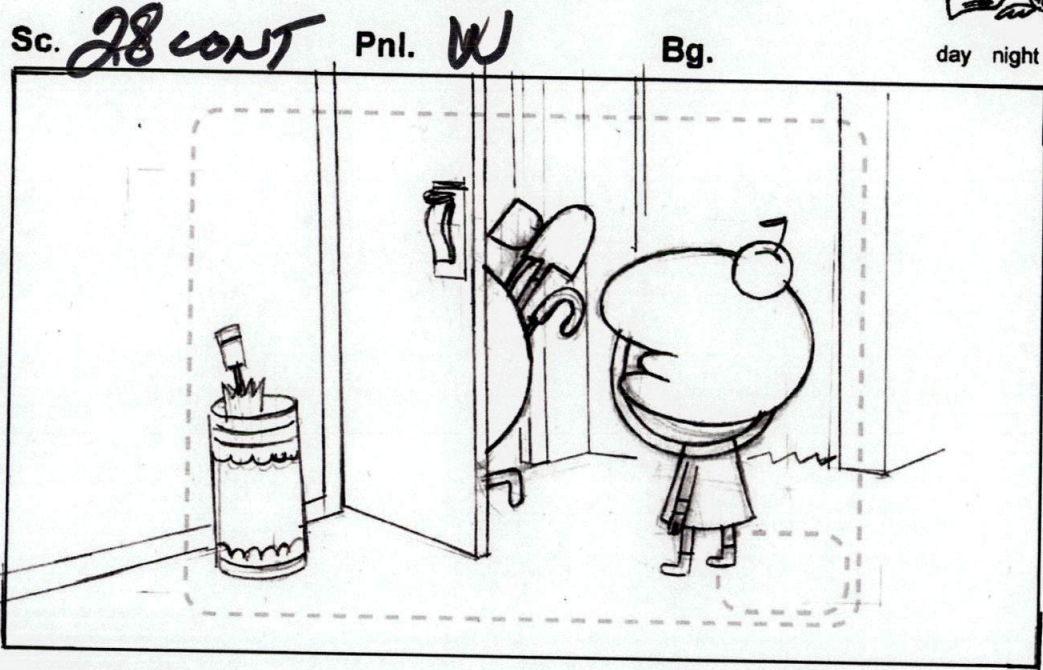
EPISODE # 1034-206

1034/206

ADVENTURE TIME



Page 85



Dialog:

Action:

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

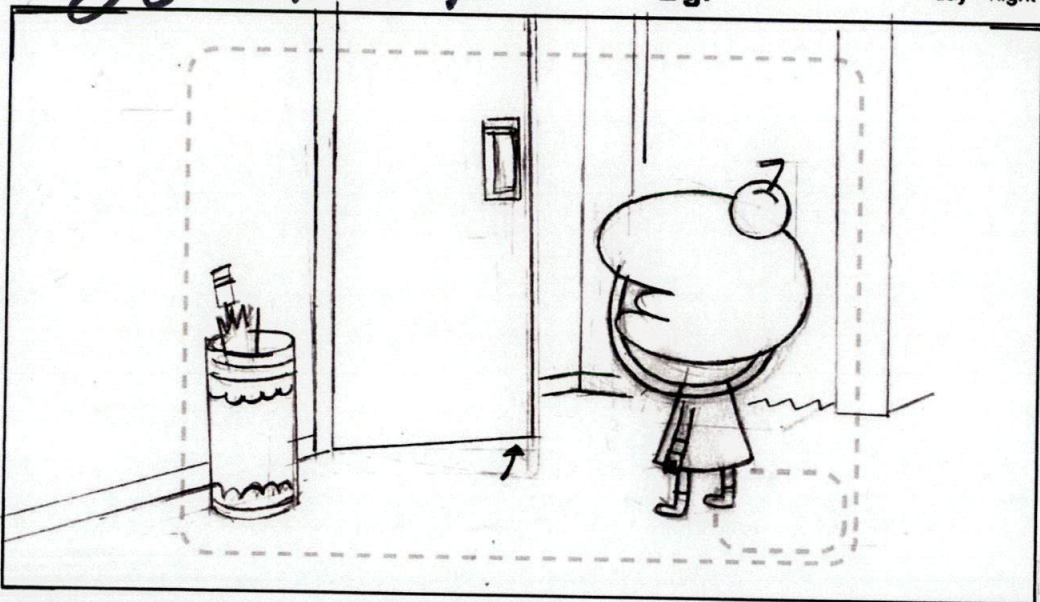
ADVENTURE TIME



Sc. *28 cont* Pnl. *Y*

Bg.

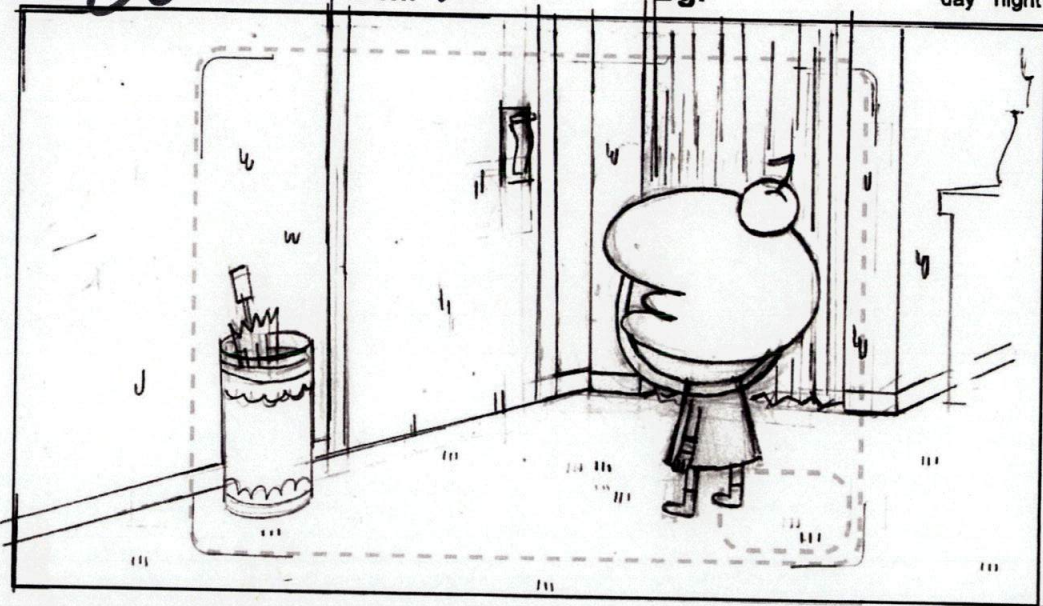
day night



Sc. *28 cont* Pnl. *Z*

Bg.

day night



Dialog:

Action:

Timing:

SFX: SHUT.

JAN 1 5 2015

Page 86

EPISODE #

1034-206

Production :

1034/206

1034/206

*HW
Cont*

1034/206

ADVENTURE TIME



Sc.

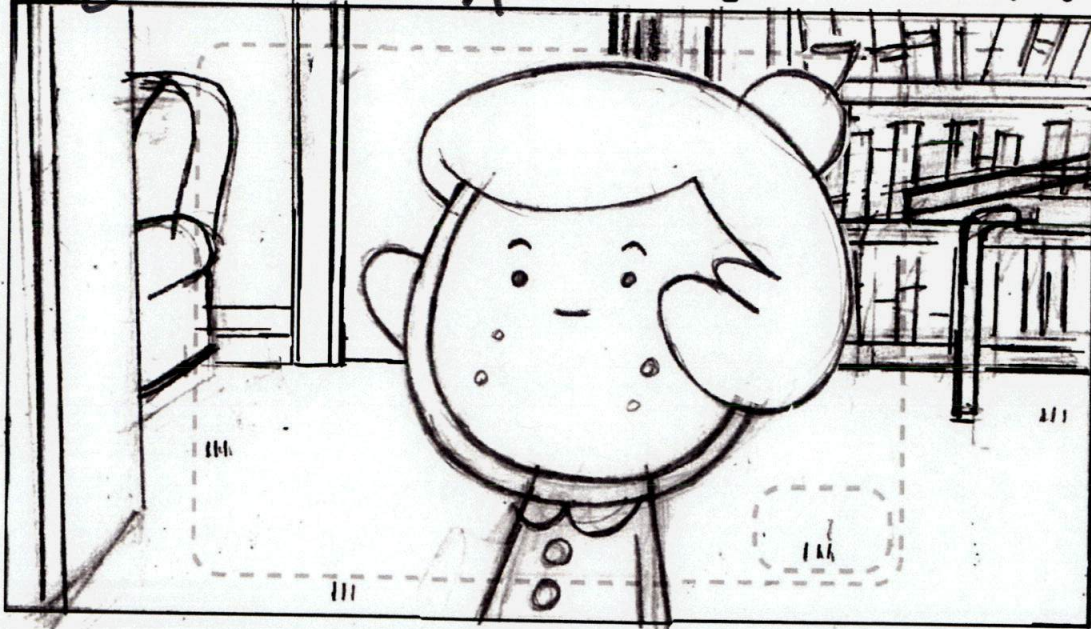
29

Pnl.

A

Bg.

day night



Sc.

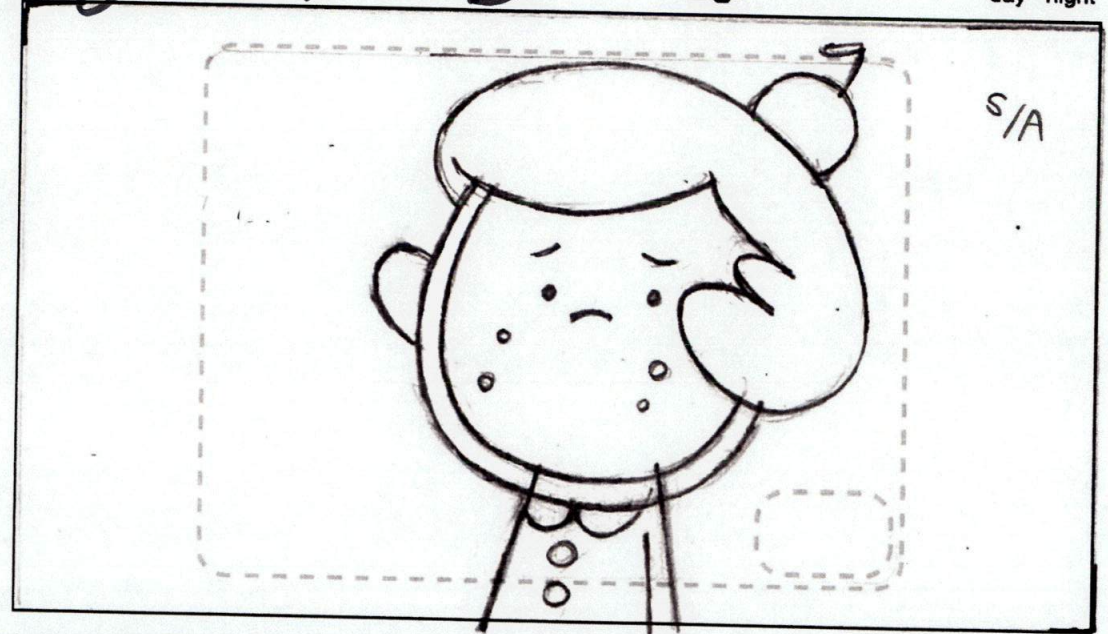
29 cont

Pnl.

B

Bg.

day night



S/A

Dialog:

Action:

Timing:

JAN 15 2015

EPISODE #

1034-206

1034/206

Production :

Page 87

1034/206

1034/206

Cut

ADVENTURE TIME



Page 88

Sc. 30

Pnl. A

Bg.

day night

30 CONT - B



Dialog:

Action:

Timing:



vert PAN DOWN TO JAR.

JAN 15 2015

SFX (thunder)

Cut

1034-206

EPISODE #

1034/206

Production :

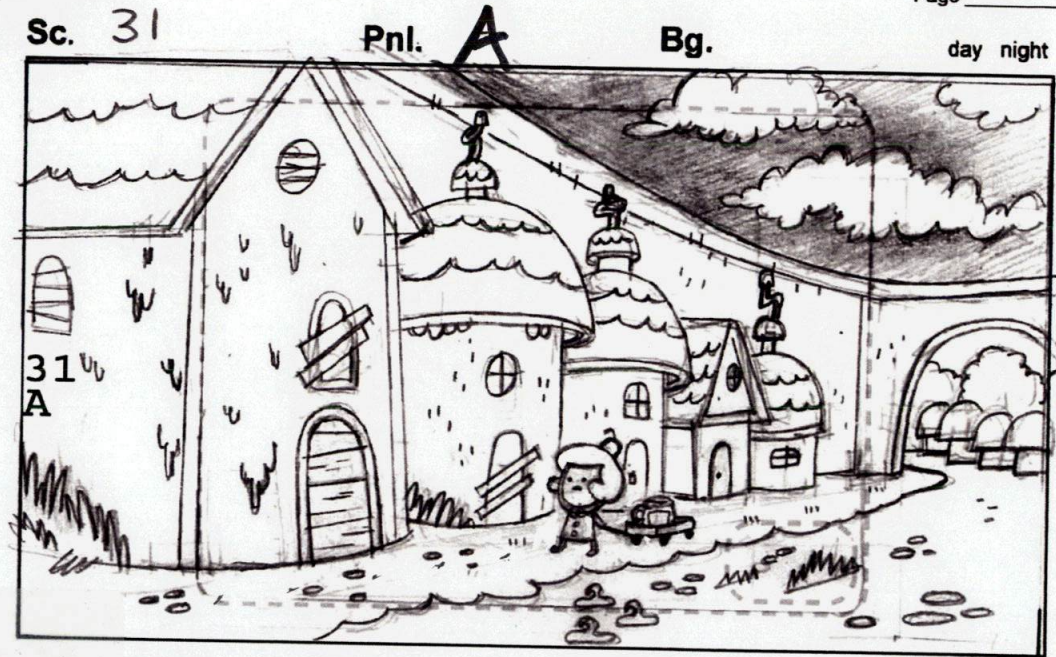
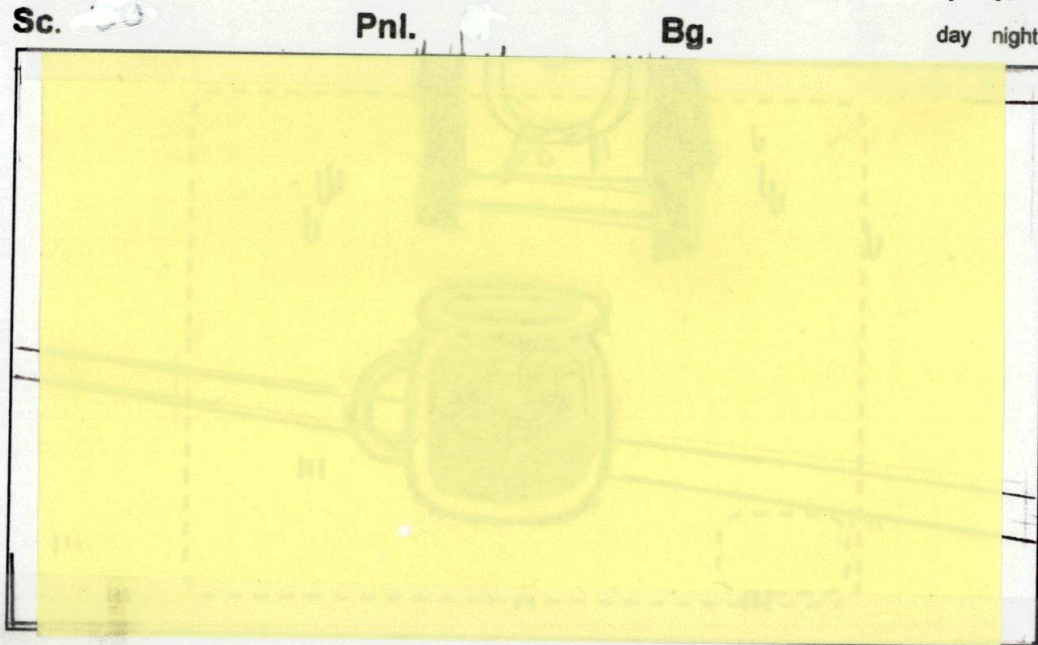
1034/206

1034/206

ADVENTURE TIME



Page 89



EPISODE # 1034-206

1034/206

Dialog:

SFX: RUMBLING
THUNDER

Action:

- CCS WALKS DOWN STREET
PULLING RED WAGON.

Timing:

JAN 15 2015

Clouds w/ slow
Drift Pass

Production :

1034/206

1034/206

ADVENTURE TIME



CT

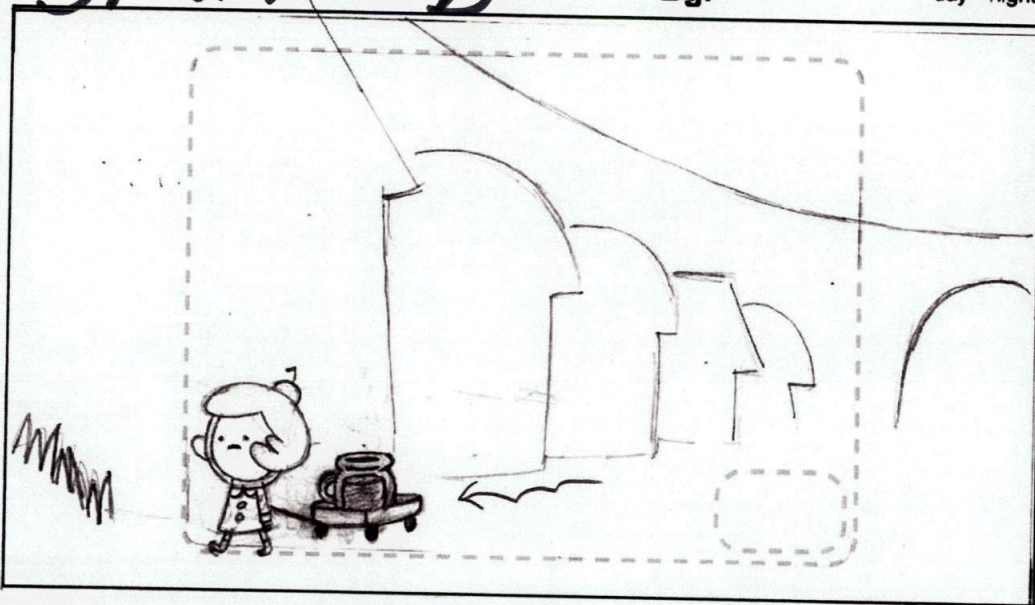
Page 90

Sc. 31 CONT

Pnl. B

Bg.

day night

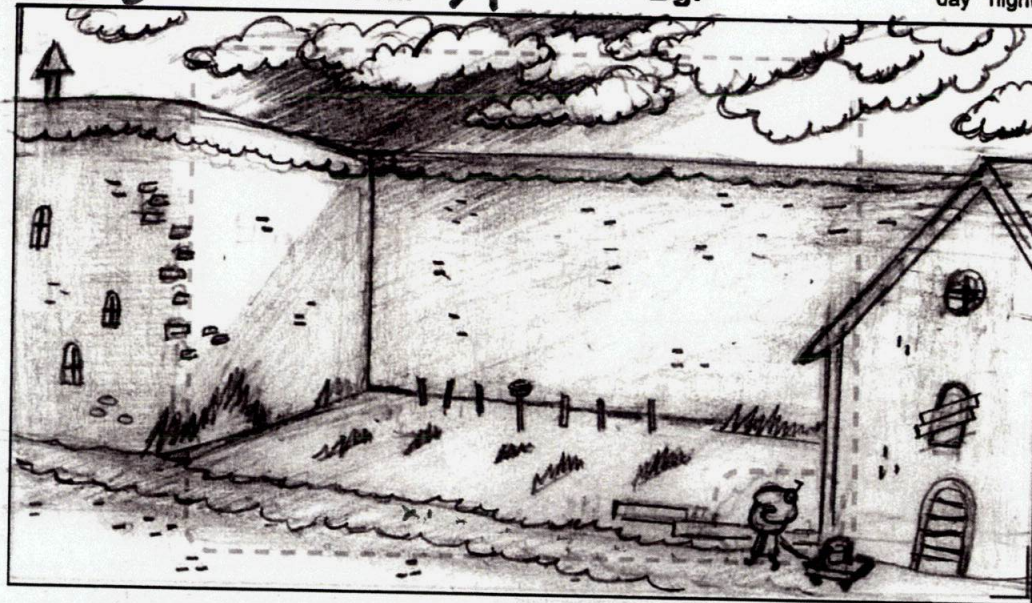


Sc. 32

Pnl. A

Bg.

day night



Dialog:

SFX RUMBLING THUNDER

JAN 15 2015

Action:

Clouds
w/ slow Drift
pans

Timing:

1034-206

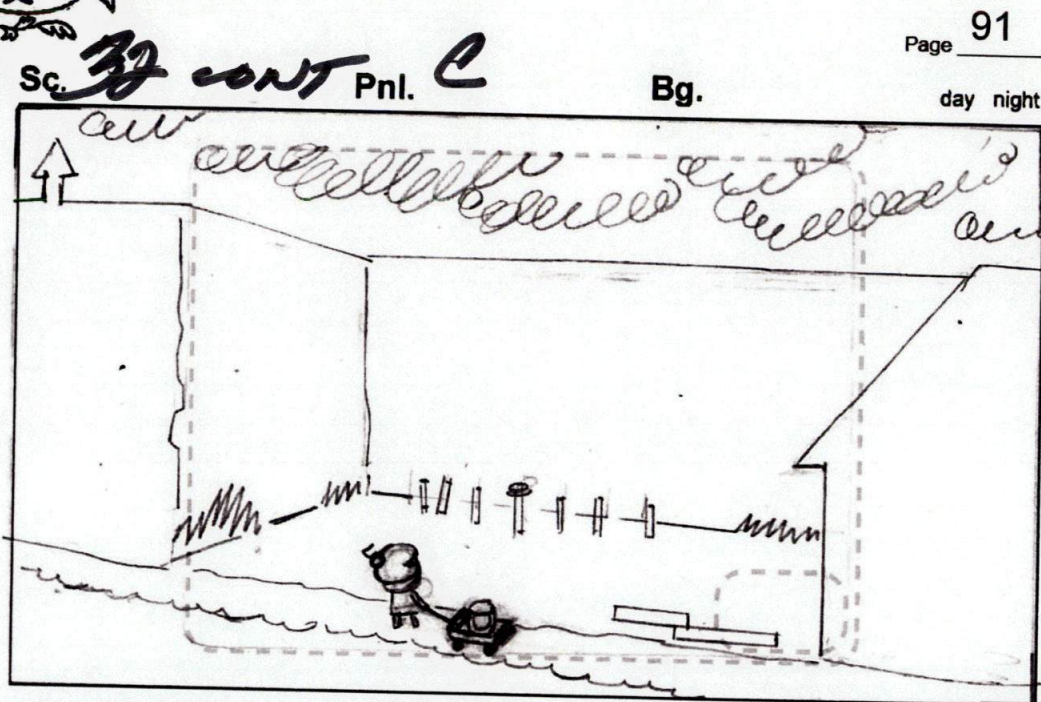
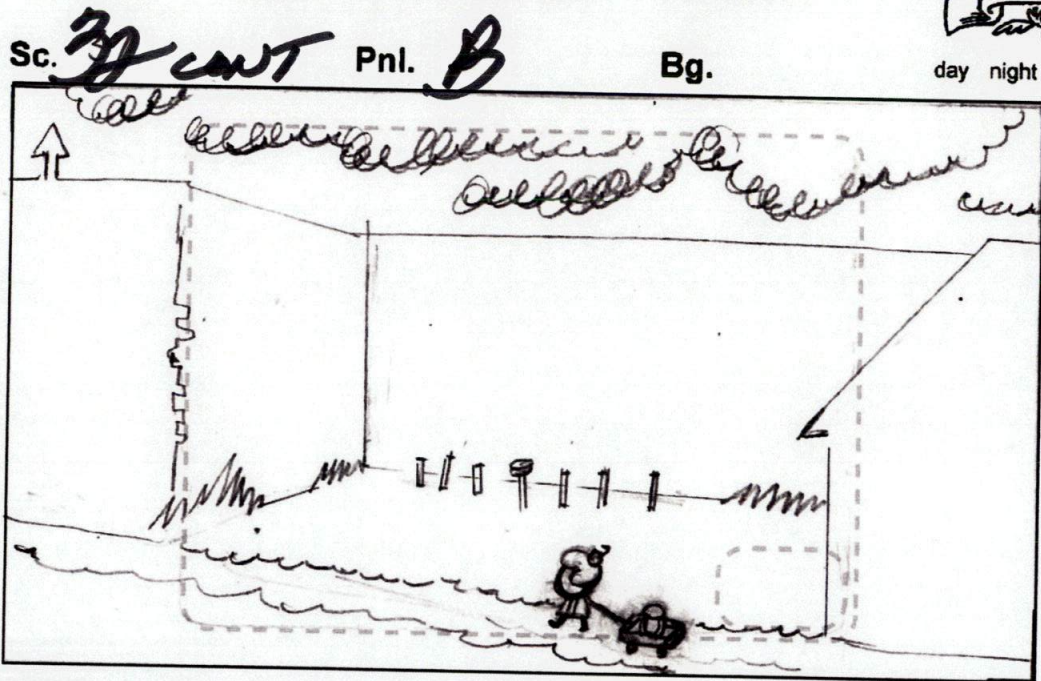
EPISODE #

1034/206

Production :

1034/206

ADVENTURE TIME



Page 91

Dialog:

Sfx: thunder continues

Action:

Timing:

JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

1034/206

1034/206

ADVENTURE TIME



Handwritten: HU CUT

Sc. **32 cont** Pnl. **D**

Bg.

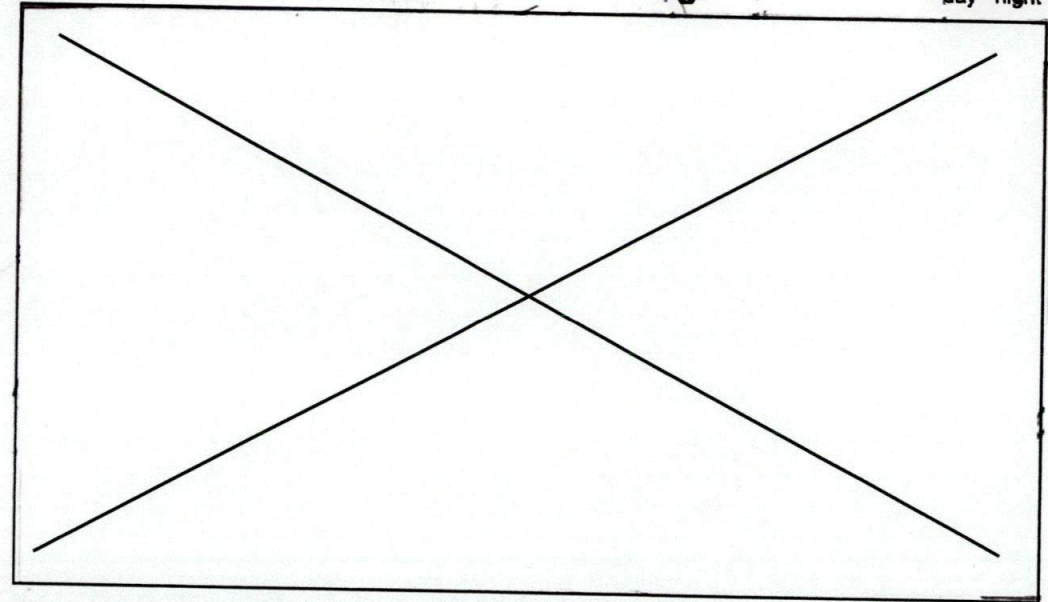
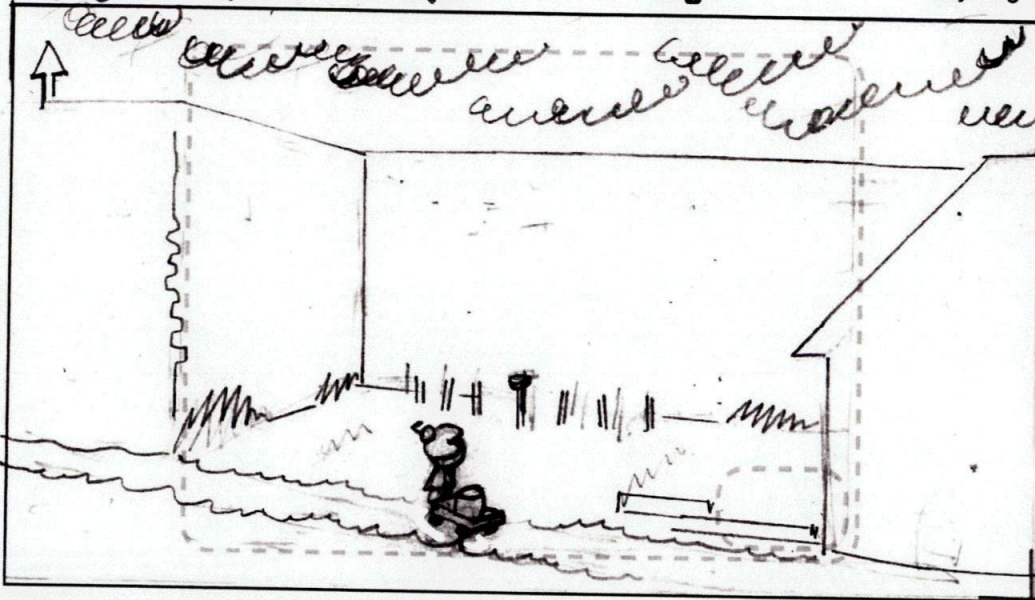
day night

Sc.

Pnl.

Bg.

Page **92**
92A NEXT
day night



Dialog:

SFX RUMBLING THUNDER

Action:

Timing:

JAN 15 2015

EPISODE #
1034-206

Production :

1034/206

1034/206

1034/206

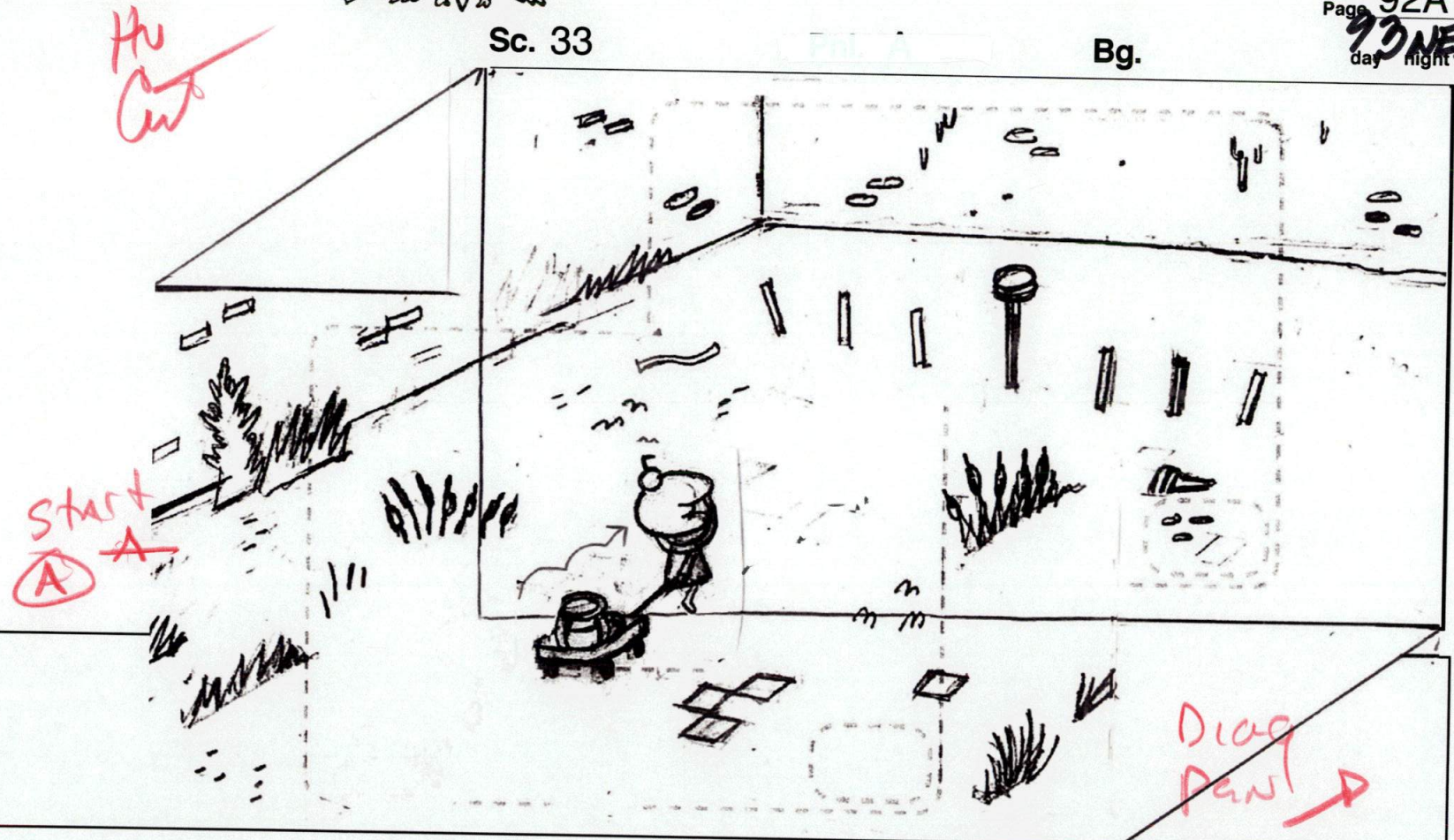
ADVENTURE TIME



Sc. 33

Bg.

Page 92A
93 NEXT
day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE #

Production:

1034/206

1034/206

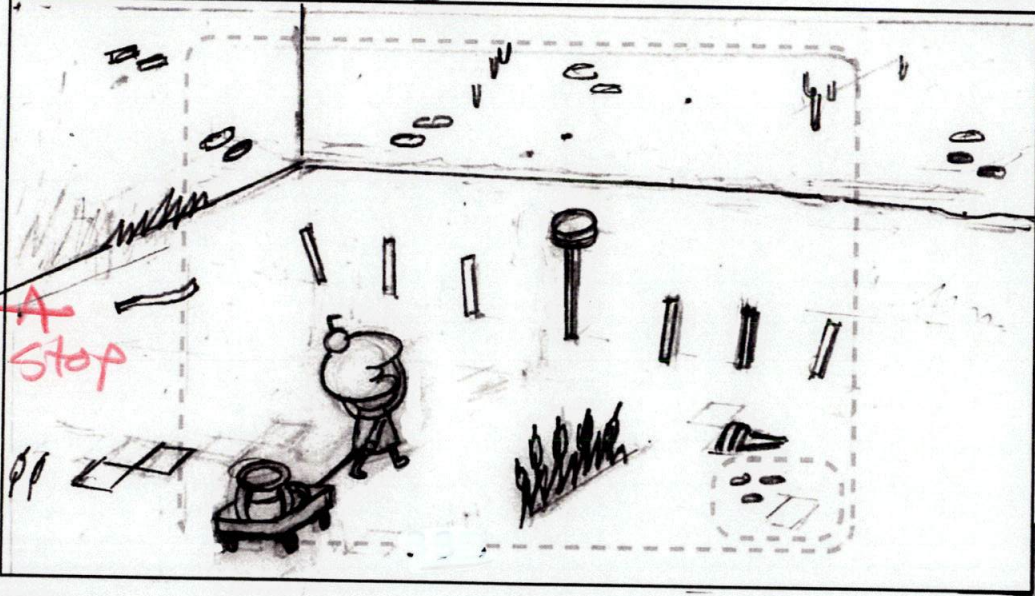
ADVENTURE TIME



Sc. **33 cont** Pnl. **B**

Bg.

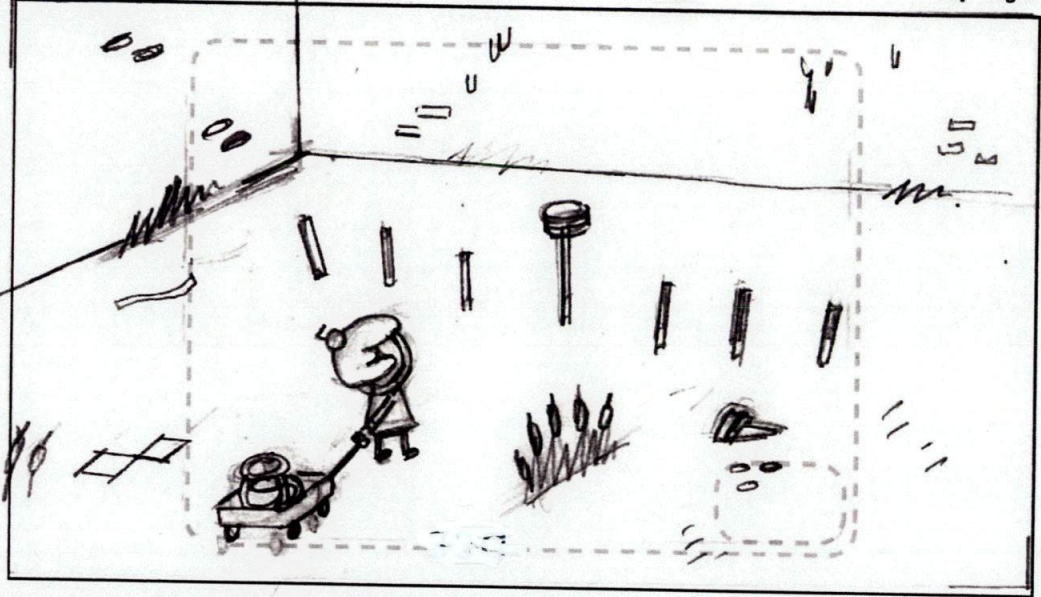
day night



Sc. **33 cont** Pnl. **C**

Bg.

day night



Dialog:

STOP CCS
AND STOP PAN

Action:

Timing:

JAN 15 2015

Production :

EPISODE #
1034-206

1034/206

Page 93

Handwritten signature in red ink.

1034/206

1034/206

ADVENTURE TIME



Hi
Cut

Page 94

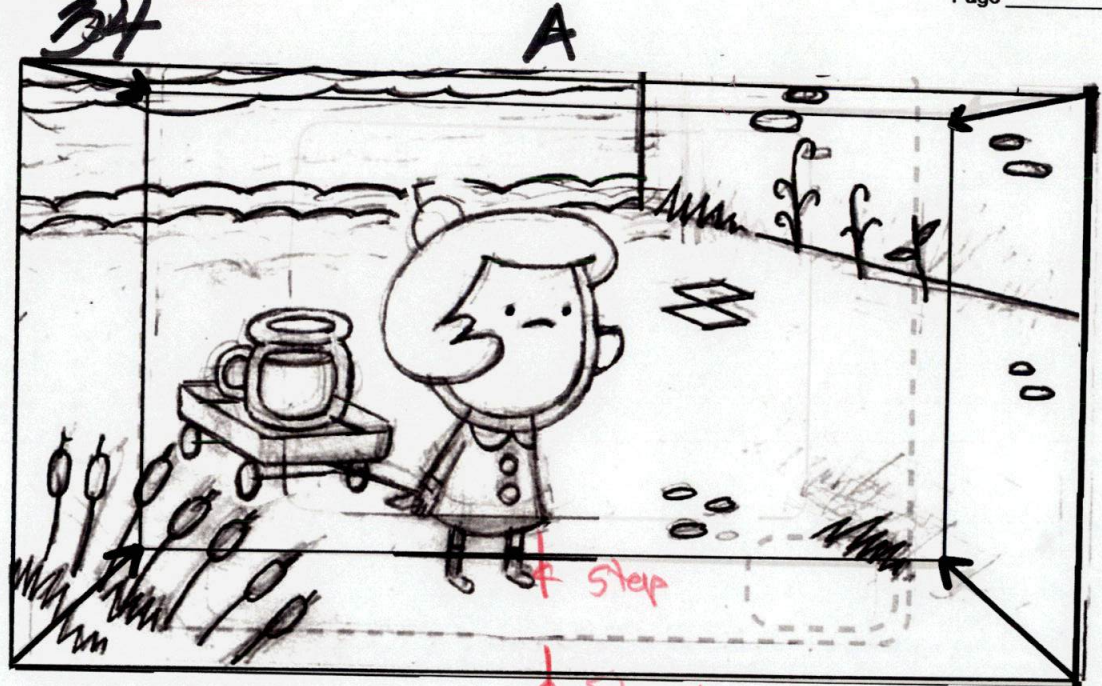
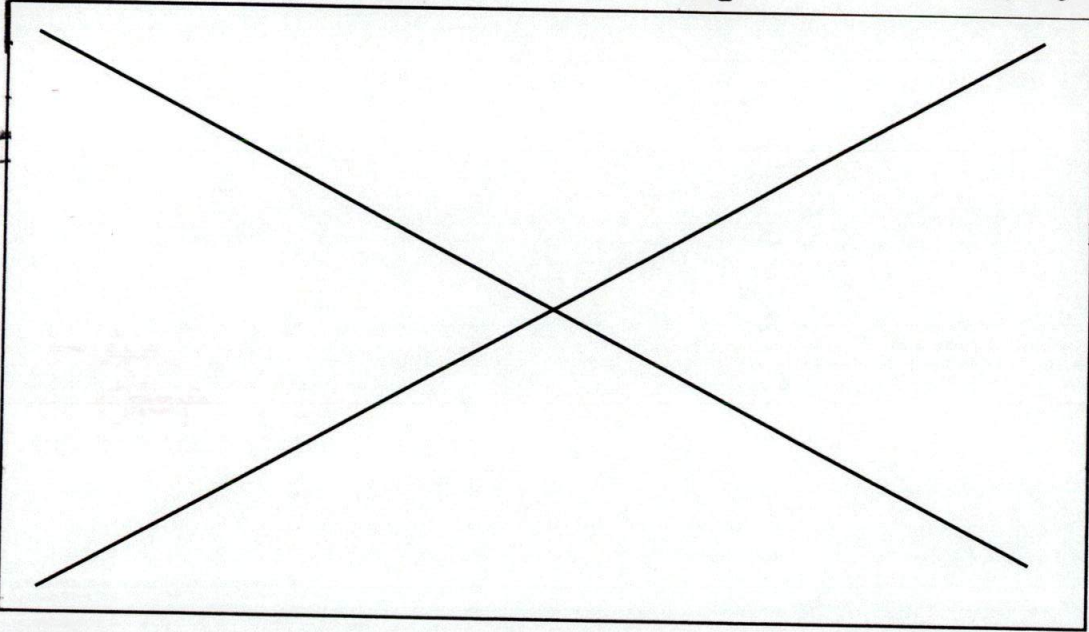
Hi
Cut

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

Slow
- TRUCK IN ON CCS,

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

AN
CUT

ADVENTURE TIME



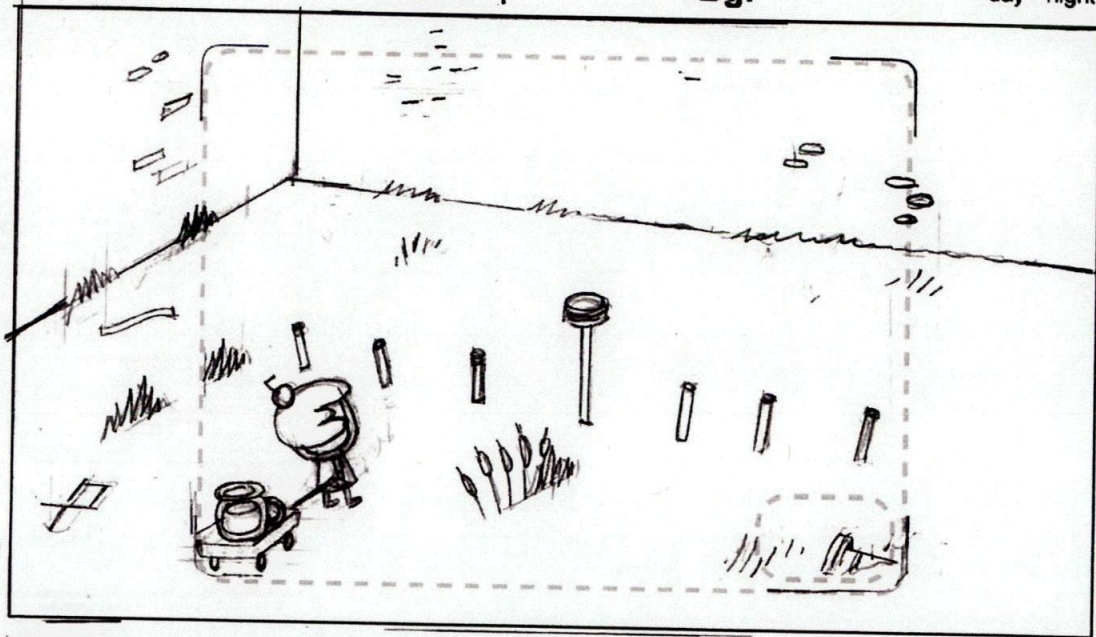
Page 95

Sc. 35

Pnl. A

Bg.

day night

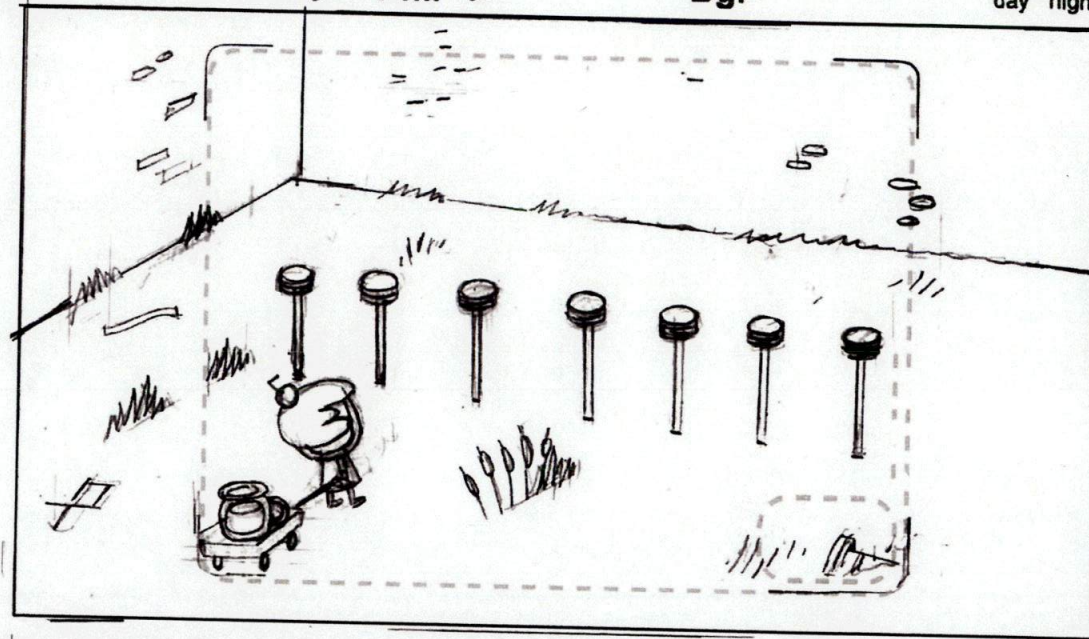


Sc. 35

CONT Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

~~XX~~ X DISS ON STOOLS

- BEGIN DISSOLVE ON SODA FOUNTAIN

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

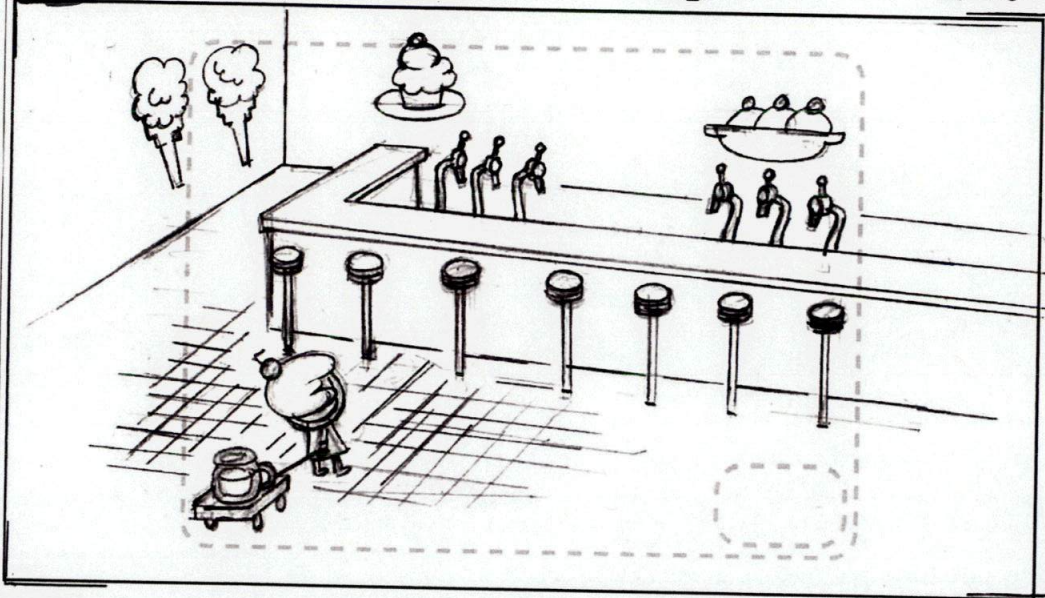
ADVENTURE TIME



Sc. **35 cont** Pnl. **C**

Bg.

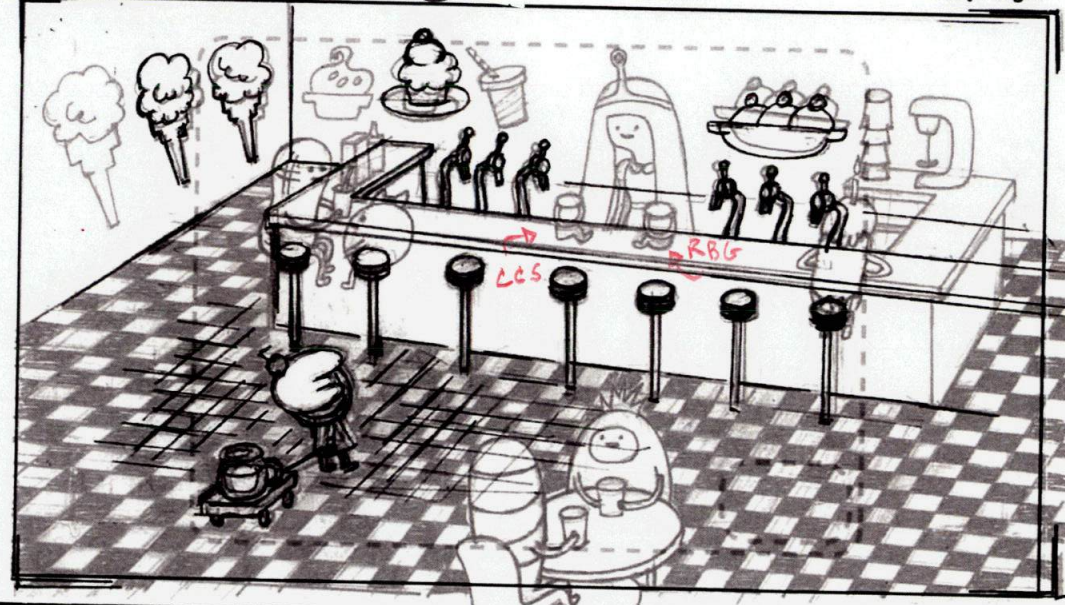
day night



Sc. **35 cont** Pnl. **D**

Bg.

day night



1034-206

EPISODE #

1034/206

Dialog:

Action:

ON SODA FOUNTAIN

Timing:

~~XX~~ X-DISS. ON REST OF
PRINCESS shop INT."
AND CUSTOMERS

JAN 15 2015

Production :

1034/206

ADVENTURE TIME

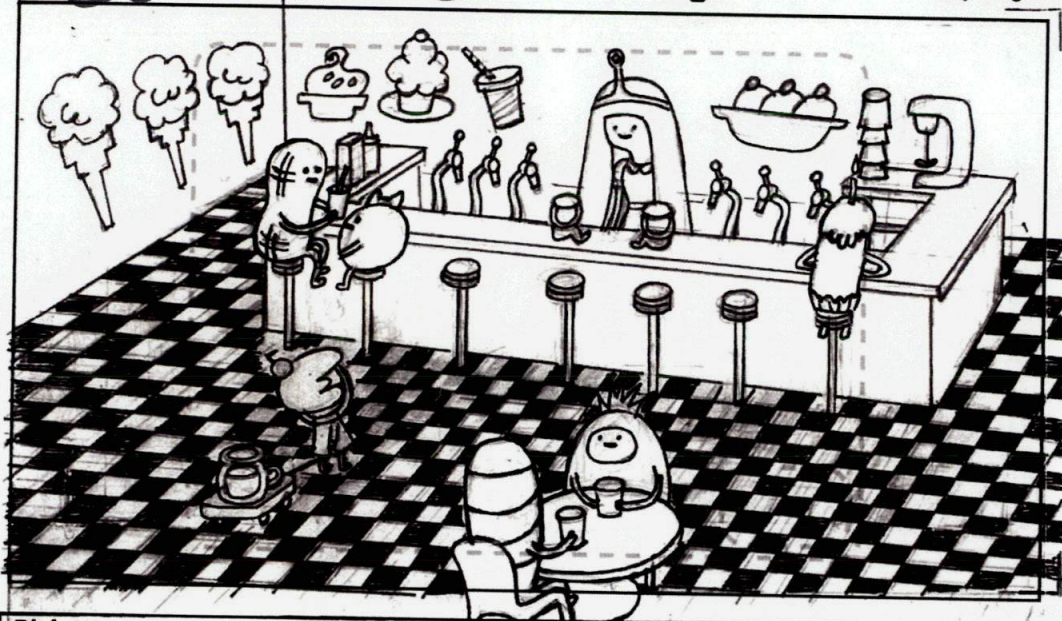


Hot
Cut

Sc. **35 cont** Pnl. **E**

Bg.

day night

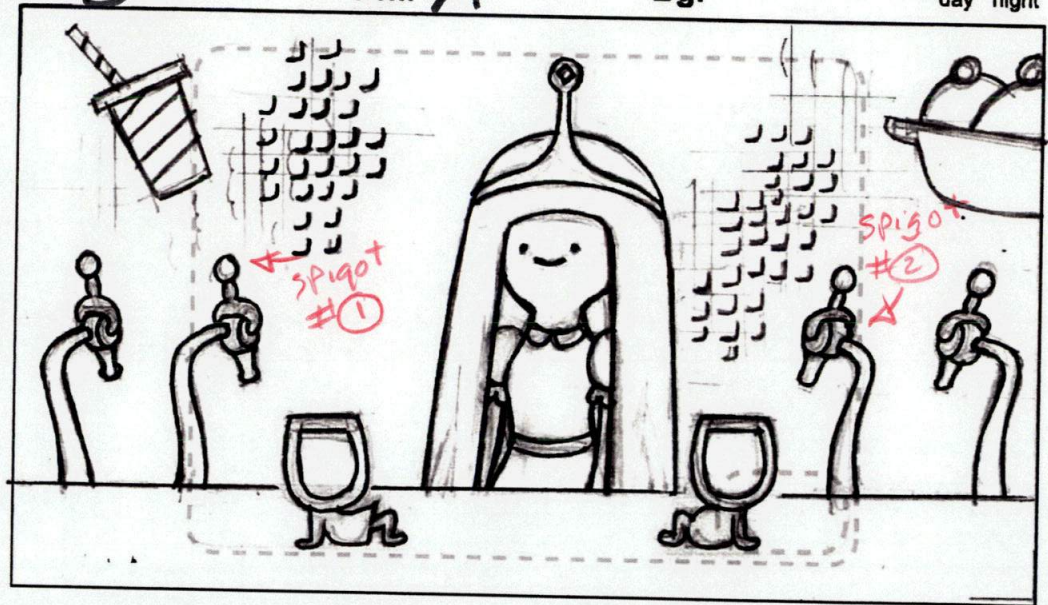


Sc. **36**

Pnl. **A**

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

1034/206

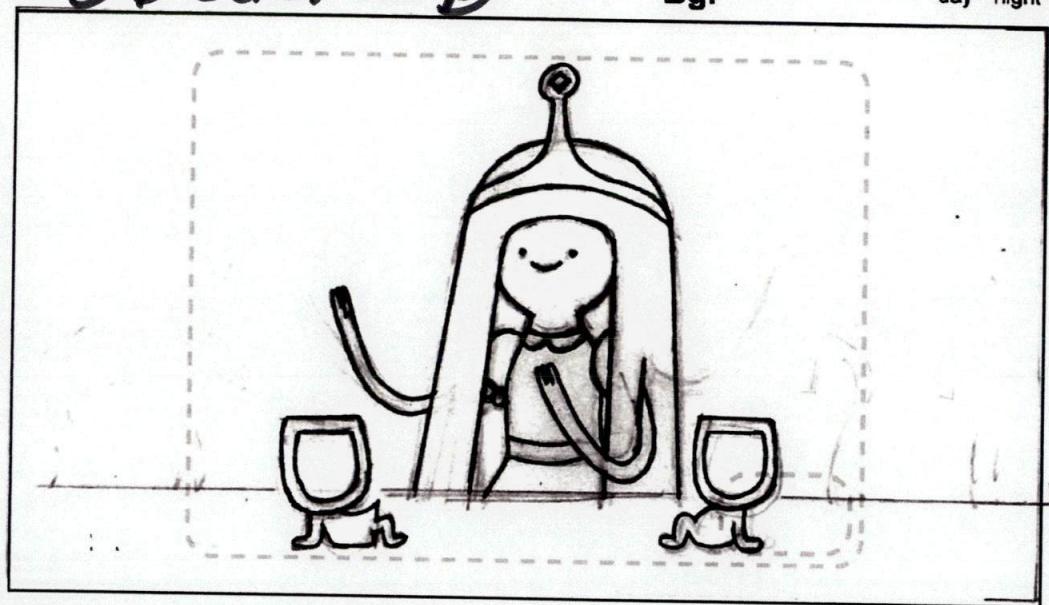
ADVENTURE TIME



Sc. *36 cont* Pnl. *B*

Bg.

day night



Sc. *36 cont* Pnl. *C*

Bg.

day night



Dialog:	
Action:	- add spigots thru scene from panel a
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

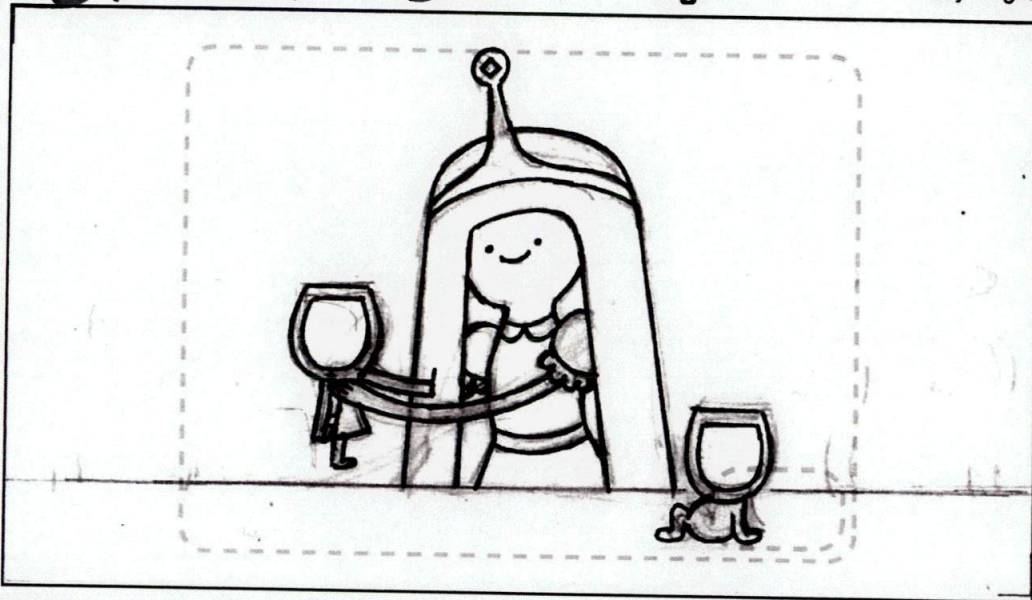
ADVENTURE TIME



Sc. 36 cont Pnl. D

Bg.

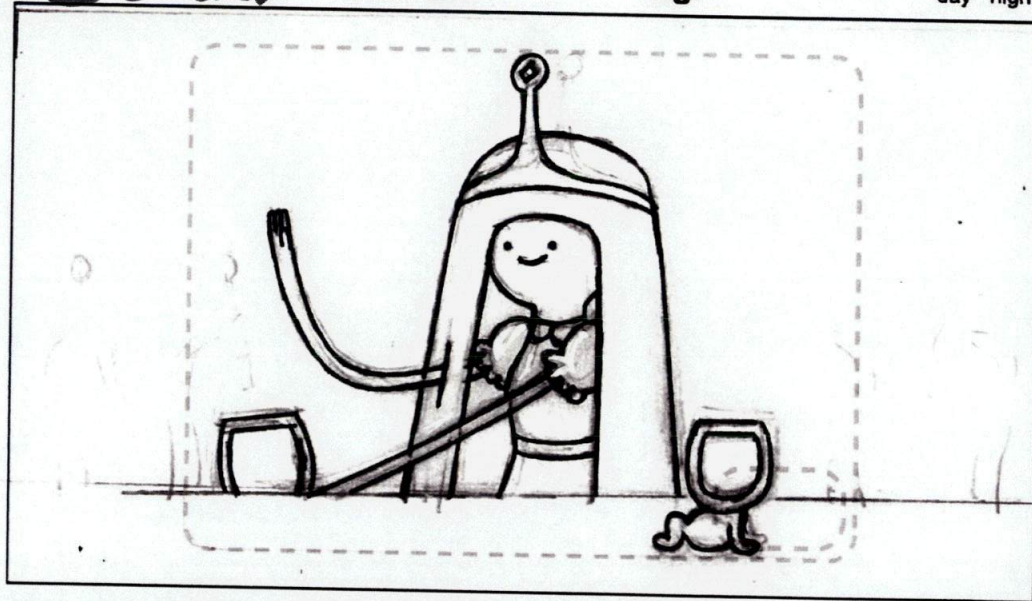
day night



Sc. 36 cont Pnl. E

Bg.

day night



Dialog:

PB HMM-HMM-HMM
HMM-HMM
[HUMMING]

Action:

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

Page 99

1034/206

ADVENTURE TIME



Page 100

Sc. *B6 CONT* Pnl. *F*

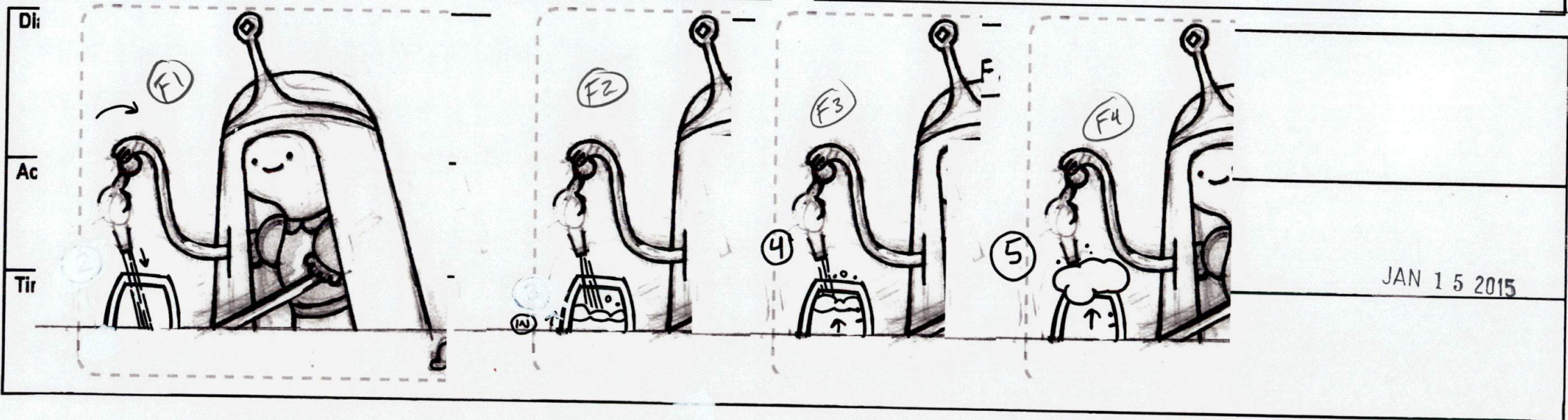
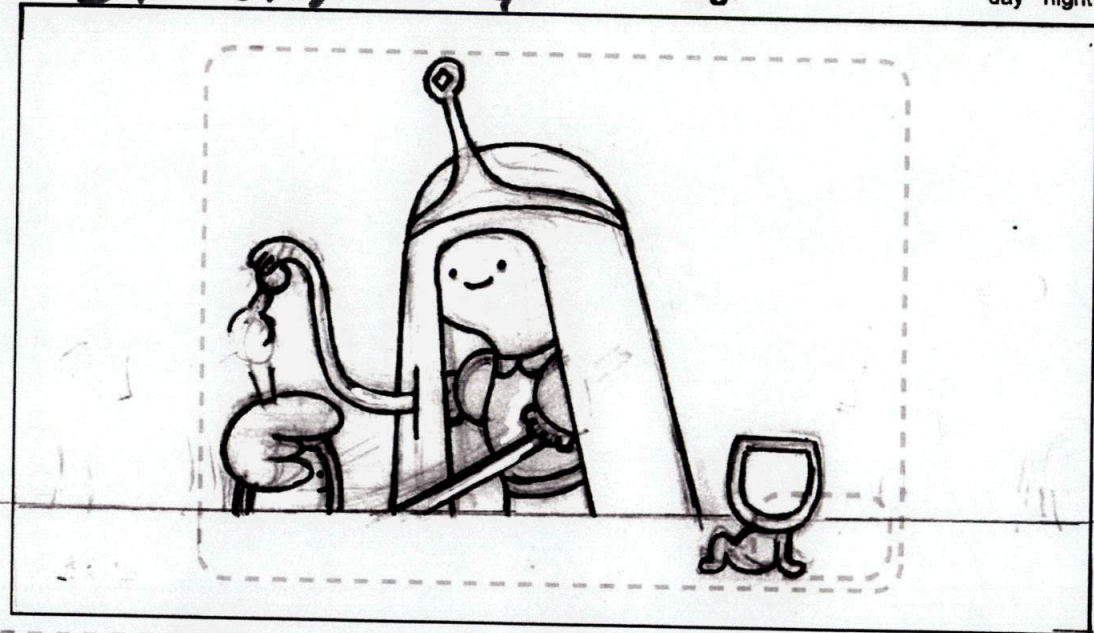
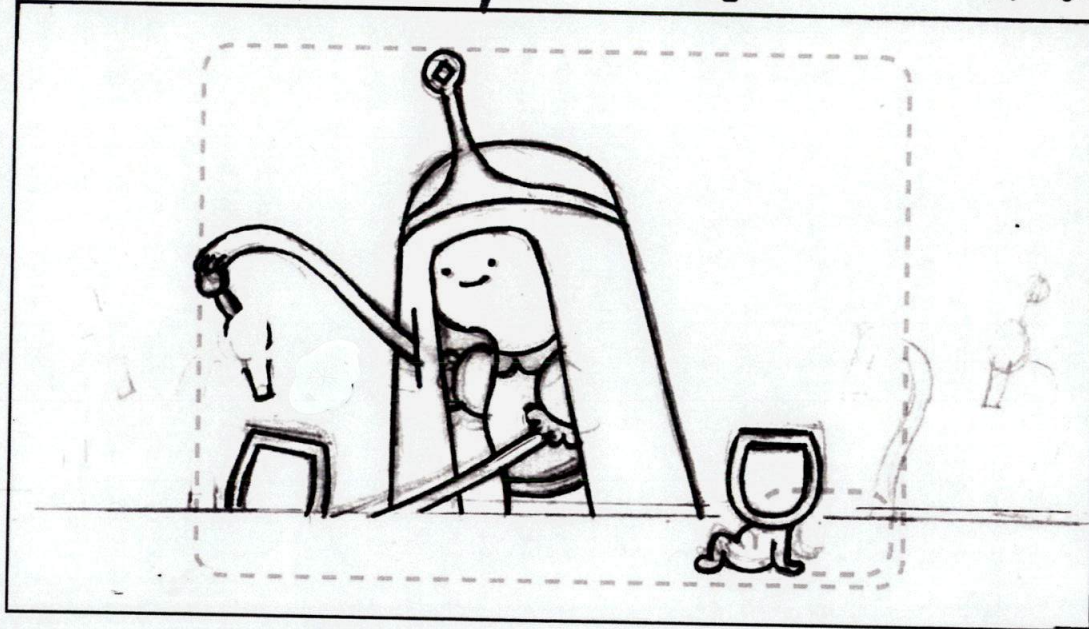
Bg.

day night

Sc. *36 CONT* Pnl. *G*

Bg.

day night



JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

1034/206

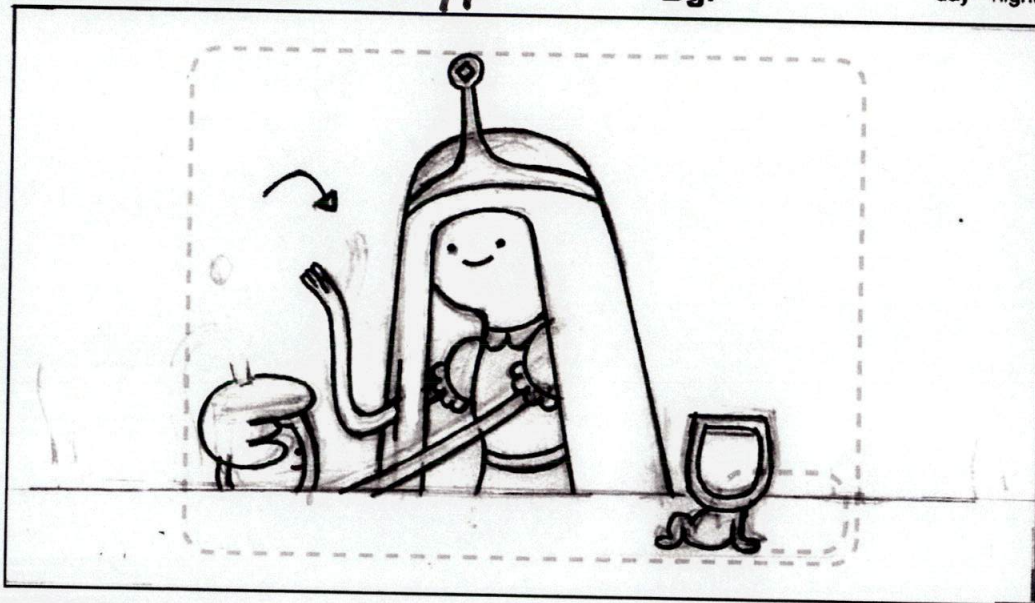
ADVENTURE TIME



Sc. **36 cont** Pnl. **H**

Bg.

day night

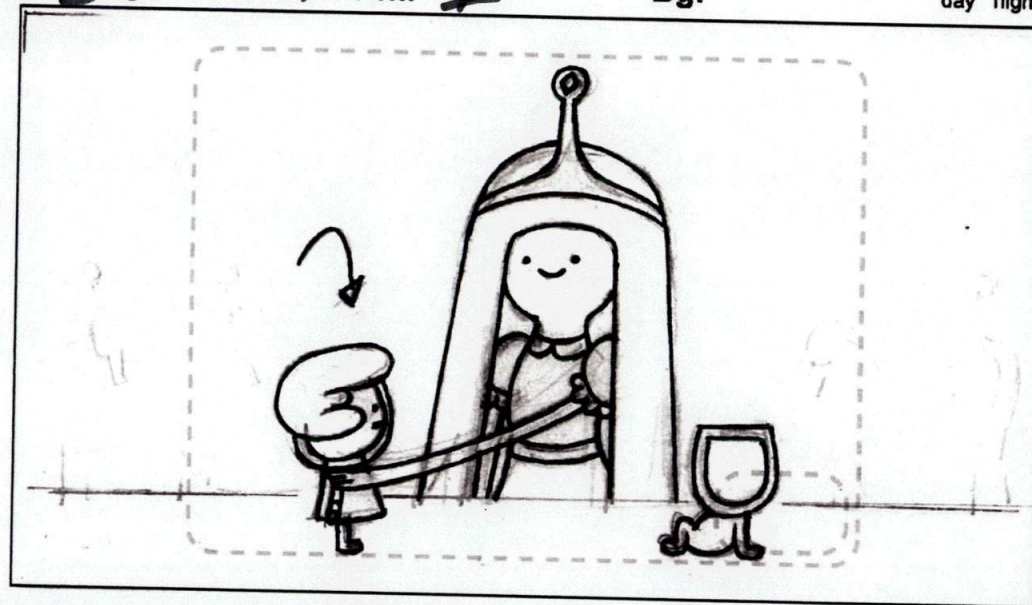


Sc. **36 cont** Pnl. **I**

Bg.

Page **101**


day night



Dialog:

Action:

Timing:

small
squash  (I)

- PB PUTS CCS ON COUNTER.

JAN 15 2015

EPISODE #

1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



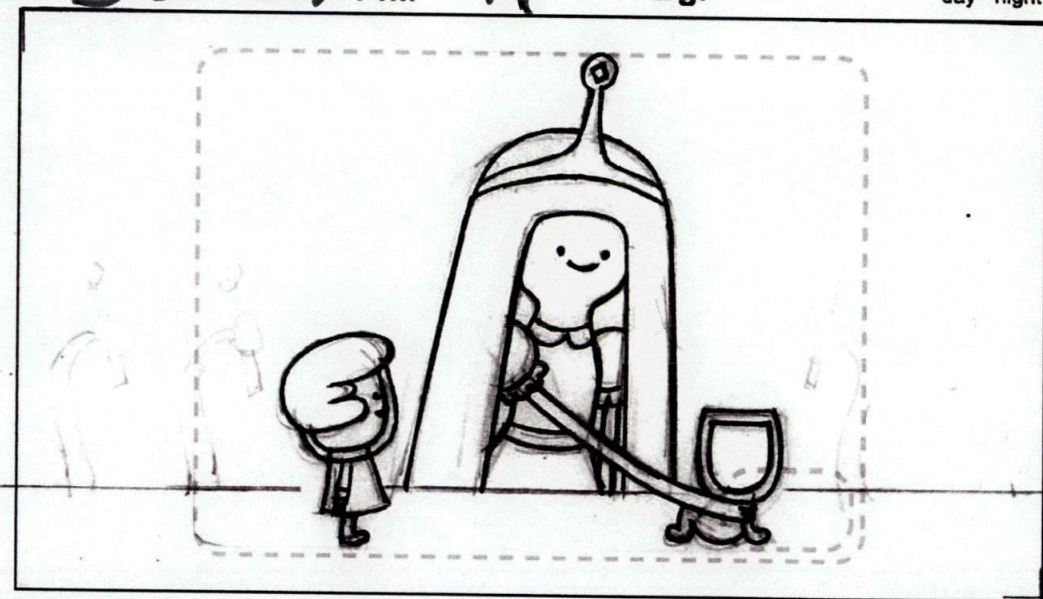
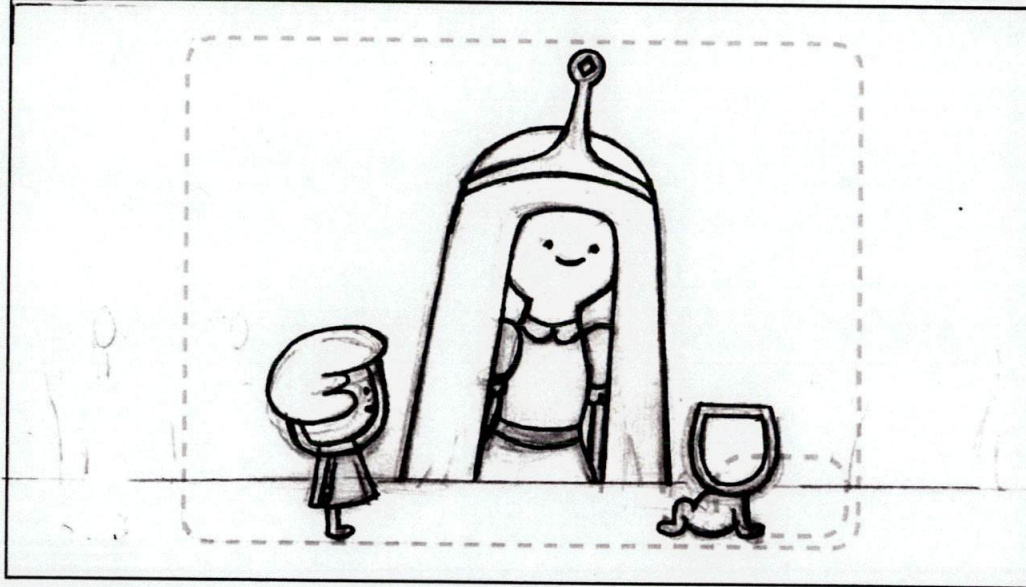
Page 102

Sc. 36 cont Pnl. J Bg.

day night

Sc. 36 cont Pnl. K Bg.

day night



Dialog:

PB: HMM-HMM-HMM
HMM-HMM.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

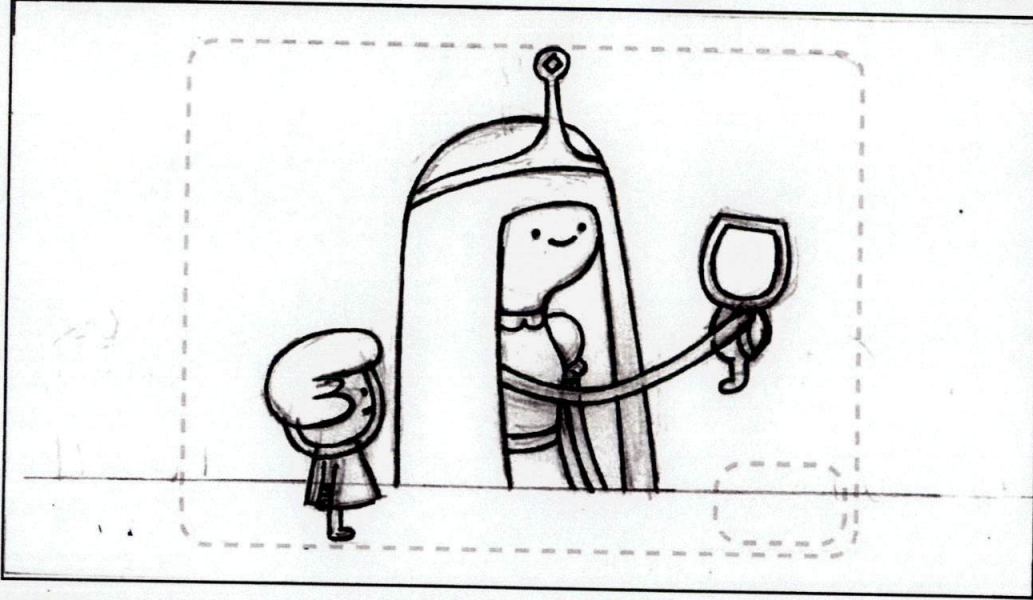
ADVENTURE TIME



Sc. *36 cont* Pnl. *L*

Bg.

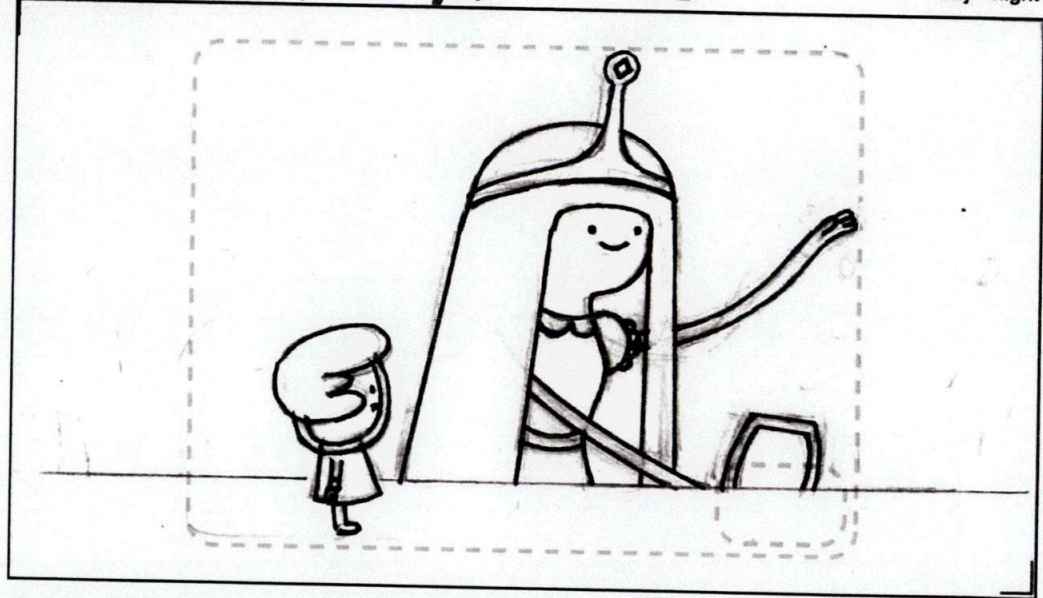
day night



Sc. *36 cont* Pnl. *M*

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME

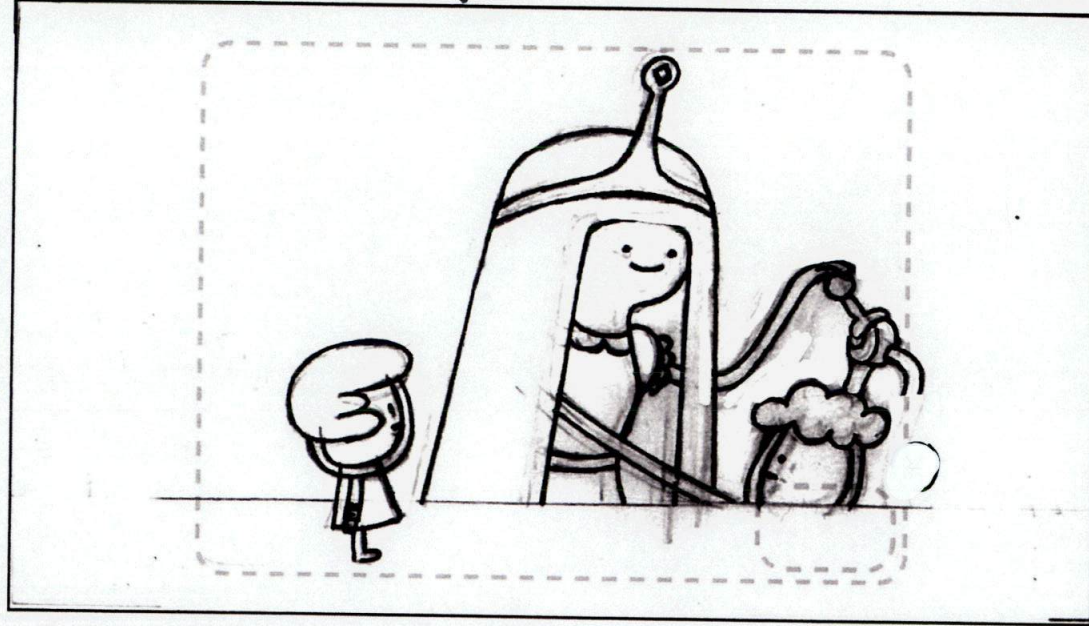


Page 104

Sc. *36 CONT* Pnl. *N*

Bg.

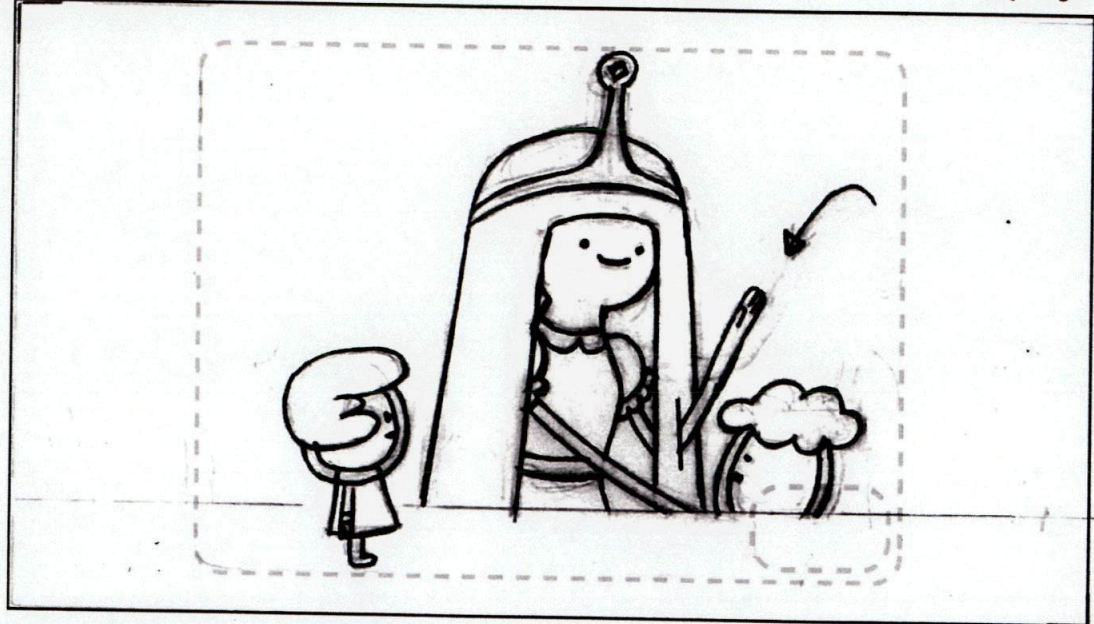
day night



Sc. *36 CONT* Pnl. *'O'*

Bg.

day night

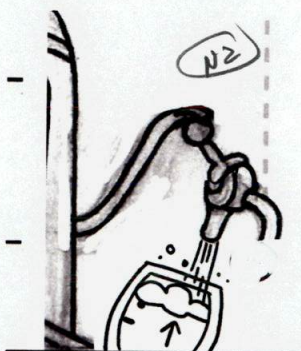
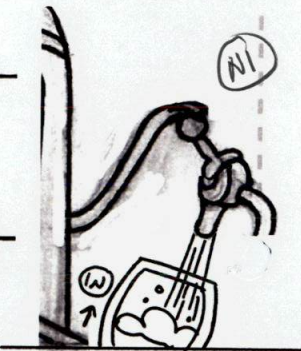


Dialog:

SFX: SHOOP

Action:

Timing:



JAN 15 2015

EPISODE #

1034-206

1034/206

Production :

1034/206

ADVENTURE TIME

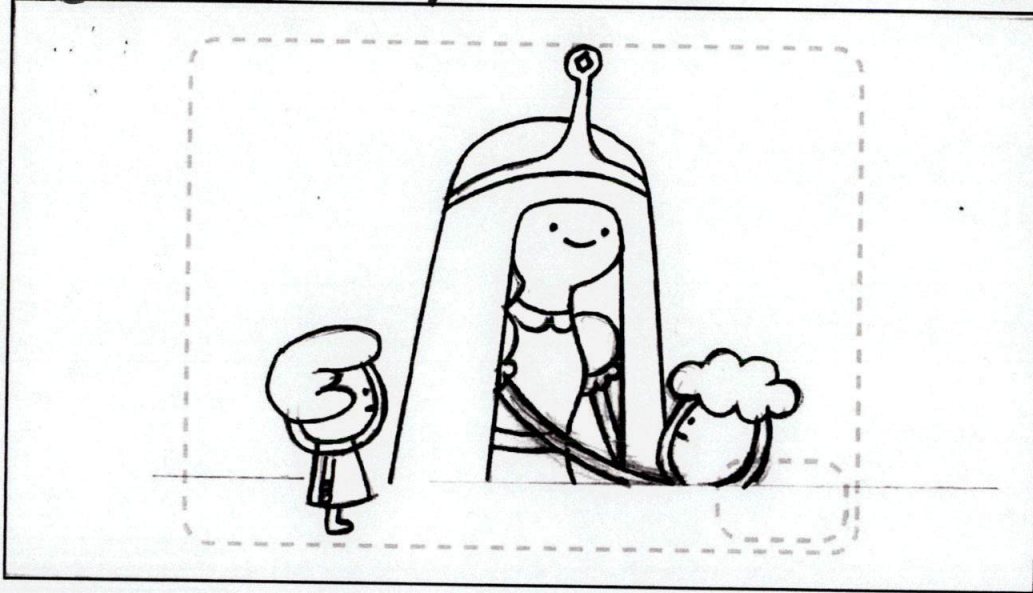


Page 105

Sc. *36 CONT* Pnl. *P*

Bg.

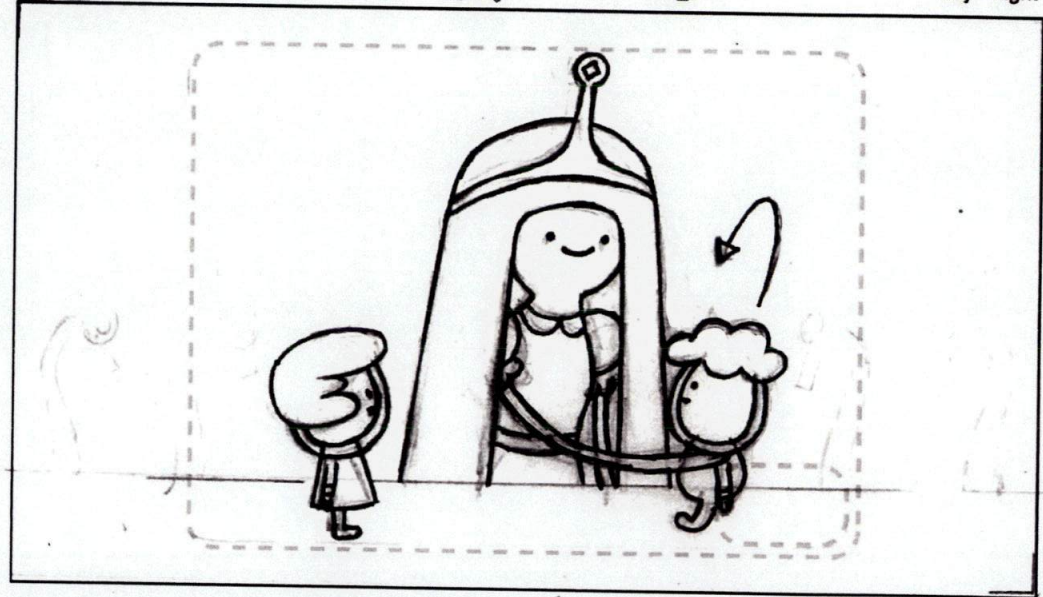
day night



Sc. *36 CONT* Pnl. *Q*

Bg.

day night



Dialog:

Action:

- PB PLACES RBG ON COUNTER

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

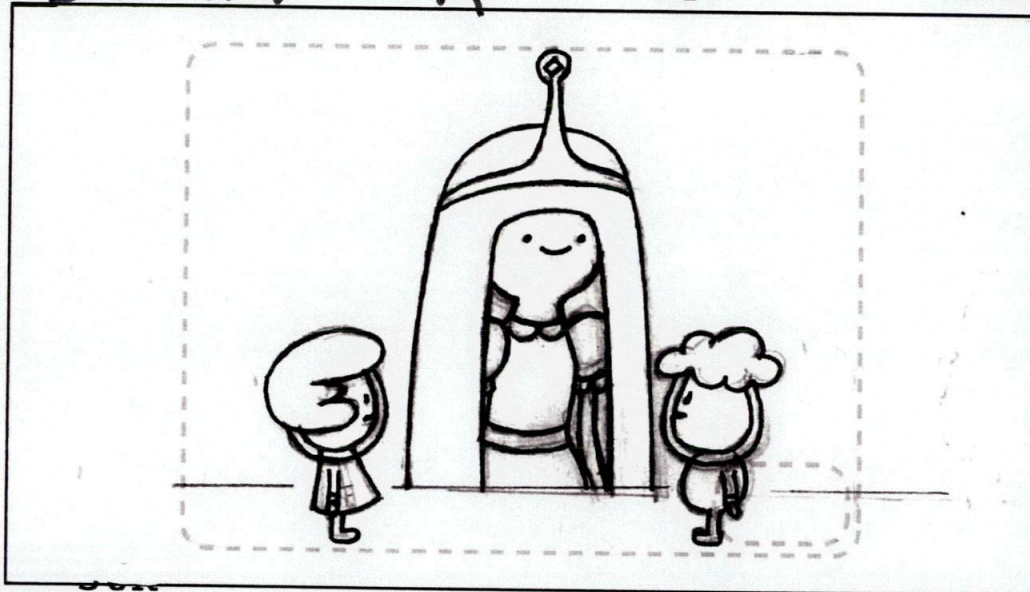
ADVENTURE TIME



Sc. *36 CONT* Pnl. *R*

Bg.

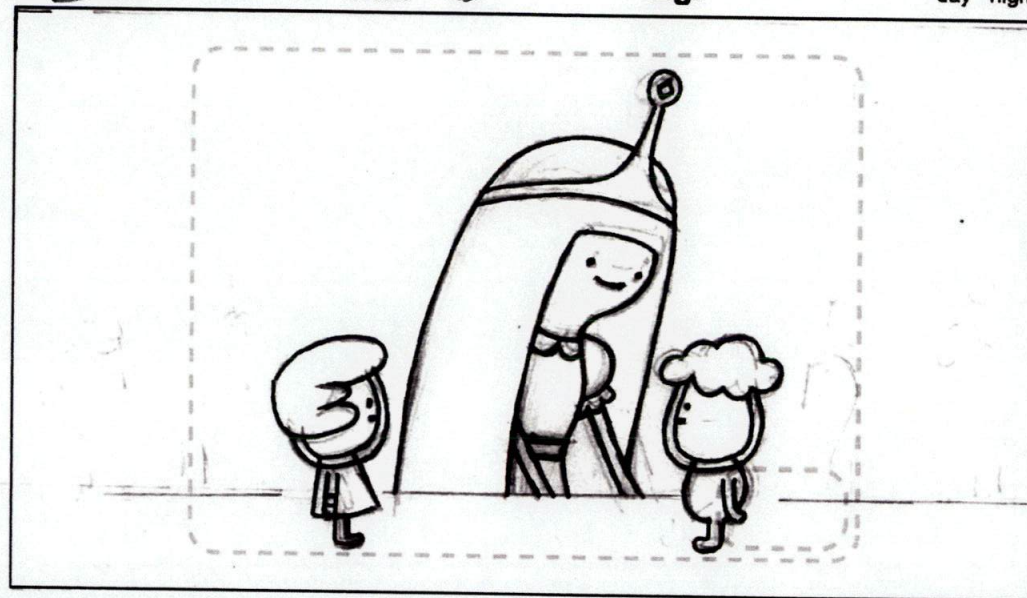
day night



Sc. *36 cont* Pnl. *S*

Bg.

Page 106
day night



Dialog:

Action:

Timing:

JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

1034/206

ADVENTURE TIME



Page 107

Sc. 36 cont Pnl. T

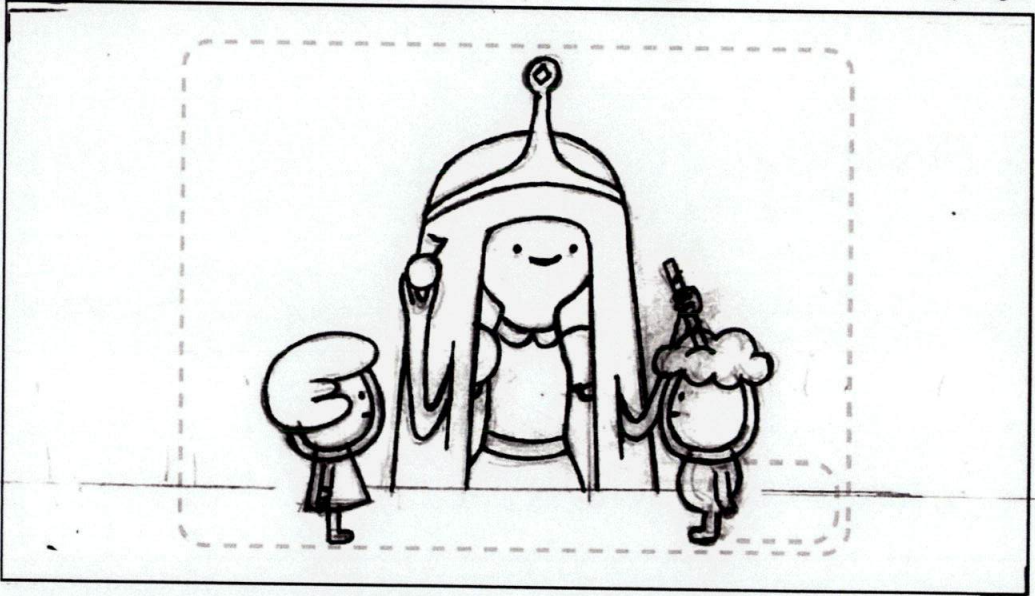
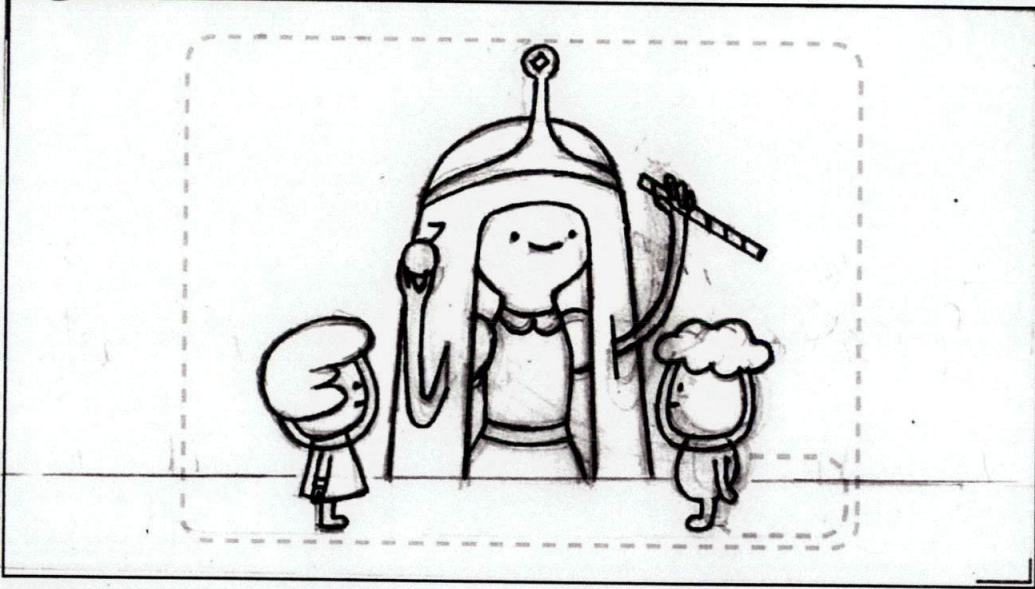
Bg.

day night

Sc. 36 cont Pnl. U

Bg.

day night



Dialog:	SFX: PLUNK SFX:
Action:	- PB PUTS STRAW IN RBG'S HEAD
Timing:	JAN 1.5 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

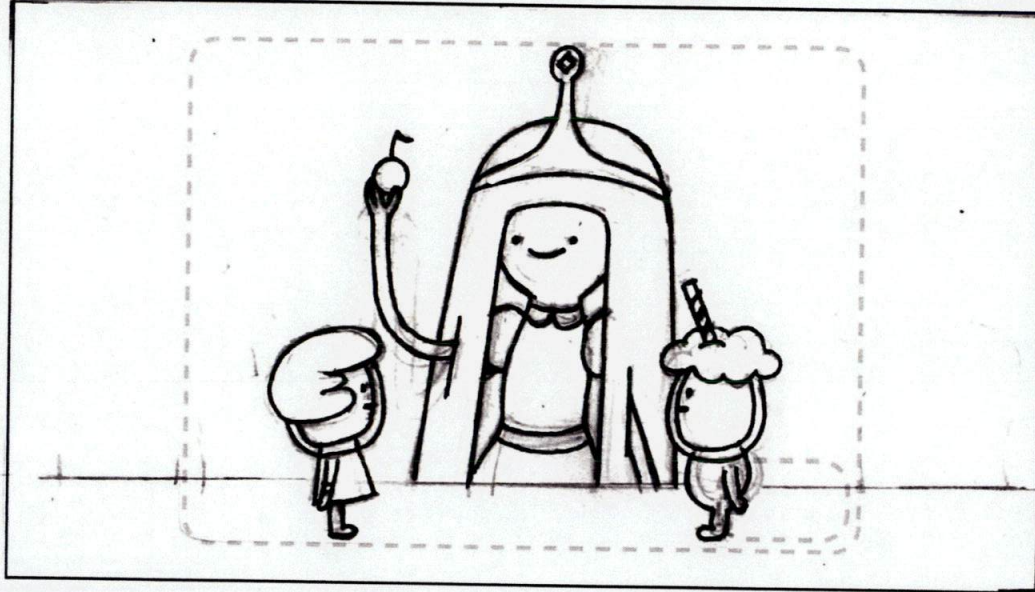


Page 108

Sc. *36 cont* Pnl. *V*

Bg.

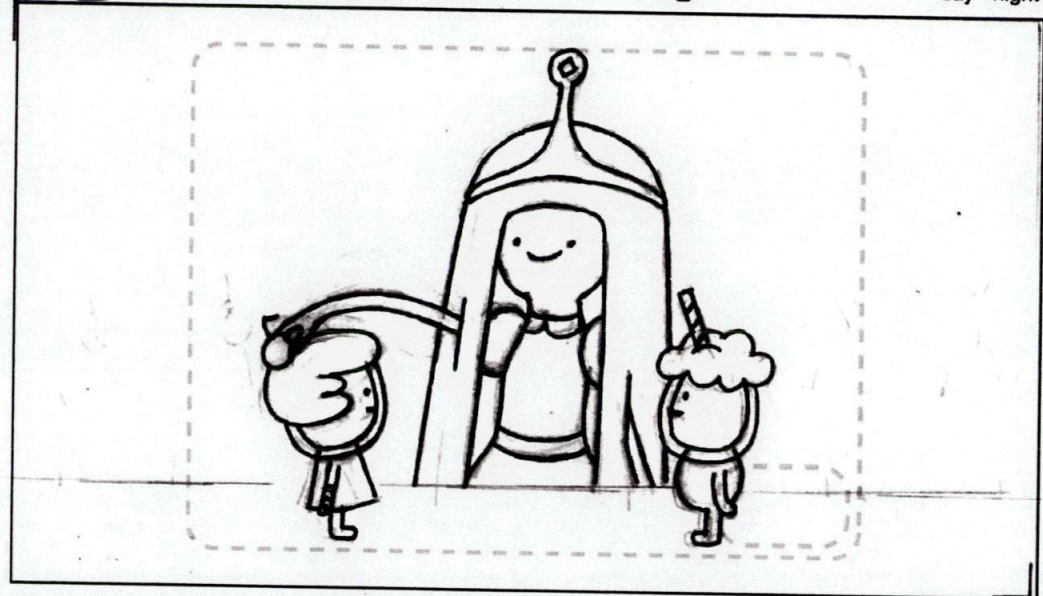
day night



Sc. *36 cont* Pnl. *W*

Bg.

day night



Dialog:

Action:

- PB PUTS CHERRY ON CCS'S HEAD

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

1034/206

1034/206

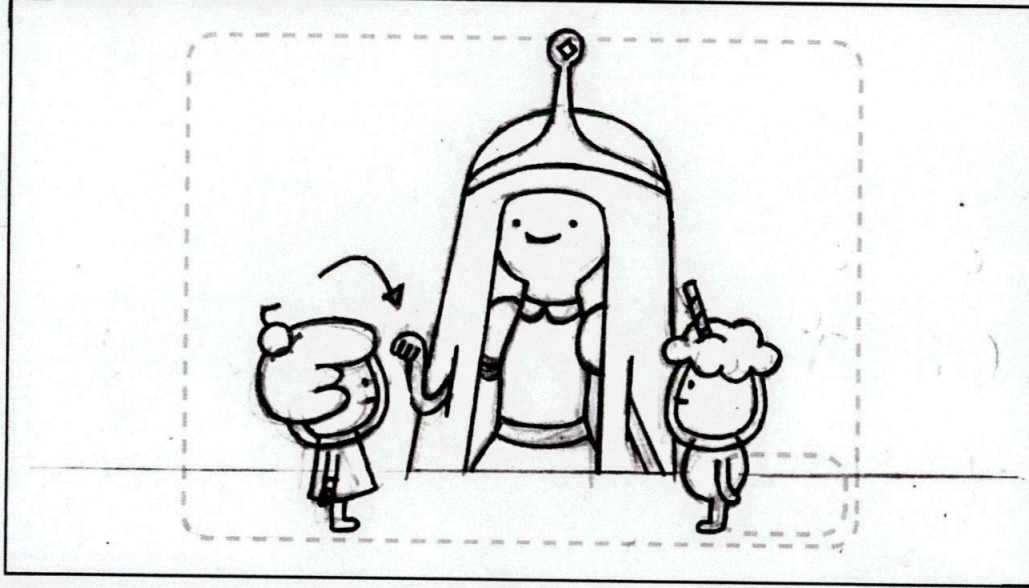
ADVENTURE TIME



Sc. *36 cont* Pnl. *X*

Bg.

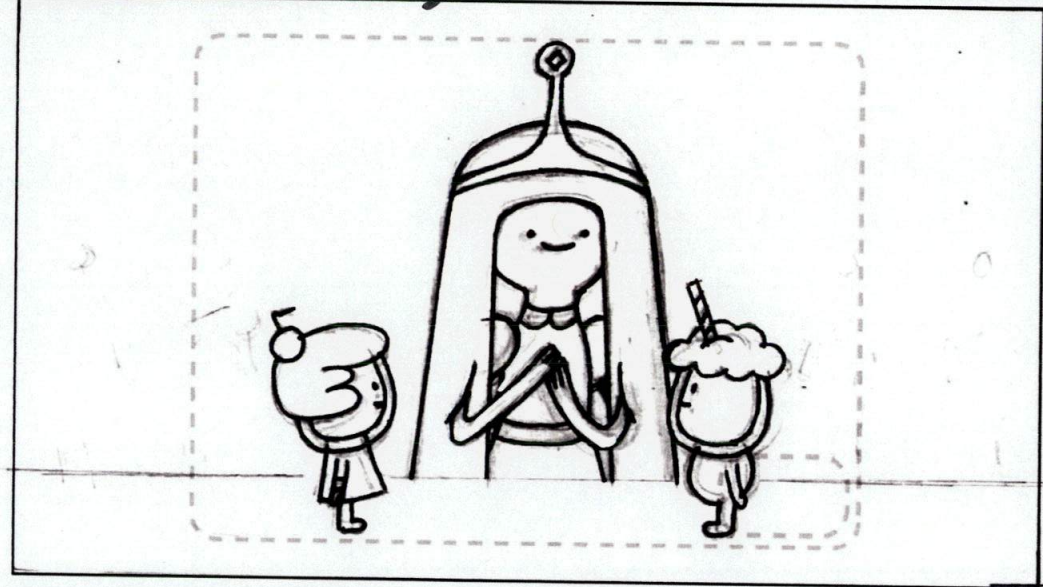
day night



Sc. *36 cont* Pnl. *Y*

Bg.

day night



Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

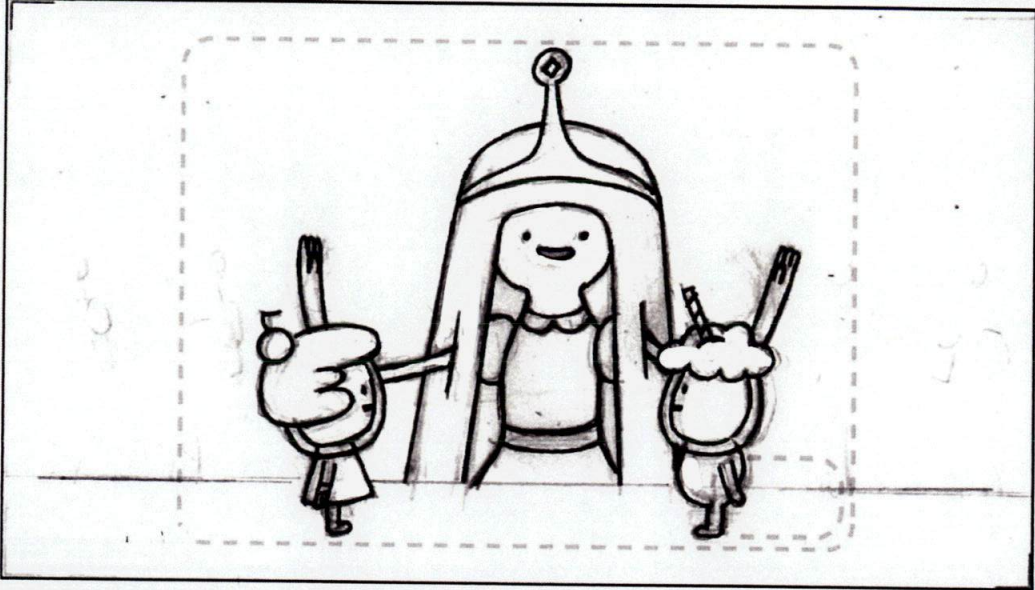
ADVENTURE TIME



Sc. *36 cont* Pnl. *Z*

Bg.

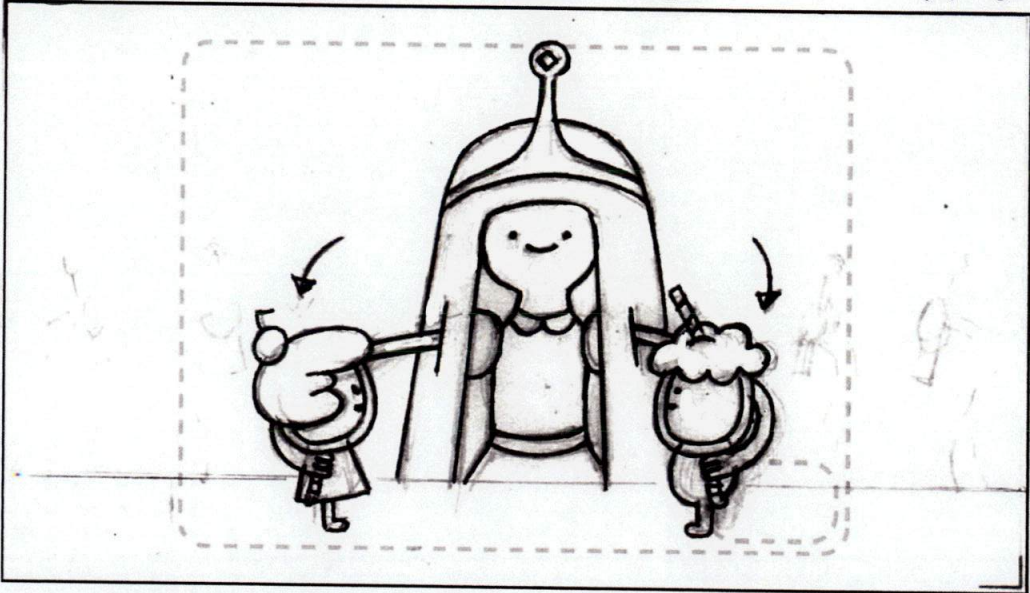
day night



Sc. *36 cont* Pnl. *Z1*

Bg.

day night



Dialog:

PB: You TWO ARE
MARRIED.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

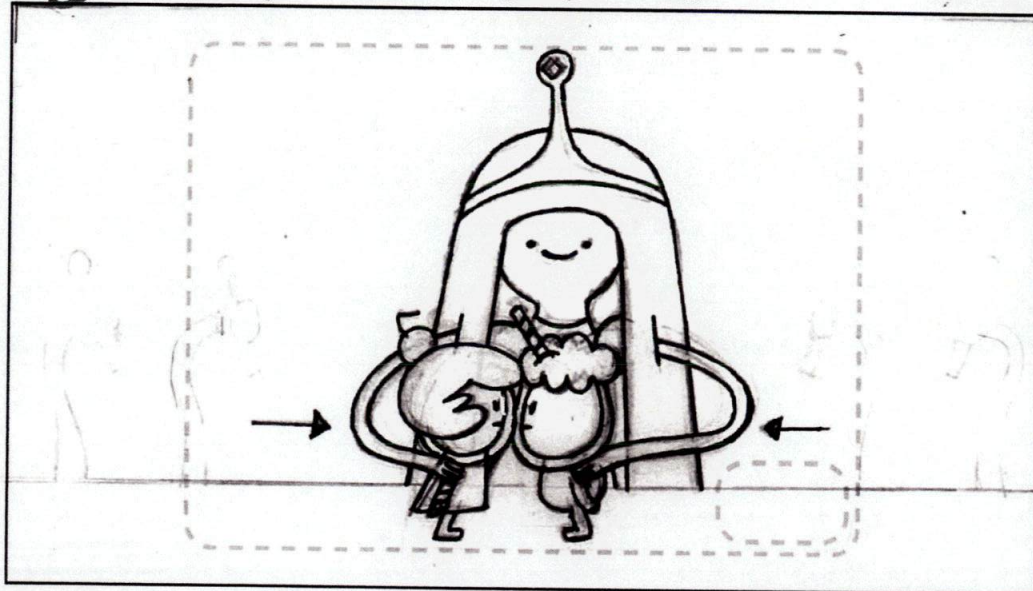
ADVENTURE TIME



40

Page 111

Sc. 36 cont Pnl. 22 Bg.



day night

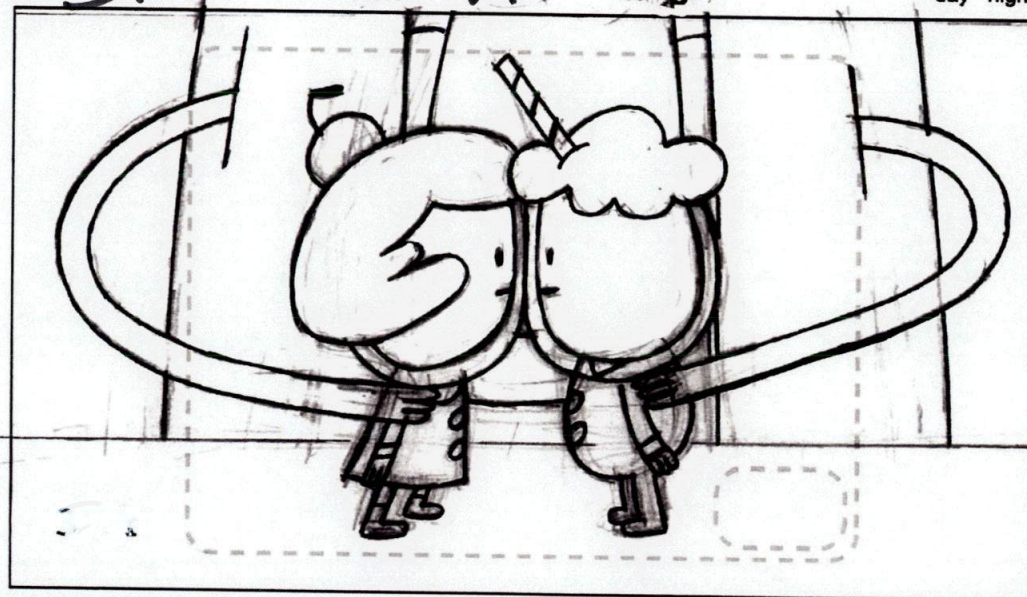
Sc. 37

Pnl

A

Bg.

day night



Dialog:

SFX: CLINK!

Action:

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

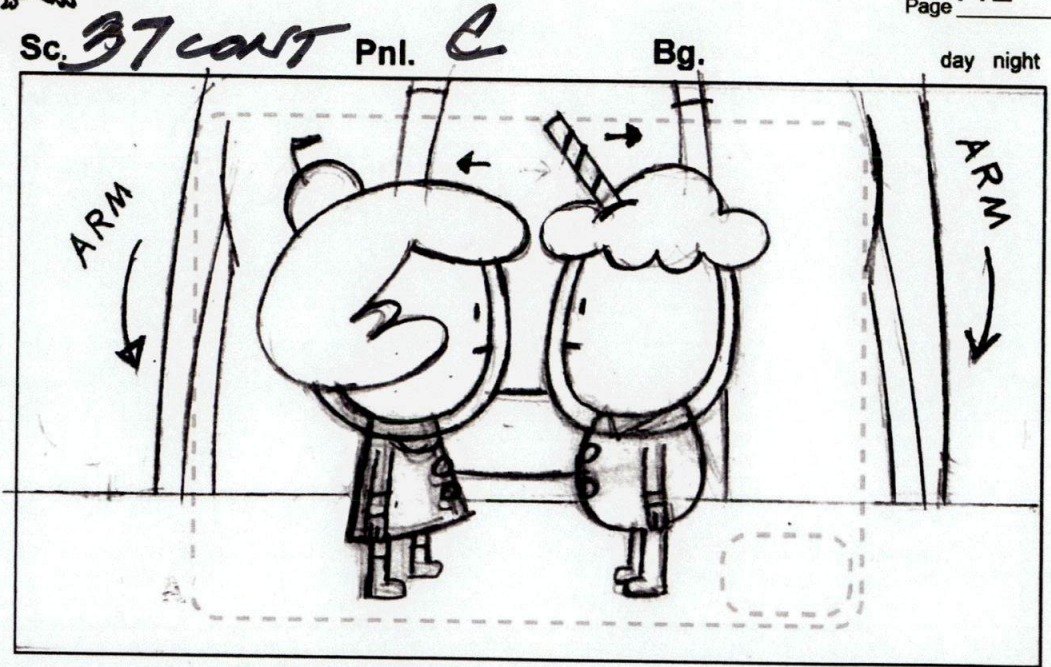
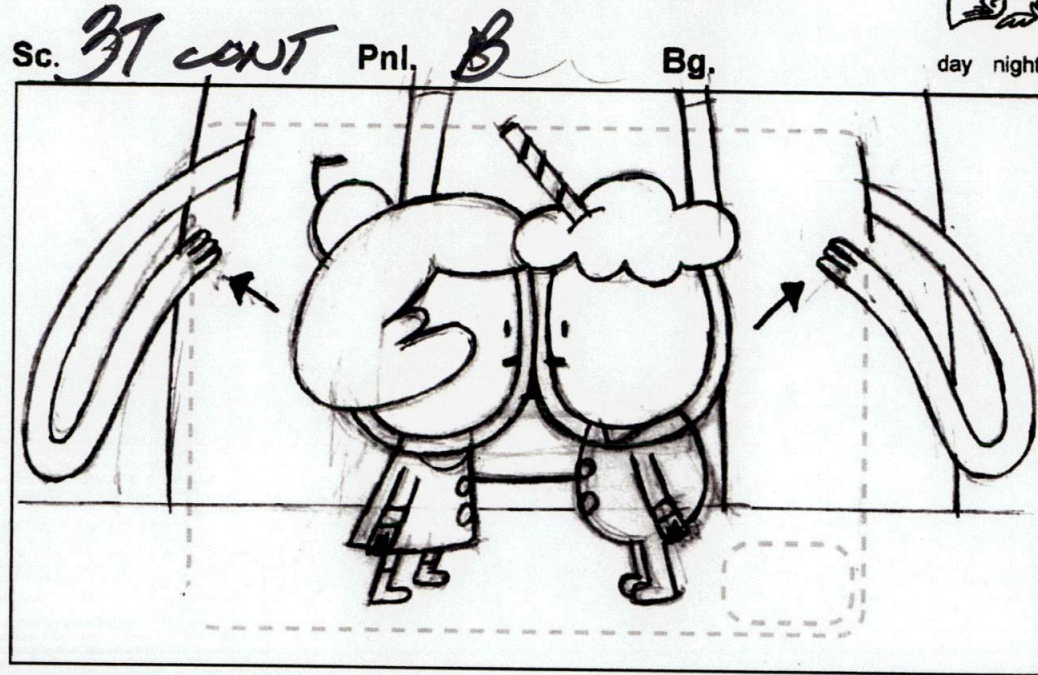
Production :

1034/206

ADVENTURE TIME



Page 112



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. *37 cont* Pnl. *D*

Bg.

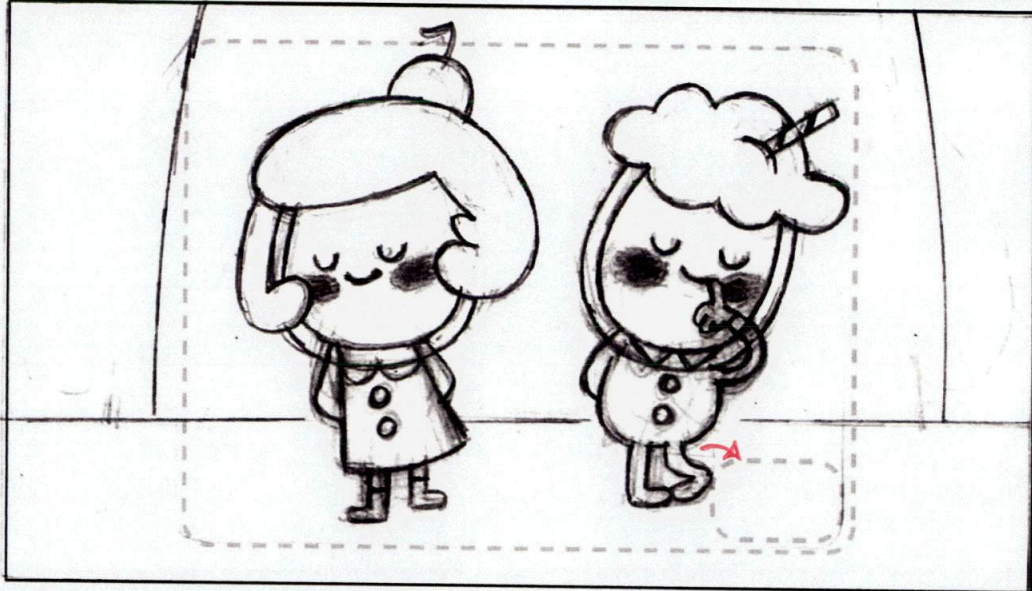
day night



Sc. *37 cont* Pnl. *E*

Bg.

day night



Cut

1034-206

EPISODE #

1034/206

Dialog:

BLUSH.

Action:

THEY BLUSH

Timing:

JAN 15 2015

Production :

ADVENTURE TIME

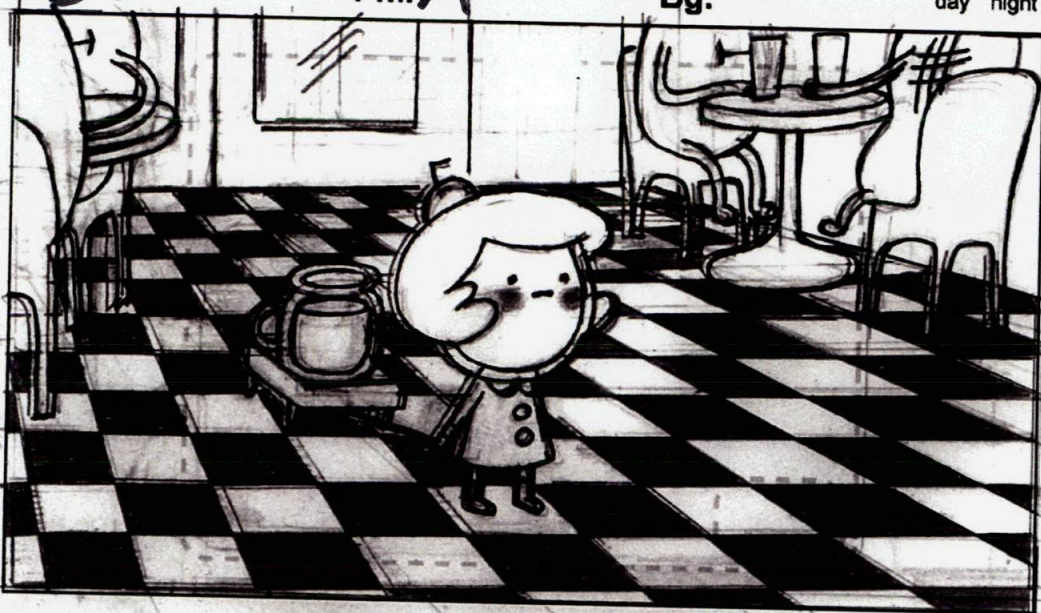


Sc. 38

Pnl. A

Bg.

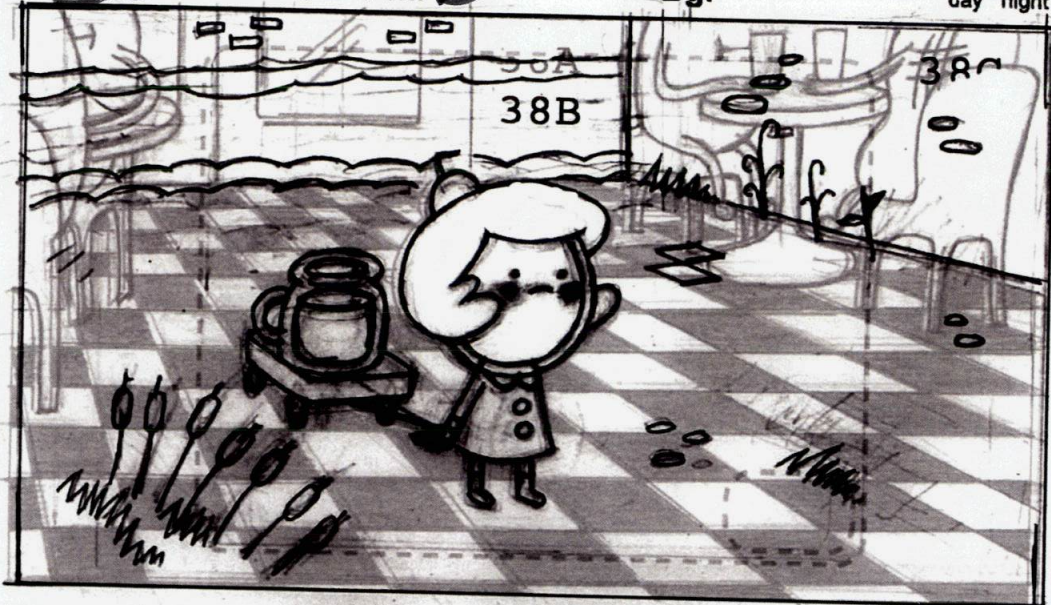
day night



Sc. 38 CONT Pnl. B

Bg.

day night



Dialog:

Action:

MAYBE A BLUSH ON CCS
LIKE IN THE MEMORY
SCENE

DISS. OFF RESTAURANT SCENE

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

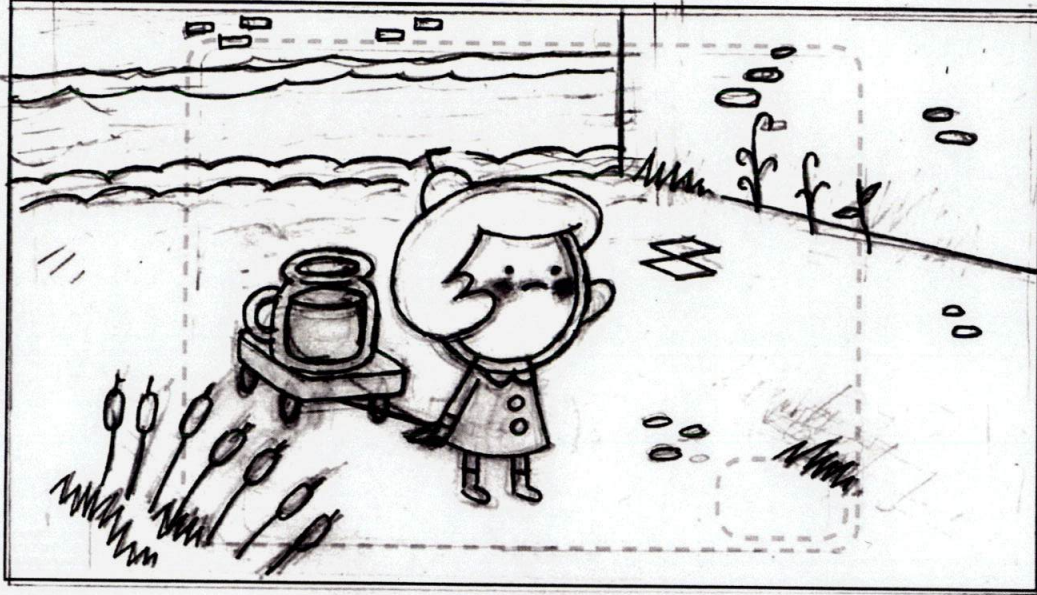
ADVENTURE TIME



Sc. 38 CONT Pnl. C

Bg.

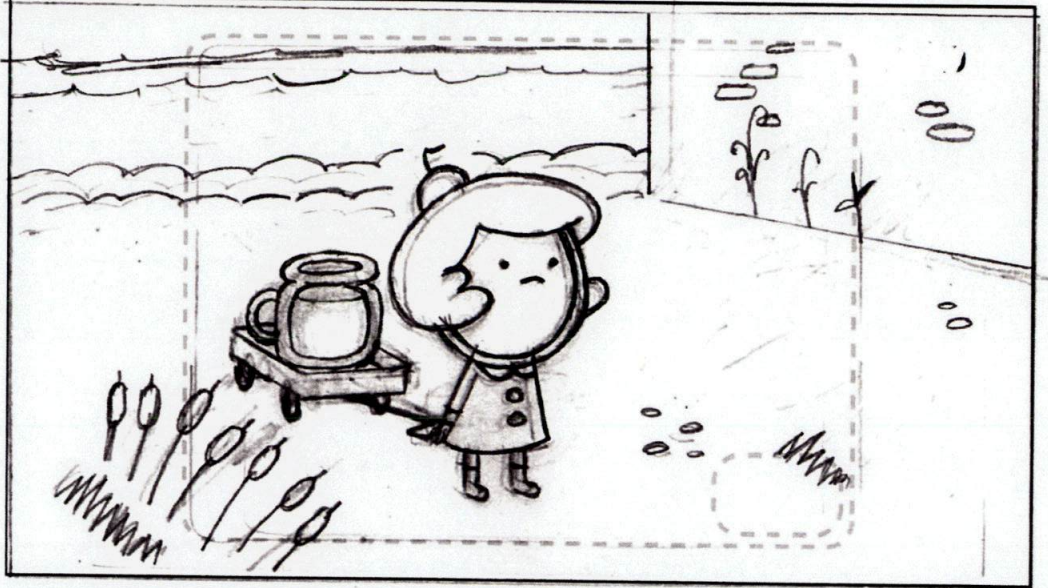
day night



Sc. 38 CONT Pnl. D

Bg.

day night



Dialog:

Action:

THE SODA FOUNTAIN
BG FADES OFF

HER BLUSH
FADES OFF

JAN 15 2015

Timing:

EPISODE # 1034-206

1034/206

Production :

1034/206

1034/206

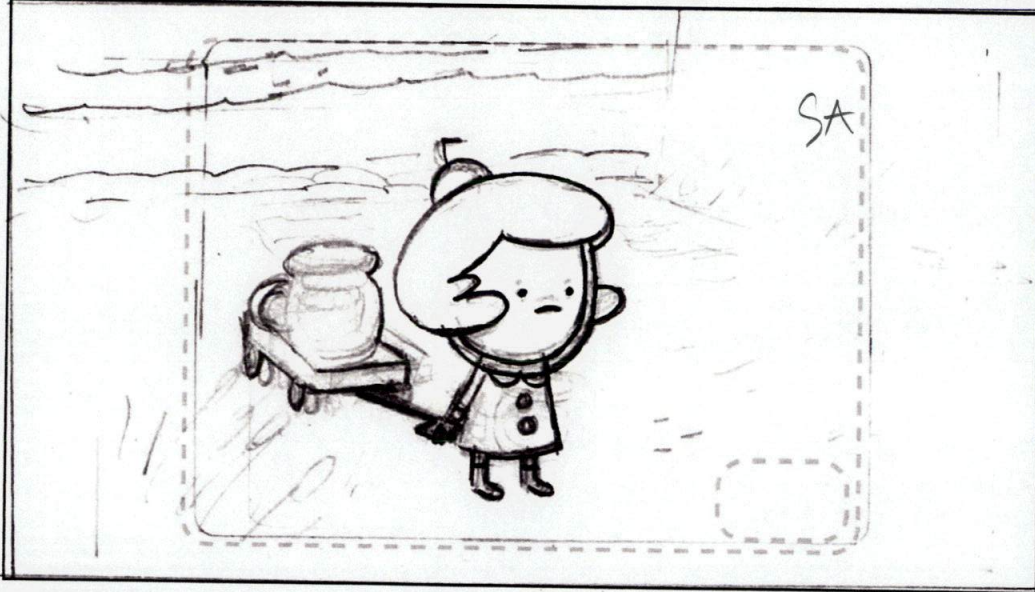
© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. **38 cont** Pnl. **E** Bg.

day night



Page **116**

Sc. **38 cont** Pnl. **F** Bg.

day night



Dialog:

Action:

**CCS LOOKS
DOWN**

Timing:

JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 117

Sc. 38 CONT Pnl. G

Bg.

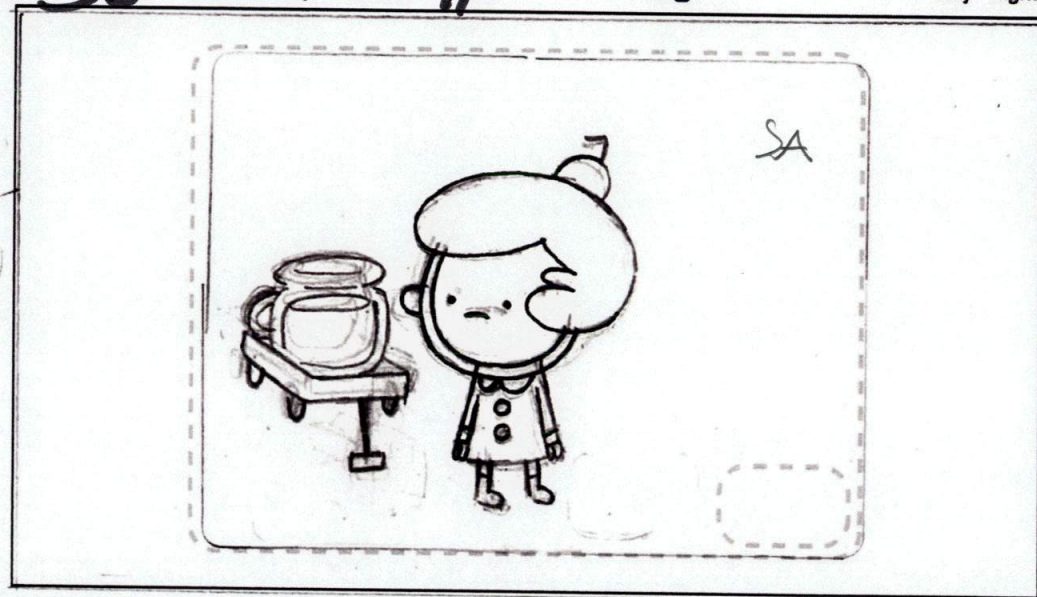
day night



Sc. 38 CONT Pnl. H

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

1034/206

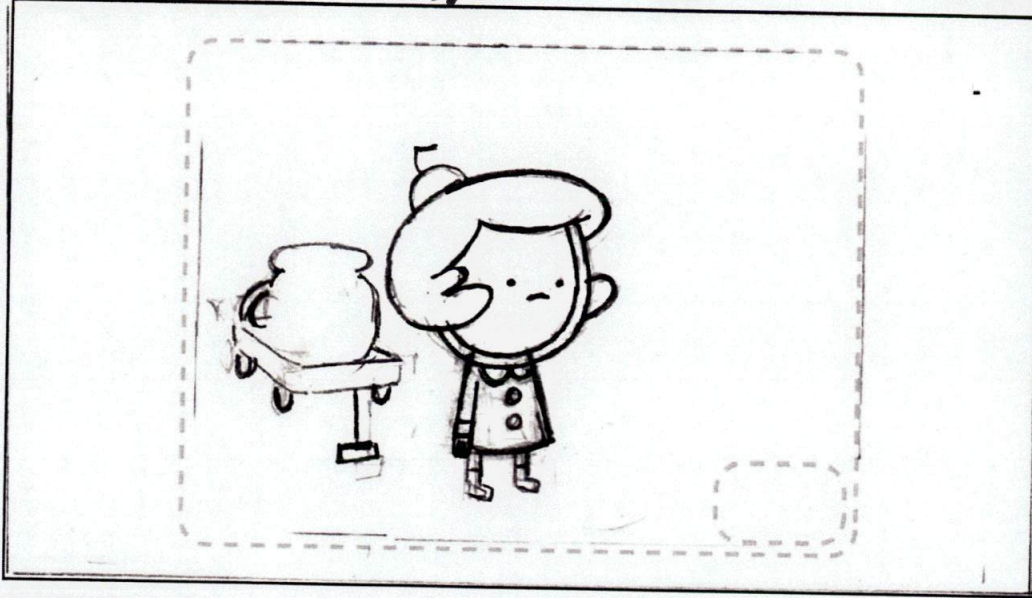
ADVENTURE TIME



Sc. *38 cont* Pnl. *I*

Bg.

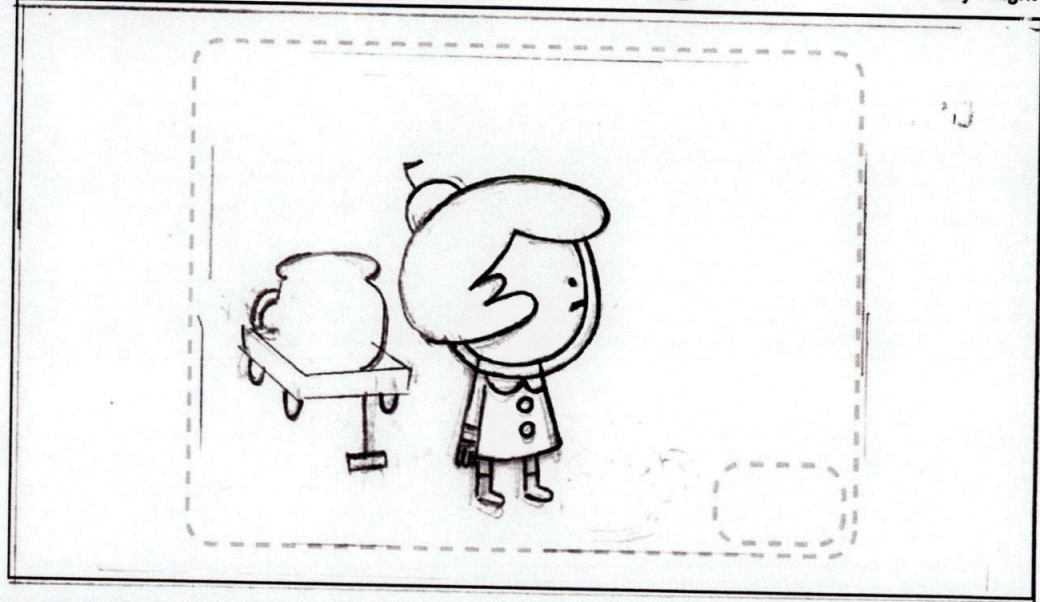
day night



Sc. *38 cont* Pnl. *J*

Bg.

day night



Page 118

Cut

1034-206

EPISODE #

1034/206

Dialog:

Action:

Timing:

JAN 15 2015

Production :

1034/206

1034/206

ADVENTURE TIME



Sc. **39**

Pnl. **A**

Bg.

day night

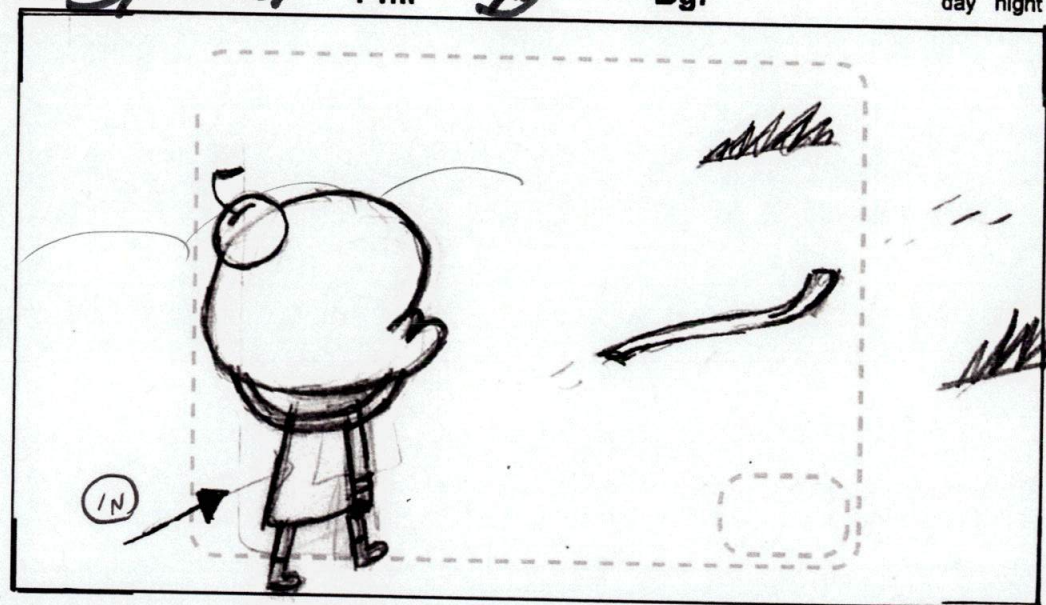
Sc. **39 CONT**

Pnl. **B**

Bg.

Page **119**

day night



Dialog:

Action:

- CCS WALKS ON/S

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

1034/206

1034/206

ADVENTURE TIME



Page 120

Sc. 39 CONT Pnl. C

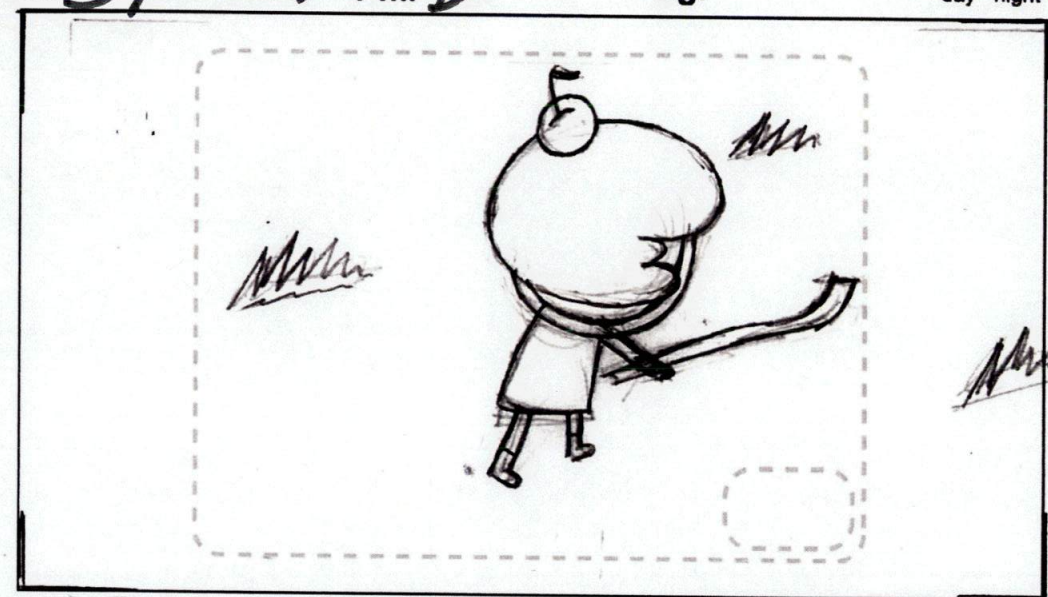
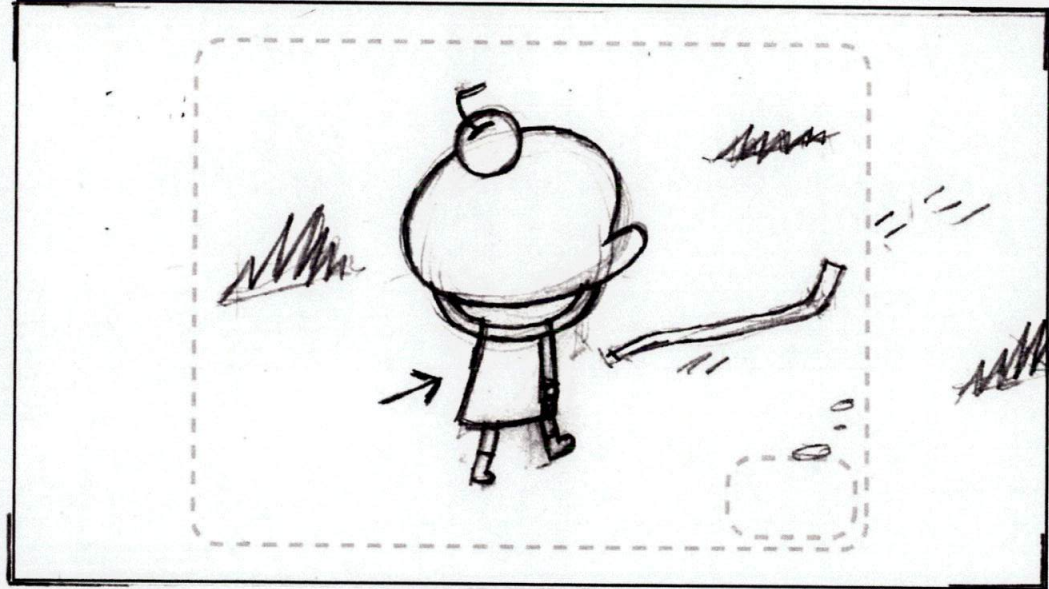
Bg.

day night

Sc. 39 CONT Pnl. D

Bg.

day night



Dialog:	Sfx: thud
Action:	PICK UP
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034/206

ADVENTURE TIME



Page 121

Sc. *39 cont* Pnl. *E*

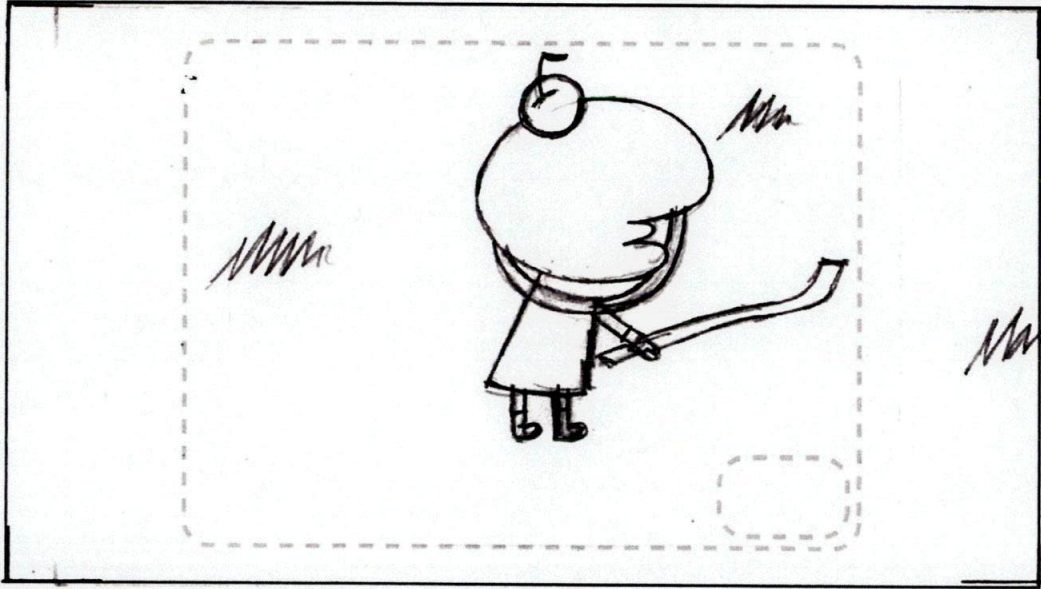
Bg.

day night

Sc. *39 cont* Pnl. *F*

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

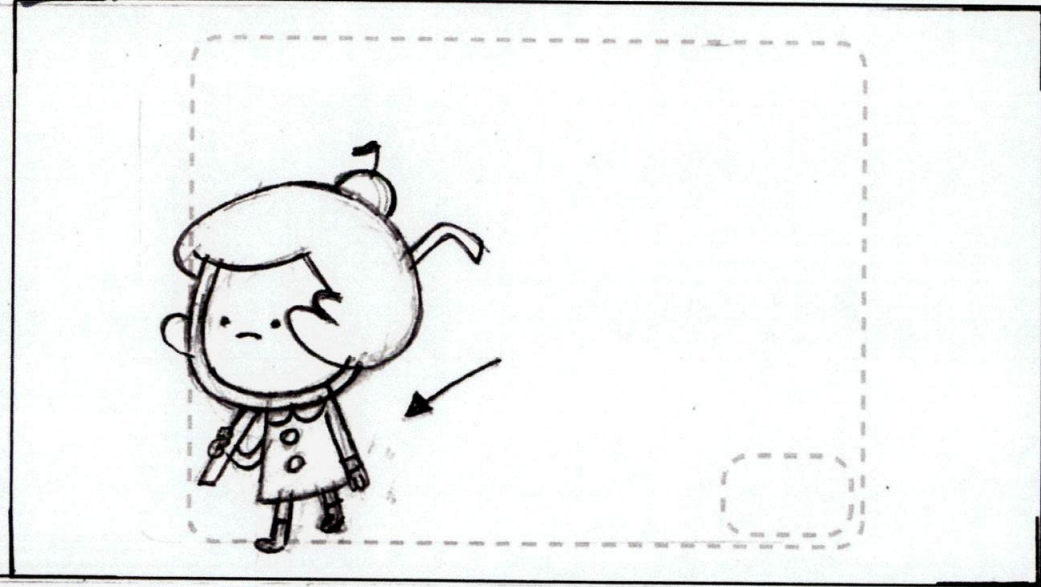
ADVENTURE TIME



Sc. 39 cont Pnl. G

Bg.

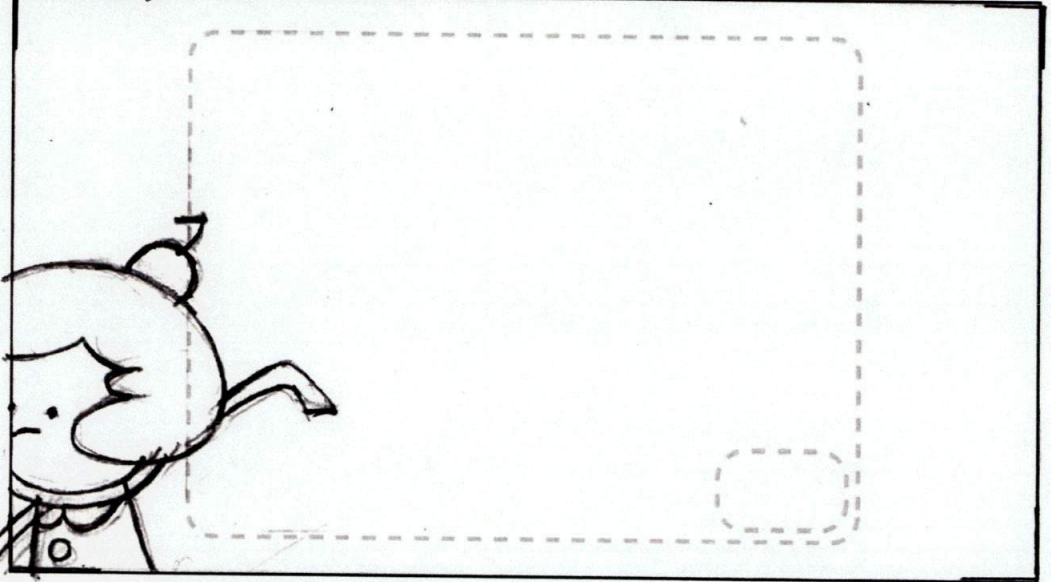
day night



Sc. 39 cont Pnl. H

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

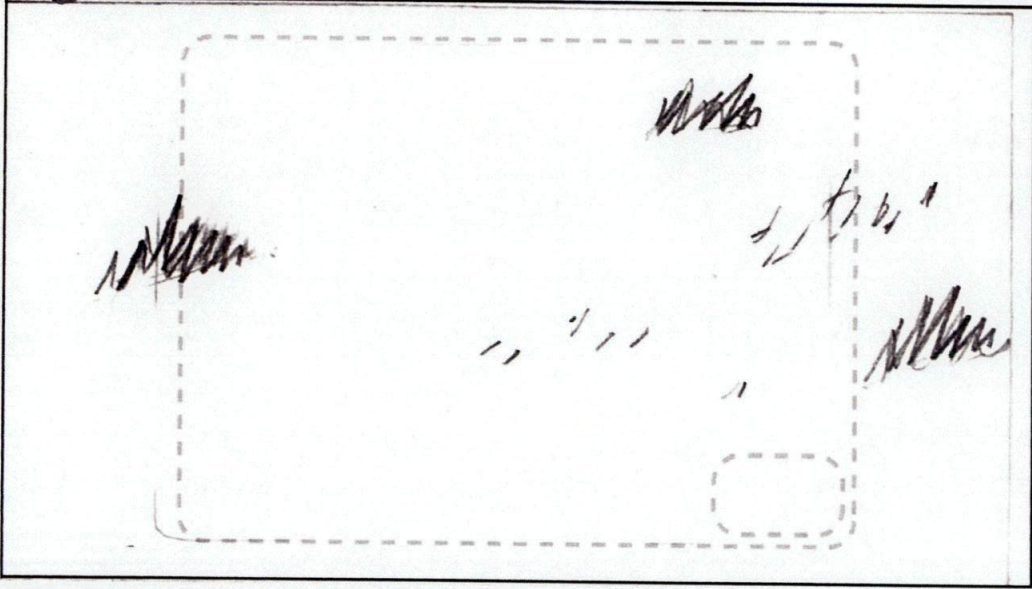
ADVENTURE TIME



Sc. 39 CONT Pnl. I

Bg.

day night

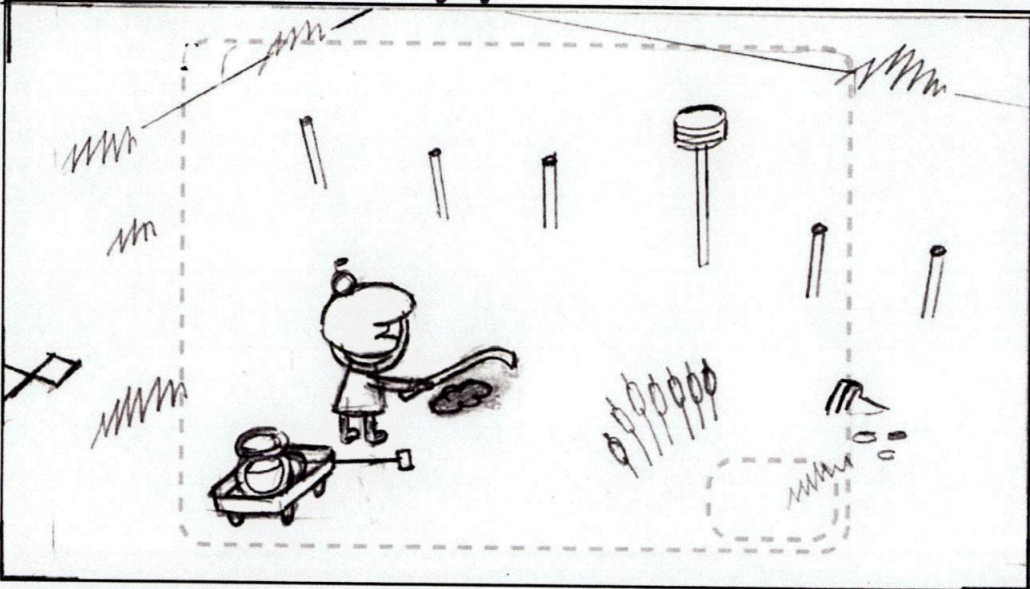


Sc. 40

Pnl. A

Bg.

day night



Dialog:

SFX: SCRAPE,
DIG

SFX: SCRAPE SCRAPE

Action:

- CCS WALKS OFF/S

- CCS DIGS

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

© 2010 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1034/206

ADVENTURE TIME

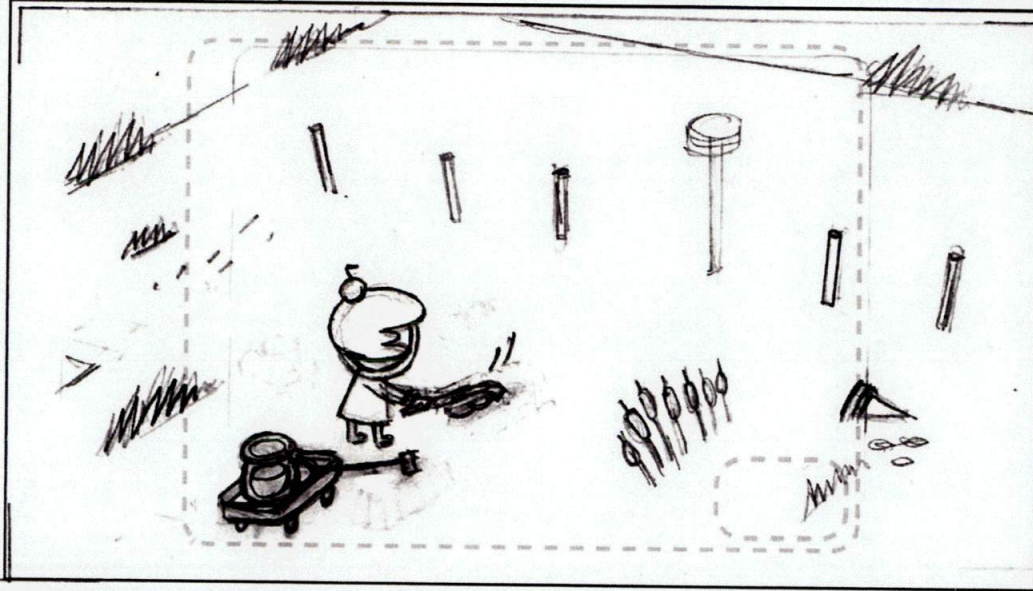


Page 124

Sc. 40 *CONT* Pnl. B

Bg.

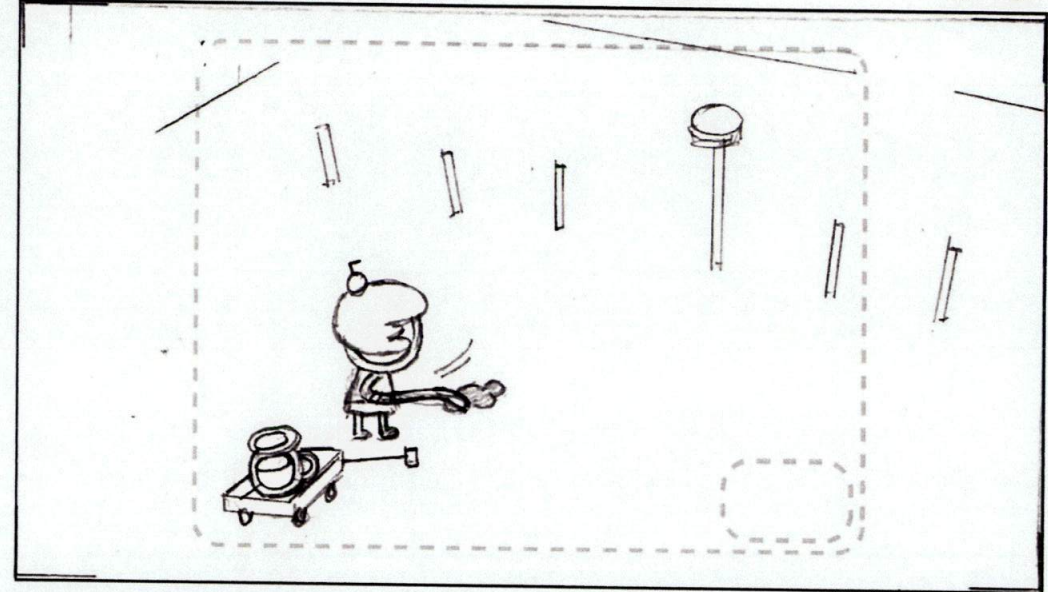
day night



Sc. 40 *CONT* Pnl. C

Bg.

day night



Dialog:

SFX: SCRAPE SCRAPE

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034, 206

ADVENTURE TIME

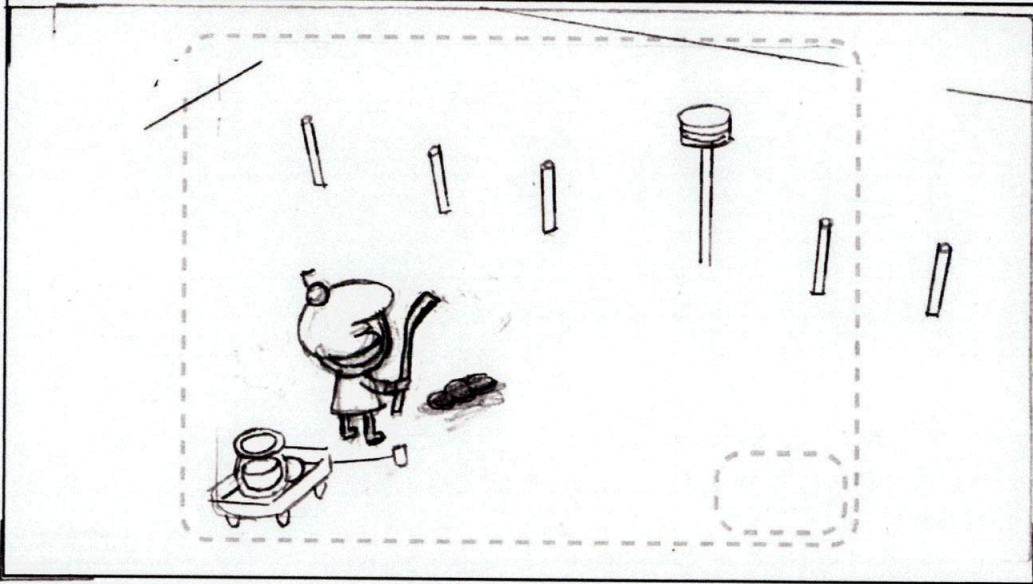


Page 125

Sc. 40 *CONT* Pnl. D

Bg.

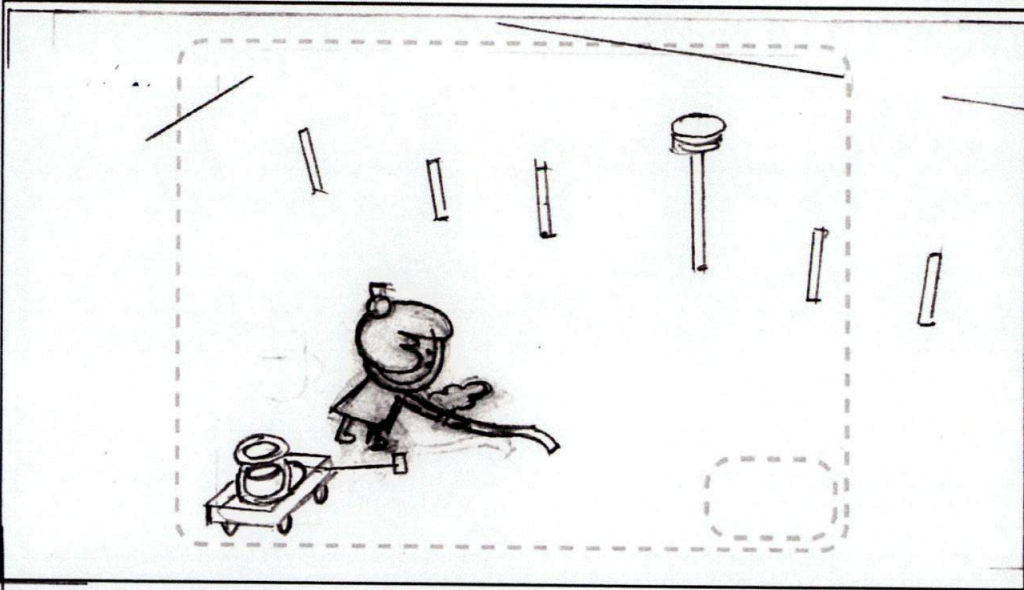
day night



Sc. 40 *CONT* Pnl. E

Bg.

day night



Dialog:

Action:

SETTLE

PUTS DOWN
METAL THING

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

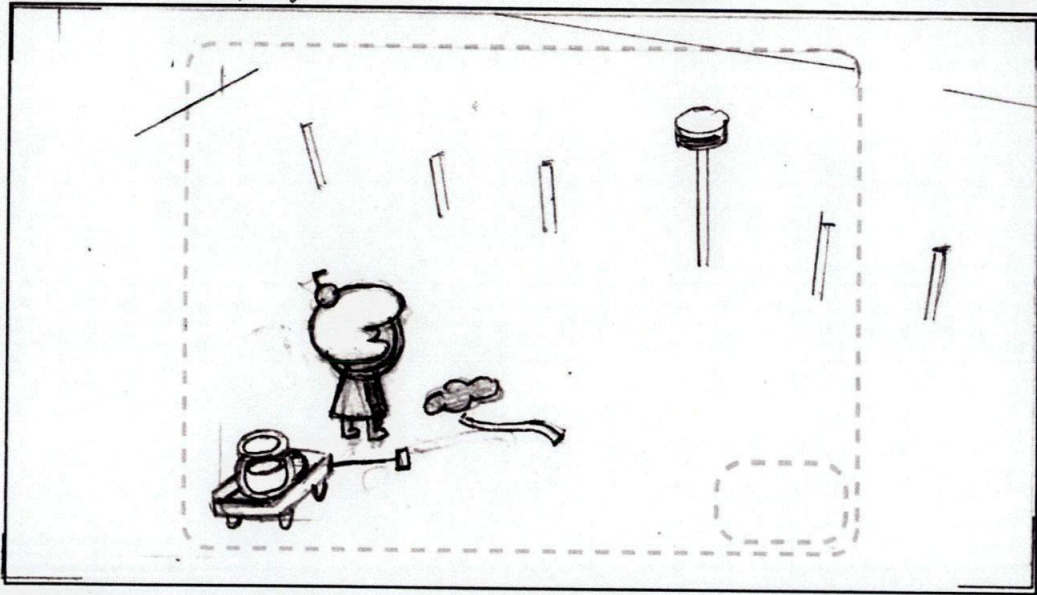
ADVENTURE TIME



Sc. 40 *CONT* Pnl. F

Bg.

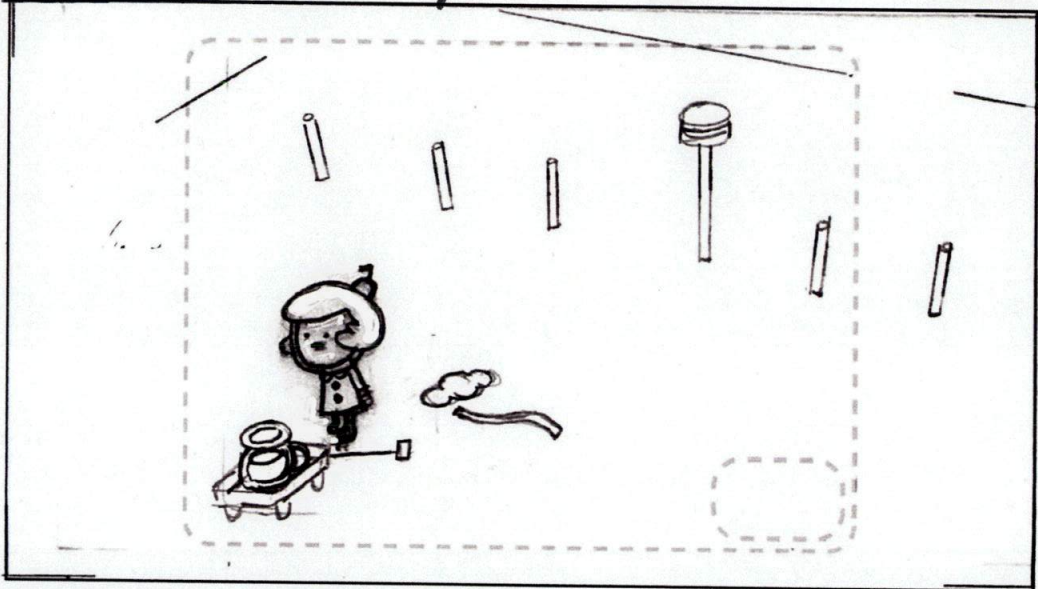
day night



Sc. 40 *CONT* Pnl. G

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1034/206

1034/206

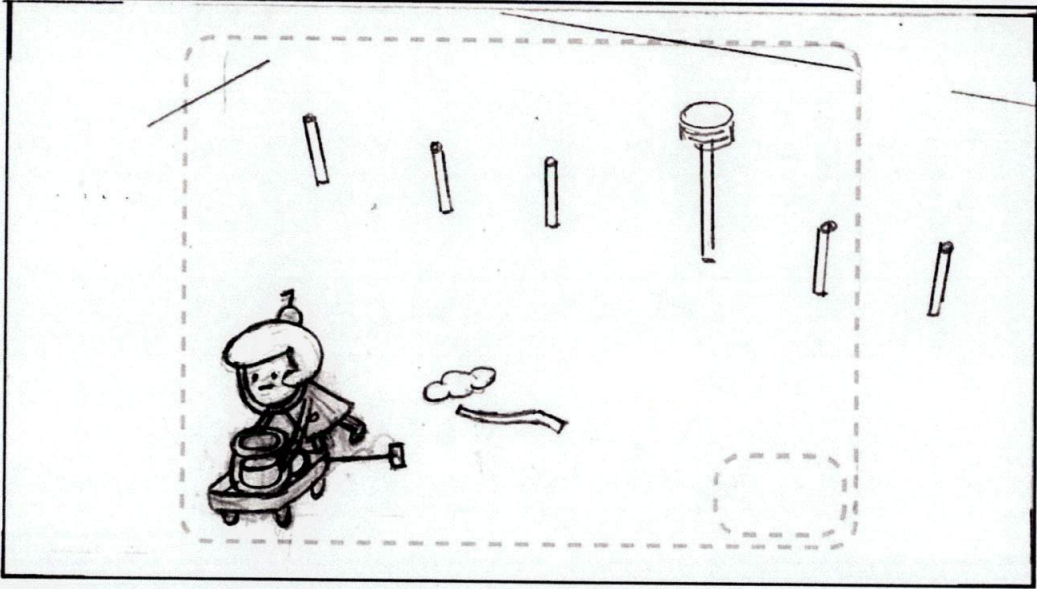
ADVENTURE TIME



Sc. 40 *CONT* Pnl. H

Bg.

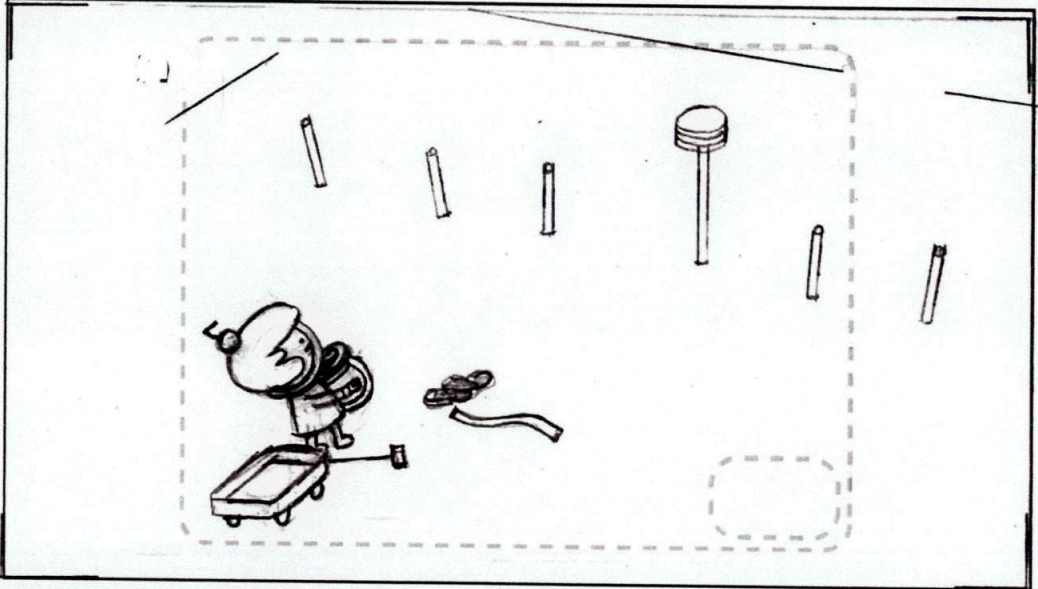
day night



Sc. 40 *CONT* Pnl. I

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

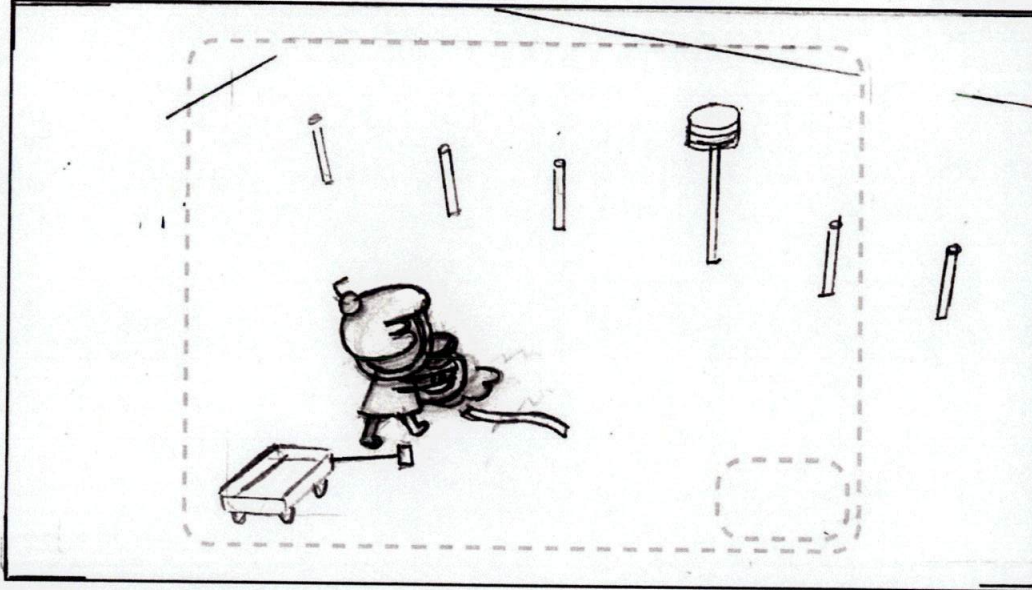


Page 128

Sc. 40 *CONT* Pnl. J

Bg.

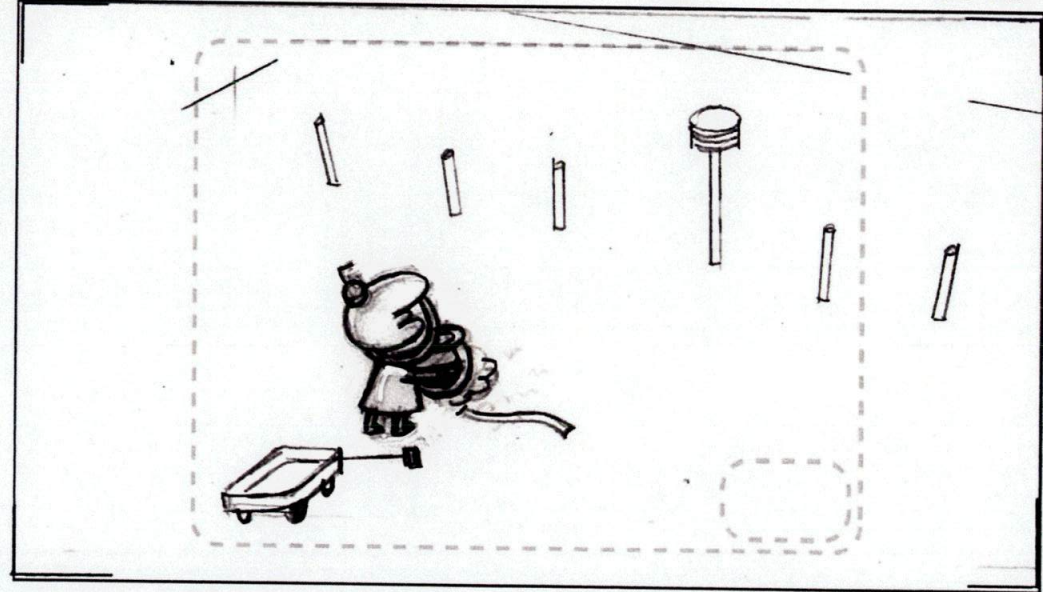
day night



Sc. 40 *CONT* Pnl. K

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME

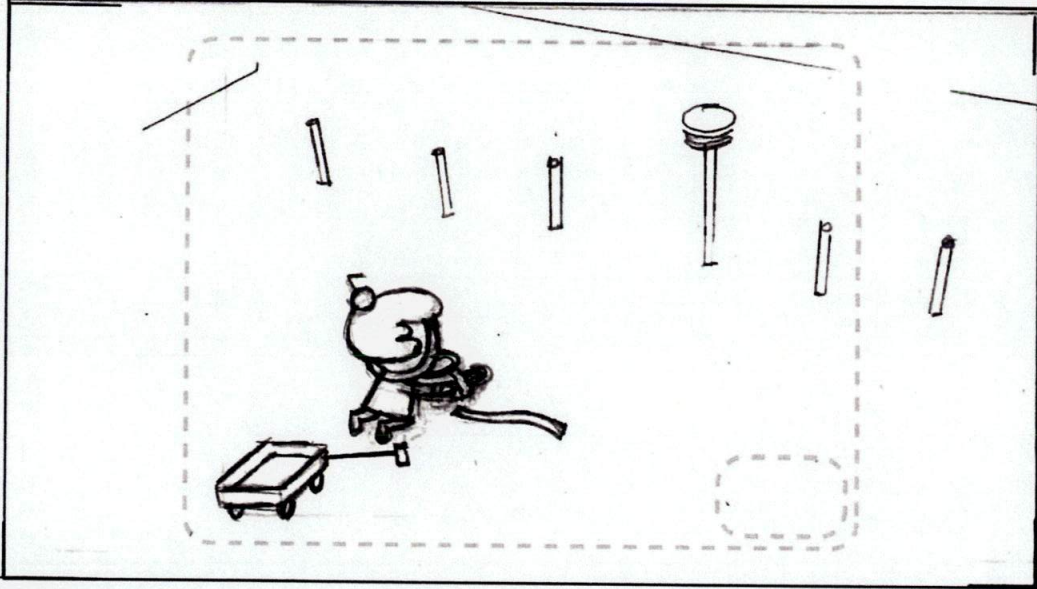


no cut

Sc. 40 CONT Pnl. L

Bg.

day night

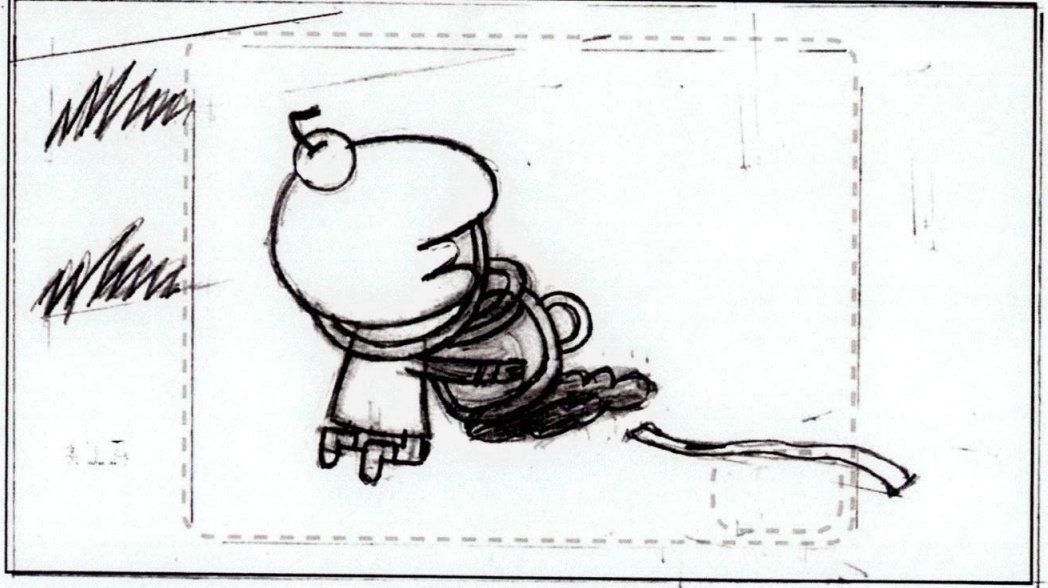


Sc. 41

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE #

1034-206

Production :

ADVENTURE TIME

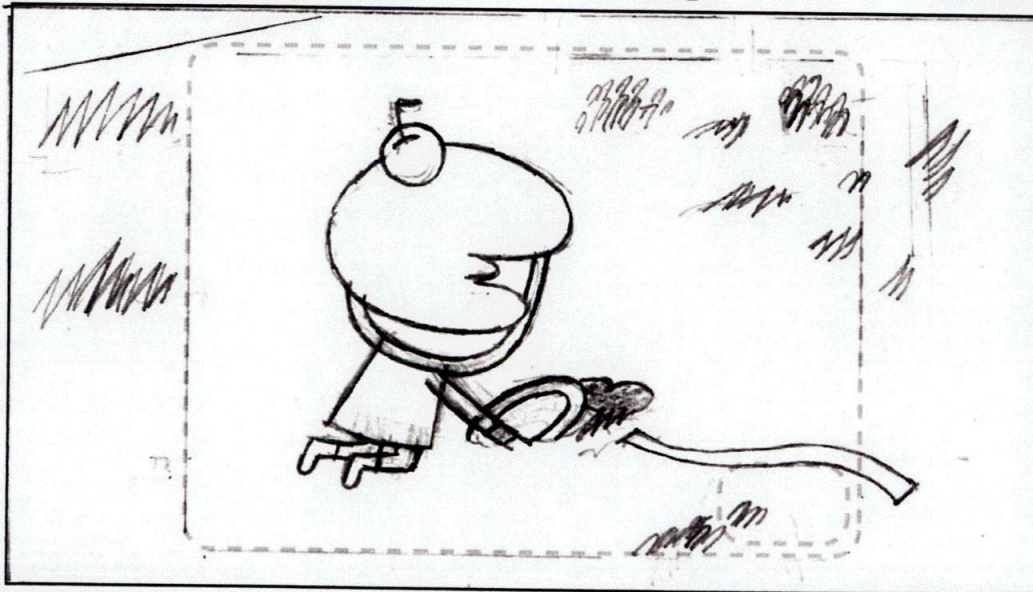


Page 130

Sc. 41 CONT Pnl. B

Bg.

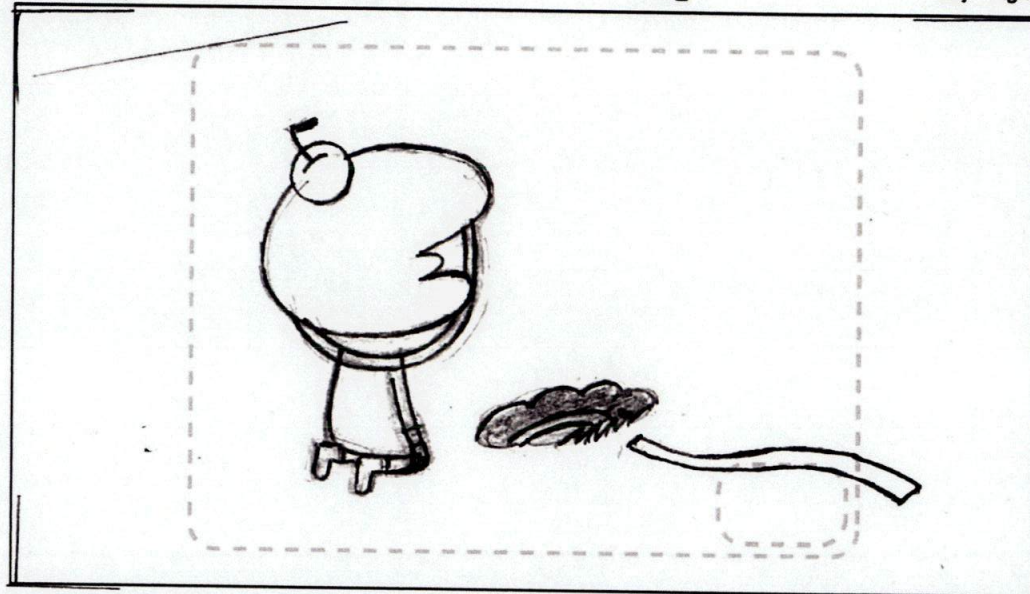
day night



Sc. 41 CONT Pnl. C

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

1034/206

ADVENTURE TIME

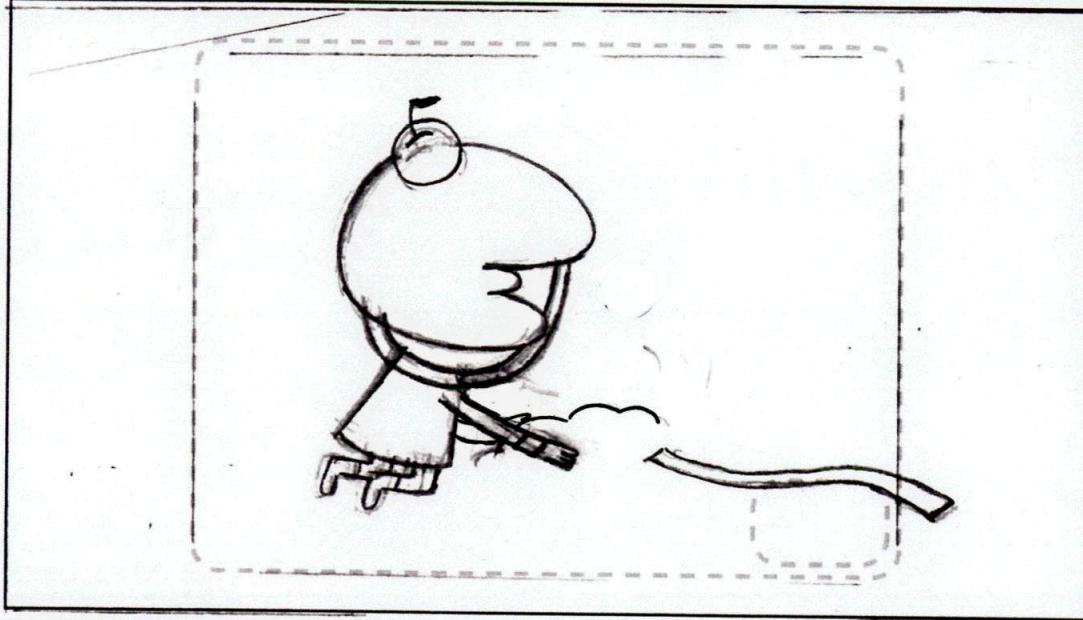


Page 131

Sc. 41 *CONT* Pnl. D

Bg.

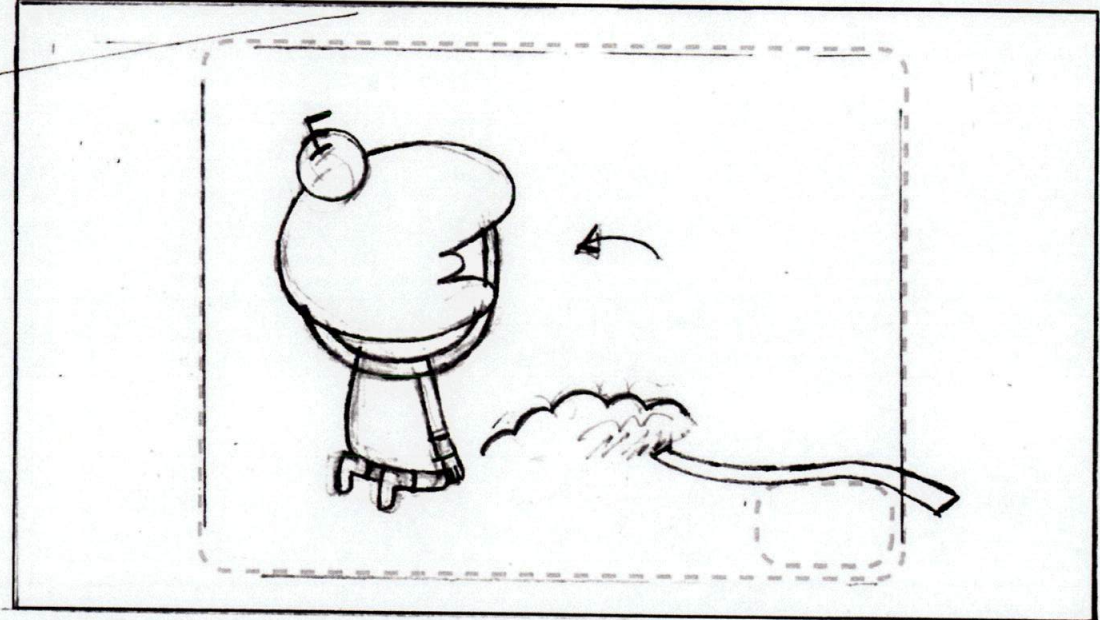
day night



Sc. 41 *CONT* Pnl. E

Bg.

day night

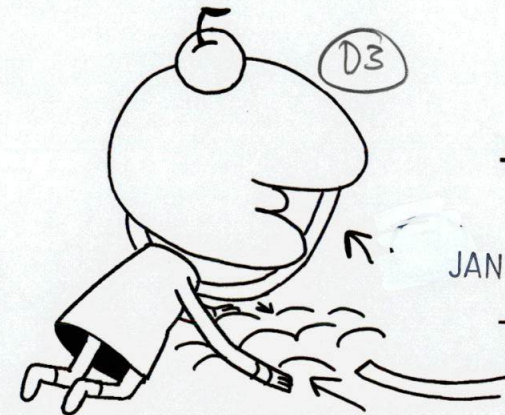
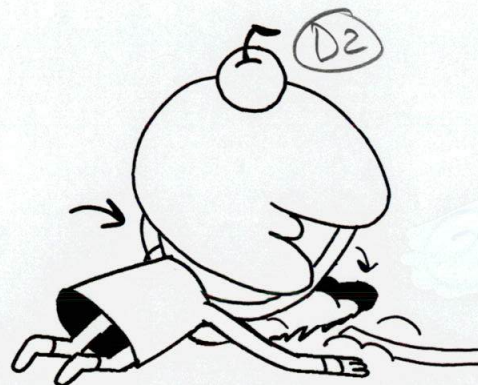
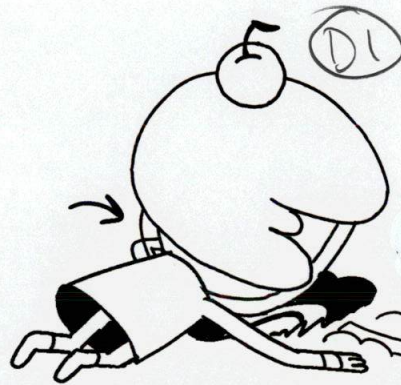


Dialog:

Action:

MOVES DIRT
OVER JAR

Timing:



JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

1034/206

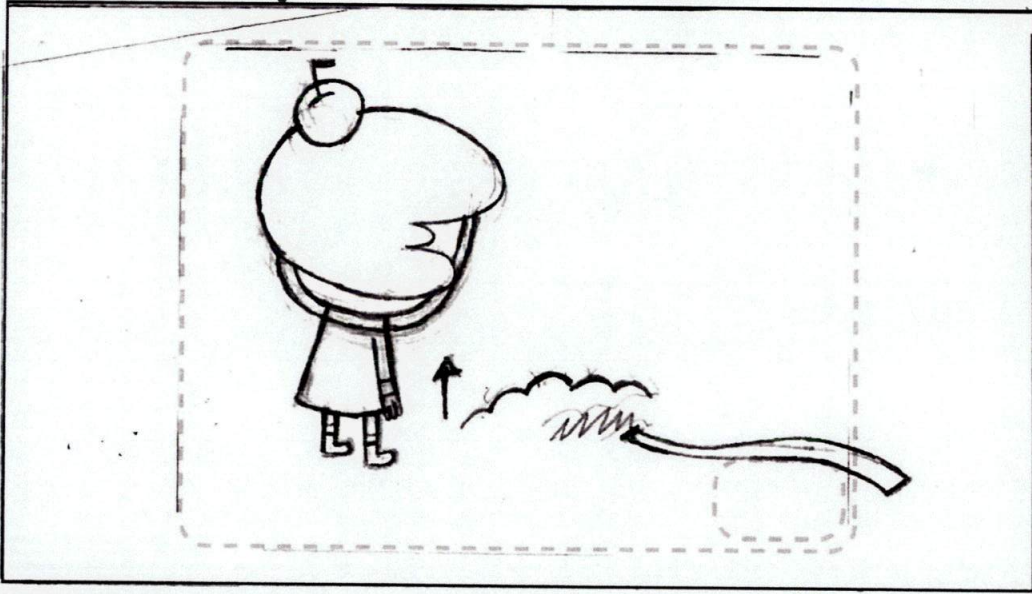
ADVENTURE TIME



Sc. 41 *CONT* Pnl. F

Bg.

day night



Sc. 42

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

2 LEVEL cloud
PANS

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

ADVENTURE TIME



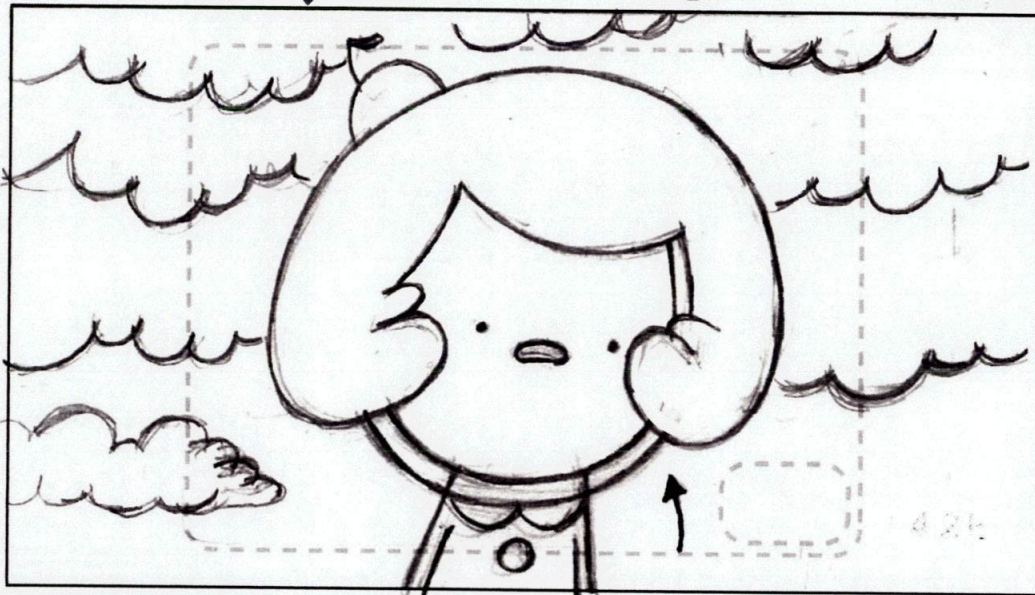
Page 133

*Ho
Cut*

Sc. 42 *CONT* Pnl. B

Bg.

day night



Sc. 42 *CONT* Pnl. C

Bg.

day night



1034-206

EPISODE #

1034/206

Dialog:

CCS: GOODBYE,
ROOT BEER GUY.

Action:

JAN 15 2015

Timing:

Production :

1034/206

1034/206

Ho
Cut

ADVENTURE TIME



Sc. 43

Pnl. A

Bg.

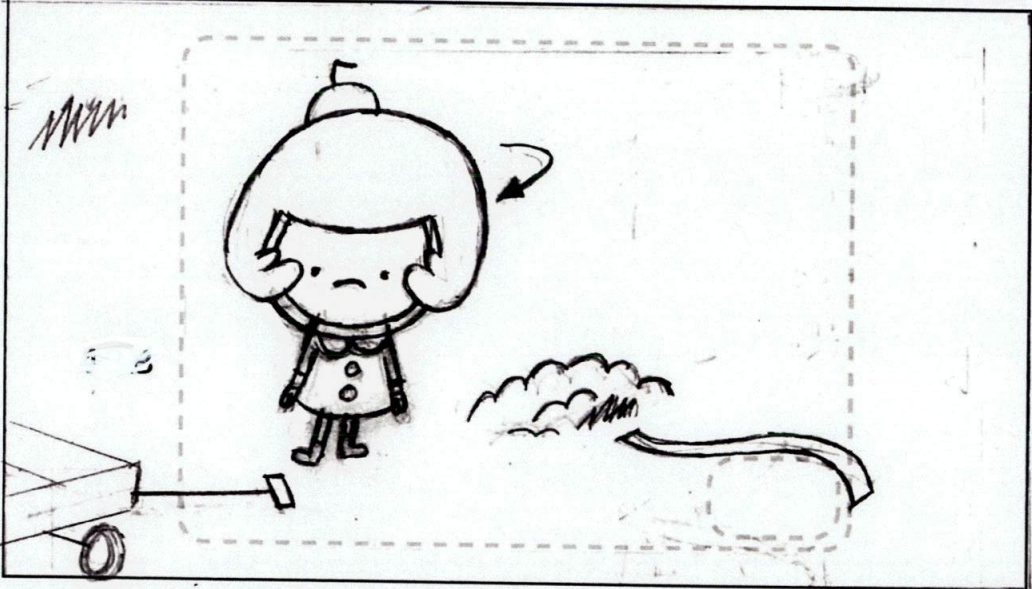
day night



Sc. 43 *cont* Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

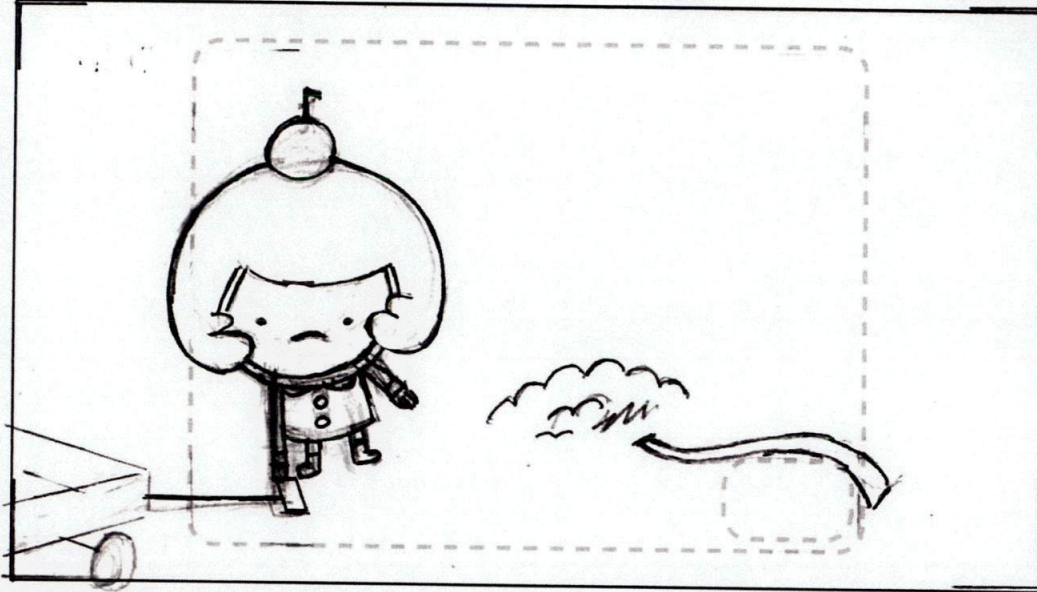
ADVENTURE TIME



Sc. 43 *cont* Pnl. C

Bg.

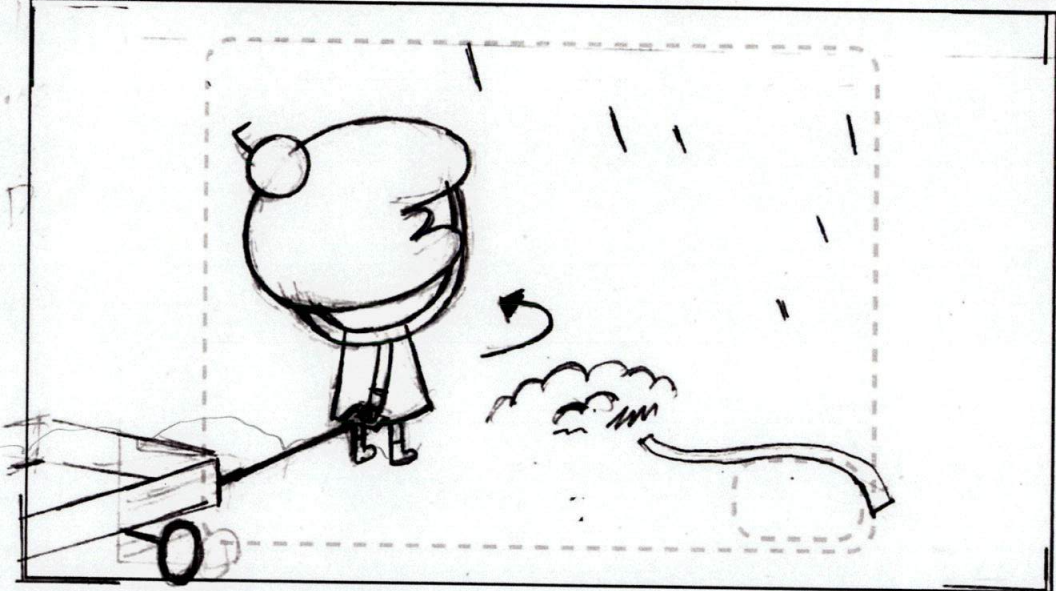
day night



Sc. 43 *cont* Pnl. D

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME

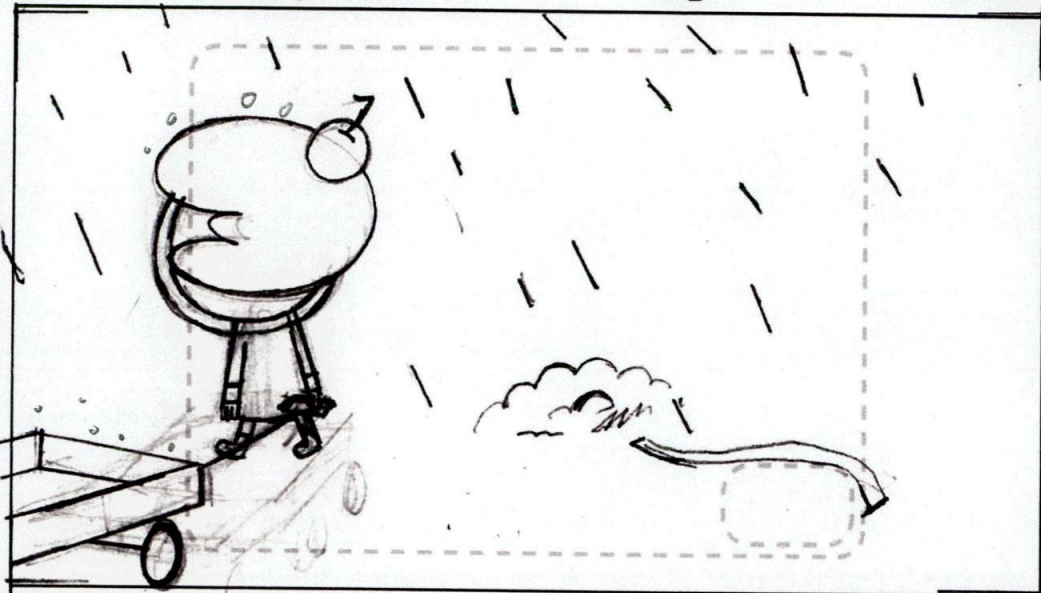


Page 136

Sc. 43 *CONT* Pnl. E

Bg.

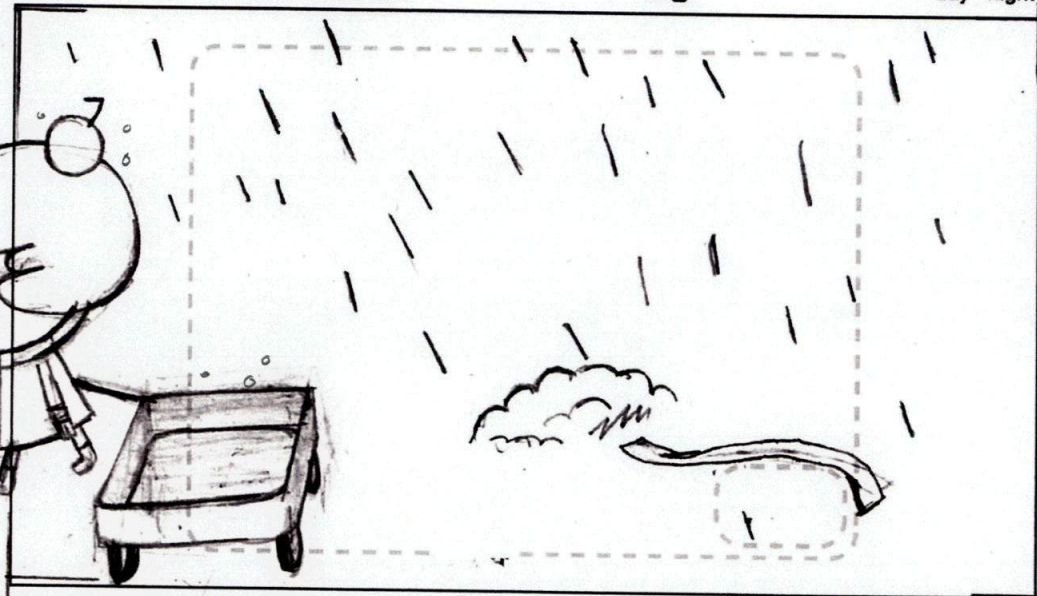
day night



Sc. 43 *CONT* Pnl. F

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

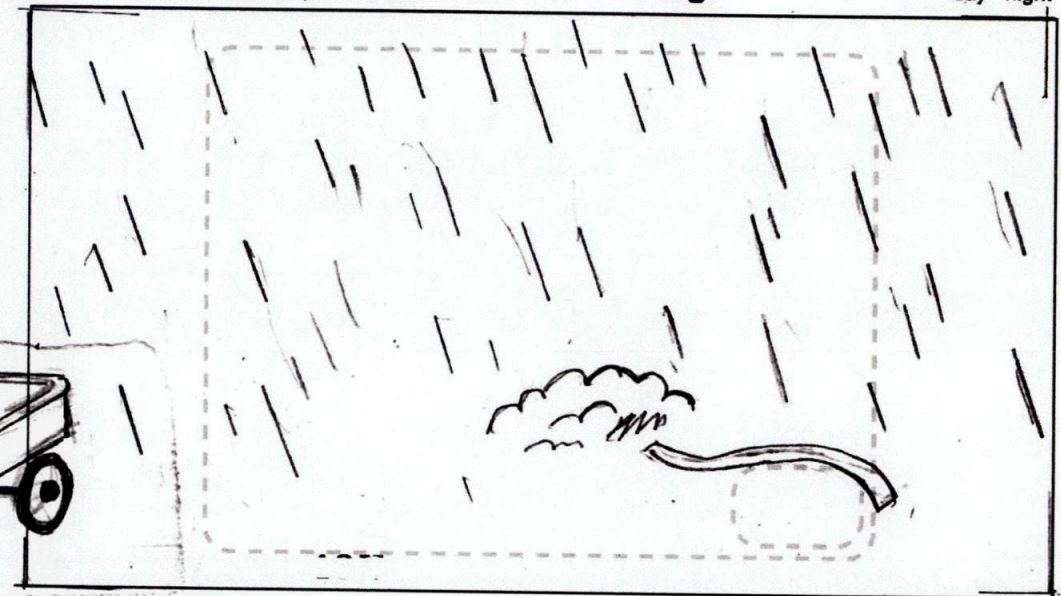
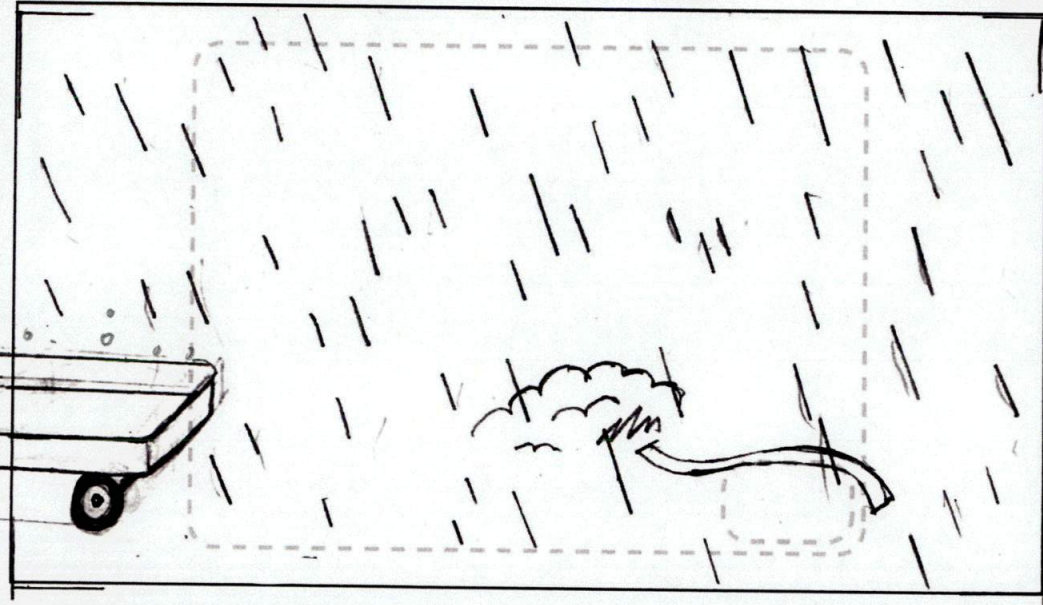
1034/206

ADVENTURE TIME



Sc. 43 *CONT* Pnl. G Bg. day night

Sc. 43 *CONT* Pnl. H Bg. day night



Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

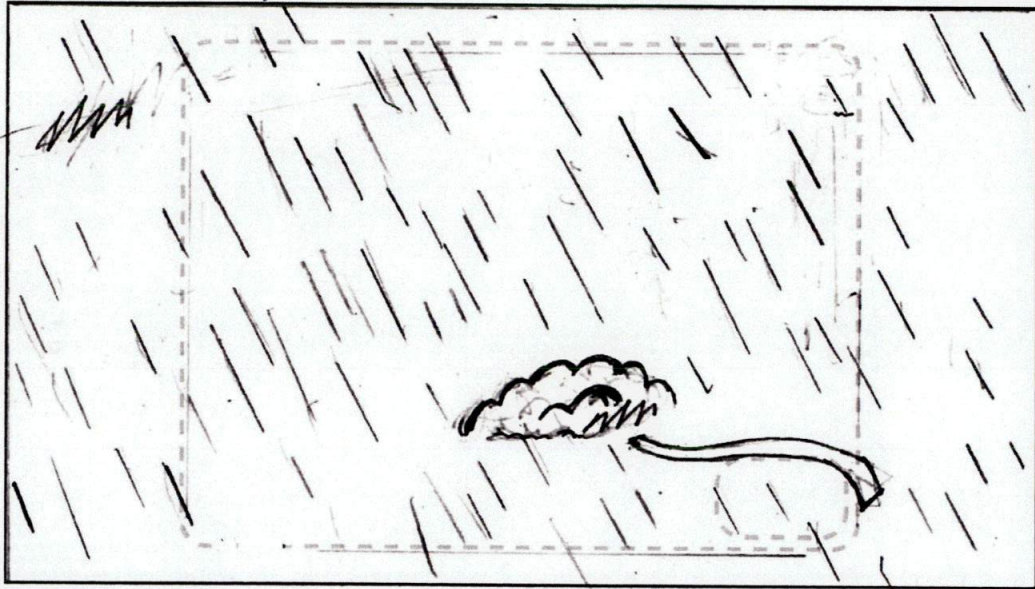
1034/206

1034/206

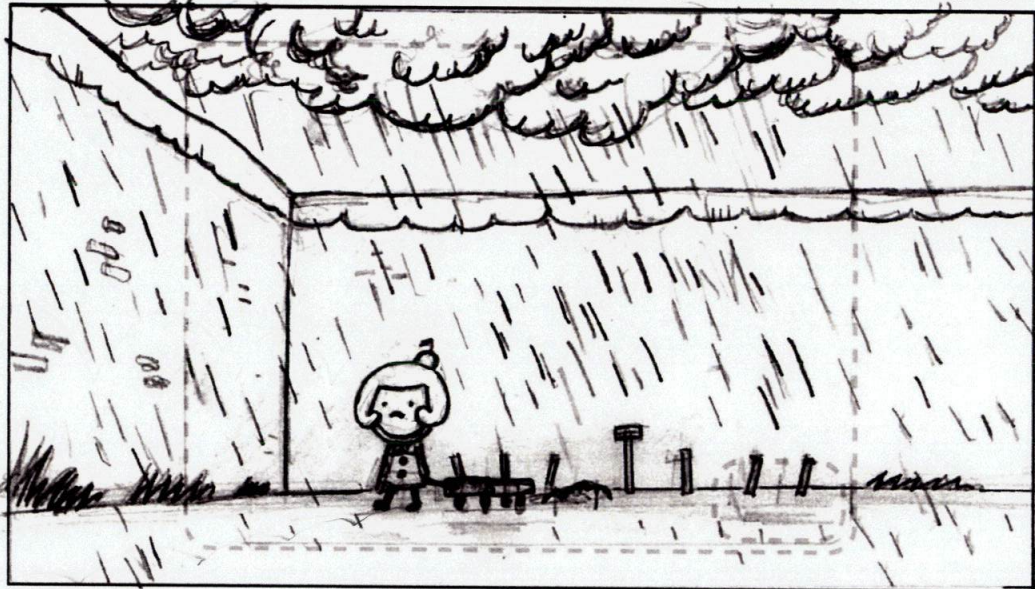
ADVENTURE TIME



Sc. 43 *cont* Pnl. I Bg. day night



Sc. 44 Pnl. A Bg. day night



Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206
Production :

1034/206

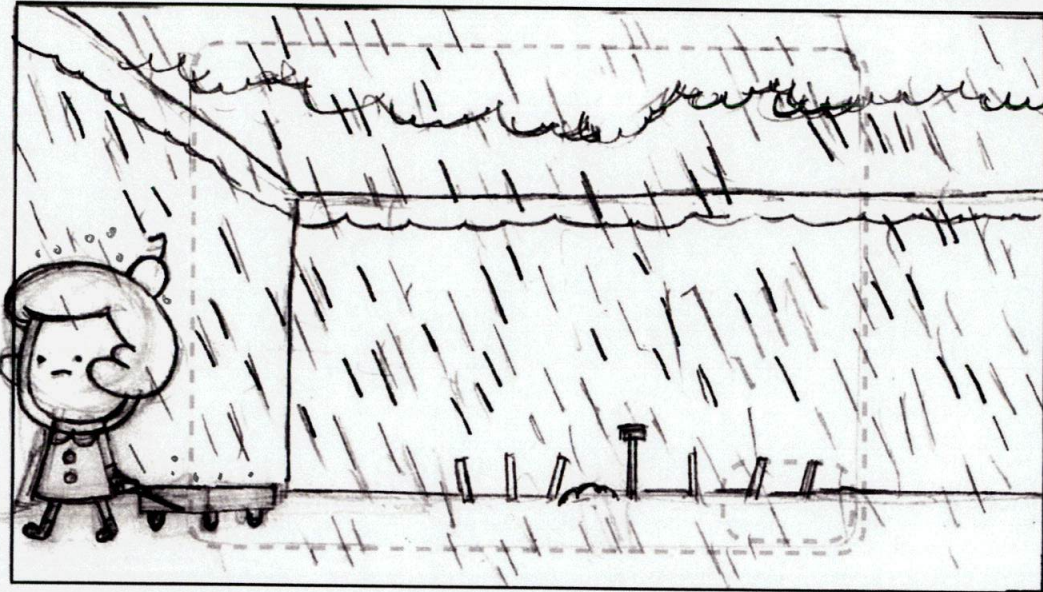
1034/206

1034/206

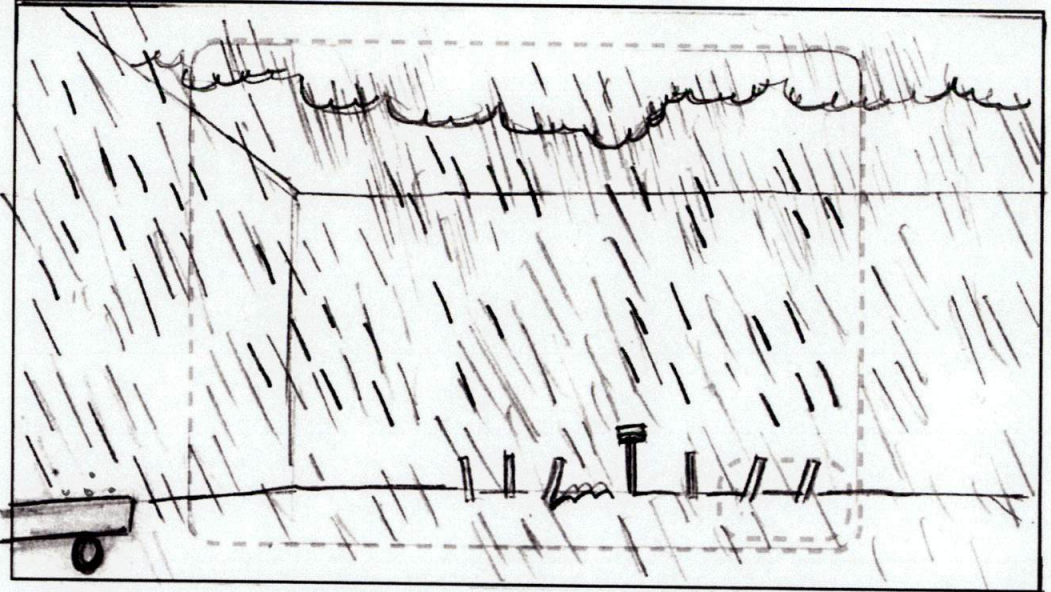
ADVENTURE TIME



Sc. 44 cont Pnl. B Bg. day night



Sc. 44 cont Pnl. C Bg. day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

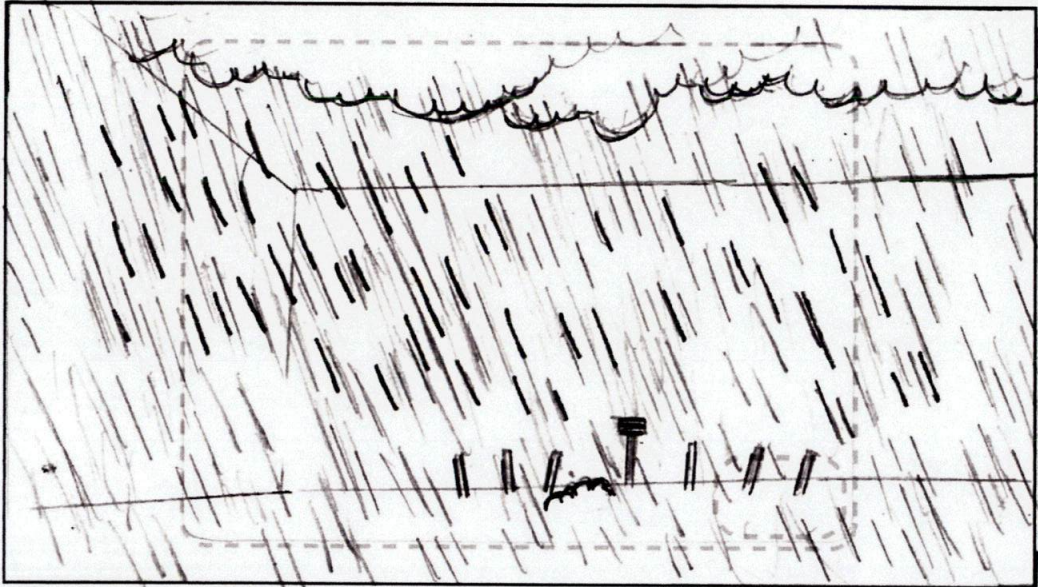
ADVENTURE TIME



Sc. 44 CONT Pnl. D

Bg.

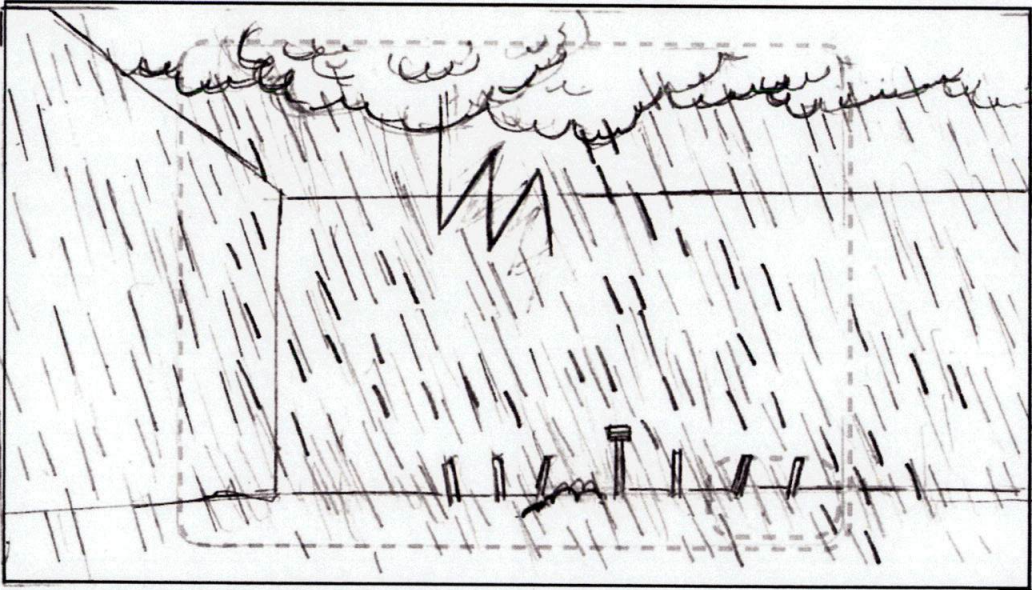
day night



Sc. 44 CONT Pnl. E

Bg.

day night



Dialog:

SFX: CRAK!

Action:

LIGHTNING

JAN 15 2015

Timing:

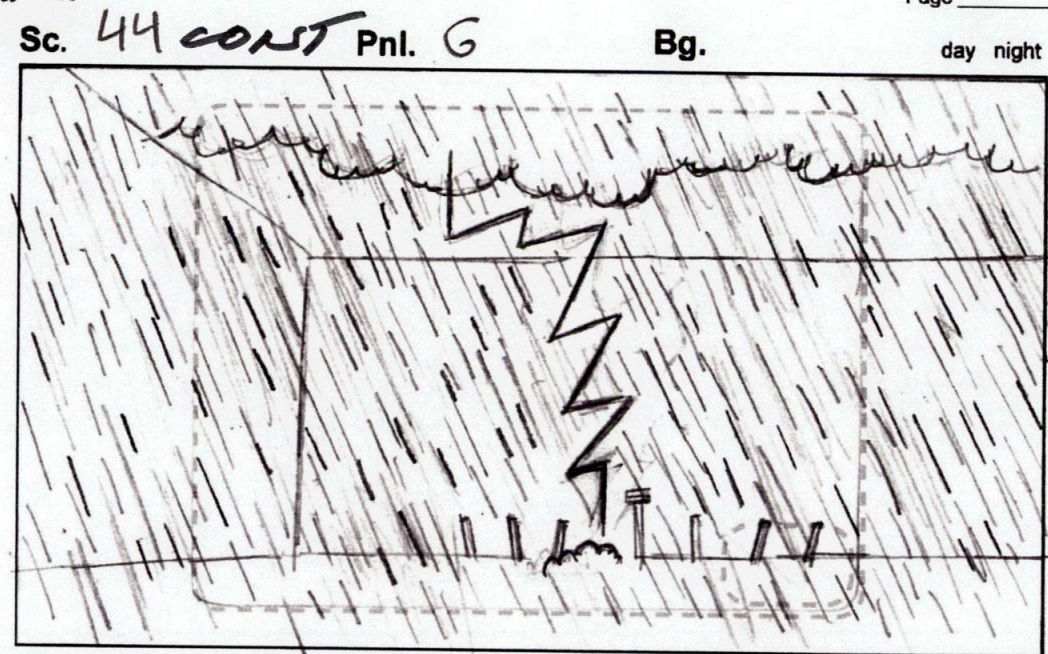
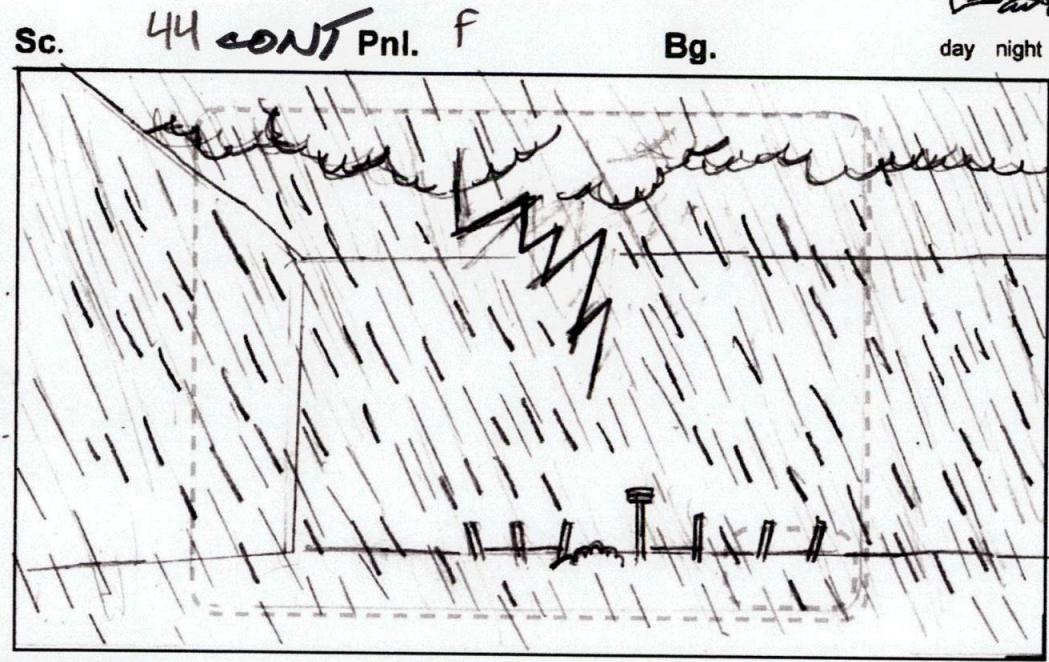
1034-206

EPISODE #

Production :

1034/206

ADVENTURE TIME



Handwritten red text: "HU Cont"

1034-206
EPISODE #

Production :

Dialog:
Action:
JAN 15 2015
Timing:

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

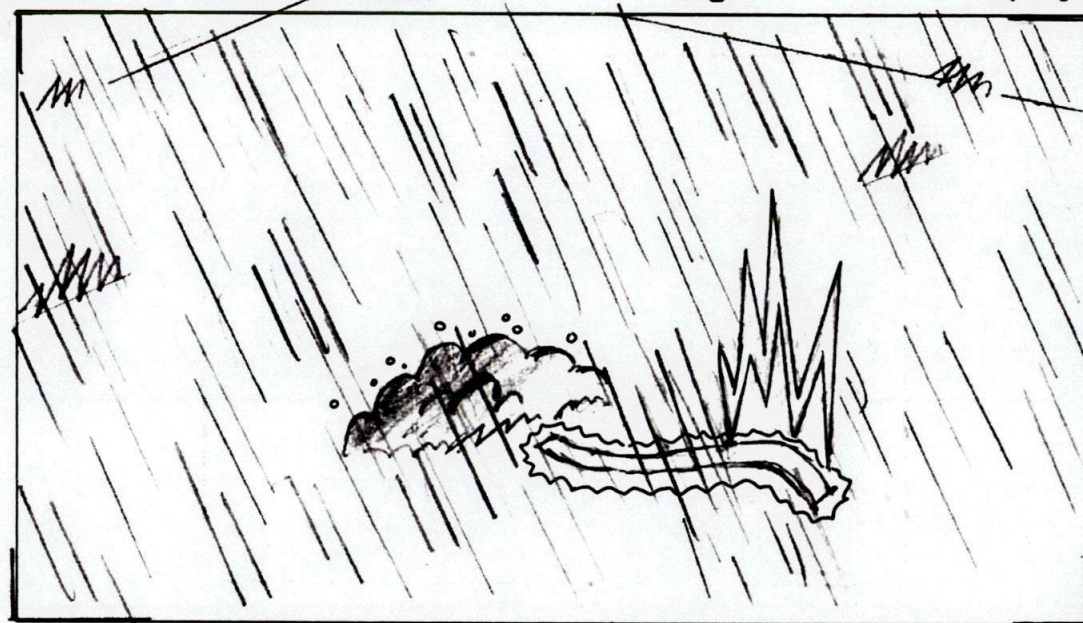


Page 142

Sc. 45 Pnl. A Bg. day night



Sc. 45 CONT Pnl. B Bg. day night



Dialog:

Action:

-LIGHTNING STRIKES METAL

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

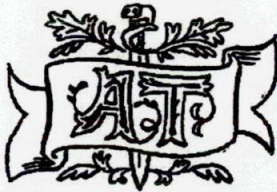
Production :

1034/206

1034/206

Handwritten red text: "HU cut"

ADVENTURE TIME



Sc. 45 CONT Pnl. C

Bg.

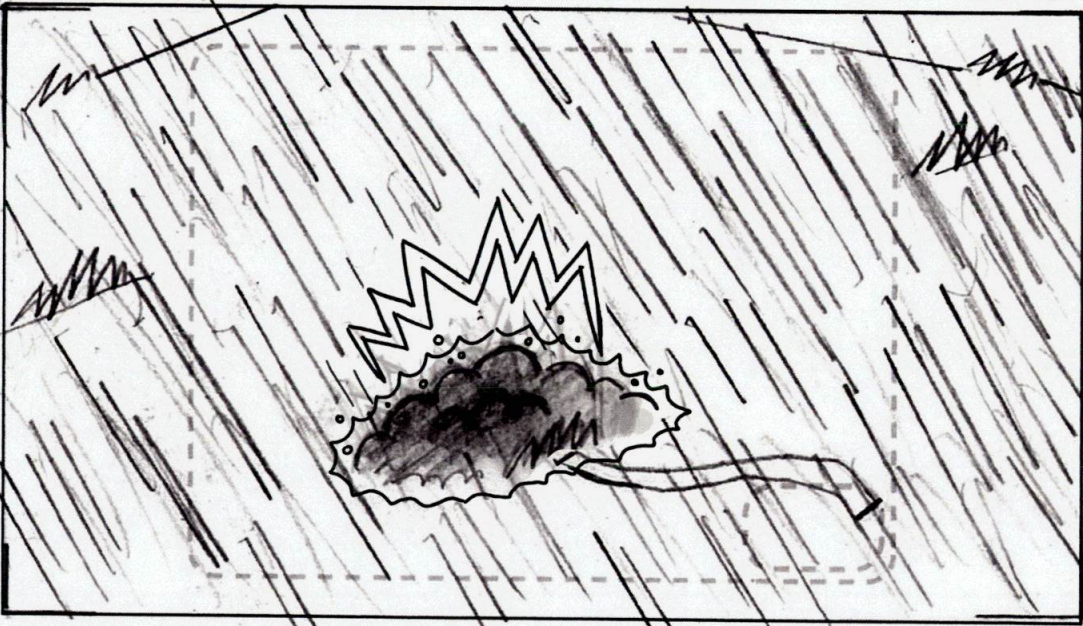
day night



Sc. 45 CONT Pnl. D

Bg.

day night



Dialog:
Action:
Timing:

-MOUND CRACKLES W/ ELECTRICITY.

JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

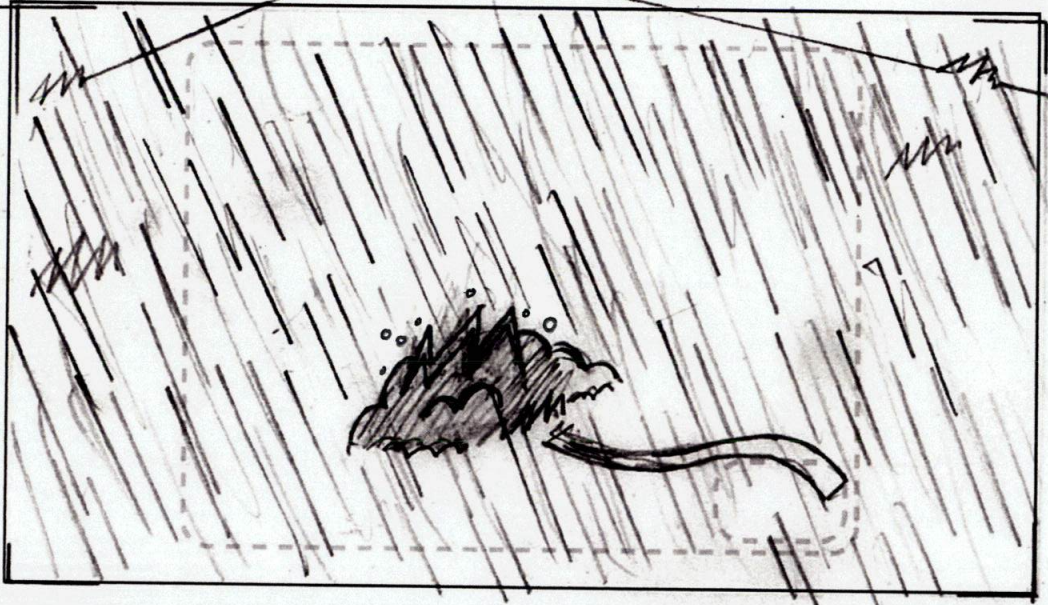
ADVENTURE TIME



Sc. 45 CONT Pnl. E

Bg.

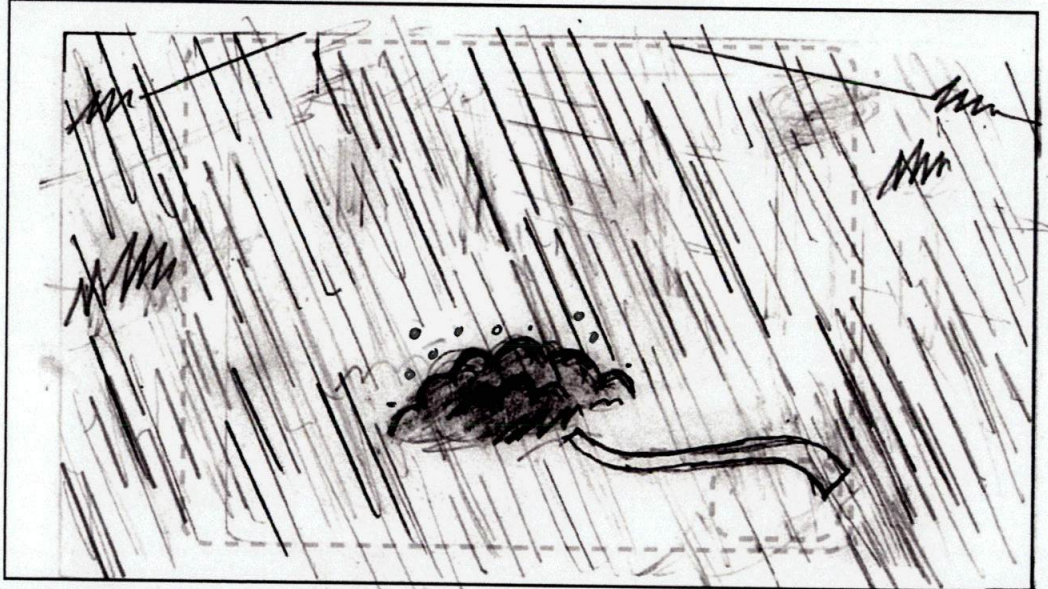
day night



Sc. 45 CONT Pnl. F

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

Production :

EPISODE #

1034-206

1034/206

1034/206

© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

ADVENTURE TIME



Sc. 45 cont Pnl. G

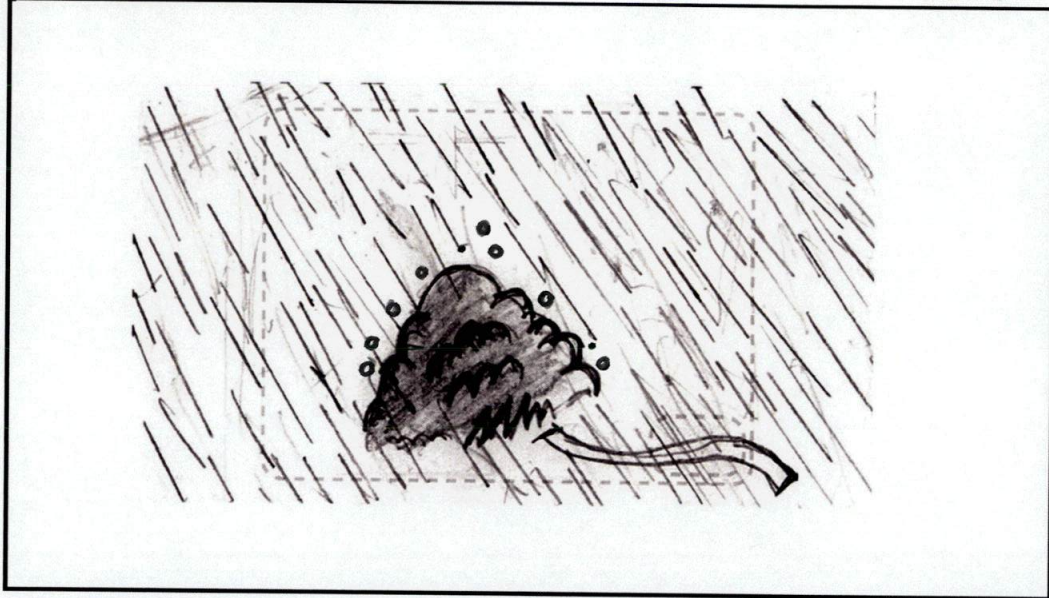
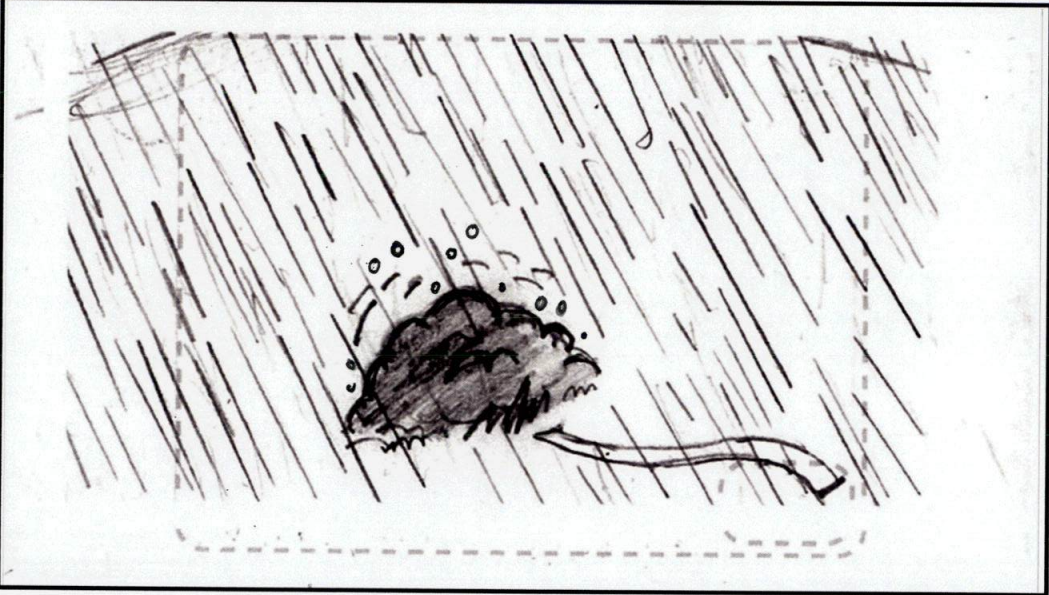
Bg.

day night

Sc. 45 cont Pnl. H

Bg.

day night



Dialog:

Action:

- MOUND BULGES

Timing:

JAN 15 2015

1034-206

EPISODE #

1034/206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1034/206

ADVENTURE TIME



Page 146

or transferred.

Sc. 45 CONT Pnl. I

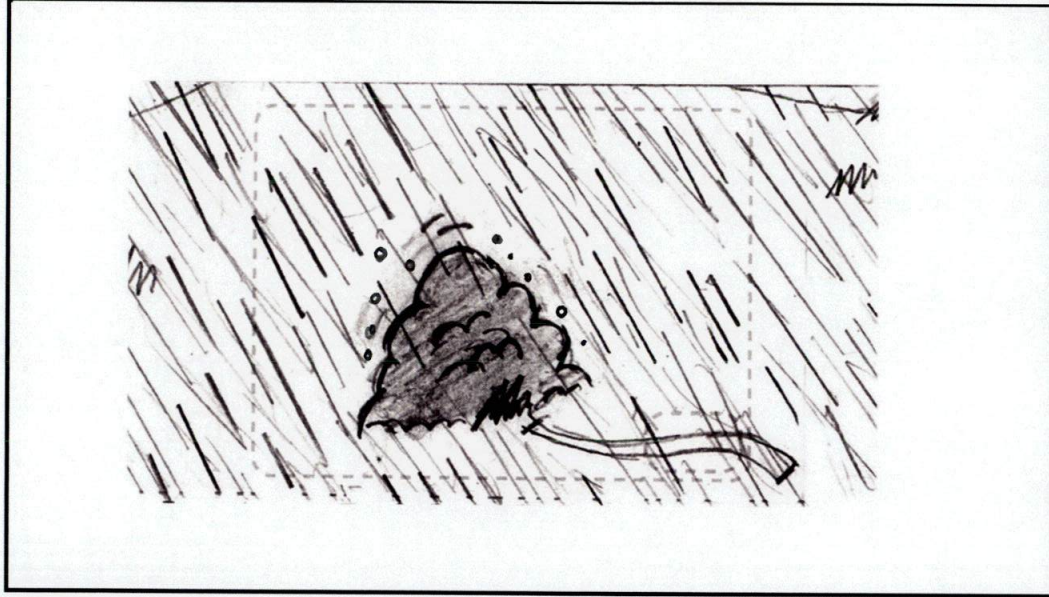
Bg.

day night

Sc. 45 CONT Pnl. J

Bg.

\ day night



Dialog:

Action: TOP OF
MOUND BULGES

BULLRUSH SPROUTS

JAN 15 2015

Timing:

1034-206

EPISODE #

1034/206

Production :

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not

1034/206

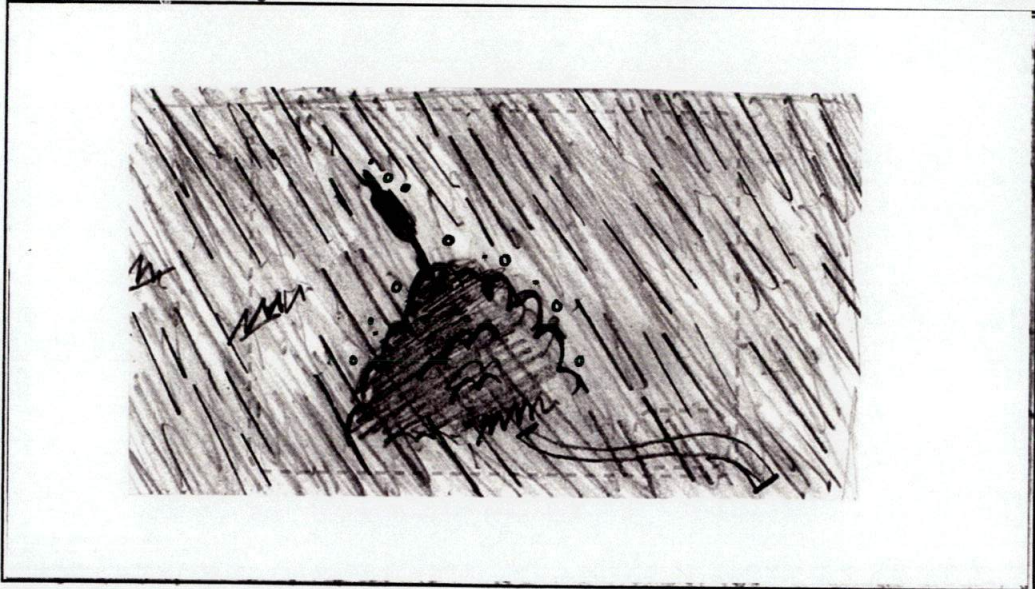
© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



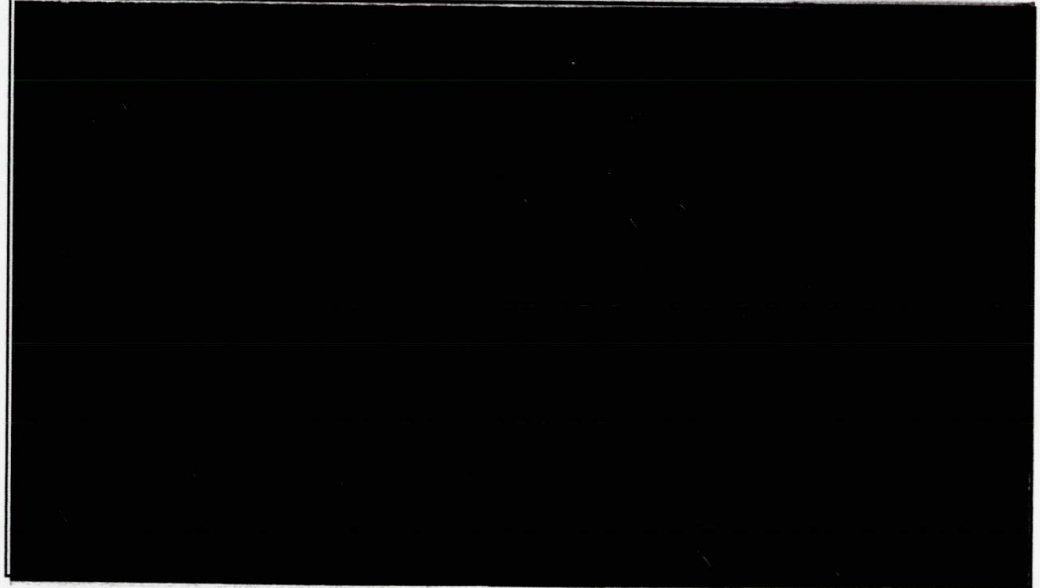
Sc. 45 *CONT* Pnl. *K* Bg.

day night



Sc. *45 CONT* Pnl. *L* Bg.

day night



Ho Cut

EPISODE #
1034-206

1034/206

Dialog:	<i>FADE to Black Fr.</i>
Action:	
Timing:	
FADE TO BLACK	
JAN 15 2015	
END OF ACT 1	

Production :

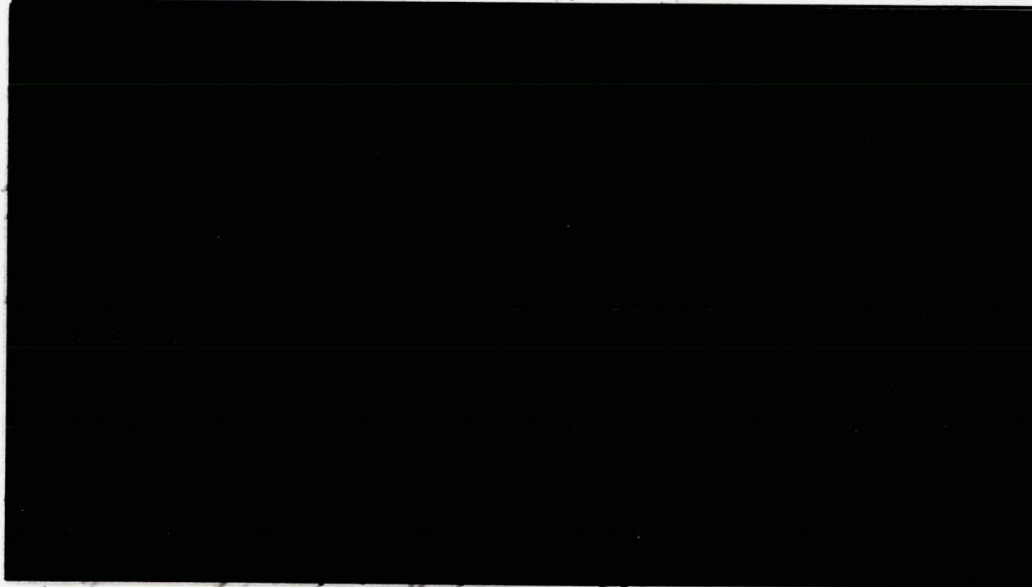
1034/206

ADVENTURE TIME



Page 148

Sc. 46 Pnl. A Bg. day night



Sc. 46 *comp* Pnl. B Bg. day night



Dialog:		
Action:	<p>BLACK FC.</p>	<p>FADE IN</p> <p>FADE FROM BLACK</p> <p>JAN 15 2015</p>
Timing:		

EPISODE # 1034-206

Production :

1034/206

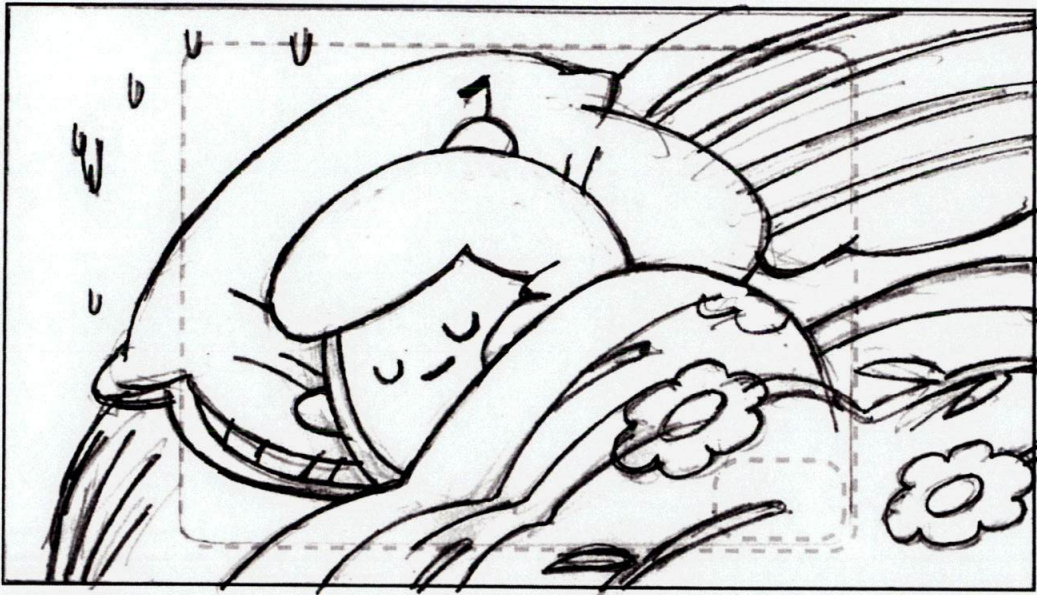
1034/206

1034/206

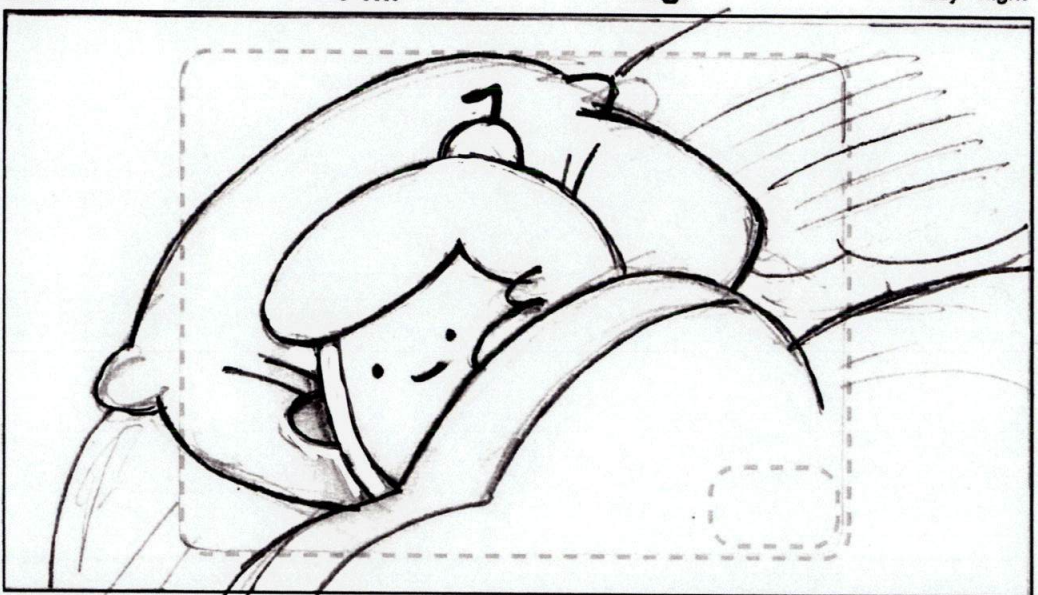
ADVENTURE TIME



Sc. 46 *cont* Pnl. C Bg. day night



Sc. 46 *cont* Pnl. D Bg. day night



Dialog:	
Action:	- CCS WAKES UP.
Timing:	JAN 1 5 2015

EPISODE # 1034-206

Production :

© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034/206

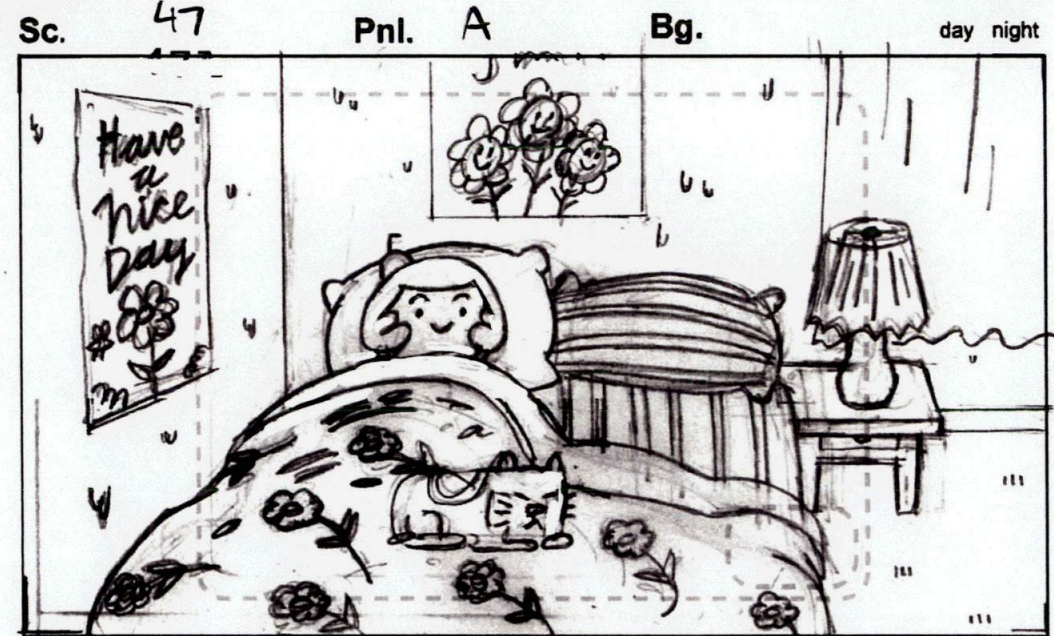
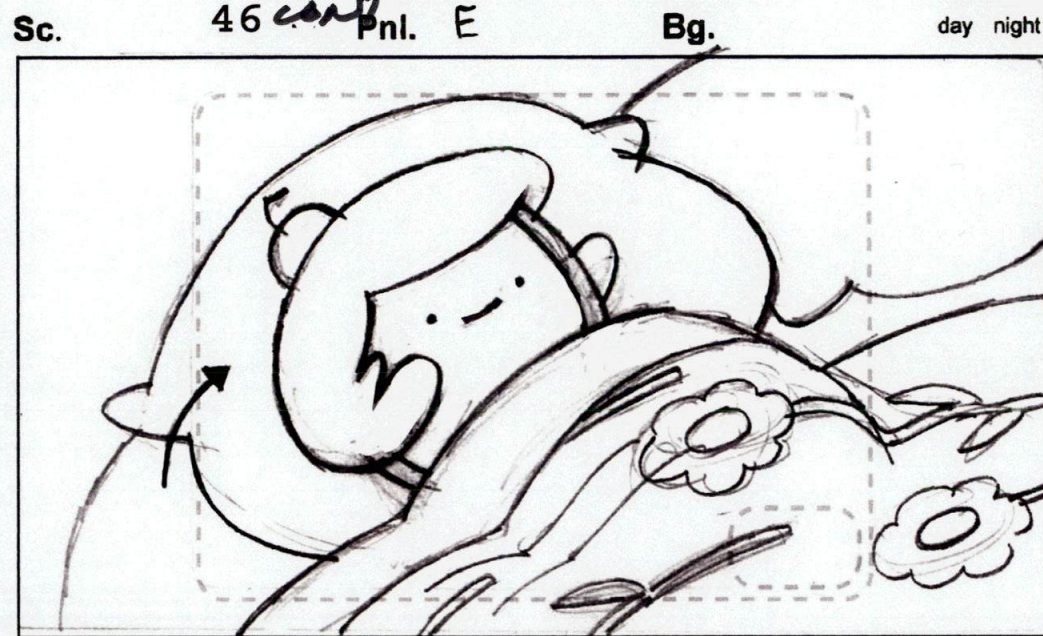
1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 150



Dialog:
Action: - CCS TURN
Timing:

JAN 15 2015

EPISODE # 1034-206
Production :

1034/206

1034/206

ADVENTURE TIME

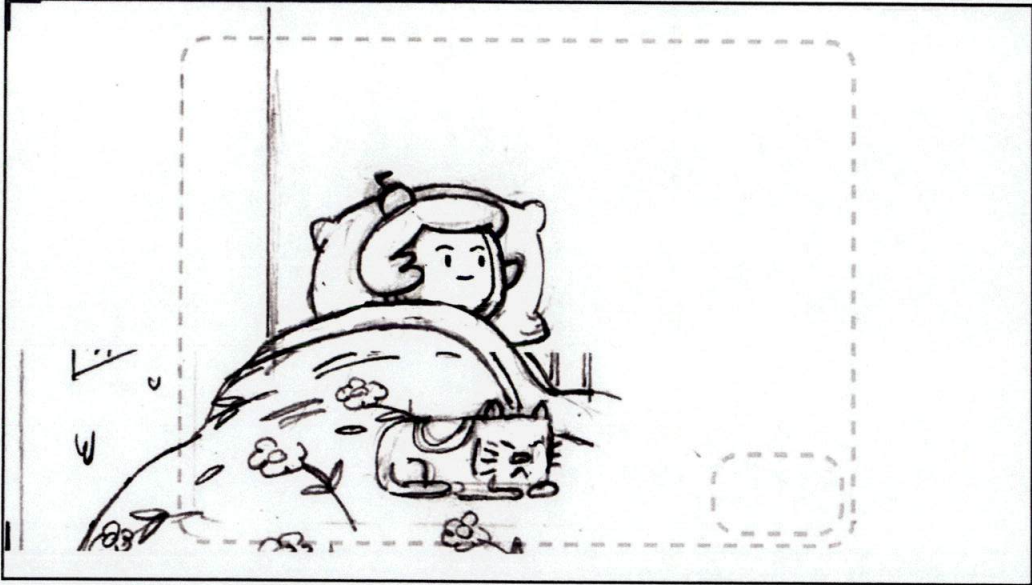


Page 151

Sc. 47 *cont* Pnl. B

Bg.

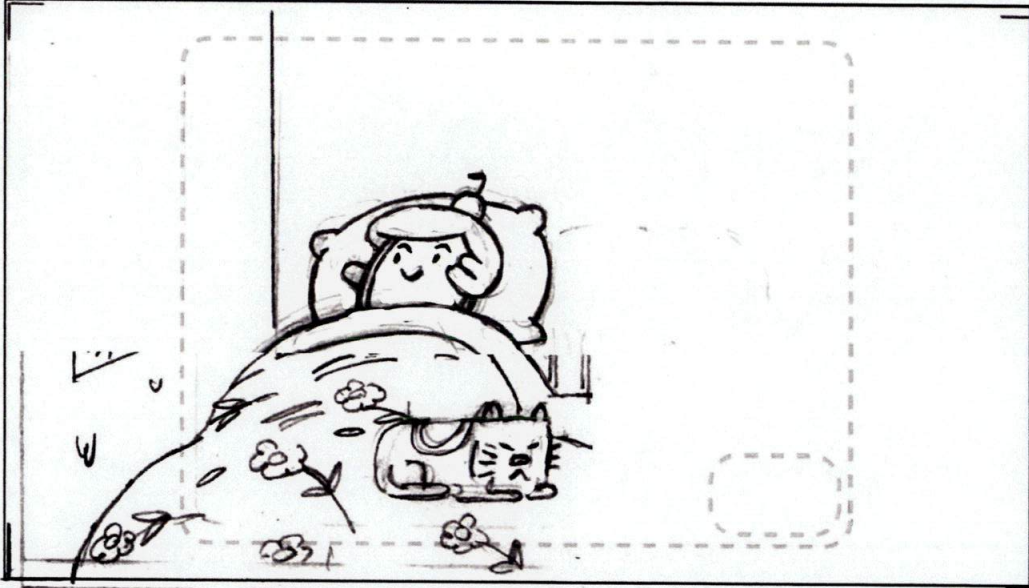
day night



Sc. 47 *cont* Pnl. C

Bg.

day night



Dialog:

Action:

- CCS LOOKS TO EMPTY SIDE of BED

Timing:

JAN 15 2015

Handwritten: No Cont

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

© 2005 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

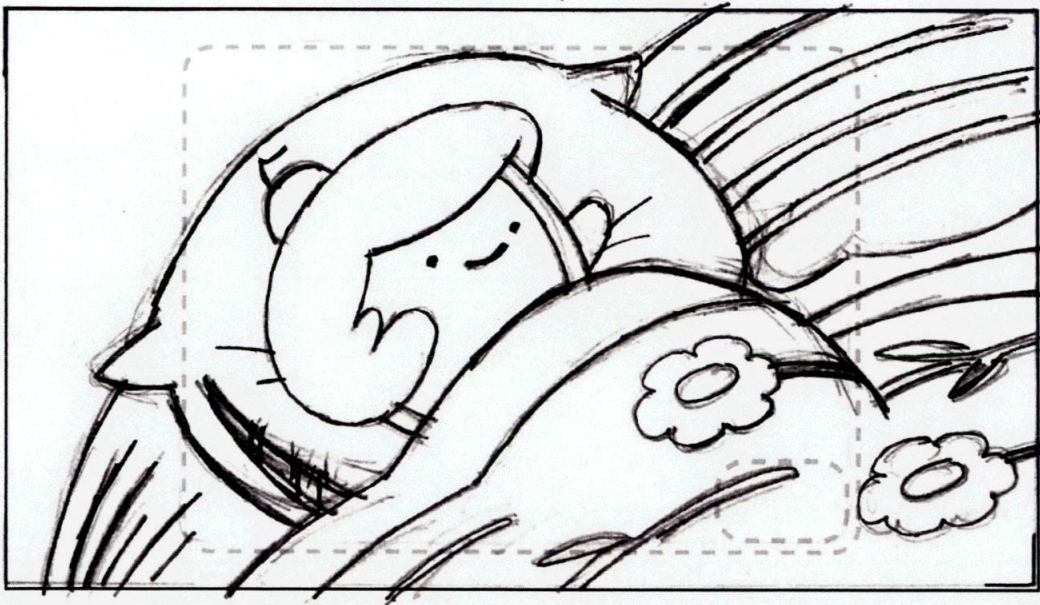
Ho
Cut

ADVENTURE TIME

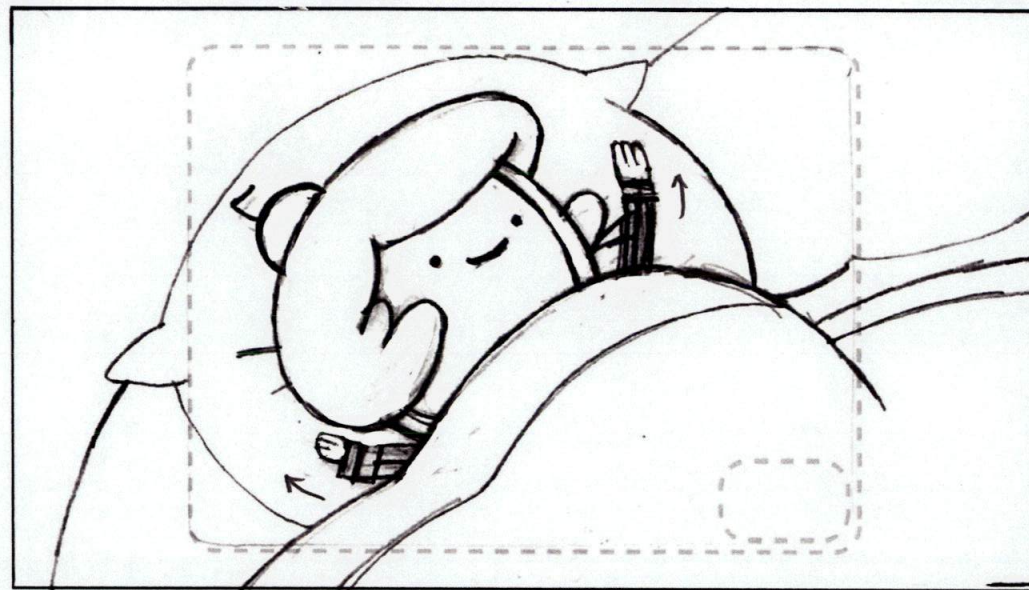


Page 152

Sc. 48. Pnl. A Bg. day night



Sc. 48 ~~cont~~ Pnl. B Bg. day night



Dialog:

Action:

- CCS REACHES ARMS OUT

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

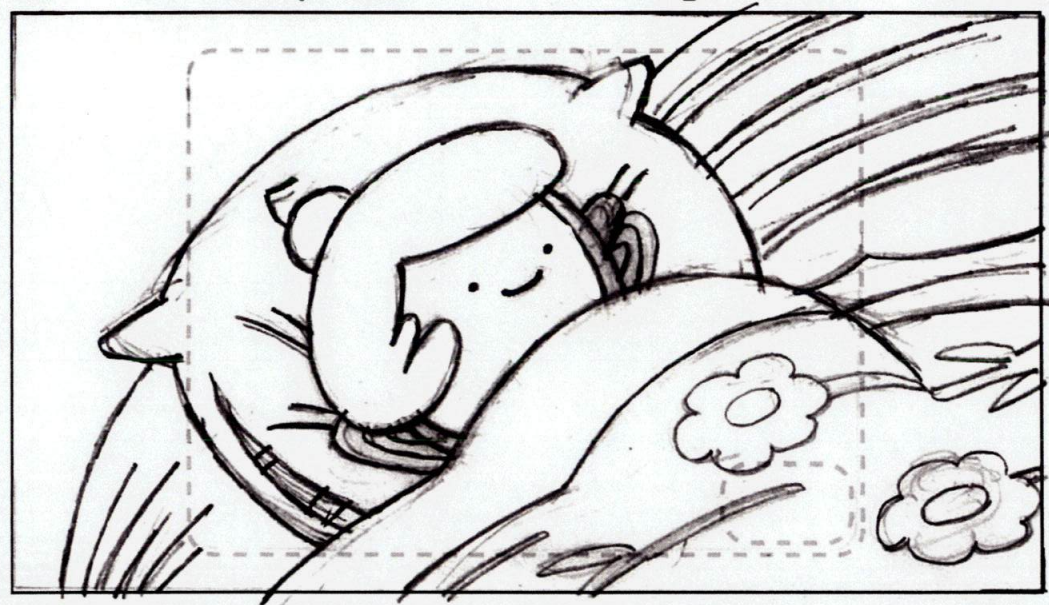
1034/206

1034/206

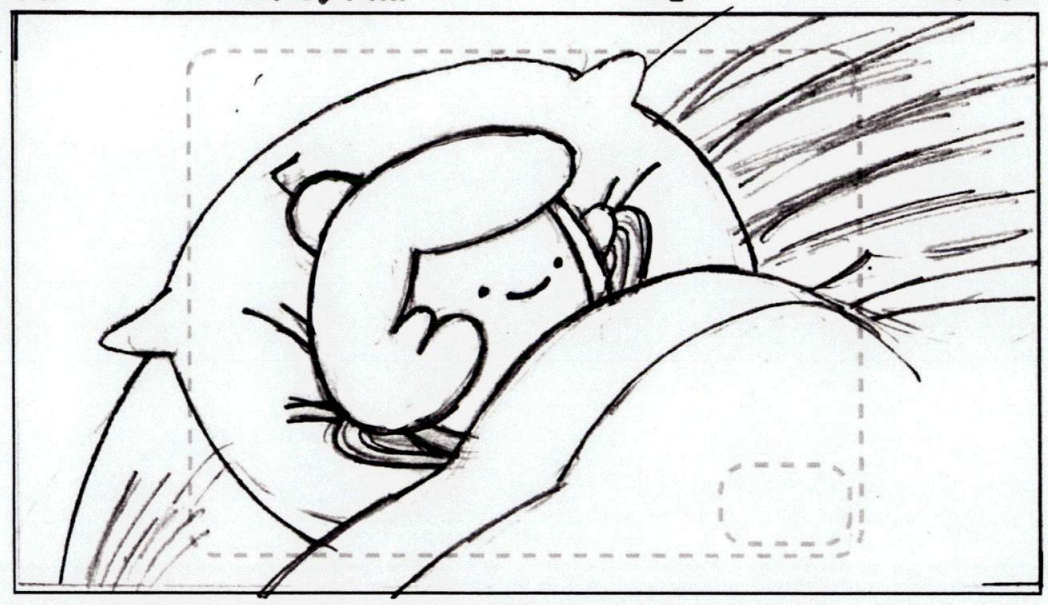
ADVENTURE TIME



Sc. 48 *CONT* Pnl. C Bg. day night



Sc. 48 *CONT* Pnl. D Bg. day night



Dialog: SFX FADES UP: SHHH...
(RUNNING WATER)

Action: - CCS PUTS HANDS BEHIND HER HEAD. **PAUSE.**

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

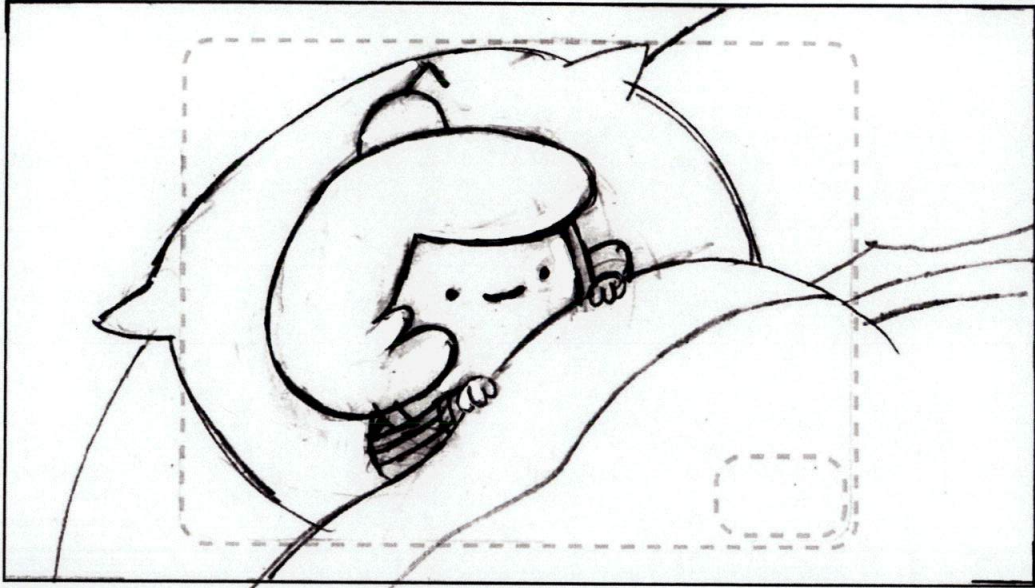
© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

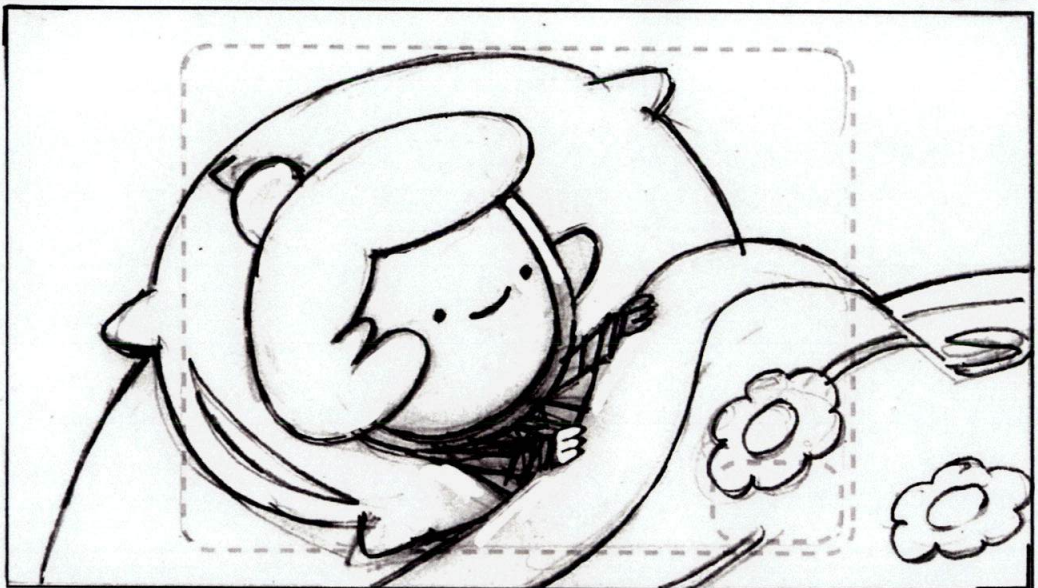


Page 154

Sc. 48 *cont* Pnl. E Bg. day night



Sc. 48 *cont* Pnl. F Bg. day night



Dialog:
Action:
Timing:

- CCS MOVES COVERS ASIDE,

JAN 15 2015

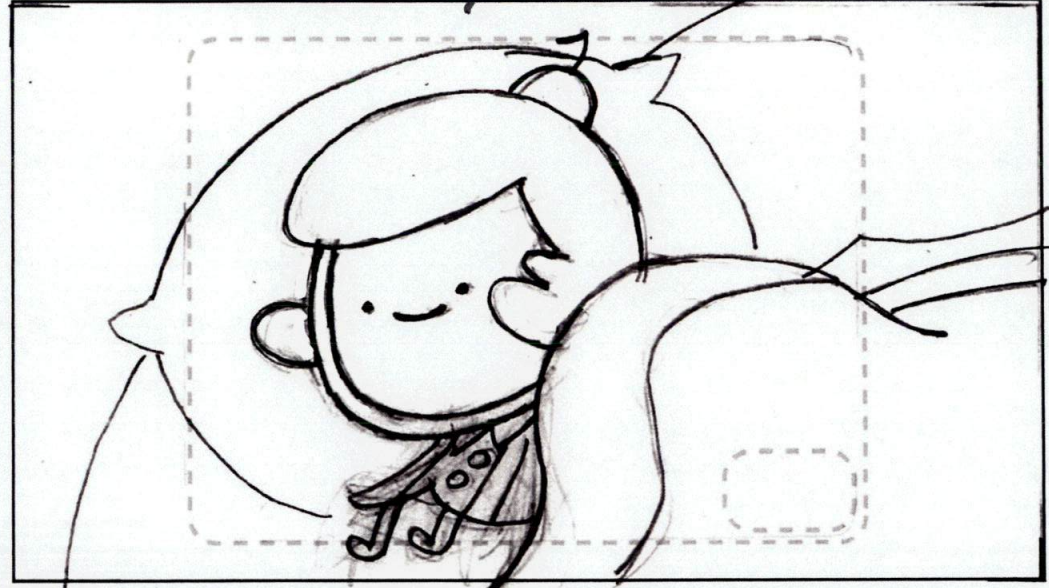
EPISODE # 1034-206

Production :

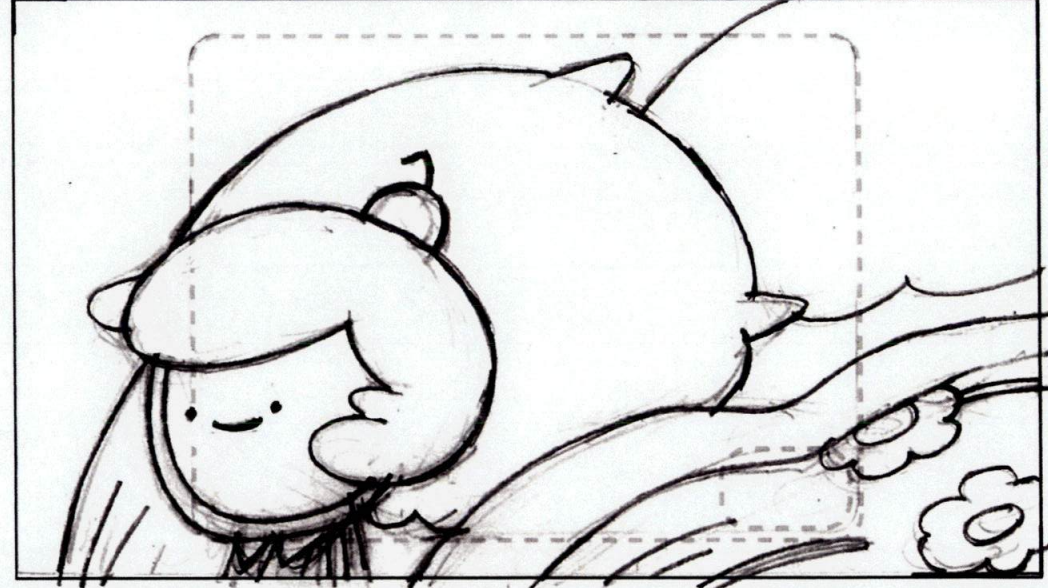
ADVENTURE TIME



Sc. 48 *CONT* Pnl. *G* Bg. day night



Sc. 48 *CONT* Pnl. *H* Bg. day night



Dialog:	
Action:	- CCS GETS OUT of BED.
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034/206

ADVENTURE TIME

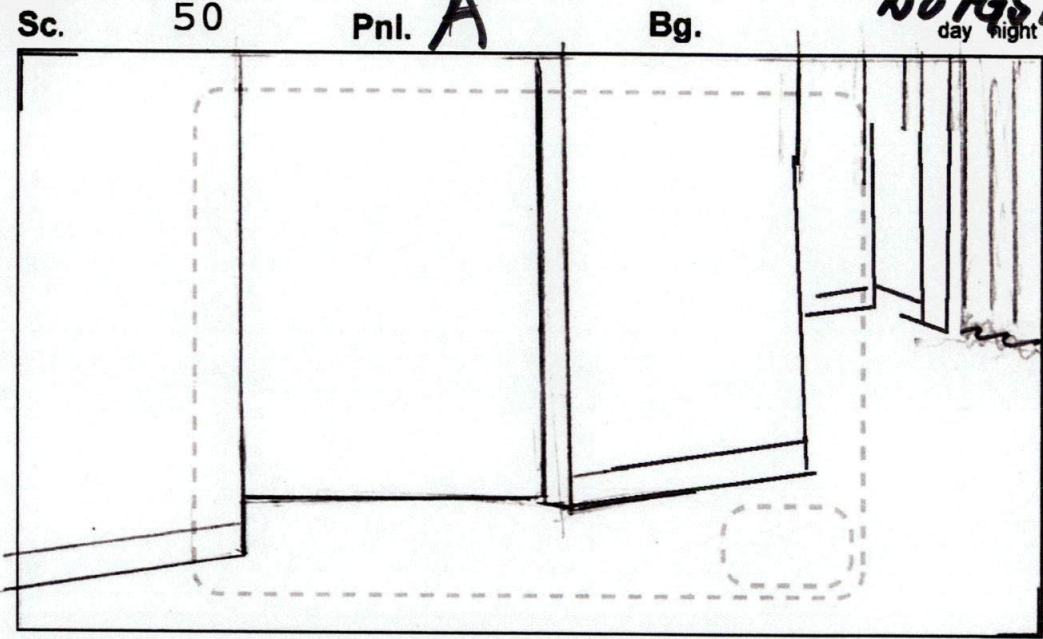


No Sc 49

cut

Page 156

NO PGS 157, 158



Dialog:

SFX: SHHH...
SHOOP SHOOP!

Action:

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

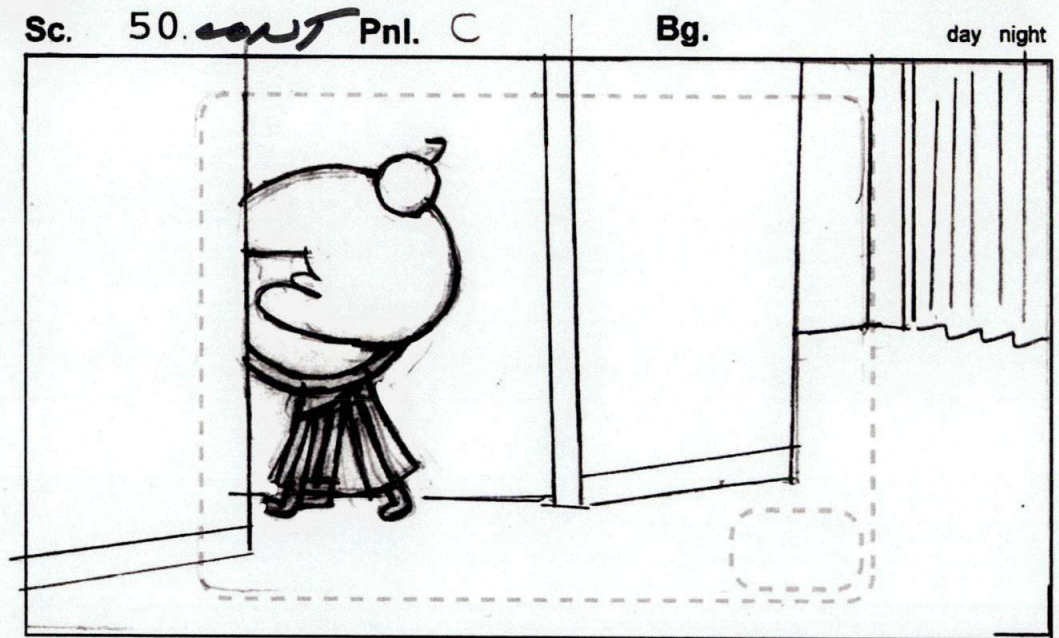
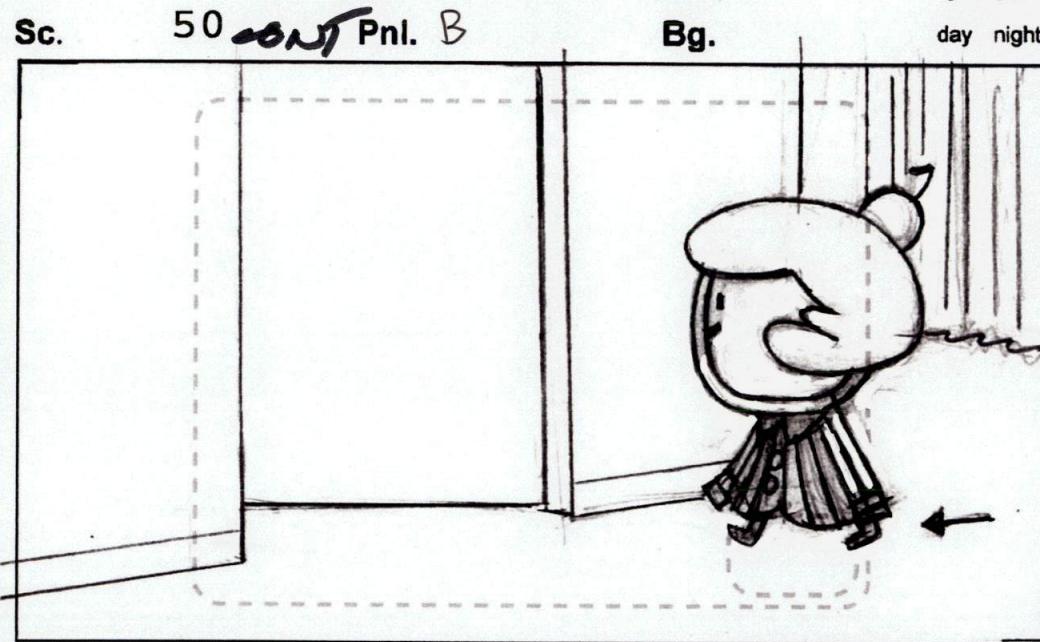
1034, 206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 159



Dialog: SFX: SHHH...
SHOOP SHOOP!

Action: [COMING
IN]

Timing:

JAN 15 2015

EPISODE # 1034-206
Production :

1034/206

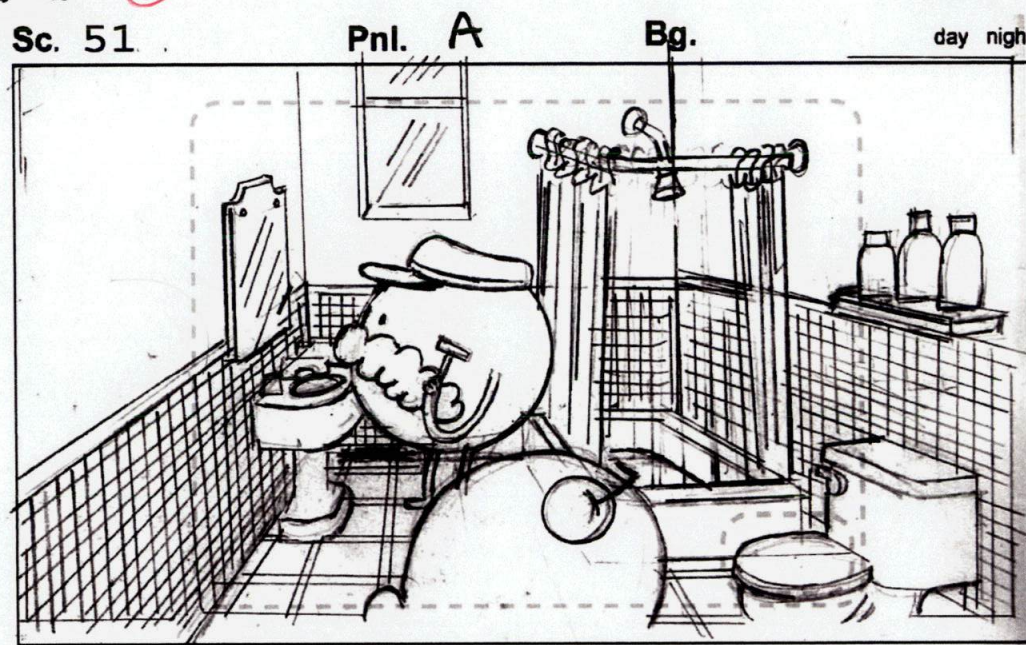
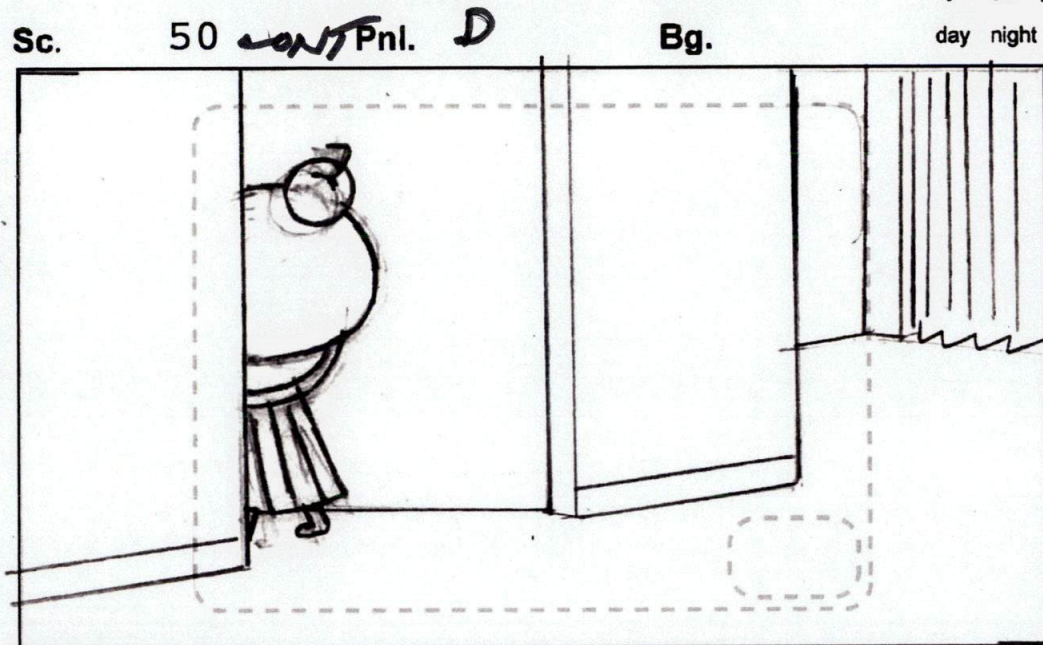
1034/206

ADVENTURE TIME



Cut

Page 160



Dialog:

Action:

[CGS
SLOWS]

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

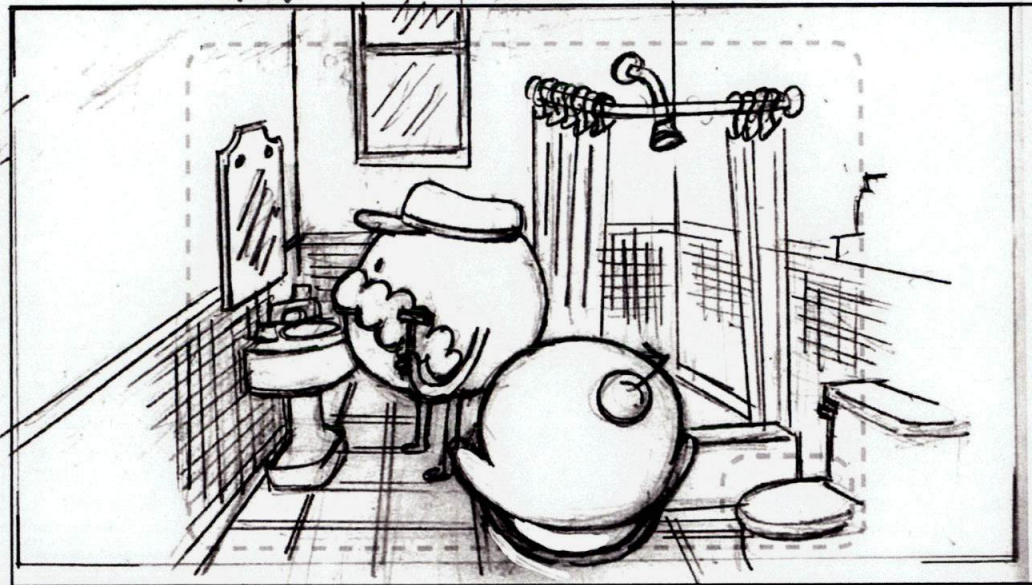
1034/206

ADVENTURE TIME

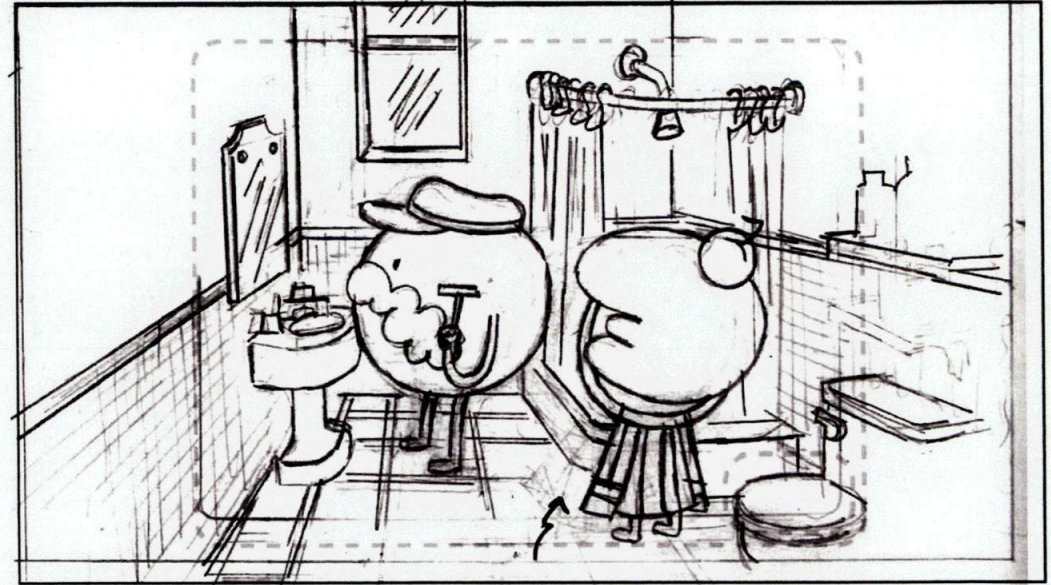


Page 161

Sc. 51 *CONT* Pnl. *B* Bg. day night



Sc. 51 *CONT* Pnl. *C* Bg. day night



Dialog:

CCS: GOOD MORNING,
HUSBAND.

Action:

- CCS WALKS INTO BATHROOM

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

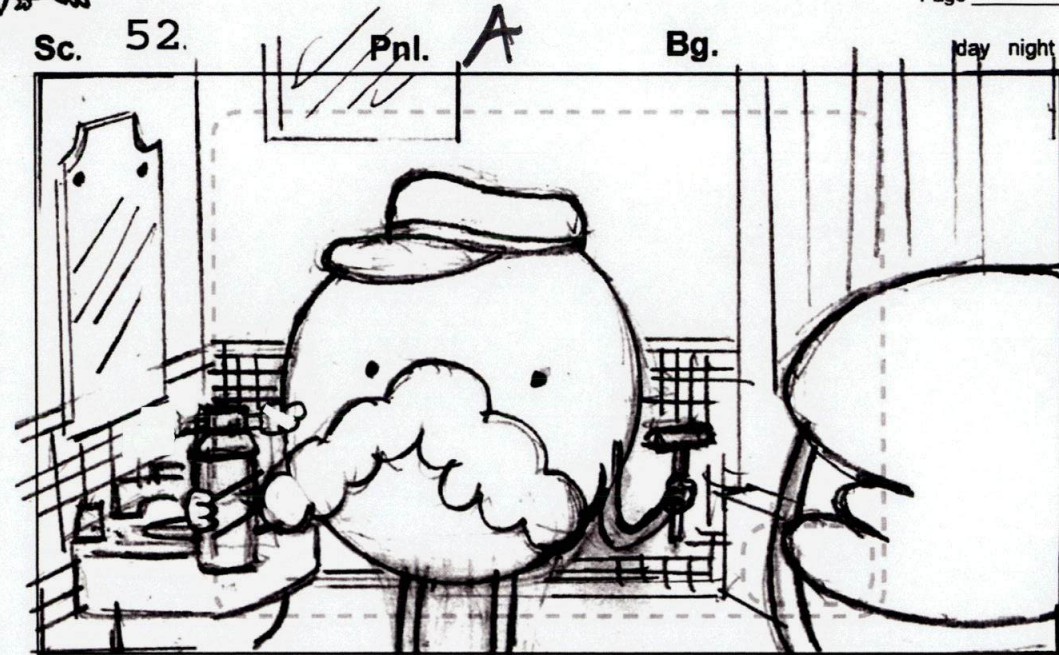
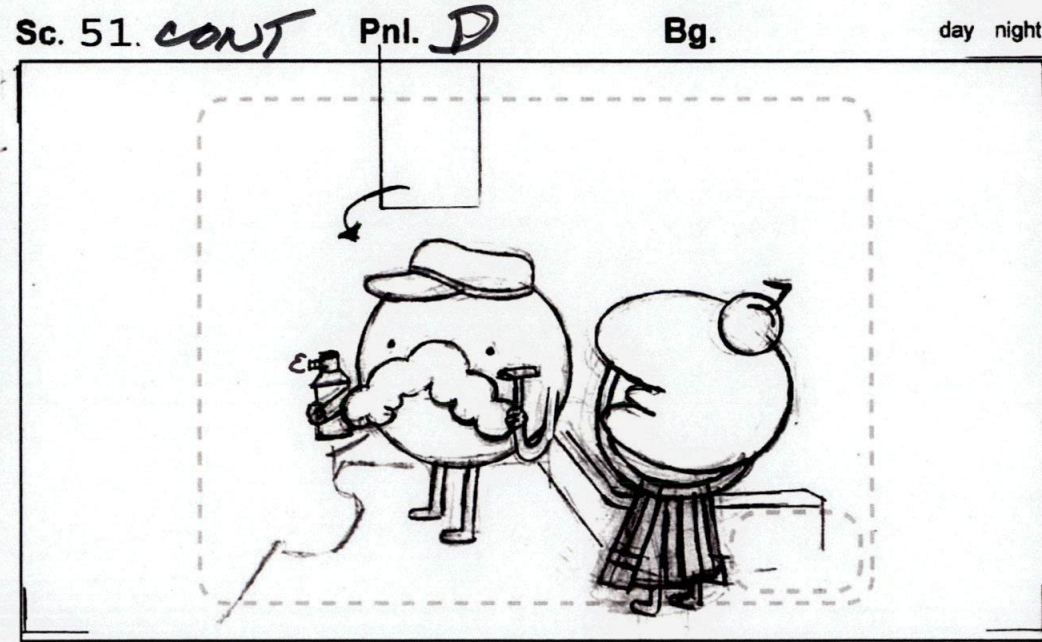
1034/206

1034/206

ADVENTURE TIME



Page 162



Dialog:

Action:

- S. TURNS

- STARCHY'S MOUSTACHE
IS COVERED WITH SHAVING CREAM.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

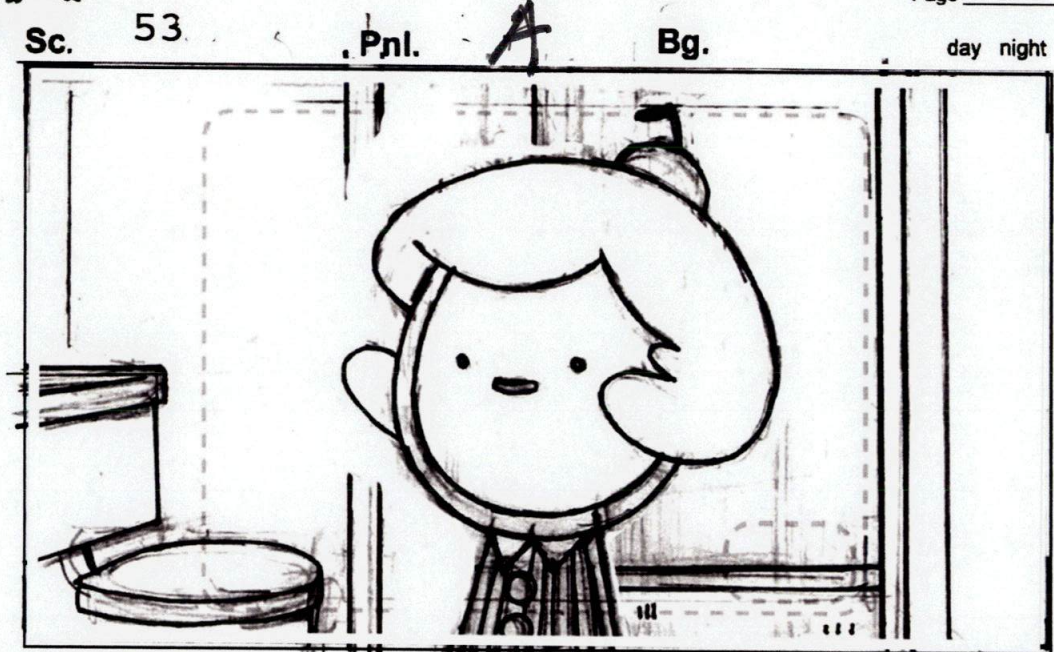
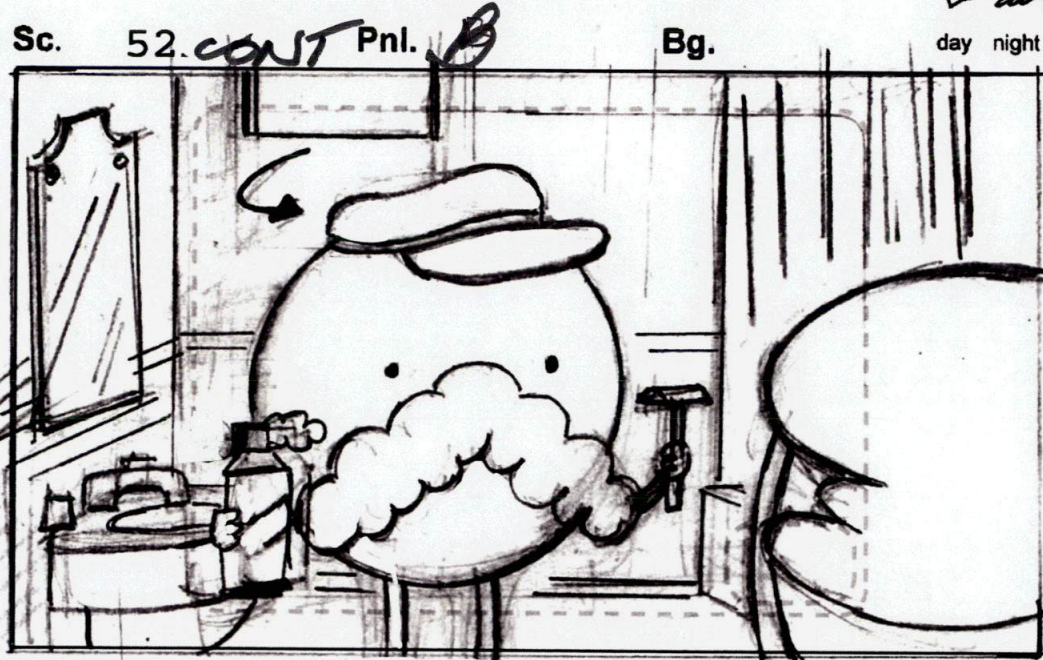
1034/206

1034/206

ADVENTURE TIME



Page 163



Dialog:

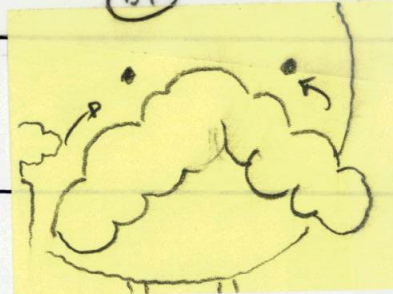
STARCHY: GMM MRNG
WUF!

CCS: SHAVING YOUR 'STACH?

SFX: SHSHSH

Action:

Timing:



Mustache up/DN while talking

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

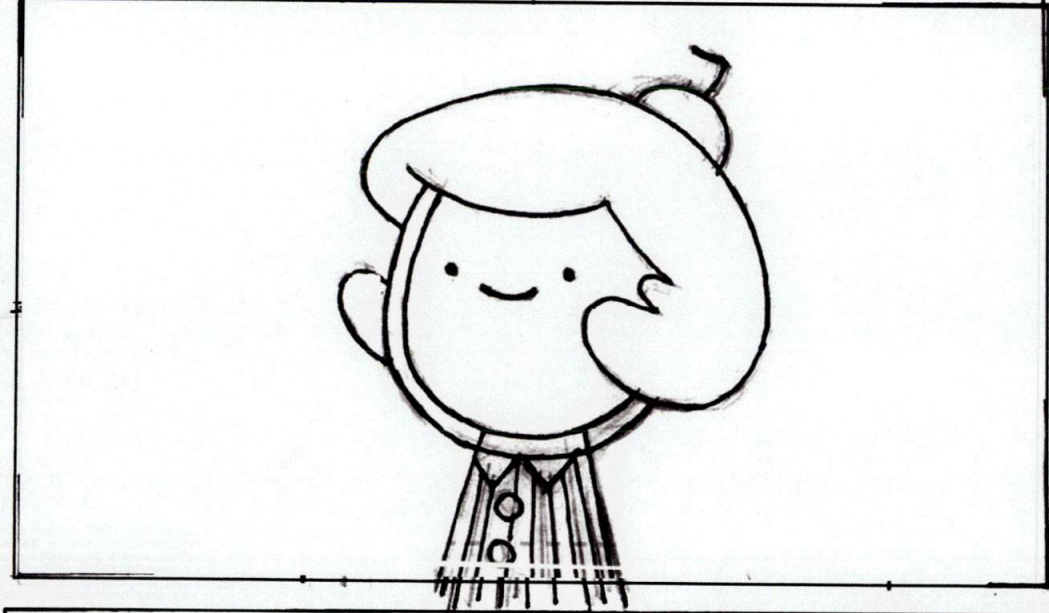
1034/206

1034/206

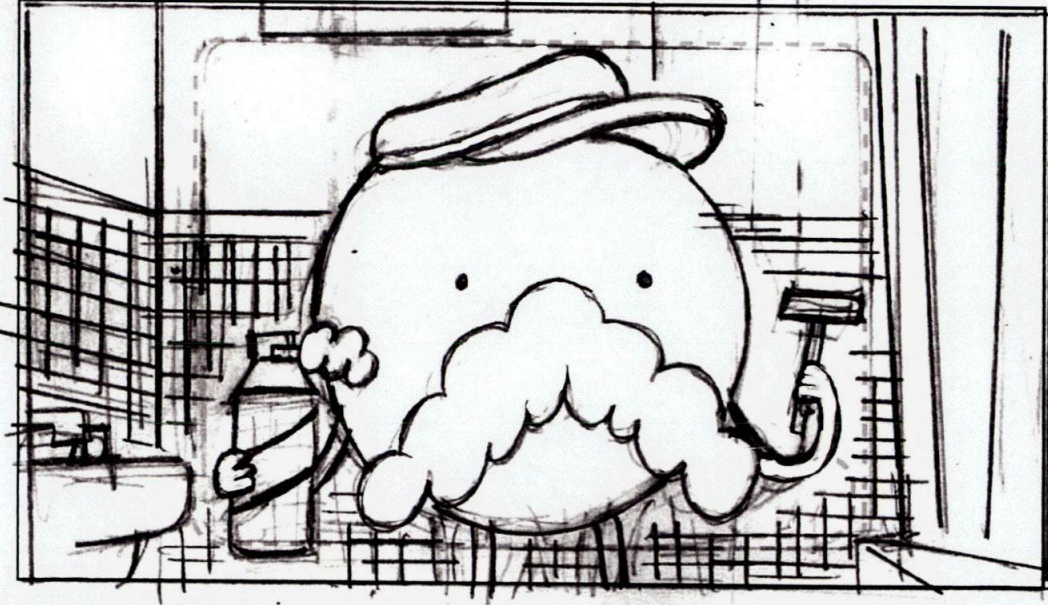
ADVENTURE TIME



Sc. 53 *CONT* Pnl. *B* Bg. day night



Sc. 54 Pnl. *A* Bg. day night



Dialog:	<i>STARCHY: MM MM MM ...</i>
Action:	
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME



Page 165

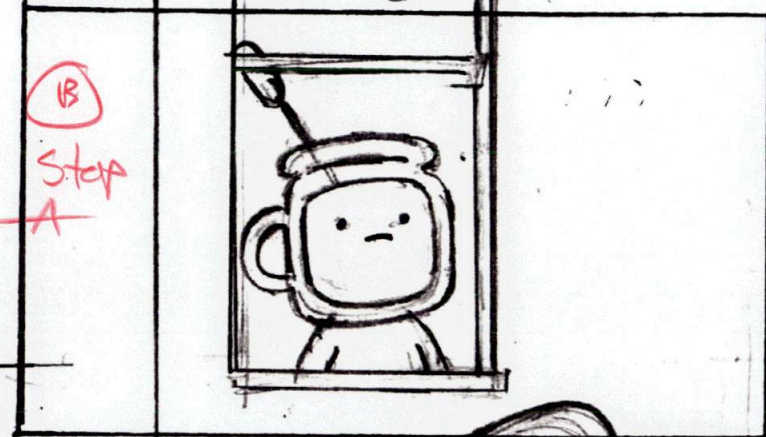
Sc. 54 cont B

Sc. 54 cont Pnl. C

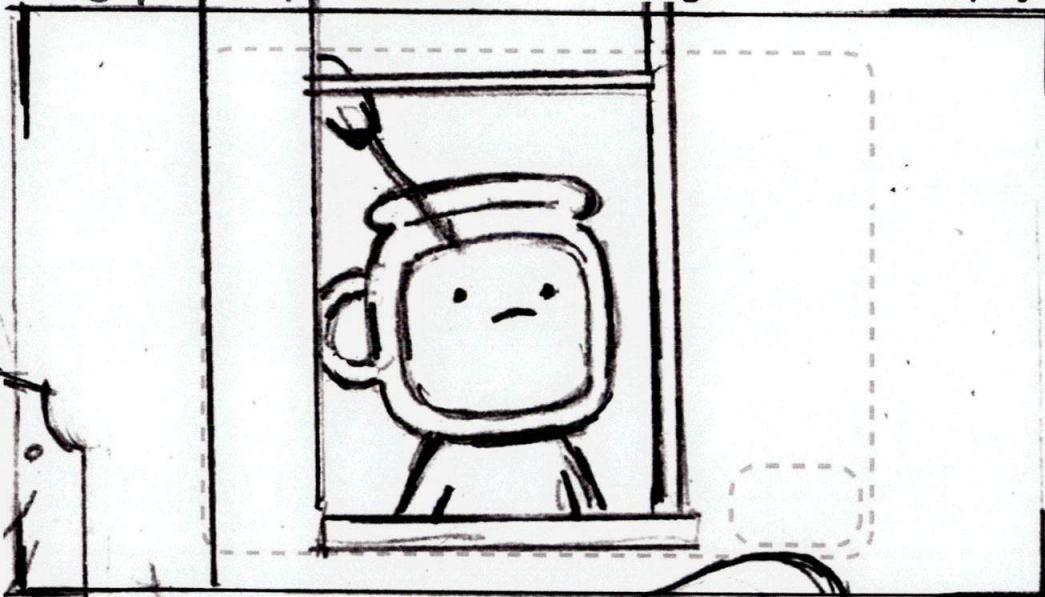
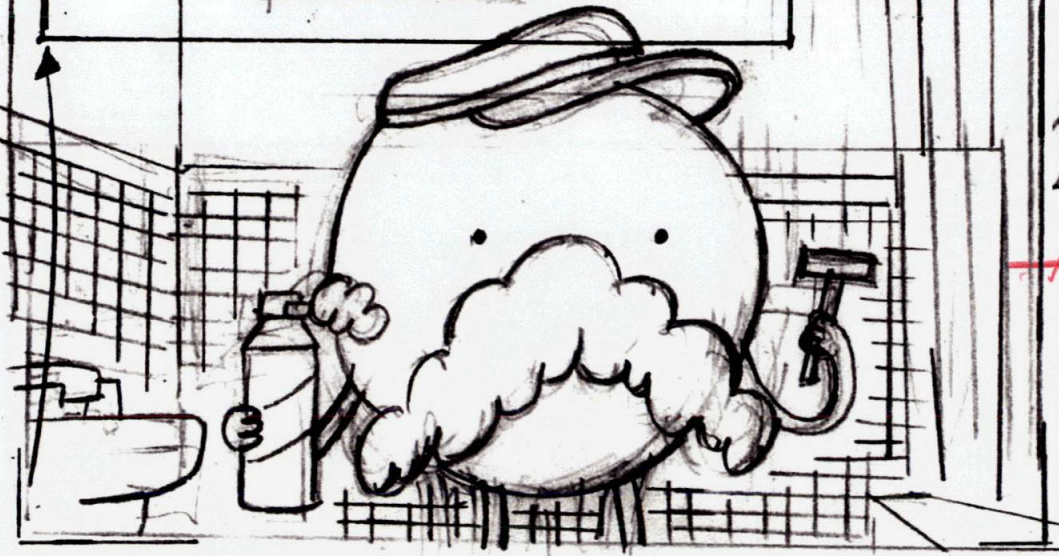
Bg.

day night

(B)
Stop
A



Diag
truck
FD



Start

DIRT BEER GUY

JAN 15 2015

Timing:

STARCHY: ...MM MM MM! -PAN UP TO WINDOW.

[PAN UP]

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

© 2009 This material is the property of The Adventure Time. All rights reserved. No part of this material may be reproduced without the written permission of the copyright owner. This material is for the use of the production crew only and is not to be distributed outside the production office.

ADVENTURE TIME



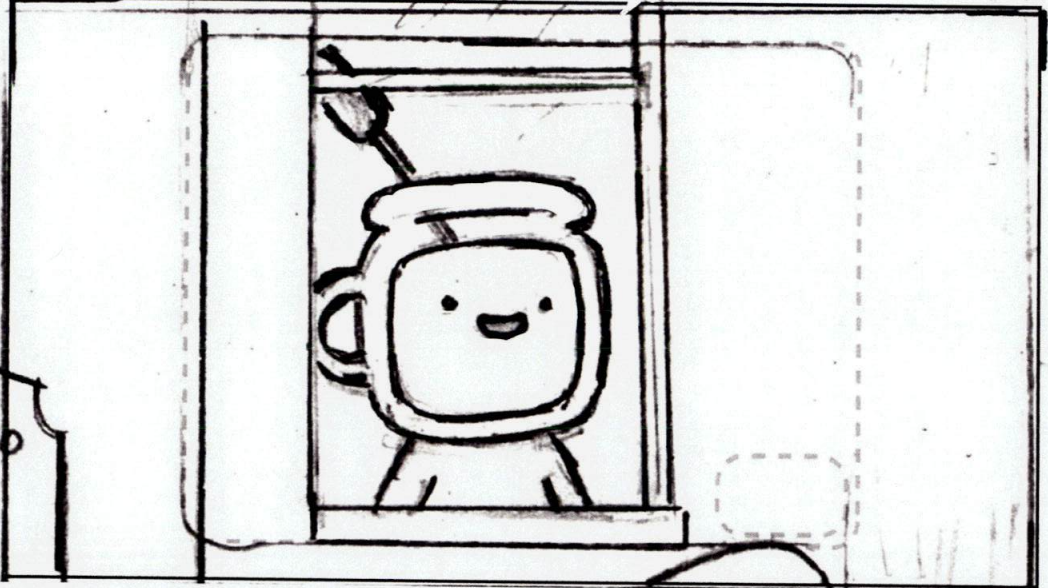
cut

Sc. *54 cont*

Pnl. *D*

Bg.

day night



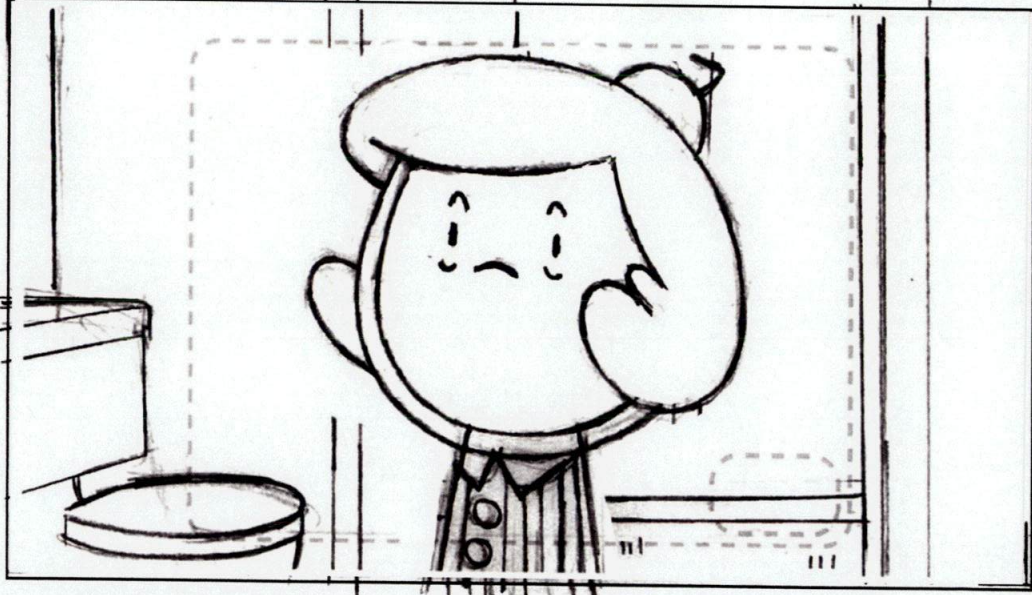
Sc.

55.

Pnl. *A*

Bg.

day night



Dialog:
Action: <p>[DBG SMILES]</p>
Timing: <p>JAN 15 2015</p>

EPISODE # 1034-206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

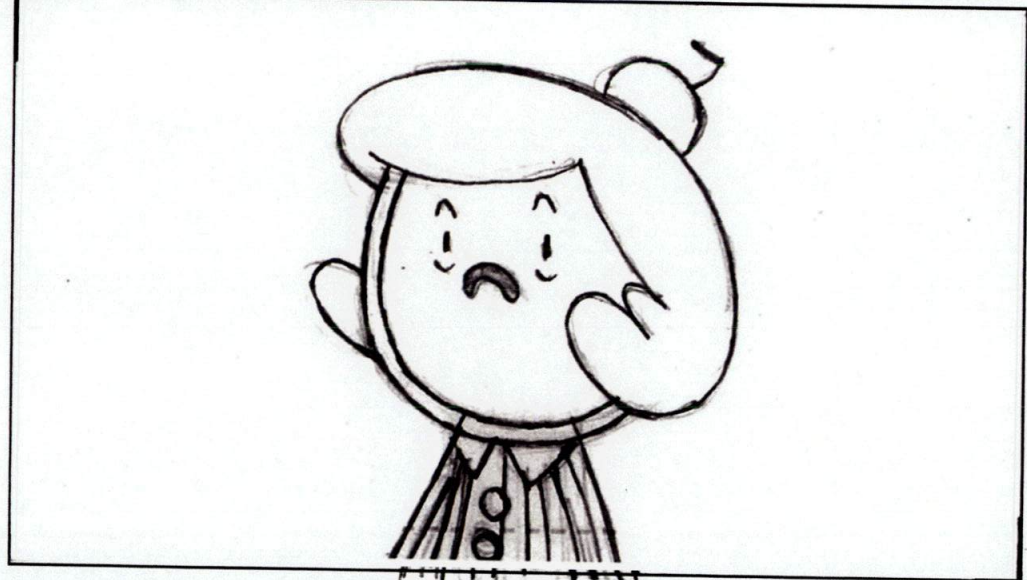
ADVENTURE TIME



Sc. 55 *cont* Pnl. *B* Bg. day night



Sc. 55 *cont* Pnl. *C* Bg. day night



Dialog:

Action:

Timing:

JAN 15 2015

Page 167

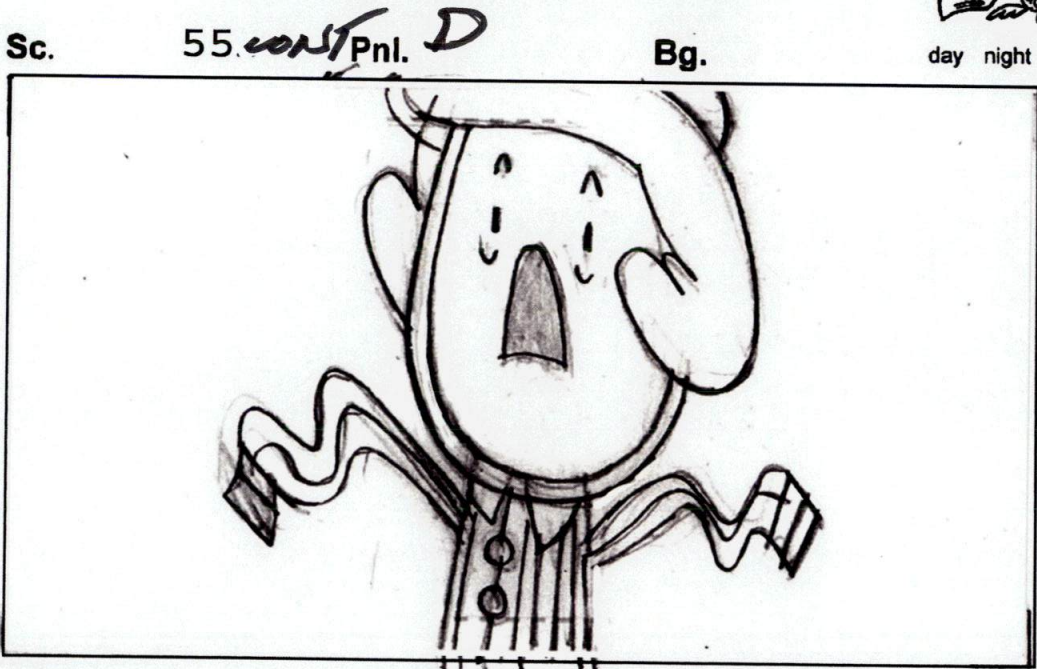
EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



Dialog:	<u>CCS</u> : AAAGH —
Action:	- CCS FLAILS
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

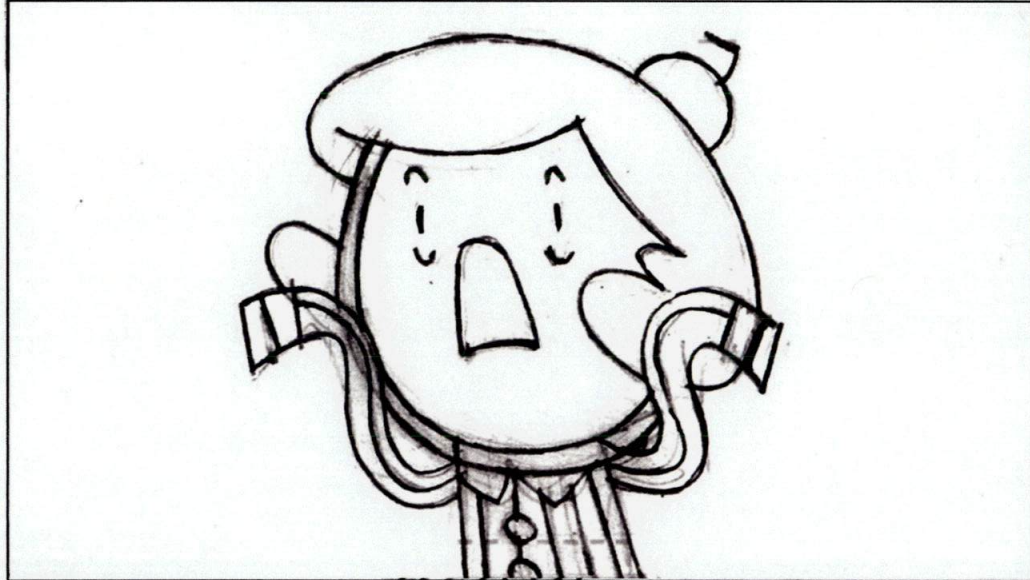
1034/206

ADVENTURE TIME



Page 169

Sc. 55 *cont* Pnl. *F* Bg. day night



Sc. 55 *cont* Pnl. *G* Bg. day night



Cont

EPISODE # 1034-206

1034/206

Production :

Dialog:

CCS: [SCREAM CONT'D]

Action:

- CCS RUNS FORWARD

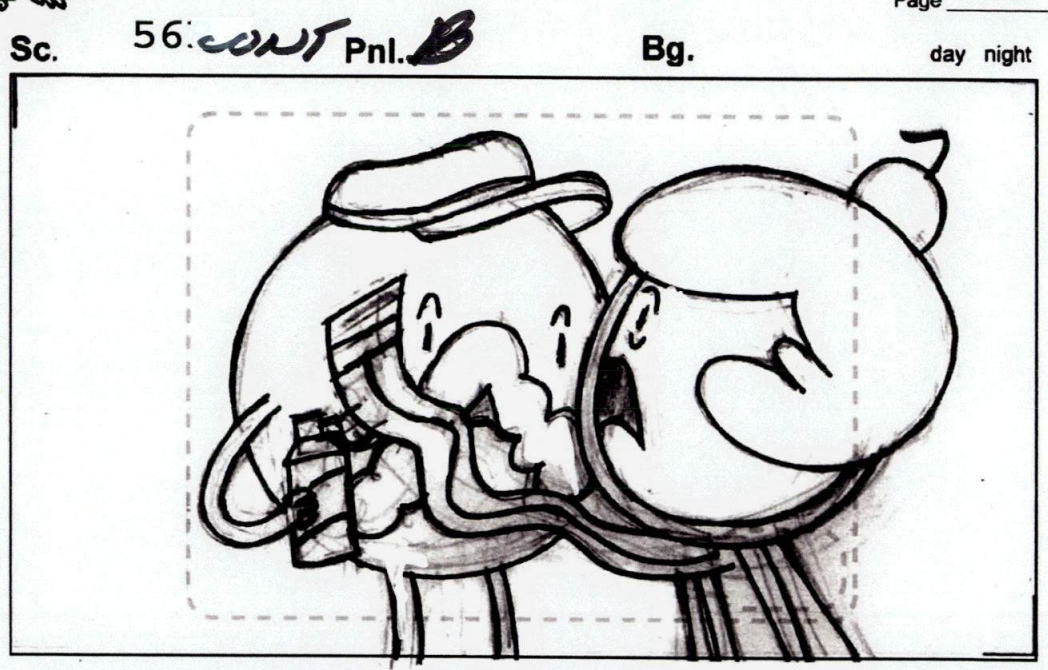
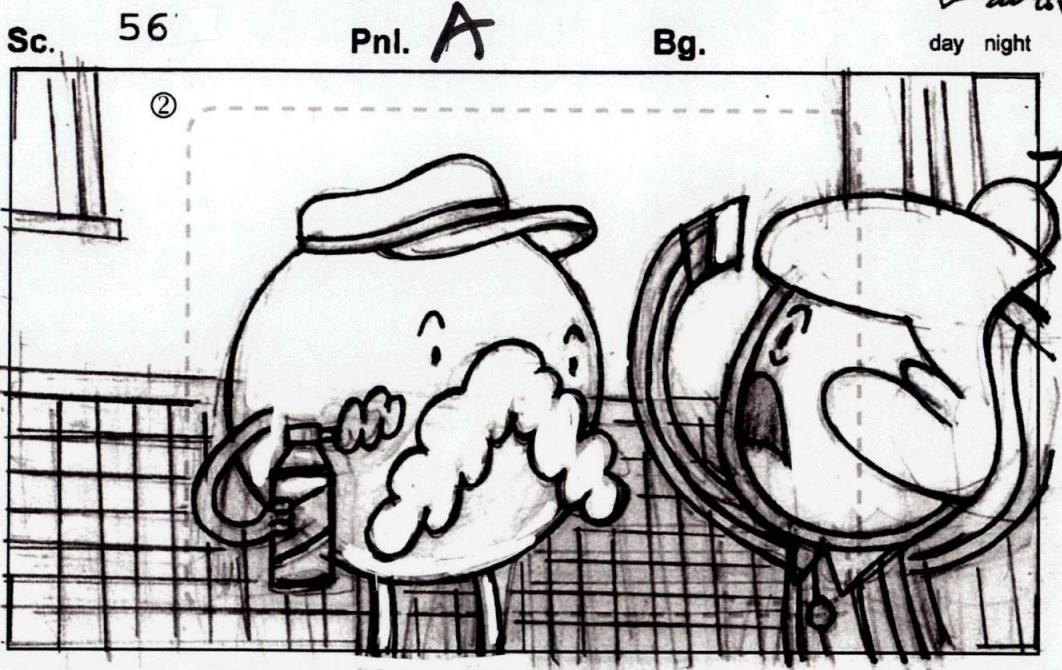
JAN 15 2015

Timing:

1034/206

1034/206

ADVENTURE TIME



Dialog:	(VO) CCS: STARCHY!!	<p>STARCHY: What??</p> <p>JAN 1 5 2015</p>
Action:		
Timing:		

EPISODE # 1034-206

Production :

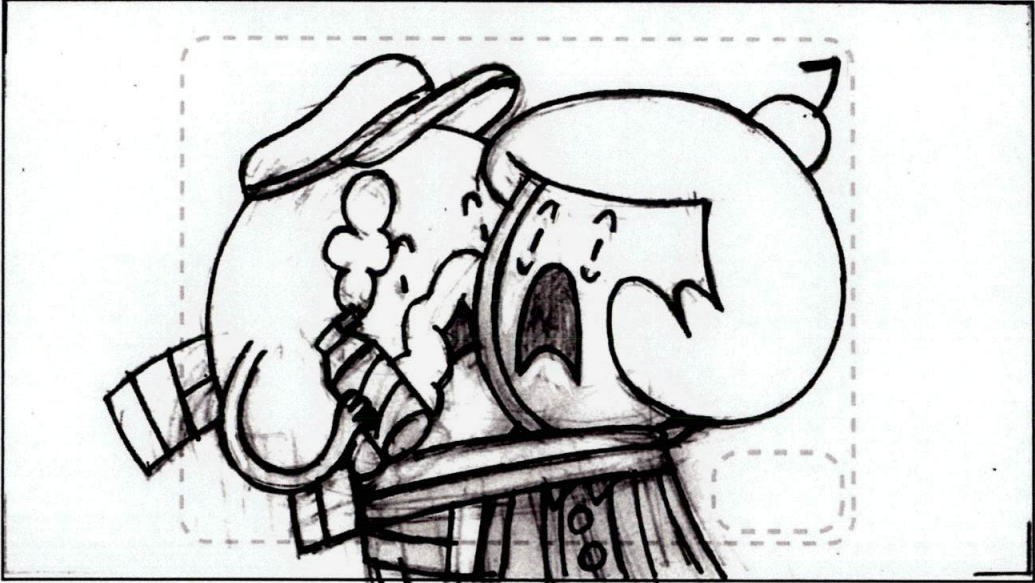
© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 171

Sc. 56 *CONT* Pnl. *C* Bg. day night



Sc. 56 *CONT* Pnl. *D* Bg. day night



Dialog:

Starchy: What??

Starchy: What??

SFX: *SHOOP!*
(SHAVING FOAM) --- (CONT THROUGH SCENE)

Action:

- CCS GRABS STARCHY.
- STARCHY SHOOTS SHAVING FOAM

JAN 15 2015

Timing:

EPISODE # 1034-206

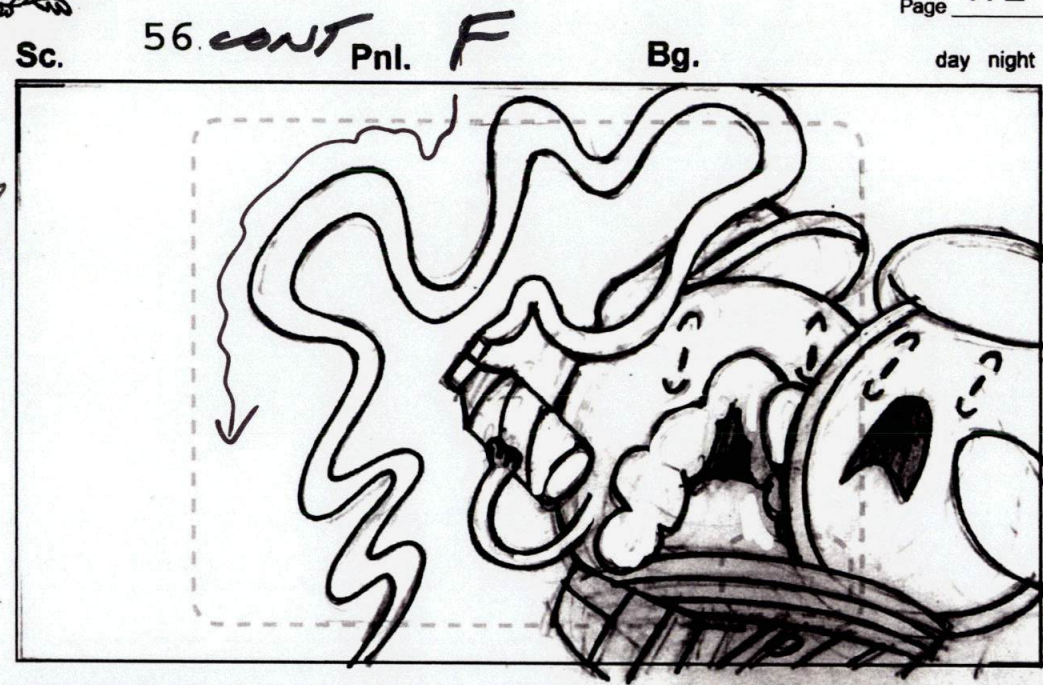
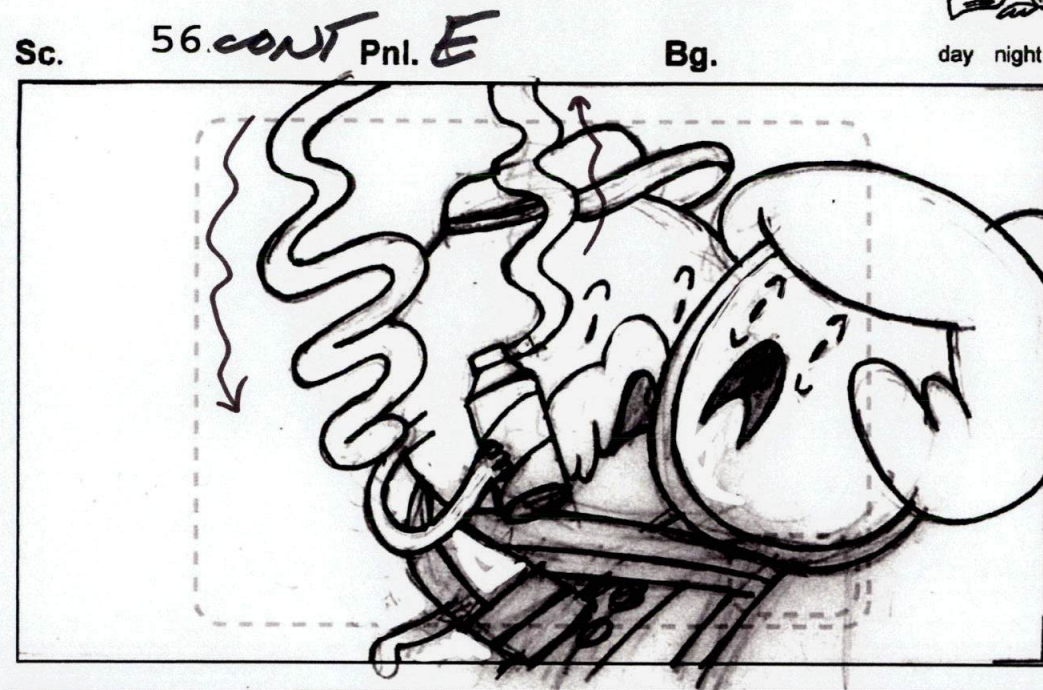
Production :

ADVENTURE TIME



Page 172

*Hu
Aut*



EPISODE # 1034-206

1034/206

<p>Dialog:</p> <p><i>CCS</i> <i>S:</i> AAAAGH!!</p>	
<p>Action:</p> <p>- CCS + STARCHY ARE STARTLED BY SHAVING FOAM</p>	<p>- CCS + STARCHY FALL BACK.</p>
<p>Timing:</p> <p>JAN 15 2015</p>	

Production :

1034/206

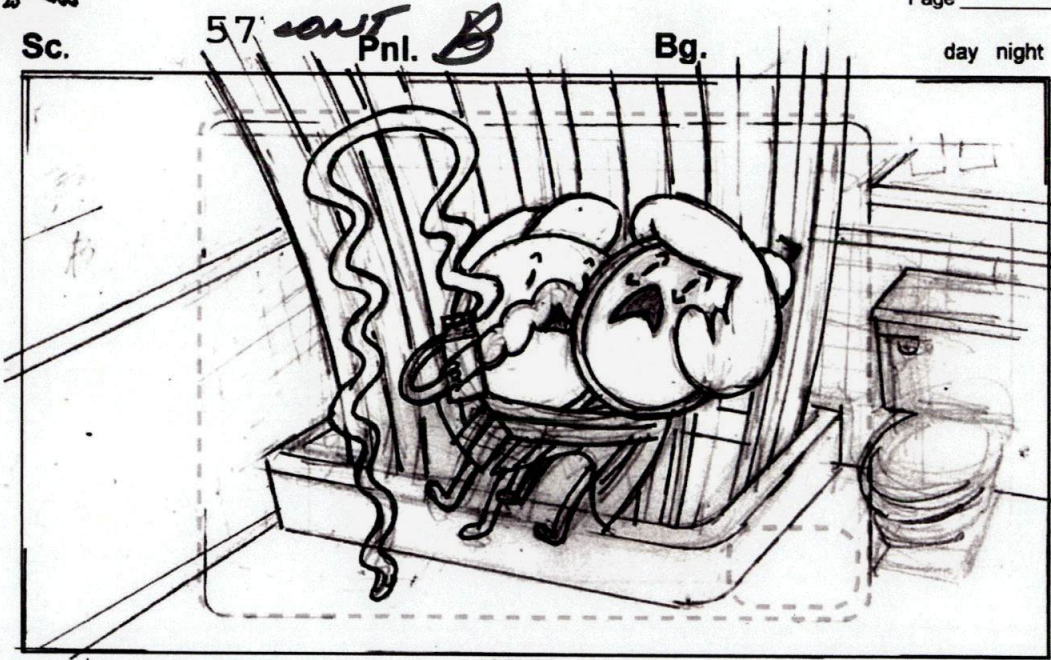
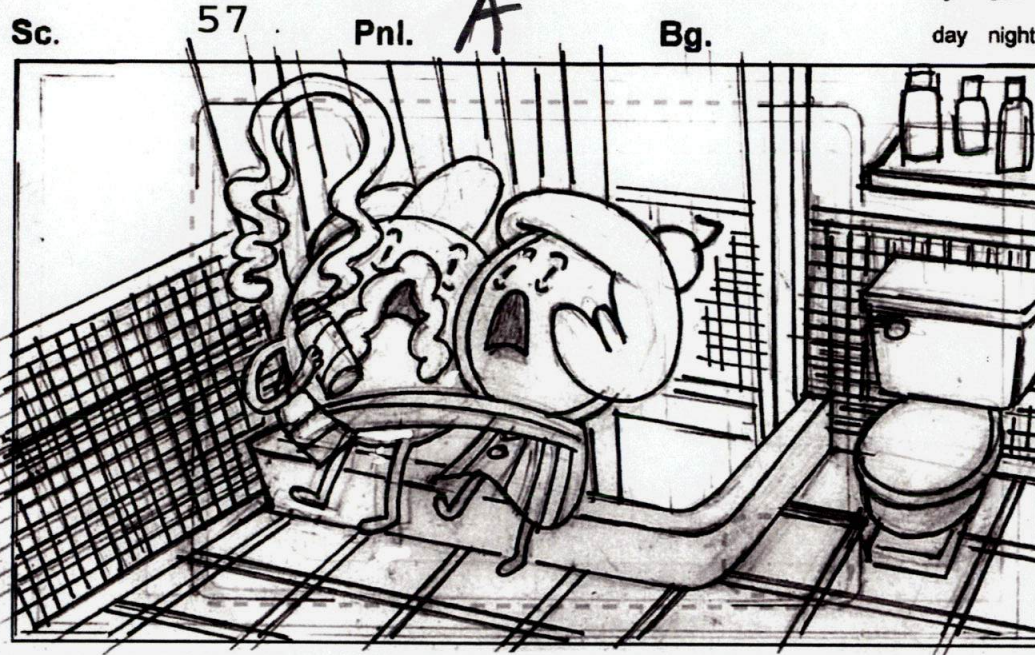
1034/206

Ho
Cut

ADVENTURE TIME



Page 173



Dialog:

CCS AND S: AAAGH! --- (CONT'D)
SFX: SHOOP!

Action:

- CCS + STARCHY FALL INTO SHOWER.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

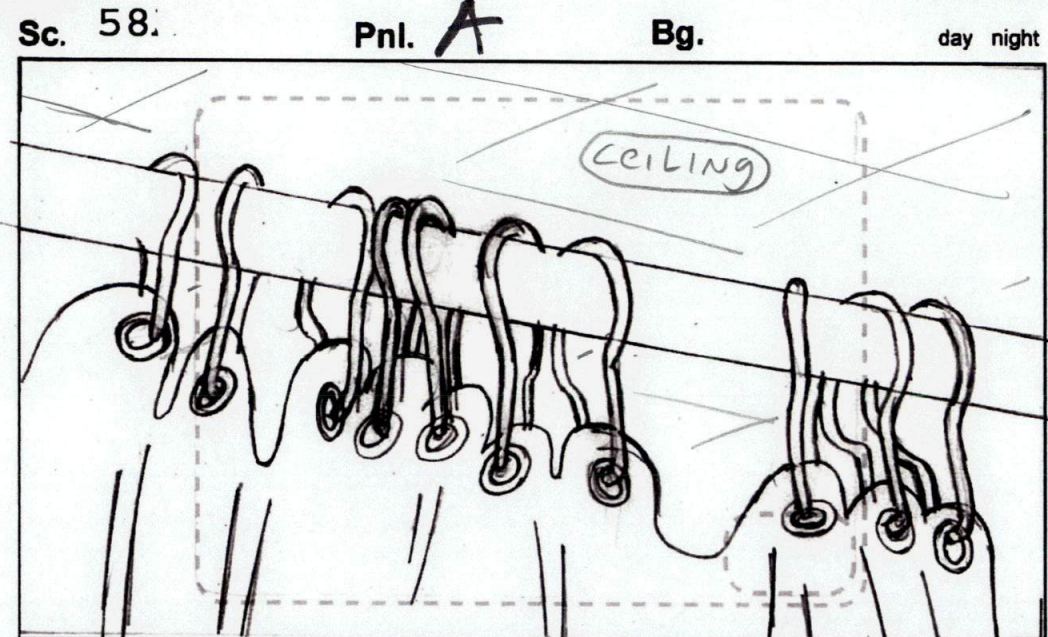
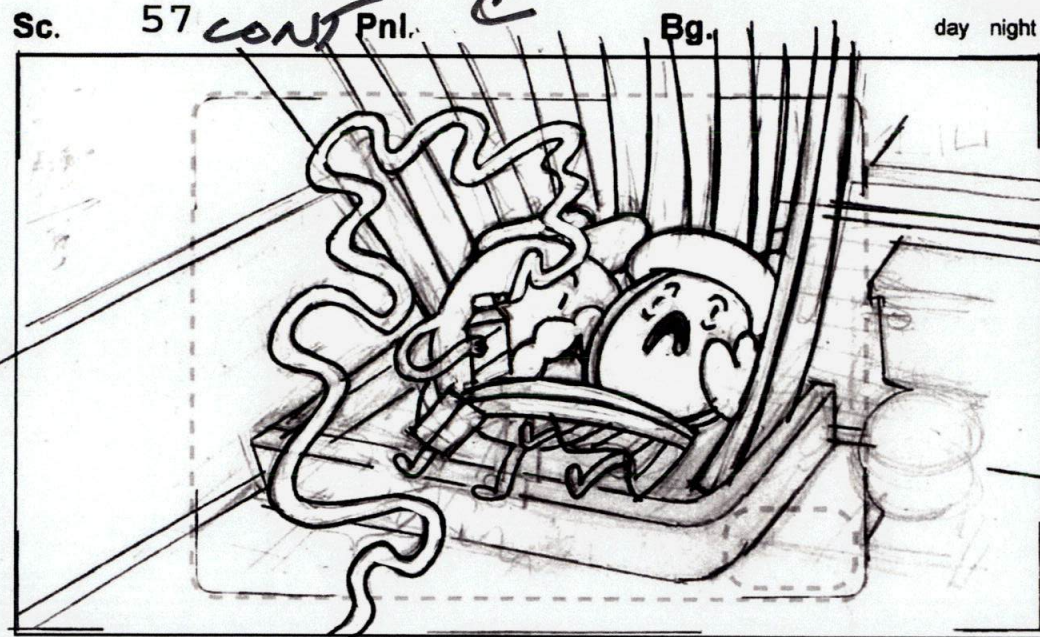
1034/206

ADVENTURE TIME



Cut

Page 174



Dialog:

SFX = *THUMP*

CGS AND S : AAAGH! --- (CONT'D)

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

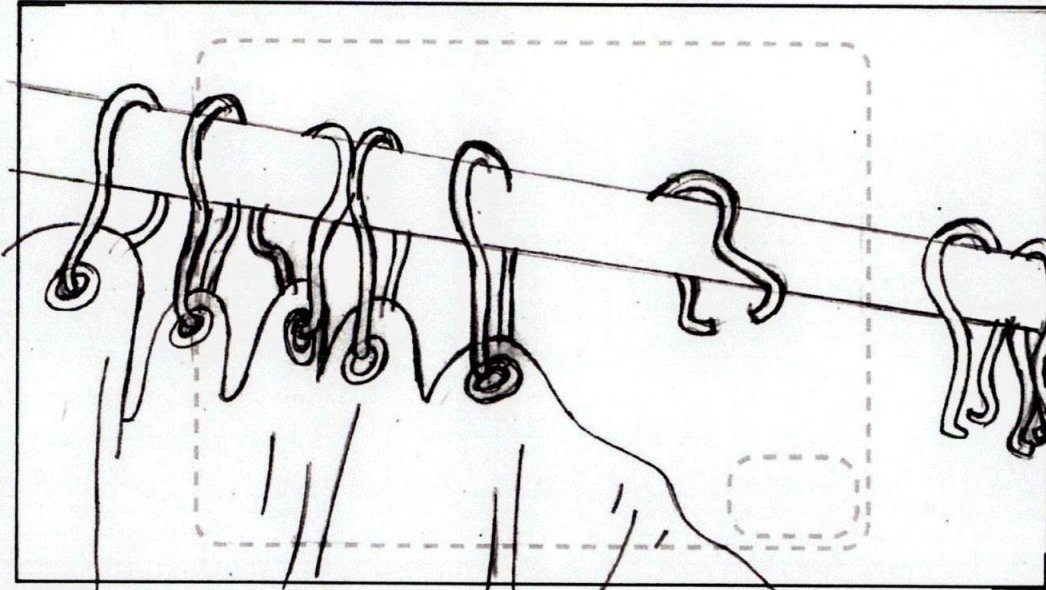
1034/206

ADVENTURE TIME

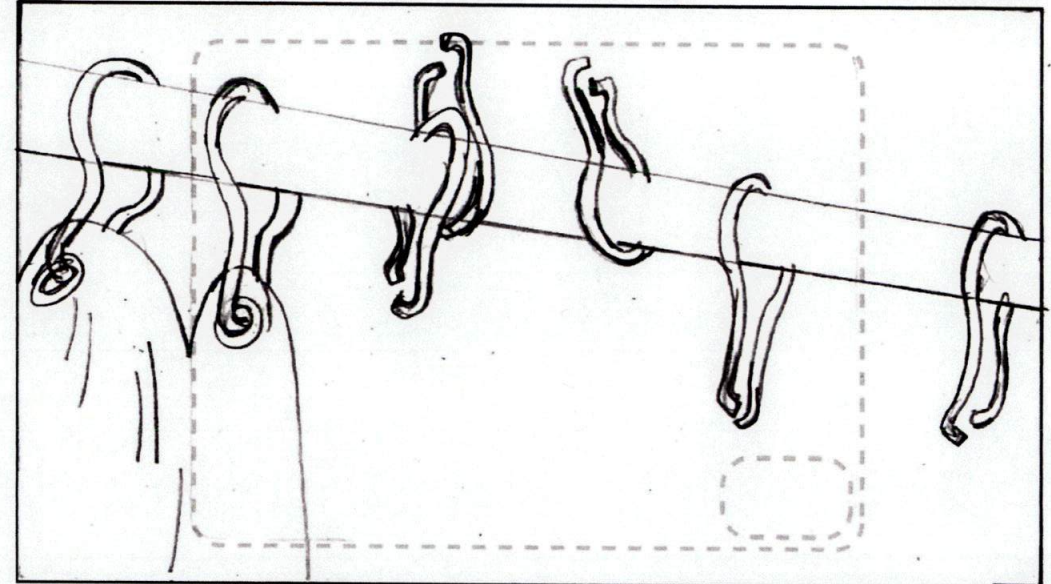


Page 175

Sc. 58 *cont* Pnl. *B* Bg. day night



Sc. 58 *cont* Pnl. *C* Bg. day night



Dialog:

CGS AND S: AAAGH! --- (CONT'D)

Action:

- SHOWER CURTAIN IS RIPPED OFF RINGS

- RINGS JANGLE AROUND.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

1034, 206

ADVENTURE TIME

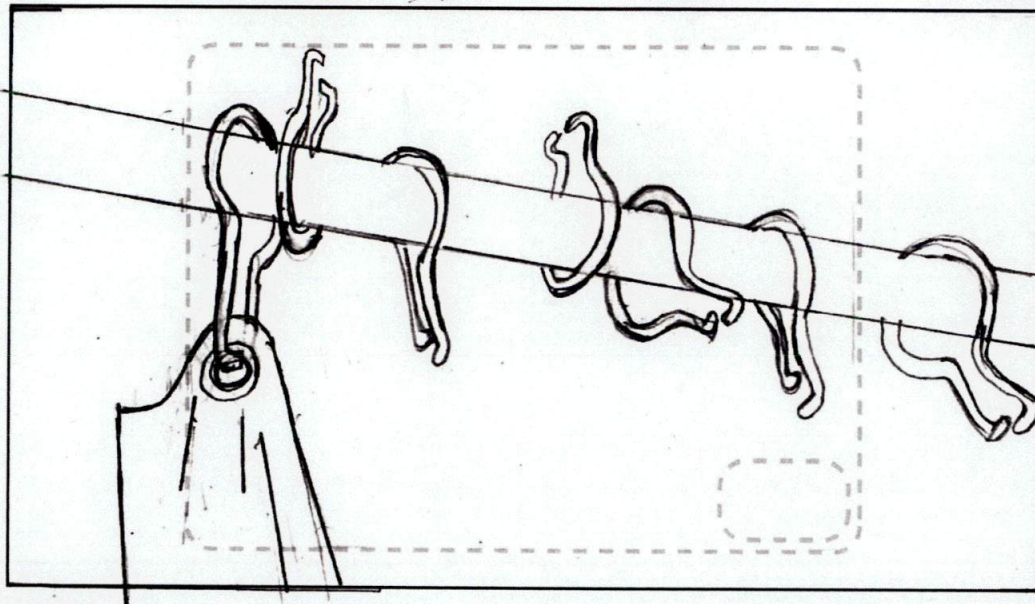


Page 176

Sc. 58. *CONT* Pnl. *D*

Bg.

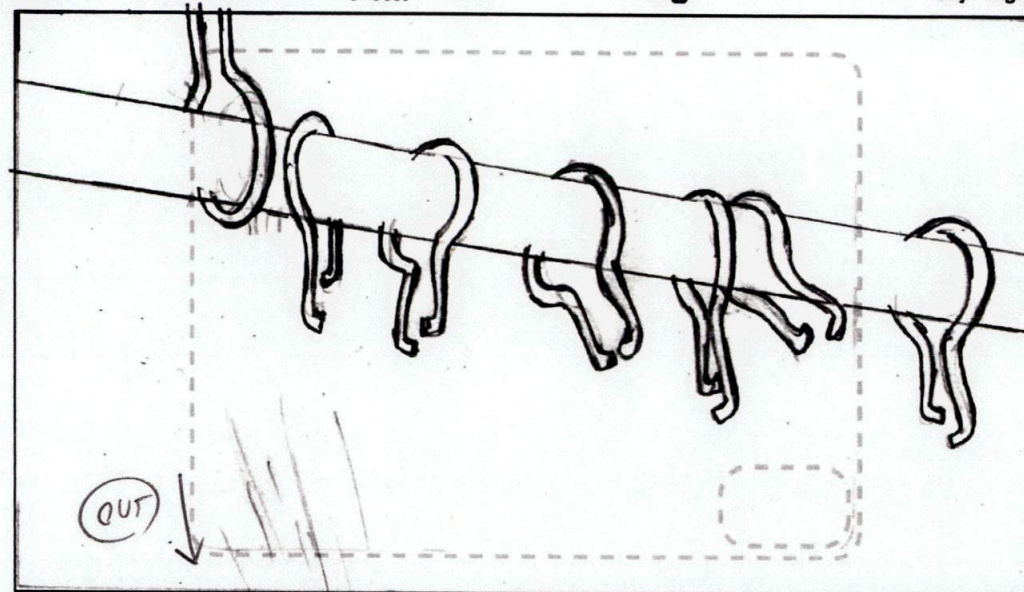
day night



Sc. 58. *CONT* Pnl. *E*

Bg.

day night



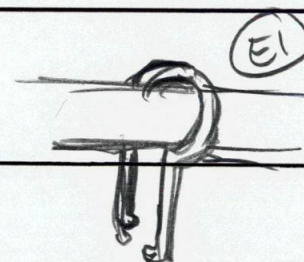
EPISODE # 1034-206

1034/206

Dialog:

CGS AND S : AAAGH! --- (CONT'D)

Action:



Timing:

JAN 15 2015

Production :

1034/206

1034/206

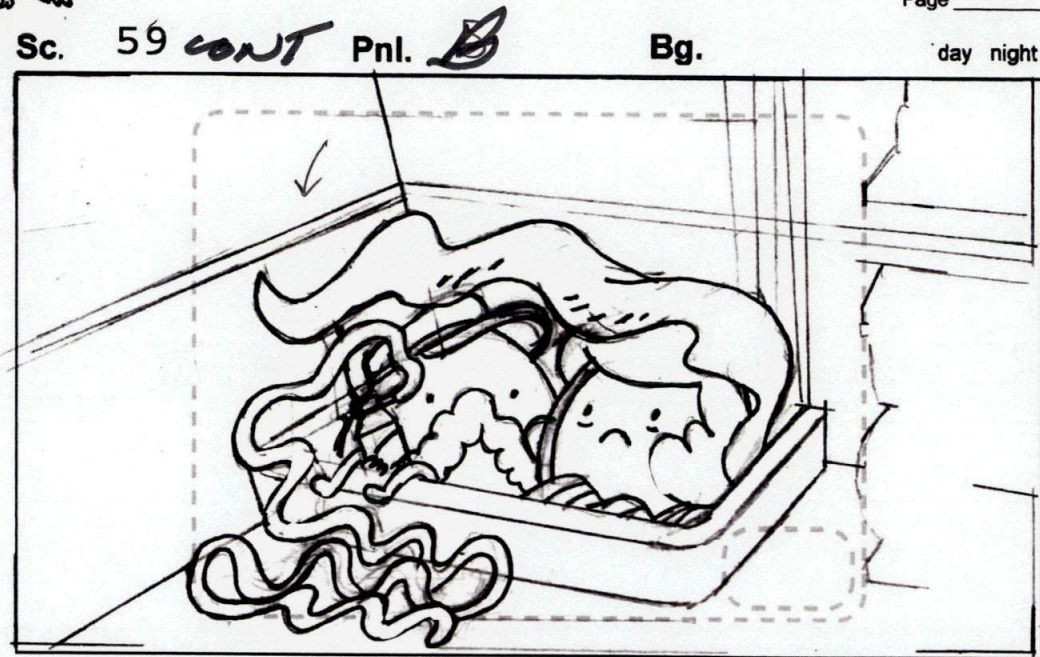
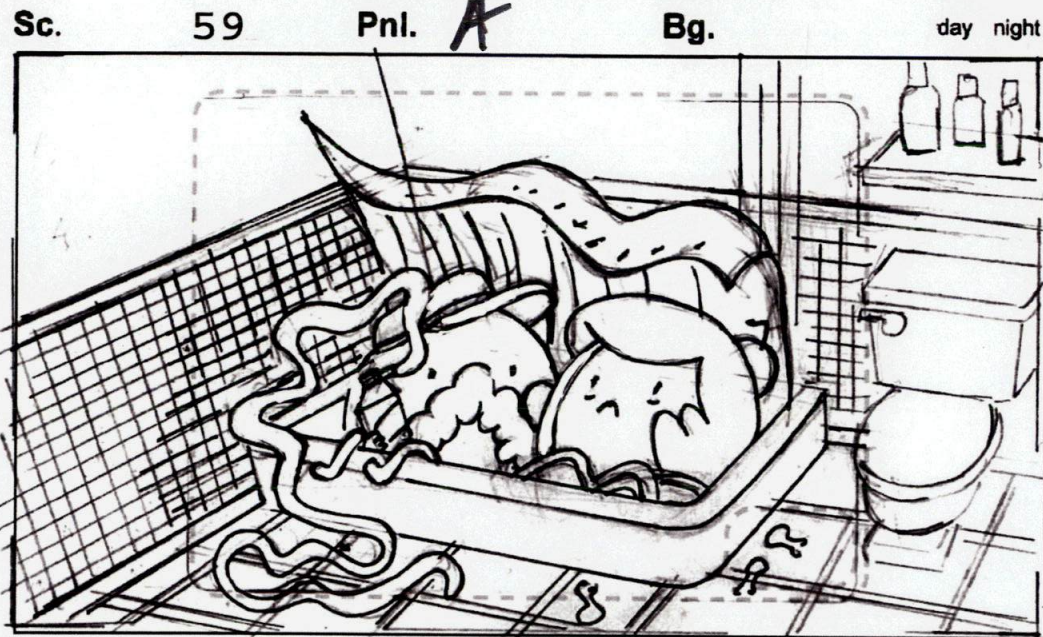
© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

Cut

ADVENTURE TIME



Page 177



Dialog:

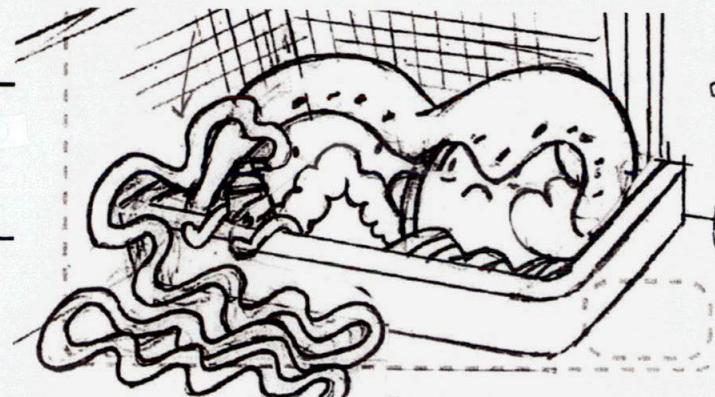
Action:

Timing:

SFX: * FLOOF *

(BI)

JAN 15 2015



EPISODE # 1034-206

Production :

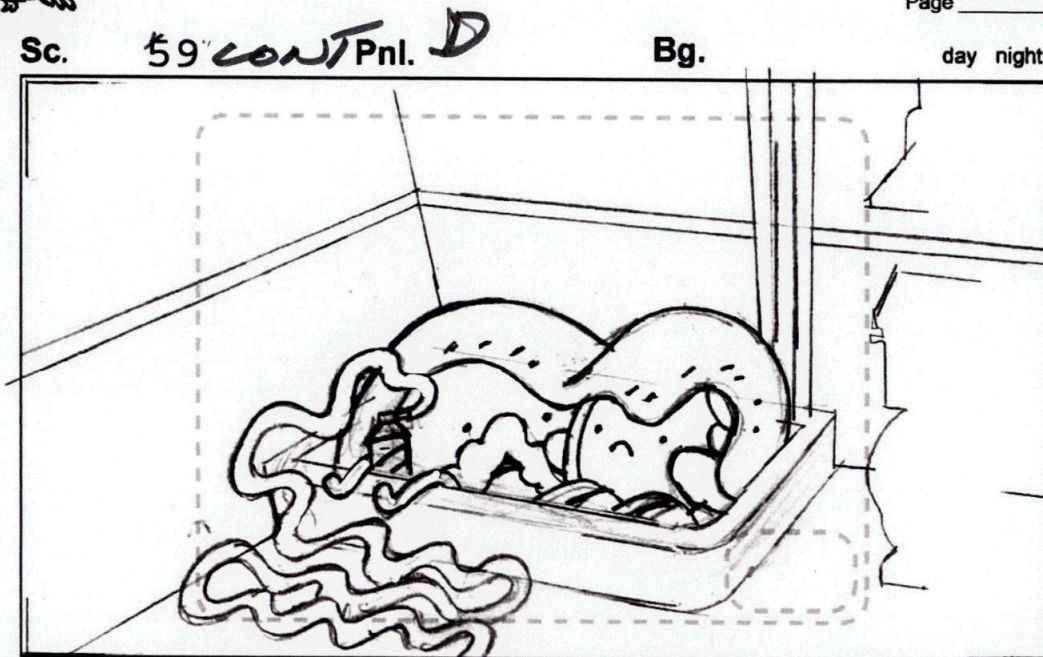
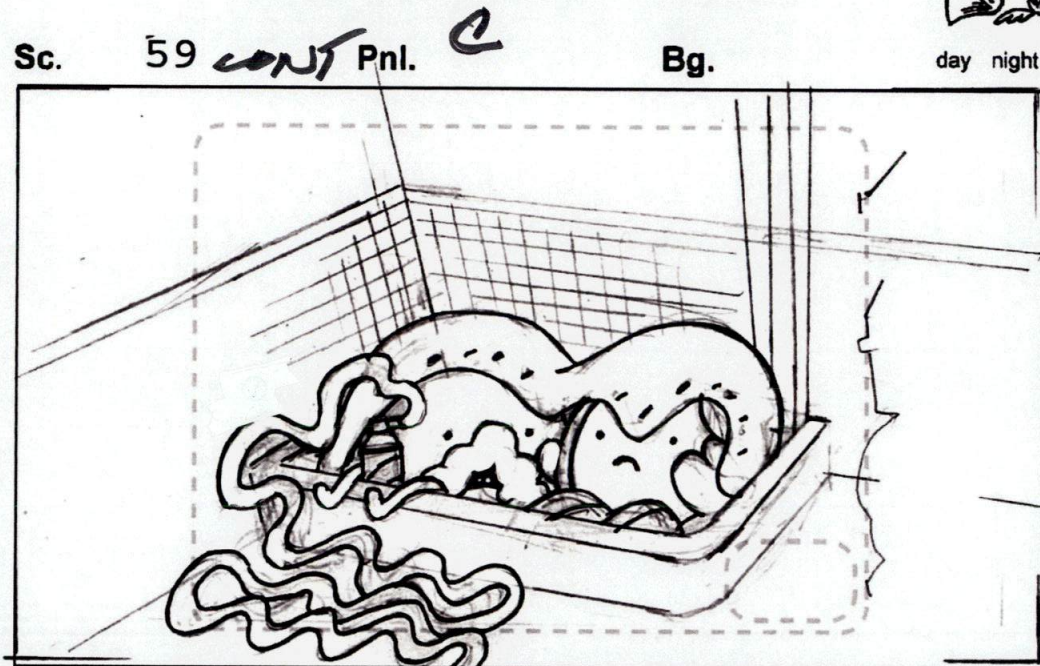
1034/206

1034/206

ADVENTURE TIME



Page 178



Dialog:

STARCHY: BLAZES MAZES!

STARCHY: WHAT IS
GOING ON!

Action:



JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

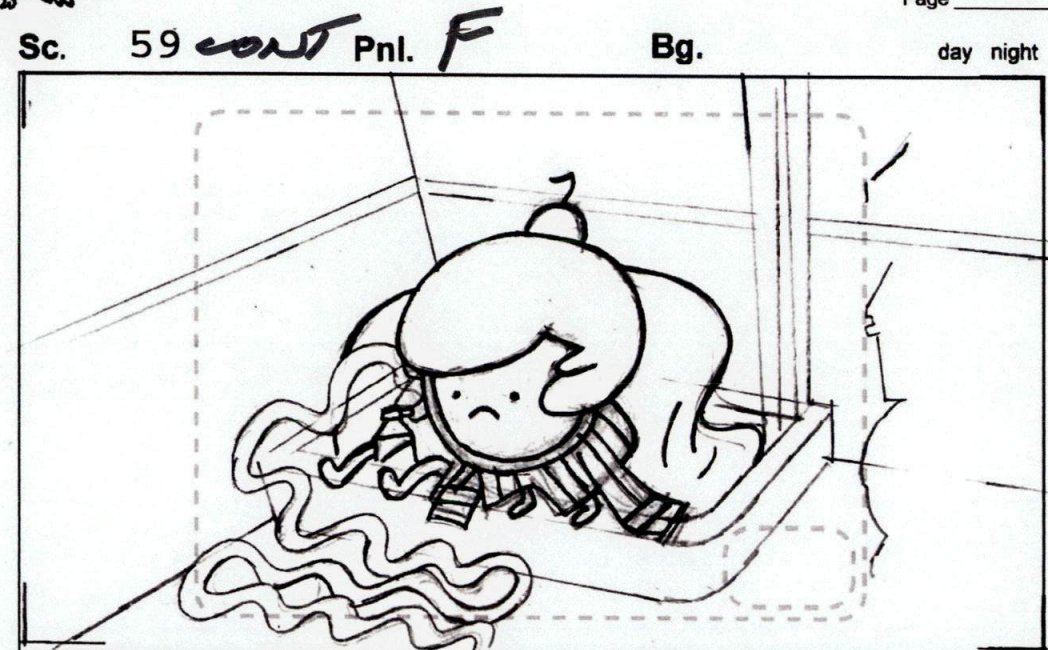
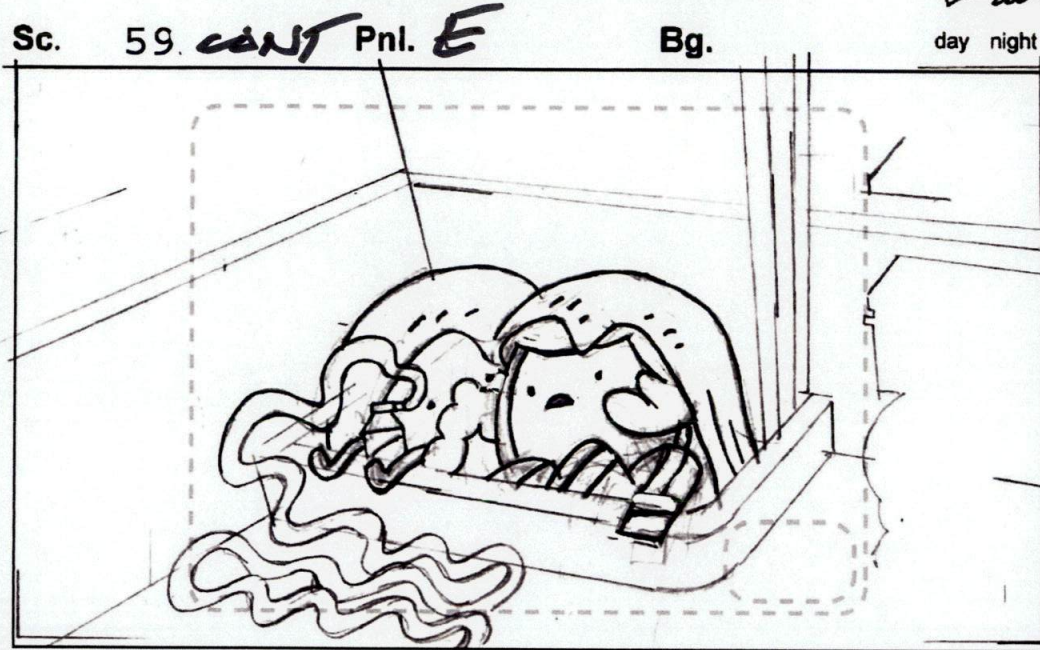
1034/206

1034/206

ADVENTURE TIME



Page 179



Dialog:

CCS: I ... SAW HIM ...

Action:

- CCS CRAWLS OUT.

JAN 15 2015

Timing:

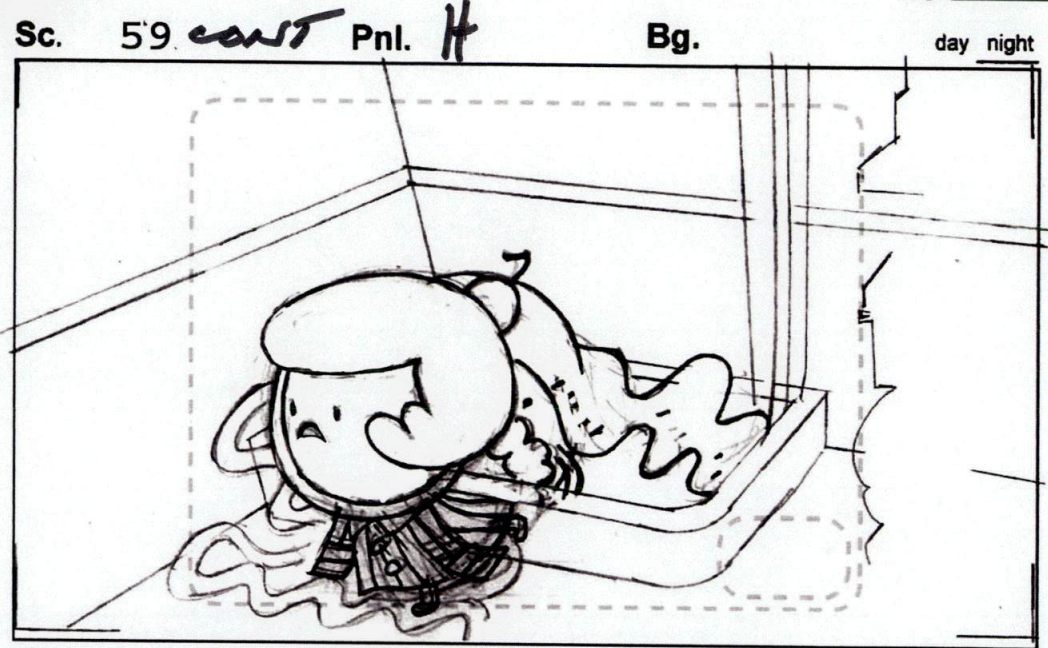
EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME

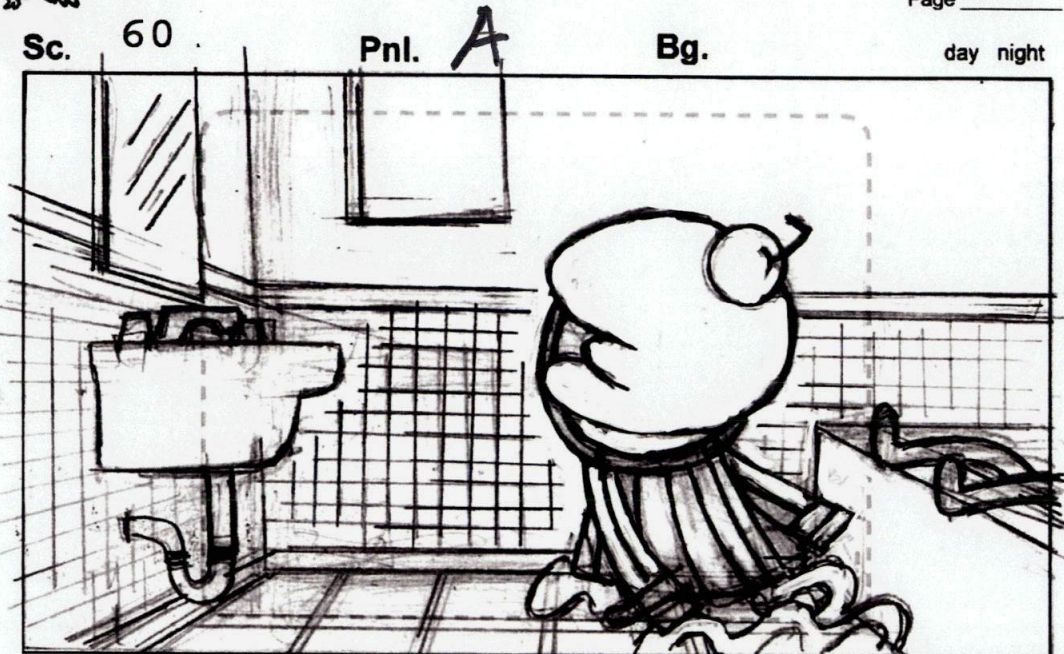
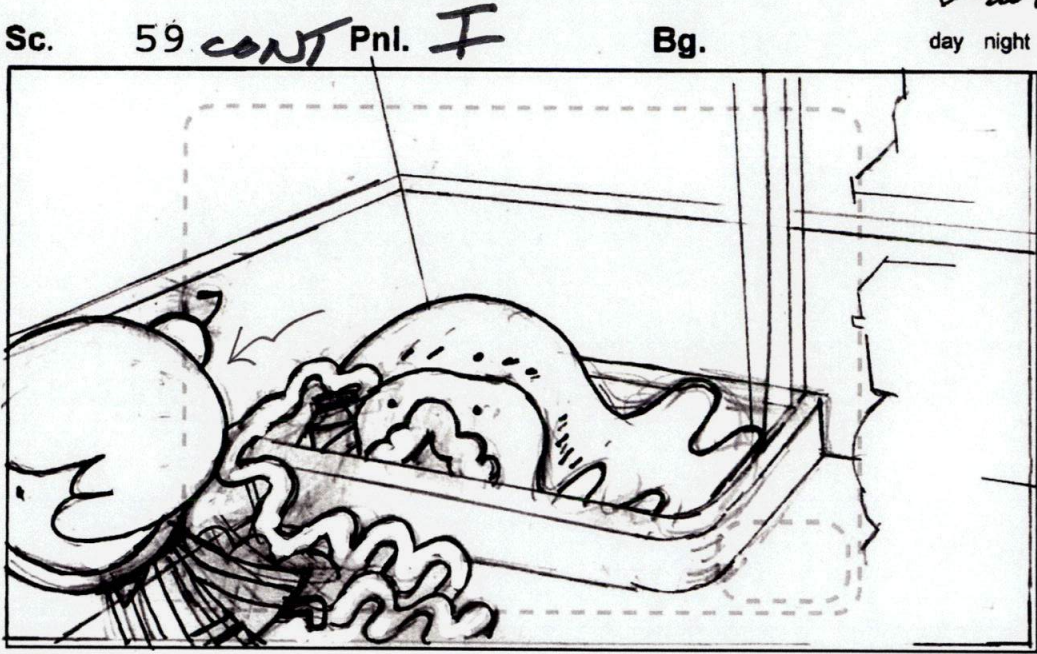


Dialog:	<i>CCS</i> : He was right outside!
Action:	
Timing:	

JAN 15 2015

EPISODE # 1034-206
Production :

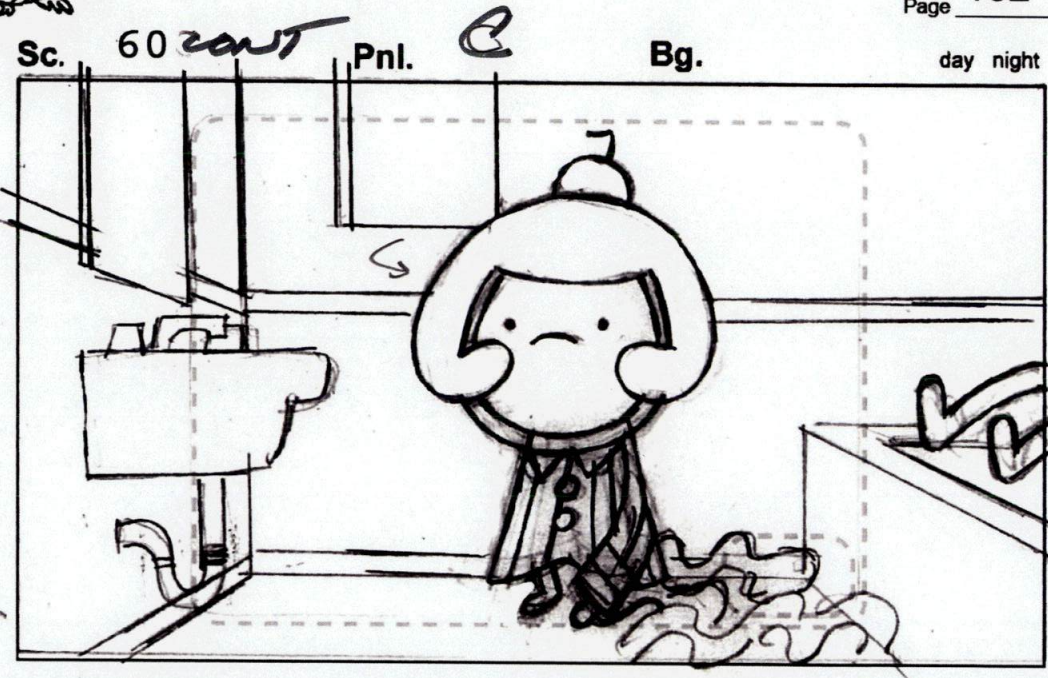
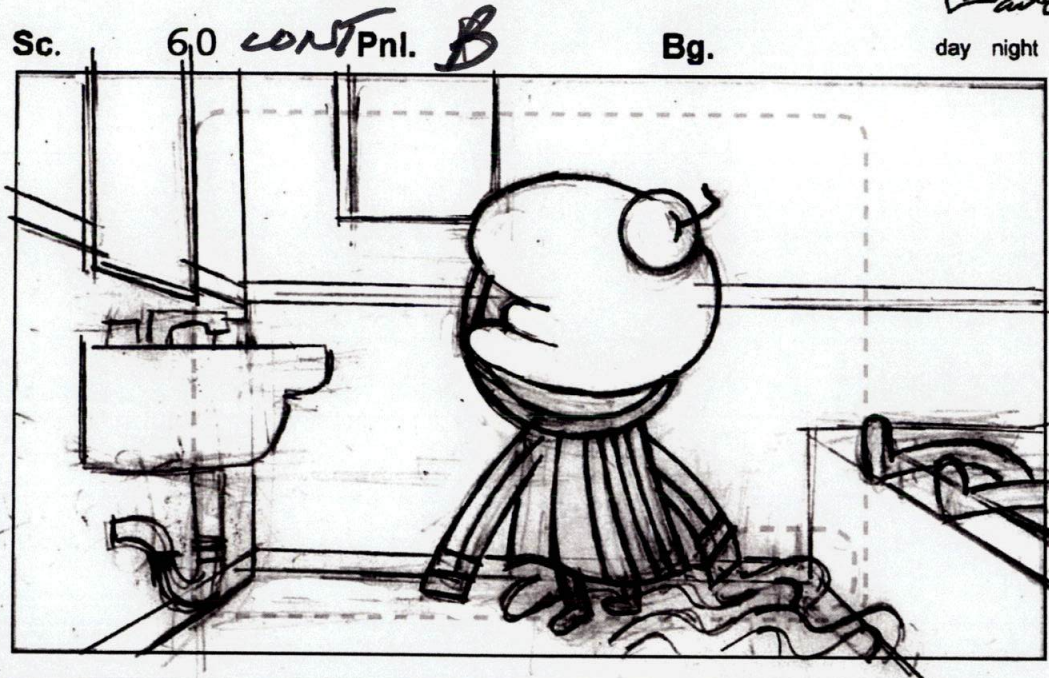
ADVENTURE TIME



Dialog:
Action: -CCS RUNS OFF/S.
Timing: JAN 15 2015

EPISODE # 1034-206
Production :

ADVENTURE TIME



Dialog:
Action: - CCS LOOKS OUT WINDOW - CCS TURNS,
Timing:

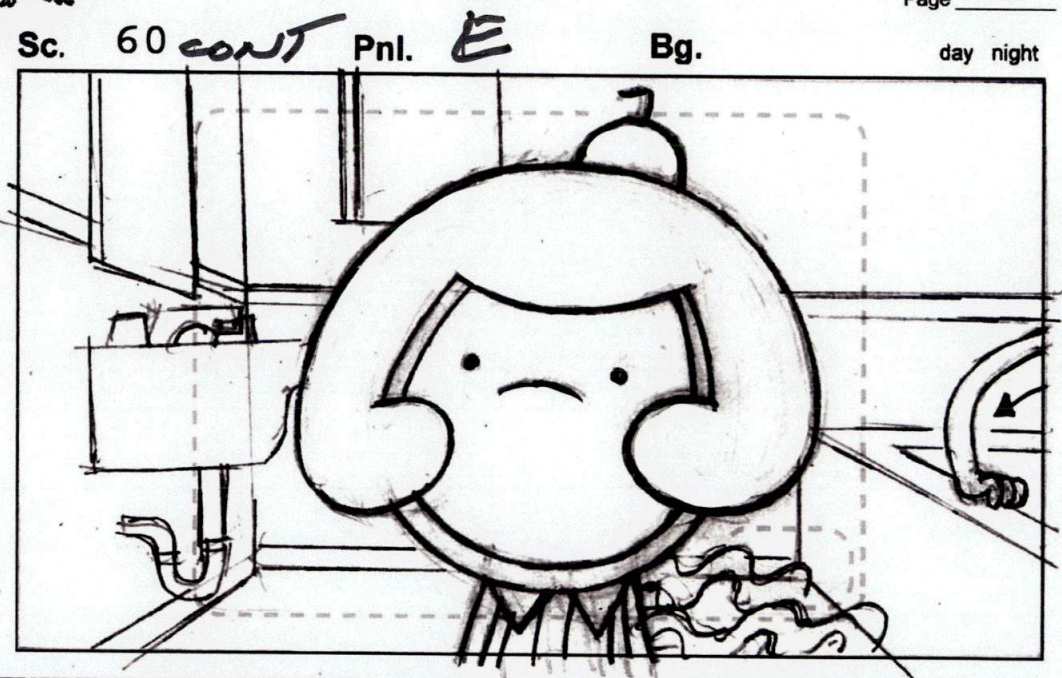
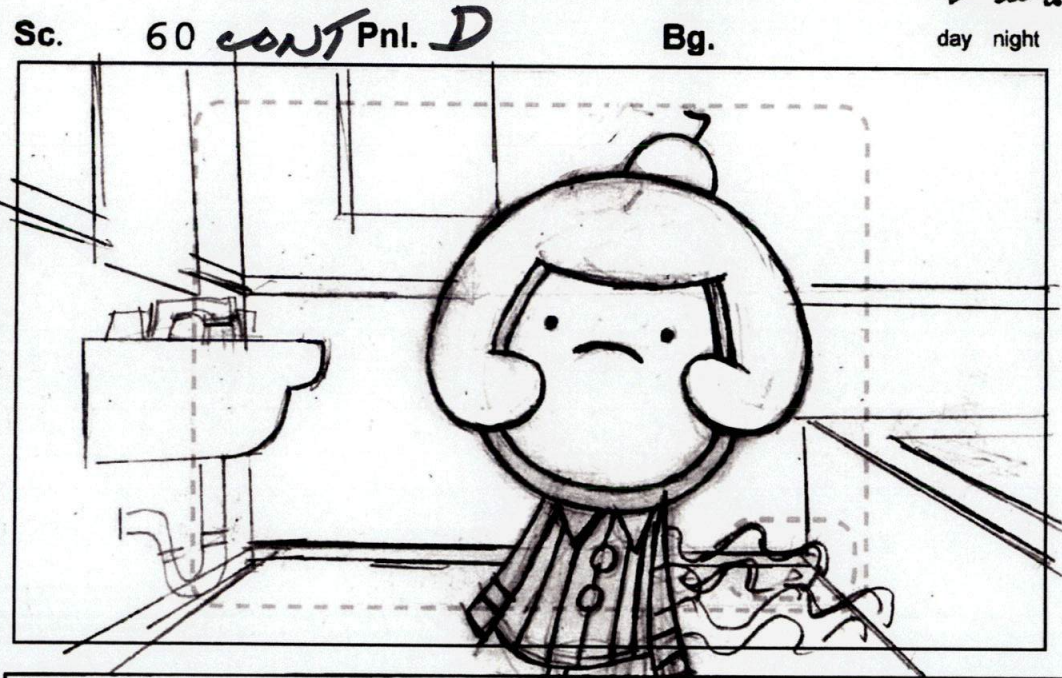
JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog:	<i>S: WHO?</i>	
Action:	<i>- CCS WALKS TOWARDS CAM</i>	<i>- STARCHY REACHES ON/S,</i> JAN 15 2015
Timing:		

EPISODE # 1034-206

Production :

© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

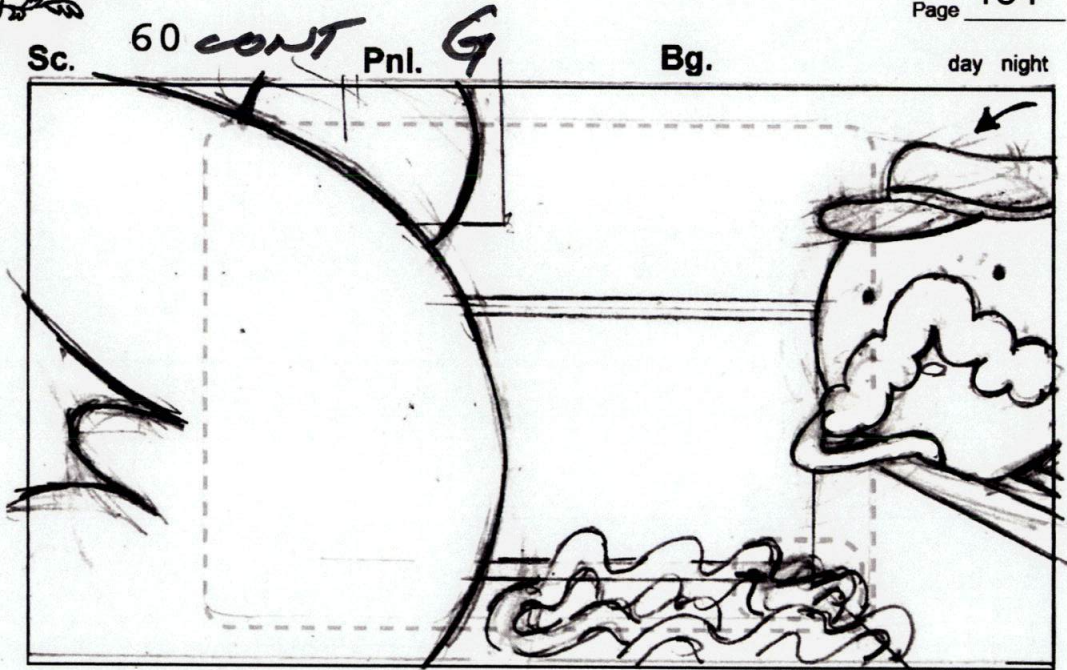
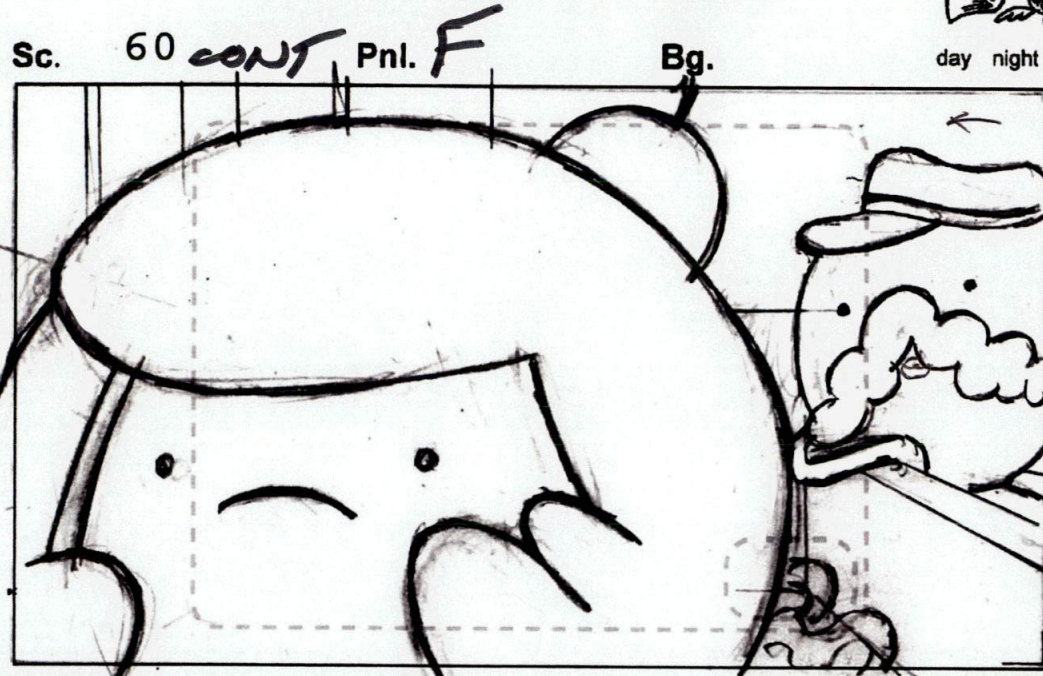
1034/206

1034/206

ADVENTURE TIME



Page 184



Dialog:

S: FINN?

S: JAKE? ...

Action:

-STARCHY PULLS HIMSELF UP.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

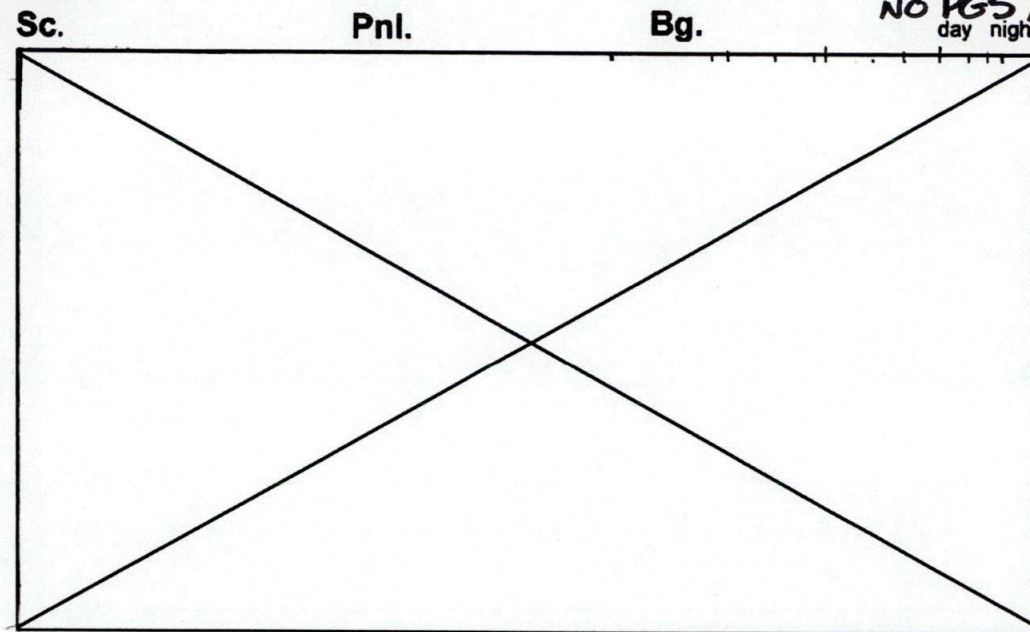
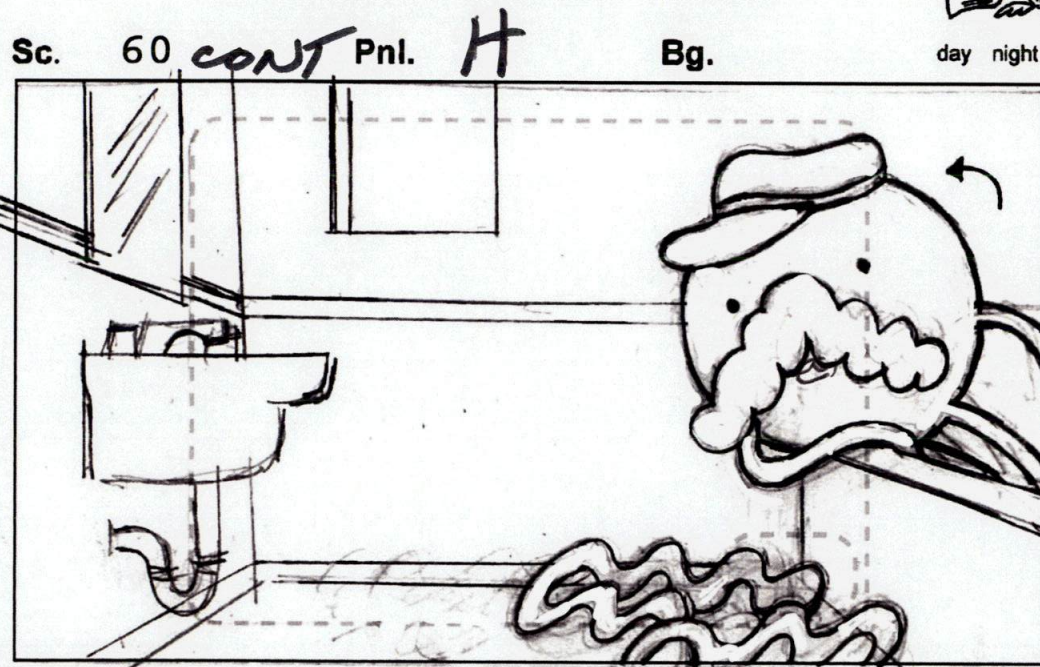
ADVENTURE TIME



Cut

No Sc.61

Page 185
NO PGS 186-187
day night



Dialog:

S: CANDY PERSON # 22 ?

Action:

-CCS WALKS OFF/S.

JAN 15 2015

Timing:

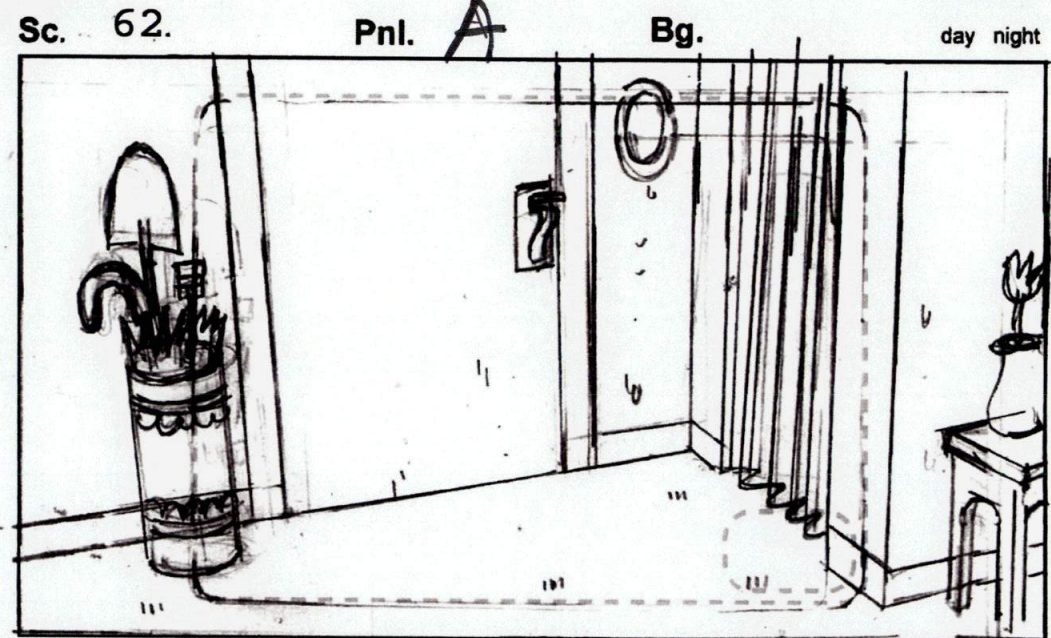
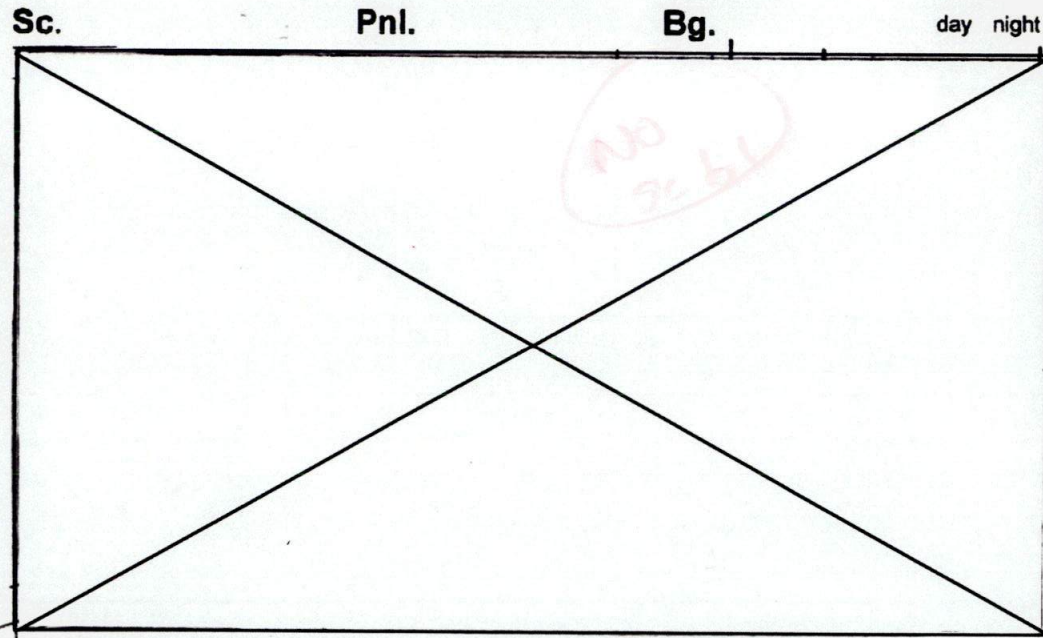
EPISODE # 1034-206

Production :

ADVENTURE TIME



Page 188



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

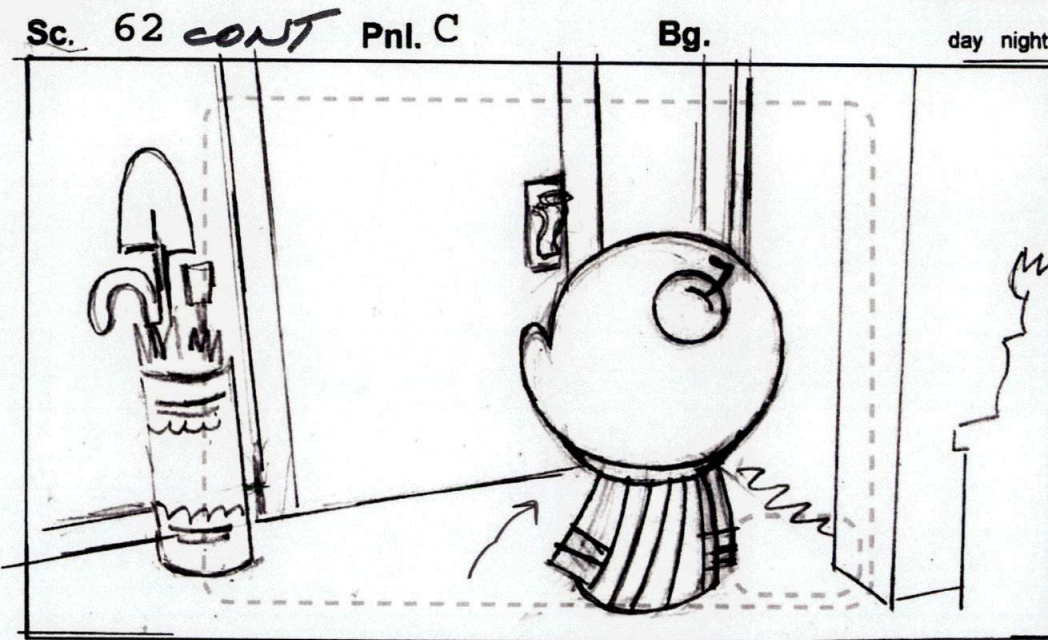
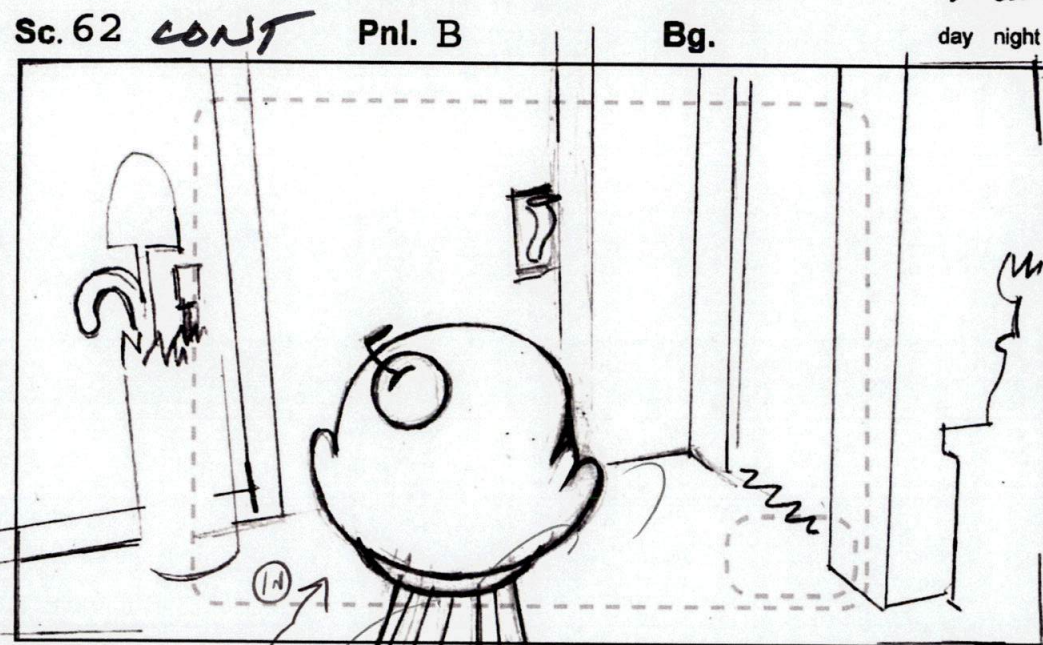
1034/206

1034/206

ADVENTURE TIME



Page 189



Dialog:

CCS: (VO) MAYBE I --

Action:

- CCS WALKS ON/S.

Timing:

JAN 5 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME

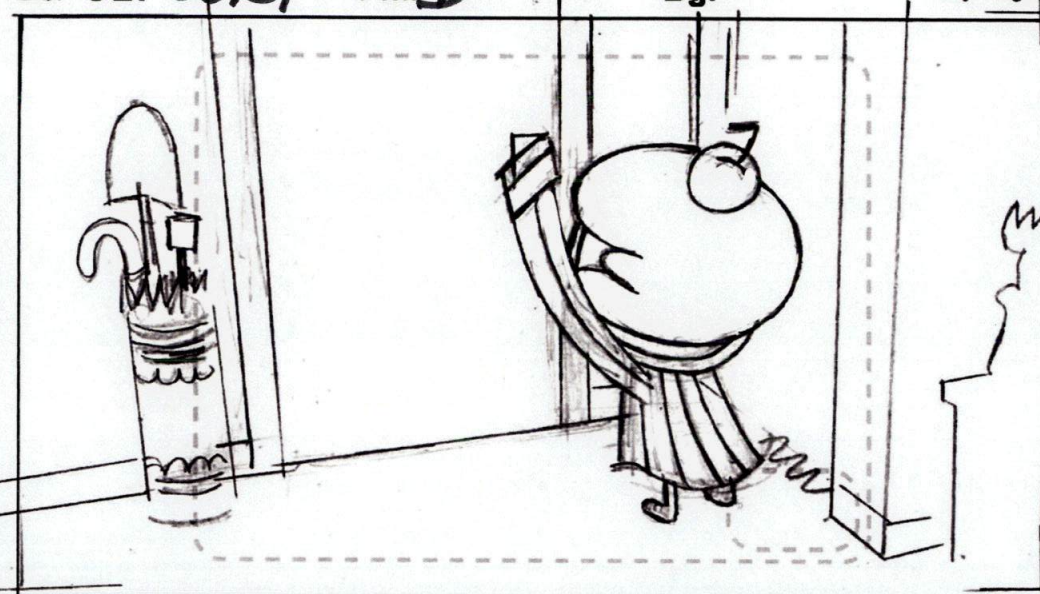


Page 190

Sc. 62. *cont* Pnl. *D*

Bg.

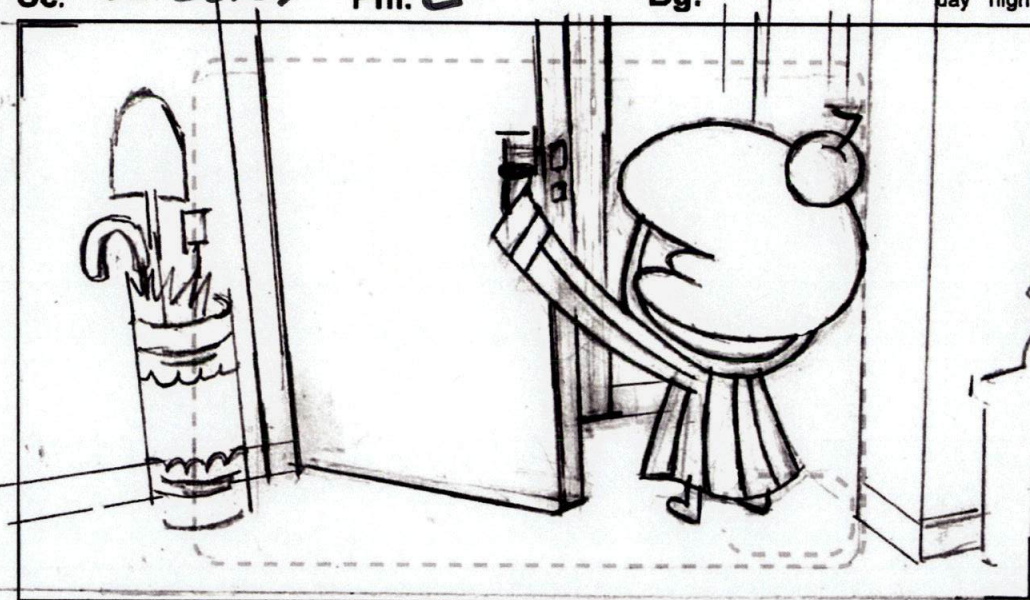
day night



Sc. 62. *cont* Pnl. *E*

Bg.

day night



Dialog:

(UC)
CCS : CAN STILL --

Action:

- CCS OPENS DOOR

Timing:

(VO)
CCS : CATCH --

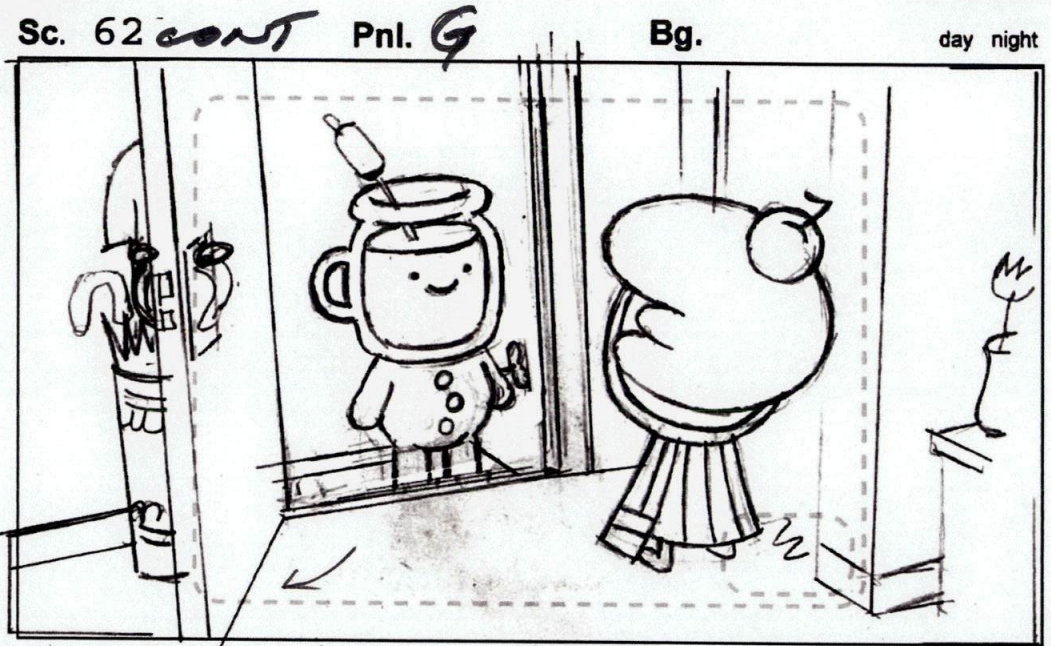
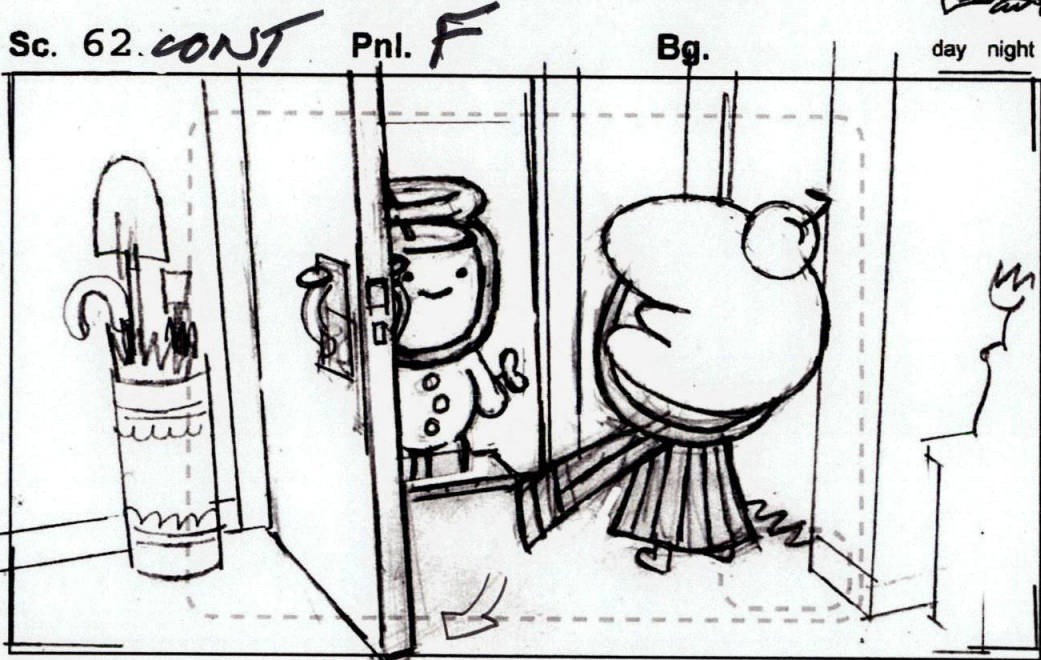
JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

ADVENTURE TIME



Dialog:

(VO)
CCS : HI (PIES OUT)

Action:

-DBG STANDS OUTSIDE DOOR,

JAN 15 2015

Timing:

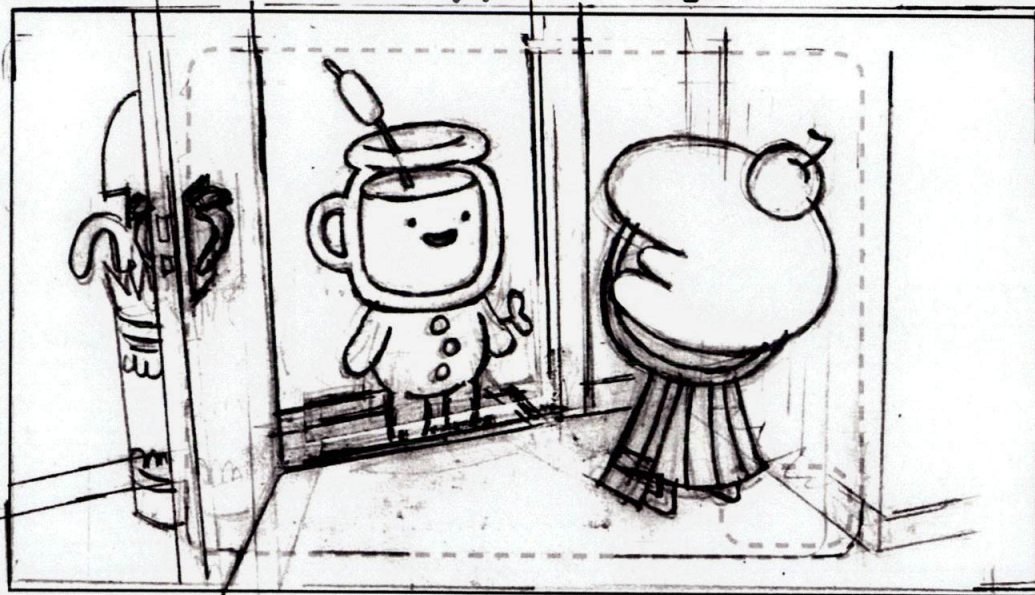
EPISODE # 1034-206

Production :

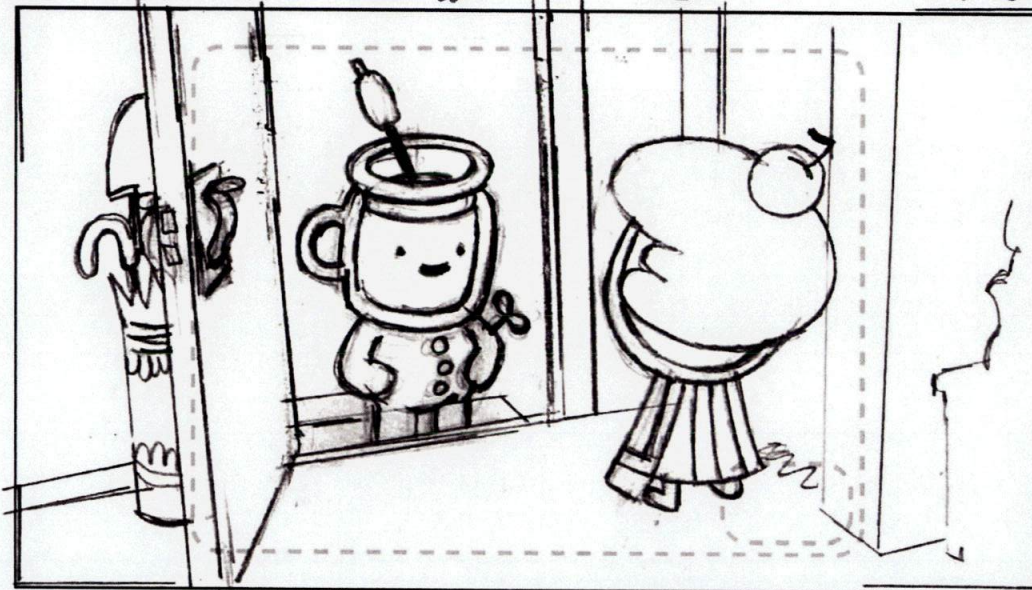
ADVENTURE TIME



Sc. 62. *CONT* Pnl. *H* Bg. day night



Sc. 62 *CONT* Pnl. *I* Bg. day night



Dialog:
DBG: HI SWEETIE

DBG: I WAS DEAD BUT I
CAME BACK TO LIFE.

Action:

JAN 15 2015

Timing:

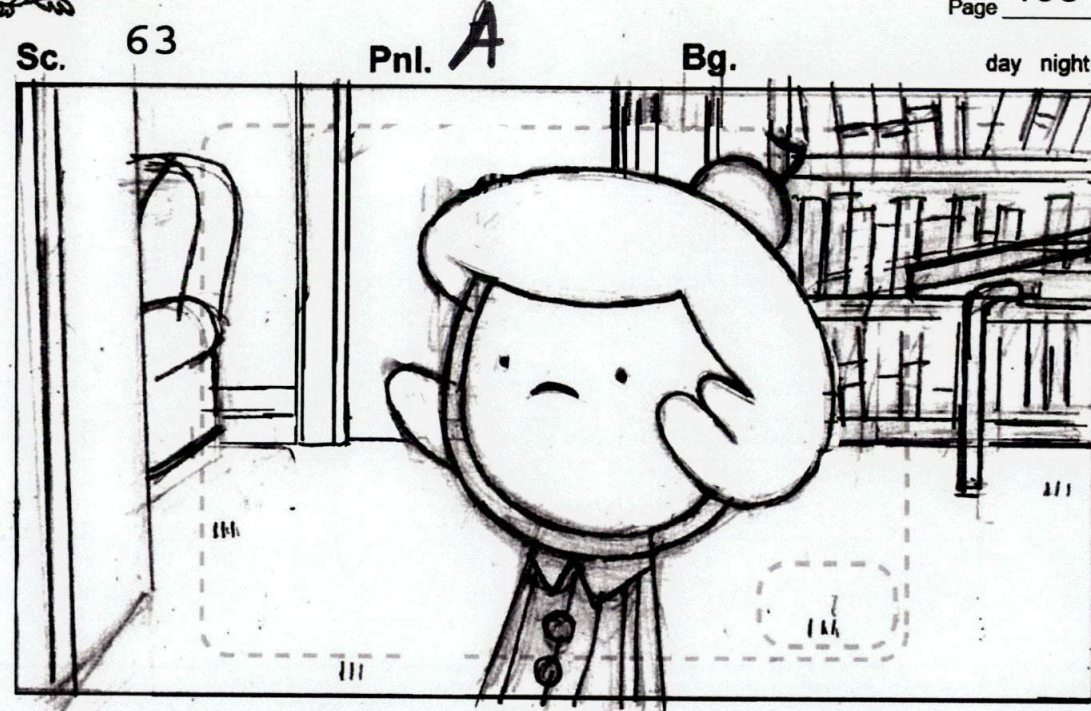
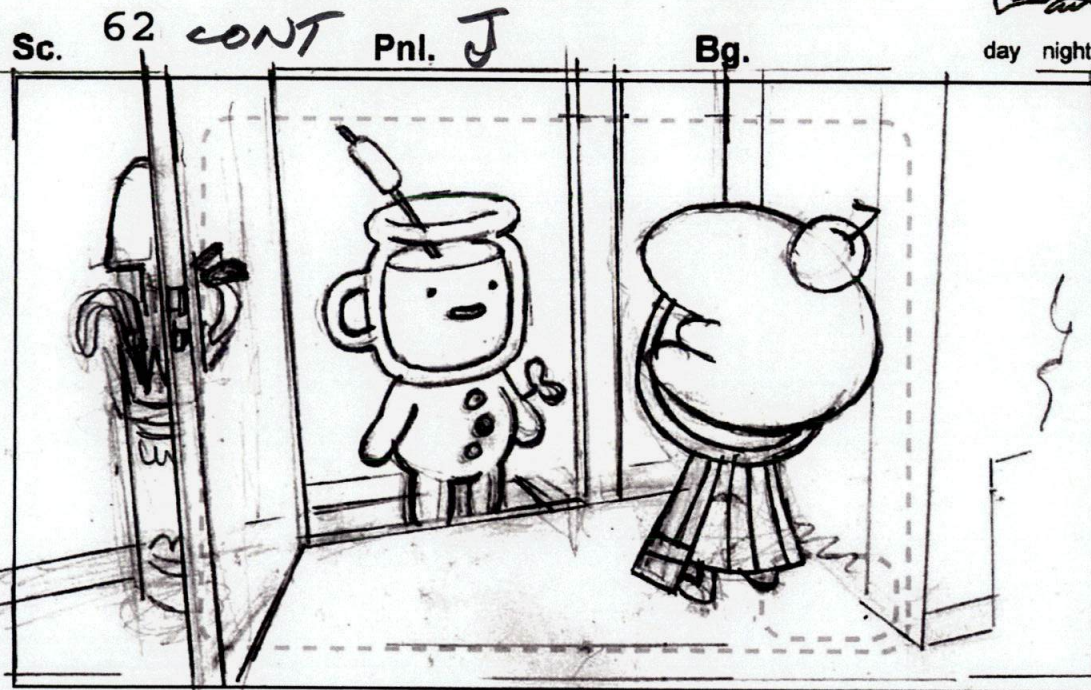
EPISODE # 1034-206

Production :

ADVENTURE TIME



Page 193



Dialog:

DBG: THAT WAS REALLY
SOMETHING.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

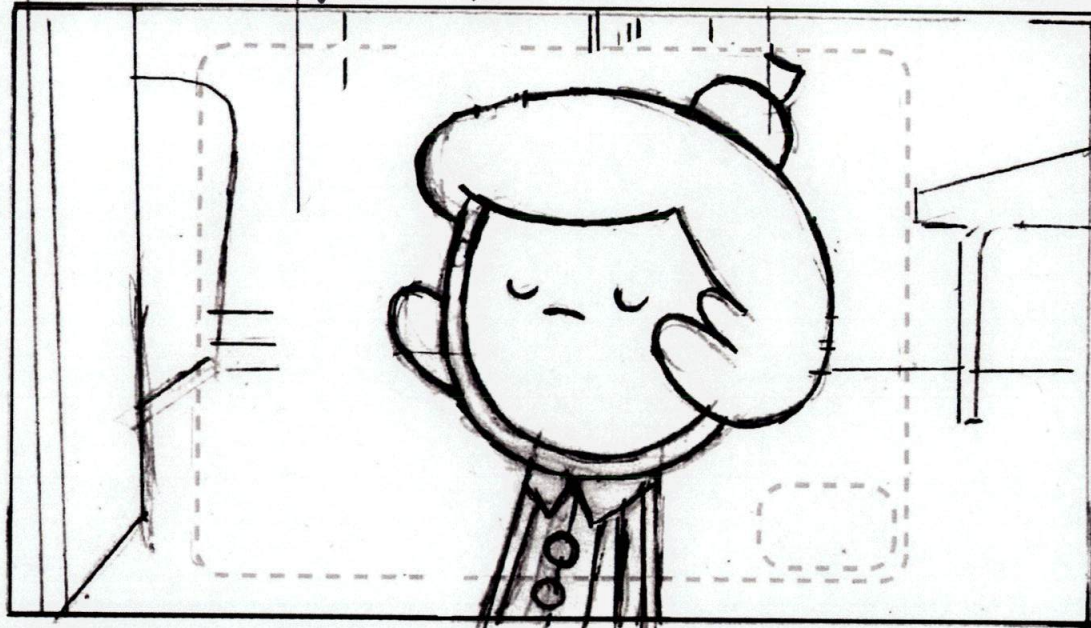
1034/206

ADVENTURE TIME

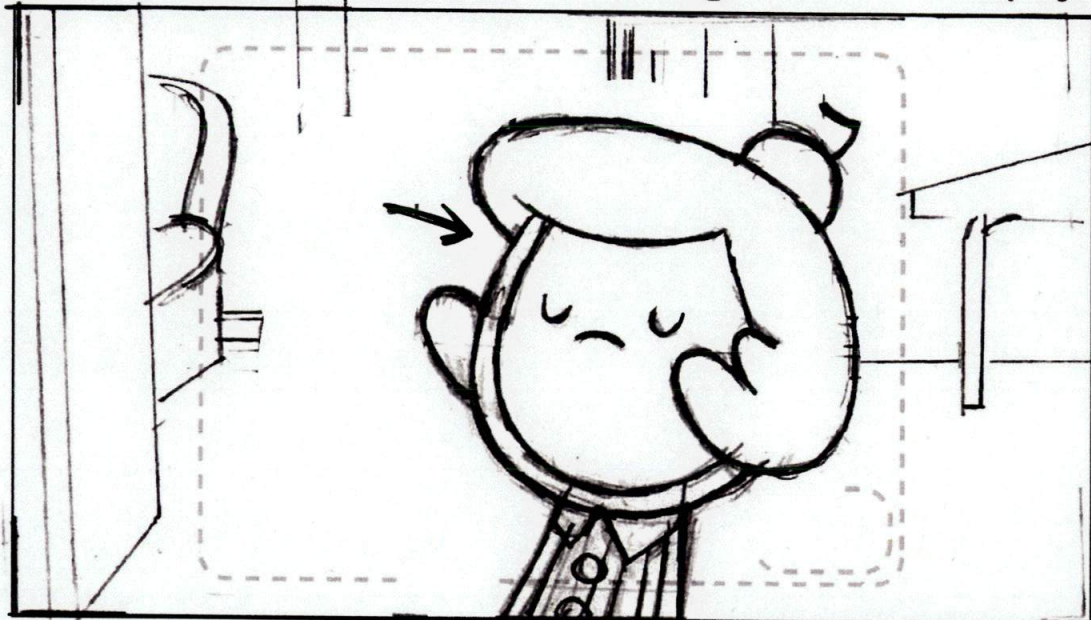


Page 194

Sc. 63 *cont* Pnl. *B* Bg. day night



Sc. 63 *cont* Pnl. *C* Bg. day night



He cut

Dialog:

Action:

- CCS FALLS BACK

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

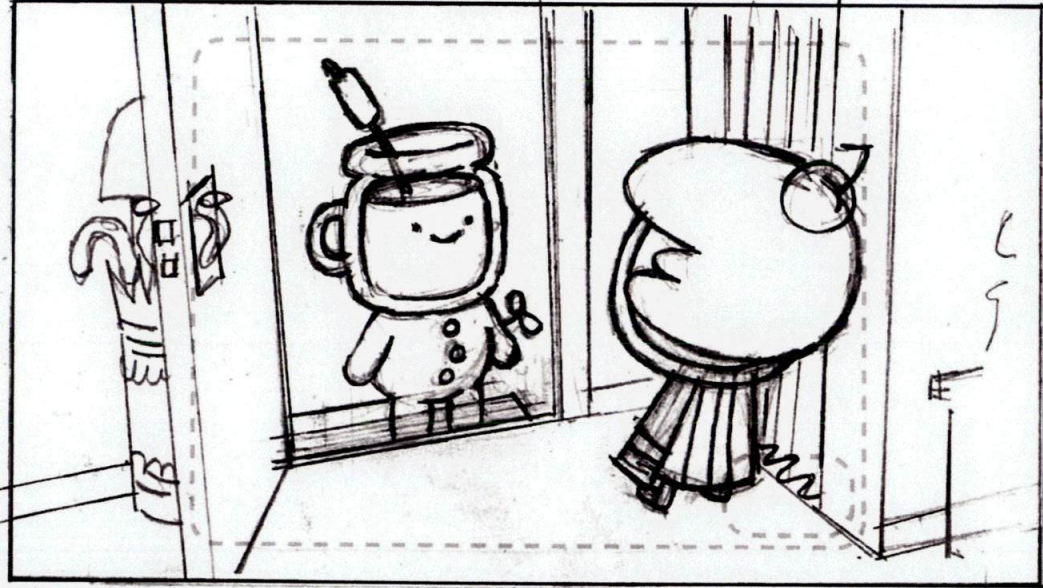
1034/206

TH
CUT

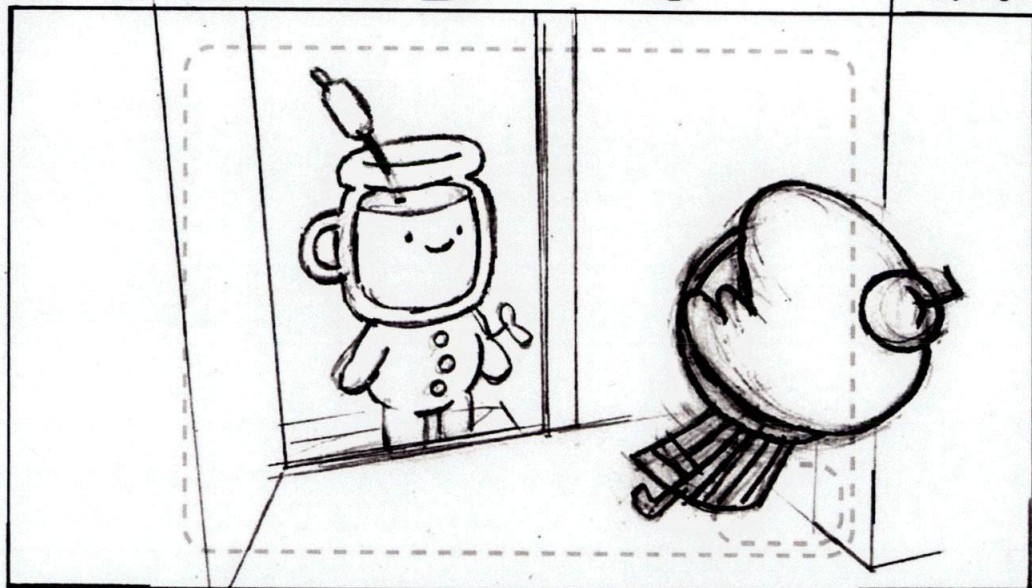
ADVENTURE TIME



Sc. 64 Pnl. A Bg. day night



Sc. 64 CONT Pnl. B Bg. day night



Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

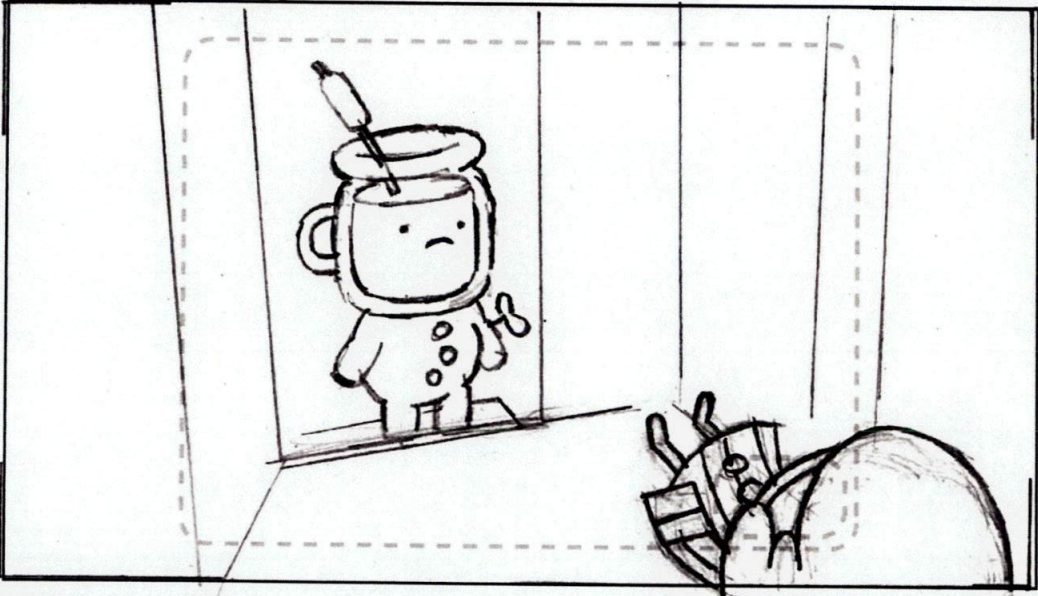
ADVENTURE TIME



Sc. 64 *CONT* Pnl. *C*

Bg.

day night



Sc. 64 *CONT* Pnl. *D*

Bg.

day night



Dialog:

SFX: Thump.

Action:

- CCS FALLS TO GROUND.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

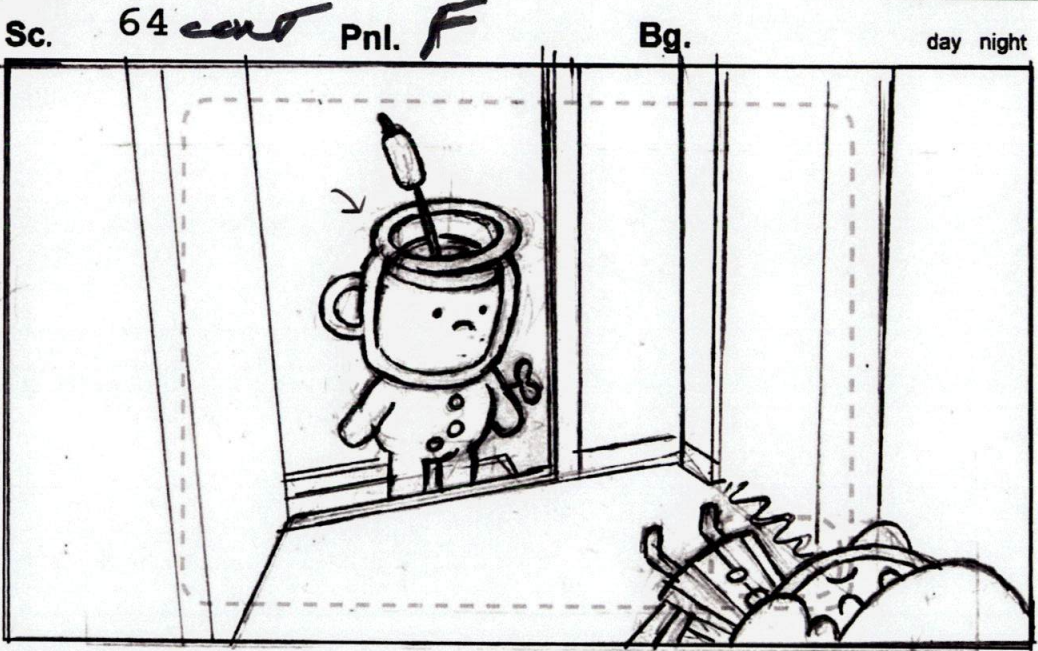
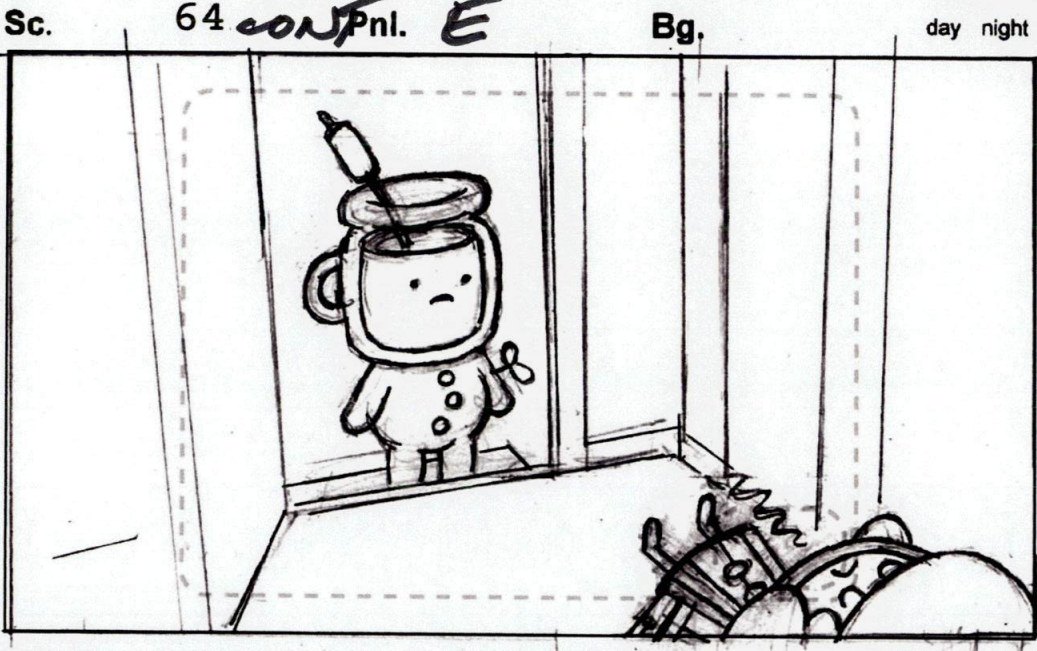
1034/206

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog:	DBG: h m m . . .
Action:	- DBG LOOKS DOWN
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	Pnl.	Bg.	day	night
64 cont	G			

AV
CUT

EPISODE # 1034-206

1034/206

Production :

Dialog:
Action:
Timing:

BLACK Fx

JAN 15 2015

1034/206

HW
cut

ADVENTURE TIME



Sc. **65** Pnl. **A1** Bg. day night

Sc. 65. **cont** Pnl. **A** Bg. day night

Dialog:
Action: BLACK FR.
Timing:

FADE FROM BLACK

JAN 15 2015

RACK
FOCUS BLUR
INTO FOCUS
w/w FADE IN

EPISODE # 1034-206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

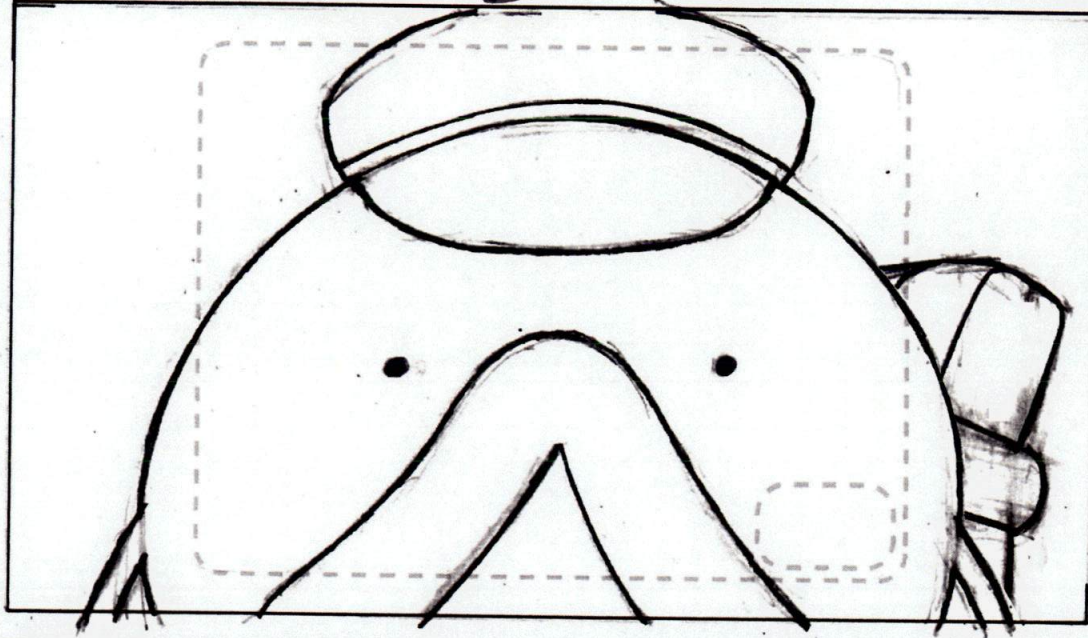
Production :

ADVENTURE TIME

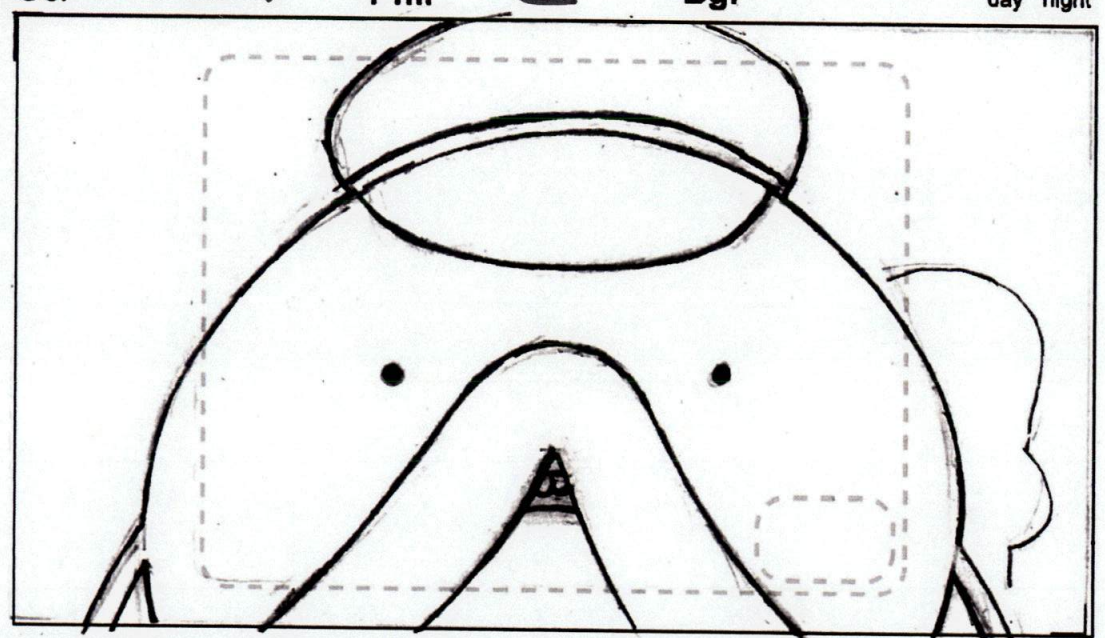


Page 200

Sc. 65 *cont* Pnl. *B* Bg. day night



Sc. 65 *cont* Pnl. *C* Bg. day night



HW
Cont

EPISODE # 1034-206

1034/206

Dialog:

STARCHY: IT'S OKAY BABY,
STARCHY'S HERE...

Action:

Timing:

JAN 15 2015

Production :

1034/206

1034/206

1034/206

HO
CUT

ADVENTURE TIME



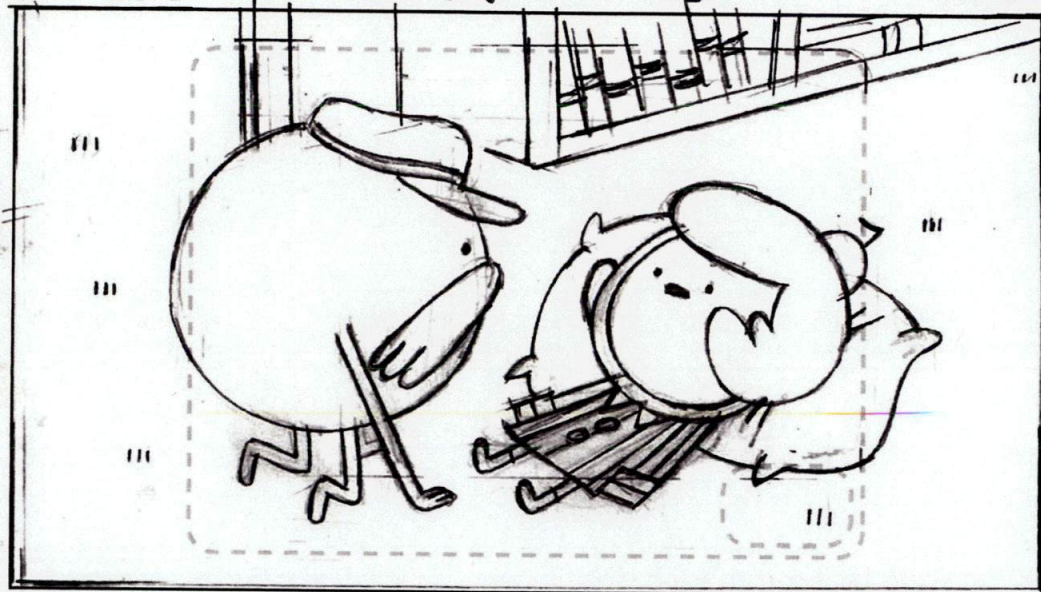
Page 201

Sc. 66

Pnl. A

Bg.

day night



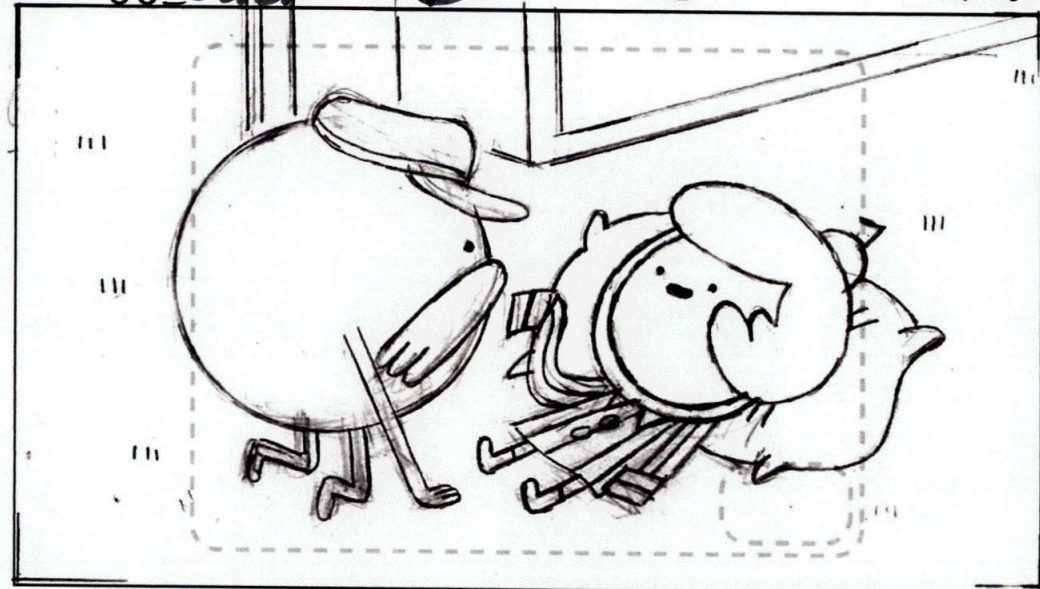
Sc. 66

cont

Pnl. B

Bg.

day night



Dialog:

... ..

CCS:

oh thanks

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



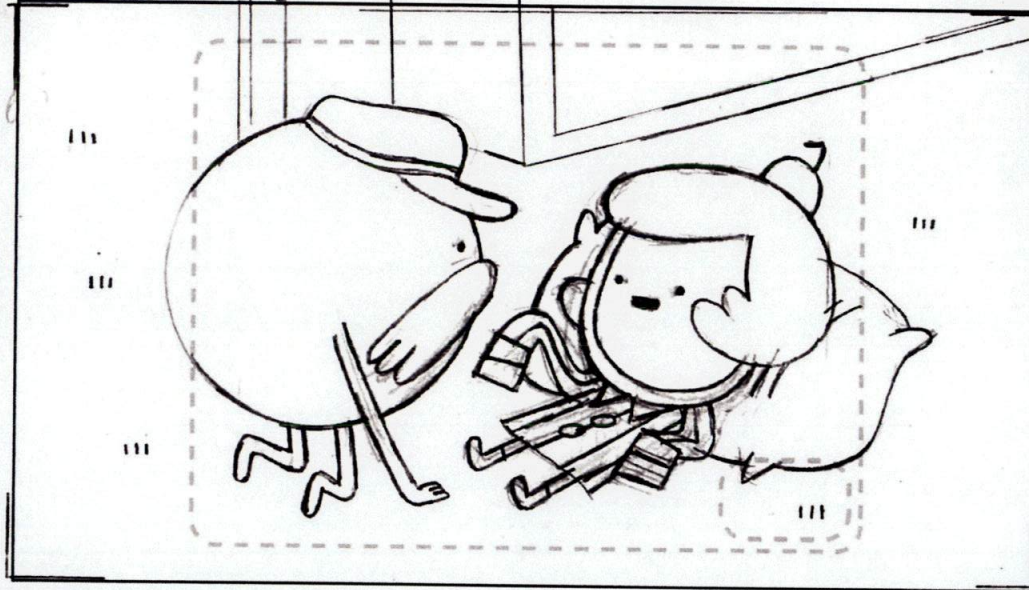
AO
CW

Page 202

Sc. 66 *cont* Pnl. *C*

Bg.

day night

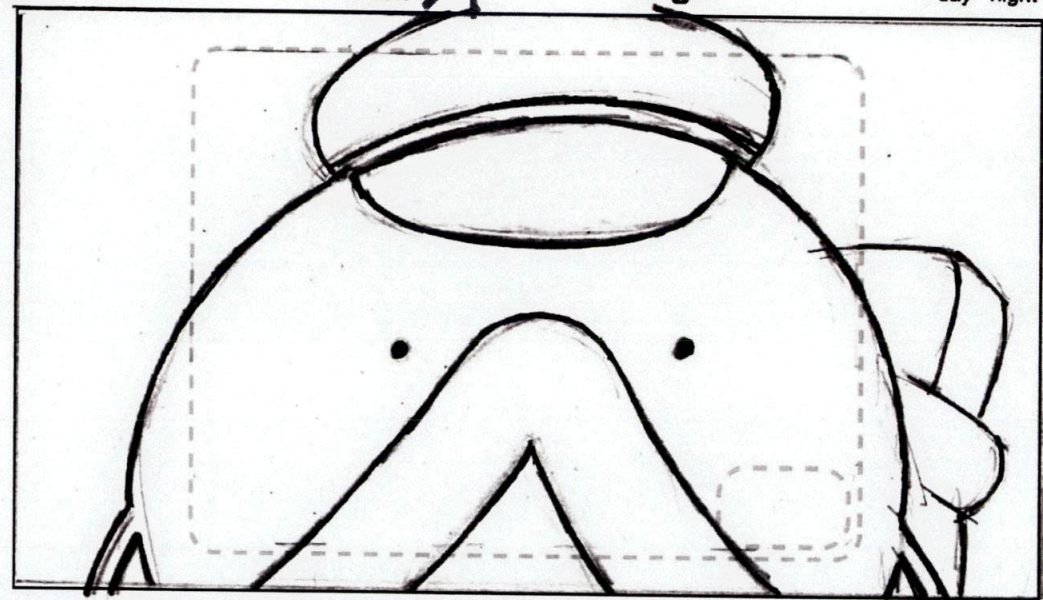


Sc. 67

Pnl. *A*

Bg.

day night



Dialog:

CCS: *HEAVENS*

CCS: *(VO) It was*

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

1034/206

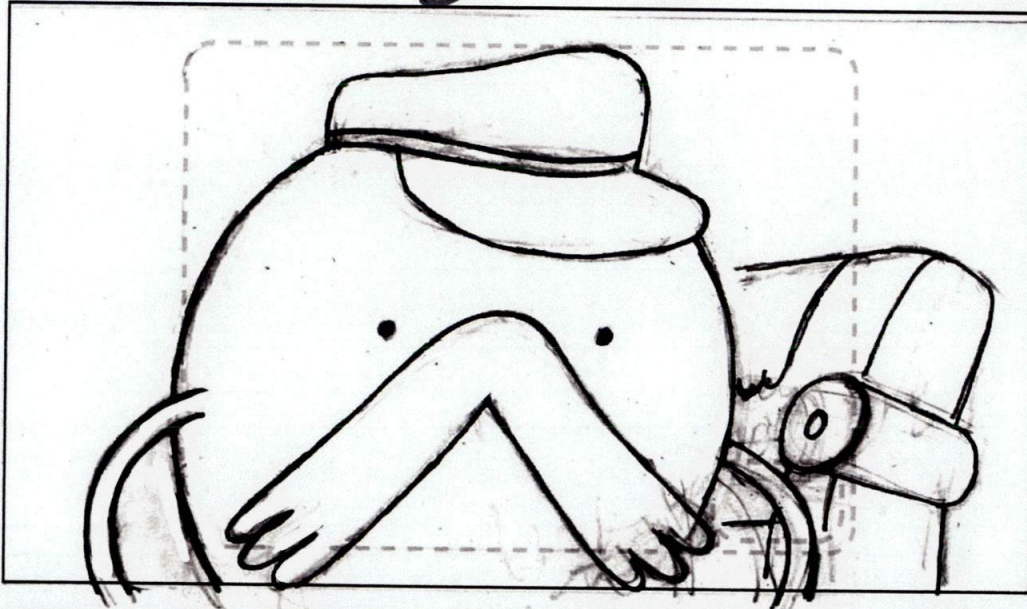
© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

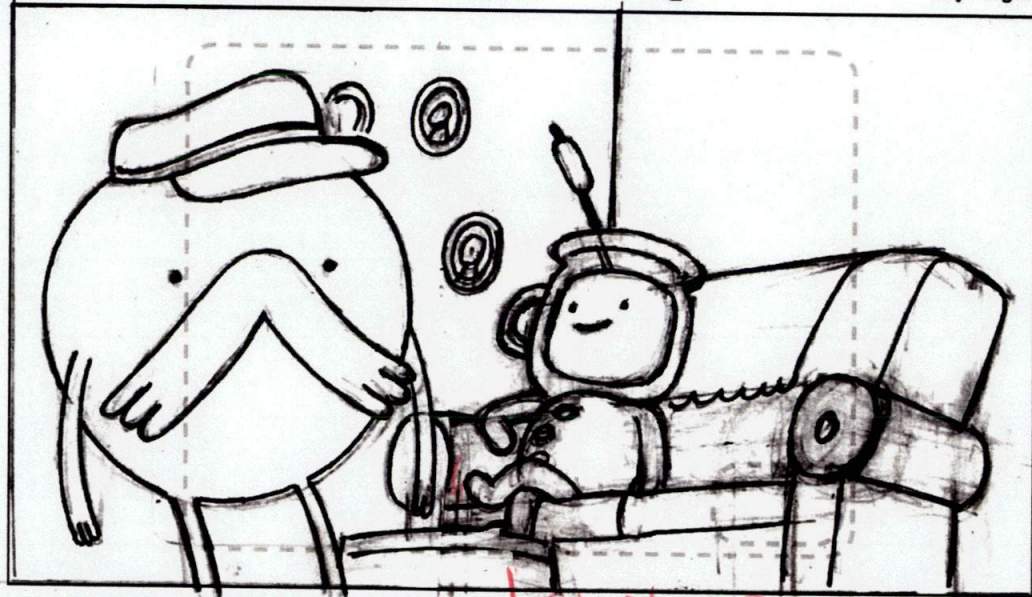



Page 203

Sc. 67 CONT Pnl. B Bg. day night



Sc. 67 CONT Pnl. C Bg. day night



Dialog:	CCS: (VO) Just another _____ CCS(VO) Halu _____
Action:	- STARCHY STANDS REVEALING DIRT BEER GUY ON COUCH
Timing:	 Slow BOUNCE (L) Lag (C)

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



Page 204

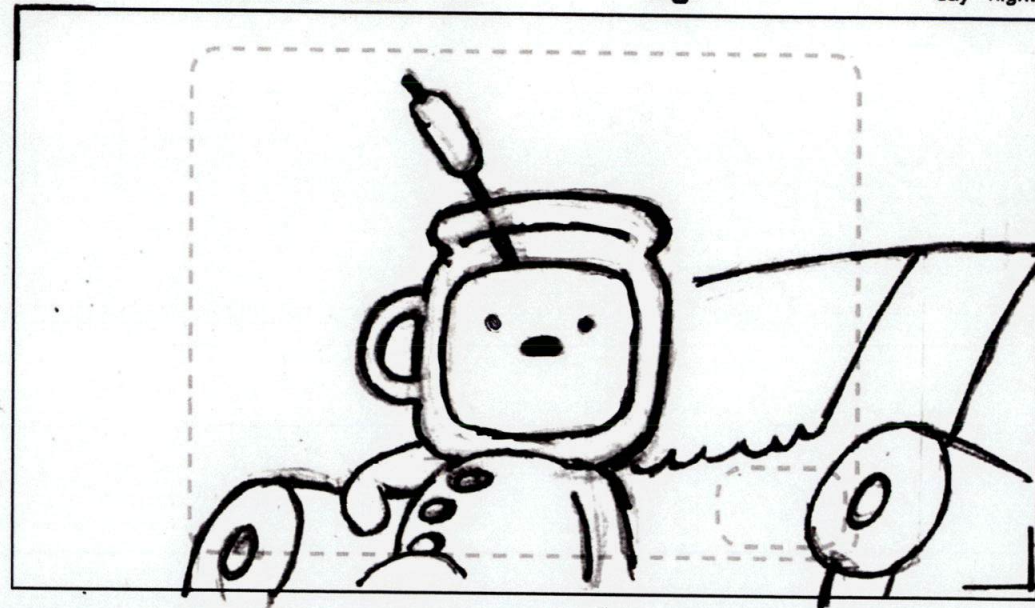
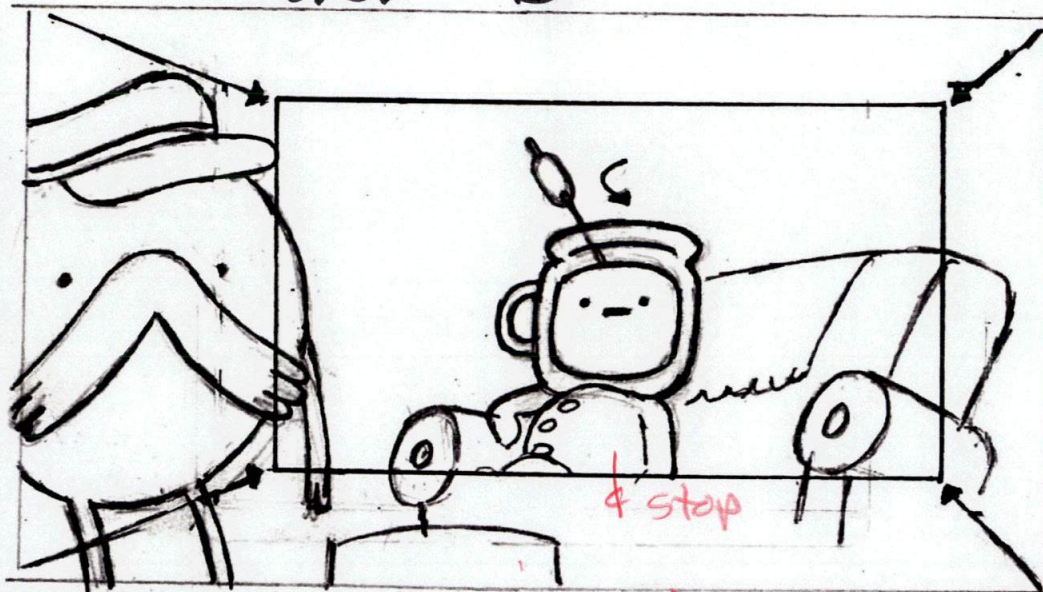
67 CONT D

Sc. 67 CONT Pnl. E

Bg.

day night

cut



Dialog:

CCS (VO)

CINATION

Action:

←
PULL
STARCHY
OUT

TRUCK
IN

Timing:

DBG: HONEY, I'M FAIRLY
UPSET THAT YOU
REMARRIED.

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

Cut

ADVENTURE TIME

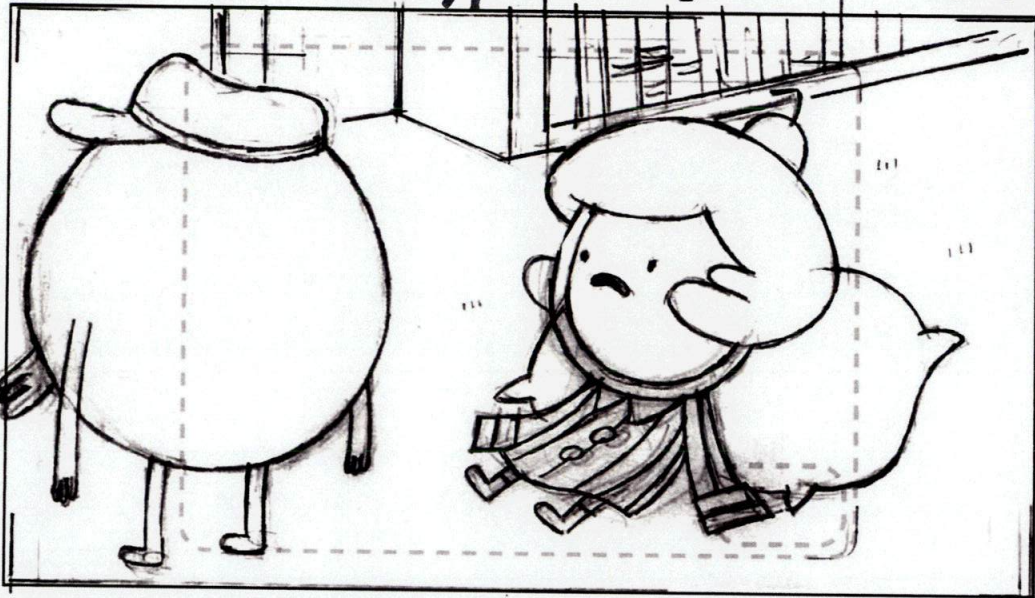


Sc. 68

Pnl. *A*

Bg.

day night



Sc. 68 *cont*

Pnl. *B*

Bg.

day night



Dialog:

CCS: BUT... HOW IS
THIS POSSIBLE?

CCS: YOU WERE
ZAPPED --

Action:

- CCS RISES

JAN 15 2015

Timing:

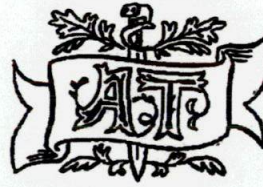
EPISODE # 1034-206

Production :

HU
Cut

Ho
cut

ADVENTURE TIME



Page 206

Sc. 69

Pnl. A

Bg.

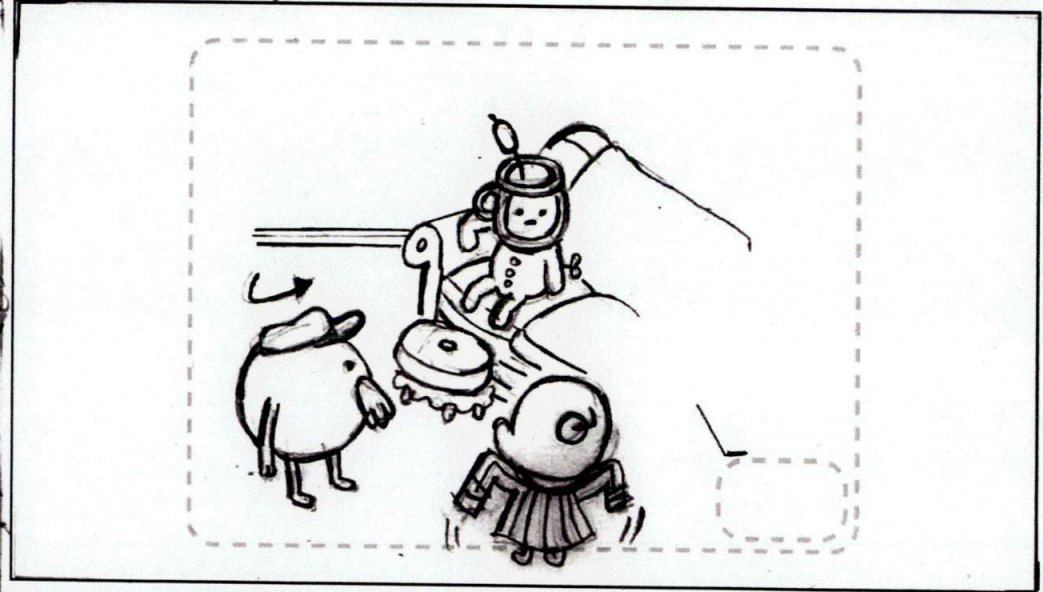
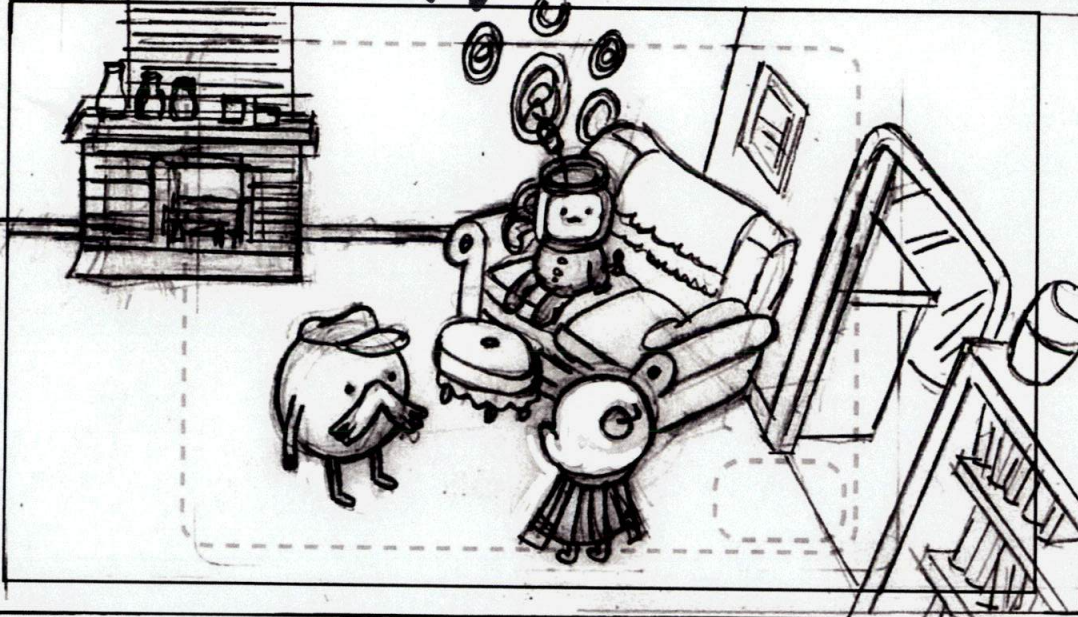
day night

Sc. 69. *cont*

Pnl. B

Bg.

day night



Dialog:

CCS^(VO) BY DARREN THE
ANCIENT SLEEPER,

CCS^(VO) YOUR DOME WAS
CRACKED,

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



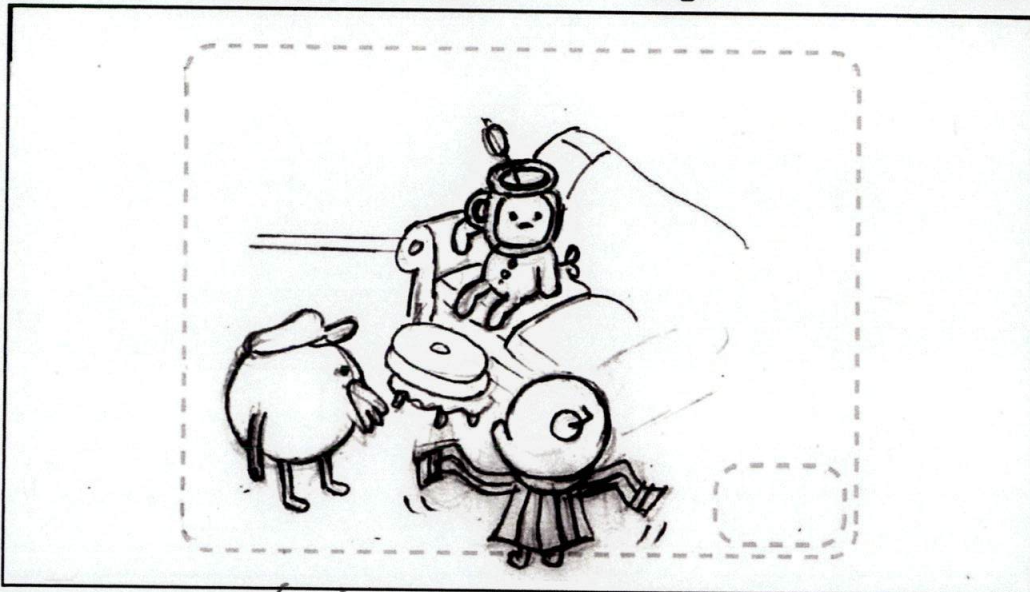
Handwritten: Hu Curt

Page 207

Sc. 69 *cont* Pnl. *C*

Bg.

day night



Sc. 70

Pnl. *A*

Bg.

day night



Dialog:

(U)
CCS: YOUR ROOT
BEER SOAKED
INTO THE GROUND!

Action:

Timing:

JAN 15 2015

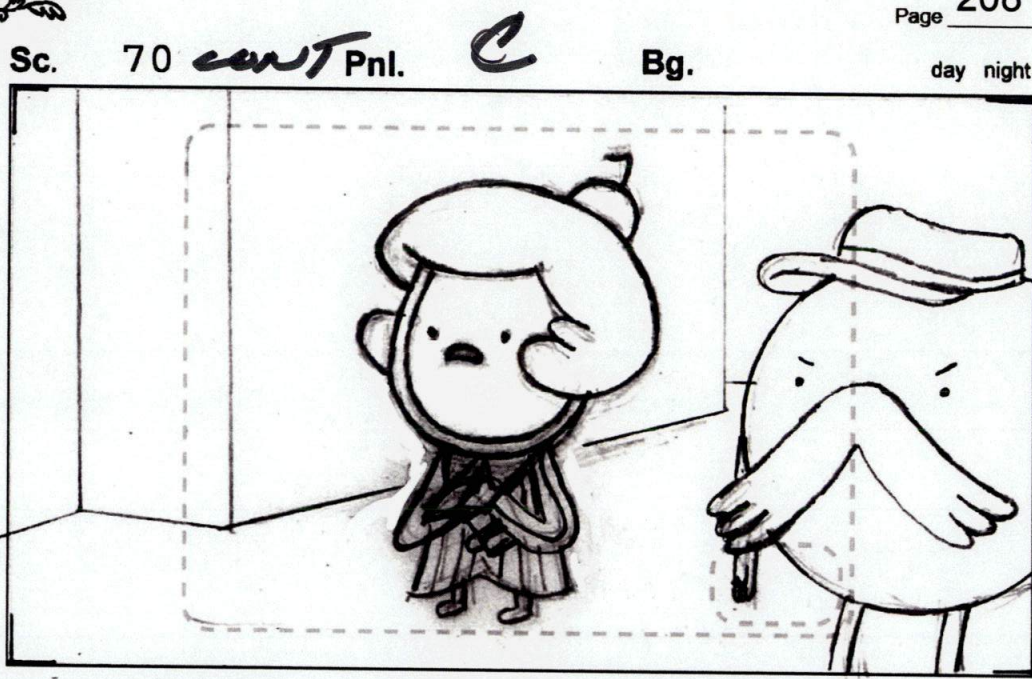
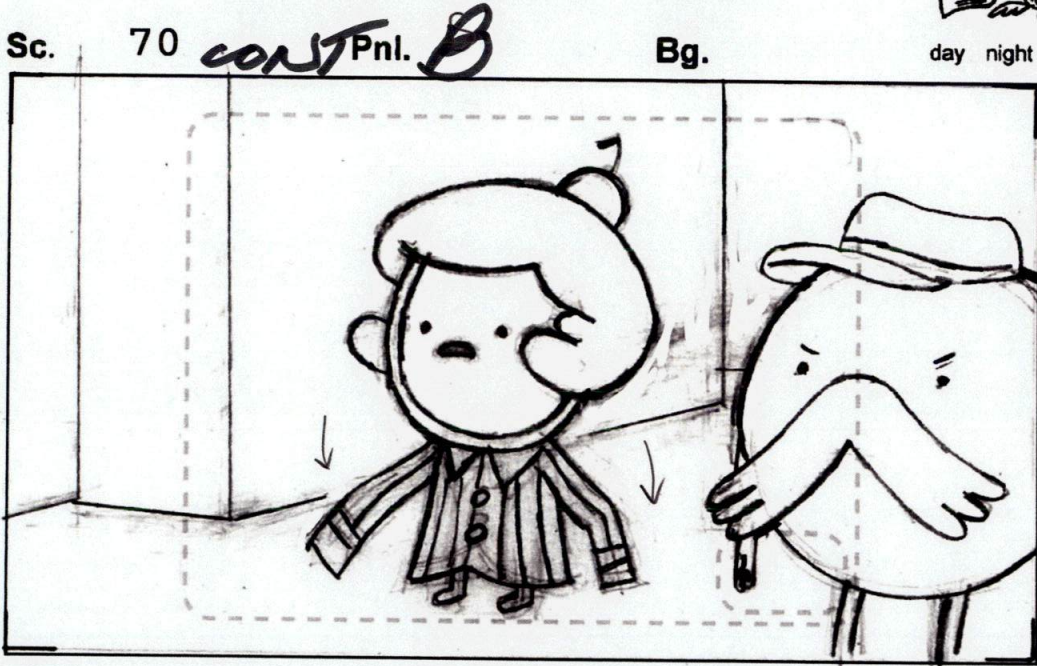
Production :

EPISODE # 1034-206

1034/206

1034/206

ADVENTURE TIME



Dialog:	<u>CCS</u> : I BURIED YOUR REMAINS	<u>CCS</u> : IN A MASON JAR
Action:		
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

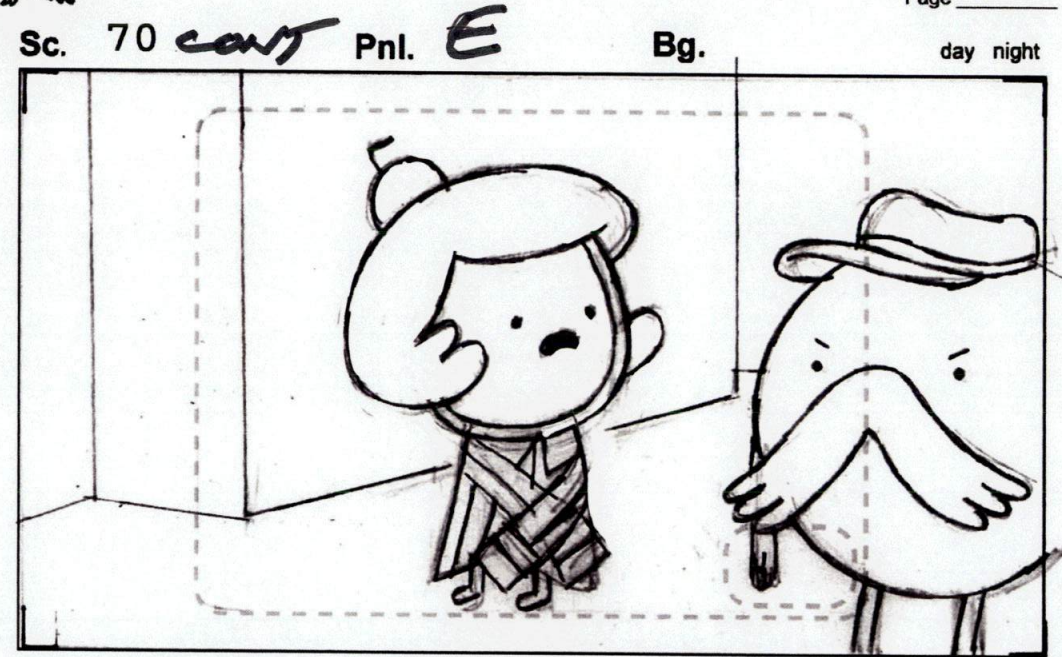
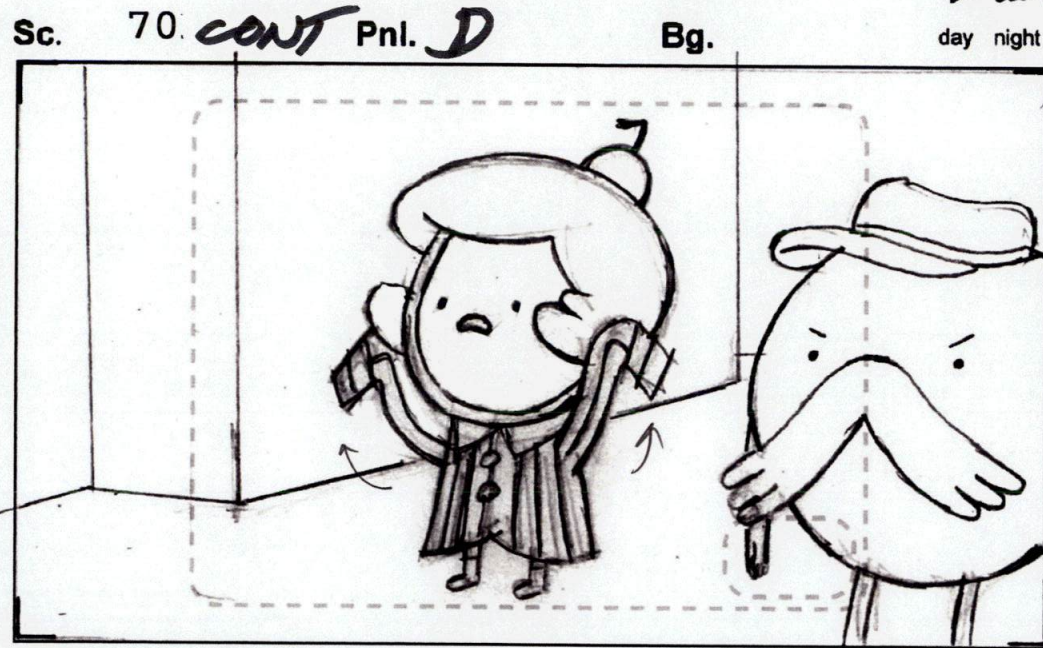
1034/206

1034/206

ADVENTURE TIME



Page 209



Dialog:	<u>CCS</u> : WHICH IS NOW YOUR HEAD, AND ...	<u>CCS</u> : AND NOW I'M WITH STARCHY,
Action:		
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

1034/206

1034/206

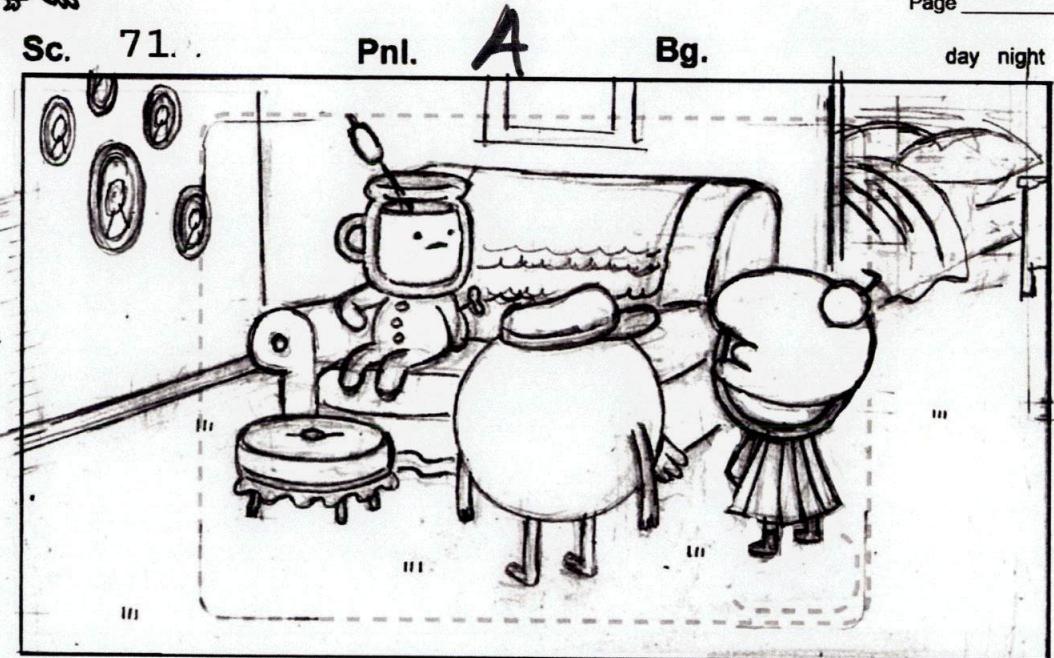
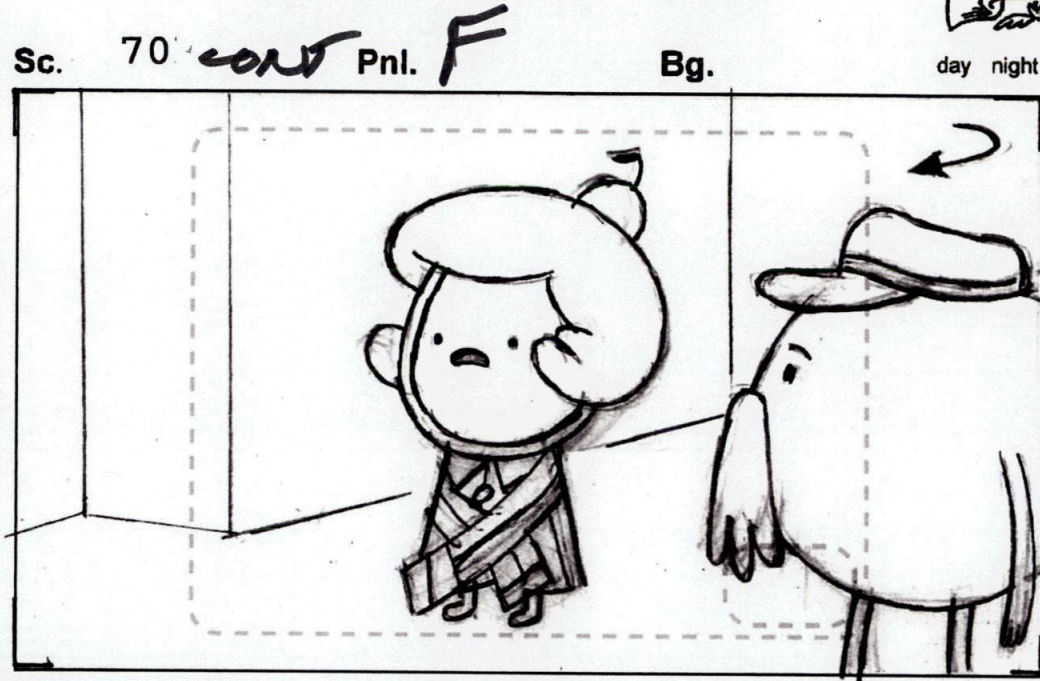
1034/206

ADVENTURE TIME



HW
CUT

Page 210



Dialog:

CCS: I MEAN WE'RE
LEGALLY MARRIED,

Action:

*And you're legally
Dead*

Timing:

CCS: *(V.O.)*

*Not that I want
to sound obsessed*

JAN 15 2015

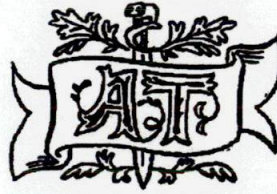
EPISODE # 1034-206

Production :

1034/206

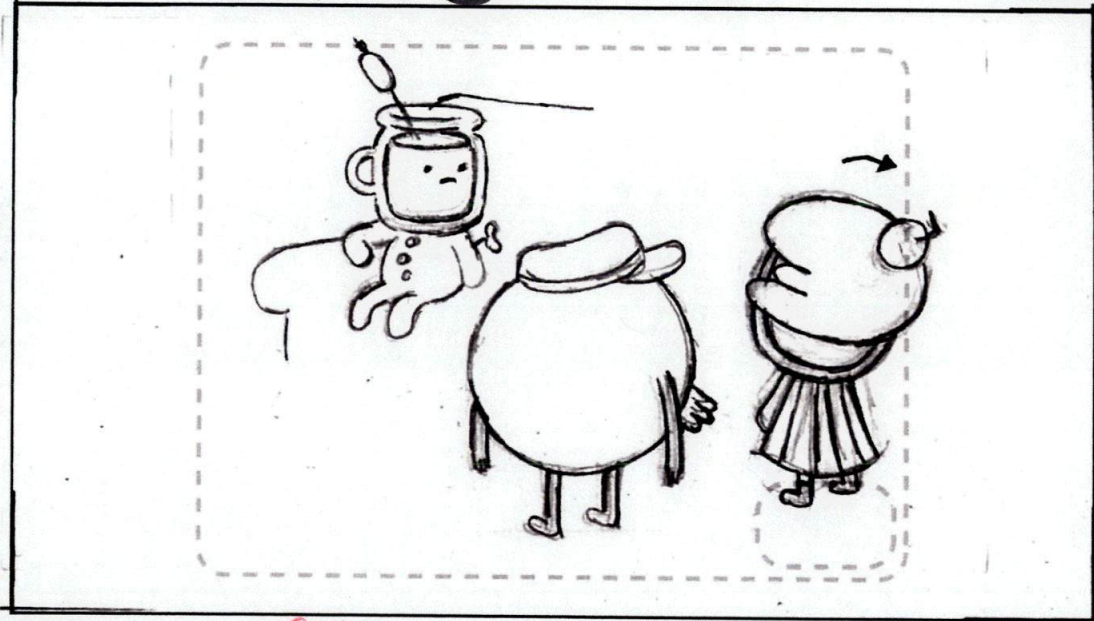
1034/206

ADVENTURE TIME



Page 211

Sc. 71. *CONT* Pnl. *B* Bg. day night



Sc. 71 *CONT* Pnl. *C* Bg. day night



Dialog:

(u)
CCS:

with Legatities

Action:

Timing:

(u)
CCS:

but I am a lawyer.



+
JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME

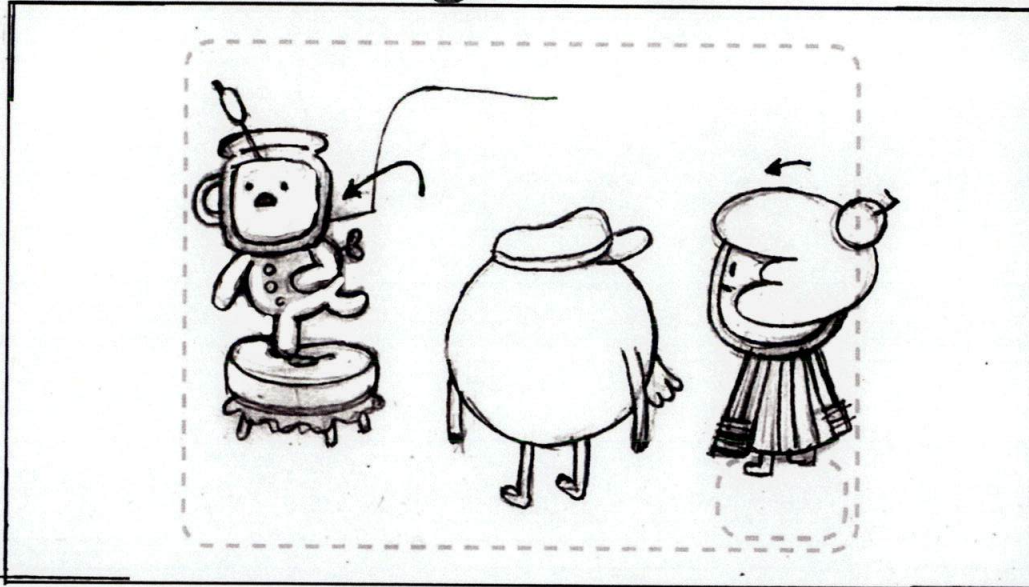


Page 212

Sc. 71 *CONT* Pnl. *D*

Bg.

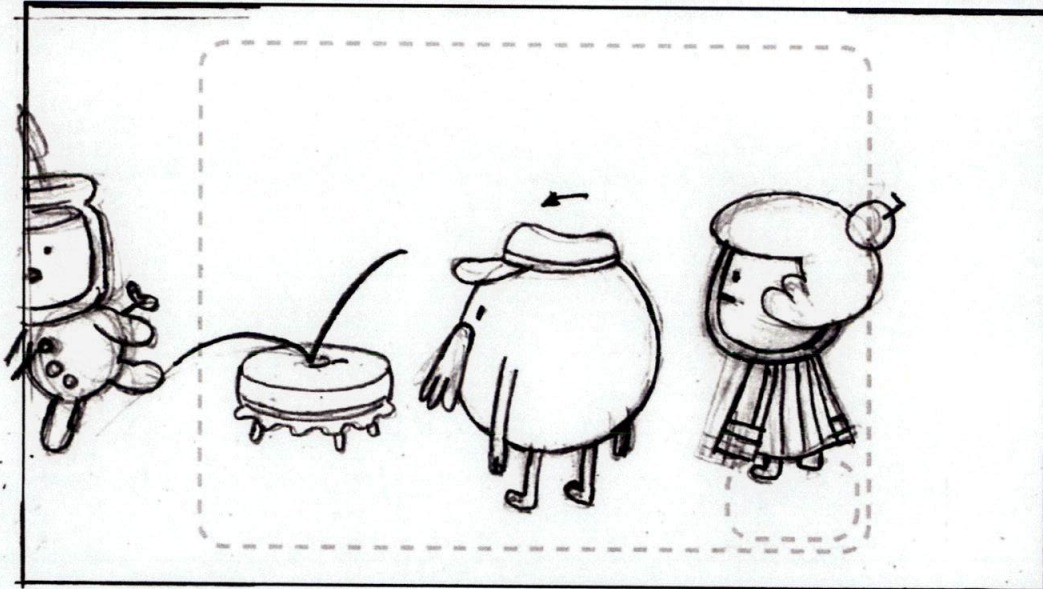
day night



Sc. 71 *CONT* Pnl. *E*

Bg.

day night



Cont

EPISODE # 1034-206

1034/206

Dialog:

DBG: HEY!

DBG: WHERE'S THAT --

Action:

- DBG RUNS OFF/S.

JAN 15 2015

Timing:

Production :

1034/206

1034/206

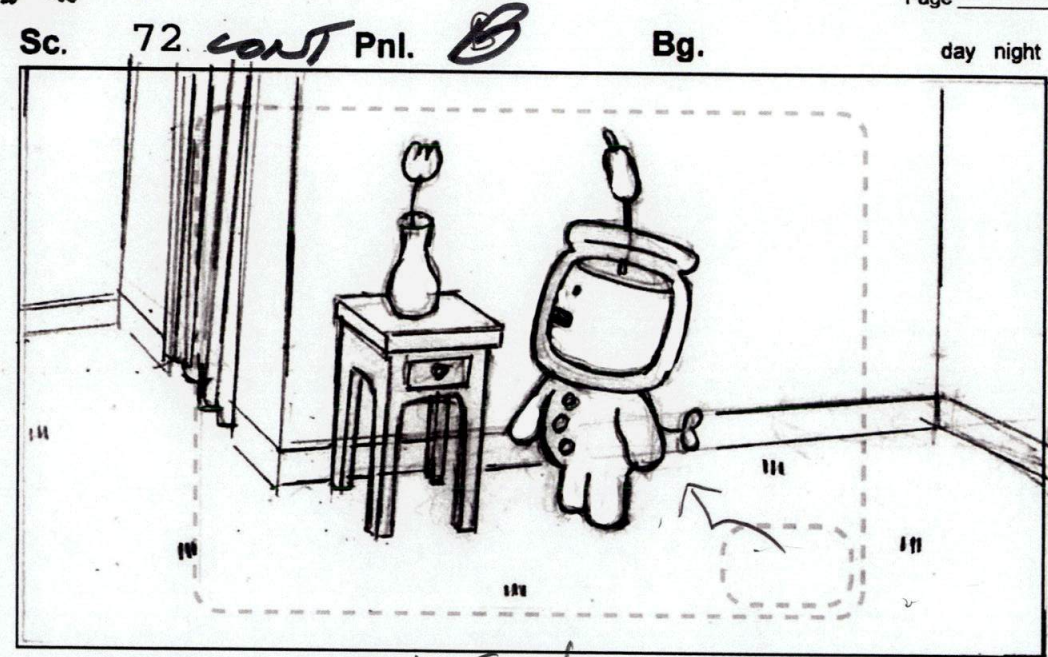
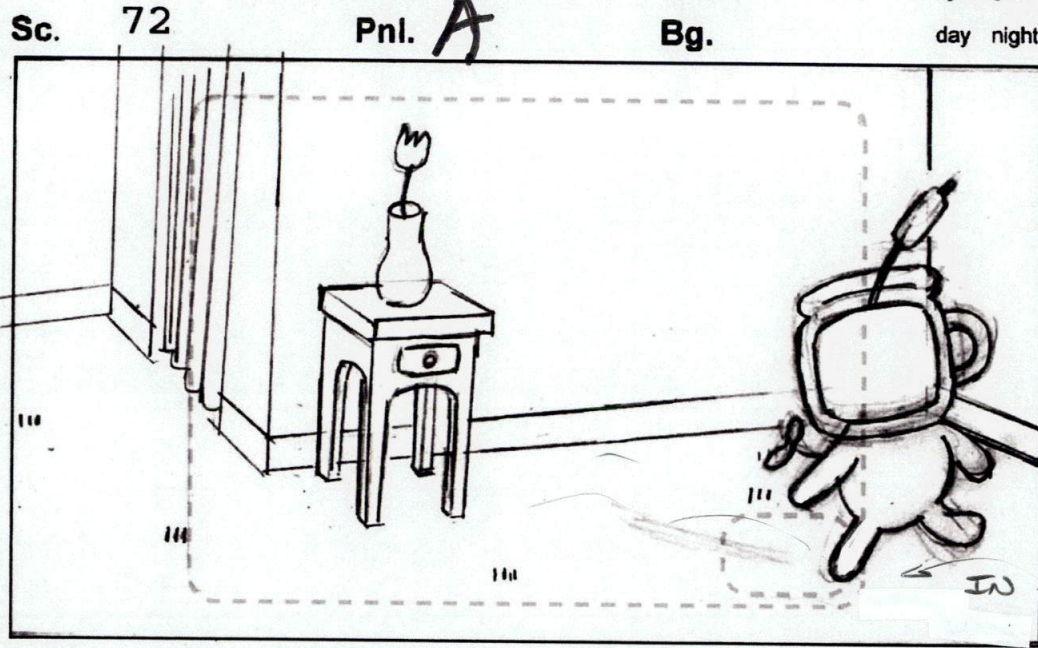
1034/206

✓

ADVENTURE TIME



Page 213



Dialog:	DBG: ^(VO) ... LITTLE STATUE I GOT YOU.	DBG: ... ^{I + said} 'I WUV YOU' ON THE BASE OF IT?
Action:		
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

1034/206

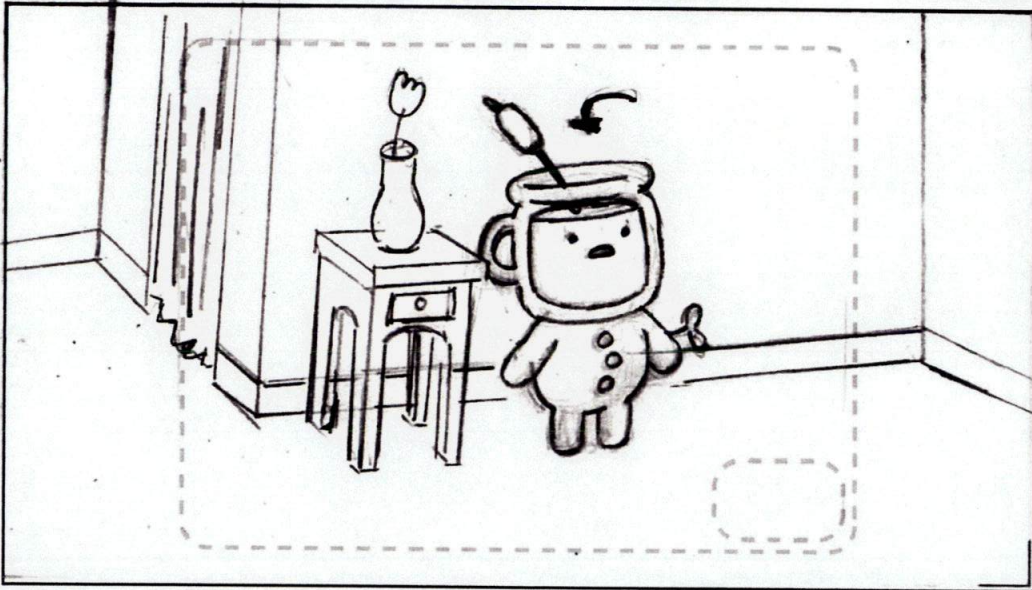
1034/206

ADVENTURE TIME

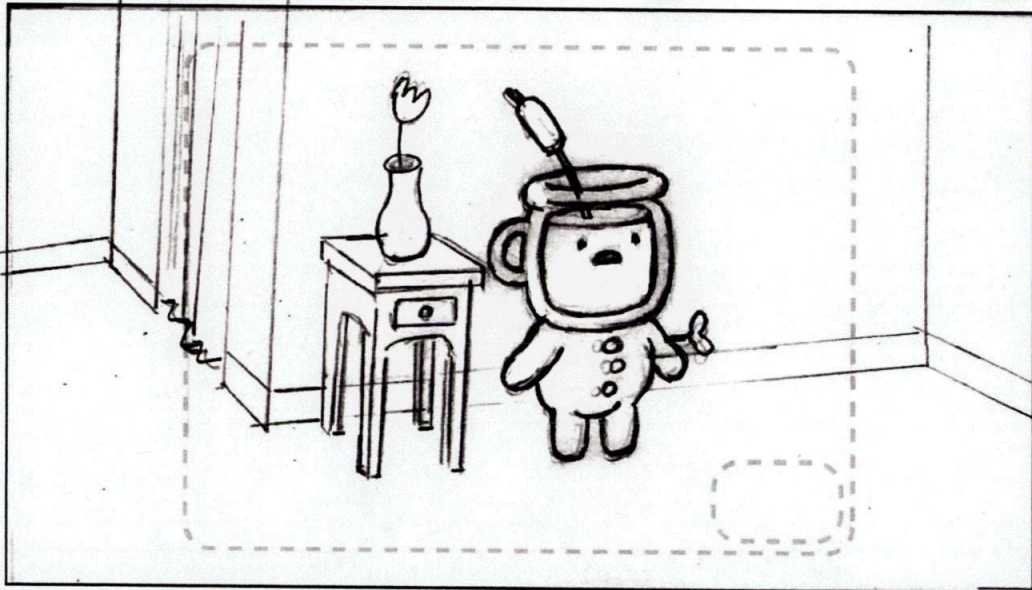


Page 214

Sc. 72 *CONT* Pnl. *C* Bg. day night



Sc. 72 *CONT* Pnl. *D* Bg. day night



Dialog:

DBG It was A little
Bear. with his

DBG:

ARMS OUT LIKE --

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

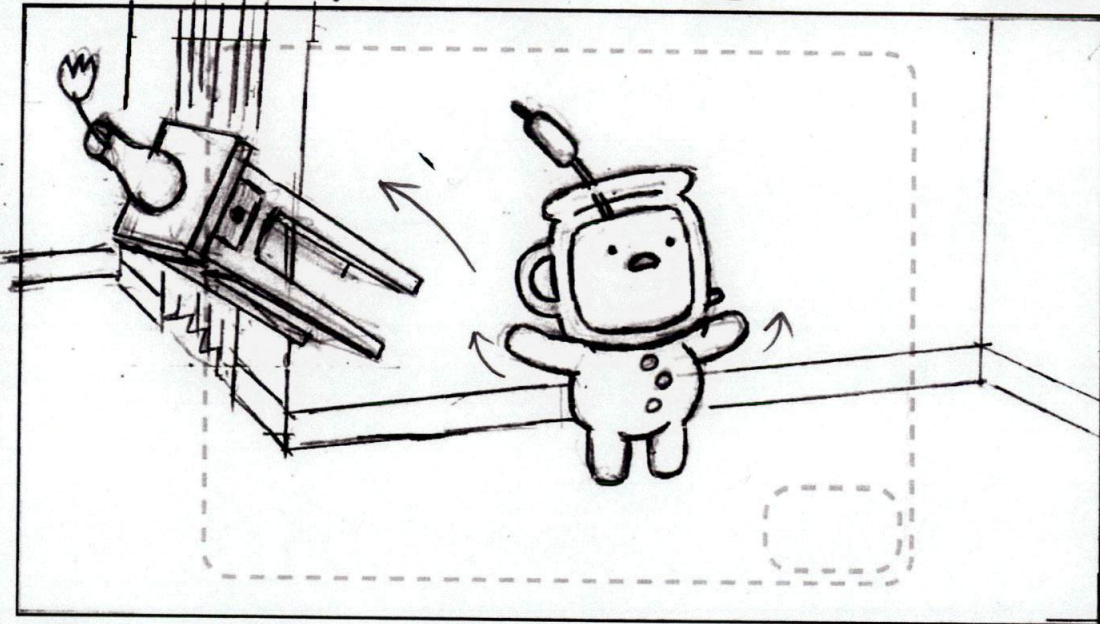
1034/206

ADVENTURE TIME

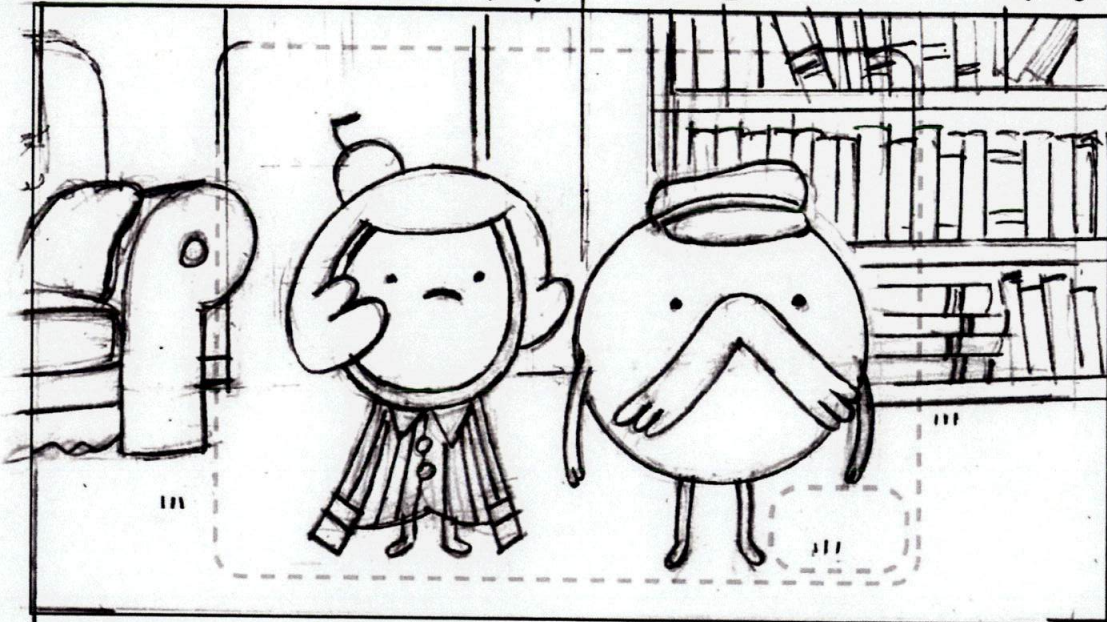


Page 215

Sc. 72 *CONT* Pnl. *E* Bg. day night



Sc. 73. *Cut* Pnl. *A* Bg. day night



Dialog:

DBG: -- THIS ?

SFX: BOONK.

Action:

-DBG KNOCKS TABLE OFF/S

Timing:



JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

1034/206

ADVENTURE TIME



Cut

Page 216

Sc. 73. *CONT* Pnl. *B*

Bg.

day night

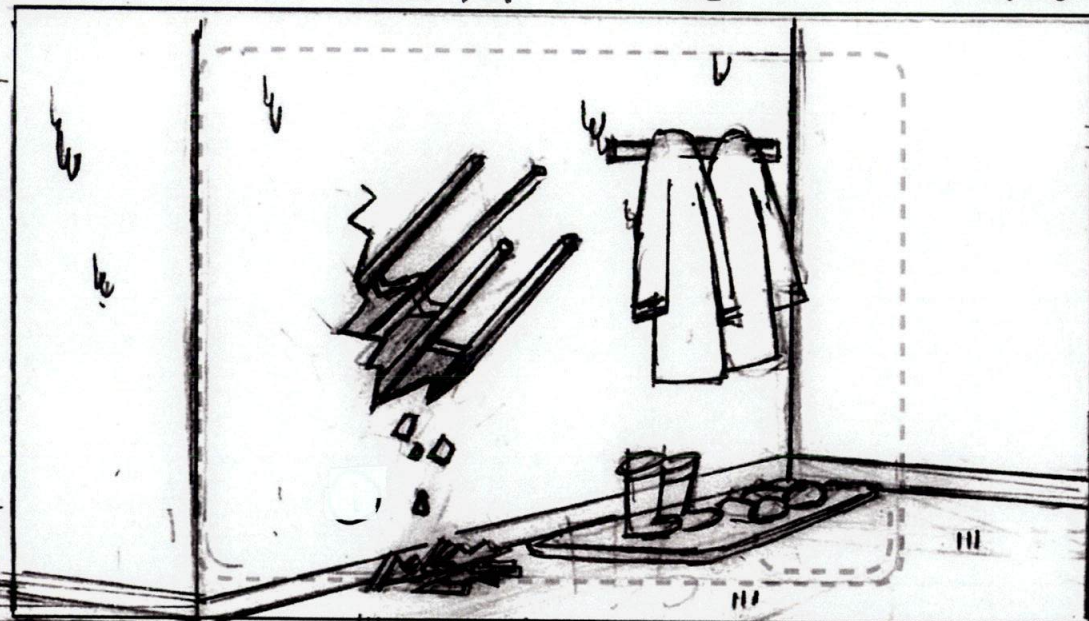
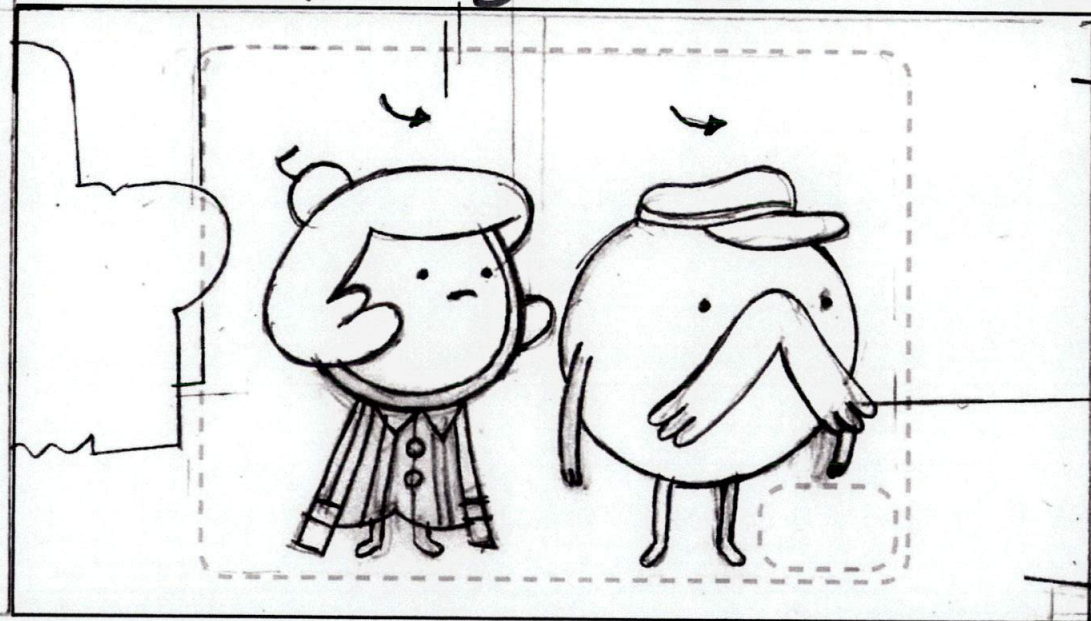
Sc. 74

Pnl. *A*

Bg.

day night

Cut

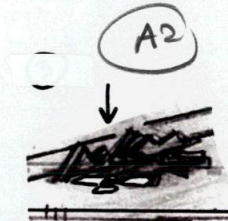
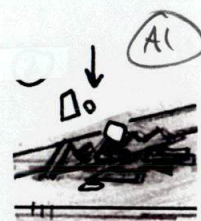


Dialog:

SFX: CRASH!

Action:

Timing:



JAN 15 2015

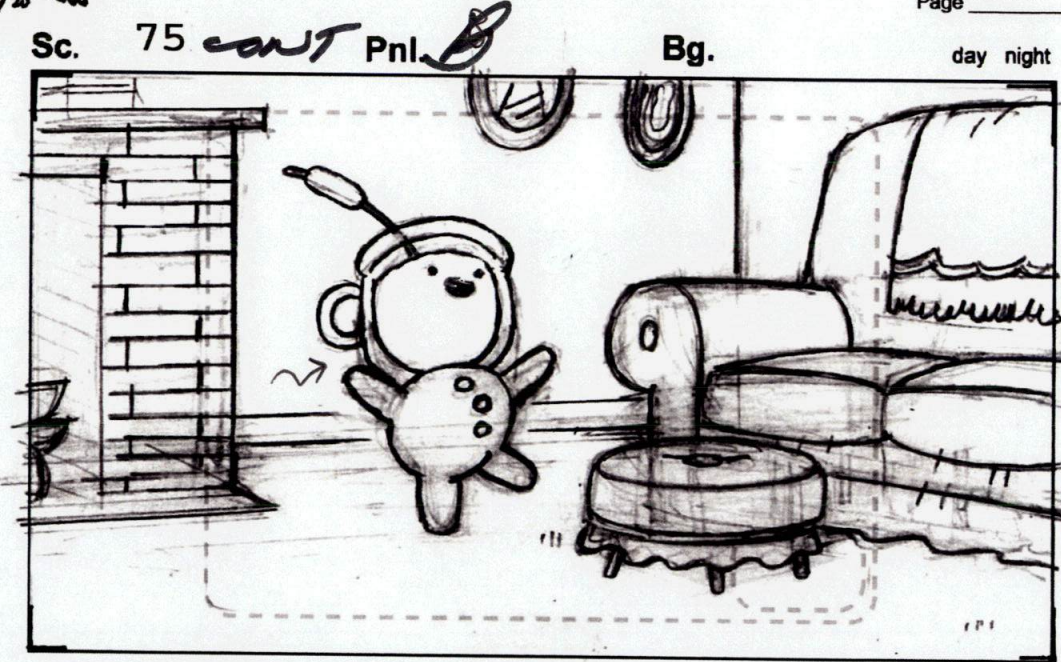
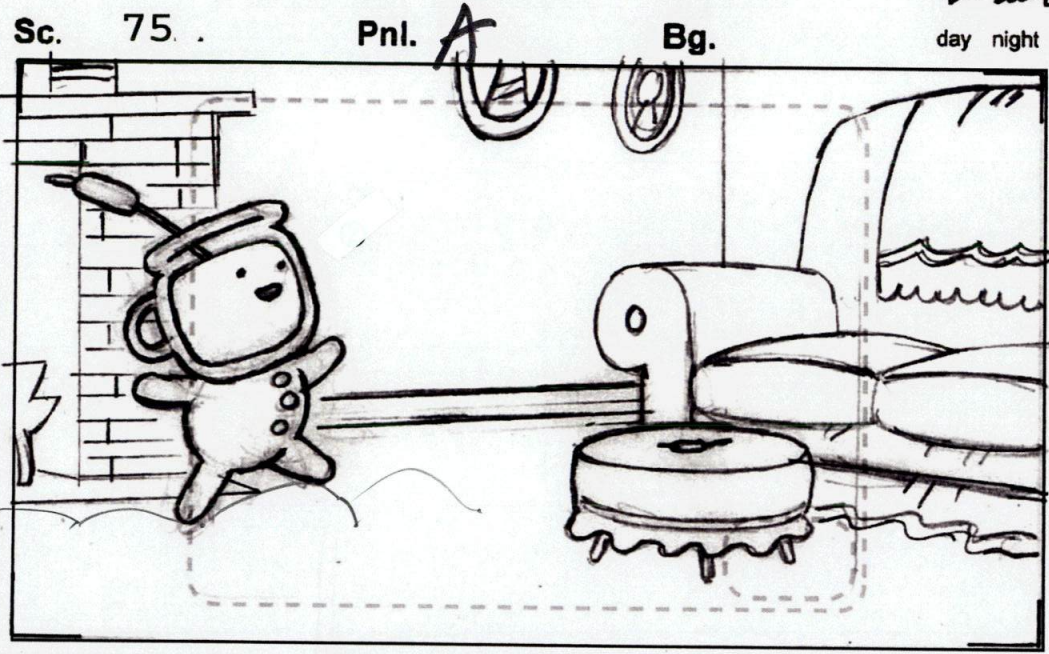
EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



Dialog:

DBG: ~~HE~~ WAS ALL,
"I WUV YOU".

DBG:
[REPEATS] "I WUV YOU."

JAN 15 2015

Production :

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc.	Pnl.	Bg.	day	night

Sc.	75	CONT	Pnl.	Bg.	day	night

Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

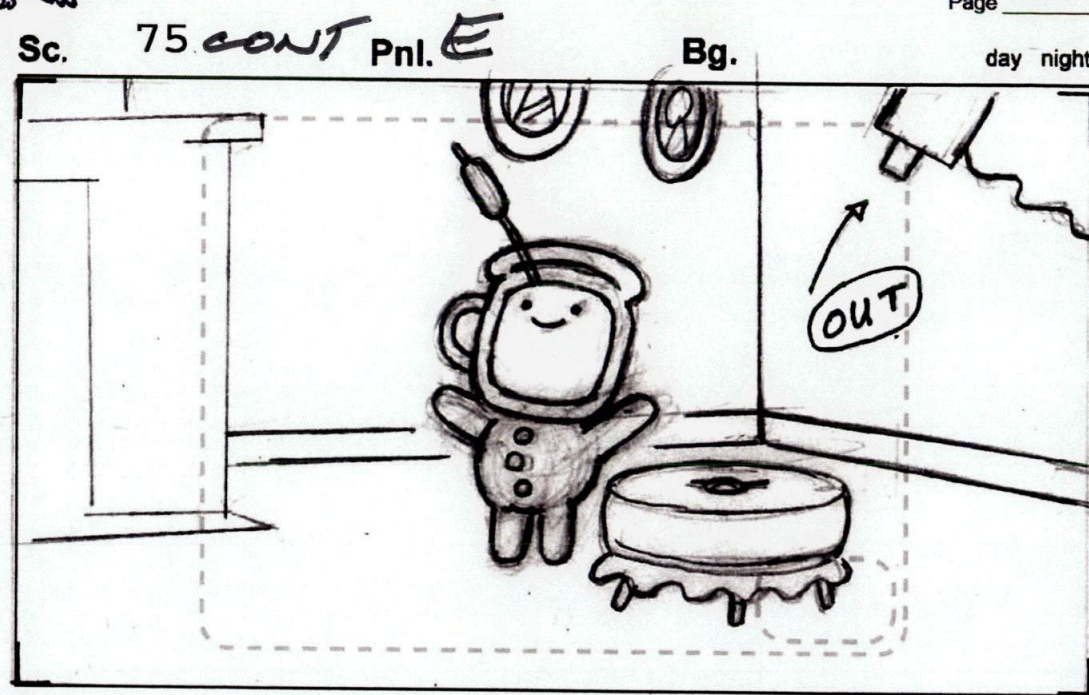
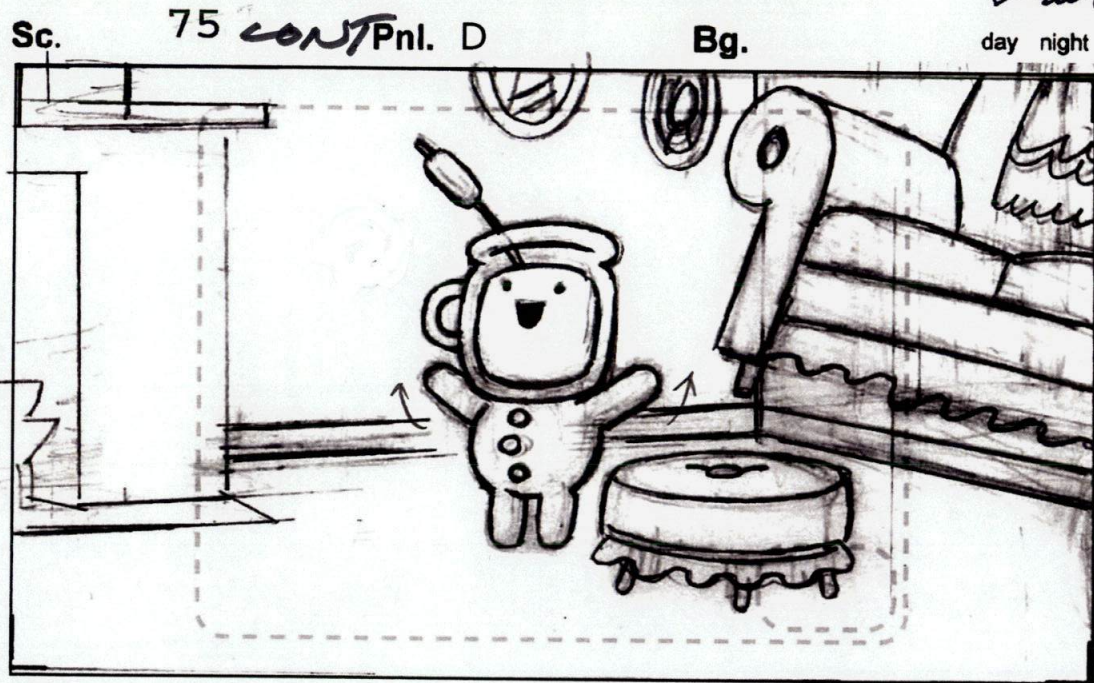
1034/206

1034/206

ADVENTURE TIME



Page 219



Dialog:	<p><u>DBG</u>: "I WUV YOU."</p> <p><u>SFX</u>: BUMP!</p>	
Action:	<p>- DBG ACCIDENTALLY HITS COUCH</p> <p>(DI)</p>	<p>- COUCH FLIES OFF/S</p>
Timing:	<p>ANIMATE THROUGH THIS POSE</p>	<p>JAN 15 2015</p>

EPISODE # 1034-206

1034/206

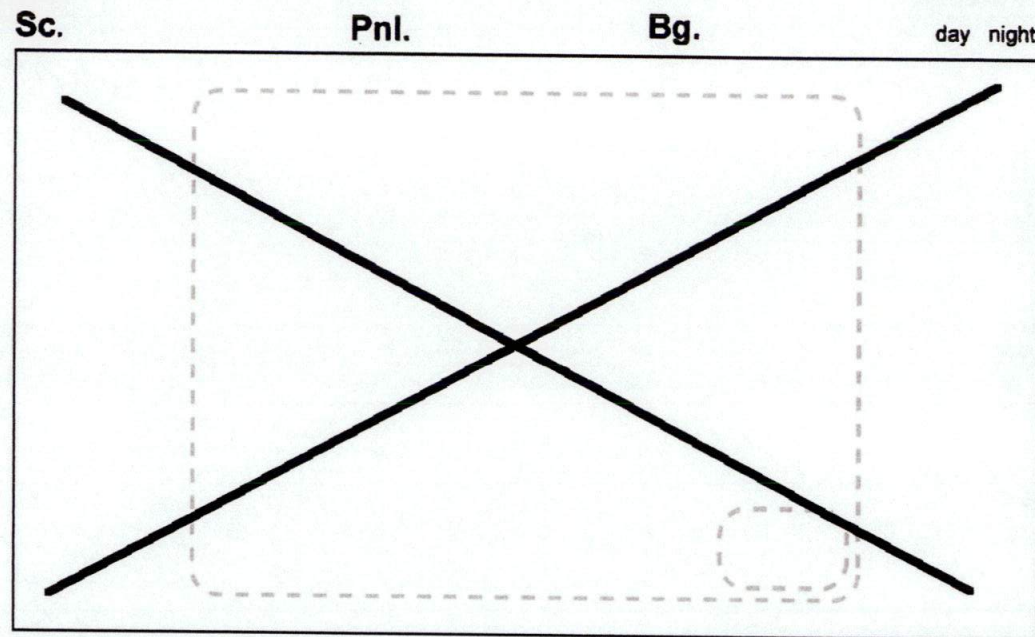
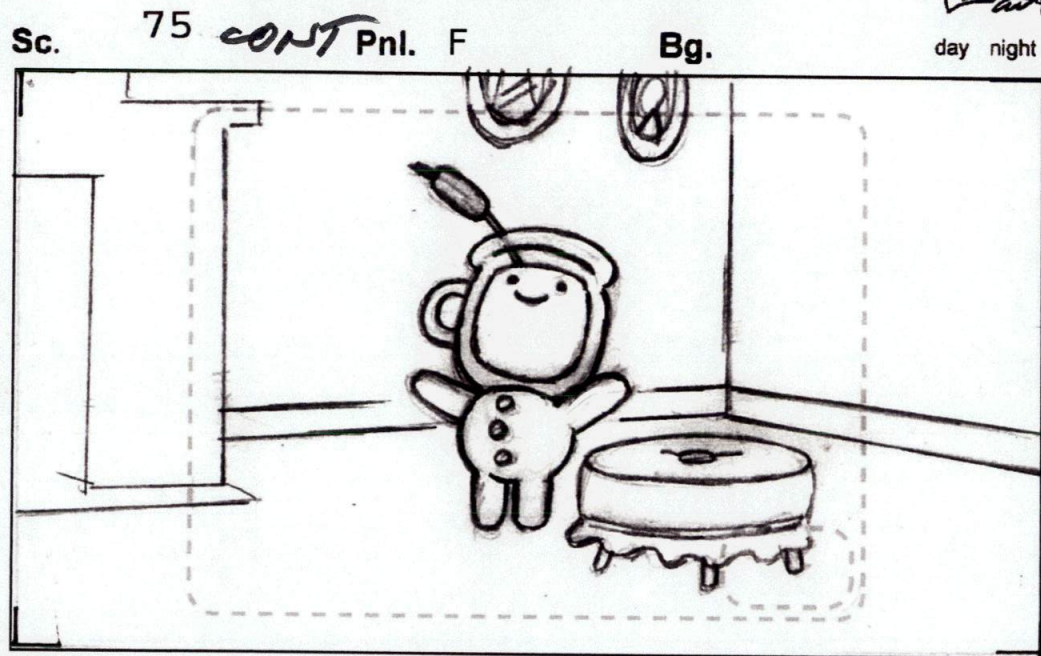
Production :

1034/206

ADVENTURE TIME



Page 220



Dialog:

SFX: BASH!

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



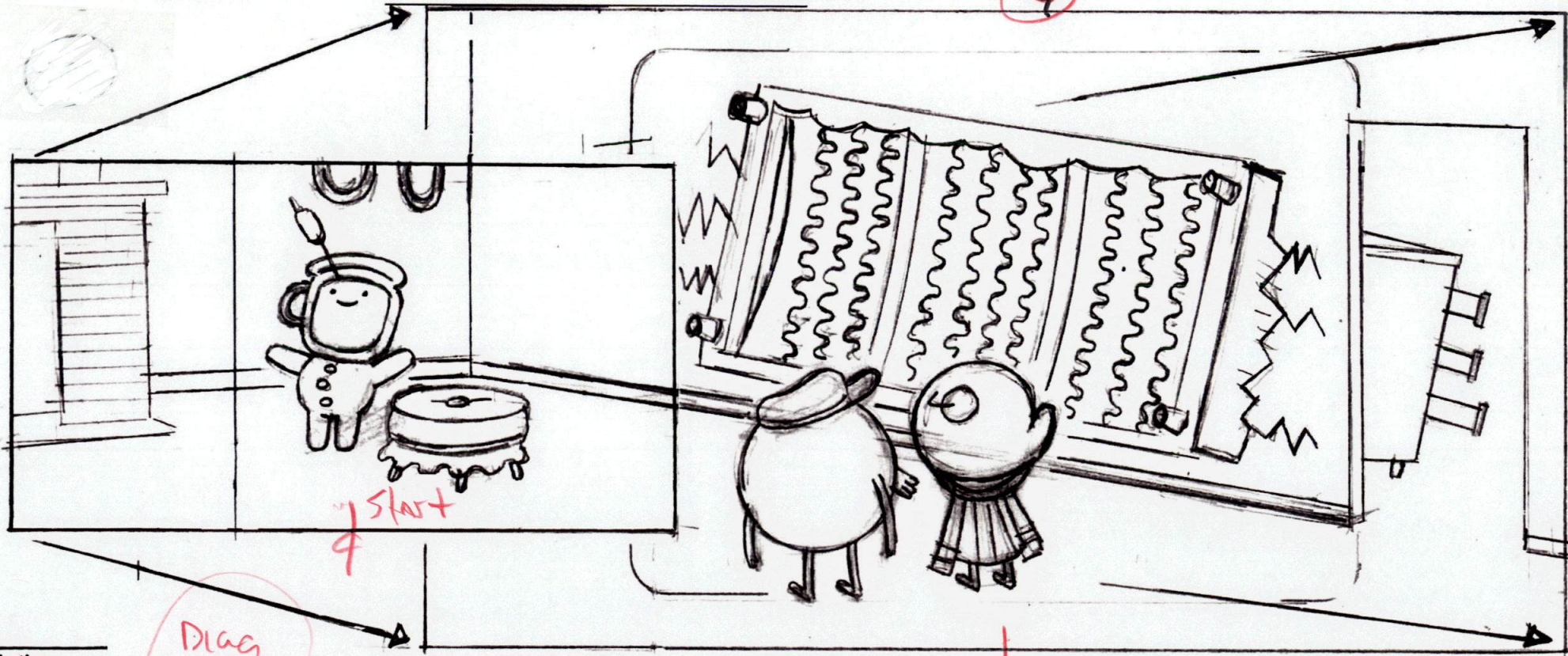
Page 221

Sc. 75 *CONT*

Bg.

day night

6



Action:

Timing:

Drag truck out

- QUICK PAN OVER TO COUCH
EMBEDDED INTO THE WALL.

stop

JAN 15 2015

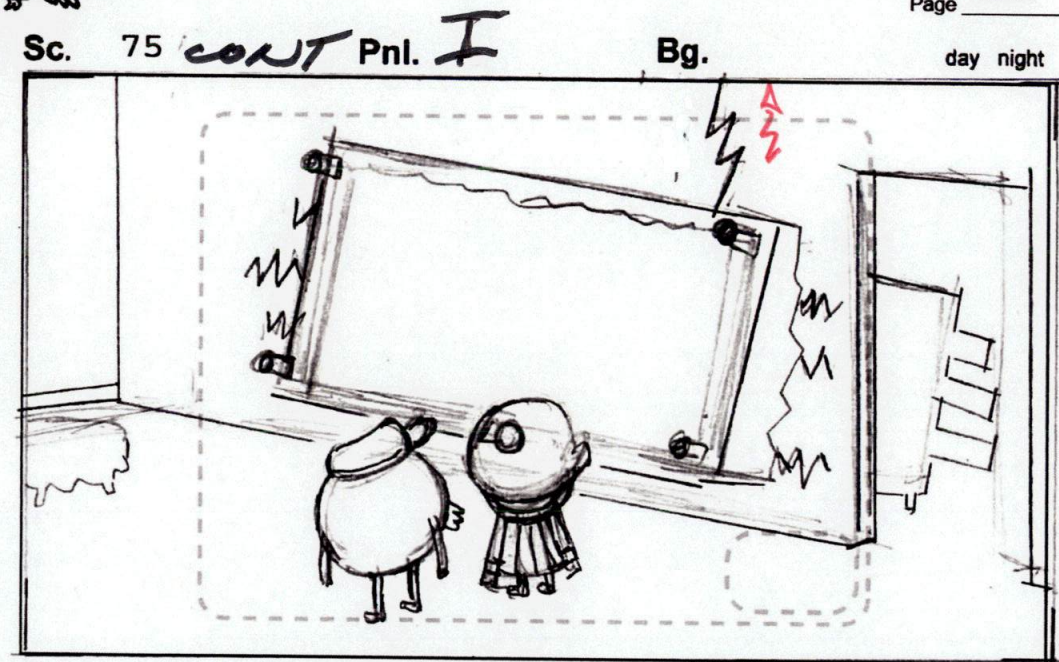
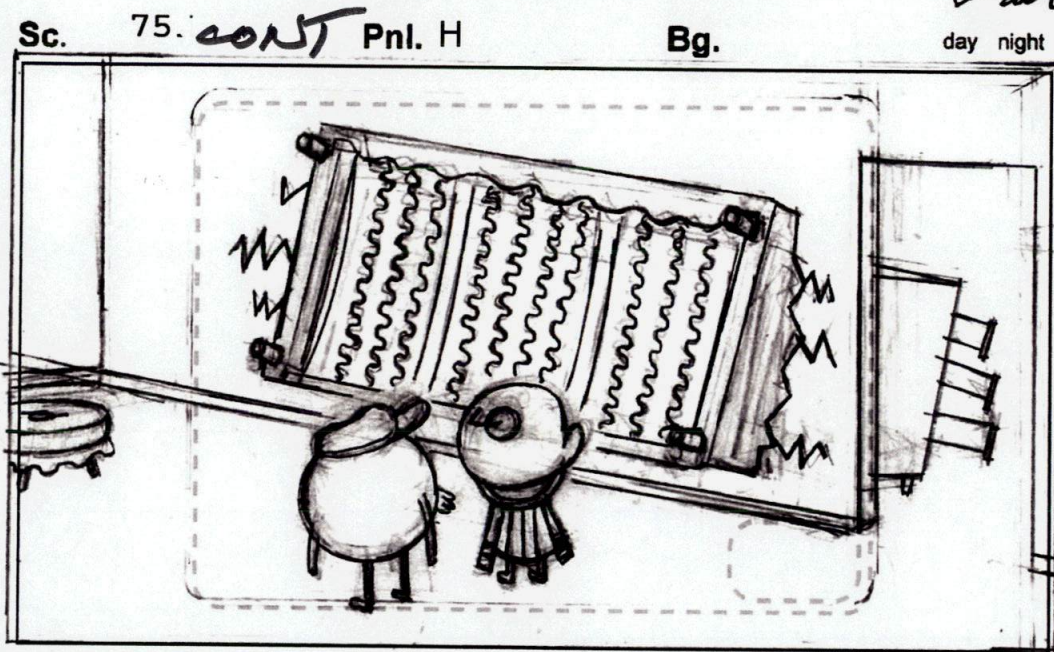
EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



Dialog:	<u>SFX</u> : OING-NG-NG-NG [SPRINGS]	<u>SFX</u> : * CRACKLE *
Action:	- CRACK SHOOTS UP WALL.	
Timing:	JAN 15 2015	

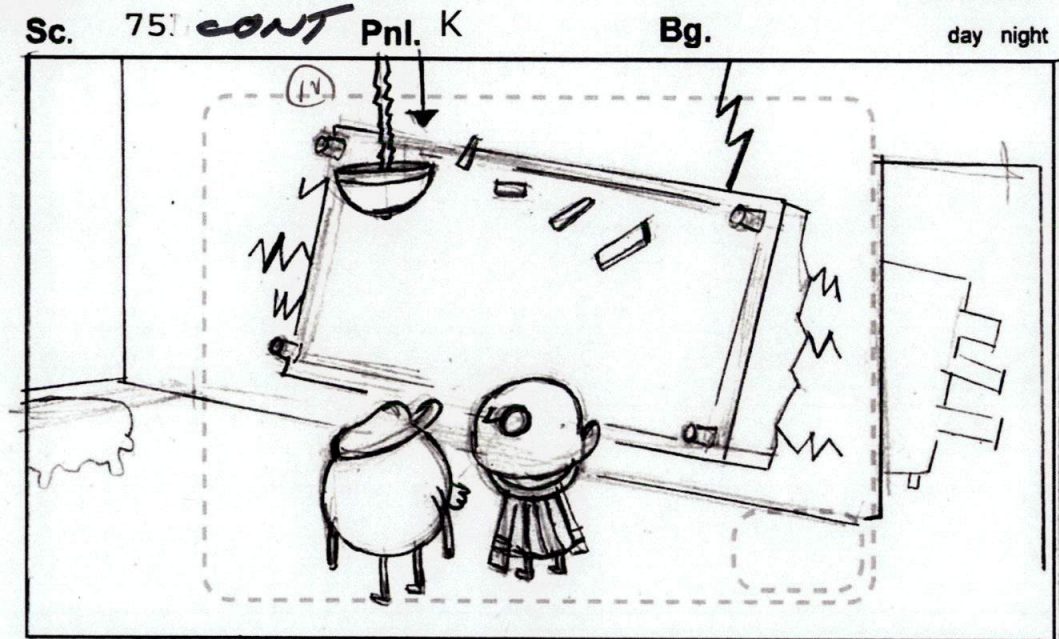
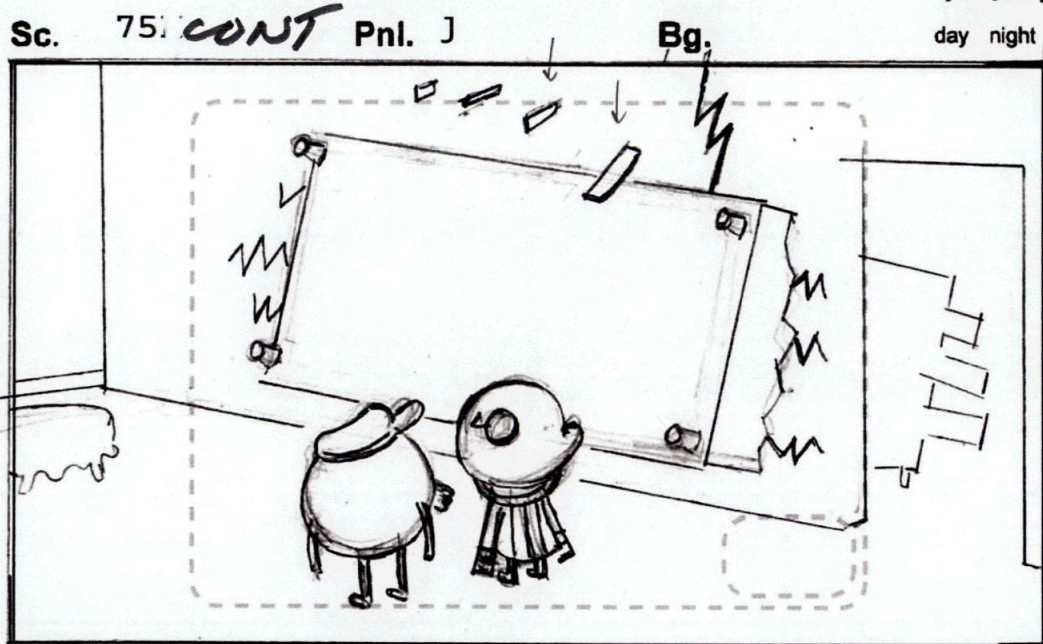
EPISODE # 1034-206

Production :

ADVENTURE TIME



Page 223



Dialog:

SFX: * CRICKLE *

Action:

- DEBRIS FALLS IN SEQUENCE.

- LIGHT FIXTURE FALLS ON/S.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

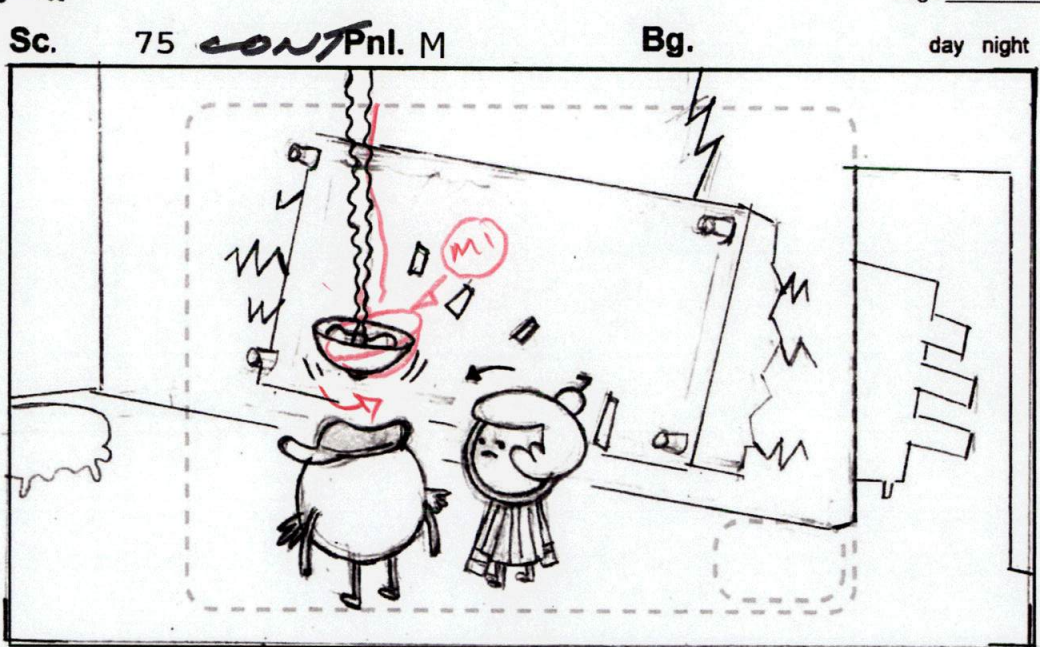
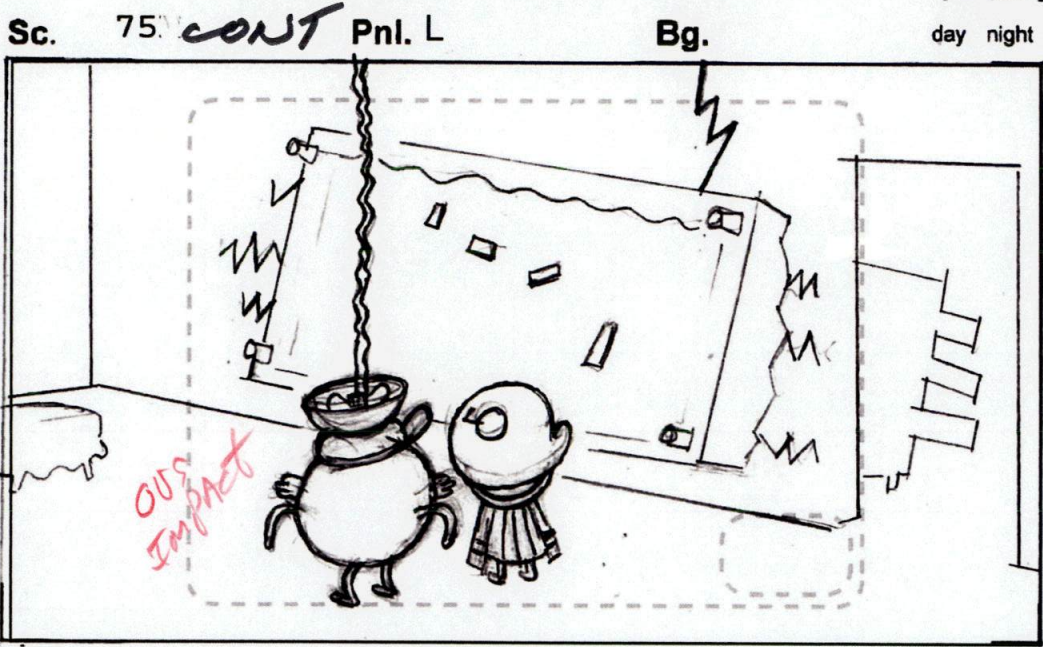
1034/206

1034/206

ADVENTURE TIME



Page 224



Dialog:

SFX: PONG!

Action:

- LIGHT FIXTURE HAS STARCHY.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

Ho Cut

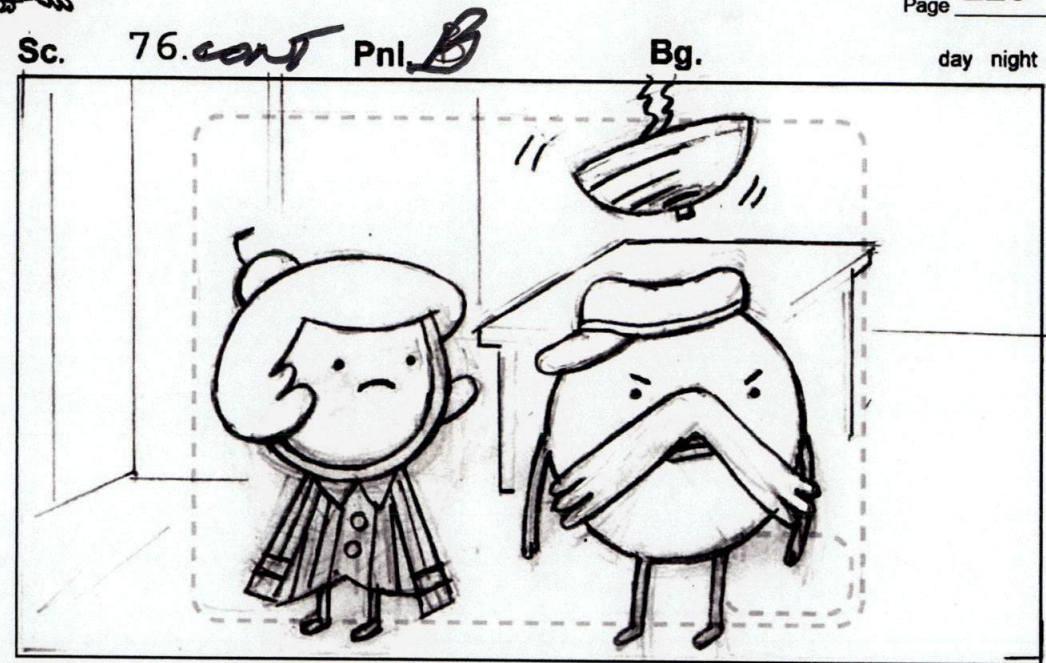
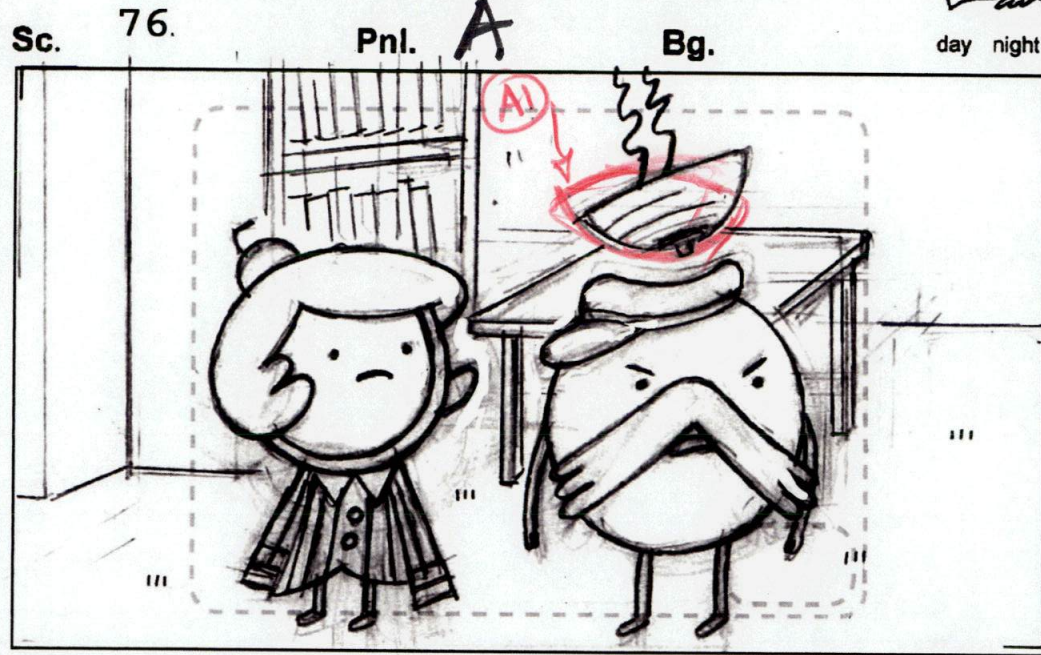
1034/206

1034/206

1034/206

MCJ

ADVENTURE TIME



Dialog:	<u>S</u> : NO SUDDEN MOVES, BABY.	<u>S</u> : HE'S GOT FREAKY ZOMBIE STRENGTH.
Action:		
Timing:	JAN 15 2015	

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

EPISODE # 1034-206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

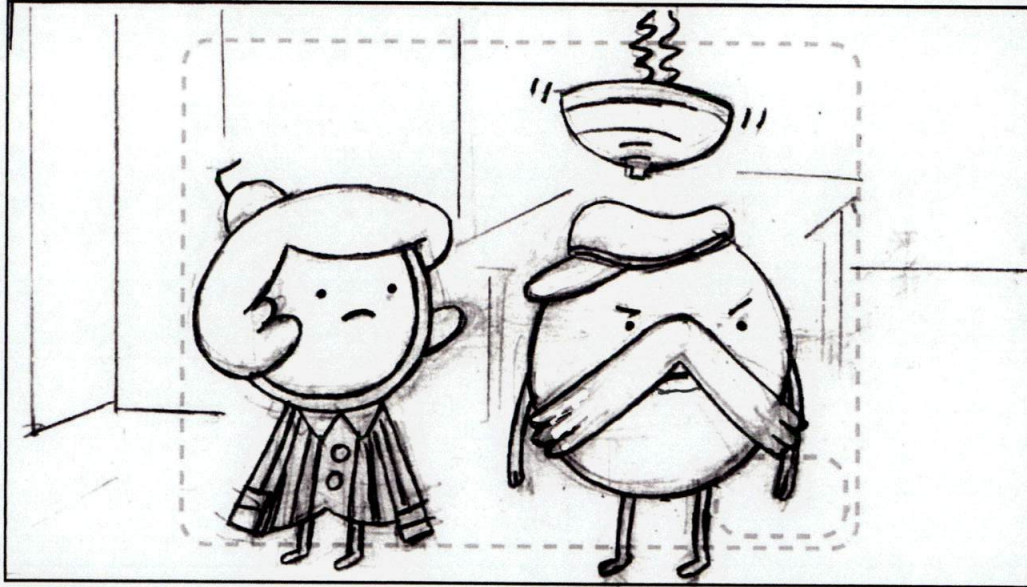


Page 226

Sc. 76 *CONT* Pnl. C

Bg.

day night

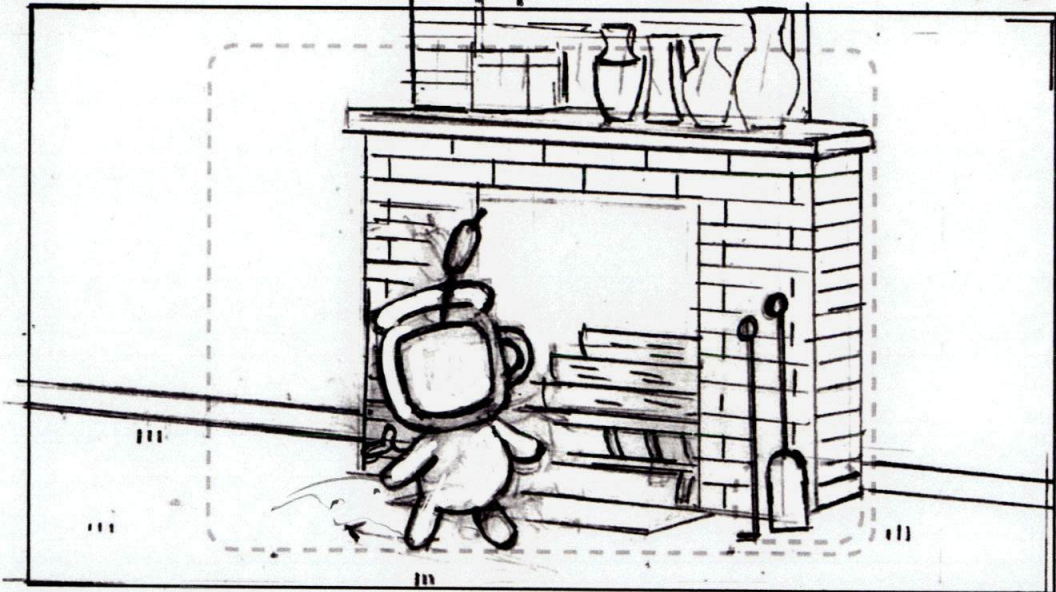


Sc. 77

Pnl. A

Bg.

day night



Dialog:

(DBG) (VO) where, IS THAT

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

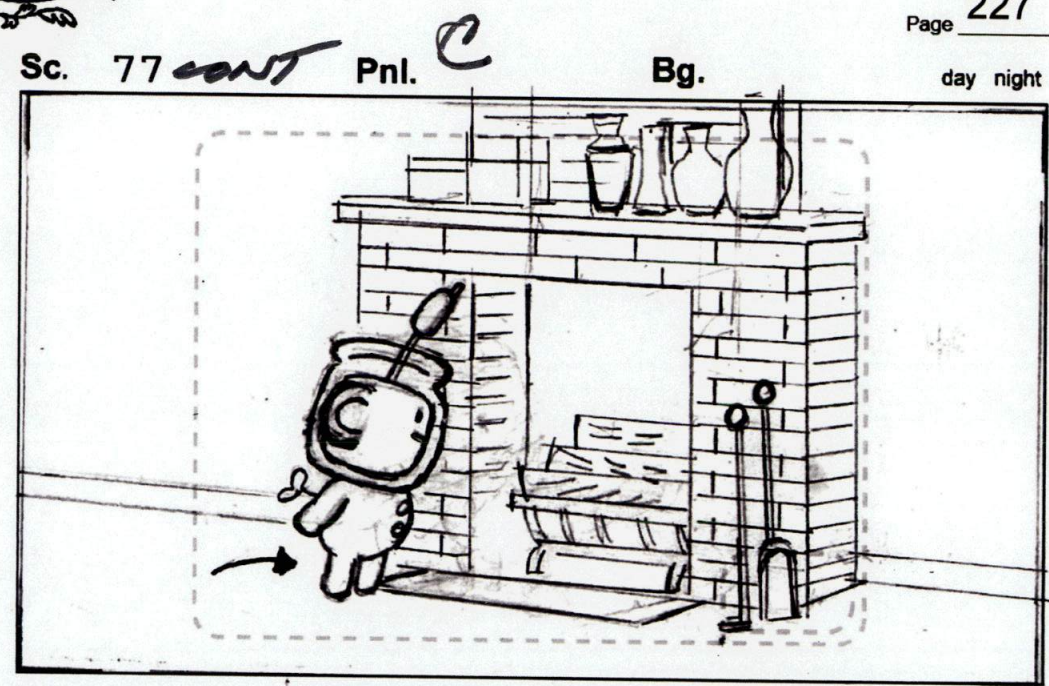
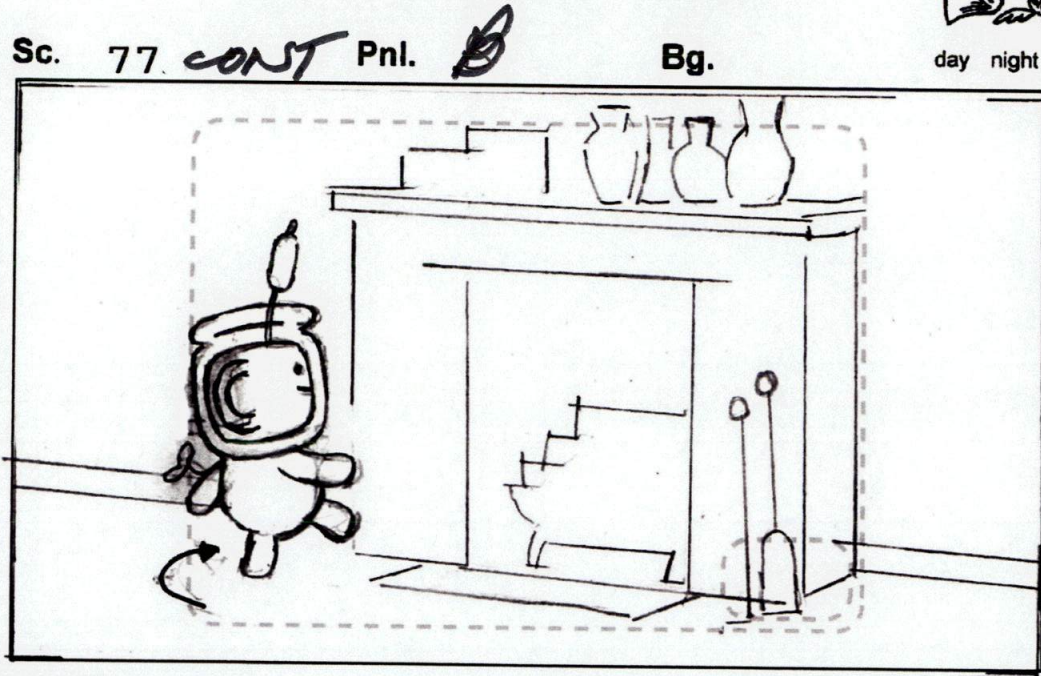
1034/206

1034/206

ADVENTURE TIME



Page 227



Dialog:	DBG OL BEAR
Action:	- DBG STOPS IN FRONT OF FIREPLACE
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

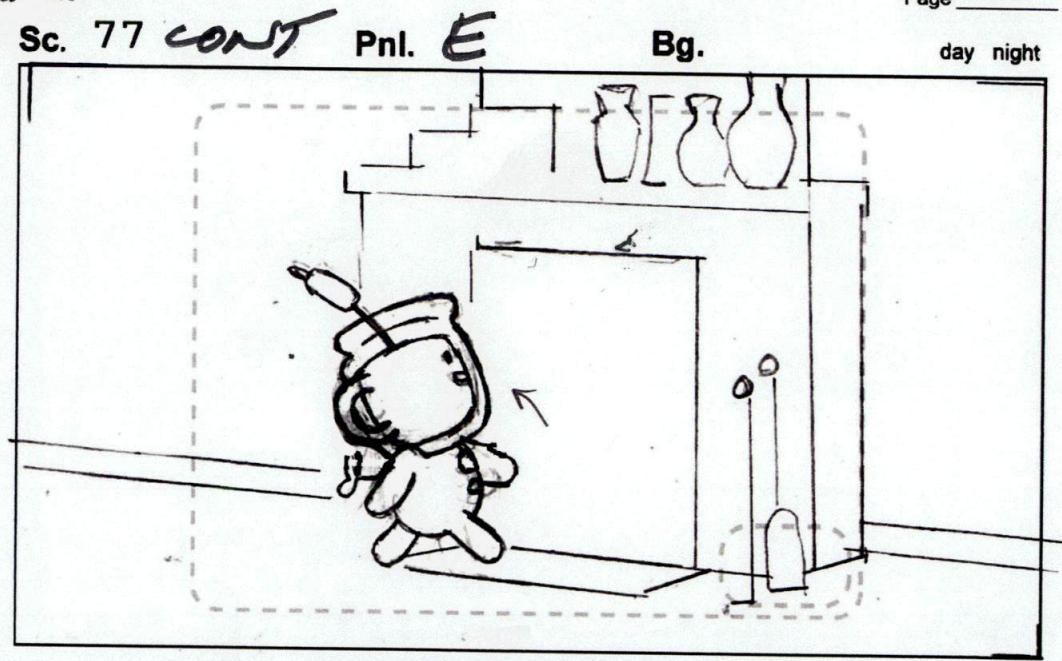
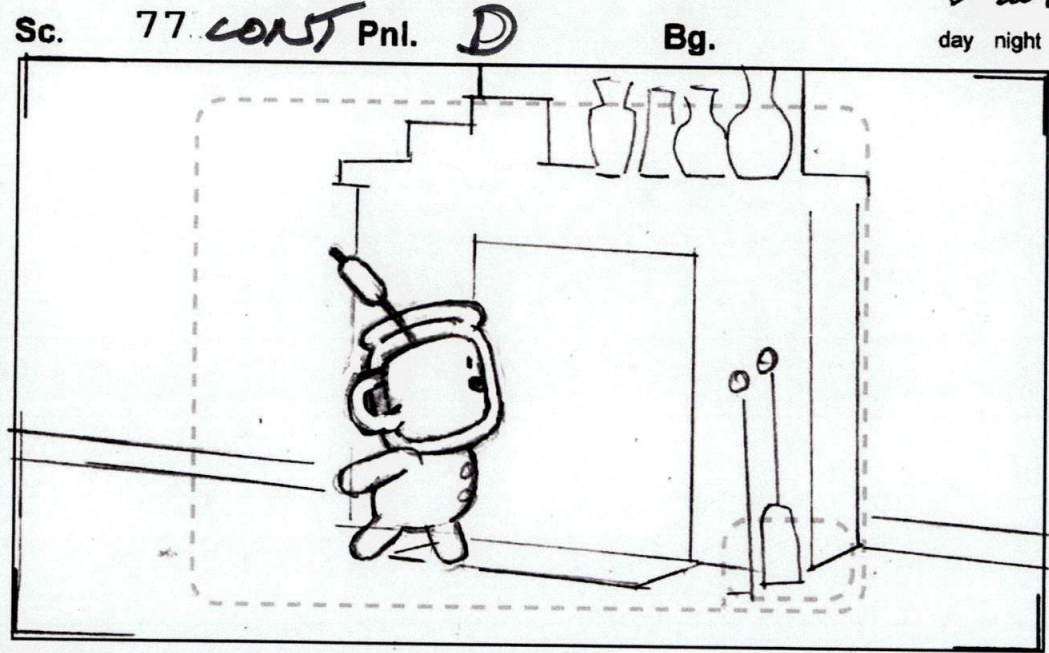
1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog:	<i>DBG: MAYBE IT'S</i>	<i>DBG: UP --</i>
Action:		
Timing:	JAN 15 2015	

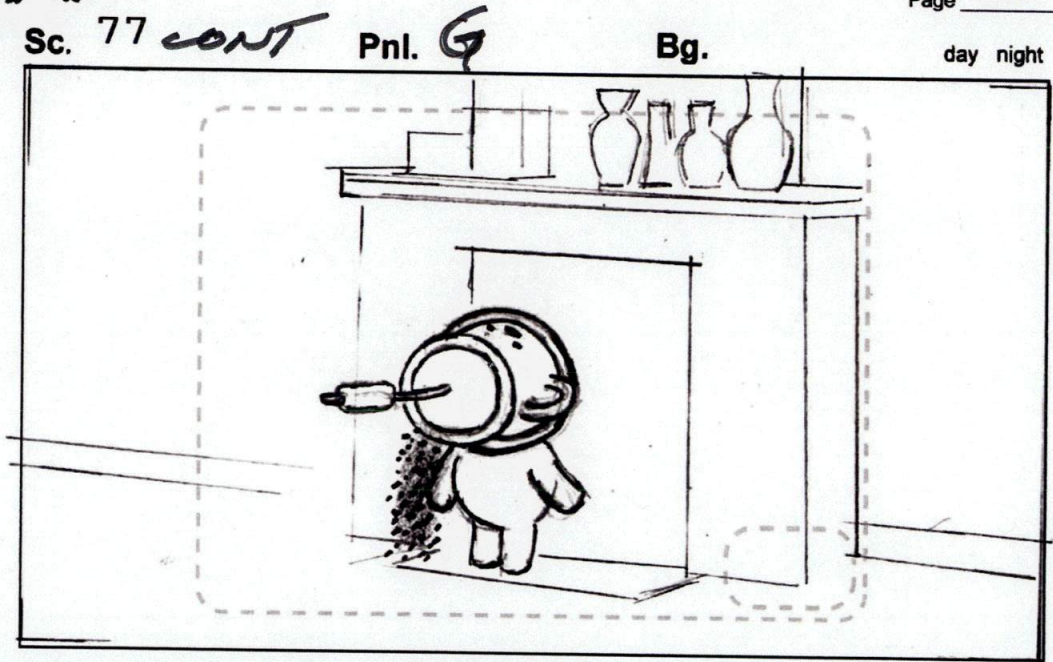
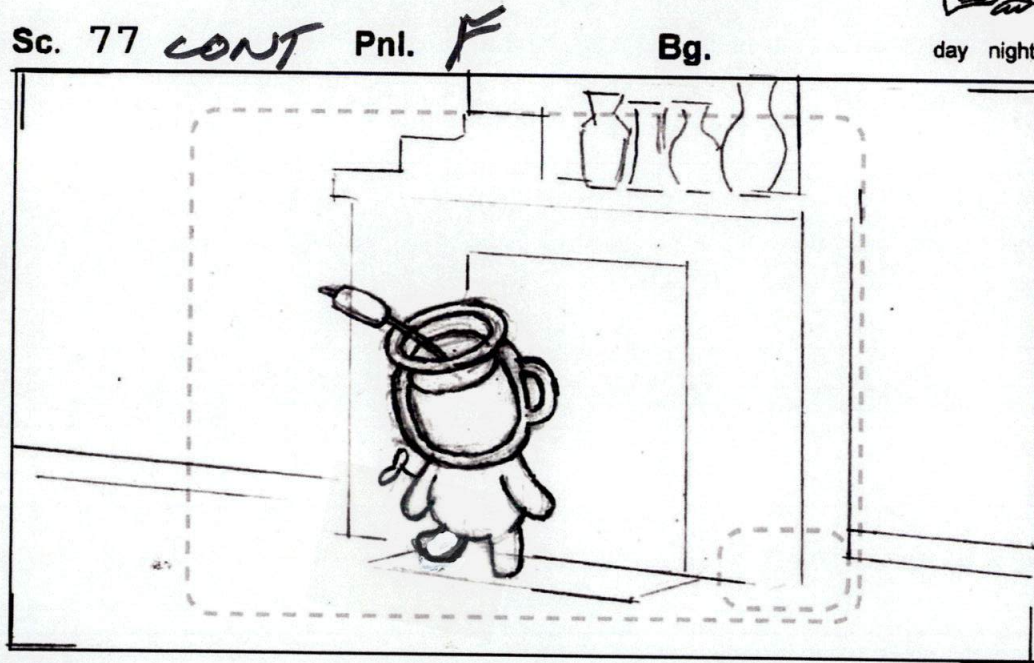
EPISODE # 1034-206
Production :

1034/206

ADVENTURE TIME



Page 229



Dialog:	<u>DBG</u> : HERE?	
Action:	- SOME DIRT SPILLS OUT AS DBG LOOKS UP.	
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

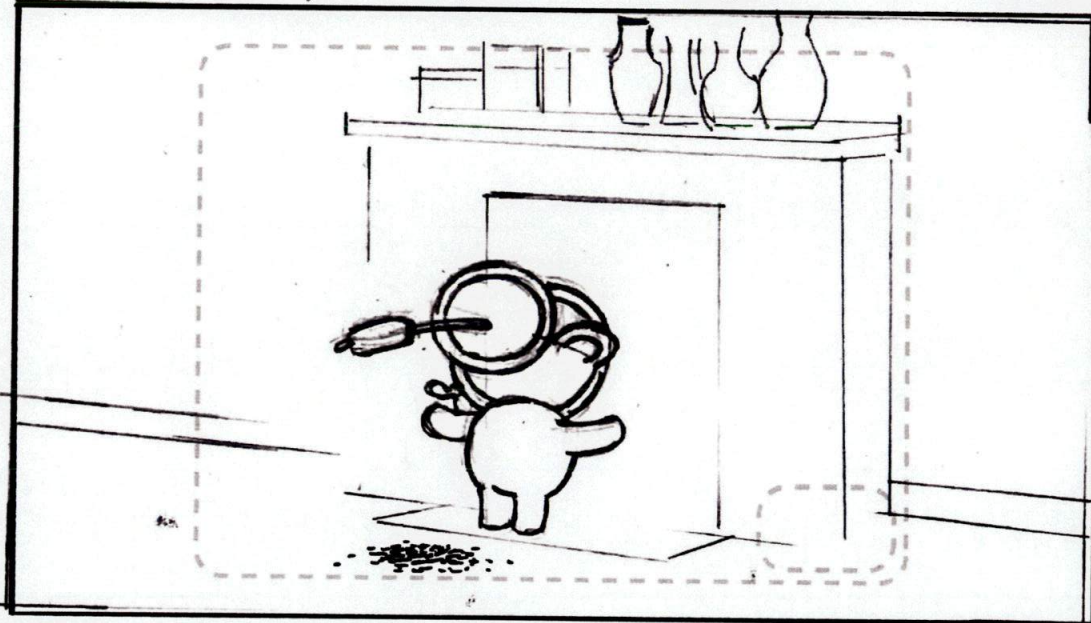


Page 230

Sc. 77 CONT Pnl. H

Bg.

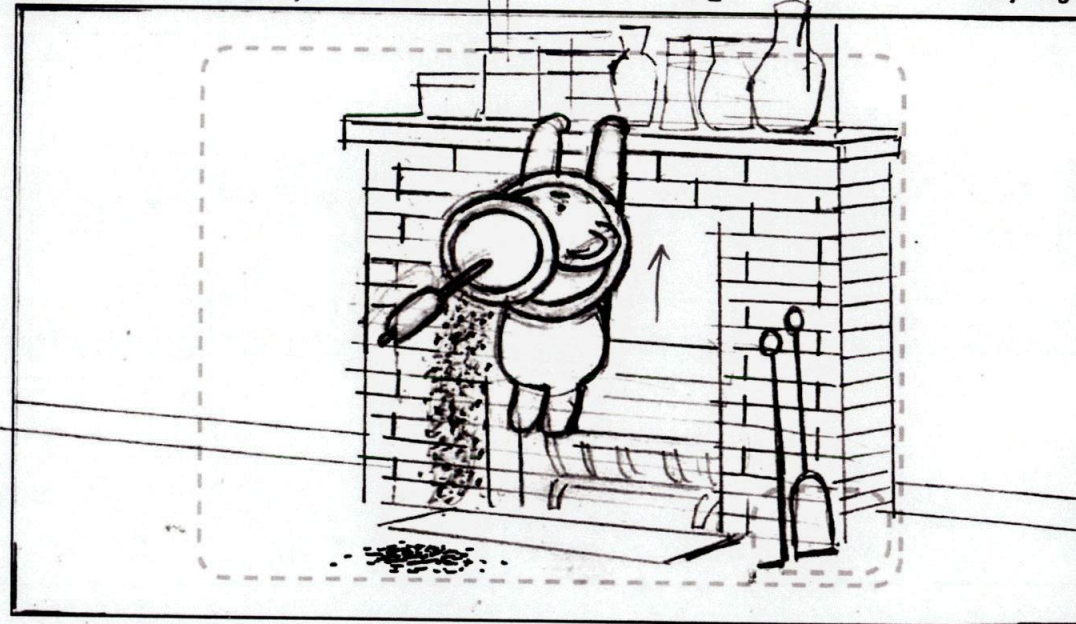
day night



Sc. 77 CONT Pnl. I

Bg.

day night



Dialog:

Action:

- DBG JUMPS AND GRABS MANTLE.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

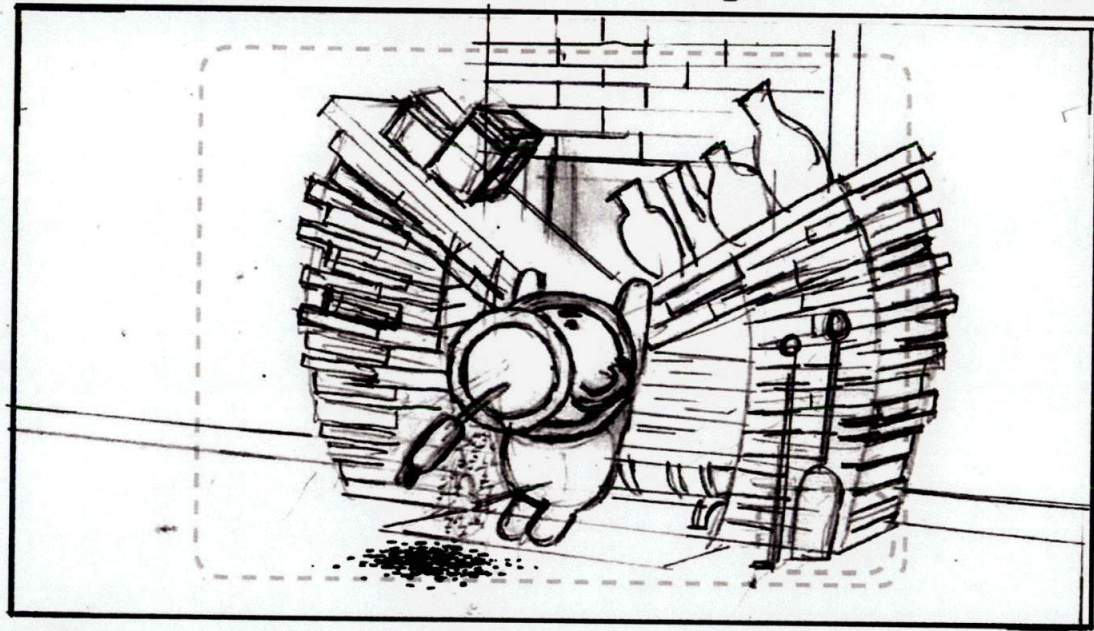
1034/206

ADVENTURE TIME

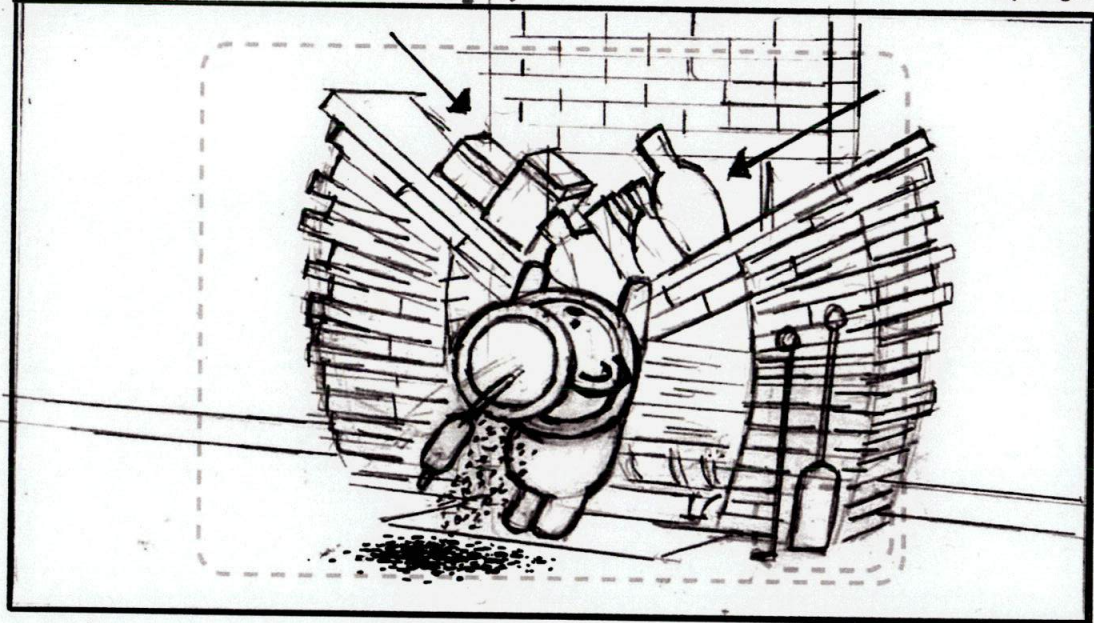


Page 231

Sc. 77 *CONT* Pnl. J Bg. day night



Sc. 77 *CONT* Pnl. K Bg. day night



Dialog:

SFX: CRAK!

Action:

- DIBBLE BREAKS FIREPLACE.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

ADVENTURE TIME

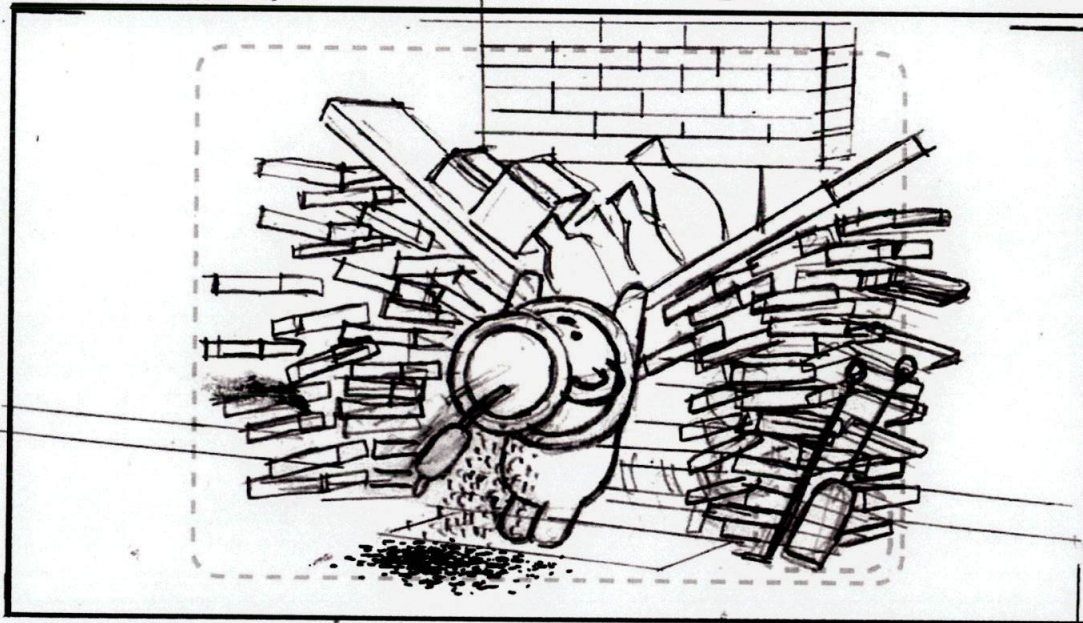


Page 232

Sc. 77 *CONT* Pnl. *L*

Bg.

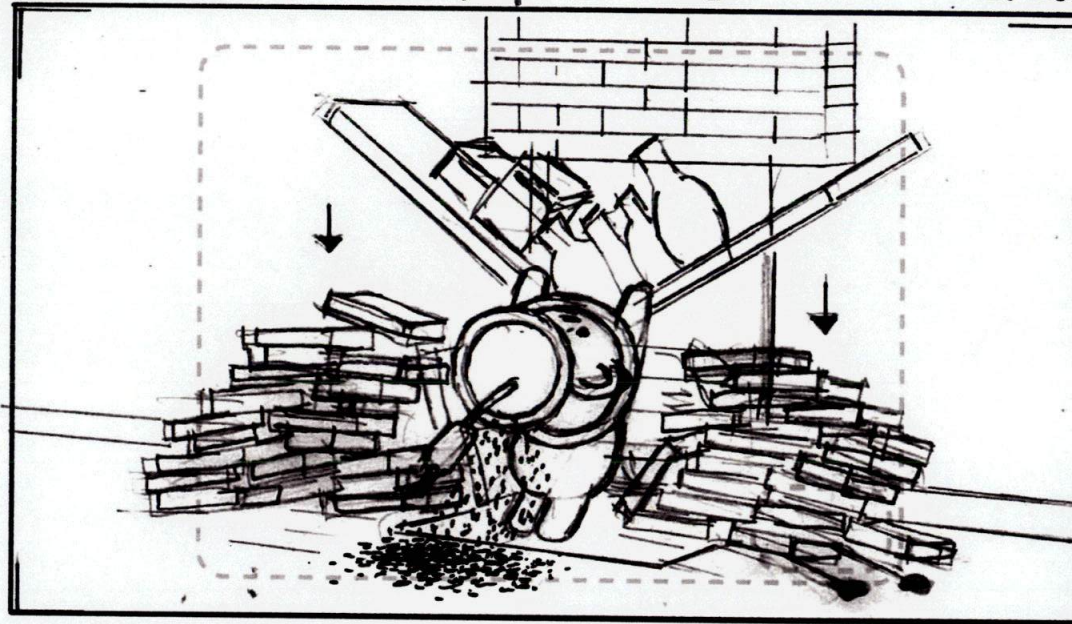
day night



Sc. 77 *CONT* Pnl. *M*

Bg.

day night



Dialog:

SFX: CLAK CLAK CLAK
CLAK CLAK CLAK
[BRICKS]

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME

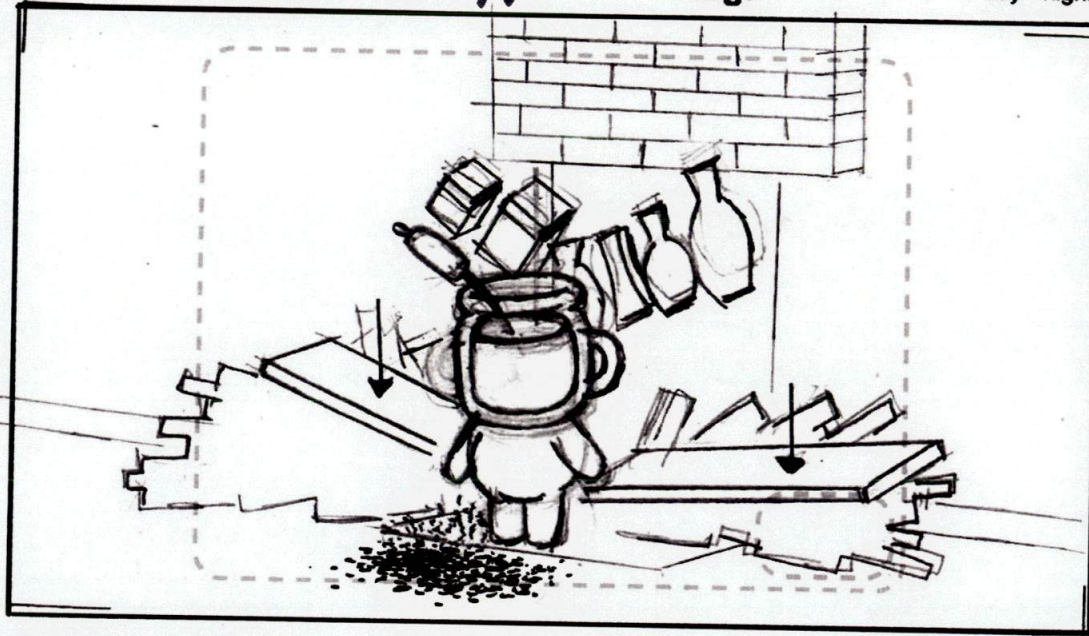


Page 233

Sc. 77 *CONT* Pnl. *N*

Bg.

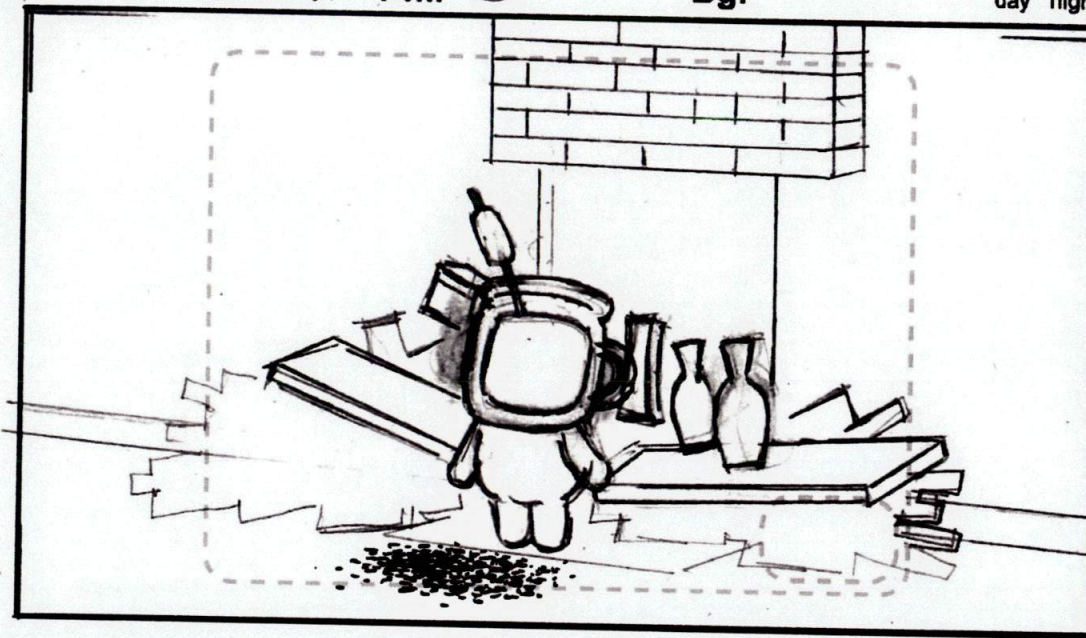
day night



Sc. 77 *CONT* Pnl. *O*

Bg.

day night



Dialog:

SFX: BANG BANG

Action:

Timing:

JAN 15 2015

Production :

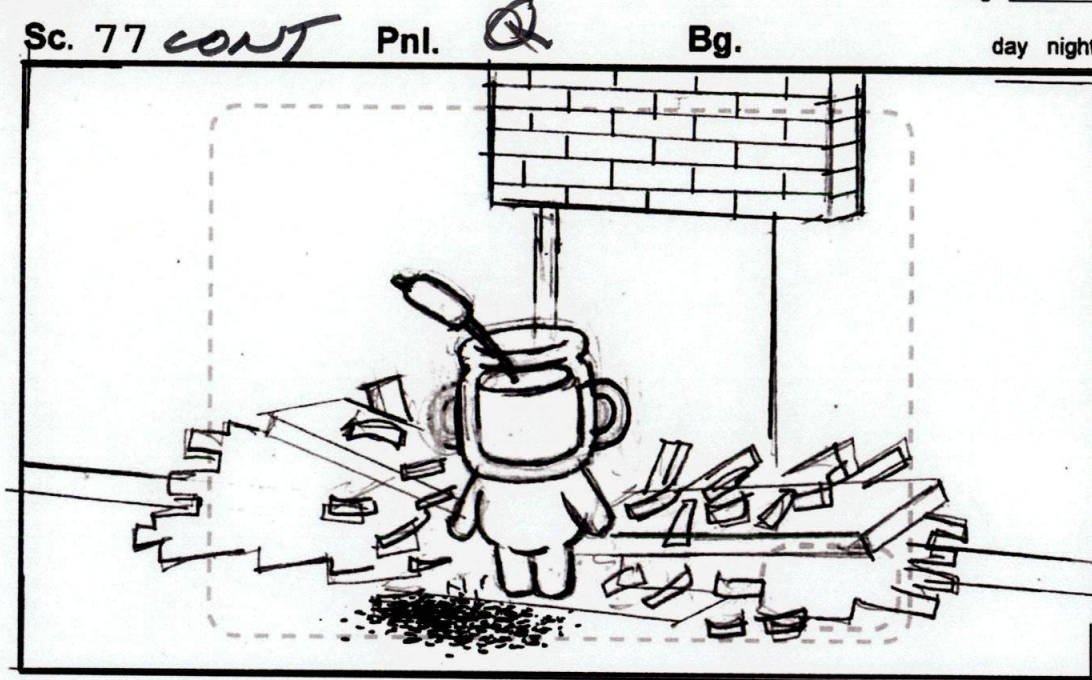
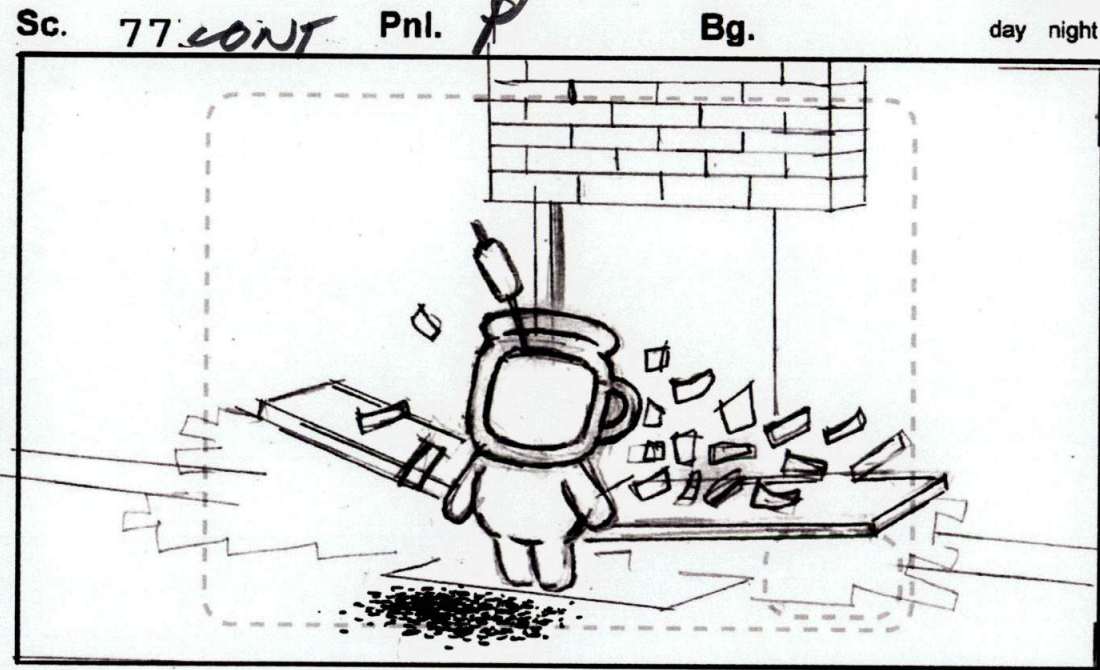
EPISODE # 1034-206

1034/206

ADVENTURE TIME



Page 234



Dialog:

SFX: POP POP
POP POP
[KNICK-KNACKS]

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

ADVENTURE TIME



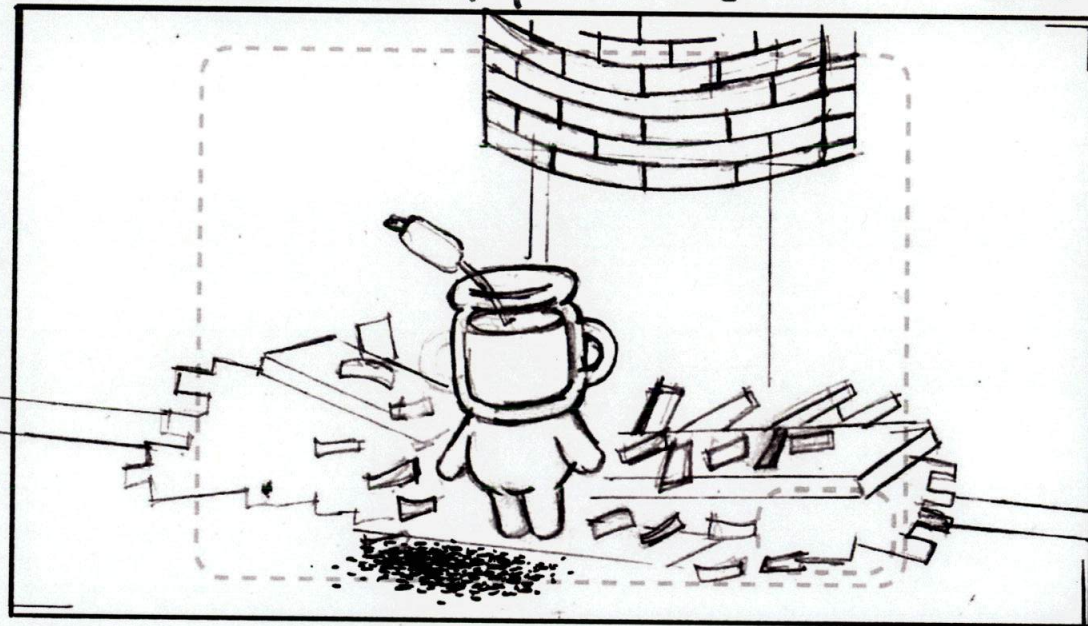
Page 235

Sc. 77 *cont*

Pnl. 

Bg.

day night

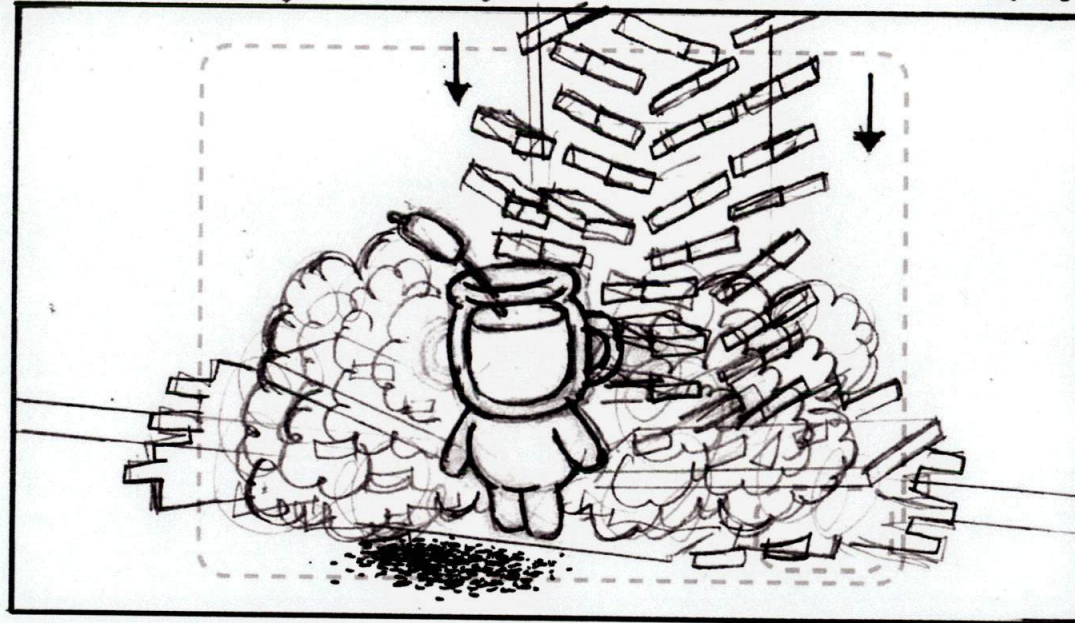


Sc. 77 *cont*

Pnl. 

Bg.

day night



Dialog:

SFX: CRUNK.

Action:

SFX: BOOM!

[CHIMNEY]

- CHIMNEY COLLAPSES

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

1034/206

ADVENTURE TIME

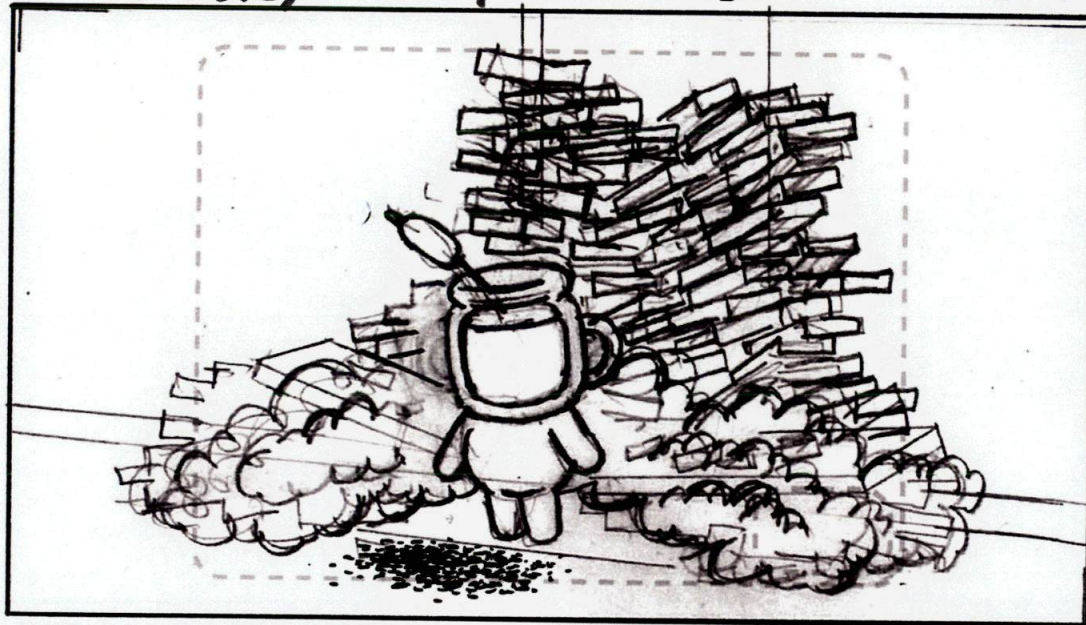


Page 236

Sc. 77 *cont* Pnl. T

Bg.

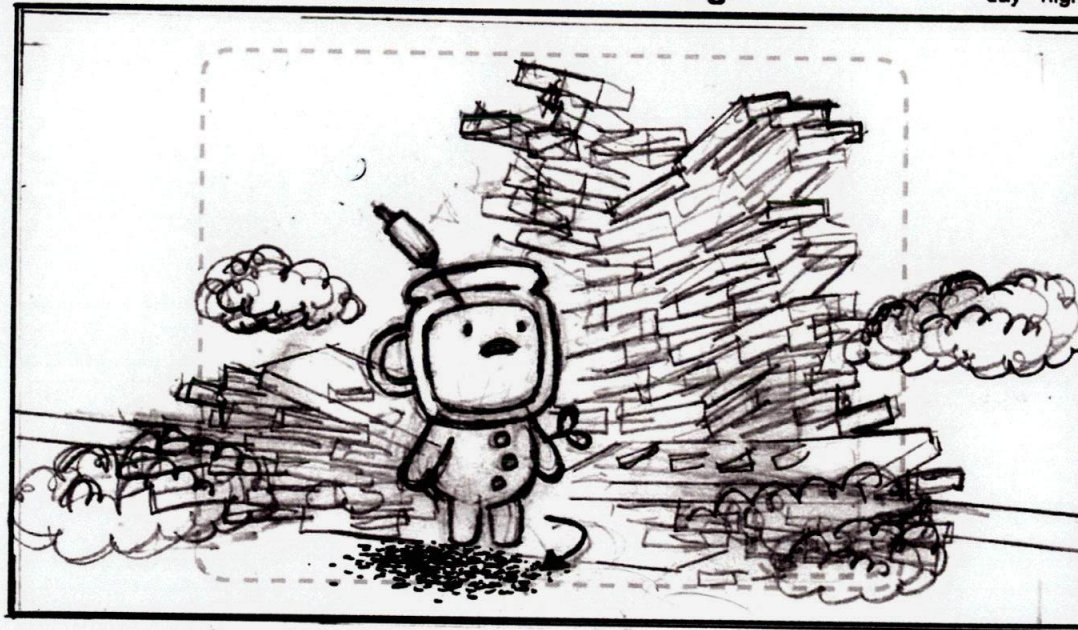
day night



Sc. 77 *cont* Pnl. U

Bg.

day night

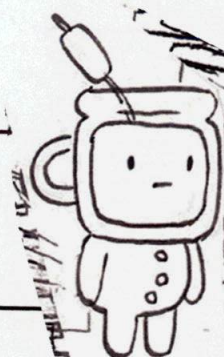
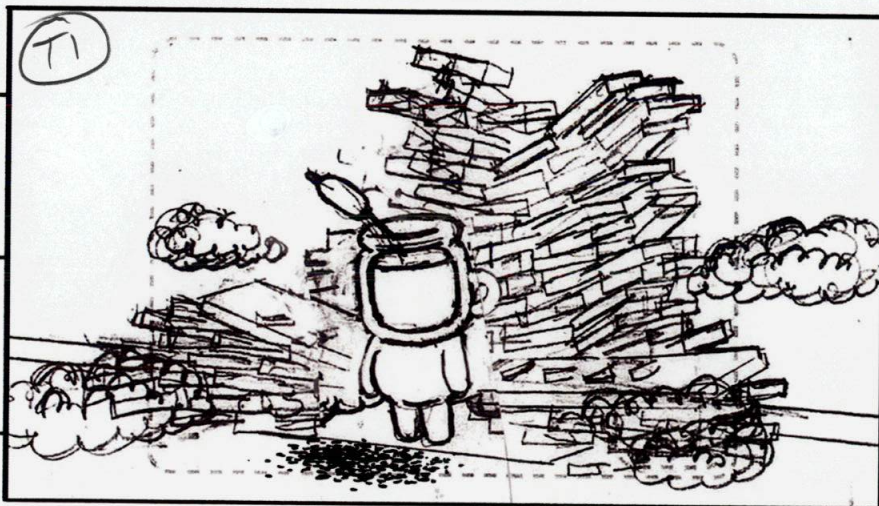


Dialog:

DBG: DID YOU HIRE ...

Action:

Timing:



"U!"

JAN 15 2015

EPISODE # 1034-206

Production :

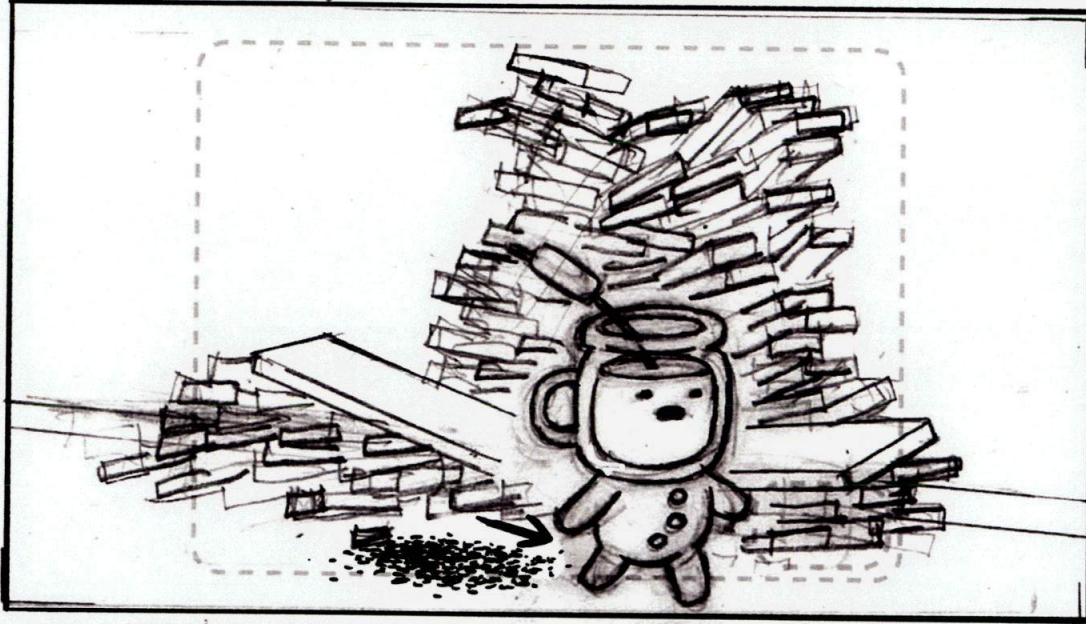
1034/206

ADVENTURE TIME

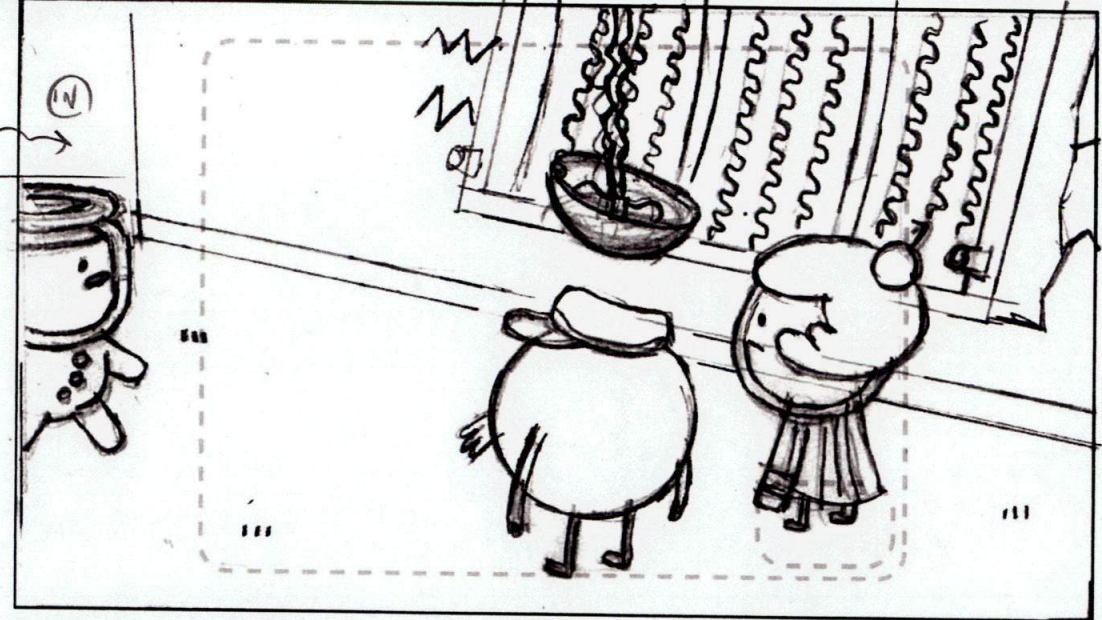


Page 237

Sc. 77 *CONT* Pnl. V Bg. day night



Sc. 78 Pnl. A Bg. day night



Dialog:

DBG: A MAID SERVICE
WHILE I WAS GONE?

DBG: I SURE HOPE THEY --

Action:

- DBG WALKS ON/S.

Timing:

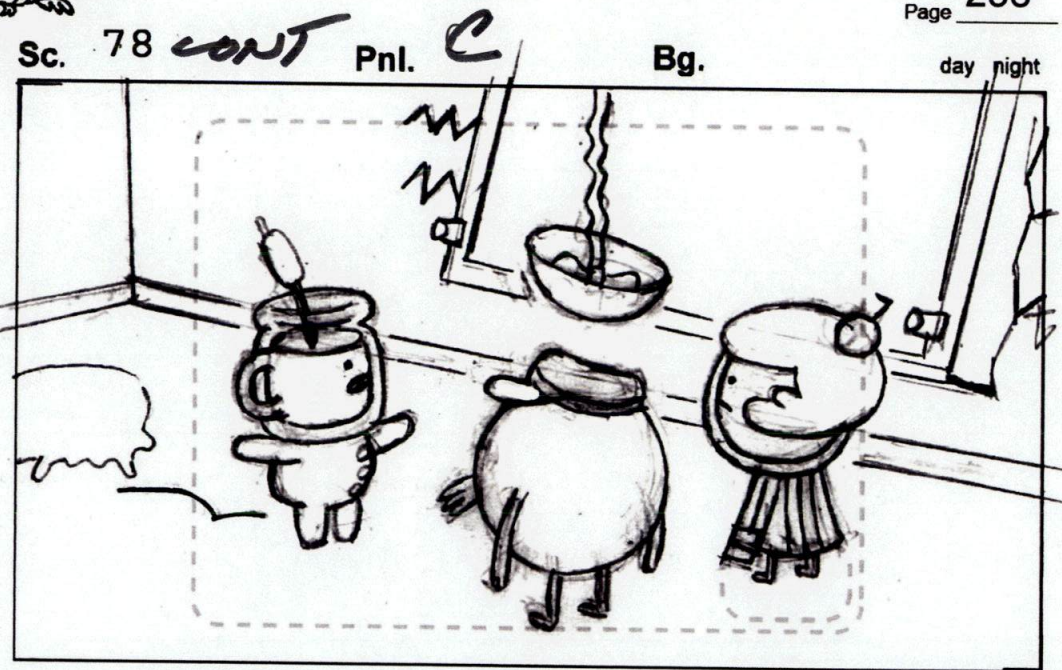
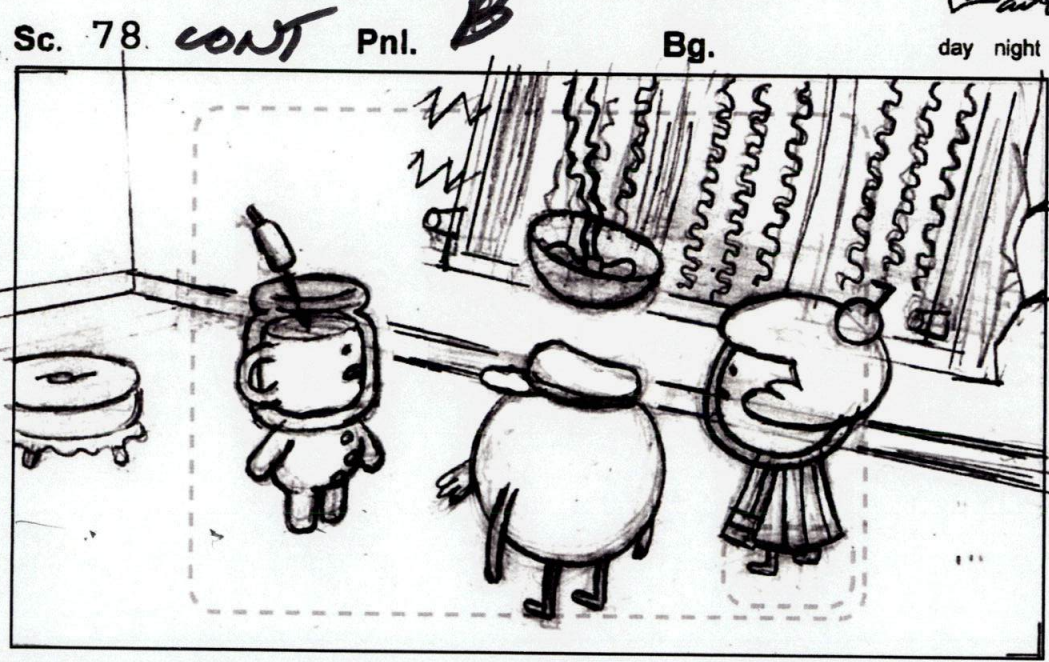
JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

ADVENTURE TIME



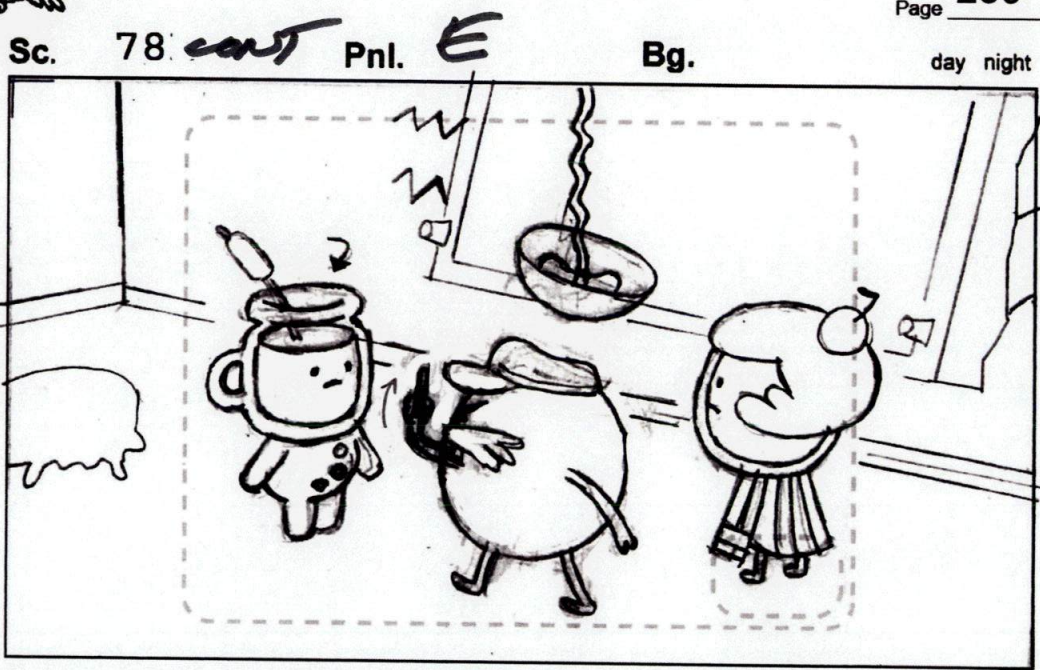
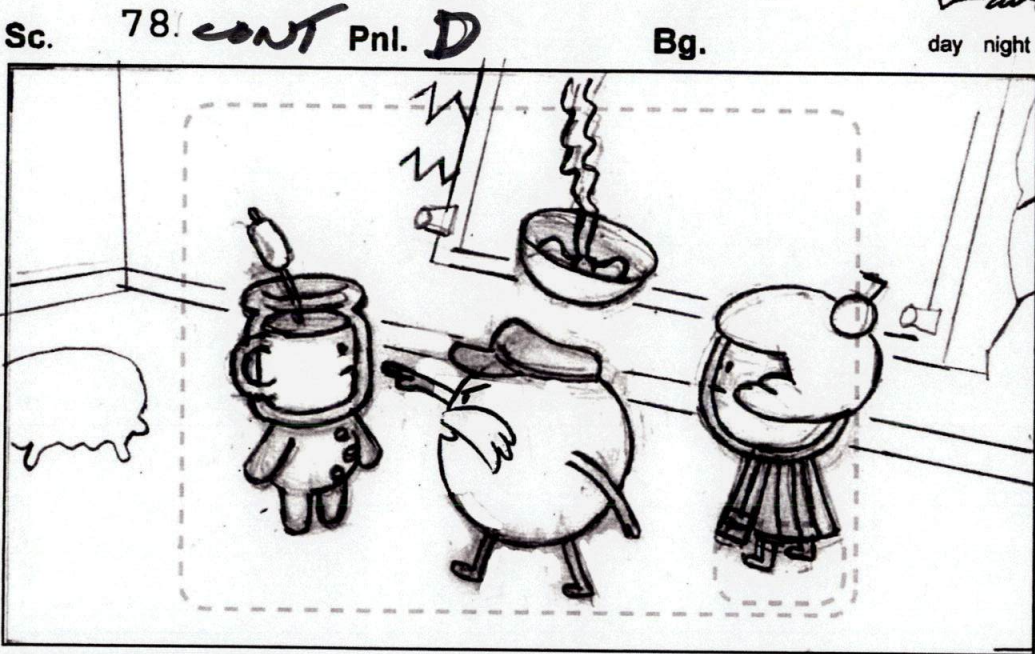
Dialog:	<u>DBG</u> : DIDN'T THROW OUT --	<u>DBG</u> : THE "I WUV YOU" BEAR
Action:		
Timing:	JAN 1 5 2015	

EPISODE # 1034-206

Production :

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog:	<p><u>STARCHY</u>: Enough! I should have put you in the ground--</p> <p><u>S</u>: A LONG --</p>
Action:	
Timing:	

JAN 15 2015

EPISODE # 1034-206

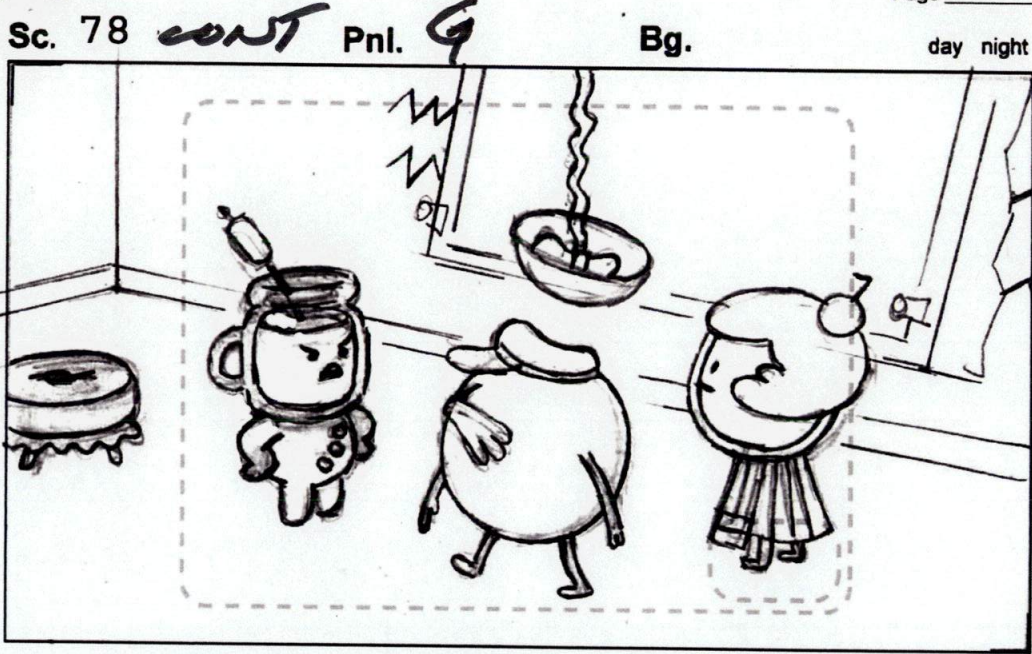
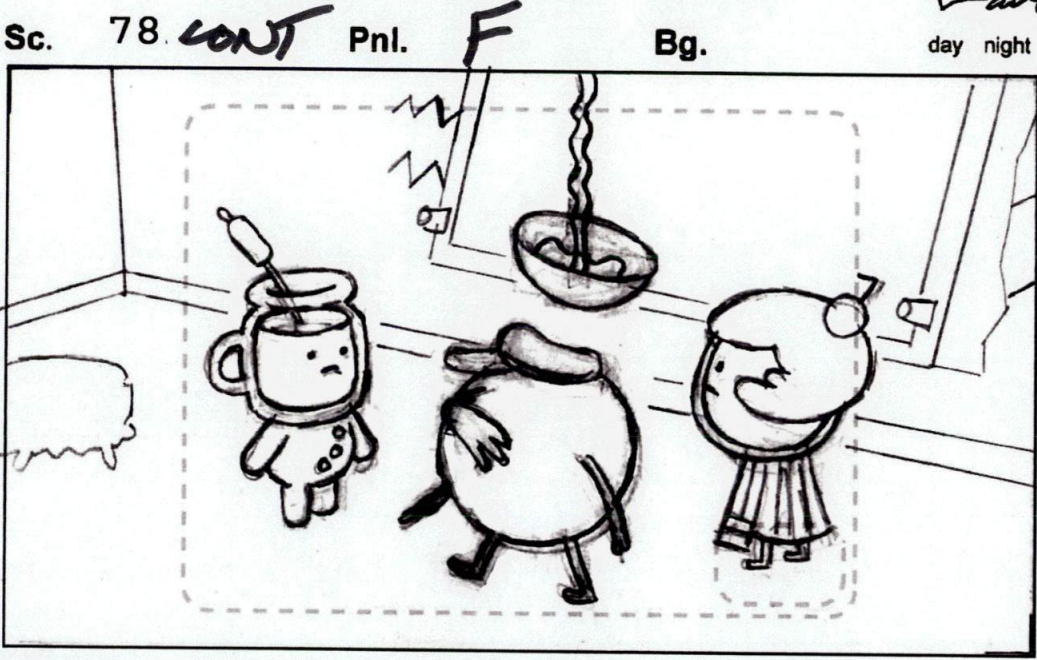
Production :

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



*HO
CUT*

Dialog:	<i>S: TIME AGO!</i>	<i>DBG: HEY.</i>
Action:		
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

1034/206

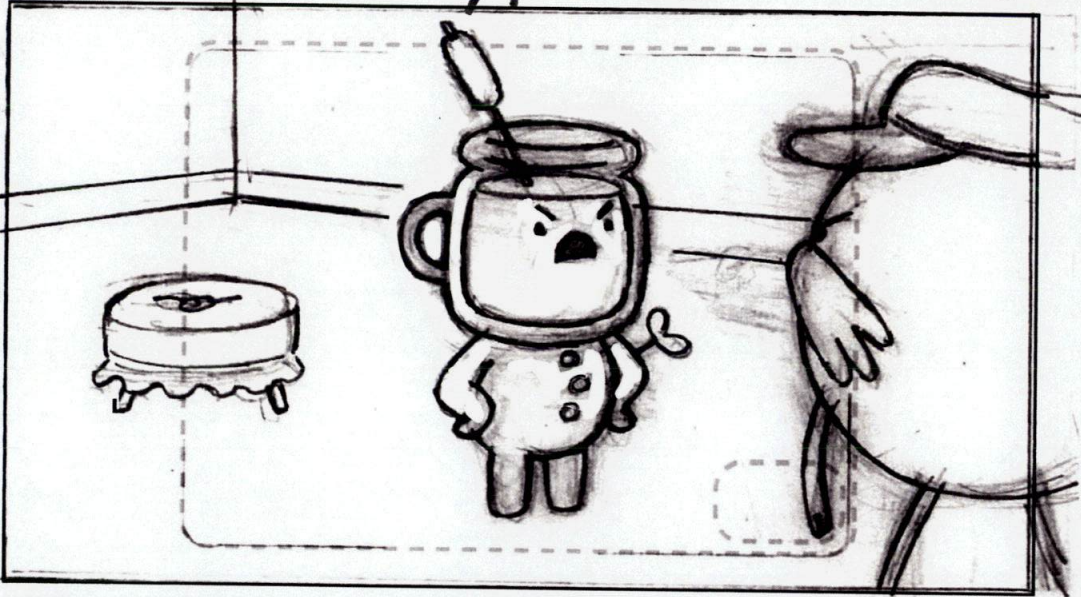
© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Ho
Cut

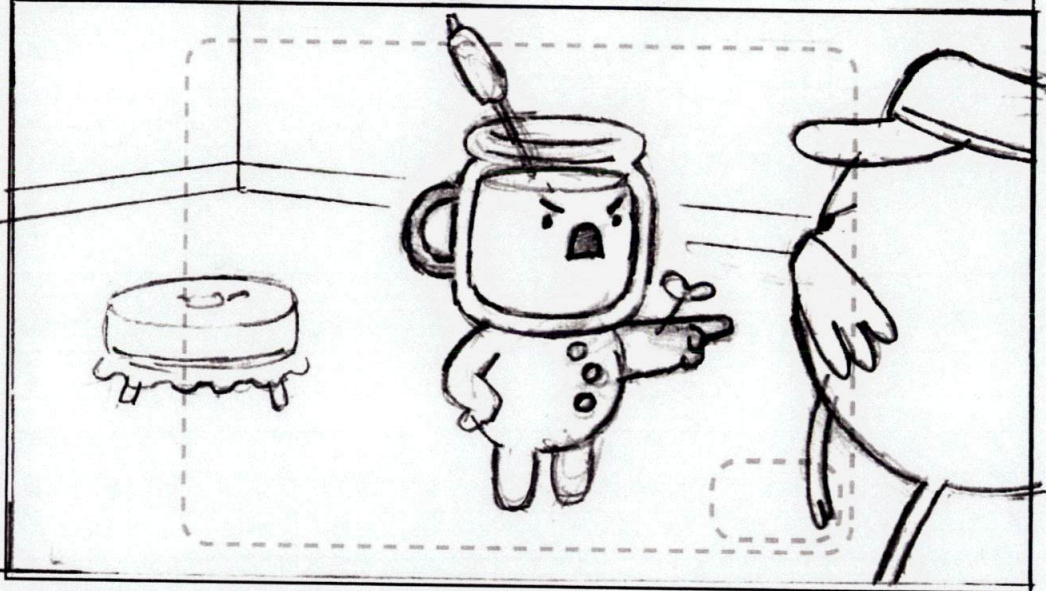
ADVENTURE TIME



Sc. 79. Pnl. A Bg. day night



Sc. 79 *CONT* Pnl. B Bg. day night



Dialog:	<u>DBG</u> : I CAME BACK FOR --	<u>DBG</u> : <u>HER</u> .
Action:		
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



Page 242

242A NEXT
day night

Sc. 79 CONT Pnl. C Bg. day night



Sc. 79 CONT Pnl. D Bg. day night

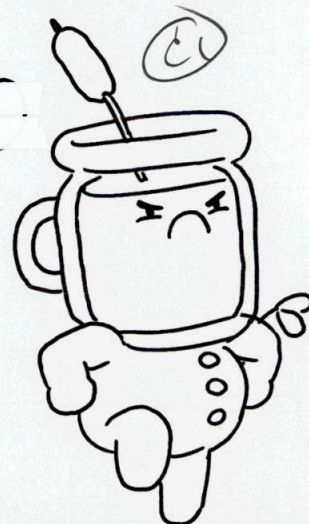


Dialog:

SFX: SKRUNCH

Action:

Timing:



SFX: POP POP POP

CCS: ROOT BEER Guy..

(OS)

JAN 15 2015

- See next pg.
FOR additional
poses

EPISODE # 1034-206

1034/206

Production :

1034/206

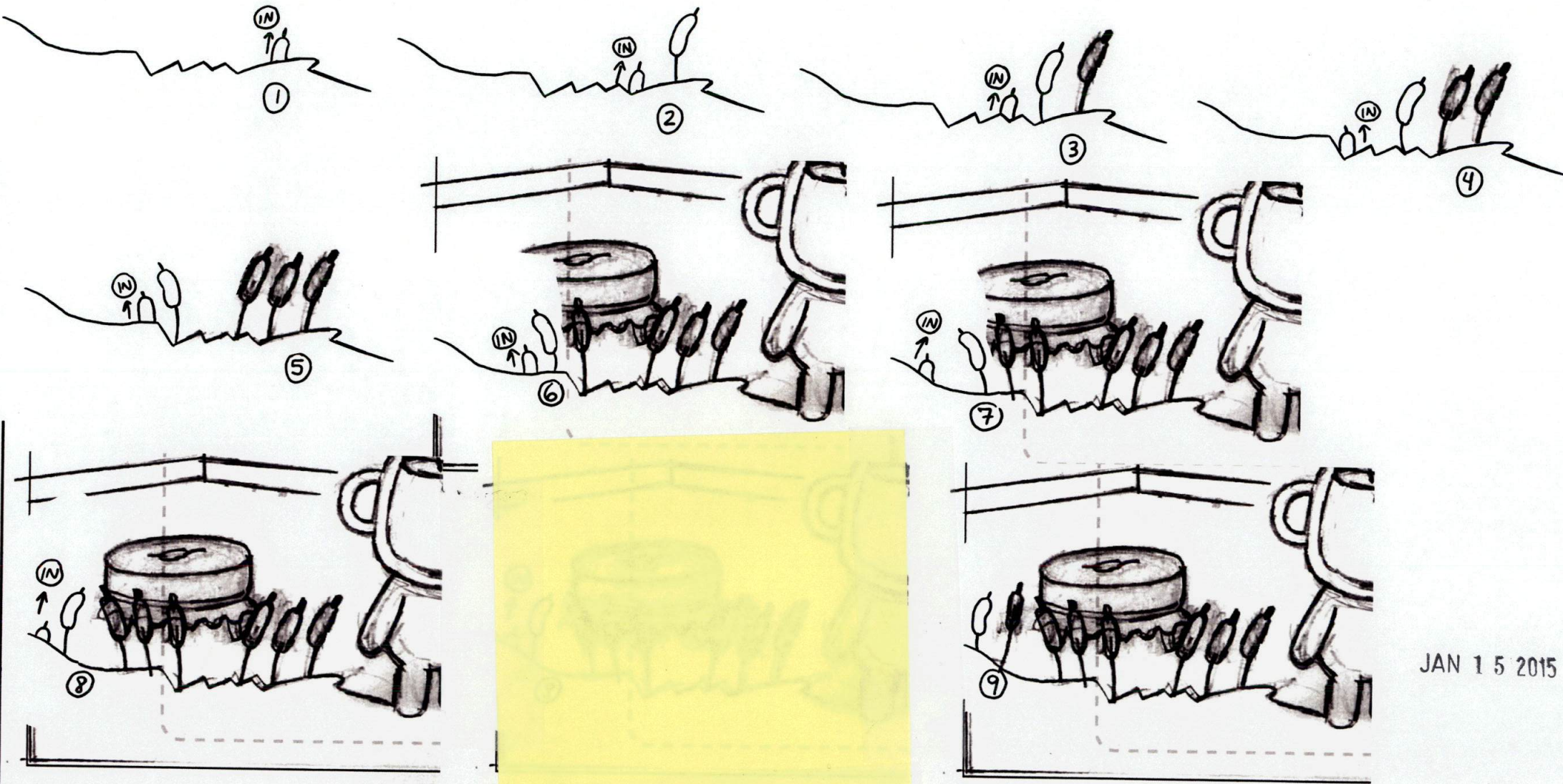
1034/206

ADVENTURE TIME



Page 242 A
243 NEXT

NO
CUT



EPISODE #

1034/206

Production :

JAN 15 2015

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner.

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Ho Cut

ADVENTURE TIME



Sc. 80

Pnl. A

Bg.

day night

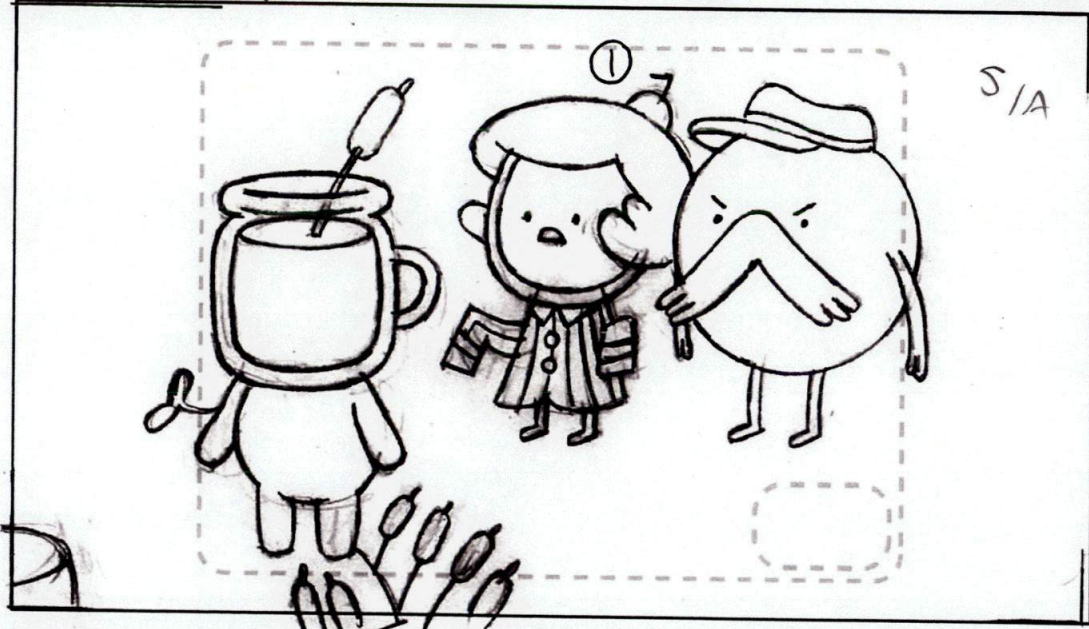


Sc. 80 CONT

Pnl. B

Bg.

day night



S/A

Dialog:

CCS: ... IF THAT is
YOU IN THERE ...

Action:

Timing:



CCS: I'M SO PROUD OF YOU ...

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

ADVENTURE TIME



Page 244

Sc. 80 cont Pnl. C

Bg. day night



CCS: BUT THIS ISN'T FAIR.

Action:

- CCS WALKS PAST DBG.
- PAN W/ CCS

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

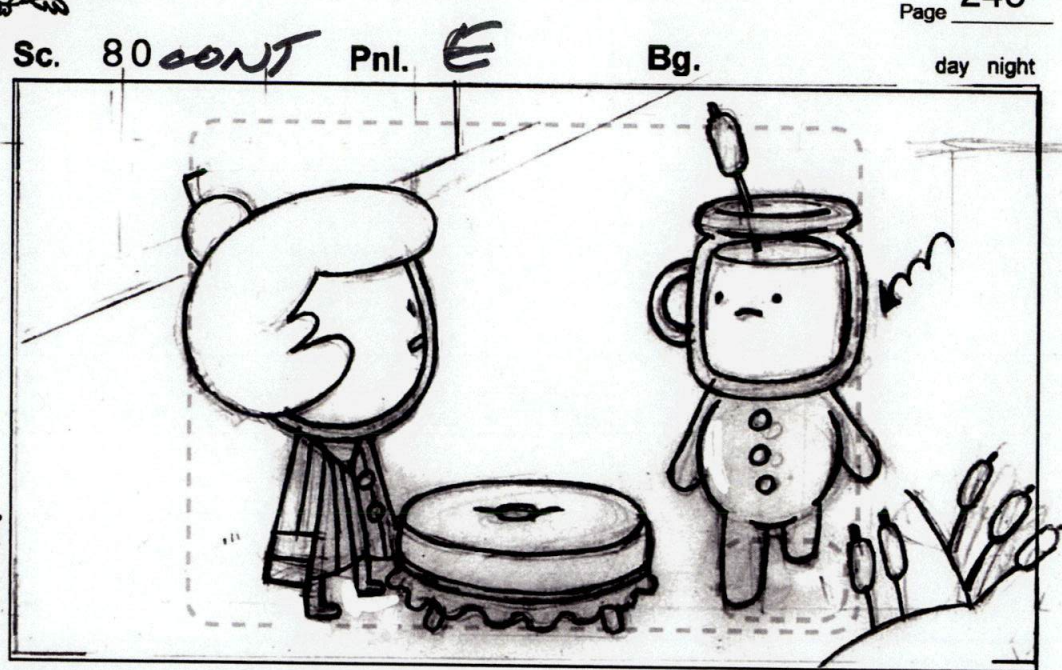
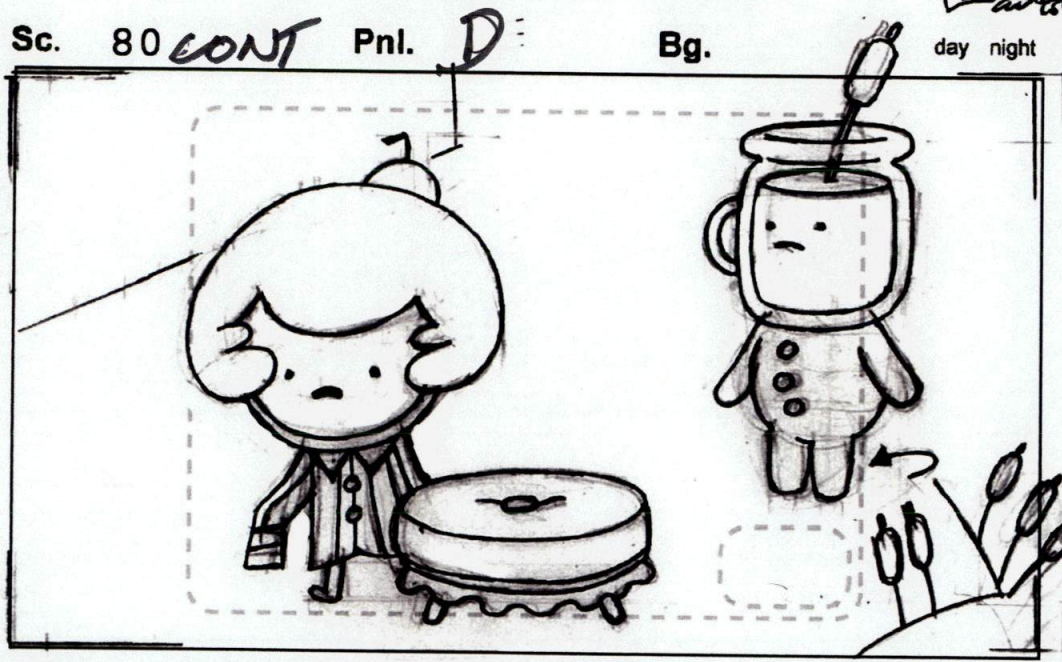
1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog: CCS: YOU ENDED OUR LIFE TOGETHER

CCS: ... when you pulled that lever.

Action:

Timing:

JAN 1 5 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME

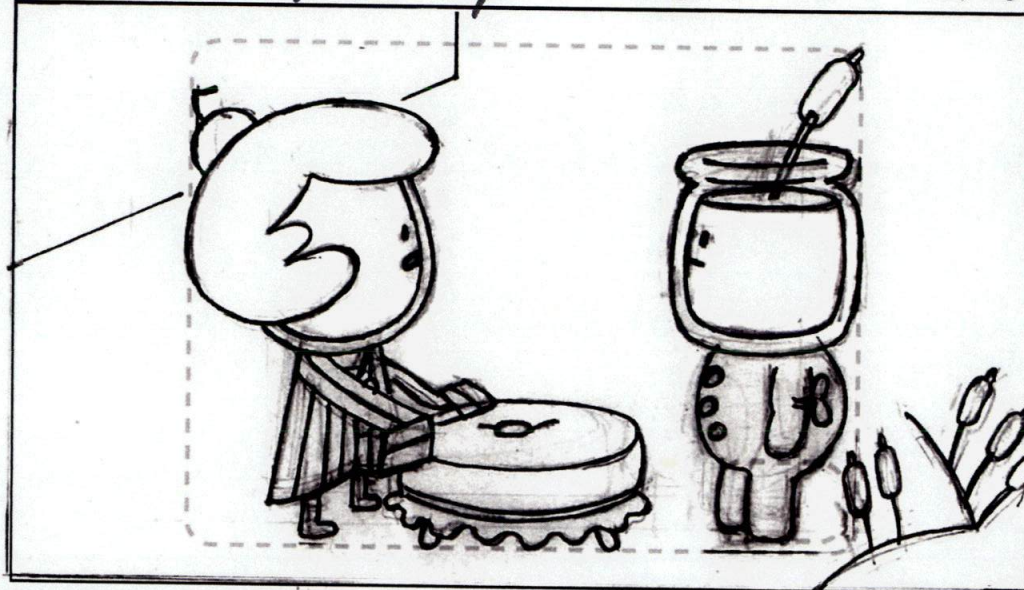


Page 246

Sc. 80. *CONT* Pnl. *F* Bg. day night



Sc. 80 *CONT* Pnl. *G* Bg. day night



Dialog:

CCS: YOU MADE THE
CHOICE.

CCS AND YOU SAVED

Action:

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

ADVENTURE TIME



Page 247

Sc. 80 *CONT* Pnl. *H*

Bg.

day night



Sc. 80 *CONT* Pnl. *I*

Bg.

day night



Dialog:

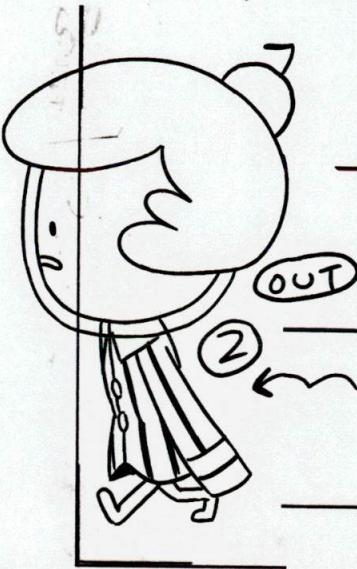
CCS THE KINGDOM

Action:

(DRAMATIC PAUSE)

Timing:

CCS: BUT YOU LOST ME...



JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME

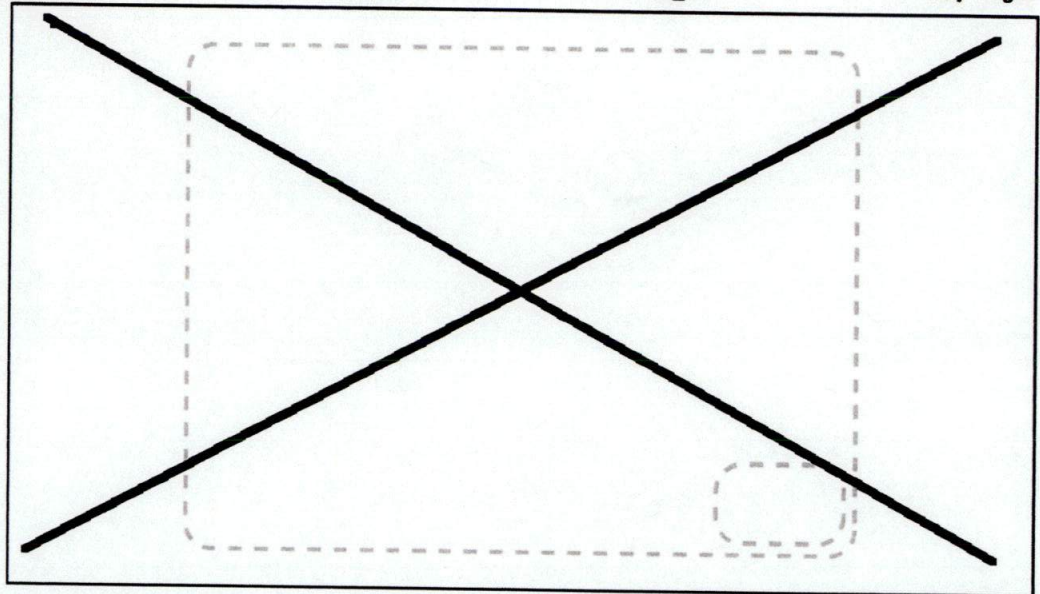
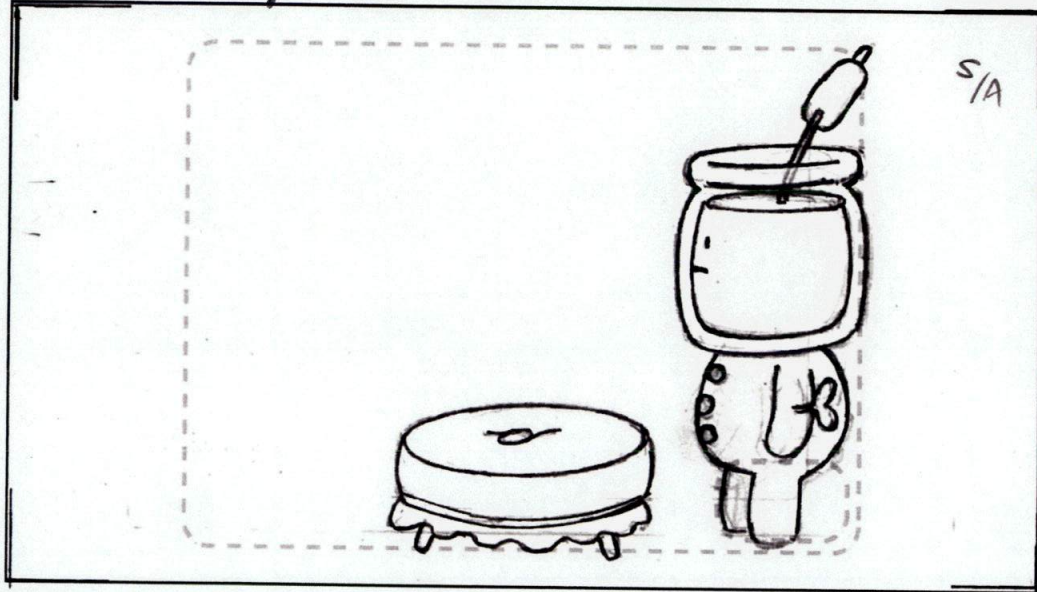


Sc. 80 *cont* Pnl. *J* Bg.

day night

Sc. Pnl. Bg.

day night



Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

GA

ADVENTURE TIME



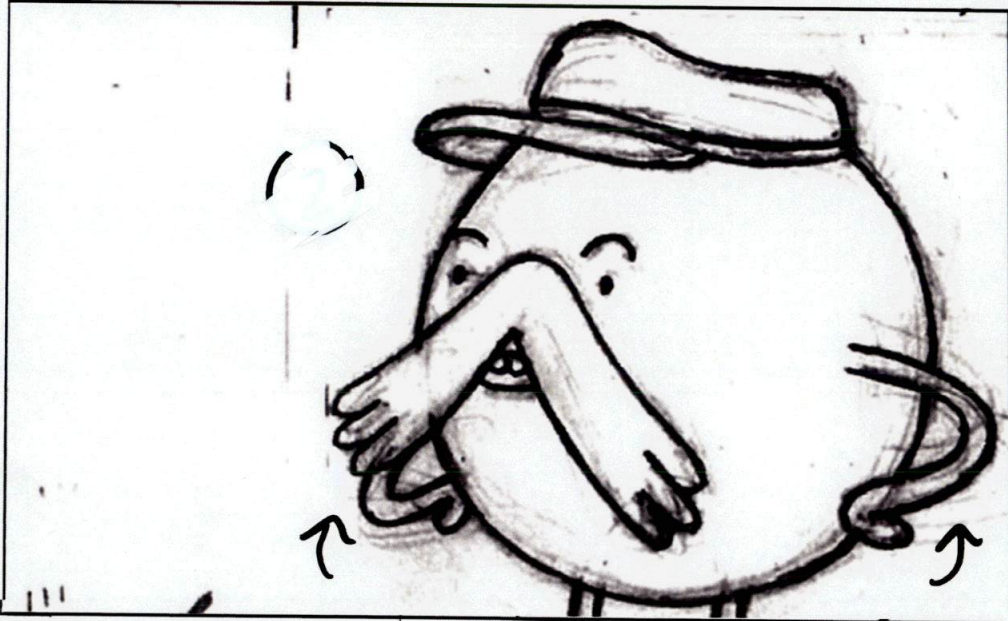
Sc. 80A

Pnl. A

Bg.

day night

Cost

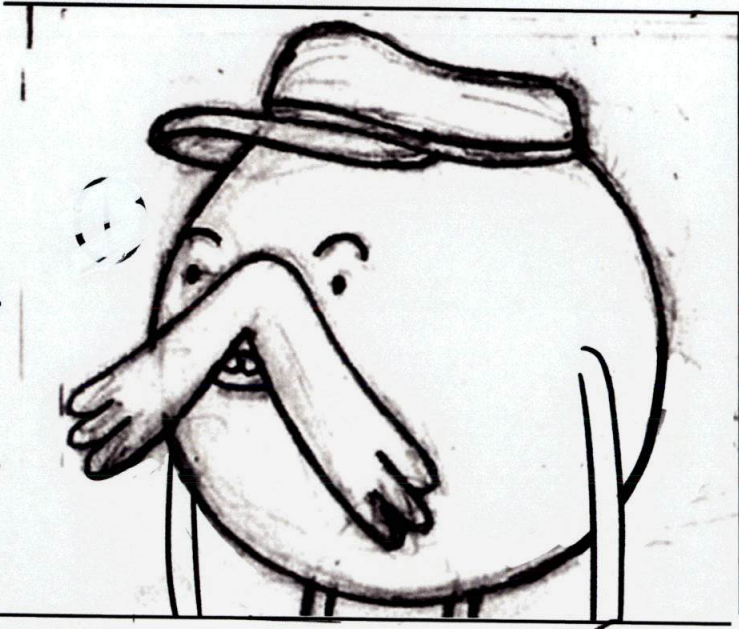


Dialog:

S: HEH,
BURN.

Action:

Timing:



JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

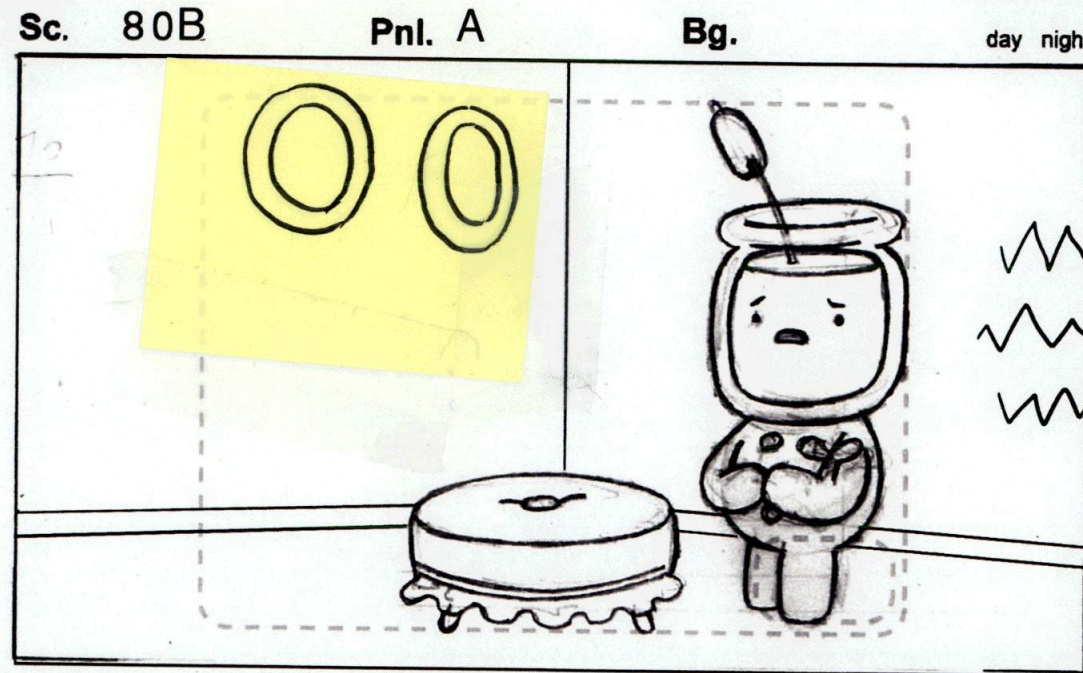
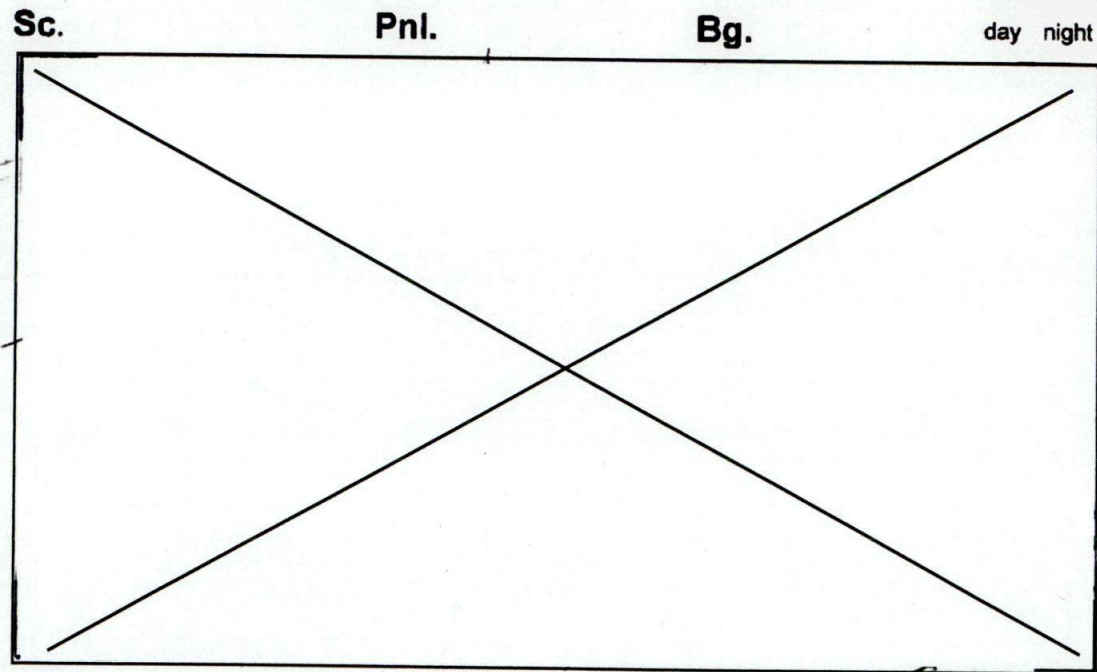
1034/206

1034/206

ADVENTURE TIME



Page 250



Dialog:

DBG: CHERRY CREAM
SODA.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

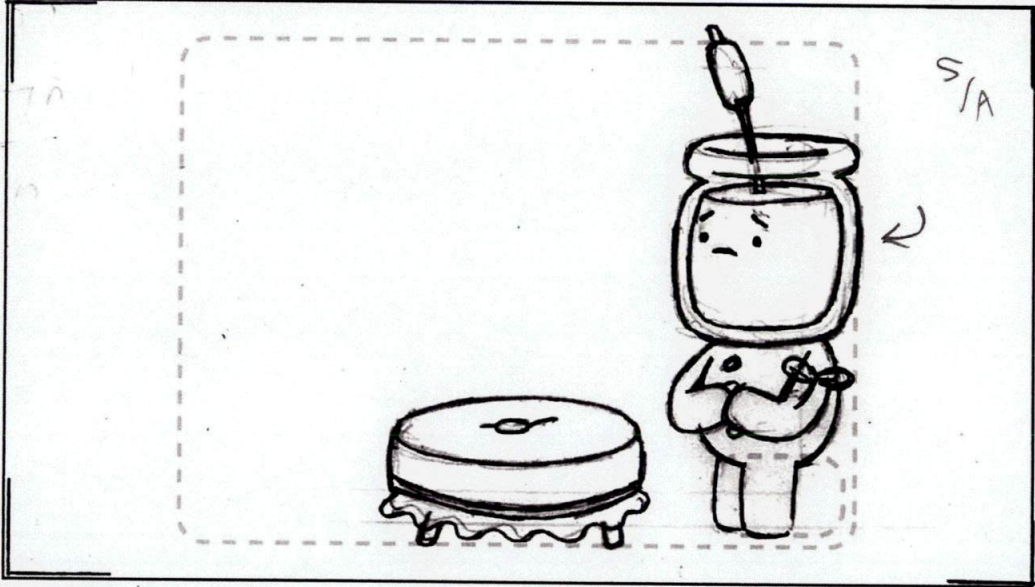
ADVENTURE TIME



Sc. 80.B *CONT* Pnl. B

Bg.

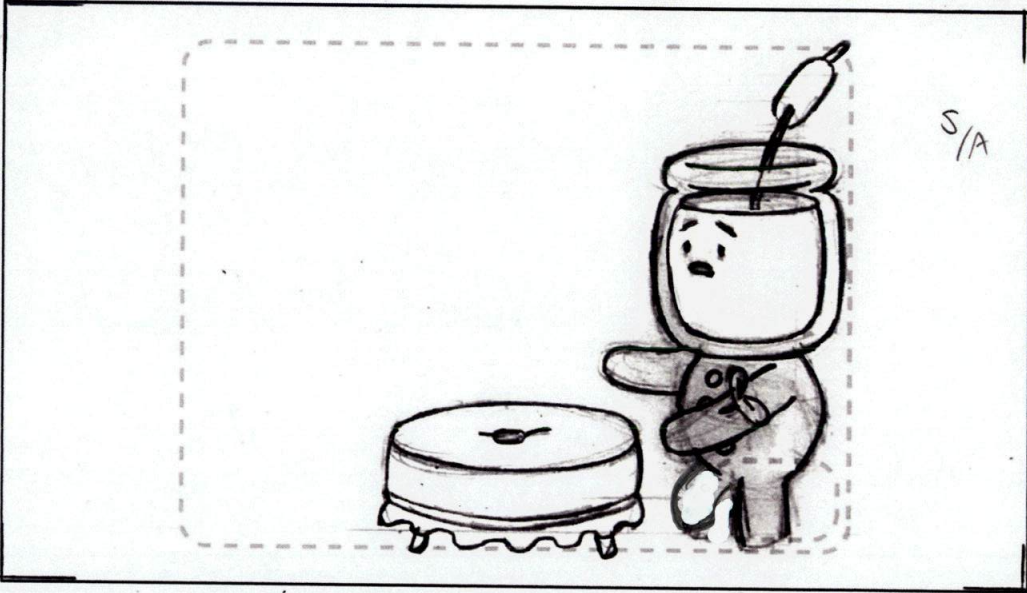
day night



Sc. 80B *CONT* Pnl. C

Bg.

day night



Dialog:

DBG: I

DBG: STILL --

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME

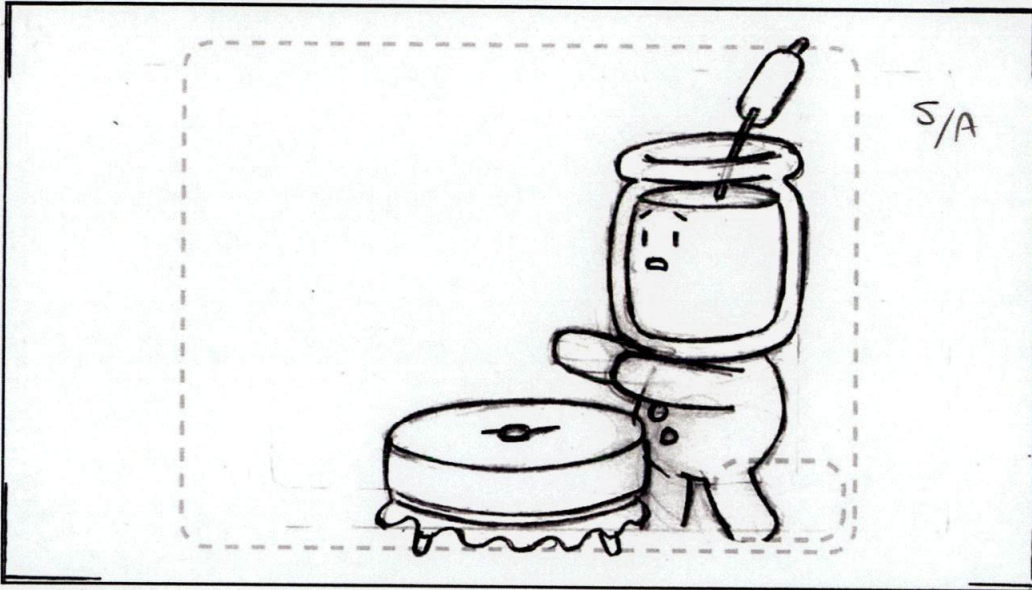


Page 252

Sc. 80B *CONT* Pnl. D

Bg.

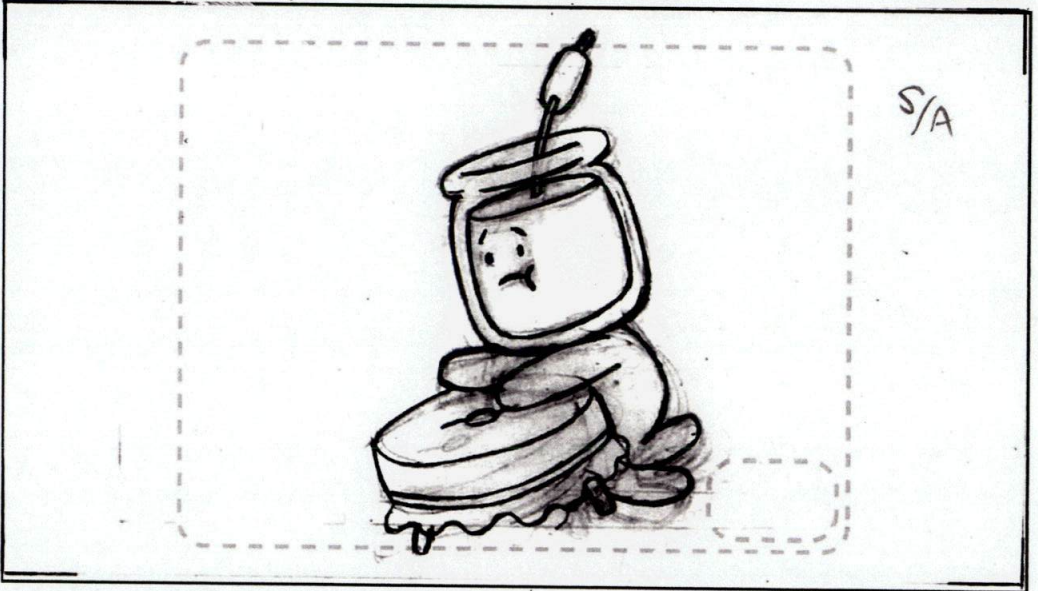
day night



Sc. 80B *CONT* Pnl. E

Bg.

day night



Dialog:

DBG: WUV Y—

SFX * BUMP *

Action:

- DBG BUMPS INTO FOOTSTOOL

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034 206

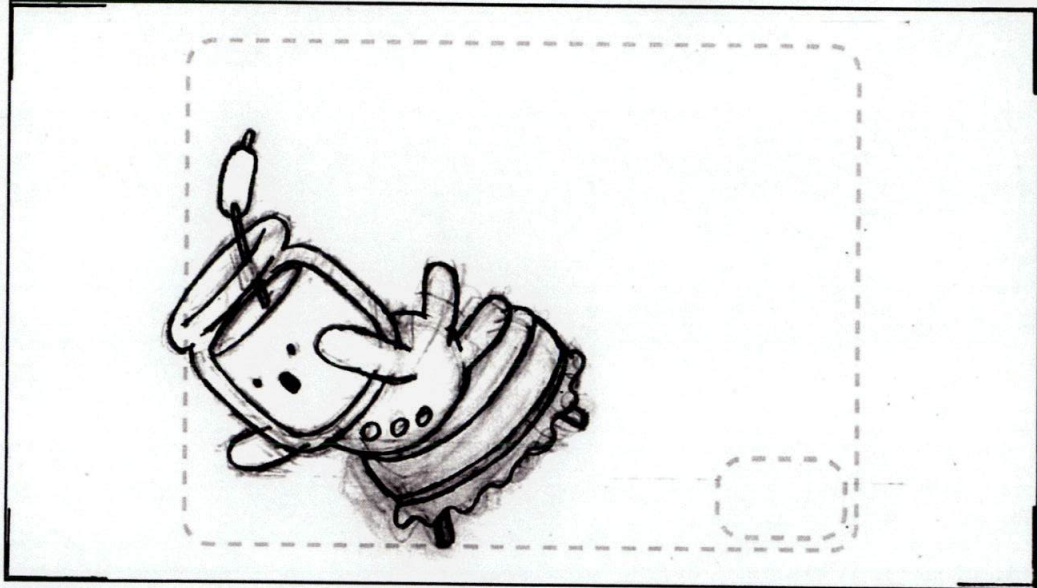
1034/206

ADVENTURE TIME



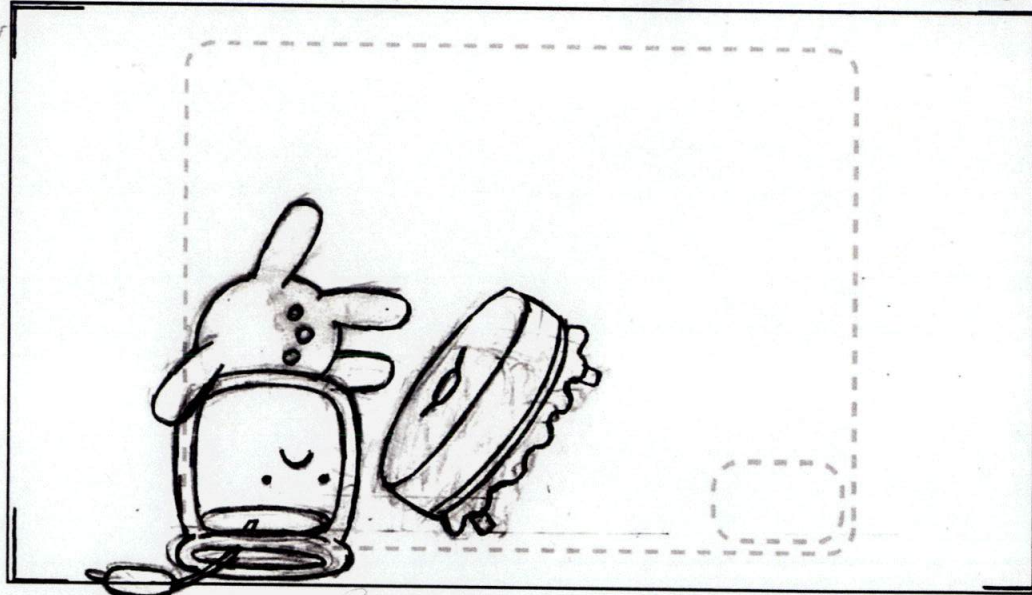
Sc. 80 B *cont* Pnl. F Bg.

day night



Sc. 80 B *cont* Pnl. G Bg.

day night



Dialog:	<u>DBG</u> Whoa!	<u>SFX</u> : BUMP
Action:		
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034/206

1034, 200

© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



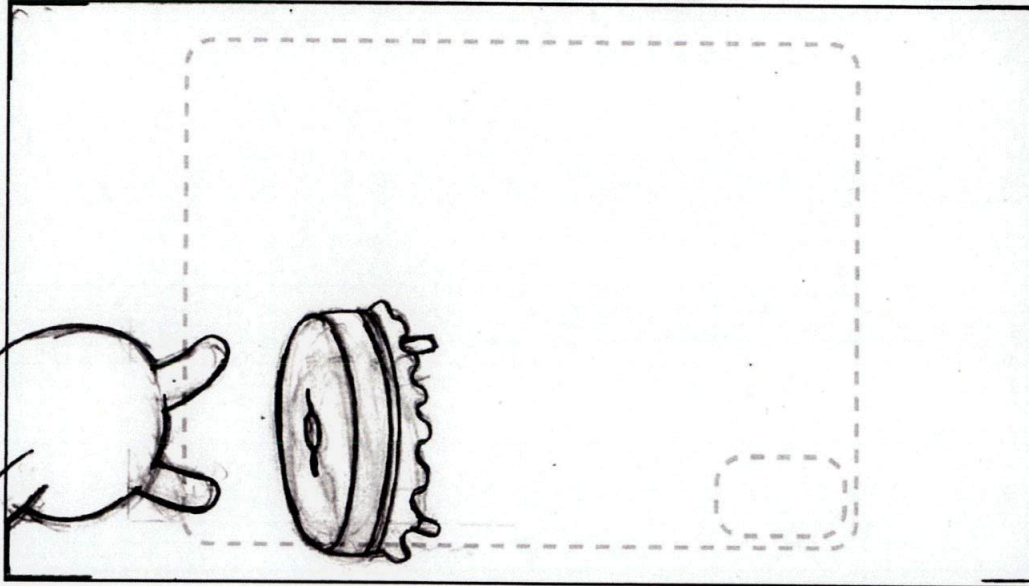
Page 254

Cut

Sc. 80 B *CONT* Pnl. H

Bg.

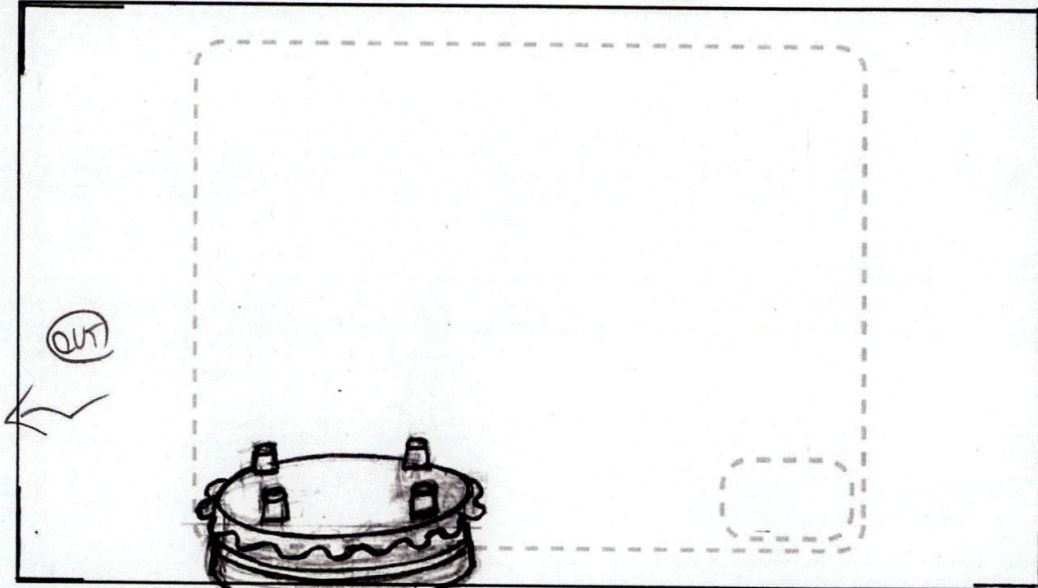
day night



Sc. 80 B *CONT* Pnl. I

Bg.

day night



Dialog:

Action:

-DBG TUMBLES OFF/S.

FOOTSTOOL SETTLES

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

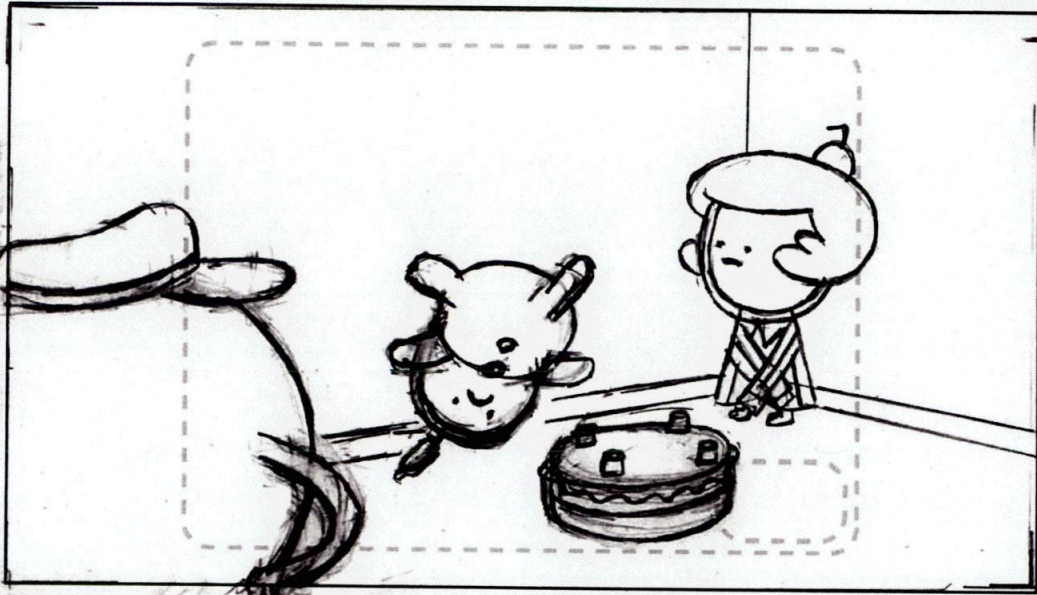
1034/206

CAT

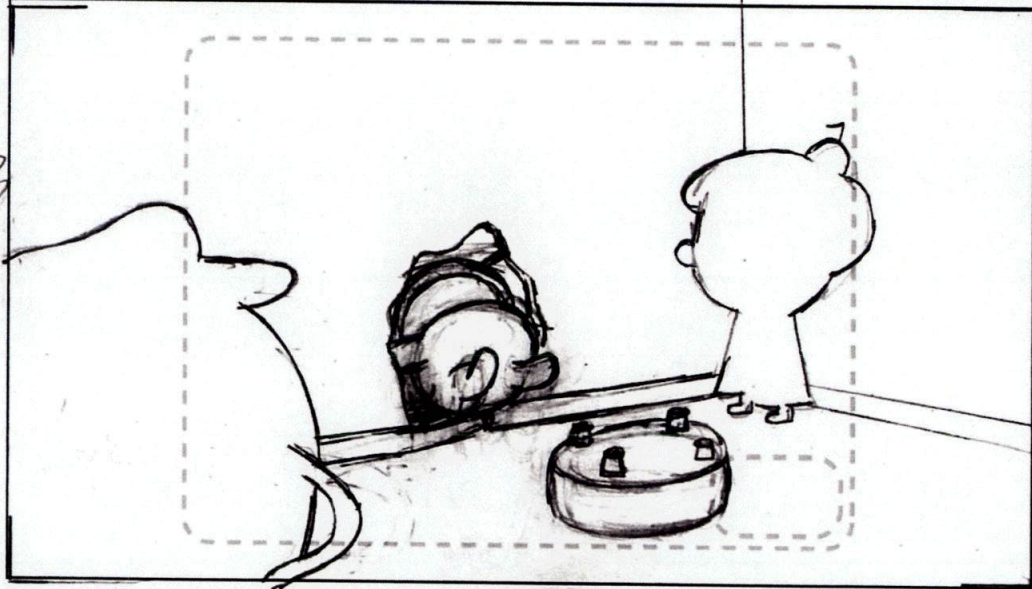
ADVENTURE TIME



Sc. 81 - Pnl. A Bg. day night



Sc. 81 CONT Pnl. B Bg. day night



Dialog:	SFX: CRUNCH!
Action:	- DBG TUMBLES THROUGH WALL
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

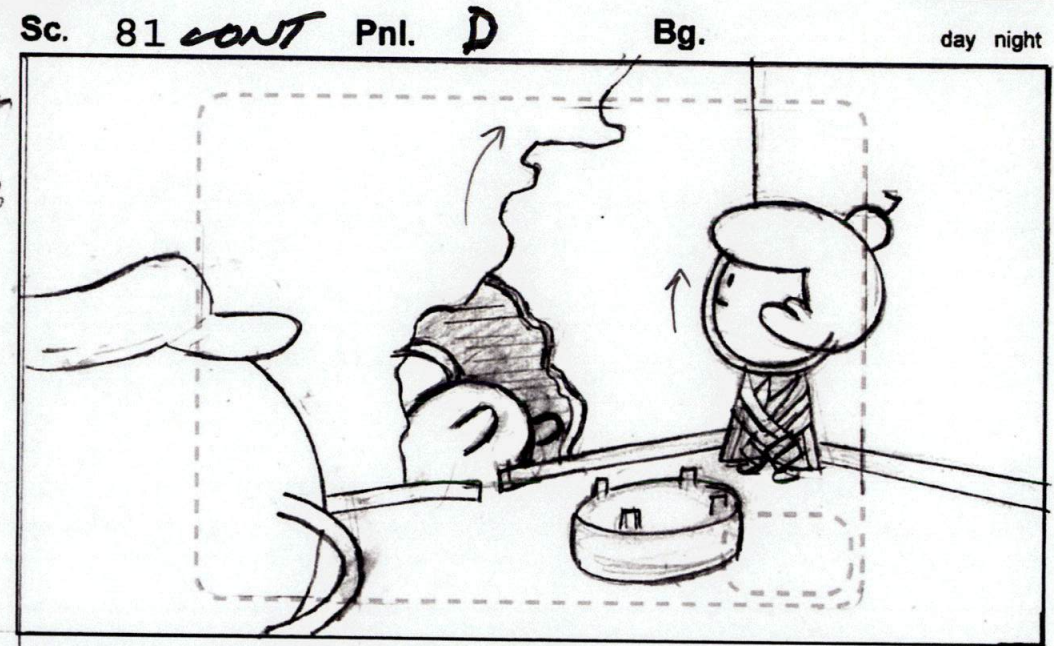
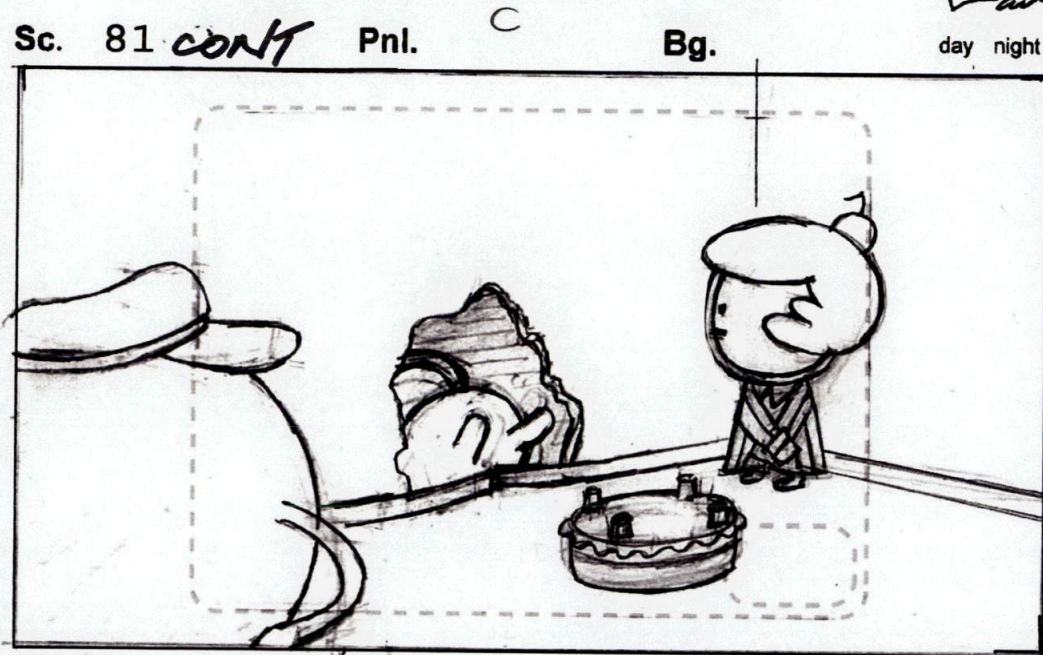
1034, 206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 256



Dialog:

SFX: CR-ACK

Action:

-WALL CRACKS

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME

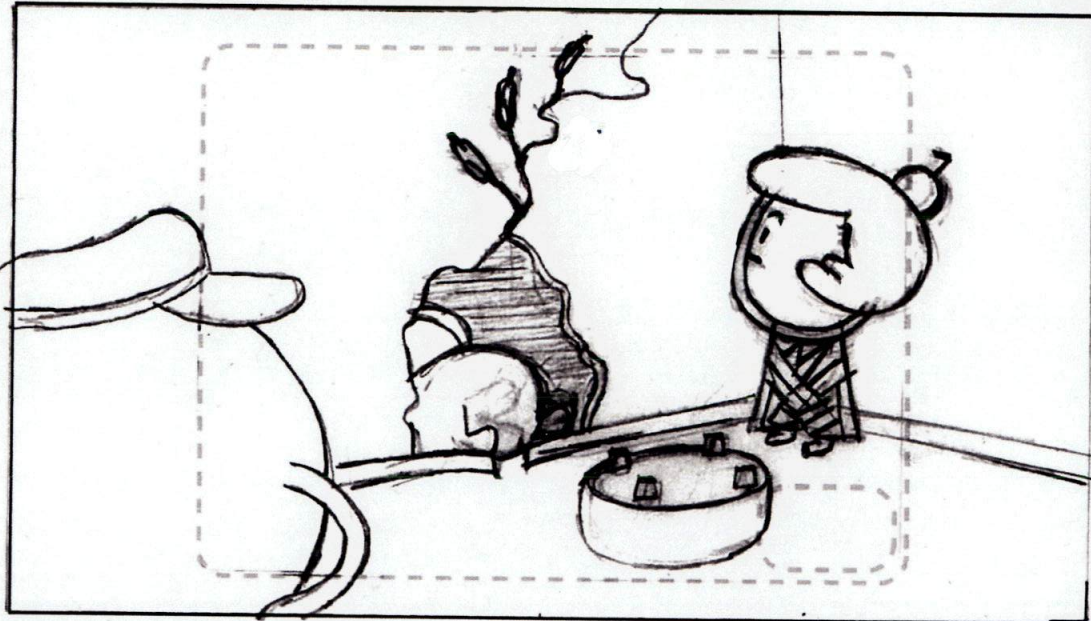


Page 257

Sc. 81 *CONT* Pnl. *E*

Bg.

day night

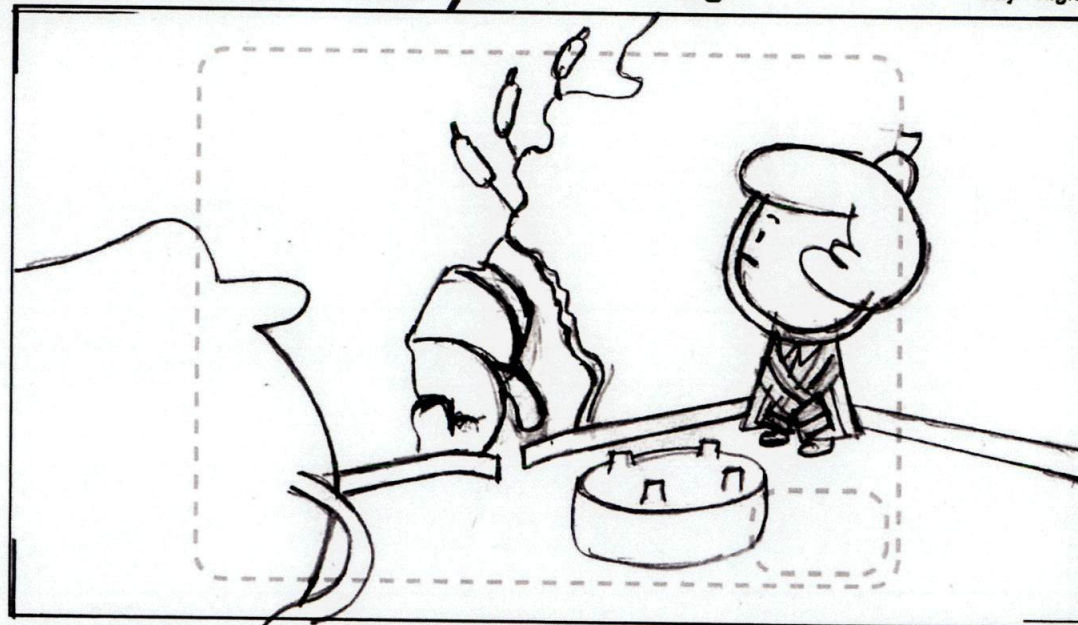


Sc. 81 *CONT*

Pnl. *F*

Bg.

day night



Dialog:

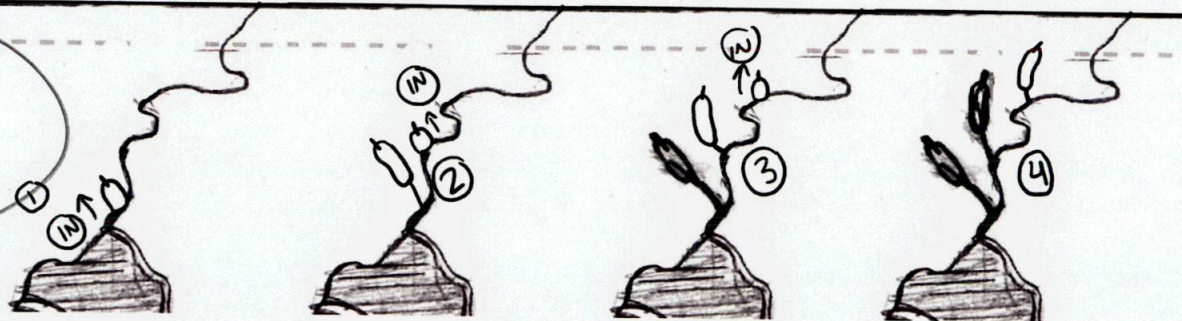
SFX: BLIP BLIP

Action:

-BULLRUSHES POP
OUT OF CRACK
OFFSET NOT

Timing:

IN SYNC.



SFX: BLIP!

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

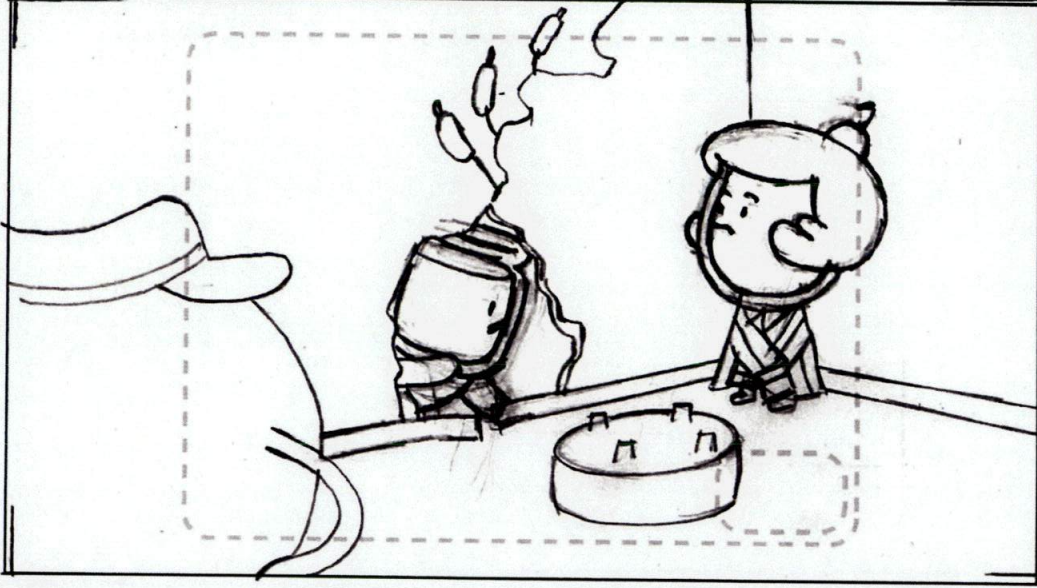
1034/206

1034/206

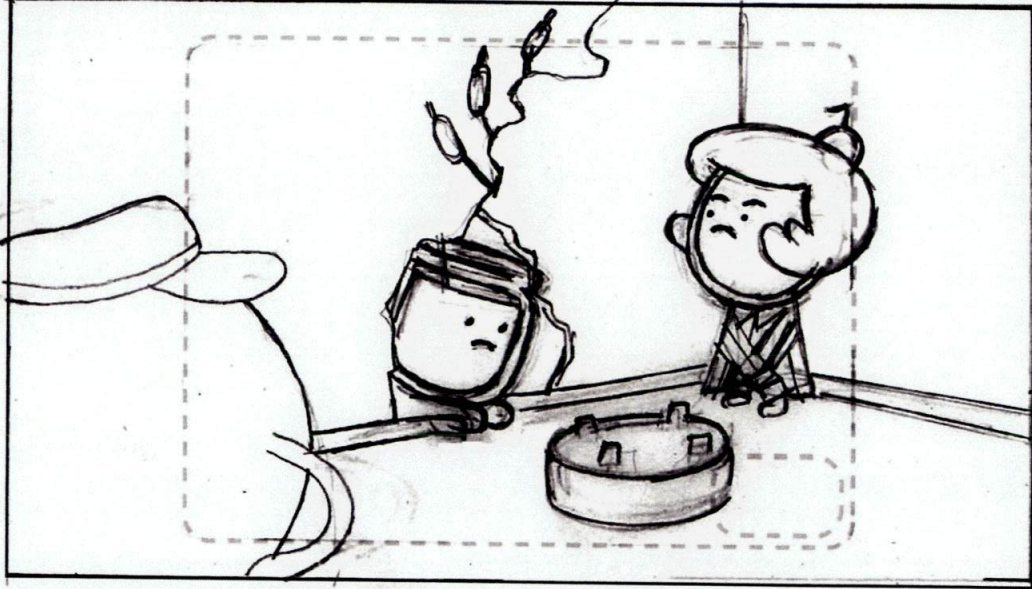
ADVENTURE TIME



Sc. 81 *CONT* Pnl. *G* Bg. day night



Sc. 81 *CONT* Pnl. *H* Bg. day night



Dialog:
Action:
Timing:

- DBG LOOKS OUT OF HOLE

JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME

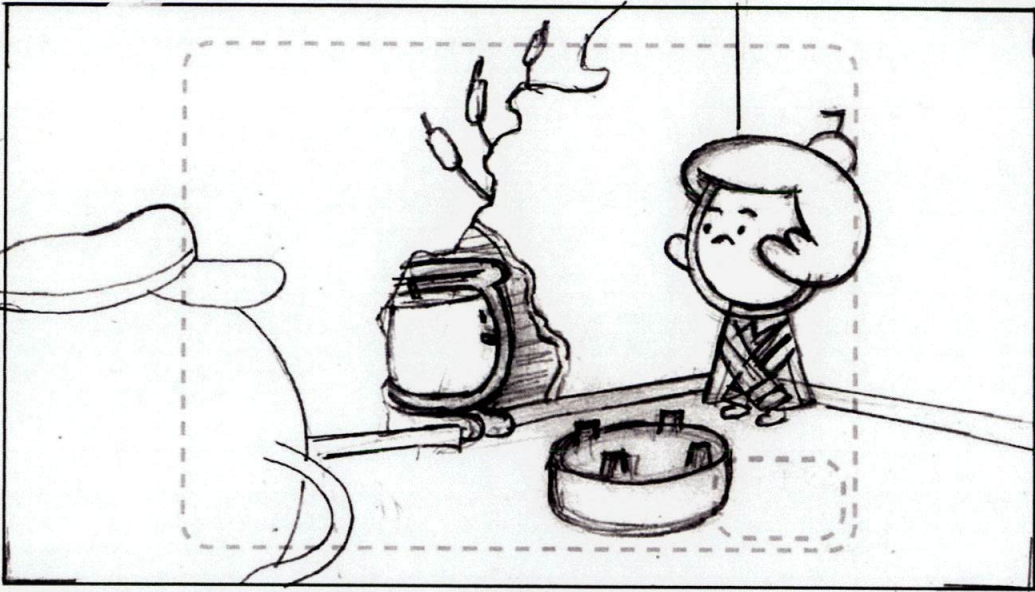


Sc. 81 *CONT*

Pnl. *I*

Bg.

day night

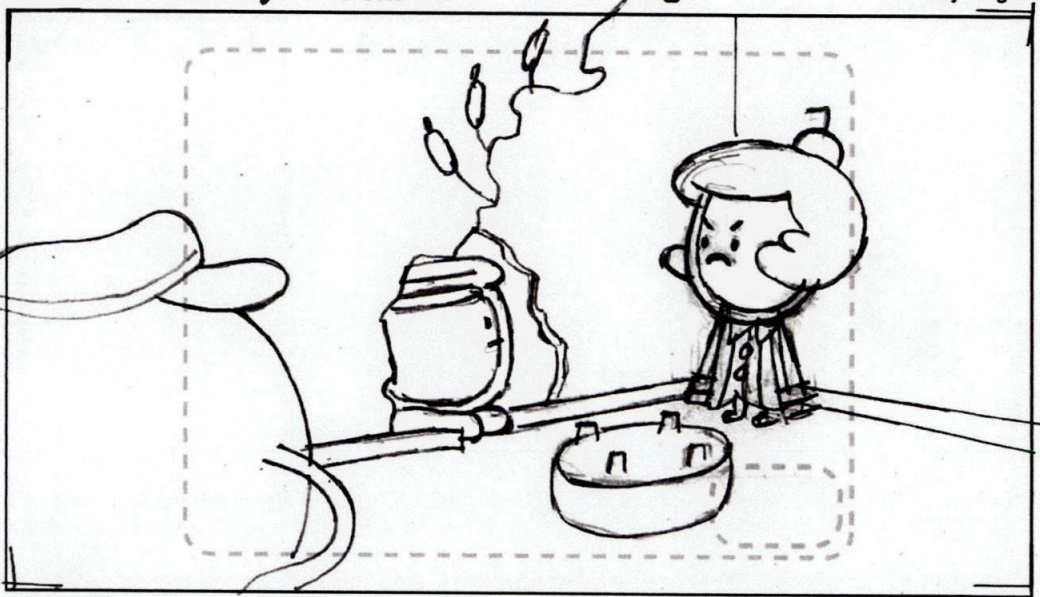


Sc. 81 *CONT*

Pnl. *J*

Bg.

day night



Dialog:

DBG: YOU ALWAYS WANTED
THIS WALL KNOCKED
DOWN, anyway, RIGHT?
Heh.

DBG: Oooh.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

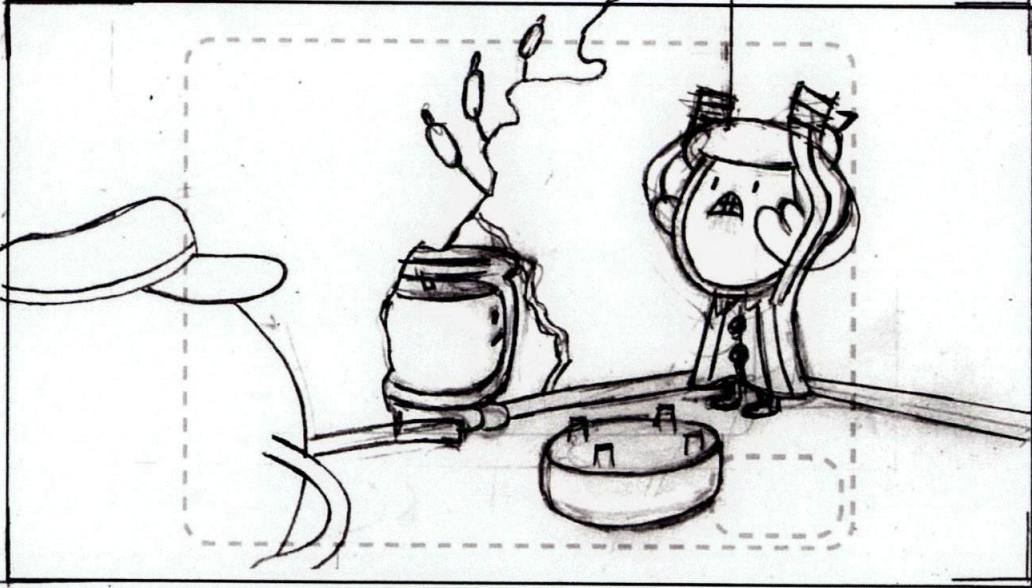
ADVENTURE TIME



Sc. 81 *cont* Pnl. *K* Bg. day night



Sc. 81 *cont* Pnl. *L* Bg. day night



Dialog:	<u>CCS</u> : GRRR	<u>CCS</u> : GRRR!
Action:		
Timing:		

JAN 15 2015

EPISODE # 1034-206

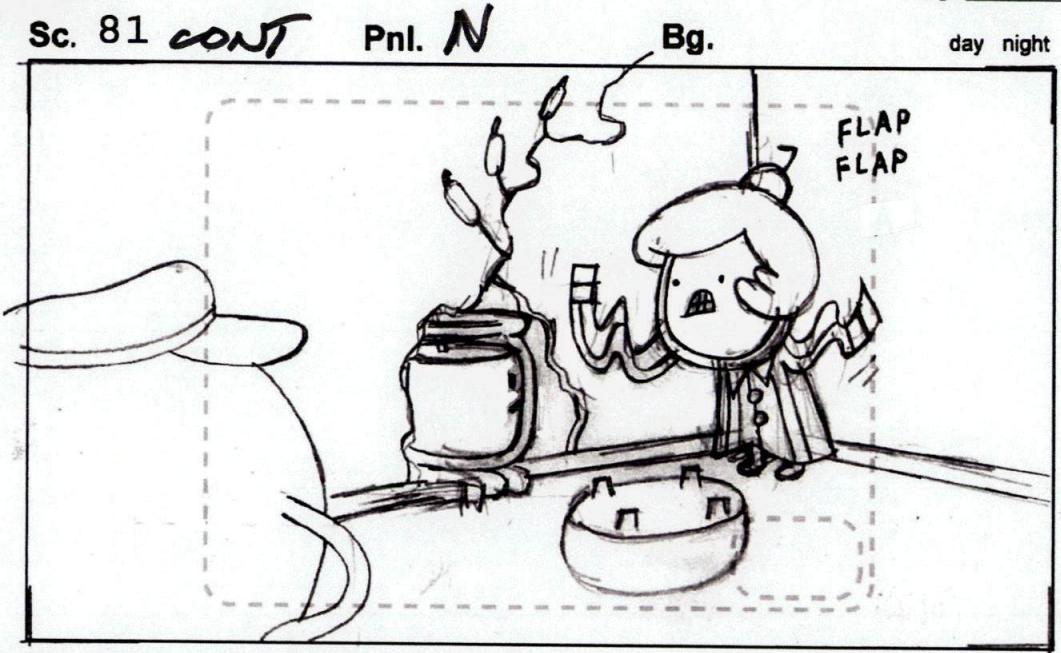
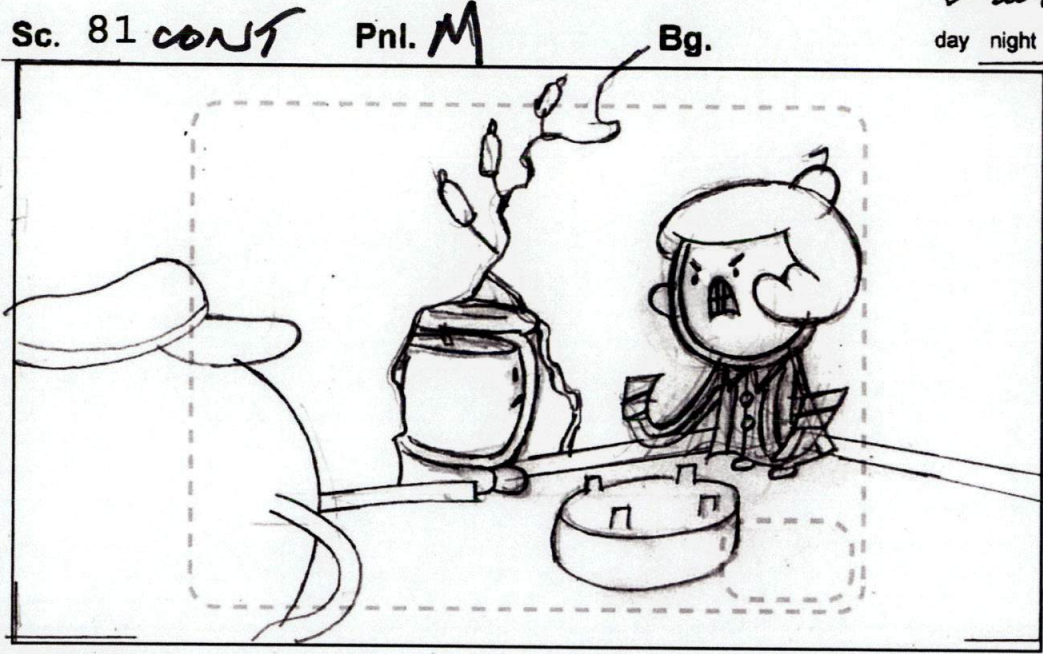
Production :

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

ADVENTURE TIME



Dialog:	<u>CCS</u> : GROWL!	<u>CCS</u> : Gaaah!
Action:	- CCS FLAPS SLEEVES	
Timing:	JAN 15 2015	

EPISODE # 1034-206

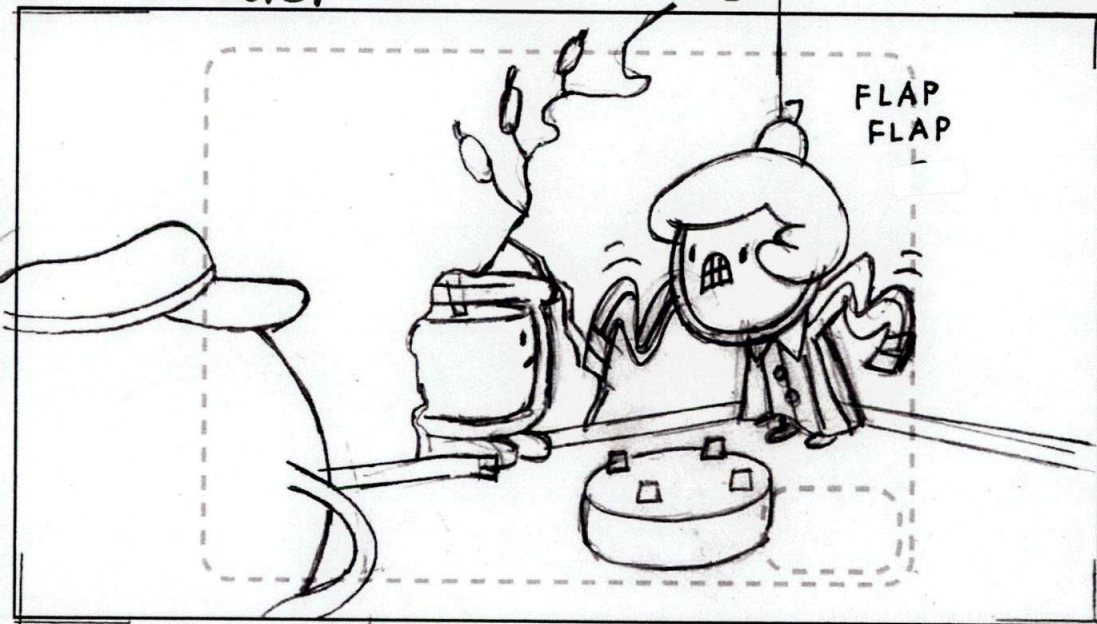
Production :

ADVENTURE TIME



Page 262

Sc. 81 *CONT* Pnl. '0' Bg. day night



Sc. 81 *CONT* Pnl. P Bg. day night

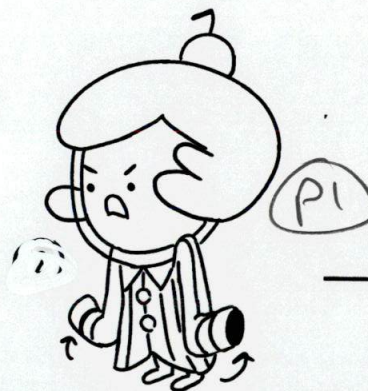


Dialog:

Action:

Timing:

CCS: YOU COME BACK WITH
NO EXPLANATION --
WRECK UP THE PLACE --
AND YOU EXPECT TO JUST
PICK UP WHERE WE
LEFT OFF ?



JAN 15 2015

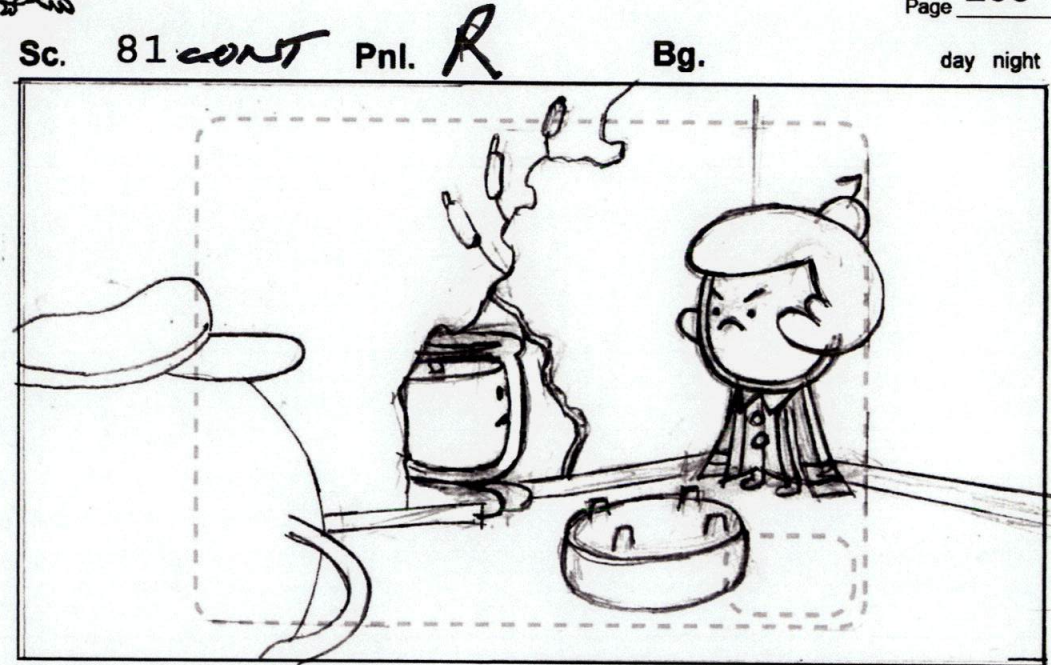
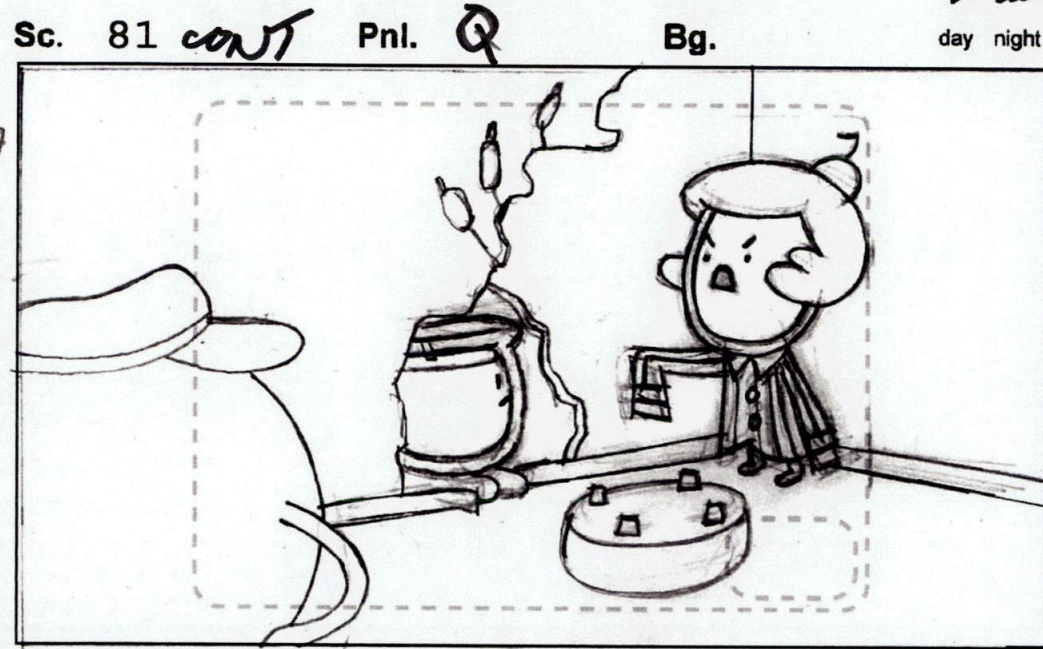
EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME

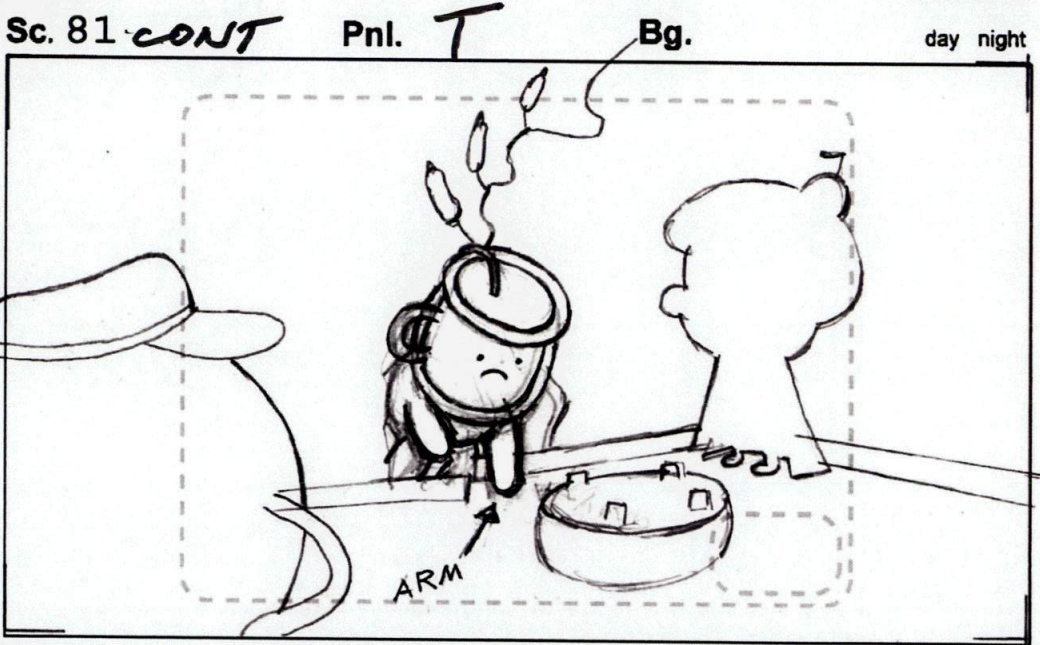
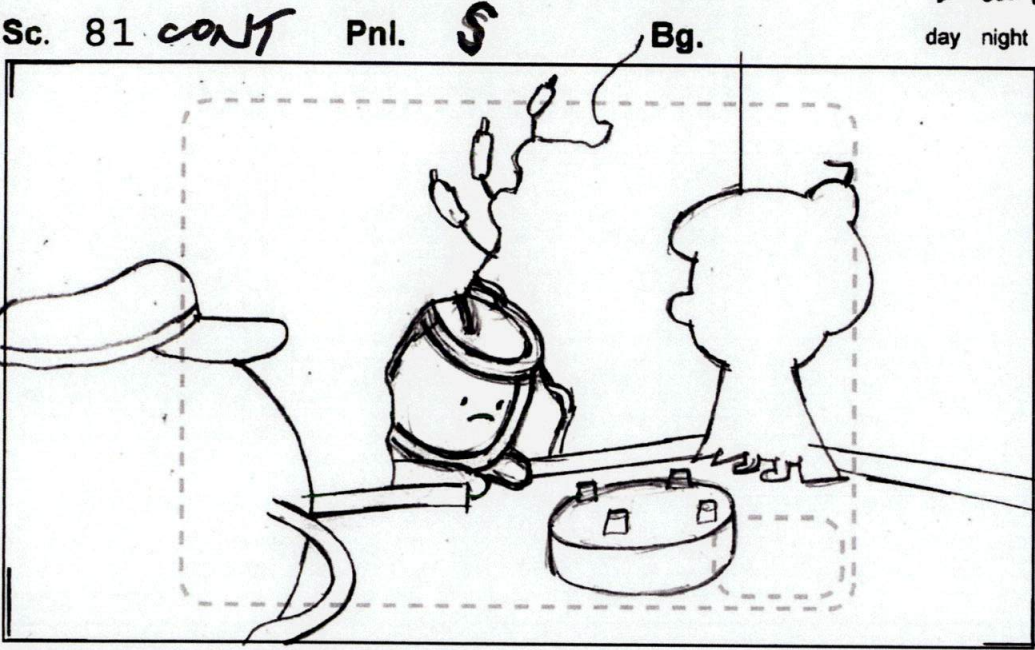


Dialog:	<i>CCS: GET OUT OF MY HOUSE!!</i>
Action:	
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME



Dialog:
Action: <p>- DBG CRAWLS OUT OF HOLE</p>
Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



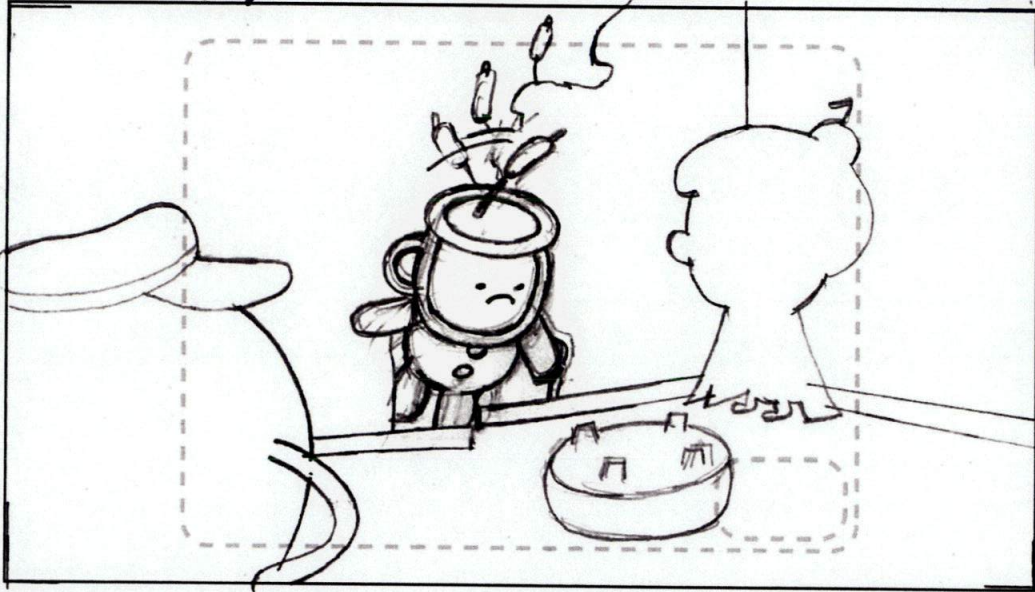
Page 265

Sc. 81 *CONT*

Pnl. *U*

Bg.

day night

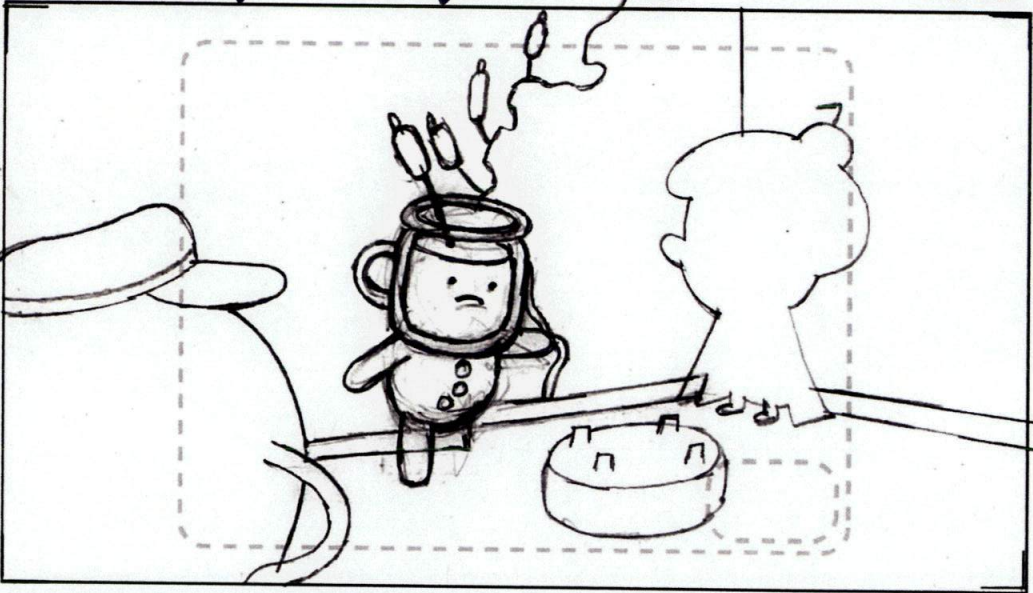


Sc. 81 *CONT*

Pnl. *V*

Bg.

day night



Dialog:

Action:

-DBG STANDS

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

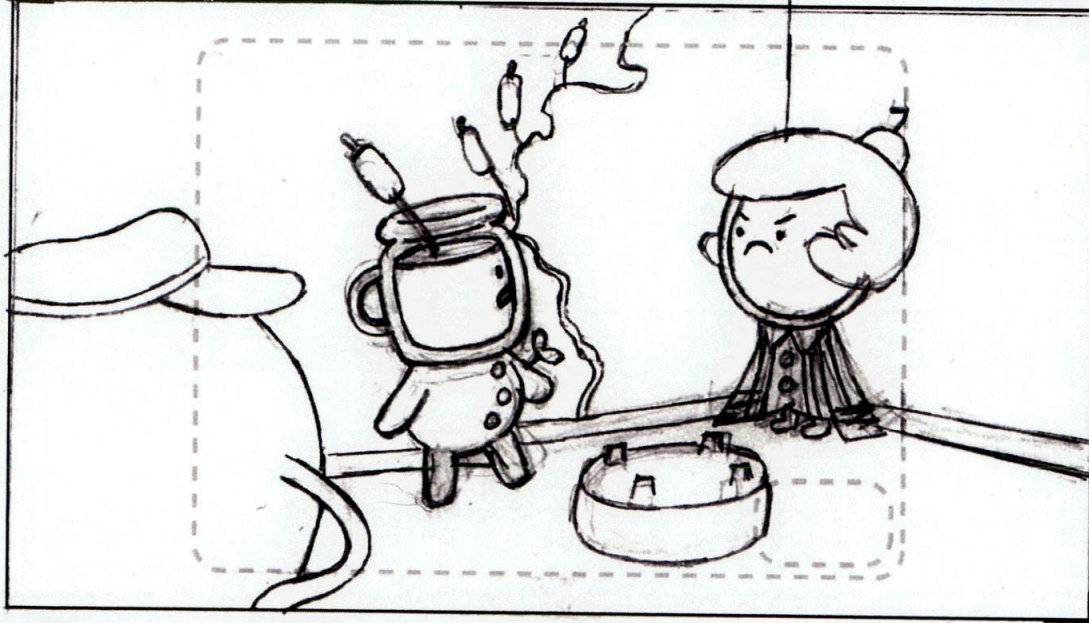
1034/206

ADVENTURE TIME

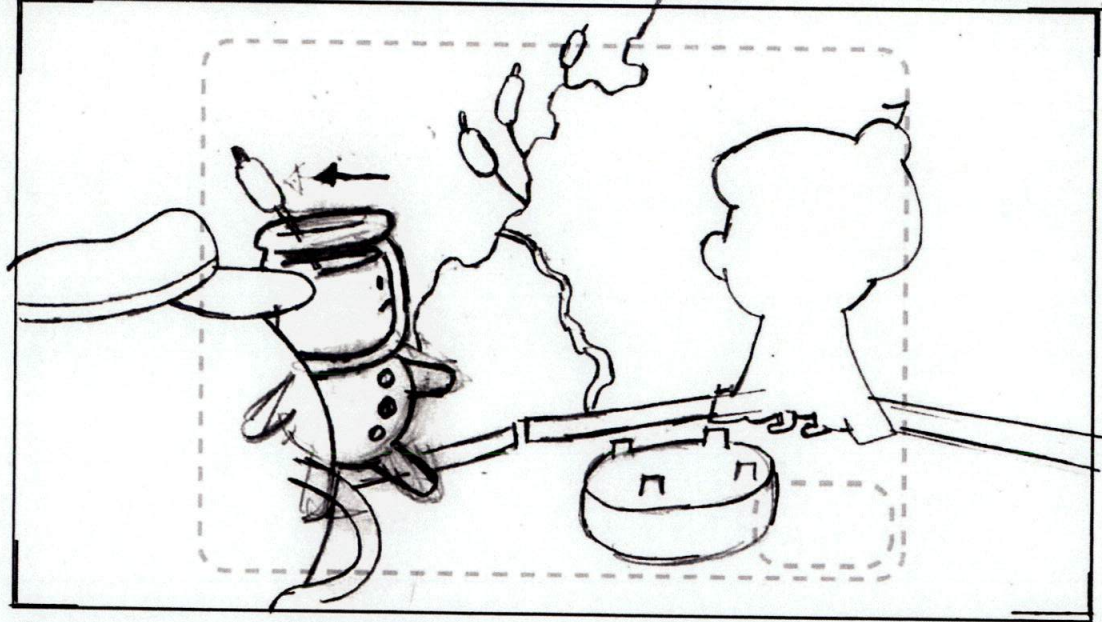


Page 266

Sc. 81 *CONT* Pnl. *W* Bg. day night



Sc. 81 *CONT* Pnl. *X* Bg. day night



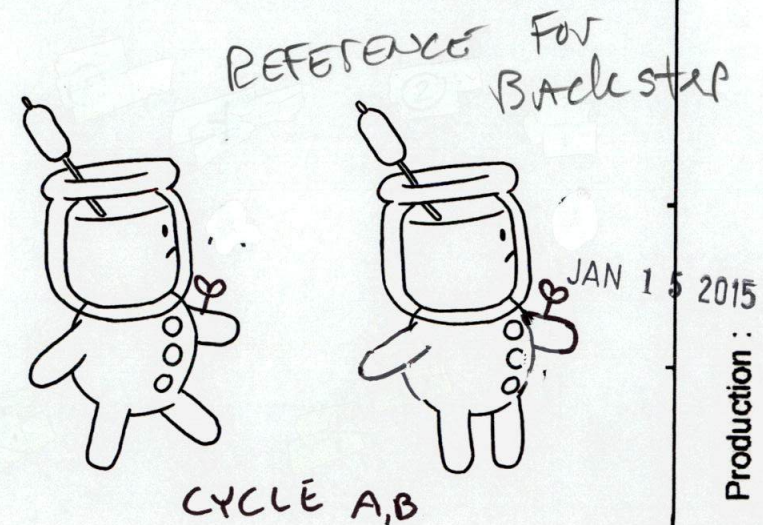
Dialog:

DBG: I'M SORRY.

Action:

-DBG BACKS AWAY

Timing:



EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME



No Sc.82

Page 267

No PGS 268-273

Sc. 81 *cont* Pnl. *Y*

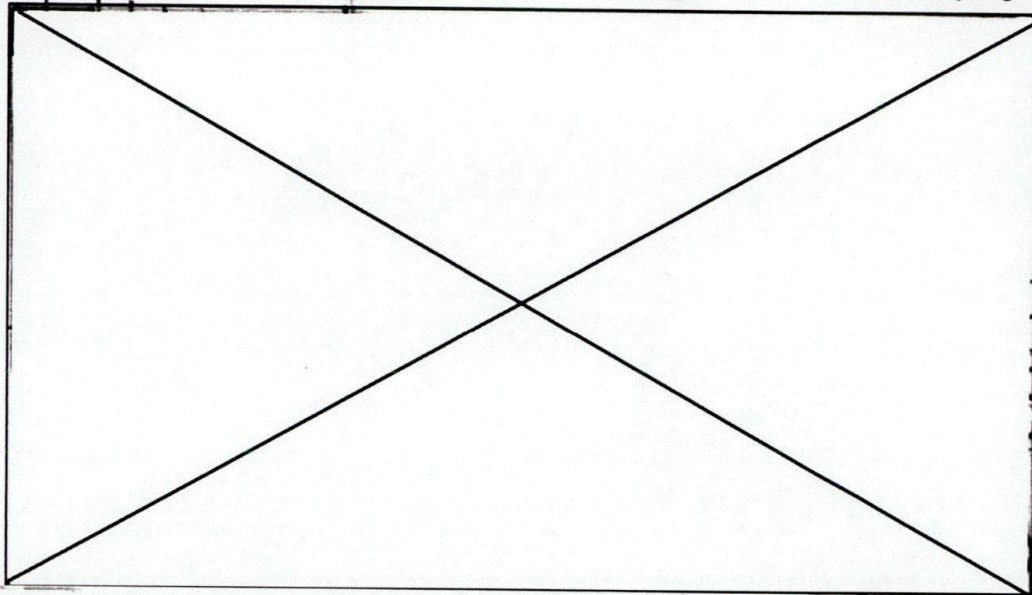
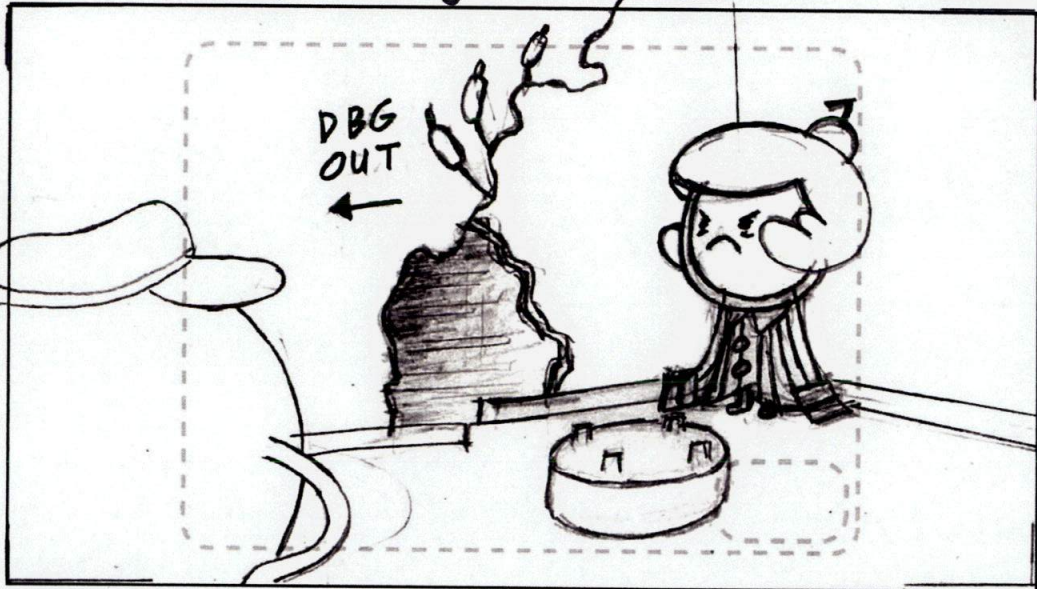
Bg.

day night

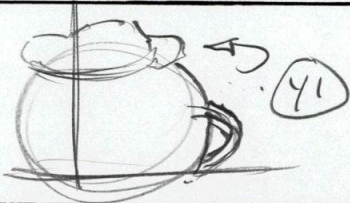
Sc.

Pnl.

Bg.



Dialog:



Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034, 206

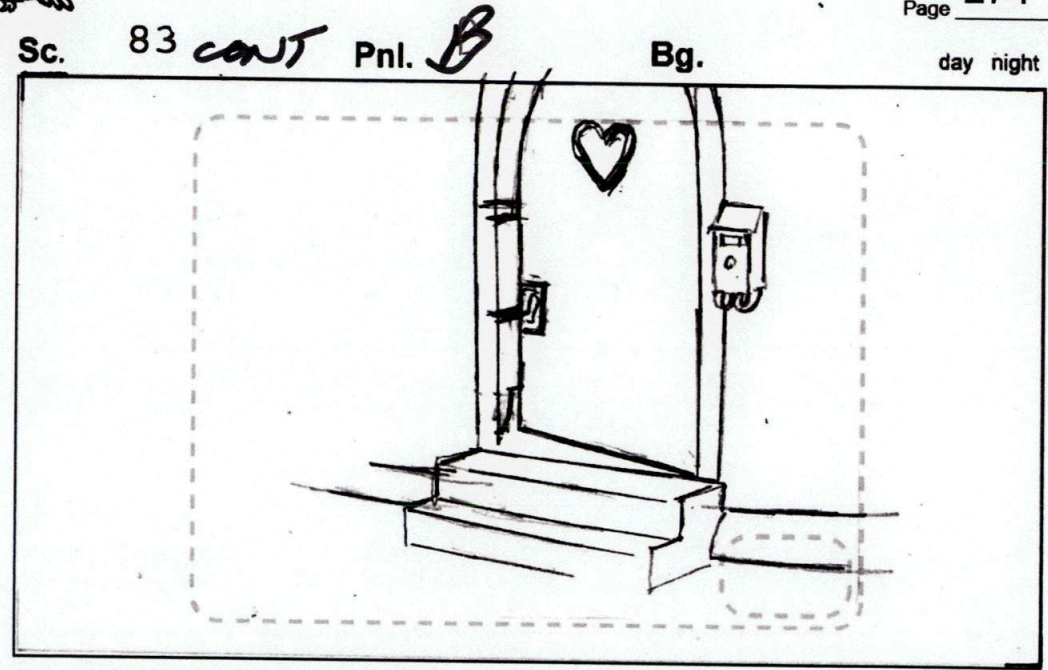
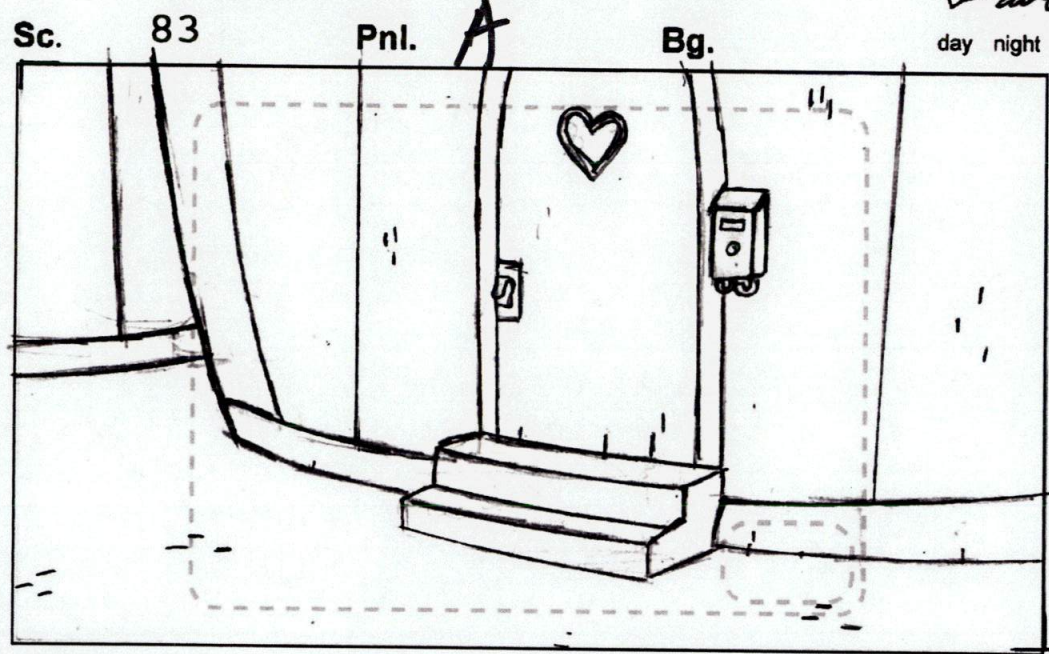
Cont

NO SC 82

ADVENTURE TIME



© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from this studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.



Dialog:
Action:
Timing:

- DOOR OPENS

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

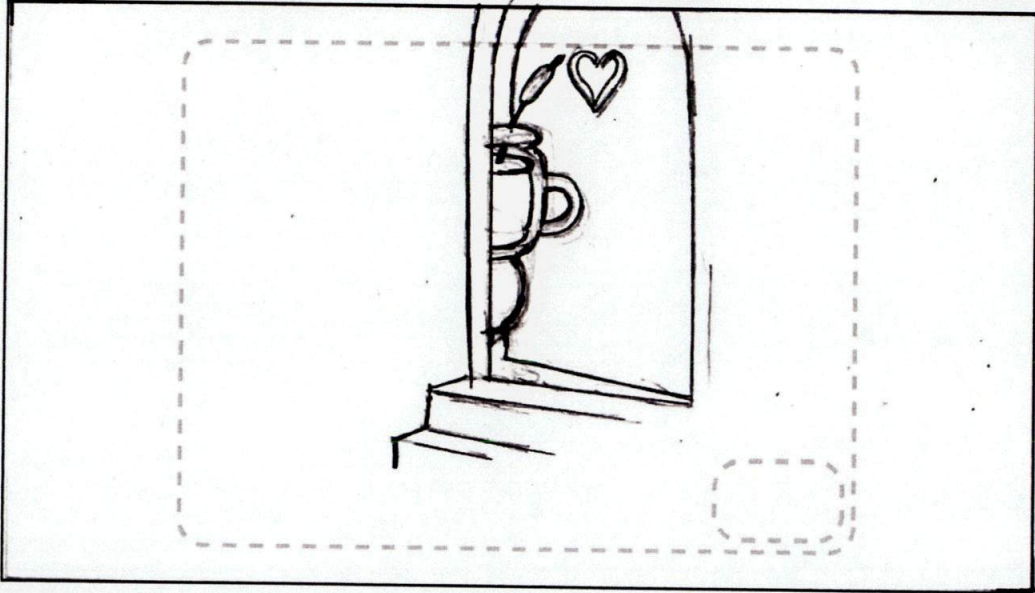
ADVENTURE TIME



Sc. 83 *CONT* Pnl. *C*

Bg.

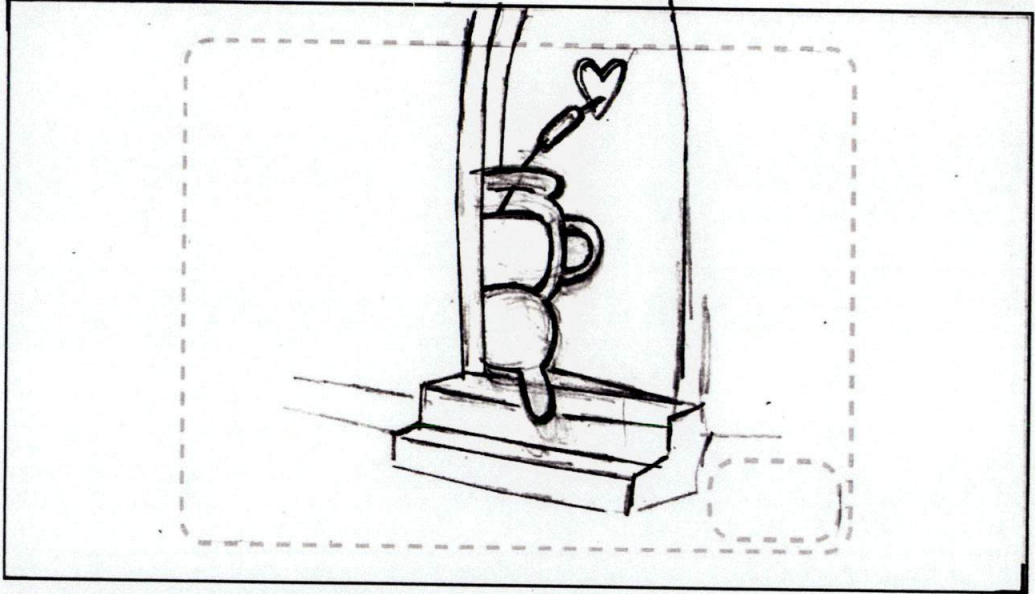
day night



Sc. 83 *CONT* Pnl. *D*

Bg.

day night



Dialog:

Action:

-DBG BACKS OUT DOOR

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

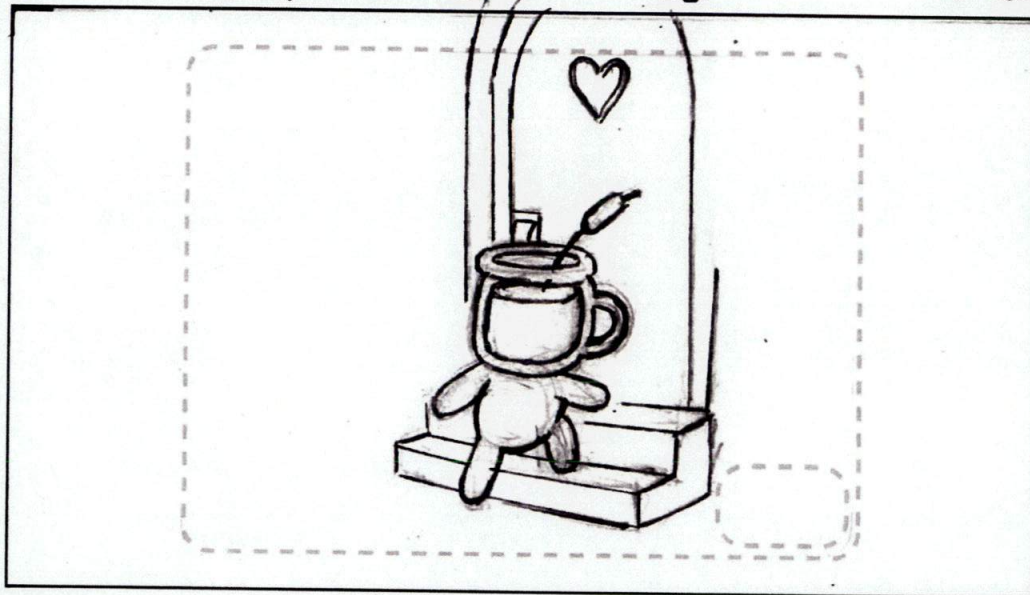
ADVENTURE TIME



Page 276

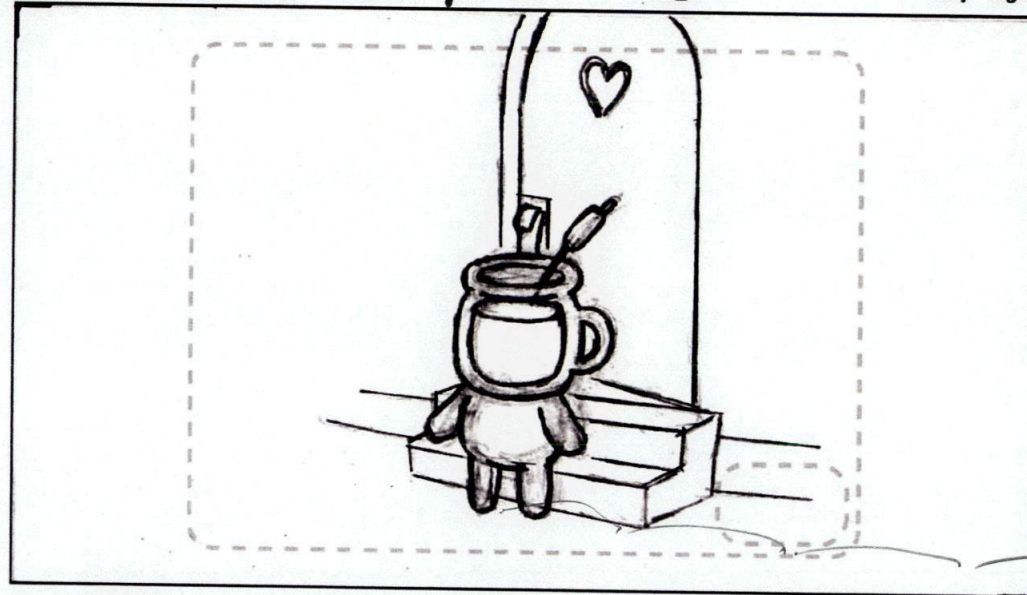
Sc. 83 *cont* Pnl. *E* Bg.

day night



Sc. 83 *cont* Pnl. *F* Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

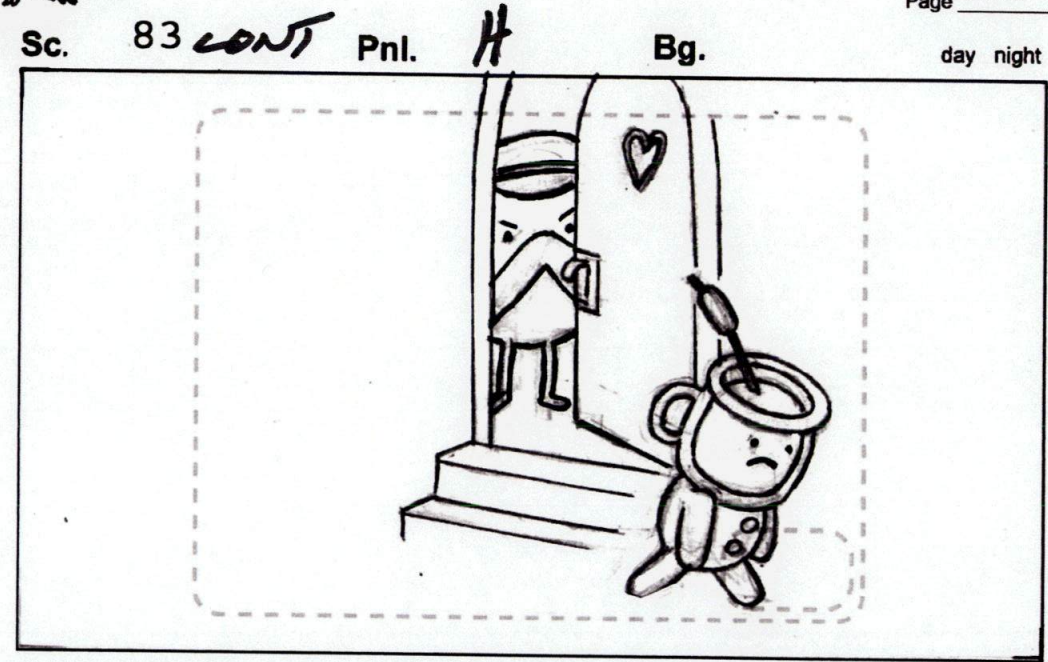
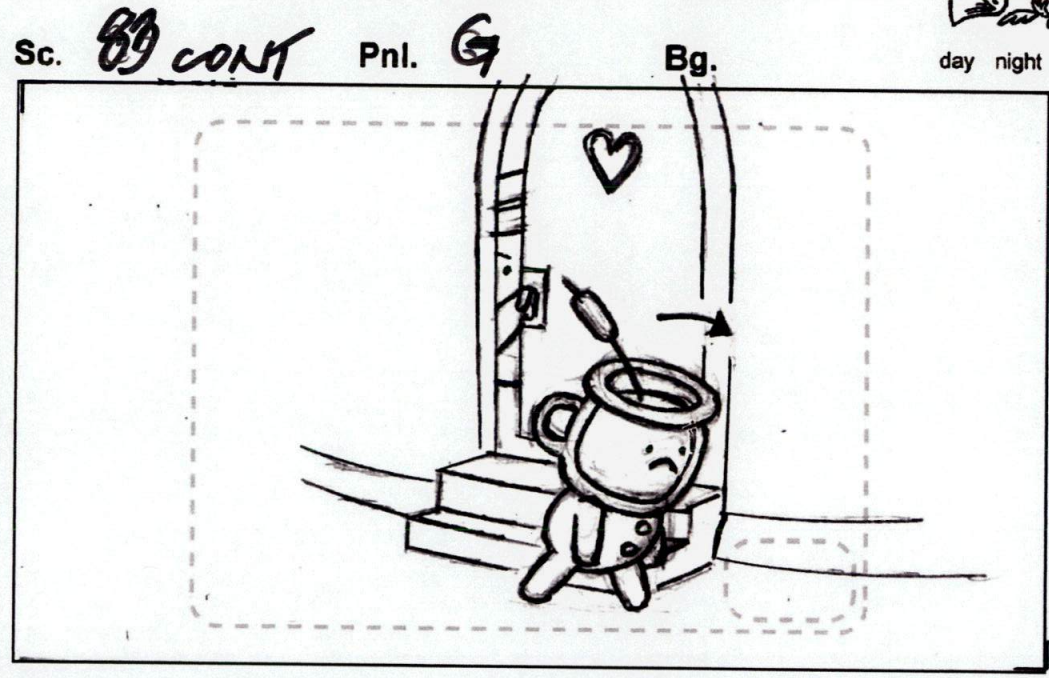
1034/206

1034/206

ADVENTURE TIME



Page 277



Dialog:	
Action:	- DBG TURNS AND WALKS AWAY.
	- S. OPENS DOOR.
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

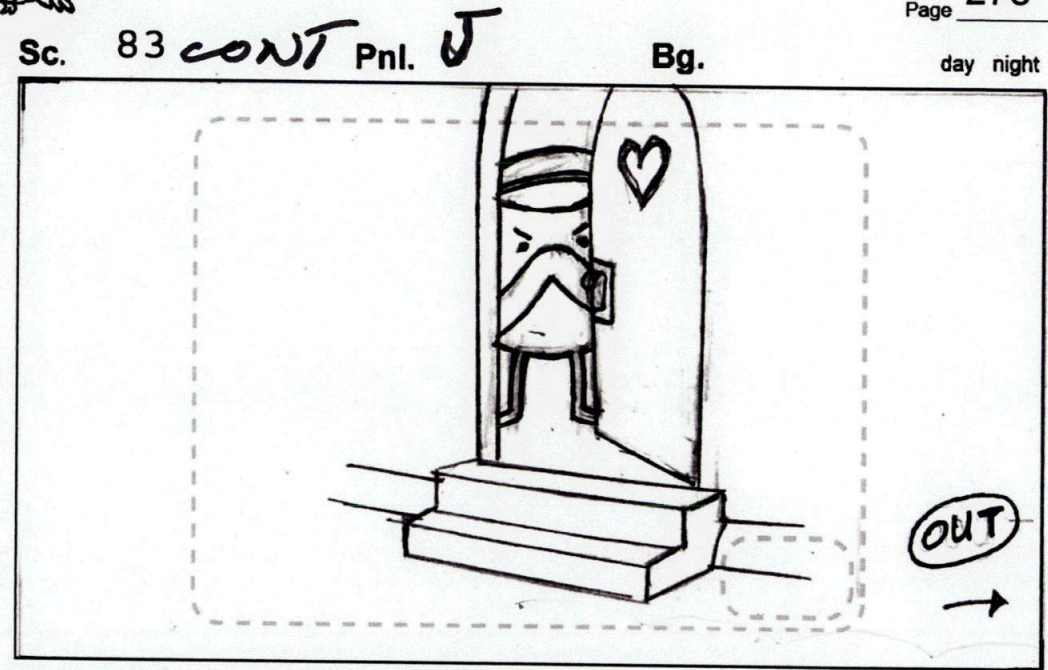
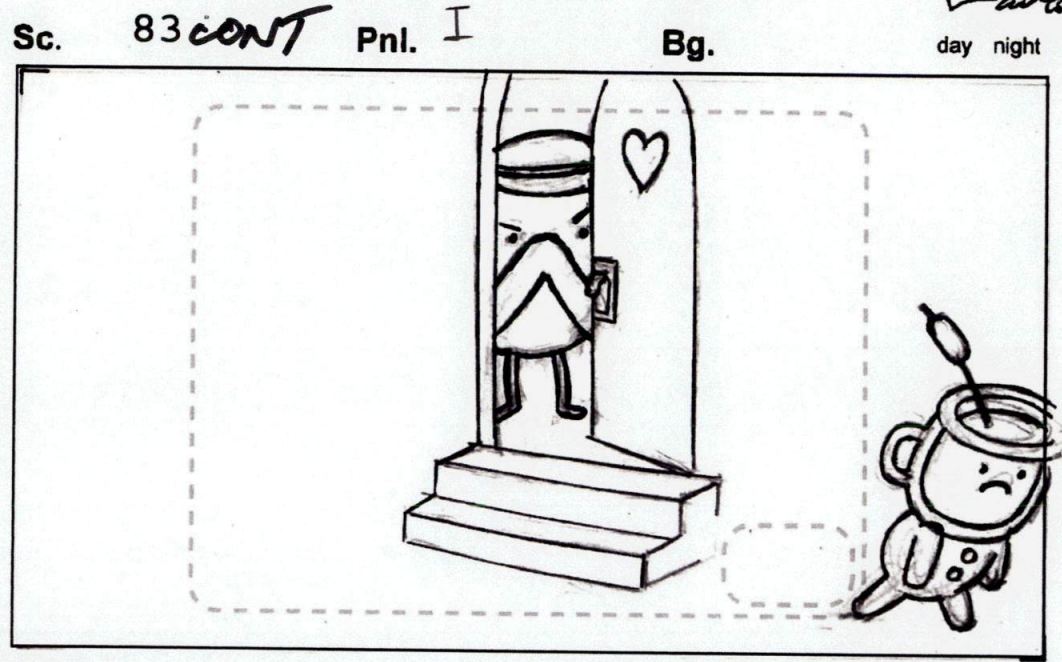
1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

ADVENTURE TIME



Dialog:
Action:
Timing:

-DBG WALKS OFF/5

JAN 15 2015

EPISODE # 1034-206

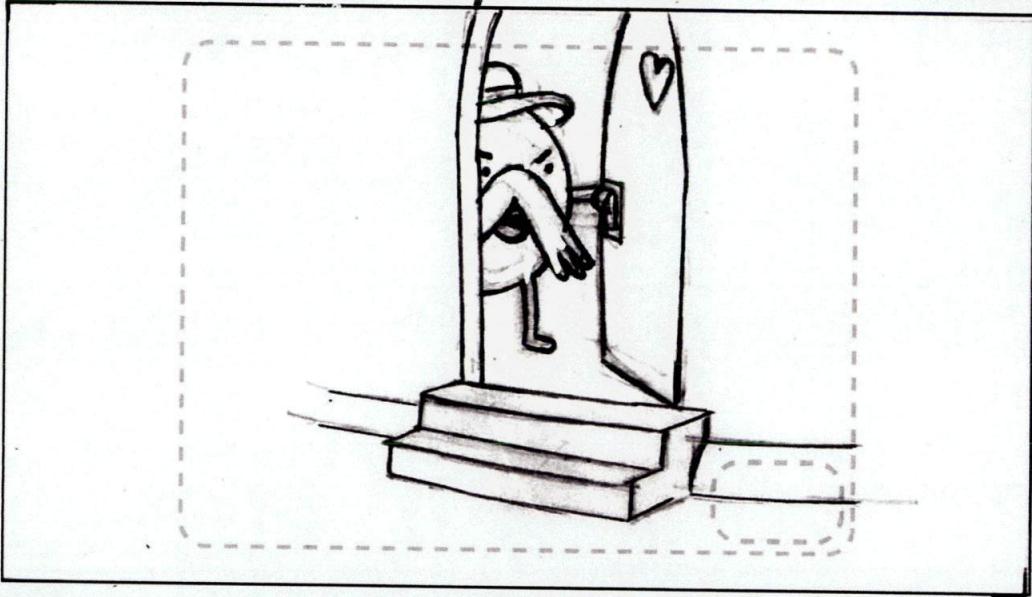
Production :

ADVENTURE TIME



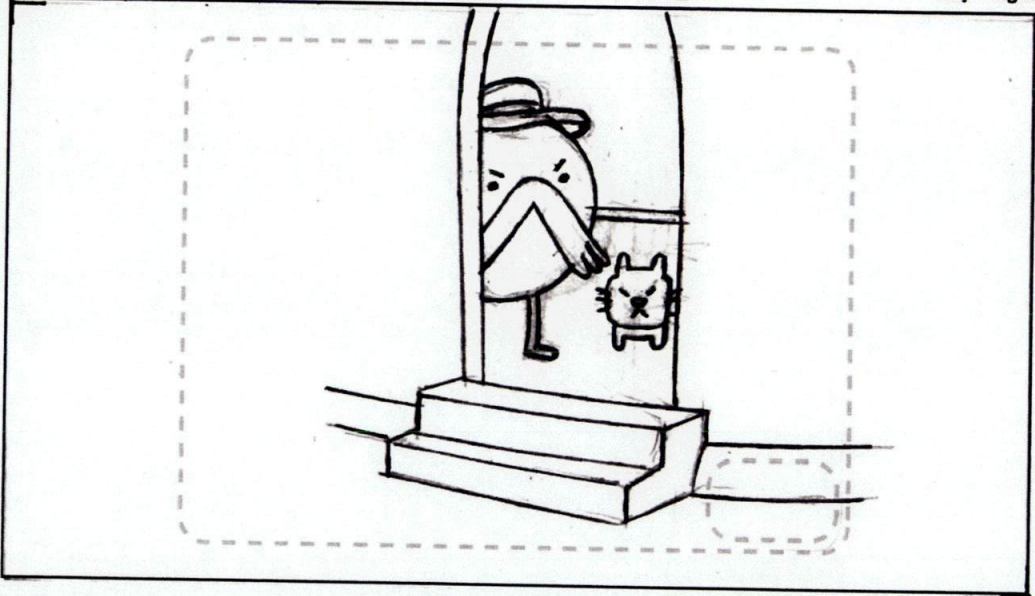
Sc. 83 *CONT* Pnl. *K* Bg.

day night



Sc. 83 *CONT* Pnl. *L* Bg.

day night



Dialog:

S: STARCHY WINS!!

Action:

OPENS DOOR
WIDER (TO
SLAM IT)

PULLS
DOOR

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME



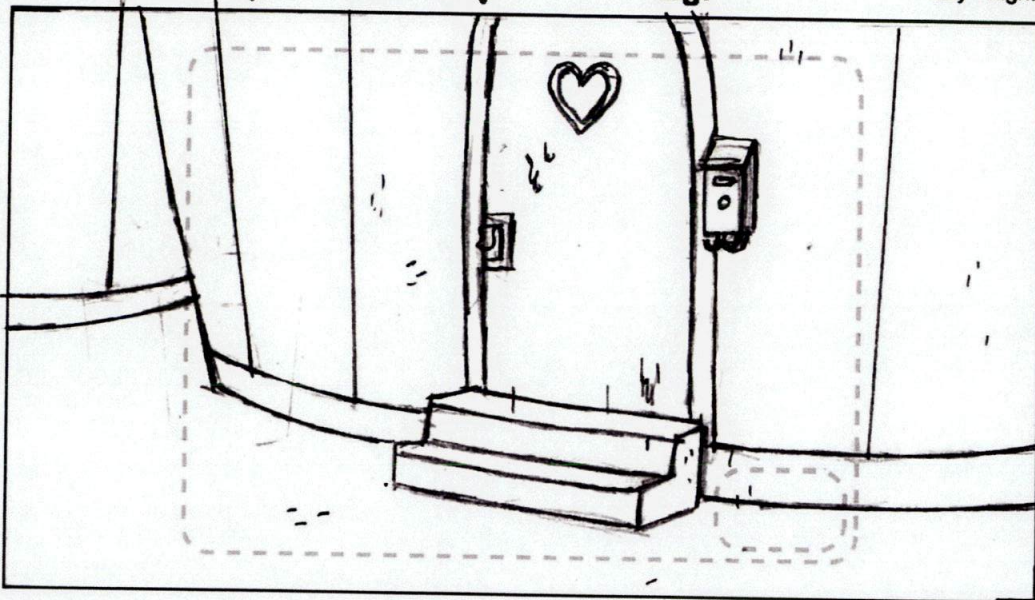
Page 280

Sc. 83 *CONT*

Pnl. *M*

Bg.

day night

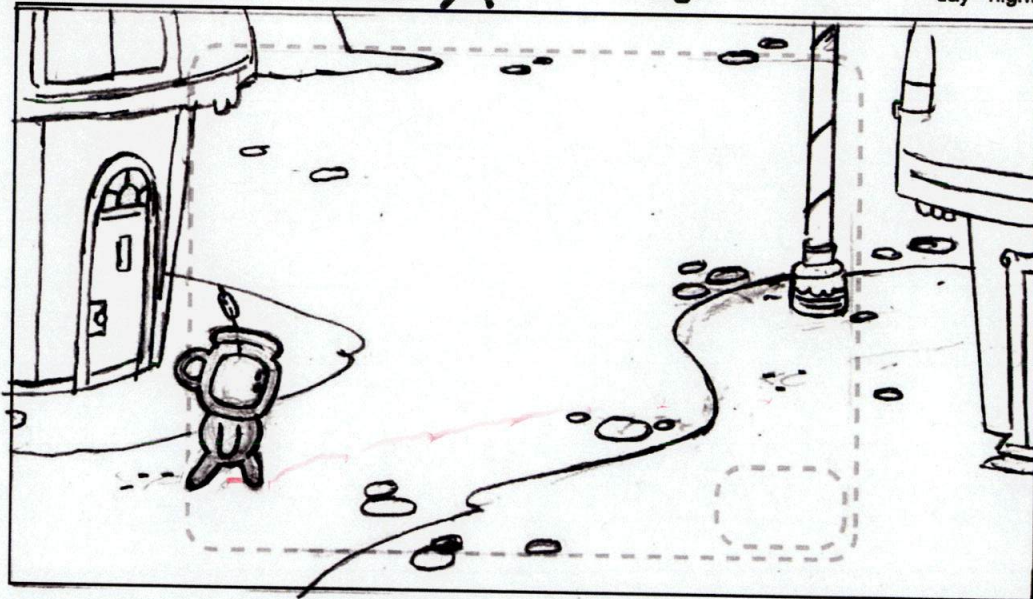


Sc. 84

Pnl. *A*

Bg.

day night



Dialog:

SFX: SLAM!

Action:

- S. SLAMS DOOR

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

ADVENTURE TIME



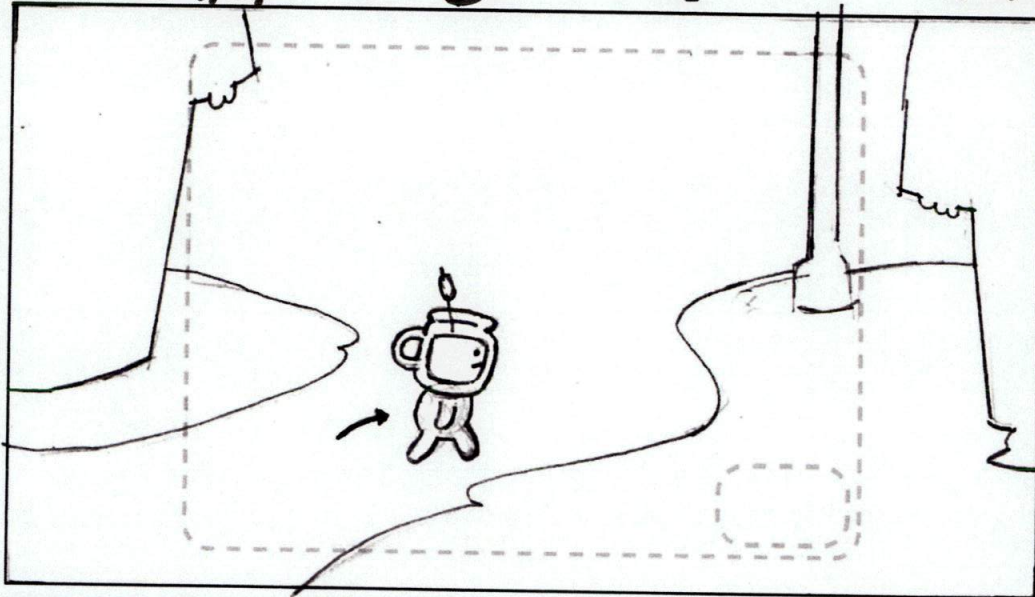
Page 281

Sc. 84 *cont*

Pnl. *B*

Bg.

day night

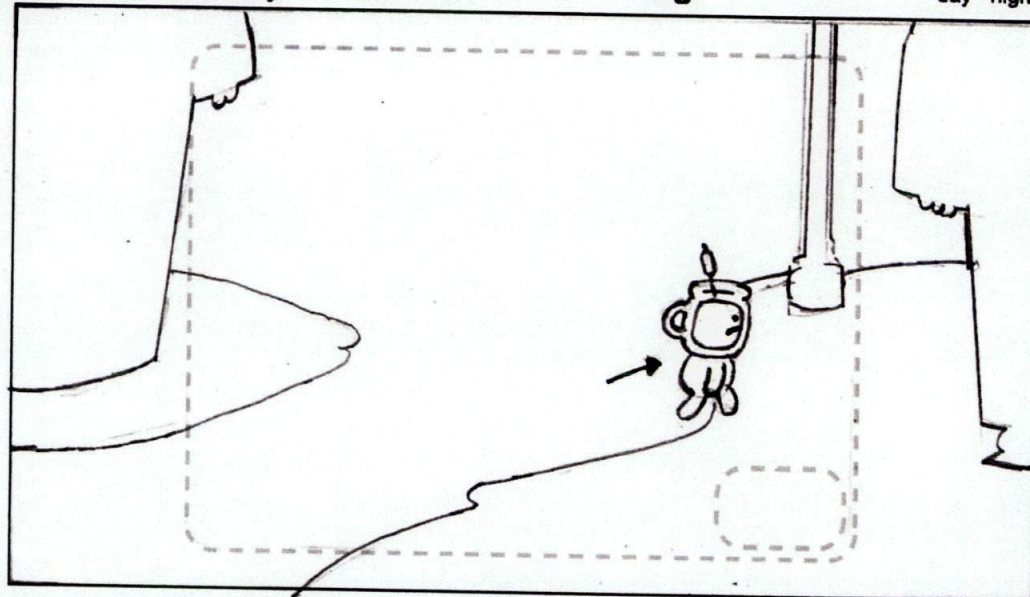


Sc. 84 *cont*

Pnl. *C*

Bg.

day night



EPISODE # 1034-206

1034/206

Dialog:

Action:

Timing:

JAN 15 2015

Production :

1034/206

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

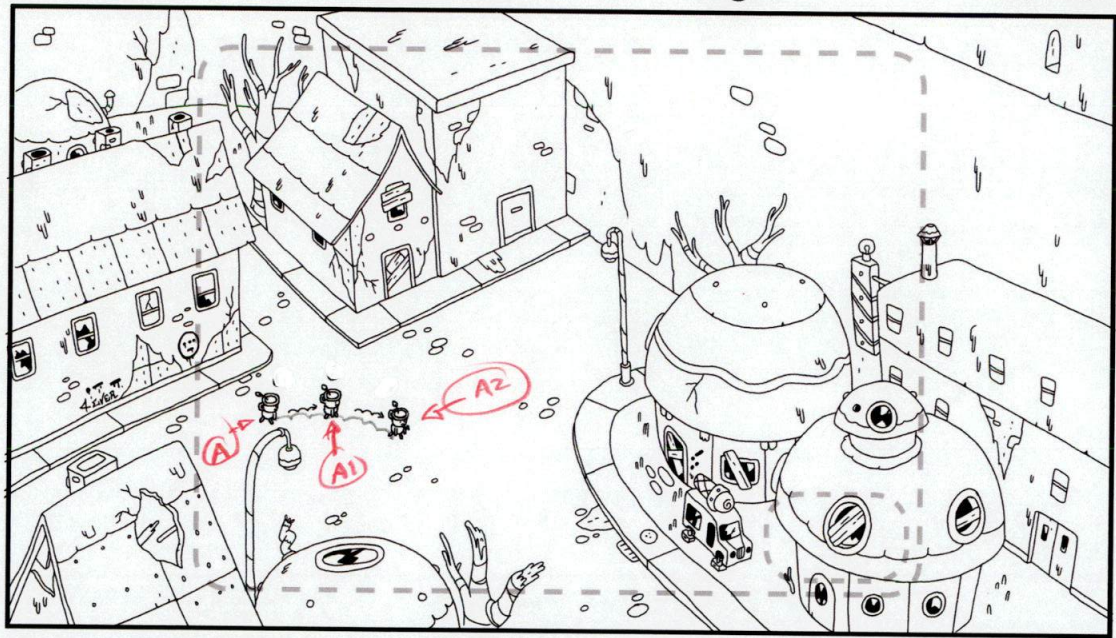
Cut

ADVENTURE TIME

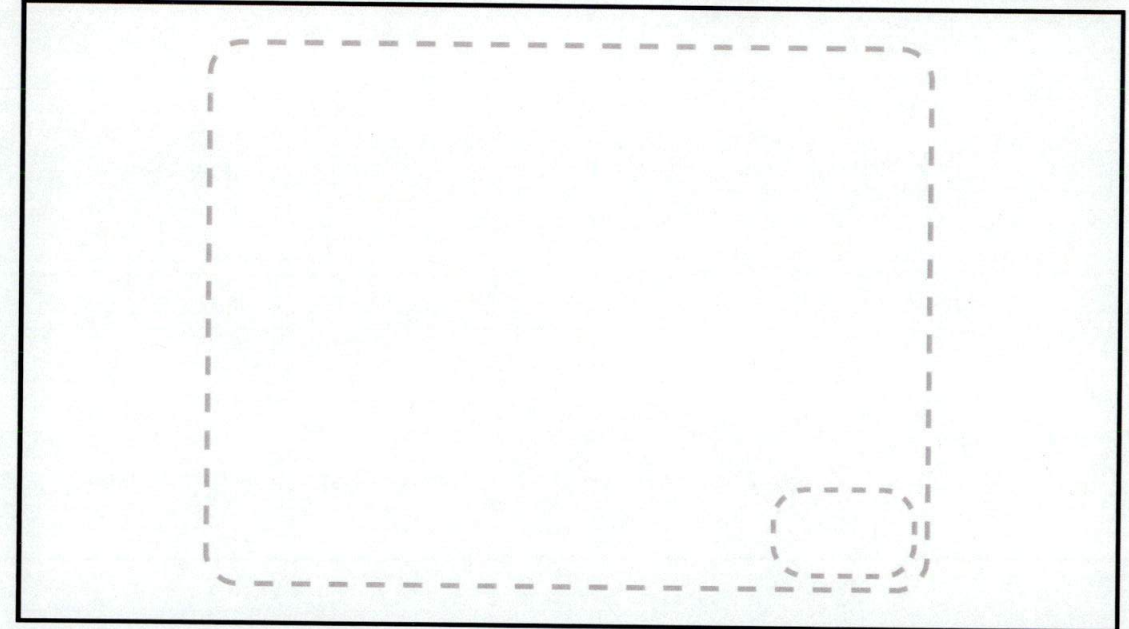


Cut

Sc. **85** Pnl. **A** Bg. day night



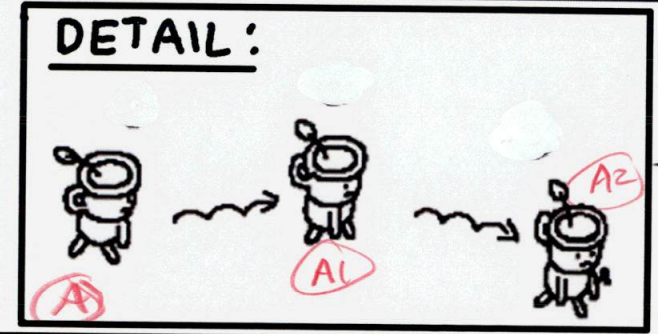
Sc. Pnl. Bg. day night



Dialog:

Action: **NOTE: BG IS A REUSE FROM EP. 112 "DAVEY"**

Timing:



JAN 15 2015

EPISODE #

1034/206

Production:

1034/206

ADVENTURE TIME

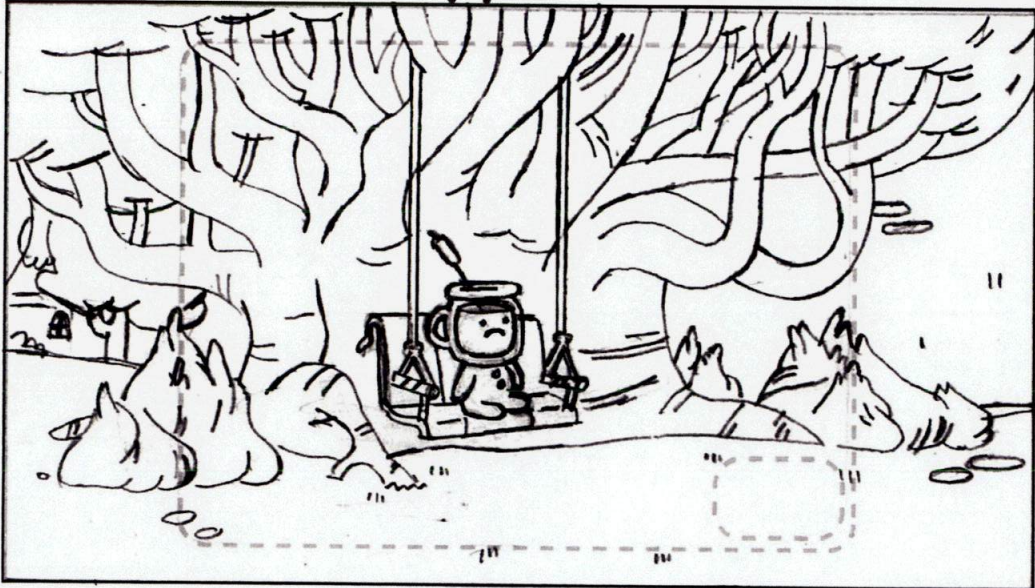


Sc. 86

Pnl. A

Bg.

day night

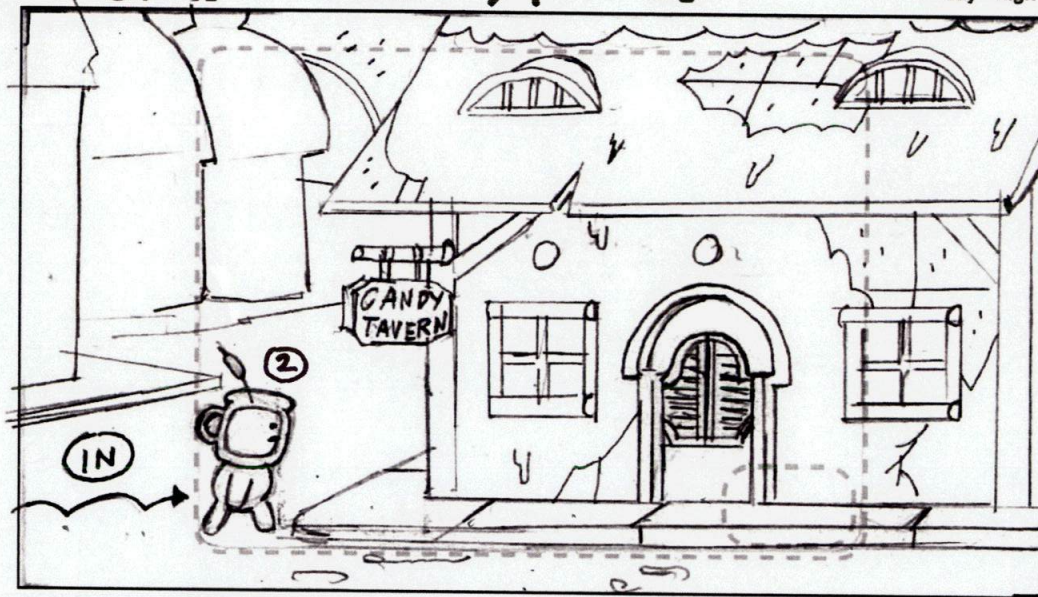


Sc. 87

Pnl. A

Bg.

day night



Dialog:

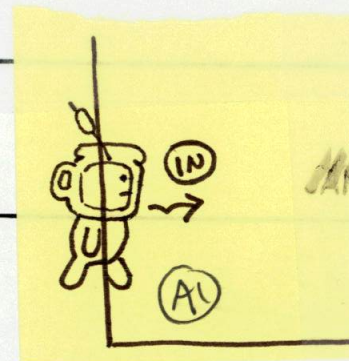
[MUSIC]
THROUGH SCENE

Action:

-DBG SITS ON SWING FORLORNLY

-DBG WALKS ON/S

Timing:



JAN 15 2015

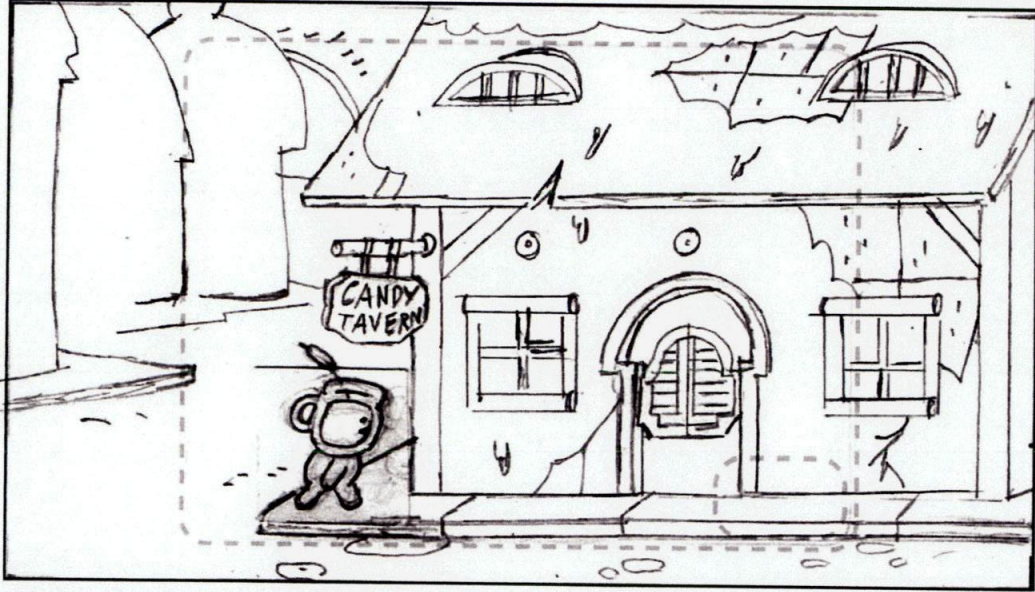
Production :

EPISODE # 1034-206

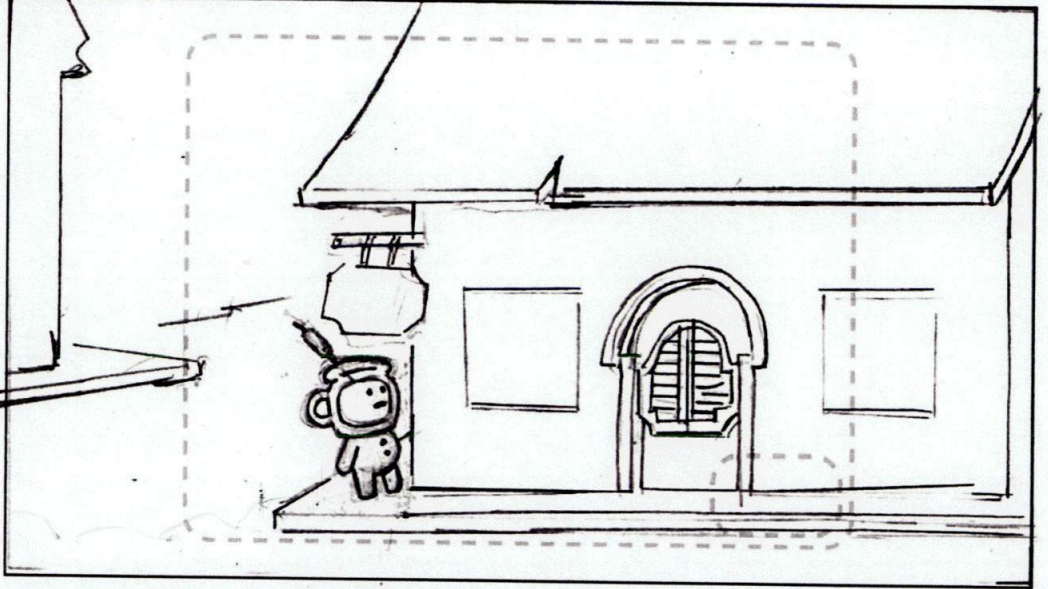
ADVENTURE TIME



Sc. 87 *CONT* Pnl. *B* Bg. day night



Sc. 87 *CONT* Pnl. *C* Bg. day night

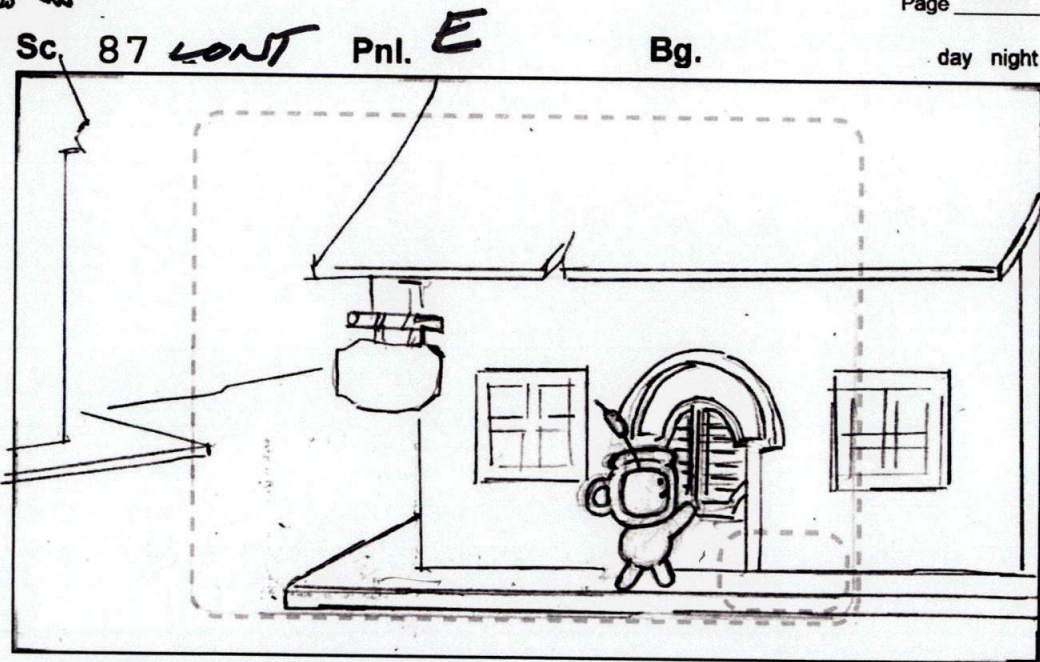
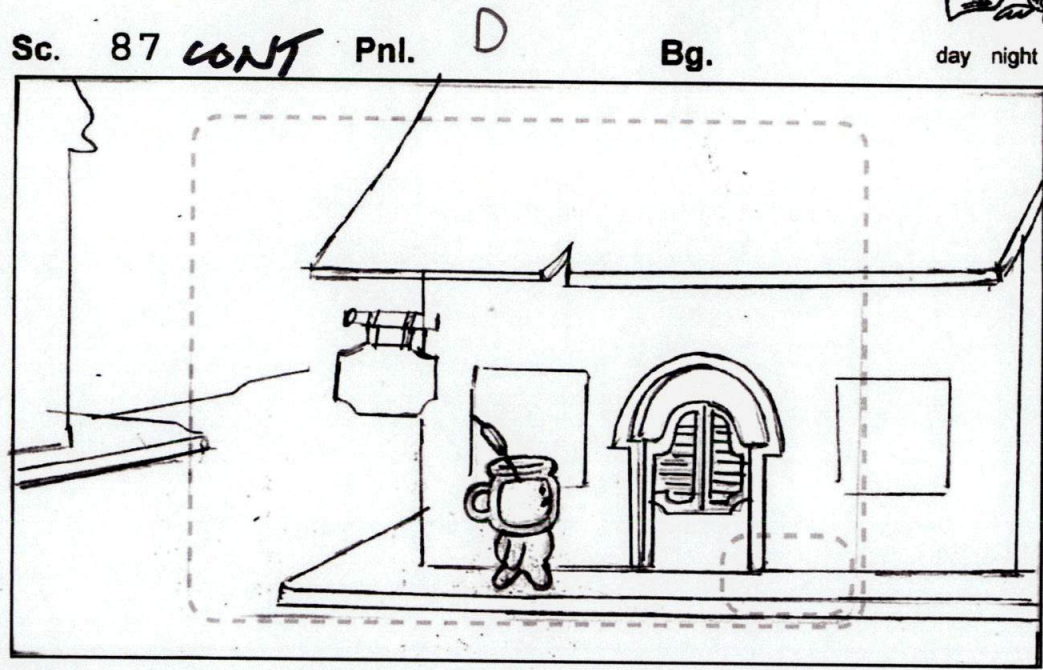


Dialog:	
JAKE LADY : [LAUGHTER.] CANDY PEOPLE	
Action:	- DBG STOPS NEXT TO TAVERN
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME



Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

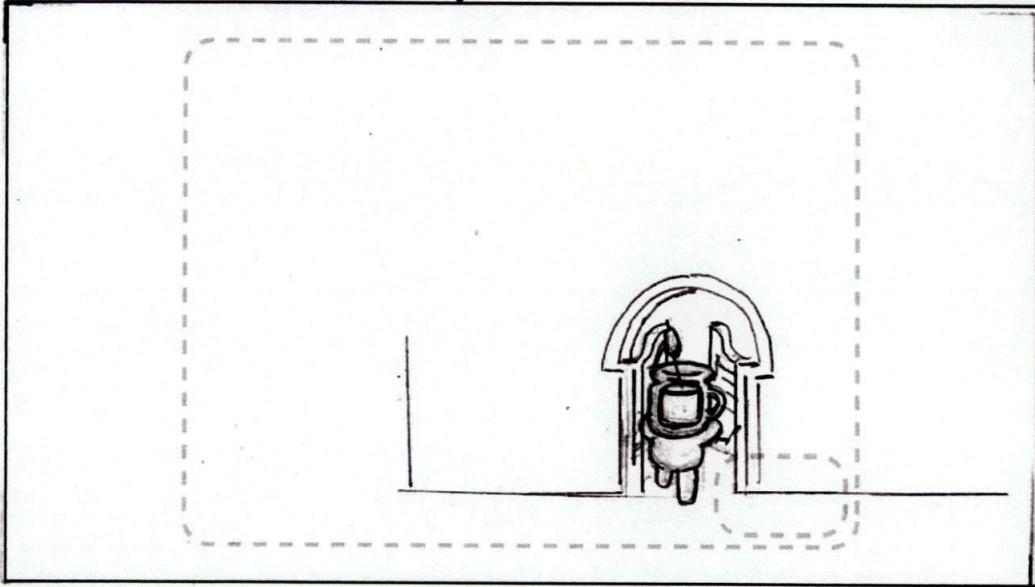
© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



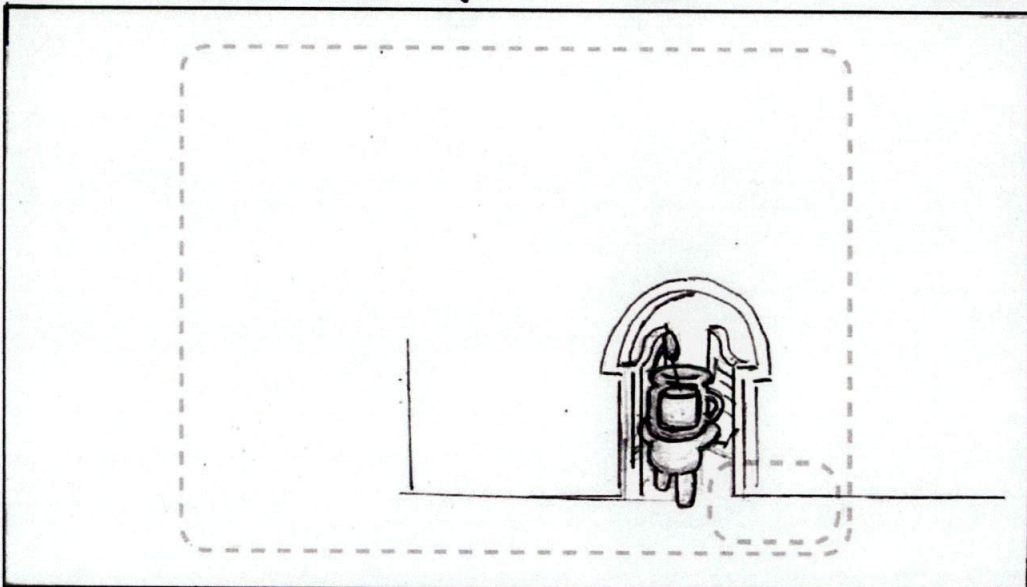
Sc. 87 *CONT* Pnl. *F* Bg.

day night



Sc. 87 *CONT* Pnl. *G* Bg.

day night



Dialog:

Action:

-DBG WALKS IN THROUGH DOORS.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME

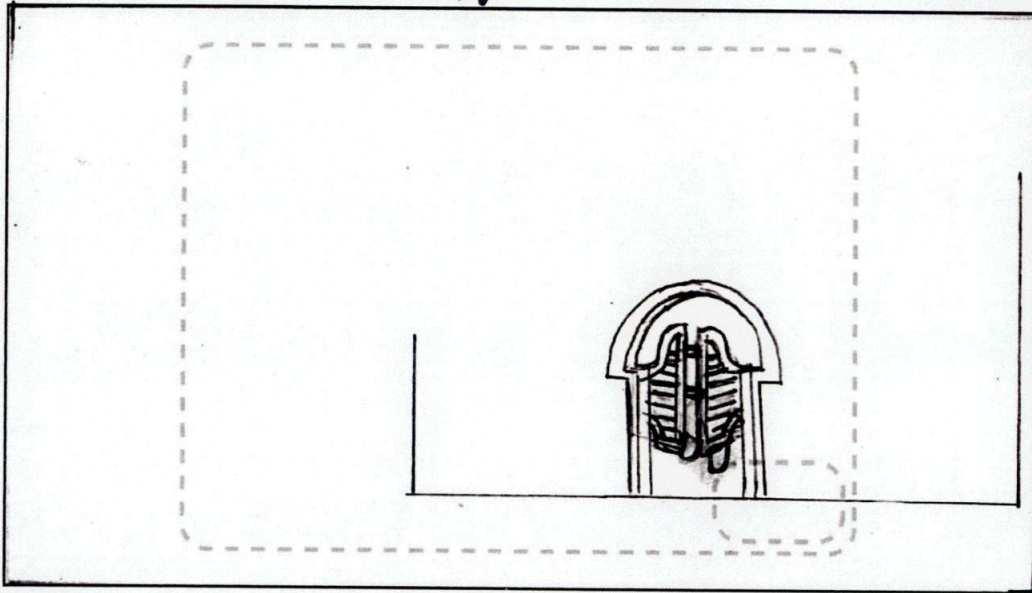


Sc. 87 *CONT*

Pnl. *H*

Bg.

day night

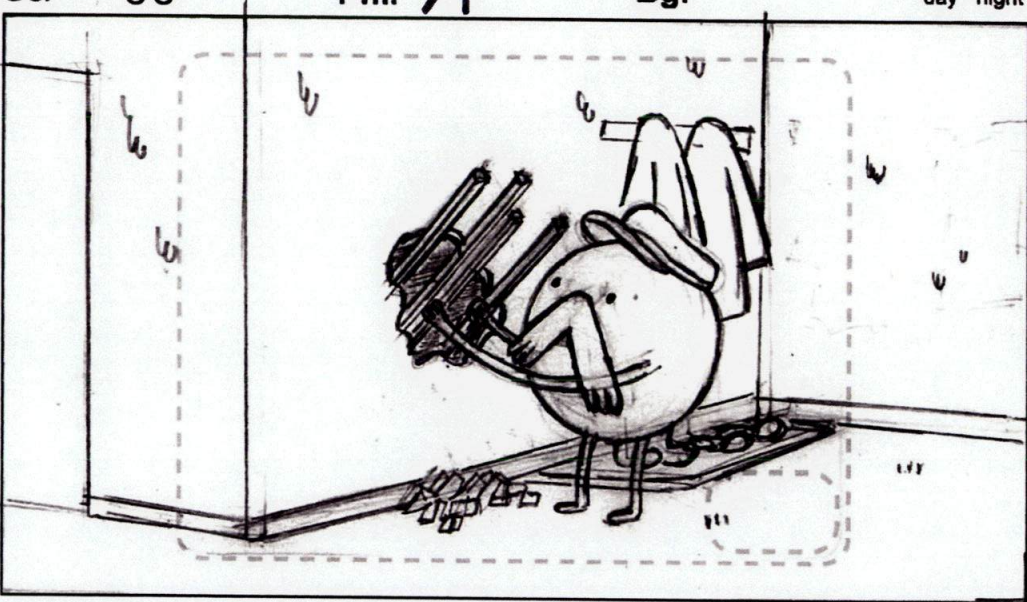


Sc. 88

Pnl. *A*

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034/206

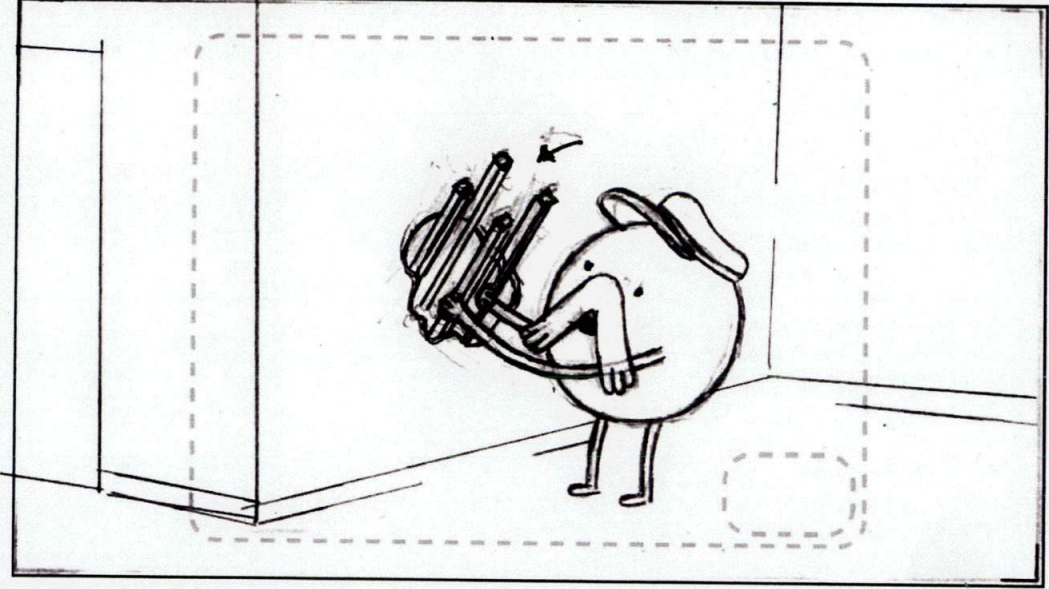
1034/206

© 2007 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

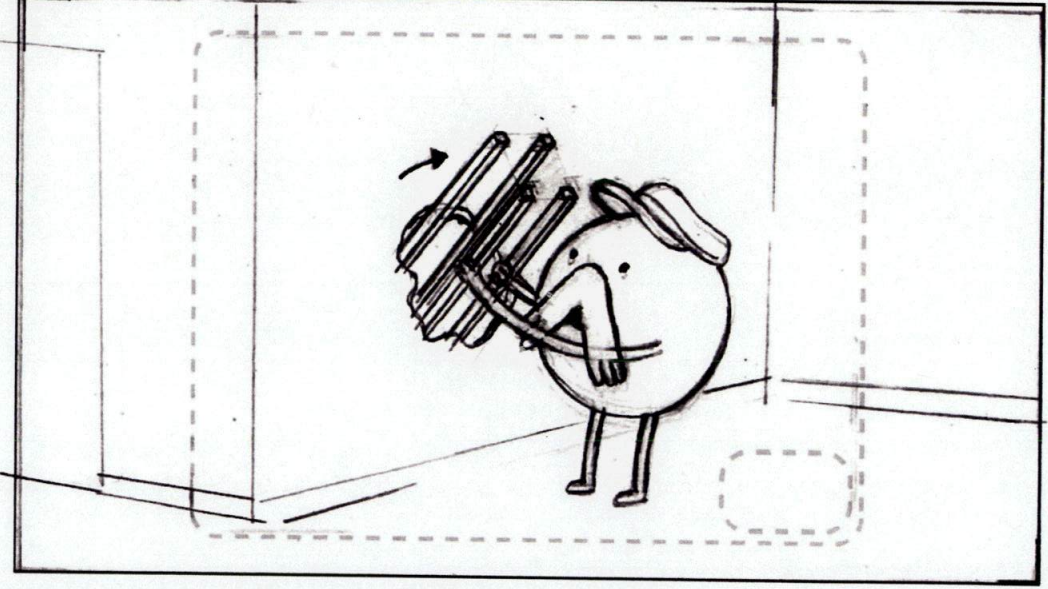
ADVENTURE TIME



Sc. 88 *CONT* Pnl. *B* Bg. day night



Sc. 88 *CONT* Pnl. *C* Bg. day night



Dialog:	<u>STARCHY</u> : I CAN'T BELIEVE --	<u>S</u> : YOU USED TO BE MARRIED TO --
Action:		
Timing:		

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME

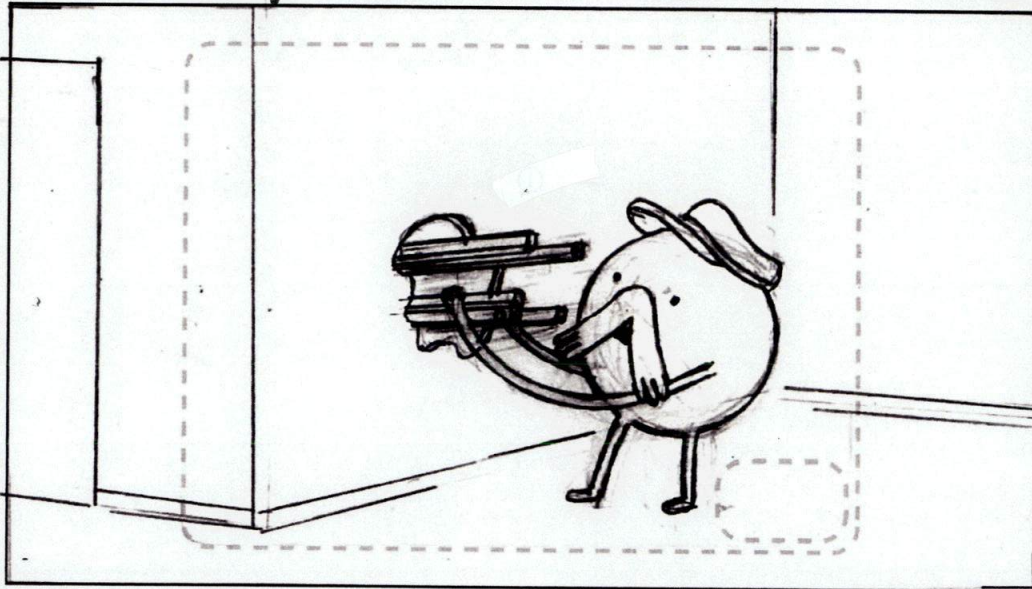


Page 289

Sc. 88 *CONT* Pnl. *D*

Bg.

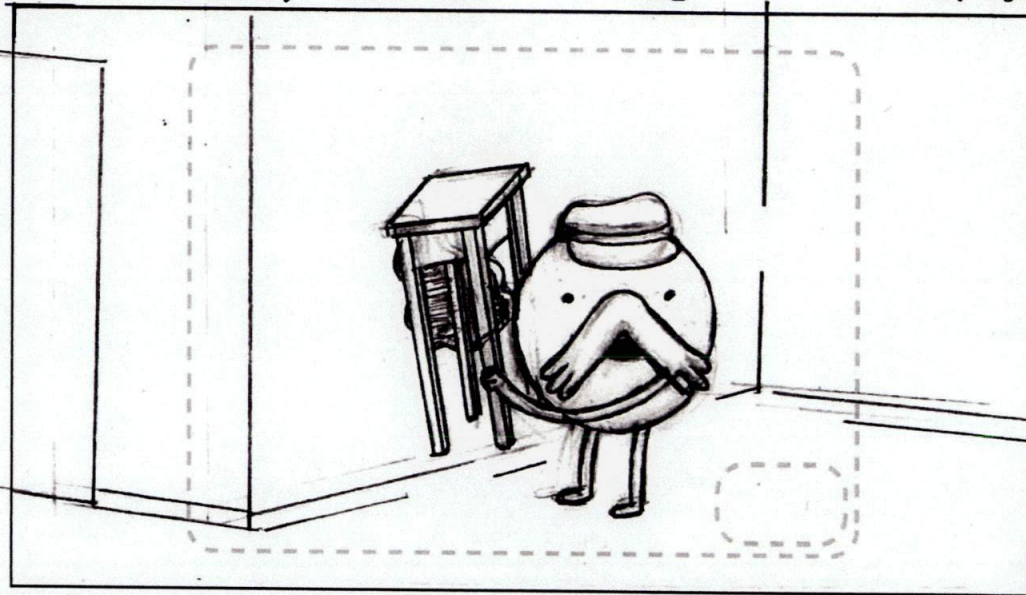
day night



Sc. 88 *CONT* Pnl. *E*

Bg.

day night

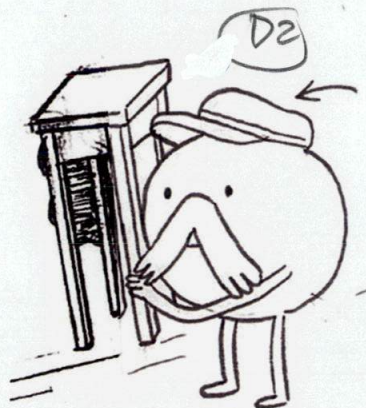
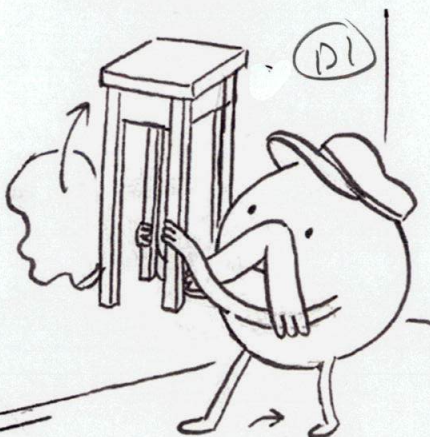


Dialog:

S = ... SUCH
A FREAK.

Action:

Timing:



- *S*. PULLS OUT
stand

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

ADVENTURE TIME



Page 290

Sc. 89

Pnl. A

Bg.

day night



Sc. 89 *cont*

Pnl. B

Bg.

day night



Dialog:

CCS: HE ISN'T A FREAK...

CCS: OR HE DIDN'T
USED TO BE...

SFX: CLACK!

Action:

IN DRESS

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

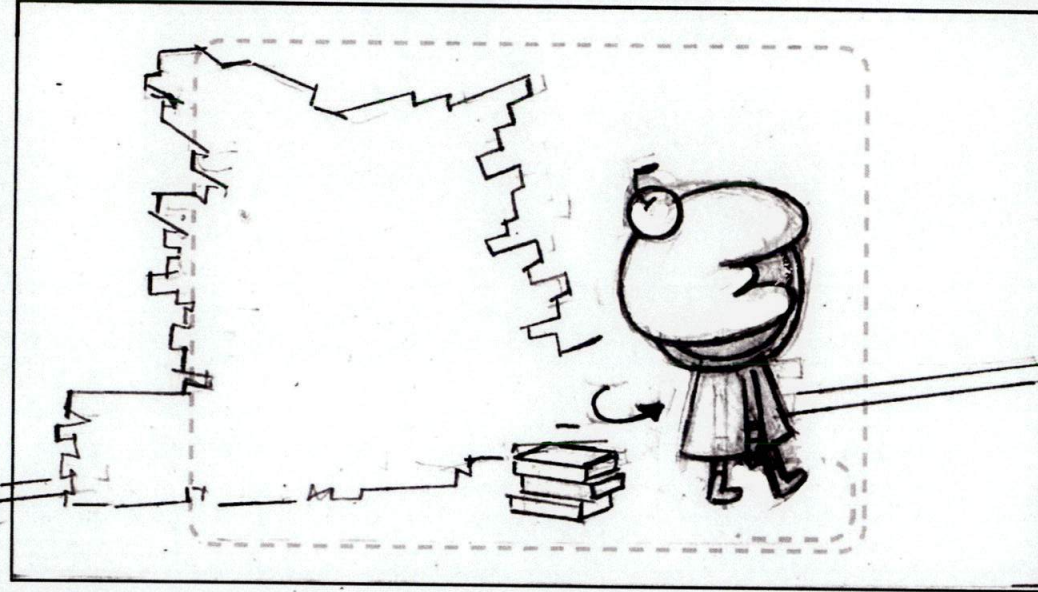
ADVENTURE TIME



Sc. 89 *cont* Pnl. *C*

Bg.

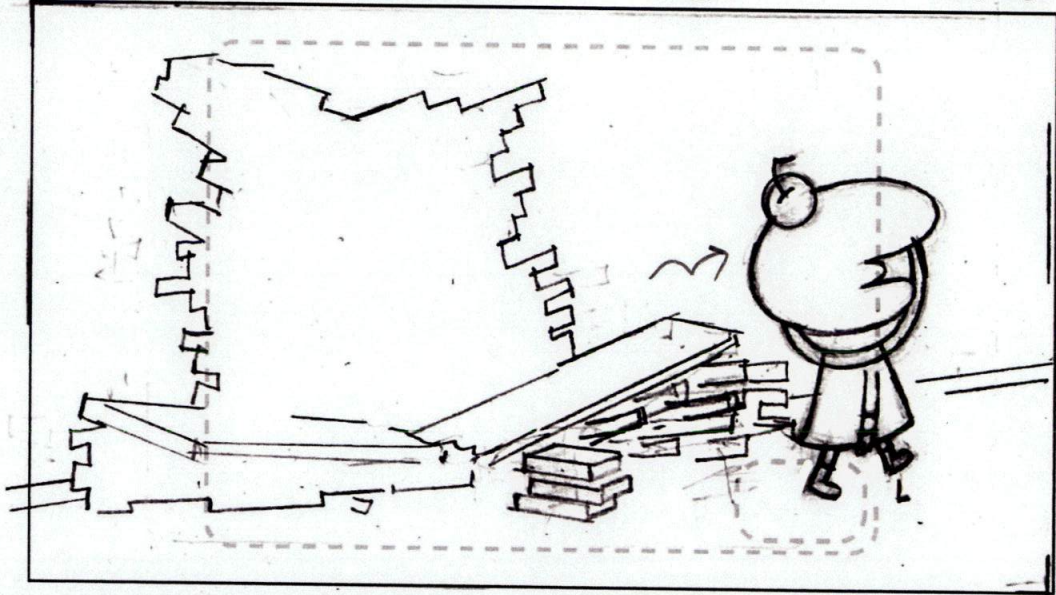
day night



Sc. 89 *cont* Pnl. *D*

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

Page 291

Cut

EPISODE # 1034-206

Production :

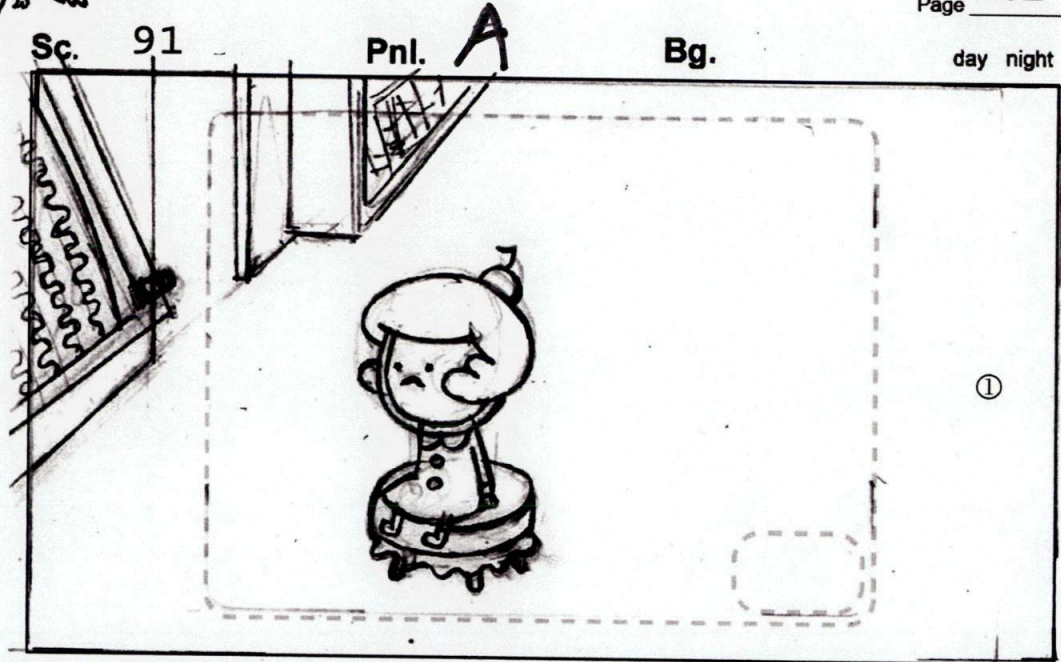
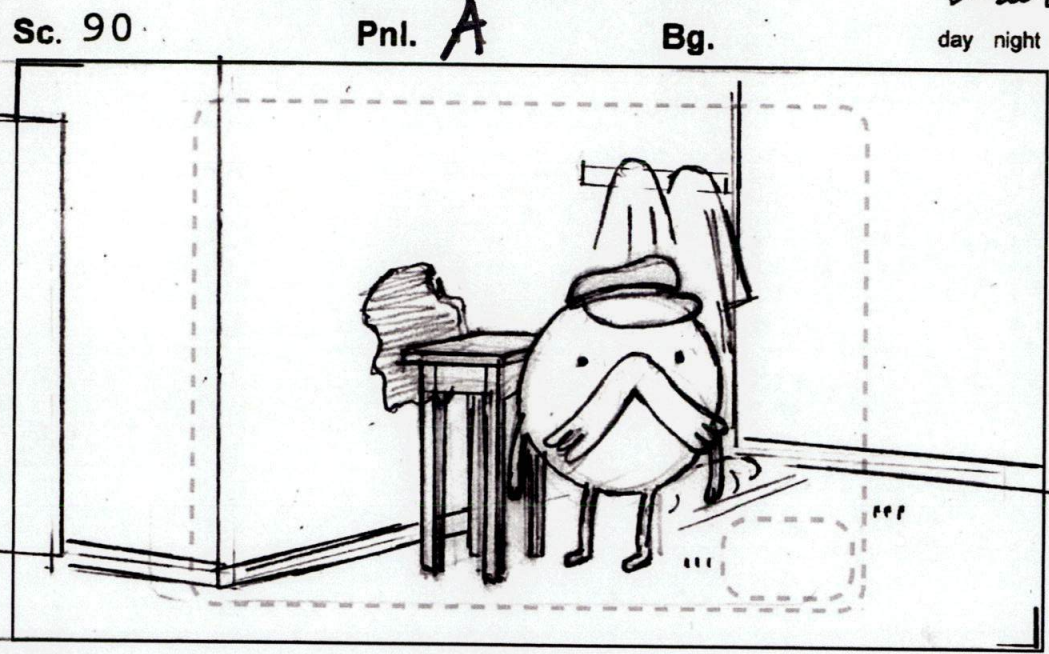
1034/206

1034/206

1034/206

© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

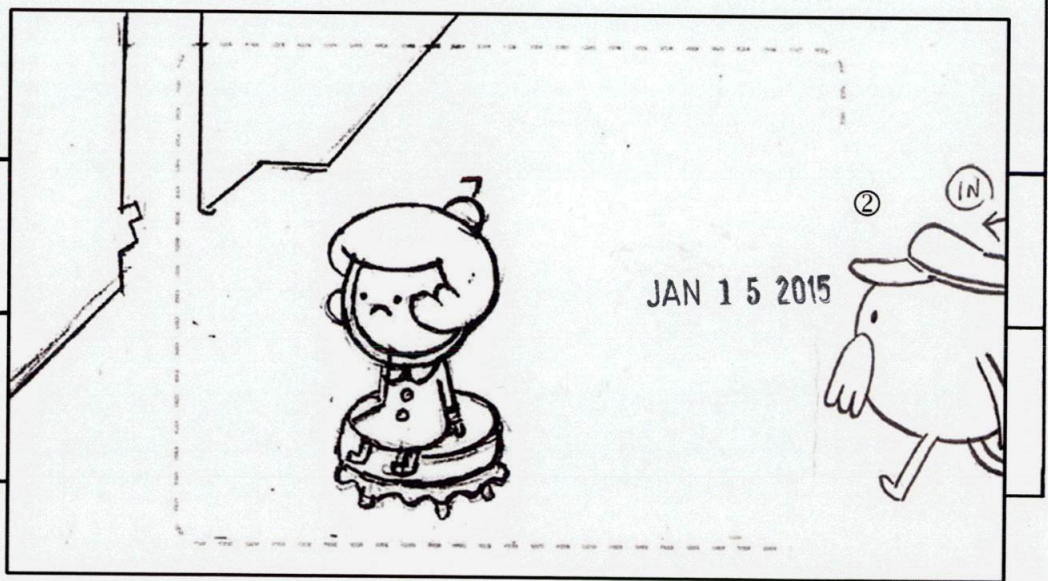


Dialog:

CCS: (O/S) [SIGH]

Action:

Timing:



EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME

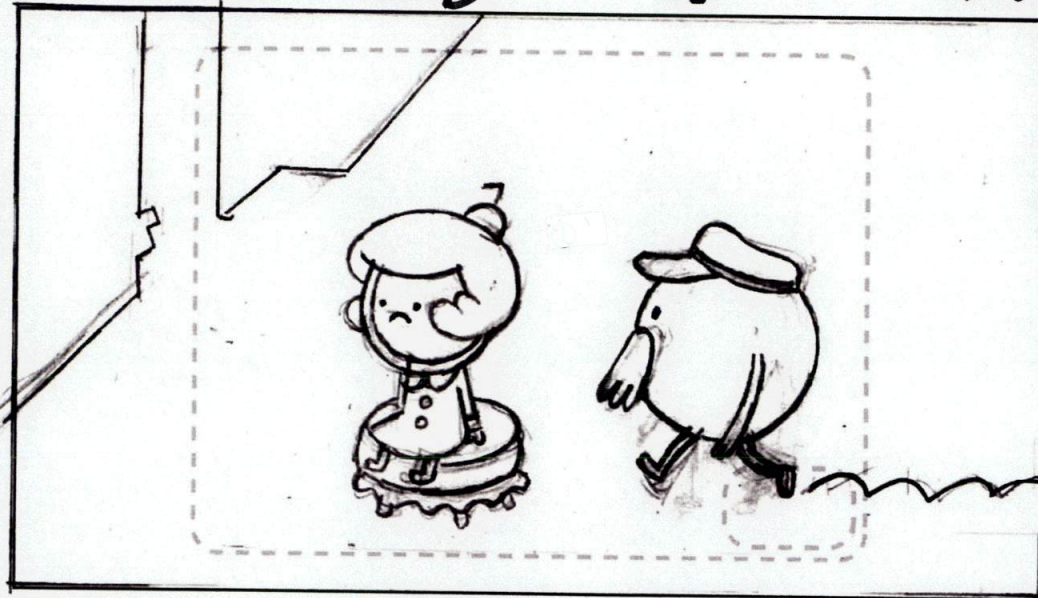


Sc. 91 *cont*

Pnl. *B*

Bg.

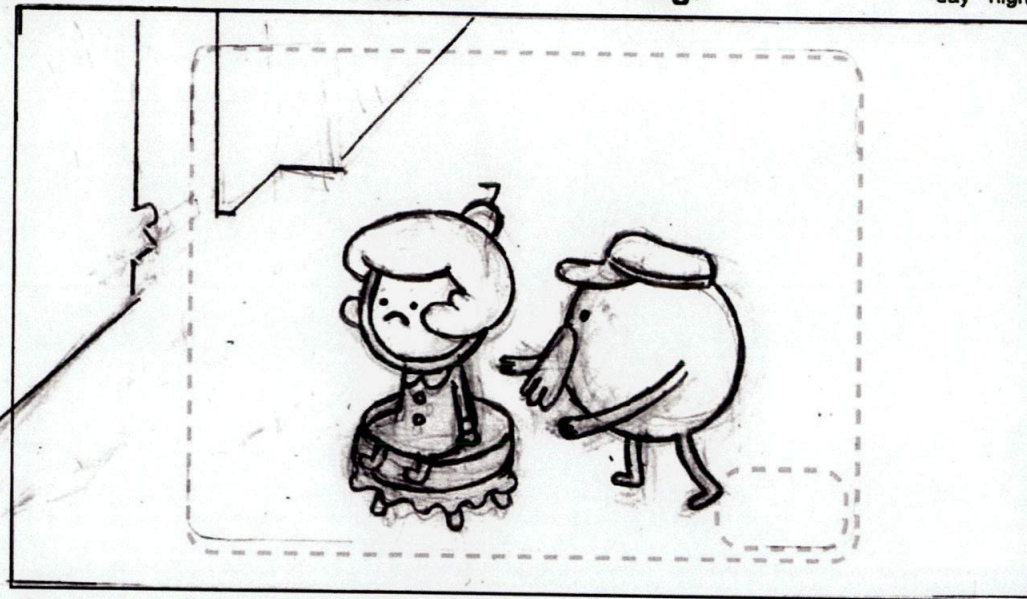
day night



Sc. 91 *cont* Pnl. *C*

Bg.

day night



Dialog:

STARCHY: SH... SH... SH...
SH... SH...

S: DON'T
WORRY honey.

Action:

Timing:



JAN 15 2015

Production :

EPISODE # 1034-206

ADVENTURE TIME



Page 294

Sc. 91 *CONT* Pnl. *D*

Bg.

day night



Sc. 91 *CONT* Pnl. *E*

Bg.

day night



Dialog:

CCS: DON'T TOUCH ME
NOW, PLEASE.

CCS: I NEED TIME
TO THINK.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

ADVENTURE TIME



Page 295

Sc. 91 *CONT* Pnl. *F*

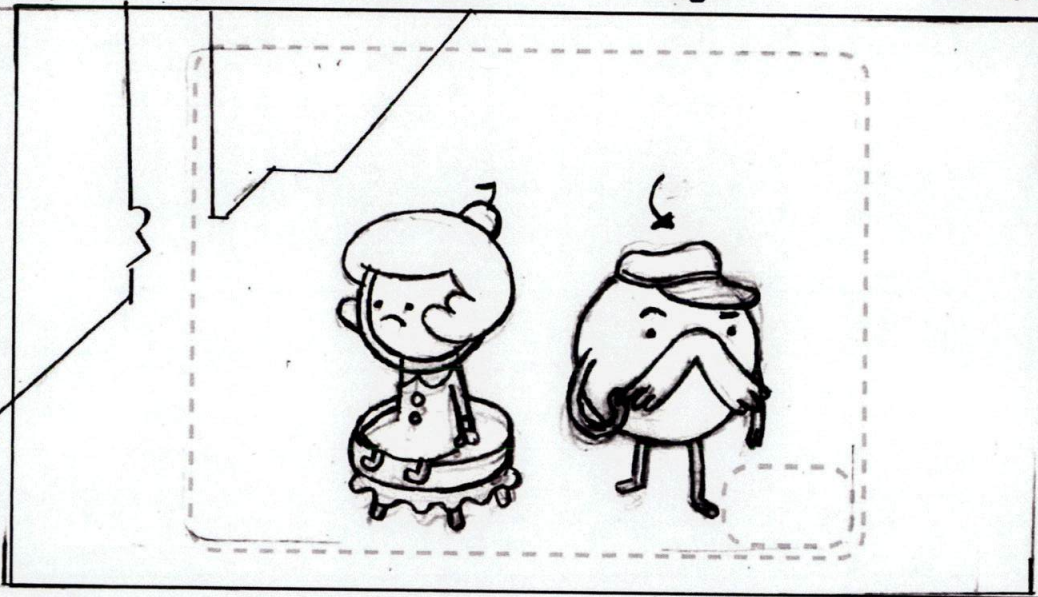
Bg.

day night

Sc. 91 *CONT* Pnl. *G*

Bg.

day night



Dialog:

STARCHY: LOOK, BABY, STARCHY
KNOWS ALL THE FRESH
WIDOWS IN TOWN...

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

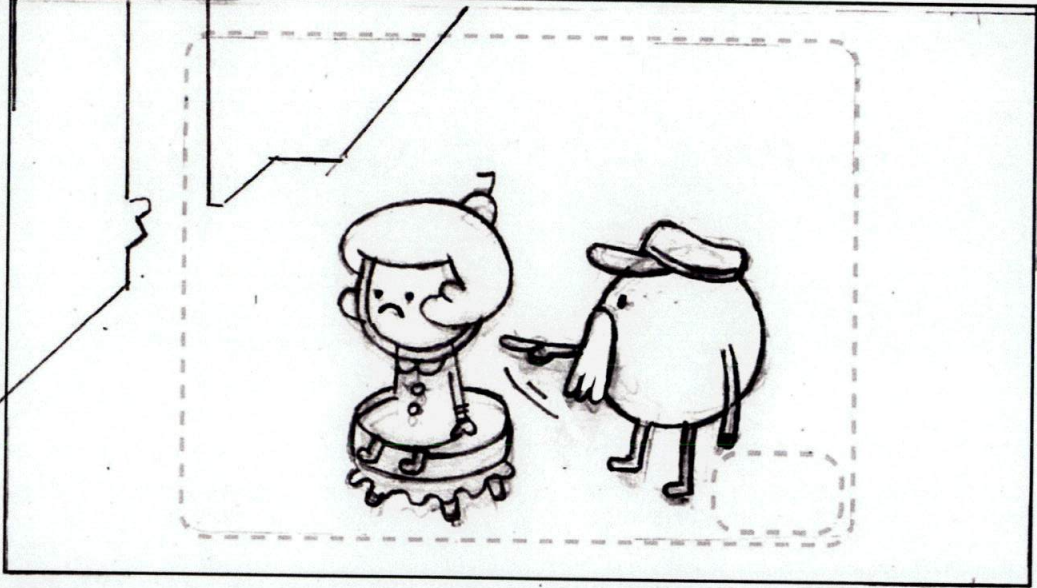
1034/206

1034/206

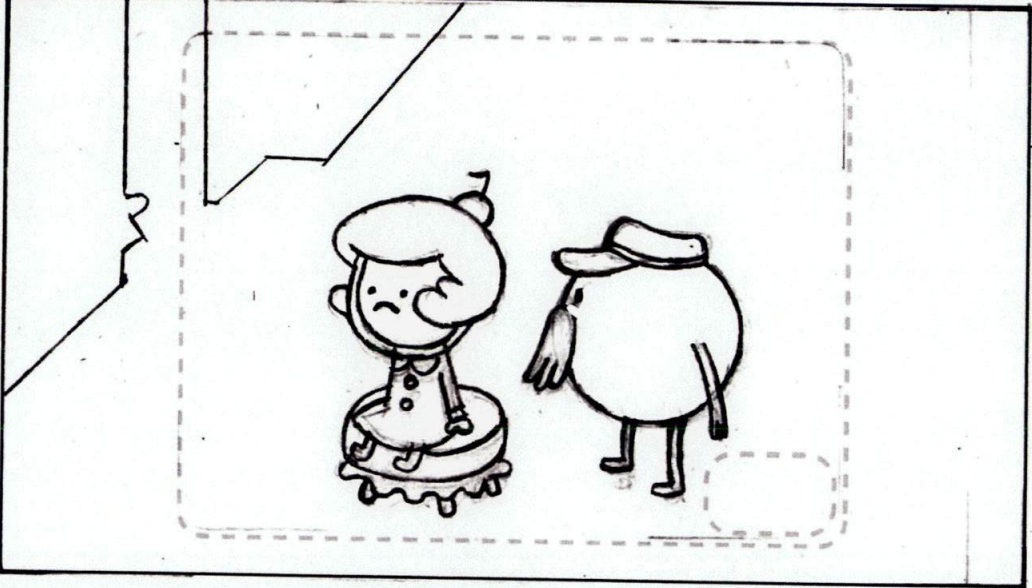
ADVENTURE TIME



Sc. 91 *CONT* Pnl. *H* Bg. day night



Sc. 91 *CONT* Pnl. *I* Bg. day night



Dialog:	S: ... AND STARCHY CHOSE <u>YOU.</u>
Action:	
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

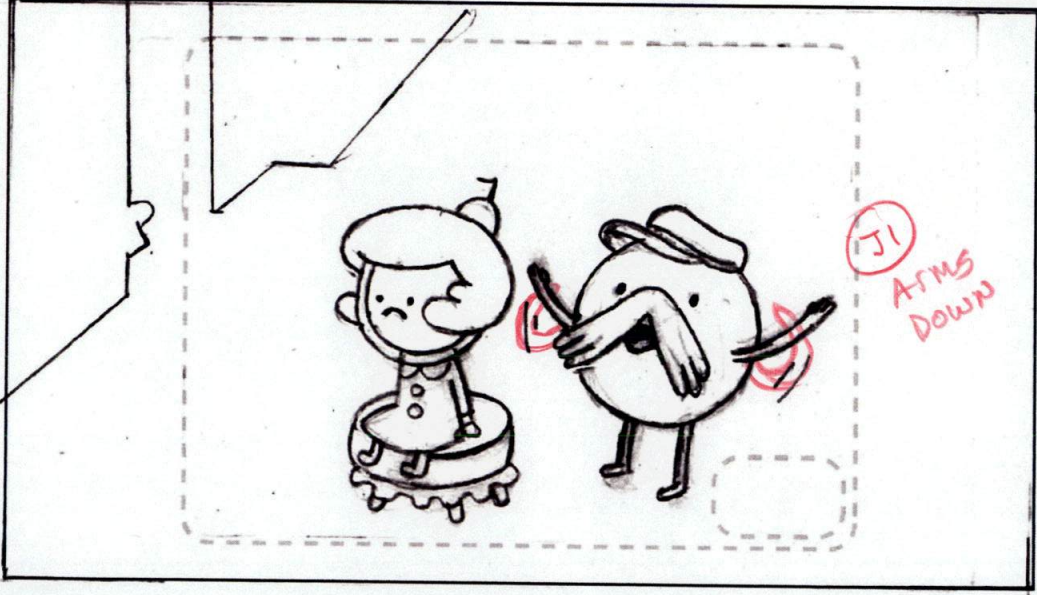


Handwritten red text: "HU Cut"

Sc. 91 CONT Pnl. J

Bg.

day night

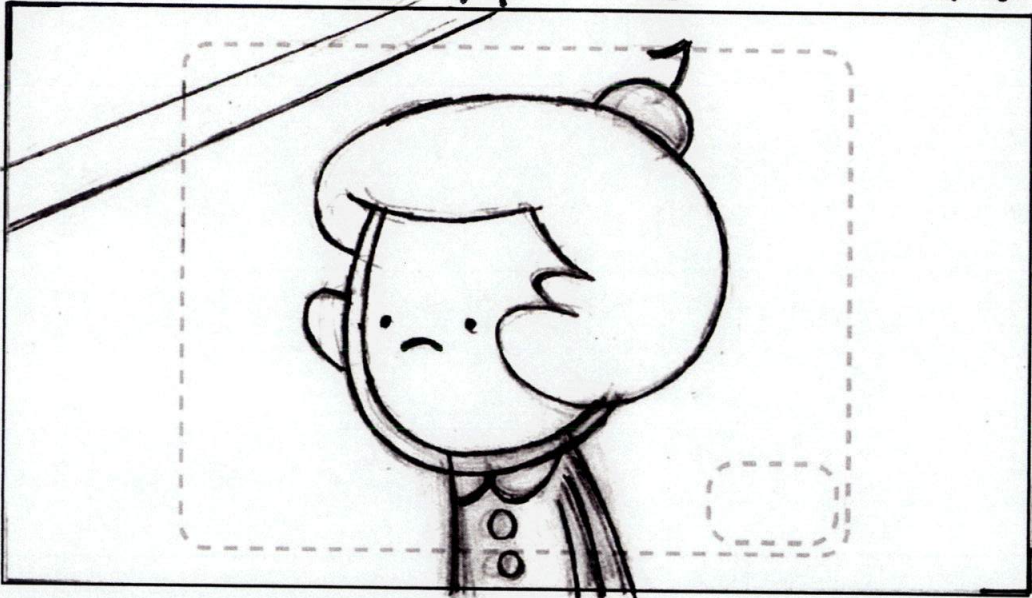


Sc. 92

Pnl. A

Bg.

day night



Dialog:

S: STARCHY "WUVS" YOU.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

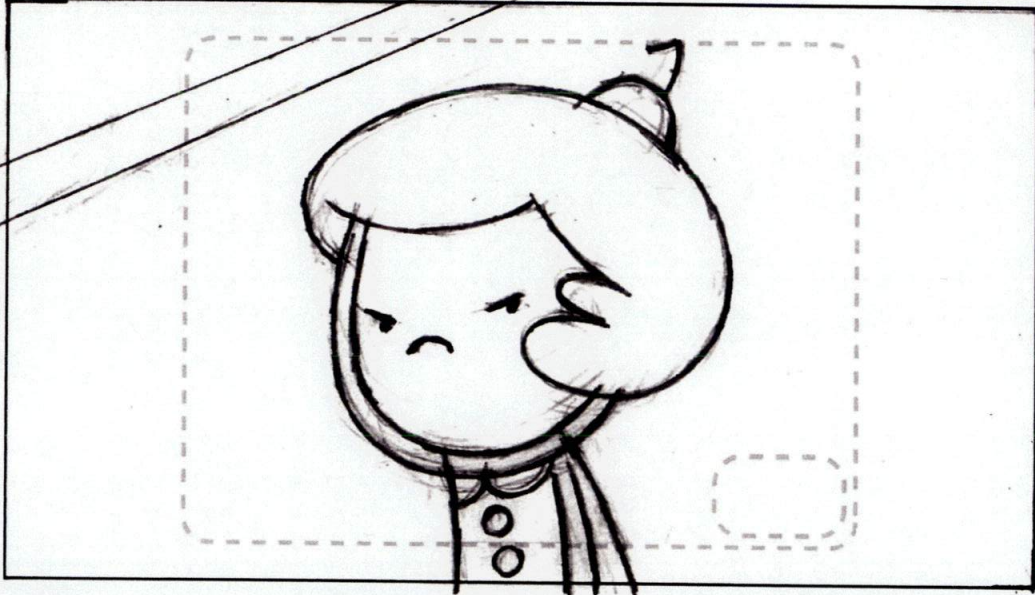
© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



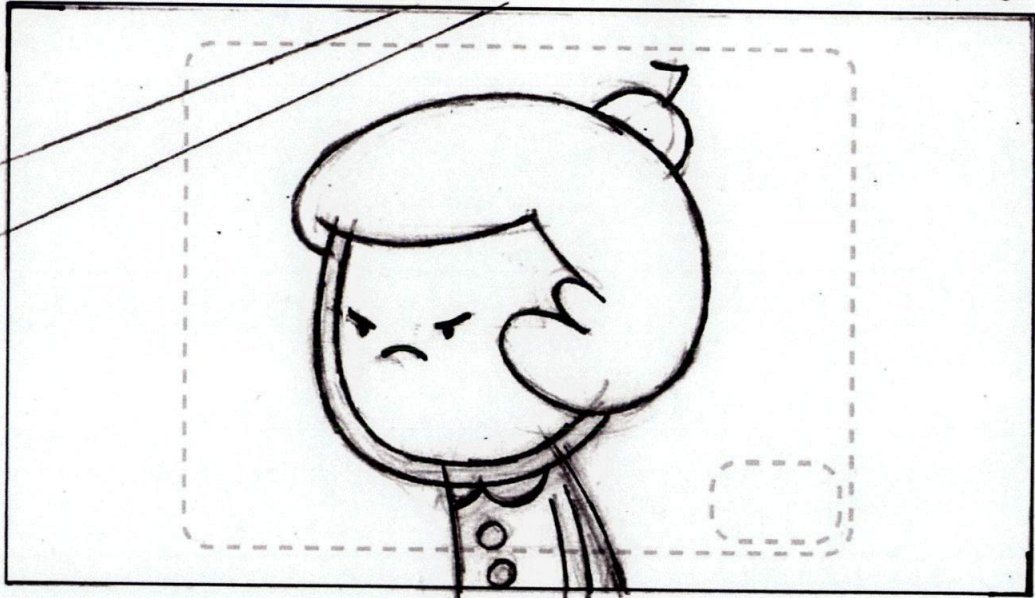
Sc. 92 *CONT* Pnl. *B* Bg.

day night



Sc. 92 *CONT* Pnl. *C* Bg.

day night



*HO
cut*

Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME

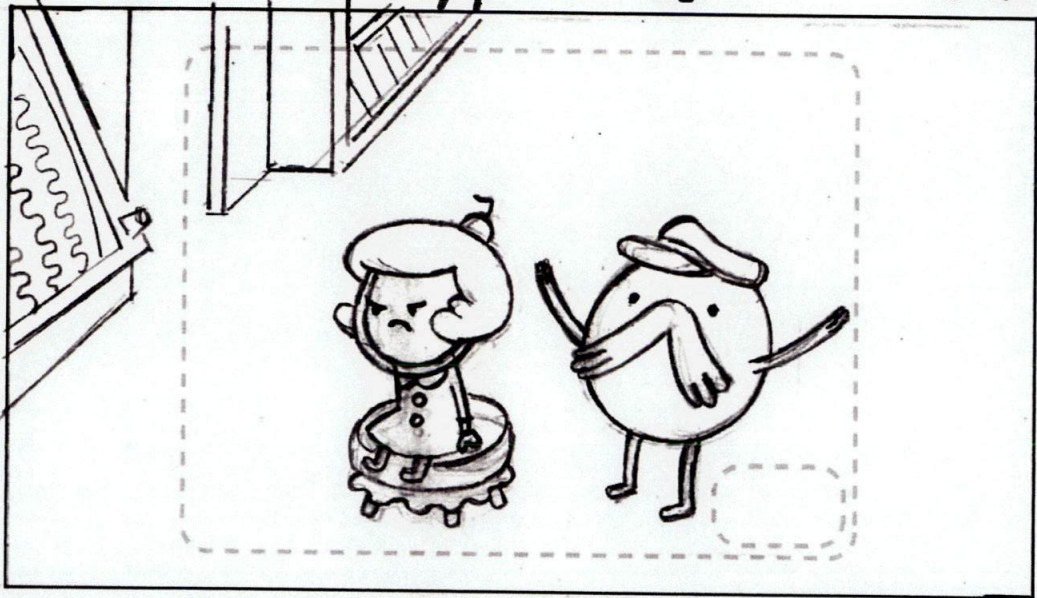


Sc. 93

Pnl. A

Bg.

day night



Sc. 93 CONT

Pnl. B

Bg.

day night



Dialog:

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 93 *CONT* Pnl. *C* Bg. day night

Sc. 93 *CONT* Pnl. *D* Bg. day night

Page 300
NO PG 301
day night

Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206
Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1034/206

1034/206

ADVENTURE TIME



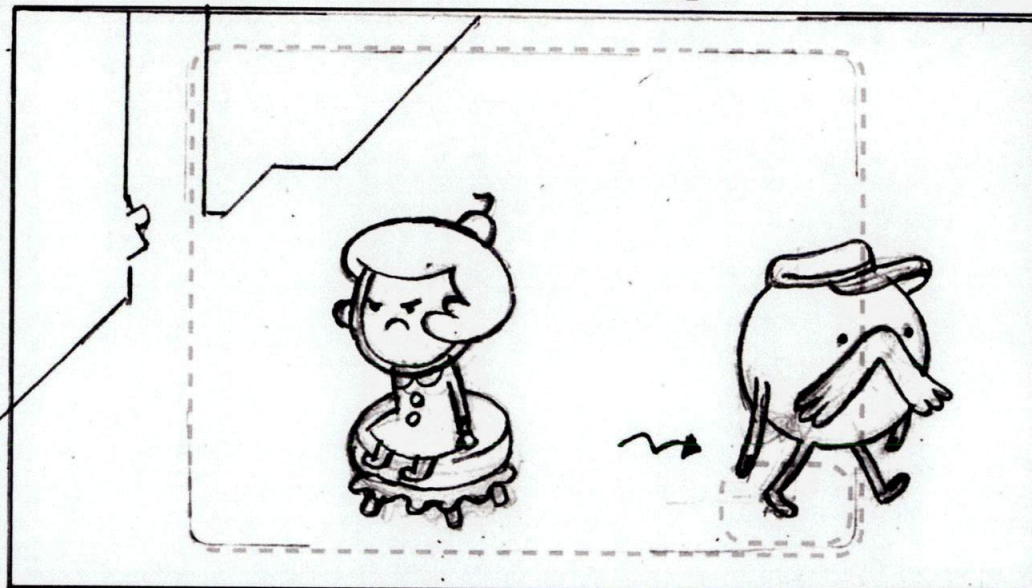
Page 302

Sc. 93 *CONT*

Pnl. E

Bg.

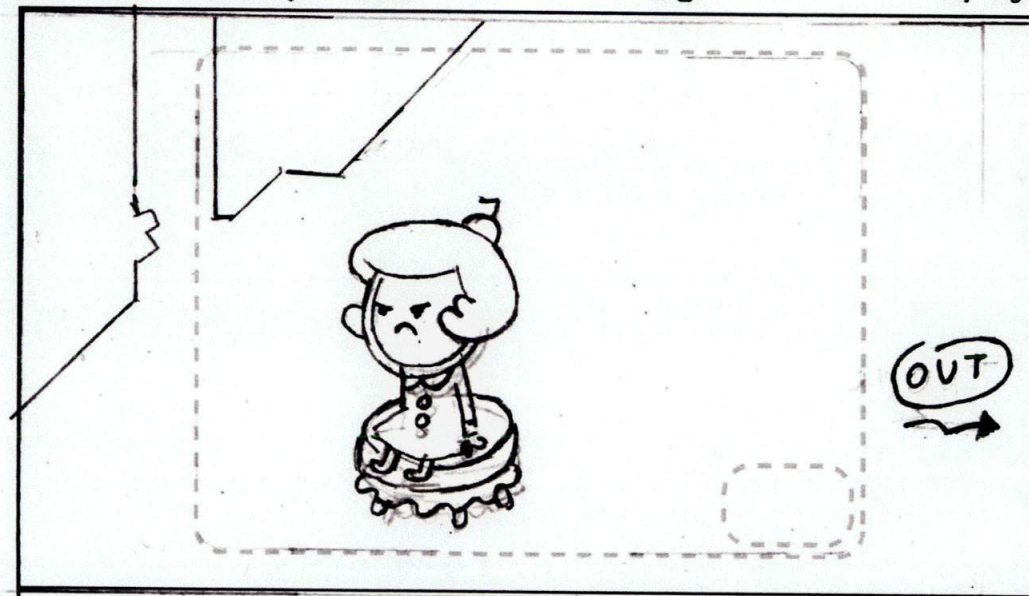
day night



Sc. 93 *CONT* Pnl. F

Bg.

day night



EPISODE # 1034-206

1034/206

Dialog:

Action:

-S. WALKS OFF/S

Timing:

JAN 15 2015

Production :

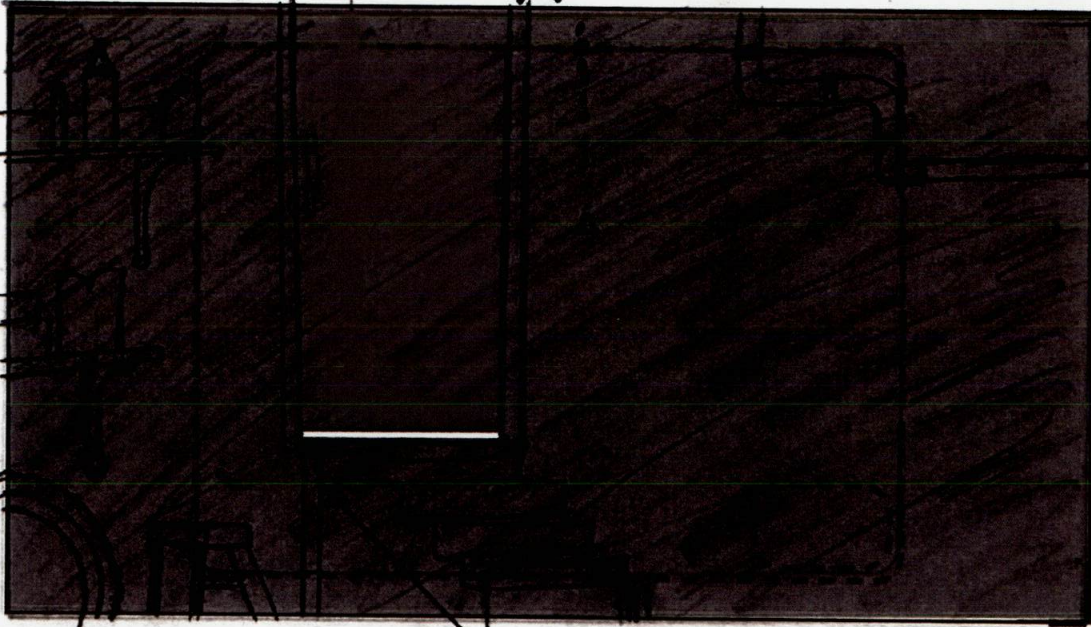
1034/206

Cut

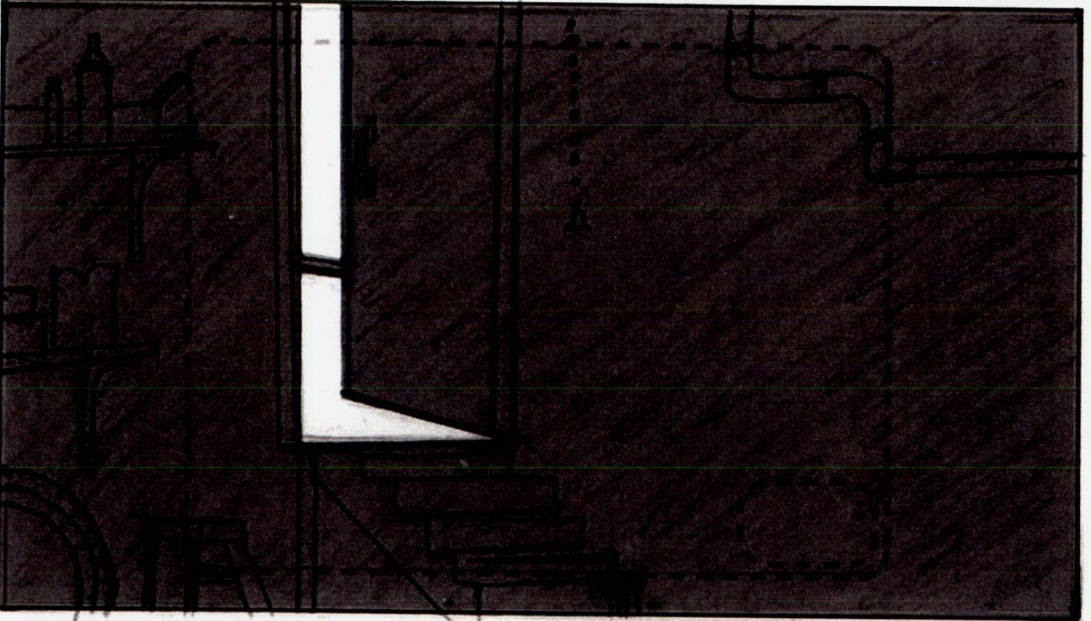
ADVENTURE TIME



Sc. 94 - A Pnl. A Bg. day night



Sc. 94 CONT Pnl. B Bg. day night



Dialog:	Sfx: click
Action:	- BASEMENT DOOR OPENS
Timing:	JAN 15 2015

1034/206

EPISODE # 1034-206

1034/206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

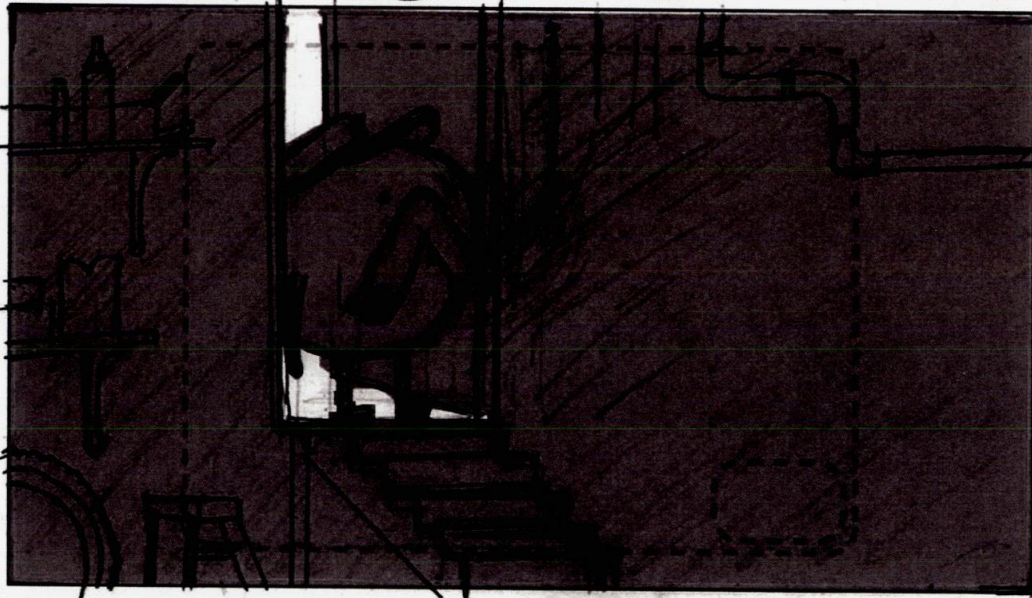
ADVENTURE TIME



Sc. 94 *cont* Pnl. *C* Bg. day night



Sc. 94 *cont* Pnl. *D* Bg. day night



Dialog:
Action:
Timing:

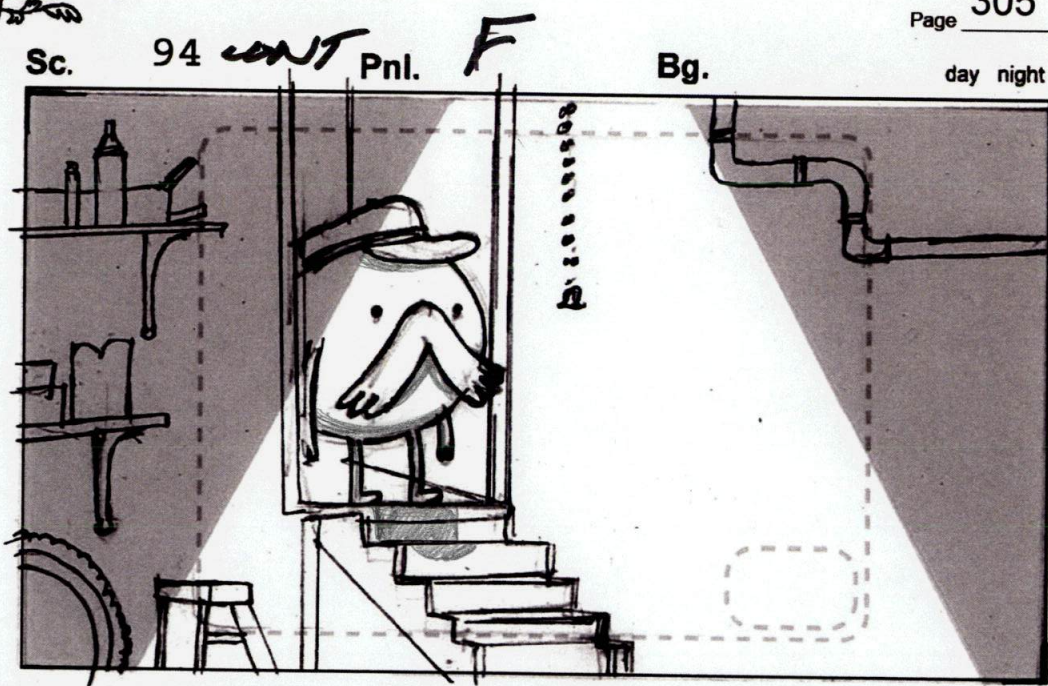
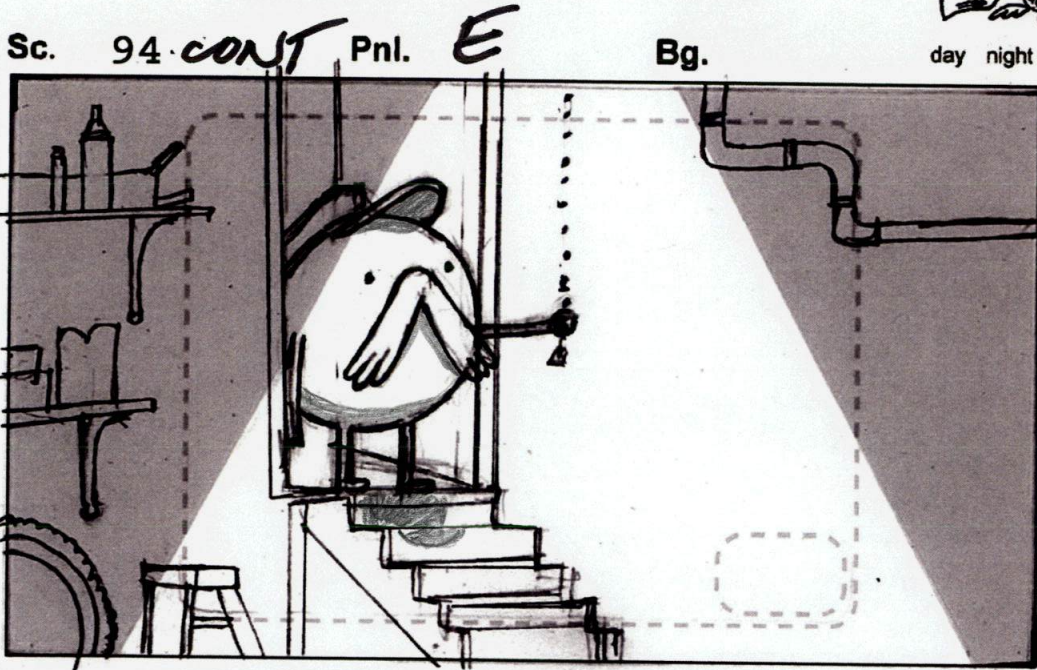
JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Dialog: SFX: CLICK!

Action:

Timing: JAN 15 2015

EPISODE # 1034-206

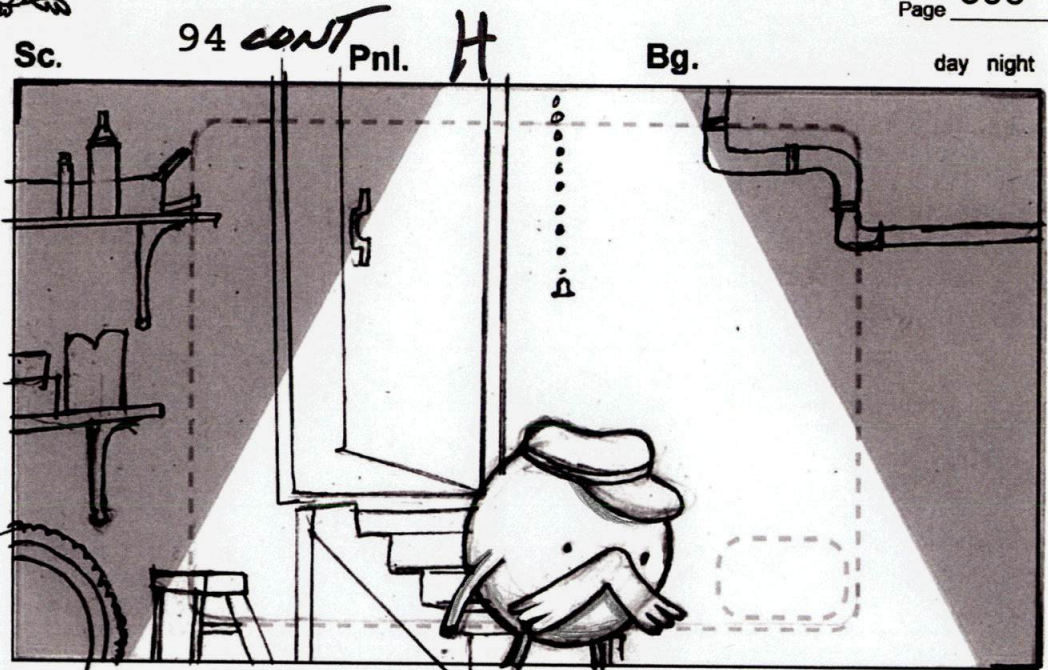
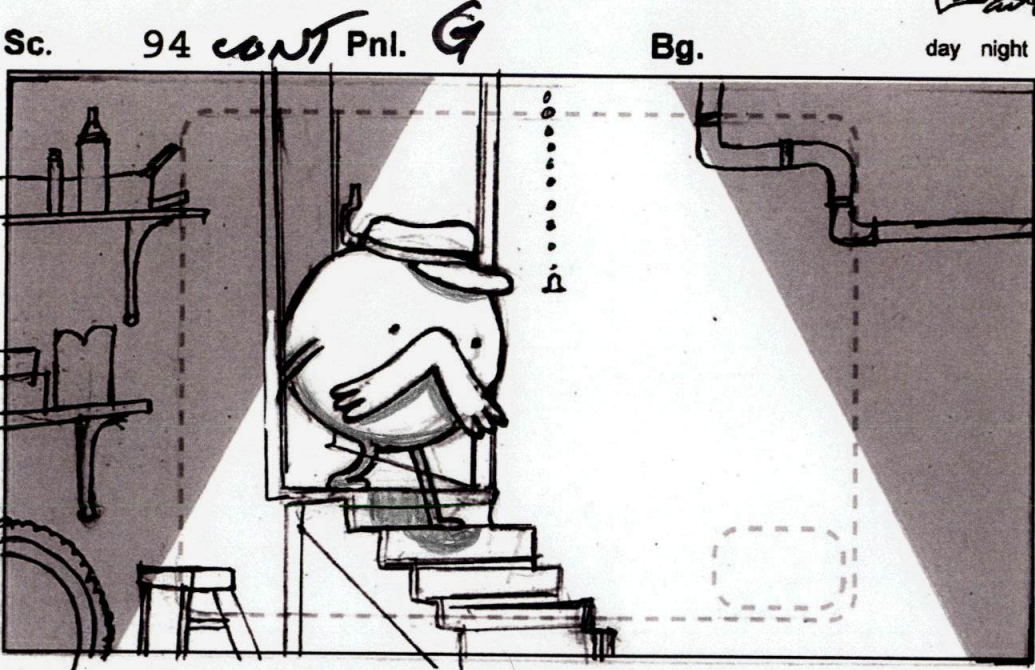
Production :

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

ADVENTURE TIME



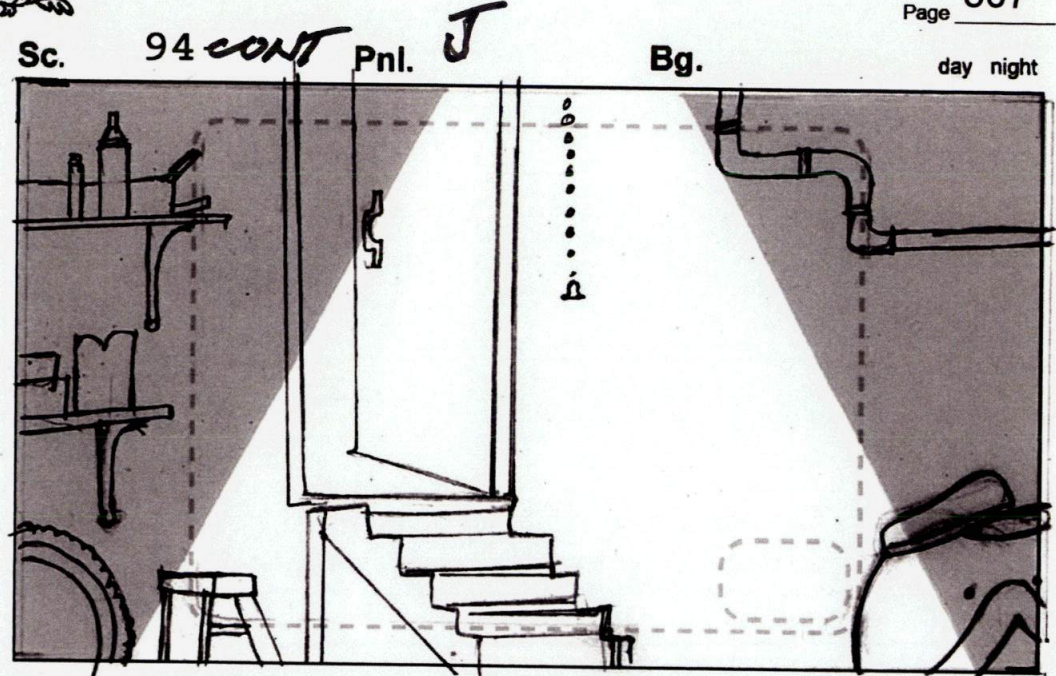
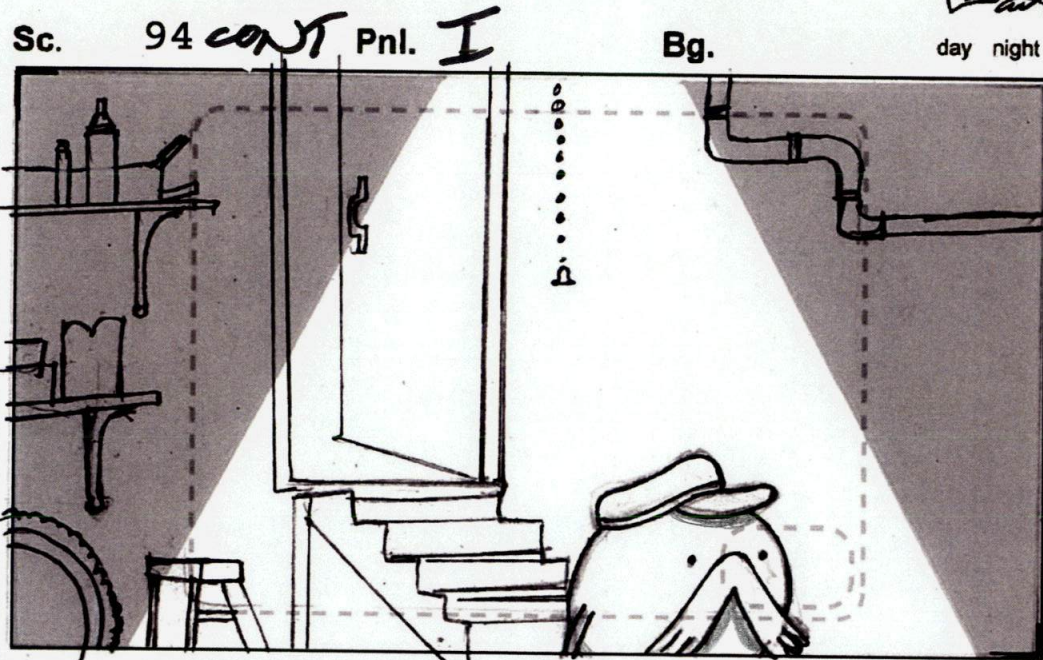
Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME



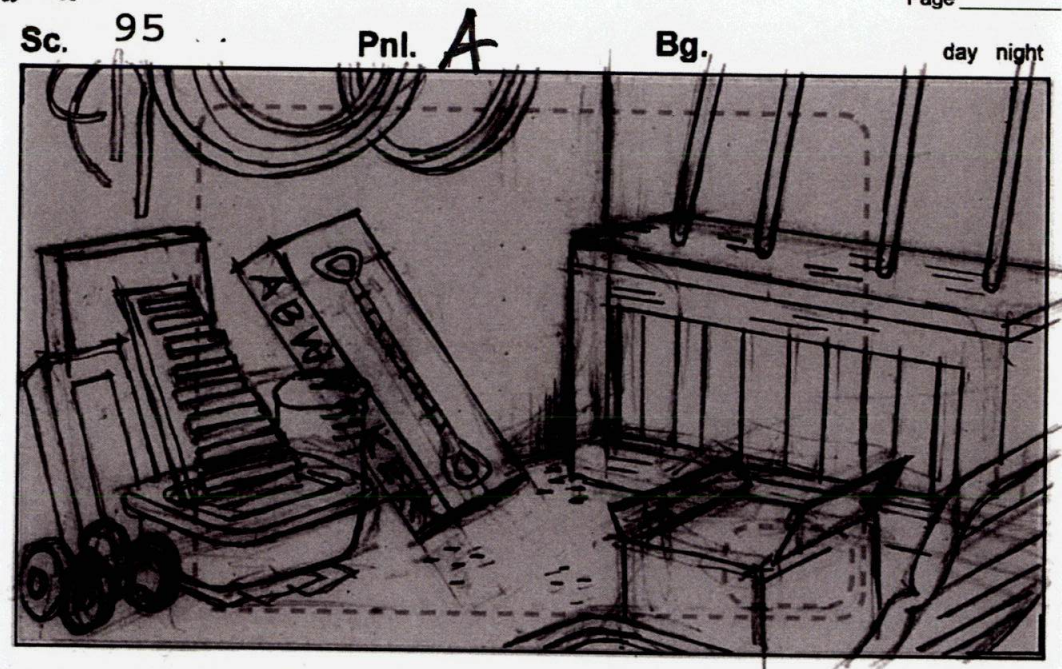
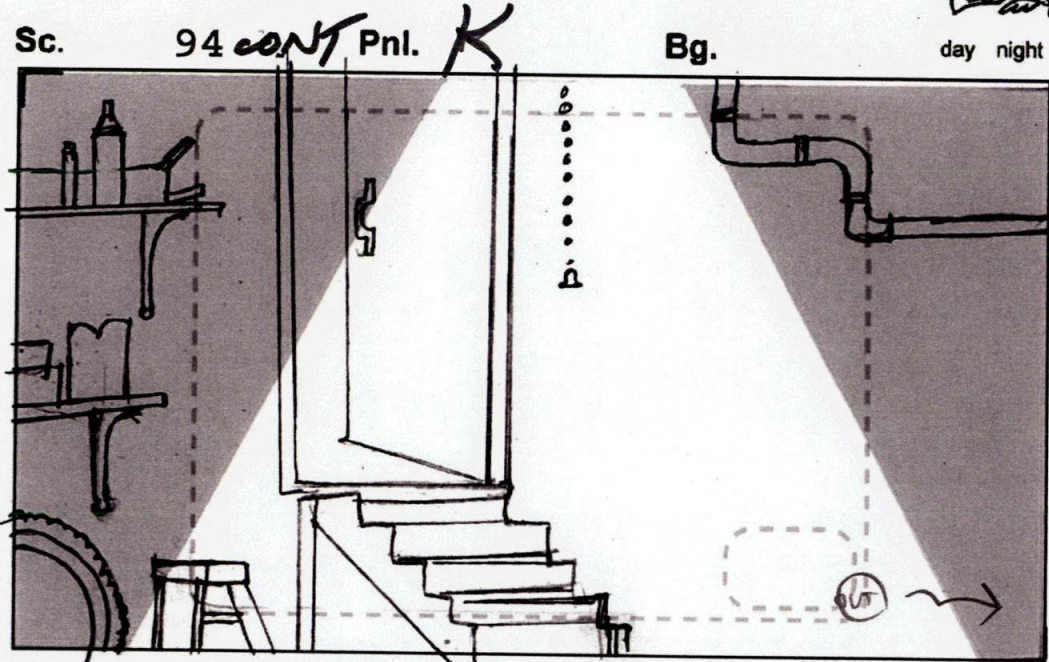
Dialog:
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME



Dialog:
Action: - DBG WALKS OFF/S.
Timing: JAN 15 2015

EPISODE # 1034-206

Production :

© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

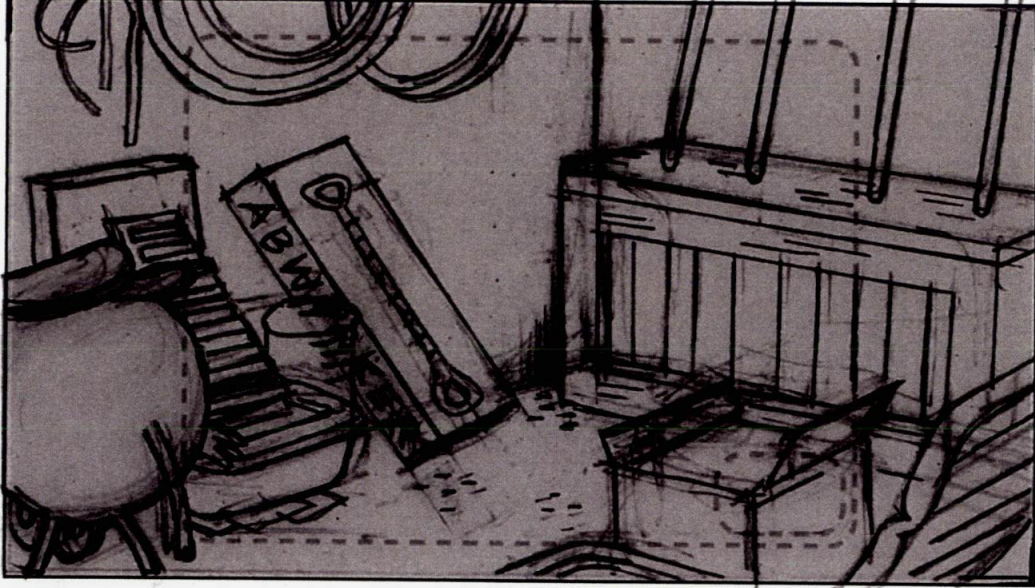
1034/206

1034/206

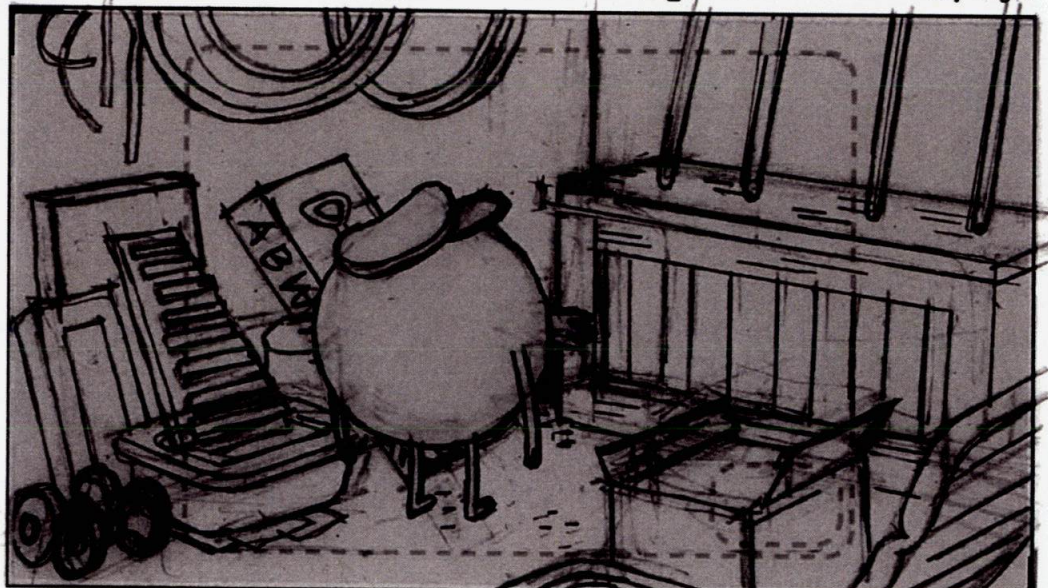
ADVENTURE TIME



Sc. 95 *cont* Pnl. *B* Bg. day night



Sc. 95 *cont* Pnl. *C* Bg. day night



Dialog:
Action: - STARCHY WALKS ON/S
Timing:
JAN 15 2015

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

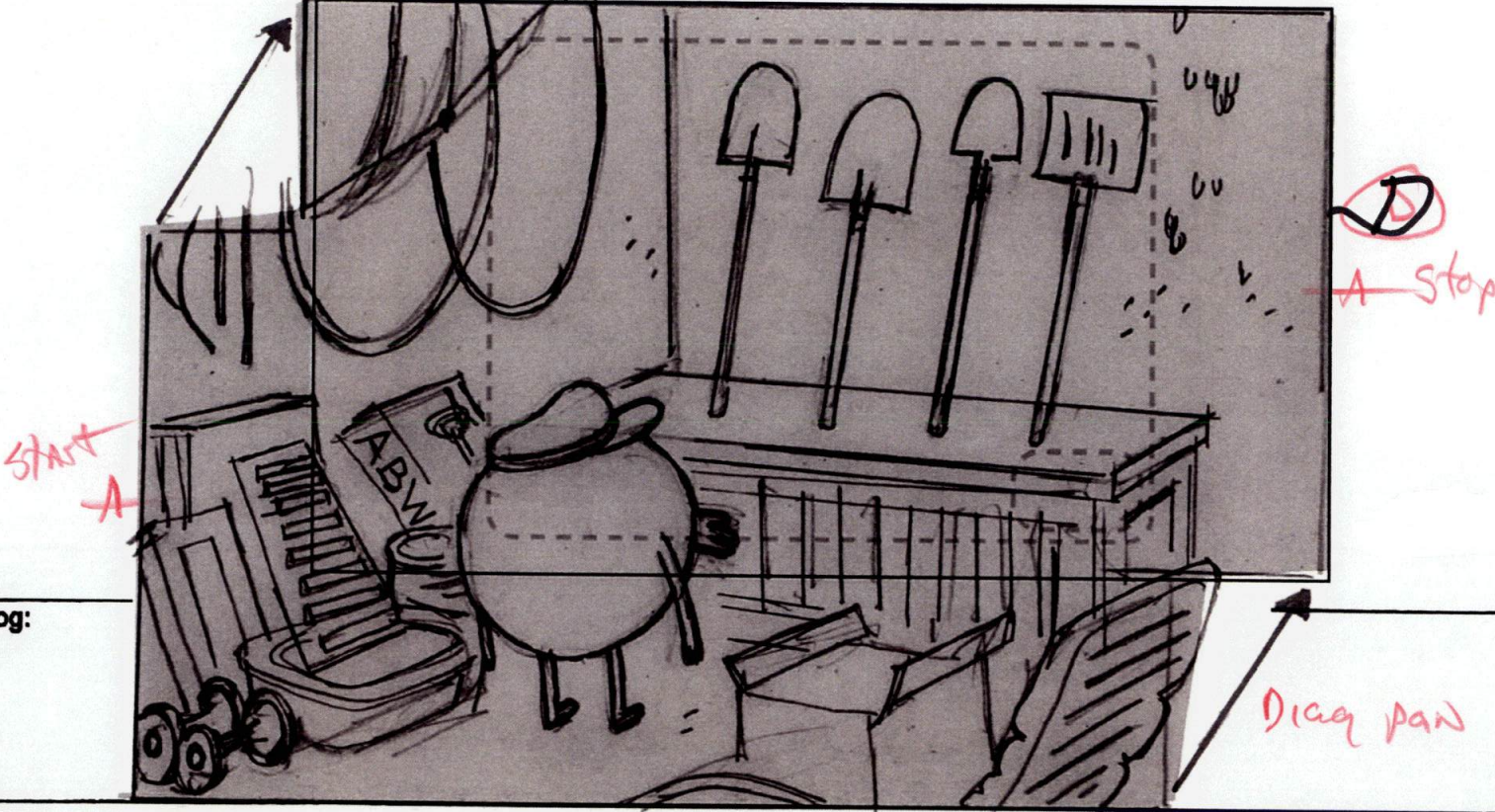
ADVENTURE TIME



Page 310

Sc. 95 *CONT*

Bg.



Dialog:

Action:

-PAN UP TO SHOVELS

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

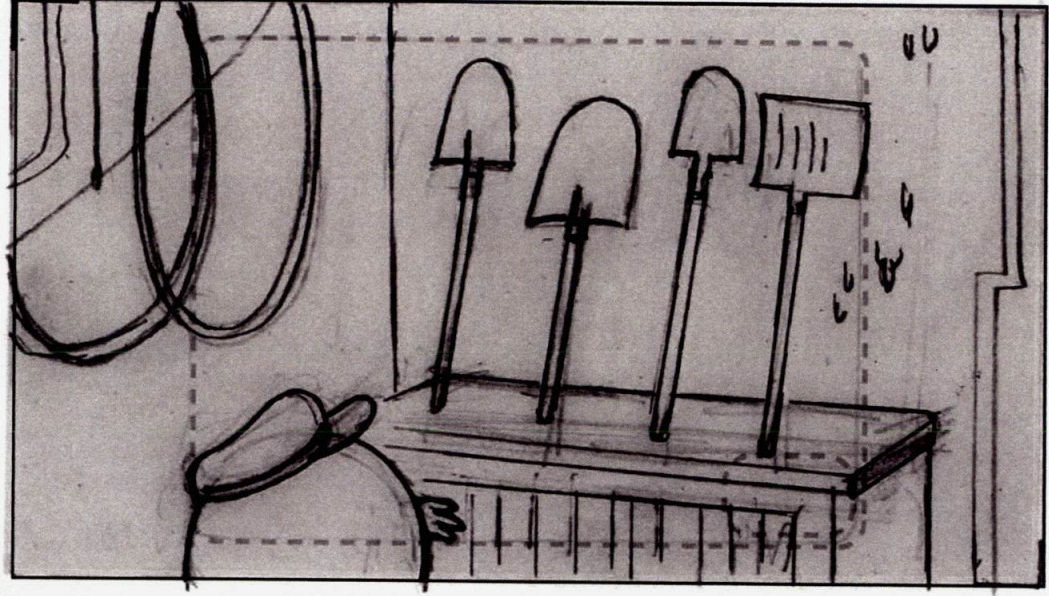
ADVENTURE TIME



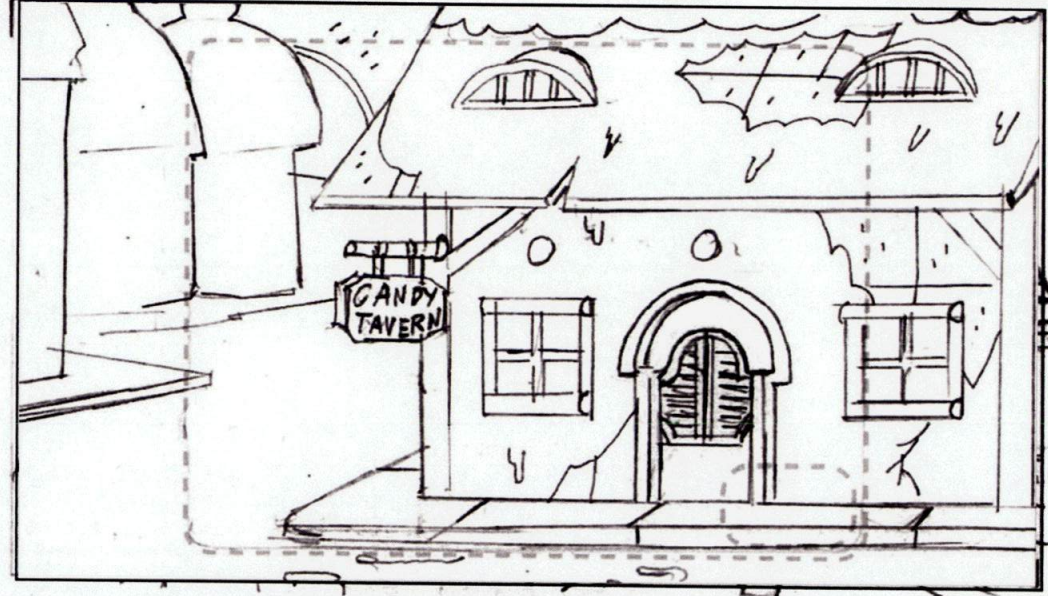
Art

Art

Sc. 95 *CONST* Pnl. *E* Bg. day night



Sc. 95A Pnl. A Bg. day night



Dialog:	<u>STARCHY</u> : IT'S TIME TO DIG A HOLE.	[MUSIC]
Action:		
Timing:	JAN 15 2015	

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034/206

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

cut

ADVENTURE TIME



Sc. 96

Pnl. A

Bg.

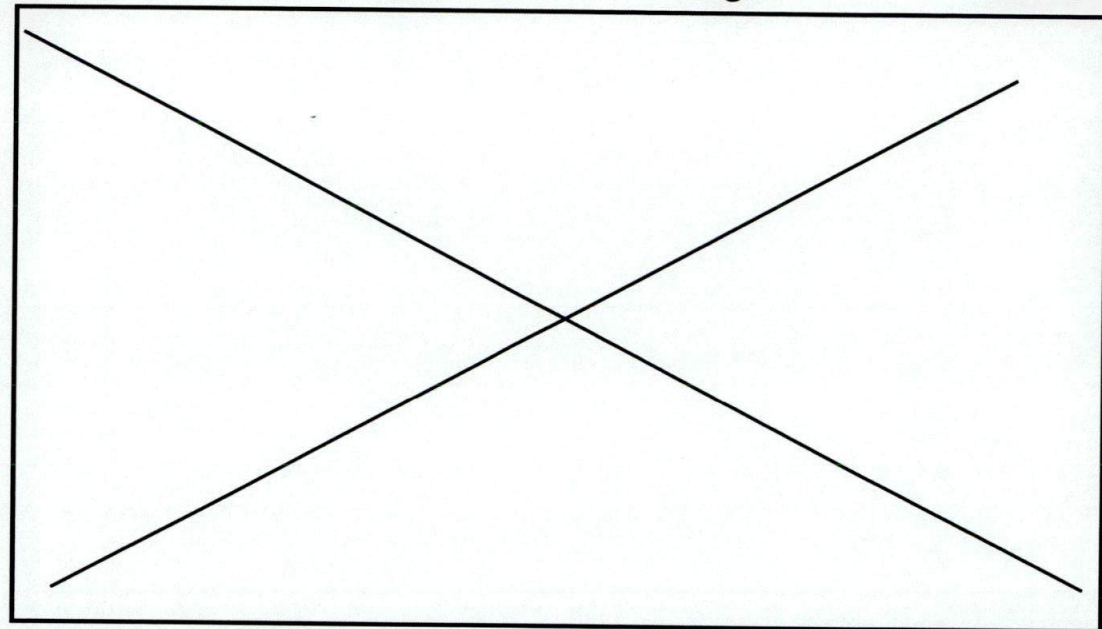
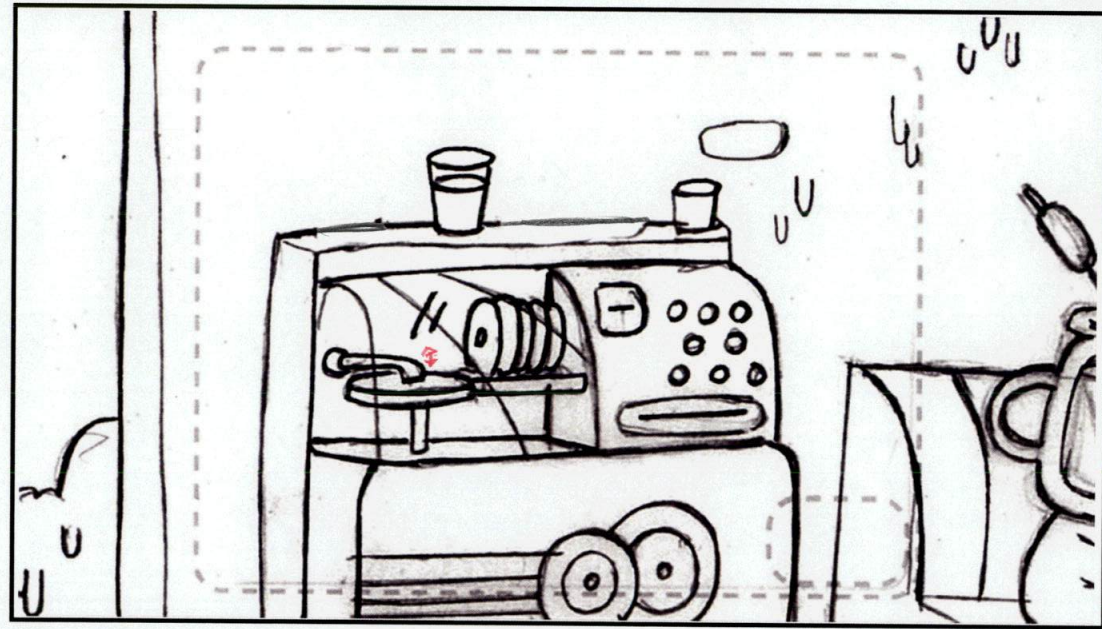
day night

Sc.

Pnl.

Bg.

Page 311A
312 NEXT
day night



Dialog: DBG: I thought she'd be happy to see me, but...
Action:
Timing:

JAN 15 2015

EPISODE # 1034-206

Production:

1034/206

1034/206

ADVENTURE TIME

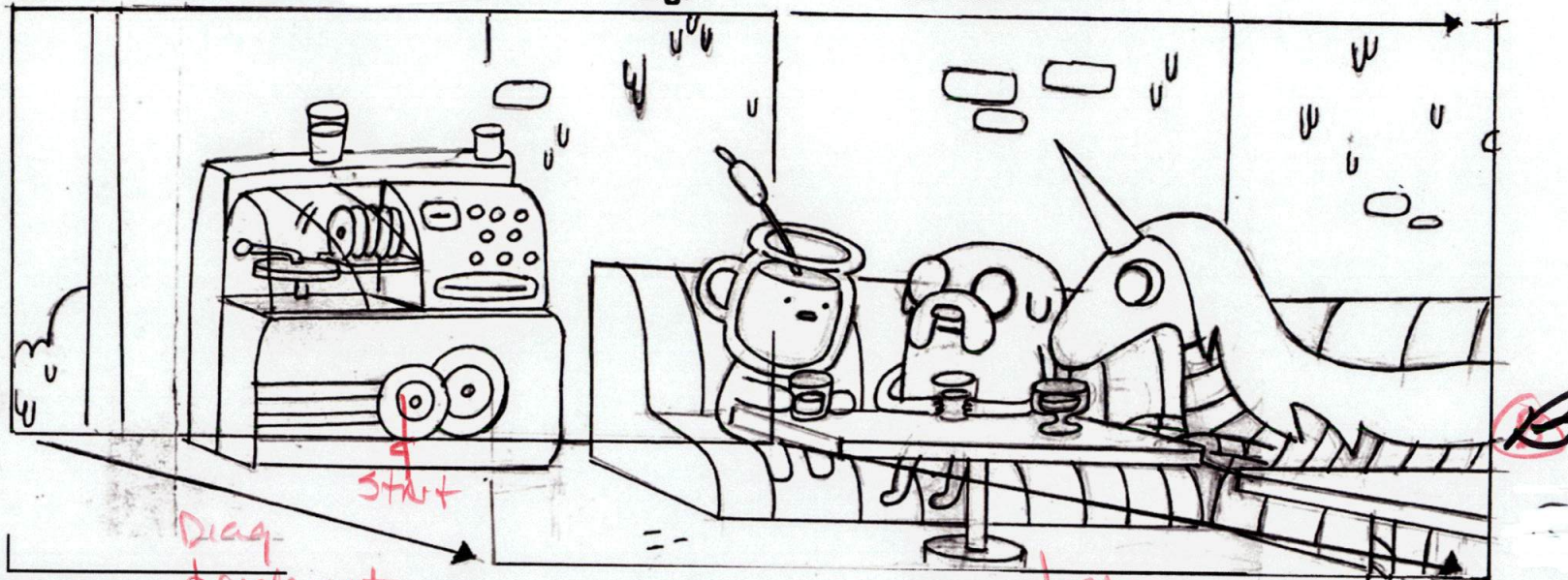


Page 312

Sc. 96 *CONT*

Bg.

day night



Dialog:

DBG: ...it was a disaster. I didn't know where to pick up with her. So, of course, I just acted like a goof.

Action:

-TRUCK OUT TO INCLUDE
JAKE, LADY, DBG.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

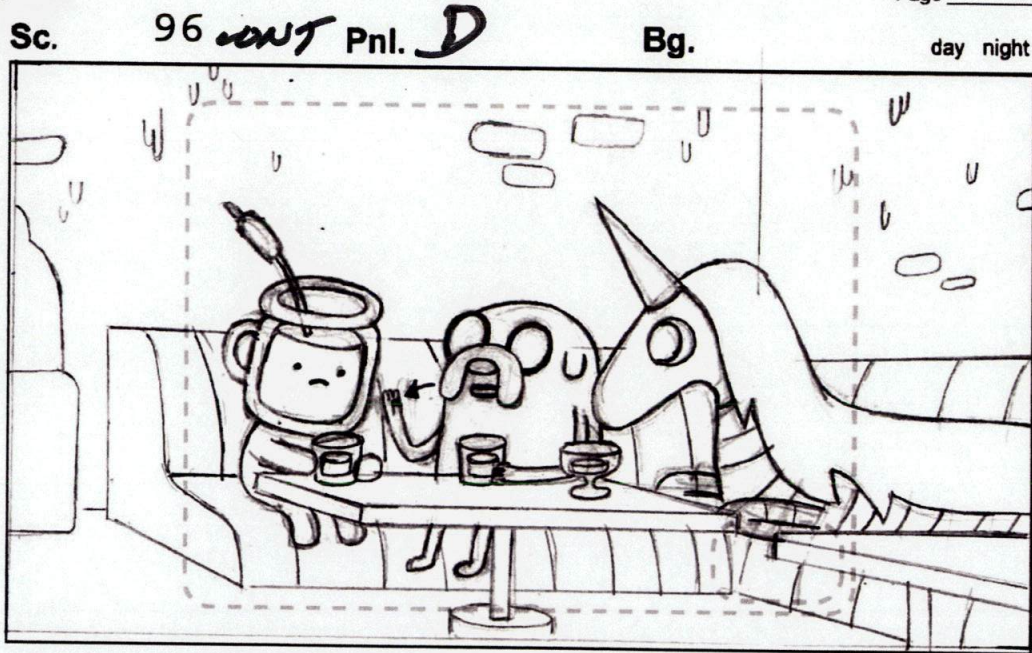
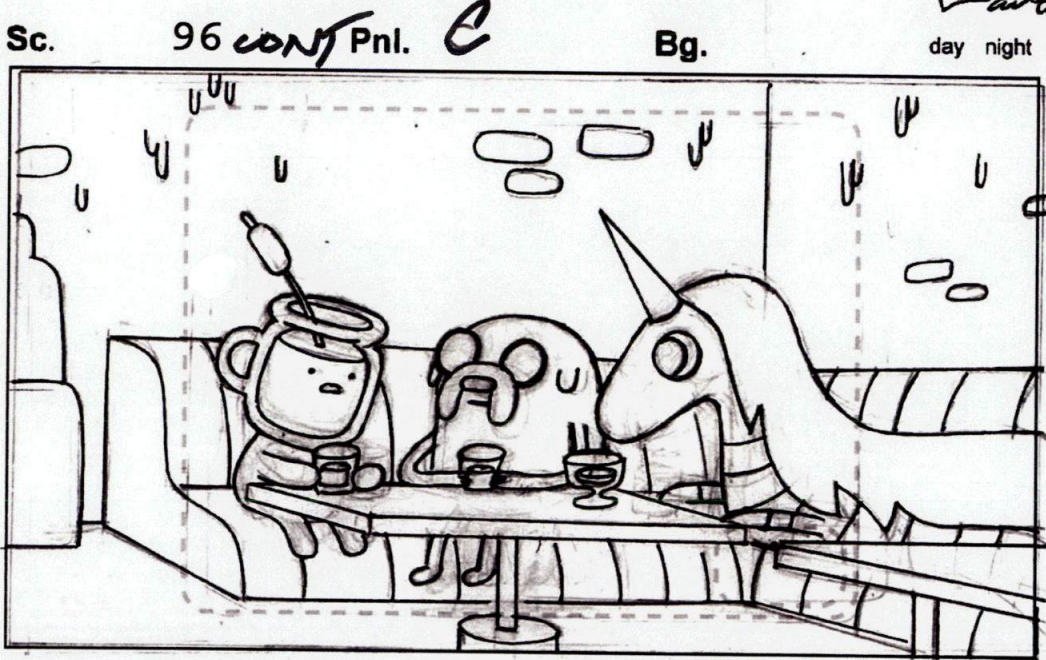
1034/206

1034/206

ADVENTURE TIME



Page 313



Dialog:	<u>DBG</u> : ... ONE OF THE UNDEAD, I GUESS.		<u>JAKE</u> : HEY MAN, THERE'S ABSOLUTELY...
Action:			
Timing:			

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

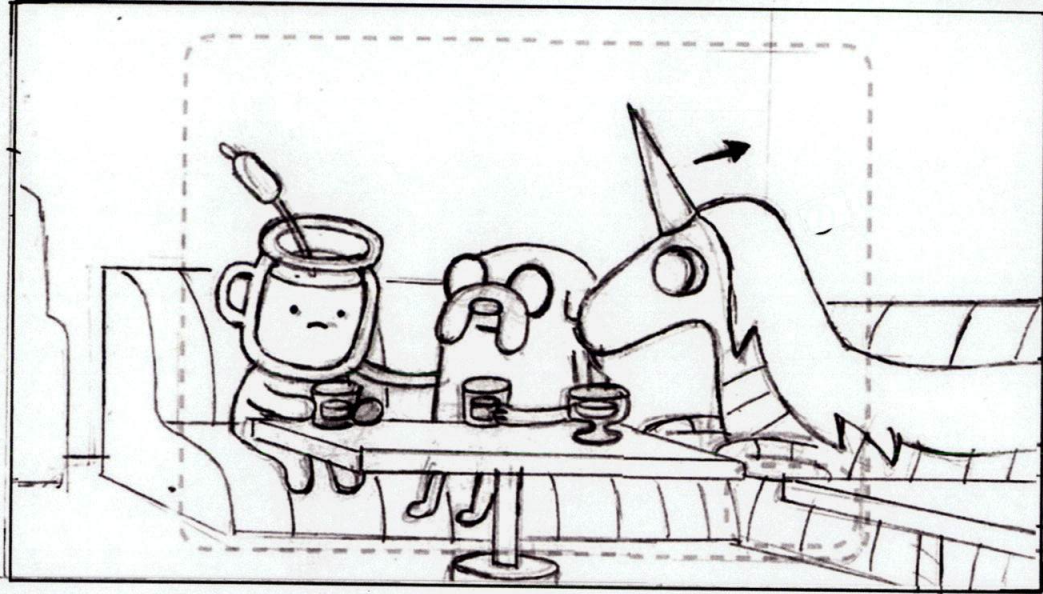
© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

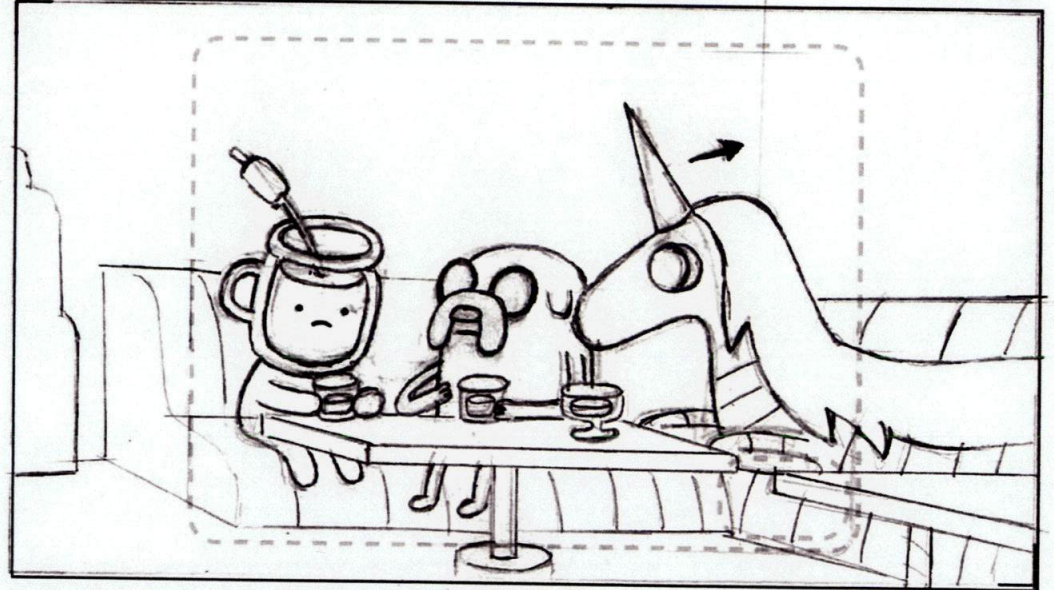


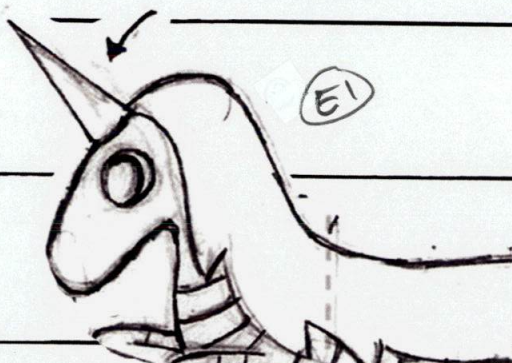
Page 314

Sc. 96 *CONT* Pnl. *E* Bg. day night



Sc. 96 *CONT* Pnl. *F* Bg. day night



Dialog:	<u>JAKE</u> : ...NOTHING WRONG WITH YOU!	
Action:		LR NOPS
Timing:		JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

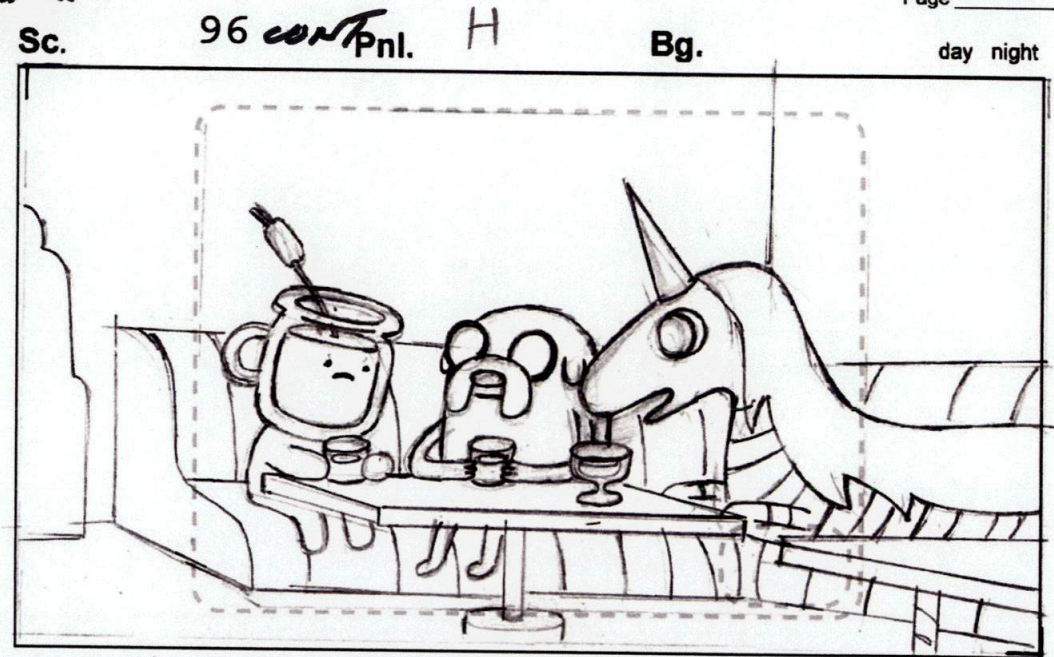
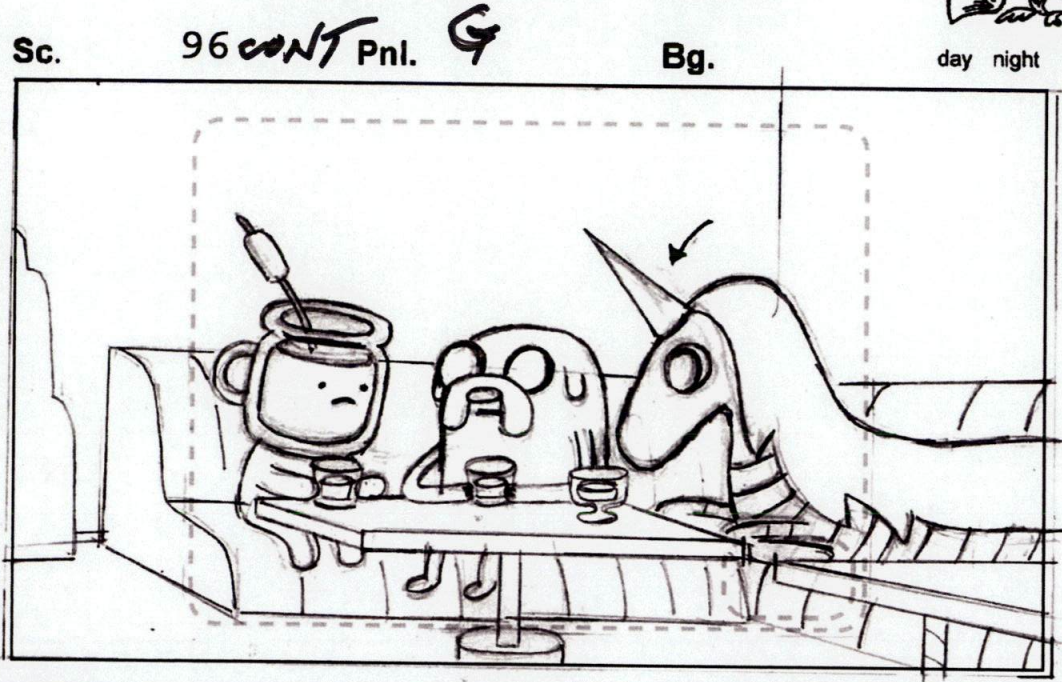
1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 315



Dialog:	LR: AND 'UNDEAD' IS KIND OF COOL. THESE DAYS.
Action:	LR NODS
Timing:	JAN 15 2015

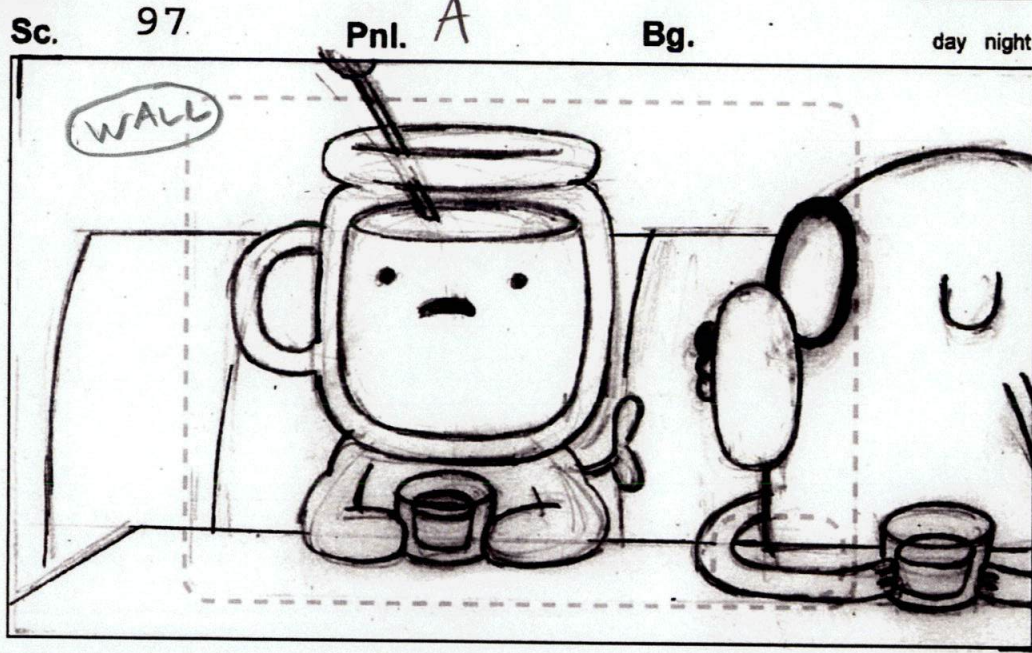
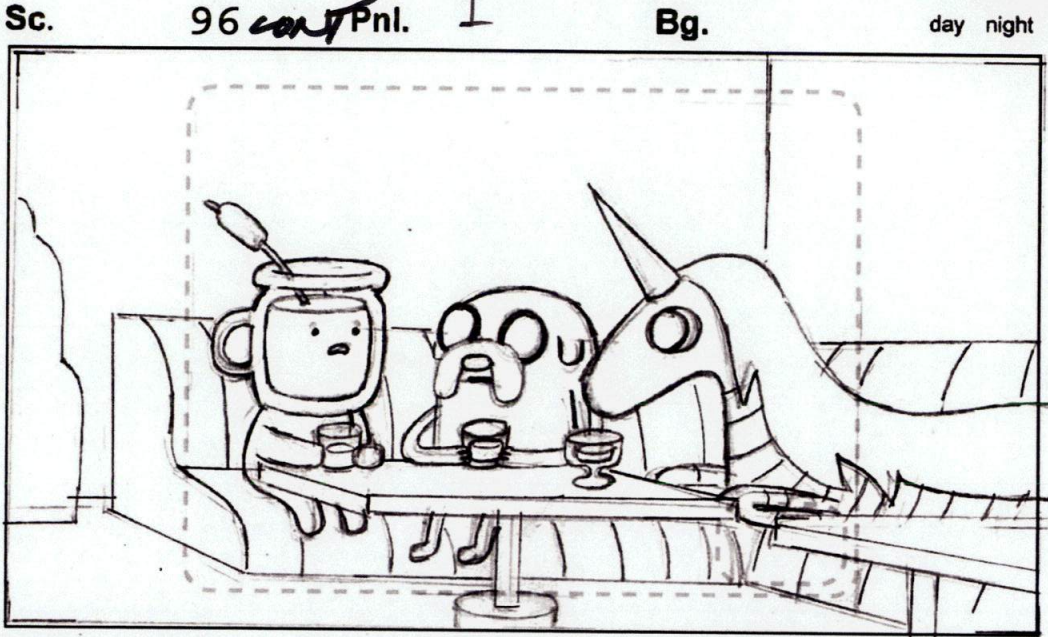
EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



Dialog:	<u>DBG:</u> *sigh* She's got a point though.	<u>DBG:</u> I was the one who wanted to be
Action:		
Timing:	JAN 1 5 2015	

EPISODE # 1034-206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

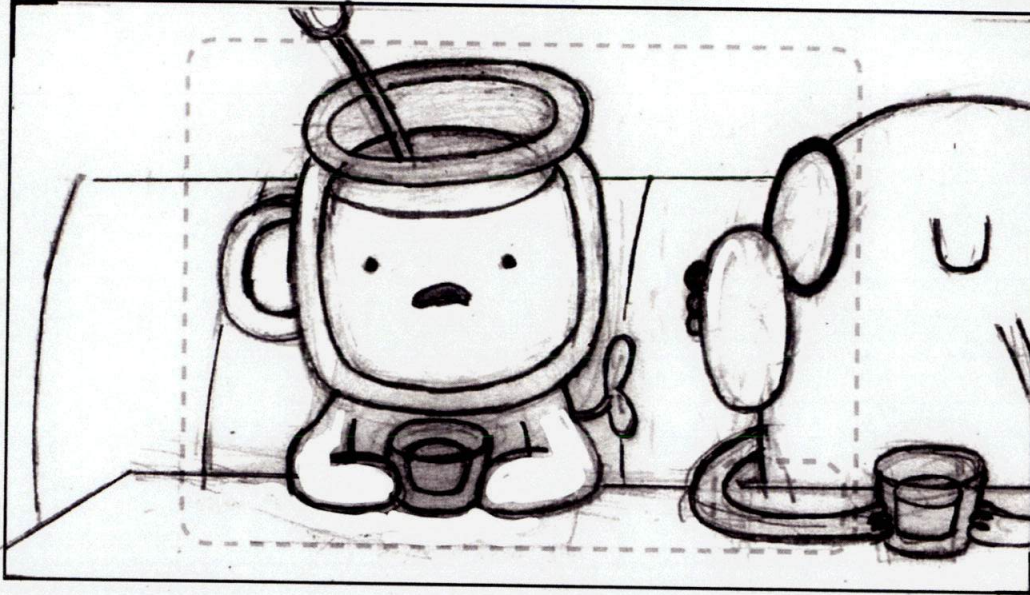
ADVENTURE TIME



Sc. 97 *CONT* Pnl. B

Bg.

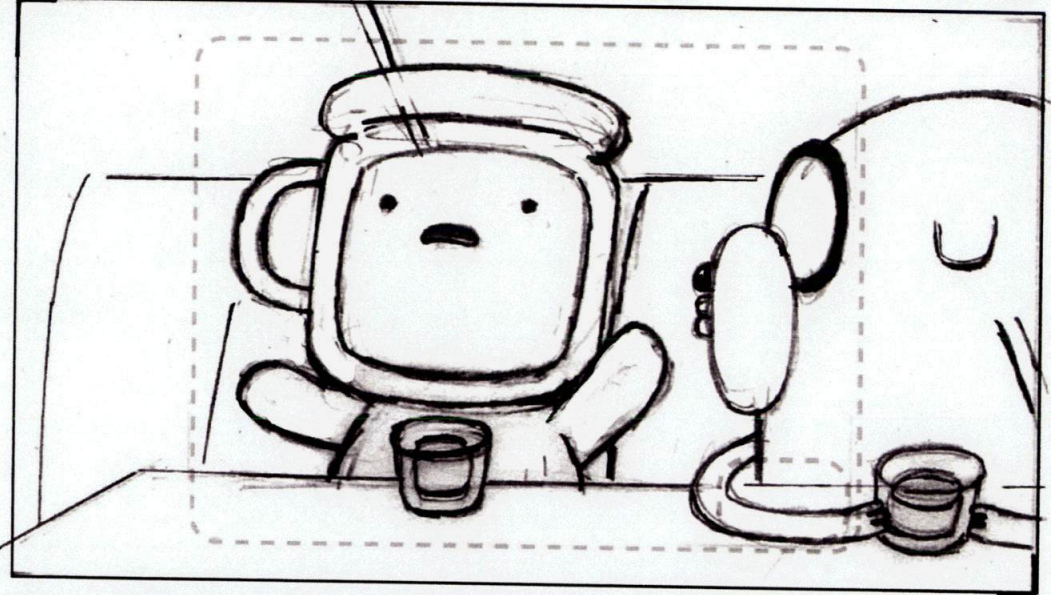
day night



Sc. 97 *CONT* Pnl. C

Bg.

day night



Dialog:

DBG: THE
BIG HERO,

DBG: AND I GOT MY WISH.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

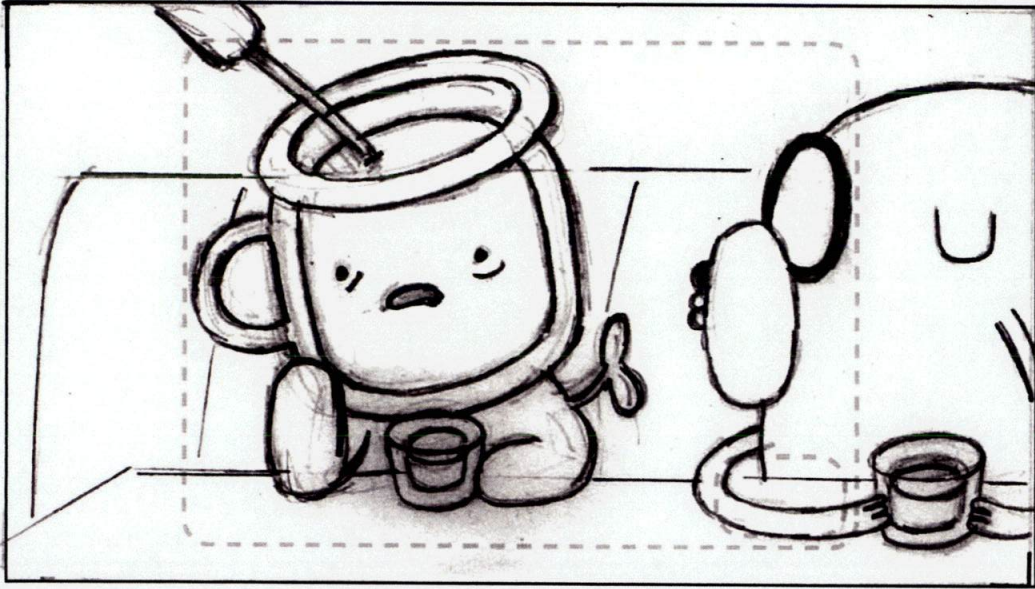
1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

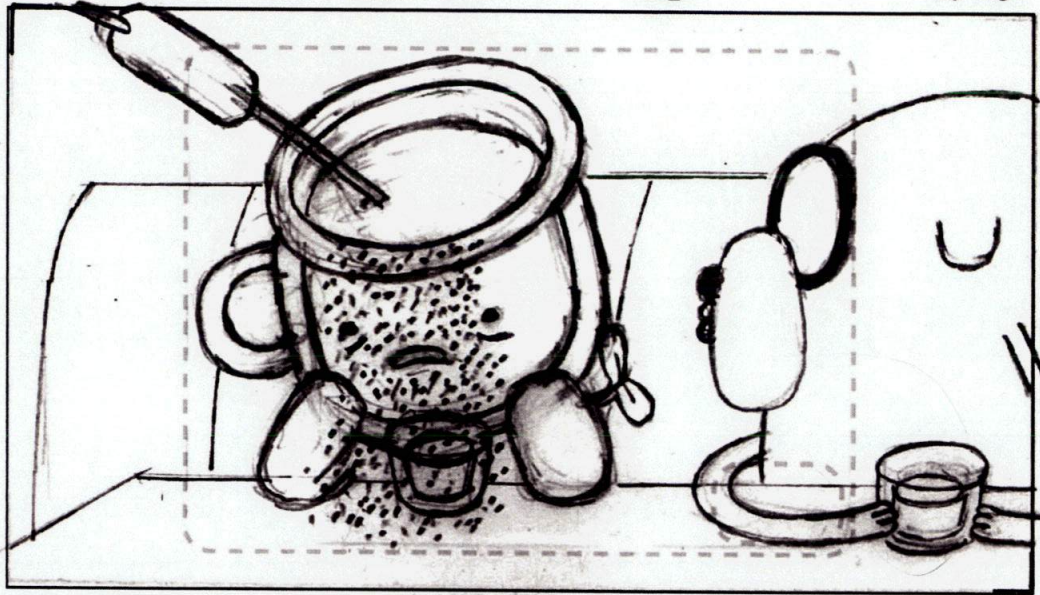
ADVENTURE TIME



Sc. 97 *CONT* Pnl. *D* Bg. day night



Sc. 97 *CONT* Pnl. *E* Bg. day night



Dialog: DBG: BUT I DIDN'T
THINK ABOUT
HER ENOUGH...

DBG: I'M NOT EVEN
THINKING ABOUT
HER RIGHT NOW.

Action:

- DIRT SPILS OUT OF JAR, JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

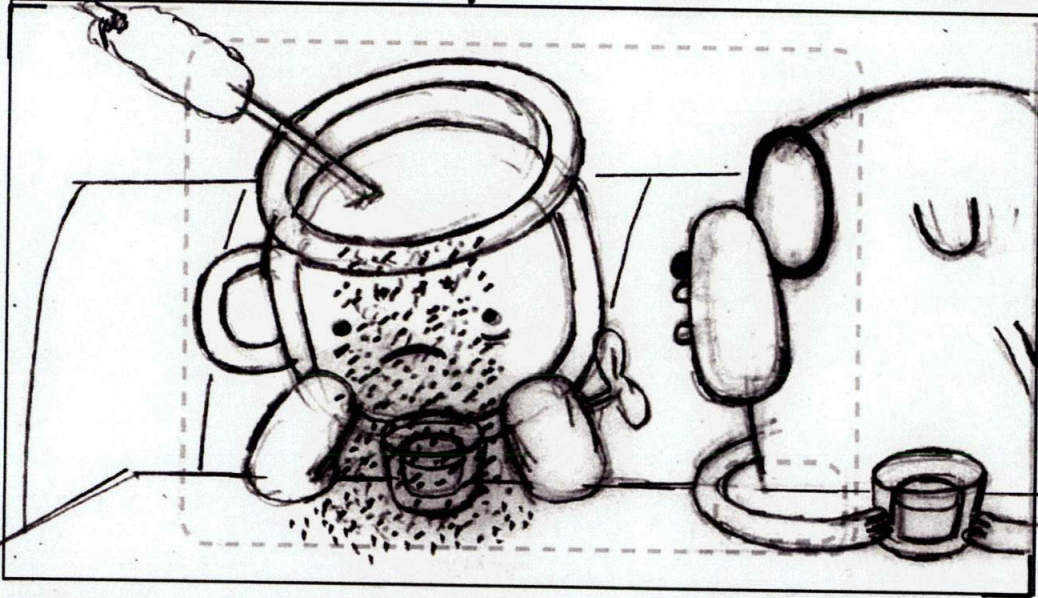
© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 97 *CONT* Pnl. *F* Bg.

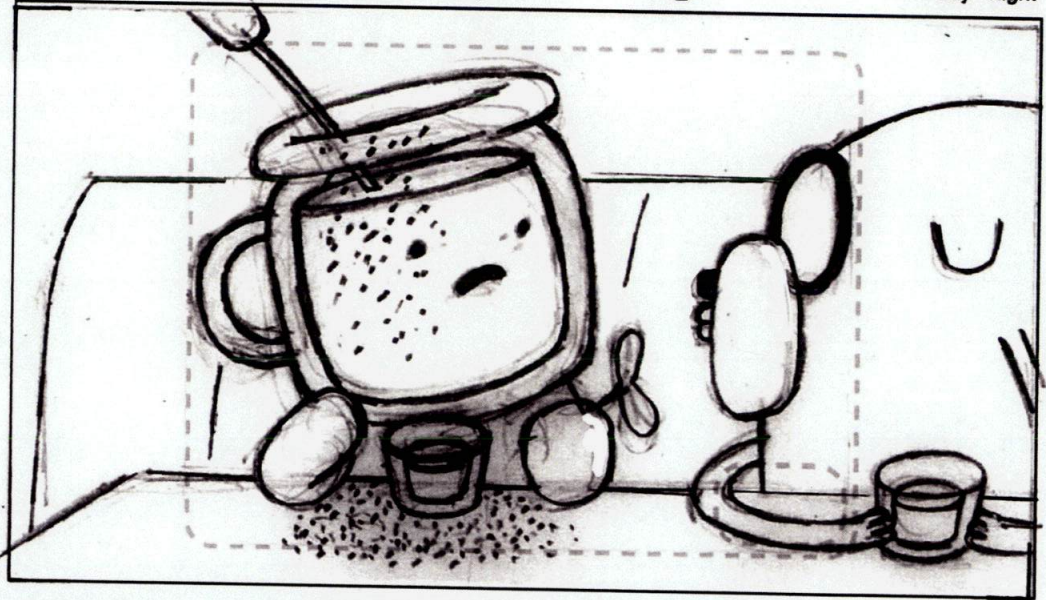
day night



Sc. 97 *CONT* Pnl. *G* Bg.

Page 319
NO PG 320
day night

Ho
cut



Dialog:

JAKE: YES YOU ARE.

DBG: I AM?

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

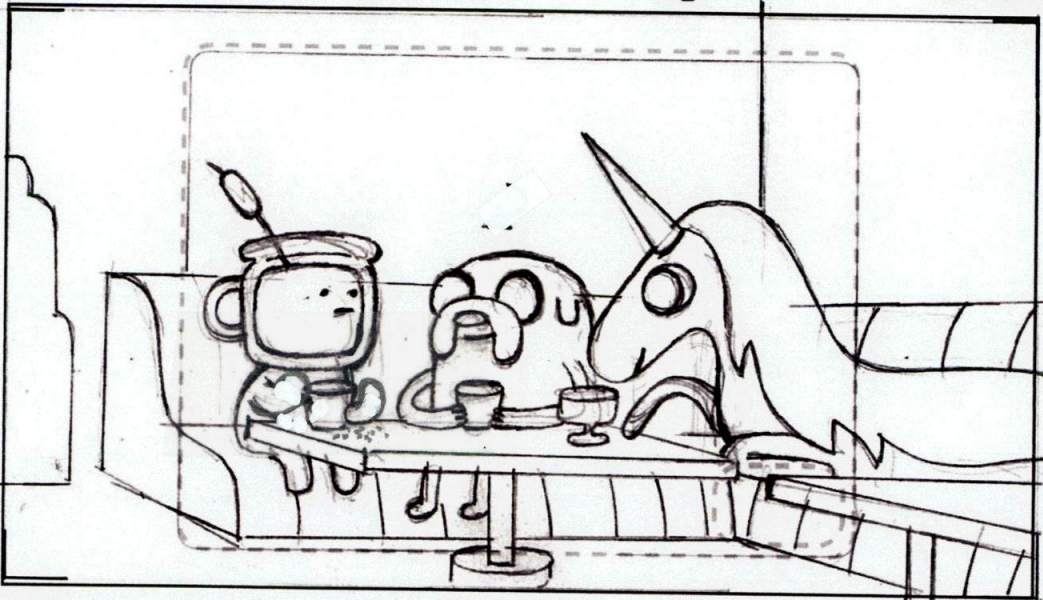
1034/206

Hu
ant

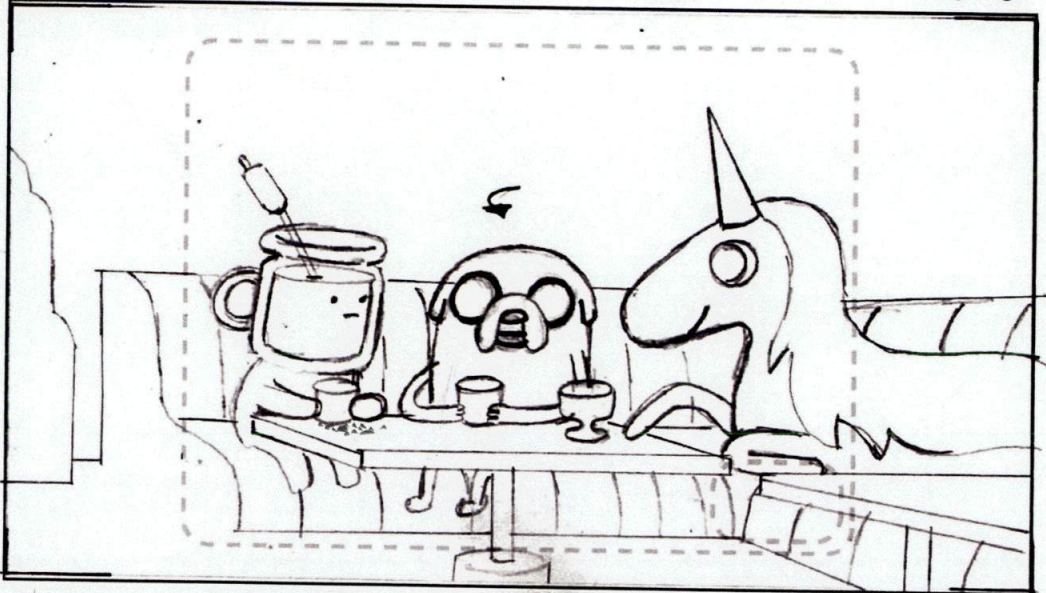
ADVENTURE TIME



Sc. 98 Pnl. A Bg. day night



Sc98 *CONT* Pnl. B Bg. day night



Dialog:	. . . <u>J:</u> RUN BACK AND TELL HER ALL THE STUFF YOU'VE BEEN TELLING US!
Action:	
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME

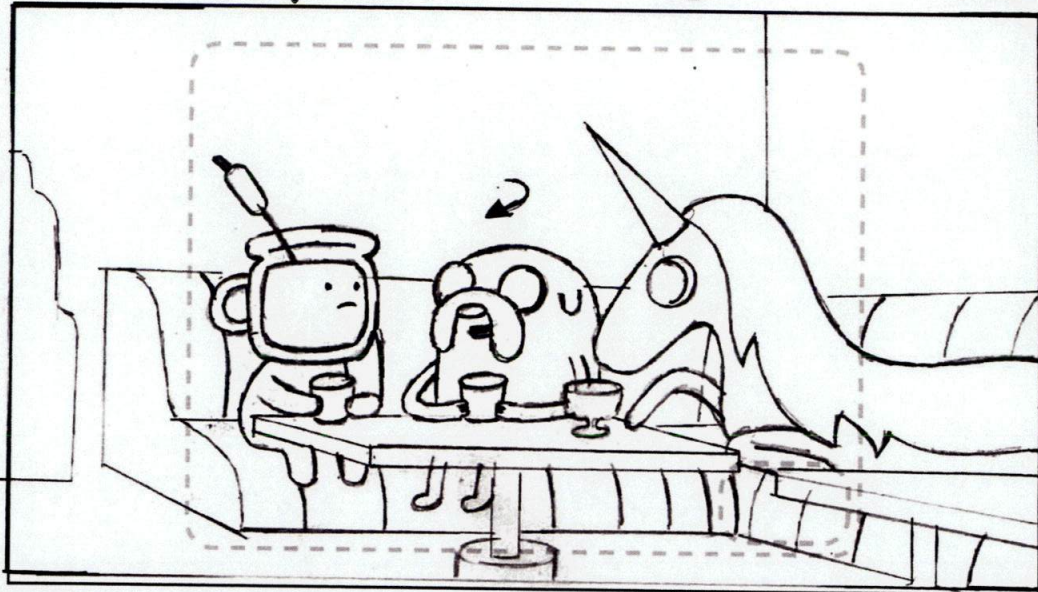


Page 322

Sc. 98 *cont* Pnl. C

Bg.

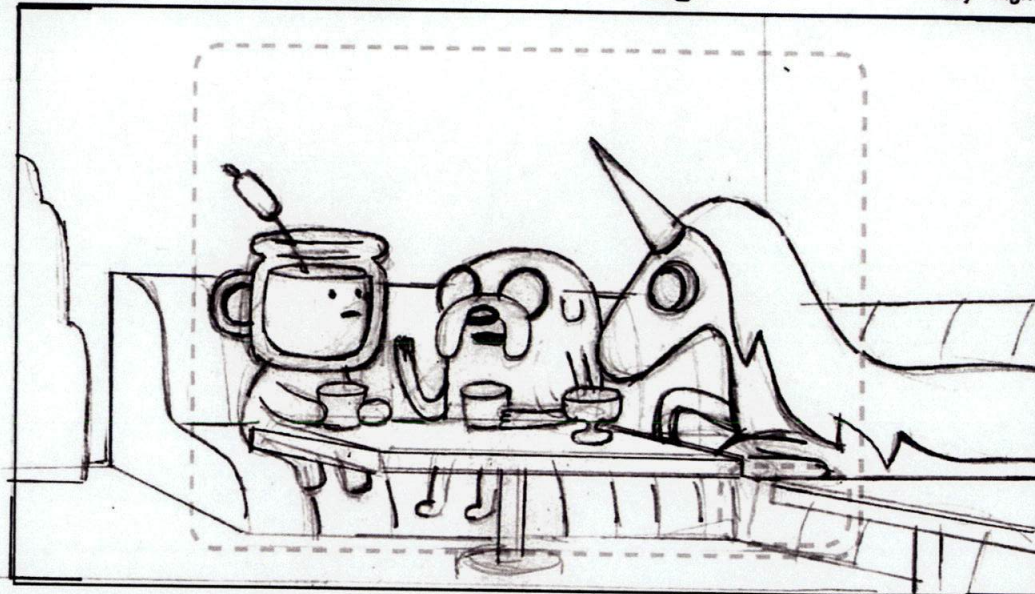
day night



Sc. 98 *cont* Pnl. D

Bg.

day night



Dialog:

J: MAYBE YOU CAN PICK UP
FROM A PLACE --

J: YOU HAVEN'T BEEN YET.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

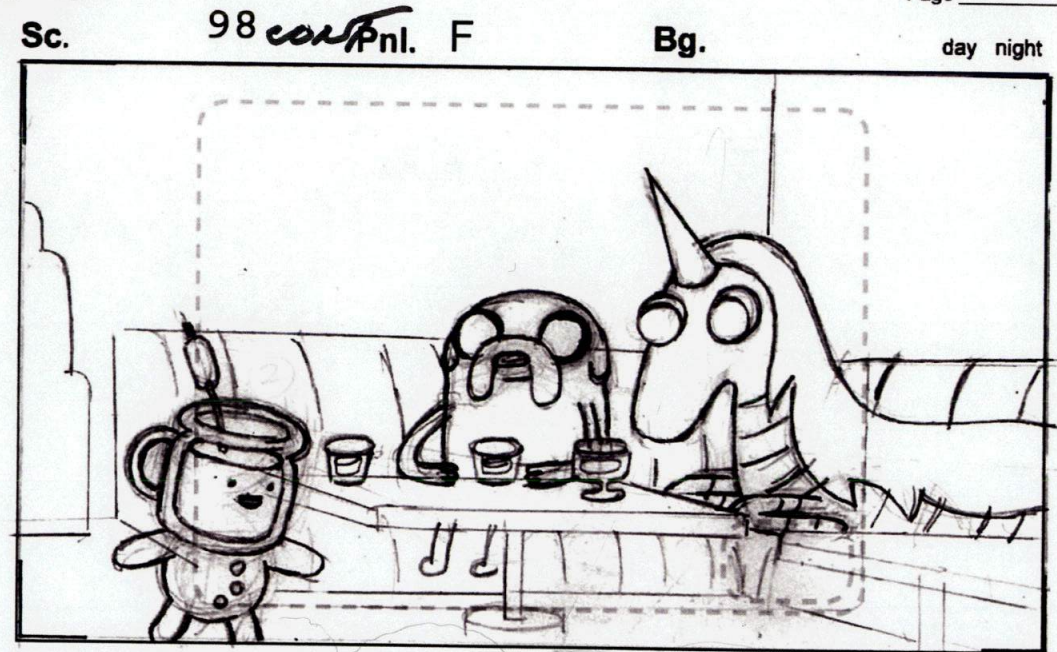
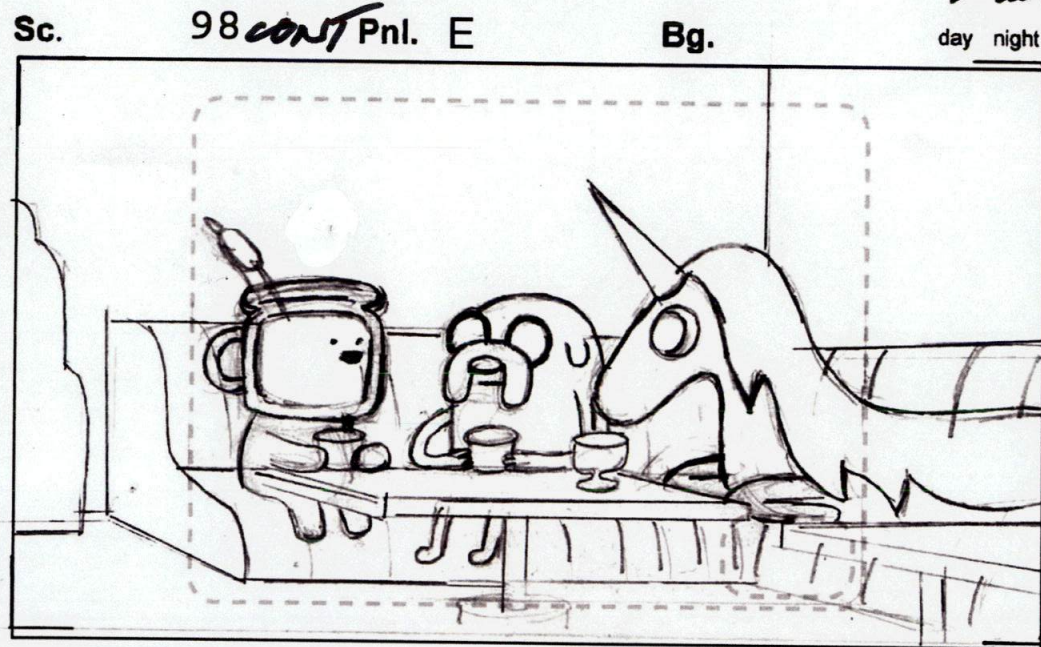
1034/206

1034/206

ADVENTURE TIME



Page 323

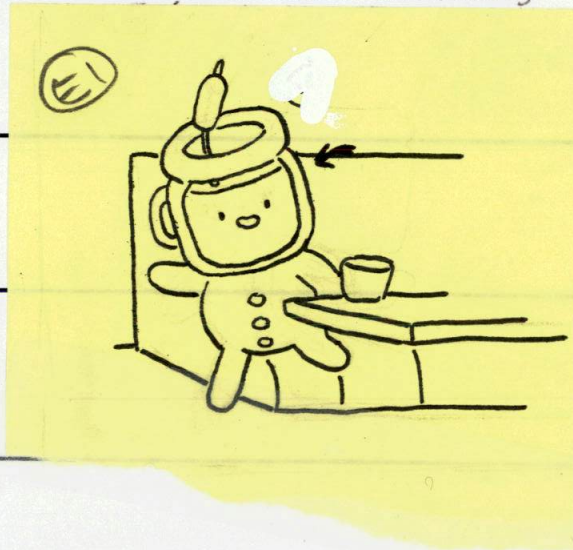


Dialog: DBG: I DON'T KNOW WHAT THAT MEANS

DBG: BUT IT SOUNDS VERY ENCOURAGING!

Action:

Timing:



JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

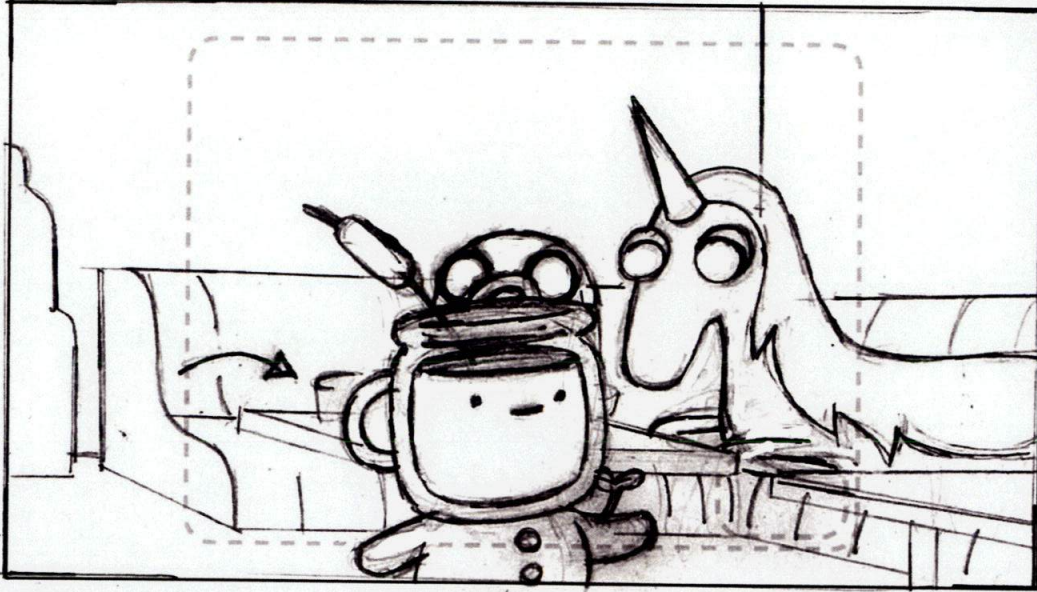
© 2007 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

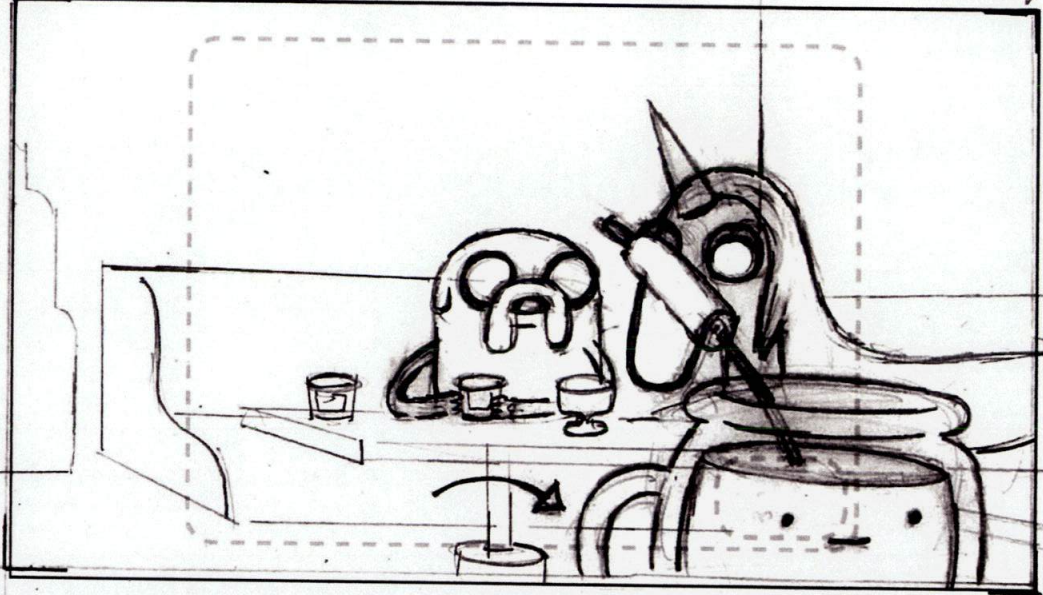


Page 324

Sc. 98 *cont* Pnl. G Bg. day night



Sc. 98 *cont* Pnl. H Bg. day night



Dialog:

Action:

Timing:

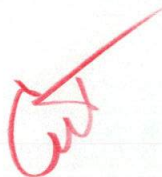
JAN 15 2015

EPISODE # 1034-206

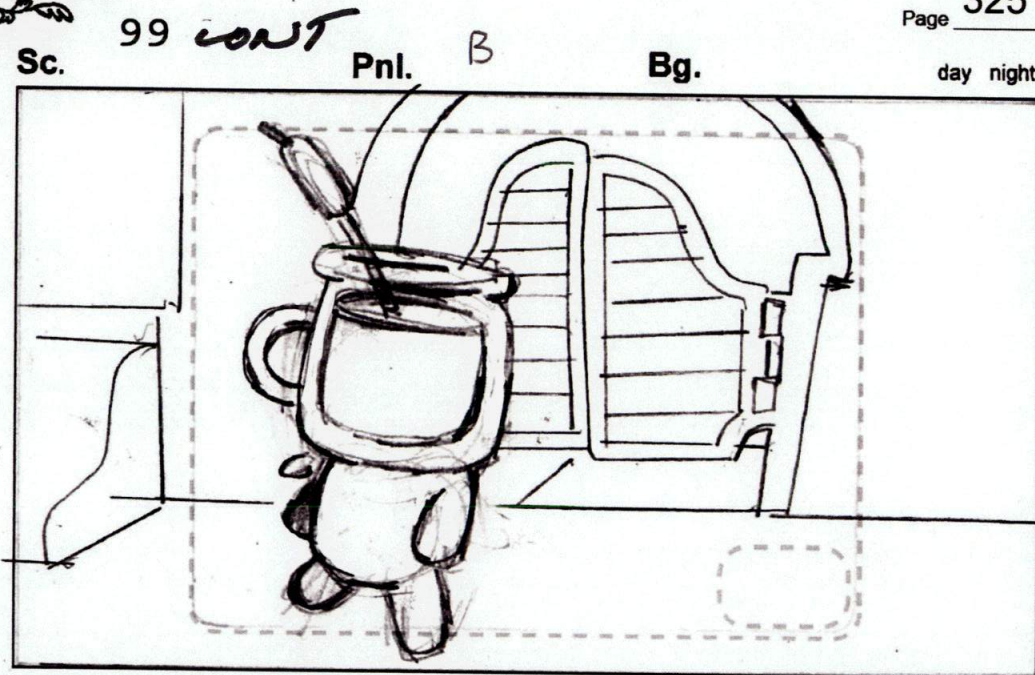
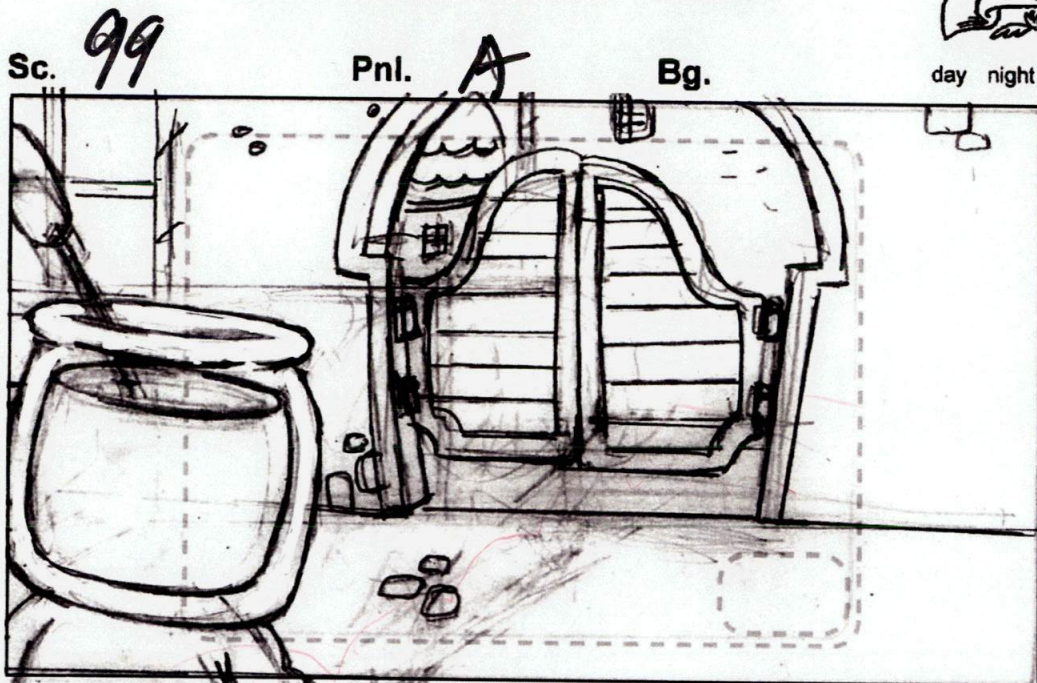
Production :

1034/206

1034/206



ADVENTURE TIME



Dialog:	DBG: See you guys later.
Action:	
Timing:	JAN 15 2015

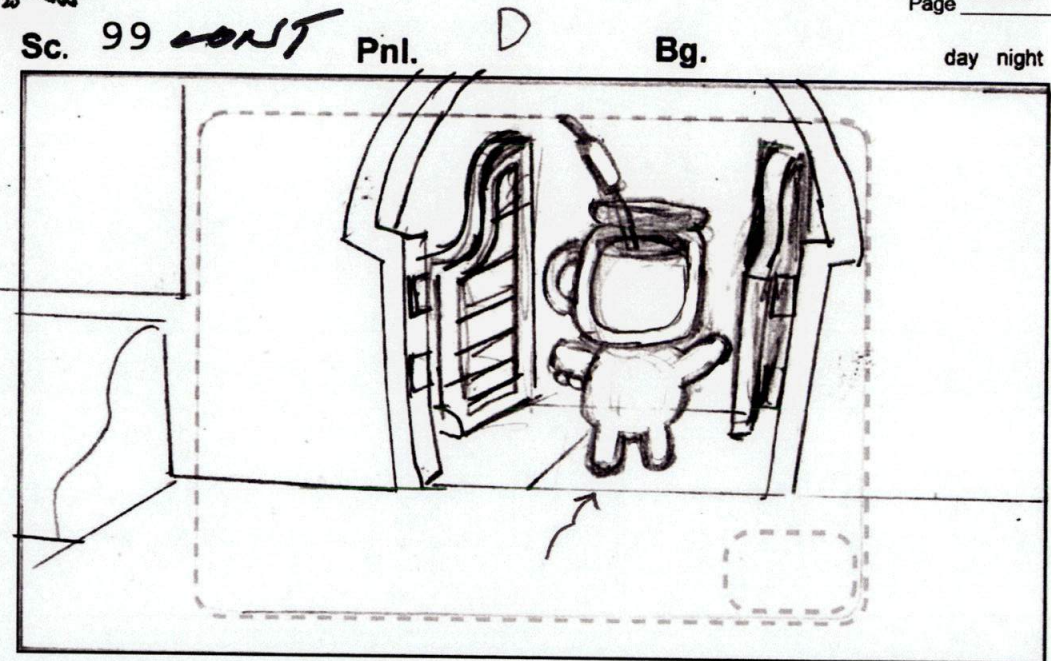
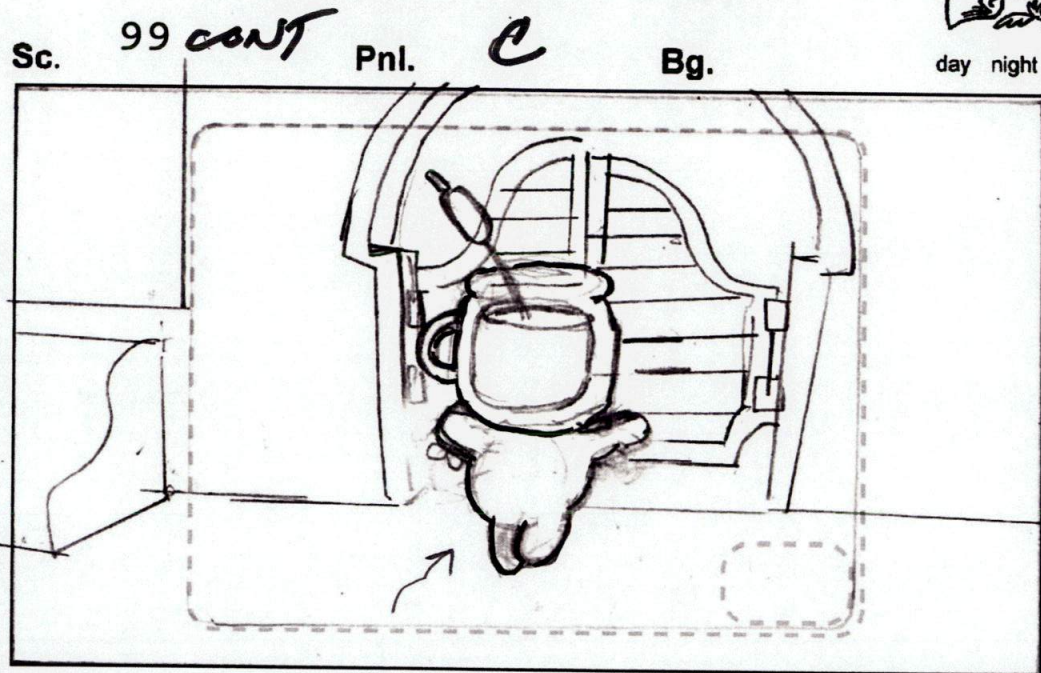
EPISODE # 1034-206

Production :

ADVENTURE TIME



Page 326



Dialog:	Sfx: thuds
Action:	- DBG PUSHES THROUGH DOORS
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



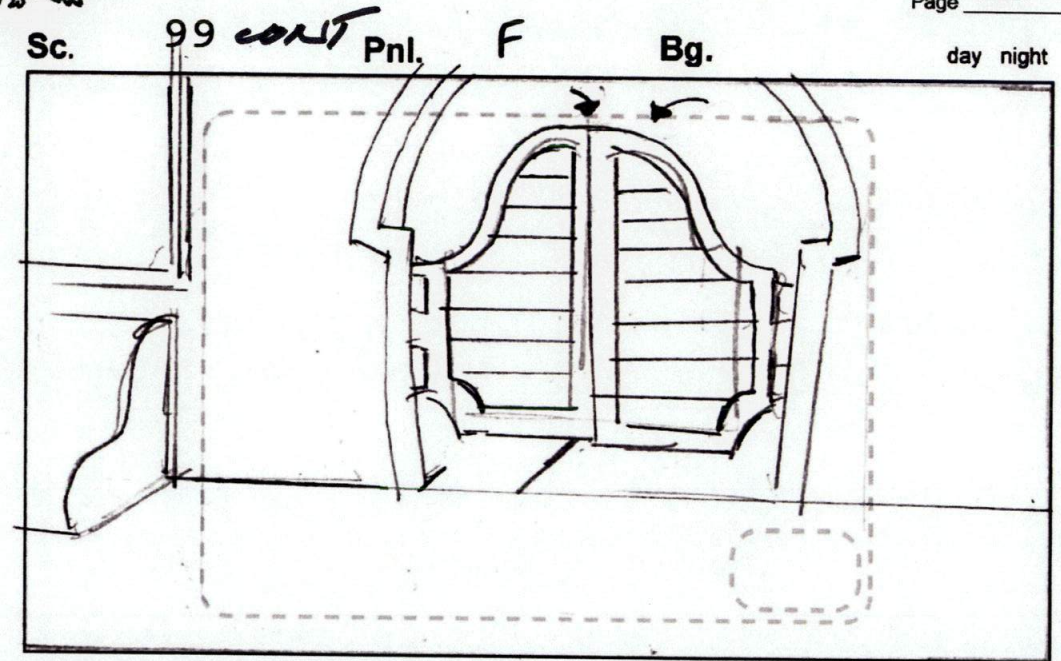
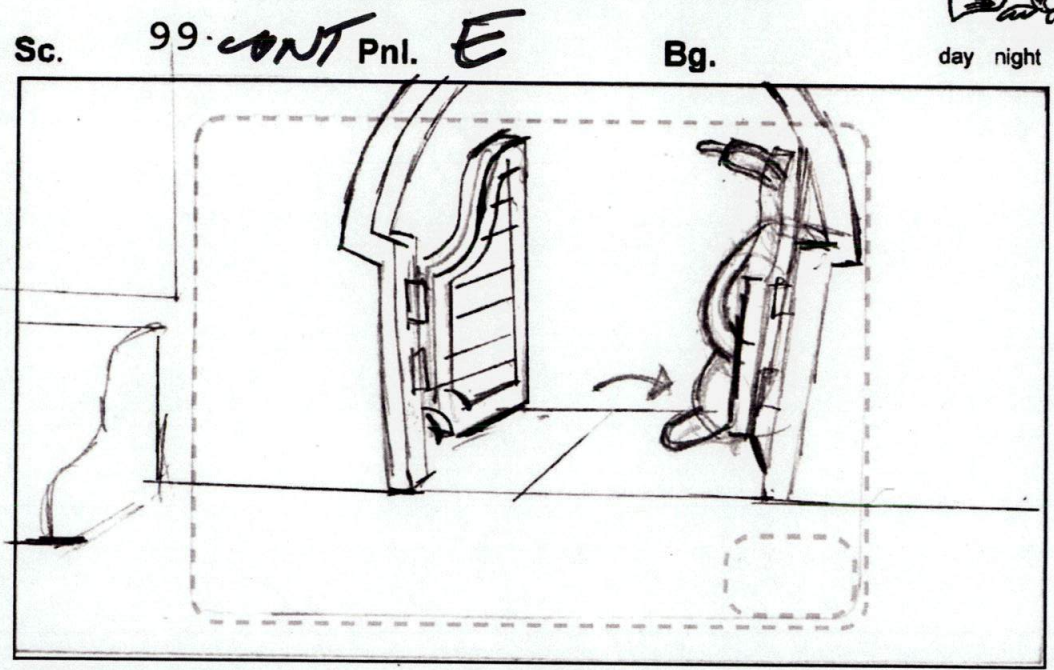
Cut

1034/206

EPISODE # 1034-206

Production :

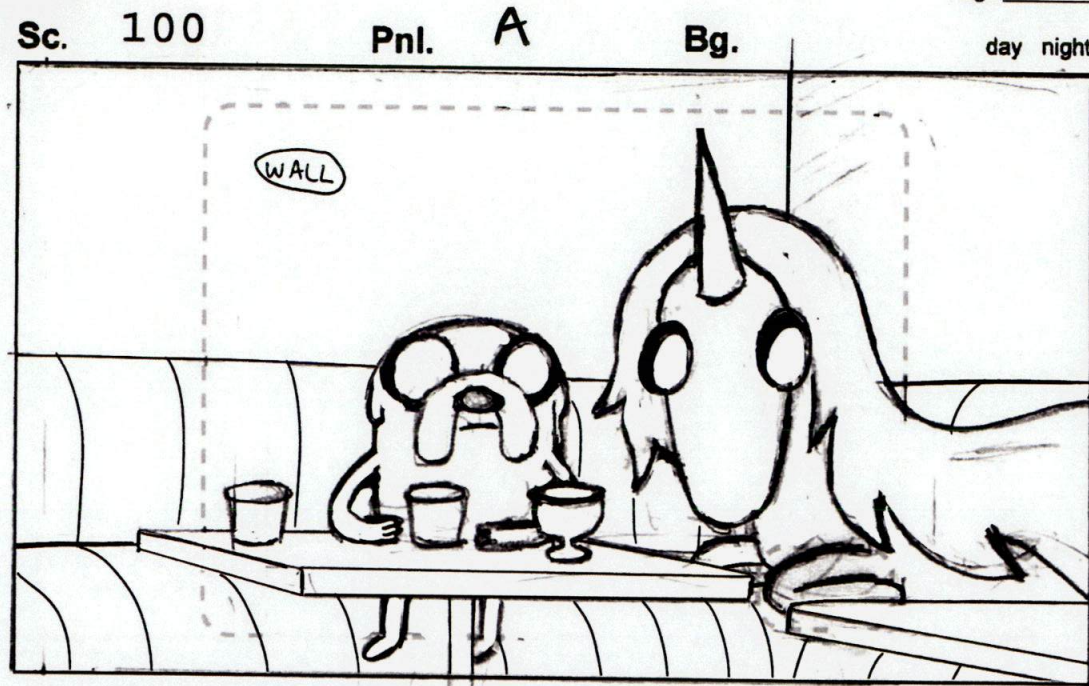
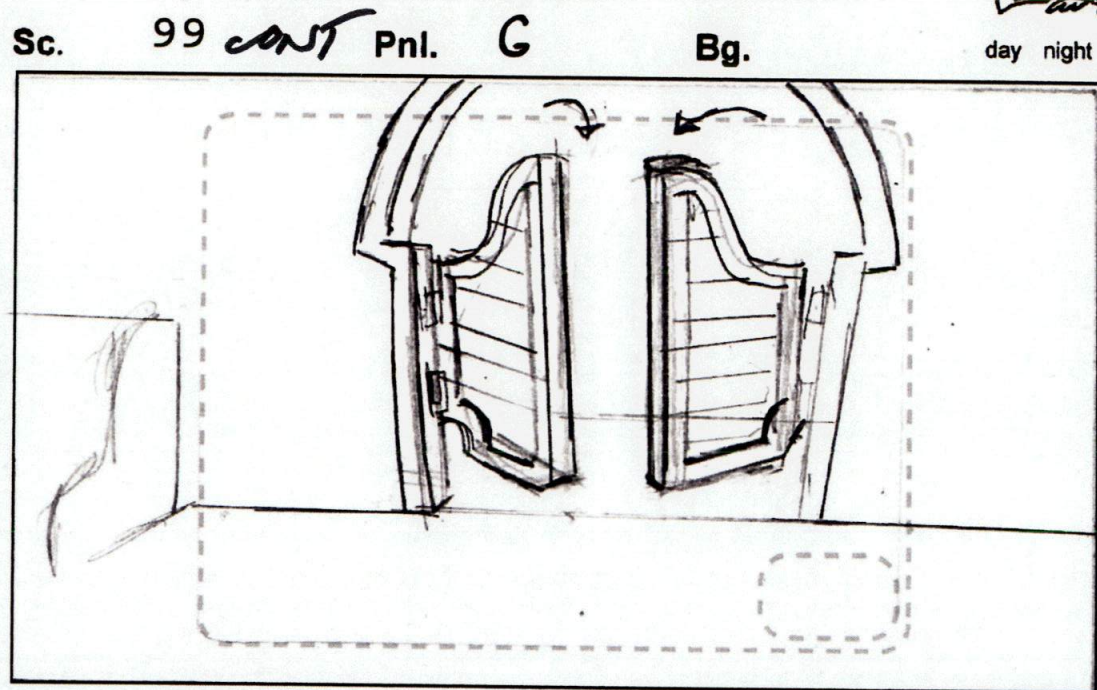
1034/206



Dialog:
Action:
Timing:

JAN 15 2015

ADVENTURE TIME



Dialog:

sfx: creaking

Action:

*CUT ON DOORS
STILL SWINGING*

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

ADVENTURE TIME



No sc. 101

Page 329

NO PG 330
day night

Sc.100 *cont* Pnl. *B*

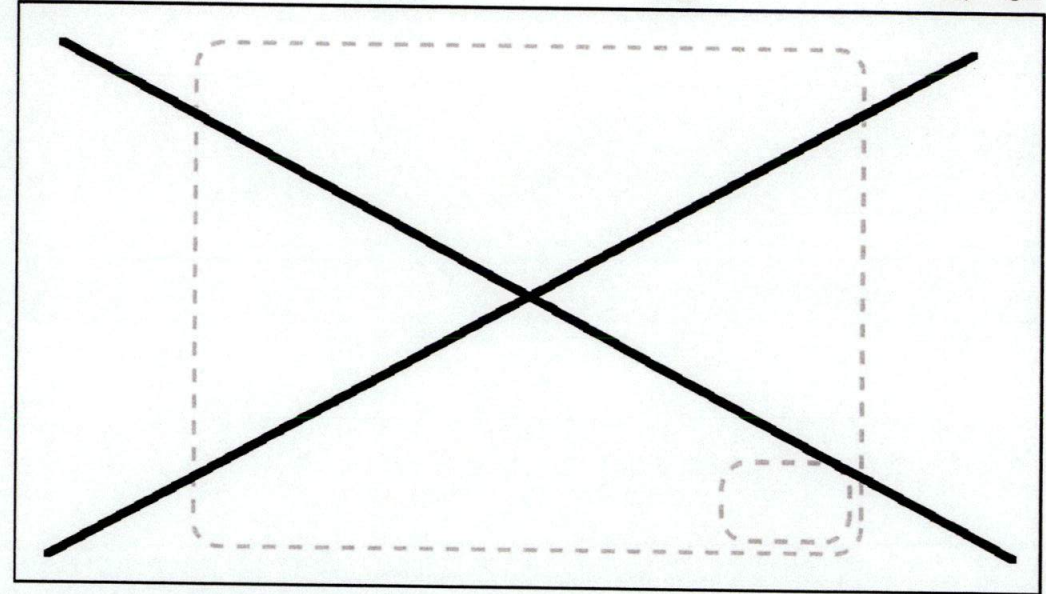
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

JAKE: He didn't bite you,
did he.

Action:

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

ADVENTURE TIME



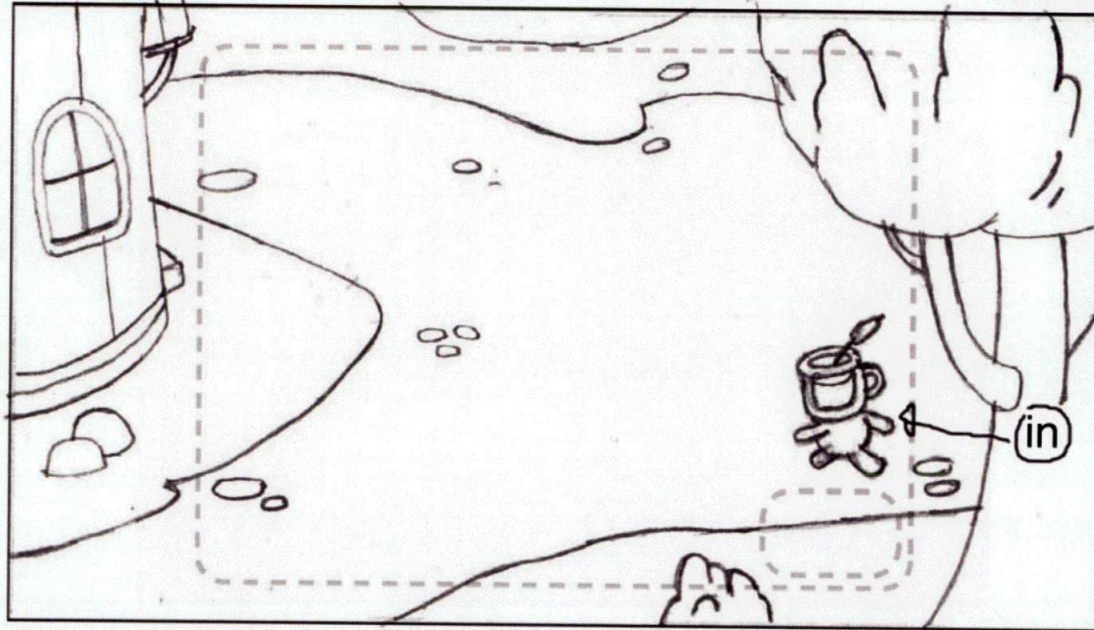
Page 331

Sc. 102

Pnl. A

Bg.

day night

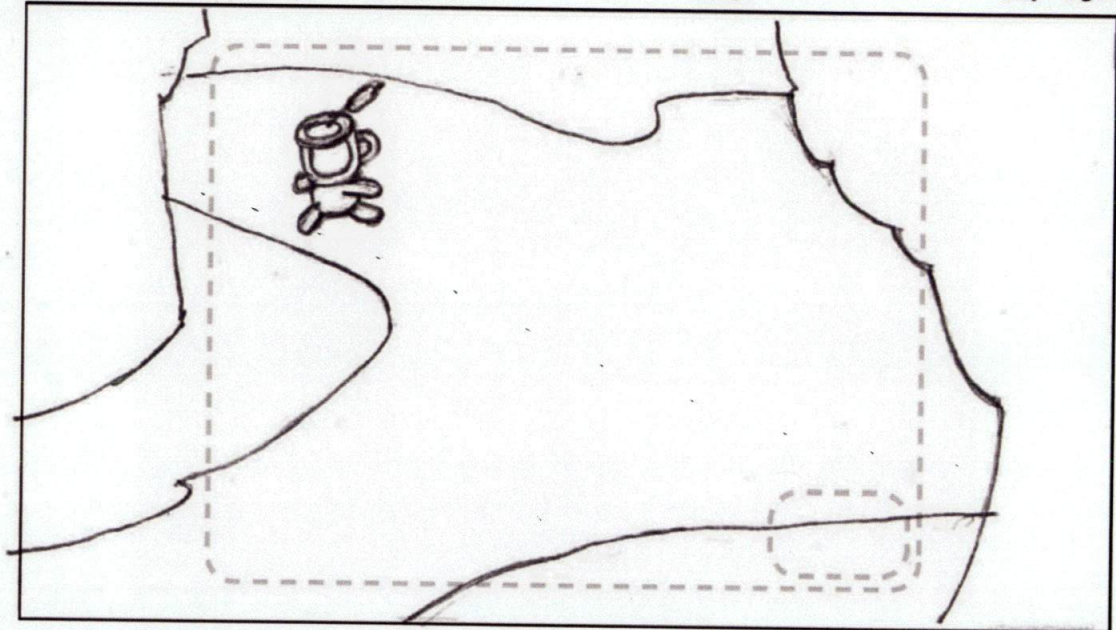


Sc. 102 *cont*

Pnl. B

Bg.

day night



Dialog:

DBG: Haha!
CHERRY CREAM SODA!

DBG: CHERRY CREAM SODA!
(REPEATING)

Action:

DBG runs through, happy.

DBG runs through, happy.

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME



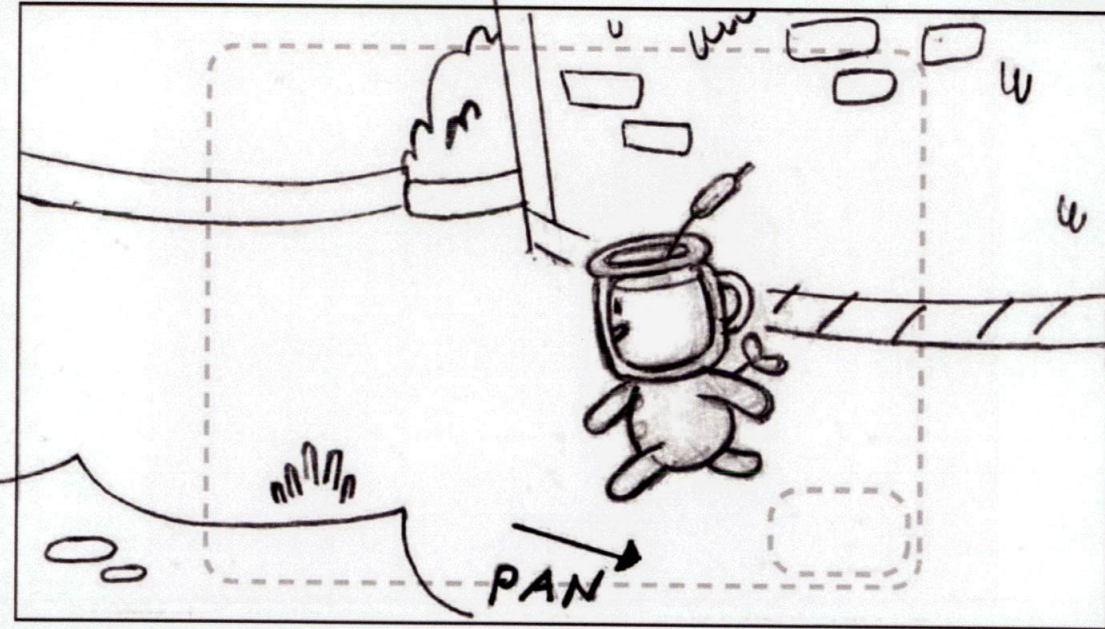
Page 332

Sc. 103

Pnl. A

Bg.

day night

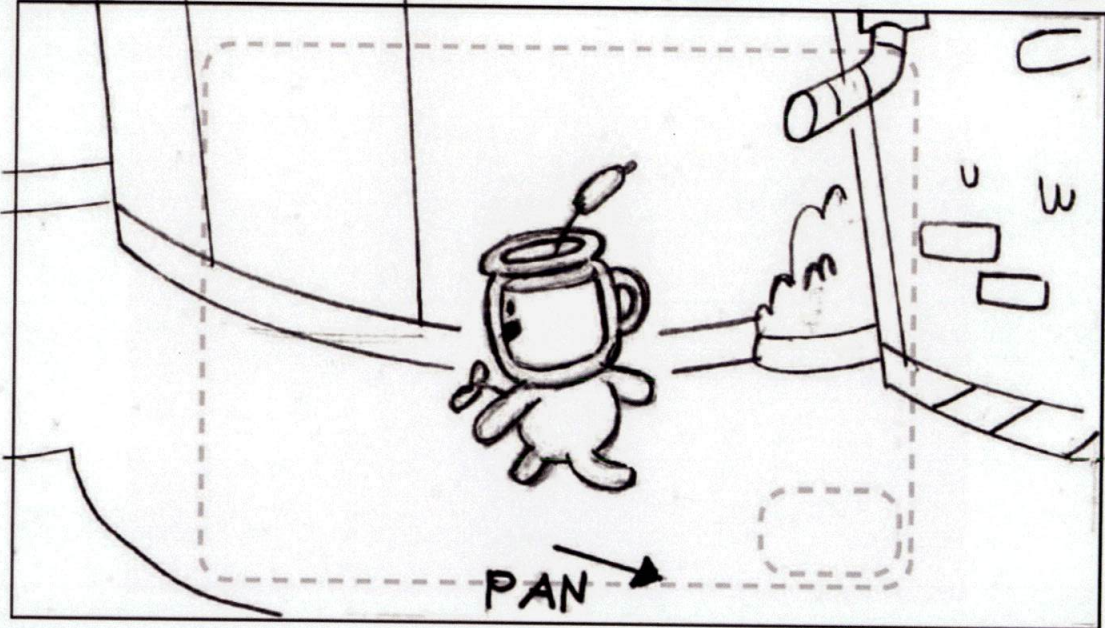


Sc. 103 *cont*

Pnl. B

Bg.

day night



Dialog:

DBG: I'VE HAD A REVELATION
OF SOME KIND!

Action:

DBG running, happy.

DBG gains a bit.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

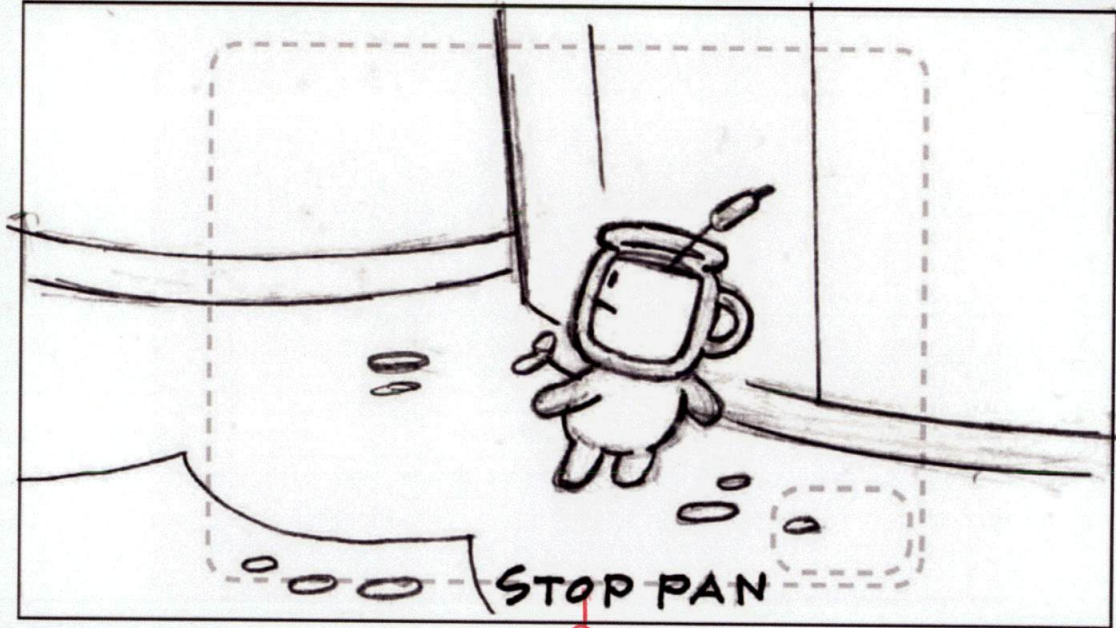


Page 333

Sc. 103 *cont* Pnl. C

Bg.

day night

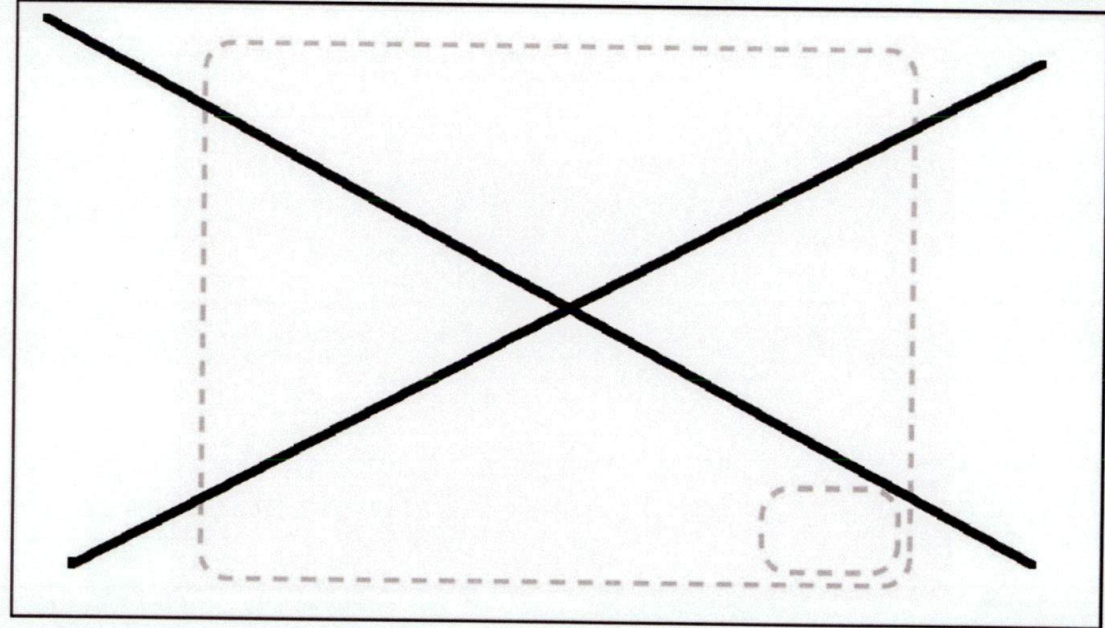


Sc.

Pnl.

Bg.

day night



Dialog:

DBG STOP

Action:

DBG stops suddenly.
Looking to O/S.

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME



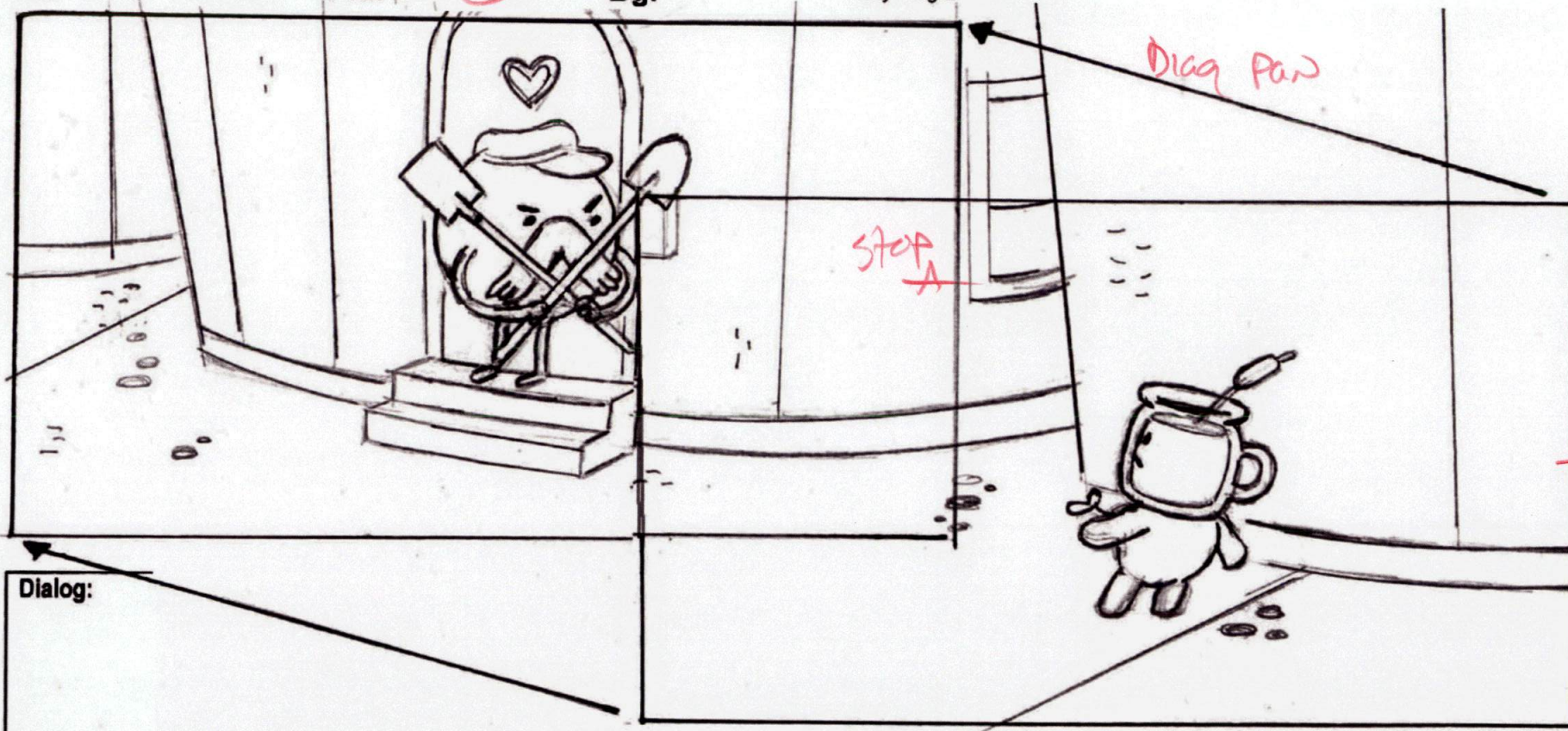
Page 334

Sc. 103 *CONT*

E

Bg.

day night



Dialog:

Action:

ZIP PAN to Starchy.
He is guarding the front door.

LAYOUT: No garbage pails.
The heart on the door is
a bit higher than on the
original design.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



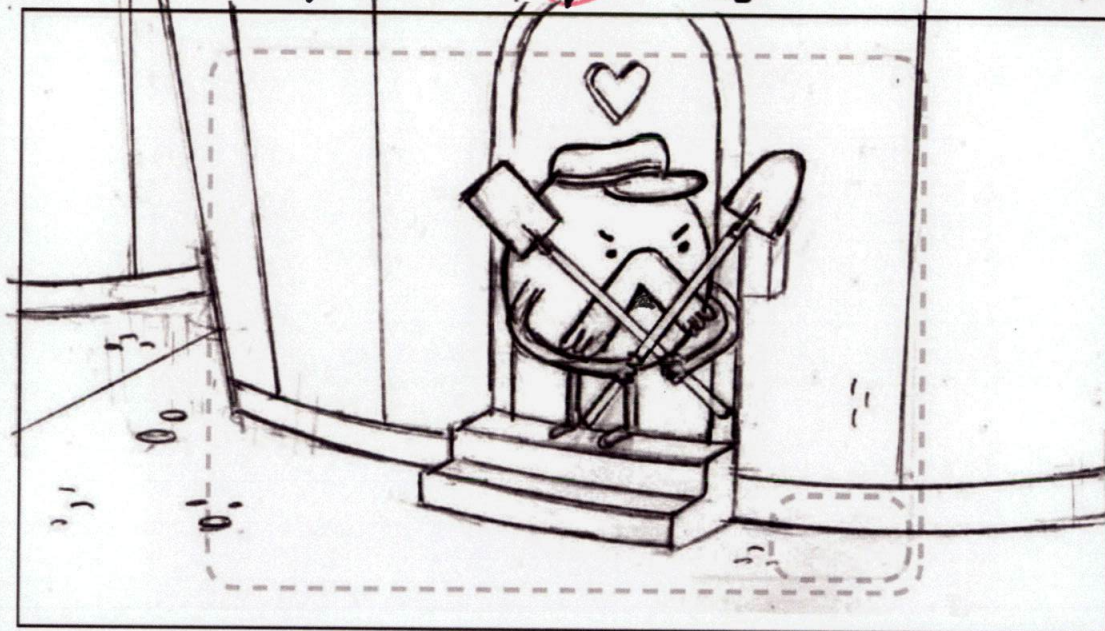
Page 335

Sc. 103 *CONT*

F

Bg.

day night

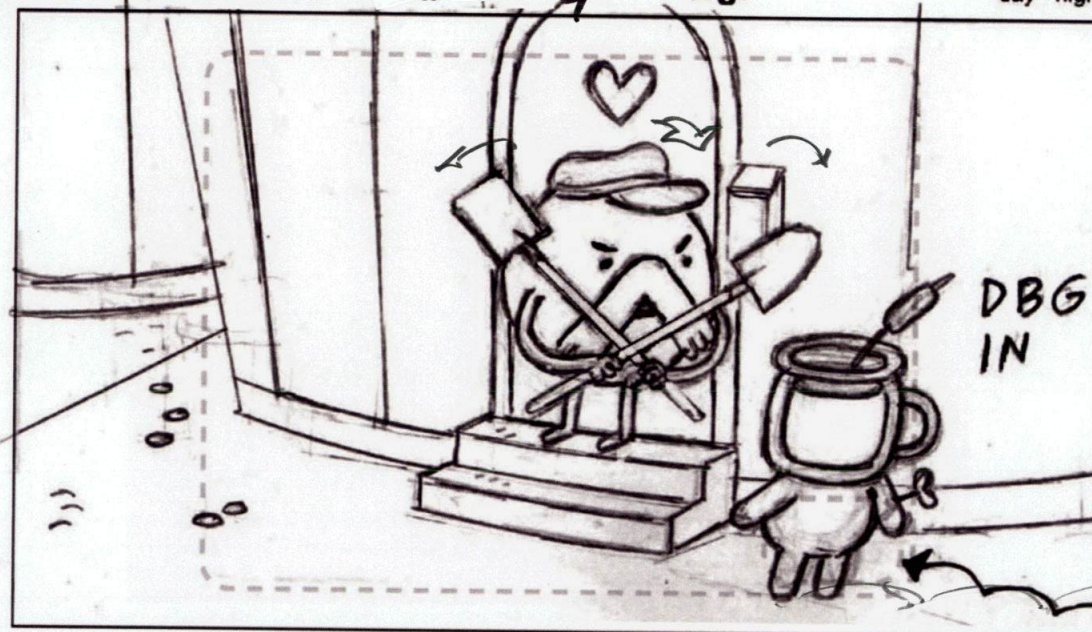


Sc. 103 *CONT*

G

Bg.

day night



Dialog:

STARCHY: NO DIRT-HEADS

Starchy: ALLOWED.

Action:

Starchy is guarding the door.

DBG enters.

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

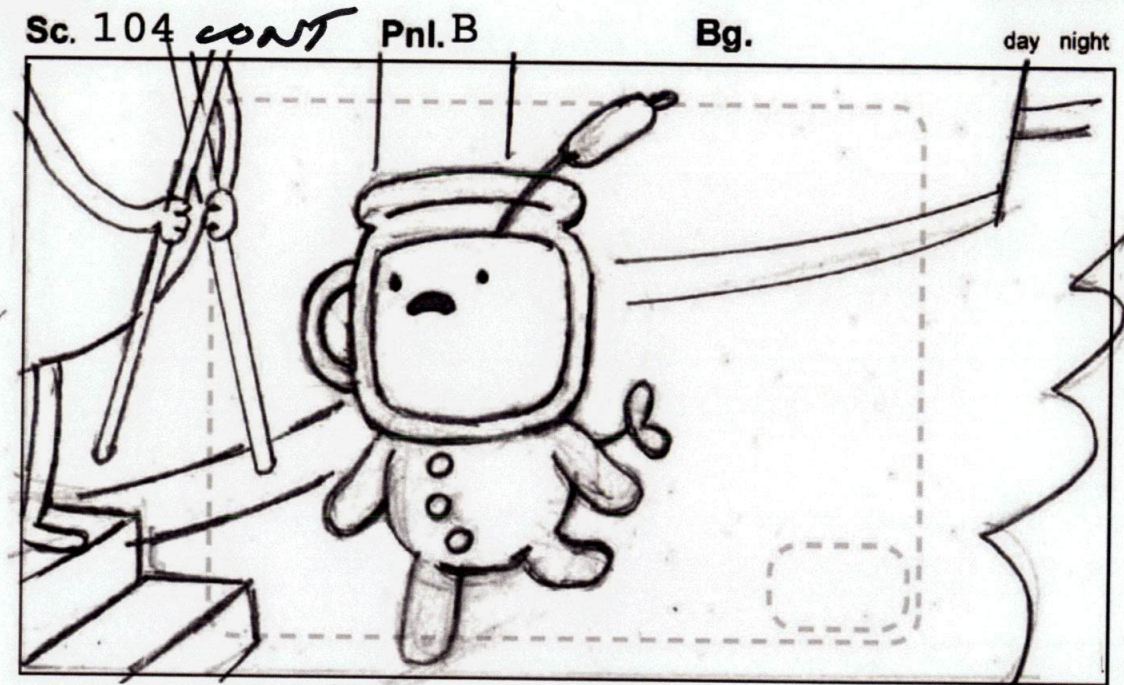
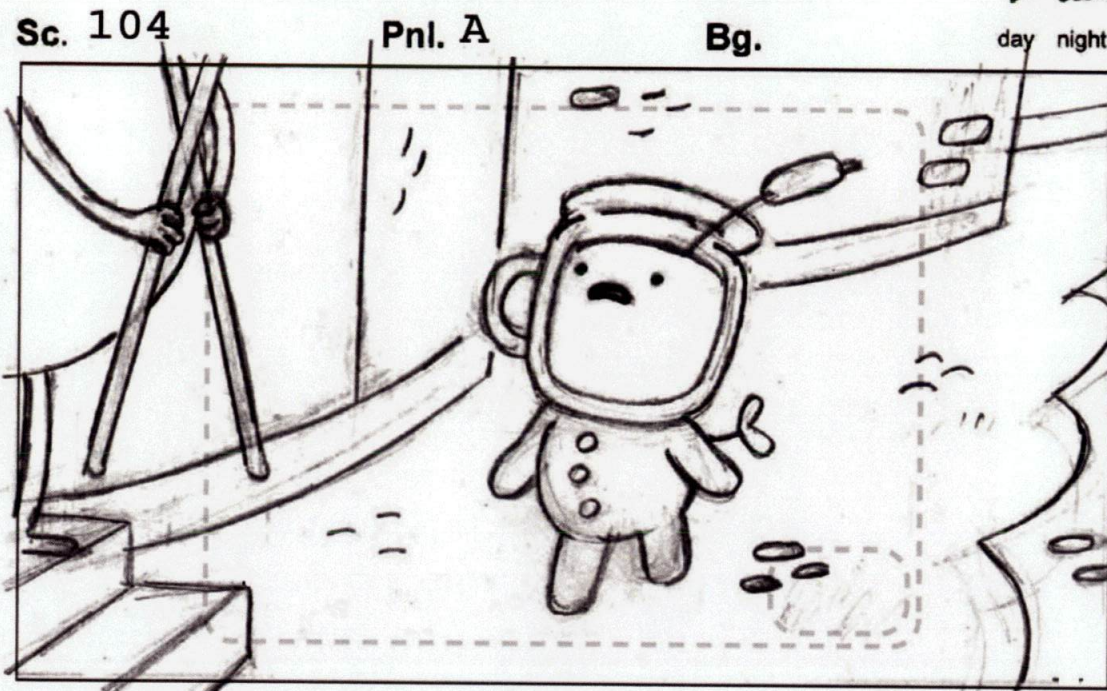
1034/206

*Ho
Cut*

ADVENTURE TIME



Page 336



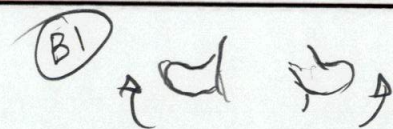
Dialog:

DBG: UH... BUT

DBG: ... I HAVE TO TALK
TO CHERRY CREAM
SODA.

Action:

DBG pauses.



DBG walks past Starchy.

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

Ho
Cut

ADVENTURE TIME



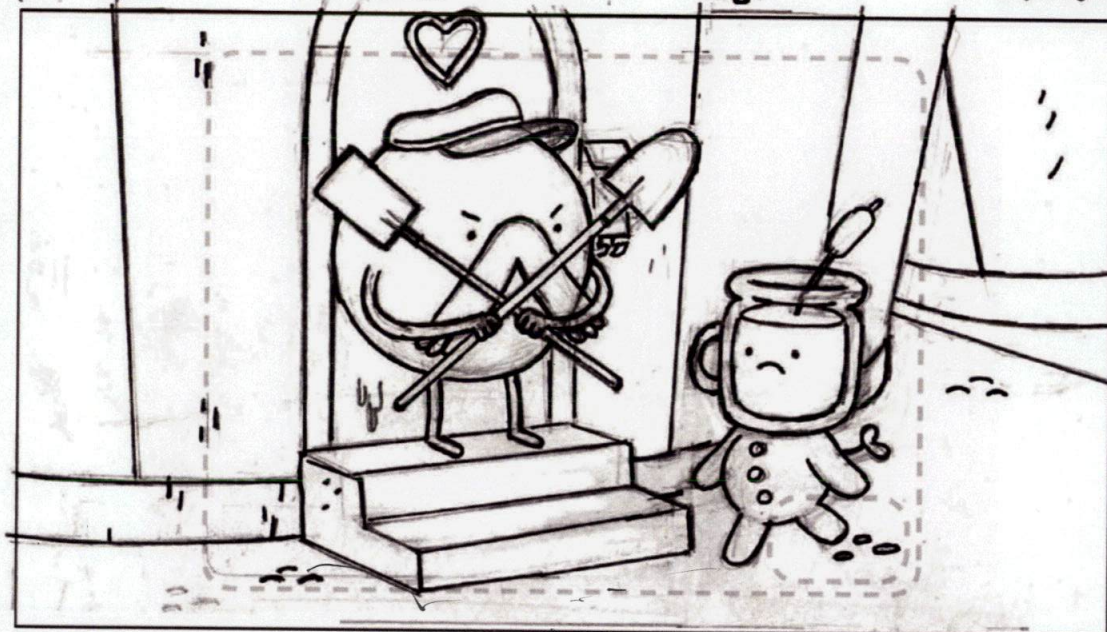
Page 337

Sc. 105

Pnl. A

Bg.

day night

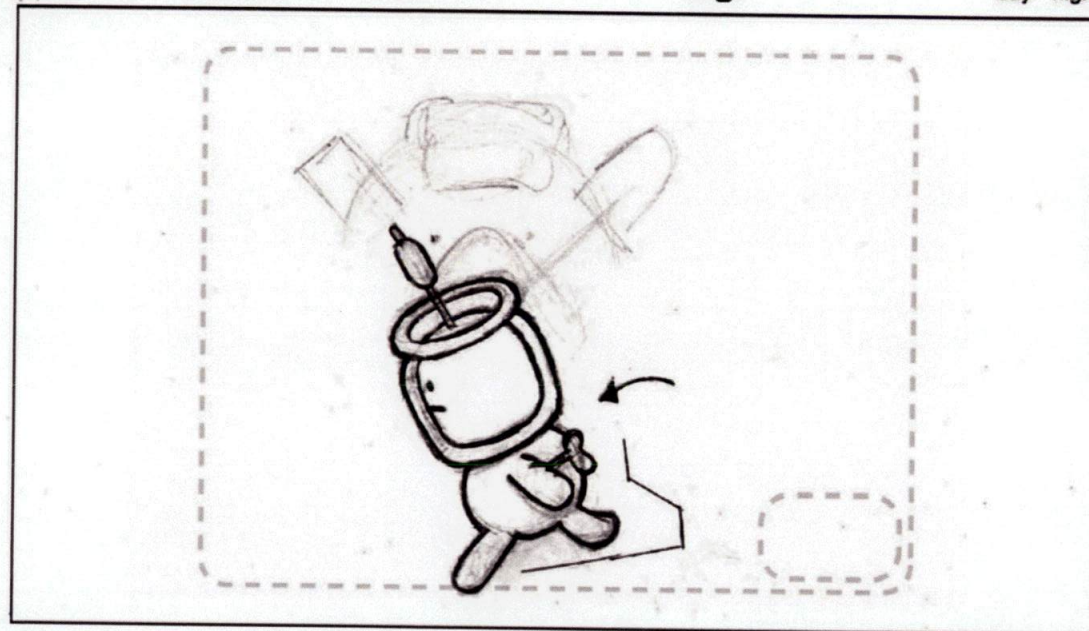


Sc. 105 *cont*

Pnl. B

Bg.

day night



Dialog:

...

...

Action:

DBG walks past Starchy.

DBG walks past Starchy.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

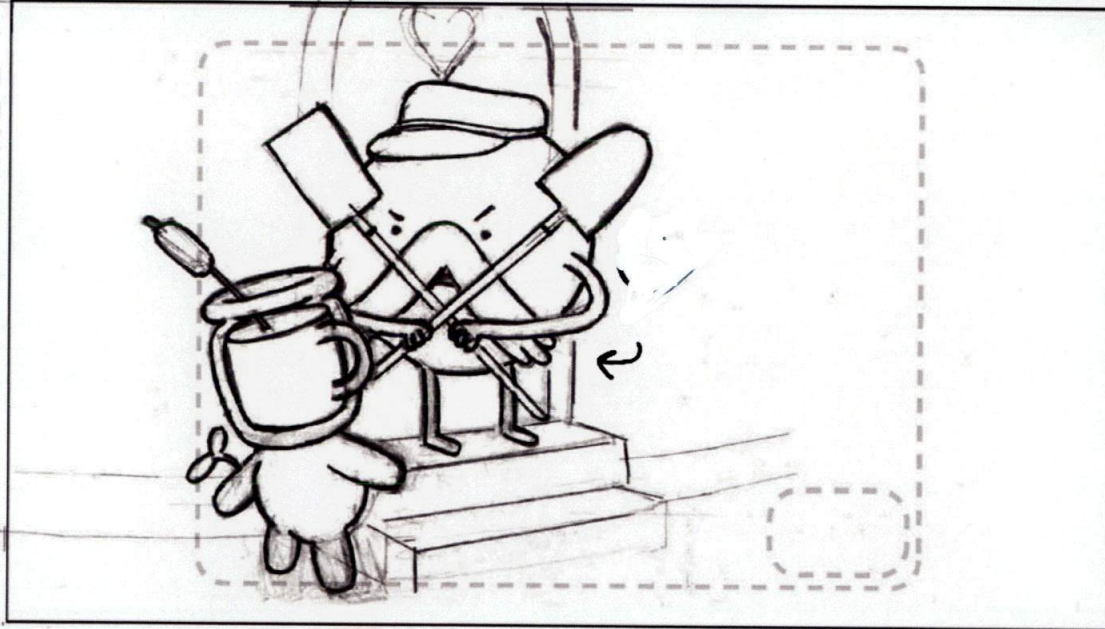
1034/206

ADVENTURE TIME

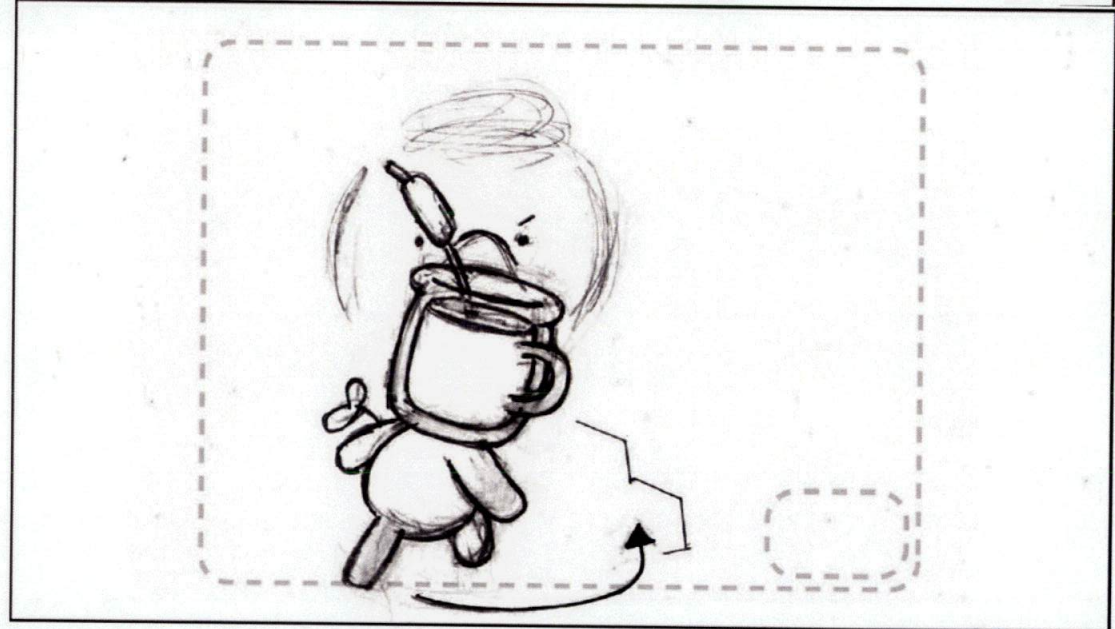


Page **338**

Sc. 105 *CONT* Pnl. C Bg. day night



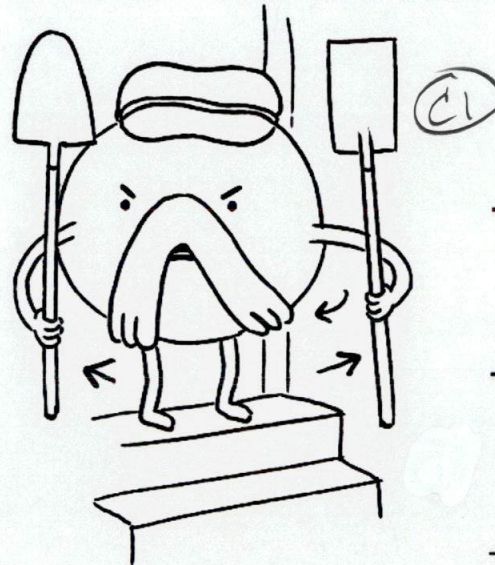
Sc. 105 *CONT* Pnl. D Bg. day night



Dialog: STARCHY: OH NO YOU DON'T.

Action: DBG can't get past Starchy.

Timing:



...
DBG walks back to the other side of the door again.

JAN 15 2015

EPISODE # 1034-206

Production :

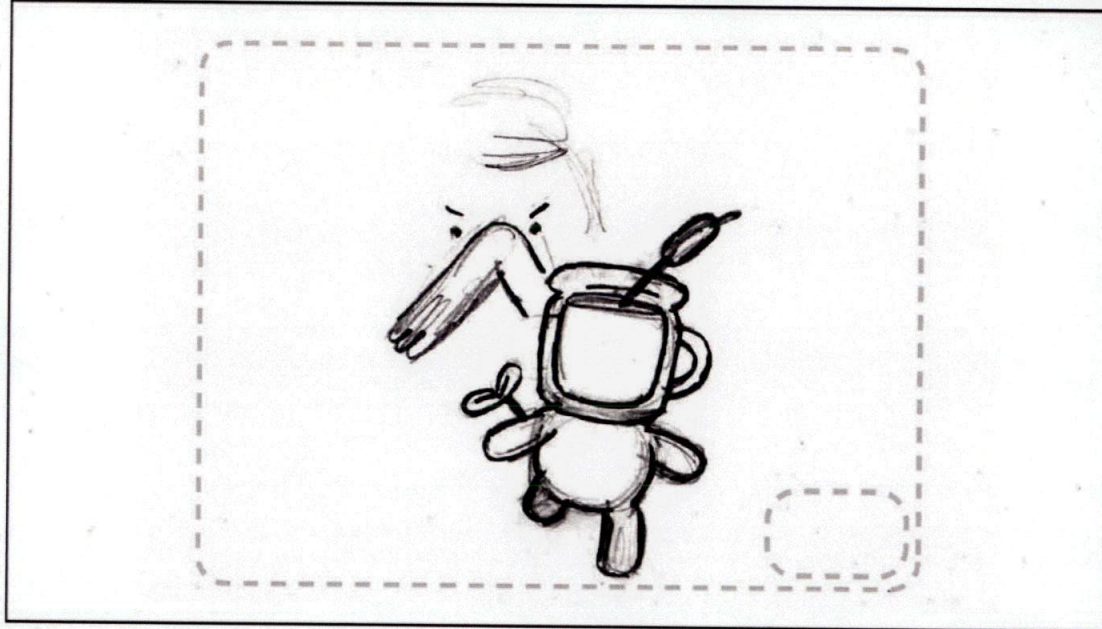
1034/206

ADVENTURE TIME

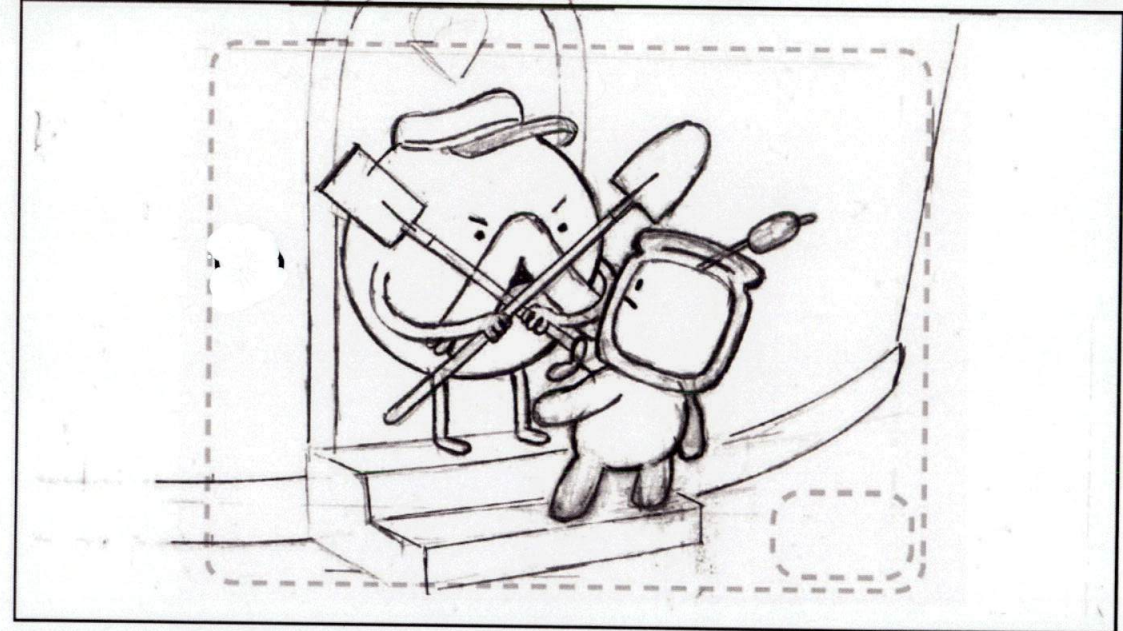


Page 339

Sc. 105 *CONT* Pnl. E Bg. day night



Sc. 105 *CONT* Pnl. F Bg. day night



Dialog:

, . . .

STARCHY: NUH-UH ...

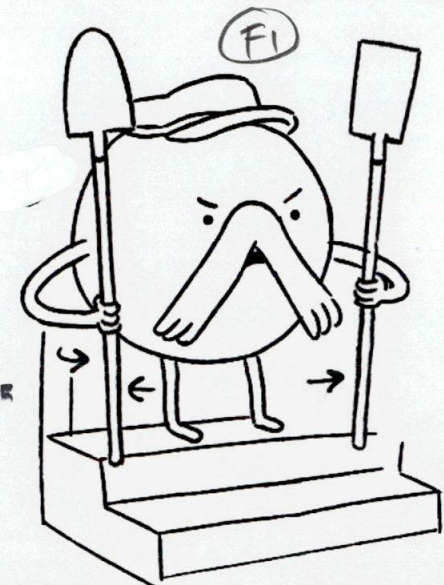
Action:

DBG steps up onto a stair.

DBG can't get
past Starchy.

Timing:

JAN 15 2015



EPISODE # 1034-206

1034/206

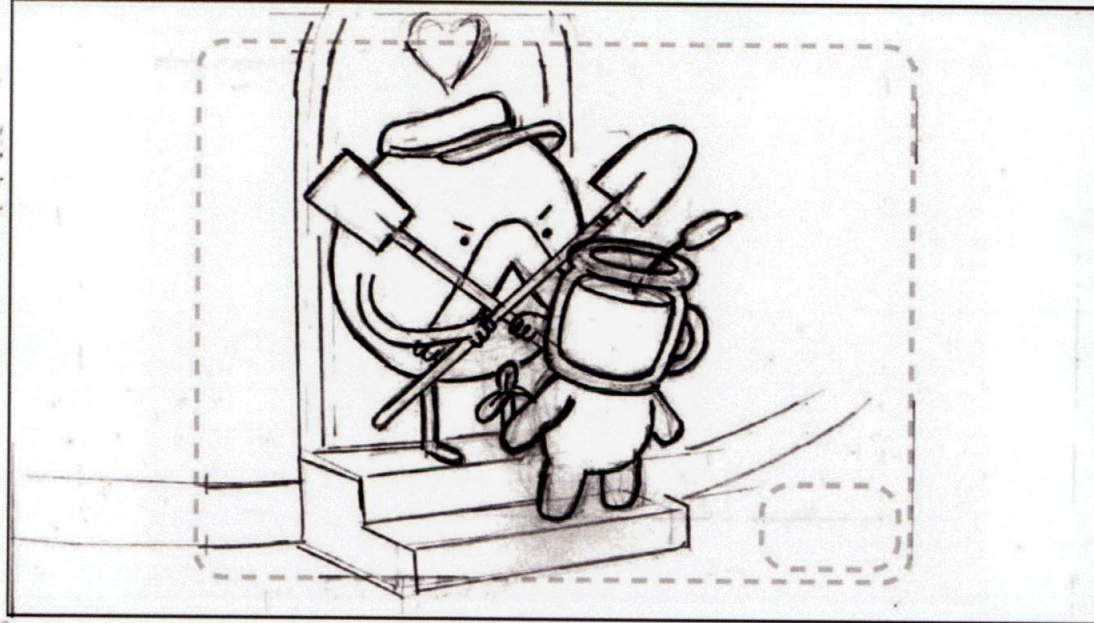
1034/206

ADVENTURE TIME

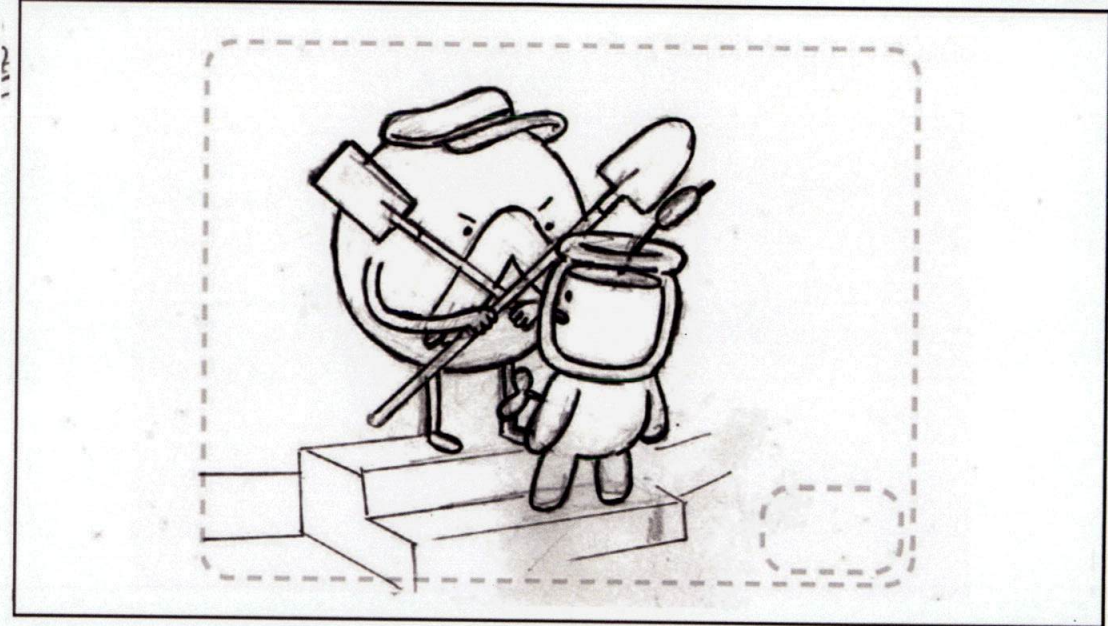


Page **340**

Sc. 105 *cont* Pnl. G Bg. day night



Sc. 105 *cont* Pnl. H Bg. day night



Dialog:

DBG: I'M TRYING TO
BE ...

DBG: ... POLITE,
BUT...

Action:

DBG talks to Starchy.

DBG looks at the door, while
talking to Starchy.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

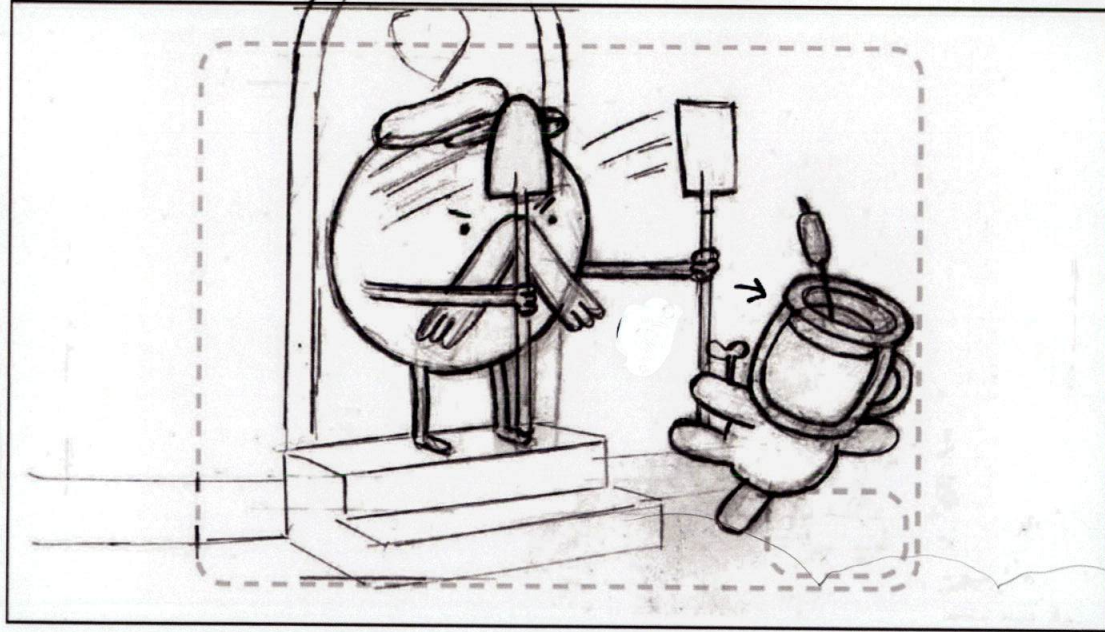
ADVENTURE TIME



Page 341

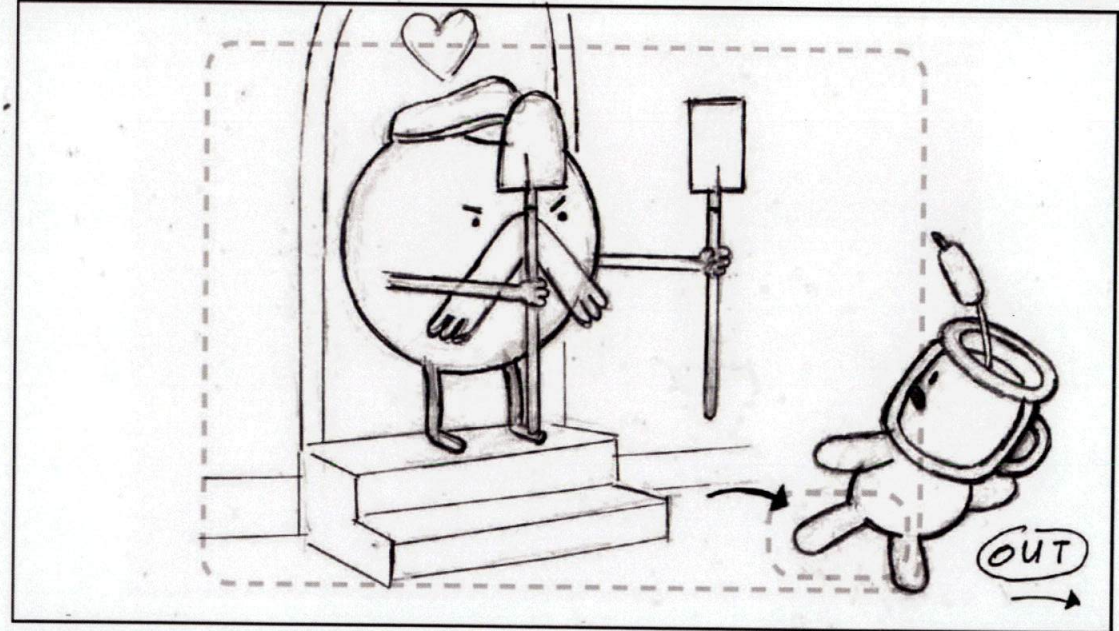
Sc. 105 *CONT* Pnl. I Bg.

day night



Sc. 105 *CONT* Pnl. J Bg.

day night



Dialog:

SFX: CLANG! (The shovels hit DBG's glass head.)

Action:

Starchy pushes DBG away with the two shovels.

Timing:

-ANIMATE THRU POSE

(I)



DBG stumbles backwards.

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

ADVENTURE TIME

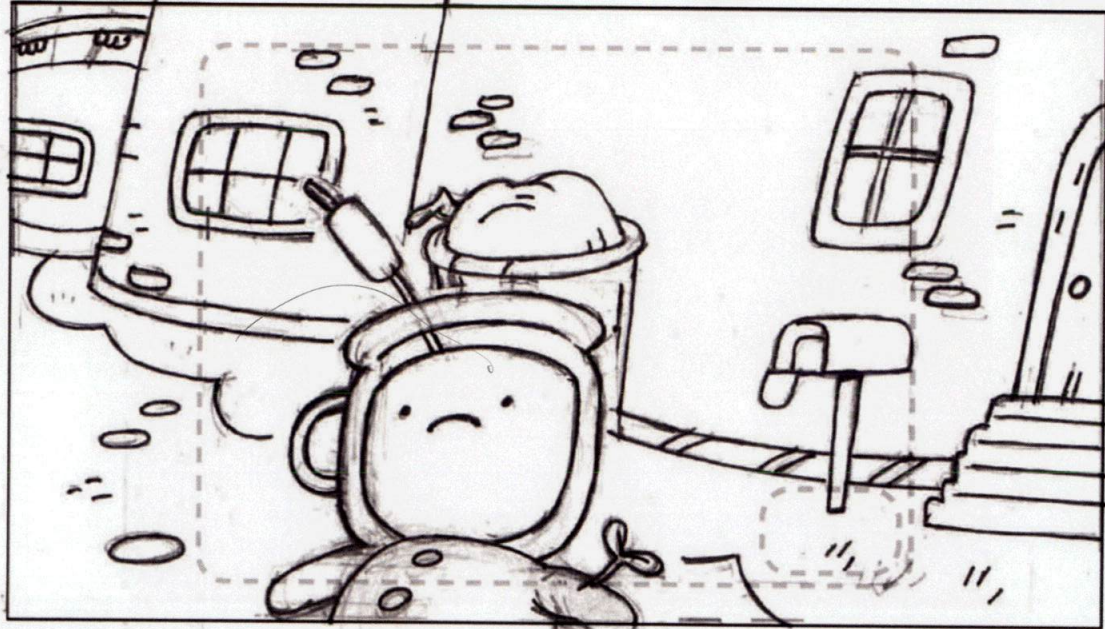


Sc. 106

Pnl. A

Bg.

day night



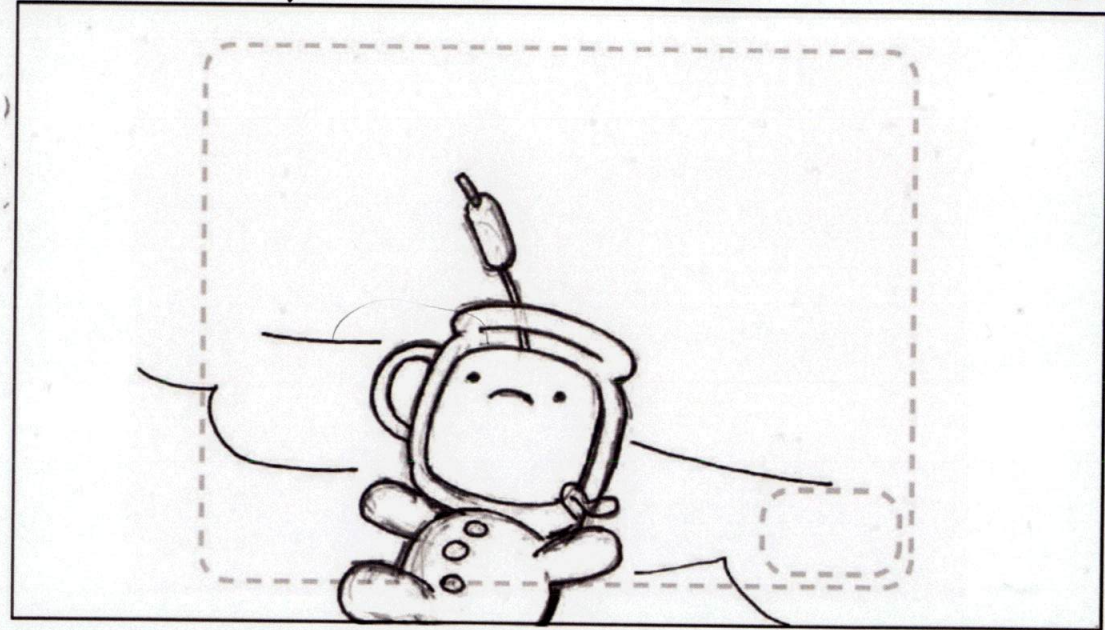
Sc. 106

cont

Pnl. B

Bg.

day night



Dialog:

DBG: Oh,

Action:

DBG stumbles backwards.

DBG stumbles backwards.

Timing:

JAN 15 2015

EPISODE # 1034-206

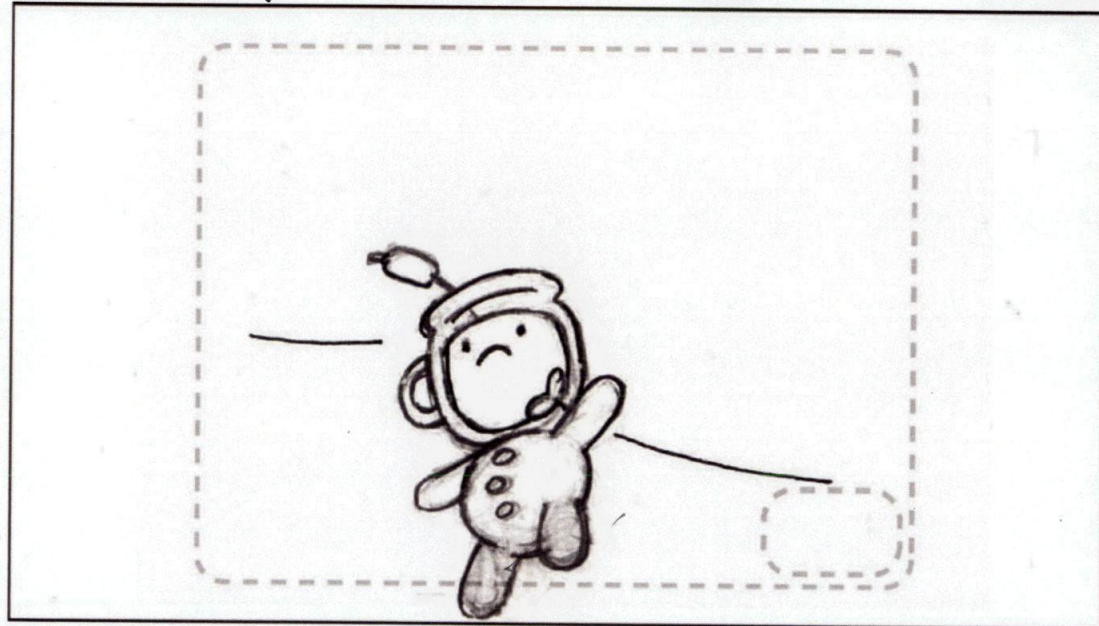
Production :

ADVENTURE TIME

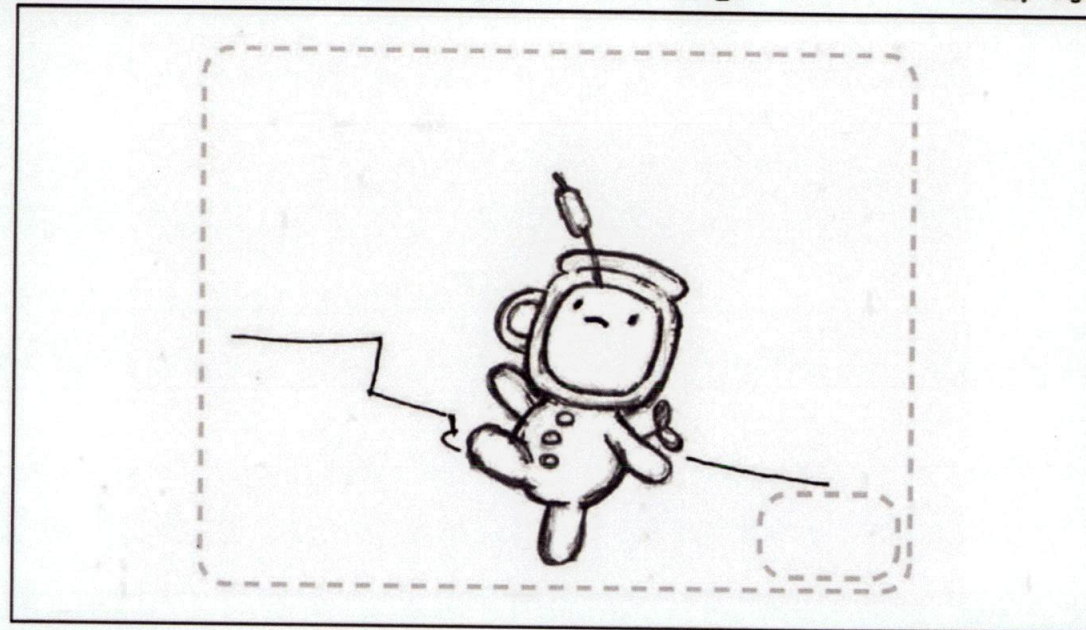


Page **343**

Sc. 106 *cont* Pnl. C Bg. day night



Sc. 106 *cont* Pnl. D Bg. day night



Dialog:

DBG: dear.

Action:

DBG stumbles backwards.

DBG stumbles backwards.

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

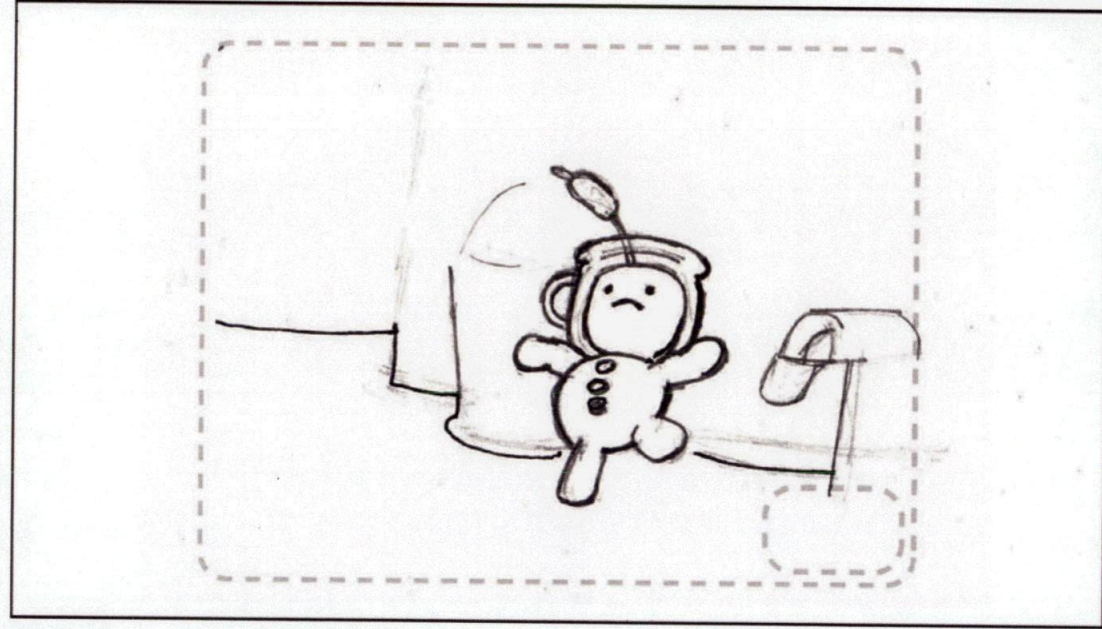
1034/206

1034/206

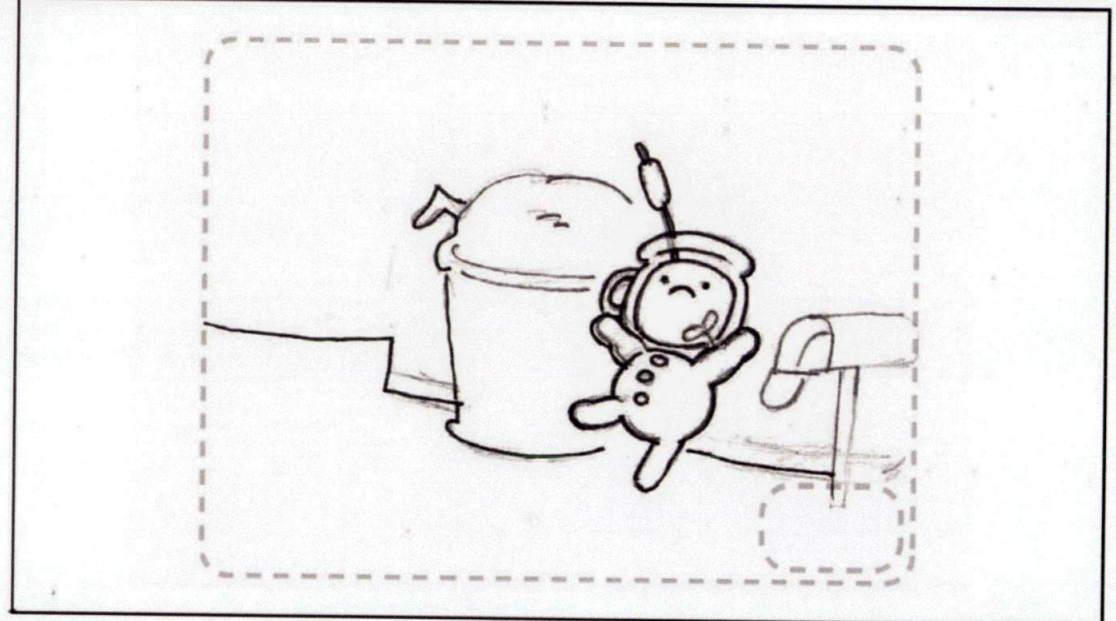
ADVENTURE TIME



Sc. 106 *cont* Pnl. E Bg. day night



Sc. 106 *cont* Pnl. F Bg. day night



Dialog:	
Action:	DBG stumbles backwards.
	DBG bumps into a wall.
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME

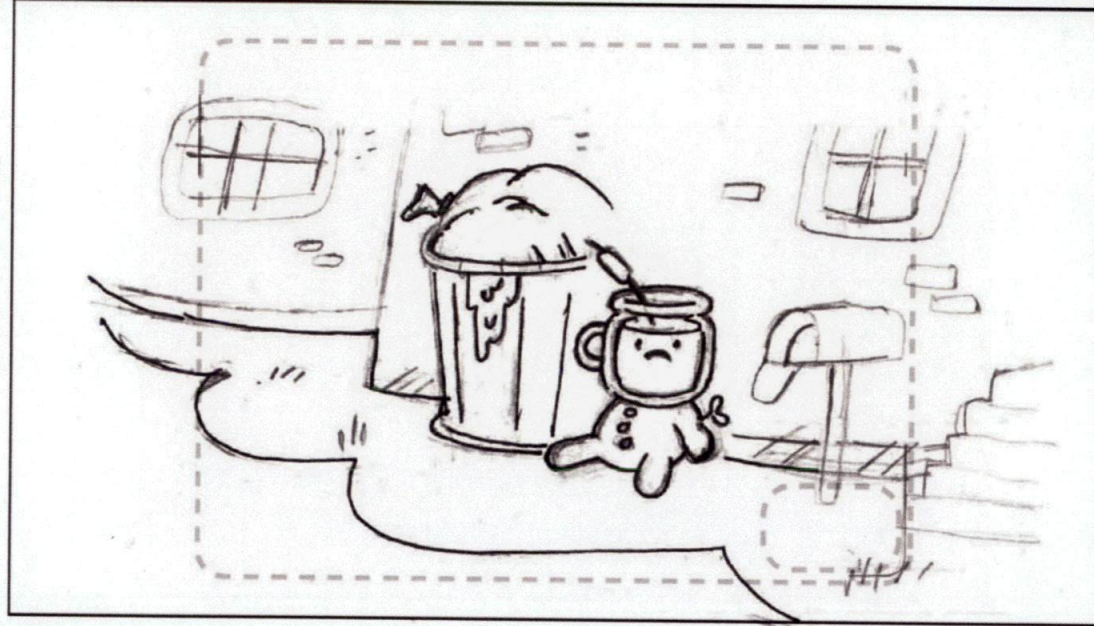


Page 345

Sc. 106 *CONT* Pnl. G

Bg.

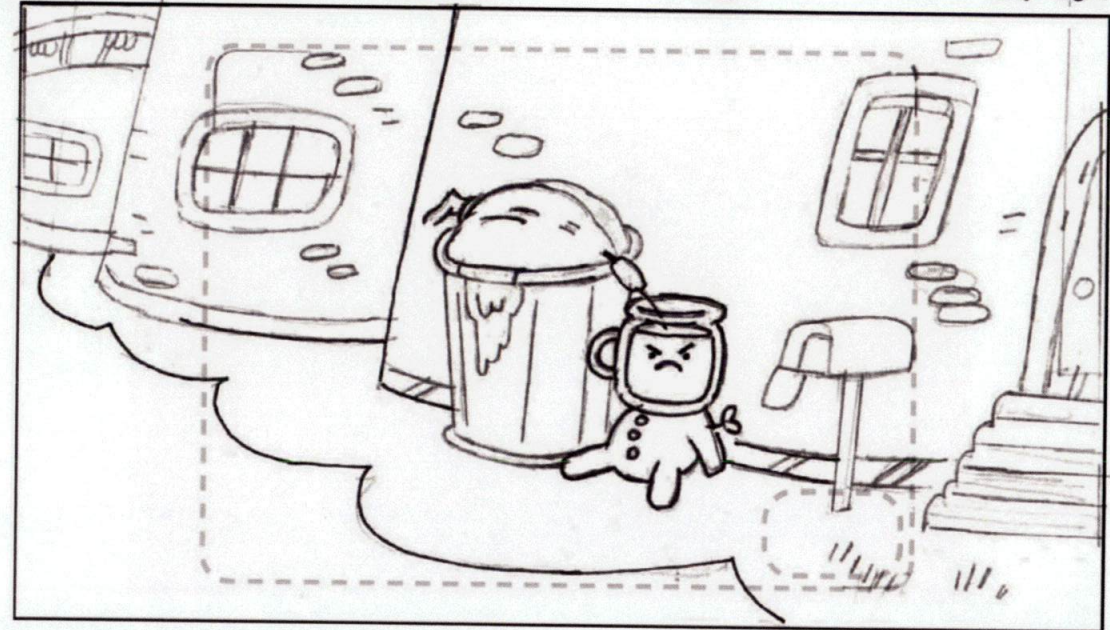
day night



Sc. 106 *CONT* Pnl. H

Bg.

day night



Dialog:

Action:

DBG settles into a sit.

DBG's expression changes to very peeved.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

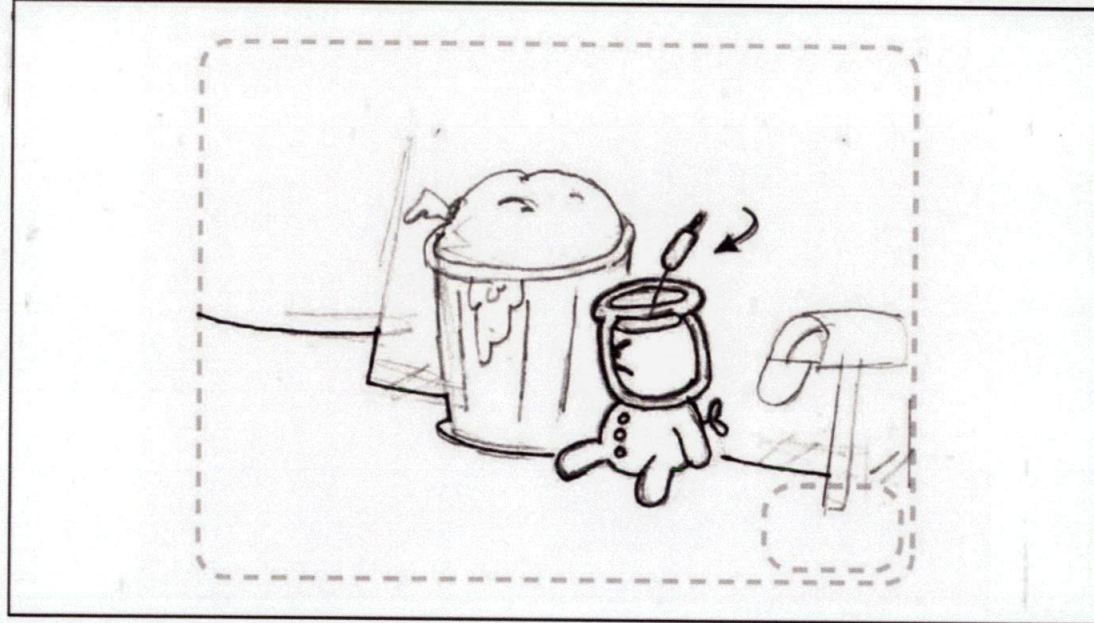
1034/206

ADVENTURE TIME

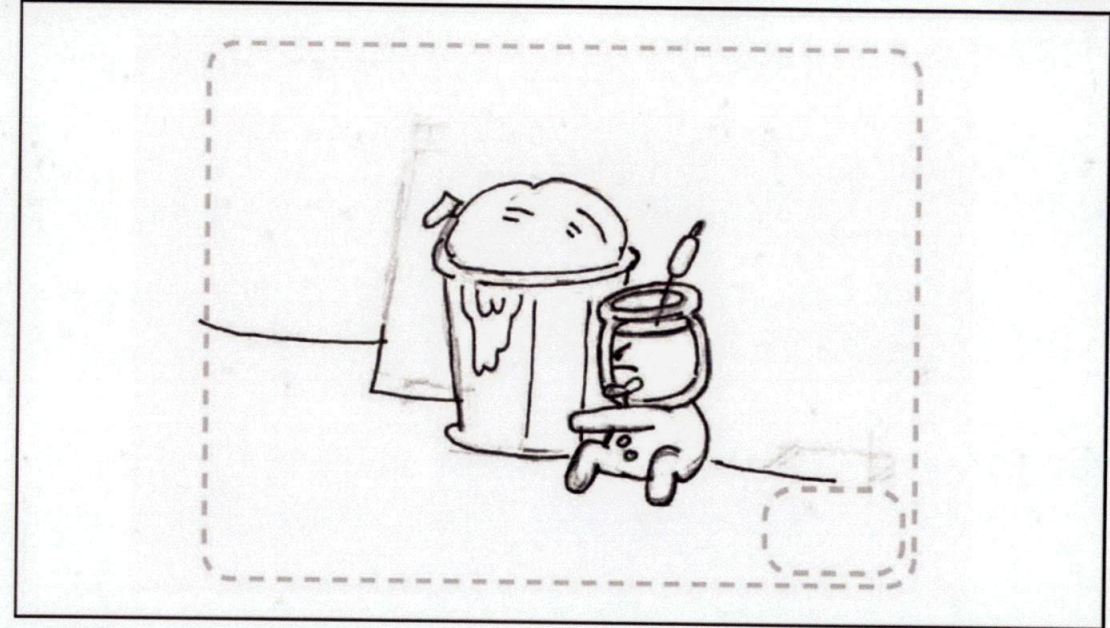


Page **346**

Sc. 106 *CONT* Pnl. I Bg. day night



Sc. 106 *CONT* Pnl. J Bg. day night



Dialog:

DBG: Hmm

Action:

DBG turns to a garbage can.

DBG grabs the garbage can.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

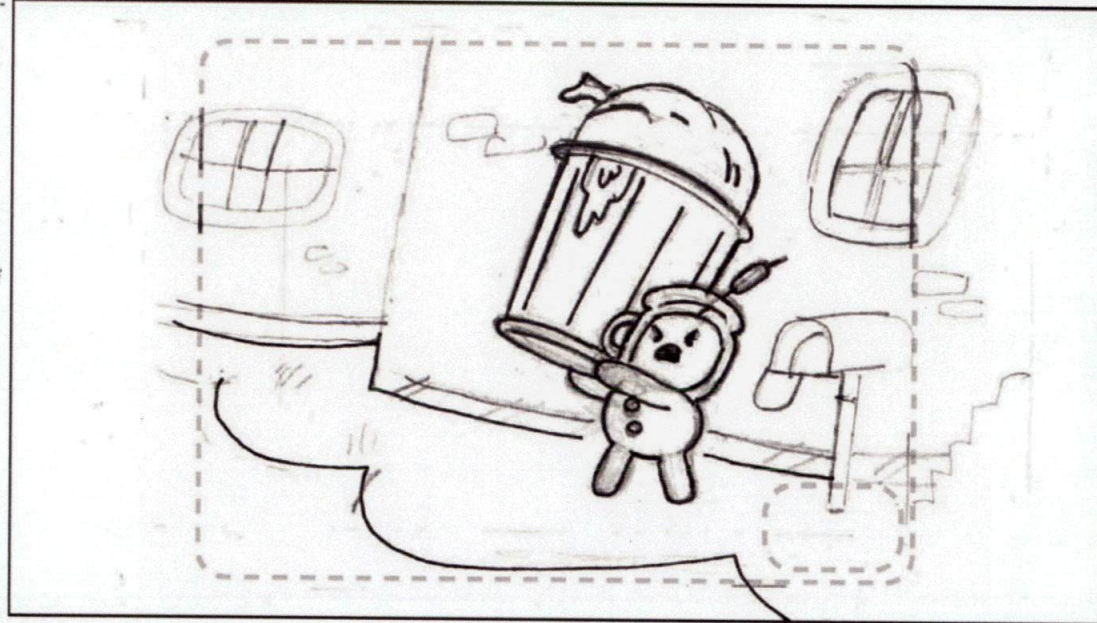
1034/206

ADVENTURE TIME

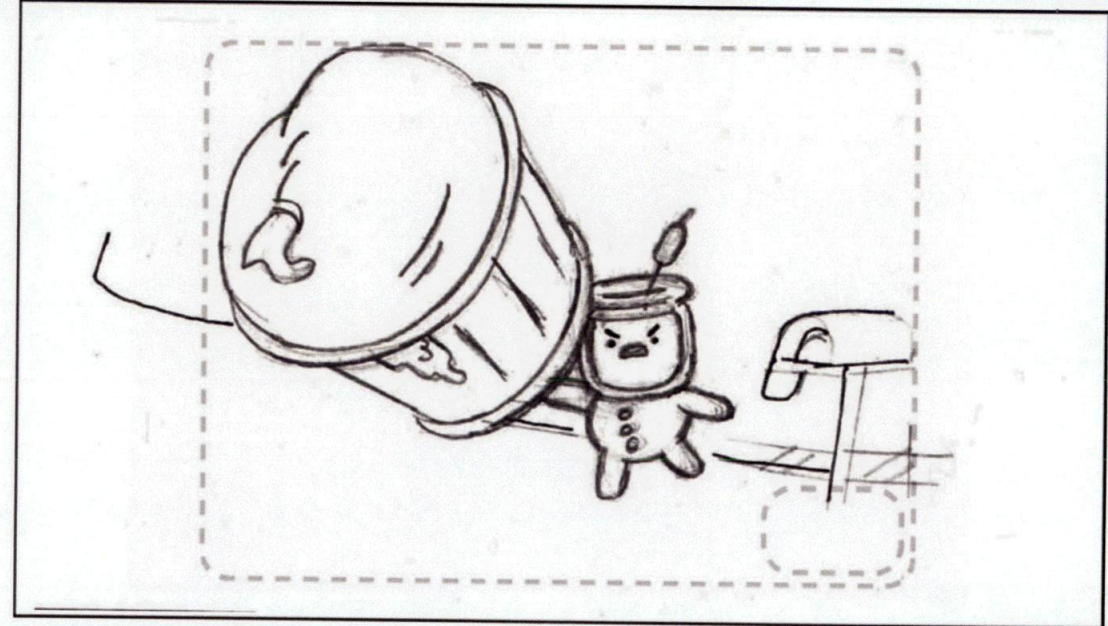


Page 347

Sc. 106 *cont* Pnl. K Bg. day night



Sc. 106 *cont* Pnl. L Bg. day night



Dialog:

DBG: PARDON "

DBG: -- ME

Action:

DBG picks up the garbage can (very easily). He has super strength.

DBG throws the garbage can (smoothly and easily). But angrily.

Timing:

JAN 15, 2015.

EPISODE # 1034-206

Production :

1034/206

1034/206

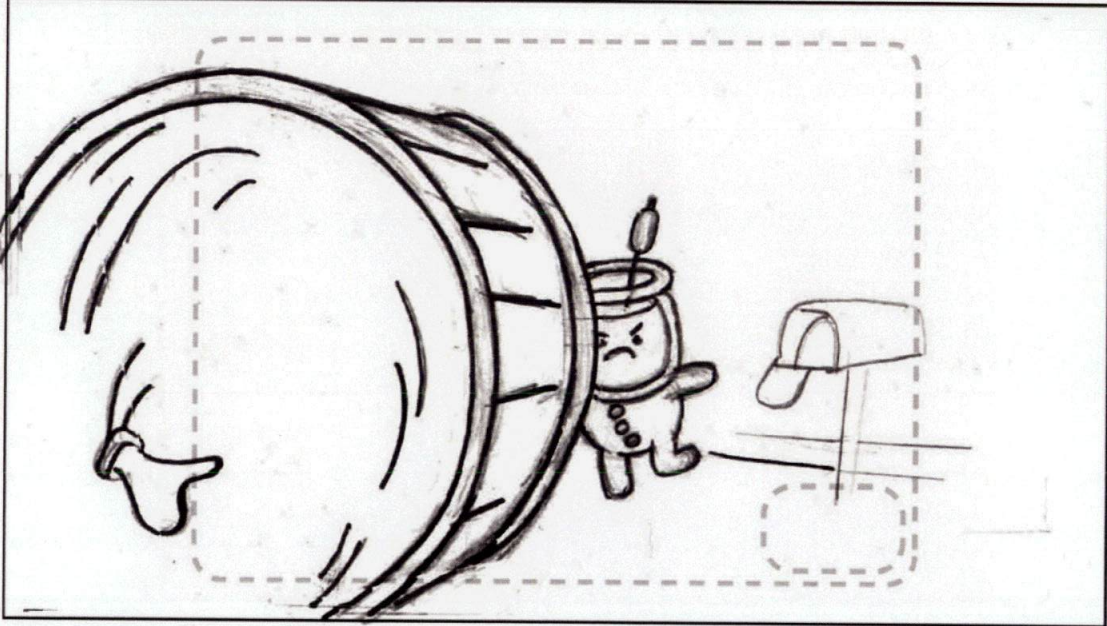
1034/206

ADVENTURE TIME

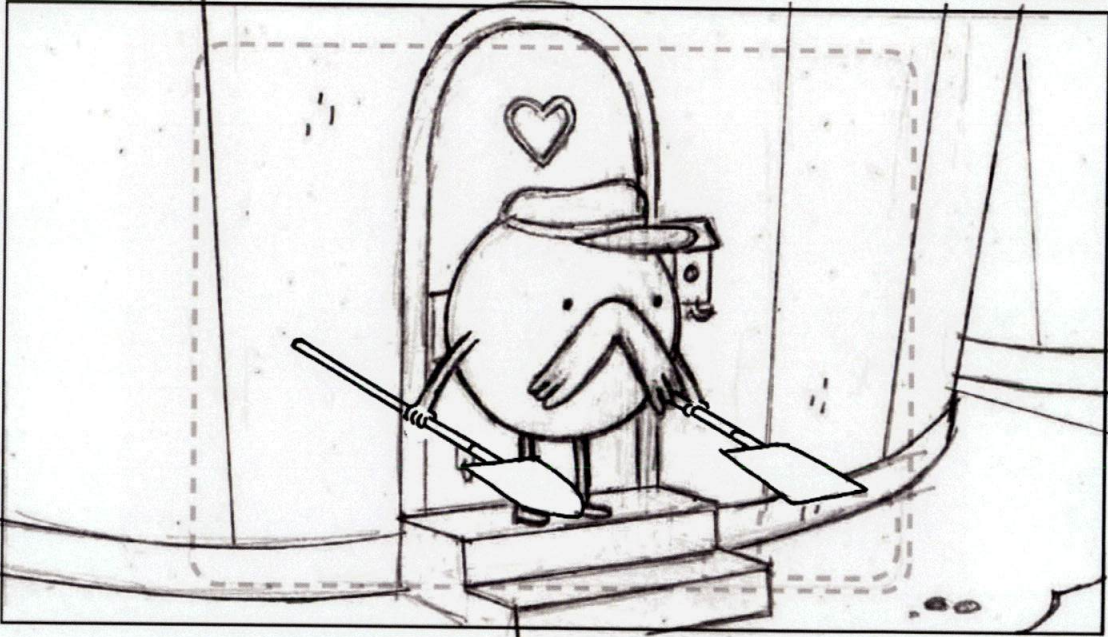


Cut

Sc. 106 *cont* Pnl. M Bg. day night



Sc. 107 Pnl. A Bg. day night



Dialog:	DBG: eee! (con't)	
Action:	Garbage can comes towards screen.	Starchy sees the garbage can flying toward him.
Timing:	JAN 15 2015	

EPISODE # 1034-206
Production :

1034/206

1034/206

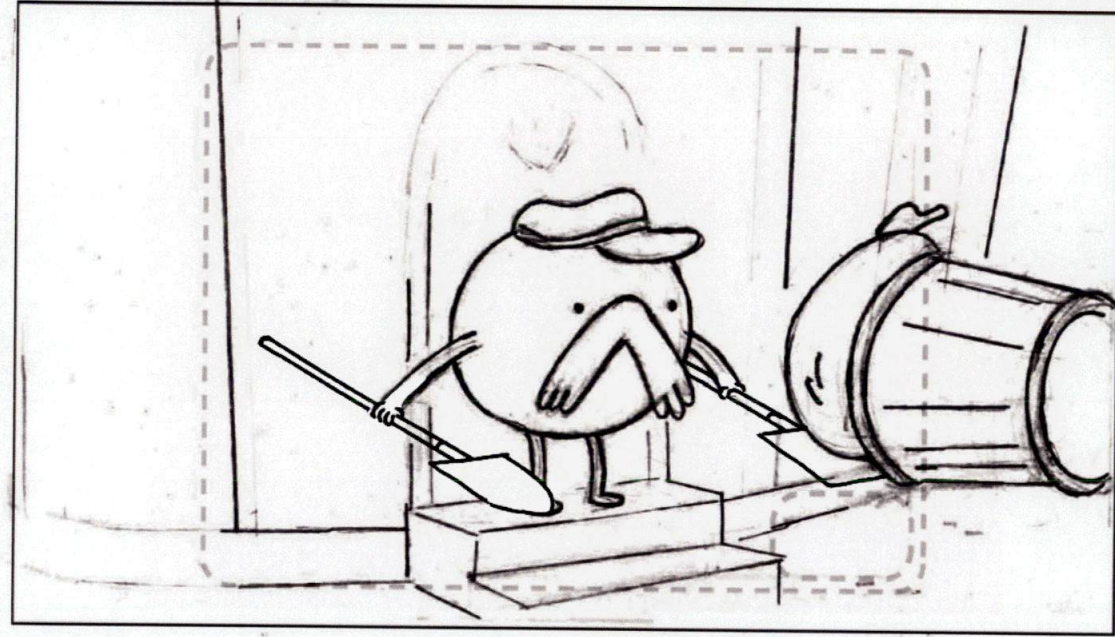
1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

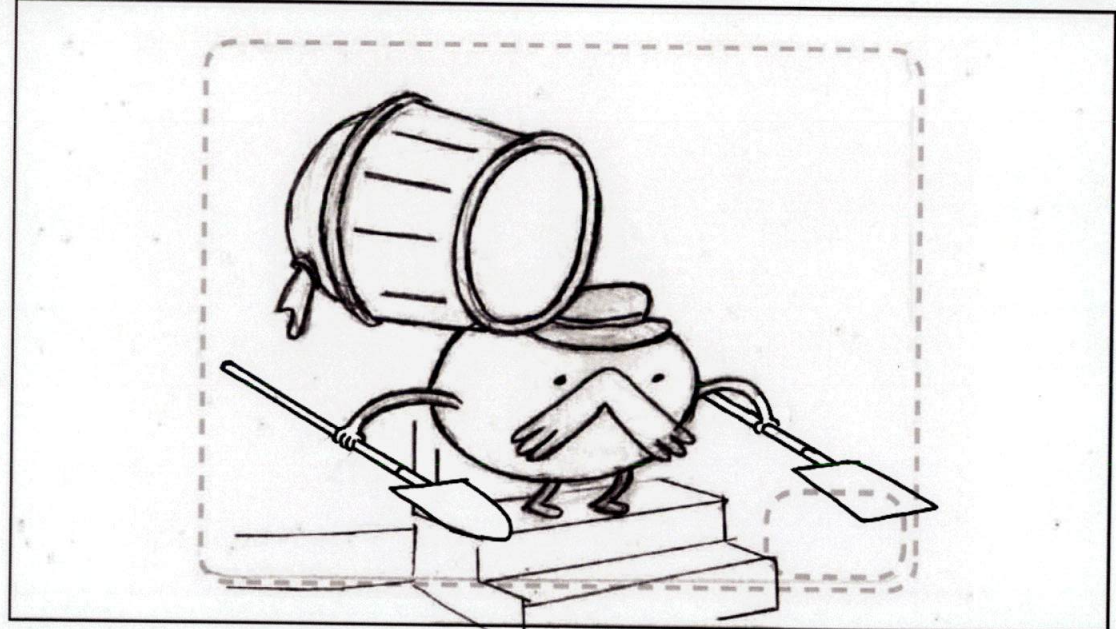
ADVENTURE TIME



Sc. 107 *CONT* Pnl. B Bg. day night



Sc. 107 *CONT* Pnl. C Bg. day night



Dialog:	
Action:	<div>Garbage can comes toward Starchy.</div> <div>Starchy ducks. The garbage can flies past.</div>
Timing:	JAN 15 2015

EPISODE # 1034-206
Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

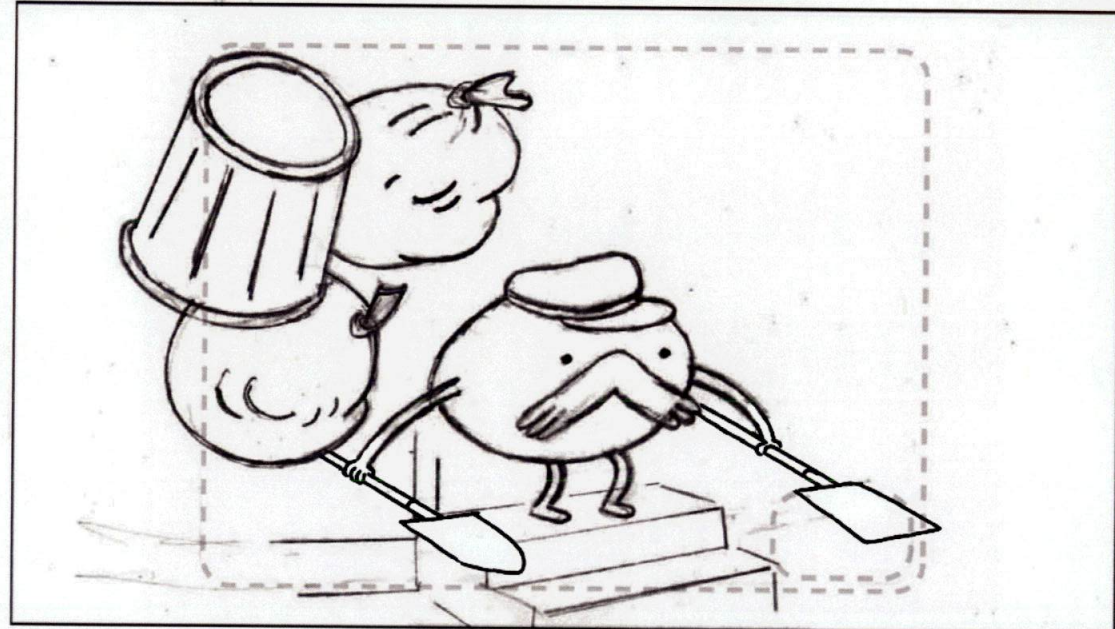
1034/206

ADVENTURE TIME

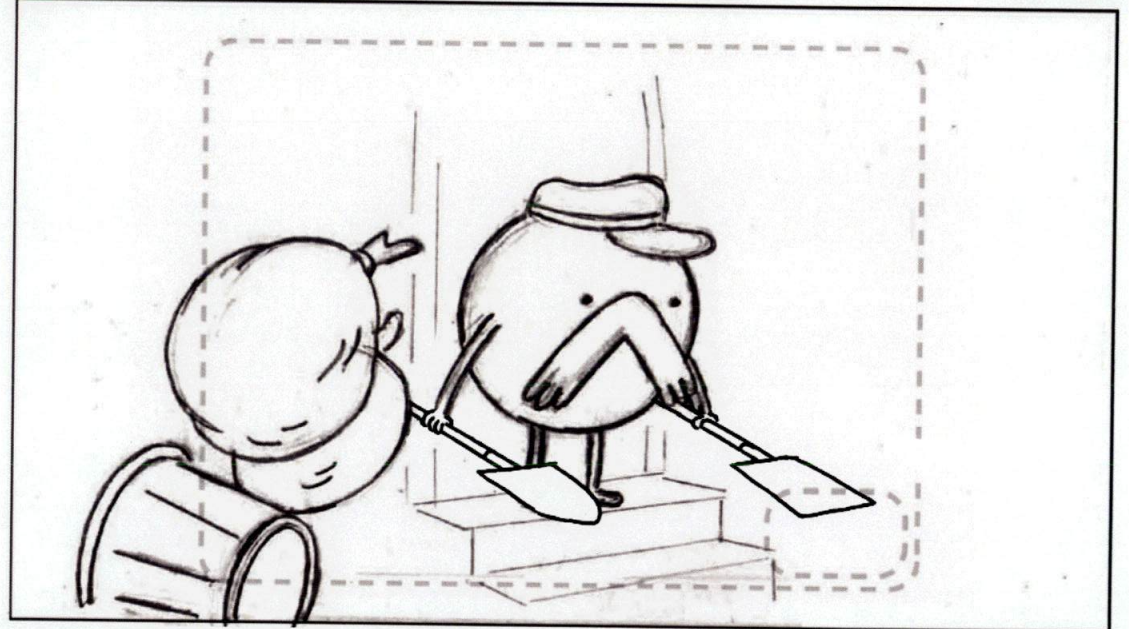


Page 350

Sc. 107 *CONT* Pnl. D Bg. day night



Sc. 107 *CONT* Pnl. E Bg. day night



Dialog:

SFX: BOOM!

Action:

<...>
The garbage can hits the wall.

SFX: BUMP BUMP

Garbage falls to the street.
Starchy recovers.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

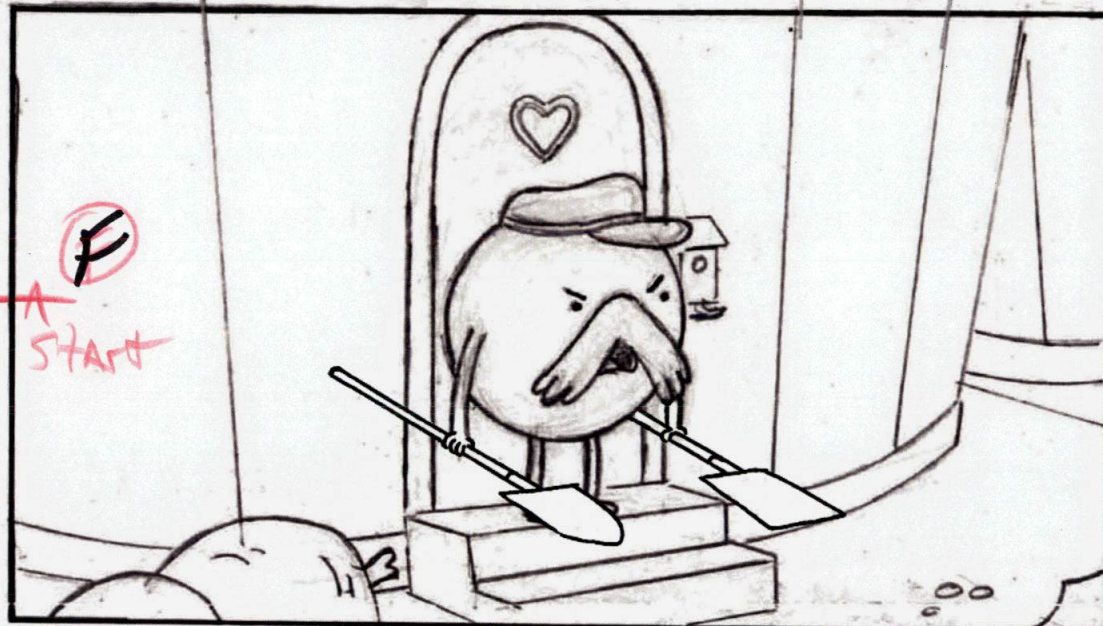
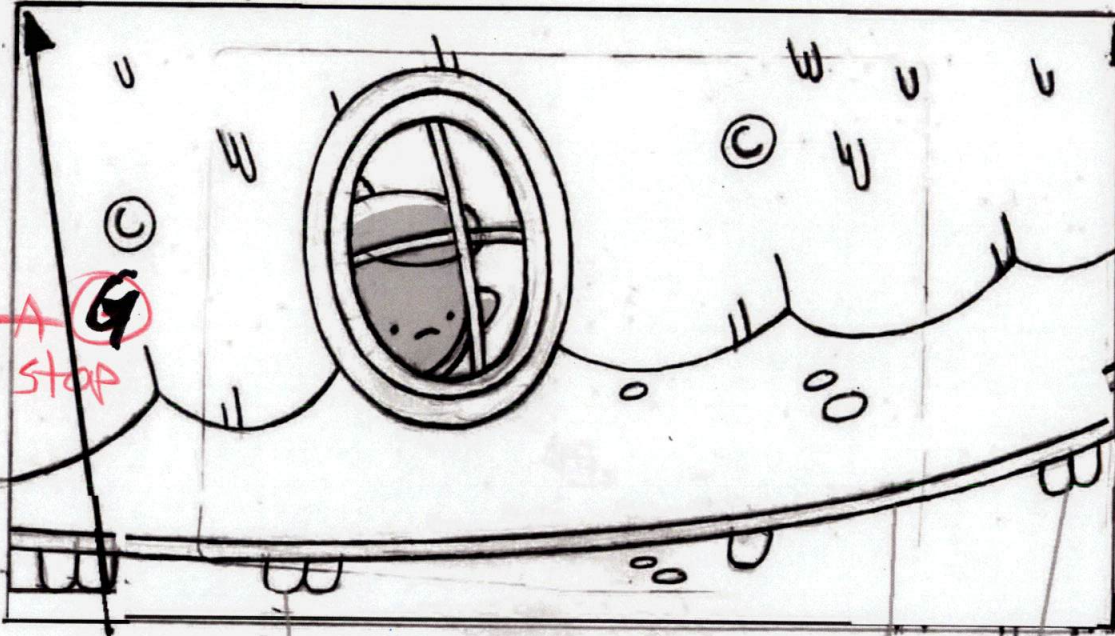
© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 351

Sc. 107 *CONT* Pnl. Bq. day night



STARCHY: IT'S ON, ZOMBIE.

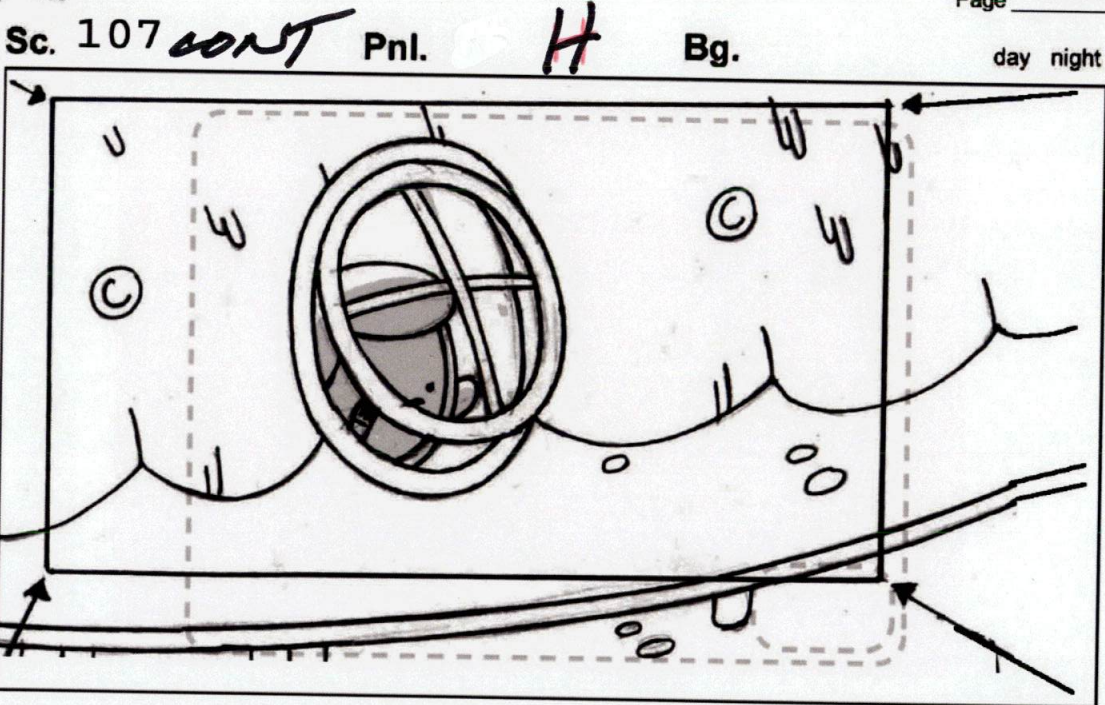
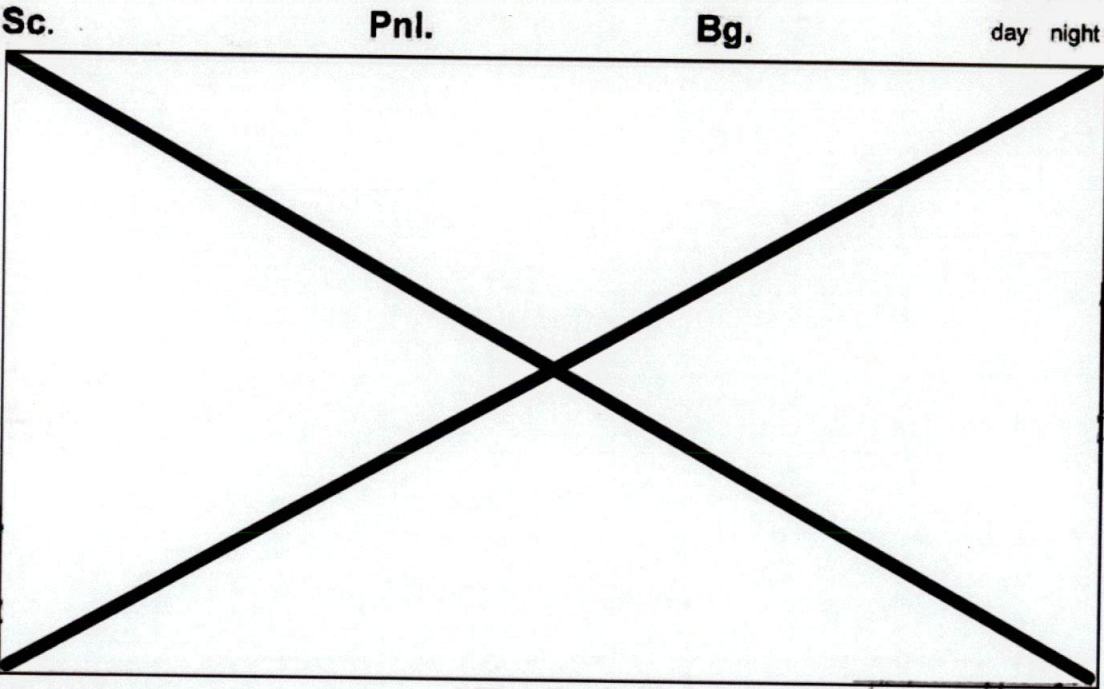
Starchy bellows at DBG.
PAN UP to CCS in a window.

JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME



Dialog:	
Action:	CCS is looking through the window.
	CCS opens the window.
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

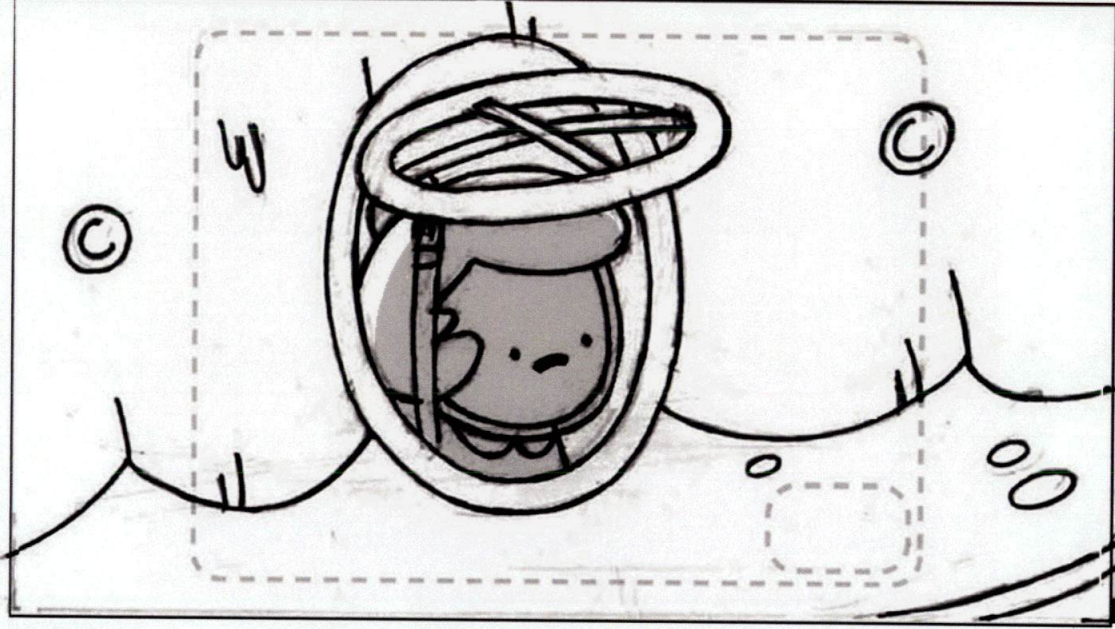
1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

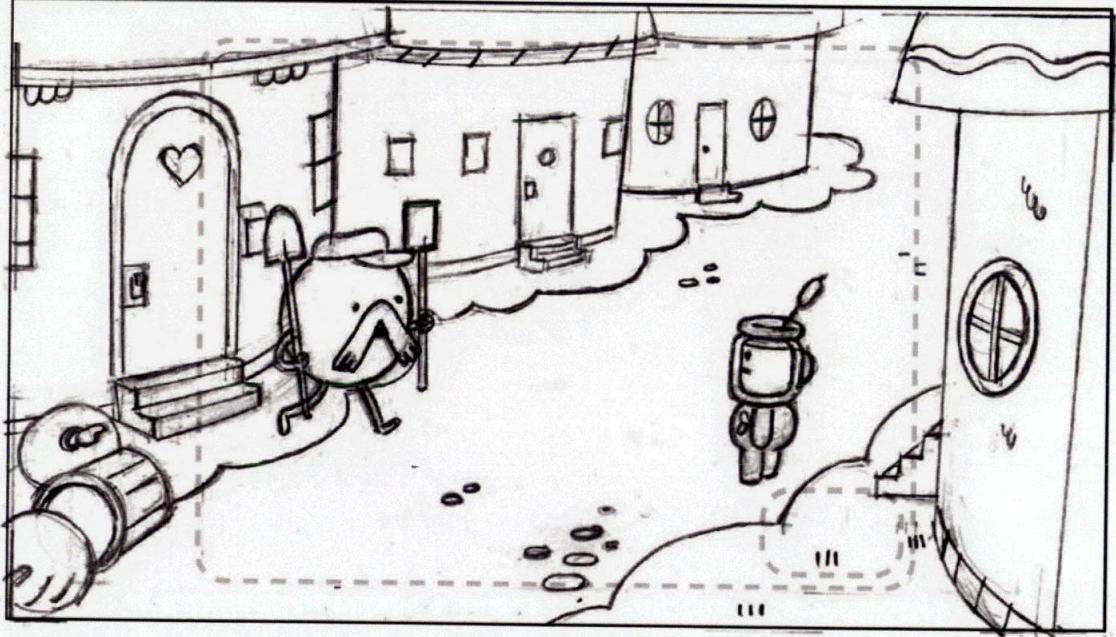
ADVENTURE TIME



Sc. 107 *cont* Pnl. *I* Bg. day night



Sc. 108 Pnl. A Bg. day night



Dialog:	CCS: What the heck.	<u>STARCHY</u> = YOU'VE MET YOUR MATCH,
Action:	CCS looks out of the open window.	Starchy walks confidently toward DBG.
Timing:	JAN 15 2015	

EPISODE # 1034-206

1034/206

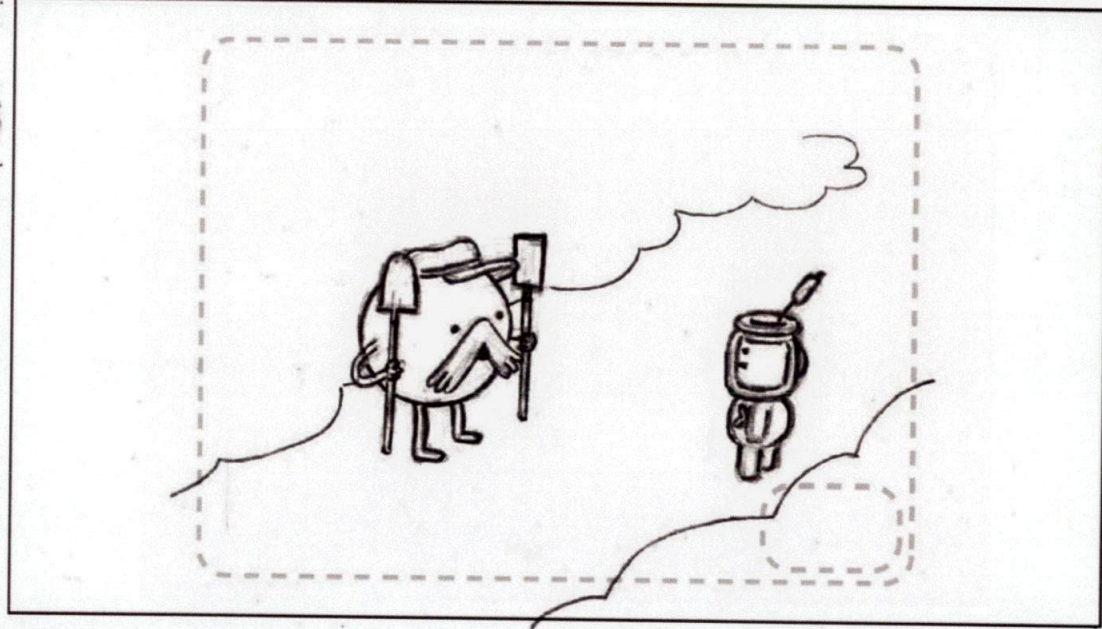
Production :

1034/206

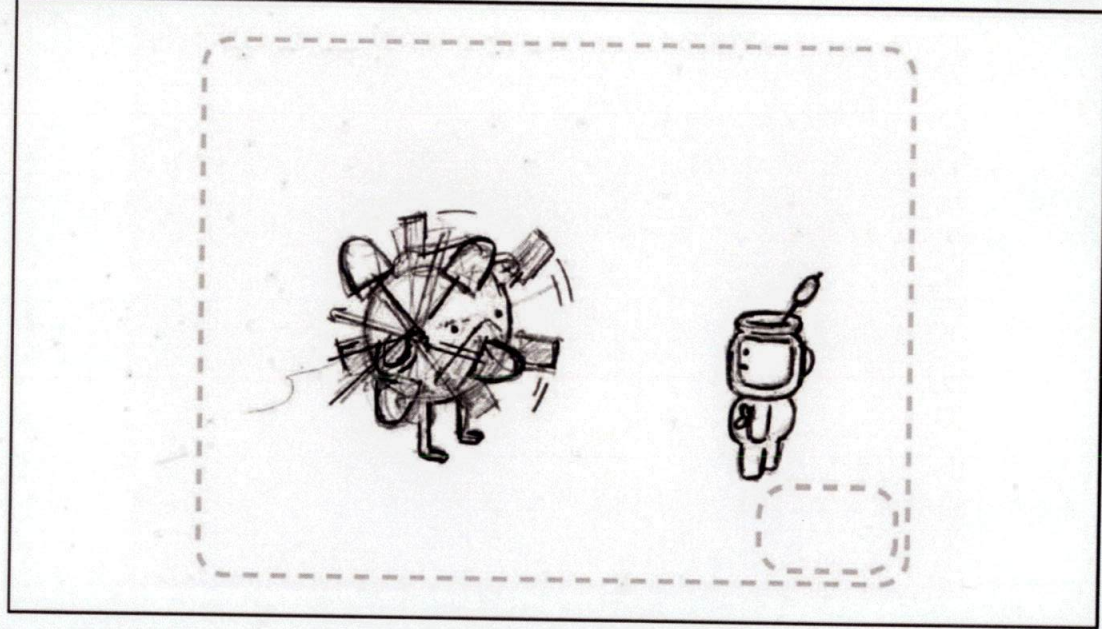
ADVENTURE TIME



Sc. 108 *cont* Pnl. B Bg. day night



Sc. 108 *cont* Pnl. C Bg. day night



Dialog:	<u>STARCHY</u> : ... FREAKY DIRT GUY.	<u>S</u> : WAA-EEEEEE! [BRUCE LEE TYPE OF SOUNDS]
Action:	Starchy stops.	Starchy spins shovels, kind of like a martial artist.
Timing:	JAN 15 2015	

EPISODE # 1034-206

1034/206

Production :

ADVENTURE TIME



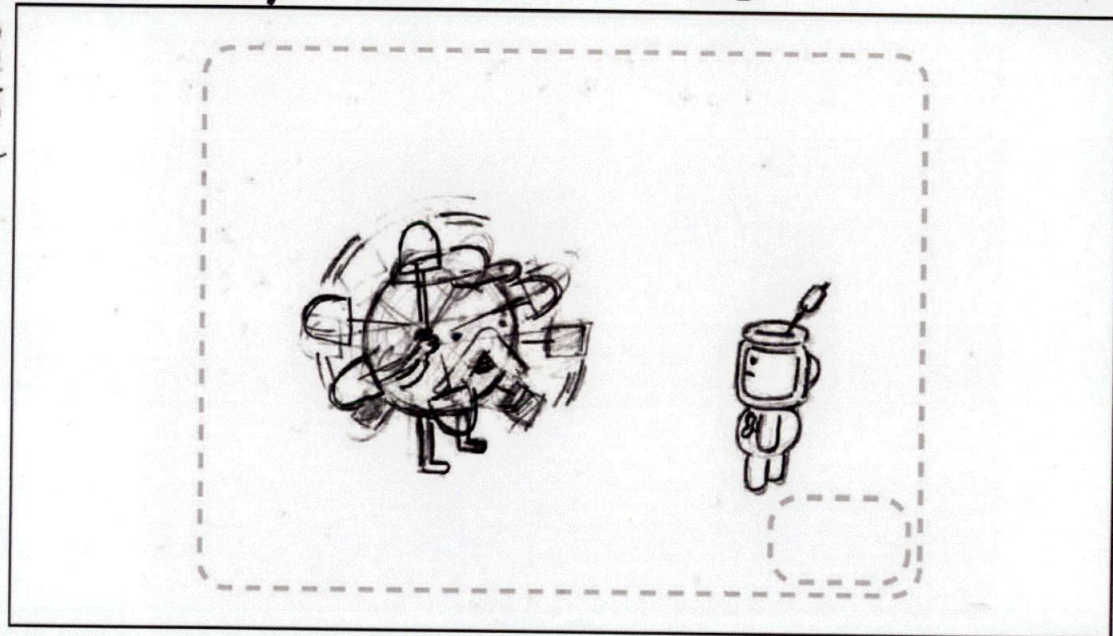
Page 355

Sc. 108 *cont*

Pnl. D

Bg.

day night

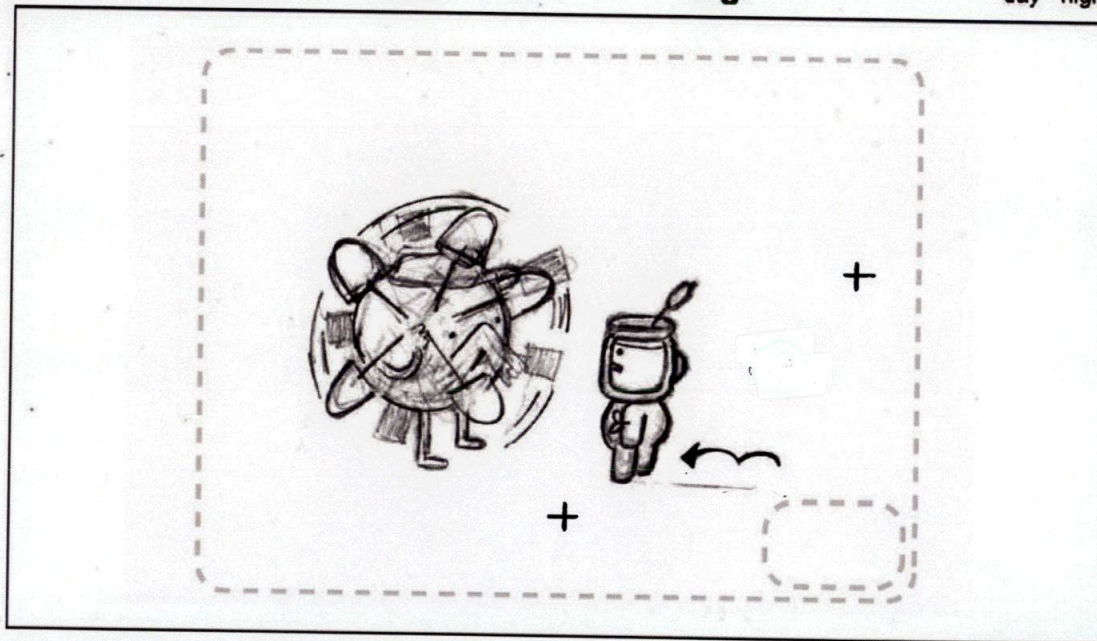


Sc. 108 *cont*

Pnl. E

Bg.

day night



Dialog:

S: WAA-EEEEEE!

[BRUCE LEE
TYPE OF SOUNDS] [Con't]

RBG:

LOOK, WILL YOU
GIVE ME A BREAK?
I DON'T HAVE
TIME FOR THIS.

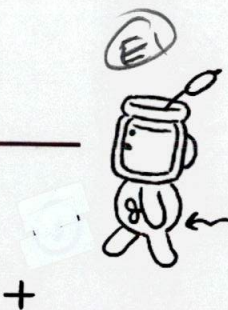
Action:

Starchy continues spinning
shovels.

+ DBG steps toward Starchy.

JAN 15 2015

Timing:



EPISODE # 1034-206

Production :

1034/206

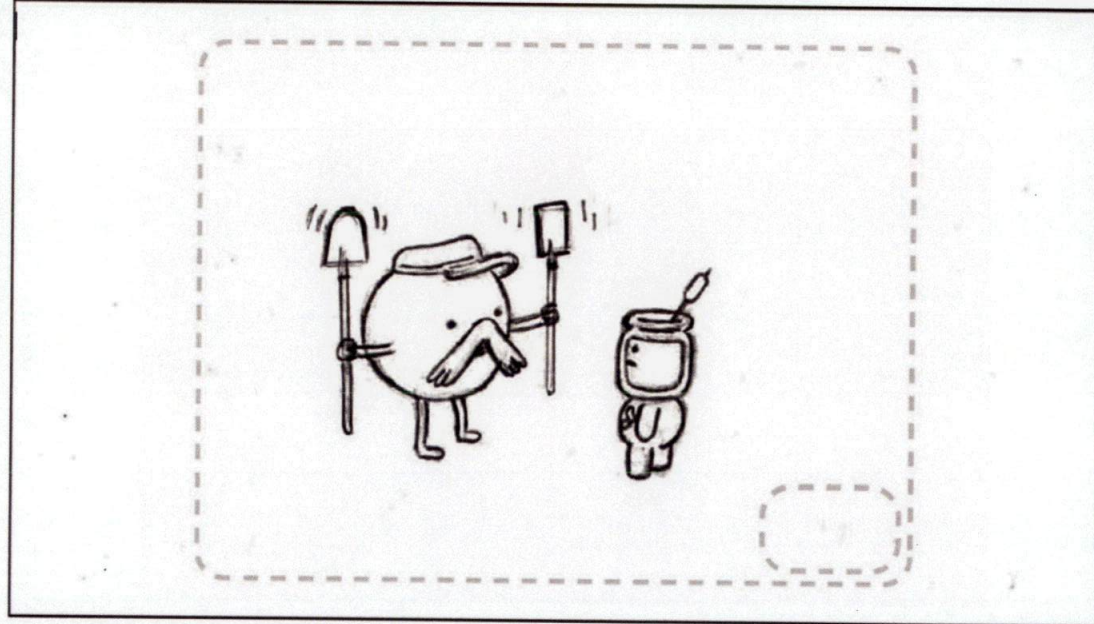
ADVENTURE TIME



Page 356

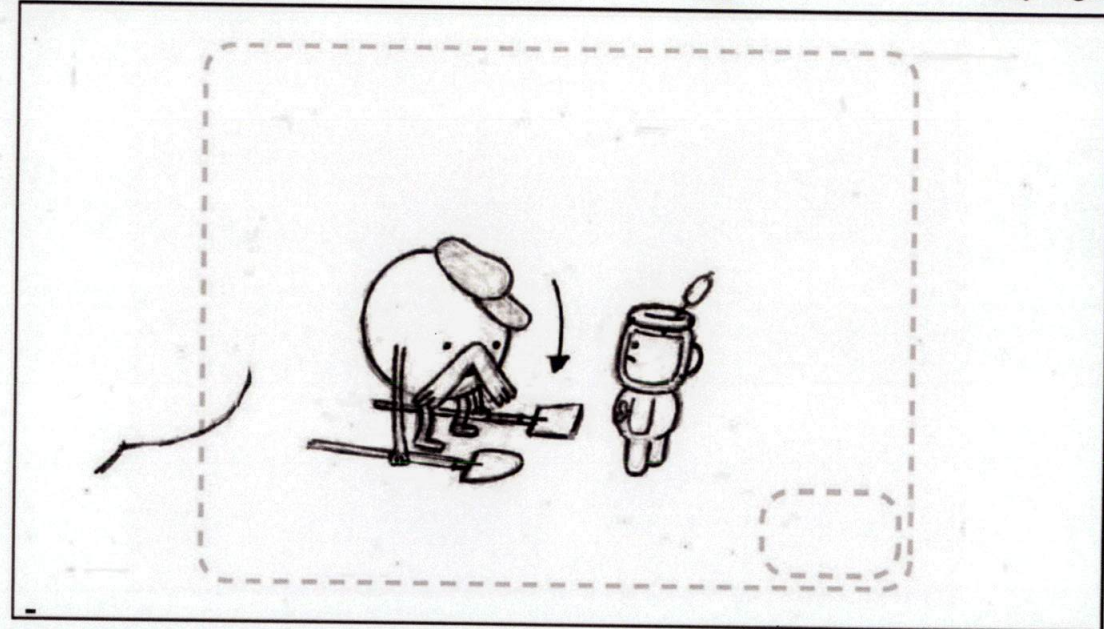
Sc. 108 *CONT* Pnl. F Bg.

day night



Sc. 108 *CONT* Pnl. G Bg.

day night



*HW
AT*

EPISODE # 1034-206

1034/206

Dialog: STARCHY: TOO CHICKEN, HUH. Look

STARCHY: ~~LOOK~~ I'LL PUT THE SHOVELS DOWN.

Action: Starchy stops spinning the shovels.

Starchy puts the shovels down, deliberately.

Timing:

JAN 15 2015

Production :

1034/206



ADVENTURE TIME

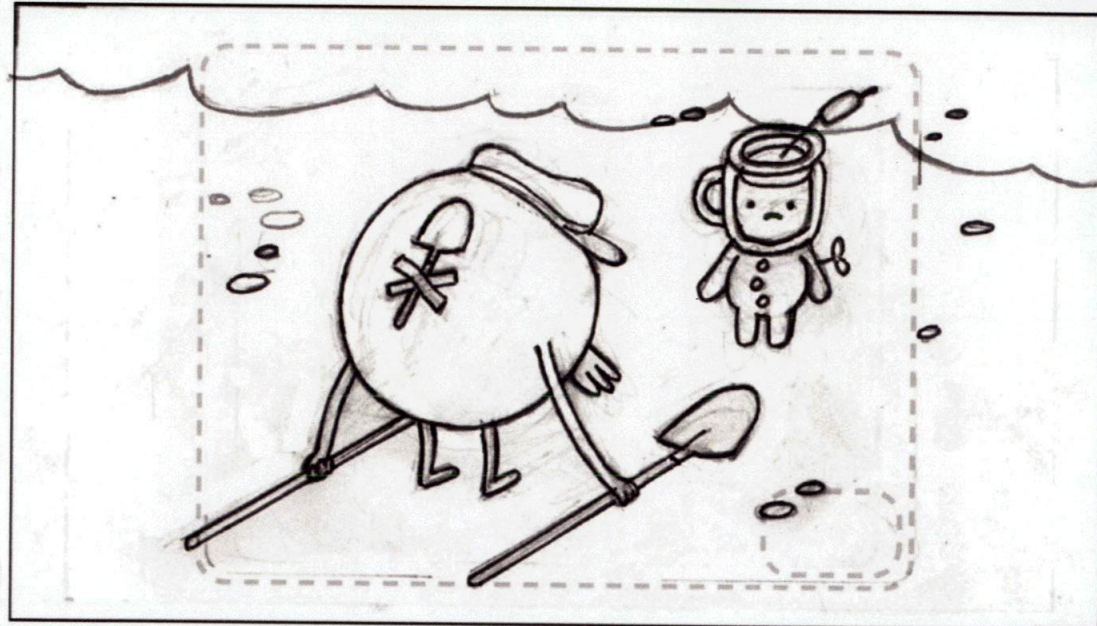
Page 357

Sc. 109

Pnl. A

Bg.

day night

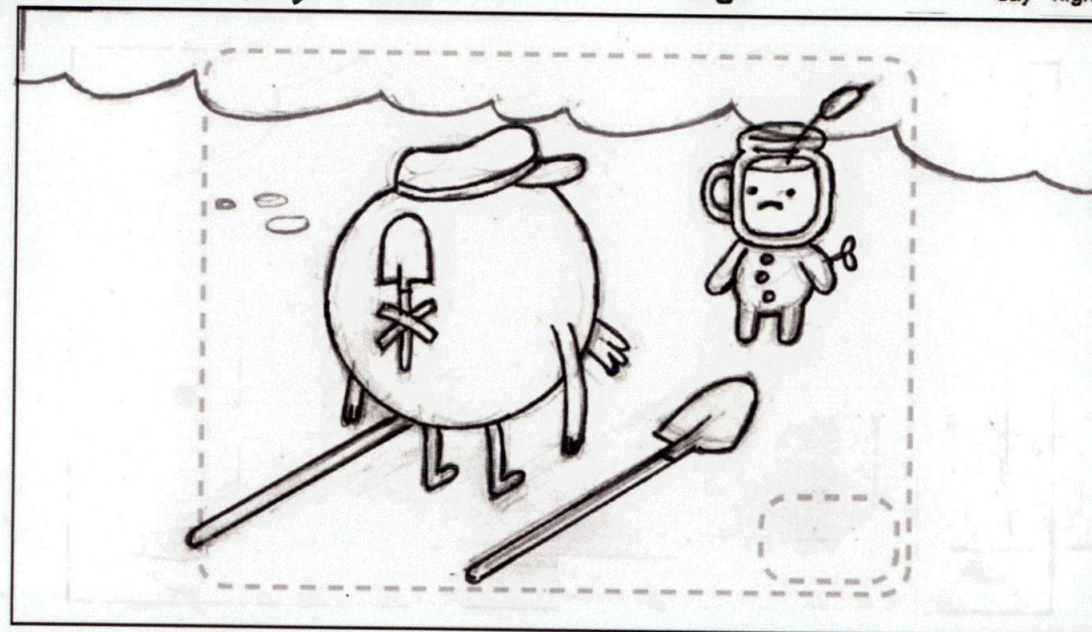


Sc. 109 *cont*

Pnl. B

Bg.

day night



Dialog:

STARCHY: ^(VO) SEE?

Action:

(Hook up from last scene).
Starchy has put the
shovels down.

Starchy settles into
standing position.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

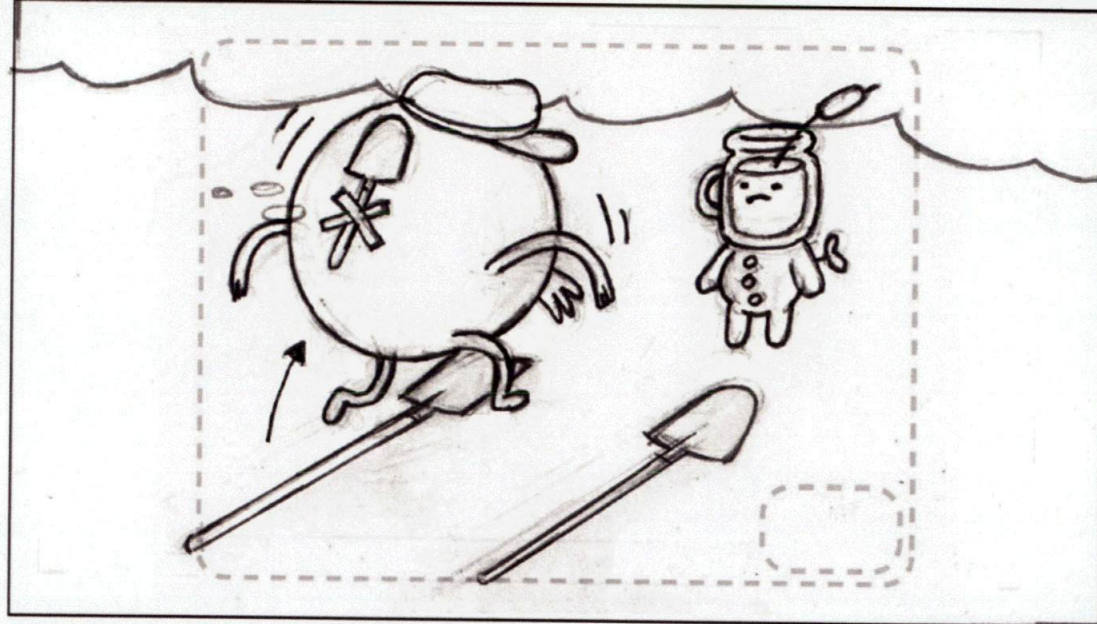
1034/206

ADVENTURE TIME

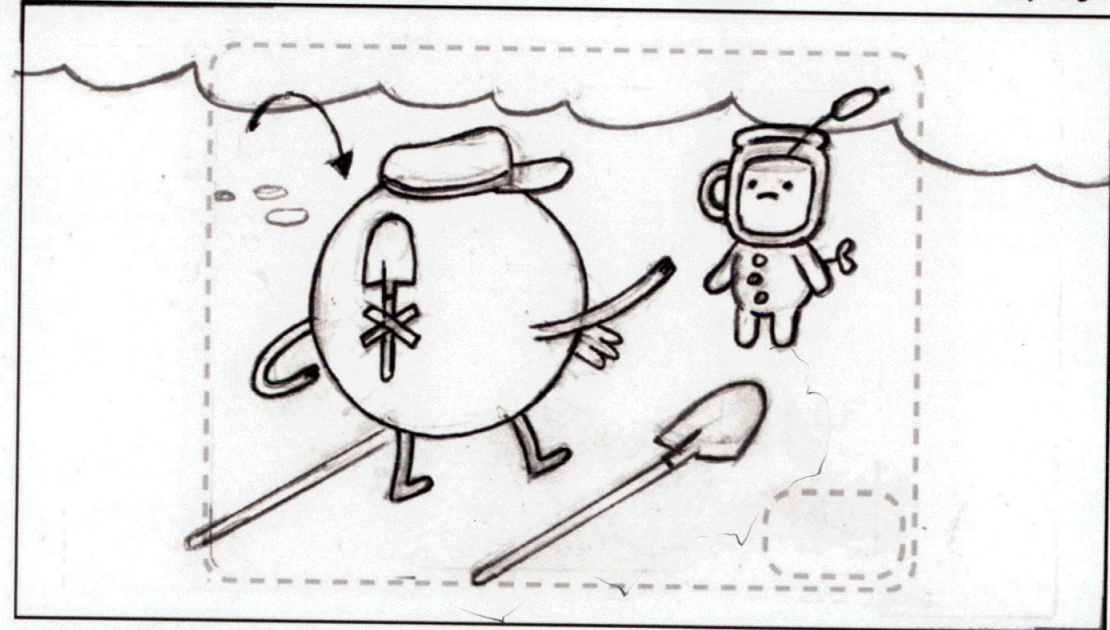


Page 358

Sc. 109 *cont* Pnl. C Bg. day night



Sc. 109 *cont* Pnl. D Bg. day night



Dialog:

(vo)
S: HUUU-

(vo)
S: uuh!

Action:

Starchy suddenly jumps into . . . a kind-of martial arts stance.

Timing:

JAN 15 2015

EPISODE # 1034-206

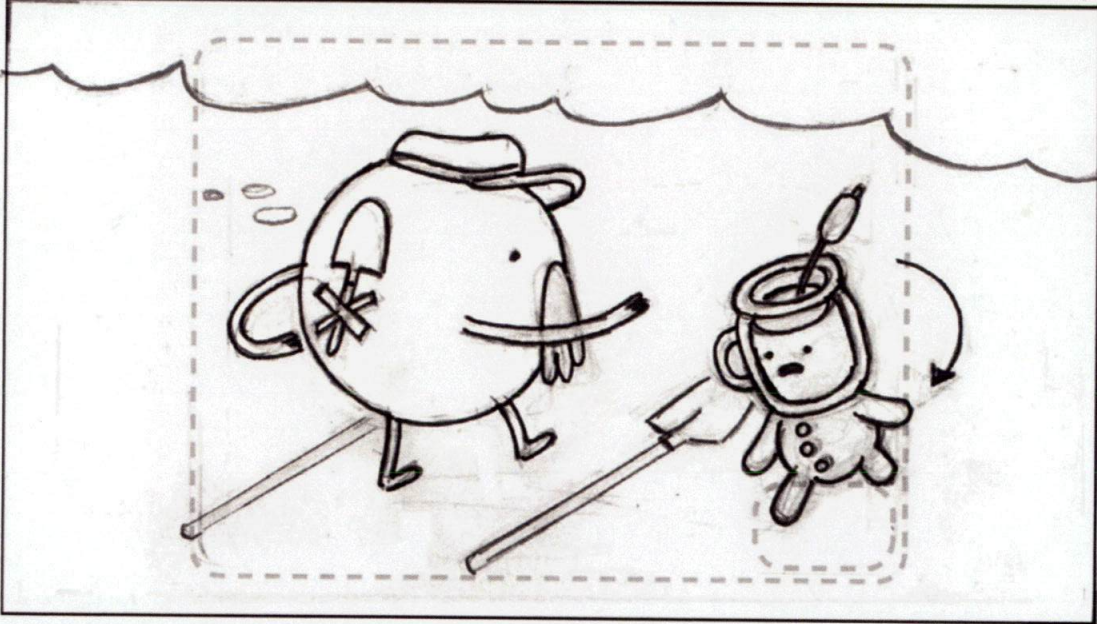
Production :

1034/206

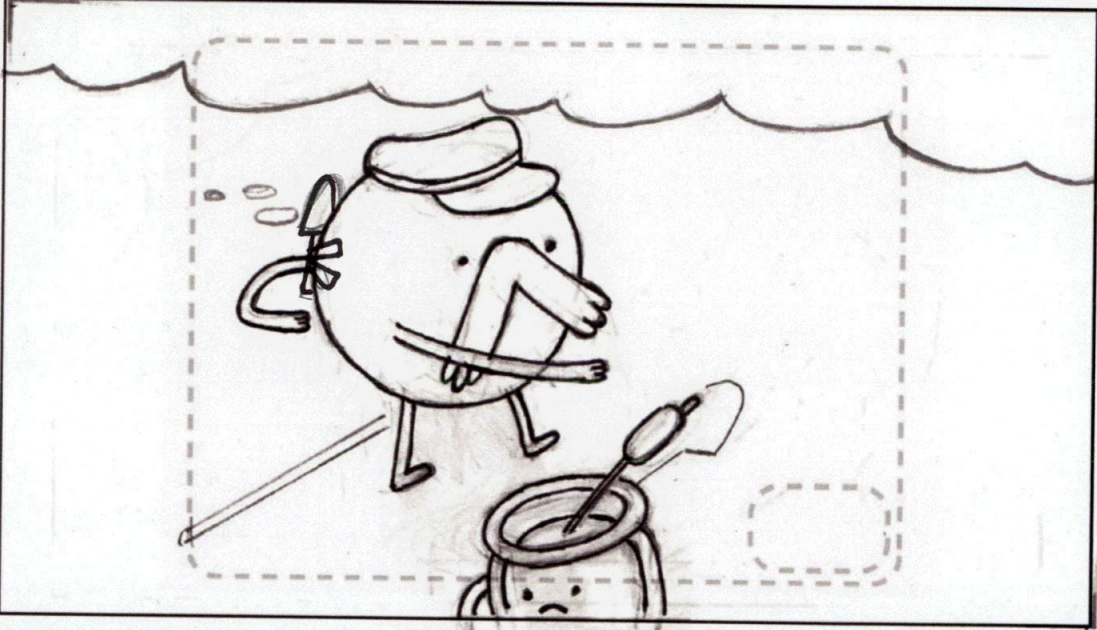
ADVENTURE TIME



Sc. 109 *cont* Pnl. E Bg. day night



Sc. 109 *cont* Pnl. F Bg. day night



Dialog:

DBG: THIS IS
CHILDISH.

Action:

DBG walks briskly past Starchy.

Starchy watches DBG walk
away (to the door).

JAN 15 2'

Timing:

EPISODE # 1034-206

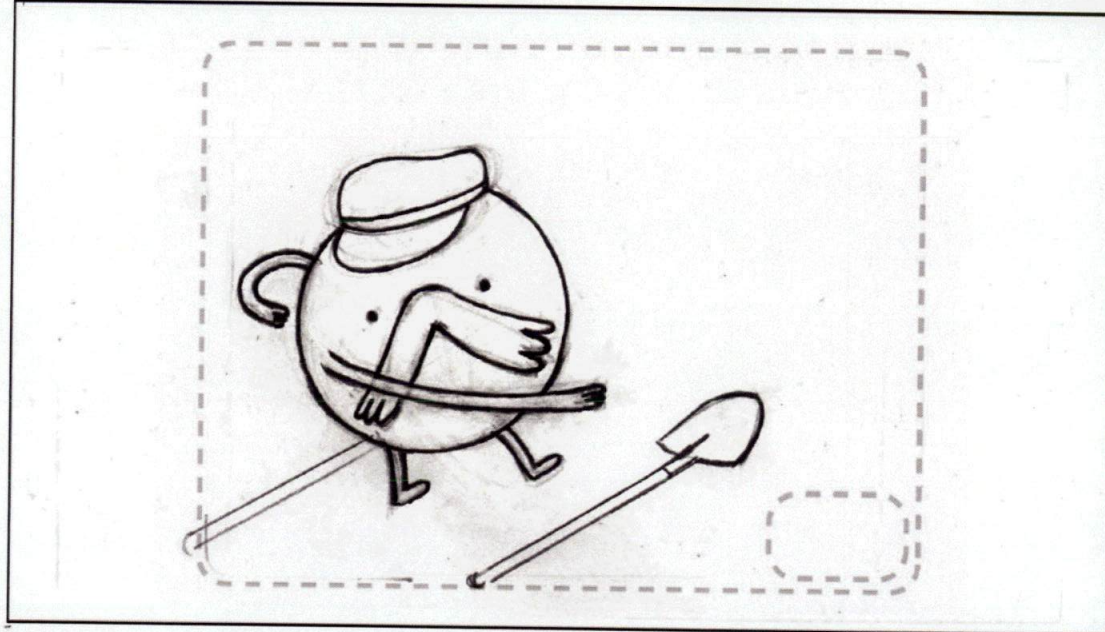
Production :

ADVENTURE TIME



Page 360

Sc. 109 *cont* Pnl. G Bg.

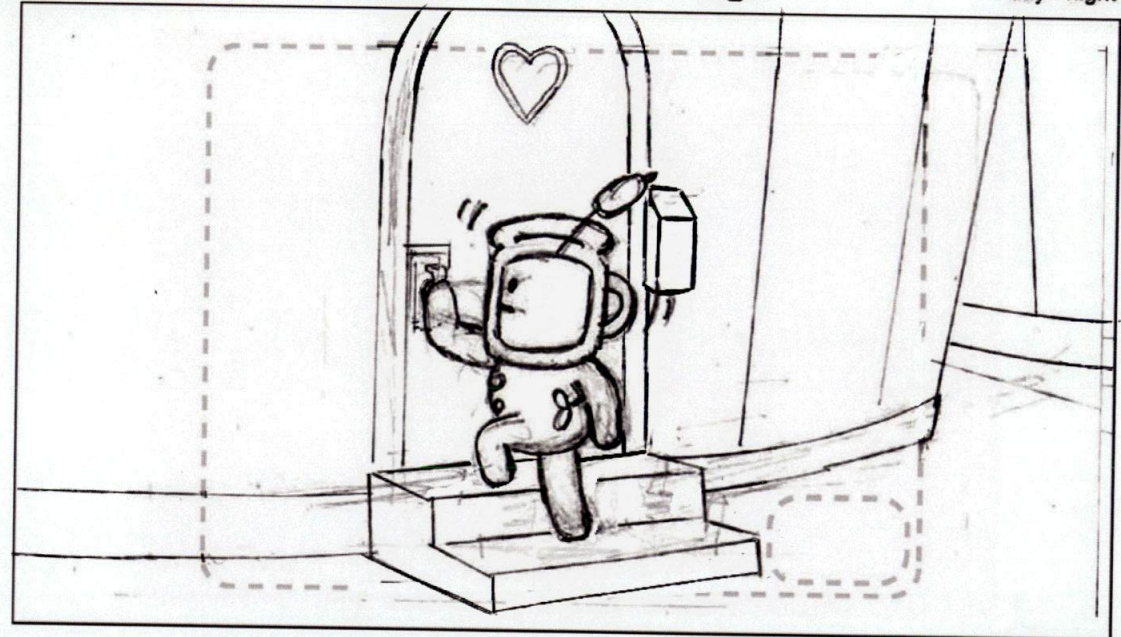


day night

Sc. 110

Pnl. A Bg.

day night



Dialog:

SFX: RATTLE RATTLE

Action:

Starchy turns his head,
watching O/S DBG.

DBG pulls at the door handle.
The door is locked.

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

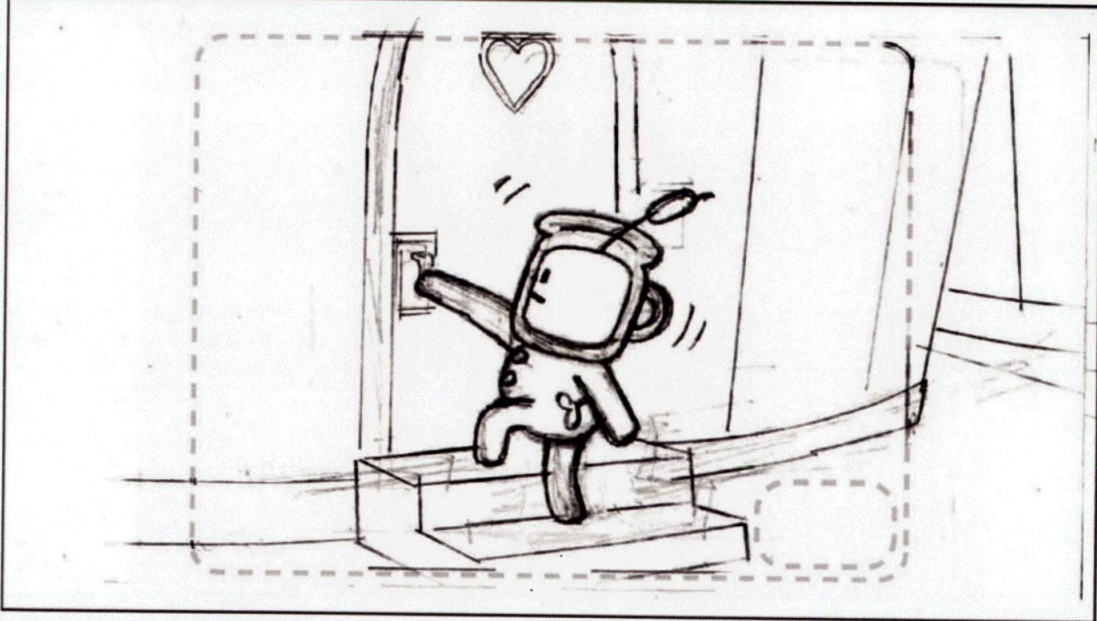
Production :

1034/206

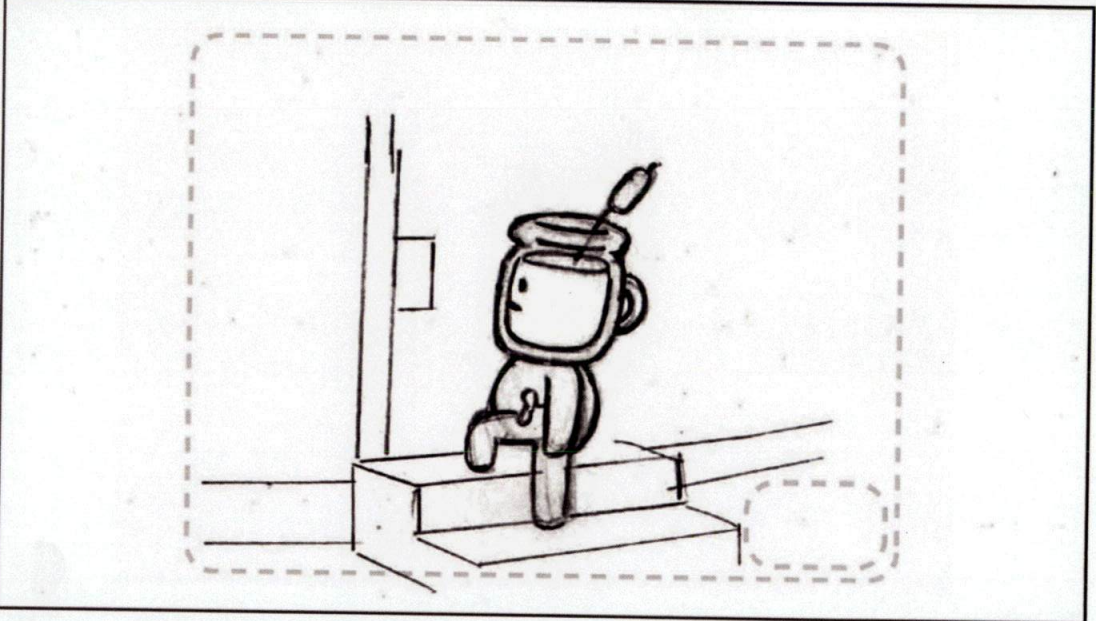
ADVENTURE TIME



Sc. 110 *CONT* Pnl. B Bg. day night



Sc. 110 *CONT* Pnl. C Bg. day night



Dialog:

SFX: RATTLE RATTLE

Action:

DBG pulls at the door handle.

Settle DBG, disappointed.

Timing:

JAN 1 5 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page **362**

Sc. 110 *cont* Pnl. D

Bg.

day night

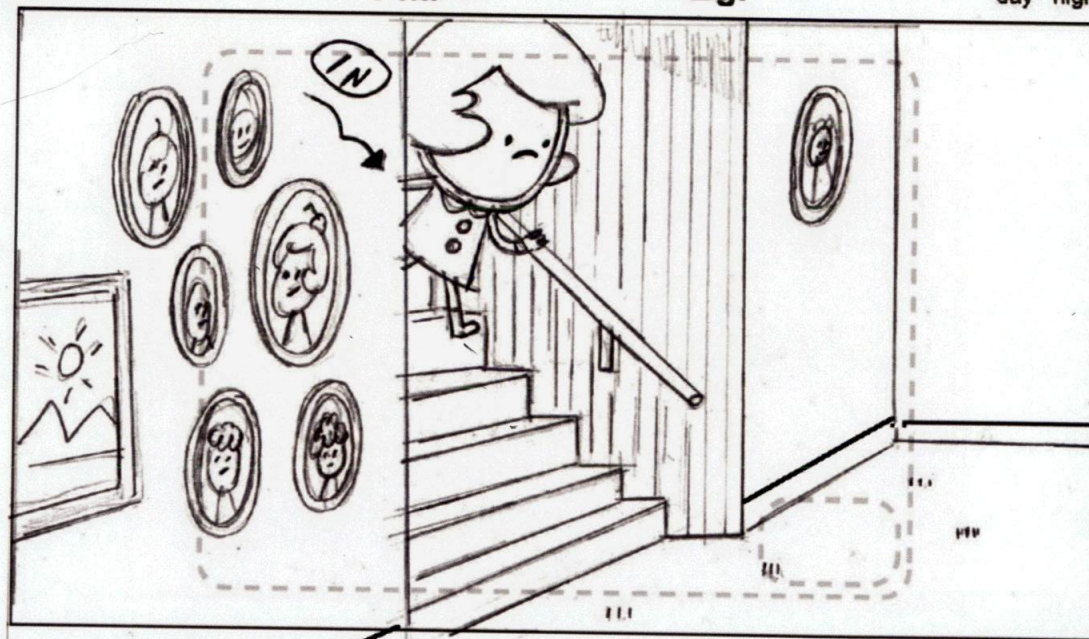


Sc. 111

Pnl. A

Bg.

day night



Dialog:

DBG: NUTS.

Action:

Settle DBG more (he lowers his foot).

Enter CCS coming quickly down the stairs in the hall.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

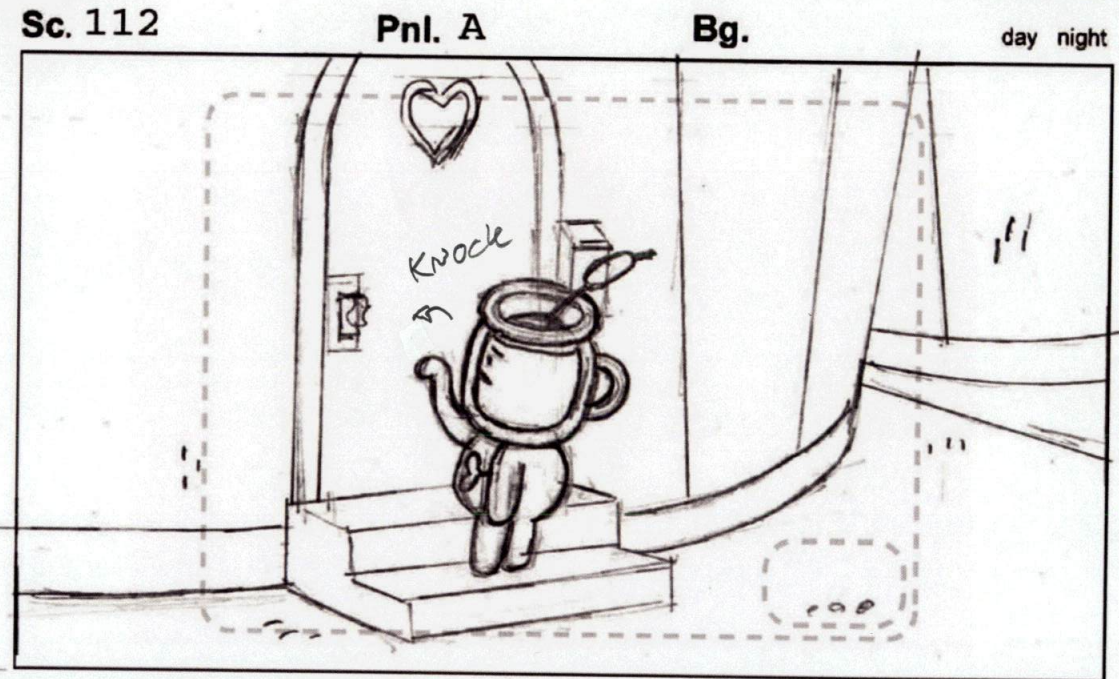
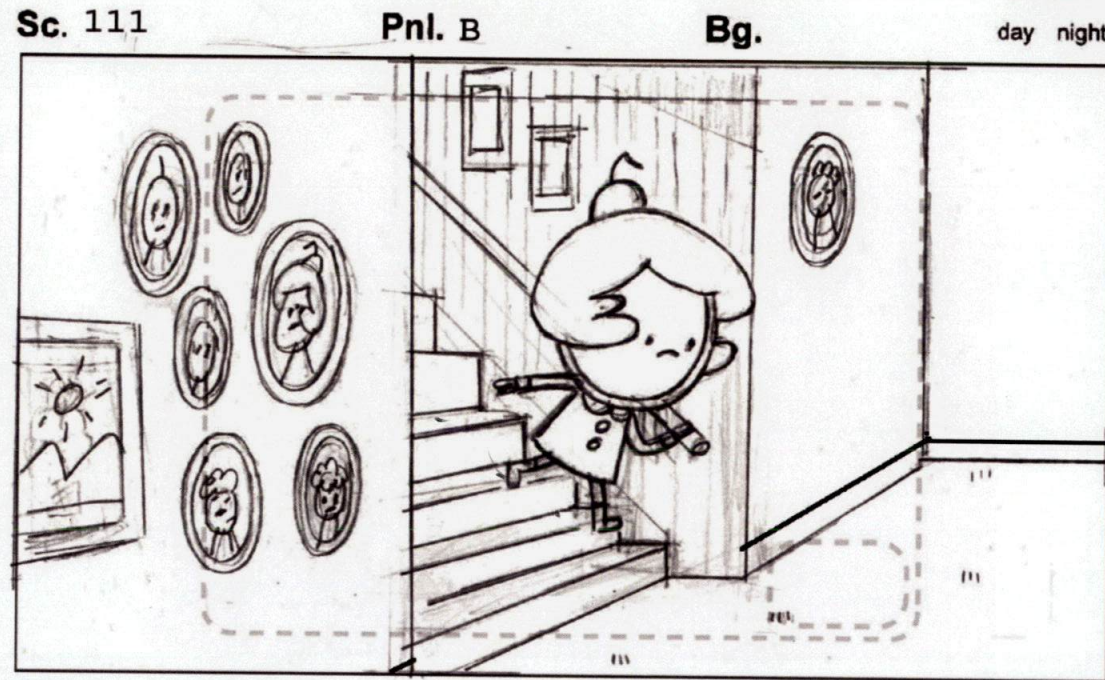
1034/206

1034/206

ADVENTURE TIME



Page 363



Dialog:

SFX: KNOCK KNOCK-KNOCK-KNOCK
KNOCK

[A POLITE KNOCK]

(AI) S/A
(R) ARM BACK (A)

Action:

CCS comes quickly down stairs.

DBG knocks on the door, desperately but politely.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

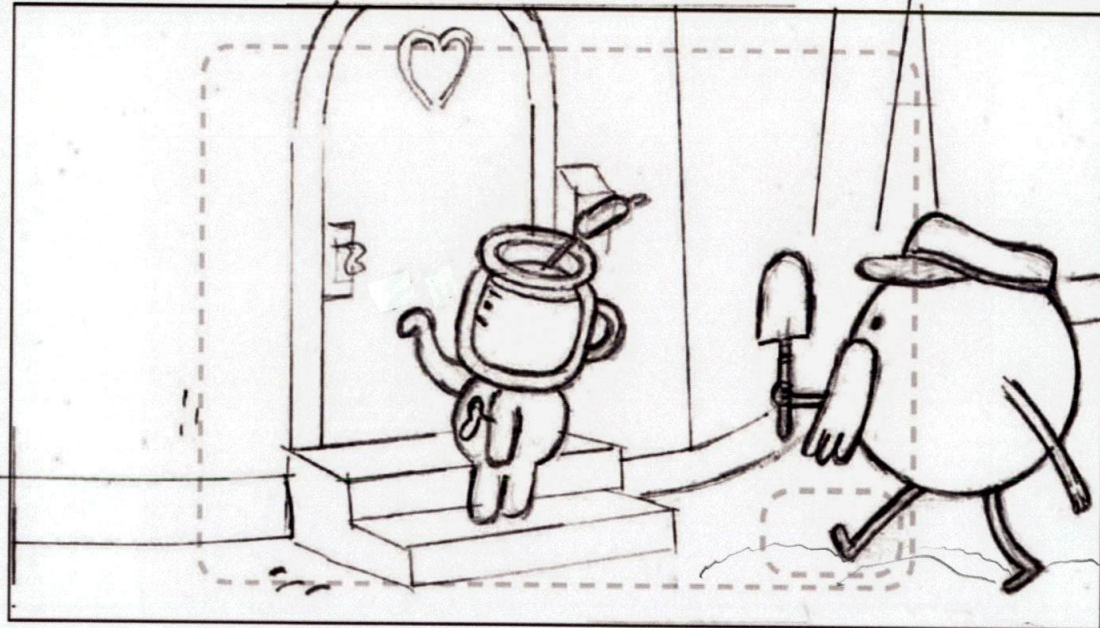
1034/206

ADVENTURE TIME

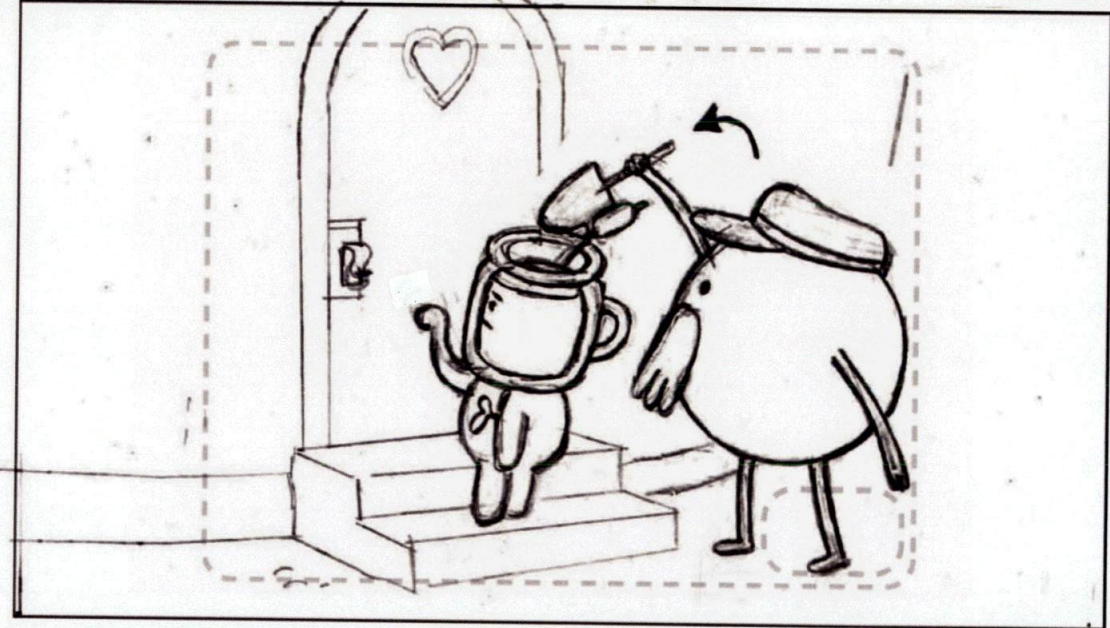


Page 364

Sc. 112 *cont* Pnl. B Bg. day night



Sc. 112 *cont* Pnl. C Bg. day night



Dialog:

SFX: KNOCK KNOCK KNOCK

Action:

Starchy walks in, not noticed by DBG.

Starchy deftly puts his spade into DBG's dirt-filled head.

JAN 15 2015

Timing:

EPISODE # 1034-206

1034/206

Production :

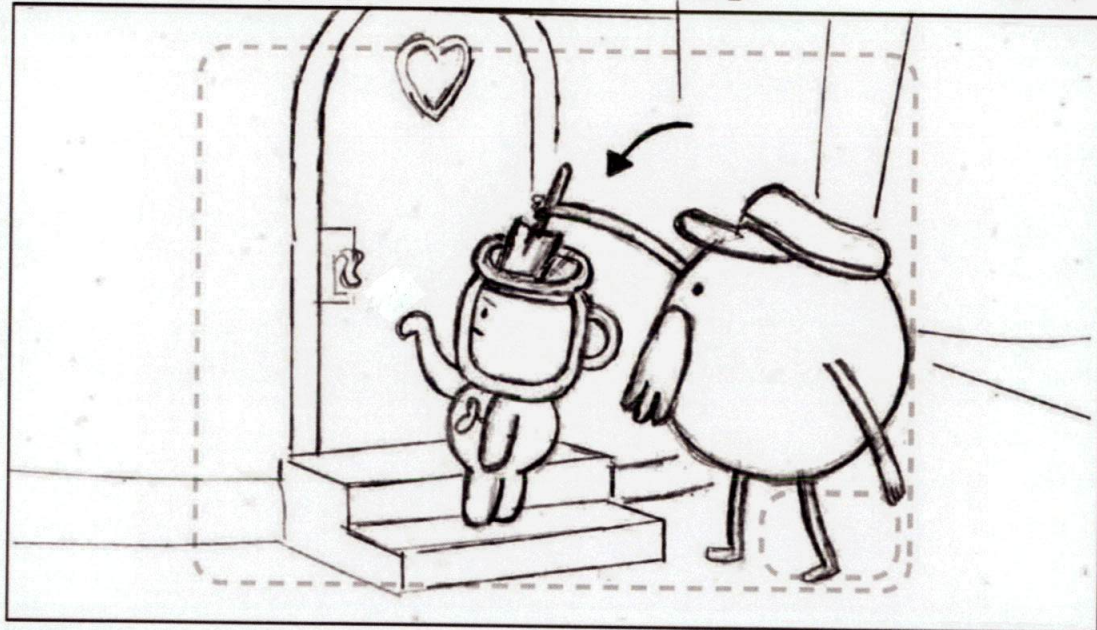
1034/206

ADVENTURE TIME

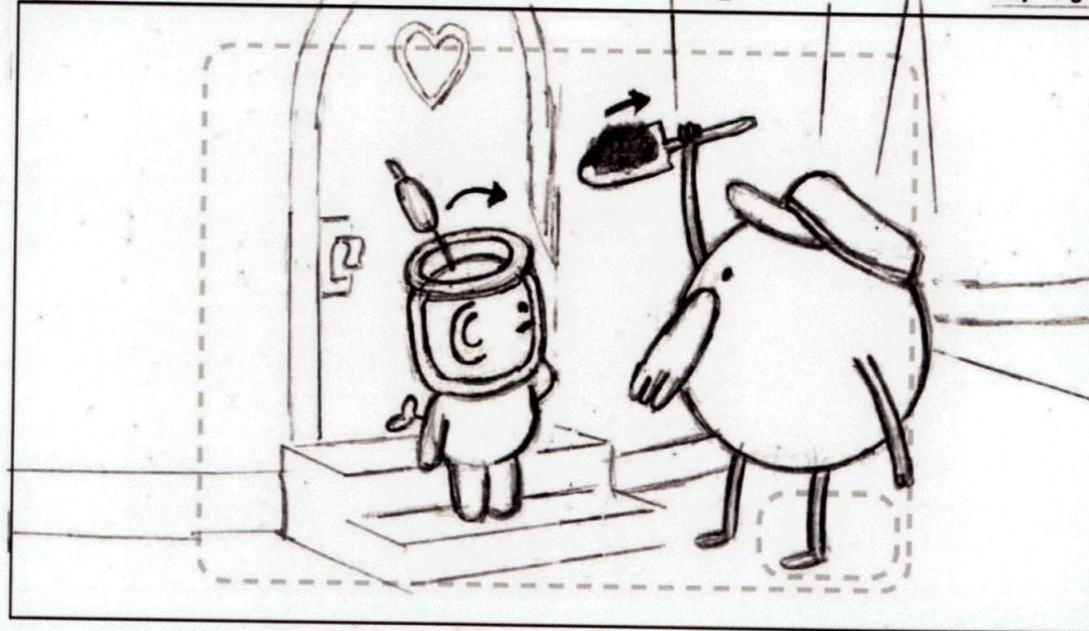


Page 365

Sc. 112 *CONT* Pnl. D Bg. day night



Sc. 112 *CONT* Pnl. E Bg. day night



Dialog:

SFX: DIG!

S: HA!

Action:

Starchy puts spade into dirt.

Starchy pulls out spade with dirt on it.
DBG turns.

JAN 15 2015

Timing:

Production :

EPISODE # 1034-206

1034/206

1034/206

ADVENTURE TIME



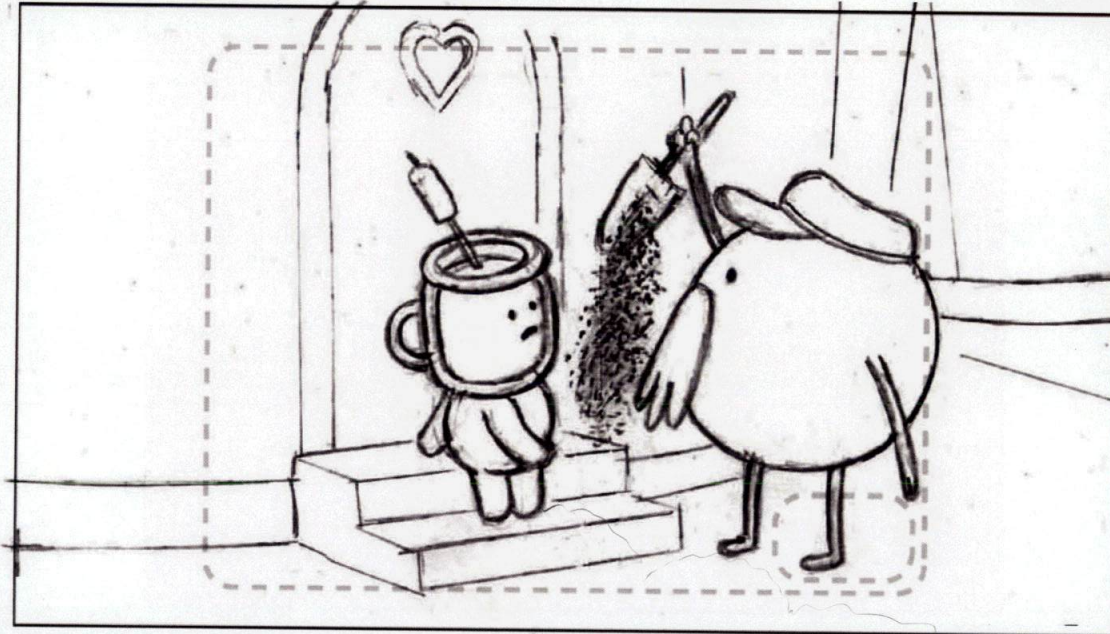
Page 366

Sc. 112 *CONT*

Pnl. F

Bg.

day night

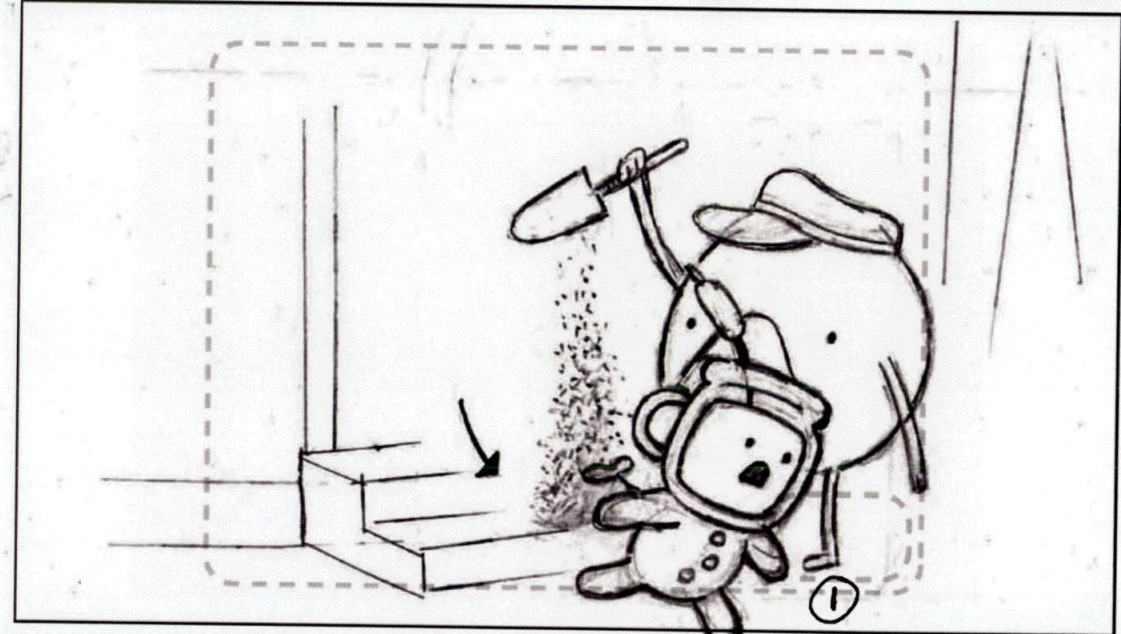


Sc. 112 *CONT*

Pnl. G

Bg.

day night



Dialog:

STARCHY: IS SOMEBODY
LOSING THEIR
MIND?

DBG: GET AWAY
FROM MY
HEAD!

JAN 15 2015

Action:

Starchy dumps dirt.

DBG reacts and runs out
quickly.



Timing:

EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME



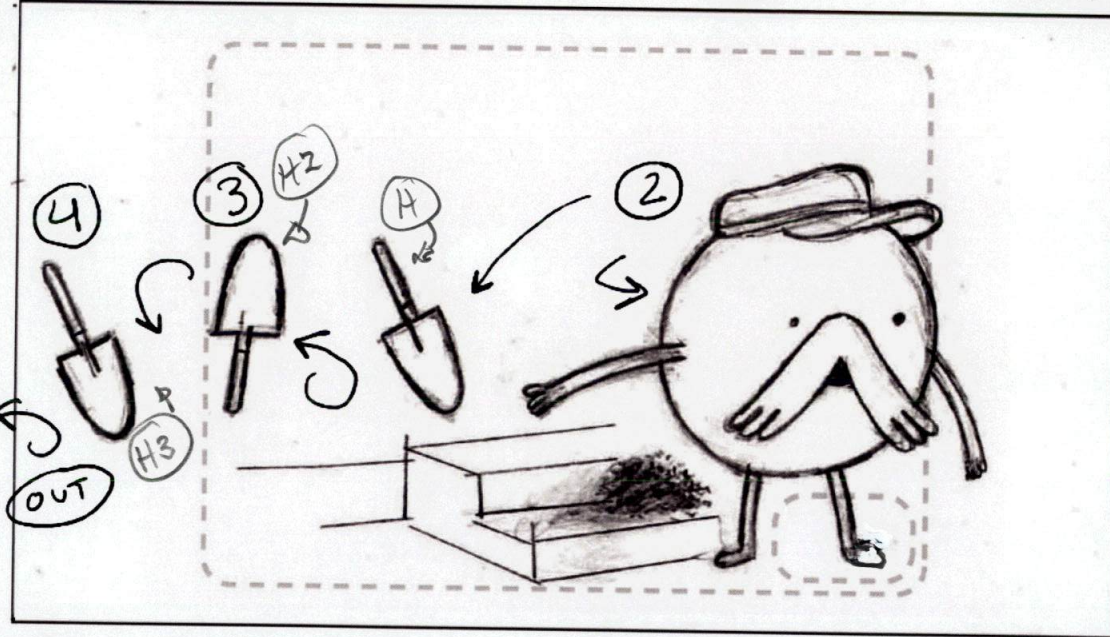
Page 367

Sc. 112 *cont*

Pnl. H

Bg.

day night

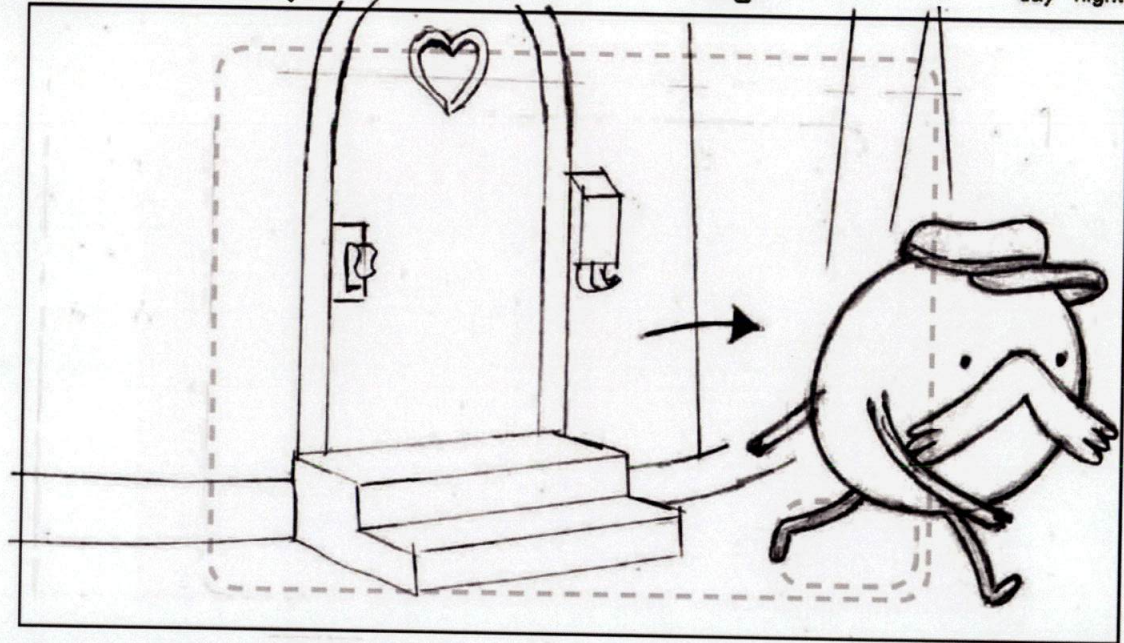


Sc. 112 *cont*

Pnl. I

Bg.

day night



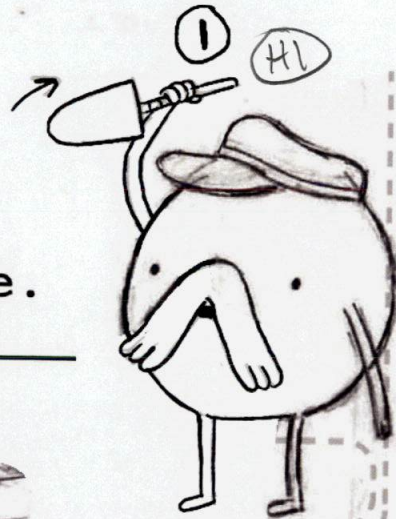
Dialog:

S: Ho-Ho.

Action:

Starchy turns, and
tosses away the spade.

Timing:



Starchy confidently
follows DBG.

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206



ADVENTURE TIME

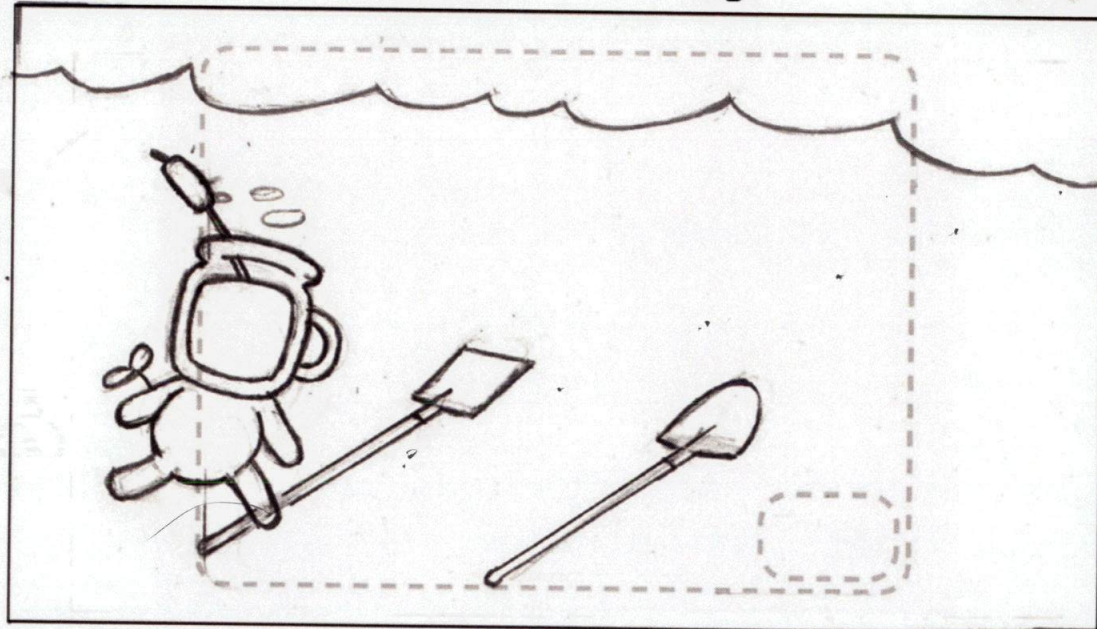
Page 368

Sc. 113

Pnl. A

Bg.

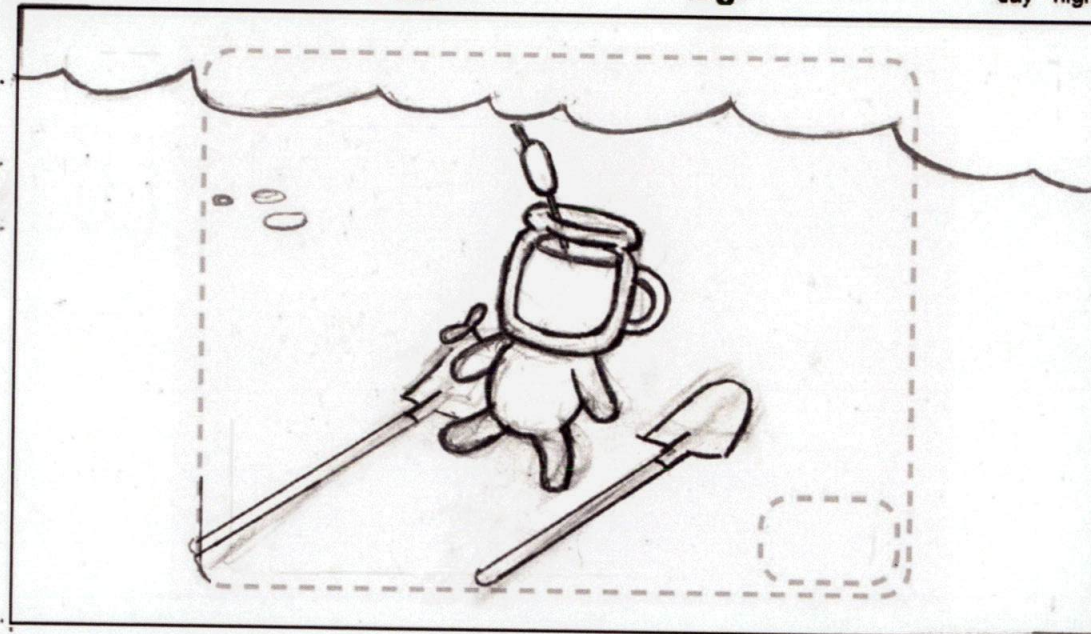
day night



Sc. 113 *CONT* Pnl. B

Bg.

day night



Dialog:

Action:

DBG runs away from Starchy.

DBG runs away from Starchy.

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

ADVENTURE TIME

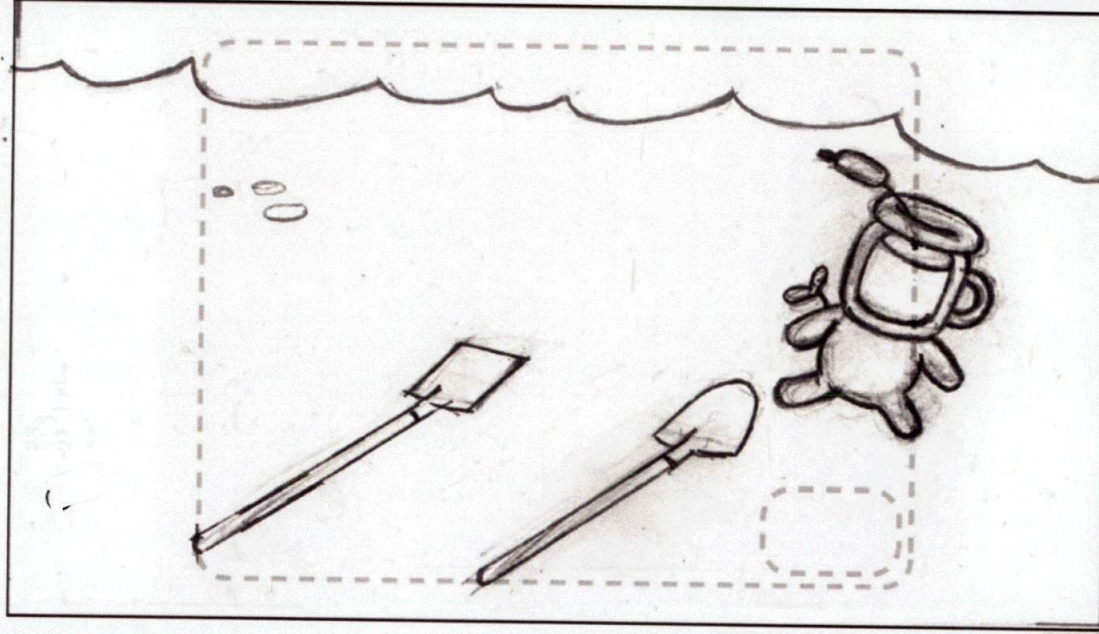


Page **369**

Sc. 113 *CONT* Pnl. C

Bg.

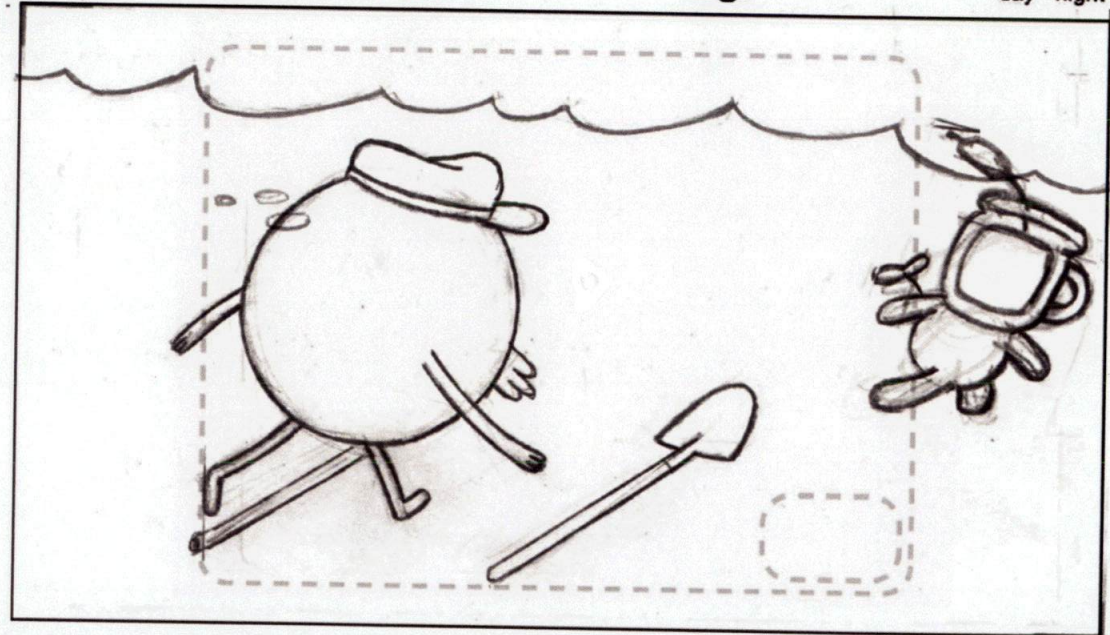
day night



Sc. 113 *CONT* Pnl. D

Bg.

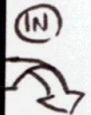
day night



Dialog:

Action:

Timing:



(C1)

DBG runs away from Starchy.

Starchy follows
DBG.



JAN 15 2015



EPISODE # 1034-206

Production :

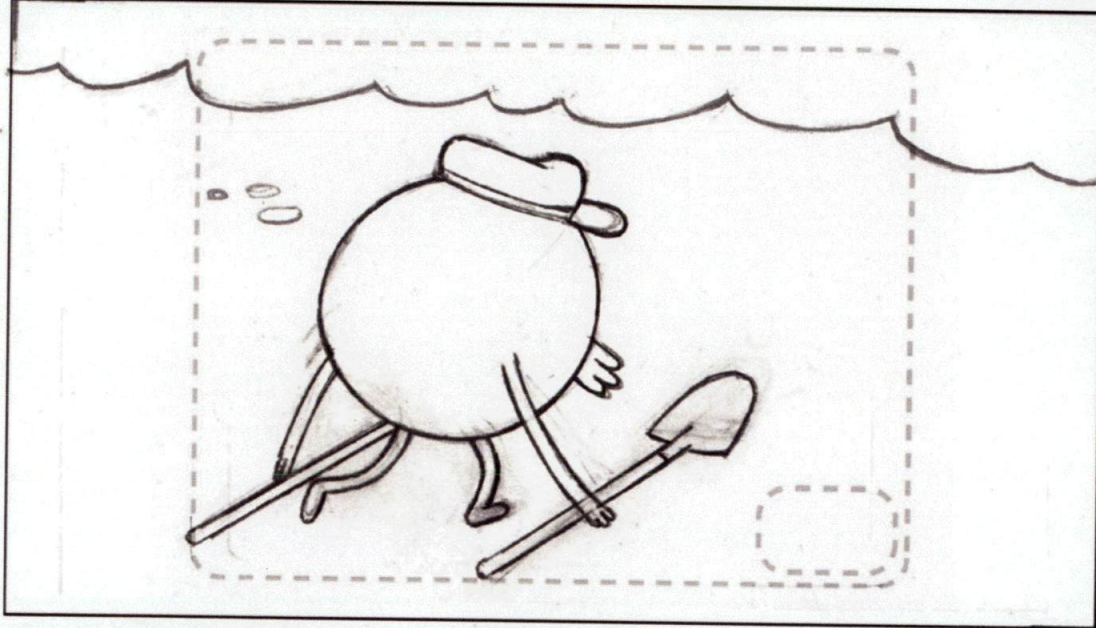
1034/206

ADVENTURE TIME

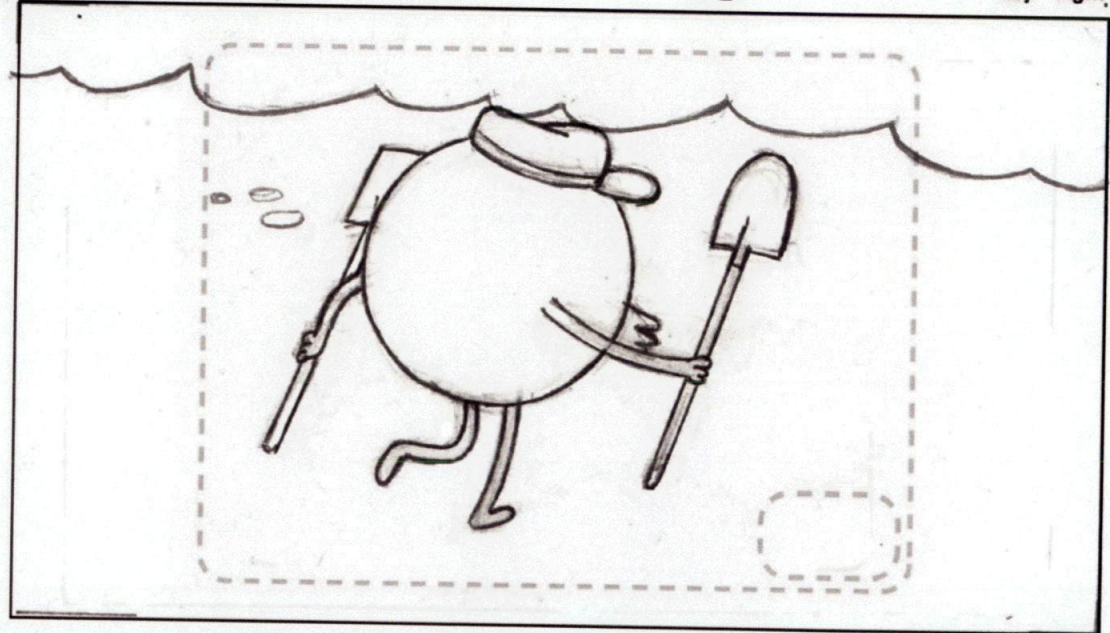


Page 370

Sc. 113 *cont* Pnl. E Bg. day night



Sc. 113 *cont* Pnl. F Bg. day night



Dialog:

STARCHY ^(VO) WE HAVE SOME
UNFINISHED
BUSINESS !

Action:

Starchy grabs shovels
as he walks.

Starchy picks up shovels as
he ^{RUNS} .

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034, 206

ADVENTURE TIME



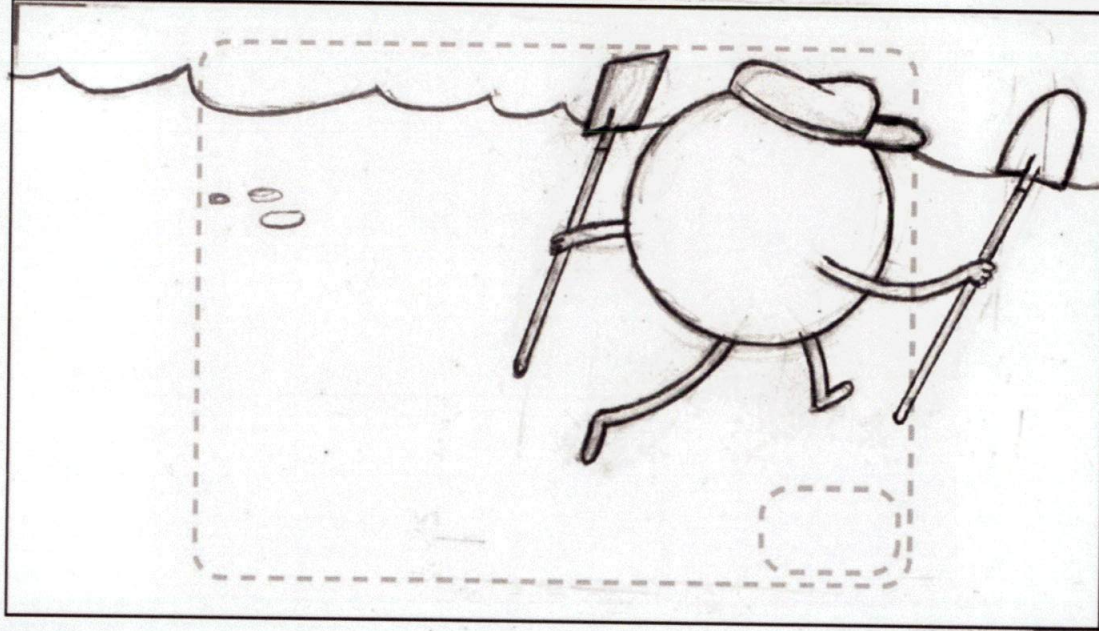
Cut

Page **371**

Sc. 113 *cont* Pnl. G

Bg.

day night

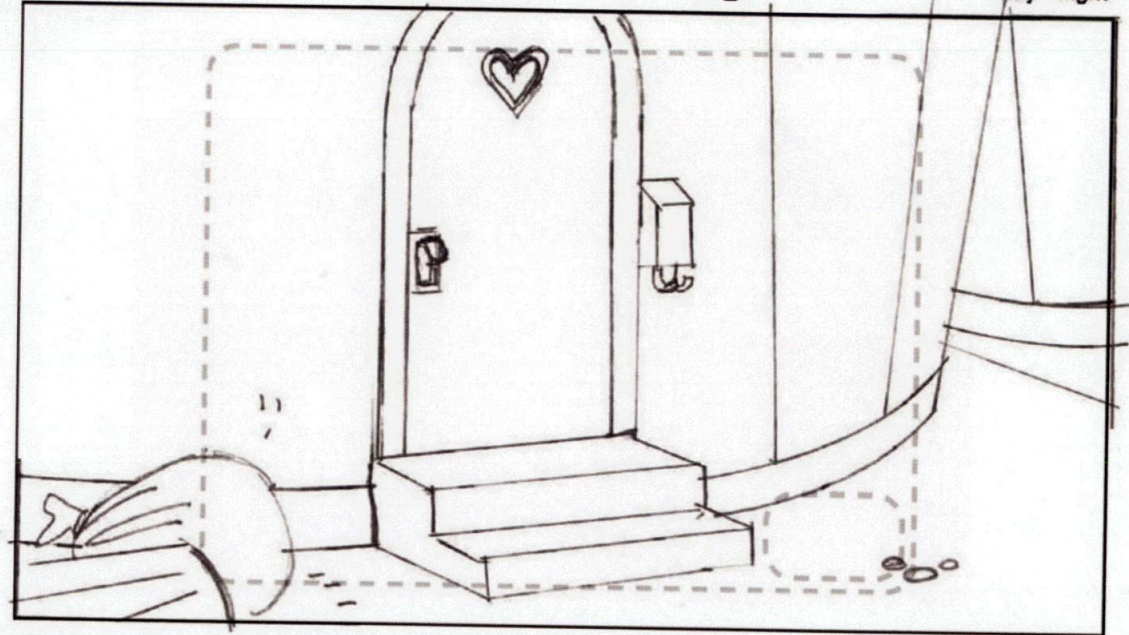


Sc. 114

Pnl. A

Bg.

day night



Dialog:

Action:

Exit Starchy. *w/ Ron*

On the front door.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

ADVENTURE TIME

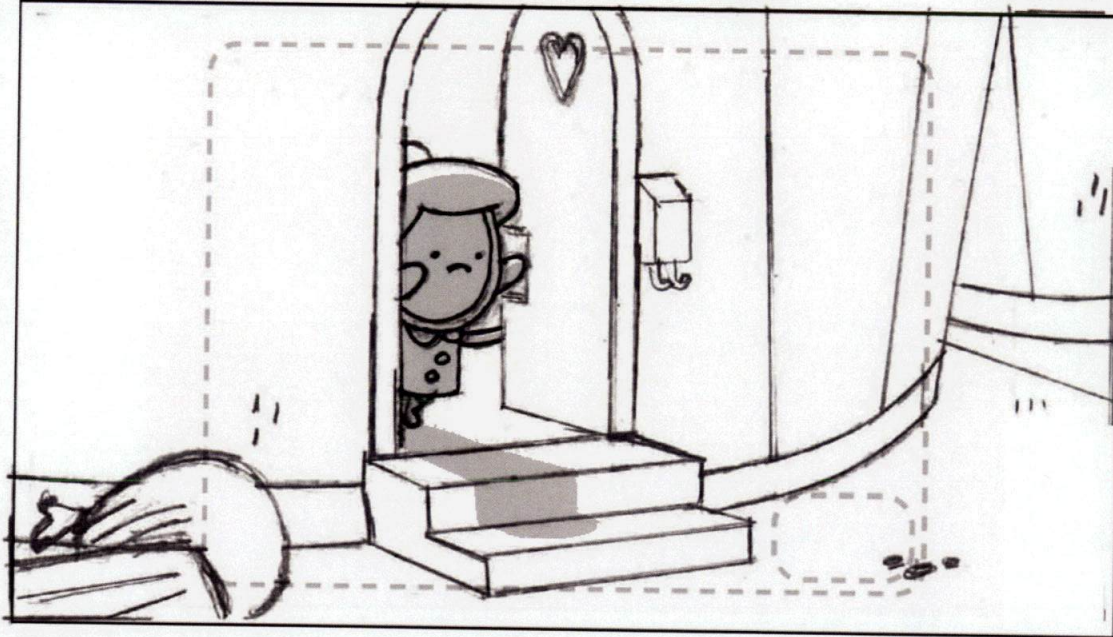


Page **372**

Sc. 114 *cont* Pnl. B

Bg.

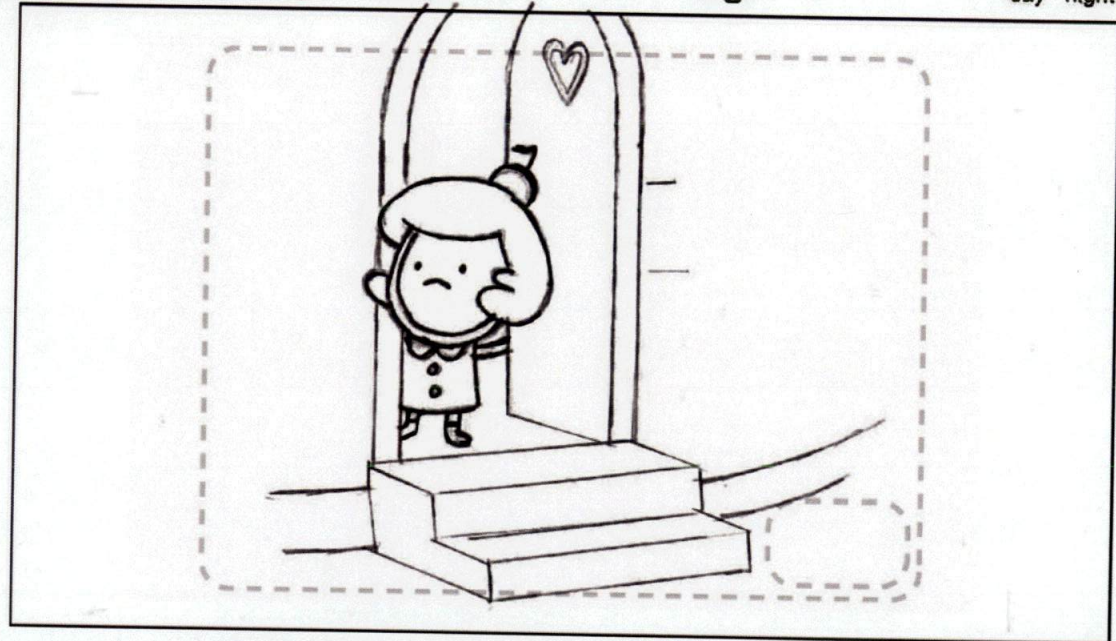
day night



Sc. 114 *cont* Pnl. C

Bg.

day night



Dialog:

STARCHY O.S.:
WAIT FOR ME, ...

Action:

CCS opens door.

CCS looks around for DBG and Starchy.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

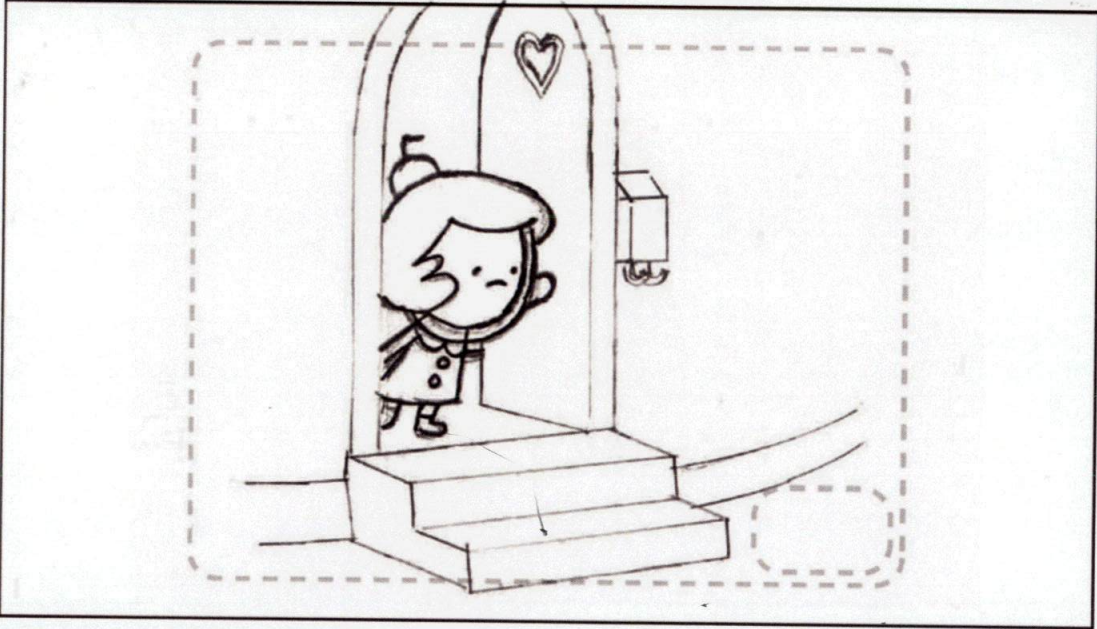
1034/206

1034/206

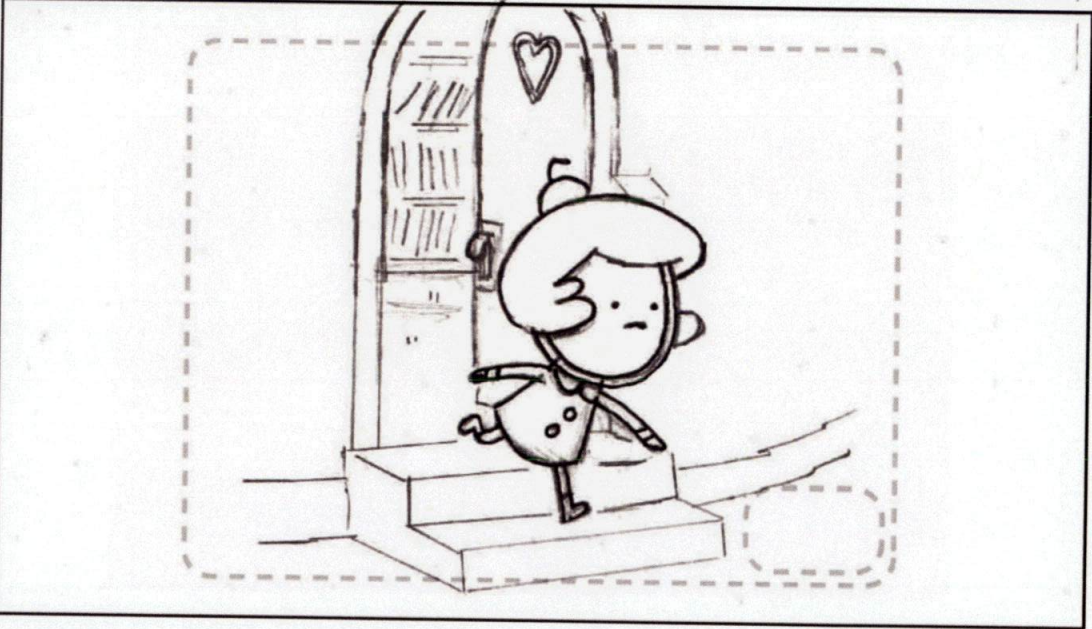
ADVENTURE TIME



Sc. 114 *CONT* Pnl. D Bg. day night



Sc. 114 *CONT* Pnl. E Bg. day night



Dialog:	<i>STARCHY O.S.:</i> <i>... LITTLE</i> <i>DIRT BEER.</i>	
Action:	Settle CCS, listening to voice.	CCS runs out of house.
Timing:	JAN 1 5 2015	

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

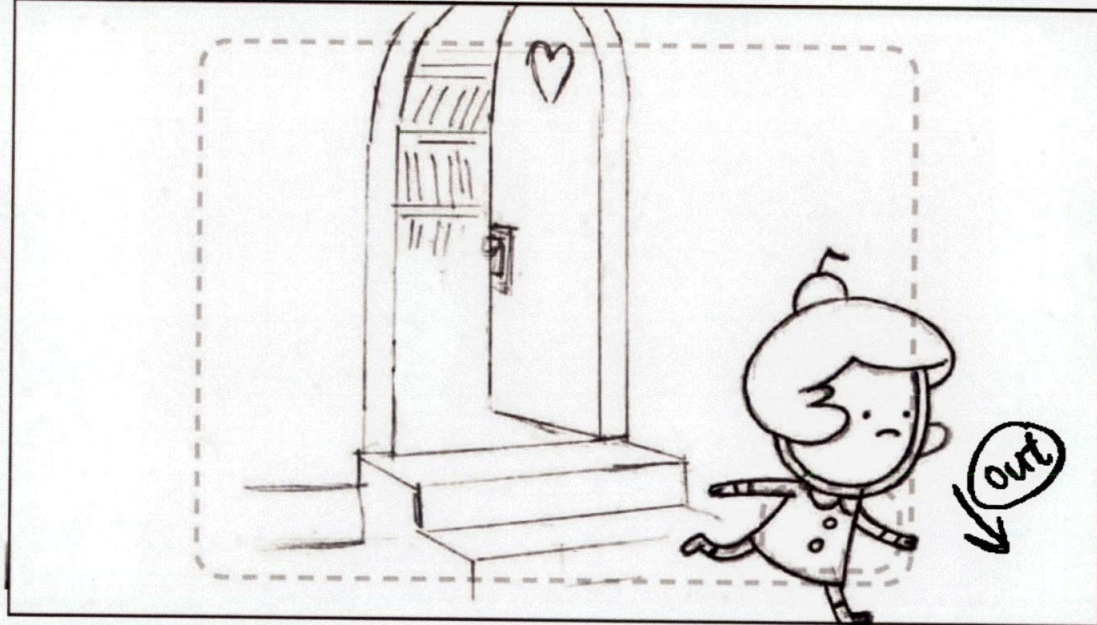
1034/206

ADVENTURE TIME

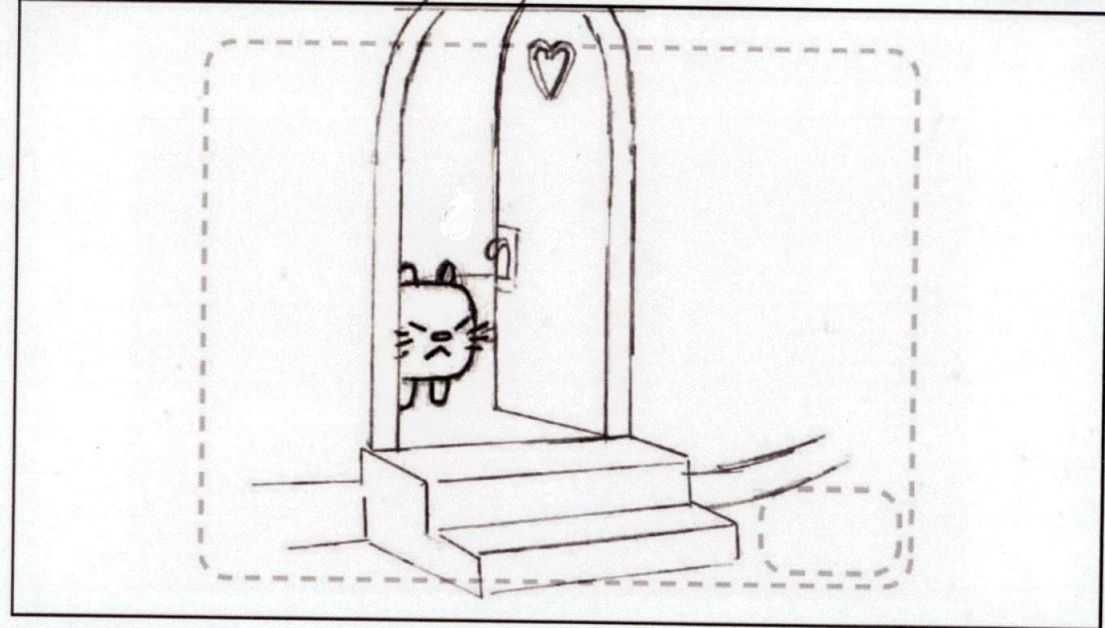


Page **374**

Sc. 114 *cont* Pnl. F Bg. day night



Sc. 114 *cont* Pnl. G Bg. day night



Dialog:

Action:

CCS runs out.
Loafy the cat comes into view.

Loafy stops.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

ADVENTURE TIME

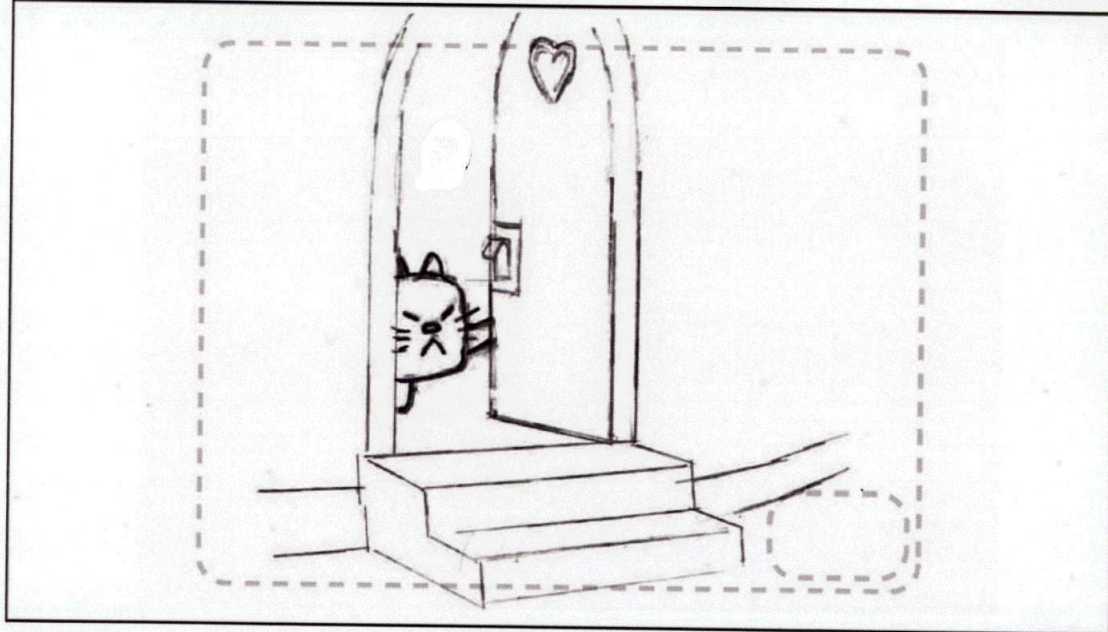


Sc. 114 *cont*

Pnl. H

Bg.

day night



Sc. 114 *cont*

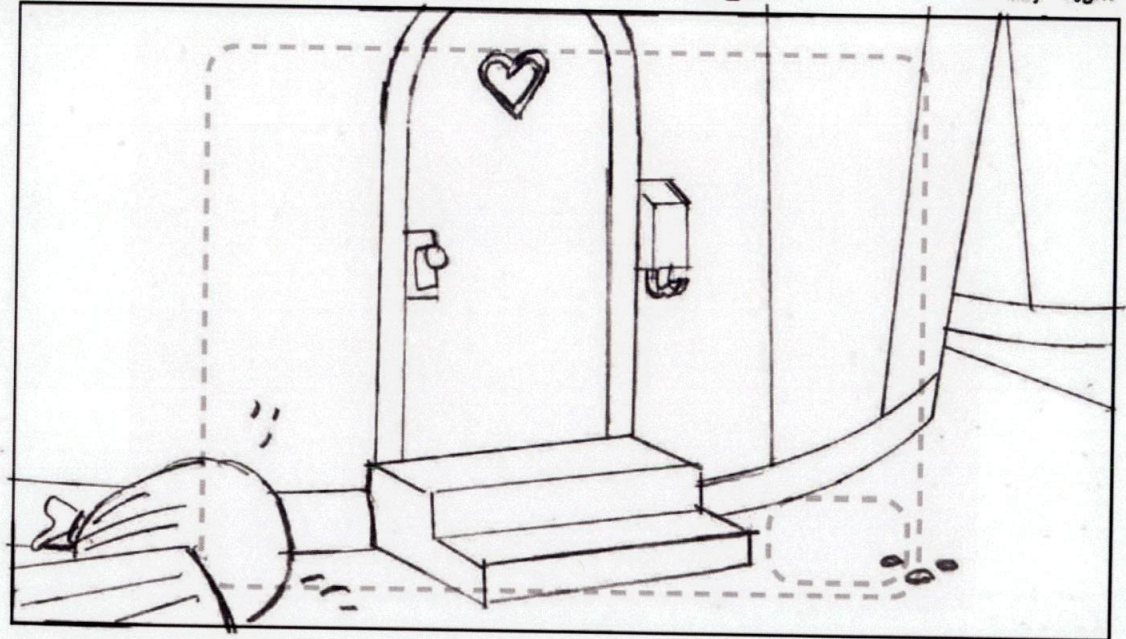
Pnl. I

Bg.

Page 375

375A NEXT

day night

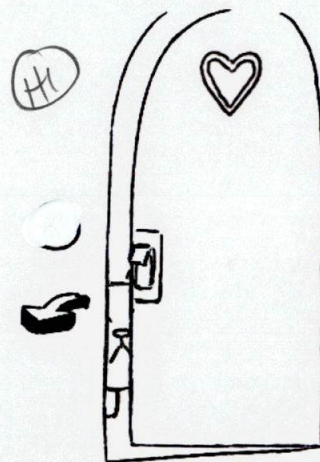


Dialog:

Action:

Loafy grabs the door.

Timing:



SFX: SLAM!

Loafy slams the door quickly.

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

CAT

ADVENTURE TIME

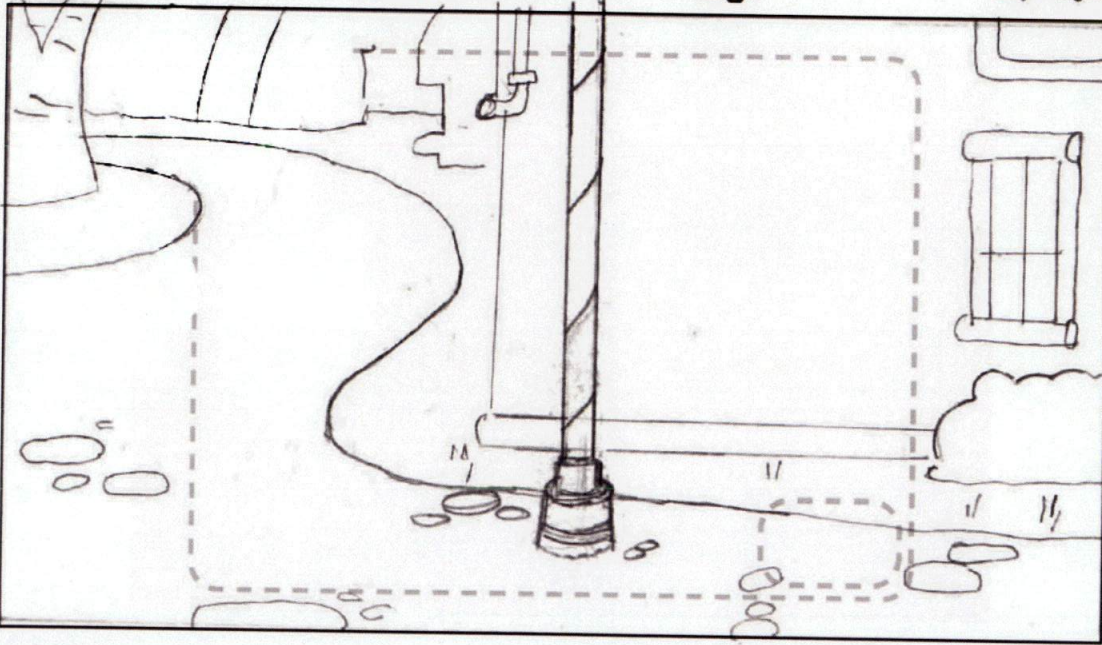


Sc. 115

Pnl. A

Bg.

day night



Sc. 115

cont

Pnl. B

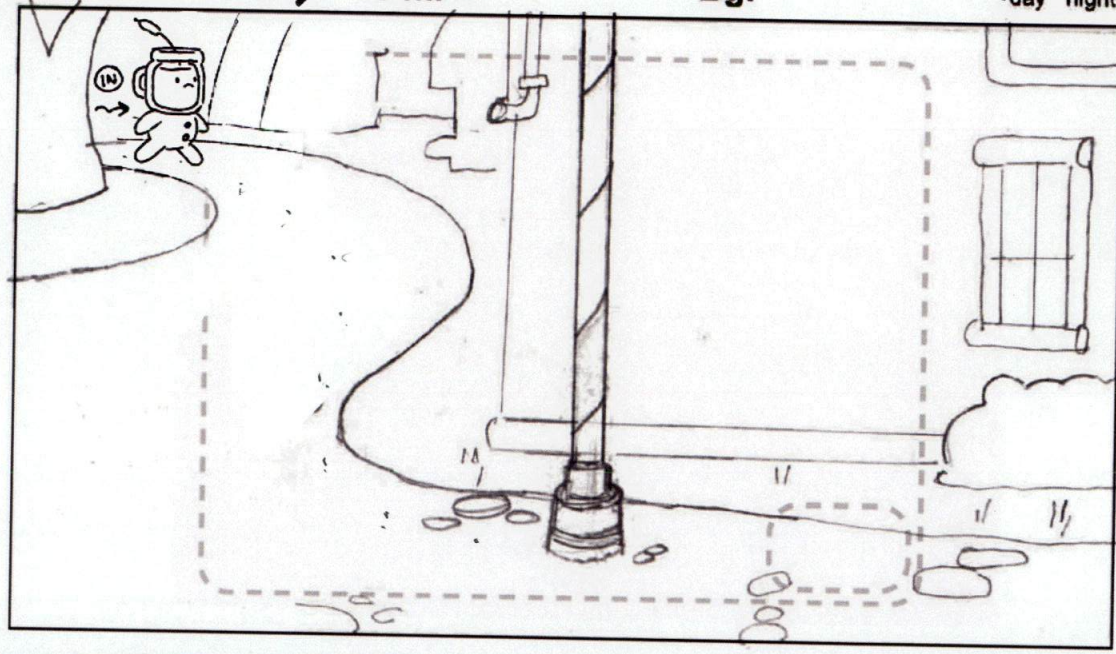
Bg.

Page

375A

376 NEXT

day night



Dialog:

Action:

- DBG RUNS IN

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

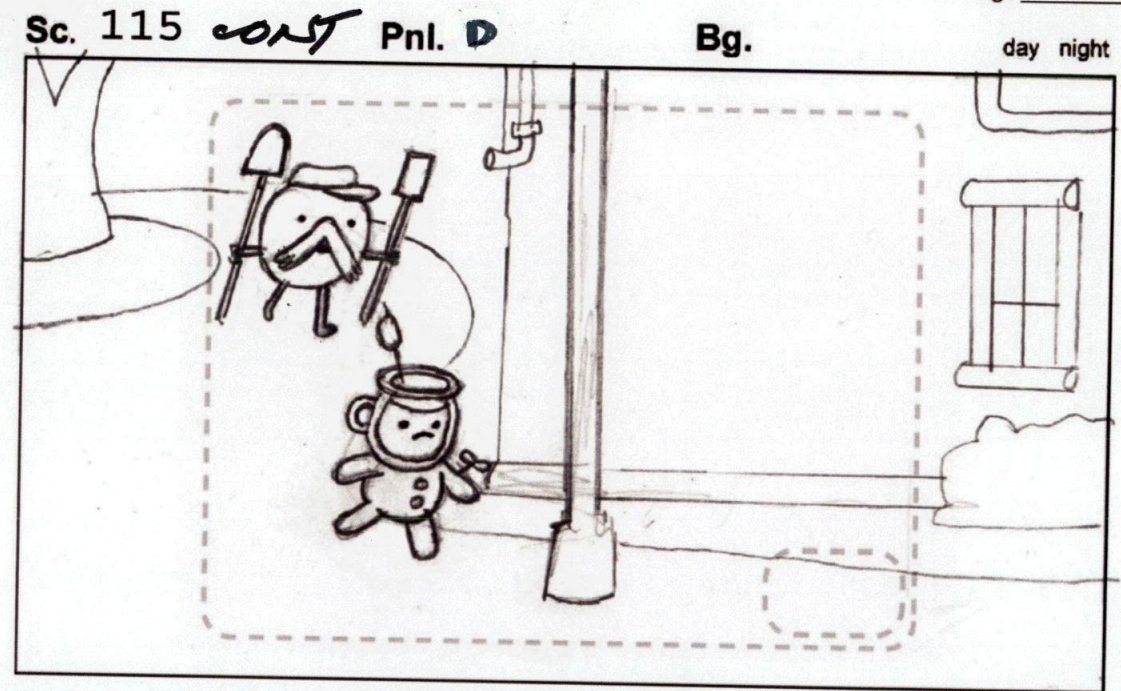
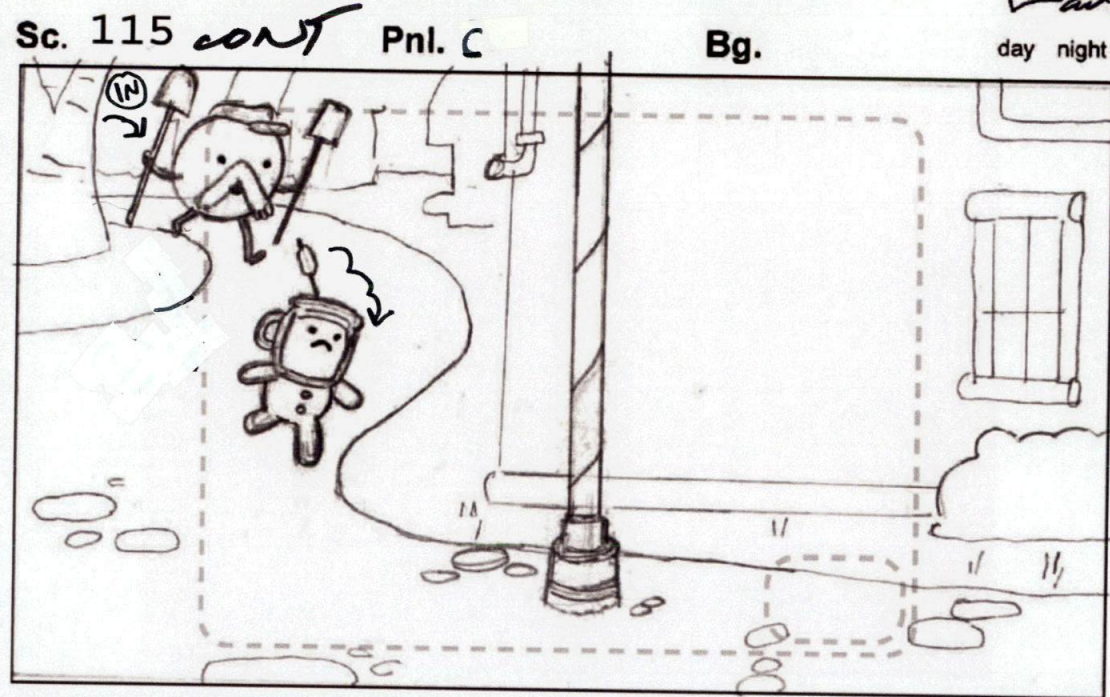
1034/206

1034/206

ADVENTURE TIME



Page 376



Dialog:

STARCHY: OOO! IS SOMEBODY
AFRAID OF ...

S: ...OL' STARCHY?

Action:

DBG runs away from Starchy.
Starchy follows.

DBG runs.
Starchy follows.

JAN 15 2015

Timing:

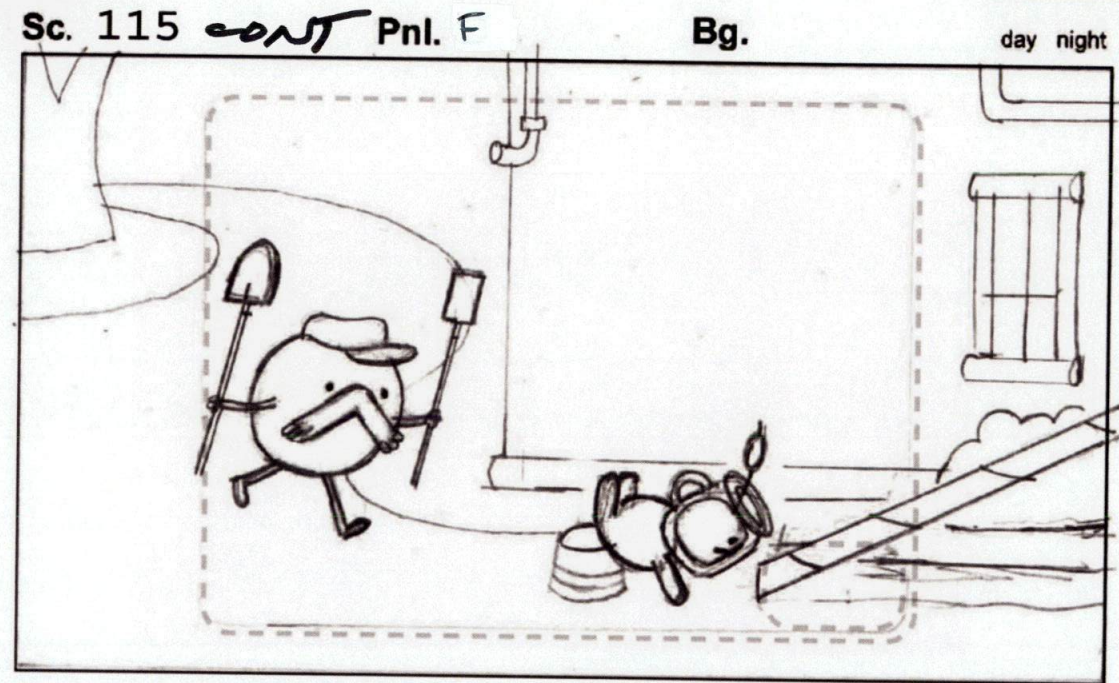
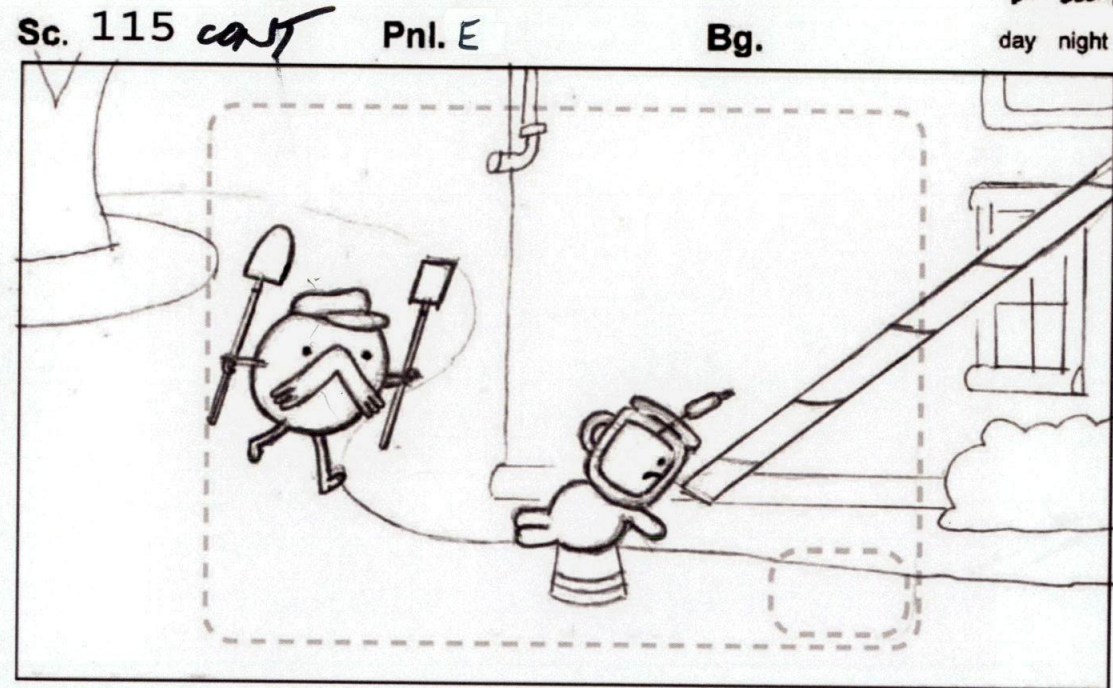
EPISODE # 1034-206

Production :

ADVENTURE TIME



Page 377



Dialog:

SFX: KRAK!

Action:

DBG accidentally bumps into a pole, knocking it over.

DBG falls.
Stachy continues toward DBG.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

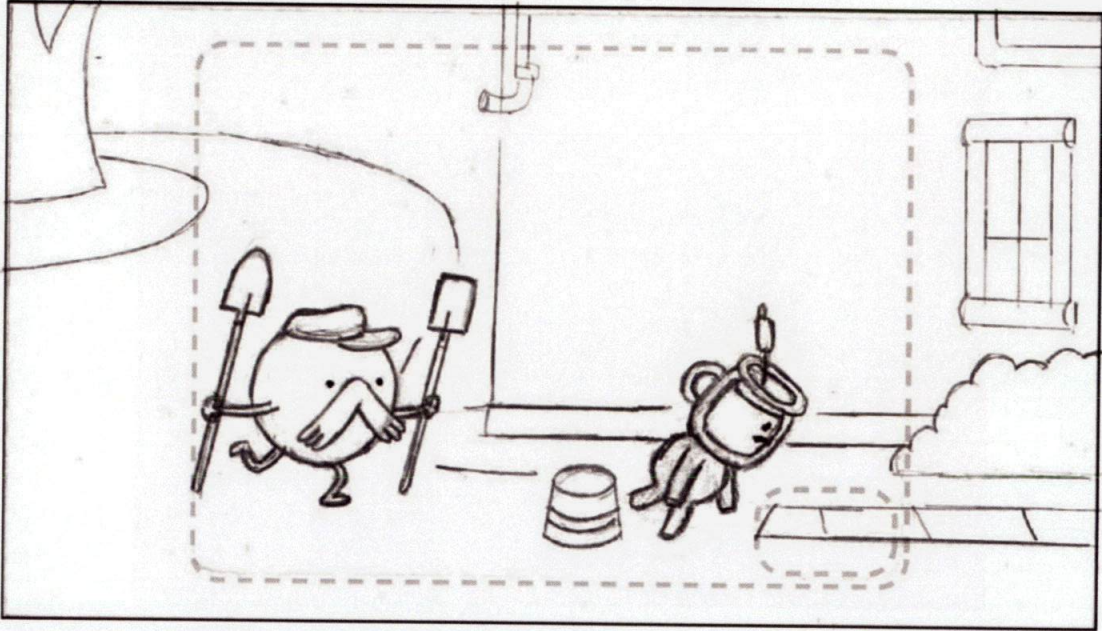
ADVENTURE TIME



Sc. 115 *CONT* Pnl. G

Bg.

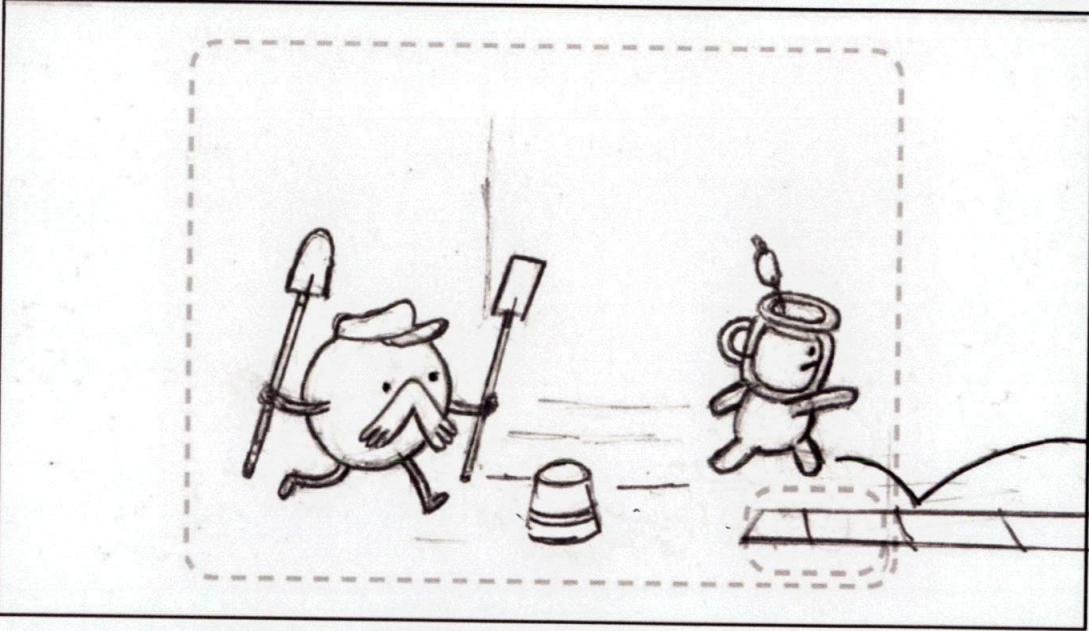
day night



Sc. 115 *CONT* Pnl. H

Bg.

day night



Dialog:

SFX: THUD!
(POLE HIT
GROUND)

DBG: I'M AFRAID
OF KILLING
YOU!

Action:

DBG recovers, without slowing
down.

DBG runs out, running along
the fallen pole.

JAN 15 2015

Timing:

EPISODE # 1034-206

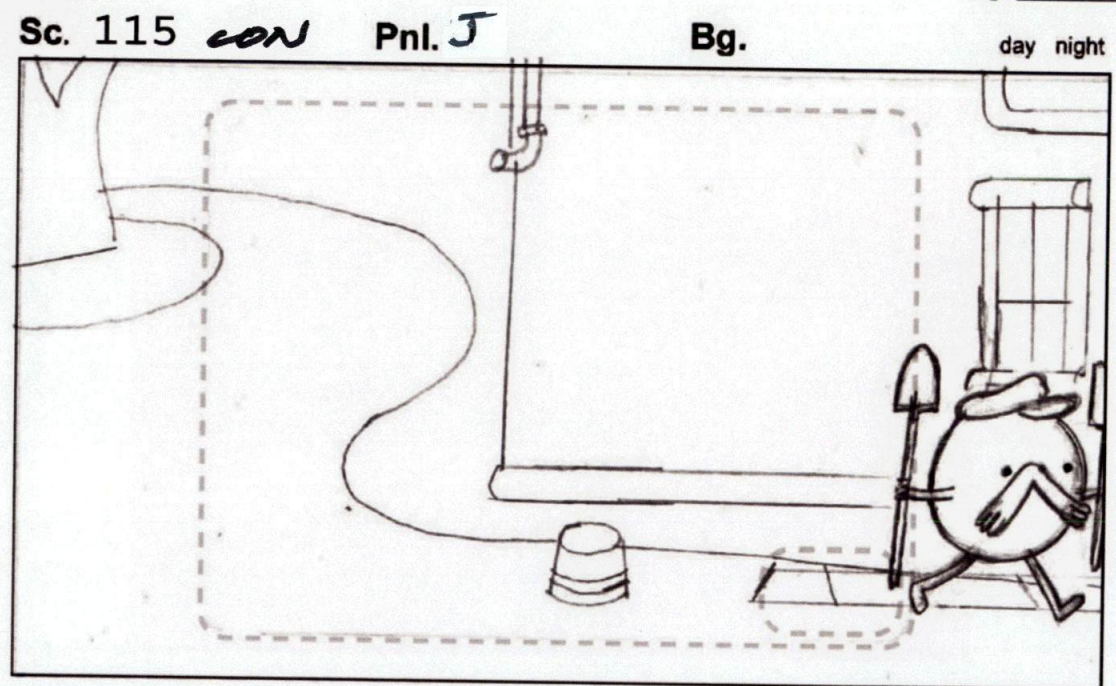
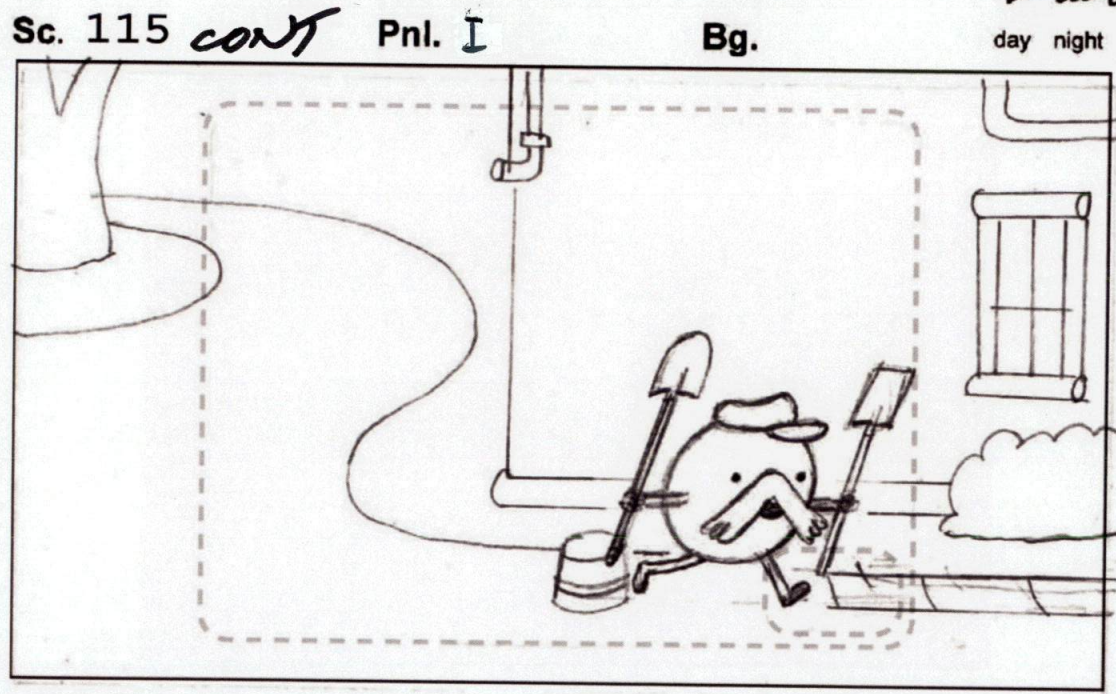
1034/206

Production :

1034/206

1034/206

ADVENTURE TIME



Cont

Dialog:	<u>S</u> : Oh--
Action:	Starchy continues running after DBG, confidently. Starchy runs O/S.
Timing:	JAN 15 2015

EPISODE # 1034-206
Production :

1034/206

1034/206

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

cut

ADVENTURE TIME

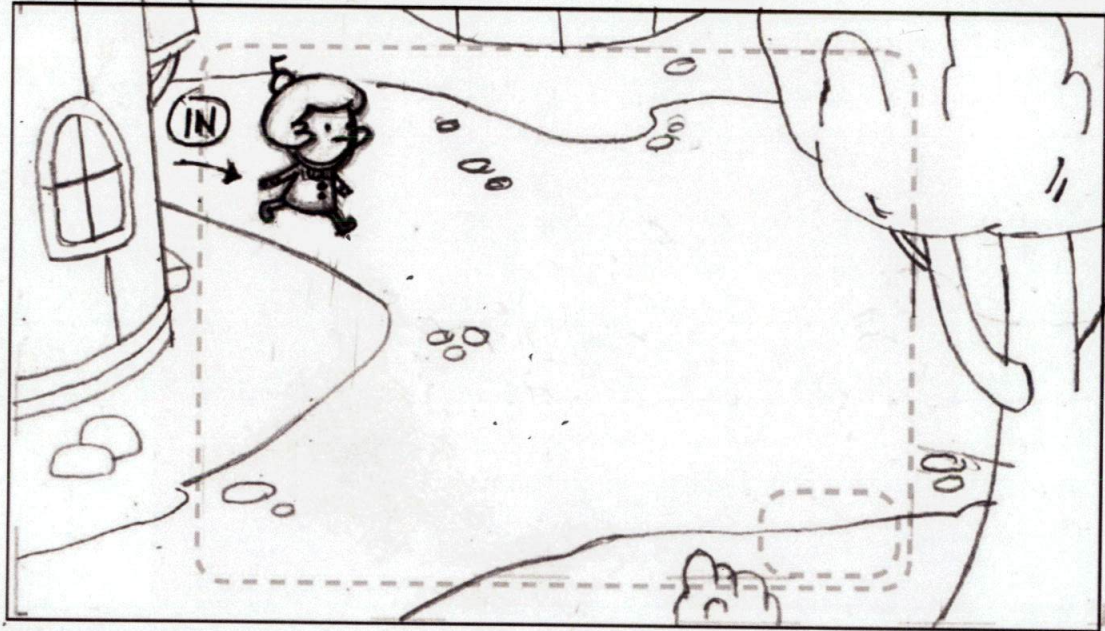


Sc. 116

Pnl. A

Bg.

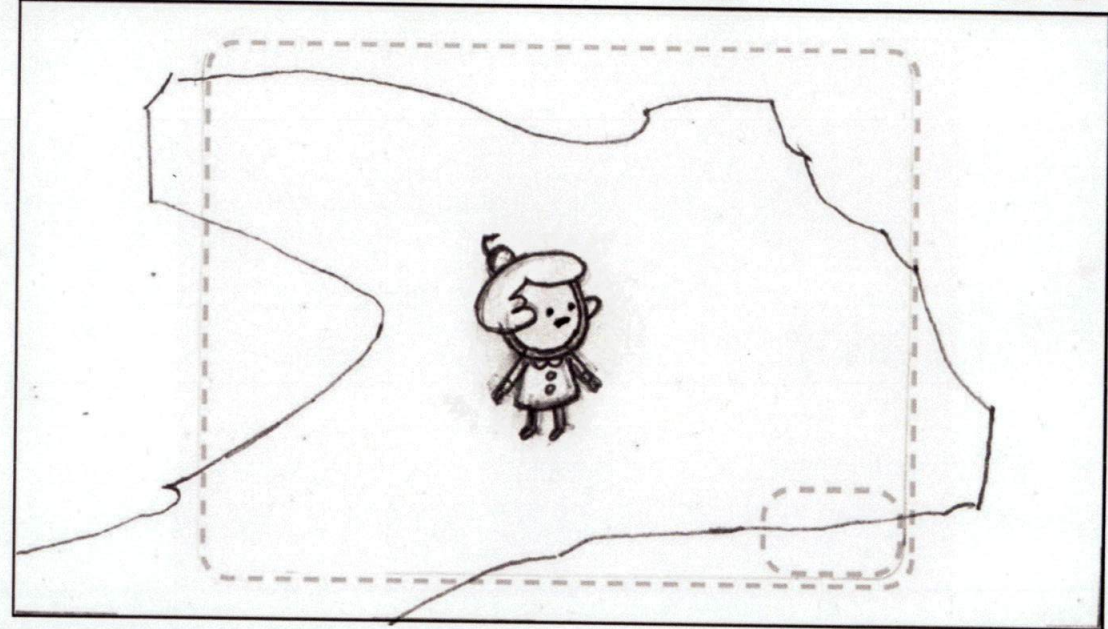
day night



Sc. 116 *cont* Pnl. B

Bg.

day night



Dialog:

STARCHY (IN THE DISTANCE):
BOO HOO

Action:

CCS enters scene, running.

CCS stops, She doesn't know
which way to go.

JAN 15 2015

Timing:

EPISODE # 1034-206

1034/206

Production :

ADVENTURE TIME

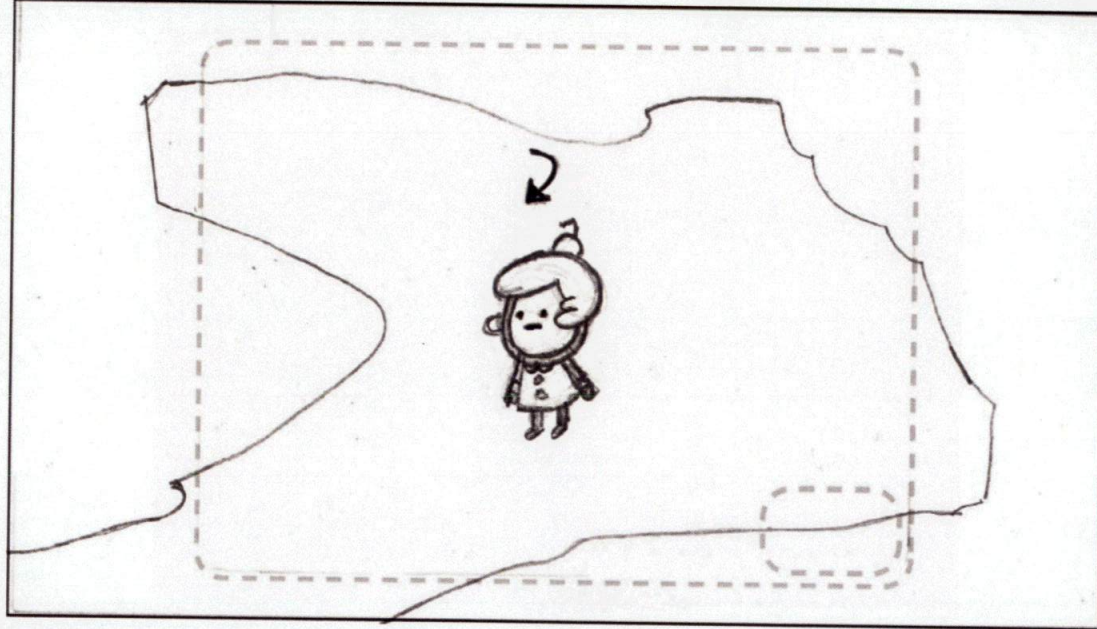


Page 381

Sc. 116 *cont* Pnl. C

Bg.

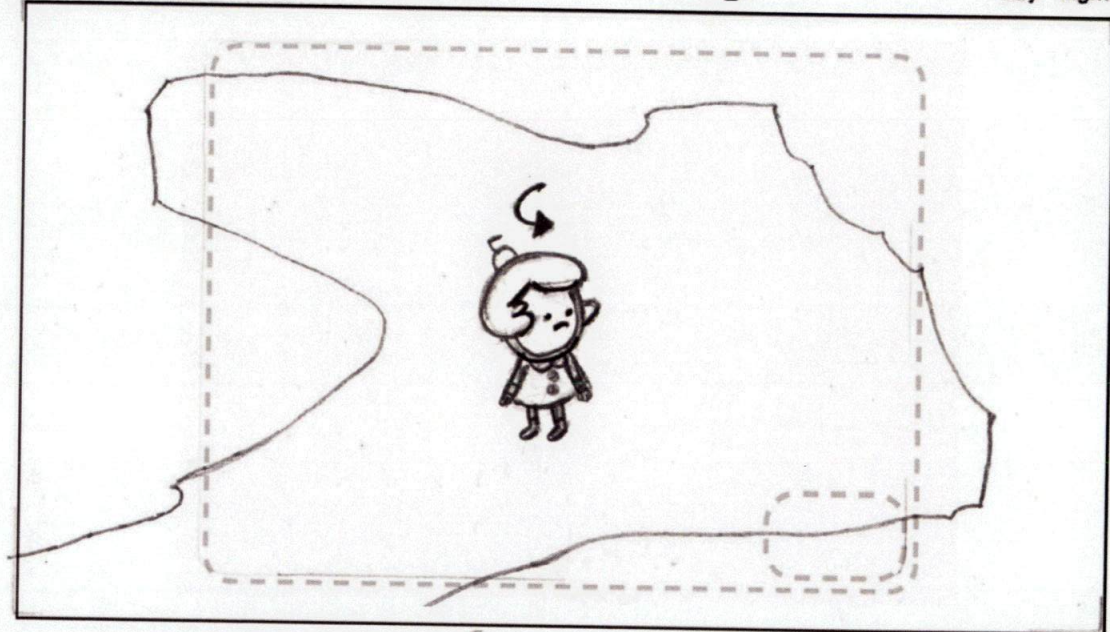
day night



Sc. 116 *cont* Pnl. D

Bg.

day night



Dialog:

STARCHY: (O/S)

DON'T HURT ME!

HA HA HA

Action:

CCS looks to her right.

CCS hears Starchy's voice.
She looks to her left.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

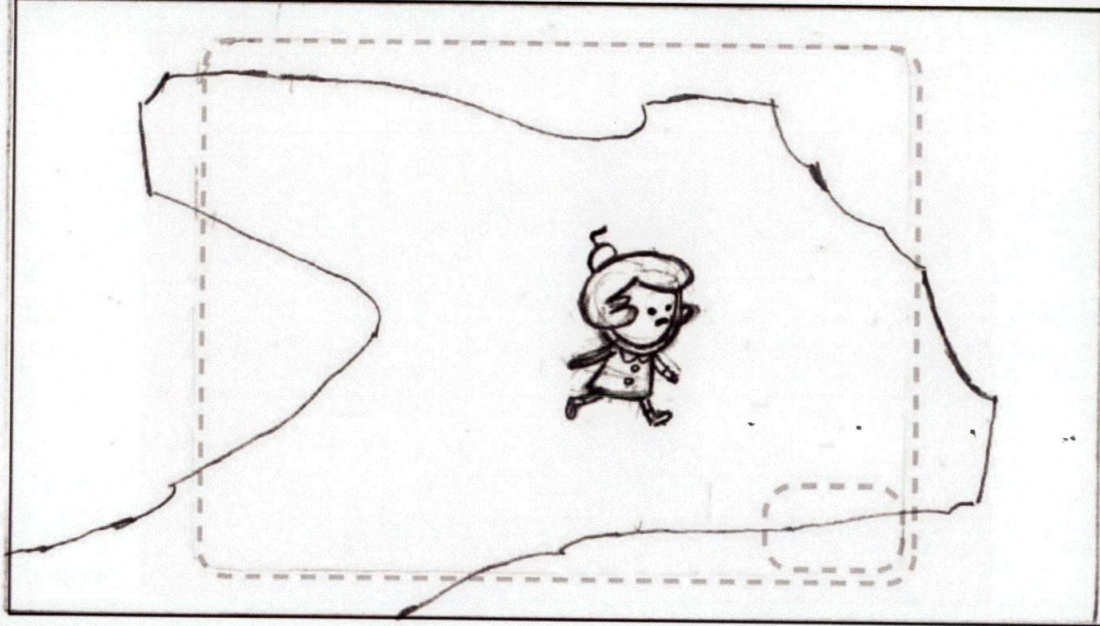
1034/206

ADVENTURE TIME

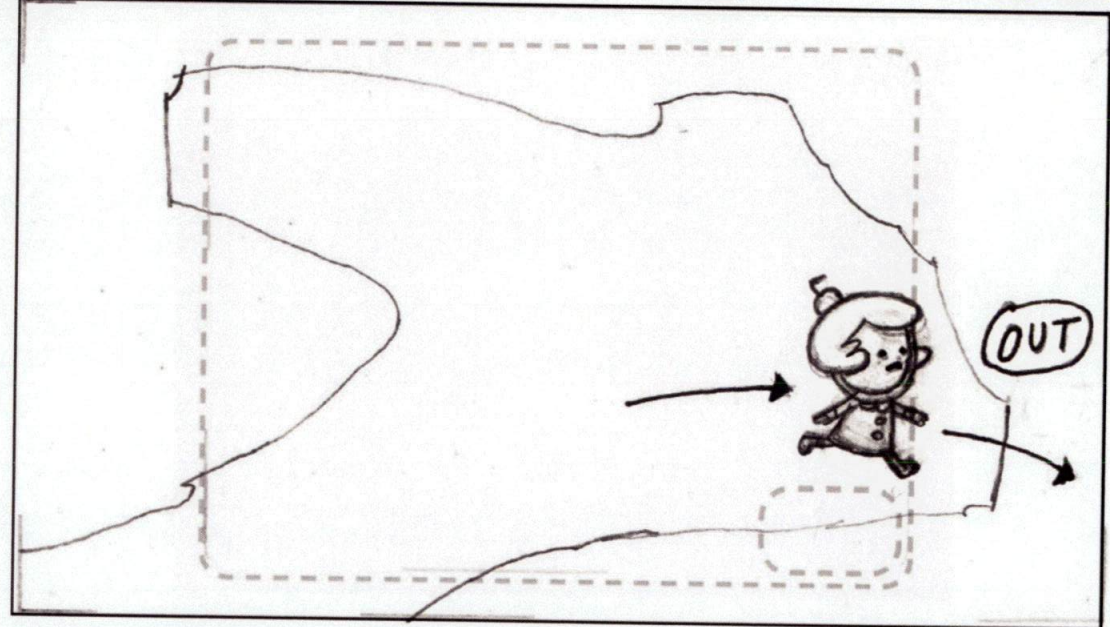


Page **382**

Sc. 116 *CONT* Pnl. E Bg. day night



Sc. 116 *CONT* Pnl. F Bg. day night



Dialog:

Action:

CCS runs out, follwing the
sound of Starchy's voice.

CCS runs O/S.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



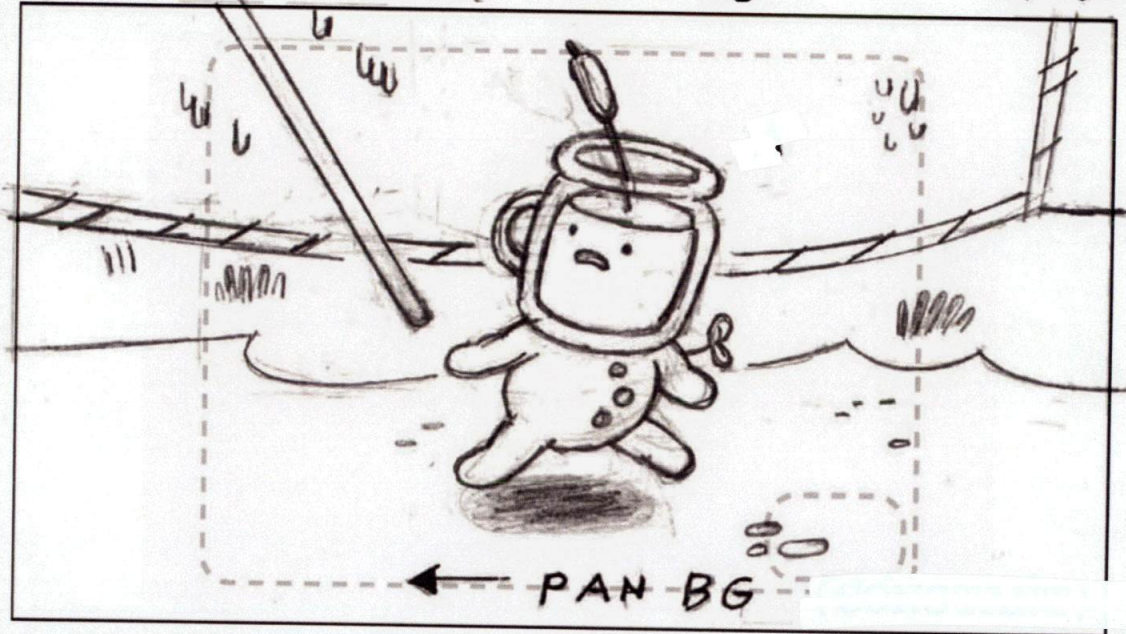
Page **383**

Sc. 117

Pnl. A

Bg.

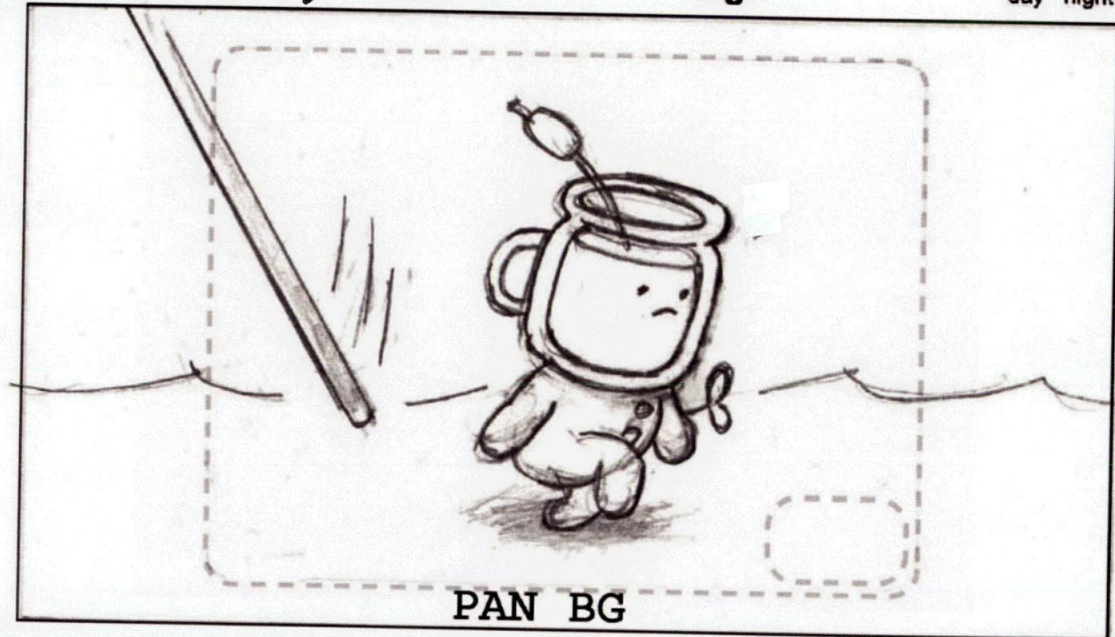
day night



Sc. 117 *CONT* Pnl. B

Bg.

day night



Dialog:

DBG: IS IT NOT POSSIBLE
TO GET AWAY FROM
YOU ?

Action:

On DBG running. A shovel
handle is coming in
behind him.

On DBG running. A shovel
handle behind him.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034, 206

1034/206

ADVENTURE TIME

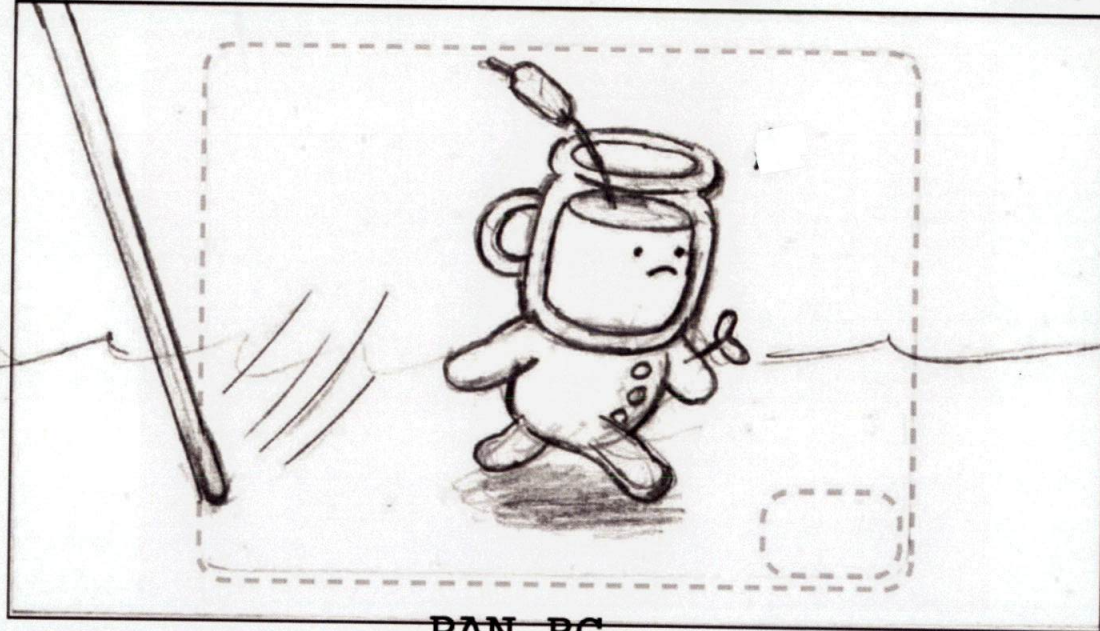


Page **384**

Sc. 117 *cont* Pnl. C

Bg.

day night

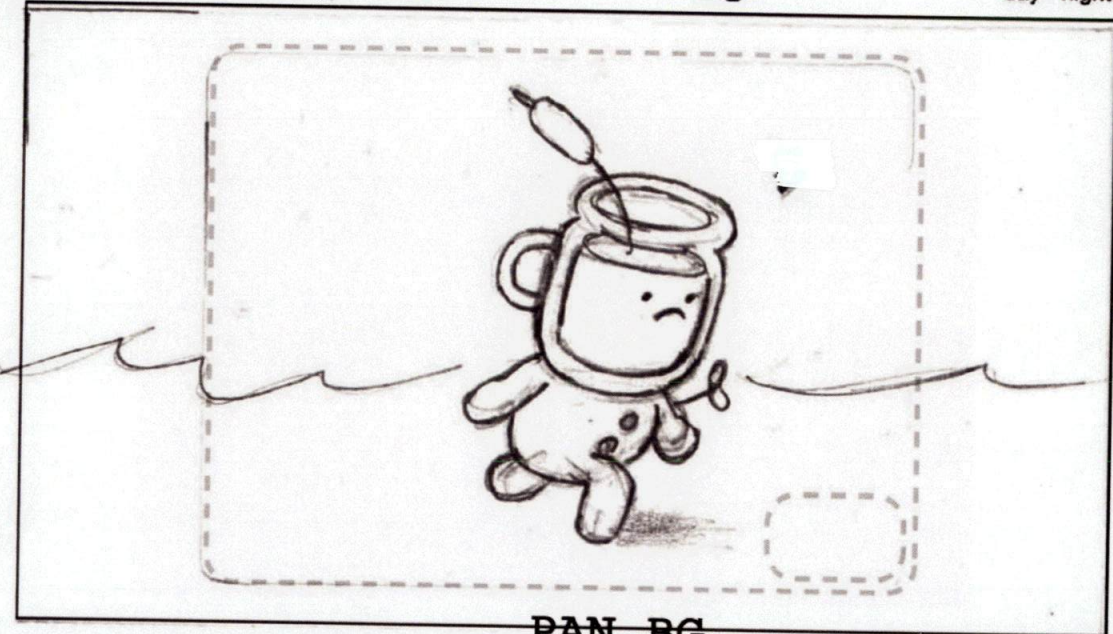


PAN BG

Sc. 117 *cont* Pnl. D

Bg.

day night



PAN BG

Dialog:

SFX: PONK!

Action:

On DBG running. A shovel handle hits the ground behind him.

On DBG running. The shovel handle pulls back to O/S.

Timing:

JAN 15 2015

EPISODE # 1034-206

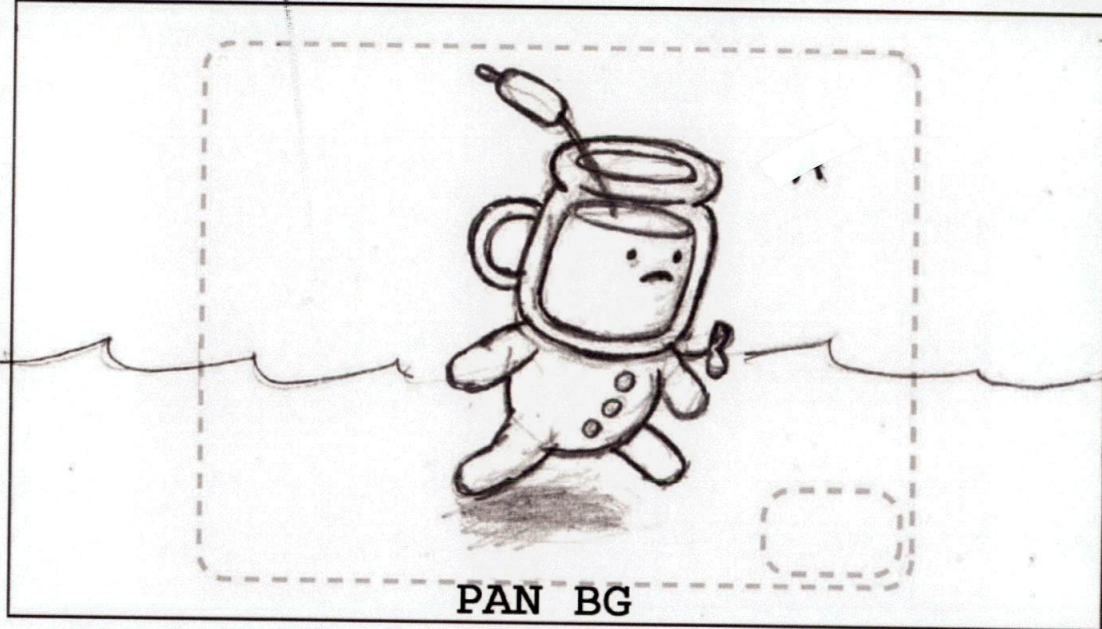
Production :

1034/206

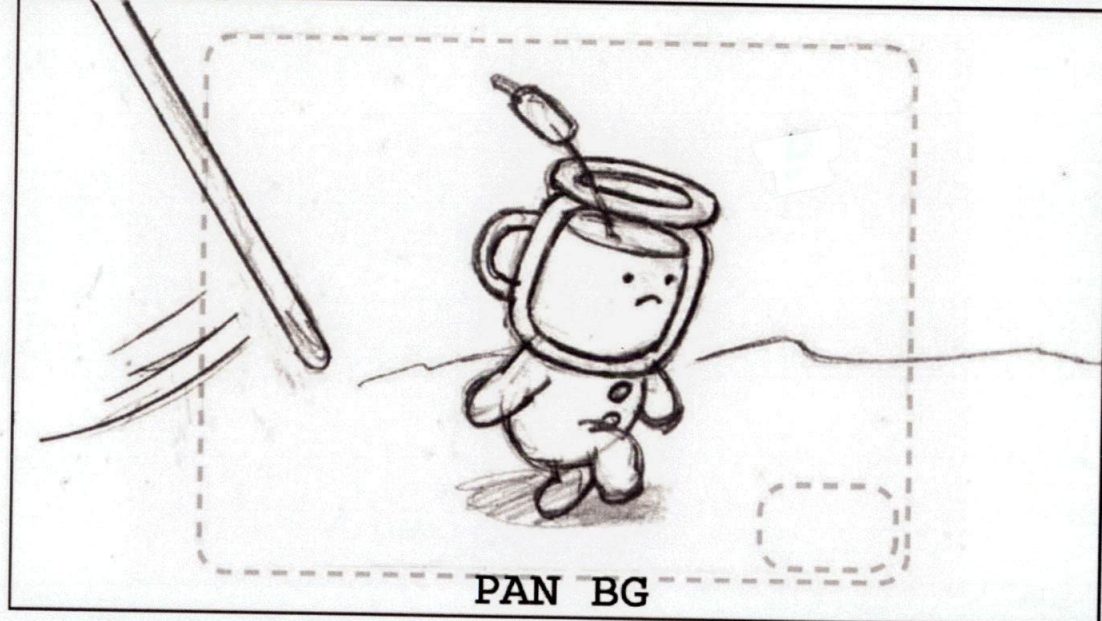
ADVENTURE TIME



Sc. 117 *cont* Pnl. E Bg. day night



Sc. 117 *cont* Pnl. F Bg. day night



Dialog:	
Action:	On DBG running.
Timing:	On DBG running. The shovel handle comes in again.
JAN 15 2015	

EPISODE # 1034-206

Production :

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

1034/206

1034/206

ADVENTURE TIME



Hy
cut

Sc. 117 *cont* Pnl. G

Bg.

day night

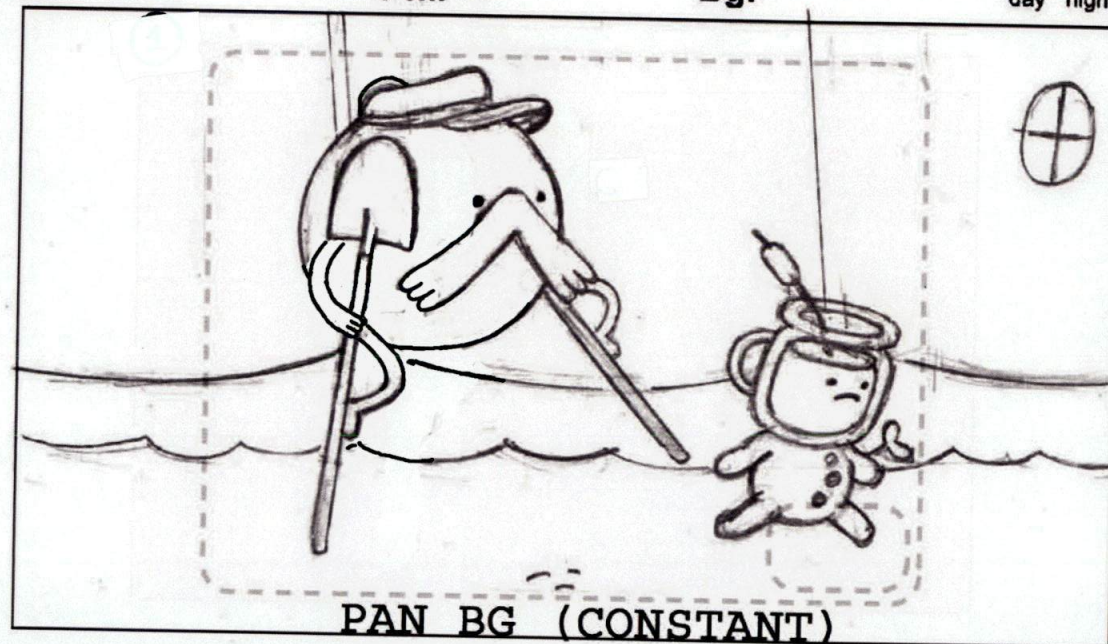


Sc. 118

Pnl. A

Bg.

day night



Dialog:

Action: On DBG running.
Shovel handle behind him.

Cut back to reveal Starchy
chasing DBG, using the
shovels as stilts.

JAN 15 2015

Timing:

(See pg. 389 FOR
STARCHY WALK POSES)

EPISODE # 1034-206

1034/206

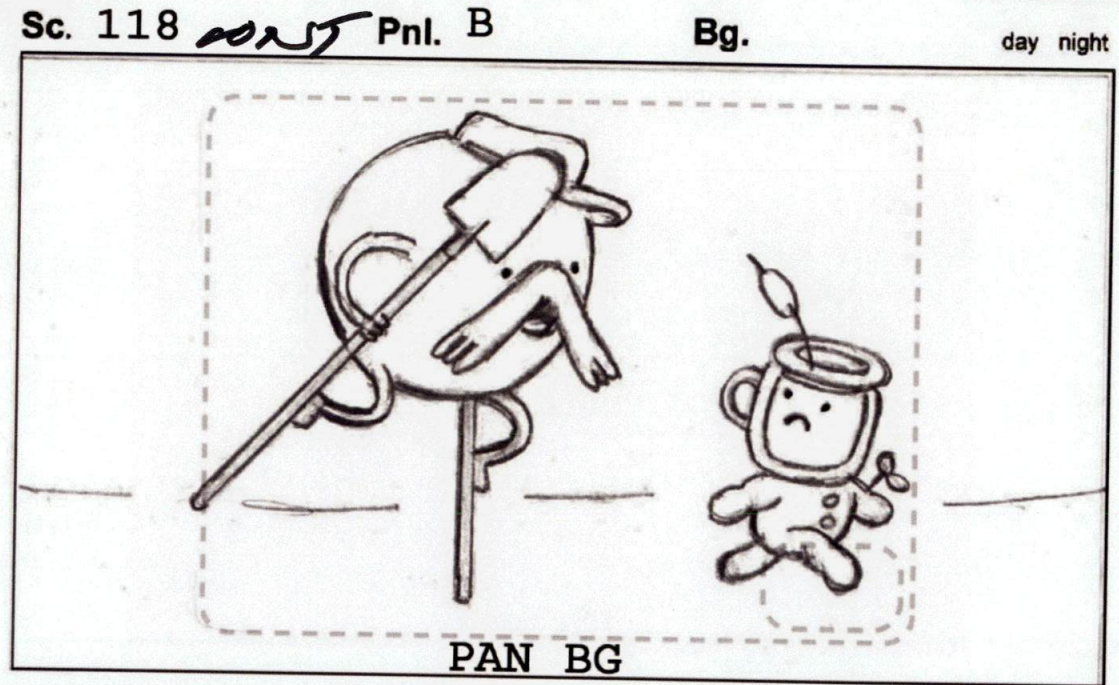
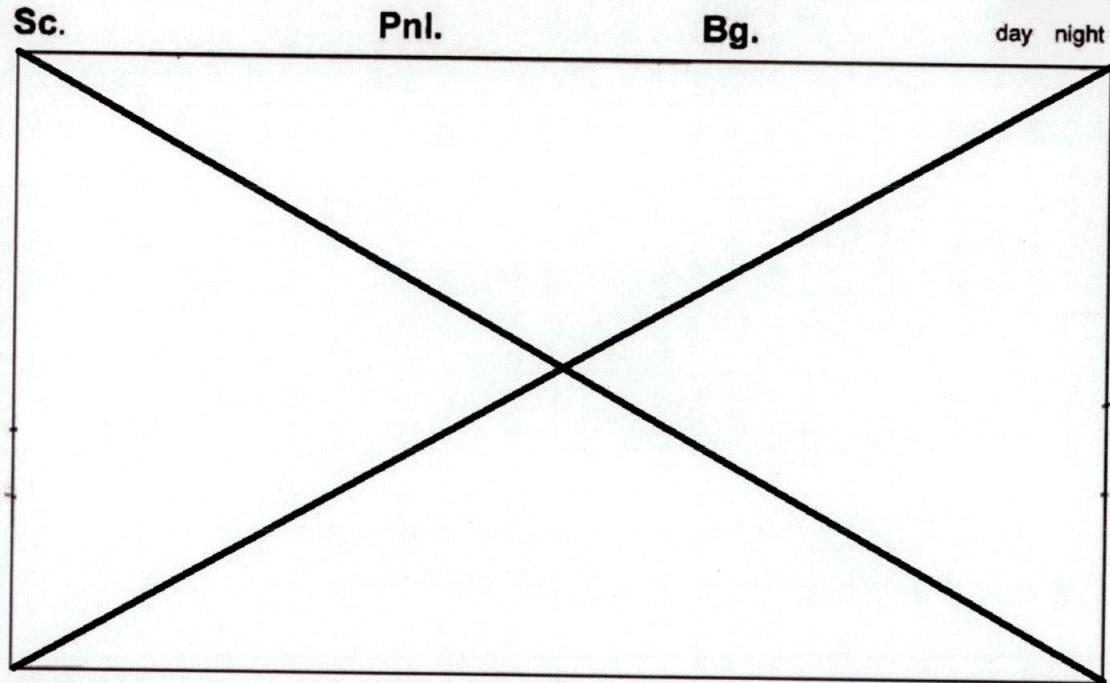
Production :

1034/206

ADVENTURE TIME



Page **387**



Dialog:

STARCHY: I'M ESCORTING YOU TO YOUR
NEW HOME!

Action:

Starchy chasing DBG.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034, 206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

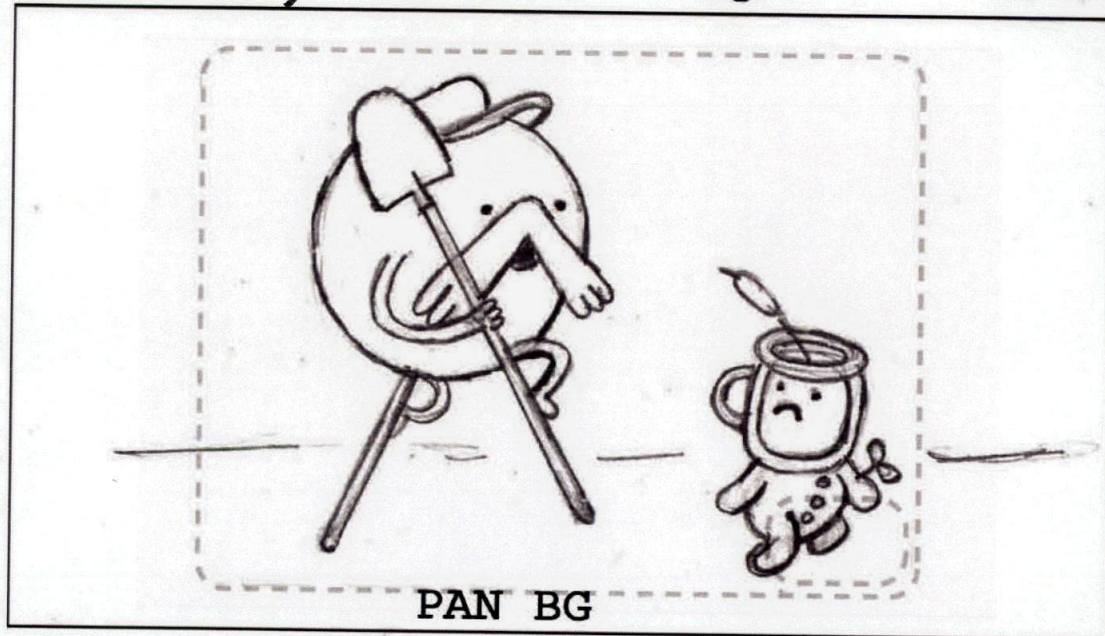
ADVENTURE TIME



Sc. 118 *cont* Pnl. D

Bg.

day night

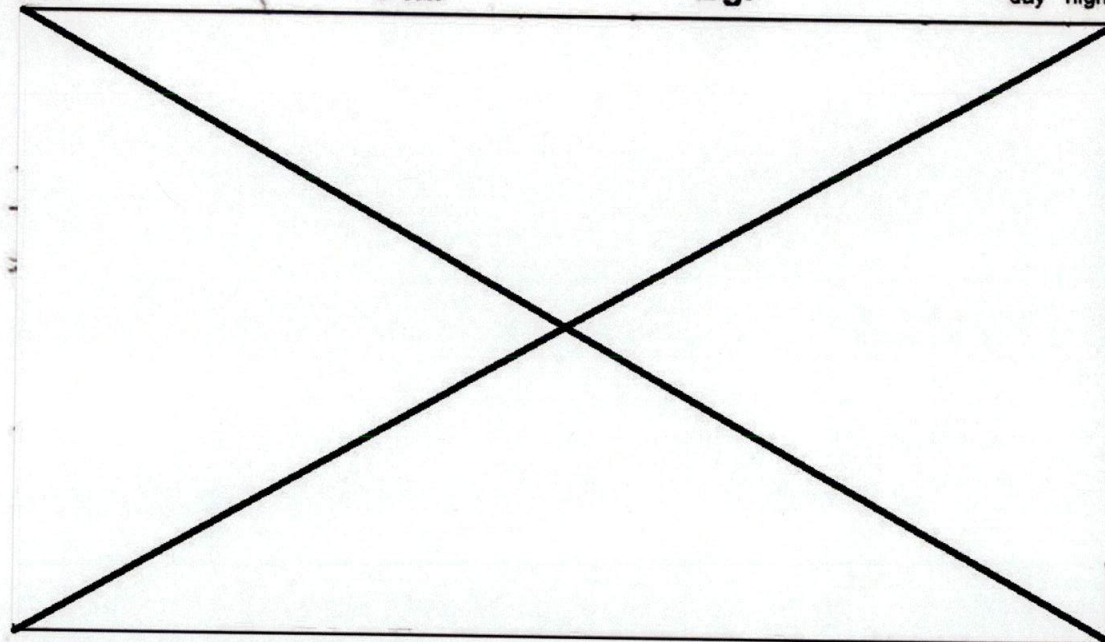


Sc.

Pnl.

Bg.

day night



Dialog:

STARCHY: FAR AWAY
FROM MY
HOUSE!

Action:

Starchy chasing DBG.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

ADVENTURE TIME



No Sc.119

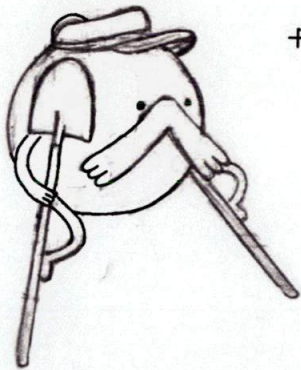
REFERENCE ONLY.
Poses for sc. 118 & 117

Page 389
NO PG 390

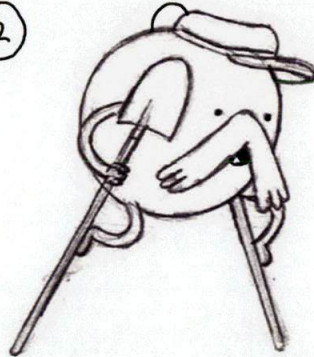
Cut

CYCLE: ①, ②, ③, ④, ⑤, ⑥, ⑦, ⑧ repeat.

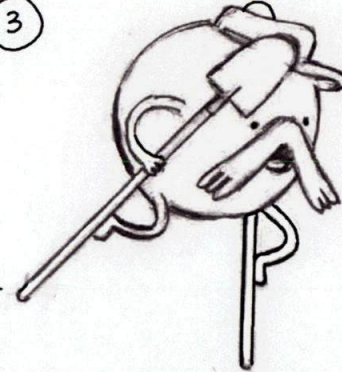
①



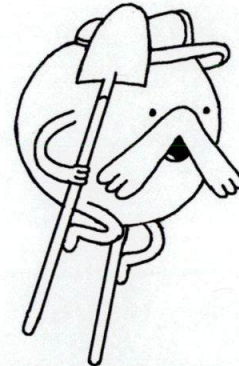
②



③



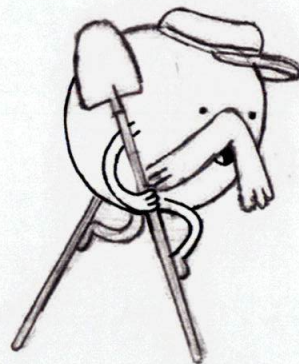
④



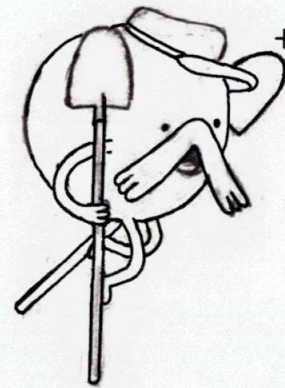
⑤



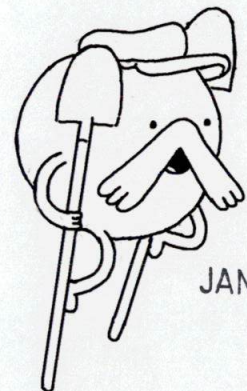
⑥



⑦



⑧



JAN 15 2015

EPISODE # 1034-206

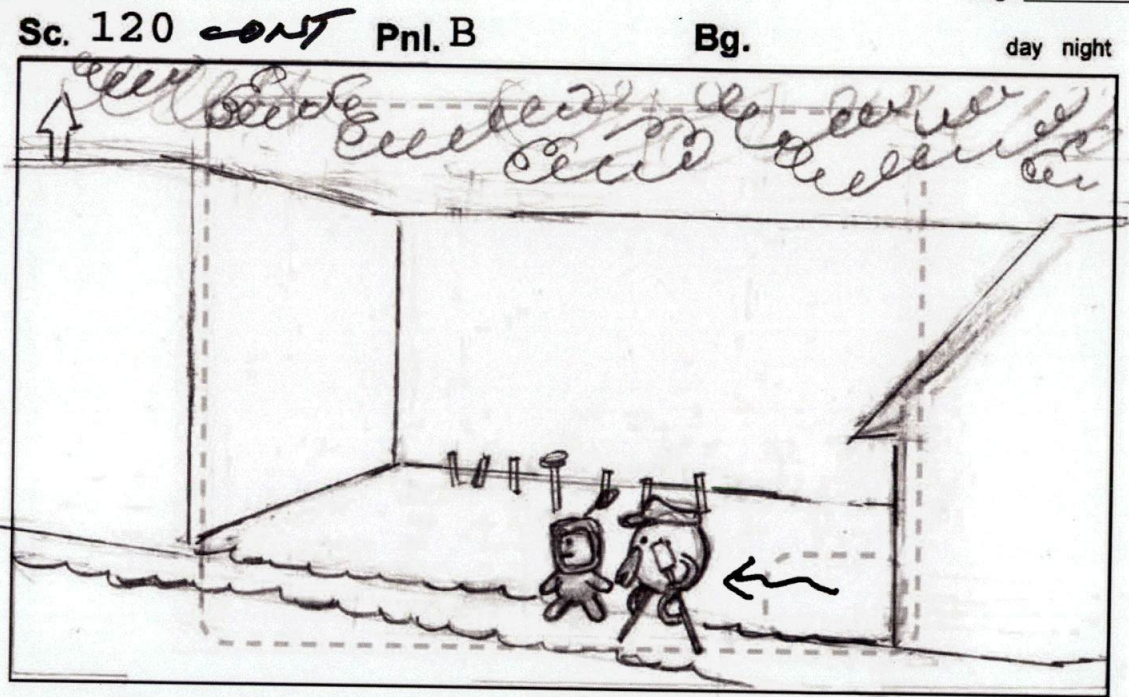
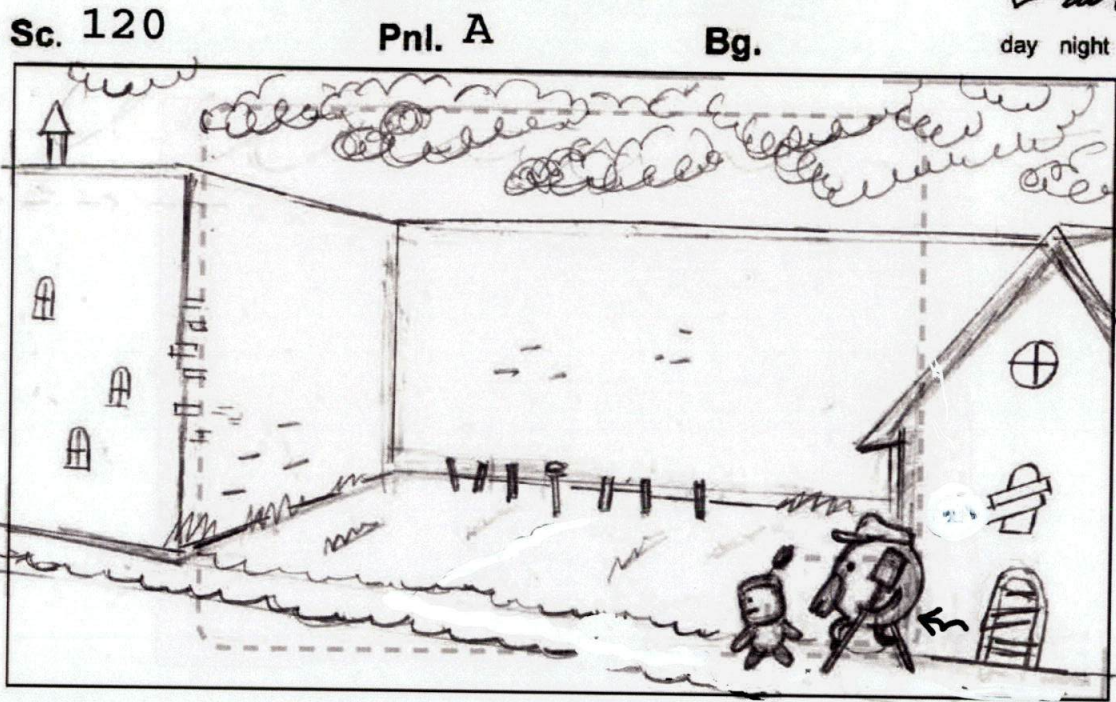
Production :

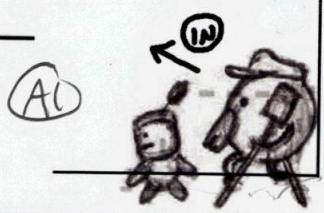
1034/206

1034/206

Cont 1005c119

ADVENTURE TIME



Dialog:	DBG: IT'S NOT EVEN YOUR HOUSE!	S/ Ha!
Action:	Enter Starchy and DBG running, in front of vacant lot.	Cont. Starchy chasing DBG.
Timing:		JAN 15 2015

1034/206

EPISODE # 1034-206
1034/206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

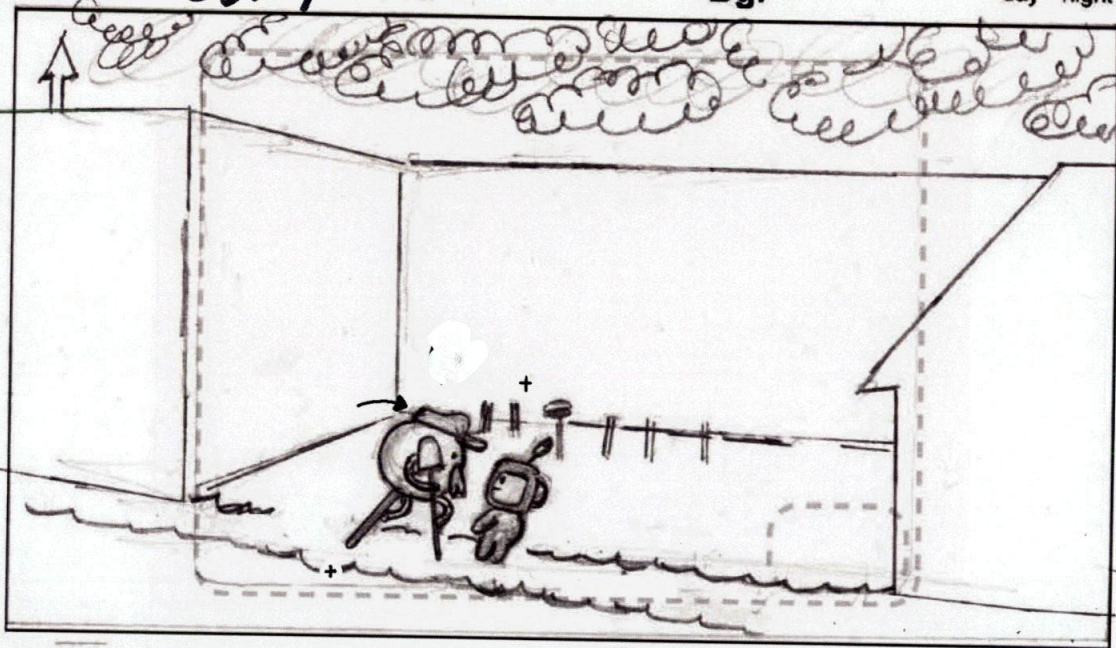


Page 392

Sc. 120 *cont* Pnl. C

Bg.

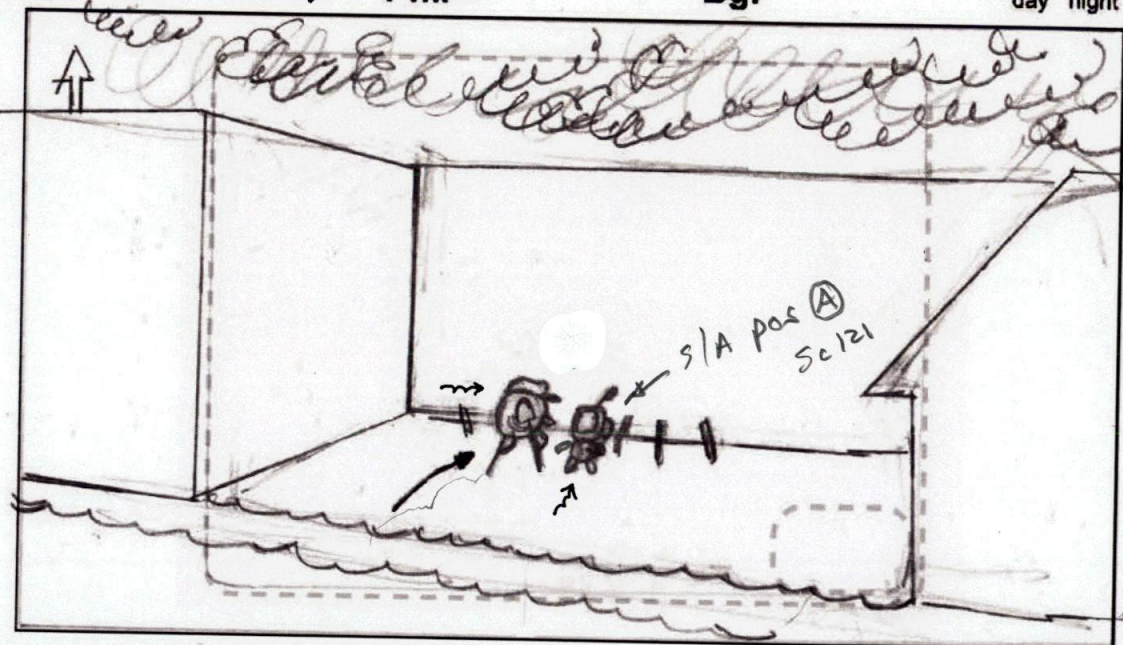
day night



Sc. 120 *cont* Pnl. D

Bg.

day night



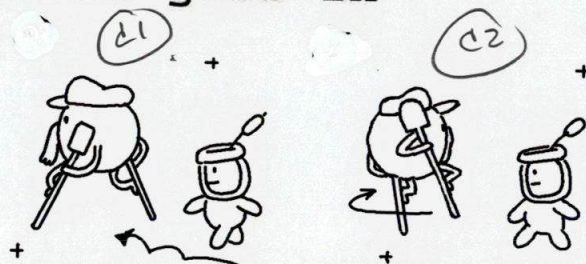
Dialog:

STARCHY: It's practically mine.

Action:

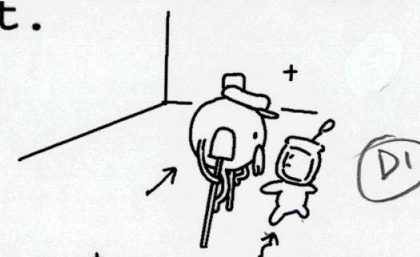
Starchy gains, and gets in front of DBG.

Timing:



Starchy chases DBG into the vacant lot.

JAN 15 2015



EPISODE # 1034-206

1034/206

Production :

1034/206

140
Act

ADVENTURE TIME

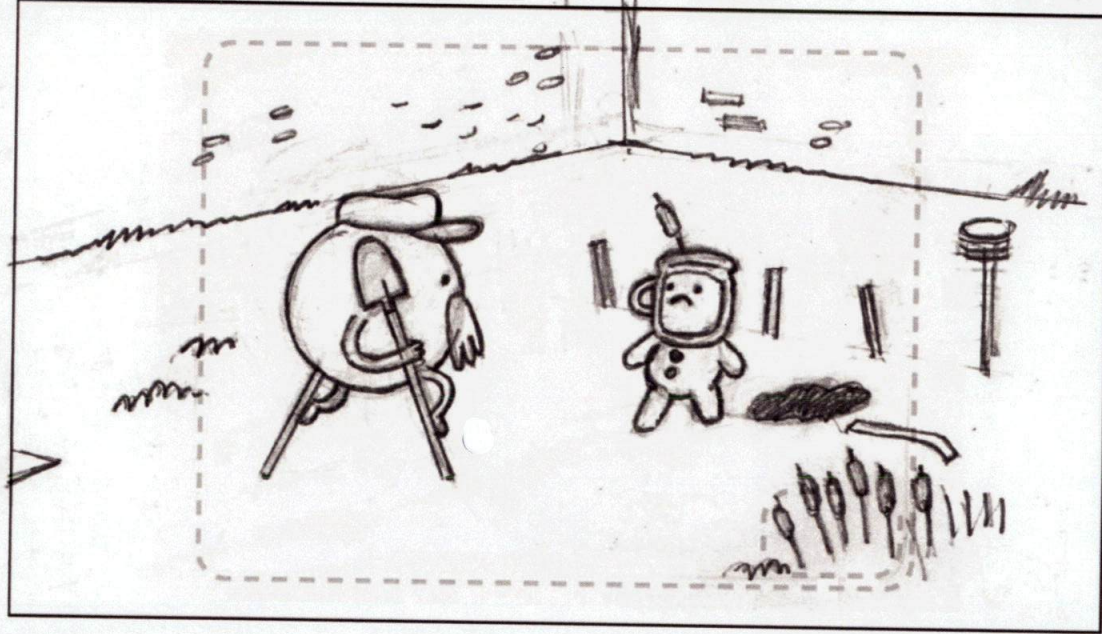


Sc. 121

Pnl. A

Bg.

day night

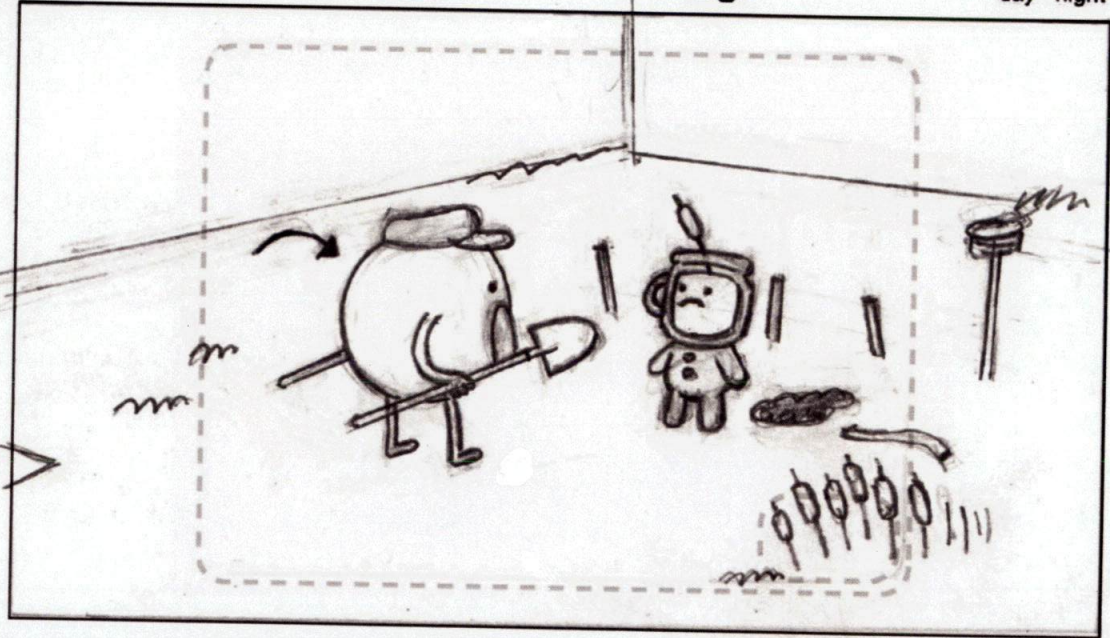


Sc. 121 *CONT*

Pnl. B

Bg.

day night



140
Act

EPISODE # 1034-206

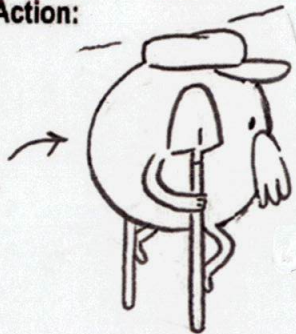
1034/206

Dialog:

STARCHY: TONIGHT *you'll sleep*

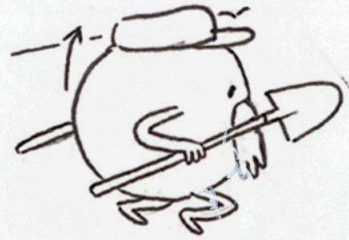
Action:

(AI)



DBG walks backwards towards the hole (from Act 1).

(PI)



Starchy hops off of his shovel stilts.

JAN 15 2015

Production :



ADVENTURE TIME

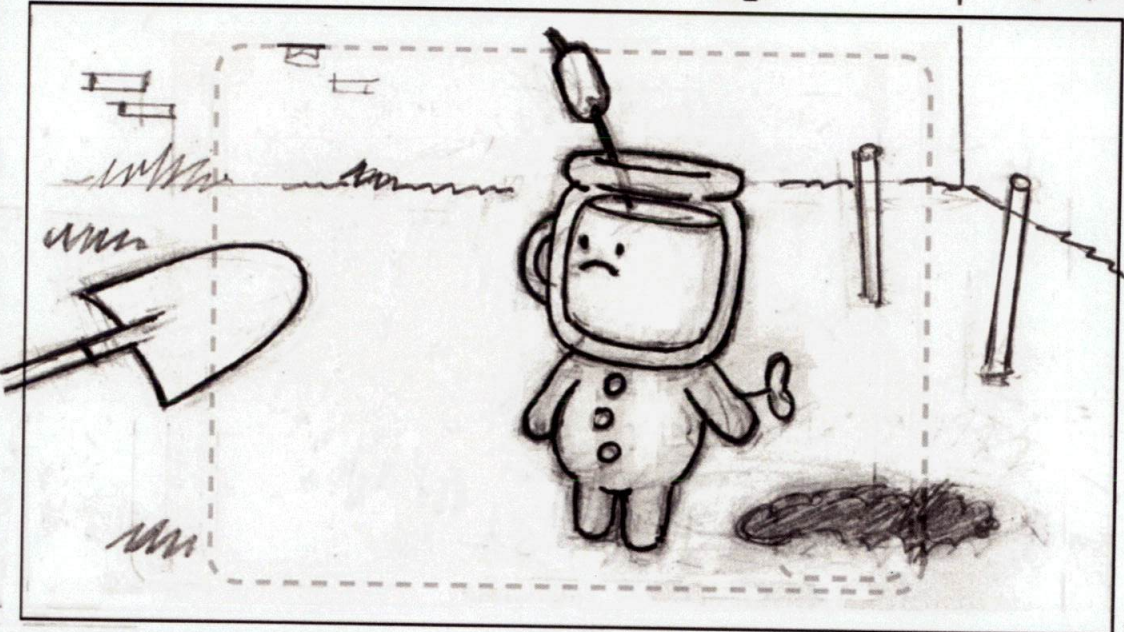
Page 394

Sc. 122

Pnl. A

Bg.

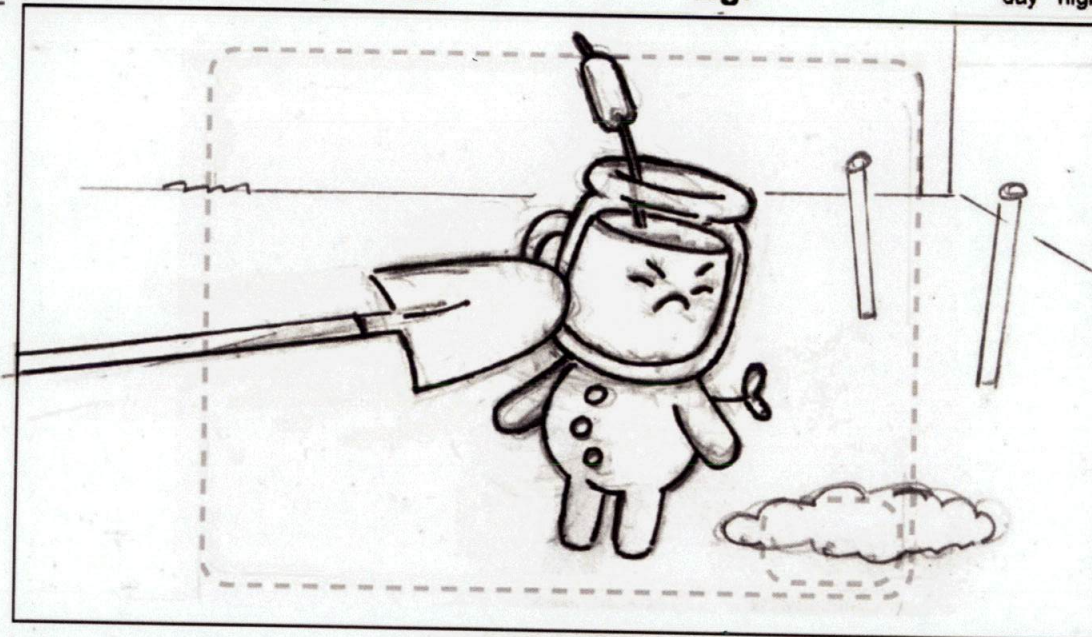
day night



Sc. 122 *CONT* Pnl. B

Bg.

day night



Dialog:

S: IN A

SFX: CLINK!

S: HOLE!

Action:

On DBG near the hole.

Starchy pokes DBG with a shovel, annoyingly!

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

ADVENTURE TIME

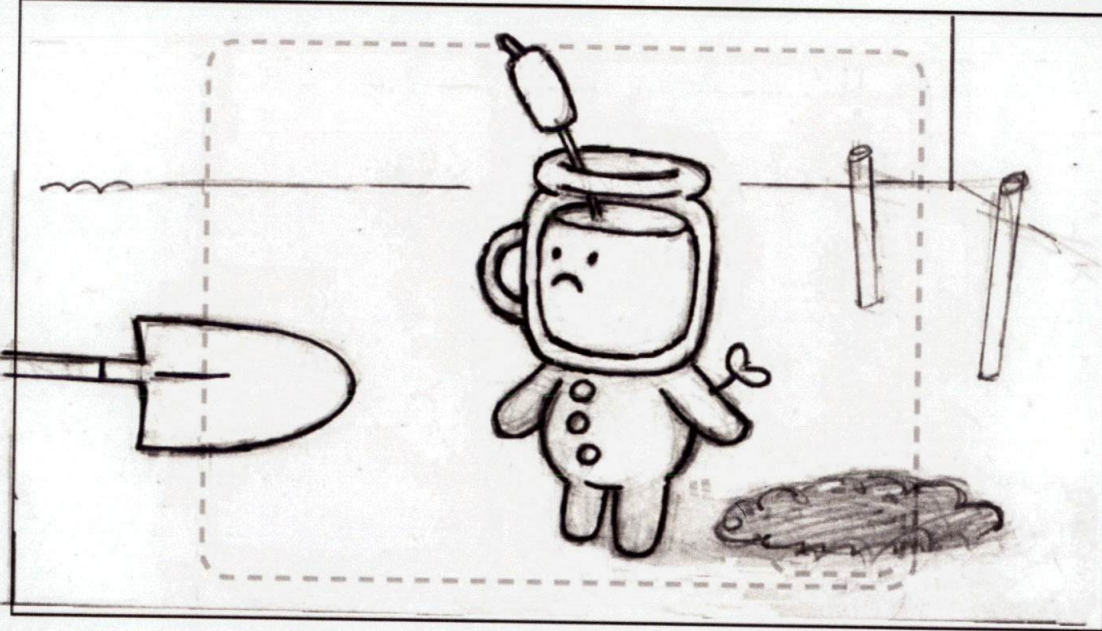


Page 395

Sc. 122 *cont* Pnl. C

Bg.

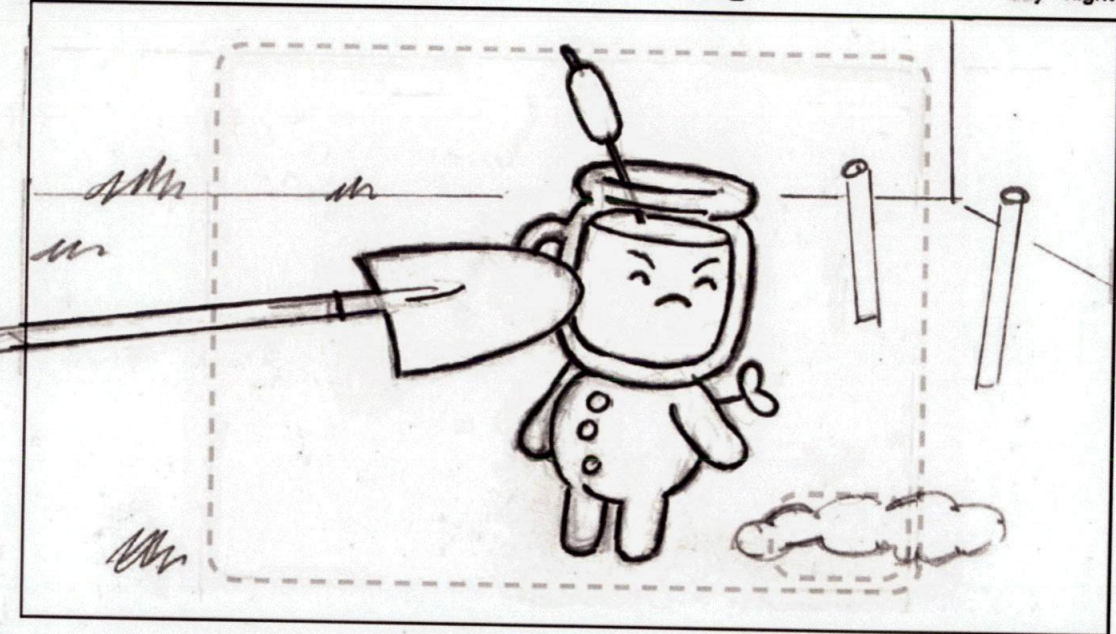
day night



Sc. 122 *cont* Pnl. D

Bg.

day night



Dialog: S: THE SAME DIRTY
GRAVE-HOLE

Action: Recover shovel and recover
DBG.

Timing:

SFX: CLINK!
CLINK!

S: FROM WHENCE
YOU SPRANG!

Starchy pokes DBG with the
shovel, again!

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

ADVENTURE TIME

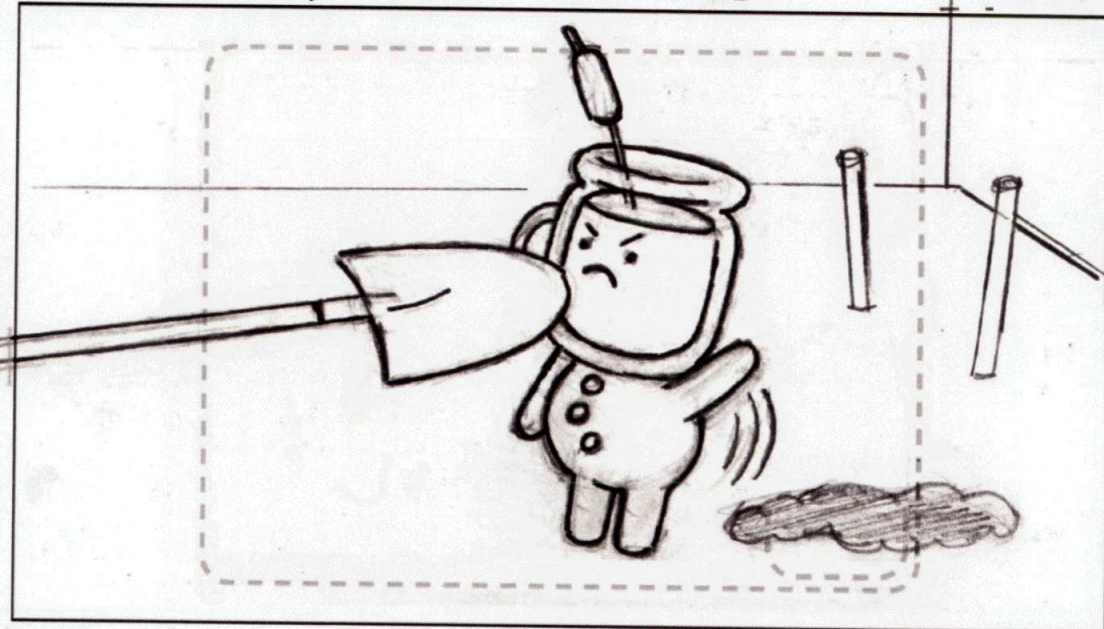


Page 396

Sc. 122 *cont* Pnl. E

Bg.

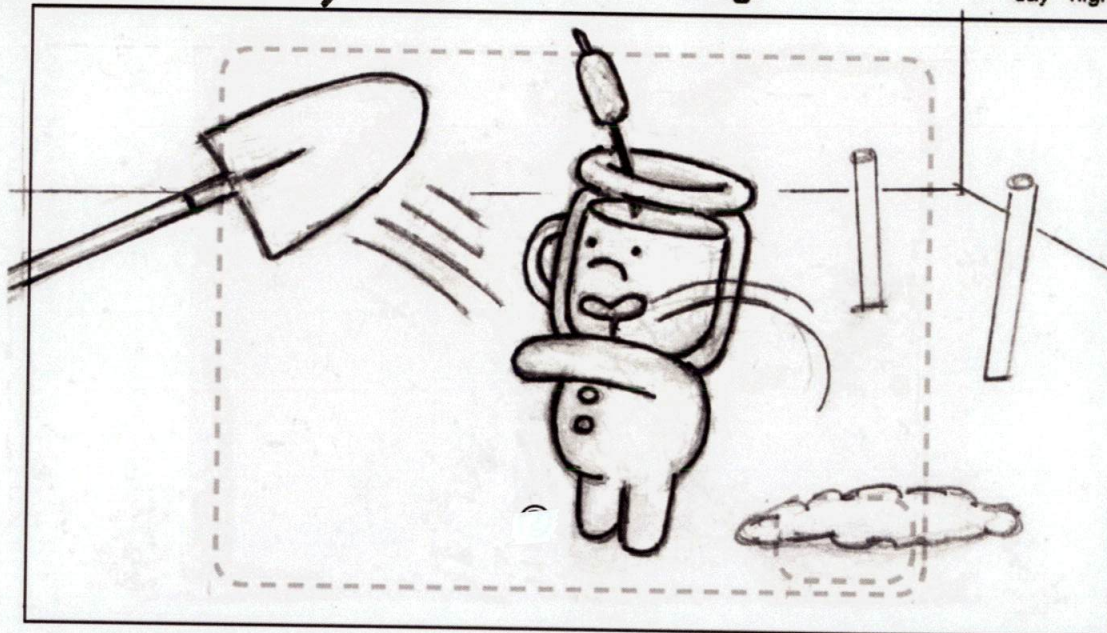
day night



Sc. 122 *cont* Pnl. F

Bg.

day night



Dialog:

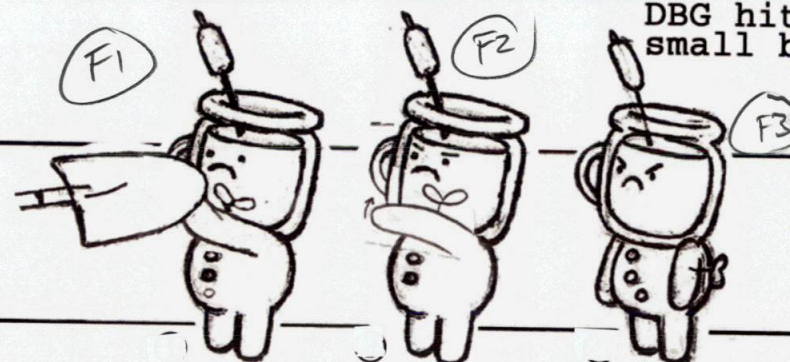
SFX : Swish

Action:

DBG is annoyed.
Antic. DBG hitting the shovel.

DBG hits the shovel with a small but powerful swat.

Timing:



JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

ADVENTURE TIME

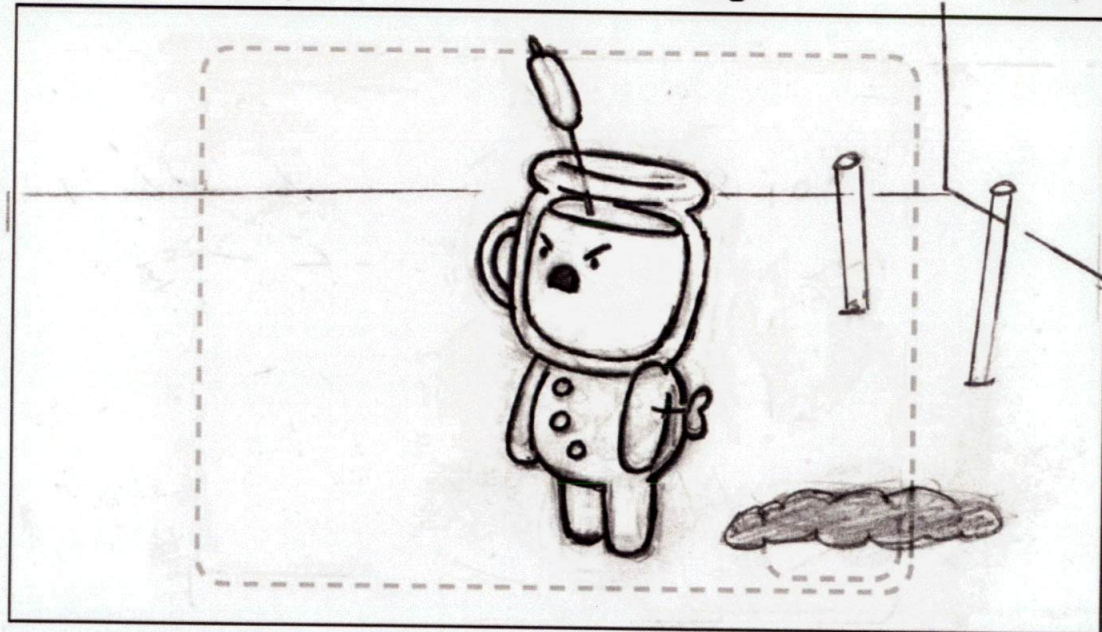


Page **397**

Sc. 122 *cont* Pnl. G

Bg.

day night

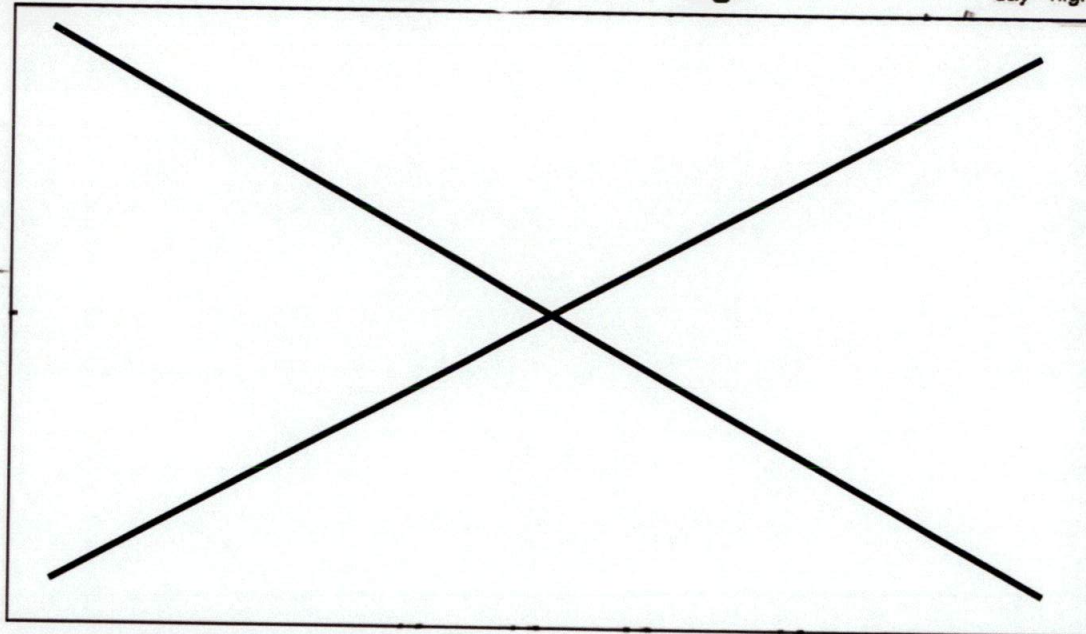


Sc.

Pnl.

Bg.

day night



Dialog:

DBG: I'm not usually violent

Action:

DBG speaks angrily to Starchy.

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

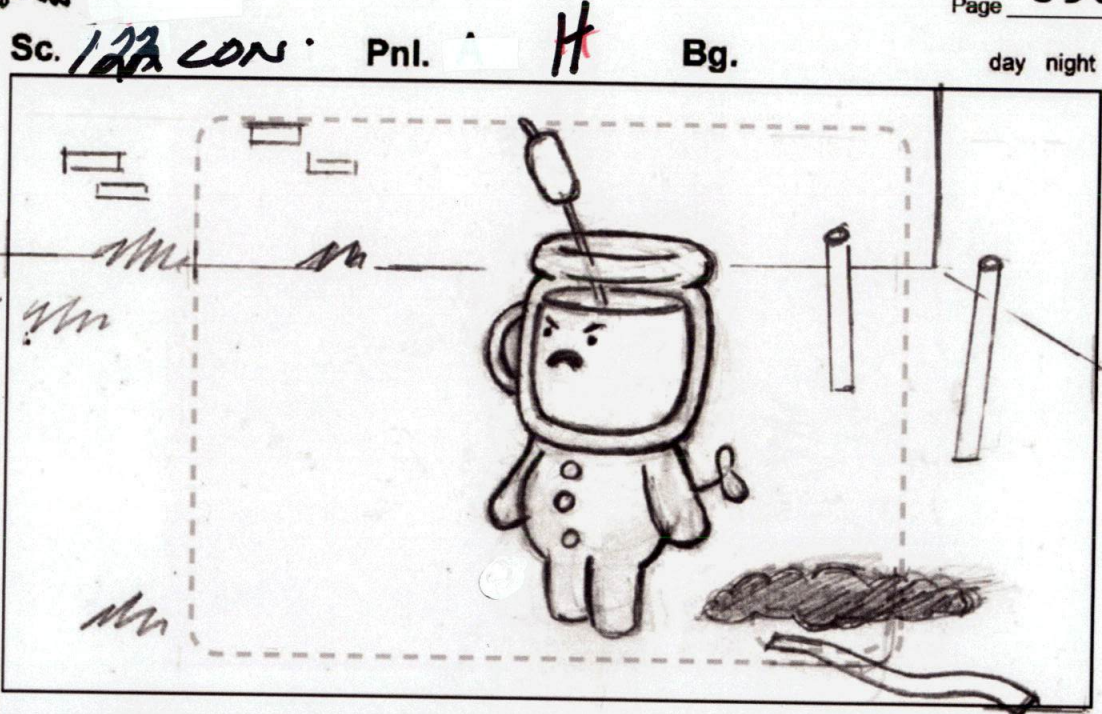
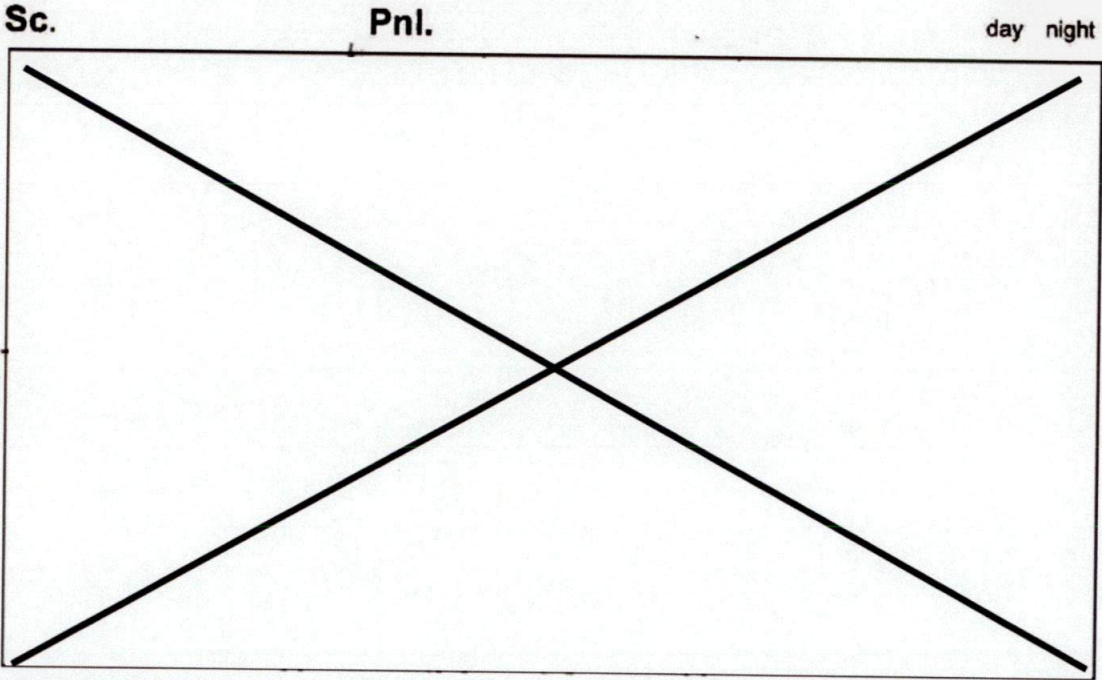
1034/206

1034/206

ADVENTURE TIME



No scene 120



Dialog:

Action:

Timing:

DBG: BUT YOU PUSHED ME.

On DBG talking angrily to Starchy.

JAN 15 2015

EPISODE # 1034-206

Production :

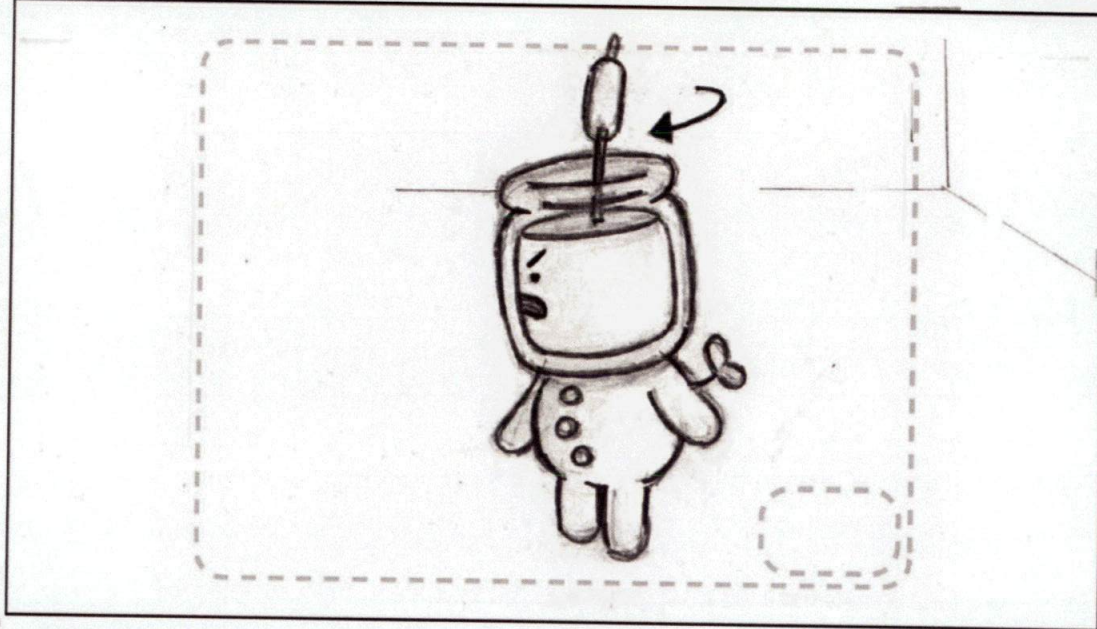
ADVENTURE TIME



Sc. 122 *CONT* Pnl. I

Bg.

day night



Sc. 122 *CONT* Pnl. J

Bg.

day night



Dialog:

Action:

DBG looks around for a rock
(or for any kind of weapon).

DBG continues looking around
for a rock or something.

JAN 15 2015

Timing:

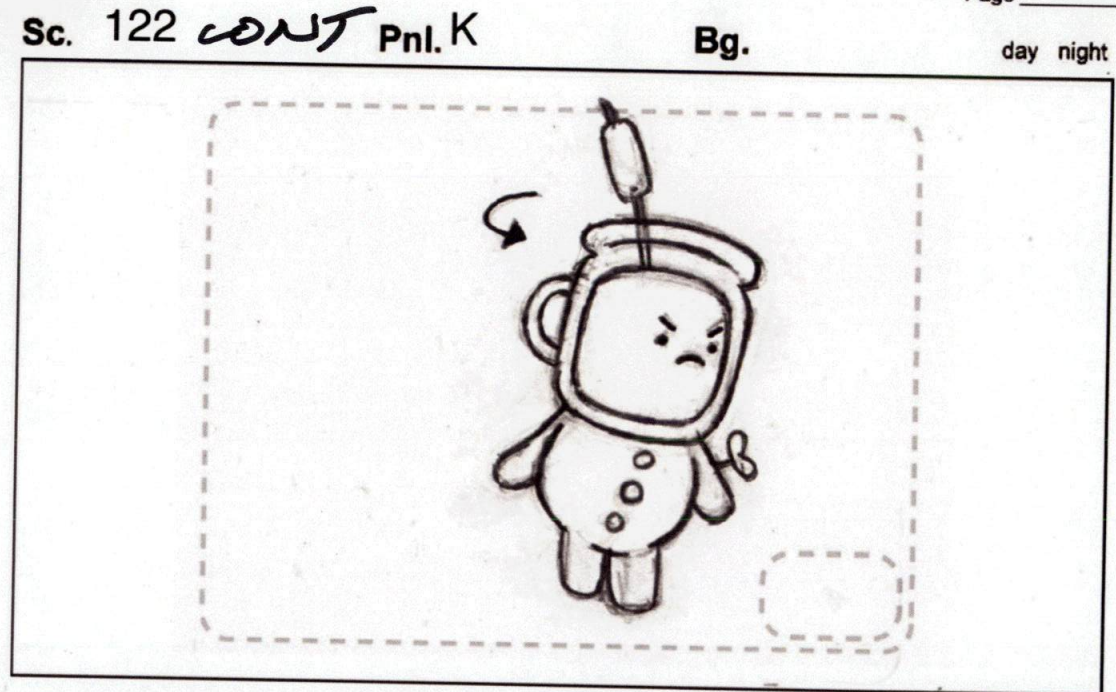
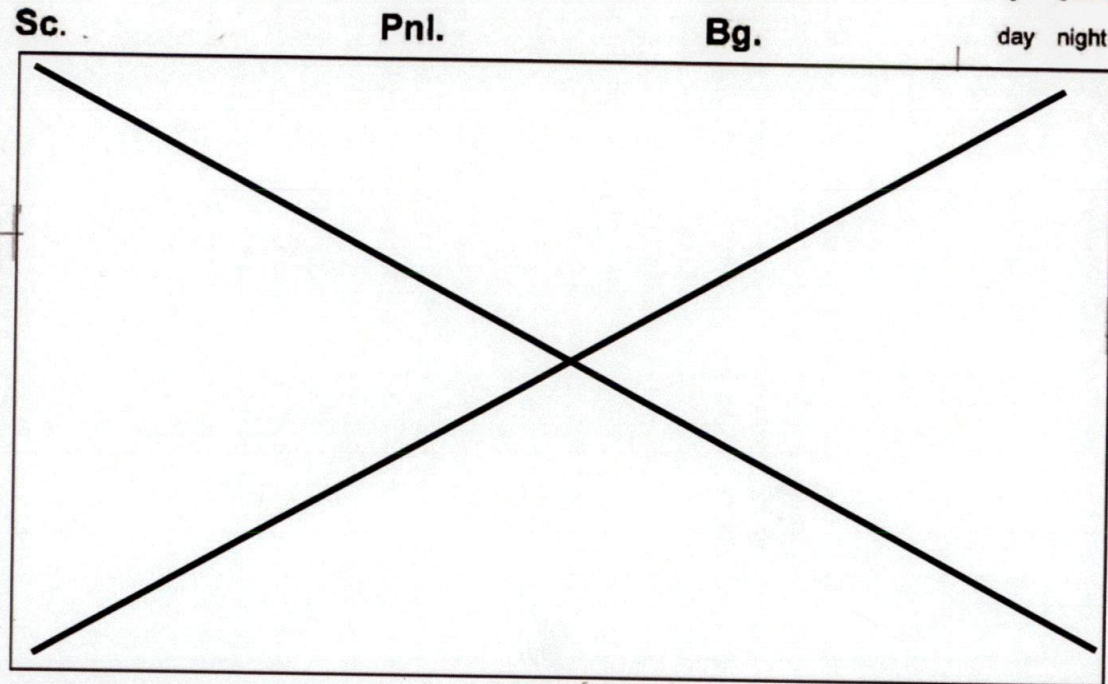
EPISODE # 1034-206

Production :

ADVENTURE TIME



Page 400



Dialog:

Action:

DBG continues looking around.

DBG continues looking around
 . . . he sees something O/S.
 [Or partly O/S.]

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

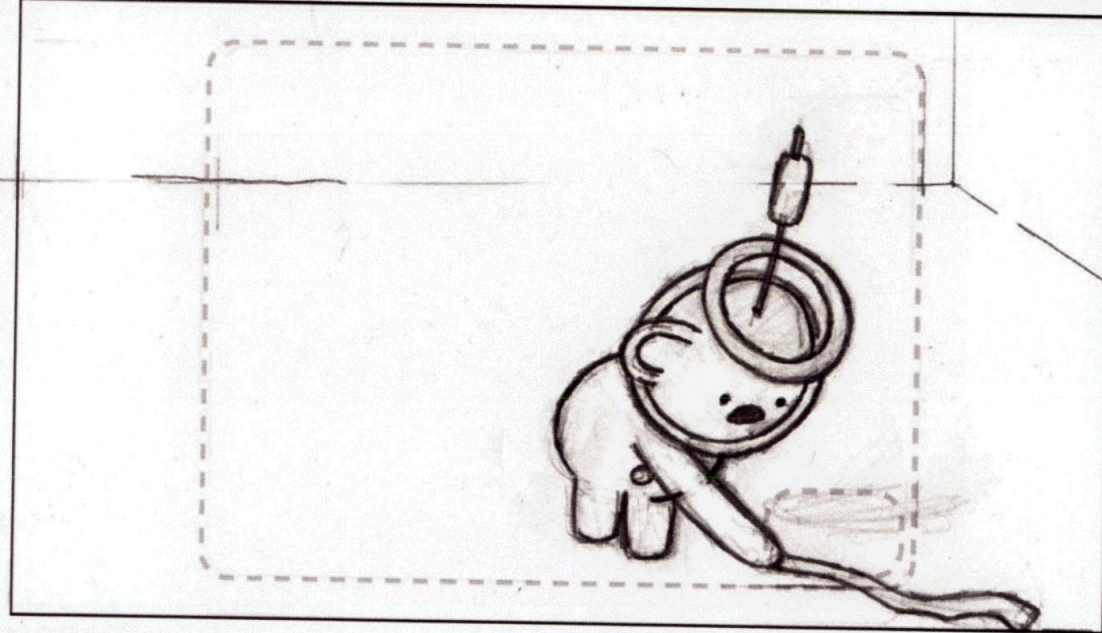
ADVENTURE TIME



Sc. 122 *CONT* Pnl. L

Bg.

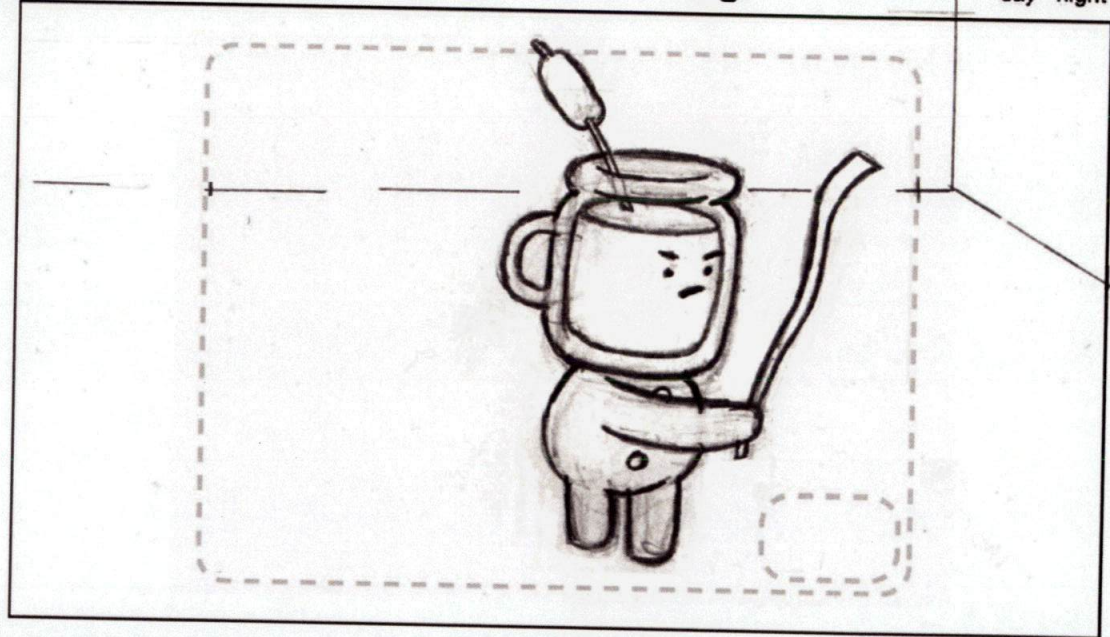
day night



Sc. 122 *CONT* Pnl. M

Bg.

day night



Dialog:

Action:

DBG grabs the object,
(A scrap of metal.)

DBG picks up the object. (It might
be part of the edge of a restaurant
table.)

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

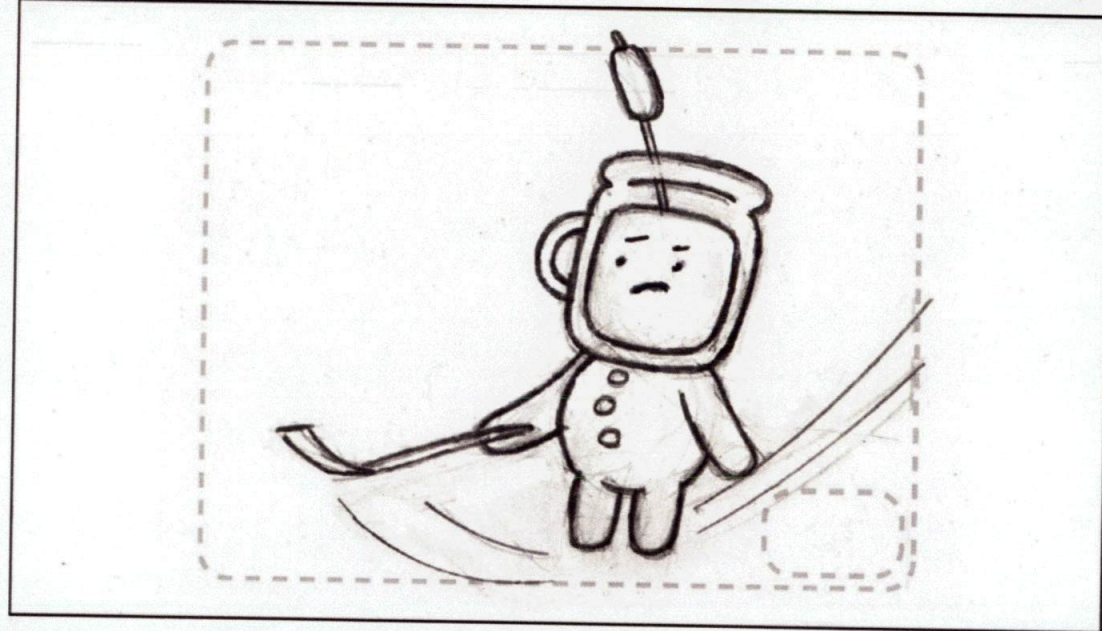
ADVENTURE TIME



Sc. 122 *CONT* Pnl. N

Bg.

day night



Sc. 122 *CONT* Pnl. O

Bg.

day night



Dialog:

SFX = WHOOOSH
(SMALL WHOOOSH)

SFX = WHOOOSH

Action:

DBG gives the object a practice swing.

DBG gives the object a practice swing.

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

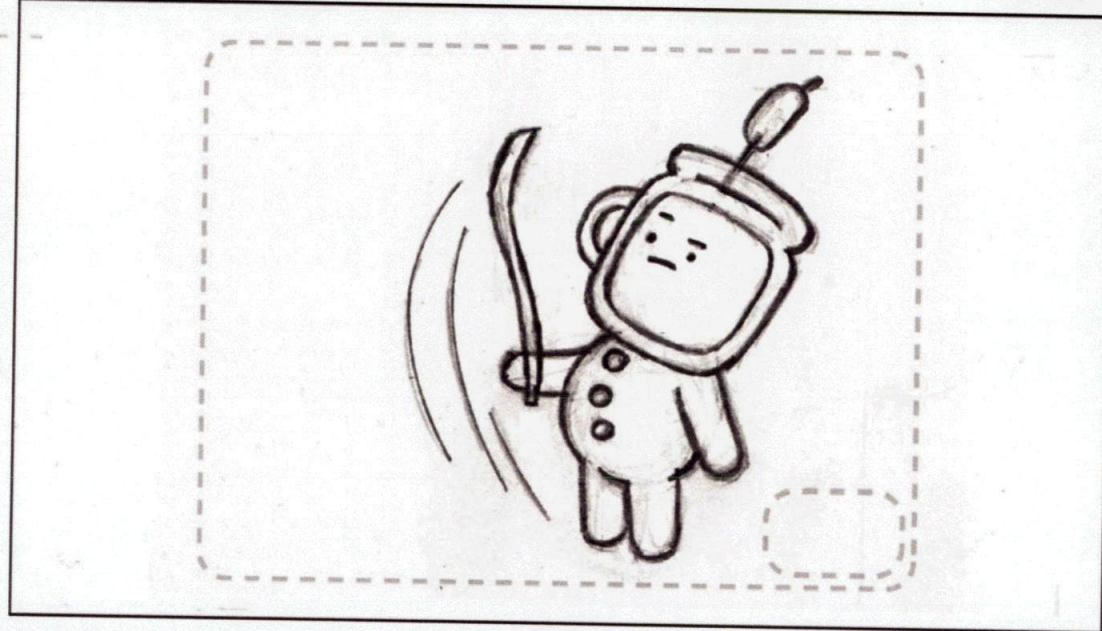
ADVENTURE TIME



Sc. 122 *CONT* Pnl. P

Bg.

day night



Sc. 122 *CONT* Pnl. Q

Bg.

day night



Dialog:

SFX: WHOOOSH

DBG: NA.

Action:

DBG gives the object a practice swing.

Settle down.

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

ADVENTURE TIME



Sc. 122 *const* Pnl. R

Bg.

day night



Sc. 122 *cont* Pnl. S

Bg.

day night



Dialog:

Action:

DBG throws the thing away.

DBG looks around again. He is looking for a dangerous object.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

ADVENTURE TIME



1x10 Cut

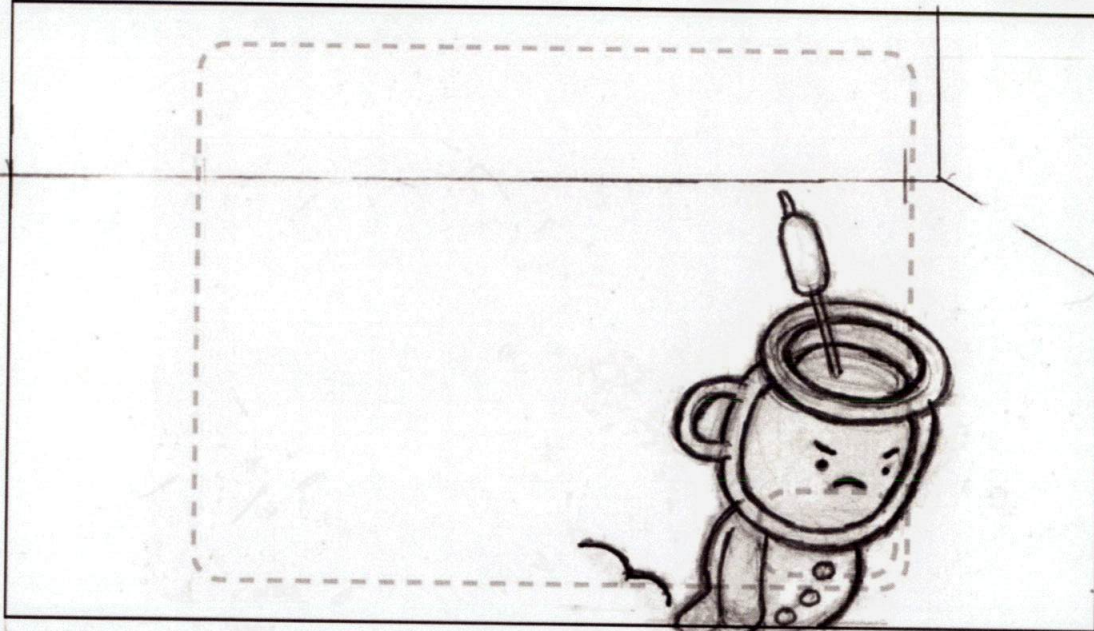
No Scs 123-124

Page **405**

Sc. 122 *cont* Pnl. T

Bg.

day night

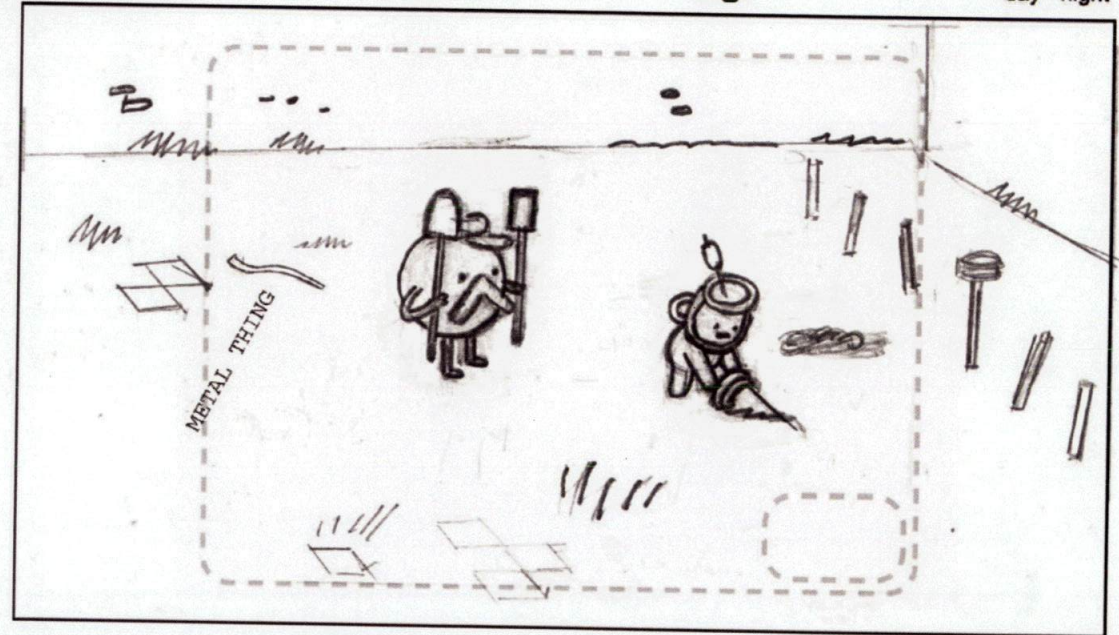


Sc. 125

Pnl. A

Bg.

day night



Dialog:

DBG = WHAT'S

DBG: this?

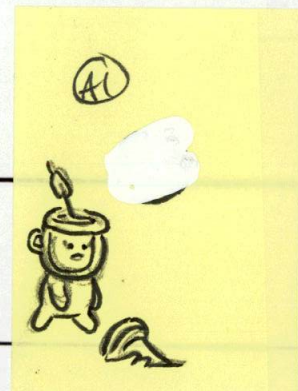
Action:

DBG steps to O/S.

DBG grabs an object.

JAN 15 2015

Timing:



EPISODE # 1034-206

Production :

1034/206

ADVENTURE TIME

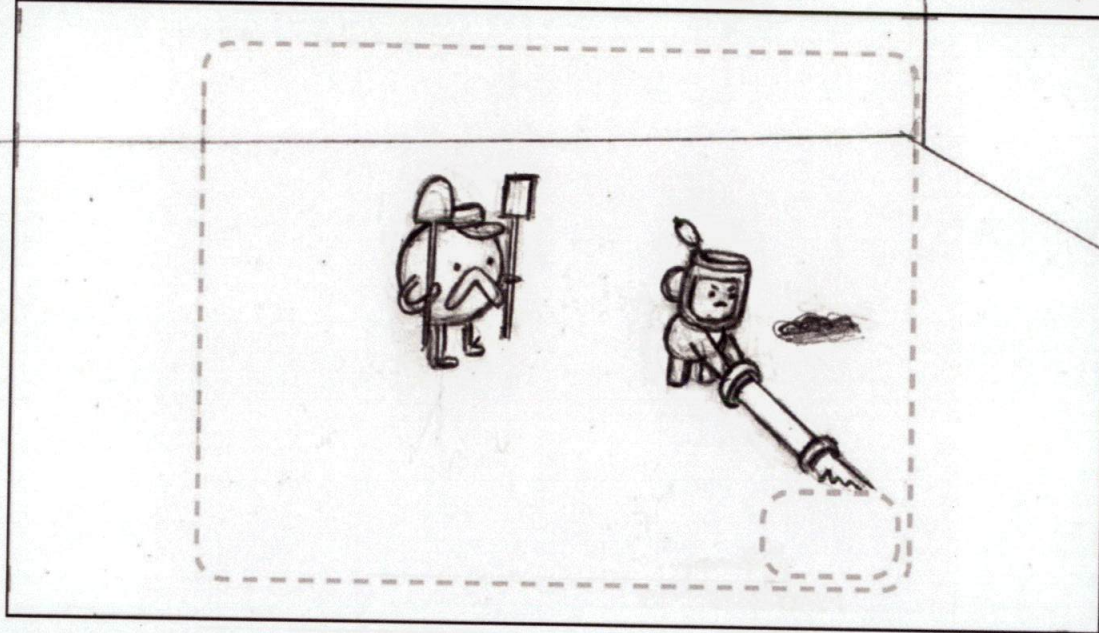


Page **406**

Sc. 125 *CONT* Pnl. B

Bg.

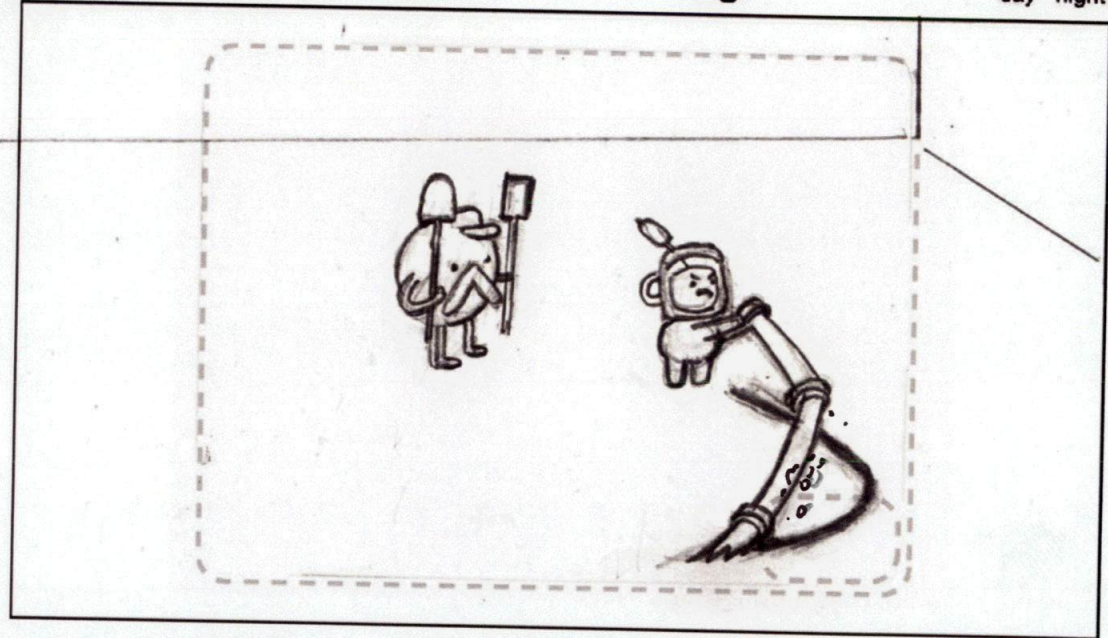
day night



Sc. 125 *CONT* Pnl. C

Bg.

day night



Dialog:

SFX: SCRUNCH

SFX: GRRRUNCH

Action:

DBG pulls on the object,
It is a pipe under the ground.

DBG pulls the pipe out of the
ground.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

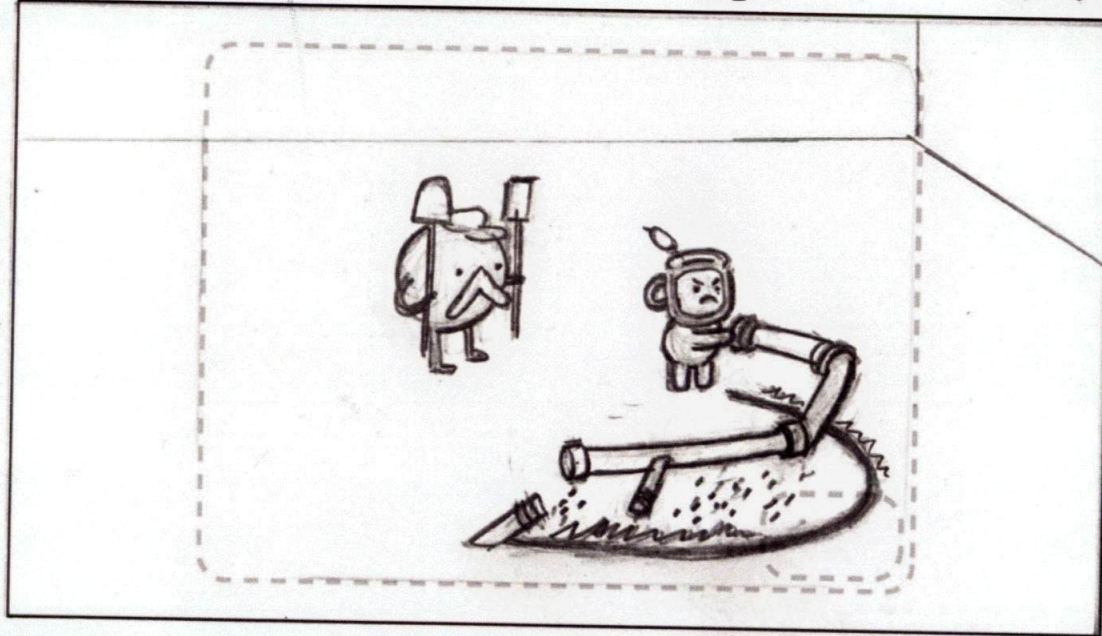
ADVENTURE TIME



Sc. 125 *CONT* Pnl. D

Bg.

day night



Dialog:

SFX: KRAK!
BOONG-NG

Action:

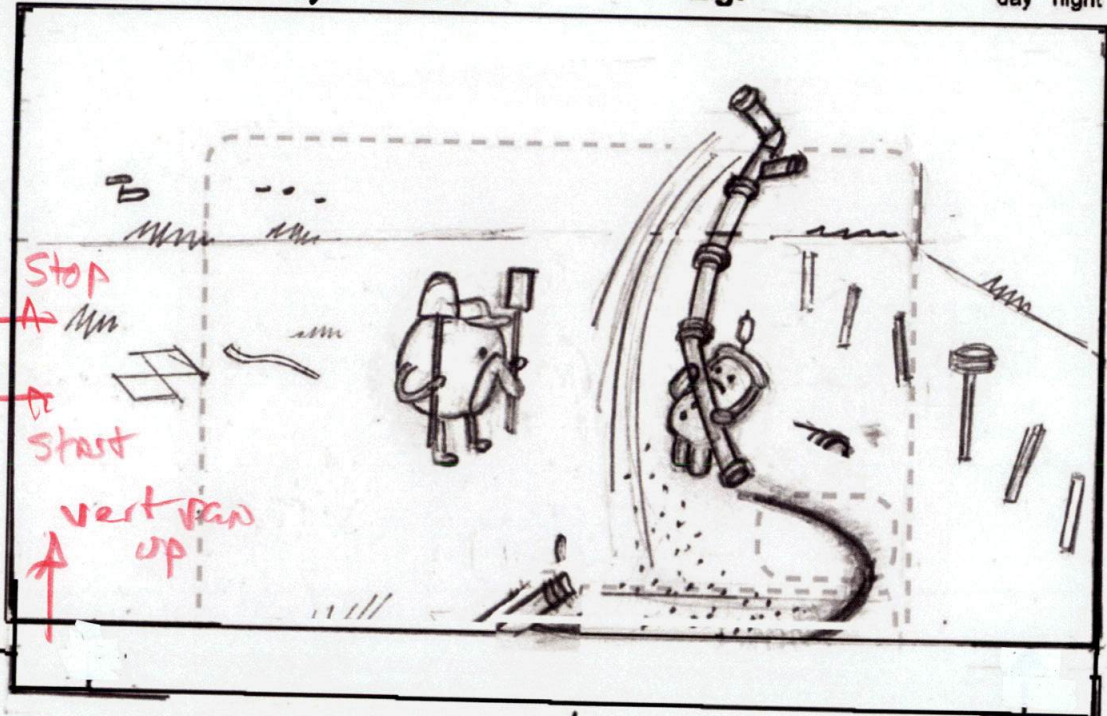
DBG picks up the pipe. The pipe breaks off from another section, with a CRACK! sound.

Timing:

Sc. 125 *CONT* Pnl. E

Bg.

day night



SFX: WHOOSH!
(BIG WHOOSH)

DBG easily lifts the heavy pipe. It is an iron plumbing pipe.

JAN 15 2015

EPISODE # 1034-206

Production :

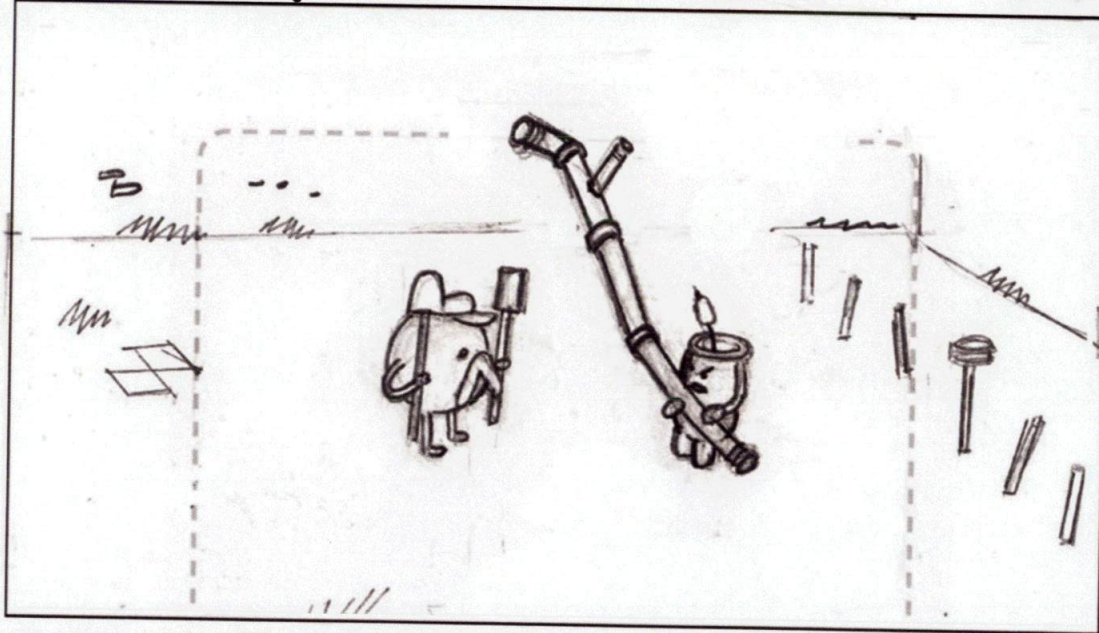
ADVENTURE TIME



Sc. 125 *cont* Pnl. F

Bg.

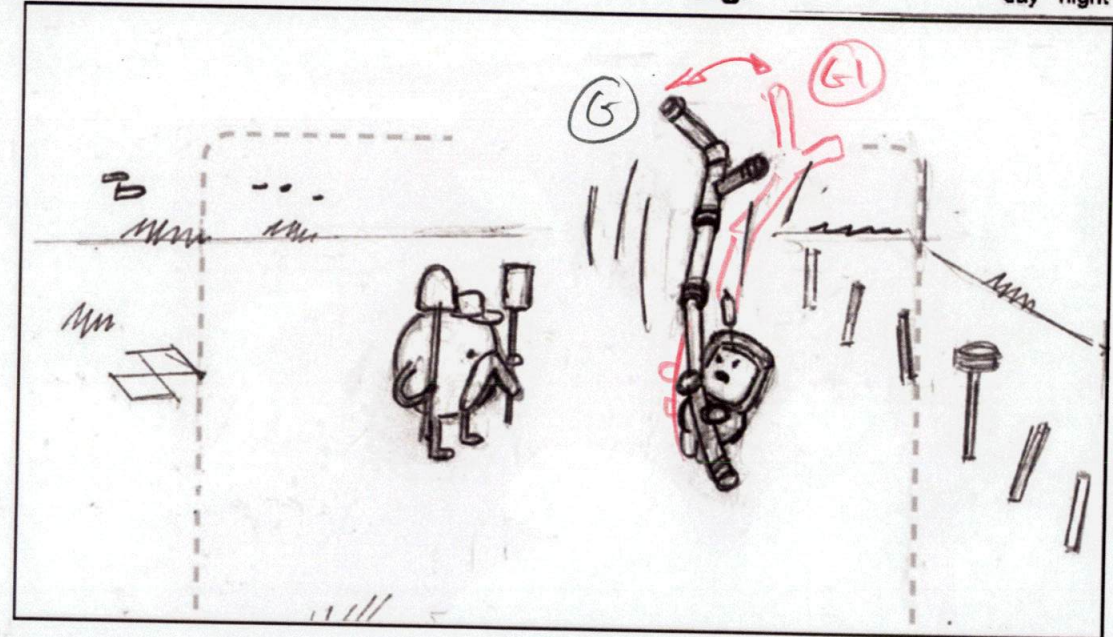
day night



Sc. 125 *cont* Pnl. G

Bg.

day night



Dialog:

DBG: *OKAY!* Now we're talkin'.

DBG: Poke me with a shovel now, you...

Action:

DBG holds the pipe.

DBG swings the pipe, threateningly.

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

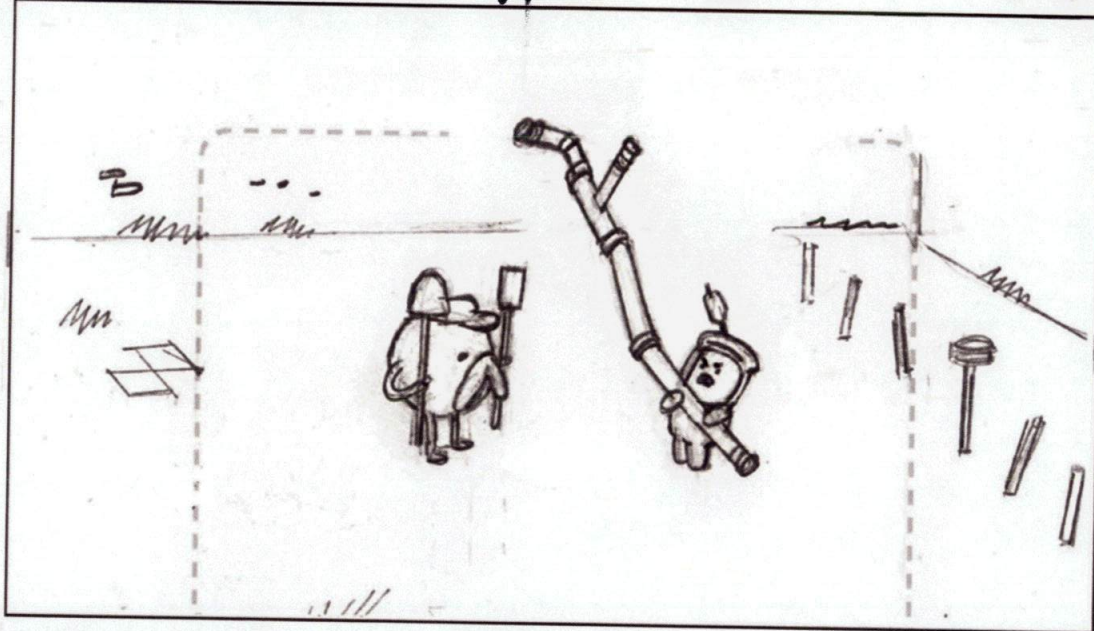
ADVENTURE TIME



Hu
cut

Sc. 125 *cont* Pnl. *H* Bg.

day night

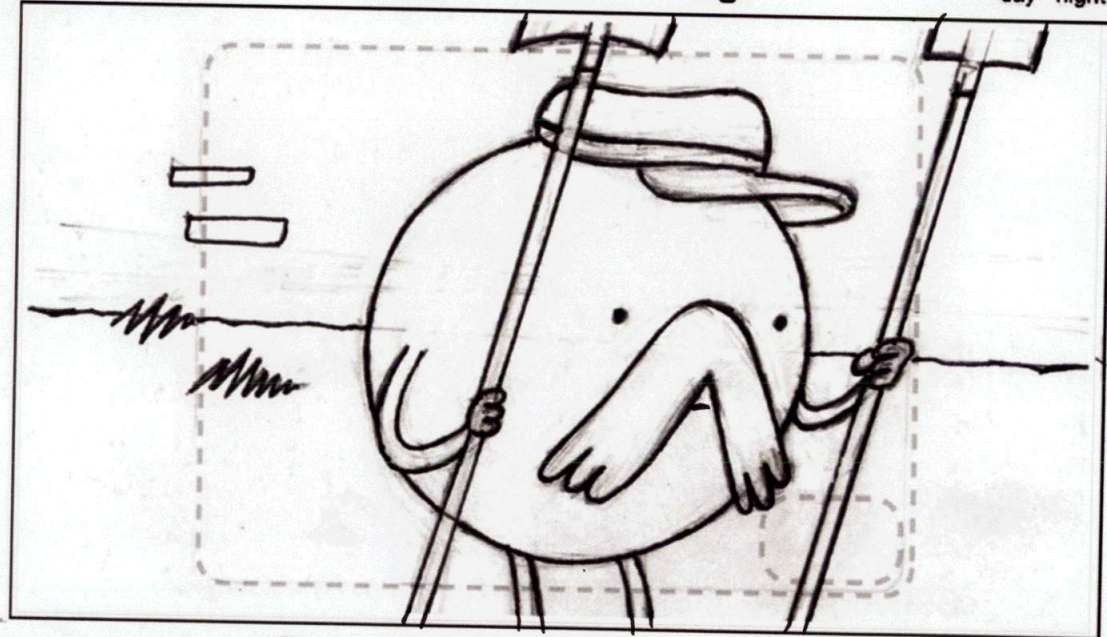


Sc. 125A

Pnl. A

Bg.

Page 409
409A NEXT
day night



Dialog: DBG: mustache face!

Action: Settle DBG into holding the pipe. DBG talks angrily to Starchy.

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

1034/206

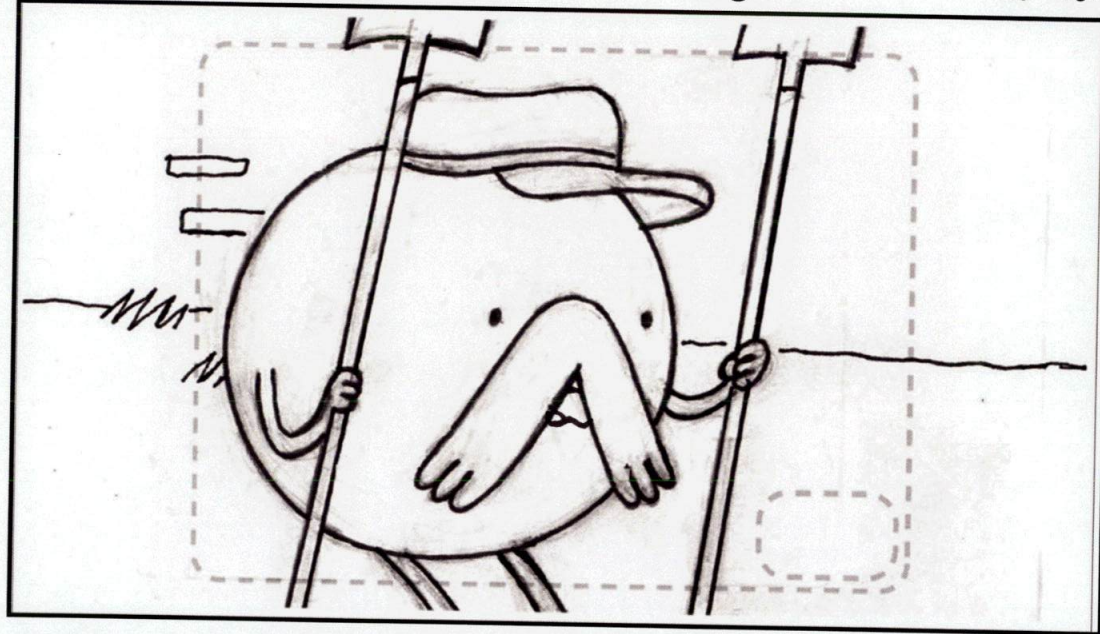
ADVENTURE TIME



Sc. 125A *cont* Pnl. B

Bg.

day night

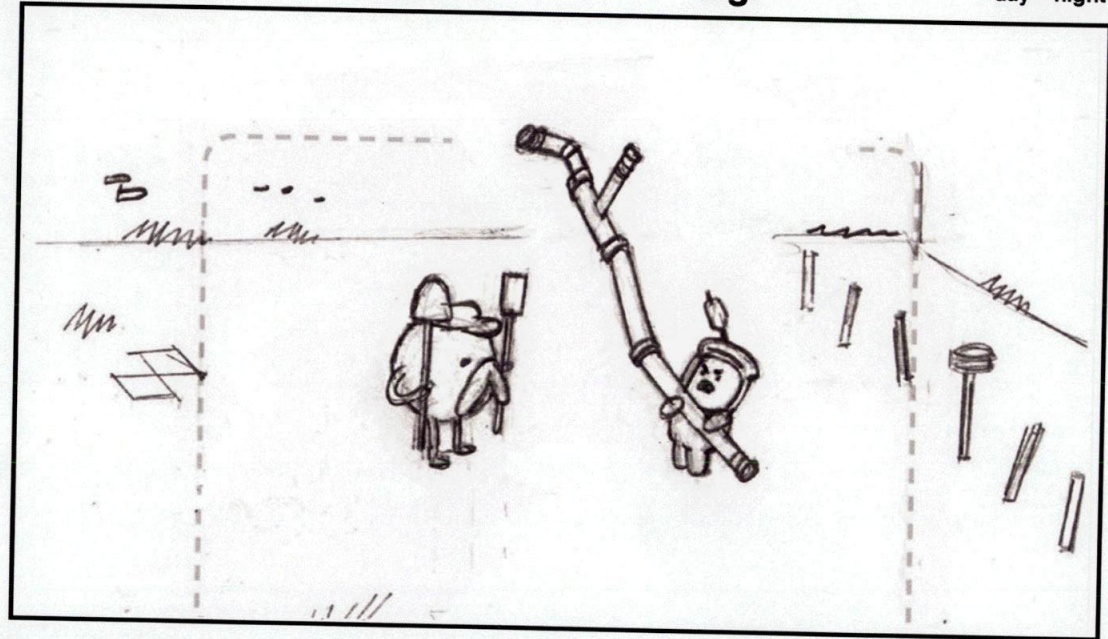


Sc. 125. B

Pnl. A

Bg.

Page 409A
410 NEXT
day night



Dialog:

Starchy: Awww.

Action:

Timing:

JAN 15 2015

EPISODE #

Production:

1034/206

1034/206

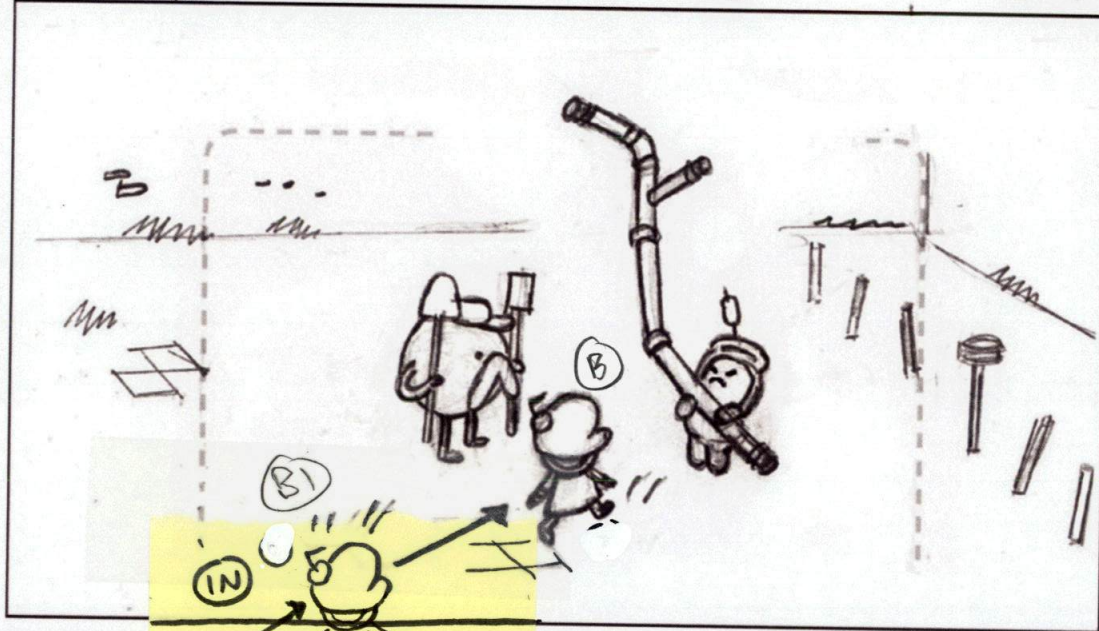
ADVENTURE TIME



Sc. 125 *B CONT* Pnl. B

Bg.

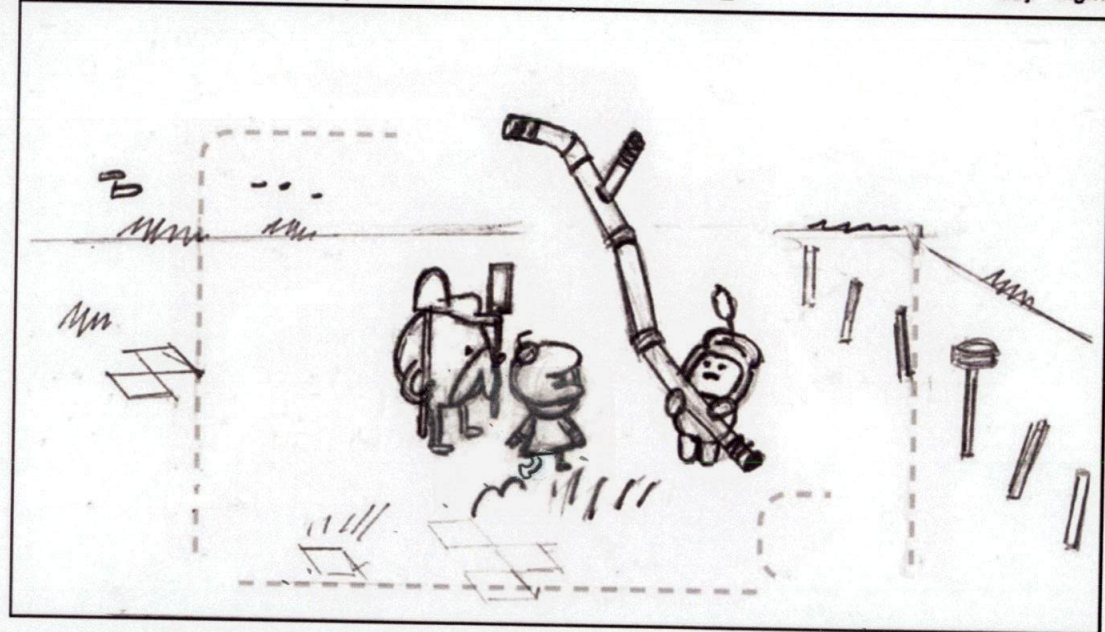
day night



Sc. 125 *B CONT* Pnl. C

Bg.

day night



Dialog:

CCS: STOP IT,

Action:

CCS approaches Starchy and
DBG.

CCS comes between the guys /

JAN 15 2015

Timing:

EPISODE # 1034-206

1034/206

Production :

1034/206

1034/206

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

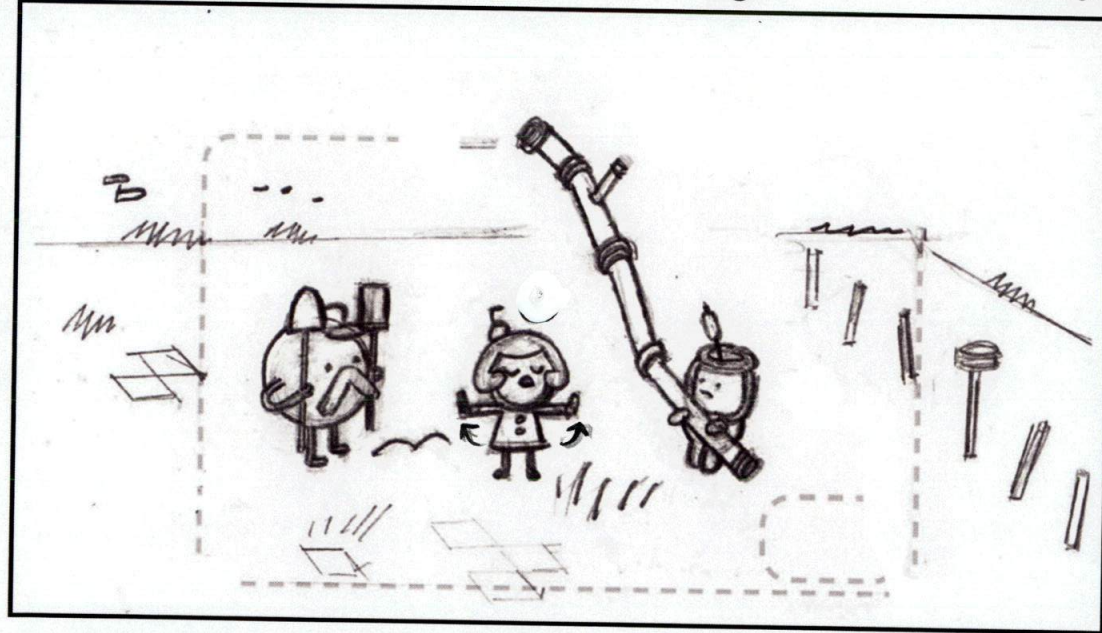


HO CUT

Sc. 125B *cont* Pnl. D

Bg.

day night

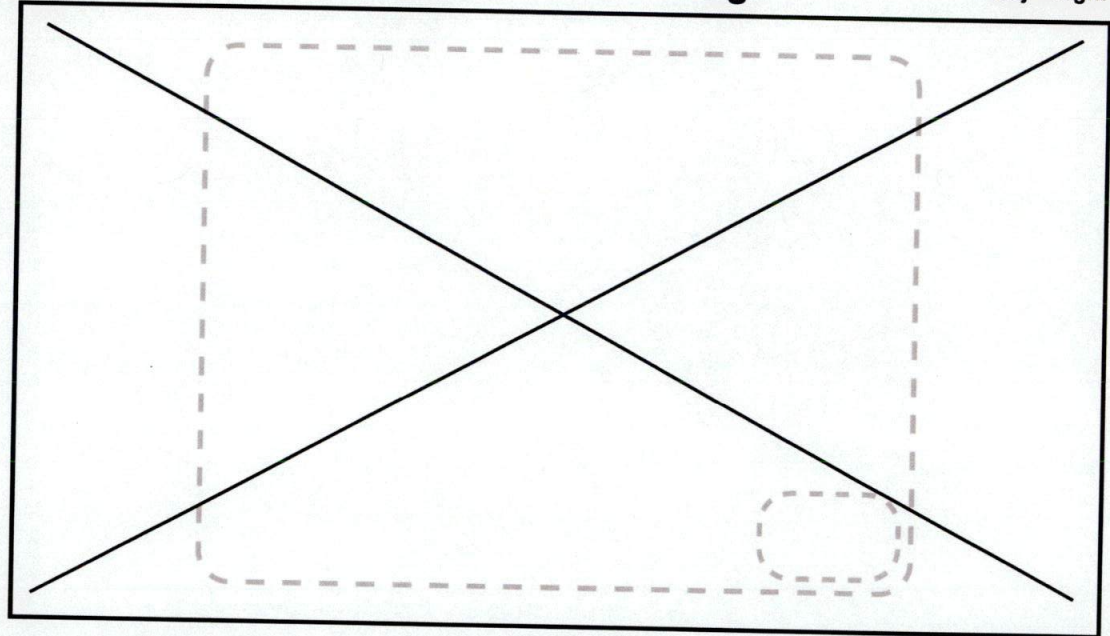


Sc.

Pnl.

Bg.

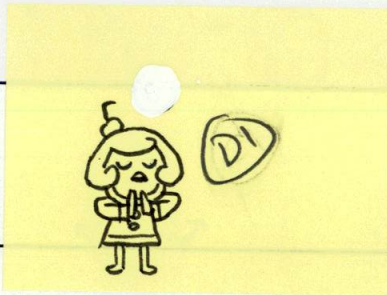
Page 410A
411 NEXT
day night



Dialog:

CCS: both of you

Action:



Timing:

JAN 15 2015

EPISODE # 1034-206

Production:

1034/206

1034/206



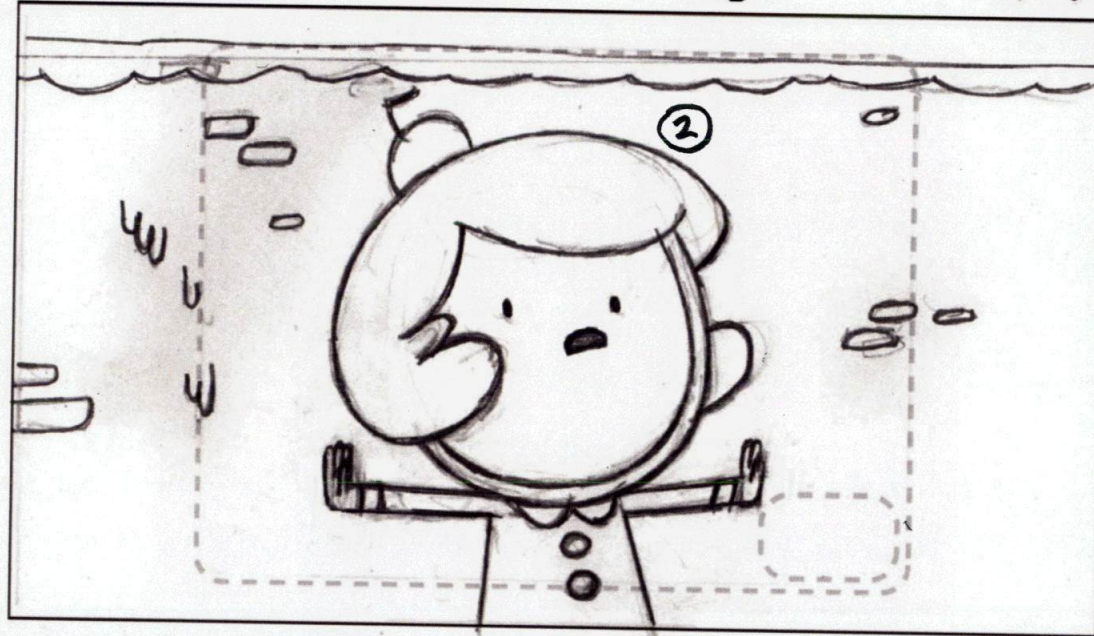
ADVENTURE TIME

Sc. 126

Pnl. A

Bg.

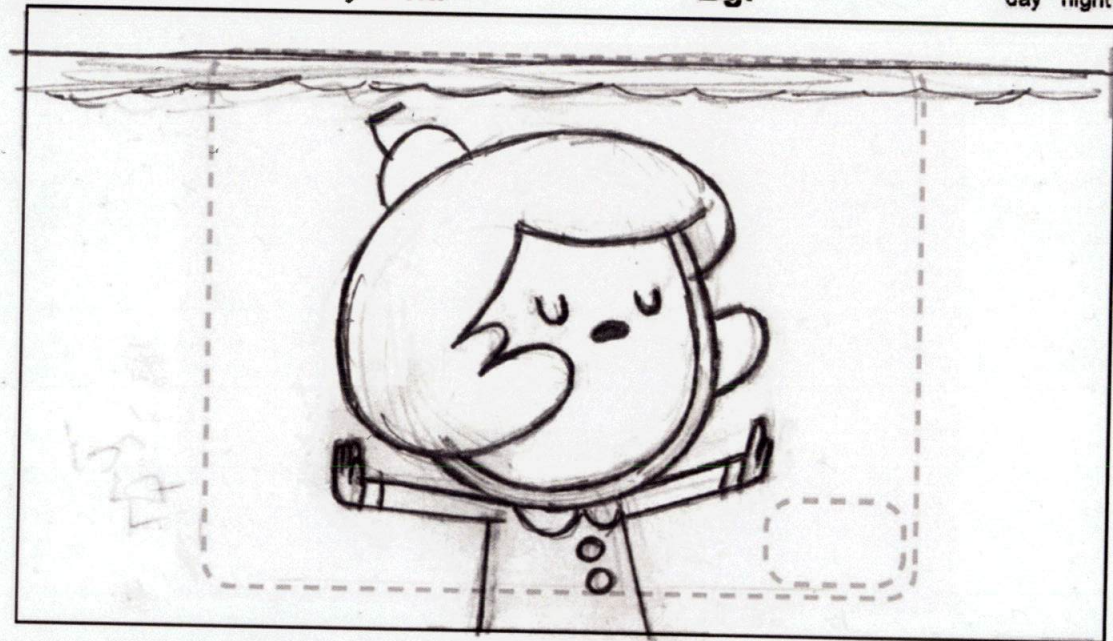
day night



Sc. 126 *cont* Pnl. B

Bg.

day night



Dialog:

CCS: ① ② NEITHER OF YOU THOUGHT
③ TO ASK ME WHAT I WANT.

CCS: I'VE MADE A

Action:

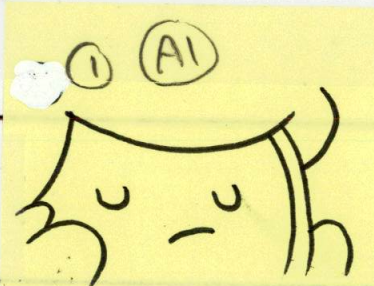
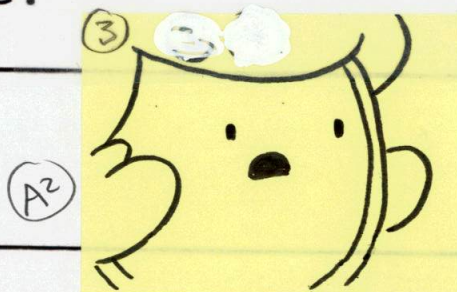
Hold CCS in a dramatic
gesture.

CCS talks with determination.

Timing:

①, ②, ③ ②

JAN 15 2015



EPISODE # 1034-206

Production :

1034/206

1034/206

the art

1034/206

ADVENTURE TIME

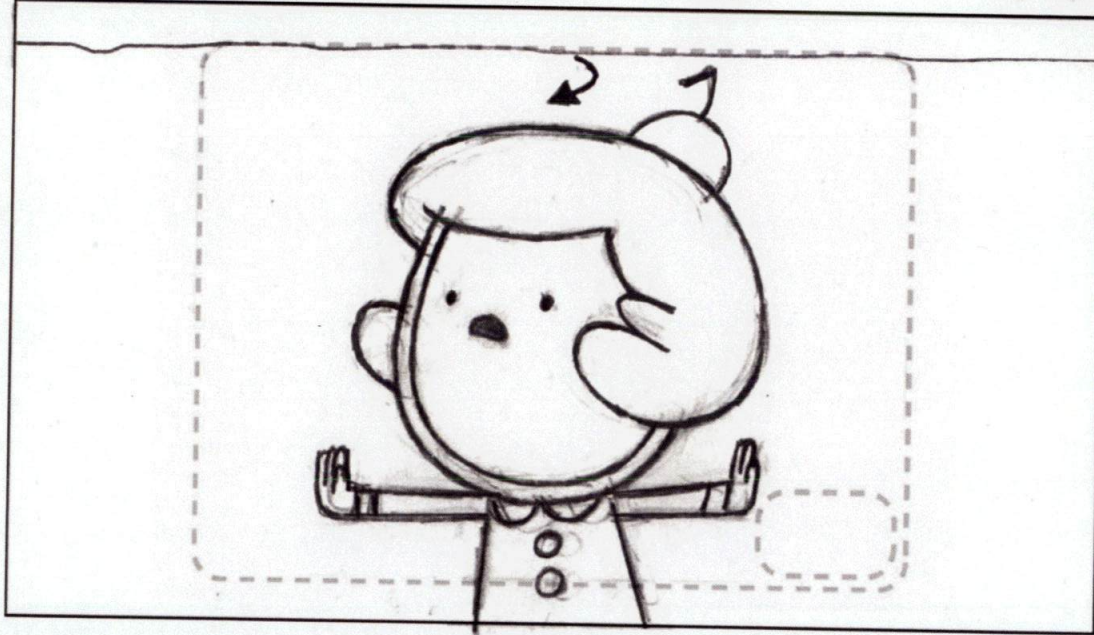


Page 412

Sc. 126 *cont* Pnl. C

Bg.

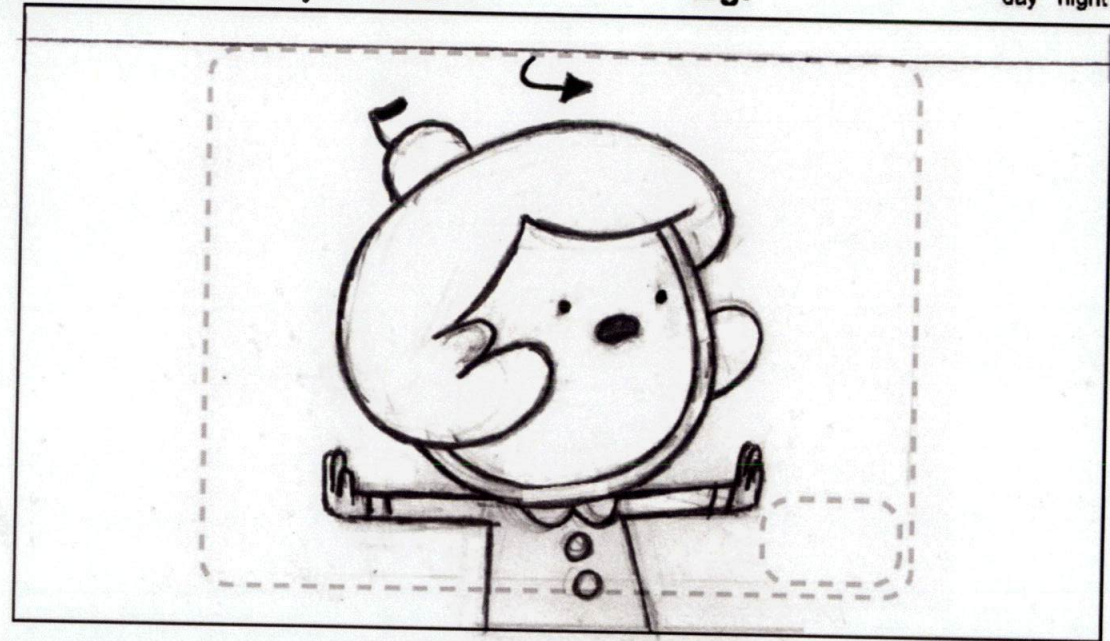
day night



Sc. 126 *cont* Pnl. D

Bg.

day night



Dialog:

CCS: Decision *who I wanna be with*

who I wanna be with

Action:

CCS turns to Starchy as she speaks.

CCS turns to DBG as she speaks.

JAN 15 2015

Timing:

EPISODE # 1034-206

1034/206

Production :

1034/206

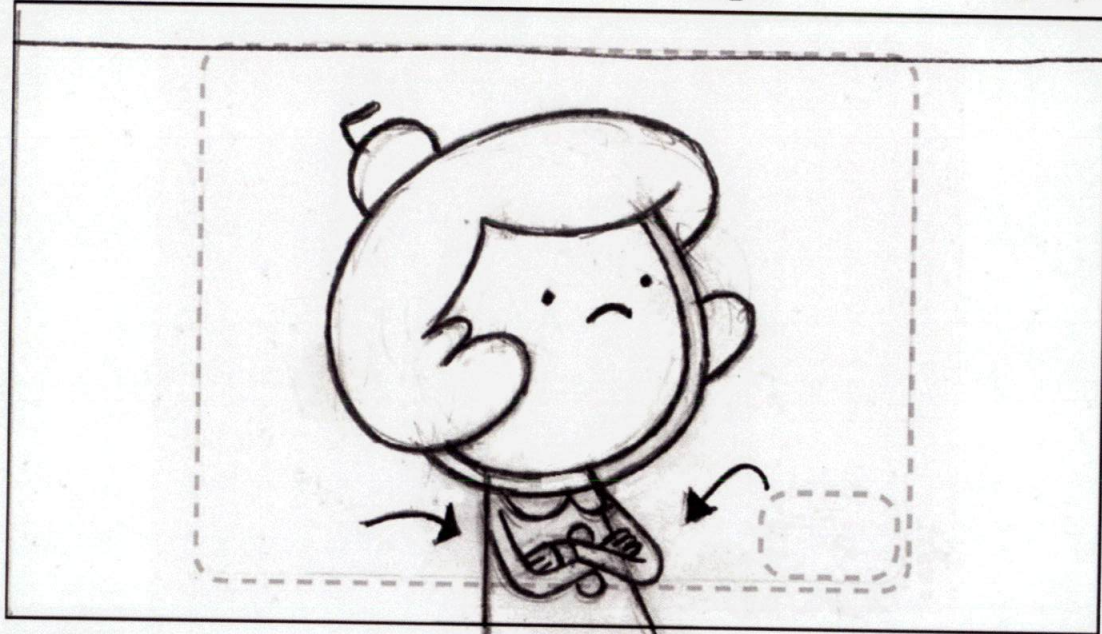
ADVENTURE TIME



Sc. 126 *cont* Pnl. E

Bg.

day night



Sc. 126 *cont* Pnl. F

Bg.

day night



Dialog:

Action:

CCS folds her arms. Her mind is made up.

Settle CCS in her dramatic arms-folded pose.

Timing:

JAN 15 2015

EPISODE # 1034-206

cut

1034/206

Production :

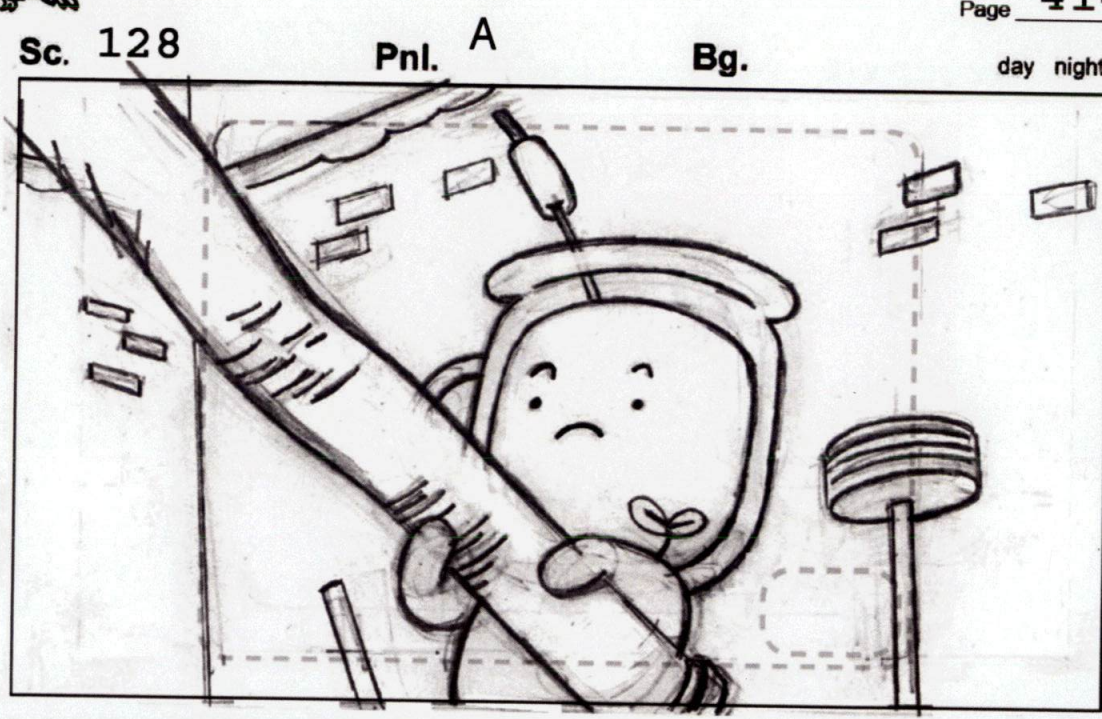
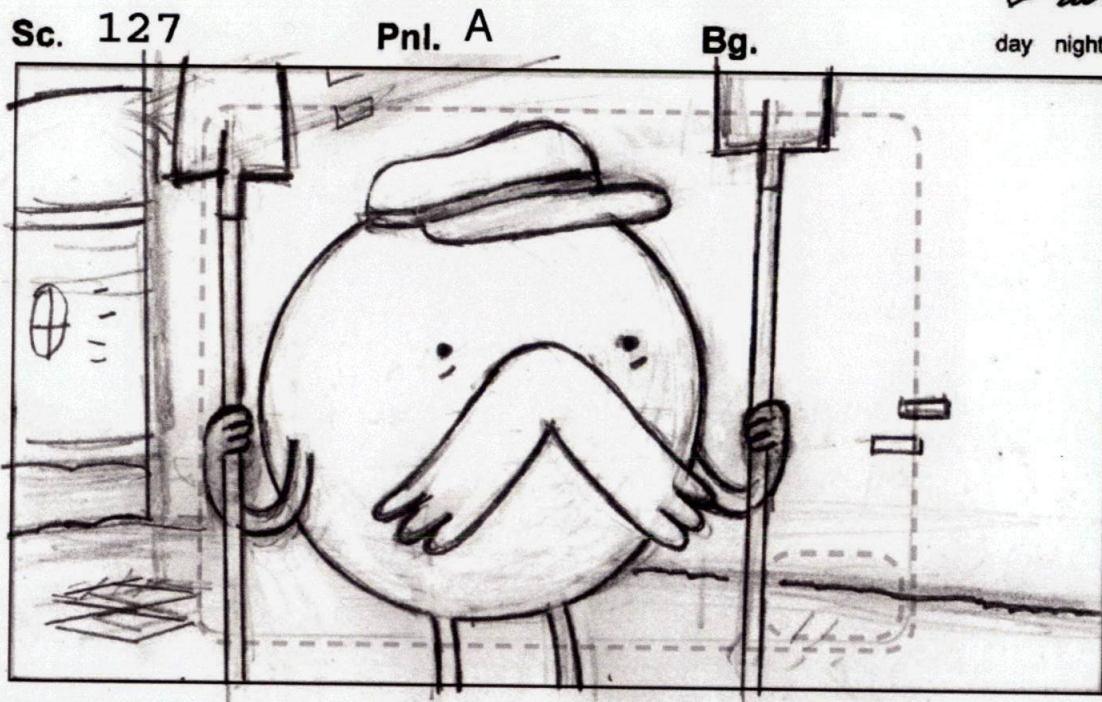
1034/206

Cut

ADVENTURE TIME



Cut



Dialog:	
Action:	On Starchy reacting to CCS. He is apprehensive. On DBG (apprehensive).
Timing:	JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

cut

ADVENTURE TIME



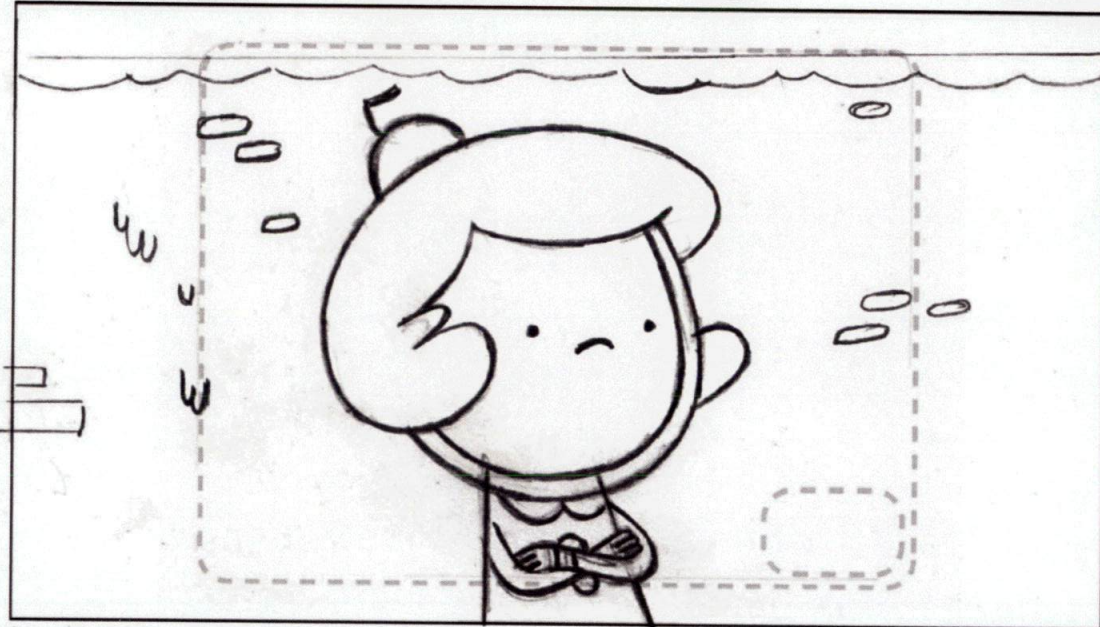
Page **415**

Sc. 129

Pnl. A

Bg.

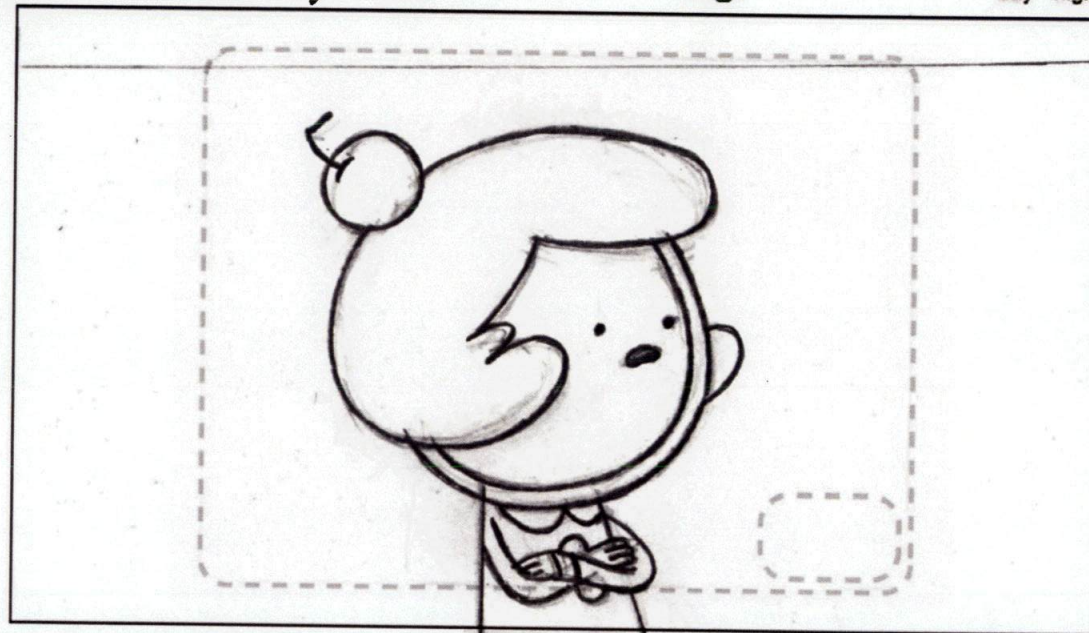
day night



Sc. 129 *CONT* Pnl. B

Bg.

day night



Dialog:

CCS: I DON'T WANT TO
BE WITH ...

Action:

On CCS. Same pose as her
previous scene.

CCS turns to DBG as she
speaks.

JAN 15 2015

Timing:

EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME

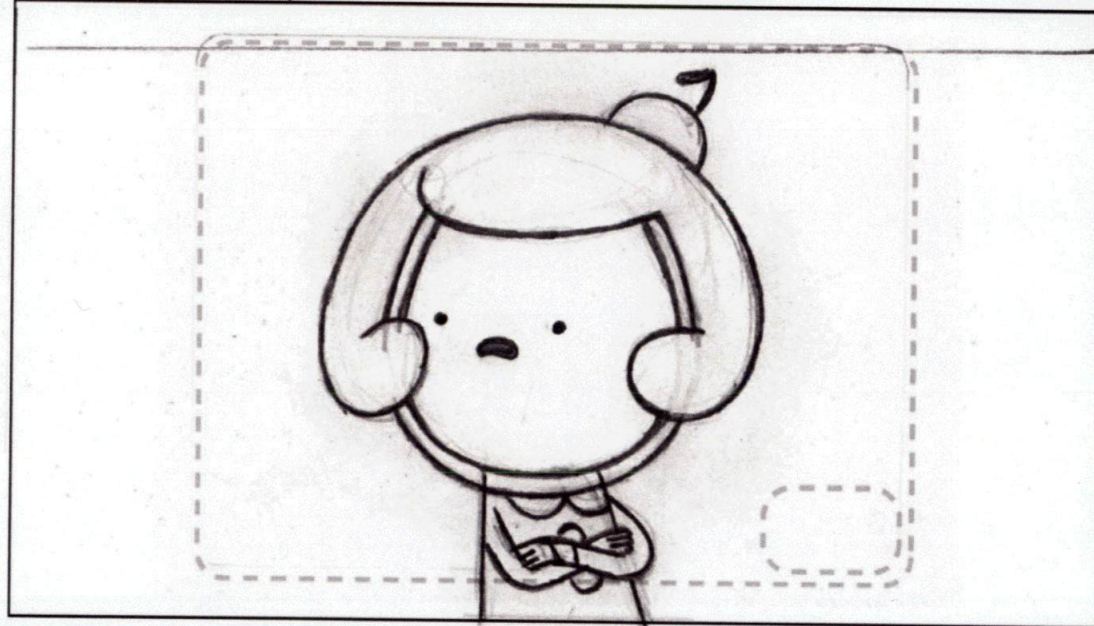


Page 416

Sc. 129 *cont* Pnl. C

Bg.

day night

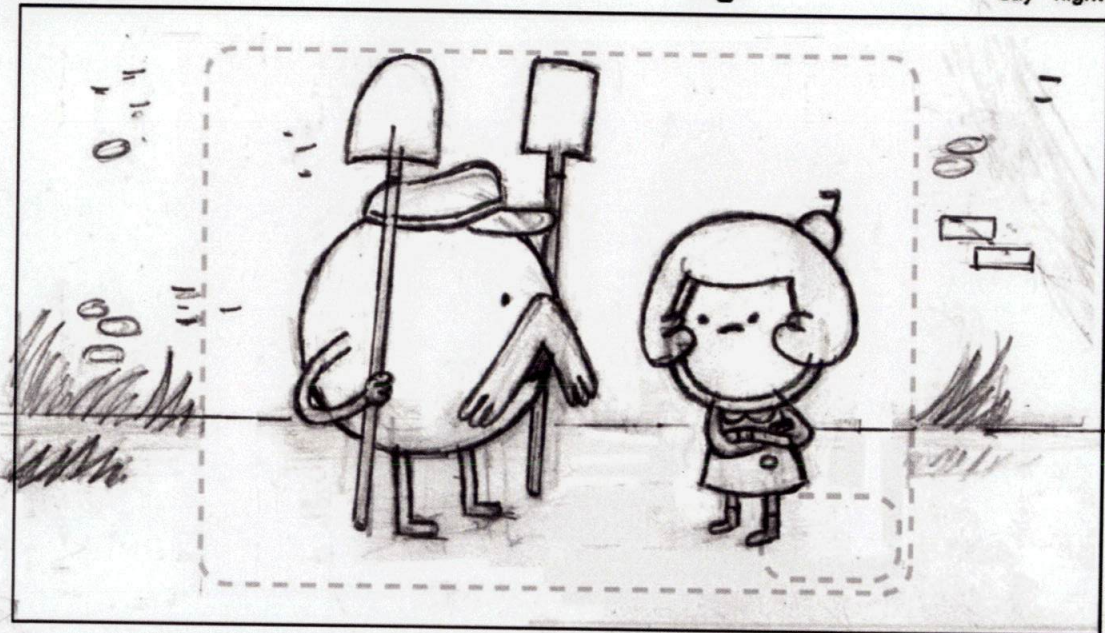


Sc. 130

Pnl. A

Bg.

day night



Dialog:

CCS: ... EITHER
ONE OF YOU.

STARCHY: WHUT!?

Action:

CCS turns to Starchy as she speaks.

Starchy reacts, shocked.
CCS turns more toward Starchy.
JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

ADVENTURE TIME

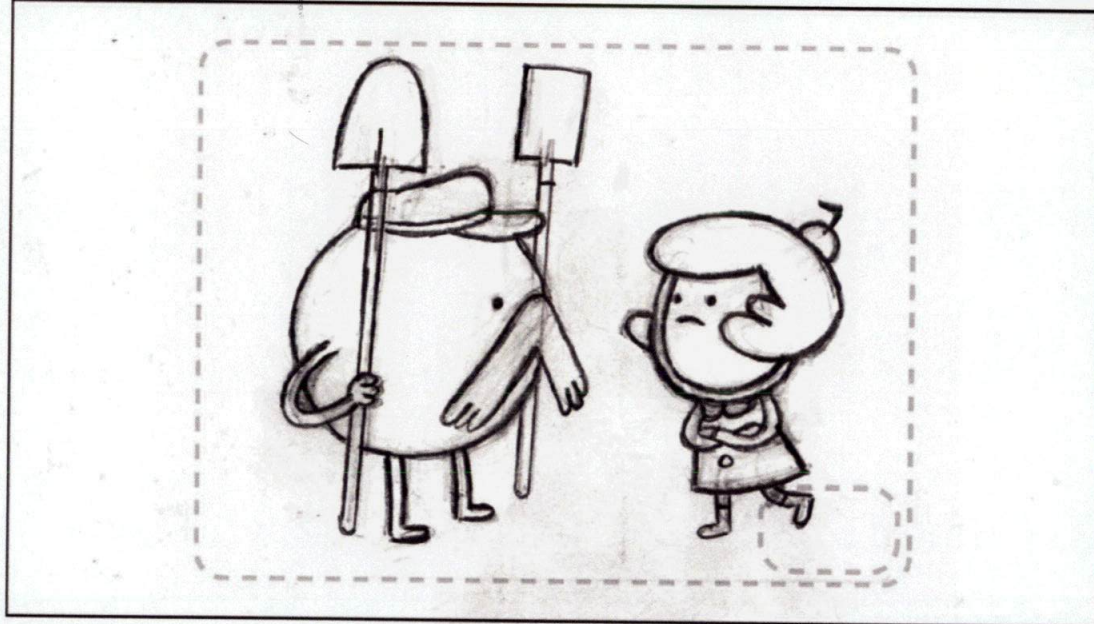


Page **417**

Sc. 130 *cont* Pnl. B

Bg.

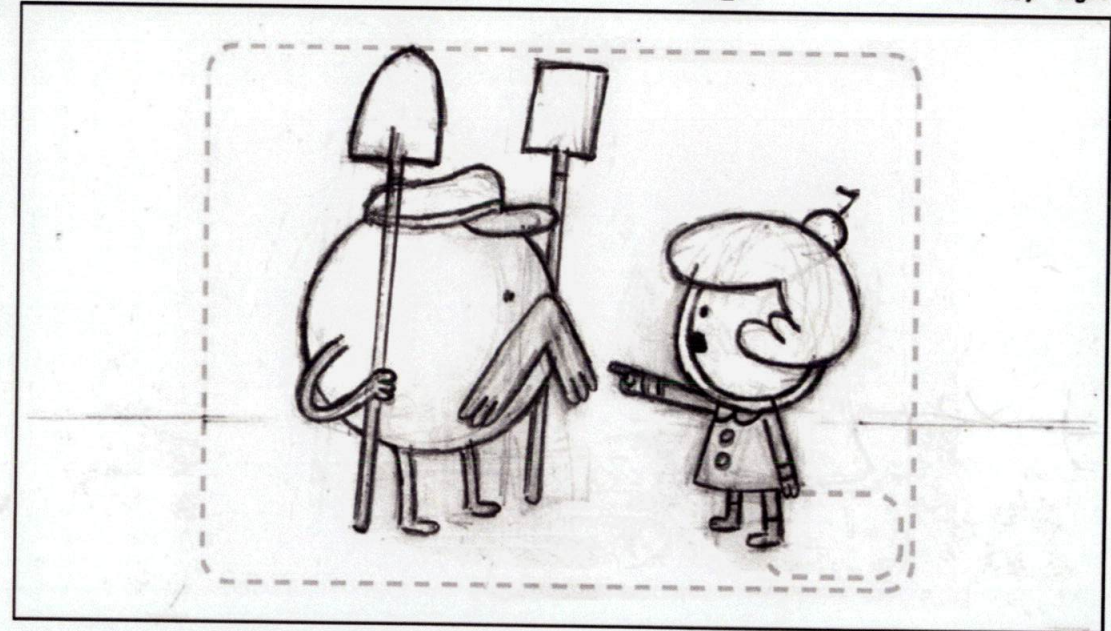
day night



Sc. 130 *cont* Pnl. C

Bg.

day night



Dialog:

CCS:
**YOU'RE A
MANIAC!**

Action:

CCS turns.

CCS into a pose, pointing
at Starchy.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

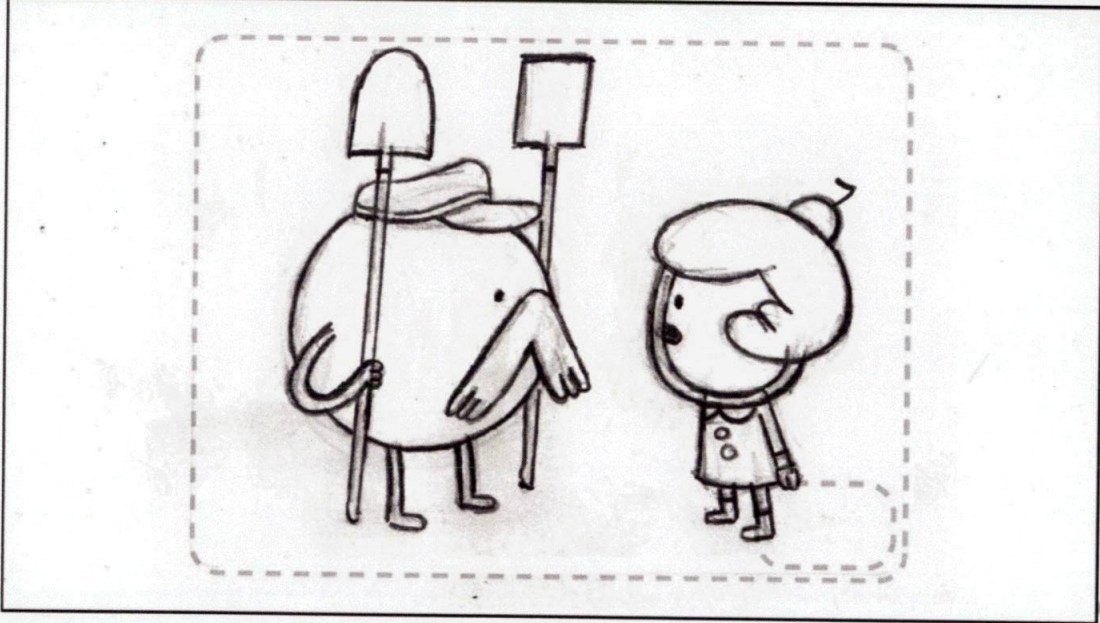
ADVENTURE TIME



Sc. 130 *CONT* Pnl. D

Bg.

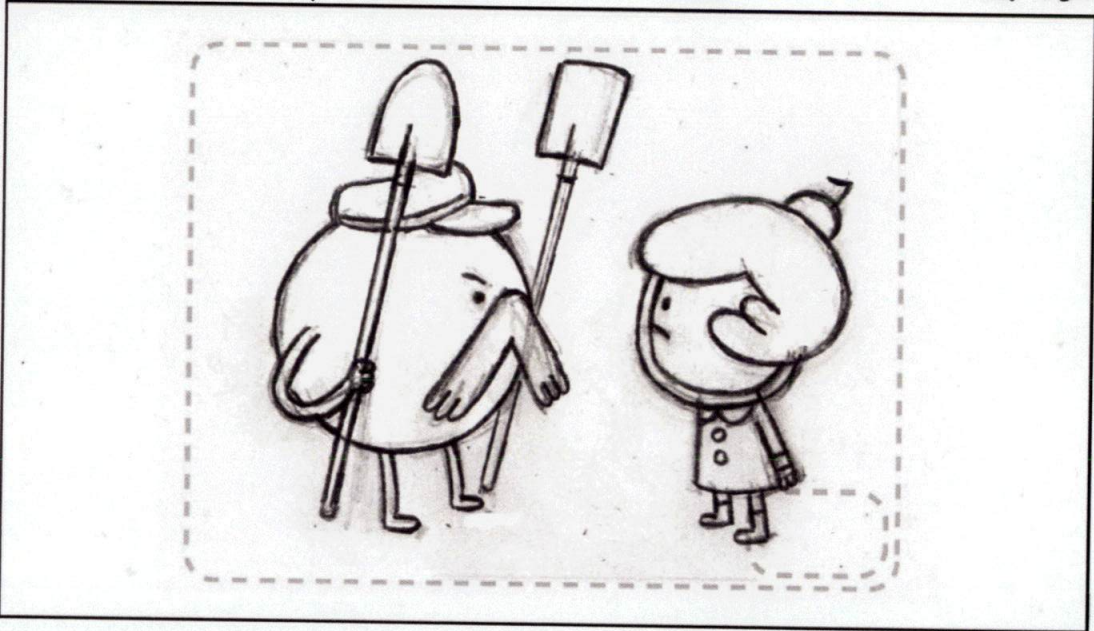
day night



Sc. 130 *CONT* Pnl. E

Bg.

day night



Dialog:

CCS: I CAN'T BELIEVE
I EVER GOT THAT
LOW.

Action:

Settle CCS, out of the
pointing pose, but still
defiant.

Starchy reacts back a bit.
(Angry.)

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

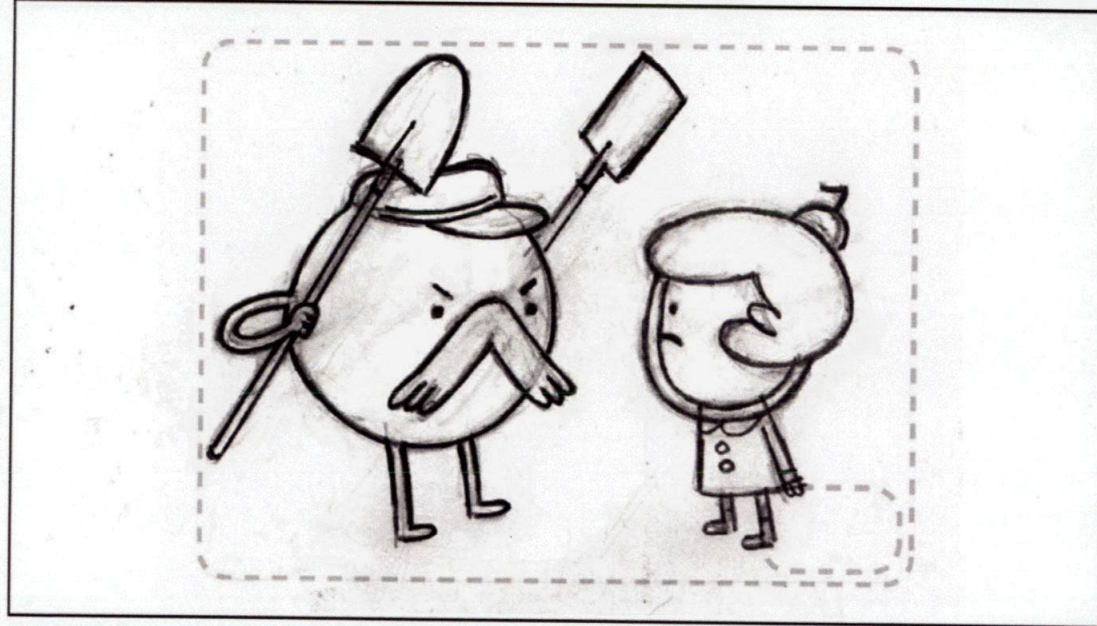
ADVENTURE TIME



Page **419**

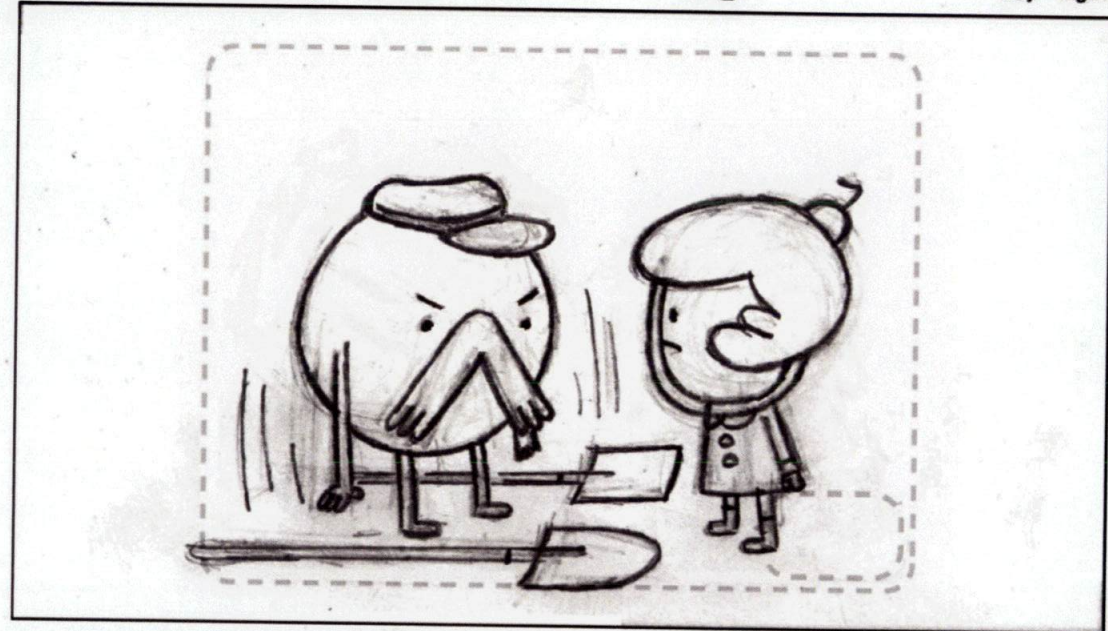
Sc. 130 *CONT* Pnl. F Bg.

day night



Sc. 130 *CONT* Pnl. G Bg.

day night



Dialog:

SFX: CLANG CLANG!

Action:

Starchy antics throwing the shovels to the ground.

Clang clang! Starchy throws down the shovels. (Petulant.)

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

1034/206

1034/206

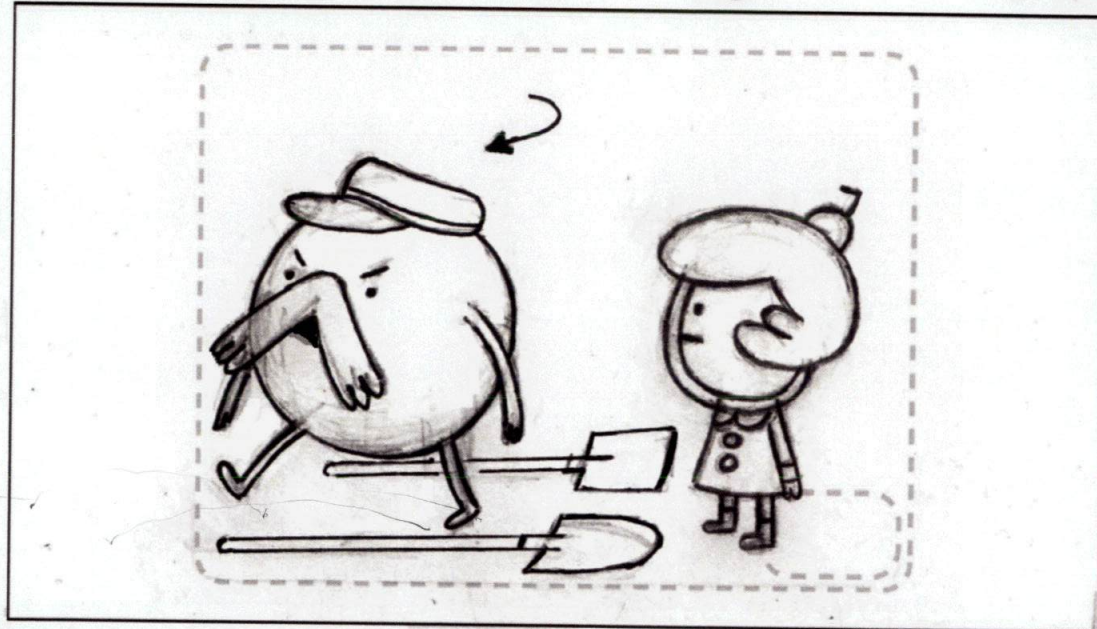
ADVENTURE TIME



Page **420**

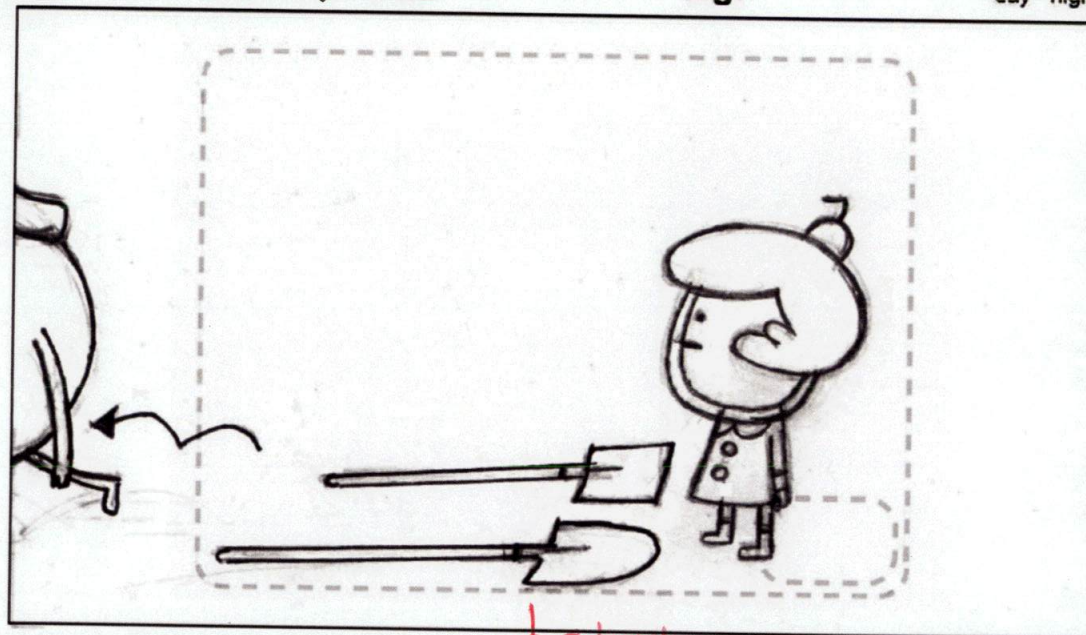
Sc. 130 *CONT* Pnl. H Bg.

day night



Sc. 130 *CONT* Pnl. I Bg.

day night



Dialog:
S: STARCHY DOESN'T
NEED THIS.

Action: Starchy turns (petulantly)
and stomps away.

Starchy stomps to O/S.

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

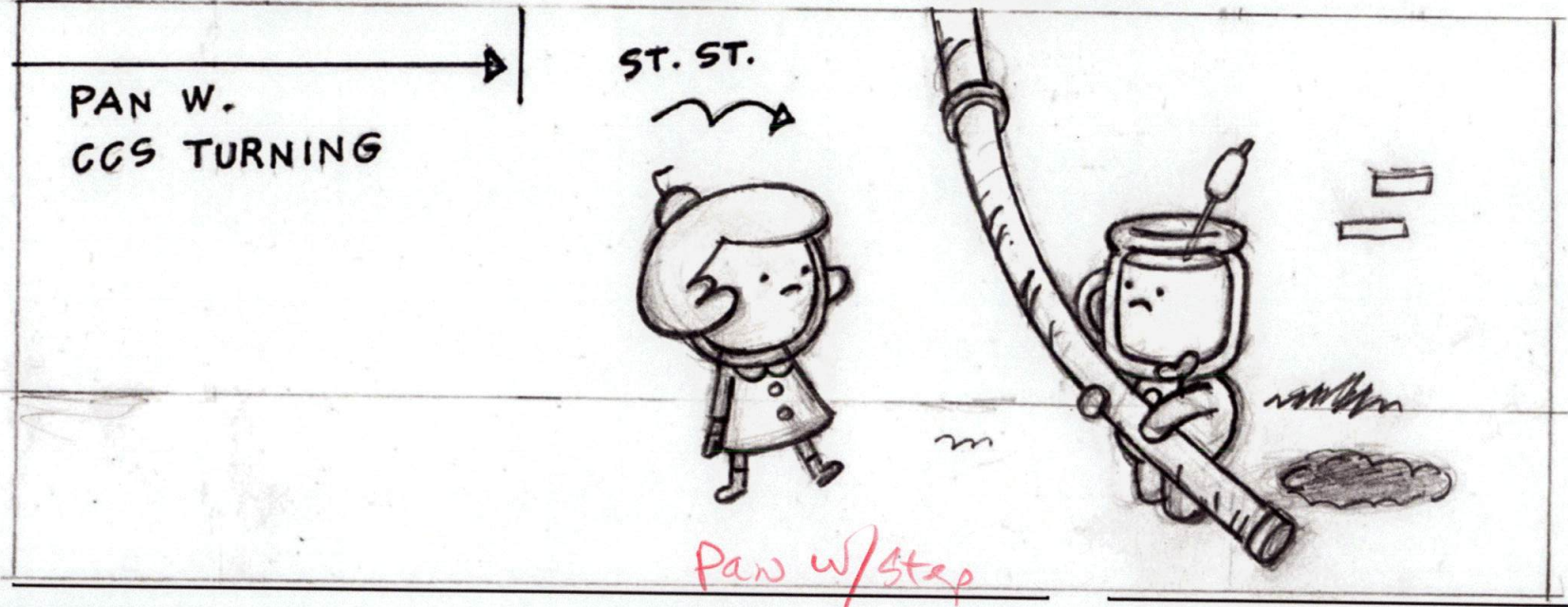
1034/206

ADVENTURE TIME



Page 421

Sc. 130 *cont* Pnl. J Bg. day night



Dialog:

CCS: and you...

Action:

CCS turns, and takes a couple of steps, to DBG.

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

or transferred.

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from it

1034/206

ADVENTURE TIME

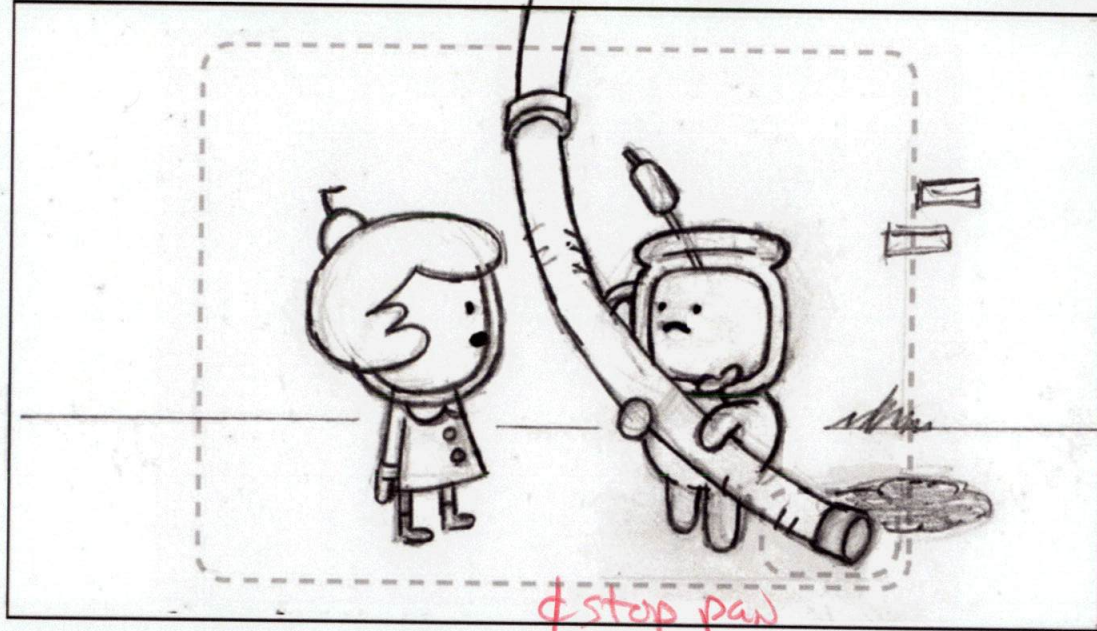


Page **422**

Sc. 130 *CONT* Pnl. K

Bg.

day night



Sc. 130 *CONT* Pnl. L

Bg.

day night



Dialog:

CCS: I DON'T KNOW
YOU. ANYMORE...

Action:

CCS talks (matter-of-factly)
to DBG.

DBG looks down. (He doesn't
reveal what he is feeling.)

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

ADVENTURE TIME

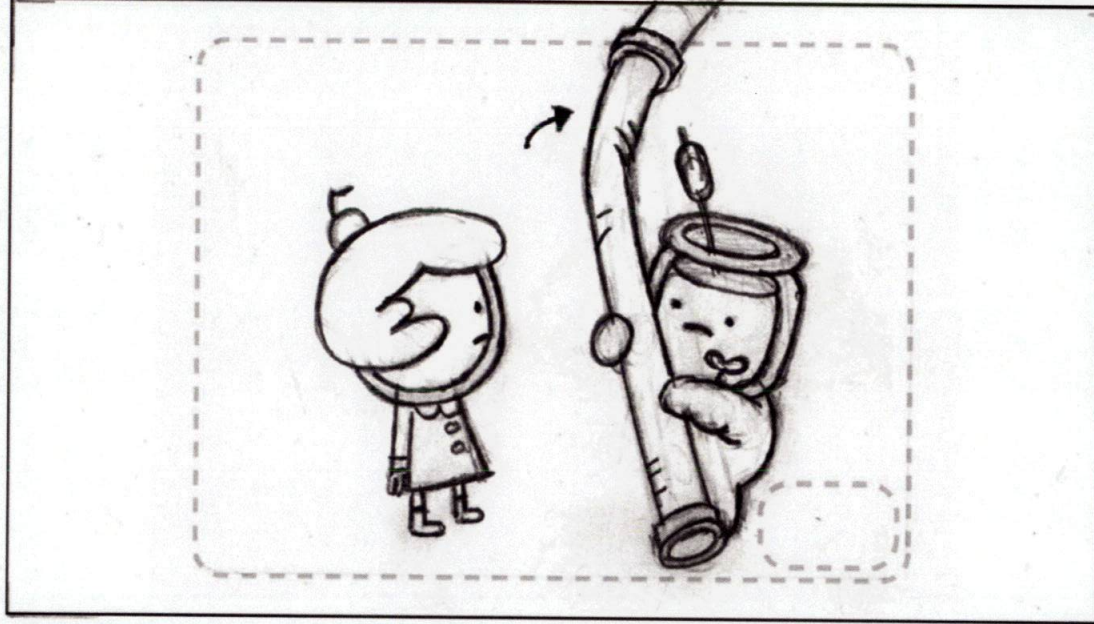


Page 423

Sc. 130 *cont* Pnl. M

Bg.

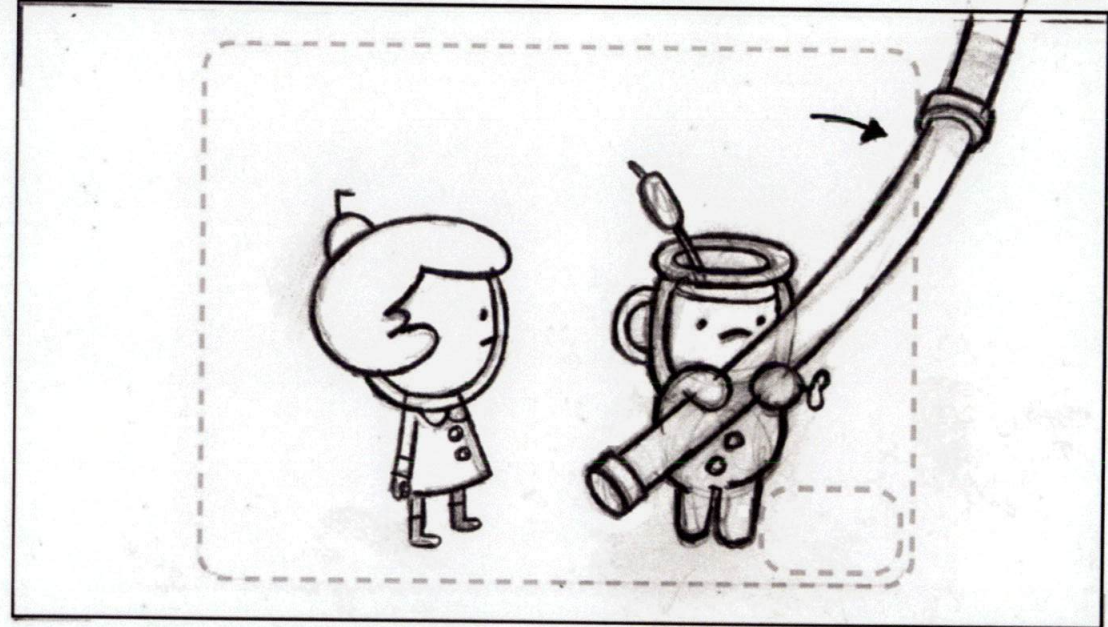
day night



Sc. 130 *cont* Pnl. N

Bg.

day night



Dialog:

Action:

DBG moves the pipe, to put it down.

Cont. DBG putting down the pipe.

Timing:

JAN 15 2015

EPISODE # 1034-206

Production :

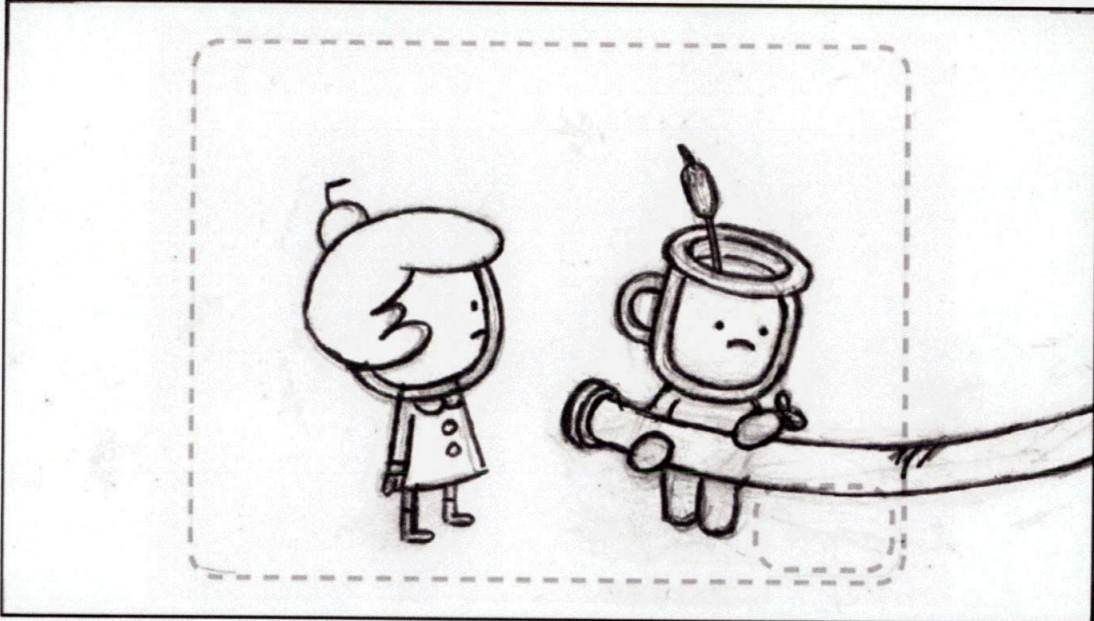
1034/206

1034/206

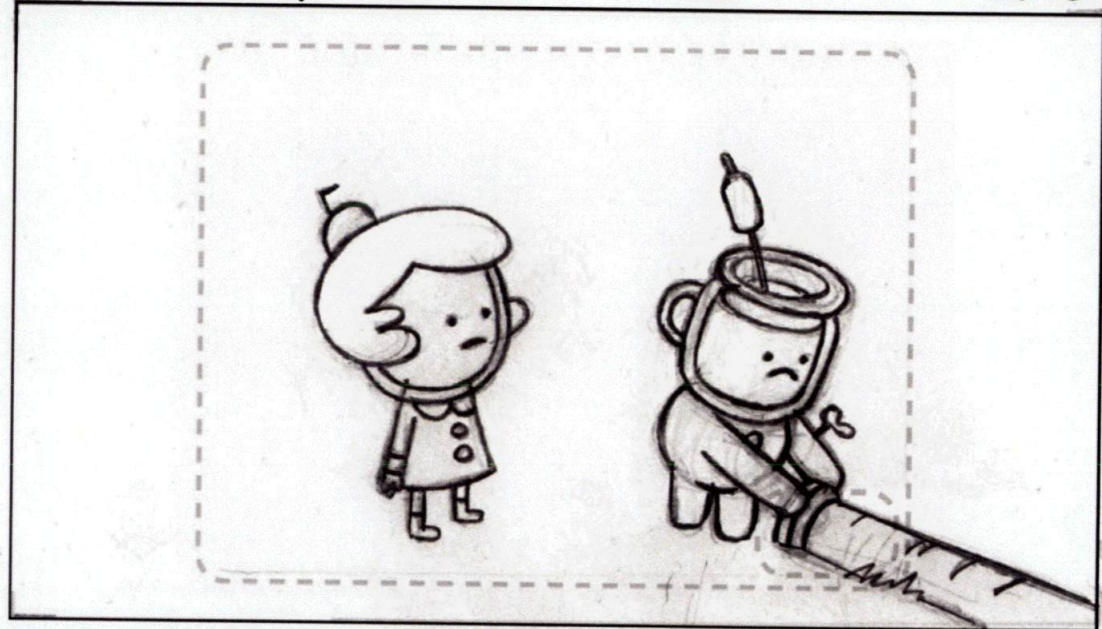
ADVENTURE TIME



Sc. 130 *cont* Pnl. O Bg. day night



Sc. 130 *cont* Pnl. P Bg. day night



Dialog:		<u>SFX</u> : THUD.	
Action:	Cont. DBG putting down the pipe.	DBG puts the pipe on the ground.	JAN 15 2015
Timing:			

EPISODE # 1034-206

Production :

1034/206

1034/206

1034/206

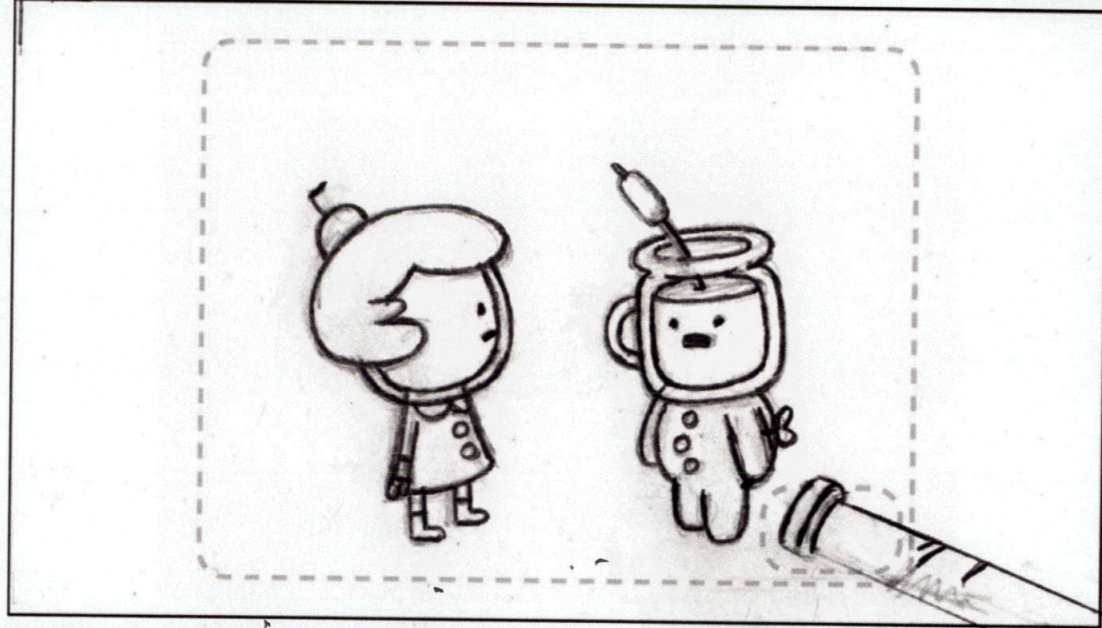
© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

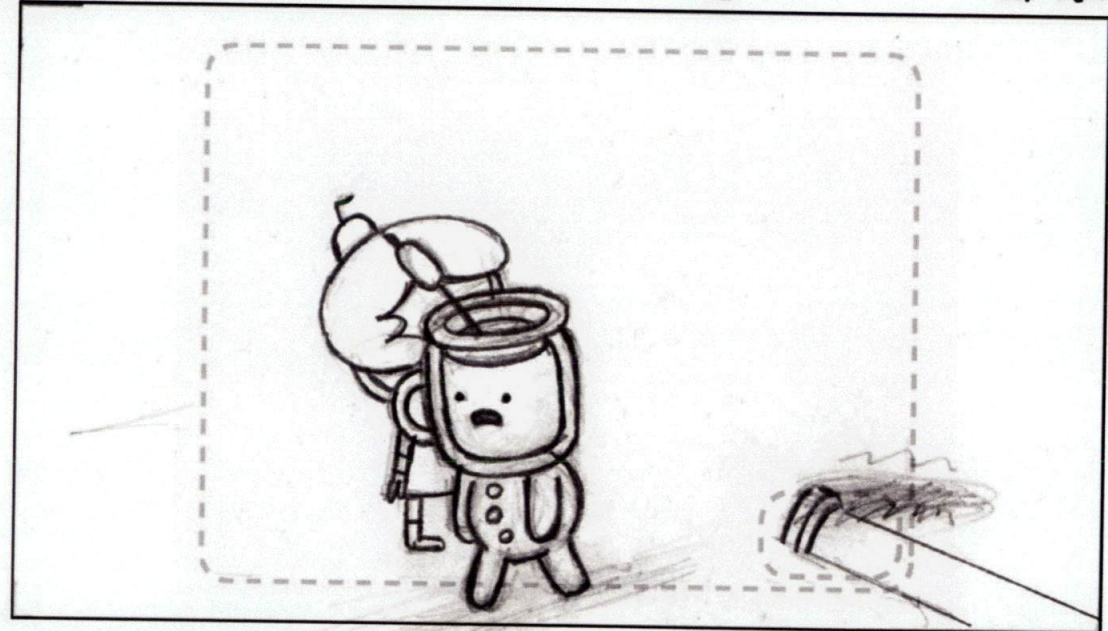


Page 425

Sc. 130 *CONT* Pnl. Q Bg. day night



Sc. 130 *CONT* Pnl. R Bg. day night



Dialog:

DBG: OKAY.

DBG: TAKE CARE OF
YOURSELF...

Action:

DBG settles, standing. (Still
not revealing his feelings.)

DBG exits politely but sadly.

Timing:

JAN 15 2014

EPISODE # 1034-206

Production :

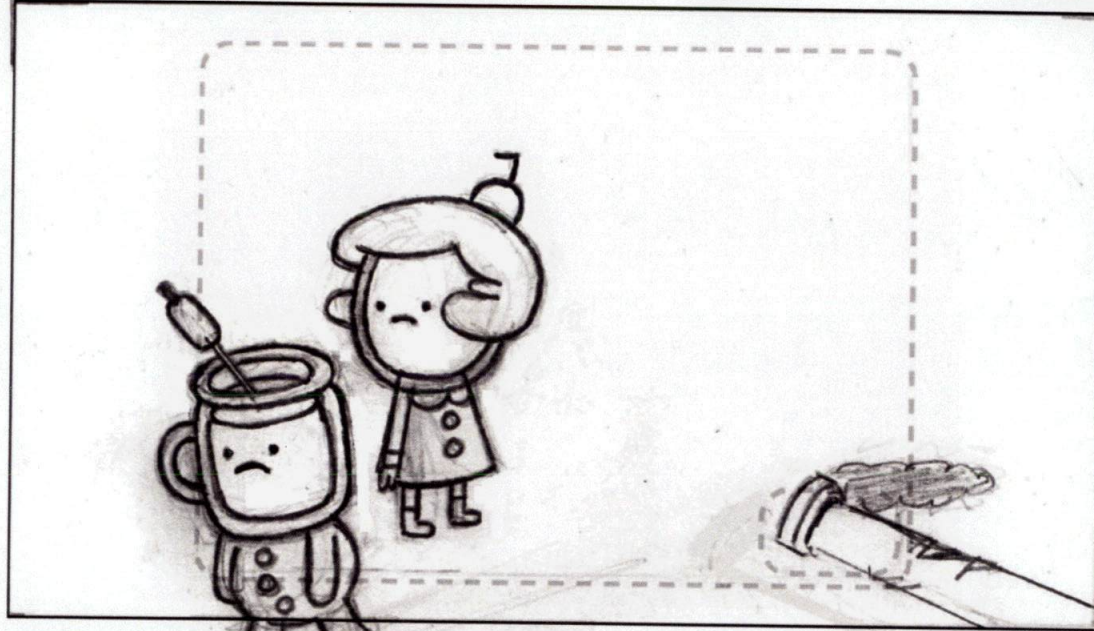
ADVENTURE TIME



Page 426

Sc. 130 *cont* Pnl. S Bg.

day night



Sc. 130 *cont* Pnl. T Bg.

day night



dw

EPISODE # 1034-206

1034/206

Dialog:

CCS: ... I SAID I DON'T
KNOW YOU,

Action:

DBG exits. CCS watches.

CCS speaks to the now O/S
DBG.

Timing:

JAN 15 2015

Production :

1034/206

ADVENTURE TIME



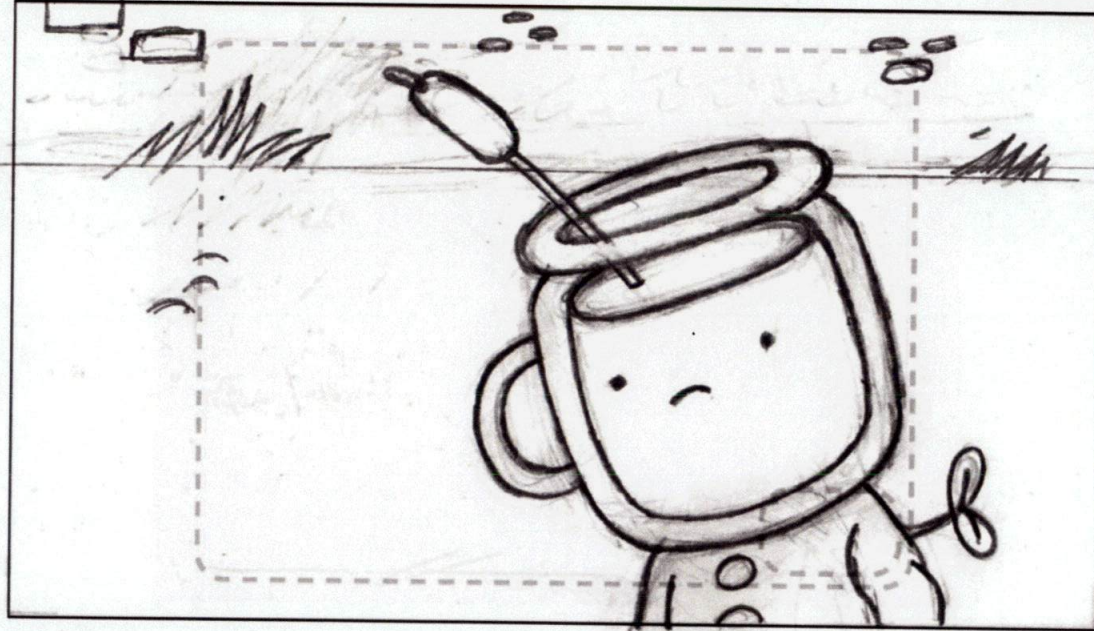
Page 427

Sc. 131

Pnl. A

Bg.

day night

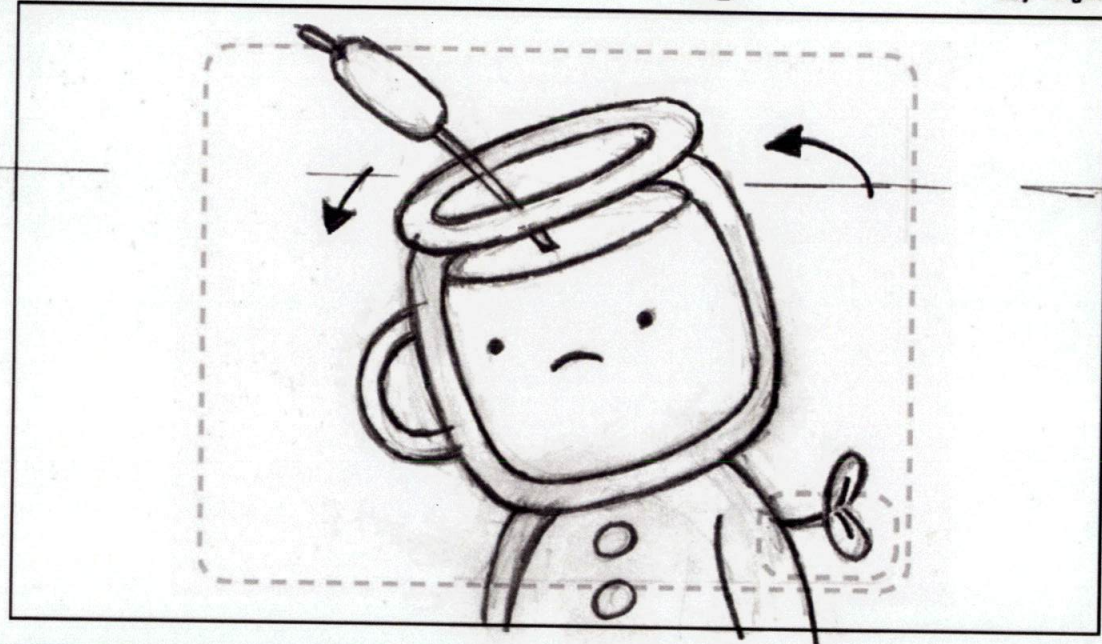


Sc. 131 *cont*

Pnl. B

Bg.

day night



Dialog:

CCS: BUT I'D LIKE TO.
(O/S)

STEP

Action:

On DBG walking. (Not a pan.)

Mid-stride.

Timing:

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

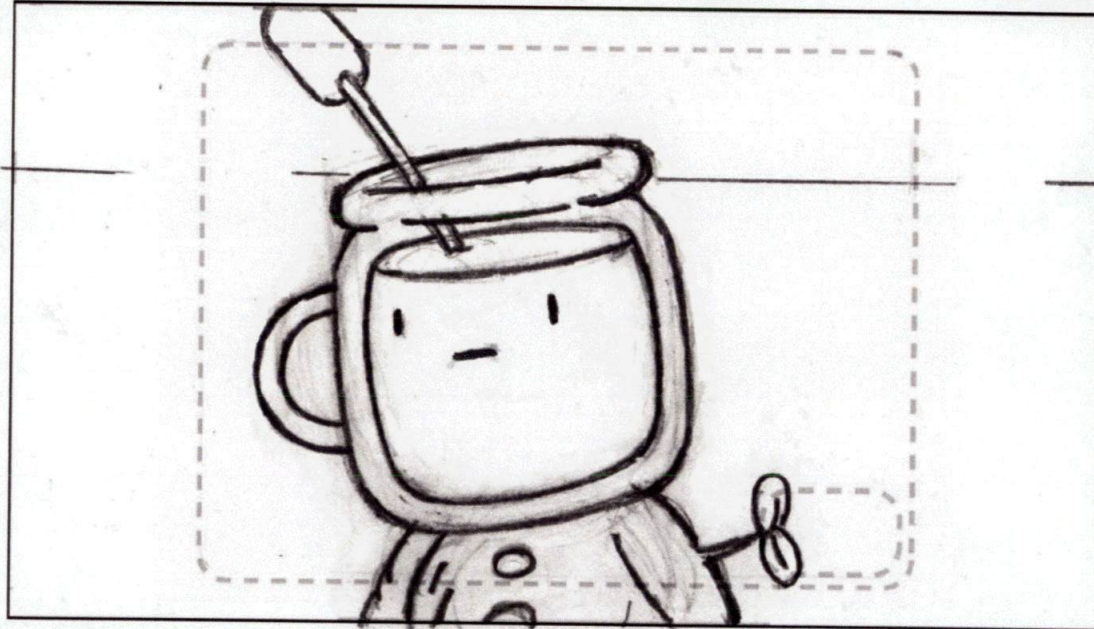
1034/206

ADVENTURE TIME



Page 428

Sc. 131 *cont* Pnl. C Bg. day night



Sc. 131 *cont* Pnl. D Bg. day night



Dialog:

HE STOPS

Action:

DBG stops. He has heard what CCS said.

DBG settles, thinking.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

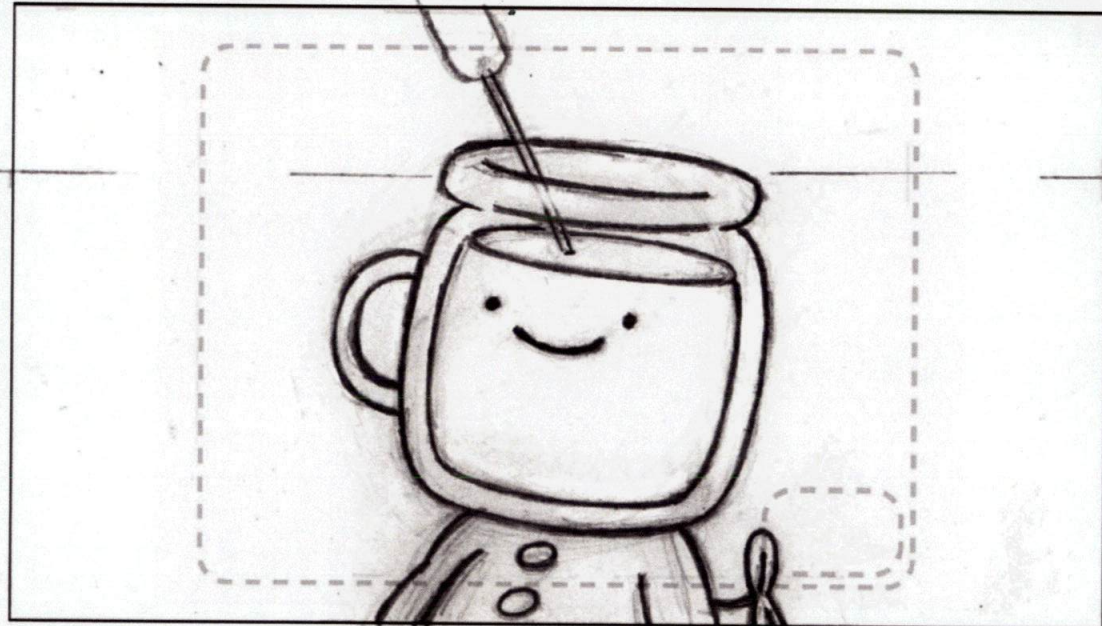
1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

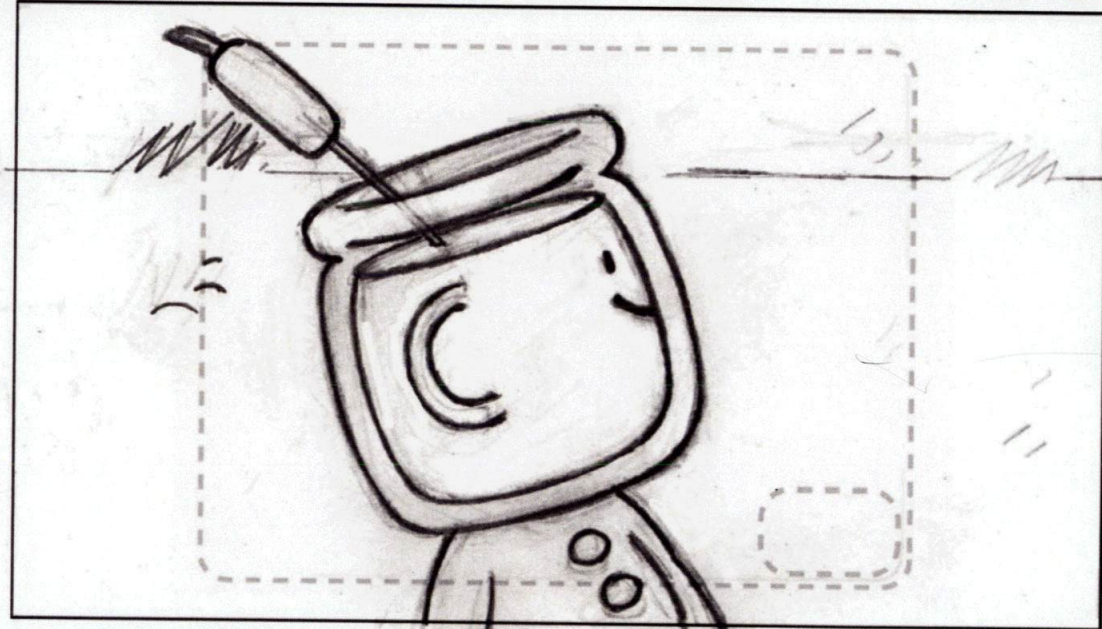
ADVENTURE TIME



Sc. 131 *cont* Pnl. E Bg. day night



Sc. 131 *cont* Pnl. F Bg. day night



Dialog:	
Action:	DBG reacts to what CCS said. Happy.
Timing:	DBG turns to O/S CCS. JAN 15 2015

cat

EPISODE # 1034-206

1034/206

Production :

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

ADVENTURE TIME



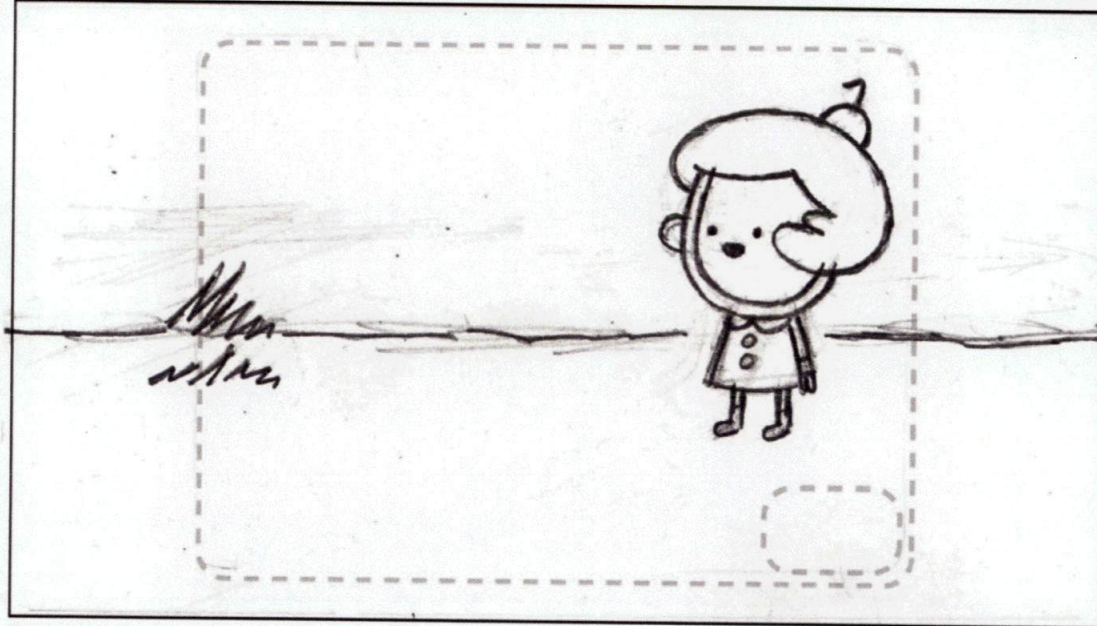
Page 430

Sc. 132

Pnl. A

Bg.

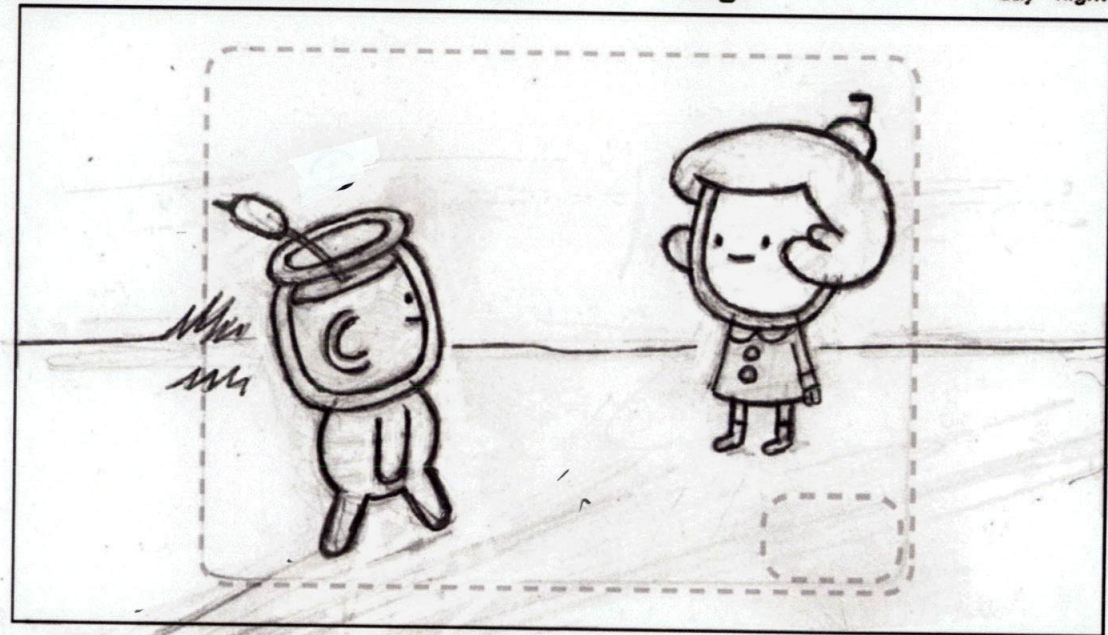
day night



Sc. 132 *cont* Pnl. B

Bg.

day night



Dialog:

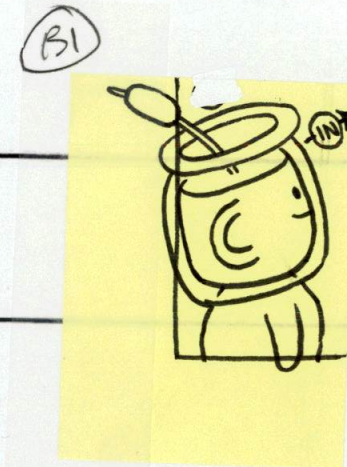
CCS: WOULD YOU LIKE TO
GO ON A DATE?

Action:

On CCS talking to O/S DBG.

DBG enters.

Timing:



JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

ADVENTURE TIME

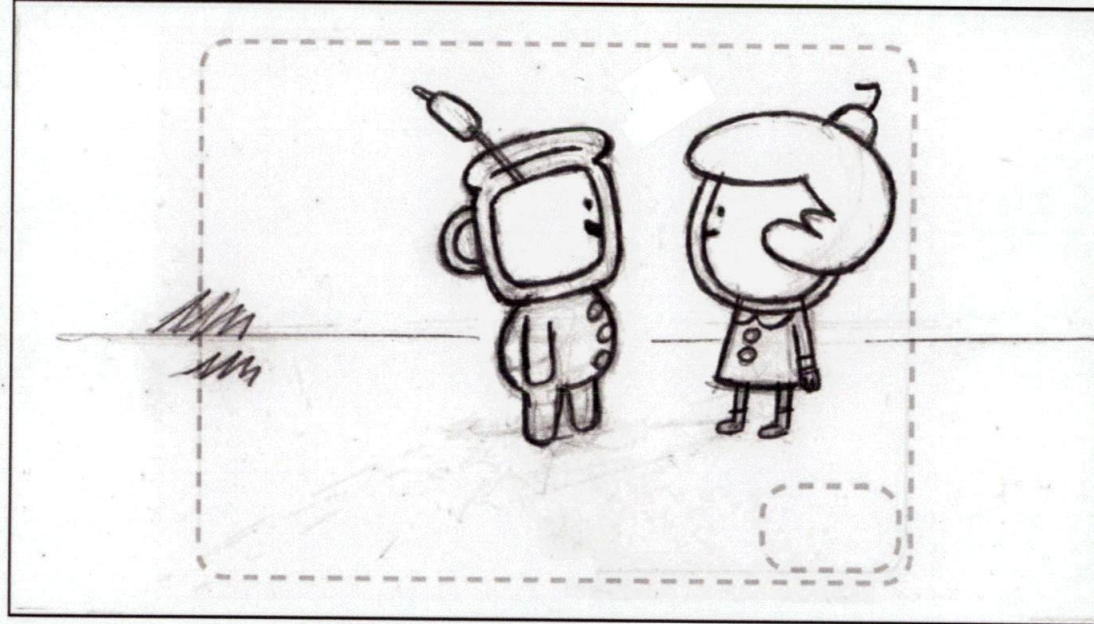


Page 431

Sc. 132 *CONT* Pnl. C

Bg.

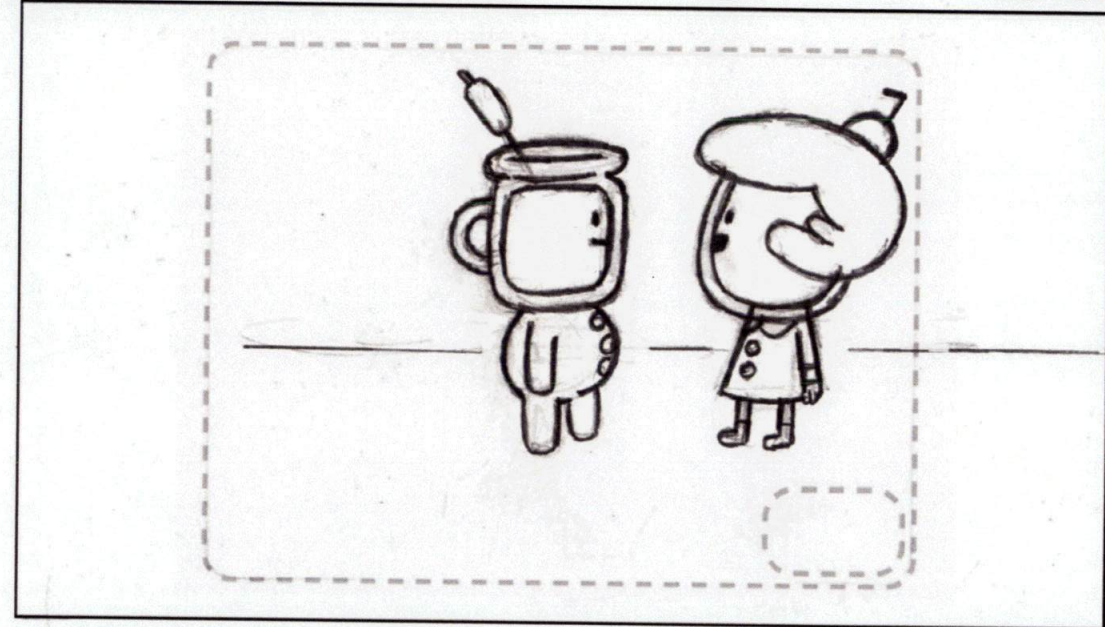
day night



Sc. 132 *CONT* Pnl. D

Bg.

day night



HW
Cont

EPISODE # 1034-206

1034/206

Dialog:

DBG: ① YEEP! ② (AHEM.)
① I MEAN, YES! HA,
THIS IS WEIRD, RIGHT?

Action:

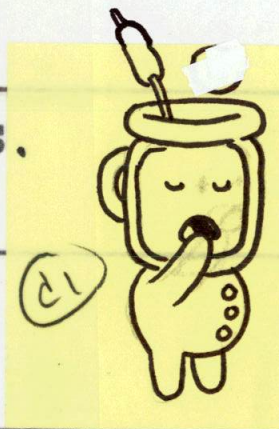
DBG stops, and talks to CCS.

Timing:

CCS: well
WE'VE NEVER ACTUALLY
DATED BEFORE,

CCS answers DBG.

JAN 15 2015



Production :

1034/206

1034/206

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Ho
Cut

ADVENTURE TIME

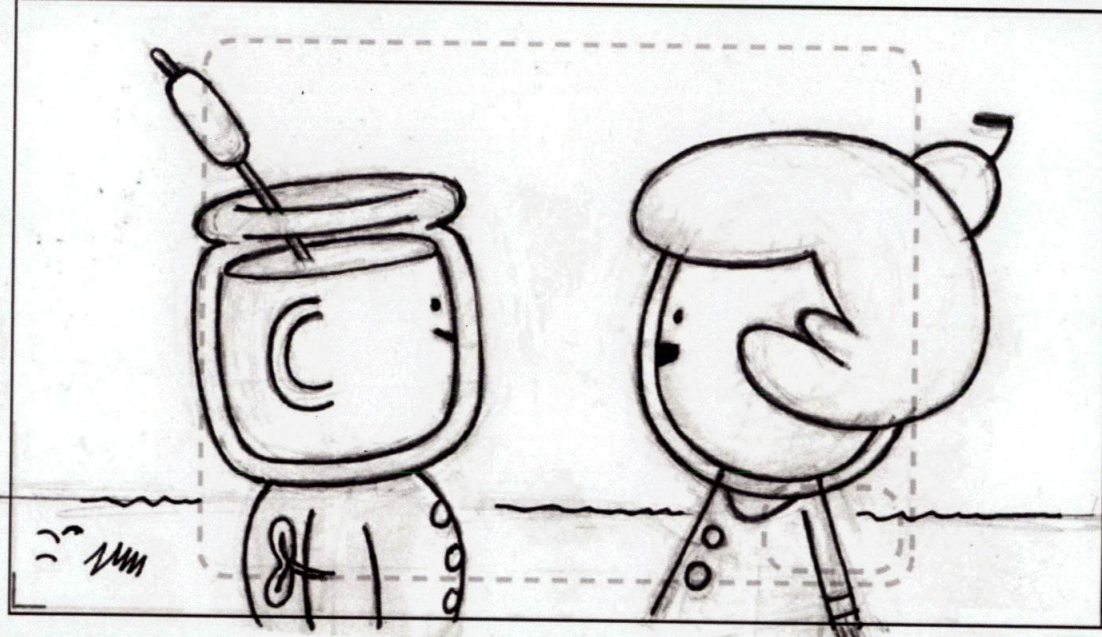


Sc. 133

Pnl. A

Bg.

day night

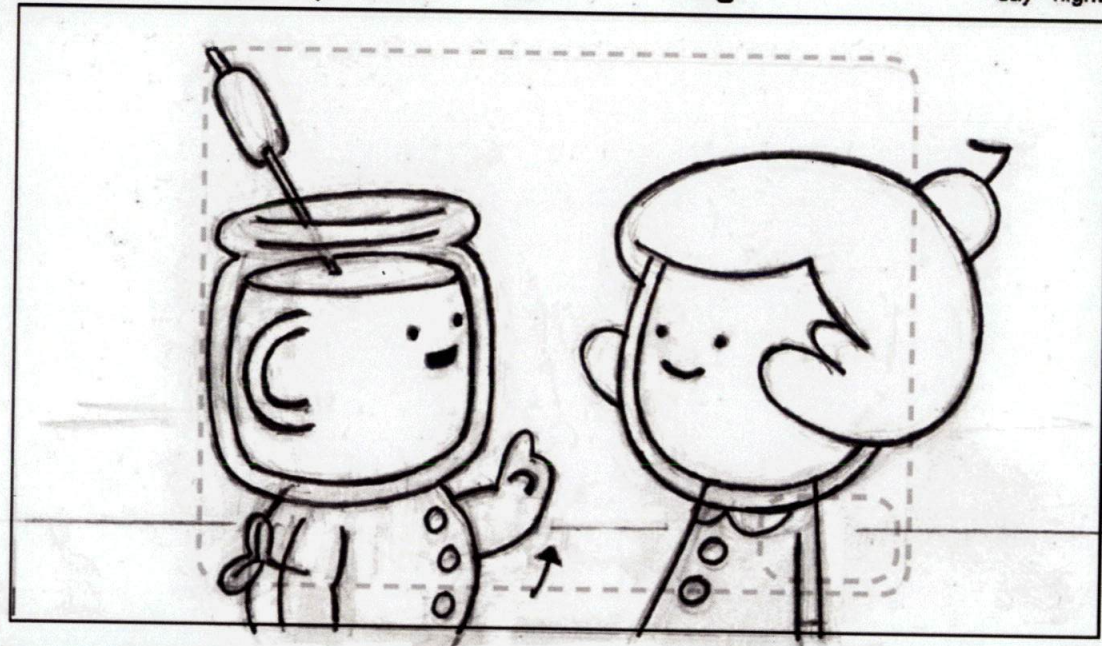


Sc. 133 *CONT*

Pnl. B

Bg.

day night



Dialog:

CCS: WE GOT MARRIED SO FAST.

DBG: LET'S TAKE IT
SLOW THIS
TIME AROUND...

Action:

Closer on DBG and CCS talking.

DBG gestures.

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

1034/206

ADVENTURE TIME



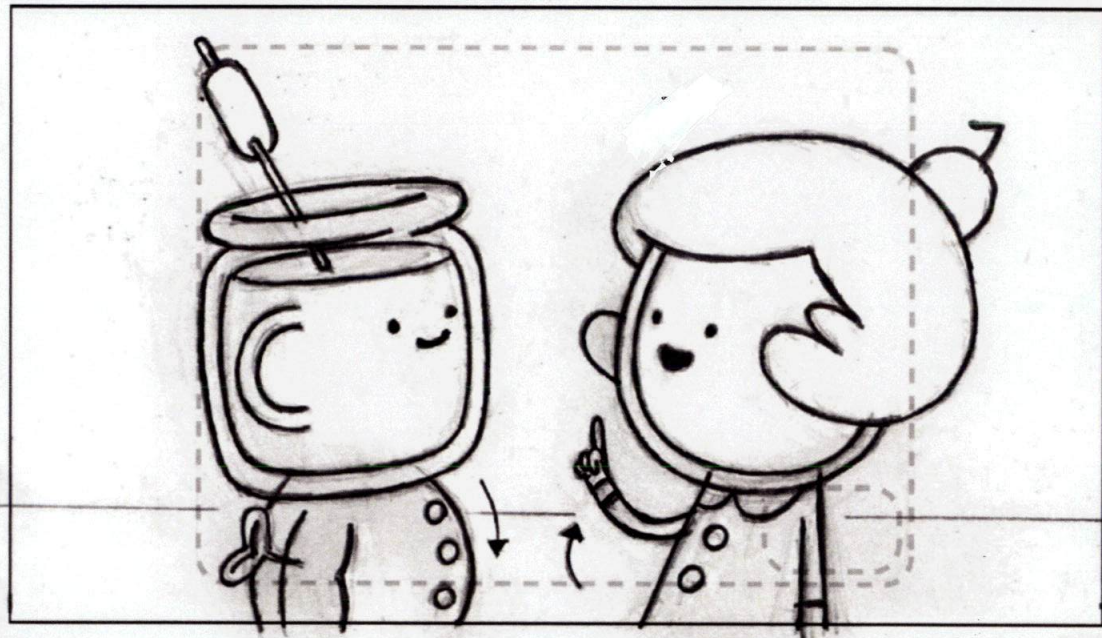
HW
Gto

Page 433

Sc. 133 *CONT* Pnl. C

Bg.

day night

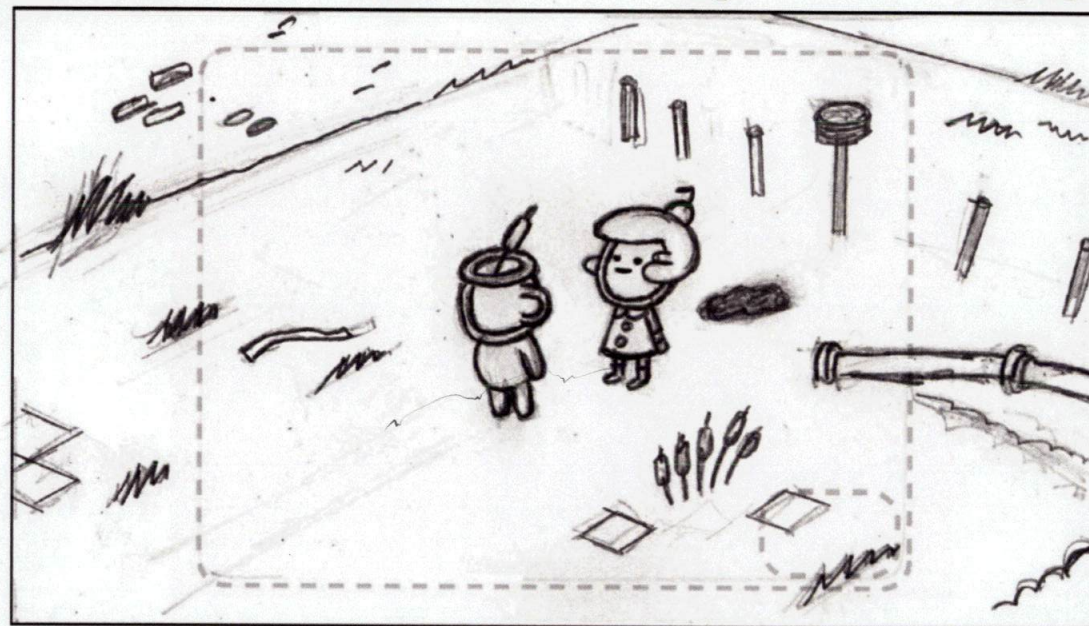


Sc. 134

Pnl. A

Bg.

day night

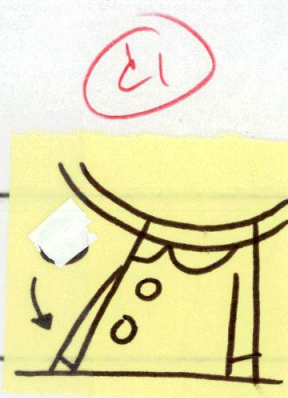


Dialog:

CCS: ONE DATE
AT A TIME.

Action:

CCS gives an answering
gesture.



A wider shot of DBG and CCS.
CCS LOWERS ARM from pose in
previous scene.

JAN 15 2015

Timing:

EPISODE # 1034-206

Production :

1034/206

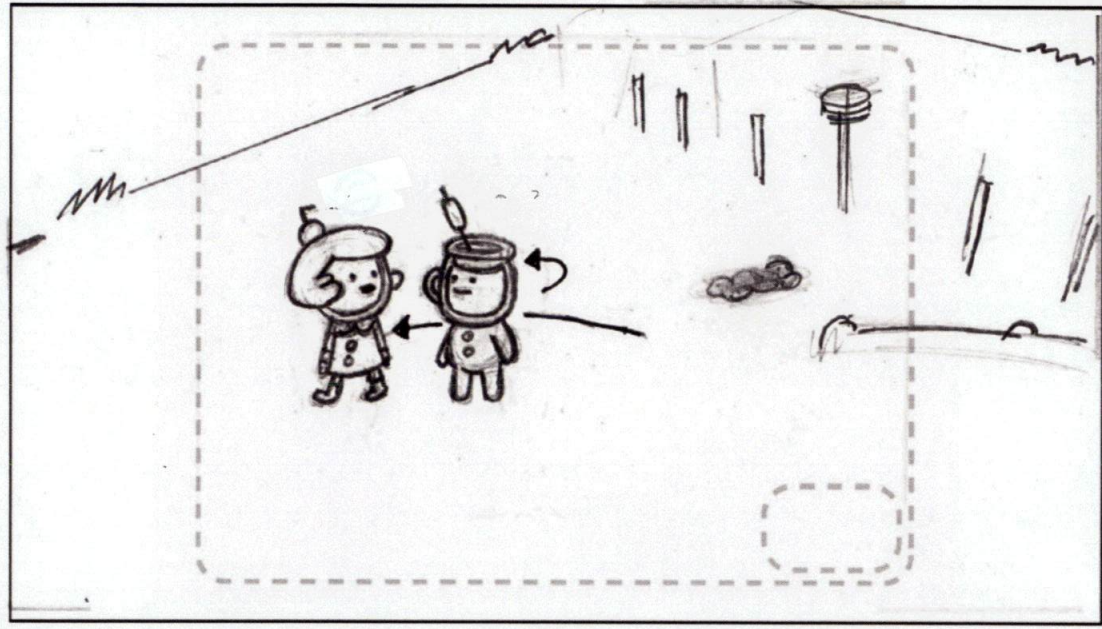
1034/206

ADVENTURE TIME

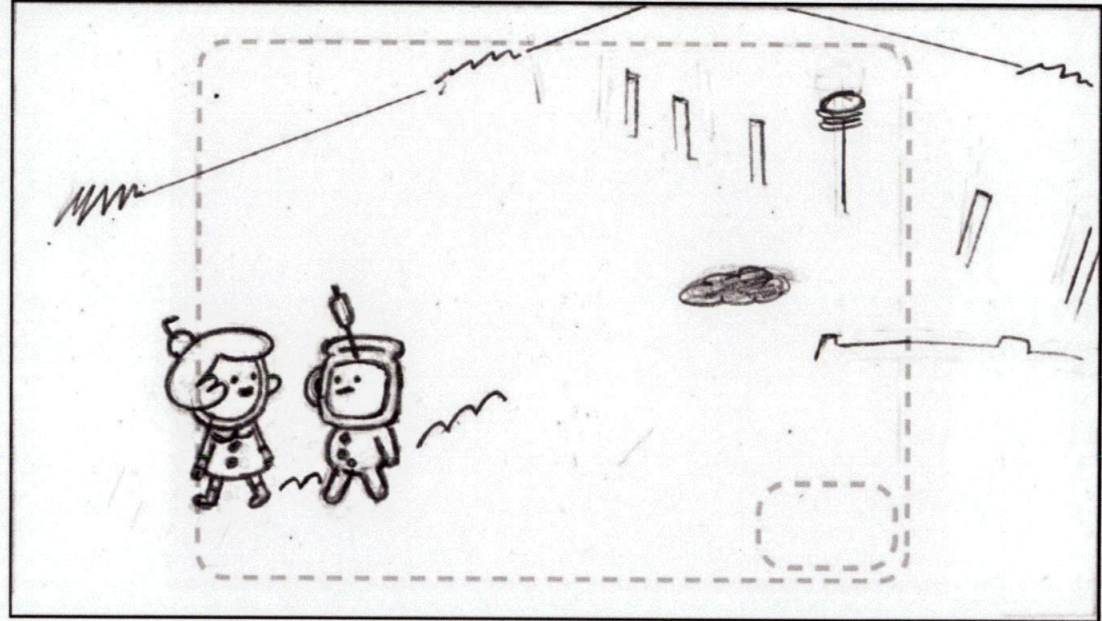


Page 434

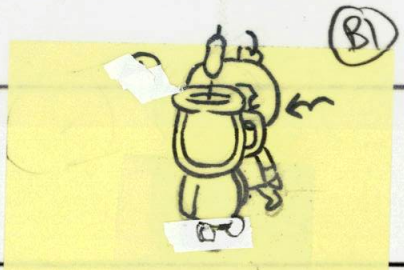
Sc. 134 *cont* Pnl. B Bg. day night



Sc. 134 *cont* Pnl. C Bg. day night



no cut

Dialog:	CCS: WHERE SHOULD WE GO FOR A VERY FIRST DATE?	CCS: ...THE REVOLVING RESTAURANT... AT THE TOP OF SUGAR CONE TOWER?
Action:	CCS walks behind DBG. DBG turns.	DBG: THAT WOULD BE NICE! ... They walk to O/S.
Timing:		

JAN 15 2015

EPISODE # 1034-206

1034/206

Production :

1034/206

© 2009 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/206

© 2009 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

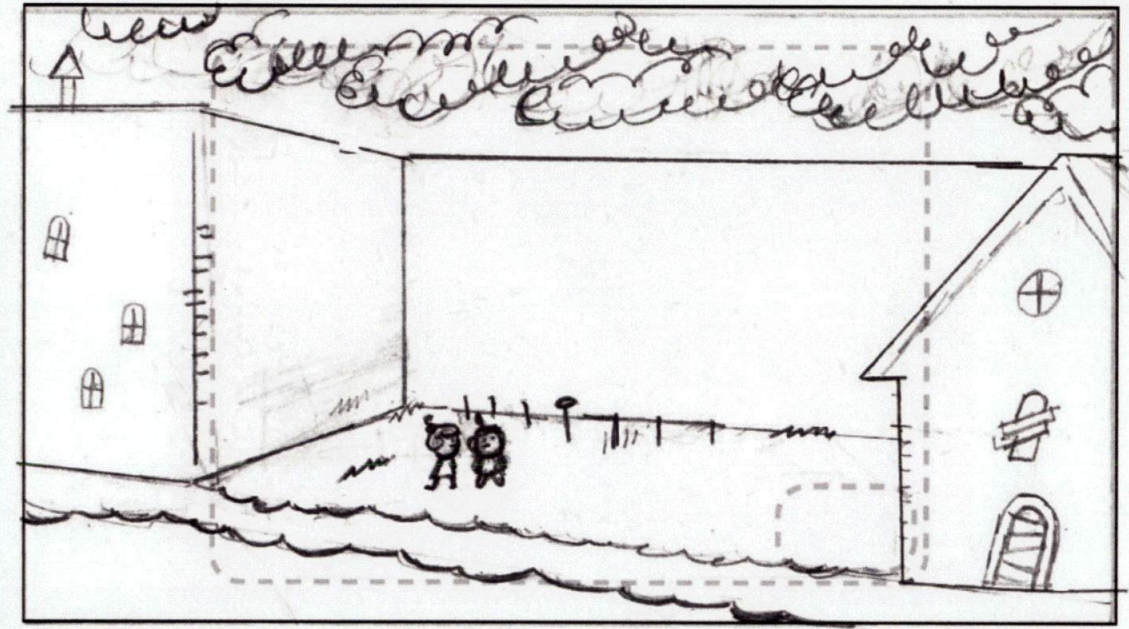
1034/206

HU
CUT

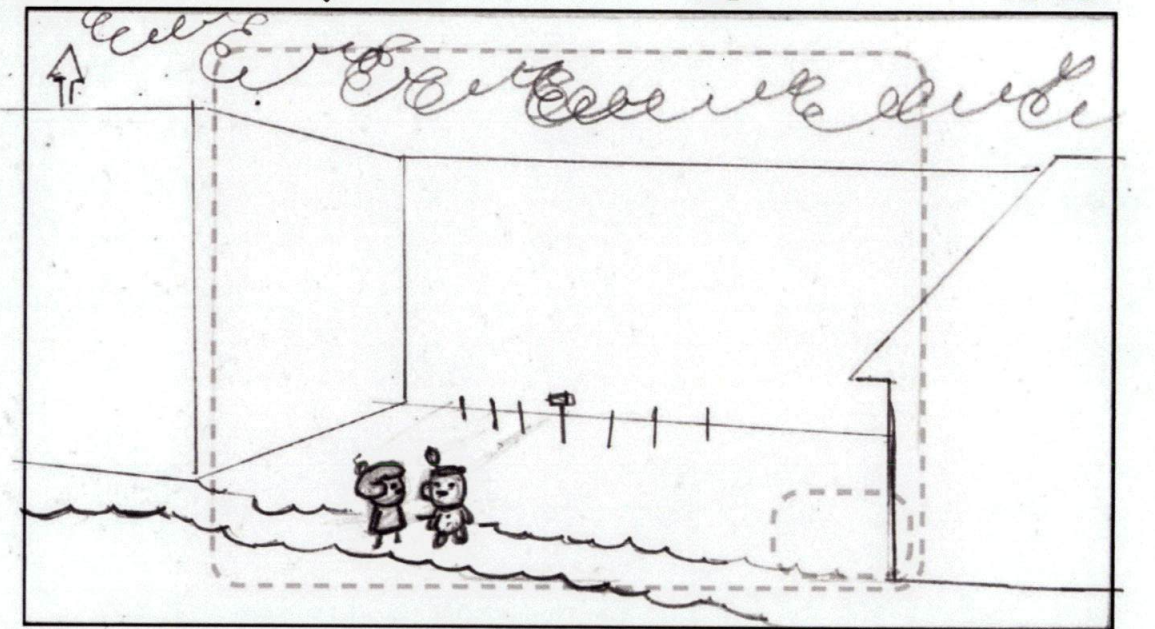
ADVENTURE TIME



Sc. 135 Pnl. A Bg. day night



Sc. 135 *CONT* Pnl. B Bg. day night



Dialog:	CCS: OR WE COULD GO TO HEAR THE	
Action:	Wide shot of vacant lot with CCS and DBG walking out.	CCS and DBG walk out to the sidewalk.
Timing:	JAN 15 2015	

EPISODE # 1034-206
Production :

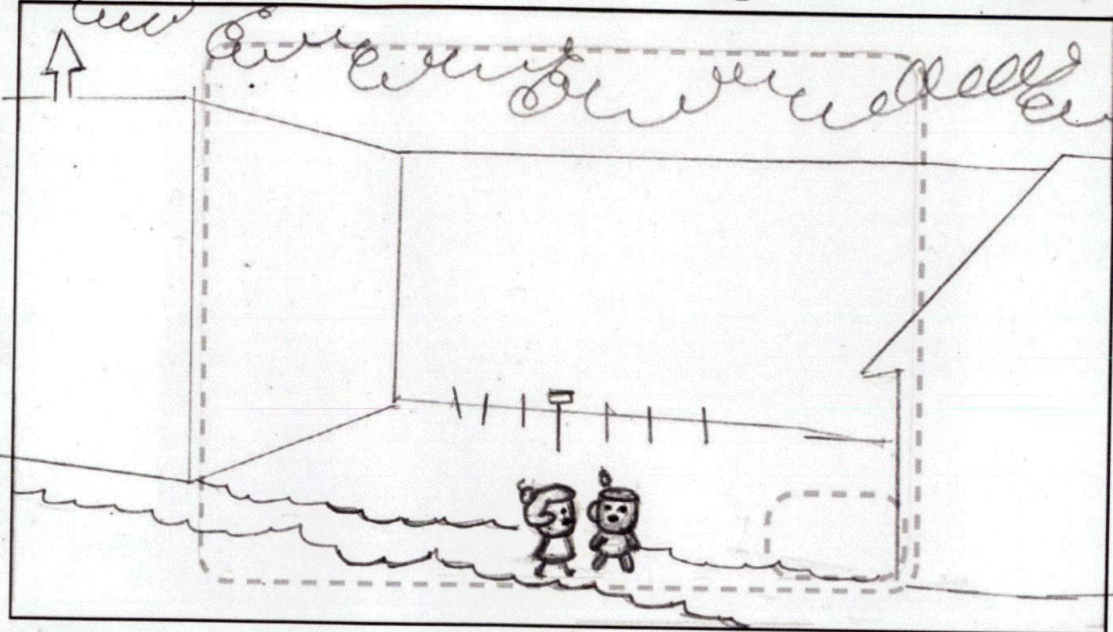
1034/206

1034/206

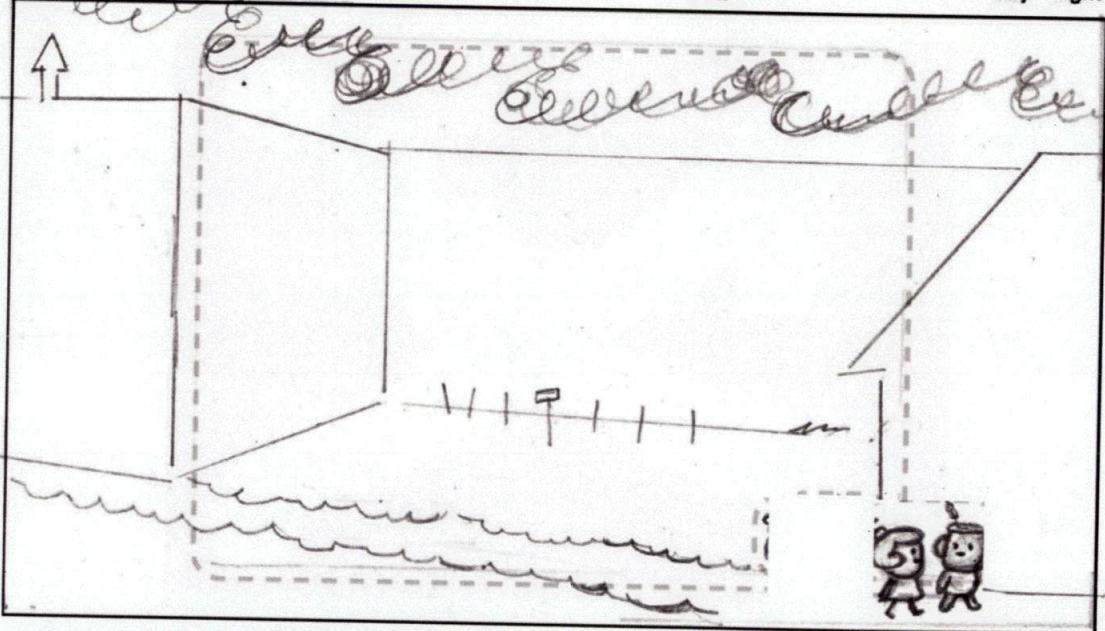
ADVENTURE TIME



Sc. 135 *CONT* Pnl. C Bg. day night



Sc. 135 *CONT* Pnl. D Bg. day night



Dialog:

CCS: CANDY POPS SYMPHONY.

CCS: WE CAN
DANCE IN
THE AISLE!

Action:

CCS and DBG walk along the
sidewalk.

DBG: YEAH!

Timing:

JAN 15 2015

Production :

EPISODE # 1034-206

1034/206

EOP

Page 436

1034/206